

Today's agenda

HW2 has been extended to next Monday (9/26).
Feedback on HW1 will be given on Wed.

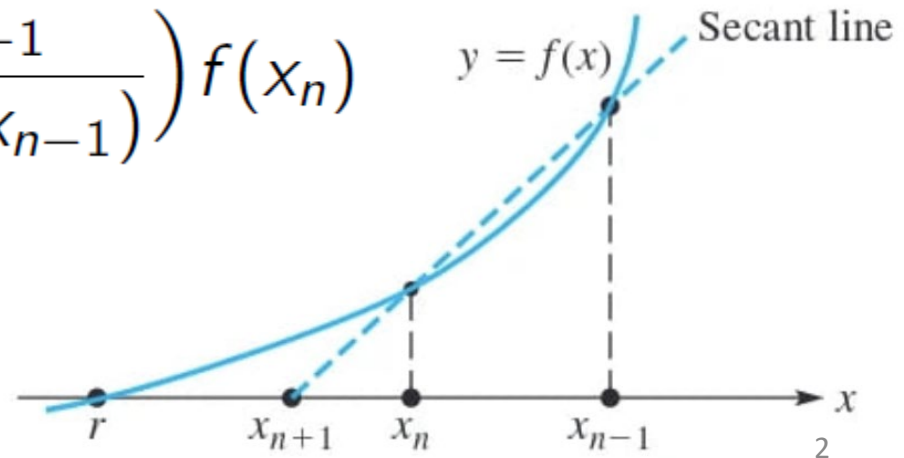
- Section 3.3: secant method
- Section 4.1: polynomial interpolation

Recap on Secant

Secant method approximates the function derivative by secant line.

$$f'(x_n) \approx \frac{f(x_{n-1}) - f(x_n)}{x_{n-1} - x_n}$$

$$x_{n+1} = x_n - \left(\frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})} \right) f(x_n)$$



- Secant method requires two previous elements of the sequence.
- $f(x_{n-1})$ will be converging to 0
 - $f(x_{n-1}) - f(x_n)$ will be converging to 0
- If $f(x_{n-1}), f(x_n)$ have the same sign
 - Loss of significance
- So, a proper stopping condition

$$|f(x_n) - f(x_{n-1})| \leq \delta |f(x_n)|$$

Convergence analysis

The secant method has **Superlinear** convergence.

Comparison

Methods	Pros	Cons
Bisection	Only need continuous function	Requires two points with opposite signs
		slow
Newton's	fast	Only near root
		Requires f'
Secant	Relatively fast	Requires two points

Fixed-point iteration

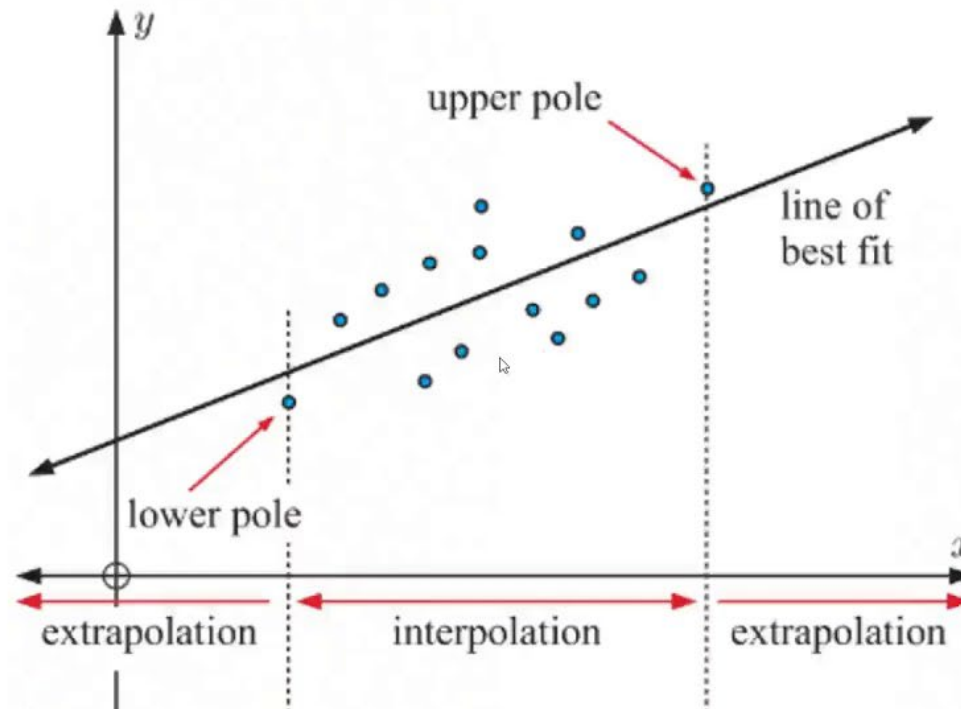
- A value of x s.t. $x = g(x)$ is a **fixed point** of g as x is unchanged when g is applied to it.
- **Fixed-point iteration**
$$x_{n+1} = g(x_n)$$
- **Locally convergent** if $x^* = g(x^*)$, $|g'| < 1$.
- Given $f(x) = 0$, there may be many equivalent fixed-point problem $x = g(x)$ with different functions, some better than others.

Polynomial Interpolation

Interpolation / Extrapolation

In between the points = reliable

Outside the points = unreliable



Interpolation

x	x_0	x_1	\cdots	x_n
y	y_0	y_1	\cdots	y_n

1. Given a set of pairs (x_i, y_i) , find a **simple function** that reproduces the given points?
2. What if given table is contaminated by errors?
3. Suppose a function is given but expensive to evaluate, we want to find a reasonable approximation.

Polynomial interpolation

x	x_0	x_1	\cdots	x_n
y	y_0	y_1	\cdots	y_n

- Suppose we have $n + 1$ distinct points.
- We want to find a **polynomial function** that passes through all points: $p(x_i) = y_i$.
- We call p **interpolates** the table.
- The points x_i are called **nodes**.

Linear interpolation

- A straight line can be passed through 2 points, a linear function p can be defined by

$$\begin{aligned} p(x) &= \left(\frac{x - x_1}{x_0 - x_1} \right) y_0 + \left(\frac{x - x_0}{x_1 - x_0} \right) y_1 \\ &= y_0 + \left(\frac{y_1 - y_0}{x_1 - x_0} \right) (x - x_0) \end{aligned}$$

- It can be verified that $p(x_0) = y_0, p(x_1) = y_1$.
- This polynomial is called **linear interpolation**.

Lagrange form

- We wish to interpolate at x_0, x_1, \dots, x_n .
- We define a set of cardinal polynomials:

$$\ell_i(x_j) = \delta_{ij} = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases}$$

- The Lagrange form of the interpolation polynomial is given by

$$p_n(x) = \sum_{i=0}^n \ell_i(x) f(x_i)$$

Lagrange form (cont'd)

$$\ell_i(x) = \left(\frac{x - x_0}{x_i - x_0} \right) \left(\frac{x - x_1}{x_i - x_1} \right) \cdots \left(\frac{x - x_{i-1}}{x_i - x_{i-1}} \right) \left(\frac{x - x_{i+1}}{x_i - x_{i+1}} \right) \cdots \left(\frac{x - x_n}{x_i - x_n} \right)$$

- In short, $\ell_i(x) = \prod_{\substack{j=0 \\ j \neq i}}^n \left(\frac{x - x_j}{x_i - x_j} \right) \quad (0 \leq i \leq n)$
- Each is a polynomial of degree n and $\ell_i(x_i) = 1$.
- The Lagrange interpolation proves the **existence** of an interpolating polynomial for any table of values.

If points x_0, x_1, \dots, x_n are distinct, then for arbitrary real values y_0, y_1, \dots, y_n , there is a unique polynomial p of degree at most n such that $p(x_i) = y_i$ for $0 \leq i \leq n$.

Example

x	$\frac{1}{3}$	$\frac{1}{4}$	1
$f(x)$	2	-1	7

$$\ell_0(x) = \frac{(x - \frac{1}{4})(x - 1)}{(\frac{1}{3} - \frac{1}{4})(\frac{1}{3} - 1)} = -18\left(x - \frac{1}{4}\right)(x - 1)$$

$$\ell_1(x) = \frac{(x - \frac{1}{3})(x - 1)}{(\frac{1}{4} - \frac{1}{3})(\frac{1}{4} - 1)} = 16\left(x - \frac{1}{3}\right)(x - 1)$$

$$\ell_2(x) = \frac{(x - \frac{1}{3})(x - \frac{1}{4})}{(1 - \frac{1}{3})(1 - \frac{1}{4})} = 2\left(x - \frac{1}{3}\right)\left(x - \frac{1}{4}\right)$$

$$p_2(x) = -36\left(x - \frac{1}{4}\right)(x - 1) - 16\left(x - \frac{1}{3}\right)(x - 1) + 14\left(x - \frac{1}{3}\right)\left(x - \frac{1}{4}\right)$$

Vandermonde Matrix

x	x_0	x_1	\cdots	x_n
y	y_0	y_1	\cdots	y_n

$$p_n(x) = c_0 + c_1x + c_2x^2 + \cdots + c_nx^n$$

$$\begin{bmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^n \\ 1 & x_1 & x_1^2 & \cdots & x_1^n \\ 1 & x_2 & x_2^2 & \cdots & x_2^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & x_n^2 & \cdots & x_n^n \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

Vandermond matrix