1. Write a program in Java to create a thread by extending the 'Thread' class and by implementing the "Runnable" interface

```
// Create a thread by extending the 'Thread' class
class MyThread extends Thread {
  public void run() {
    System.out.println("Thread created by extending Thread class.");
    // Perform some task
    for (int i = 1; i \le 5; i++) {
       System.out.println("Thread: " + i);
      try {
         Thread.sleep(1000); // Pause execution for 1 second
       } catch (InterruptedException e) {
         e.printStackTrace();
      }
    }
  }
}
// Create a thread by implementing the 'Runnable' interface
class MyRunnable implements Runnable {
  public void run() {
    System.out.println("Thread created by implementing Runnable interface.");
    // Perform some task
    for (int i = 1; i <= 5; i++) {
       System.out.println("Thread: " + i);
      try {
         Thread.sleep(1000); // Pause execution for 1 second
       } catch (InterruptedException e) {
         e.printStackTrace();
      }
```

```
}
  }
}
public class ThreadExample {
  public static void main(String[] args) {
    // Creating and starting a thread by extending 'Thread' class
    MyThread thread1 = new MyThread();
    thread1.start();
    // Creating and starting a thread by implementing 'Runnable' interface
    MyRunnable runnable = new MyRunnable();
    Thread thread2 = new Thread(runnable);
    thread2.start();
  }
}
OUTPUT:
Thread created by extending Thread class.
Thread created by implementing Runnable interface.
Thread: 1
Thread: 1
Thread: 2
Thread: 2
Thread: 3
Thread: 3
Thread: 4
Thread: 4
Thread: 5
Thread: 5
```