

Improving the stealthiness of memory injection techniques

30th of May 2023



whoami

Diego Capriotti @naksyn

- **Offensive Cyber Security @ Axians Italy**
- **ITA Army veteran Engineer Officer**
- **Past roles: RF jamming , Cyber Security**
- **Side interests: chess, tinkering with Software Defined Radios**

Agenda

- **Injection techniques**
 - **Main categories**
- **Improvement strategy**
 - **Setting the constraints**
 - **Testing with Memory Scanners**
 - **Reducing IoCs**
- **Module Shifting**
 - **Improvements**
 - **Bypassing memory scanners**
 - **Detection Opportunities**

1

INTRODUCTION

Memory Injection Definition

Technique where an attacker inserts or alters code in a running local or remote process's memory space. The code can be executed within the context of the target process.

Memory Injection - Purposes

- ① Bypassing security measures
- ① Achieving stealth and persistence
- ① Extending agent capabilities
- ① Getting access to target process' sensitive information
- ① Debugging or RE

Memory Injection - Main categories

● Code injection

- insert and execute malicious code within a target process's memory, typically involving dynamic memory allocation

● PE injection

- injecting Portable Executable (PE) files, such as DLLs and EXEs, into the address space of a running process.

● Process Manipulation

- manipulating or modifying the memory and execution context of running processes, libraries, or creating new processes with malicious payloads.

Code injection – Common techniques

● Classic Shellcode Injection

- Allocate memory in the target process
- Write malicious code into the allocated memory
- Create a remote thread or execute via callback functions

● Hook Injection

- Intercept API calls made by the target process
- Redirect the intercepted API calls to the malicious code

● Thread Local Storage injection

- Modify the target process's PE header (TLS callback function)
- Execute the injected code as a TLS callback

● APC injection

- Allocate memory in target process
- Write malicious code into it
- Queue APC
- Resume thread execution

● Exception-Dispatching injection

- Allocate memory in the target process
- write malicious code into it
- Modify the target process's exception handler
- Trigger an exception in the target process

Code injection – IoCs

- ① **Dynamic memory allocation – prevalent IoC**
- ① **Changes in private memory permissions – prevalent IoC**
- ① **Technique-specific IoCs:**
 - ① Modifications to function pointers or function prologues
 - ① Modifications to target process's PE header
 - ① Modification of exception handler in target process
 - ① Queuing of APCs for target process

PE injection – Common techniques

● Classic dll injection

- Drop dll on disk
- Allocate memory to target process and write malicious dll
- Load dll using Loadlibrary or similar method

● Reflective dll injection

- Reflective loader is part of the malicious dll
- Load and map the malicious DLL into target process without the Windows loader
- Resolve dependencies and perform relocations

● MemoryModule

- similar to Reflective dll injection but the loader code is external and not embedded in the dll
- More flexible, it allows the loading of unmodified dlls

● Module Stomping

- Load a dll into the target process
- Overwrite sections with shellcode and execute it

● Module Overloading

- Load a dll into the target process
- Overwrite loaded dll memory space with malicious PE

PE injection – IoCs

- PE (DLL or EXE) or shellcode is residing in memory – prevalent IoC
- Changes in memory permissions – prevalent IoC
- Mismatch between in-memory and on-disk dll code – prevalent IoC
- Technique-specific IoCs:
 - Loaded PE not backed by image on disk

Process Manipulation – Common techniques

● Process Hollowing

- Create process in suspended state
- Replace memory contents with malicious exe
- Resume execution

● Process doppelganging

- Abuse NTFS transactions to load a malicious exe within the context of a legitimate process

● Sideloading

- Drop dll on disk
- Abuse windows dll search order or missing dlls to load a malicious dll into a legitimate process

● Thread execution hijacking

- Suspend a thread in the target process
- Modify instruction pointer to execute malicious code

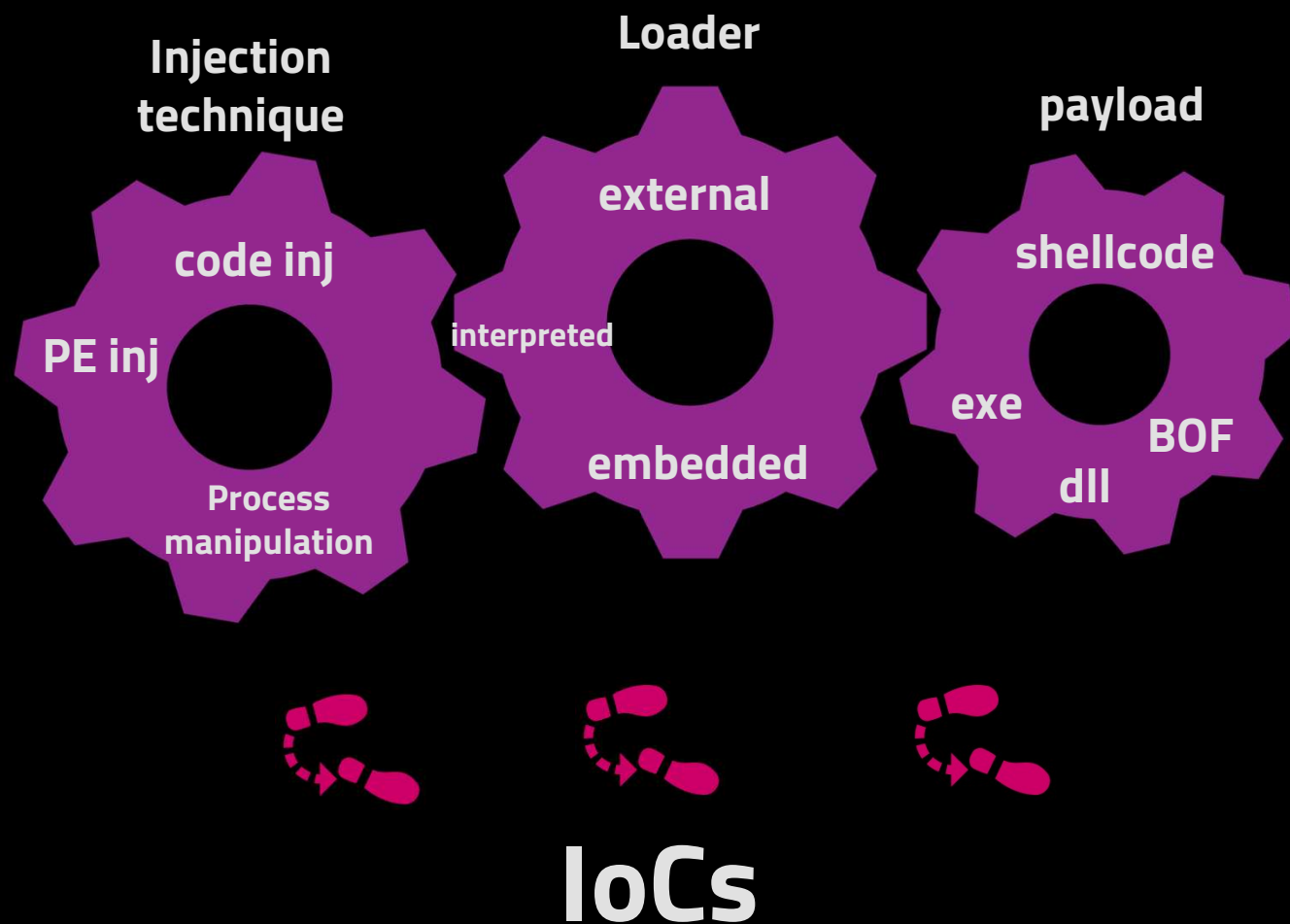
Process Manipulation – IoCs

- ① **Altering the context or normal execution flow of PE – prevalent IoC**
- ① **Technique-specific IoCs:**
 - ① **Abusing NTFS transactions**
 - ① **Malicious dll dropped on disk**

2

IMPROVEMENT STRATEGY

Memory Injection - Moving Parts



Setting the constraints - Injection

Injection
technique

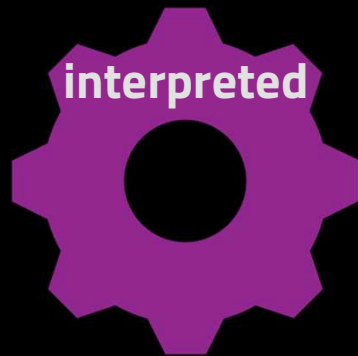


- Blend with the environment without context alteration
- Avoid allocation of dynamic memory allocation during injection
- Module Overloading and Module stomping can be challenging to detect, we'll aim to improve them



Setting the constraints

Loader



- Python ctypes allows calling Windows APIs
- Python code and modules can be executed dynamically
- By executing dynamic Python ctypes code we can avoid using compiled loaders



Setting the constraints - Payload

- ⦿ PE payloads need to reside in memory
- ⦿ some features in the payload can enable improvements in the injection technique and reduce IoCs
 - ⦿ **Functional independence from further stages**
 - ⦿ Sleep obfuscation
 - ⦿ Custom reflective loading
- ⦿ **Shellcode** can be better suited for these features
 - ⦿ Kyle Avery's Aceldr



Testing with Memory scanners

Aleksandra Doniec (@hasherazade) **PESieve**:

- ⦿ runtime usermode memory scanner designed to identify suspicious memory regions based on malware IOCs
- ⦿ uses a variety of data analysis tricks to refine its detection criteria

Forest Orr's **Moneta** focuses on:

- ⦿ presence of dynamic/unknown code
- ⦿ suspicious characteristics of the mapped PE image regions
- ⦿ IOCs related to the process itself (e.g. mapped image without entry in the PEB)

False Positives

.NET dlls and CLR

.NET DLL	Image	C:\Windows\assembly\NativeImages_v4.0.30319_64\mscorlib\b647019e9c1f6030fc3caa74d4f8f2ac\mscorlib.ni.dll
RX	.text	0x0000b000 Modified code

45 kB

Normal behaviour
.text section overwritten

Discord ant third-party apps

DLL	Image	C:\Users\diego.capriotti\AppData\Local\Discord\app-1.0.9013\modules\discord_voice-1\discord_voice\discord_voice.node	Mismatching PEB module
R	Header	0x00001000	Modified PE header
RX	.text	0x00203000	Modified code

2.1 MB

False Positives – Python + .NET

.NET DLL	Image	C:\Users\naksyn\Desktop\python-3.10.9-embed-amd64\pythonnet\runtime\Python.Runtime.dll	Unsigned module	Missing PEB module
K	Header	0x00001000	Modified PE header	
Private				
RWX	0x00000000	Abnormal private executable memory		
Private				
RWX	0x00000000	Heap Abnormal private executable memory		
Private				
RWX	0x00000000	Heap Abnormal private executable memory		
Private				
RWX	0x00000000	Abnormal private executable memory		
Private				
RWX	0x00000000	Abnormal private executable memory		
RWX	0x00000000	Abnormal private executable memory		
Private				
RWX	0x00000000	Abnormal private executable memory		
RWX	0x00000000	Abnormal private executable memory		
Private				
RWX	0x00000000	Abnormal private executable memory		
Private				
RWX	0x00000000	Abnormal private executable memory		
RWX	0x00000000	Abnormal private executable memory		
RWX	0x00000000	Abnormal private executable memory		
Private				
RWX	0x00000000	Abnormal private executable memory		
Private				
RWX	0x00000000	Abnormal private executable memory		
Private				
RWX	0x00000000	Abnormal private executable memory		
RWX	0x00000000	Abnormal private executable memory		

Normal behaviour
Private Memory with RWX permissions

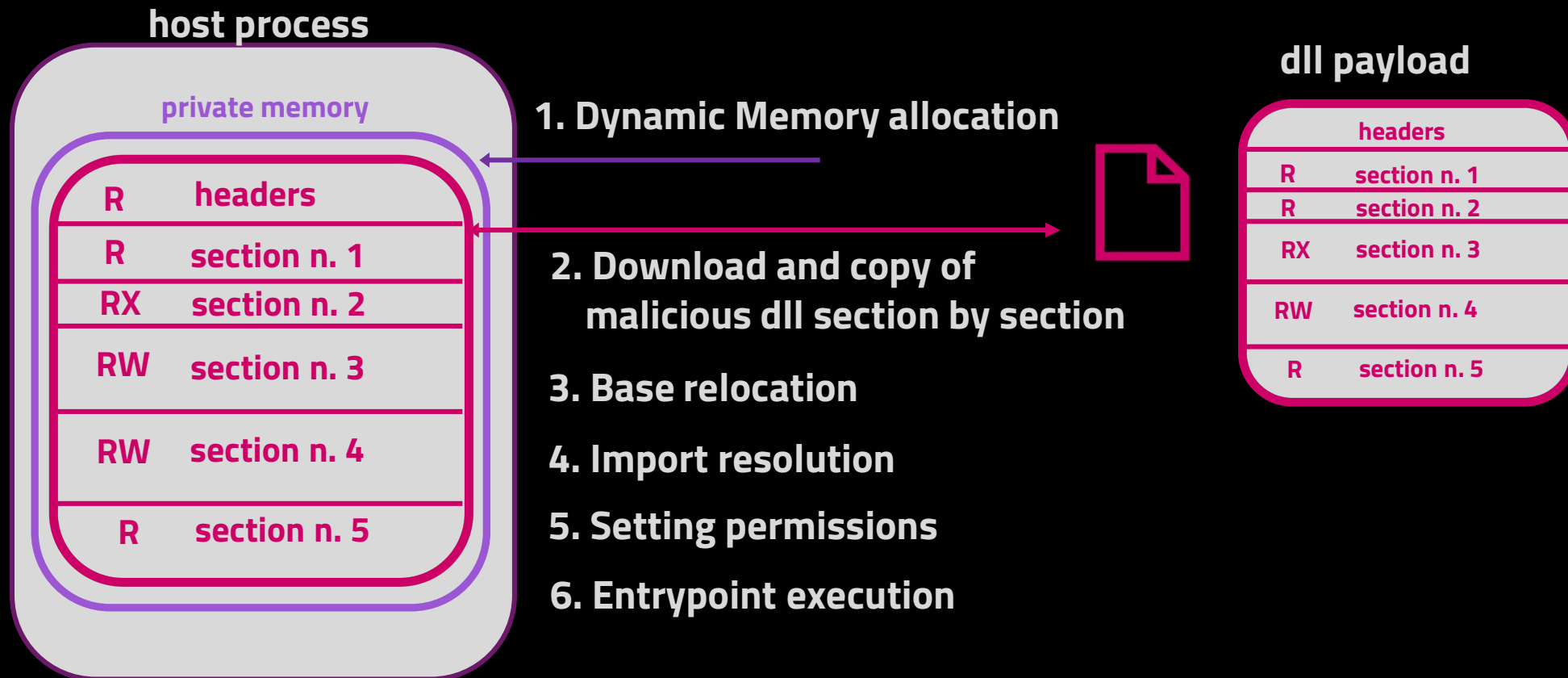
u acting kinda sus



Starting Point - PythonMemoryModule

- Python ctypes porting of Joachin Bauch @fancycode MemoryModule technique
 - can be imported and executed dynamically in-memory with Pyramid
- No need to use a compiled loader if a Python interpreter is available (or droppable)
- Can download, map and execute a stageless dll agent like Cobalt Strike or Sliver
- Can also execute BOFs via injected COFFLoader dll

Starting Point - PythonMemoryModule



credits to Joachim Bauch @fancycode for the technique
<https://github.com/fancycode/MemoryModule>



This is the eleventh maintenance release of Python 3.10

Python 3.10.10 is the newest major release of the Python programming language, and it contains many new features and optimizations.

Major new features of the 3.10 series, compared to 3.9

Among the new major new features and changes so far:

- [PEP 623](#) -- Deprecate and prepare for the removal of the `wstr` member in `PyUnicodeObject`.
- [PEP 604](#) -- Allow writing union types as `X | Y`

PythonMemoryModule – Pros and cons

Pro:

- Avoids the creation of RWX memory

Cons:

- Dynamic Memory allocation
- Executable section resident in memory

```
python.exe : 8104 : x64 : C:\Users\naksyn\Desktop\python-3.10.11-embed-amd64\python.exe
0x000000006BAC0000:0x00055000 | Private
0x000000006BAC1000:0x00002000 | RX | 0x00000000 | Abnormal private executable memory | Thread within non-image memory region
Thread 0x000000006BAC16C0 [TID 0x00001554]
0x0000001C575A9000:0x00056000 | Private
0x0000001C575A9000:0x0002f000 | RX | 0x00000000 | Abnormal private executable memory
```

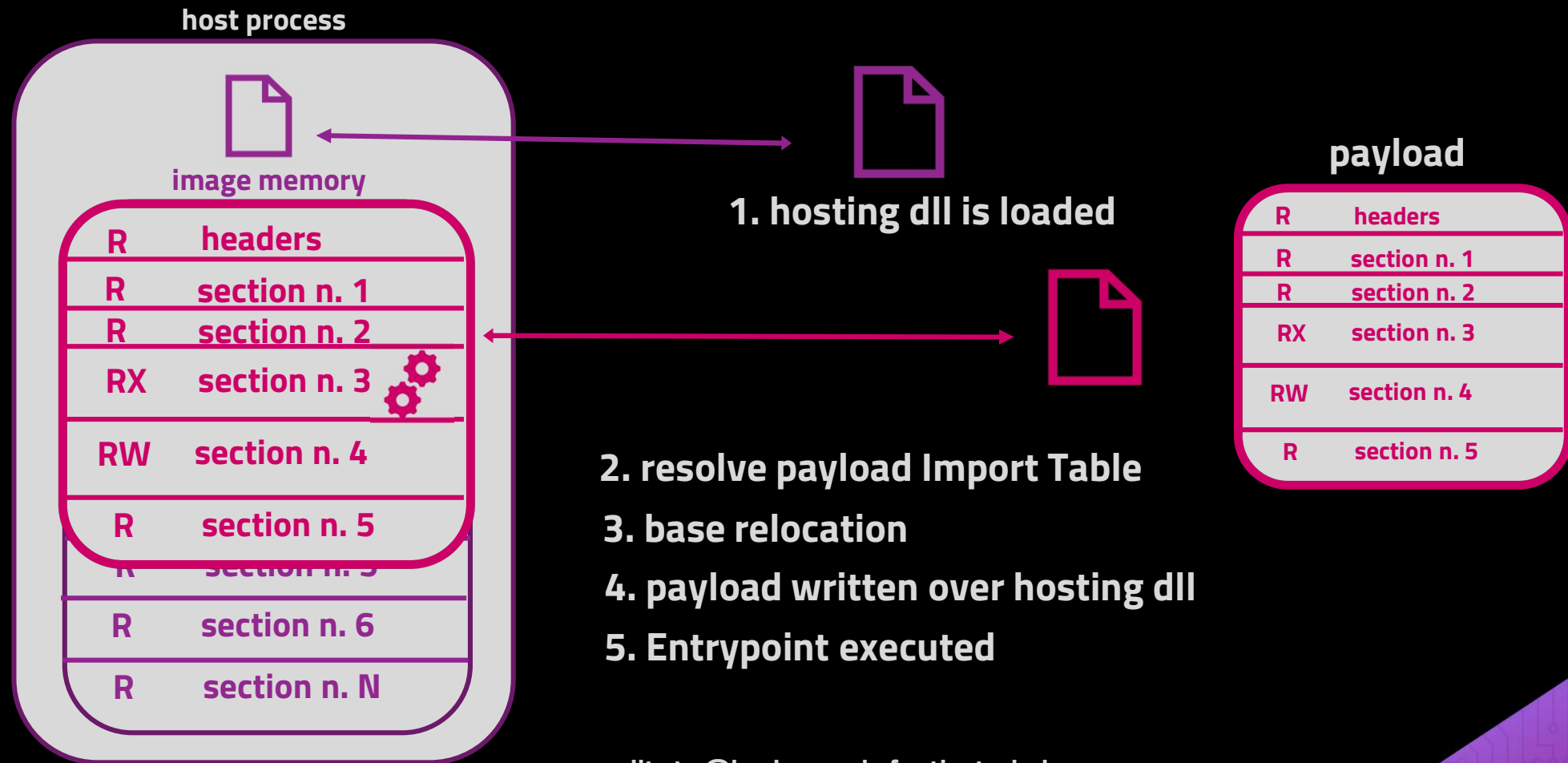
Target for improvement

Next step - Module Overloading

- **Injection that can avoid allocation of Dynamic Memory by overwriting a PE over a legitimate loaded dll**
- **Can map the PE in memory using the same MemoryModule loading operations**
- **Can be implemented in Python ctypes building off of PythonMemoryModule**

Next step - Module Overloading

Main Technique Improvement - Dynamic memory allocation is avoided



credits to @hasherezade for the technique

https://github.com/hasherezade/module_overloading

Module Overloading - IoCs

Moneta output

```
module_overloader64.exe : 8176 : x64 : C:\Users\naksyn\Desktop\module_overloader64.exe
0x00007FF612B40000:0x00053000 | EXE Image | C:\Users\naksyn\Desktop\module_overloader64.exe | Unsigned module
0x00007FFCFEF70000:0x00042000 | DLL Image | C:\Windows\System32\tapi32.dll
0x00007FFCFEF70000:0x00001000 | R | Header | 0x00001000 | Modified PE header
0x00007FFCFEF71000:0x00010000 | RX | .text | 0x00010000 | Modified code
```

PESieve output

```
Total scanned: 55
Skipped: 0
-
Hooked: 0
Replaced: 1
Hdrs Modified: 0
IAT Hooks: 0
Implanted: 0
Unreachable files: 0
Other: 0
-
Total suspicious: 1
---
```

Target for improvement

IoC

IoC

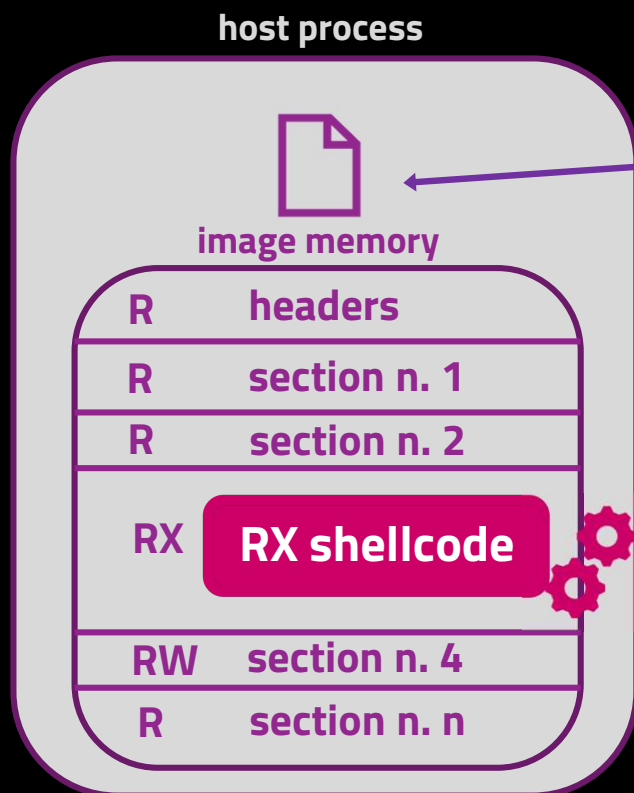
payload overwritten over
hosting dll starting from
PE header

Next step - Module Stomping

- **Very similar to Module Overloading**
- **Uses shellcode payload instead of a PE**
- **Much simpler to implement – avoids the PE loading operations**
- **With the right payload we can get rid of the resident executable section IoC**

Next step - Module Stomping

Main Technique Improvement – smaller and more versatile payload (shellcode)



1. Legit hosting dll is loaded
2. change permissions to RW
3. overwrite shellcode on section
4. change permissions to RX
5. Execute code via thread creation or function callback

credits to @OxBoku and @WithSecure for the technique

<https://blog.f-secure.com/hiding-malicious-code-with-module-stomping/>

https://github.com/boku7/Ninja_UUID_Runner/

Module Stomping IoCs

```
Moneta64.exe --option suppress-banner -m ioc -p 20196
```

```
x64 : C:\Users\naksyn\Desktop\VScode-interpreter-python-3.11.3-embed-amd64\python.exe
```

```
:0x00aff000 | DLL Image | C:\Windows\System32\wmp.dll
```

```
00:0x0004b000 | RX | .rsrc | 0x0004b000 | Inconsistent +x between disk and memory | Modified code
```

IoC

Target for improvement

```
Total scanned: 62
Skipped: 0
-
Hooked: 1
Replaced: 0
Hdrs Modified: 0
IAT Hooks: 0
Implanted: 0
Unreachable files: 0
Other: 0
-
Total suspicious: 1
---
```

IoC

Shellcode payload written
over a section of legit
hosting dll

modified code IoC is a trademark of
Module Overloading and Module
Stomping

2

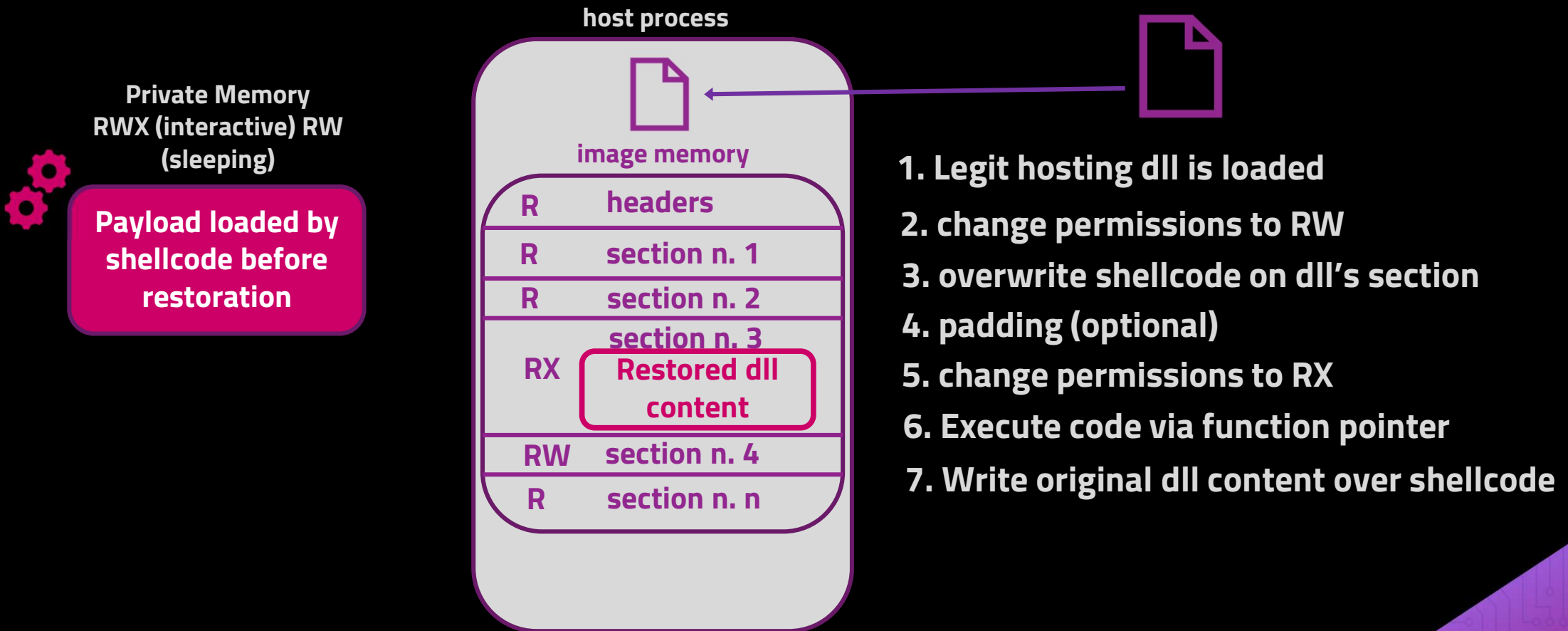
MODULE SHIFTING

Module Shifting

- Implemented in Python ctypes – full-in-memory execution available
- Can be used with PE and shellcode payloads
- Avoids «Modified code» IoC between virtual memory and on disk dll leaving near to zero suspicious memory artifacts, getting no indicators on Moneta and PE-Sieve
- Execution via function pointer avoids callbacks and creating new thread
- better blending into common False Positives by choosing the target section and using padding

Module Shifting

Main Technique Advantage – no resident memory artifact on hosting dll



<https://github.com/naksyn/ModuleShifting>

Module Shifting - Key Points

```
import ctypes
dll_path="C:\\Windows\\System32\\wmp.dll"
hostingdll=ctypes.cdll.LoadLibrary(dll_path)
```

Load

```
for section in self.hostingdllparsed.sections:
    if section.Name.decode().strip('\\x00').lower() == self.tgtsection:
        self.tgtsectionaddr= section.VirtualAddress
        self.tgtsectionsize= section.SizeOfRawData
        break
```

Shift

Write

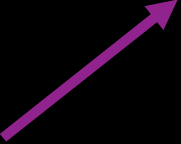
```
self.write_exec_shellcode()
self.restore()
```

Exec

Restore

Module Shifting – Restore modified bytes

```
def restore(self):  
  
    VirtualProtect(  
        cast(tgtaddr, c_void_p),  
        mod_bytes_size,  
        PAGE_READWRITE,  
        byref(oldProtect))  
  
    memmove(cast(tgtaddress, c_void_p), self.targetsection_backupbuffer, mod_bytes_size)
```



**Buffer with original dll bytes
copied over the shellcode position**

Cobalt Strike

Cobalt Strike

View

Payloads

Attacks

Site Management

Reporting

Help

+

⊖

🔊

🔗

☰

📄

🌐

⋮

☁

💬

📷

external

internal ▲

listener

user

computer

note

process

pid

arch

last

sleep

Event Log X

Listeners X

name ▲	payload	host	port	bindto	beacons	profile
HTTP 80	windows/beacon_http/reverse_http	192.168.178.86	80		192.168.178.86	default

Add

Edit

Remove

Restart

Help

🏠

🔍 Type here to search

📁

📄

🖥

📺

🔥

👤

📁

⤴

🔊

🖥

🔊

4:00 AM

5/25/2023

💬

Module Shifting – IoCs

```
Total suspicious: 0
```

```
... scan completed (1.078000 second duration)
```

- **Currently no traces of injection IoCs after Moneta and PESieve scans**
- **Sleeping AceLdr can be detected by other tools - our focus is on the injection technique**

Detection Opportunities

- Module Stomping and Module Shifting need to write shellcode on a legitimate dll
- Module Shifting will eliminate this IoC with cleanup but indicators could be spotted by scanners with runtime inspection capabilities

```
python.exe : 1164 : x64 : C:\Users\naksyn\Desktop\python-3.10.11-embed-amd64\python.exe
0x00007FFCEC4D0000:0x01600000 | .NET DLL Image | C:\Windows\assembly\NativeImages_v4.0.30319_64\mscorlib\l
c\mscorlib.ni.dll
0x00007FFCECA0A000:0x0103d000 | RX | .text | 0x0004b000 | Modified code
```

307.2 kB of payload

common behaviour for mscorlib.ni.dll is to overwrite 45 kB

Writing more than the usual size can be a malicious indicator

Main Takeaways

- **Injection Techniques have several moving parts**
- **Python can be used as a loader with Pyramid and ctypes to dynamically call windows APIs**
- **Memory IoCs can be greatly reduced with a proper injection strategy**
- **Memory scanners can be used by attackers to find False Positives candidates to blend in**
- **Functionally-independent Shellcode payloads once injected and executed can be overwritten with original dll content**
- **ModuleShifting improvements can be applied also to other injection techniques**

THANKS!

Any questions?

You can find me at:

@naksyn

References

https://github.com/hasherezade/module_overloading

<https://github.com/forrest-orr/moneta>

<https://github.com/hasherezade/pe-sieve>

<https://www.forrest-orr.net/post/masking-malicious-memory-artifacts-part-ii-insights-from-moneta>

<https://github.com/kyleavery/AceLdr>

https://github.com/boku7/Ninja_UUID_Runner

<https://blog.f-secure.com/hiding-malicious-code-with-module-stomping/>

<https://github.com/ModuleShifting>