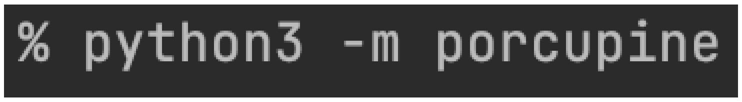
Human Testing Protocol for Issue #1251 - Discarding non-added changes accidentally

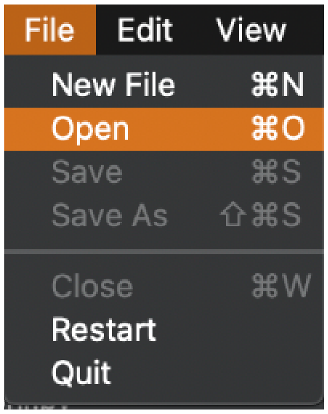
1. Launch Porcupine in terminal using “python3 -m porcupine”



```
% python3 -m porcupine
```

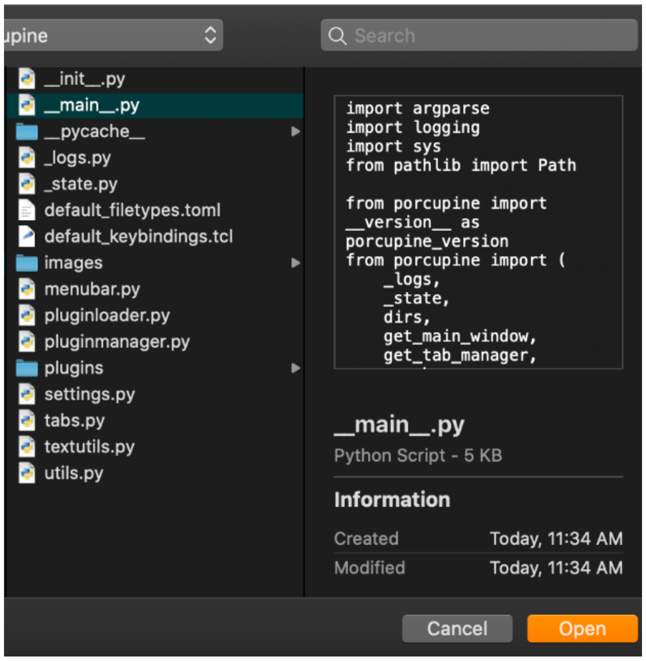
Launching Porcupine in terminal

2. When the application launches, go to “File” on the top bar, then select “Open”.



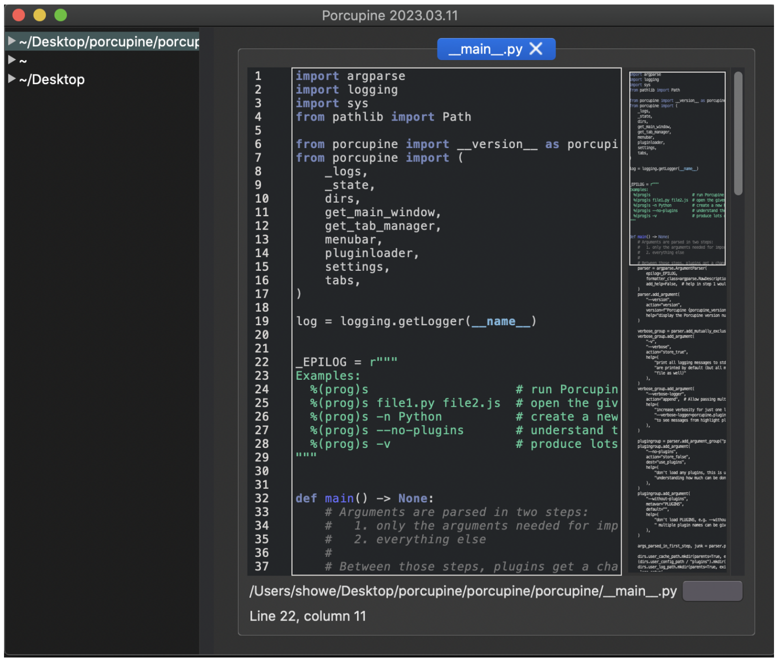
Selecting “Open” in the “File” Menu

3. Now find any type of text file on your machine, this could be a .txt file, .py file, .js, etc., select it and select “Open”. Now you should see it inside the Porcupine Text Editor.



```
import argparse
import logging
import sys
from pathlib import Path

from porcupine import
__version__ as
porcupine_version
from porcupine import (
    _logs,
    _state,
    dirs,
    get_main_window,
    get_tab_manager,
```



```
import argparse
import logging
import sys
from pathlib import Path

from porcupine import __version__ as porcupi
from porcupine import (
    _logs,
    _state,
    dirs,
    get_main_window,
    get_tab_manager,
    menubar,
    pluginloader,
    settings,
    tabs,
)

log = logging.getLogger(__name__)


_EPILOG = r"""
Examples:
  %(prog)s                        # run Porcupin
  %(prog)s file1.py file2.js      # open the giv
  %(prog)s -n Python              # create a new
  %(prog)s --no-plugins           # understand t
  %(prog)s -v                     # produce lots
"""


def main() -> None:
    # Arguments are parsed in two steps:
    #   1. only the arguments needed for imp
    #   2. everything else
    #
    # Between those steps, plugins get a cha
```

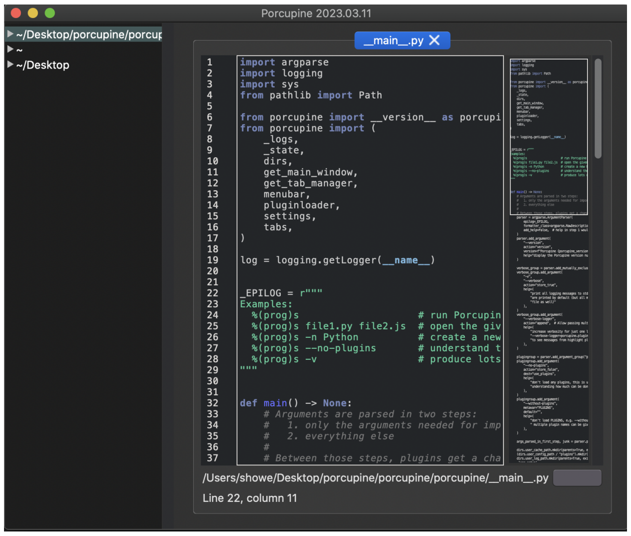
/Users/showe/Desktop/porcupine/porcupine/porcupine/__main__.py

Line 22, column 11

(Left): Selecting __main__.py and clicking Open

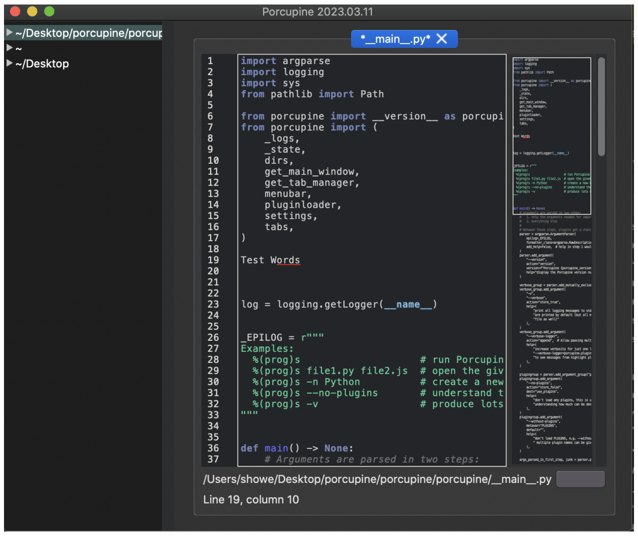
(Right): The results inside the application

4. Once it opens, go to any location in the file and add any changes you desire, this could be random text, a comment, a function, a variable, etc.



```
1   import argparse
2   import logging
3   import sys
4   from pathlib import Path
5
6   from porcupine import __version__ as porcupi
7   from porcupine import (
8       _logs,
9       _state,
10      dirs,
11      get_main_window,
12      get_tab_manager,
13      menubar,
14      pluginloader,
15      settings,
16      tabs,
17  )
18
19  log = logging.getLogger(__name__)
20
21
22  _EPILOG = r"""
23  Examples:
24    %(prog)s                      # run Porcupin
25    %(prog)s file1.py file2.js    # open the giv
26    %(prog)s -n Python            # create a new
27    %(prog)s --no-plugins         # understand t
28    %(prog)s -v                   # produce lots
29  """
30
31
32  def main() -> None:
33      # Arguments are parsed in two steps:
34      #   1. only the arguments needed for imp
35      #   2. everything else
36      #
37      # Between those steps, plugins get a cha
```

```
/Users/showe/Desktop/porcupine/porcupine/porcupine/__main__.py
Line 22, column 11
```



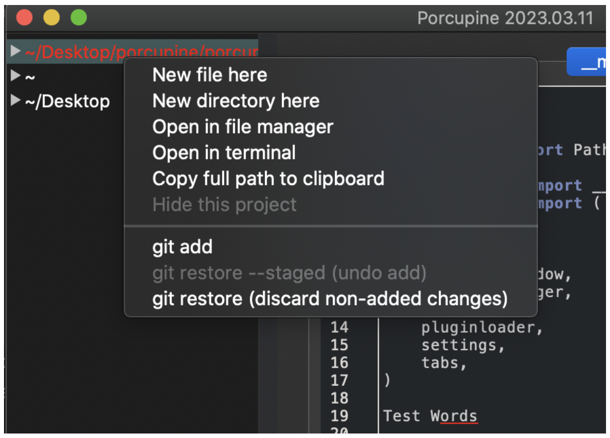
```
1   import argparse
2   import logging
3   import sys
4   from pathlib import Path
5
6   from porcupine import __version__ as porcupi
7   from porcupine import (
8       _logs,
9       _state,
10      dirs,
11      get_main_window,
12      get_tab_manager,
13      menubar,
14      pluginloader,
15      settings,
16      tabs,
17  )
18
19  Test Words
20
21
22
23  log = logging.getLogger(__name__)
24
25
26  _EPILOG = r"""
27  Examples:
28    %(prog)s                      # run Porcupin
29    %(prog)s file1.py file2.js    # open the giv
30    %(prog)s -n Python            # create a new
31    %(prog)s --no-plugins         # understand t
32    %(prog)s -v                   # produce lots
33  """
34
35
36  def main() -> None:
37      # Arguments are parsed in two steps:
```

```
/Users/showe/Desktop/porcupine/porcupine/porcupine/__main__.py
Line 19, column 10
```

Before(Left) and After(Right) adding "Test Words" on line 19

5. If you are on a windows or linux machine, press *control+s* to save the changes, if you are on a mac press *command+s*. You'll know its worked if the "*" before and after the filename disappear.

6. Now, on the left hand side you should see the directory where this file is located, and it should be highlighted red, right click it and a git menu should appear.

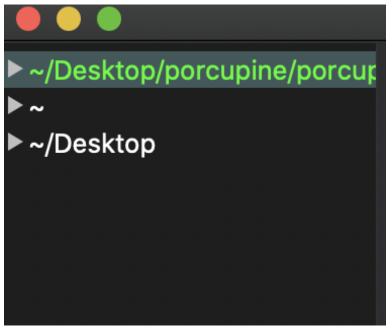

Porcupine 2023.03.11
~/Desktop/porcupine/porcur
~
~/Desktop
New file here
New directory here
Open in file manager
Open in terminal
Copy full path to clipboard
Hide this project
git add
git restore --staged (undo add)
git restore (discard non-added changes)

```
ort Path
nport _
nport (
dow,
ger,
    pluginloader,
    settings,
    tabs,
)

Test Words
```

Right Clicking on ~/Desktop/porcupine…

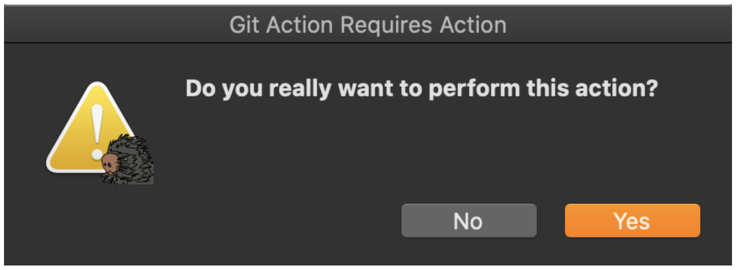
7. Now there are 3 functions we are going to test. They have to be done in order:
    a. When you click git add, it should not trigger a confirmation pop-up, and the color of the items in the directory that were red should now be green



The Directory is now Green where it was just red

    b. Now, click git restore –staged (undo add), it should also not trigger a confirmation pop-up and the directory should return to the red color, now at this point any changes you've made should still be visible in the file.

c. Now, click git restore (discard non-added changes), this should trigger a confirmation pop-up.


Git Action Requires Action

Do you really want to perform this action?

This is the pop-up that should appear

First click no, the pop up should disappear and you should still be able to see any modifications you made to the file. In this file we added “Test Words” on line 19. Now click git restore (discard non-added changes) and click yes on the pop-up, now any changes you made to the file before you saved the file should disappear and the directory should go back to its default color.

If all three of these test perform as described above, then the test pass, otherwise the test fails.