

PROJECT SYNOPSIS REPORT**ON****<PROJECT TITLE>****SUBMITTED****TO****DEPARTMENT OF <Department Name>****FOR****MERN****Submitted By:****Name(s):****University Roll No(s):****Semester:****Session:****Index**

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Problem Statement

Consider an unbounded (infinite) buffer where producer writes data to buffer and Consumer reads data from the buffer. There is a need to coordinate the activities of depositing and retrieval performed by producers and consumers respectively. Develop an application to provide a bounded-buffer solution to the client-server Environment.

Title of project:

To develop a Bounded-buffer solution for client-server environments.

Objective & Key Learnings:

- To enable the students to understand the concept of sharing of data between client and server machine without loss of any information.
- To ensure that the producer won't try to add data into the buffer if it's full and that the consumer won't try to remove data from an empty buffer.

REFERENCES

<references>