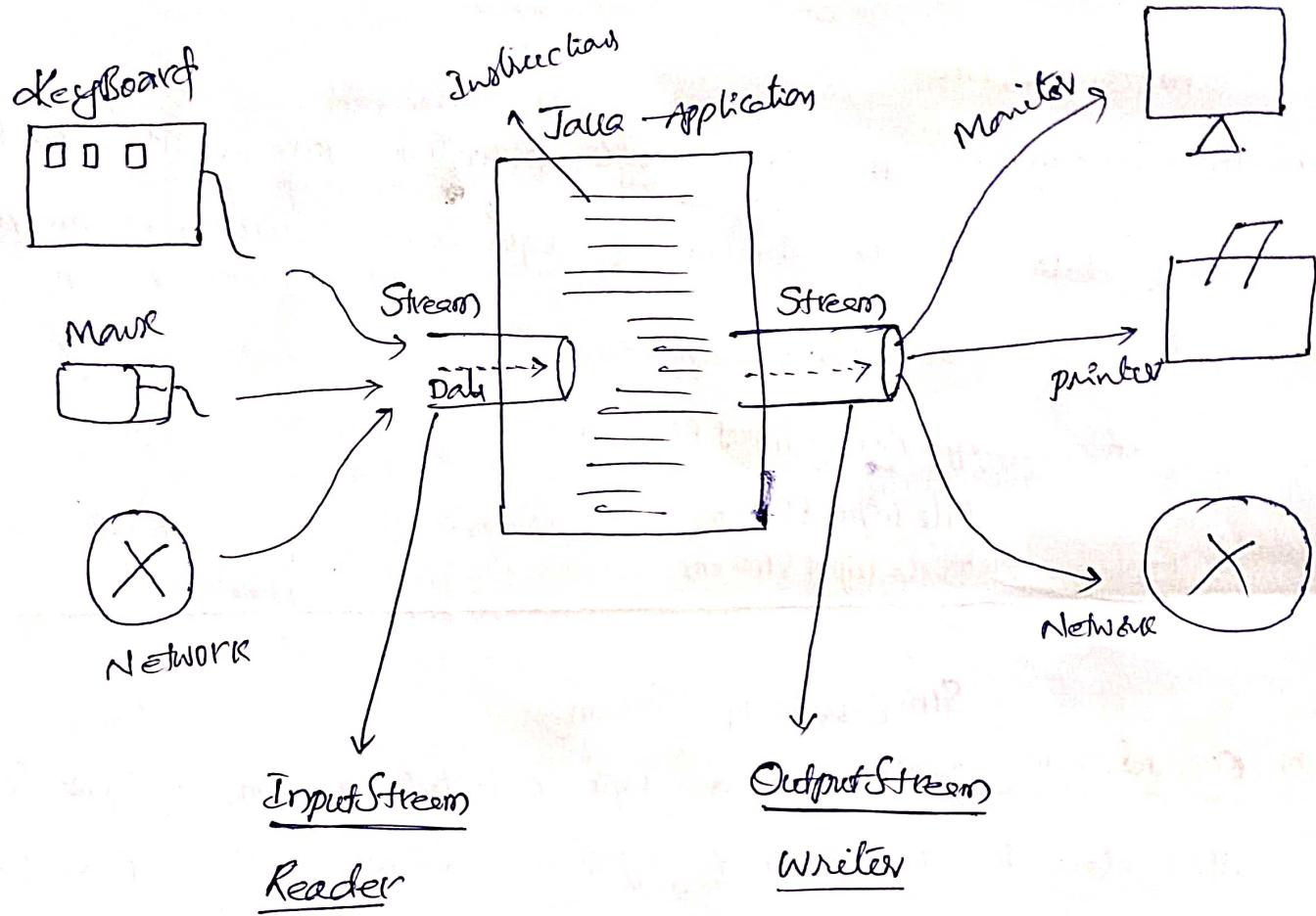


I/O Streams :-

Stream : is a channel or medium, it able to allow data in continuous flow from input devices to java application and from java applications to output devices.



Types of streams :-

1. Byte Oriented streams
2. character oriented streams

If able to allow data in the form of bytes from input devices to java application and from java application to output devices

(a) InputStream

(b) OutputStream

(a) InputStream :- If is a byte oriented stream, it able to allow data in the form of bytes in continuous flow from input devices to java application

Ex:- `ByteArrayInputStream`,

`FileInputStream`,

`DataInputStream`,

`ObjectInputStream`,

`StringBufferInputStream`.

(b) OutputStream :- It is a byte oriented stream, it able to allow data in the form of bytes in continuous flow from java applications to output devices

Ex:- `ByteArrayOutputStream`

`FileOutputStream`

`DataOutputStream`

`ObjectOutputStream`

`StringBufferOutputStream`

`PrintStream`.

Note :- In byte oriented streams each and every data length is 1 byte.

Note :- In Byte oriented streams, all stream classes are ended with "Stream".

2. Character Oriented Stream :-

It able to allow data in continuous flow in the form of characters from input devices to Java application and from java application to output devices.

(a) Reader.

(b) Writer.

(a) Reader :- It able to carry data in the form of characters in continuous flow from input devices to java applications.

Ex:- CharArrayReader

FileReader

BufferedReader

InputStreamReader

StringBufferReader

(b) Writer :- It able to allow data in the form of characters in continuous flow from java applications to output devices.

Ex:- CharArrayWriter

FileWriter

BufferWriter

PrintWriter

Note :- In character oriented streams, each and every data item's length is '1' bytes.

Note :- In character oriented streams all stream classes are ended either Reader or with Writer.

⇒ JAVA has declared all the streams in the form of predefined classes in package "java.io" package.

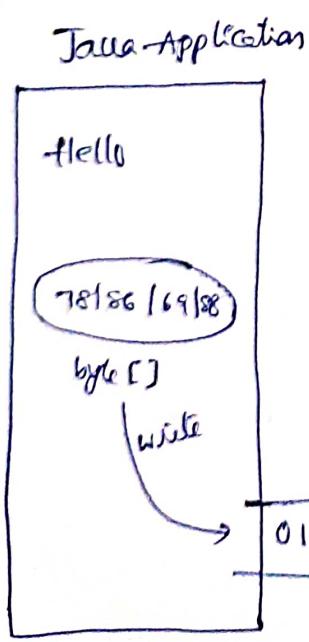
↳ unlike user defined exception and Thread

File operations :-

- ① File OutputStream
- ② File InputStream
- ③ FileWriter
- ④ FileReader.

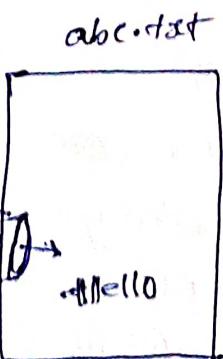
1. FileOutputStream :-

If able to carry data from java application to particular target file.



FileOutputStream fog = new FileOutputStream

String data = "Hello"; ("abc.txt", true);
ASCII
byte[] b = data.getBytes()



fog.write(b);
fog.close();

```
import java.io.*;
```

```
class File Demo
```

```
{
```

```
public static void main (String [ ] args) throws Exception
```

```
{
```

```
FileOutputStream fop = new FileOutputStream ("doc.txt", true)
```

append new data
to old data.

```
String data = " Durga Software Selections ";
```

ByteDefault
file

```
byte [ ] b = data.getBytes ();
```

```
fop.write (b);
```

method path if target
available at another location.

```
fop.close ();
```

```
}
```

```
}
```

Windows

E : / ab c / xyz / abc.txt

forward

file separator

command prompt → supports Backward

2) FileInputStream :-

If able to carry data from a particular source
→ JVM will search for file

file to Java application.

```
FileInputStream fin = new FileInputStream ("abc.txt");
```

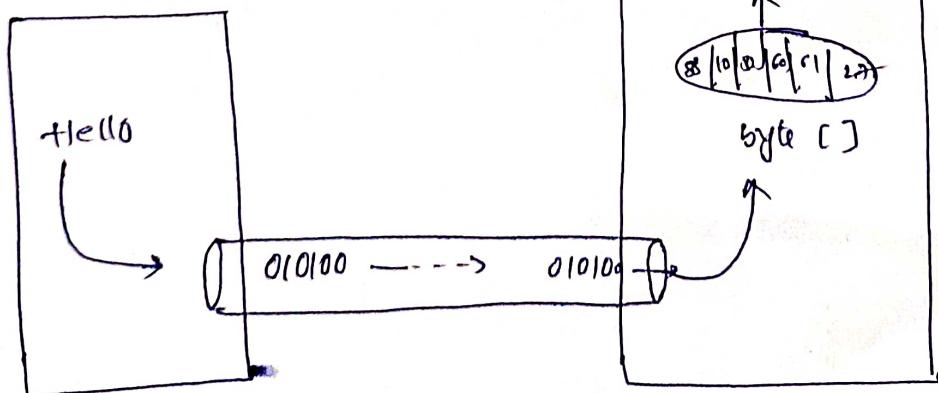
Java Application

```
byte [ ] b = new byte [size]; int size=fin.available();
```

```
fin.read (b); String data=new String (b);
```

abc.txt

S. O. P. N (data);



⇒ abc.txt file is not existed, JVM raises exception
java.io.FileNotFoundException →

⇒ When file is created ^{when} specified file existed,
immediately what each date ^{available} date will come to
fileInputStream (internally Text to Binary)

```
import java.io.*;
class FileDemo
{
    public static void main(String args[]) throws Exception
    {
        String filename = args[0];
        FileInputStream fin = new FileInputStream(filename);
        int size = fin.available();
        byte[] b = new byte[size];
        fin.read(b); → b = new byte[size];
        String data = new String(b);
        System.out.println(data);
    }
}
```

write a java program to read and display data from a particular file by taking file name as command line input.

- a) write a Java program to read data from a particular file and calculate the no. of words which are existed in the source file and calculate how many no. of times the word 'cse' is repeated.

class Demo

```
{  
    public static void main (String arg[]) throws Exception  
{  
        FileInputStream fir = new FileInputStream ("E:/abc/ab.txt");  
        int size = fir.available();  
        byte[] b = new byte[size];  
        fir.read(b);  
        String data = new String (b);  
        System.out.println ();  
        String[] str = data.split (" ");  
        int size = str.length; }  
        System.out.println ("No. of words : " + size);  
        int count = 0;  
        for (int i=0; i < size; i++)  
        {  
            String val = str[i];  
            if (val.equals ("cse"))  
            {  
                count = count + 1;  
            }  
        }  
        System.out.println ("cse is repeat  
+ count);  
    }  
}
```

FileWriter :-

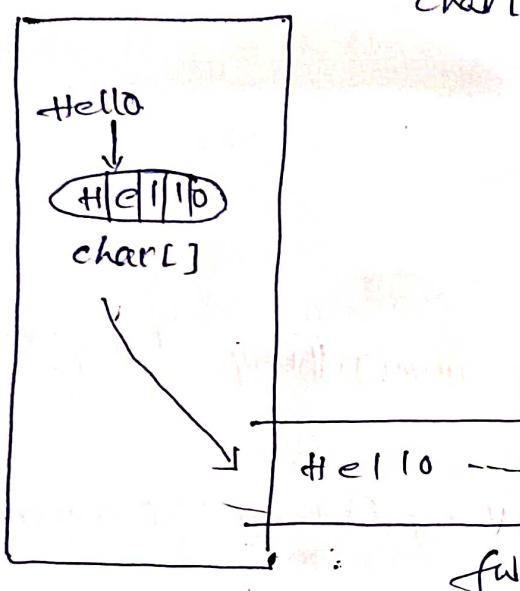
It able to carry data from java application to a particular target file.

```
FileWriter fw = new FileWriter("abc.txt", true);
```

```
String data = "Hello";
```

```
char[] ch = data.toCharArray();
```

Java Application



abc.txt

Hello

```
import java.io.*;
```

```
class FileWriterDemo
```

```
{
```

```
public static void main (String [] args) throws Exception
```

```
{
```

```
FileWriter fw = new FileWriter("abc.txt");
```

```
String data = " VVIT - VIWA";
```

```
char[] ch = data.toCharArray();
```

```
fw.write(ch);
```

```
fw.close();
```

```
}
```

```
}
```

File Reader :-

It able to carry data from a particular source file to java application.

```
FileReader fr = new FileReader("abc.txt");
```

```
String data = " ";
```

```
int val = fr.read();
```

```
while (val != -1)
```

```
{
```

```
    data = data + (char) val;
```

```
    val = fr.read();
```

```
}
```

```
s.o.println(data);
```

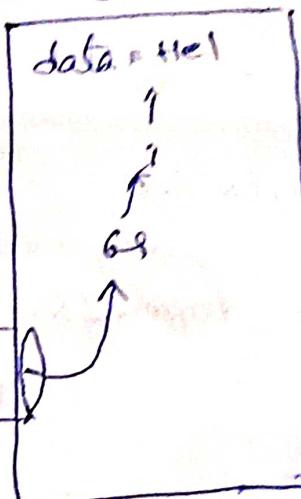
```
fr.close();
```

abc.txt

Hello -----> Hello

fr

Java application



```
class FileReaderDemo
```

```
{
```

```
public static void main (String args[]) throws Exception
```

```
{
```

```
FileReader fr = new FileReader ("abc.txt");
```

```
String data = " ";
```

```
int val = fr.read();
```

```
while (val != -1)
```

```
{
```

```
    data = data + (char) val
```

```
    val = fr.read();
```

```
}
```

```
System.out.println (data);
```

```
} fr.close();
```

```
}
```

Dynamic Input Approaches:-

providing input to the java application at runtime is called as Dynamic input.

- Java Buffered Reader class is used to read the text from a character based input stream. It can be used to read data line by line by readLine(). It makes performance fast.
1. Buffered Reader: from a character based input stream. It can be used to read data line by line by readLine(). It makes performance fast.
 2. Scanner.
 3. Console.
- To improve performance of input operations.

1. Buffered Reader :-

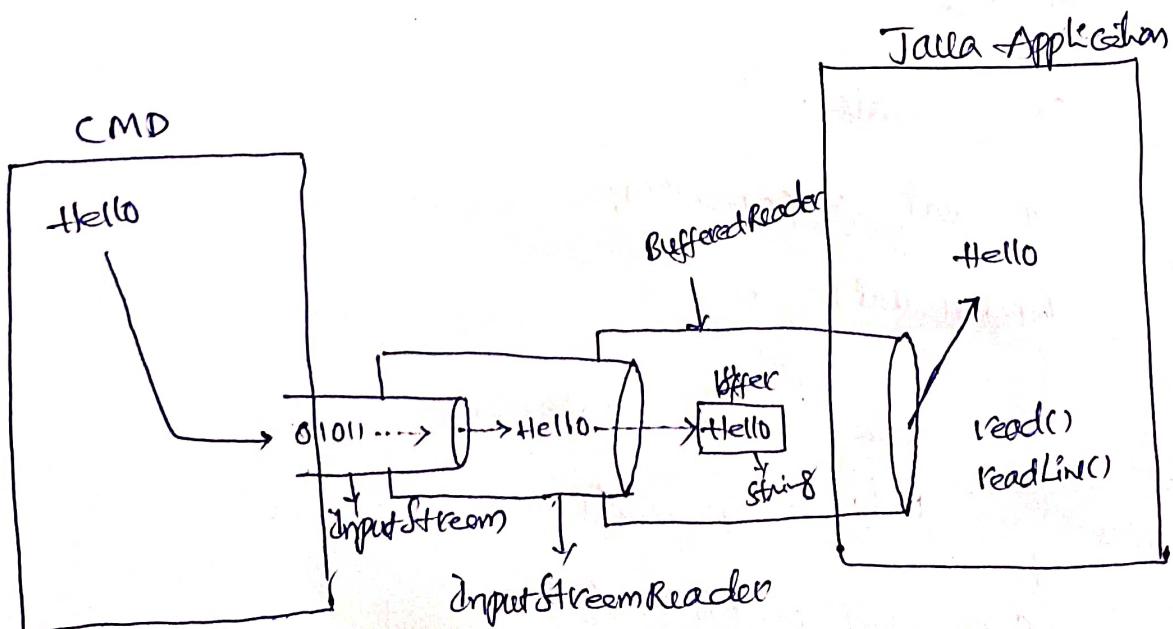
BufferedReader br = new BufferedReader (

new InputStreamReader (System.in));

To convert data from bytes representation to char representation. refer predefined InputStream obj which is connected with CMD.

⇒ read() method is able to read a single character in the form of its ASCII value. public int read()

⇒ readLine() method is able to read line of data in the form of String directly. public String readLine()



readLine()

- 1) Read data in the form of String by using readLine()
- 2) convert that data from String type to respective primitive type by using wrapped classes.

Scanner

To get primitive data directly without using wrapped classes.

java.util package in JDK 5.0 version

```
Scanner s = new Scanner(System.in);
```

```
public String next();
```

```
public String nextLine();
```

```
public <T> nextXXX(): → primitive data directly.
```

* what is the requirement to use console over BufferedReader and Scanner?

Ans: Drawbacks of BufferedReader and Scanner

→ for every dynamic input we have to two instructions

1. System.out.println("...") to display request message.

2. readLine() or next() / nextXXX() to read dynamic input

→ No security for dynamic input data like password data, PIN numbers, Secret codes, ... when we enter these types of data on command prompt as dynamic input then that data is visible in memory, we are vulnerable to hack that is in BR and Scanner.

→ To overcome these problems we have to use
" java.io.Console"

```
import java.io.*;  
  
class ConsoleDemo  
{  
    public static void main(String args[])  
    {  
        Console c = System.console();  
        String uname = c.readLine("user name");  
        char[] pwd = c.readPassword("password :");  
        String spwd = new String(pwd);  
        if (uname.equals("vvit") && spwd.equals("vit"))  
        {  
            System.out.println("user login is success");  
        }  
        else  
        {  
            System.out.println("user login is failure");  
        }  
    }  
}
```