

Machine Learning

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University of Illinois at Urbana-Champaign, 2018

L22: Variational Auto-Encoders

Goals of this lecture

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- Getting to know Variational Auto-Encoders

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- Understanding generative methods

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arxiv.org/abs/1312.6114

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- C. Doersch; Tutorial on Variational Autoencoders;
arxiv.org/abs/1606.05908

Recap: Maximum likelihood so far?

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Model:

$$p(\mathbf{y}|x) = \frac{\exp F(\mathbf{y}, x, \mathbf{w})/\epsilon}{\sum_{\hat{\mathbf{y}}} \exp F(\hat{\mathbf{y}}, x, \mathbf{w})/\epsilon}$$

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Now and the past few lectures:

How about modeling a distribution $p(x)$ for the data?

Given data points x , how can we model $p(x)$?

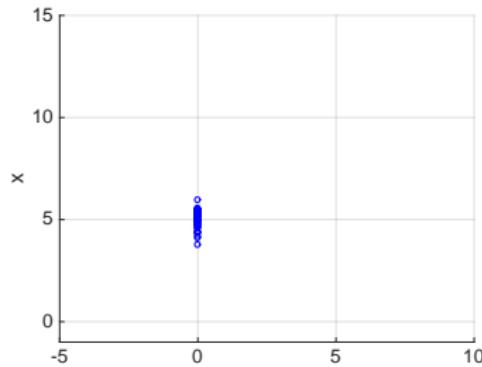
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- Fit mean and variance (= parameters θ) of a distribution (e.g., Gaussian)

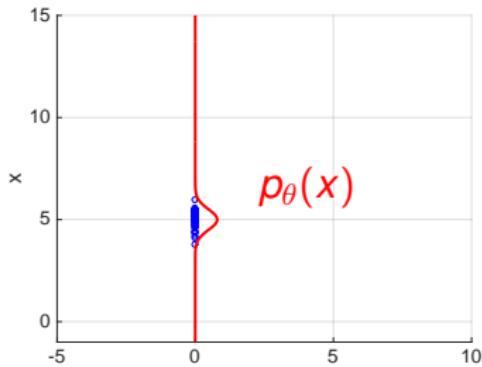
Given data points x , how can we model $p(x)$?

- Fit mean and variance (= parameters θ) of a distribution (e.g., Gaussian)
- Fit parameters θ of a mixture distribution (e.g., mixture of Gaussian, k-means)

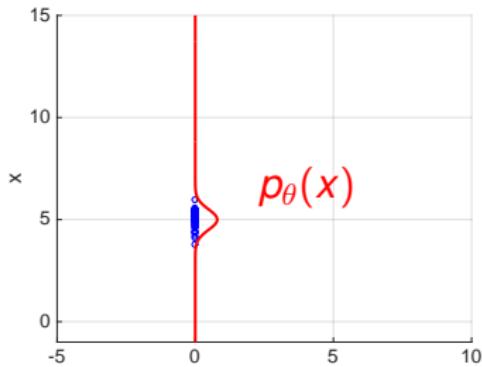
Example:



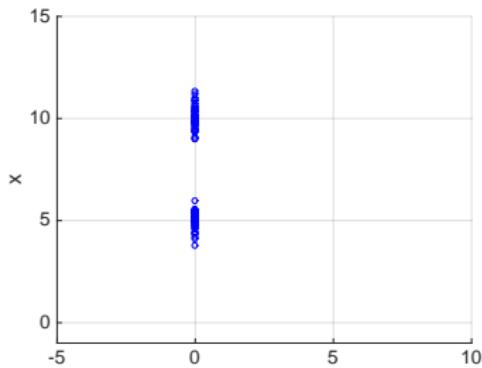
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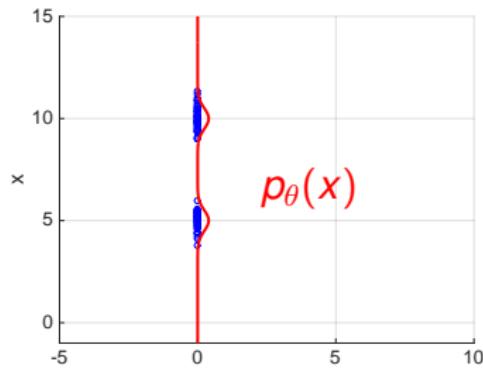
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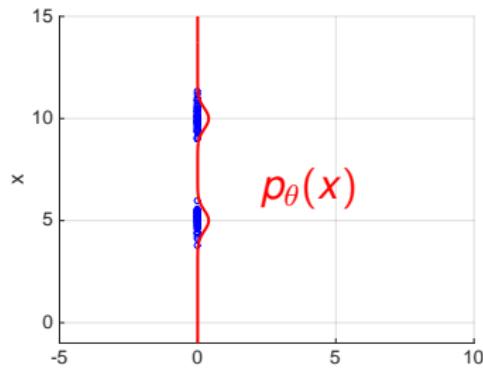
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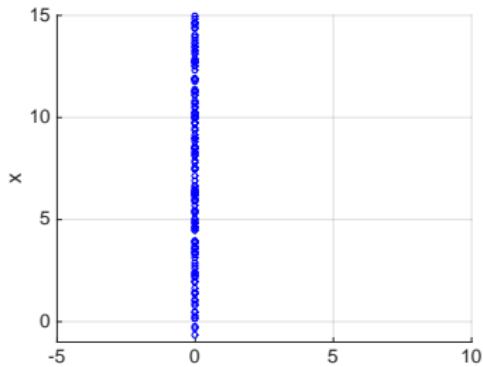
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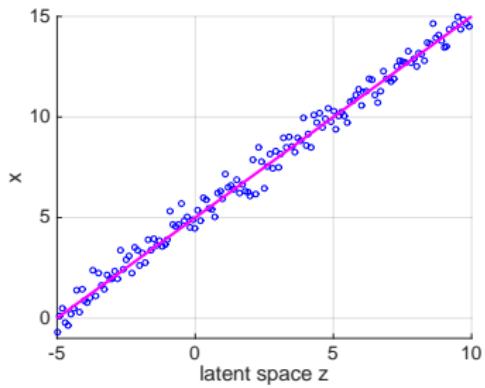
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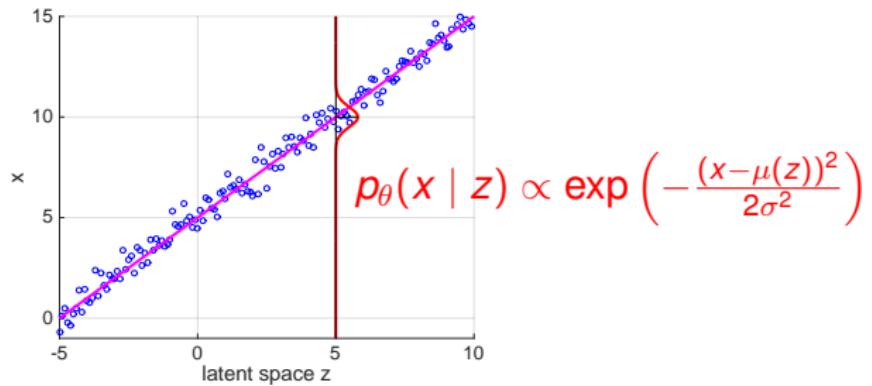
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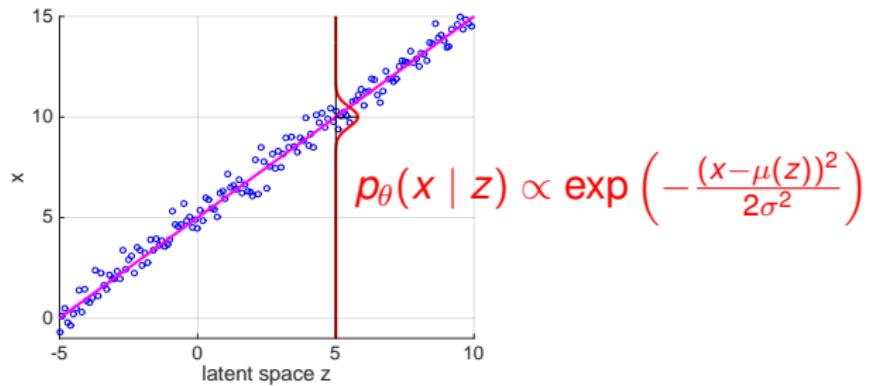
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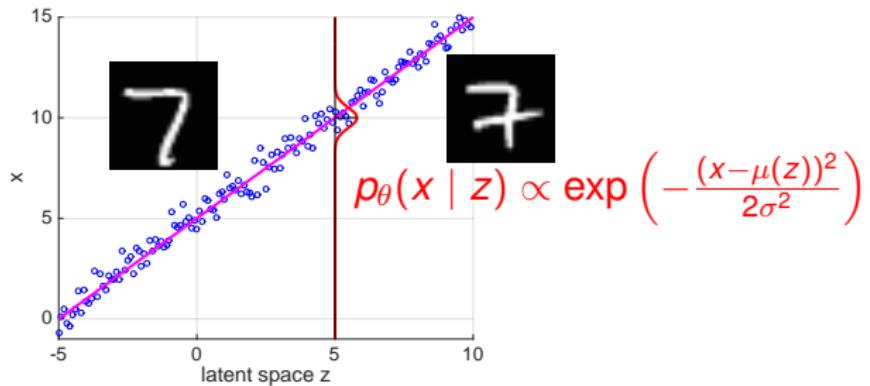


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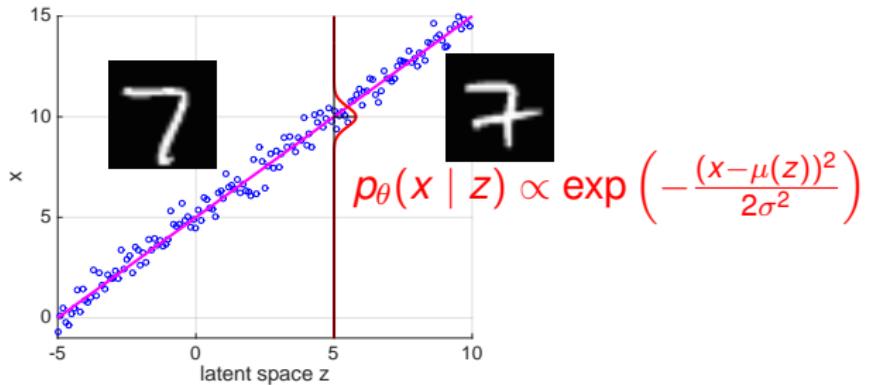
Increasing dimensions:

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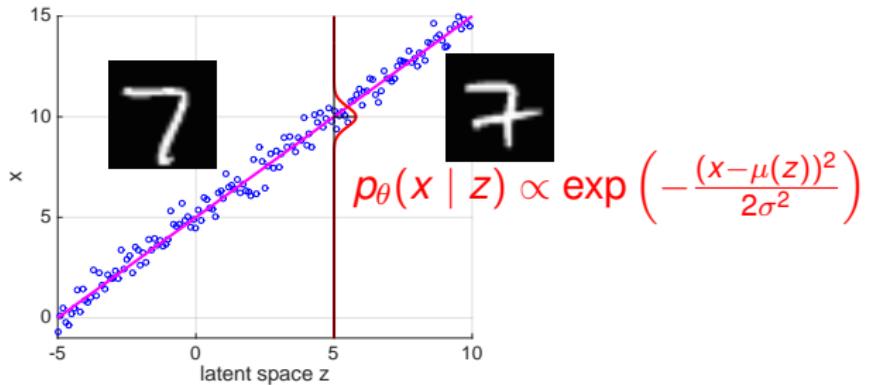
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Manifold hypothesis:

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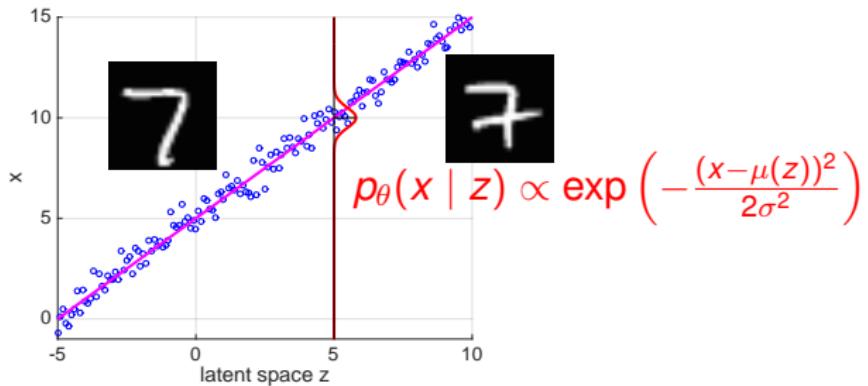


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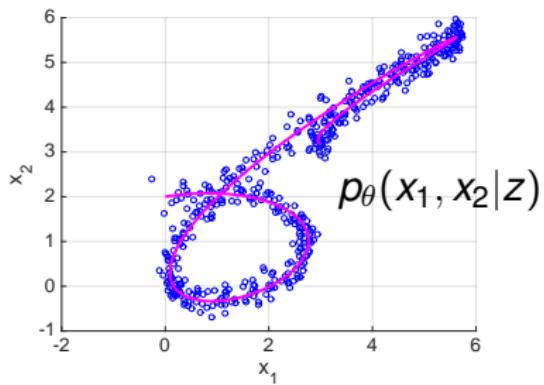
- x is a high dimensional vector
- data is concentrated around a low dimensional manifold

Examples of low-dimensional manifolds:

$$z \in [0, 1] \rightarrow$$

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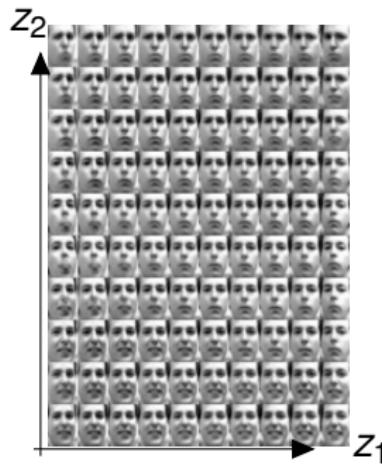
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Kingma and Welling: “Auto-Encoding Variational Bayes” (ICLR 2014)

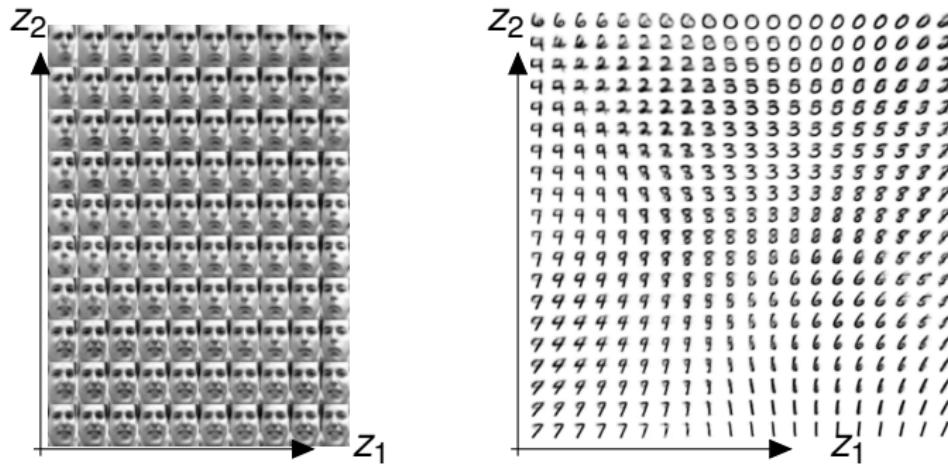
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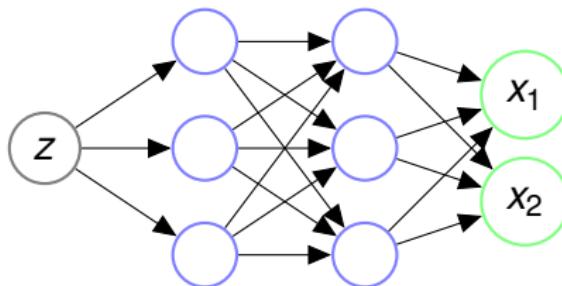
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- Idea: z from simple Gaussian & transformation via deep net

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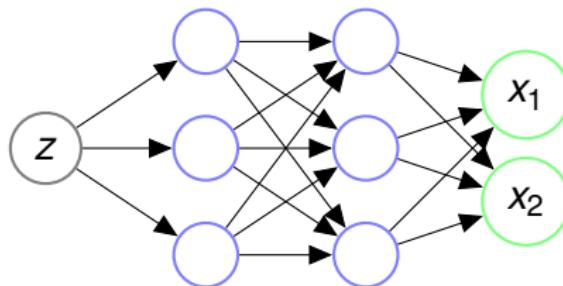
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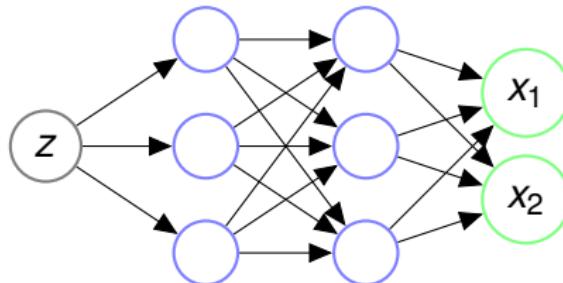
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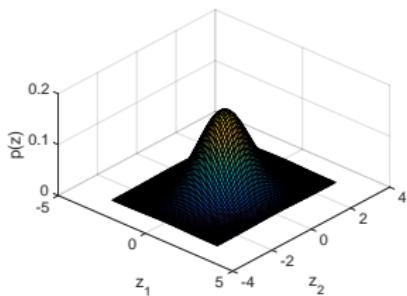
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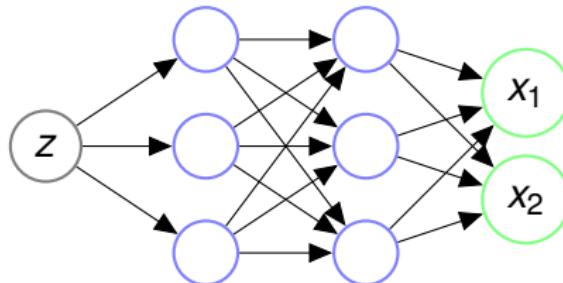


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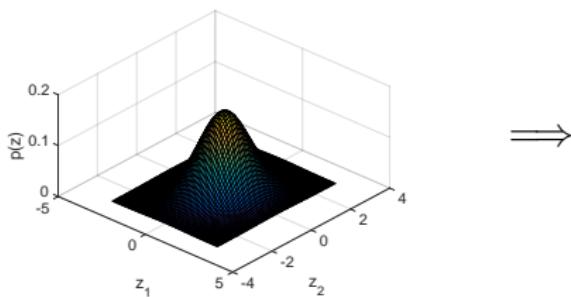


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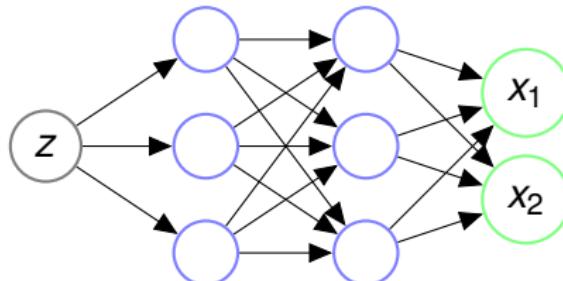


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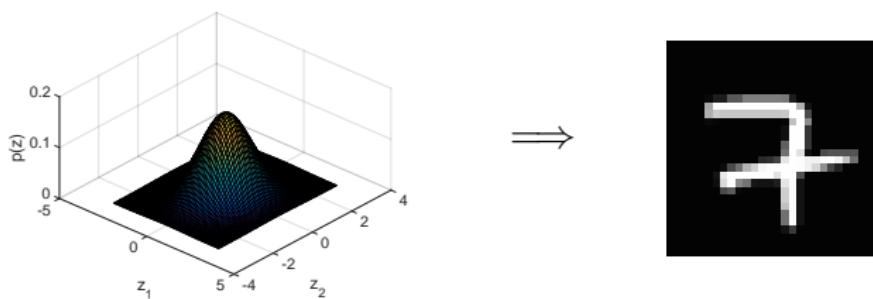


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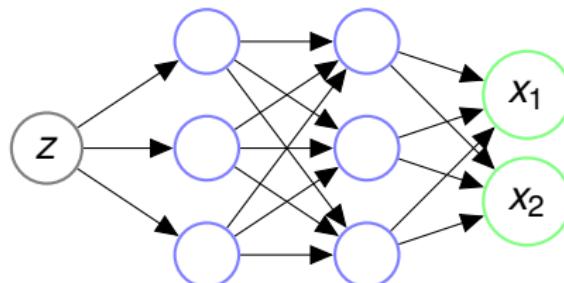


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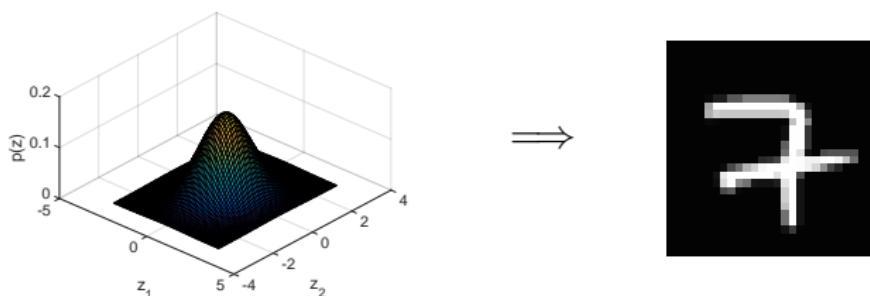


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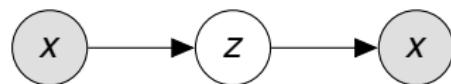


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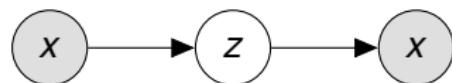
But how to optimize for θ ? How do we know which z maps to which x ?

Training as an auto-encoder: How about

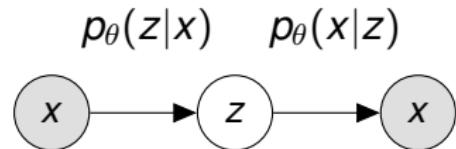


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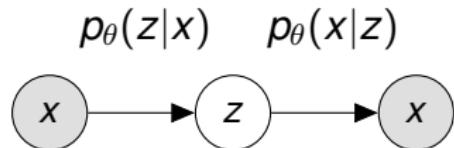
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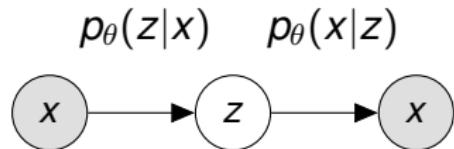


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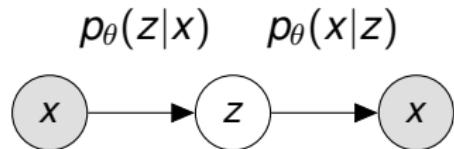
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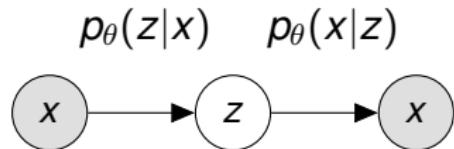
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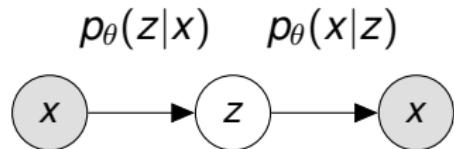


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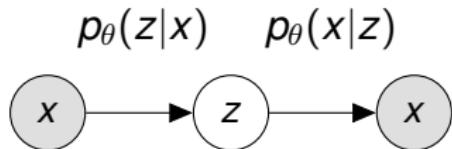
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How to compute normalization constant?

- Sampling techniques (generally very costly)
- Approximate $p_{\theta}(z|x)$ with $q_{\phi}(z|x)$ (encoder)

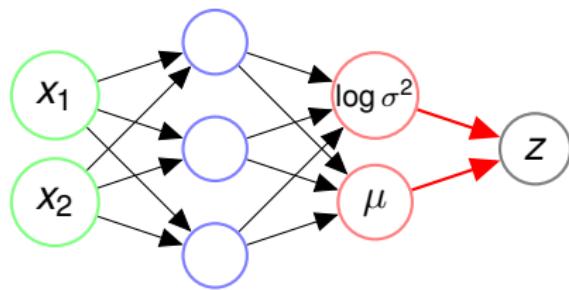
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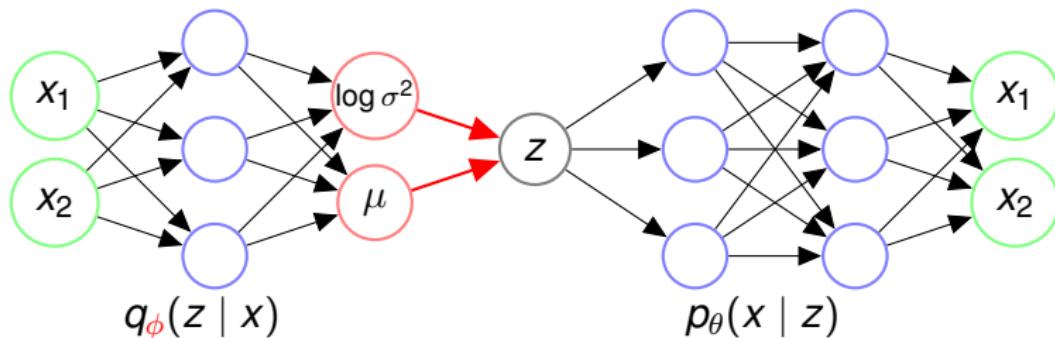
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Variational auto-encoder architecture:



Learning parameters θ, ϕ via back-propagation

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- Assume $q_\phi(z|x)$ can approximate $p_\theta(z|x)$ well
- \mathcal{L} is often referred to as empirical lower bound (ELBO)

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- Reconstruction $\mathbb{E}_{q_\phi}[\log p_\theta(x|z)]$

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$$-D_{KL}(q_\phi, p) = \textbf{Homework}$$

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$$\mathbb{E}_{q_\phi} [\log p_\theta(x|z)] \approx \frac{1}{N} \sum_{i=1}^N \log p_\theta(x|z^i) \quad \text{where} \quad z^i \sim \mathcal{N}(z; \mu_\phi(x), \sigma_\phi(x))$$

Variational auto-encoder loss function:

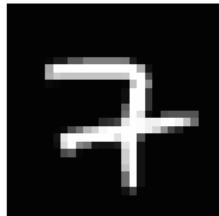
$$\mathcal{L}(p_\theta, q_\phi) \approx -D_{KL}(q_\phi, p) + \frac{1}{N} \sum_{i=1}^N \log p_\theta(x|z^i)$$

Intuitively:

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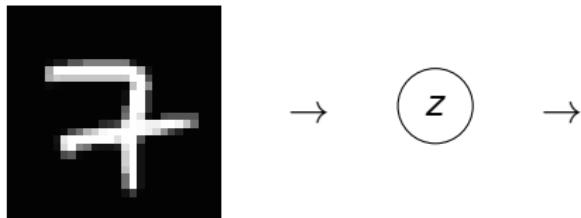
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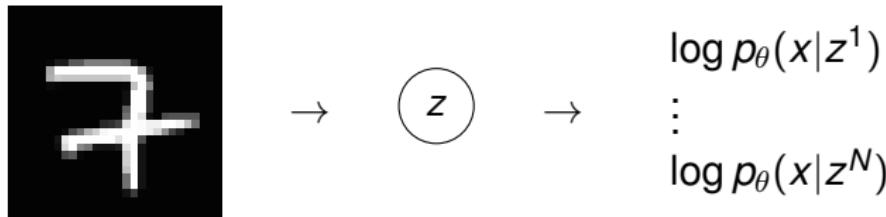
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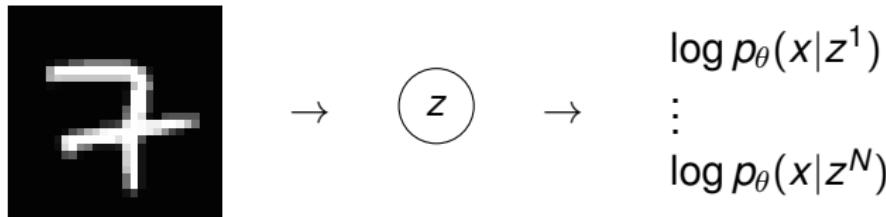
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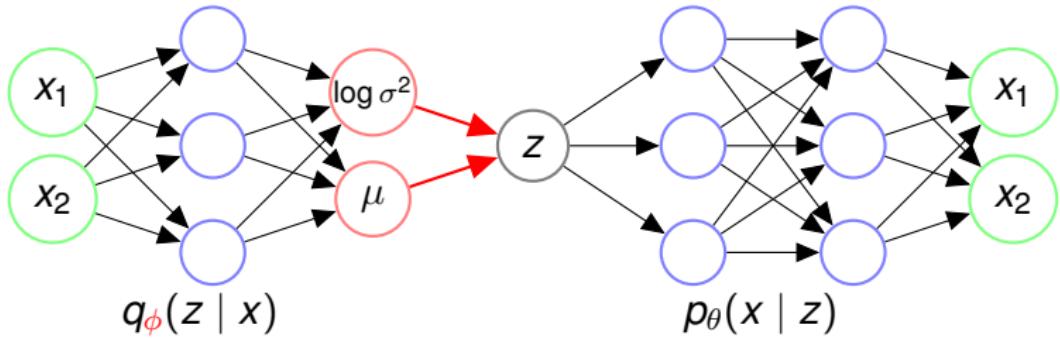
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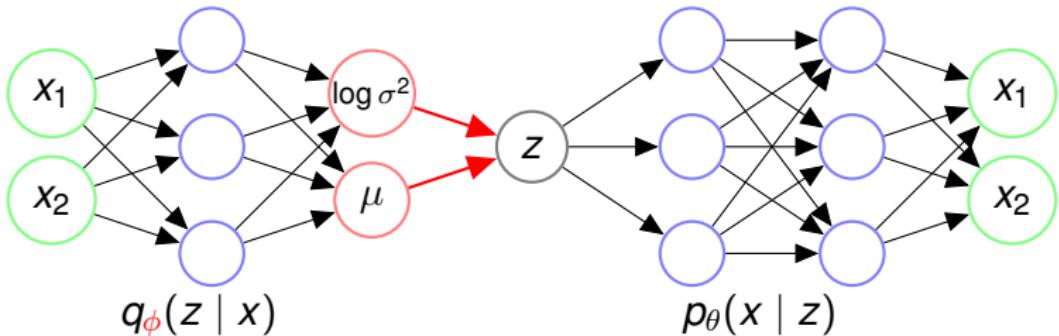


Typically N small, e.g., N = 1

Where is an issue?



Where is an issue?



How to backpropagate through the sampling step?

$$z \sim q_\phi(z|x) = \mathcal{N}(z; \mu_\phi(x), \sigma_\phi(x))$$

Reparameterization trick:

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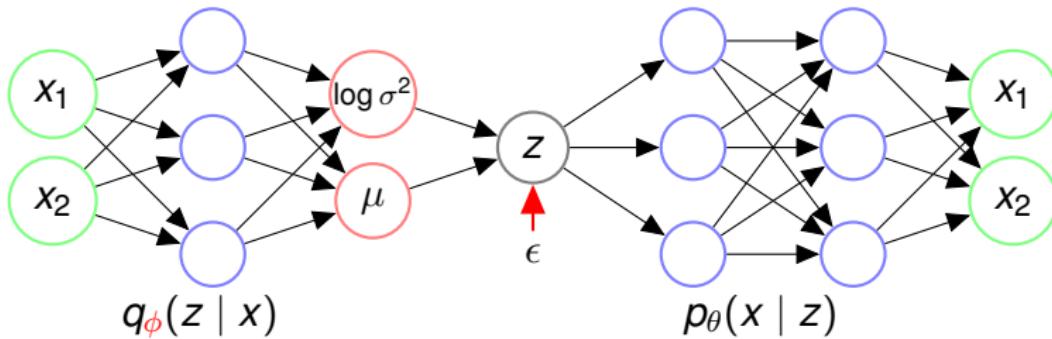
$$z = \mu_{\phi}(x) + \sigma_{\phi}(x) \cdot \epsilon \quad \text{where} \quad \epsilon \sim \mathcal{N}(0, 1)$$

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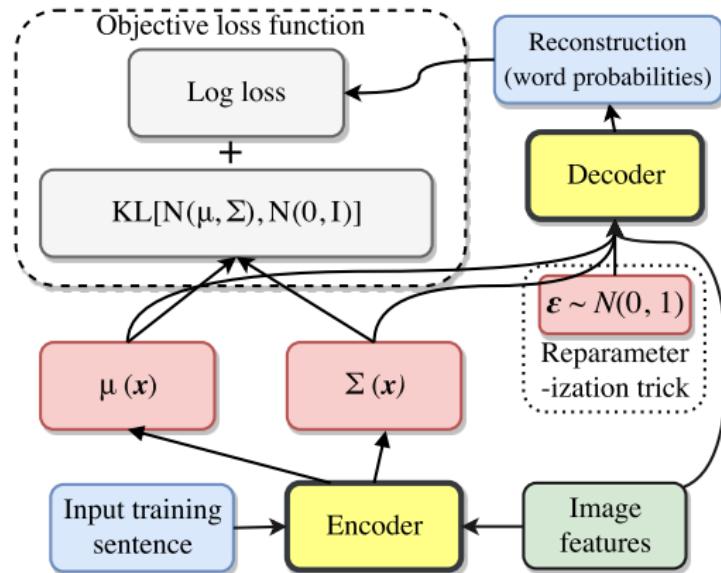
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Variational auto-encoder flowchart:



Variational auto-encoder for MNIST digits:

6 5 / 7 8 / 4 8 2 8	5 1 6 5 7 0 7 6 7 +	2 8 3 8 3 8 5 9 3 8	8 2 0 8 0 0 2 3 2 0 0
9 6 0 3 9 6 0 3 1 9	8 5 9 4 6 8 2 1 6 2	8 3 8 2 7 9 3 3 3 8	7 5 1 9 1 1 7 1 4 4
3 3 7 1 3 6 8 1 7 9	6 1 5 3 2 8 8 1 3 3	8 5 9 9 6 7 8 5 1 1	8 9 6 2 0 3 2 8 2 9
8 9 0 8 6 9 1 9 6 3	2 1 6 8 9 1 0 0 4 1	1 9 8 8 9 8 3 1 9 7	2 4 8 6 3 1 7 0 6 1
9 2 3 3 3 1 3 8 6	5 1 9 2 0 1 5 3 5 9	2 7 3 6 4 3 0 2 0 3	5 4 7 9 1 9 9 9 1 5
6 9 9 8 6 1 6 6 6 6	6 5 6 1 4 9 1 7 5 8	5 9 7 0 5 8 2 2 4 5	6 9 8 4 9 4 8 8 2 8 1
9 5 2 6 6 5 1 8 9 9	1 3 4 3 9 1 3 4 7 0	6 9 4 3 6 2 8 5 5 2	7 5 8 2 9 6 1 3 8 8
9 9 8 1 3 1 2 8 2 3	4 5 8 2 9 7 0 1 5 9	5 4 9 0 5 0 7 0 5 5	7 9 3 9 2 9 9 3 9 6
0 4 6 1 2 3 2 0 8 8	6 9 4 4 2 7 2 3 9 8	7 4 5 6 2 0 3 6 0 1	4 5 2 4 3 9 0 1 8 4
9 7 5 4 9 3 4 8 5 1	2 6 4 5 6 0 9 7 9 8	2 1 2 0 1 7 1 8 6 0	2 8 7 2 5 1 6 2 3 6

(a) 2-D latent space

(b) 5-D latent space

(c) 10-D latent space

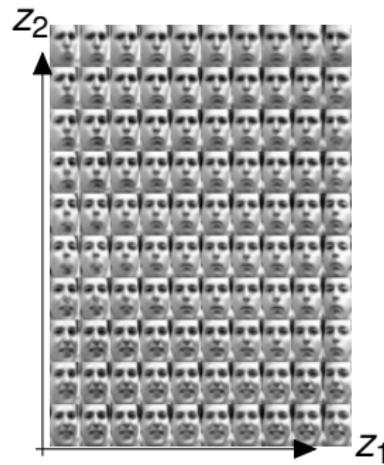
(d) 20-D latent space

Examples of low-dimensional manifolds: ($z \in \mathbb{R}^2$)

Kingma and Welling: “Auto-Encoding Variational Bayes” (ICLR 2014)

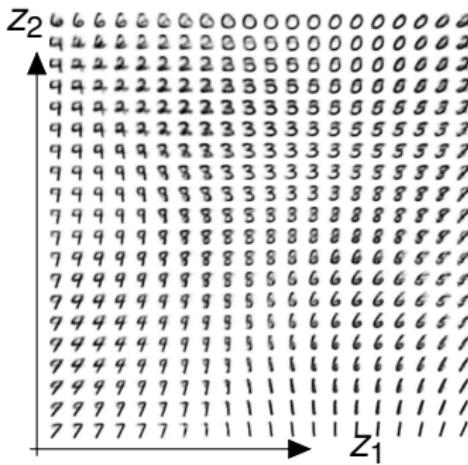
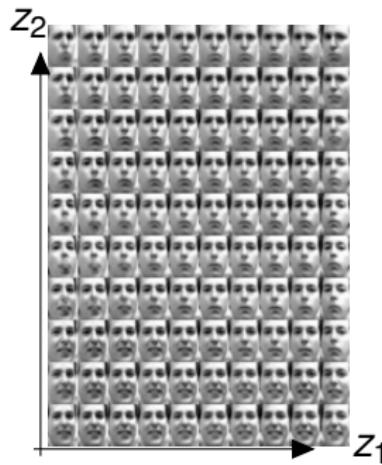
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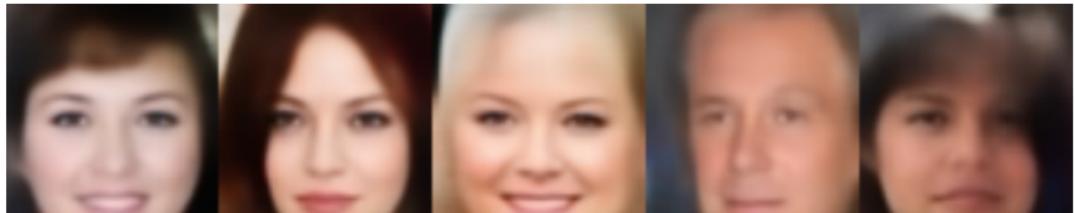


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Variational auto-encoder for face generation:



Variational auto-encoder for semi-supervised learning:

Maaloe et al. “Improving Semi-Supervised Learning with Auxiliary Deep Generative Models” (2015)

	100 labels
AtlasRBF (Pitelis et al., 2014)	8.10% (± 0.95)
Deep Generative Model (M1+M2) (Kingma et al., 2014)	3.33% (± 0.14)
Virtual Adversarial (Miyato et al., 2015)	2.12%
Ladder (Rasmus et al., 2015)	1.06% (± 0.37)
Auxiliary Deep Generative Model (1 MC)	2.25% (± 0.08)
Auxiliary Deep Generative Model (10 MC)	0.96% (± 0.02)

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- What are the approximations used in variational auto-encoders?
- Why are variational auto-encoder results smooth?

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Next up:

Autoregressive Methods