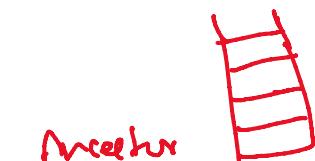


Class 93Graphs

**DFS / BFS** →  $O(v+E)$

↳ visited array because of cycle

**Back edges**

Ancestor  
Node in the path  
from root to  
**Cur Node**

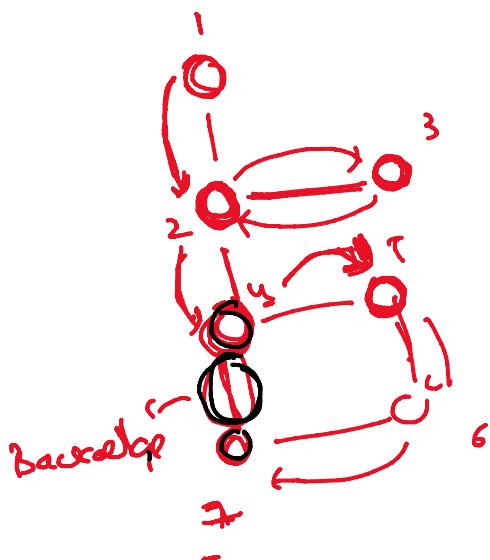
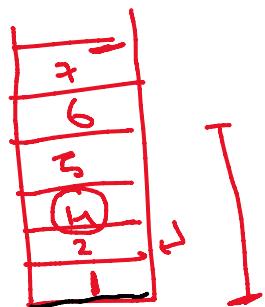
Cycle → Backedge

Back edge → Edge connects node to its ancestor  
Cycle?



W Node  
Backedge  
= Cycle Node  
Ancestor Node

Ancestor Node  
Backedge  
Call stack Node

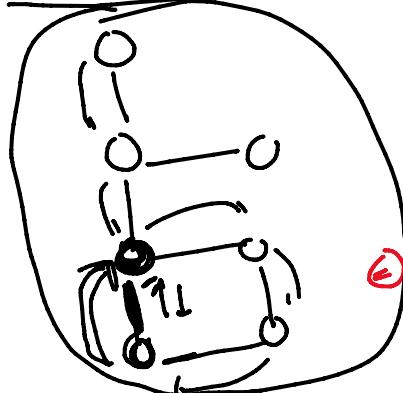


Backedge =

undirected

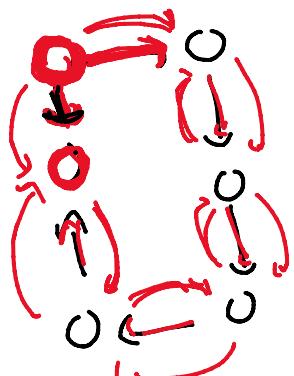
Find cycle in a graph using DFS

visited  
Ancestor Node



visited

Ancestor Node

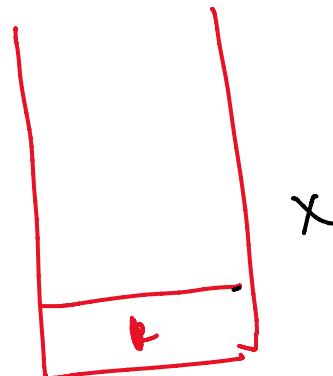
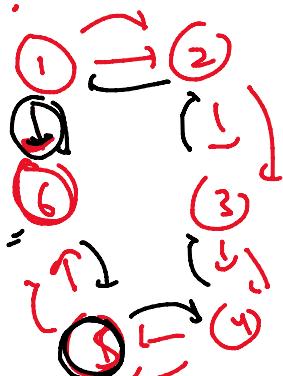


visited!

cycle? X

Ancestor Node?  
stack?

cycle  
Backedge



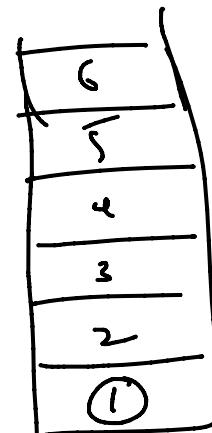
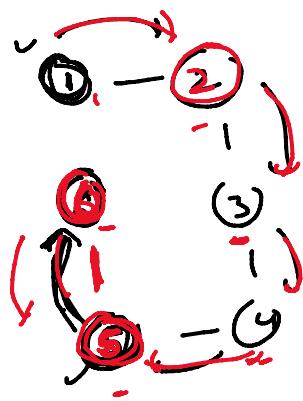
X

visited

ancestor Node?

Backedge

I visited?  
ancestor?



vis[node] ✓

vis[i] ?

Cycle in undirected graph

vis[node] ↗

node := par

vector < int > parent(n);

bool dfs ( int i, vector < vector < int > > adj, vector < int > vis,  
int par)

vis[i] = 1;

parent[i] = par

for ( auto j : adj[i] )

// Node Parent

if (!vis[j])

return dfs (j, adj, vis, i) ↗

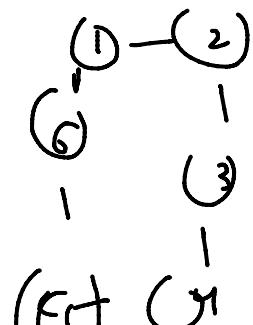
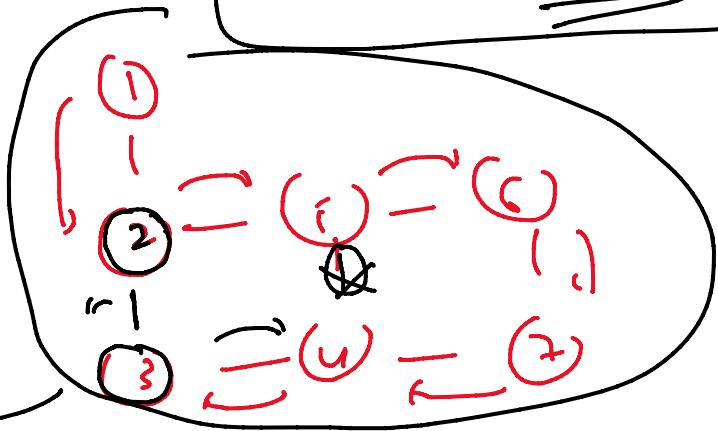
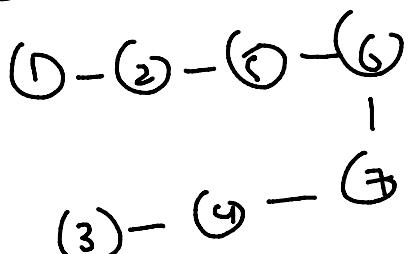
else if (j != par)

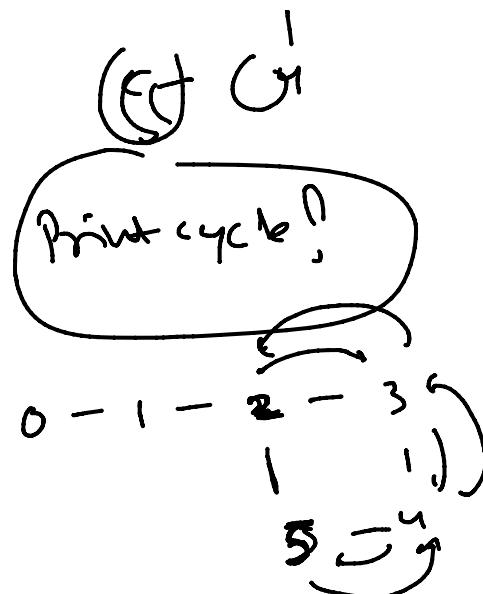
return true; ↗

Backedge ↗

return false;

tree = graph w/o backedges





$O(v+E)$

### Cycle Detection in Undirected using BFS

vector<int> vis (n);

queue<int> q;

vector<int> parent(n);

q.push(0);

parent[0] = -1;

vis[0] = 1;

while (!q.empty())

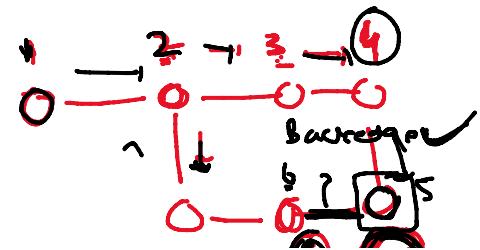
{ auto tp = q.front();

q.pop();

for (auto i : adj(tp))

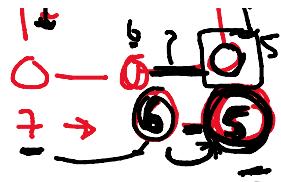
{ if (!vis[i]) X

{ q.push(i);  
vis[i] = 1;



$1 \rightarrow -1$   
 $2 \rightarrow 1$   
 $3 \rightarrow 2$   
 $7 \rightarrow 2$   
 $4 \rightarrow 3$   
 $6 \rightarrow 7$   
 $5 \rightarrow 4$

$\star a.push(i);$   
 $vts(i) = t;$   
 $par(i) = tp;$   
 " "  
 $\text{else if } (i != par(tp))$   
 { || Found cycle  
|| Print cycle



Undirected graph  $\hookrightarrow$  using BFS, DFS

Directed graph, Detect cycle using DFC

$\text{vector<int>} vis(n);$   
 $\text{vector<list<} \text{int}\> adj(n);$

$\text{bool cycle (vector<vector<} \text{int}\> &adj, int node)}$

{  
 $vis[node] = 1;$   
 $callstack[node] = 1;$

$\text{for (auto i : adj[node])}$

```

if (!vis[i])
{
    bool check_cycle (adj, i);
    if (cycle)
        return true;
}

```

BFS

Topological sort

```
else if (callstack[i] == 1)
```

if cycle

```
return true;
```

```
callstack[node] = 0;
```

1 → 1, 1

2 → 0, 0

3 → 1, 0

4 → 1, 1

1 → 1, 1

2 → 1, 1

3 → 1, 0

4 → 1, 0 X

