

NAMAN GUPTA

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WORK EXPERIENCE

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| SUMMER 2016 | Software Development Intern at ELUCIDATA CORPORATION, Delhi
Worked on improving an open-source tool (by Rabinowitz Lab, Princeton University) for pre-processing metabolomics data to enable faster drug discovery. The aim was to create a CLI version, reduce memory consumption and fix loopholes in algorithms for peak picking of data to ease analysis pipeline, with scientists as the end-users. |
| SUMMER 2015 | Research Intern at IIIT DELHI Research Publication
A Priming approach to increase participant engagement in virtual crowds
Studied pedestrian dynamics and inter-human interaction as a complex system. Simulated the complex behaviour in a Virtual Environment using Unity, Google Cardboard and Kinect. The work was demonstrated as a paper, accepted in the Virtual Humans and Crowds for Immersive Environments workshop, IEEE Virtual Reality conference 2017, Los Angeles. |
| SUMMER 2014 | Developer Intern at IIIT DELHI JobPort Placement Software
Open-sourced a Django based web portal for intuitive placement management at IIIT Delhi. The platform was built from scratch, work involved back-end development, server deployment and front end development. |
| FALL 2014 | Community Work at IIIT DELHI PowerDown Challenge
Spread awareness through offline and online data visualisations about electricity consumption in IIIT Delhi as a part of MTech thesis of a student. The data was extracted from energy portal (collecting data from Smart meters) to visualise the statistics. |

EDUCATION

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| MAY 2017 | Bachelor of Technology in COMPUTER SCIENCE, IIIT Delhi |
| | CGPA: 8.15/10 Till 7th Semester |

SKILLS

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| EXPERTISE | Linux, Software Development, Security, Systems Programming, Maths |
| PROGRAMMING | Python, C, C++, Java, JavaScript, Shell Scripting, Assembly |
| TOOLS | Android, Unity, Django, Git, SQL, NodeJS, Flask, MATLAB |
| COURSES | Networks, Internet of Things, Network and Systems Security
Program Analysis, Systems and Network Administration, Cryptography
Image Analysis, Modelling Complex Systems, Mobile Computing |

RESPONSIBILITIES

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| 2016 | Teaching Assistant , Mobile Computing |
| 2015 | Teaching Assistant , DSA and Systems Programming, for M.Tech'15 |
| 2014 -2016 | Organising Team , Esya and Odyssey fests in IIIT Delhi |
| 2016 | Coach for team working on PyBee VOC project, Rails Girls Summer of Code |

INTERESTS AND ACTIVITIES

Open-Source, Psychology, Philosophy, Football, Travelling, Pentesting, Graphic Designing

PROJECTS

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| 2017 | A firewall for the Internet of Things with DR. VINAYAK NAIK
Implemented a firewall-based framework to detect and prevent DDoS attacks on Internet of Things devices. The work has been published as a poster in the COMSNETS 2017 Poster Session . |
| 2016 | Volume Sculptor in Virtual Reality with DR. OJASWA SHARMA
The aim of the project is to create a tool allowing creation of objects with accurate surfaces in a Virtual Environment, with hands of the creator being tracked using a Leap Motion. |
| 2015 | AirDraw with DR. MAYANK VATSA
Implemented a proof of concept to track hand gestures enabling painting using hands in front of a laptop web cam. |
| 2015 | Gourmet Pados Mein with DR. VINAYAK NAIK
Developed a cloud based android app to boost local home-cooked food discovery. Received highest marks and A grade for being an exceptional project. |
| 2015 | Stanford HCI Crowd Research Project with DR. MICHAEL BERNSTEIN
As a member of the Stanford Crowd Research Collective, I worked on research on present freelance marketplaces to drive the design of the Open Source platform - Daemon. |
| 2014 | Cloud infrastructure with DR. VINAYAK NAIK
Set up an experimental virtualization environment using Citrix XenServer. |
| 2014 | Foosball Game with DR. OJASWA SHARMA
Developed a Java application for AI based Foosball game using Swing covering most of the design principles/patterns and OOP concepts. |
| 2015 | Glowing Hostel with DR. SURESH JAIN
Web-based tool to visualise energy consumption as a 3D model using data from Smart Meters in IIIT Delhi |