

InputLayer	input:	[(None, 600)]
	output:	[(None, 600)]



Embedding	input:	(None, 600)
	output:	(None, 600, 200)



Bidirectional(LSTM)	input:	(None, 600, 200)
	output:	(None, 600, 256)



Dense	input:	(None, 600, 256)
	output:	(None, 600, 128)



TimeDistributed(Dense)	input:	(None, 600, 128)
	output:	(None, 600, 46)