

Today's agenda

Algorithm/pseudocode of Newton form

Error analysis

Spline function (not required in exams)



Divided difference

The divided differences obey the formula

$$f[x_0, x_1, \dots, x_k] = \frac{f[x_1, x_2, \dots, x_k] - f[x_0, x_1, \dots, x_{k-1}]}{x_k - x_0}$$

$$f[x_i, x_{i+1}, \dots, x_{j-1}, x_j] = \frac{f[x_{i+1}, x_{i+2}, \dots, x_j] - f[x_i, x_{i+1}, \dots, x_{j-1}]}{x_j - x_i}$$

X	f[]	f[,]	f[,,]	f[,,,]
x_0	$f[x_0]$	f[r, r, 1]		
x_1	$f[x_1]$	$f[x_0, x_1]$	$f[x_0, x_1, x_2]$	
x_2	$f[x_2]$	$f[x_1, x_2]$	$f[x_1, x_2, x_3]$	$f[x_0, x_1, x_2, x_3]$
x_3	$f[x_3]$	$f[x_2, x_3]$		



Pseudocode

Input: $x_{0:n}$, $f(x_{0:n})$

$$f[x_i, x_{i+1}, \dots, x_{j-1}, x_j] = \frac{f[x_{i+1}, x_{i+2}, \dots, x_j] - f[x_i, x_{i+1}, \dots, x_{j-1}]}{x_j - x_i}$$

Output:
$$a_{ij} = f[x_i, x_{i+1}, \dots, x_j]$$

 $a_i = f[x_i, x_{i+1}, \dots, x_i]$



Evaluate the polynomial

Input: $x_{0:n}$, $f(x_{0:n})$, a_i , t

$$p(x) = a_0 + (x - x_0)(a_1 + (x - x_1)(a_2 + \cdots + (x - x_{n-1})a_n))\cdots)$$

output: f(t)



Theorems on Interpolation Errors



First Interpolation Error Theorem

Access the interpolation errors by means of a formula that involves higher-order derivative.

First Interpolation Error Theorem

If p is the polynomial of degree at most n that interpolates f at the n + 1 distinct nodes x_0, x_1, \ldots, x_n belonging to an interval [a, b] and if $f^{(n+1)}$ is continuous, then for each x in [a, b], there is a ξ in (a, b) for which

$$f(x) - p(x) = \frac{1}{(n+1)!} f^{(n+1)}(\xi) \prod_{i=0}^{n} (x - x_i)$$
 (2)

The maximum error of a linear interpolation is bounded by $\frac{1}{8}h^2M$, where $h=x_1-x_0$, $M=\max_{x_0\leq x\leq x_1}|f''(x)|$

Second Interpolation Theorem

Special case for equally spaced nodes

Second Interpolation Error Theorem

Let f be a function such that $f^{(n+1)}$ is continuous on [a, b] and satisfies $|f^{(n+1)}(x)| \le M$. Let p be the polynomial of degree $\le n$ that interpolates f at n+1 equally spaced nodes in [a, b], including the endpoints. Then on [a, b],

$$|f(x) - p(x)| \le \frac{1}{4(n+1)} M h^{n+1}$$
 (6)

where h = (b - a)/n is the spacing between nodes.

Upper Bound Lemma

Suppose that $x_i = a + ih$ for i = 0, 1, ..., n and that h = (b - a)/n. Then for any $x \in [a, b]$

$$\prod_{i=1}^{n} |x - x_i| \le \frac{1}{4} h^{n+1} n! \tag{4}$$

Theorems on Newton Form

Third Interpolation Error Theorem

If p is the polynomial of degree n that interpolates the function f at nodes x_0, x_1, \ldots, x_n , then for any x that is not a node,

$$f(x) - p(x) = f[x_0, x_1, \dots, x_n, x] \prod_{i=0}^{n} (x - x_i)$$

Divided Differences and Derivatives

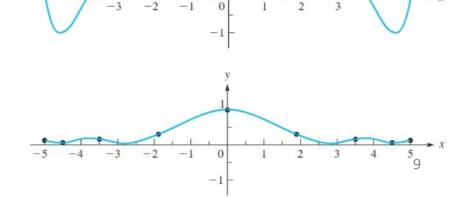
If $f^{(n)}$ is continuous on [a, b] and if x_0, x_1, \ldots, x_n are any n + 1 distinct points in [a, b], then for some ξ in (a, b),

$$f[x_0, x_1, \dots, x_n] = \frac{1}{n!} f^{(n)}(\xi)$$



Remarks

- These theorems give loop upper bounds on the interpolation errors.
- When the order n is small, one can find tighter upper bounds.
- Uniform nodes often result in larger errors compared to Chebyshev nodes.



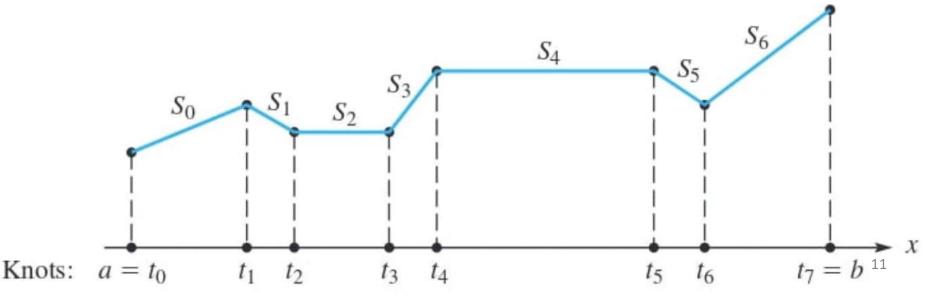


Chapter 6. Spline Functions



Overview

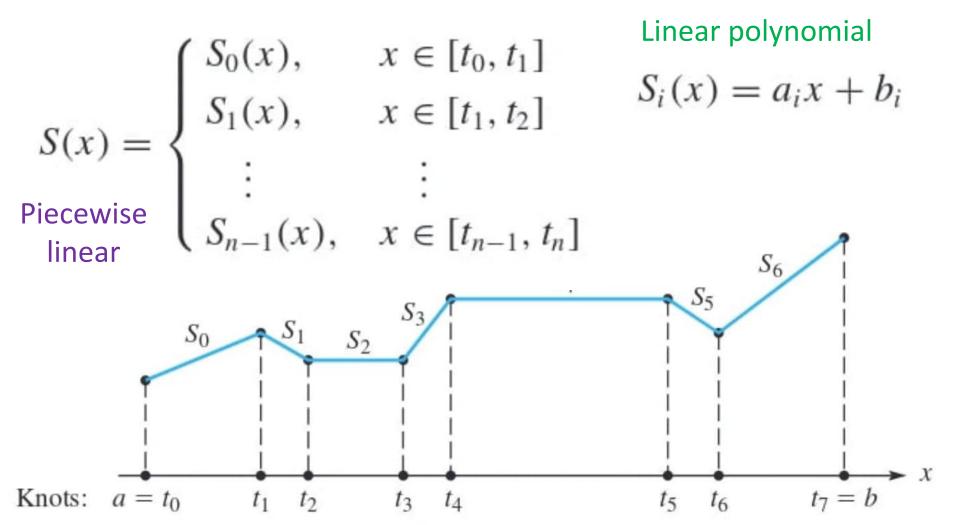
- A spline function is a function that consists of polynomial pieces joined together with smoothness.
- A simple example is polygonal function (or spline of degree 1).
- The points t_0, t_1, \dots, t_n are termed knots.





First-degree spline

Piece-wise defined function





Spline Definition

Spline of Degree 1

A function *S* is called a **spline of degree 1** if:

- **1.** The domain of S is an interval [a, b].
- **2.** S is continuous on [a, b].
- **3.** There is a partitioning of the interval $a = t_0 < t_1 < \cdots < t_n = b$ such that S is a linear polynomial on each subinterval $[t_i, t_{i+1}]$.

Spline of Degree 2

A function Q is called a **spline of degree 2** if:

- **1.** The domain of Q is an interval [a, b].
- **2.** Q and Q' are continuous on [a, b].
- **3.** There are points t_i (called **knots**) such that $a = t_0 < t_1 < \cdots < t_n = b$ and Q is a polynomial of degree at most 2 on each subinterval $[t_i, t_{i+1}]$.



Example

$$S(x) = \begin{cases} x, & x \in [-1, 0] \\ 1 - x, & x \in (0, 1) \\ 2x - 2, & x \in [1, 2] \end{cases}$$

$$Q(x) = \begin{cases} x^2 & (-10 \le x \le 0) \\ -x^2 & (0 \le x \le 1) \\ 1 - 2x & (1 \le x \le 20) \end{cases}$$



Cubic splines

- Linear/quadratic splines are not smooth.
- Most popular splines are order 3, termed cubic splines.
- As S, S', S'' are continuous, the graph of the function will appear smooth to the eye.
- Natural cubic spline $S''(t_0) = S''(t_n) = 0$
- Example

X	-1	0	1
у	1	2	-1



Example solution

$$S(x) = \begin{cases} S_0(s) = ax^3 + bx^2 + cx + d & x \in [-1, 0] \\ S_1(s) = ex^3 + fx^2 + gx + h & x \in [0, 1] \end{cases}$$

$$S'(x) = \begin{cases} S'_0(x) = 3ax^2 + 2bx + c \\ S'_1(x) = 3ex^2 + 2fx + g \end{cases}$$

$$S''(x) = \begin{cases} S_0''(x) = 6ax + 2b \\ S_1''(s) = 6ex + 2f \end{cases}$$