## A Quick Guide to Javascript

## **Contents**

- 1. Introduction
  - a. What is Javascript?
  - b. Features of Javascript
  - c. Applications of Javascript
  - d. External Javascript
- Javascript Basics
   a. Variables

  - b. Data Types
  - c. Operators
  - d. If Statement
  - e. Switch
  - f. Loop
  - g. Function
- 3. Javascript Objects
  - a. Objects
  - b. Arrays
  - c. String
  - d. Date
  - e. Math
  - f. Number
  - g. Boolean
- 4. Javascript DOMs

  - a. getElementById()
    b. getElementsByName()
    c. getElementsByClassName()
  - d. getElementsByTagName()
- 5. <u>Javascript OOPs</u>
  a. Class

  - b. Object

  - c. Prototype
    d. Constructor Method
  - e. Static Method
  - f. Pillars of OOPs
    - i. Encapsulation
    - ii. Inheritance
    - iii. Polymorphism
    - iv. Abstraction
- 6. References
  - a. MDN Docs
  - b. Javascript.info c. Tutorials Point

  - d. Javatpoint