

OctoberCMS

« The **Laravel-based CMS**
engineered for simplicity »

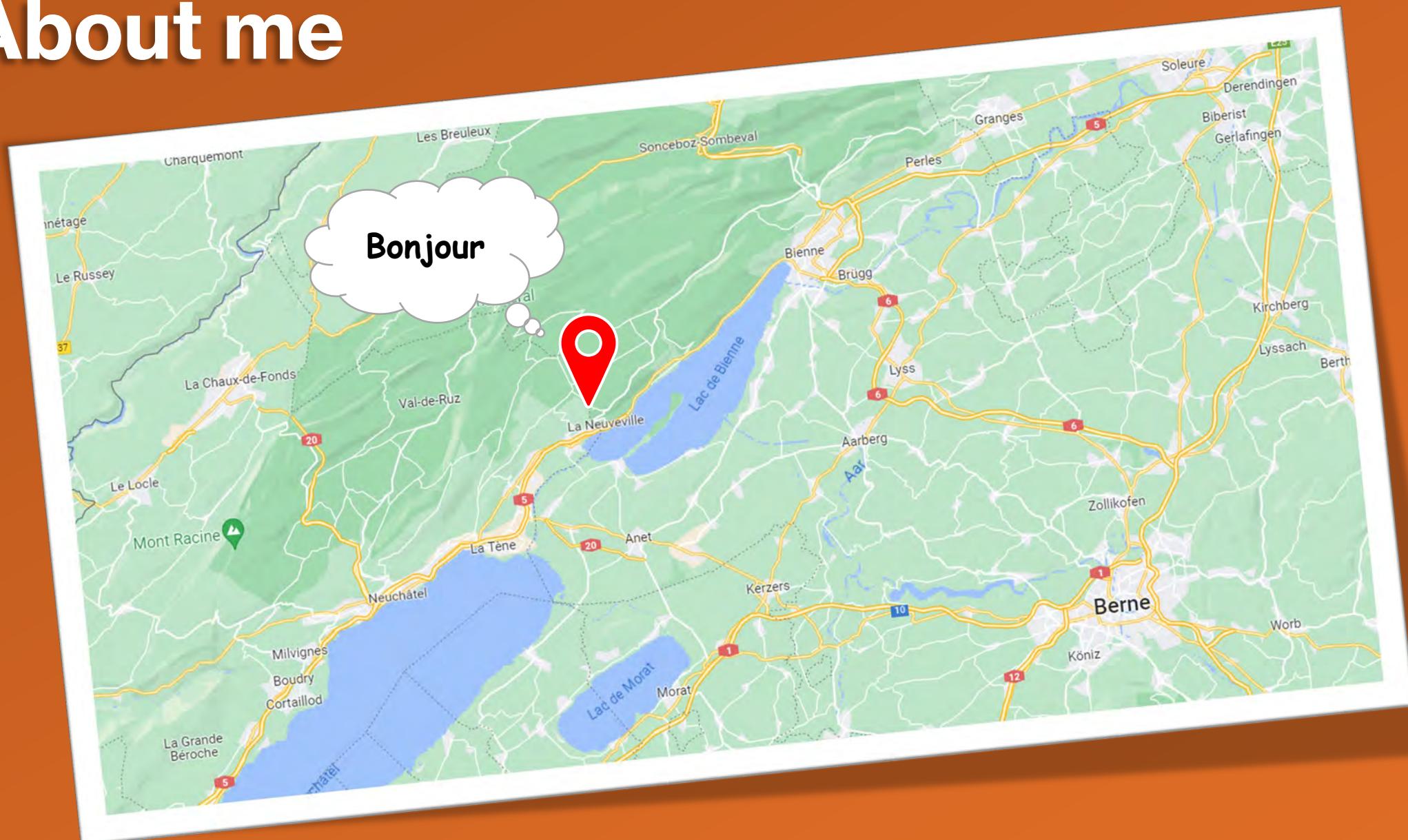
Laravel Meetup Bern | 09.05.23

by Jan Boesch

About me

- Jan Boesch
- Human Resources Manager in Biel/Bienne (BE)
- We do surface treatments (platings)
- Not a programmer
- <null> stack developer

About me



OctoberCMS

- A CMS based on **Laravel** (May 2023 : version 9.52.7)
- **First release** : May 2014, now at version 3.3.12
- **Licence** : from MIT to proprietary software model
- **Cost** : USD 9/y/project (illimited projects : 150/y)
- Open Source project :**WinterCMS** (forked)

Some random stats

- Used by < 1% of CMS (Wordpress : 43% ...)

Clients after installing a new theme
on Wordpress



... about Wordpress

- Most used CMS > source of many attacks.
- Easy to install, then it is forgotten and whoever installed it no longer updates it.
- Complex to use for the end user. As a result, information is not often updated.
- Prefer other CMS, more friendly : Statamic, OCMS,...

Back to OctoberCMS

Concepts / features

- Flat file system (frontend templating / plugin config)
- Template engine : Twig
- Main files : PHP, HTML, YAML
- Includes an Ajax framework (for frontend & backend)
- Databases : MySQL, MariaDB, PostgreSQL, SQLite

Concepts (2)

- Can be installed with
 - **composer** (CLI)
 - **Wizard “GUI” tool**
- Community extensions (plugins & themes) on
Marketplace

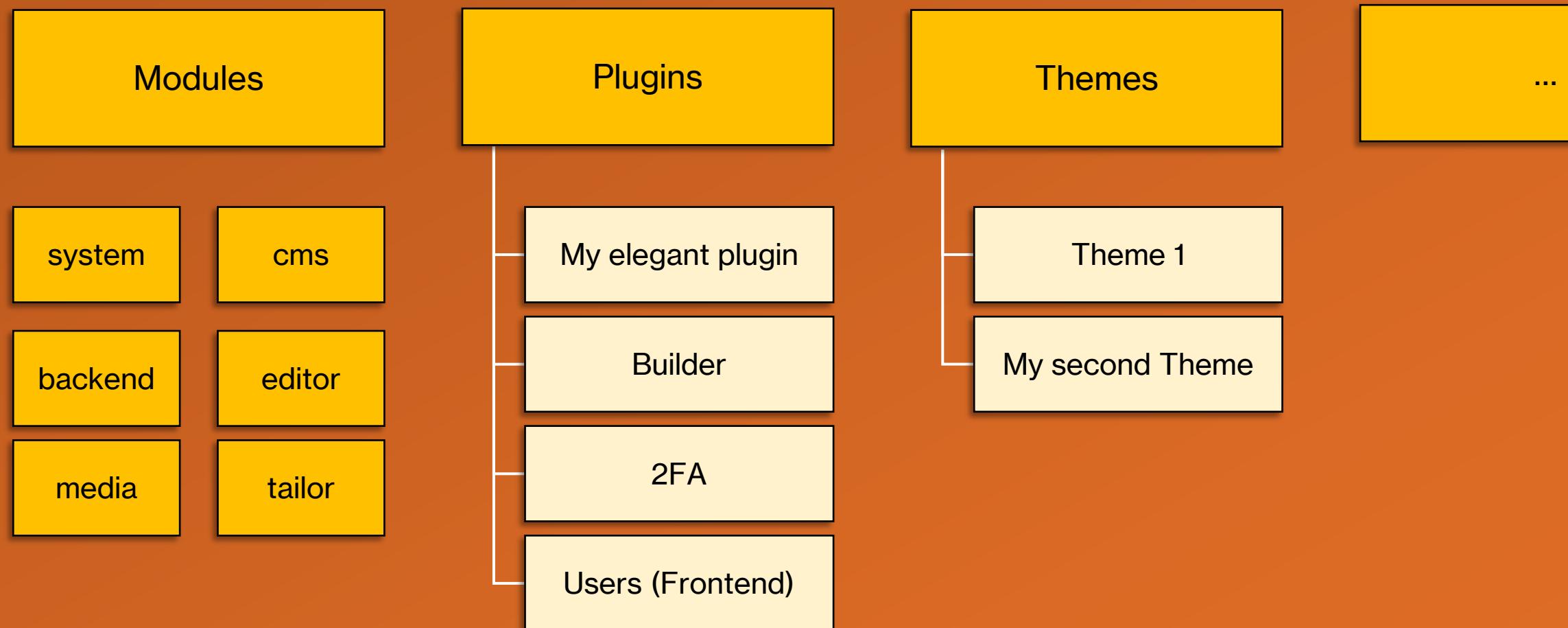
Concepts (3)

- Main elements :
 - Lovely & solid **backend**
 - **Plugins** (models, controllers, migrations, seeds, helpers, ...)
 - **Themes** (layouts, pages, partials, assets, ...)
 - **Components** (FE) & **widgets** (BE)
 - **Storage** (cached files, uploaded files, ...)

Concepts (4)

- Setup is **event-driven** (user can hook into core or plugin processes and extend them)
- **Testing** is possible with PHPUnit
- Can be used as a **headless CMS**
- **php artisan** commands, queues, router, scheduler, ...

Directory structure



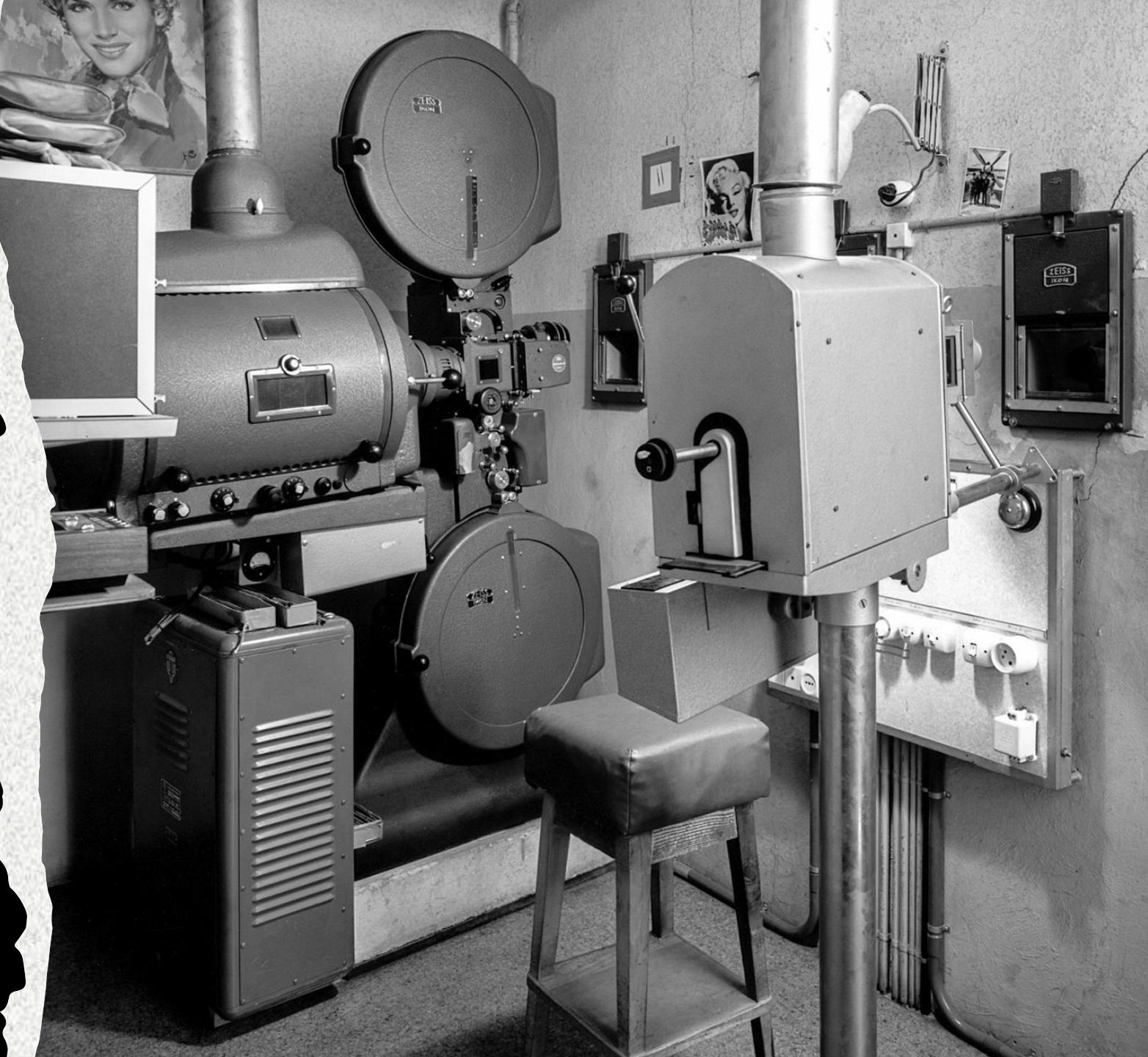
Benefits

- Fast to build :
 - **Builder** GUI “module” for creating plugins
 - **Tailor** : creates blueprints for content-types in a record time
 - Many tasks can be achieved in **CLI**
- Well documented
- Core team (Samuel Georges & Alexey Bobkov) is responsive

Benefits (2)

- OctoberCMS is like a robust bundle with these func.
 - Laravel
 - Nova
 - jetstream
- Easy **backend** for your clients : no long learning time
- Best for **business** or **process** oriented application.

But enough static
presentations ...







Let's start ...

and create something:

Kino.test



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Questions

- Want to test it ? **Docker** available on octobercms.com

Sources

- https://w3techs.com/technologies/overview/content_management

Why Twig and not Blade ?

Alexey Bobkov : “ We chose ***Twig*** because we think it's more user-friendly. *Twig* has a simpler, more intuitive syntax and better security controls. This makes it easier for developers and designers to work with. Additionally, *Twig* has a wider range of filters and functions compared to *Blade*, which gives us more flexibility in how we can manipulate data and present it on the frontend. One of the key features of *Twig* is its sandbox mode, which can be used to restrict what developers can do within templates. There is no built-in configuration option to globally disable PHP code execution in *Blade* templates.”

Laravel 10 ?

Alexey Bobkov : “We plan on shipping October CMS v4 that uses Laravel 11 around the same time it is released (March 2024). However, a Laravel 10 compatible version can be installed by targeting the “next” branch.”

More details can be found here:

<https://talk.octobercms.com/t/laravel-framework-upgrade-roadmap/39>

Resources

- Kino demo : <https://kino.digital-artisan.ch>
- <https://www.octobercms.com>



Keep in touch with Jan Boesch :



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