SALESFORCE

1h 39m left 1. Bert and Ernie They stumble into a lot of magical beans and each bean has a "special string" inside it. A special string is defined as a binary string that reads the same both ways. In other words, special strings 0 ALL have 2 properties: 2. It reads the same from both sides (left to right and right to left), for example, 1001 or 10101 Both players play on each special string by taking alternate turns with Ernie going first. In each 0 turn, a player can perform one of the following actions: 1. Modify: Choose any index i, where s[i] = '0' and convert it to '1'. It costs 1 rupee. 2. Upside-Down: For 0 rupee, reverse the whole string. This action is only allowed if the string is currently not a "special string", and the last action was not Upside-Down, i.e., if Ernie uses this action on the string, then Bert can't use it in the next move, and vice versa. The game, for a single "special string", will end when all the values in it become '1'. Winner: If both of them play optimally, then whoever spends the least amount of money wins that game. If they spend an equal amount of money it is a TIE. Note: Given that there are multiple magic beans, hence there will be multiple games played by Bert and Ernie. You have to find the result of all those games, more about this in the input/output section. Input An array of strings will be given as input. You need to complete the function in which the input described above will be passed as arguments (specialStrings array).



