iOS (http://lib.csdn.net/base/ios)

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ios 视频播放器:AVPlayer (附:seektotime精准定位)

作者:Xoxo_x (http://my.csdn.net/Xoxo_x)

网上有很多AVPlayer的播放器,但对于seekToTime,时间跳转都不是很精确,尤其是在使用定时器的情况下,本人找了半天,都是误人子弟,所以写了这篇精准定位的方法:self.player seekToTime(time, toleranceBefore: kCMTimeZero, toleranceAfter: kCMTimeZero)

- 1 self.player seekToTime(time, toleranceBefore: kCMTimeZero, toleranceAfter: kCMTime
- 1 本文重点就是这句话,其他的是一些关于实现播放器的代码,大家可以不看

一直想做一个用H5写的播放器,实现跨平台,解决苹果不能播放flv的问题,如哪位大神有经验可以指导一下 Xoxo x@126.com

ObjectIve - c:

- 1 添加库文件: AVFoundation.framework
- 2 包含头文件: #import <AVFoundation/AVFoundation.h>

简单实用:通过avplayerItem创建

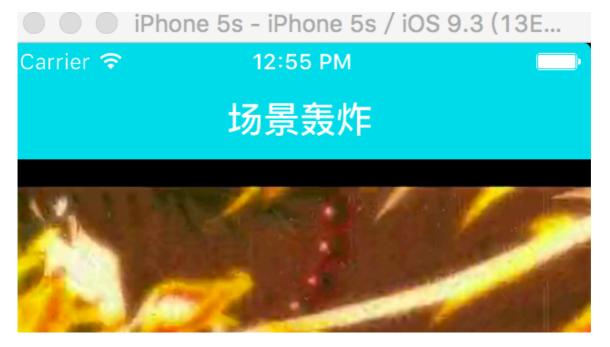
```
// 加载网络视频
       NSURL *movieUrl = [NSURL URLWithString:@"http://bos.nj.bpc.baidu.com/tieba-sma
2
3
       AVPlayerItem *playerItem = [AVPlayerItem playerItemWithURL:movieUrl];
4
5
       // 创建 AVPlayer 播放器
6
       AVPlayer *player = [AVPlayer playerWithPlayerItem:playerItem];
7
8
       // 将 AVPlayer 添加到 AVPlayerLayer 上
9
       AVPlayerLayer *playerLayer = [AVPlayerLayer playerLayerWithPlayer:player];
10
11
       // 设置播放页面大小
12
       playerLayer.frame = CGRectMake(10, 30, self.view.bounds.size.width - 20, 200);
13
14
       // 设置画面缩放模式
15
16
       playerLayer.videoGravity = AVLayerVideoGravityResizeAspect;
17
       // 在视图上添加播放器
18
       [self.view.layer addSublayer:playerLayer];
19
20
       // 开始播放
21
       [player play];
22
1 AVPlayer 本身并不能显示视频, 而且它也不像 MPMoviePlayerController 有一个view 属性。如果 AV
2 有了 AVPlayerLayer 之添加到控制器视图的 layer 中即可。要使用 AVPlayer 首先了解一下几个常用的
4 AVAsset: 主要用于获取多媒体信息,是一个抽象类,不能直接使用。
5 AVURLAsset: AVAsset 的子类,可以根据一个URL路径创建一个包含媒体信息的AVURLAsset对象。
   AVPlayerItem: 一个媒体资源管理对象,管理者视频的一些基本信息和状态,一个AVPlayerItem对应着一
```

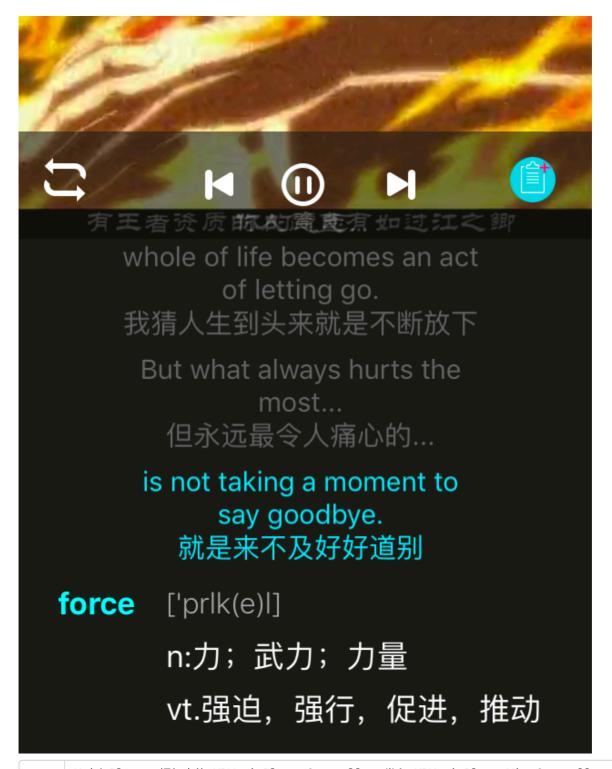
本文是swift 开发的. 使用

https://objectivec2swift.com/#/home/main (https://objectivec2swift.com/#/home/main)

可以转成Objective-C

效果图





1 MeidaPlayer 框架中的 MPMoviePlayerController 类和 MPMoviePlayerViewController 类是 i(

介绍:本博客介绍如何使用AVPlayer进行播放,暂停,视频切换,循环播放,跳转到指定时间,并精准定位,包含对AVPlayer播放器的监听等

添加播放器,播放视频

```
1
2
    根据playerItem创建播放器player
3
            if player == nil {
 4
                playerItem = AVPlayerItem(URL: movieUrl)
5
                player = AVPlayer(playerItem: playerItem)
6
7
    创建一个播放器层 AVPlayerLayer 用于展示
8
9
    */
10
                let playerLayer:AVPlayerLayer = AVPlayerLayer(player: player)
                playerLayer.frame = self.view.frame
11
                playerLayer.videoGravity = AVLayerVideoGravityResizeAspect
12
                self.view.layer.addSublayer(playerLayer)
13
14
15
   设置playerLayer.videoGravity
16
17
                playerLayer.videoGravity = AVLayerVideoGravityResizeAspectFill
18
    /*
19
    设置播放完成通知 Swift的方法有些特殊和oc不同#selector(SituationalEnglishVc.handleTapGest
20
    */
                 NSNotificationCenter.defaultCenter().addObserver(self,
21
                                                                 selector: #selector(p
22
23
                                                                 name: AVPlayerItemDid
                                                                 object: playerItem)
24
                addSomeObserver()
25
                playState = true
26
27
                player.status
28
                let tapGesture = UITapGestureRecognizer(target: self, action: #selecto
29
                tapGesture.numberOfTapsRequired = 1
                let tapView = UIView.init(frame: playerLayer.frame)
30
                avplayerView.addSubview(tapView)
31
                tapView.addGestureRecognizer(tapGesture)
32
                player.play()
33
                /*
34
                创建定时器, 用于在特定时间跳转
35
36
    getCurrentTimer = NSTimer.scheduledTimerWithTimeInterval(0.1, target: self, select
37
                NSRunLoop.mainRunLoop().addTimer(getCurrentTimer, forMode: NSDefaultRu
38
39
            }
40
```

暂停播放

```
1 player.pause()
```

切换电影

```
1 movieUrl = NSURL(string: "http://bos.nj.bpc.baidu.com/tieba-smallvideo/11772_3c435
2 playerItem = AVPlayerItem(URL: movieUrl)
3 //用这个方法就可以切换
4 player.replaceCurrentItemWithPlayerItem(playerItem)
```

备注:这是电影神灯的界面,神灯产品用户体验群:573431381 大家可以下载一下,看看有什么技术可以探讨一

下

seekToTime精准定位

- 1 关于这个seektotime,是个坑,我跳了好多次,比如我要调到10秒,结果跳到了6秒,我要调15秒,跳到了18
- 1 我们不能用这个方法self.player.seekToTime(Time: CMTime)
- 2 使用这个方法,通过设置偏差tolerance,来精确设定的时间是多少,很管用
- 3 self.player.seekToTime(time, toleranceBefore: kCMTimeZero, toleranceAfter: kCMTi

还有一些冗余代码是对tableview的visibleCells进行操作的大家可以不看:如下

```
func scrollToCurrentRow(idx:Int){
 1
 2
            currentRow = idx
 3
            if self.chineseArray.count > 0 {
 4
                let indexPath = NSIndexPath(forRow: idx, inSection: 0)
 5
                for item in sentenceTb.visibleCells{
 6
 7
                    let cell = item as! SentenceTableViewCell
                    cell.EnglishLb.textColor = colorFromHex("666666")
 8
 9
                    cell.ChineseLb.textColor = colorFromHex("666666")
                }
10
11
                let cell = sentenceTb.cellForRowAtIndexPath(indexPath) as? SentenceTab
12
                if cell != nil {
13
14
                    cell!.EnglishLb.textColor = colorFromHex("5eecff")
                    cell!.ChineseLb.textColor = colorFromHex("5eecff")
15
                }
16
17
                switch currentRow {
18
                case chineseArray.count - 1:
19
                    sentenceTb.scrollToRowAtIndexPath(indexPath, atScrollPosition: UIT
20
21
                    break
22
                case chineseArray.count - 2:
23
                    sentenceTb.scrollToRowAtIndexPath(indexPath, atScrollPosition: UIT
24
                    break
25
                default:
                    sentenceTb.scrollToRowAtIndexPath(indexPath, atScrollPosition: UIT
26
27
28
                }
           }
29
        }
30
```

最后附上所有代码

```
1 //
       SituationalEnglishVc.swift
2
   //
       eTimeMachine
3
   //
   // Created by fsk-0-1-n on 16/9/18.
5
   // Copyright © 2016年 smartit. All rights reserved.
6
7
   //
8
   import UIKit
9
10
11
   class SituationalEnglishVc: UIViewController,UITableViewDelegate,UITableViewDataSo
       var movieUrl : NSURL!
12
```

```
13
        var player: AVPlayer!
14
        var playState : Bool!
15
        var playerItem : AVPlayerItem! = nil
16
        var getCurrentTimer : NSTimer! = nil
        var replayTimer : NSTimer! = nil
17
18
        var wordStart : CGFloat!
19
20
        var replayNum : Int!
        var isCyclePlay : Bool!
21
22
        var isRePlayNow: Bool!
23
        var currentRow:Int = 0
24
25
        var xzlrc = XZLrc()
26
        var timeArray = [CGFloat]()
        var wordArray = [String]()
27
28
        var chineseArray = [String]()
29
30
        @IBOutlet weak var sentenceTb: UITableView!
31
32
        @IBOutlet weak var wordView: UIView!
33
34
        @IBOutlet weak var avplayerView: UIView!
35
        @IBOutlet weak var controlView: UIView!
36
37
        override func viewWillAppear(animated: Bool) {
            self.navigationController?.navigationBarHidden = false
38
39
                    setStatusBarDefault(false)
40
                    setNavBarStyle()
41
            var barBtn = UIBarButtonItem.init(title: "<", style: UIBarButtonItemStyle.</pre>
42
            self.navigationItem.leftBarButtonItem = barBtn
        }
43
44
        override func viewDidLoad() {
45
            super.viewDidLoad()
46
            movieUrl = NSURL(string: "http://bos.nj.bpc.baidu.com/tieba-smallvideo/117
47
48
            self.navigationItem.title = "场景轰炸"
49
            self.hideTabBar()
            replayNum = 0
50
            wordStart = 10.100000
51
            isCyclePlay = false
52
53
            isRePlayNow = false
54
            getTitleNet(2)
55
            AVPlayerSetting()
56
            LoadingGif()
57
            AVPlayerControlView()
58
            setSentenceTableView()
59
            sentenceTb.separatorStyle = UITableViewCellSeparatorStyle.None
60
61
        override func viewWillDisappear(animated: Bool) {
62
            self.player.removeObserver(self, forKeyPath: "status")
63
            if getCurrentTimer != nil {
64
                getCurrentTimer.invalidate()
                getCurrentTimer = nil
65
66
67
            if replayTimer != nil {
68
                replayTimer.invalidate()
```

```
69
                 replayTimer = nil
 70
 71
             self.player.pause()
 72
             if self.player != nil {
 73
                 avplayerView.removeFromSuperview()
 74
                 avplayerView = nil
 75
             }
 76
         }
 77
 78
         func getTitleNet(moiveId:Int) {
 79
             //获取字幕信息
 80
             xzlrc.getLrcWithUrl(moiveId) {
 81
 82
                 self.timeArray = self.xzlrc.timeArray
 83
                 self.wordArray = self.xzlrc.wordArray
 84
                 self.chineseArray = self.xzlrc.chineseArray
 85
                 self.sentenceTb.reloadData()
             }
 86
 87
         }
 88
         func AVPlayerControlView() {
 89
             controlView.backgroundColor = colorFromHex( "1b1a18", alpha: 0.6)
 90
             controlView.hidden = false
 91
 92
         func AVPlayerSetting() {
 93
 94
             if player == nil {
 95
                 playerItem = AVPlayerItem(URL: movieUrl)
 96
                 player = AVPlayer(playerItem: playerItem)
 97
                 let playerLayer:AVPlayerLayer = AVPlayerLayer(player: player)
                 playerLayer.frame = avplayerView.frame
 98
                 playerLayer.videoGravity = AVLayerVideoGravityResizeAspect
99
100
                 avplayerView.layer.addSublayer(playerLayer)
                 playerLayer.videoGravity = AVLayerVideoGravityResizeAspectFill
101
102
                 NSNotificationCenter.defaultCenter().addObserver(self,
                                                                   selector: #selector(p
103
104
                                                                   name: AVPlayerItemDid
105
                                                                   object: playerItem)
106
                 addSomeObserver()
107
                 playState = true
108
                 player.status
                 let tapGesture = UITapGestureRecognizer(target: self, action: #selecto
109
110
                 tapGesture.numberOfTapsRequired = 1
111
                 let tapView = UIView.init(frame: playerLayer.frame)
112
                 avplayerView.addSubview(tapView)
113
                 tapView.addGestureRecognizer(tapGesture)
114
                 player.play()
115
                 getCurrentTimer = NSTimer.scheduledTimerWithTimeInterval(0.1, target:
116
                 NSRunLoop.mainRunLoop().addTimer(getCurrentTimer, forMode: NSDefaultRu
117
118
             }
119
120
         var webView:UIWebView!
121
122
         func LoadingGif() {
123
             let path = NSBundle.mainBundle().pathForResource("catLittle", ofType: "gif
124
```

```
125
             let gifData = NSData(contentsOfFile: path)
126
127
             webView = UIWebView(frame:avplayerView.frame)
128
129
             self.view.addSubview(webView)
             webView.layer.masksToBounds = true
130
131
             webView.layer.cornerRadius = 5
132
             webView.scalesPageToFit = true
133
             webView.scrollView.scrollEnabled = false
134
             webView.backgroundColor = UIColor.clearColor()
135
             webView.opaque = false
             webView.loadData(gifData!, MIMEType: "image/gif", textEncodingName: "", ba
136
             self.view.addSubview(webView)
137
138
139
         func addSomeObserver() {
140
             //监听PlayerItem这个类
141
             self.player.addObserver(self, forKeyPath: "status", options: NSKeyValueObs
142
143
144
         override func observeValueForKeyPath(keyPath: String?, ofObject object: AnyObj
145
             if (keyPath == "status") {
                 if player.status == AVPlayerStatus.ReadyToPlay
146
147
                 {
148
                     print("准备播放")
149
                     if self.webView != nil{
                         self.webView.removeFromSuperview()
150
151
                         webView = nil
152
                     }
153
                 }
                 else if player.status == AVPlayerStatus.Failed || player.status == AVP
154
155
                     player.pause()
156
                 }
157
             }
158
159
         func setSentenceTableView() {
160
             sentenceTb.backgroundColor = colorFromHex("1b1a18")
161
             sentenceTb.delegate = self
162
             sentenceTb.dataSource = self
163
164
         func tableView(tableView: UITableView, numberOfRowsInSection section: Int) ->
165
             return timeArray.count
166
         func tableView(tableView: UITableView, heightForRowAtIndexPath indexPath: NSIn
167
168
             var ss = CGSize()
169
             ss = strSize(chineseArray[indexPath.row], withMaxSize: CGSize(width: 200,h
170
             var sss = CGSize()
171
             sss = strSize(wordArray[indexPath.row], withMaxSize: CGSize(width: 200,hei
172
173
             return ss.height+sss.height+8
174
         }
175
         func tableView(tableView: UITableView, cellForRowAtIndexPath indexPath: NSInde
176
             var sentenceCell = tableView.dequeueReusableCellWithIdentifier("thirdID")a
177
178
             if sentenceCell == nil
179
             {
180
                 sentenceCell = SentenceTableViewCell(style: .Default, reuseIdentifier:
```

```
181
182
             }
183
             sentenceCell?.ChineseLb.text = self.chineseArray[indexPath.row]
184
             sentenceCell?.EnglishLb.text = self.wordArray[indexPath.row]
185
             var ss = CGSize()
186
             ss = strSize(self.wordArray[indexPath.row], withMaxSize: CGSize(width: 200
187
188
             sentenceCell?.EnglishLb.frame = CGRectMake(self.view.frame.size.width/2-10
189
             var sss = CGSize()
             sss = strSize(self.chineseArray[indexPath.row], withMaxSize: CGSize(width:
190
191
             sentenceCell?.ChineseLb.frame = CGRectMake(self.view.frame.size.width/2-10
192
             return sentenceCell!
193
194
         func strSize(str: String, withMaxSize size: CGSize, withFont font: UIFont, wit
195
             var s: CGSize
196
197
             s = str.boundingRectWithSize(size, options: [.UsesLineFragmentOrigin, .Use
198
199
             return s
200
         }
201
         func tableView(tableView: UITableView, didSelectRowAtIndexPath indexPath: NSIn
             tableView.deselectRowAtIndexPath(indexPath, animated: true)
202
203
204
         func handleTapGesture()
205
206
             UIView.animateWithDuration(0.5) {
                 self.controlView.hidden = !self.controlView.hidden
207
208
             }
209
210
         }
         func playerEnd() {
211
212
             if isCyclePlay == true {
213
                 player.seekToTime(CMTimeMake(0, 1))
214
                 player.play()
215
216
             }
217
         }
218
219
         @IBAction func playOrPauseClick(sender: AnyObject) {
220
221
             if playState == true {
222
                 player.pause()
223
                 playState = false
224
             }
225
             else
226
             {
227
                 player.play()
228
                 playState = true
229
             }
230
         }
231
232
         @IBAction func leftMovieClick(sender: AnyObject) {
233
             getTitleNet(1)
234
             movieUrl = NSURL(string: "http://bos.nj.bpc.baidu.com/tieba-smallvideo/117
235
             playerItem = AVPlayerItem(URL: movieUrl)
236
             player.replaceCurrentItemWithPlayerItem(playerItem)
```

```
237
         }
238
239
         @IBAction func cyclePlayClick(sender: AnyObject) {
240
             isCyclePlay = !isCyclePlay
241
242
243
         @IBAction func rightMovieClick(sender: AnyObject) {
244
             getTitleNet(4)
245
             movieUrl = NSURL(string: "http://w2.dwstatic.com/1/5/1525/127352-100-14345
246
             playerItem = AVPlayerItem(URL: movieUrl)
247
             player.replaceCurrentItemWithPlayerItem(playerItem)
248
249
         }
250
         @IBAction func wordListBook(sender: AnyObject) {
251
252
253
         func getCurrentMovieTime() {
254
             scrollAccrodingTimeArray()
255
         }
256
257
         func scrollAccrodingTimeArray() {
258
259
260
             let currentSecond:Double = CMTimeGetSeconds(self.playerItem.currentTime())
261
             let s = String(format: "%.1f", currentSecond)
             if isRePlayNow == false {
262
                 //判断当前时间是否要重复强调
263
264
                 if s == String(format: "%.1f", wordStart)
265
                 {
266
                     isRePlayNow = true
                     replaySetting()
267
268
                 }
269
             }
270
271
             for index in 0 ..< timeArray.count {</pre>
                 let ss = String(format: "%.1f", timeArray[index]/1000)
272
273
                 //判断当前时间是否要滚动句子
274
                 if ss == s {
275
                     scrollToCurrentRow(index)
276
                 }
277
278
             }
279
         }
         func replaySetting() {
280
             replayTimer = NSTimer.scheduledTimerWithTimeInterval(1.5, target: self, se
281
             NSRunLoop.mainRunLoop().addTimer(replayTimer, forMode: NSDefaultRunLoopMod
282
283
284
285
286
         func replayThreeTimes() {
287
             if replayNum >= 3
288
                 replayTimer.invalidate()
289
290
                 replayTimer = nil
291
                 isRePlayNow = false
292
                 replayNum = 0
```

```
293
                 return
294
295
             replayNum = replayNum+1
296
             let timeScale = Int32(self.player.currentItem!.asset.duration.timescale)
297
             let time = CMTimeMakeWithSeconds(Float64(wordStart), timeScale);
298
             self.player.seekToTime(time, toleranceBefore: kCMTimeZero, toleranceAfter:
299
             self.player.seekToTime(<#T##time: CMTime##CMTime#>)
             let currentTime1:CMTime = self.playerItem.currentTime()
300
301
             let currentSecond1:Double = CMTimeGetSeconds(currentTime1)
302
             print("##### \(currentSecond1)")
303
         }
304
305
         func scrollToCurrentRow(idx:Int){
306
307
             currentRow = idx
308
             if self.chineseArray.count > 0 {
                 let indexPath = NSIndexPath(forRow: idx, inSection: 0)
309
310
                 for item in sentenceTb.visibleCells{
311
                     let cell = item as! SentenceTableViewCell
312
                     cell.EnglishLb.textColor = colorFromHex("666666")
313
                     cell.ChineseLb.textColor = colorFromHex("666666")
314
                 }
315
316
                 let cell = sentenceTb.cellForRowAtIndexPath(indexPath) as? SentenceTab
317
                 if cell != nil {
                     cell!.EnglishLb.textColor = colorFromHex("5eecff")
318
319
                     cell!.ChineseLb.textColor = colorFromHex("5eecff")
320
                 }
321
322
                 switch currentRow {
                 case chineseArray.count - 1:
323
324
                     sentenceTb.scrollToRowAtIndexPath(indexPath, atScrollPosition: UIT
325
326
                 case chineseArray.count - 2:
327
                     sentenceTb.scrollToRowAtIndexPath(indexPath, atScrollPosition: UIT
328
                     break
329
                 default:
330
                     sentenceTb.scrollToRowAtIndexPath(indexPath, atScrollPosition: UIT
331
                     break
332
                 }
333
             }
334
         }
335
336
         override func didReceiveMemoryWarning() {
337
             super.didReceiveMemoryWarning()
338
             // Dispose of any resources that can be recreated.
339
         }
340
341
342
     class SentenceTableViewCell: UITableViewCell {
343
344
         let EnglishLb = UILabel()
345
         let ChineseLb = UILabel()
346
         override init(style: UITableViewCellStyle, reuseIdentifier: String?) {
347
348
             super.init(style: style, reuseIdentifier: reuseIdentifier)
```

```
349
350
             self.contentView.addSubview(ChineseLb)
351
             self.contentView.addSubview(EnglishLb)
352
             self.contentView.backgroundColor = colorFromHex("1b1a18")
353
             setUpviews()
             self.backgroundColor = colorFromHex("1b1a18")
354
355
         }
356
357
         required init?(coder aDecoder: NSCoder) {
358
             fatalError("init(coder:) has not been implemented")
359
         }
360
361
         func setUpviews() {
             EnglishLb.frame = CGRectMake(self.contentView.frame.size.width/2-100 , 0,
362
             EnglishLb.text = "['prlk(e)l]"
363
364
             EnglishLb.font = UIFont.systemFontOfSize(15)
365
             EnglishLb.textColor = UIColor.whiteColor()
             EnglishLb.textAlignment = NSTextAlignment.Center
366
367
             EnglishLb.numberOfLines = 0;
368
             ChineseLb.frame = CGRectMake(self.contentView.frame.size.width/2-100, 20,
369
370
             ChineseLb.text = "n:规划; 计划"
371
             ChineseLb.font = UIFont.systemFontOfSize(15)
372
             ChineseLb.textColor = UIColor.whiteColor()
373
             ChineseLb.textAlignment = NSTextAlignment.Center
             ChineseLb.numberOfLines = 0
374
         }
375
376
377
378
379
380
    }
381
```

查看原文>> (http://blog.csdn.net/Xoxo_x/article/details/52606786)



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