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# ScatterPlot

gradio.ScatterPlot(...)

## Description

Create a scatter plot.

## Behavior

As input: this component does *not* accept input.

As output: expects a pandas dataframe with the data to plot.

## Initialization

Parameter	Description
<div>value</div> <div><i>pd.DataFrame   Callable   None</i></div> <div>default: None</div>	The pandas dataframe containing the data to display in a scatter plot, or a callable. If callable, the function will be called whenever the app loads to set the initial value of the component.
<div>x</div> <div><i>str   None</i></div> <div>default: None</div>	Column corresponding to the x axis.
<div>y</div> <div><i>str   None</i></div> <div>default: None</div>	Column corresponding to the y axis.

parameter	Description
<div>color</div> <div><i>str</i>   <i>None</i></div> <div>default: None</div>	The column to determine the point color. If the column contains numeric data, gradio will interpolate the column data so that small values correspond to light colors and large values correspond to dark values.
<div>size</div> <div><i>str</i>   <i>None</i></div> <div>default: None</div>	The column used to determine the point size. Should contain numeric data so that gradio can map the data to the point size.
<div>shape</div> <div><i>str</i>   <i>None</i></div> <div>default: None</div>	The column used to determine the point shape. Should contain categorical data. Gradio will map each unique value to a different shape.
<div>title</div> <div><i>str</i>   <i>None</i></div> <div>default: None</div>	The title to display on top of the chart.
<div>tooltip</div> <div><i>list[str]</i>   <i>str</i>   <i>None</i></div> <div>default: None</div>	The column (or list of columns) to display on the tooltip when a user hovers a point on the plot.
<div>x_title</div> <div><i>str</i>   <i>None</i></div> <div>default: None</div>	The title given to the x-axis. By default, uses the value of the x parameter.
<div>y_title</div> <div><i>str</i>   <i>None</i></div> <div>default: None</div>	The title given to the y-axis. By default, uses the value of the y parameter.
<div>x_label_angle</div> <div><i>float</i>   <i>None</i></div> <div>default: None</div>	The angle for the x axis labels rotation. Positive values are clockwise, and negative values are counter-clockwise.

meter	Description
<div>y_label_angle</div> <div>float   None</div> <div>default: None</div>	The angle for the y axis labels rotation. Positive values are clockwise, and negative values are counter-clockwise.
<div>color_legend_title</div> <div>str   None</div> <div>default: None</div>	The title given to the color legend. By default, uses the value of color parameter.
<div>size_legend_title</div> <div>str   None</div> <div>default: None</div>	The title given to the size legend. By default, uses the value of the size parameter.
<div>shape_legend_title</div> <div>str   None</div> <div>default: None</div>	The title given to the shape legend. By default, uses the value of the shape parameter.
<div>color_legend_position</div> <div>Literal[('left', 'right', 'top', 'bottom', 'top-left', 'top-right', 'bottom-left', 'bottom-right', 'none')]   None</div> <div>default: None</div>	The position of the color legend. If the string value 'none' is passed, this legend is omitted. For other valid position values see: <a href="https://vega.github.io/vega/docs/legends/#orientation">https://vega.github.io/vega/docs/legends/#orientation</a> .
<div>size_legend_position</div> <div>Literal[('left', 'right', 'top', 'bottom', 'top-left', 'top-right', 'bottom-left', 'bottom-right', 'none')]   None</div> <div>default: None</div>	The position of the size legend. If the string value 'none' is passed, this legend is omitted. For other valid position values see: <a href="https://vega.github.io/vega/docs/legends/#orientation">https://vega.github.io/vega/docs/legends/#orientation</a> .
<div>shape_legend_position</div> <div>Literal[('left', 'right', 'top', 'bottom', 'top-left', 'top-right', 'bottom-left', 'bottom-right', 'none')]   None</div> <div>default: None</div>	The position of the shape legend. If the string value 'none' is passed, this legend is omitted. For other valid position values see: <a href="https://vega.github.io/vega/docs/legends/#orientation">https://vega.github.io/vega/docs/legends/#orientation</a> .

meter	Description
<div>height</div> <div><i>int</i>   <i>str</i>   <i>None</i></div> <div>default: None</div>	The height of the plot, specified in pixels if a number is passed, or in CSS units if a string is passed.
<div>width</div> <div><i>int</i>   <i>str</i>   <i>None</i></div> <div>default: None</div>	The width of the plot, specified in pixels if a number is passed, or in CSS units if a string is passed.
<div>x_lim</div> <div><i>list[int   float]</i>   <i>None</i></div> <div>default: None</div>	A tuple or list containing the limits for the x-axis, specified as [x_min, x_max].
<div>y_lim</div> <div><i>list[int   float]</i>   <i>None</i></div> <div>default: None</div>	A tuple of list containing the limits for the y-axis, specified as [y_min, y_max].
<div>caption</div> <div><i>str</i>   <i>None</i></div> <div>default: None</div>	The (optional) caption to display below the plot.
<div>interactive</div> <div><i>bool</i>   <i>None</i></div> <div>default: True</div>	Whether users should be able to interact with the plot by panning or zooming with their mouse or trackpad.
<div>label</div> <div><i>str</i>   <i>None</i></div> <div>default: None</div>	The (optional) label to display on the top left corner of the plot.
<div>every</div> <div><i>float</i>   <i>None</i></div> <div>default: None</div>	If <code>value</code> is a callable, run the function 'every' number of seconds while the client connection is open. Has no effect otherwise. Queue must be enabled. The event can be accessed (e.g. to cancel it) via this component's <code>.load_event</code> attribute.

meter	Description
<div>show_label</div> <div><i>bool</i>   <i>None</i></div> <div>default: None</div>	Whether the label should be displayed.
<div>container</div> <div><i>bool</i></div> <div>default: True</div>	
<div>scale</div> <div><i>int</i>   <i>None</i></div> <div>default: None</div>	
<div>min_width</div> <div><i>int</i></div> <div>default: 160</div>	
<div>visible</div> <div><i>bool</i></div> <div>default: True</div>	Whether the plot should be visible.
<div>elem_id</div> <div><i>str</i>   <i>None</i></div> <div>default: None</div>	An optional string that is assigned as the id of this component in the HTML DOM. Can be used for targeting CSS styles.
<div>elem_classes</div> <div><i>list[str]</i>   <i>str</i>   <i>None</i></div> <div>default: None</div>	An optional list of strings that are assigned as the classes of this component in the HTML DOM. Can be used for targeting CSS styles.
<div>render</div> <div><i>bool</i></div> <div>default: True</div>	If False, component will not render be rendered in the Blocks context. Should be used if the intention is to assign event listeners now but render the component later.

<div>show_actions_button</div> <div>bool</div> <div>default: False</div>	Whether to show the actions button on the top right corner of the plot.
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### Shortcuts

Class	Interface String Shortcut	Initialization
<div>gradio.ScatterPlot</div>	"scatterplot"	Uses default values

### Demos

scatter\_plot

```
import gradio as gr
from vega_datasets import data

cars = data.cars()
iris = data.iris()

# # Or generate your own fake data

# import pandas as pd
# import random

# some_data = r
```

### Event Listeners

#### Description

Event listeners allow you to capture and respond to user interactions with the UI components you've defined in a Gradio Blocks app. When a user interacts with an element, such as changing a slider value or uploading an image, a function is called.

#### Supported Event Listeners

The `ScatterPlot` component supports the following event listeners. Each event listener takes the same parameters, which are listed in the [Event Arguments](#) table below.



Listener	Description
<code>gradio.ScatterPlot.change(fn, ...)</code>	Triggered when the value of the Plot changes either because of user input (e.g. a user types in a textbox) OR because of a function update (e.g. an image receives a value from the output of an event trigger). See <code>.input()</code> for a listener that is only triggered by user input.
<code>gradio.ScatterPlot.clear(fn, ...)</code>	This listener is triggered when the user clears the Plot using the X button for the component.

## Event Arguments

Parameter	Description
<div>fn</div> <div><i>Callable   None   Literal['decorator']</i></div> <div><b>default: "decorator"</b></div>	the function to call when this event is triggered. Often a machine learning model's prediction function. Each parameter of the function corresponds to one input component, and the function should return a single value or a tuple of values, with each element in the tuple corresponding to one output component.
<div>inputs</div> <div><i>Component   list[Component]   set[Component]   None</i></div> <div><b>default: None</b></div>	List of gradio.components to use as inputs. If the function takes no inputs, this should be an empty list.
<div>outputs</div> <div><i>Component   list[Component]   None</i></div> <div><b>default: None</b></div>	List of gradio.components to use as outputs. If the function returns no outputs, this should be an empty list.



Parameter	Description
<div>api_name</div> <div><i>str   None   Literal[False]</i></div> <div>default: None</div>	defines how the endpoint appears in the API docs. Can be a string, None, or False. If set to a string, the endpoint will be exposed in the API docs with the given name. If None (default), the name of the function will be used as the API endpoint. If False, the endpoint will not be exposed in the API docs and downstream apps (including those that <code>gr.load</code> this app) will not be able to use this event.
<div>scroll_to_output</div> <div><i>bool</i></div> <div>default: False</div>	If True, will scroll to output component on completion
<div>show_progress</div> <div><i>Literal[('full', 'minimal', 'hidden')]</i></div> <div>default: "full"</div>	If True, will show progress animation while pending
<div>queue</div> <div><i>bool   None</i></div> <div>default: None</div>	If True, will place the request on the queue, if the queue has been enabled. If False, will not put this event on the queue, even if the queue has been enabled. If None, will use the queue setting of the gradio app.
<div>batch</div> <div><i>bool</i></div> <div>default: False</div>	If True, then the function should process a batch of inputs, meaning that it should accept a list of input values for each parameter. The lists should be of equal length (and be up to length <code>max_batch_size</code> ). The function is then <i>required</i> to return a tuple of lists (even if there is only 1 output component), with each list in the tuple corresponding to one output component.
<div>max_batch_size</div> <div><i>int</i></div> <div>default: 4</div>	Maximum number of inputs to batch together if this is called from the queue (only relevant if batch=True)





Parameter	Description
<div>preprocess</div> <div><i>bool</i></div> <div>default: True</div>	If False, will not run preprocessing of component data before running 'fn' (e.g. leaving it as a base64 string if this method is called with the <code>Image</code> component).
<div>postprocess</div> <div><i>bool</i></div> <div>default: True</div>	If False, will not run postprocessing of component data before returning 'fn' output to the browser.
<div>cancel<span>s</span></div> <div><i>dict[str, Any]   list[dict[str, Any]]   None</i></div> <div>default: None</div>	A list of other events to cancel when this listener is triggered. For example, setting <code>cancel<span>s</span>=[click_event]</code> will cancel the <code>click_event</code> , where <code>click_event</code> is the return value of another components <code>.click</code> method. Functions that have not yet run (or generators that are iterating) will be cancelled, but functions that are currently running will be allowed to finish.
<div>every</div> <div><i>float   None</i></div> <div>default: None</div>	Run this event 'every' number of seconds while the client connection is open. Interpreted in seconds. Queue must be enabled.
<div>trigger_mode</div> <div><i>Literal[('once', 'multiple', 'always_last')]   None</i></div> <div>default: None</div>	If "once" (default for all events except <code>.change()</code> ) would not allow any submissions while an event is pending. If set to "multiple", unlimited submissions are allowed while pending, and "always_last" (default for <code>.change()</code> event) would allow a second submission after the pending event is complete.
<div>js</div> <div><i>str   None</i></div> <div>default: None</div>	Optional frontend js method to run before running 'fn'. Input arguments for js method are values of 'inputs' and 'outputs', return should be a list of values for output components.



## Parameter

## Description

`concurrency_limit`

*int | None | Literal['default']*

**default: "default"**

If set, this is the maximum number of this event that can be running simultaneously. Can be set to None to mean no concurrency\_limit (any number of this event can be running simultaneously). Set to "default" to use the default concurrency limit (defined by the `default_concurrency_limit` parameter in `Blocks.queue()`, which itself is 1 by default).

`concurrency_id`

*str | None*

**default: None**

If set, this is the id of the concurrency group. Events with the same concurrency\_id will be limited by the lowest set concurrency\_limit.

`show_api`

*bool*

**default: True**

whether to show this event in the "view API" page of the Gradio app, or in the ".view\_api()" method of the Gradio clients. Unlike setting api\_name to False, setting show\_api to False will still allow downstream apps to use this event. If fn is None, show\_api will automatically be set to False.

## Guides

Creating A Dashboard From Bigquery Data

