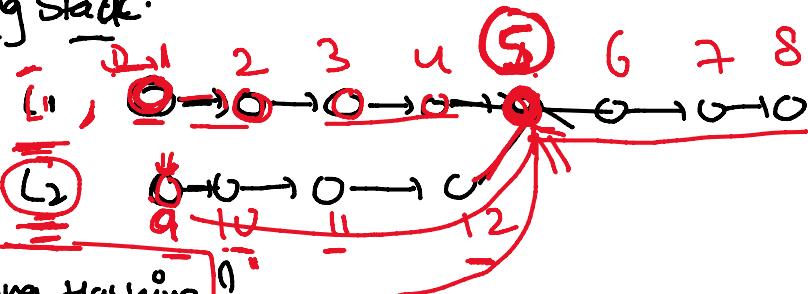


CLASS - 52Intersection of 2 linked list

→ Brute force

→ Using Stack



→ Using Hashing

Maps \Rightarrow store, $\text{map} < \text{Node*}, \text{int} > \text{ma}$

⇒ They both are intersecting

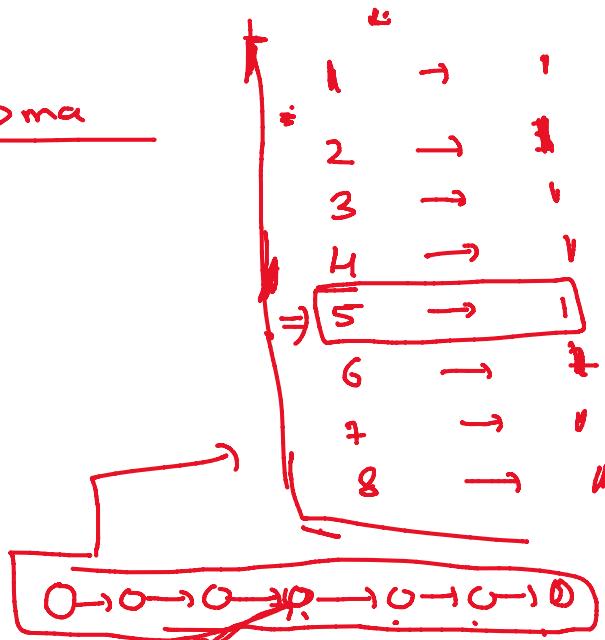
Unordered-map $< \text{Node*}, \text{int} > \text{ma}$

```
while (head1 != NULL)
{
    ma.insert(head1);
    head1 = head1->next;
}
```

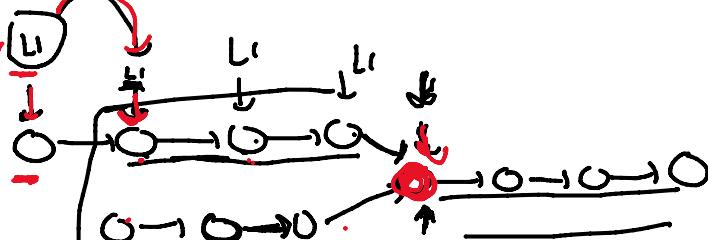
```
while (head2 != NULL)
{
    if (ma.count(head2))
        cout << "Found"; return;
}
```

```
head2 = head2->next;
```

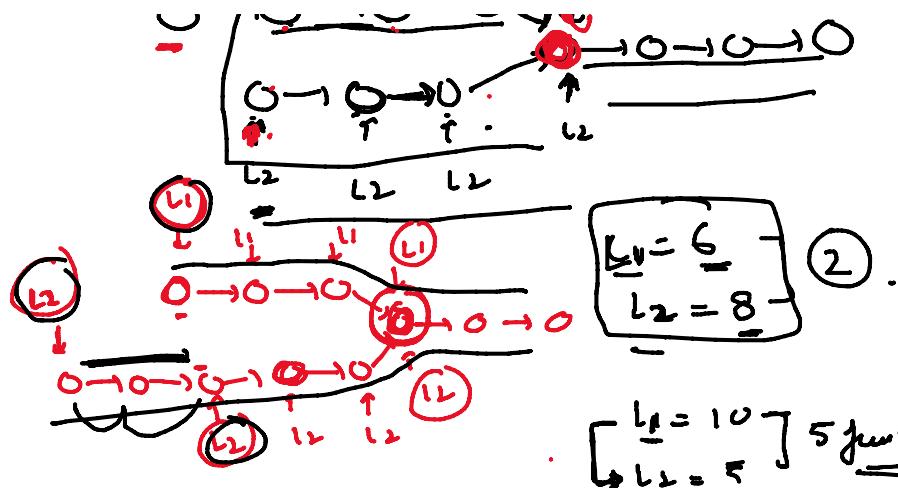
```
cout << "-1";
head1 = NULL;
```



$T.C = O(n) \quad S.C = O(n)$

3rd Approach

4th APIroach



Node \times l_1

Node \times l_2

while (l_1 and l_2)

{ if ($l_1 == l_2$)

{ return l_1 ; }

$l_1 = l_1 \rightarrow \text{next}$;

$l_2 = l_2 \rightarrow \text{next}$;

return NULL

int getClift (Node \times l_1 , Node \times l_2)

{ // return clift b/w length of
 l_1 and l_2

int len1 = 0;

while ($l_1 != \text{NULL}$)

{ $l_1 = l_1 \rightarrow \text{next}$;

len1++;

int len2 = 0;

while ($l_2 != \text{NULL}$)

{ $l_2 = l_2 \rightarrow \text{next}$;

len2++;

return len1 - len2;

void intersection (Node \times h_1 , Node \times h_2)

{ int dif = getClift (h_1 , h_2);

if ($dif < 0$)

{ while ($dif++ != 0$)

$h_2 = h_2 \rightarrow \text{next}$;

return len1 - len2;

<0

>0

$$5 - (-2) = 7 - 2 = 5$$

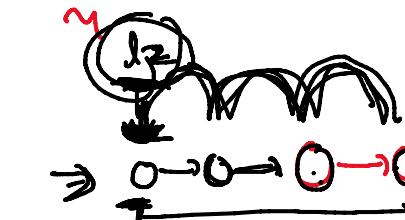
For C

else

while (diff - ! = 0)

head1 = head1 → next;

5th



n-pulls

J₁ - 3

$$\begin{aligned} \text{diff} &= 2 \\ J_1 &= 3 - J_2 = 5 - 2 \\ &= 3 \end{aligned}$$

diff = 0

(3)



Nodes d₁ = h₁

Nodes d₂ = h₂

bool flag₁ = 0, flag₂ = 0;

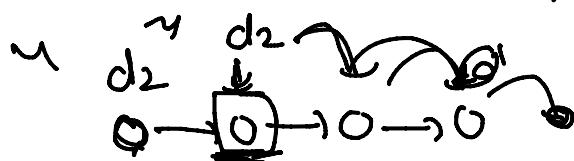
while (d₁ != d₂)

if (d₁ == NULL) → if (flag₁) return;
d₁ = head₂; flag₁ = 1;
else --
d₁ = d₁ → next;

if (d₂ == NULL) → if (flag₂) return;
d₂ = head₁; flag₂ = 2;

else

d₂ = d₂ → next;

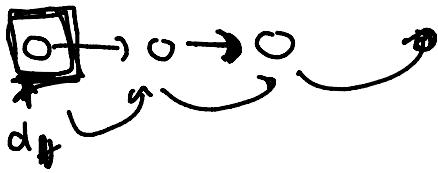


Observations

Proof? ✗

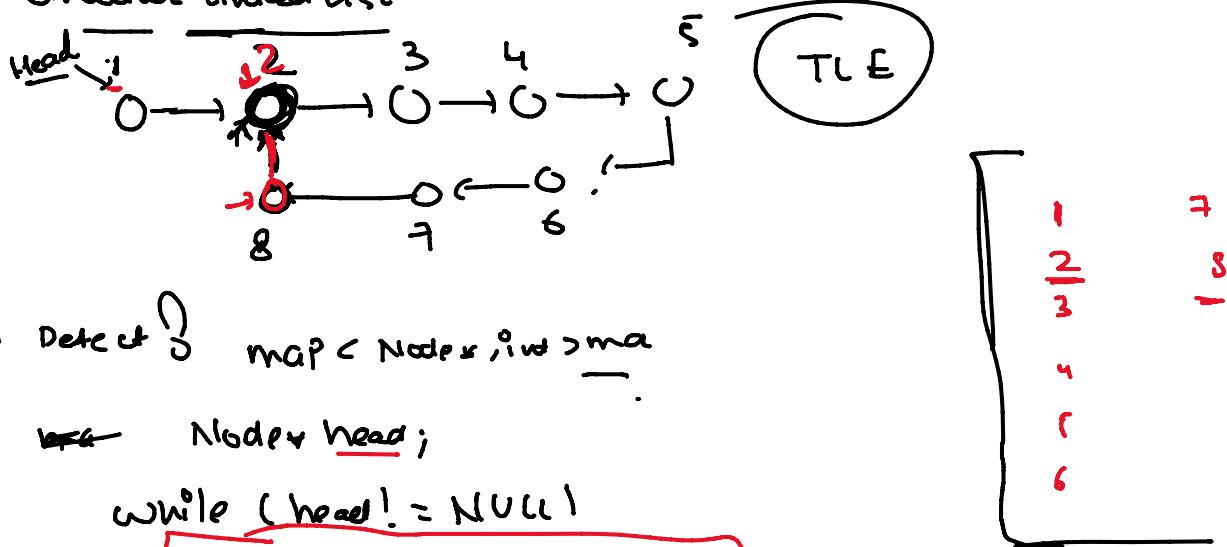
CF

a, b



Detect Loop in a linked list

Circular linked list



→ Detect $\{ \text{map} < \text{Node} \times \text{int} \geq \text{map} \}$

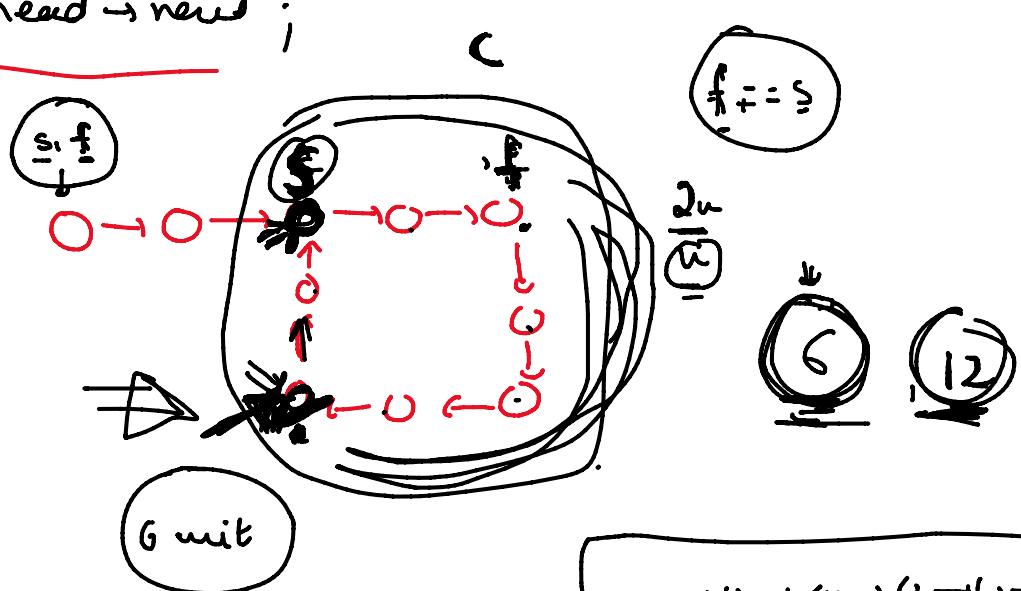
~~Node~~ head;

```
while (head != NULL)
    if (ma.count(head))
        cout << " " ; return ;
    ma[head]++ ;
    head = head->next ;
```

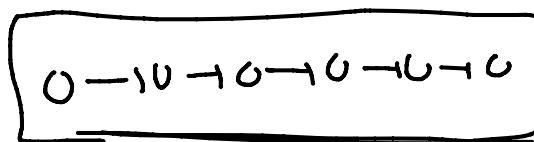
→ 2nd Approach

$$S = k \cdot L + 1$$

$$f = 2 \cdot L + u$$



bool cycleDetect (Node* head)



{ if (Head == NULL) return false;

 Node* fast = Head;

 Node* slow = Head;

 while (fast != NULL and fast->next != NULL)

{ fast = fast->next->next;

 slow = slow->next;

 if (fast == slow)

{ if (cout << "cycle exist")

 return;

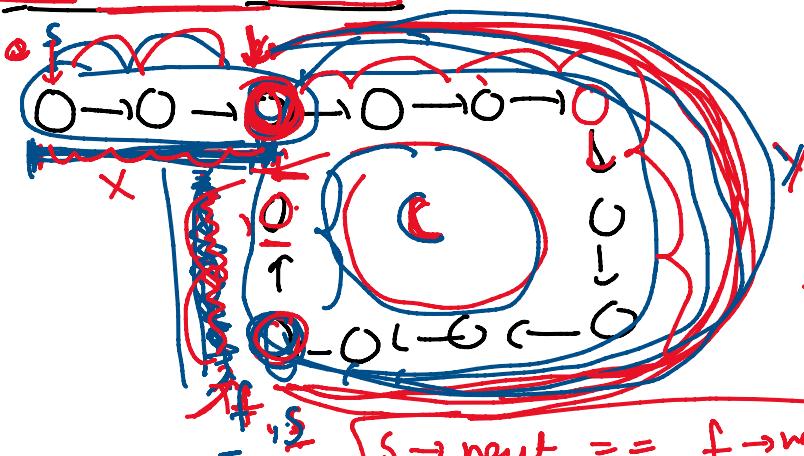
}

cout << "single linked list";

→ Remove loop in a linked list

(11)

$X = (L \cdot C) - Y$



$S \rightarrow next == f \rightarrow next$

(6) (12)

$$\begin{aligned} S &= X + k \cdot L + Y \\ F &= X + z \cdot C + Y \end{aligned}$$

$$F = 2 \cdot S$$

$$x + z \cdot c + y = 2(x + k \cdot l + y)$$

$$+ z \cdot c = x + y + 2k \cdot l$$

$$+ z \cdot c = x + y + 2k \cdot c$$

$$\underline{z \cdot c} = \underline{x} + \underline{y} + \underline{2k \cdot c}$$

$$\underline{x} + \underline{y} = \underline{z \cdot c} - \underline{2k \cdot c}$$

$$\underline{x} + \underline{y} = \underline{(z - 2k)} \cdot \underline{c}$$

L

$$x + y = L \cdot c$$

$$x = (L \cdot c) - y$$

Slow = Head;

while (slow->next != fast->next)

↓ Slow = slow->next;

 fast = fast->next;

fast->next = NULL;

—