

Byte Me : food ordering system

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This is an extension of assignment 3 where i have implemented a college canteen food ordering app using the oops concepts in java .

Additions - GUI using Javafx , Junit testing , I/Ostreams file handling .

Some assumptions :

1) i do not have buttons to navigate through the menu page GUI and pending orders GUI , because that would mean every customer could see the order_list of very customers , and that is not advisable for a customer friendly application .

2) I have dummy variables for running the program , sign up functionality is not implemented .

3) for i/o stream handling i am doing - cart and order history

4) Junit testing - invalid login , out of Stock order test .

Regards

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