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Project 3

This program was a real pain to do. Classes were a new concept that I did not have much experience with. This was supposed to take in a list of cars from different agencies to print them, find the most expensive car, and see how much it would cost to rent a certain car for a certain amount of time. Only 6 menu options, seems simple enough.

This program also implemented header files for the classes and structs of the program. Implementing them was not very difficult. Defining what was in the class and how it worked, then transferring that information to the functions took up a significant amount of time. I am glad I know how to use the header files, at least.

Using pointers generated lots of errors that had to be addressed. Pointers in C++ seem to function slightly differently compared to that in C. Either way, I had to adapt to that, and compiling over and over again because a pointer was not playing nice did not make me very happy. Once I got in the swing of things, it did not seem to be that much of an issue.

Given more time on the program, I would have tested it more thoroughly. Due to constraints on life and overall time, it is what it is. With the knowledge gained from this project, hopefully the next project will yield better results, especially when utilizing classes and structs, and implementing those into functions.