

**PROJECT SYNOPSIS REPORT****ON****<PROJECT TITLE>****SUBMITTED****TO****DEPARTMENT OF <Department Name>****FOR****MERN****Submitted By:****Name(s):****University Roll No(s).:****Semester:****Session:****Index**

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**Problem Statement**

Consider an unbounded (infinite) buffer where producer writes data to buffer and Consumer reads data from the buffer. There is a need to coordinate the activities of depositing and retrieval performed by producers and consumers respectively. Develop an application to provide a bounded-buffer solution to the client-server Environment.

**Title of project:**

To develop a Bounded-buffer solution for client-server environments.

**Objective & Key Learnings:**

- To enable the students to understand the concept of sharing of data between client and server machine without loss of any information.
- To ensure that the producer won't try to add data into the buffer if it's full and that the consumer won't try to remove data from an empty buffer.

**REFERENCES**

<references>