bivary-search(); getch(); Gold binary Search () mid: (beg+cod) 2 while ((beg <= end) xx (a(mid)!=item)) it (item ca (mid)) end = mid-li Lotone est beg=mid+1; mid=(beg+cud)|2 if (almid)==item) Point ("Into ITEM found of location I'd, with prout (Into ITEM doesn't exist"); clic mes no to exercise some of " I turn -: Lughuo Enter Size of an array: Enter clements of an array in sorted form: 16

cold merge sout (lut arr [], int 1, int) (x=1)91 ad m= 1+(x-1) 2 merge sort (are, 1, m); (1)13-1 mergerost (are, m+1, 8); magasat (art, l, m, x); (1) (2512 tus, [] A tui) persoluing bios i tus for (1=0; i = size; i++) : ([1]A, "b.1.") things Privat ("(n"): Ovicon Lis 185,0,2,81,11,50 }= () = 20 twi lut am size : sized (and) sized (air(0)) Point ("Given away is [n").

Paint Array (arr, are _ side);

Morge sort (arr, 0, arr - side - 1);

Point H (" In sorted array & In");

Point Array (arr, arr - side);

return 0;

Contput:
Given array & []

12 11 13 + 6 []

Sorted array & []

2 0 1 12 13

3. Discuss insertion Sort and Selection Sort with examples.

Inscrition sort :-

Tuestion sort is the sorting mechanism where the sorted array is built having one item at a fine. The array elements are compared with each other sequentially and then arranged simultaneously in some particular order the analogy can be understood from the style we arrange a deck of cards. This sort works on the principle of inserting an element at a posticular position, hence the name insertion sort.

```
Code:
#include 2 math. h>
# ivclude < stdio. h >
void insertion cost (int are[], int n)
  int i, key, i;
  for(i=1; 1cn; i++) {
     teg=ar[i];
     : 1-1= i
     whilelis=0882arr[1]>kcy){
         0xe[1+1]=0xe[j].
          : + i = i
    contition and in the mit some
 (n tui, [) race tui) person bird pool
 to to with one prival third is possed to
for (i=0; i< N; i++)
   point ("-1.d", acr(i));
 of from the state west ("of") thing do
  ( Irisan bui
```

int our[]= {12,11,18,5,6}; int n= size f (arr) size of (arr(o)); insertion Sort (arr, or); being theead (one'w): returno; Selection Sort: selection sort is another algorithm that is used for sorting. The sorting algorithm, iterates through the array and finds the smallest number in the array and swaps it with the first element if it is smaller than the first element Next it goes to the second element and so on until all elements are sorted. Code: # include cstdio. U > 100) 8,500 Good swap (int * a, int * b) f *a = *b; * B = temp;

world selection sort (interroy), intsize) +lor (int step = 0; step < size -1; step ++)? ind mer ide = step; for (int i = step+1; i < size; i++) [it (amay [i] 2 amay [min -idx]) min-idx=i; Swap (& array[min_idx], & array[step]) geste fui, [] paray (int array[], int size) for (int 1=0; 128ize; 1++)} ([i)ras, 'b.1") third (" A) Herisa f () view fui jut dota[] = {20,12,10,11,2}; int size = sized (data) sized (data (o)): Selection Sort (data, size); private ("sorted array in Ascerding order: point Array (data, size);

Sorted array in Ascending order 2 10 12 15 20. u sost the array using bubble sort cohere elements are taken from the user and display the elements. (i) in afternote order. (ii) sour & clements in odd position and product of elements in even positions. (iii) Elements voluich are divicible by m where m is taken from user, "MA!) Theres code:-(i) # include LStdio.h> # include < math. h> (I main E) int al]= {16,19,11,15,10,12,143; ii, i kui tos (j=0;j<7;j++) int swapped=0; 1=0 (1-52i) sledor it (ali) ali+i)

int temp=a[i]; a[i]=a[i+i]; a[i+i]=temp; Swapped=1;	
if (! swapped)	
too (i=0; i<1; i++) point (".1.d/n", a(i)); return 0;	
Oudput: - Northon & sheets in the Co	
11 (2) (2) (1) (2) (1) (2) (2) (2) (2) (2) (2) (2) (2) (2) (2	
(0-121) Vedes	

code: # include < stdio. h > # include 2 coulo. h> () view tui just num, eversum=0, oddprod=1, rem, temp. pointf ("Enter any number:"); Scarf ("1.d", Unum); tobile(numso) sem = num. 1.10; if (rem 1. 2==0) even sum = evensum + rem; oddprod = oddprod * rem; Now=now/10; printf("In sum of even digit = 1.d", evenoum). pointf("In product of odd digit = 1.d', addpool); getch(); · (al a) Flings totasno; output: Enfer any number: 2 u 3 7 6 9 Sum of Even digit = 2 Product of odd digit = 1

```
(Hi) code: -
  #include < stdio. h>
  void Swap (int * XP, int * YP)
    int temp= * xp;
    *yp = temp;
 uoid bulable sort (int arr[], int n)
   for (i=0;i<n-1;i++)
      foo(1=0; 1<n-1-1; 1++)
         It (ase [] >aso(i+])
          ([i+i]rrab, [i]rray) gous
wid point Arroy (int arr ], int size)
 for (120, 12size; 1++)
    print(". [. d", 080 []);
  point ("In");
 ( wien tui
 int arr()= {6u, 3u, 25, 12, 22, 11, 90}.
```

```
intn=sized (arr) sized (arr (0));
    bubble Sort (arr, n):
    printf ("sorted array: |n");
     - Point Array (arr, n);
     · seturn 0;
Sorted array:
  11 12 22 25 34 64 90. 11 19 900
s voite a secursive program to implement
 binary Scorch?
code:-
# include < stolio. h>
(tui, tui, tui, [ ] tui) abrasz pravid biou
Ali, (tui, [] tui) trae - slodud bias
ind maine)
  int tey, Site, i;
  int liffes]:
  point ("Enter size of a list:");
  Scouf ("Id", & size);
   paint ("Enter elements /n");
   for (i=0; icsize; i++)
    ( B) + id & , b - 1") from 2
```

```
bubble_sost (list, size);
     point ("h");
     Pointf ("Enter key to south In"
     Scarf "Id", W Ecy);
     binary_Scarch(list, o, size, key);
 (95i2 tui, [] tis) tros_sladud bioer
     foo (j=i ; j< Size ; j++
       ([i) til < [i) til) + i
        temp = list(i);
         [i) teil = [i) teil
         list(s) = temp;
void bivoxy_search (ind list), int lo, int hi,
                      but key)
    ind mid;
```

```
if (coshi)
     point ("key not found In");
     teturn;
    mid=(b+hi)/2
    if (list [mid] = = kcy)
    printf ("key-found (n");
    else it (list[mid] > key)
    bivosy_seasch (cit, lo, mid-1, key);
    elecit (list [orid] ctey)
    bivary_Search (withwid + 1, hi, key);
and put:
Enter Site of a list: a
Enter clements 1 3 5 7
Enter key to Search
bey not found.
```