# Deep Network Components & Training

#### BASIC UNITS OF NEURAL NETWORK

Input Layer: Input variables, sometimes called the visible layer.

**Hidden Layers:** Layers of nodes between the input and output layers. There may be one or more of these layers.

**Output Layer**: A layer of nodes that produce the output variables.

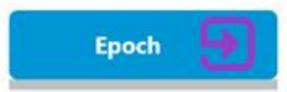
#### Things to describe the shape and capability of a neural network:

- Size: The number of nodes in the model/network.
- Width: The number of nodes in a specific layer.
- Depth: The number of layers in a neural network (We don't count input as a layer).
- Capacity: The type or structure of functions that can be learned by a network configuration. Sometimes called "representational capacity".
- Architecture: The specific arrangement of the layers and nodes in the network.

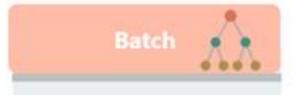
#### WHAT WE LEARN FIRST?

- Iteration, Batch, Epoch
- Recap of Activation Functions
- Data Preprocessing
- Weight Initialization
- Batch Normalization
- Hyperparameter Optimization

# **EPOCH, BATCH, ITERATION**



An Epoch represents one iteration over the entire dataset.



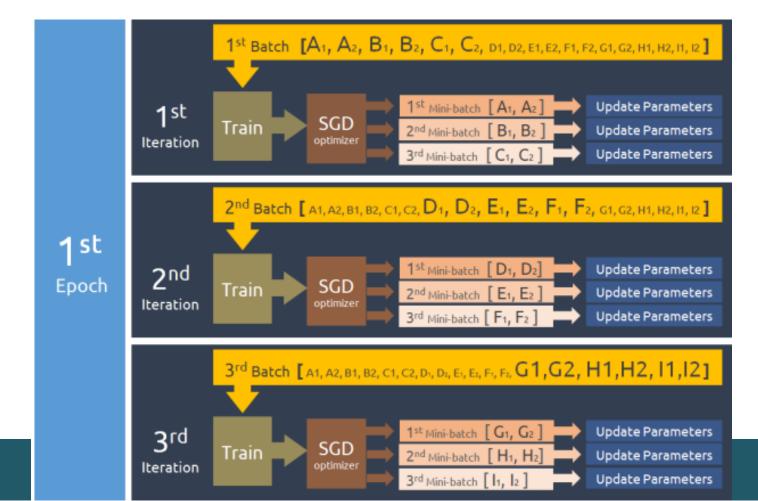
We cannot pass the entire dataset into the neural network at once. So, we divide the dataset into number of batches.



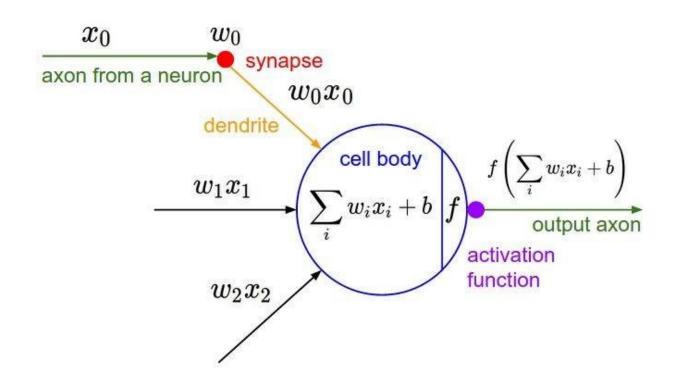


If we have 10,000 images as data and a batch size of 200, then an epoch should contain 10,000/200 = 50 iterations.

## **EPOCH, BATCH, ITERATION**

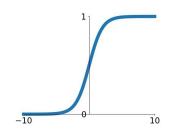


# **Activation Functions**



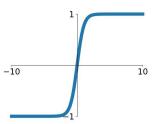
# **Sigmoid**

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



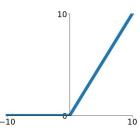
# tanh

tanh(x)



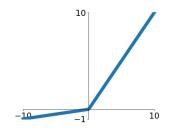
#### ReLU

 $\max(0, x)$ 



# **Leaky ReLU**

 $\max(0.1x, x)$ 

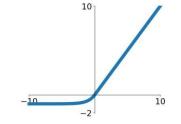


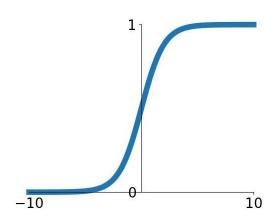
#### **Maxout**

 $\max(w_1^T x + b_1, w_2^T x + b_2)$ 

### **ELU**

$$\begin{cases} x & x \ge 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$





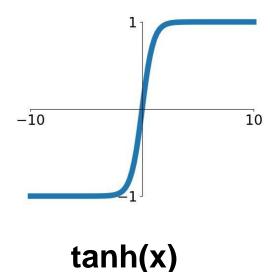
**Sigmoid** 

$$\sigma(x) = 1/(1 + e^{-x})$$

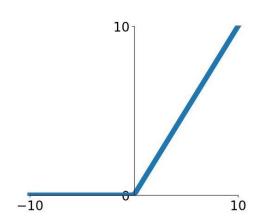
- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

#### 3 problems:

- Saturated neurons "kill" the gradients
- Sigmoid outputs are not zero-centered
- 3. exp() is a bit compute expensive



- Squashes numbers to range [-1,1]
- zero centered (nice)
- still kills gradients when saturated:(

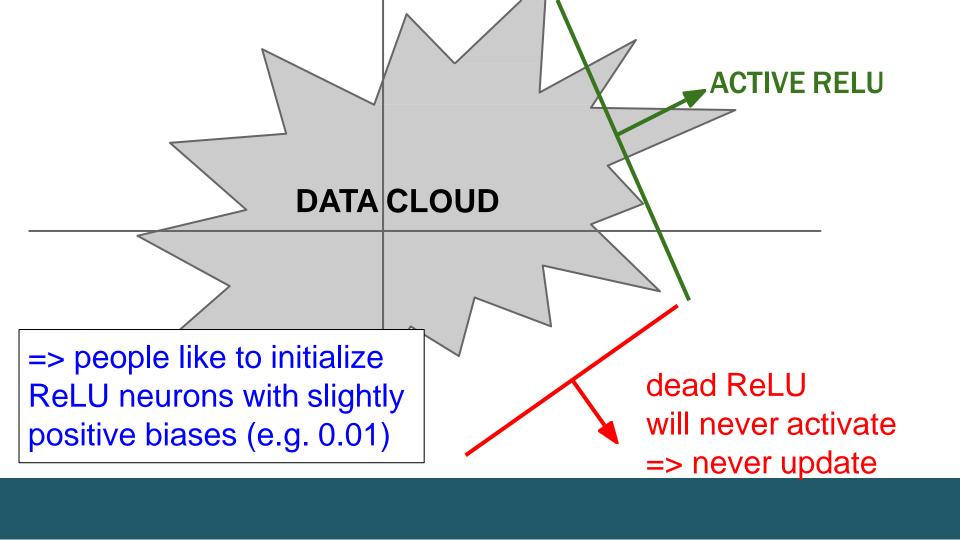


**ReLU** (Rectified Linear Unit)

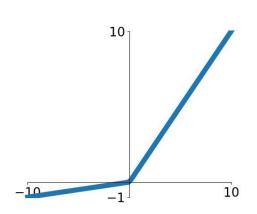
# - COMPUTES F(X) = MAX(0,X)

- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Actually more biologically plausible than sigmoid
- Not zero-centered output
- An annoyance:

hint: what is the gradient when x < 0?



[Mass et al., 2013] [He et al., 2015]



- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- will not "die".

# Leaky ReLU

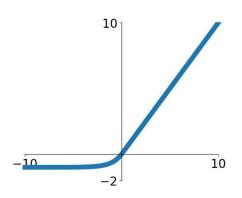
$$f(x) = \max(0.01x, x)$$

# Parametric Rectifier (PReLU)

$$f(x) = \max(\alpha x, x)$$

backprop into \alpha (parameter)

# **Exponential Linear Units (ELU)**



$$f(x) = \begin{cases} x & \text{if } x > 0 \\ \alpha (\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$

- All benefits of ReLU
- Closer to zero mean outputs
- Negative saturation regime compared with Leaky ReLU adds some robustness to noise

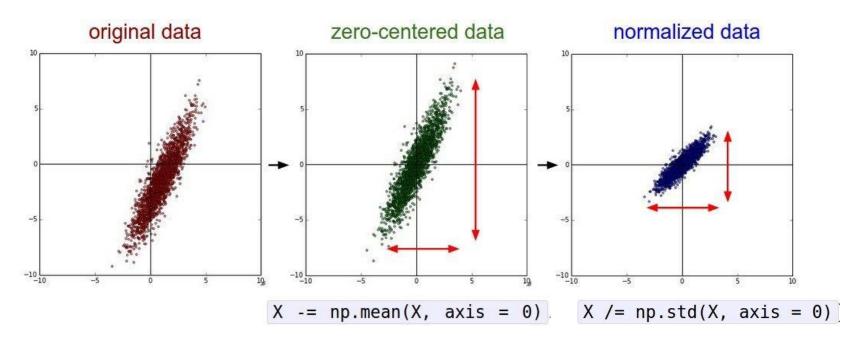
- Computation requires exp()

## IN PRACTICE:

- Use ReLU. Be careful with your learning rates
- Try out Leaky ReLU / Maxout / ELU
- Try out tanh but don't expect much
- Don't use sigmoid

# Data Preprocessing

## **STEP 1: PREPROCESS THE DATA**



(Assume X [NxD] is data matrix, each example in a

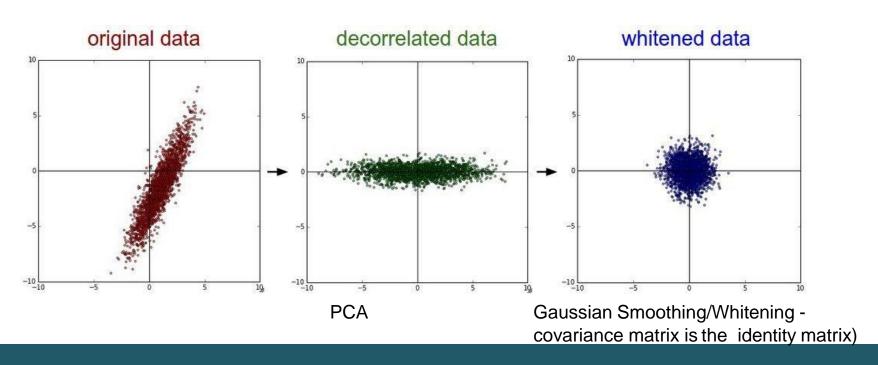
Subtract every sample with mean

Then, divide every sample With standard deviation

row)

# **STEP 1: PREPROCESS THE DATA**

In practice, you may also see PCA and Whitening of the data



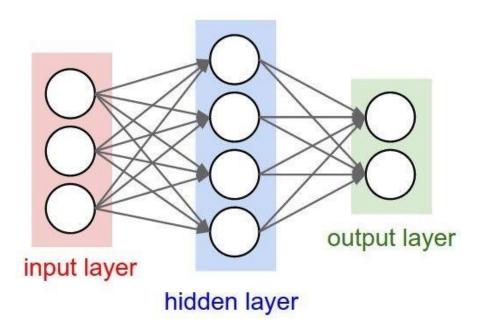
## IN PRACTICE FOR IMAGES: CENTER ONLY

- e.g. consider CIFAR-10 example with [32,32,3] images
- Subtract the mean image (e.g. AlexNet) (mean image = [32,32,3] array)
- Subtract per-channel mean (e.g. VGGNet) (mean along each channel = 3 numbers)

Not common to normalize variance, to do PCA

# Weight Initialization

# - Q: WHAT HAPPENS WHEN W=0 INIT IS USED? NO LEARNING



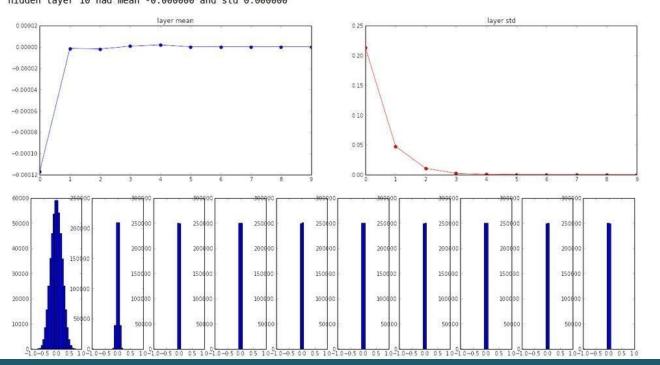
- First idea: **Small random numbers** (gaussian with zero mean and 1e-2 standard deviation)

$$W = 0.01* np.random.randn(D,H)$$

Works ~okay for small networks, but problems with deeper networks.

input layer had mean 0.000927 and std 0.998388 hidden layer 1 had mean -0.000117 and std 0.213081 hidden layer 2 had mean -0.000001 and std 0.047551 hidden layer 3 had mean -0.000002 and std 0.010630 hidden layer 4 had mean 0.000001 and std 0.002378 hidden layer 5 had mean 0.000002 and std 0.000532 hidden layer 6 had mean -0.000000 and std 0.000119 hidden layer 7 had mean 0.000000 and std 0.000026 hidden layer 8 had mean -0.000000 and std 0.000006 hidden layer 9 had mean 0.000000 and std 0.000001 hidden layer 10 had mean -0.000000 and std 0.000000

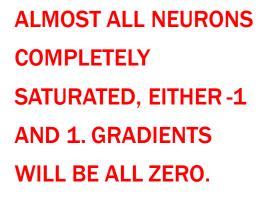
# ALL ACTIVATIONS BECOME ZERO!

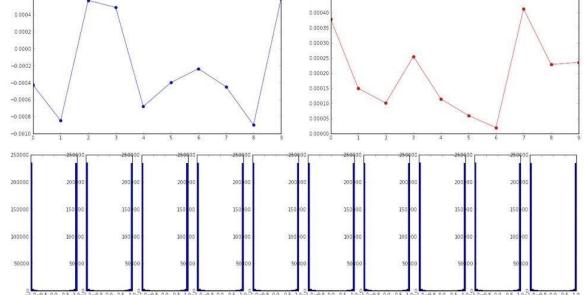


Q: think about the backward pass.
What do the gradients look like?

Hint: think about backward pass for a W\*X gate.

W = np.random.randn(fan in, fan out) \* 1.0 # layer initialization input layer had mean 0.001800 and std 1.001311 hidden layer 1 had mean -0.000430 and std 0.981879 hidden layer 2 had mean -0.000849 and std 0.981649 hidden layer 3 had mean 0.000566 and std 0.981601 hidden layer 4 had mean 0.000483 and std 0.981755 \*1.0 instead of \*0.01 hidden layer 5 had mean -0.000682 and std 0.981614 hidden layer 6 had mean -0.000401 and std 0.981560 hidden layer 7 had mean -0.000237 and std 0.981520 hidden layer 8 had mean -0.000448 and std 0.981913 hidden layer 9 had mean -0.000899 and std 0.981728 hidden layer 10 had mean 0.000584 and std 0.981736 0.00040 0.0004 0.00035 0.0002





#### XAVIOR INITILAIZATION

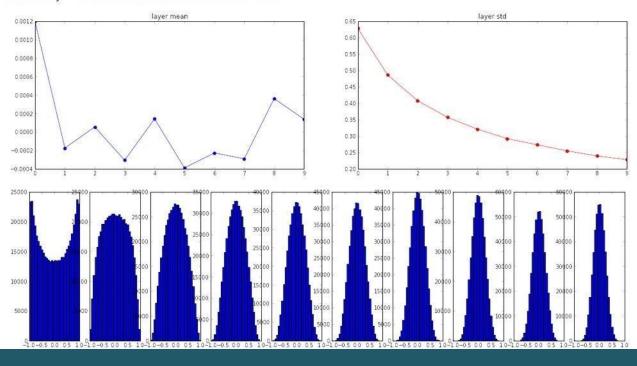
Xavier initialization sets a layer's weights to values chosen from a random uniform distribution that's bounded between:

$$\pm \frac{\sqrt{6}}{\sqrt{n_i + n_{i+1}}}$$

Where,

- $n_i$  is the number of incoming network connections, or "fan-in," to the layer, and
- $n_{i+1}$  is the number of outgoing network connections from that layer, also known as the "fan-out."

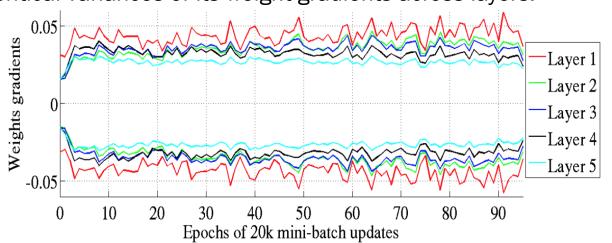
input layer had mean 0.001800 and std 1.001311 hidden layer 1 had mean 0.001198 and std 0.627953 hidden layer 2 had mean -0.000175 and std 0.486051 hidden layer 3 had mean 0.000055 and std 0.407723 hidden layer 4 had mean -0.000306 and std 0.357108 hidden layer 5 had mean 0.000142 and std 0.357108 hidden layer 6 had mean -0.000389 and std 0.292116 hidden layer 7 had mean -0.000228 and std 0.273387 hidden layer 8 had mean -0.000291 and std 0.254935 hidden layer 9 had mean 0.000361 and std 0.239266 hidden layer 10 had mean 0.000139 and std 0.228008



"XAVIER
INITIALIZATION"
[GLOROT ET AL.,
2010]

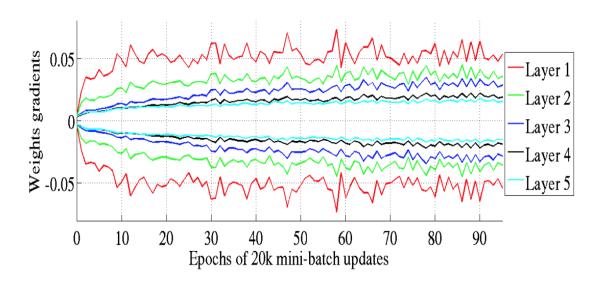
Reasonable initialization.

Glorot and Bengio believed that Xavier weight initialization would maintain the variance of activations and back-propagated gradients all the way up or down the layers of a network. In their experiments they observed that Xavier initialization enabled a 5-layer network to maintain near identical variances of its weight gradients across layers.



With Xavier init. Credit: Glorot & Bengio.

Conversely, it turned out that using "standard" initialization brought about a much bigger gap in variance between weight gradients at the network's lower layers, which were higher, and those at its top-most layers, which were approaching zero.



Without Xavier init. Credit: Glorot & Bengio.

# RESEARCH...

Understanding the difficulty of training deep feedforward neural networks by Glorot and Bengio, 2010

Exact solutions to the nonlinear dynamics of learning in deep linear neural networks by Saxe et al, 2013

Random walk initialization for training very deep feedforward networks by Sussillo and Abbott, 2014

Delving deep into rectifiers: Surpassing human-level performance on ImageNet classification by He et al., 2015

Data-dependent Initializations of Convolutional Neural Networks by Krähenbühl et al., 2015

All you need is a good init, Mishkin and Matas, 2015

# **Batch Normalization**

#### BATCH NORMALIZATION IS NOT NORMALIZATION

- Normalization is a data preparation technique to make sure that the data is consistent and has a uniform scale. In Images, commonly used data preparation techniques include pixel normalization and image normalization.
- For example, when we have features from 0 to 1 and some from 1 to 1000, we should normalize them to speed up learning.
- If the input layer is benefiting from it, why not do the same thing also for the values in the hidden layers, that are changing all the time, and get 10 times or more improvement in the training speed.

#### **BATCH NORMALIZATION – WHY?**

 One of the important issues with using neural network is that the training of the network takes a long time for effectively deep networks.

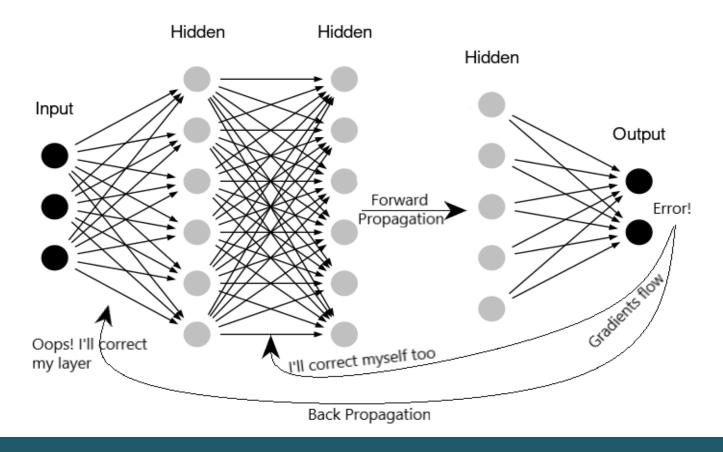
#### **Backpropagation:**

- Neural networks learn the problem using BackPropagation algorithm.
- By backpropagation, the neurons learn how much error they did and correct themselves, i.e, correct their "weights" and "biases".
- By this they learn the problem to produce correct outputs given the inputs.
- BackPropagation involves computing gradients for each layer and propagating it backward, hence the name.

#### Problem in Backpropagation:

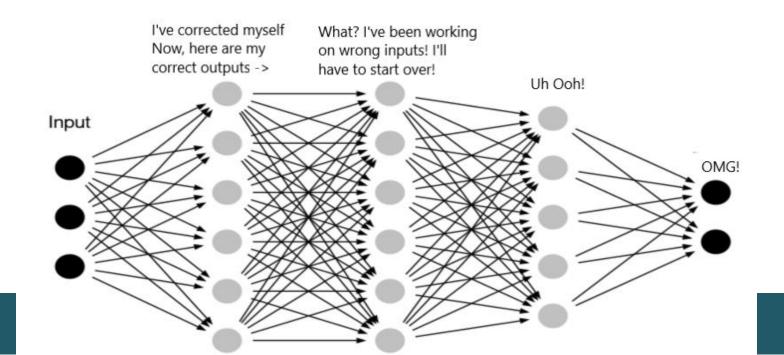
During backpropagation of errors to the weights and biases, we'll face a undesired property of Internal Covariate Shift. This makes the network too long to train.

## **BATCH NORMALIZATION - WHY?**



#### BATCH NORMALIZATION – TO OVERCOME INTERNAL COVARIANCE SHIFT

For example, in the network given below, the 2nd layer adjusts its weights and biases to correct for the output. But due to this readjustment, the output of 2nd layer, i.e, the input of 3rd layer is changed for same initial input. So the third layer has to learn from scratch to produce the correct outputs for the same data.

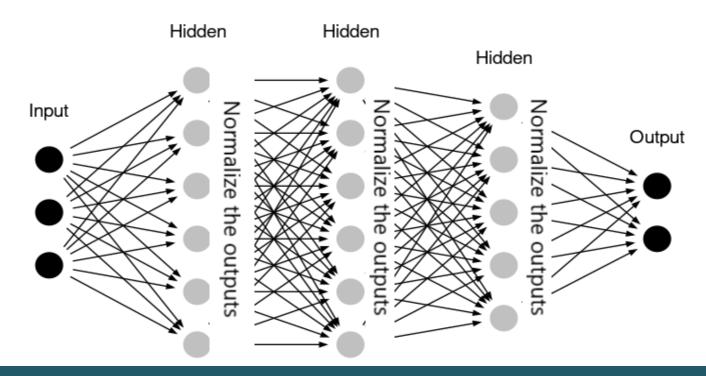


#### BATCH NORMALIZATION – INTERNAL COVARIANCE SHIFT

- This presents the problem of a layer starting to learn after it's previous layer, i.e, 3rd layer learns after 2nd finished, 4th starts learning after 3rd, etc.
- Similarly, think of the current existing deep neural networks that are about 100 to even 1000 layers deep! It would really take epochs to train them.
- More specifically, due to changes in weights of previous layers, the distribution of input values for current layer changes, forcing it to learn from new "input distribution".

### **BATCH NORMALIZATION – HOW IT WORKS?**

- Batch Normalization adds Normalization "layer" between each layers.
- An important thing to note here is that normalization has to be done separately for each dimension (input neuron), over the 'mini-batches', and not altogether with all dimensions. Hence the name 'batch' normalization.



#### **BATCH NORMALIZATION - HOW IT WORKS?**

Due to this normalization "layers" between each fully connected layers, the range of input distribution of each layer stays the same, no matter the changes in the previous layer. Given *x* inputs from *k*-th neuron.

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

Normalization brings all the inputs centered around 0. This way, there is not much change in each layer input. So, layers in the network can learn from the back-propagation simultaneously, without waiting for the previous layer to learn. This fastens up the training of networks.

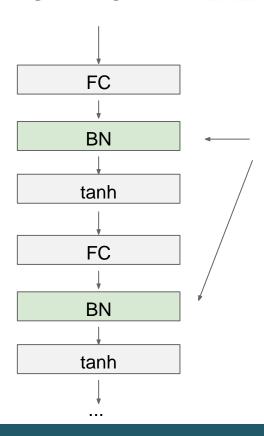
#### **BATCH NORMALIZATION**

"you want unit gaussian activations? just make them so."

1. compute the empirical mean and variance independently for each dimension.

2. Normalize (divide by standard deviation)  $\widehat{x}^{(k)} = \frac{x^{(k)} - \mathrm{E}[x^{(k)}]}{\sqrt{\mathrm{Var}[x^{(k)}]}}$ 

#### **BATCH NORMALIZATION**



Usually inserted after Fully Connected or Convolutional layers, and before nonlinearity.

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

#### **BATCH NORMALIZATION**

#### [loffe and Szegedy, 2015]

**Input:** Values of x over a mini-batch:  $\mathcal{B} = \{x_{1...m}\}$ ; Parameters to be learned:  $\gamma$ ,  $\beta$ 

Output:  $\{y_i = BN_{\gamma,\beta}(x_i)\}$ 

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$$
 // mini-batch mean

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$$
 // mini-batch variance

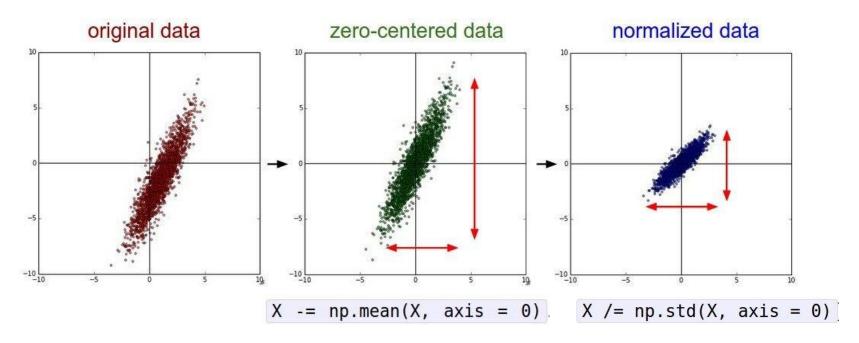
$$\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}$$
 // normalize

$$y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv BN_{\gamma,\beta}(x_i)$$
 // scale and shift

- Improves gradient flow through the network
- Allows higher learning rates
- Reduces the strong dependence on initialization
- Acts as a form of regularization in a funny way, and slightly reduces the need for dropout, maybe

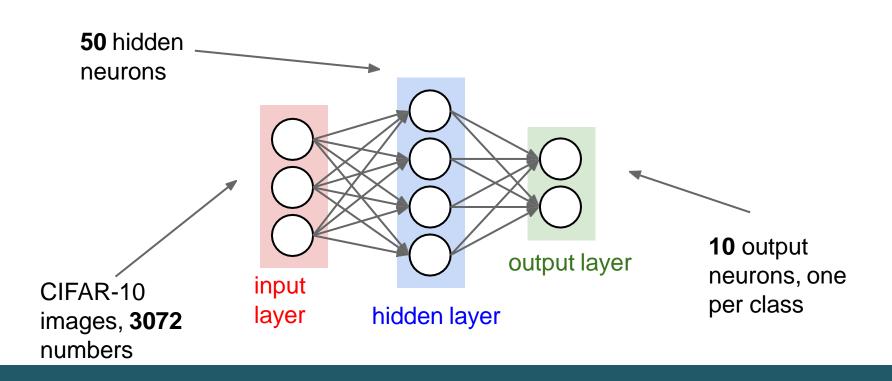
### Babysitting the Learning Process

#### **STEP 1: PREPROCESS THE DATA**



(Assume X [NxD] is data matrix, each example in a row)

# STEP 2: CHOOSE THE ARCHITECTURE: SAY WE START WITH ONE HIDDEN LAYER OF 50 NEURONS:



#### DOUBLE CHECK THAT THE LOSS IS REASONABLE:

```
def init_two_layer_model(input_size, hidden_size, output_size):
    # initialize a model
    model = {}
    model['W1'] = 0.0001 * np.random.randn(input_size, hidden_size)
    model['b1'] = np.zeros(hidden_size)
    model['W2'] = 0.0001 * np.random.randn(hidden_size, output_size)
    model['b2'] = np.zeros(output_size)
    return model
```

```
model = init_two_layer_model(32*32*3, 50, 10) # input size, hidden size, number of classes loss, grad = two_layer_net(X_train, model, y_train_0.0) disable regularization

2.30261216167 loss ~2.3.

"correct "for returns the loss and the gradient for all parameters
```

#### DOUBLE CHECK THAT THE LOSS IS REASONABLE:

```
def init_two_layer_model(input_size, hidden_size, output_size):
    # initialize a model
    model = {}
    model['W1'] = 0.0001 * np.random.randn(input_size, hidden_size)
    model['b1'] = np.zeros(hidden_size)
    model['W2'] = 0.0001 * np.random.randn(hidden_size, output_size)
    model['b2'] = np.zeros(output_size)
    return model
```

loss went up, good. (sanity check)

**Tip**: Make sure that you can overfit very small portion of the training data

#### The above code:

- take the first 20 examples from CIFAR-10
- turn off regularization (reg = 0.0)
- use simple vanilla 'sgd'

**Tip**: Make sure that you can overfit very small portion of the training data

Very small loss, train accuracy 1.00, nice!

```
model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = ClassifierTrainer()
X tiny = X train[:20] # take 20 examples
y tiny = y train[:20]
best model, stats = trainer.train(X tiny, y tiny, X tiny, y tiny,
                                  model, two layer net,
                                  num epochs=200, reg=0.0,
                                  update='sgd', learning rate decay=1,
                                  sample batches = False.
                                  learning rate=1e-3, verbose=True)
Finished epoch 1 / 200: cost 2.302603, train: 0.400000, val 0.400000, lr 1.000000e-03
Finished epoch 2 / 200: cost 2.302258, train: 0.450000, val 0.450000, lr 1.000000e-03
Finished epoch 3 / 200: cost 2.301849, train: 0.600000, val 0.600000, lr 1.000000e-03
Finished epoch 4 / 200: cost 2.301196, train: 0.650000, val 0.650000, lr 1.000000e-03
Finished epoch 5 / 200: cost 2.300044, train: 0.650000, val 0.650000, lr 1.000000e-03
Finished epoch 6 / 200: cost 2.297864, train: 0.550000, val 0.550000, lr 1.000000e-03
Finished epoch 7 / 200: cost 2.293595, train: 0.600000, val 0.600000, lr 1.000000e-03
Finished epoch 8 / 200: cost 2.285096, train: 0.550000, val 0.550000, lr 1.000000e-03
Finished epoch 9 / 200: cost 2.268094, train: 0.550000, val 0.550000, lr 1.000000e-03
Finished epoch 10 / 200: cost 2.234787, train: 0.500000, val 0.500000, lr 1.000000e-03
Finished epoch 11 / 200: cost 2.173187, train: 0.500000, val 0.500000, lr 1.000000e-03
Finished epoch 12 / 200: cost 2.076862, train: 0.500000, val 0.500000, lr 1.000000e-03
Finished epoch 13 / 200: cost 1.974090, train: 0.400000, val 0.400000, lr 1.000000e-03
Finished epoch 14 / 200: cost 1.895885, train: 0.400000, val 0.400000, lr 1.000000e-03
Finished epoch 15 / 200: cost 1.820876, train: 0.450000, val 0.450000, lr 1.000000e-03
Finished epoch 16 / 200: cost 1.737430, train: 0.450000, val 0.450000, lr 1.000000e-03
Finished epoch 17 / 200: cost 1.642356, train: 0.500000, val 0.500000, lr 1.000000e-03
Finished epoch 18 / 200: cost 1.535239, train: 0.600000, val 0.600000, lr 1.000000e-03
Finished epoch 19 / 200: cost 1.421527, train: 0.600000, val 0.600000, lr 1.000000e-03
      Finished epoch 195 / 200: cost 0.002694, train: 1.000000, val 1.000000, lr 1.000000e-03
      Finished epoch 196 / 200: cost 0.002674, train: 1.000000, val 1.000000, lr 1.000000e-03
      Finished epoch 197 / 200: cost 0.002655, train: 1.000000, val 1.000000, lr 1.000000e-03
      Finished epoch 198 / 200: cost 0.002635, train: 1.000000, val 1.000000, lr 1.000000e-03
      Finished epoch 199 / 200: cost 0.002617, train: 1.000000, val 1.000000, lr 1.000000e-03
      Finished epoch 200 / 200: cost 0.002597, train: 1.000000, val 1.000000, lr 1.000000e-03
      finished optimization. best validation accuracy: 1.000000
```

Start with small regularization and find learning rate that makes the loss go down.

Start with small regularization and find learning rate that makes the loss go down.

```
Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06 Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06 Finished epoch 3 / 10: cost 2.302588, train: 0.119000, val 0.138000, lr 1.000000e-06 Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06 Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06 Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06 Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06 Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06 Finished epoch 10 / 10: cost 2.302420, train: 0.206000, val 0.192000, lr 1.000000e-06 finished optimization.
```

Loss barely changing

Start with small regularization and find learning rate that makes the loss go down.

### loss not going down:

learning rate too low

```
Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06 Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06 Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06 Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06 Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06 Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06 Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06 Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06 Finished epoch 10 / 10: cost 2.302450, train: 0.206000, val 0.192000, lr 1.000000e-06 Finished epoch 10 / 10: cost 2.302420, train: 0.190000, val 0.192000, lr 1.000000e-06 Finished optimization.
```

Loss barely changing: Learning rate is probably too low

Start with small regularization and find learning rate that makes the loss go down.

### loss not going down:

learning rate too low

```
Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06
Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06
Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06
Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06
Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06
Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06
Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06
Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06
Finished epoch 10 / 10: cost 2.302420, train: 0.206000, val 0.192000, lr 1.000000e-06
Finished optimization.
```

Loss barely changing: Learning rate is probably too low

Notice train/val accuracy goes to 20% though, what's up with that? (remember this is softmax)

Start with small regularization a find learning ra that makes the go down.

Now let's try learning rate 1e6.

# loss not going down:

learning rate too low

Start with small regularization and find learning rate that makes the loss go down.

loss not going down: learning rate too low loss exploding: learning rate too high

```
model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = ClassifierTrainer()
best model, stats = trainer.train(X train, y train, X val, y val,
                                  model, two layer net,
                                  num epochs=10, reg=0.000001,
                                  update='sgd', learning rate decay=1,
                                  sample batches = True,
                                  learning rate=1e6, verbose=True)
/home/karpathy/cs231n/code/cs231n/classifiers/neural net.py:50: RuntimeWarning: divide by zero en
countered in log
 data loss = -np.sum(np.log(probs[range(N), v])) / N
/home/karpathy/cs231n/code/cs231n/classifiers/neural net.py:48: RuntimeWarning: invalid value enc
ountered in subtract
  probs = np.exp(scores - np.max(scores, axis=1, keepdims=True))
Finished epoch 1 / 10: cost nan, train: 0.091000, val 0.087000, lr 1.000000e+06
Finished epoch 2 / 10: cost nan, train: 0.095000, val 0.087000, lr 1.000000e+06
Finished epoch 3 / 10: cost nan, train: 0.100000, val 0.087000, lr 1.000000e+06
```

cost: NaN almost always means high learning rate...

Start with small regularization and find learning rate that makes the loss go down.

#### loss not going down:

learning rate too low

#### loss exploding:

learning rate too high

```
Finished epoch 1 / 10: cost 2.186654, train: 0.308000, val 0.306000, lr 3.000000e-03
Finished epoch 2 / 10: cost 2.176230, train: 0.330000, val 0.350000, lr 3.000000e-03
Finished epoch 3 / 10: cost 1.942257, train: 0.376000, val 0.352000, lr 3.000000e-03
Finished epoch 4 / 10: cost 1.827868, train: 0.329000, val 0.310000, lr 3.000000e-03
Finished epoch 5 / 10: cost inf, train: 0.128000, val 0.128000, lr 3.000000e-03
Finished epoch 6 / 10: cost inf, train: 0.144000, val 0.147000, lr 3.000000e-03
```

3e-3 is still too high. Cost explodes....

=> Rough range for learning rate we should be cross-validating is somewhere [1e-3 ... 1e-5]

### Hyperparameter Optimization

#### **CROSS-VALIDATION STRATEGY**

coarse -> fine cross-validation in stages

First stage: only a few epochs to get rough idea of what params work

**Second stage**: longer running time, finer search

... (repeat as necessary)

Tip for detecting explosions in the solver: If the cost is ever > 3 \* original cost, break out early

#### FOR EXAMPLE: RUN COARSE SEARCH

```
max count = 100
   for count in xrange(max count):
         reg = 10**uniform(-5, 5)
                                                         in log space!
         lr = 10**uniform(-3, -6)
         trainer = ClassifierTrainer()
         model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
         trainer = ClassifierTrainer()
         best model local, stats = trainer.train(X train, y train, X val, y val,
                                        model, two layer net,
                                        num epochs=5, req=req,
                                        update='momentum', learning rate decay=0.9.
                                        sample batches = True, batch size = 100,
                                        learning rate=lr, verbose=False)
            val acc: 0.412000, lr: 1.405206e-04, req: 4.793564e-01, (1 / 100)
            val acc: 0.214000, lr: 7.231888e-06, reg: 2.321281e-04, (2 / 100)
            val acc: 0.208000, lr: 2.119571e-06, req: 8.011857e+01, (3 / 100)
            val acc: 0.196000, lr: 1.551131e-05, reg: 4.374936e-05, (4 / 100)
            val acc: 0.079000, lr: 1.753300e-05, req: 1.200424e+03, (5 / 100)
            val acc: 0.223000, lr: 4.215128e-05, reg: 4.196174e+01, (6 / 100)
            val acc: 0.441000, lr: 1.750259e-04, reg: 2.110807e-04, (7 /
                                                                             100)
nice
            val acc: 0.241000, lr: 6.749231e-05, reg: 4.226413e+01,
                                                                             100)
            val acc: 0.482000, lr: 4.296863e-04, reg: 6.642555e-01, (9 /
                                                                             100)
            val acc: 0.079000, lr: 5.401602e-06, reg: 1.599828e+04, (10 / 100)
            val acc: 0.154000, lr: 1.618508e-06, reg: 4.925252e-01, (11 / 100)
```

#### NOW RUN FINER SEARCH...

max count = 100

```
adjust range
                                                                                max count = 100
for count in xrange(max count):
                                                                                for count in xrange(max count):
      reg = 10**uniform(-5, 5)
                                                                                      reg = 10**uniform(-4, 0)
      lr = 10**uniform(-3, -6)
                                                                                      lr = 10**uniform(-3, -4)
                    val acc: 0.527000, lr: 5.340517e-04, reg: 4.097824e-01, (0 / 100)
                    val acc: 0.492000, lr: 2.279484e-04, reg: 9.991345e-04, (1 / 100)
                    val acc: 0.512000, lr: 8.680827e-04, reg: 1.349727e-02, (2 / 100)
                     val acc: 0.461000, lr: 1.028377e-04, reg: 1.220193e-02, (3 / 100)
                    val acc: 0.460000, lr: 1.113730e-04, reg: 5.244309e-02, (4 / 100)
                     val acc: 0.498000, lr: 9.477776e-04, reg: 2.001293e-03, (5 / 100)
                    val acc: 0.469000, lr: 1.484369e-04, reg: 4.328313e-01, (6 / 100)
                    val acc: 0.522000, lr: 5.586261e-04, reg: 2.312685e-04, (7 / 100)
                    val acc: 0.530000, lr: 5.808183e-04, reg: 8.259964e-02, (8 / 100)
                    val acc: 0.489000, lr: 1.979168e-04, reg: 1.010889e-04, (9 / 100)
                    val acc: 0.490000, lr: 2.036031e-04, req: 2.406271e-03, (10 / 100)
                    val acc: 0.475000, lr: 2.021162e-04, reg: 2.287807e-01, (11 / 100)
                     val acc: 0.460000, lr: 1.135527e-04, reg: 3.905040e-02, (12 / 100)
                     val acc: 0.515000, lr: 6.947668e-04, reg: 1.562808e-02, (13 / 100)
                    val acc: 0.531000, lr: 9.471549e-04, reg: 1.433895e-03, (14 / 100)
                    val acc: 0.509000, lr: 3.140888e-04, reg: 2.857518e-01, (15 / 100)
                    val acc: 0.514000, lr: 6.438349e-04, reg: 3.033781e-01, (16 / 100)
                    val acc: 0.502000, lr: 3.921784e-04, reg: 2.707126e-04, (17 / 100)
                    val acc: 0.509000, lr: 9.752279e-04, reg: 2.850865e-03, (18 / 100)
                     val acc: 0.500000, lr: 2.412048e-04, reg: 4.997821e-04, (19 / 100)
```

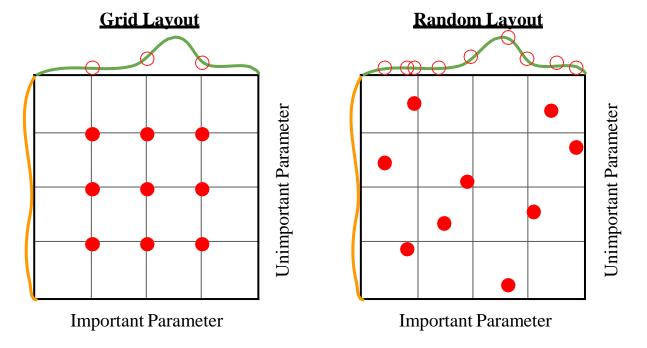
val acc: 0.466000, lr: 1.319314e-04, reg: 1.189915e-02, (20 / 100) val acc: 0.516000, lr: 8.039527e-04, req: 1.528291e-02, (21 / 100) **53%** - relatively good for a 2-layer neural net with 50 hidden neurons.

#### NOW RUN FINER SEARCH...

```
max count = 100
                                               adjust range
                                                                              max count = 100
for count in xrange(max count):
                                                                               for count in xrange(max count):
      req = 10**uniform(-5, 5)
                                                                                     reg = 10**uniform(-4, 0)
      lr = 10**uniform(-3, -6)
                                                                                     lr = 10**uniform(-3, -4)
                    val acc: 0.527000, lr: 5.340517e-04, reg: 4.097824e-01, (0 / 100)
                    val acc: 0.492000, lr: 2.279484e-04, reg: 9.991345e-04, (1 / 100)
                    val acc: 0.512000, lr: 8.680827e-04, reg: 1.349727e-02, (2 / 100)
                    val acc: 0.461000, lr: 1.028377e-04, reg: 1.220193e-02, (3 / 100)
                    val acc: 0.460000, lr: 1.113730e-04, reg: 5.244309e-02, (4 / 100)
                                                                                               53% - relatively good
                    val acc: 0.498000, lr: 9.477776e-04, reg: 2.001293e-03, (5 / 100)
                    val acc: 0.469000, lr: 1.484369e-04, reg: 4.328313e-01, (6 / 100)
                                                                                               for a 2-layer neural net
                    val acc: 0.522000, lr: 5.586261e-04, reg: 2.312685e-04, (7 / 100)
                                                                                               with 50 hidden neurons.
                    val acc: 0.530000, lr: 5.808183e-04, reg: 8.259964e-02, (8 / 100)
                    val acc: 0.489000, lr: 1.979168e-04, reg: 1.010889e-04, (9 / 100)
                    val acc: 0.490000, lr: 2.036031e-04, req: 2.406271e-03, (10 / 100)
                    val acc: 0.475000, lr: 2.021162e-04, reg: 2.287807e-01, (11 / 100)
                                                                                               But this best
                    val acc: 0.460000, lr: 1.135527e-04, reg: 3.905040e-02, (12 / 100)
                                                                                               cross-validation result is
                    val acc: 0.515000, lr: 6.947668e-04, reg: 1.562808e-02, (13 / 100)
                    val acc: 0.531000, lr: 9.471549e-04, reg: 1.433895e-03, (14 / 100)
                                                                                               worrying. Why?
                    val acc: 0.509000, lr: 3.140888e-04, reg: 2.857518e-01, (15 / 100)
                    val acc: 0.514000, lr: 6.438349e-04, reg: 3.033781e-01, (16 / 100)
                    val acc: 0.502000, lr: 3.921784e-04, req: 2.707126e-04, (17 / 100)
                    val acc: 0.509000, lr: 9.752279e-04, reg: 2.850865e-03, (18 / 100)
                    val acc: 0.500000, lr: 2.412048e-04, reg: 4.997821e-04, (19 / 100)
                    val acc: 0.466000, lr: 1.319314e-04, reg: 1.189915e-02, (20 / 100)
                    val acc: 0.516000, lr: 8.039527e-04, req: 1.528291e-02, (21 / 100)
```

#### Random Search vs. Grid Search

RANDOM
SEARCH FOR
Hyper-Parameter Optimization
Bergstra and Bengio, 2012



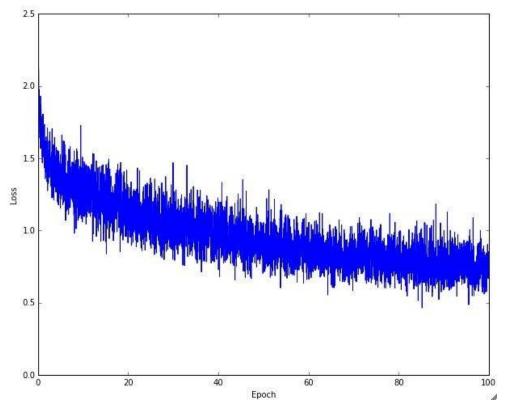
#### **HYPERPARAMETERS TO PLAY WITH:**

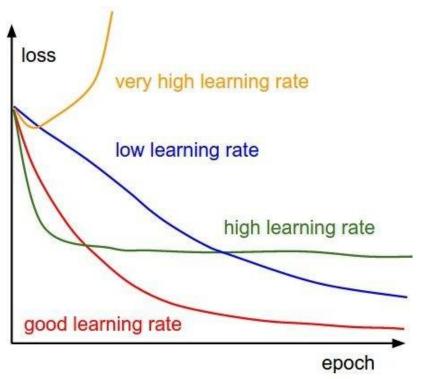
- Network architecture
- learning rate, its decay schedule, update type
- regularization (L2/Dropout strength)

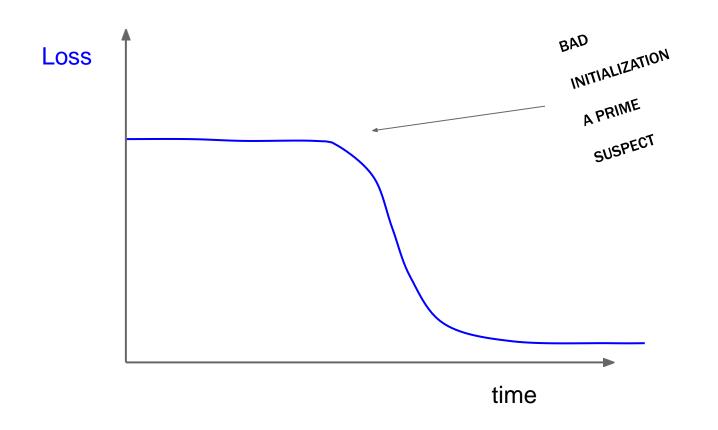
neural networks practitioner music = loss function



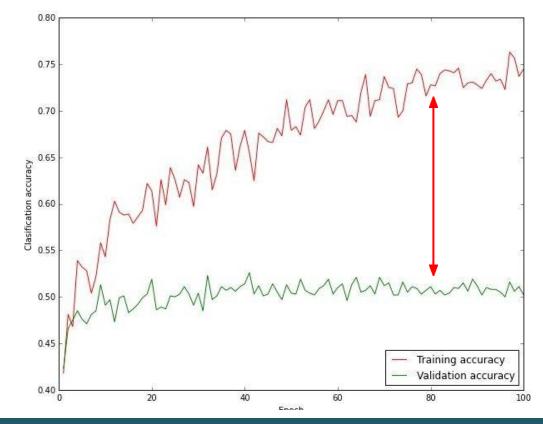
#### MONITOR AND VISUALIZE THE LOSS CURVE







#### **MONITOR AND VISUALIZE THE ACCURACY:**



big gap = overfitting

=> increase regularization strength?

no gap

=> increase model capacity?

#### **SUMMARY**

We looked in detail at:

- Activation Functions (use ReLU)
- Data Preprocessing (images: subtract mean)
- Weight Initialization (use Xavier init)
- Batch Normalization (use)
- Babysitting the Learning process
- Hyperparameter Optimization (random sample hyperparams, in log space when appropriate)

### NOW, LET US UNDERSTAND THE TRAINING PROCESS IN DEEP...FURTHER DETAILS

- Parameter update schemes/Optimization (Will be covered in the coming classes)
- Regularization (Dropout etc.)
- Evaluation (Cross Validation, Ensembles etc.)

#### Ensembles

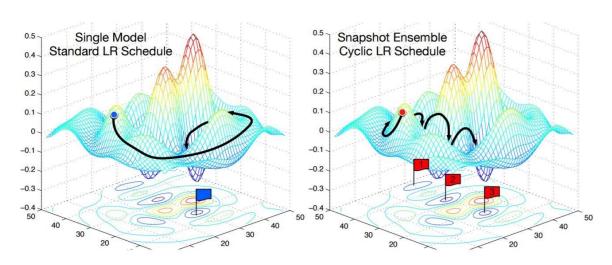
#### **MODEL ENSEMBLES**

- 1. Train multiple independent models
- 2. At test time average their results (Take average of predicted probability distributions, then choose argmax)

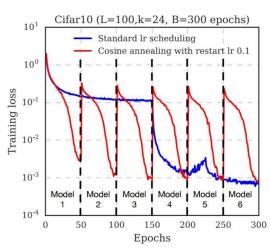
Enjoy 2% extra performance

#### **MODEL ENSEMBLES: TIPS AND TRICKS**

# Instead of training independent models, use multiple snapshots of a single model during training!

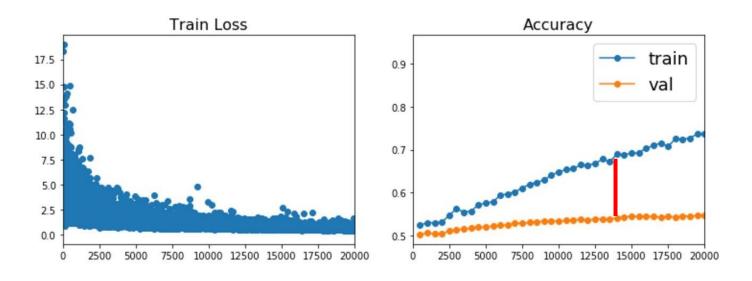


Loshchilov and Hutter, "SGDR: Stochastic gradient descent with restarts", arXiv 2016 Huang et al, "Snapshot ensembles: train 1, get M for free", ICLR 2017 Figures copyright Yixuan Li and Geoff Pleiss. 2017. Reproduced with permission.



Cyclic learning rate schedules can make this work even better!

#### How to improve single-model performance?



Regularization

#### Regularization

#### REGULARIZATION

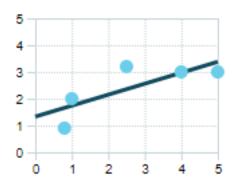
#### **Problem of Overfitting:**

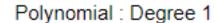
When the model fits the training data but does not have a good predicting performance and generalization power, we have an overfitting problem.

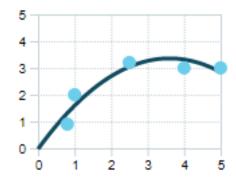
- Regularization is a technique used to avoid this overfitting problem.
- The idea behind regularization is that models that overfit the data are complex models that have for example too many parameters.
- In the example below we see how three different models fit the same dataset.
- We used different degrees of polynomials: 1 (linear), 2 (quadratic) and 3 (cubic).
- Notice how the cubic polynomial "sticks" to the data but does not describe the underlying relationship of the data points.

#### REGULARIZATION

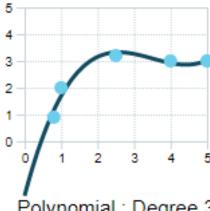
#### Different fitting models







Polynomial: Degree 2



Polynomial: Degree 3

#### REGULARIZATION

#### Cost function visualization



But very complex and overfits

#### **HOW DOES REGULARIZATION WORKS?**

The idea is to penalize the loss function by adding a complexity term that would give a bigger loss for more complex models. In our case we can use the square sum of the polynomial parameters.

$$L = \sum_{m} (\sum_{i=0}^{n} (\alpha_{i} x_{m}^{i}) - y_{m})^{2} + \lambda \sum_{i=1}^{n} \alpha_{i}^{2}$$

Adjust/Tune the value of Lambda to penalize more or less the complex models.

Large lambda → models with high complexity are ruled out.

small lambda → models with high training errors are ruled out.

The optimal solution lies somewhere in the middle.

#### **COMMON REGULARIZATION TECHNIQUES**

$$L=rac{1}{N}\sum_{i=1}^{N}\sum_{j
eq y_i}\max(0,f(x_i;W)_j-f(x_i;W)_{y_i}+1)+\lambda R(W)$$

#### In common use:

L1 regularization

Elastic net (L1 + L2)

Dropout (Cont..)

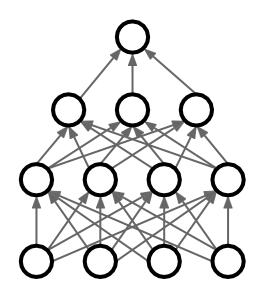
$$R(W) = \sum_k \sum_l W_{k,l}^2$$
 (Weight decay)

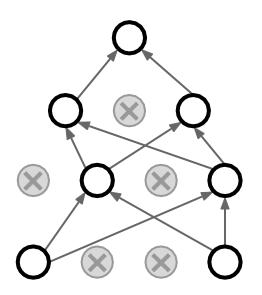
$$R(W) = \sum_k \sum_l |W_{k,l}|$$

$$R(W) = \sum_k \sum_l eta W_{k,l}^2 + |W_{k,l}|$$

#### **REGULARIZATION: DROPOUT**

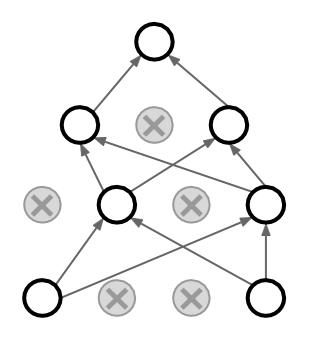
IN EACH FORWARD PASS, RANDOMLY SET SOME NEURONS TO ZERO PROBABILITY OF DROPPING IS A HYPERPARAMETER; 0.5 IS COMMON





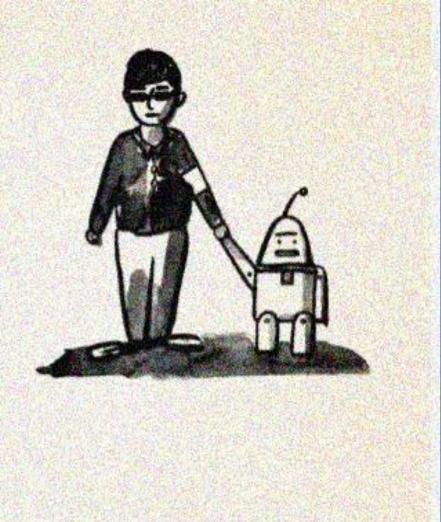
#### **REGULARIZATION: DROPOUT**

How can this possibly be a good idea?



Prevents co-adaptation of features





# THANK YOU! QUESTIONS?