23MAT204 - Mathematics for Intelligent Systems - 3 **Practise Sheet-5**

(Conjugate Gradient Method)

Conjugate Directions:

Let A be a real symmetric $n \times n$ matrix with rank n.

The directions $d_0, d_1, \ldots, d_{n-1}$ are A-Conjugate if, for all $i \neq j$, we have $d_i^T A d_i = 0$

$$d_i^T A d_i = d_i^T A d_i = 0, \forall i \neq j$$

A new type of orthogonality. It is defined w.r.t. a symmetric matrix A

Creation of A-conjugate Directions

Example w.r.t a 3 by 3 matrix A:

Let
$$A = \begin{pmatrix} x & y & z \\ y & p & r \\ z & r & q \end{pmatrix}$$

Let $d_1^T = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$.

Generating Conjugate directions for 3x3 symmetric matrix.

We can find 3 independent conjugate directions.

Let $A = \begin{pmatrix} x & y & z \\ y & p & r \\ z & r & q \end{pmatrix}$ We can find 3 independent conjugate directions. We will use this as paths along which we descend to minima point (These directions are not unique)

$$d_1^T A = [x, y, z], \text{ or } Ad_1 = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$d_2$$
 such that $d_1^T A d_2 = 0 \Rightarrow d_2 \perp A d_1 \Rightarrow d_2 \perp \begin{pmatrix} x \\ y \\ z \end{pmatrix} \Rightarrow \text{ one } d_2 = \begin{pmatrix} yz \\ -2xz \\ xy \end{pmatrix}$

$$d_2^T = \begin{bmatrix} yz & -2xz & xy \end{bmatrix}$$

Find d_3 such that

$$d_2^T A d_3 = 0 \in R$$
or
$$d_3^T A d_1 = 0 \in R$$

$$d_1^T A d_3 = 0 \in R$$

$$d_2^T A d_3 = 0 \in R$$
or
$$d_2^T A d_3 = 0 \in R$$

$$d_1^T A d_3 = 0 \in R$$

$$d_2^T A d_3 = 0 \in R$$

$$d_2^T A d_3 = 0 \in R$$

$$d_3^T A d_2 = 0 \in R$$

$$d_3^T A d_2 = 0 \in R$$
So d can be easily obtained by cross producting $A d$ and

So, d_3 can be easily obtained by cross producting Ad₁ and Ad₂

Conjugate Gradient Method is used to solve -

- Linear System Ax=b, where A is symmetric positive definite (i) or the equivalent optimization problem
- Minimize f(x), where f(x) is a quadratic optimization problem: (ii)

Algorithm for Conjugate Gradient Method:

$$\frac{\text{Plyonithms:}}{\text{Stepa:}} \quad \text{Imput} \rightarrow A, \ b, \ \mathbf{x}^{(k)}$$

$$\frac{\text{Stepa:}}{\text{Stepa:}} \quad \text{Compute} \quad \overline{\mathbf{v}}_0 = b - A \pi^{(k)} \left(\overline{\mathbf{v}}_0 = -g(\pi^{(k)}) \right)$$

$$\text{Set } d_0 = \overline{\mathbf{v}}_0$$

$$\text{Stepa:} \quad \text{For } k = 0,1,2,--- \text{ until convagence}$$

$$\text{Colculate } \alpha_k = \frac{\sqrt{8} k, \sqrt{8} k}{\sqrt{d_k}, A d_k 7} \left(d_k = \frac{\overline{\mathbf{v}}_k \overline{\mathbf{v}}_k}{d_k^T A d_k} \right)$$

$$\frac{\text{Stepa:}}{\sqrt{d_k}, A d_k 7} \quad \frac{\pi^{(k+1)}}{\sqrt{d_k}, A d_k 7} \left(d_k = \frac{\overline{\mathbf{v}}_k \overline{\mathbf{v}}_k}{\sqrt{d_k}} \right)$$

$$\frac{\text{Stepa:}}{\sqrt{d_k}, A d_k 7} \left(d_k = \frac{\overline{\mathbf{v}}_k \overline{\mathbf{v}}_k}{\sqrt{d_k}} \right)$$

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$$\frac{\text{Stepa:}}$$

In Conjugate gradient method to solve a system AX=B with n unknowns, we get the solution in exactly n iterations.

Example 1:

```
Solve Ax=b using conjugate gradient method with
initial point as (0,0,0)^T if A = \begin{pmatrix} 3 & 0 & 1 \\ 0 & 4 & 2 \\ 1 & 2 & 3 \end{pmatrix}, b = \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}
                                                                                                                                                                                                                                                                                                                                                                         A=[3,0,1;0,4,2;1,2,3];
                                                                                                                                                                                                                                                                                                                                                                         b=[3;0;1];
                                                                                                                                                                                                                                                                                                                                                                         x0=[0;0;0];

\frac{\alpha_{0}}{d_{0}} = \frac{\gamma_{0} \gamma_{0}}{d_{0}^{2} R d_{0}} = \frac{S}{d_{0}^{2} R d_{0}^{2}} = \frac{S}{d_{0}^{2} R d_{0}^{2} R d_{0}^{2}} = \frac{S}{d_{0}^{2} R d_{0}^{2}} =
                                                                                                                                                                                                                                                                                                                                                                         r0=b-A*x0;
                                                                                                                                                                                                                                                                                                                                                                         d0=r0;
                                                                                                                                                                                                                                                                                                                                                                         alpha0=(r0'*r0)/((A*d0)'*d0);
                                                                                                                                                                                                                                                                                                                                                                         x1=x0+alpha0*d0;
                                                                                                                                                                                                                                                                                                                                                                         r1=r0-alpha0*A*d0;
                                                                                                                                                                                                                                                                                                                                                                         beta0=(r1'*r1)/(r0'*r0);
                                                                                                                                                                                                                                                                                                                                                                         d1=r1+beta0*d0;
                                                                                                                                                                                                                                                                                                                                                                         alpha1=(r1'*r1)/((A*d1)'*d1);
                                                                                                                                                                                                                                                                                                                                                                         x2=x1+alpha1*d1;
                                                                                                                                                                                                                                                                                                                                                                         r2=r1-alpha1*A*d1;
                                                                                                                                                                                                                                                                                                                                                                         beta1=(r2'*r2)/(r1'*r1);
                                                                                                                                                                                                                                                                                                                                                                         d2=r2+beta1*d1;
                                                                                                                                                                                                                                                                                                                                                                         alpha2=(r2'*r2)/((A*d2)'*d2)
                                                                                                                                                                                                                                                                                                                                                                         x3=x2+alpha2*d2
                                                                                                                                                                                                                                                                                                                                                                         r3=r2-alpha2*A*d2
```

```
A=[3,0,1;0,4,2;1,2,3];
b=[3;0;1];
x=randi([-9, 9],length(b),1);
r = b - A * x;
d = r;
                                                       x = 3 \times 1
rsold = r' * r;
for i = 1:length(b)
                                                                 1.0000
Ad = A * d;
                                                                -0.0000
alpha = rsold / (d' * Ad);
                                                                 0.0000
x = x + alpha * d;
r = r - alpha * Ad;
                                                       residue = 3 \times 1
rsnew = r' * r;
if sqrt(rsnew) < 1e-10
                                                       10<sup>-15</sup> ×
break;
                                                                 0.4441
end
                                                                 0.5017
d = r + (rsnew / rsold) * d;
                                                                 0.1110
rsold = rsnew;
end
Х
residue=b-A*x
```

Example 2:

```
Solve the system AX=B, where A=\begin{bmatrix}5&1&2&-1\\1&9&1&3\\2&1&4&0\\-1&3&0&6\end{bmatrix} and b=\begin{bmatrix}7\\14\\7\\8\end{bmatrix} using conjugate gradient method with any initial vector
```

```
A=[5,1,2,-1;1,9,1,3;2,1,4,0;-1,3,0,6];
b=[7;14;7;8];
x=randi([-9, 9],length(b),1)
r = b - A * x;
d = r;
rsold = r' * r;
for i = 1:length(b)
Ad = A * d;
alpha = rsold / (d' * Ad);
x = x + alpha * d;
r = r - alpha * Ad;
rsnew = r' * r;
if sqrt(rsnew) < 1e-10
break:
end
d = r + (rsnew / rsold) * d;
rsold = rsnew;
end
Х
residue=b-A*x
```

Solution of this is (1,1,1,1)[™]

Example 3:

Solve the optimization problem:

$$f(x_1, x_2) = 2x_1^2 + 1x_2^2 + 2x_1x_2 + x_1 - x_2$$

$$= \frac{1}{2} {\begin{pmatrix} x_1 & x_2 \end{pmatrix}} {\begin{pmatrix} 4 & 2 \\ 2 & 2 \end{pmatrix}} {\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}} - {\begin{pmatrix} -1 & 1 \end{pmatrix}} {\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}}$$

$$= \frac{1}{2} x^T A x - b^T x$$

$$d = r;$$

$$rsold = r' * r;$$

$$for i = 1:length(b)$$

$$Ad = A * d;$$

$$alpha = rsold / (d')$$

$$x = x + alpha * d;$$

$$x = r \cdot alpha * Adv$$

```
A=[4,2;2,2];
b=[-1;1];
x=randi([-9, 9], length(b), 1)
r = b - A * x;
alpha = rsold / (d' * Ad); \times = 2 \times 1
                                        -1.0000
x = x + alpha * d;
                                          1.5000
r = r - alpha * Ad;

rsnew = r' * r; residue = 2×1

if sqrt(rsnew) < 1e-10 -0.3553
break:
d = r + (rsnew / rsold) * d;
rsold = rsnew;
end
residue=b-A*x
```

Practice questions:

- 1. Find a set of A conjugate directions for the matrix: $A = \begin{bmatrix} 9 & 2 \\ 2 & 9 \end{bmatrix}$.
- 2. Find a set of A conjugate directions for the matrix: $A = \begin{bmatrix} 2 & 7 & 1 \\ 8 & 2 & 1 \\ 2 & 7 & 2 \end{bmatrix}$.
- 3. Solve the given linear systems using conjugate gradient method by taking different starting points.

(a)
$$2x+y-z=1$$
, $x+2y-z=2$, $-x-y+4z=9$

(b) Ax=b, where
$$A = \begin{bmatrix} 11 & 2 & 1 \\ 2 & 4 & -1 \\ 1 & -1 & 6 \end{bmatrix}$$
 and $b = \begin{bmatrix} 12 \\ 1 \\ 7 \end{bmatrix}$
(c) Ax=b, where $A = \begin{pmatrix} 3 & 0 & 1 \\ 0 & 4 & 2 \\ 1 & 2 & 3 \end{pmatrix}$, $b = \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}$

(c) Ax=b, where
$$A = \begin{pmatrix} 3 & 0 & 1 \\ 0 & 4 & 2 \\ 1 & 2 & 3 \end{pmatrix}$$
, $b = \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}$

4. Consider the optimization problem:

Minimize
$$f(x, y) = 4x^2 + 3y^2 - 16x - 36y + 25$$

- (a) Solve the problem analytically and obtain the solution.
- (b) Starting from (0,0), perform conjugate gradient method and obtain the solution. Also plot the path taken to reach the final solution.

- (c) Starting from (50,0), perform conjugate gradient method and obtain the solution. Also plot the path taken to reach the final solution.
- (d)Starting from (0,-25), perform conjugate gradient method and obtain the solution. Also plot the path taken to reach the final solution.
- (e) Starting from (-21,35), perform conjugate gradient method and obtain the solution. Also plot the path taken to reach the final solution.
- 5. Solve the given quadratic optimization problems using conjugate gradient method by taking different starting points.

(a) Minimize
$$f(x, y, z) = 6x^2 + 8y^2 + z^2 + 2xz + 4yz - 3x - 3z$$

(b) Minimize
$$f(x, y, z) = 9x^2 + 5y^2 + 3z^2 - 36x + 30y - 8z$$

6. Solve the system AX=B, where $A = \begin{bmatrix} 9 & 1 & 1 & 0 & 0 \\ 1 & 5 & 0 & 0 & 2 \\ 1 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 4 & 2 \\ 0 & 2 & 0 & 2 & 6 \end{bmatrix}$ and $B = \begin{bmatrix} 11 \\ 8 \\ 4 \\ 6 \\ 10 \end{bmatrix}$ using

conjugate gradient method with initial vector as x=[a,b,c,b,a]T, where: a is the last two digits of your registration number, b is your date of birth, c is your month of birth.

7. Generate a random integer symmetric matrix A of order 9. Obtain a vector b, such that Ax=b, with $x=[1,2,3,4,5,6,7,8,9]^T$. Now, Solve the system AX=b using conjugate gradient method and verify the solution is $X=[1,2,3,4,5,6,7,8,9]^T$. In how many iterations you could get the solution?