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Chapter # 10: Decoding with HVite

HMM TOOL KIT HTK

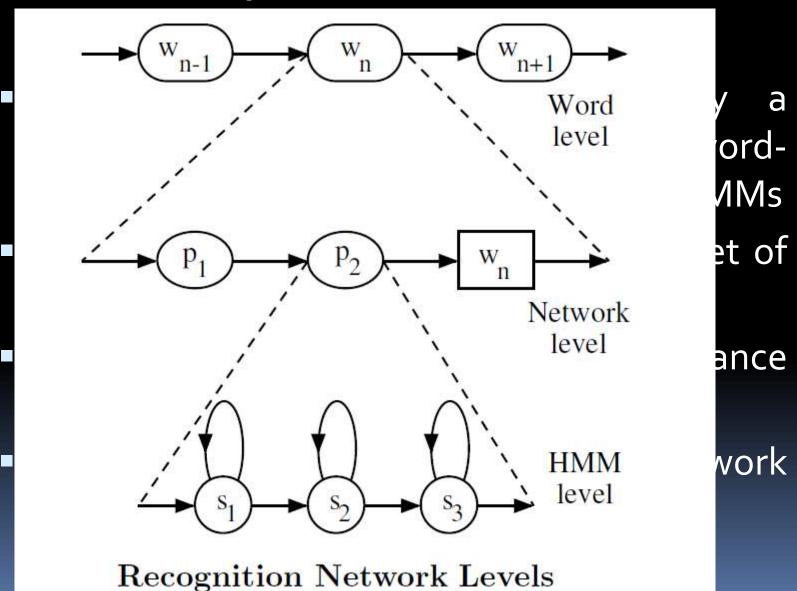
Outline

- Introduction
- Decoder Operation
- Decoder Organization
- Recognition using Test Databases
- Evaluating Recognition Results
- Generating Forced Alignments
- Recognition using Direct Audio Input
- N-Best Lists and Lattices

Introduction

- A recognition network specifies what is allowed to be spoken and how each word is pronounced
- Given such a network, its associated set of HMMs, and an unknown utterance, the probability of any path through the network can be computed
- The task of a decoder is to find those paths which are the most likely

- Decoding in HTK is controlled by a recognition network compiled from a wordlevel network, a dictionary and a set of HMMs
- The recognition network consists of a set of nodes connected by arcs
- Each node is either an HMM model instance or a word-end
- Each model node is itself a network consisting of states connected by arcs



- For an unknown input utterance with T frames, every path from the start node to the exit node of the network which passes through exactly T emitting HMM states is a potential recognition hypothesis
- Within-HMM transitions are determined from the HMM parameters, between-model transitions are constant and word-end transitions are determined by the language model likelihoods attached to the word level networks

- The job of the decoder is to find those paths through the network which have the highest log probability
- Each time step, tokens are propagated along connecting transitions stopping whenever they reach an emitting HMM state
- As the token passes across transitions and through nodes, its log probability is incremented by the corresponding transition and emission probabilities
- A network node can hold at most N tokens
- As each token passes through the network it must maintain a history recording its route

- Pruning is implemented at each time step by keeping a record of the best token overall and de-activating all tokens whose log probabilities fall more than a beam-width below the best
- For efficiency reasons, it is best to implement primary pruning at the model rather than the state level
- Thus, models are deactivated when they have no tokens in any state within the beam
- If the pruning beam-width is set too small then the most likely path might be pruned before its token reaches the end of the utterance

Decoder Organization

 The decoding process itself is performed by a set of core functions provided within the library module HRec

Fig. 13.2 Recognition Processing

d by a n the

Decoder Organization

- Input control in the form of a recognition network allows three distinct modes of operation
- Recognition: This is the conventional case in which the recognition network is compiled from a task level word network
- Forced Alignment: The recognition network is constructed from a word level transcription and dictionary
- Lattice-based Rescoring: The input network is compiled from a lattice generated during an earlier recognition run

Decoder Organization

- The second source of flexibility lies in the provision of multiple tokens and recognition output in the form of a lattice
- In addition to providing a mechanism for rescoring, lattice output can be used as a source of multiple hypotheses either for further recognition processing or input to a natural language processor

Recognition using Test Databases

```
HVite -w wdnet dict hmmlist testf1 testf2 ....
HVite -T 1 -S test.scp -H hmmset -i results -w wdnet dict hmmlist
File: testf1.mfc
SIL ONE NINE FOUR SIL
[178 frames] -96.1404 [Ac=-16931.8 LM=-181.2] (Act=75.0)
 "testf1.rec"
                                                  "testf1.rec"
        0 6200000 SIL -6067.333008
                                                  SIL
  6200000 9200000 ONE -3032.359131
                                         -o ST
                                                  ONE
  9200000 12300000 NINE -3020.820312
                                                  NINE
 12300000 17600000 FOUR -4690.033203
                                                  FOUR
 17600000 17800000 SIL -302.439148
                                                  SIL
```

Recognition using Test Databases

- The relative levels of insertion and deletion errors can be controlled by scaling the language model likelihoods using the -s option and adding a fixed penalty using the -p option
- Setting -s 10.0 -p -20.0 would mean that every language model log probability x would be converted to 10x - 20 before being added to the tokens emitted from the corresponding wordend node
- As an extreme example, setting -p 100.0 caused the digit recognizer above to output

- HResults compares the transcriptions output by HVite with the original reference transcriptions and then outputs various statistics
- Hresults matches each of the recognised and reference label sequences by performing an optimal string match using dynamic programming
- Identical labels match with score o, a label insertion carries a score of 7, a deletion carries a score of 7 and a substitution carries a score of 10

 Once the optimal alignment has been found, the number of substitution errors (S), deletion errors (D) and insertion errors (I) can be calculated

$$\text{Percent Correct} = \frac{N - D - S}{N} \times 100\%$$

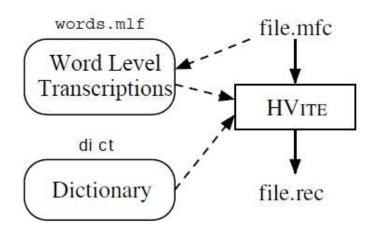
Percent Accuracy =
$$\frac{N - D - S - I}{N} \times 100\%$$

Aligned transcription: testf9.lab vs testf9.rec

LAB: FOUR SEVEN NINE THREE REC: FOUR OH SEVEN FIVE THREE

```
DIGITS_spkr_nnnn.rec
HResults -h -k '*_%%%%_????.*' ....
HTK Results Analysis at Sat Sep 2 15:05:37 1995
Ref: refs
| Rec: results
 _____
| SPKR | # Snt | Corr Sub Del Ins Err S. Err |
| dgo1 | 20 | 100.00 0.00 0.00 0.00 0.00 |
|-----|
| pcw1 | 20 | 97.22 1.39 1.39 0.00 2.78 10.00 |
-----|
|-----|
| Sum/Avg | 200 | 99.77 0.12 0.12 0.12 0.35 1.50 |
```

Generating Forced Alignments



HVite -a -b sil -m -o SWT -I words.mlf -H hmmset dict hmmlist file.mfc

Recognition using Direct Audio Input

Covered in Chapter 3 and 5

N-Best Lists and Lattices

To generate an N-best list, the -n option is used to specify the number of N-best tokens to store per state and the number of N-best hypotheses to generate

```
-n 4 20
"testf1.rec"
FOUR.
SEVEN
NINE
OH
111
FOUR.
SEVEN
NINE
OH
OH
111
```

N-Best Lists and Lattices

 The lattices from which the N-best lists are generated can be output by setting the option –z ext

N-Best Lists and Lattices

```
VERSION=1.0
UTTERANCE=testf1.mfc
1mname=wdnet
lmscale=20.00 wdpenalty=-30.00
vocab=dict
N=31 L=56
I=0 t=0.00
I=1 t=0.36
I=2 t=0.75
I=3 t=0.81
... etc
I = 30
      t=2.48
J=0
       S=0
                    W=SILENCE
                               v=0 a=-3239.01
                                               1=0.00
             E=1
J=1
       S=1
             E=2
                    W=FOUR
                               v=0 a=-3820.77
                                               1=0.00
... etc
J = 55
       S = 29
              E=30
                    W=SILENCE
                               v=0 a=-246.99
                                               1=-1.20
```

ThankYou