

New to Gradio? Start here: Getting Started

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## State

 $gradio.State(\cdots)$ 

## Description

A base class for defining methods that all input/output components should have.

## Behavior

As input: undefined As output: undefined

## Initialization

Parameter	Description
value  Any  default: None	the initial value (of arbitrary type) of the state. The provided argument is deepcopied. If a callable is provided, the function will be called whenever the app loads to set the initial value of the state.
render bool default: True	has no effect, but is included for consistency with other components.



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