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# Greedy Heuristic for Dynamic Segment Scheduling



Presented By

# Greedy Heuristic for Dynamic Segment Scheduling



Presented By  
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2013 - 6 - 20

# Outline



- ❧ Introduction
- ❧ Message Schedule for the DS
- ❧ Message Grouping
- ❧ Proposed Heuristic Algorithm

# Introduction



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# Introduction



- ✧ We discuss the scheduling of messages in the dynamic segment of the FlexRay
- ✧ In [1] bounds on the generation times and the timing requirements of the signals is taken into consideration to propose a reservation-based scheduling approach that preserves the flexible medium access of the DS
- ✧ [1] uses ILP which is computationally very complex, we formulate a fast heuristic algorithm for the scheduling of the dynamic segment



# FlexRay Protocol



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⌘ FC → SS + DS + SW +NIT

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- ✧ FC  $\rightarrow$  SS + DS + SW + NIT
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# FlexRay Protocol



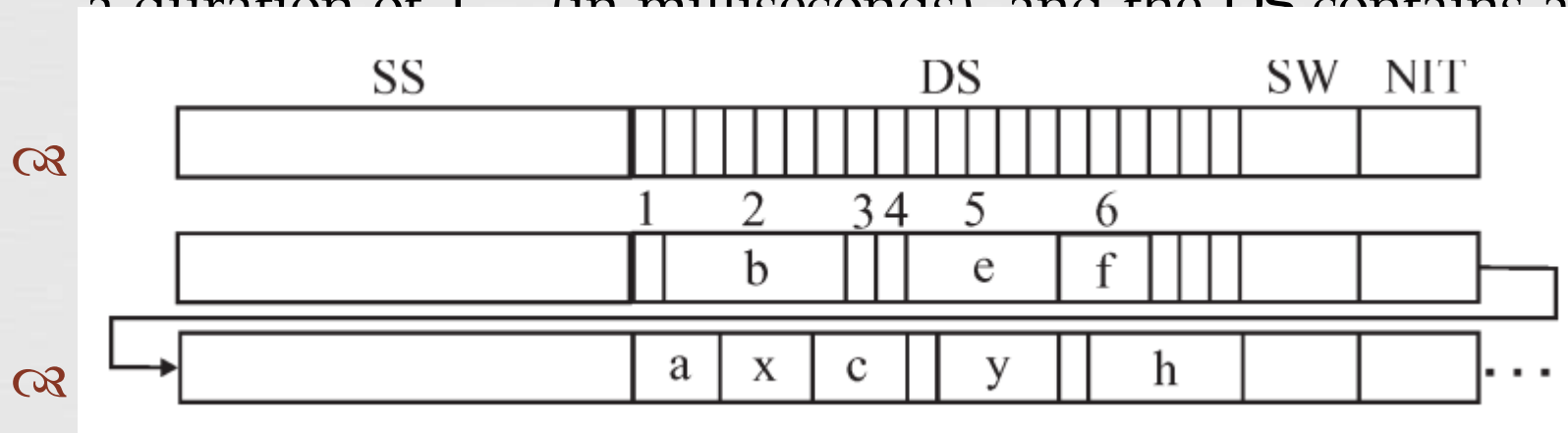
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- ✧ The arbitration procedure ensures that only frames with a FID that equals the current value of the slot counter can be transmitted

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# Previous Work



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- Previous work on the scheduling of DS uses DM approach and also assumes that  $T_C$ ,  $T_{SS}$  and  $T_{DS}$  are pre determined



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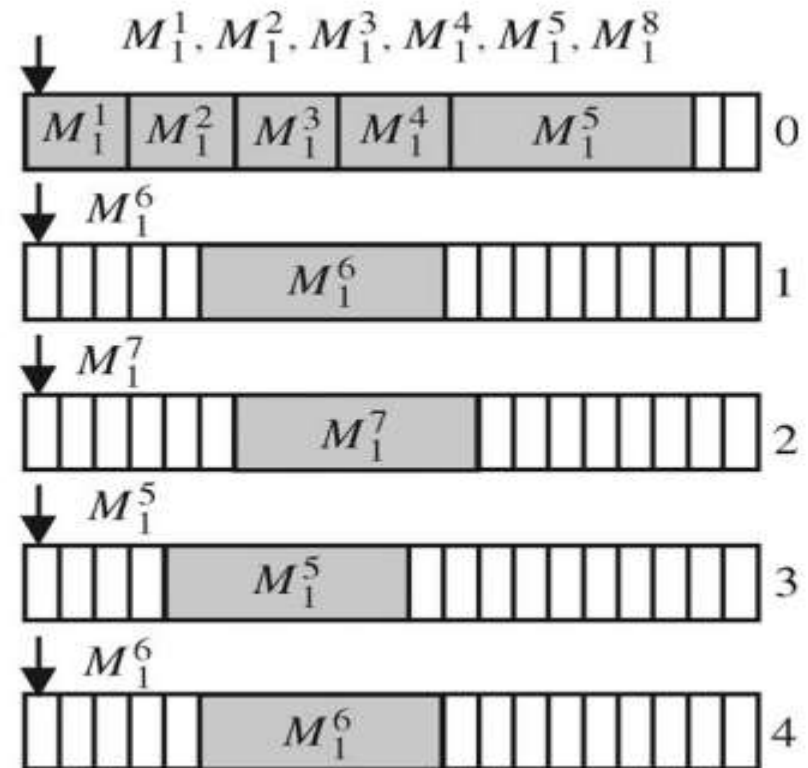


- ❧ Previous work on the scheduling of DS uses DM approach and also assumes that  $T_C$ ,  $T_{SS}$  and  $T_{DS}$  are pre determined
- ❧ How DM fails?

# Previous Work



$M_1^n$	$lm_1^n$ [MS]	$dm_1^n$ [ms]	FID
$M_1^1$	2	15	1
$M_1^2$	2	15	2
$M_1^3$	2	15	3
$M_1^4$	2	15	4
$M_1^5$	40	15	5
$M_1^6$	40	15	6
$M_1^7$	40	15	7
$M_1^8$	112	25	8



# Message Schedule For The DS



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✧ A reservation  $R$  for a node  $n$  is a 4-tuple  $(n, rp, w, l)$  with the reservation period  $rp \in \mathbb{N}$ , the offset  $w \in \{0, \dots, rp-1\}$  and the reservation length  $l \in \mathbb{N}$

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- ✧  $R$  stands for  $l$  MS that are reserved at all FCs  $(z \cdot rp + w)$ ,  $z \in \mathbb{N}_0$ , while 1 MS is reserved in the remaining FCs

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- ✧ Each reservation is associated with a FID

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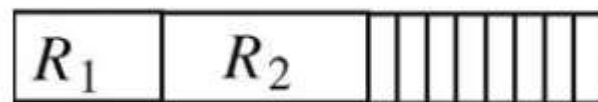
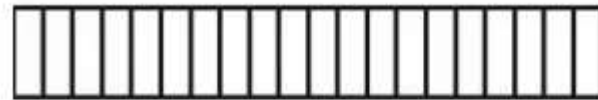
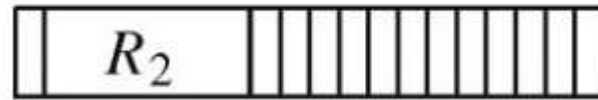


⌘ A reservation  
with the res  
{0,...,rp-1} ar

⌘ R stands for  
(z\*rp+w), z  
remaining FC

⌘ Bandwidth  
 $B_R = 1/rp$  MS

⌘ Each reserva



FC tuple  $(n, rp, w, l)$

0 the offset  $w \in$   
 $\in N$

1 ed at all FCs

2 eserved in the

3 a given R is

4

ID

5



# Performance Metrics



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$$L_j = \sum_{R \in \mathcal{R}_j} l + \left( |\mathcal{M}_S| - \sum_{R \in \mathcal{R}_j} 1 \right) = \sum_{R \in \mathcal{R}_j} (l - 1) + |\mathcal{M}_S|.$$

Where  $j = (z \cdot rp + w)$

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then, we choose  $N_{DS} = L_{\max}$  and minimize  $L_{\max}$  to determine a feasible schedule with the shortest possible DS



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$$B^n = \sum_{R \in \mathcal{R}^n} (l/rp)$$

$$\sum_{n=1}^N B^n$$

# Optimal Scheduling of Messages



# Optimal Scheduling of Messages

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- ✧ Let  $N=\{1,2\}$ . We assume that the groups have been computed by the algorithms in [1].

# Optimal Scheduling of Messages

---



$\mathcal{G}_1 = \{M_1^1\}, pm_1^1 = 3, dm_1^1 = 5$ $R_1 = (1, 2, w_1, 20)$	$\mathcal{G}_2 = \{M_1^1, M_2^1\},$ $R_2 = (1, 2, w_2, 30)$
$\mathcal{G}_3 = \{M_2^1\}, pm_2^1 = 5, dm_2^1 = 7$ $R_3 = (1, 4, w_3, 30)$	$\mathcal{G}_4 = \{M_3^1\}, pm_3^1 = 4, dm_3^1 = 6$ $R_4 = (1, 3, w_4, 10)$
$\mathcal{G}_5 = \{M_1^2\}, pm_1^2 = 3, dm_1^2 = 7$ $R_5 = (2, 2, w_5, 22)$	$\mathcal{G}_6 = \{M_1^2, M_2^2\}$ $R_6 = (2, 2, w_6, 48)$
$\mathcal{G}_7 = \{M_1^2, M_2^2, M_3^2\}$ $R_7 = (2, 2, w_7, 48)$	$\mathcal{G}_8 = \{M_1^2, M_3^2\}$ $R_8 = (2, 2, w_8, 30)$
$\mathcal{G}_9 = \{M_1^2, M_4^2\}$ $R_9 = (2, 2, w_9, 42)$	$\mathcal{G}_{10} = \{M_2^2\}, pm_2^2 = 7, dm_2^2 = 9$ $R_{10} = (2, 6, w_{10}, 48)$
$\mathcal{G}_{11} = \{M_3^2\}, pm_3^2 = 7, dm_3^2 = 9$ $R_{11} = (2, 6, w_{11}, 30)$	$\mathcal{G}_{12} = \{M_4^2\}, pm_4^2 = 5, dm_4^2 = 5$ $R_{12} = (2, 4, w_{12}, 42)$

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- ✧ Let  $N=\{1,2\}$ . We assume that the groups have been computed by the algorithms in [1].
- ✧ Our goal is now to determine  $G_S$  and the offsets  $w_i$  of the corresponding reservations such that  $L_{\max}$  (and, thus, the required duration  $T_{DS}$  of the DS) is minimized



# Heuristic Algorithm



```
G=set of groups for each node
gsel=[]
for each node n:
    for each group gi:
        GT=Largest (G)
        if NoOverlap between gsel and GT:
            {
                gsel = gsel U GT
                G = G - GT
            }
```

# Heuristic Algorithm



- ✧ In contrast to the ILP approach used in [1], we propose a fast heuristic algorithm for the selection of optimal groups

```
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# Heuristic Algorithm



```
w=0
W=[]
for each reservation R:
#1    if w is in W:
        w++
        if (w < period of R)
            offset=w
            W = W U w
        else
            w=0
            goto 1
```

# Heuristic Algorithm



✧ And for the selection of offsets

```
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# References



# References



1. Message Scheduling for the FlexRay Protocol: The Dynamic Segment



**Thank You**