# Codility\_

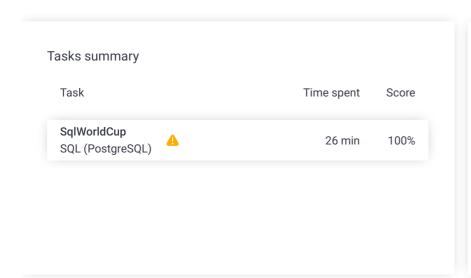
## CodeCheck Report: trainingMR57W6-NS4

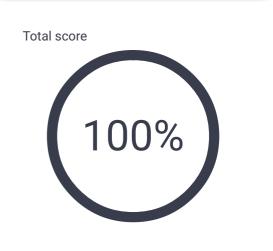
Test Name:

Summary

Timeline

Check out Codility training tasks





### **Tasks Details**

### 1. SqlWorldCup

Given a list of matches in a group stage of the soccer World Cup, compute the number of points each team currently has.

Task Score

100%

Correctness

Performance

100%

Not assessed

### Task description

You are given two tables, teams and matches, with the following structures:

```
create table teams (
    team_id integer not null,
    team_name varchar(30) not null,
    unique(team_id)
);
create table matches (
    match_id integer not null,
    host_team integer not null,
    guest_team integer not null,
    host_goals integer not null,
    guest_goals integer not null,
    unique(match_id)
```

Each record in the table teams represents a single soccer team. Each record in the table matches represents a finished match between two teams. Teams (host\_team, guest\_team) are

## Solution

Programming language used: SQL (PostgreSQL) Total time used: 26 minutes

Effective time used: 26 minutes

Notes: not defined yet

## Task timeline



Code: 19:06:42 UTC, sqlpostgres, final, score: 100 show code in pop-up

represented by their IDs in the teams table (team\_id). No team plays a match against itself. You know the result of each match (that is, the number of goals scored by each team).

You would like to compute the total number of points each team has scored after all the matches described in the table. The scoring rules are as follows:

- If a team wins a match (scores strictly more goals than the other team), it receives three points.
- If a team draws a match (scores exactly the same number of goals as the opponent), it receives one point.
- If a team loses a match (scores fewer goals than the opponent), it receives no points.

Write an SQL query that returns a ranking of all teams (team\_id) described in the table teams. For each team you should provide its name and the number of points it received after all described matches (num\_points). The table should be ordered by num\_points (in decreasing order). In case of a tie, order the rows by team\_id (in increasing order).

For example, for:

#### teams:

team_id		team_name
10	Ι.	Give
20	i	Never
30	ĺ	You
40		Up
50		Gonna

#### matches:

s   guest_g	oals	
+	+	+
30	20	1
10	20	1
1 20	1 50	
20	50	2
1 10	1 30	1
10	50	1 -
30	50	0
•	•	·
	s   guest_g +   30   10   20   10	30

your query should return:

_	team_name +	num_points
20	Never	4
50	Gonna	4
10	Give	3
30	You	3
40	Up	0

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#### Test results - Codility

```
SELECT
 1
2
         t.team_id
         , t.team_name
3
         , SUM (CASE
 4
 5
               - won a game
 6
             WHEN (
 7
                  (t.team_id = m.host_team AND host_
 8
                  OR (t.team_id = m.guest_team AND |
9
             ) THEN 3
10
               - draw
             WHEN host_goals = guest_goals THEN 1
11
12
               - no match played or lost a game
13
             ELSE 0
         END) AS points
14
     FROM teams t
15
     LEFT JOIN matches m
16
17
         ON t.team_id = m.host_team OR t.team_id =
18
     GROUP BY
19
         team_id
20
          team_name
21
     ORDER BY
22
         points DESC
23
         , team_id
```

#### Analysis summary

The solution obtained perfect score.

#### Analysis

lla	pse all		Exar	nple	tes	ts	
7	example					V (	OK
1.	0.040 s	function +	n result:    Never   Gonna	4			
olla	pse all	10   30   40	Goilla   Give   You   Up	3   3   0 +		ests	
<b>V</b>	both_ta					<b>v</b> (	OK
1. 2.	0.040 s 0.040 s						
▼	no_ma		no matches	8		<b>v</b> (	OK
1.	0.040 s	ОК					
2.	0.040 s	OK					
<b>V</b>	_		one match			<b>v</b> (	OK
1.	0.040 s	OK					
▼	simple all teams	-	raws their match	nes		V (	OK
1.	0.040 s	ОК					

•	simple_no_draws no draw in any match	•	OK
1.	0.040 s <b>OK</b>		
▼	simple_distinct_scores all teams have different score at the end, also no need to reorder anything	•	ок
1.	0.040 s <b>OK</b>		
•	many_draws test where teams with many draws are better than a single win	~	ок
1.	0.040 s <b>OK</b>		
•	same_scores test where many matches have been conducted and all teams tie	~	ок
1.	0.040 s <b>OK</b>		
•	only_two_teams_playing many teams, only two of them playing 50 matches	<b>V</b>	ок
1.	0.040 s <b>OK</b>		
•	random totally random test, 8 teams, 100 matches	~	ОК
1.	0.040 s <b>OK</b>		
•	random_some_teams totally random test, 20 teams, 100 matches between 8 first teams	<b>V</b>	ОК
1.	0.040 s <b>OK</b>		