Chapter 3. Interpolation and Polynomial Approximation

3.1 Interpolation and the Lagrange Polynomial

Theorem 3.2

If x_0, x_1, \cdots, x_n are n+1 distinct numbers and f is a function whose values are given at these numbers, then a unique polynomial P(x) of degree at most n exists with

$$f(x_k) = P(x_k)$$
, for each $k = 0, 1, \dots, n$.

This polynomial is given by

$$P(x) = f(x_0)L_{n,0}(x) + \dots + f(x_n)L_{n,n}(x) = \sum_{k=0}^{n} f(x_k)L_{n,k}(x),$$

where, for each $k = 0, 1, \dots, n$,

$$L_{n,k}(x) = \frac{(x - x_0)(x - x_1) \cdots (x - x_{k-1})(x - x_{k+1}) \cdots (x - x_n)}{(x_k - x_0)(x_k - x_1) \cdots (x_k - x_{k-1})(x_k - x_{k+1}) \cdots (x_k - x_n)} = \prod_{i=0, \ i \neq k}^{n} \frac{(x - x_i)}{(x_k - x_i)^{i+k}} \frac{(x - x_i)^{i+k}}{(x_k - x_i)^{i+k}} \frac{(x - x_i)^{i+k}}$$

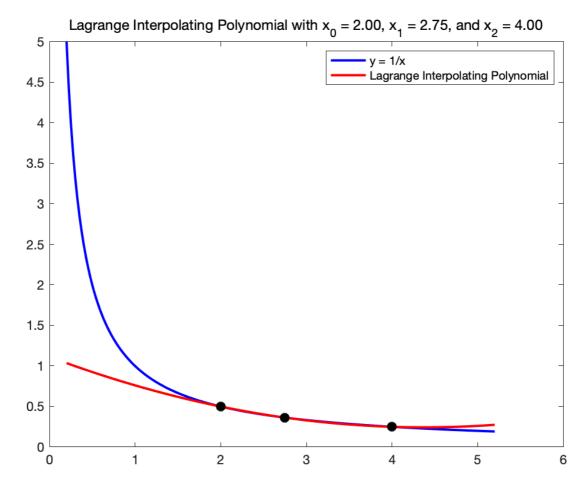
Example 2

Use the numbers (called nodes) $x_0 = 2$, $x_1 = 2.75$, and $x_2 = 4$ to find the second Lagrange interpolating polynomial for f(x) = 1/x and approximate f(3) = 1/3.

```
x = [2, 2.75, 4];
fval = 1./x;
t = 3;
val = Lagrange_polynomial(t,x,fval);
sprintf('%.5f',val)
```

```
ans = '0.32955'
```

```
t = linspace(0.2,5.2,200);
val = zeros(size(t));
for j = 1:length(val)
    val(j) = Lagrange_polynomial(t(j),x,fval);
end
figure()
plot(t,1./t,'b-',linewidth=2)
hold on
plot(t,val,'r-',linewidth=2)
plot(x,1./x,'ko',markersize=8,markerfacecolor='k')
legend('y = 1/x', 'Lagrange Interpolating Polynomial')
title(sprintf('Lagrange Interpolating Polynomial with x_0 = %.2f, x_1 = %.2f, and x_2 = %.2f',x(1),x(2),x(3)))
```



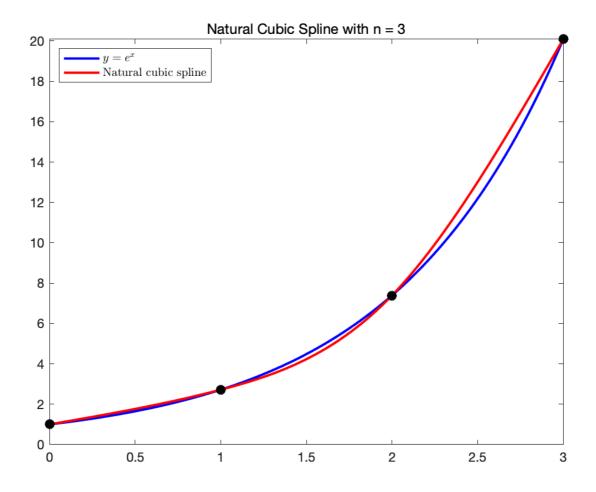
3.5 Cubic Spline Interpolation

```
n; x_0, x_1, \dots, x_n; a_0 = f(x_0), a_1 = f(x_1), \dots, a_n = f(x_n).
OUTPUT a_i, b_i, c_i, d_i for i = 0, 1, \dots, n-1
            (Note: S(x) = S_i(x) = a_i + b_i(x - x_i) + c_i(x - x_i)^2 + d_i(x - x_i)^3 for x_i \le x \le x_{i+1})
Step 1
          For i = 0, 1, \dots, n-1 set h_i = x_{i+1} - x_i.
           For i=1,\ 2,\ \cdots,\ n-1 set \alpha_i=\frac{3}{h_i}(a_{i+1}-a_i)-\frac{3}{h_{i-1}}(a_i-a_{i-1}).
Step 2
           Set \ell_0 = 1; \mu_0 = 0; z_0 = 0.
Step 3
           For i = 1, 2, \dots, n-1
Step 4
                 set \ell_i = 2(x_{i+1} - x_{i-1}) - h_{i-1}\mu_{i-1}; \mu_i = h_i/\ell_i; z_i = (\alpha_i - h_{i-1}z_{i-1})/\ell_i.
Step 5
           Set \ell_n = 1; z_n = 0; c_n = 0.
           For j = n - 1, n - 2, \dots, 0
Step 6
                 set c_j = z_j - \mu_j c_{j+1}; b_j = (a_{j+1} - a_j)/h_j - h_j (c_{j+1} + 2c_j)/3; d_j = (c_{j+1} - c_j)/(3h_j).
            OUTPUT (a_j, b_j, c_j, d_j \text{ for } j = 0, 1, \cdots, n-1);
Step 7
            STOP.
```

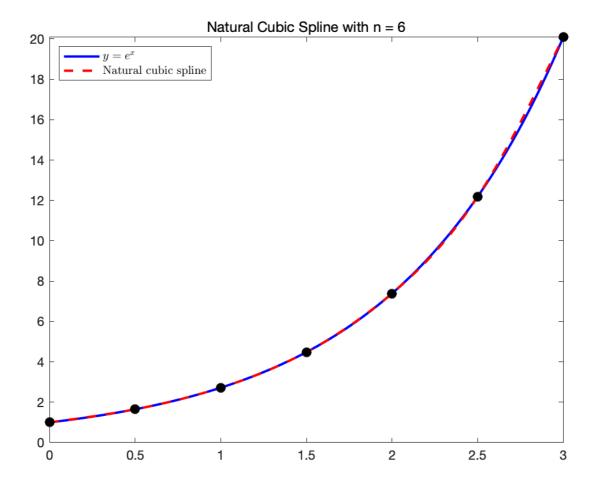
Example 2

Use the data points (0,1), (1,e), $(2,e^2)$, and $(3,e^3)$ to form a natural spline S(x) that approximates $f(x)=e^x$.

```
x = [0,1,2,3];
fval = exp(x);
[a,b,c,d] = natural_cubic_spline(n,x,fval);
fprintf(' a: [%s]\n b: [%s]\n c: [%s]\n d: [%s]\, join(string(a), ','), join(string(b), ','), join(string(c), ','), join(string(d), ','));
 a: [1,2.71828,7.38906,20.0855]
 b: [1.466,2.2229,8.8098]
 c: [0,0.75685,5.8301,0]
 d: [0.25228,1.6911,-1.9434]
nodes = linspace(0.3):
fval = evaluate_cubic_spline(nodes,x,a,b,c,d);
figure()
plot(nodes,exp(nodes),'b-',linewidth=2);
hold on
plot(nodes, fval, 'r-', linewidth=2)
plot(x,exp(x),'ko',markersize=8,markerfacecolor='k')
legend('$y = e^x$', 'Natural cubic spline','Interpreter','latex','location','northwest')
title(sprintf('Natural Cubic Spline with n = %d',n))
```



```
x = [0,0.5,1,1.5,2,2.5,3];
n = length(x)-1;
fval = exp(x);
[a,b,c,d] = natural_cubic_spline(n,x,fval);
nodes = linspace(0,3);
fval = evaluate_cubic_spline(nodes,x,a,b,c,d);
figure()
plot(nodes,exp(nodes),'b-',linewidth=2);
hold on
plot(nodes,fval,'r--',linewidth=2)
plot(x,exp(x),'ko',markersize=8,markerfacecolor='k')
legend('$y = e^x$', 'Natural cubic spline','Interpreter','latex','location','northwest')
title(sprintf('Natural Cubic Spline with n = %d',n))
```



Clamped Cubic Spline

```
n; x_0, x_1, \dots, x_n; a_0 = f(x_0), a_1 = f(x_1), \dots, a_n = f(x_n); FPO = f'(x_0); FPN = f'(x_n).
INPUT
OUTPUT a_i, b_i, c_i, d_i for i = 0, 1, \dots, n-1
            (Note: S(x) = S_i(x) = a_i + b_i(x - x_i) + c_i(x - x_i)^2 + d_i(x - x_i)^3 for x_i \le x \le x_{i+1})
           For i = 0, 1, \dots, n-1 set h_i = x_{i+1} - x_i.
Step 1
           Set \alpha_0 = 3(a_1 - a_0)/h_0 - 3FPO; \alpha_n = 3FPN - 3(a_n - a_{n-1})/h_{n-1}
Step 2
           For i=1,\ 2,\ \cdots,\ n-1 set \alpha_i=\frac{3}{h_i}(a_{i+1}-a_i)-\frac{3}{h_{i+1}}(a_i-a_{i-1}).
Step 3
           Set \ell_0 = 2h_0; \mu_0 = 0.5; z_0 = \alpha_0/\ell_0.
Step 4
Step 5
           For i = 1, 2, \dots, n-1
                 set \ell_i = 2(x_{i+1} - x_{i-1}) - h_{i-1}\mu_{i-1}; \mu_i = h_i/\ell_i; z_i = (\alpha_i - h_{i-1}z_{i-1})/\ell_i.
           Set \ell_n = h_{n-1}(2 - \mu_{n-1}); z_n = (\alpha_n - h_{n-1}z_{n-1})/\ell_n; c_n = z_n.
Step 6
           For j = n - 1, n - 2, \dots, 0
Step 7
                 set c_i = z_i - \mu_i c_{i+1}; b_i = (a_{i+1} - a_i)/h_i - h_i (c_{i+1} + 2c_i)/3; d_i = (c_{i+1} - c_i)/(3h_i).
           OUTPUT (a_i, b_i, c_i, d_i \text{ for } j = 0, 1, \dots, n-1);
Step 8
            STOP.
```

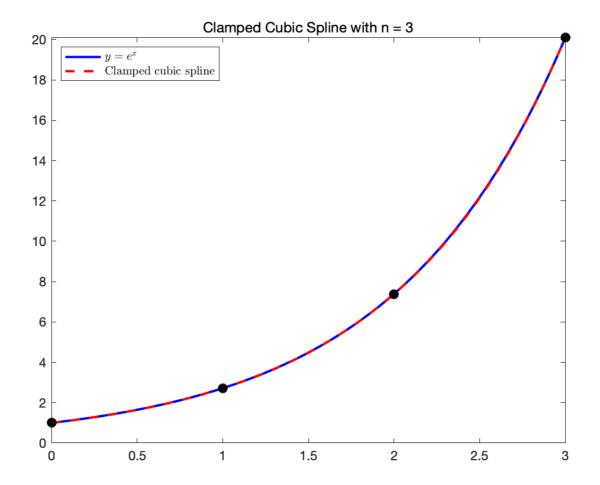
Example 4

Example 2 used a natural spline and the data points (0, 1), (1, e), $(2, e^2)$, and $(3, e^3)$ to form a new approximating function S(x). Determine the clamped spline s(x) that uses this data and the additional information that, since $f'(x) = e^x$, so f'(x) = 1 and $f'(e) = e^3$.

```
n = 3;
x = [0,1,2,3];
fval = exp(x);
FPO = 1;
FPN = exp(3);
[a,b,c,d] = clamped_cubic_spline(n,x,fval,FPO,FPN);
fprintf(' a: [%s]\n b: [%s]\n c: [%s]\n d: [%s]\, join(string(a), ','), join(string(b), ','), join(string(c), ','), join(string(d), ','));
```

```
a: [1,2.71828,7.38906,20.0855]
b: [1,2.7102,7.3265]
c: [0.44468,1.2655,3.3509,9.4081]
d: [0.2736,0.69513,2.0191]
```

```
nodes = linspace(0,3);
fvalc = evaluate_cubic_spline(nodes,x,a,b,c,d);
figure()
plot(nodes,exp(nodes),'b-',linewidth=2);
hold on
plot(nodes,fvalc,'r--',linewidth=2)
plot(x,exp(x),'ko',markersize=8,markerfacecolor='k')
legend('$y = e^x$', 'Clamped cubic spline','Interpreter','latex','location','northwest')
title(sprintf('Clamped Cubic Spline with n = %d',n))
```



```
[an,bn,cn,dn] = natural_cubic_spline(n,x,fval);
fvaln = evaluate_cubic_spline(nodes,x,an,bn,cn,dn);
figure()
plot(nodes,exp(nodes),'b-',linewidth=2);
hold on
plot(nodes,fvalc,'r--',linewidth=2)
plot(nodes,fvaln,'k--',linewidth=2)
plot(x,exp(x),'ko',markersize=8,markerfacecolor='k')
legend('$y = e^x$', 'Clamped cubic spline', 'Natural cubic spline', 'Interpreter','latex','location','northwest')
title(sprintf('Natural and Clamped Cubic Spline with with n = %d',n))
```

