23AID204 - Advanced Data Structures & Algorithm Analysis Lab Questions

| W1&2 | Recap of DS1 - LL, Queues, Stacks, Graphs, DFS, BFS | |
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| W3 | Binary Tree | |
| | 1. | Tree Construction: |
| | • | Construct a binary search tree from a given list of numbers. |
| | • | Given an in-order and pre-order traversal of a binary tree, reconstruct the |
| | | tree. |
| | 2. | Tree Height and Depth: |
| | • | Write a function to compute the height of a binary tree. |
| | • | Determine the depth of a specific node in a binary tree. |
| | 3. | Advanced Operations: |
| | • | Write a function to delete a node from a binary search tree. Ensure the |
| | | tree remains a valid BST after deletion. |
| | • | Implement a function to check if a binary tree is balanced. |
| | 4. | Tree Analysis (Optional) |
| | • | Given a binary tree, write a function to check if it is a complete binary |
| | | tree. |
| | • | Write a function to find the lowest common ancestor (LCA) of two nodes |
| | | in a binary search tree. |
| W4. | Heaps | |
| | 1. | Understanding Heap Property: o Given a list of numbers, create a max-heap and a min-heap |
| | | o Given a list of numbers, create a max-heap and a min-heap manually and show the binary tree representation of both. |
| | | o Explain the difference between a max-heap and a min-heap. |
| | | Provide an example of each. |
| | 2. | Basic Operations on Heaps: |
| | | o Write a function to insert a new element into a max-heap. Show |
| | | each step of the insertion process on a provided heap. |
| | | o Write a function to delete the root element from a min-heap. |
| | | Describe how the heap is restructured after deletion. |
| | 3. | Heap Properties: |
| | | o Describe the properties of a binary heap. What makes a binary |
| | | heap different from other binary trees? o Given a binary tree, determine if it satisfies the heap property. |
| | | Justify your answer. |
| | 4. | Heap Construction: |
| | • | Write a function to convert an unsorted array into a max-heap using the |
| | | heapify process. Demonstrate the steps with a given example array. |
| | • | Implement a function to convert a max-heap into a min-heap. Explain the |
| | | modifications needed to transform the heap structure. |
| | 5. | Heapsort Implementation: |
| | • | Write a program to implement the Heapsort algorithm on a given array of |

- integers. Show the state of the heap after each extraction and sorting step.
- Given a max-heap, perform Heapsort and detail each step of the sorting process, including the intermediate states of the heap.

6. Heap Applications: (Optional)

- Explain how a priority queue can be implemented using a binary heap.
 Write a function to demonstrate priority queue operations (insert, extract-max/min).
- Discuss the time complexity of heap operations (insert, delete, extract-max/min) and how Heapsort compares to other sorting algorithms in terms of performance.

W5 &6 **AVL Trees**

Low-Level Questions

1. Understanding the Balance Factor:

- o Given a series of numbers to insert into an empty AVL tree, compute the balance factor for each node after each insertion.
- o Explain what a balance factor is in an AVL tree. Why is it important for maintaining tree balance?

2. **Identifying Rotations:**

- o Given a set of AVL tree nodes, determine if any rotations are needed after inserting a new node. Identify the type of rotation required (left, right, left-right, or right-left).
- o Draw the result of performing a single right rotation on a given subtree of an AVL tree.

3. **Basic Rotations:**

- o Perform a right rotation on the given AVL tree at the specified node. Show the new structure of the tree after rotation.
- Perform a left rotation on the given AVL tree at the specified node.
 Illustrate the updated tree.

4. Combination Rotations:

- o Given an AVL tree, perform a left-right rotation to balance it. Describe the steps and the resulting tree structure.
- Perform a right-left rotation on the given AVL tree and explain why this rotation was necessary. Show the intermediate and final steps.

5. Balancing an AVL Tree:

- o Write a function to insert a node into an AVL tree and ensure the tree remains balanced after each insertion. Demonstrate the function with a series of insertions that cause different types of rotations.
- o Implement a function to delete a node from an AVL tree and maintain its balance. Illustrate the deletion process with a tree where multiple rotations are needed to rebalance.

6. Tree Analysis and Rotations: (Optional)

- o Given a set of insertions into an AVL tree, identify all the rotations that occur. Show the tree's structure after each rotation.
- Explain the difference between single and double rotations in AVL trees. Provide an example where both types of rotations are needed.

W7 Trie

1. Basic Trie Construction:

- o Write a function to insert a word into a Trie. Demonstrate this function by inserting the words "cat", "car", and "cart".
- o Given an empty Trie, insert the following words: "bat", "ball", "batter". Show the resulting structure of the Trie.

2. Searching in a Trie:

- o Write a function to search for a word in a Trie. Use this function to check if the words "bat", "ball", and "batman" are present in a Trie that contains "bat" and "ball".
- o Explain how searching for a word in a Trie differs from searching in a binary search tree (BST).

3. Prefix Check: (Optional)

- Write a function to check if a given prefix exists in a Trie. Test this function with the prefixes "ba", "bat", and "cat" on a Trie containing the words "bat", "ball", and "basket".
- o Explain the difference between checking for a word and checking for a prefix in a Trie.

4. Autocomplete Feature: (Optional)

- o Implement an autocomplete function using a Trie that returns all words with a given prefix. Test this function with the prefix "ca" on a Trie containing the words "cat", "car", "cart", "cattle".
- o How would you modify the Trie to store additional data (like the frequency of a word) to improve the autocomplete feature?

5. Word Deletion: (Optional)

- o Write a function to delete a word from a Trie. Use this function to remove the word "bat" from a Trie that contains "bat", "ball", and "batter". Show the Trie structure after deletion.
- o What challenges arise when deleting words from a Trie? How do you handle cases where deleting a word affects other words with common prefixes?

6. Longest Common Prefix: (Optional)

- o Implement a function to find the longest common prefix among a set of words stored in a Trie. Test this function with the words "interview", "integrate", "integer".
- o How does the structure of a Trie facilitate finding the longest common prefix?

7. Counting Words with a Given Prefix: (Optional)

o Write a function to count the number of words in a Trie that start with a given prefix. Test this function with the prefix "pre" on a

| | Trie containing "prefix", "preposition", "presentation", "pretty". |
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| | o What is the time complexity of this operation, and why is it efficient in a Trie? |
| W8 | Hash Tables |
| **** | Write a simple hash function for integers using the modulus operator. Test your function with the integers 7, 12, and 15. Explain the outputs. Design a basic hash function that maps each string to an integer value. Use your function to hash the strings "apple", "banana", and "cherry". Document and explain your approach and results. Create a hash table to store integer keys and their corresponding values. Write functions for inserting values and retrieving values based on their keys. Demonstrate these functions with at least five key-value pairs. Using the hash function h(x) = x % 5, insert the integers 7 and 12 into a hash table. Show the table state and explain why a collision occurs. (Optional) Write a function that implements quadratic probing for collision resolution. Insert the values 13, 23, 33, and 43 into a hash table of size 10 |
| | using your function. Show the state of the table after each insertion and explain your observations. <i>(Optional)</i> |
| W9 | Merkel trees |
| | 1. Write a function to calculate the hash of a data block using a simple hash function (e.g., SHA-256). Use this function to compute the leaf node hashes for data blocks E, F, G, and H. Construct a Merkle tree from these blocks and calculate the hash of the root node. |
| | Implement a program that constructs a Merkle tree from an arbitrary number of data blocks. Test your program with the following set of data blocks: ["block1", "block2", "block3", "block4", "block5"]. Explain how your program handles cases where the number of leaf nodes is not a power of two. |
| | 3. Explain the use of Merkle trees in blockchain technology. Create a simplified blockchain with three blocks using a Merkle tree to store transactions within each block. Show how the Merkle root changes when a transaction in the first block is altered. (Optional) |