Network Security - CSCI_6541_80

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Homework Assignment - 1

Install Wireshark

- Open a terminal window
- To install Wireshark, enter the commands:
- sudo apt-get update

sudo apt-get install wireshark

```
Reading package lists...Done

Reading package lists...Done

Reading package lists...Done

Building dependency tree

Reading sates infornation...Done

The following additional packages will be installed:

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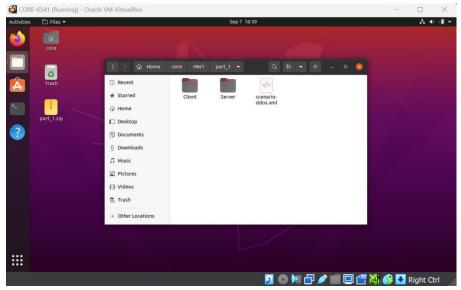
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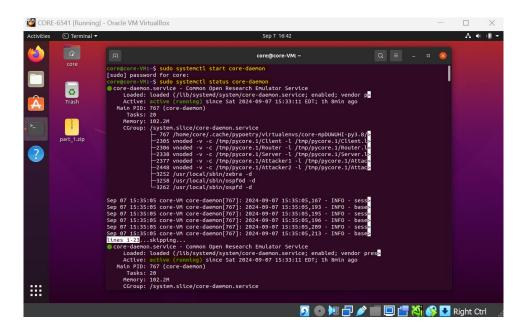
Accessing the files

- You can connect to the internet from your VM. You can access the blackboard and download the files
- Load the zipfile called part 1.zip
- Create a directory /home/core/HW1. Unzip the part_1.zip file in it.
 - You can use the command: unzip part_1.zip
- There should be one file and two directories under part 1/ directory: Client and Server.
 - Client includes "client" scripts
 - o Server includes "server" scripts
 - o An XML file that describes the scenario: scenario-ddos.xml

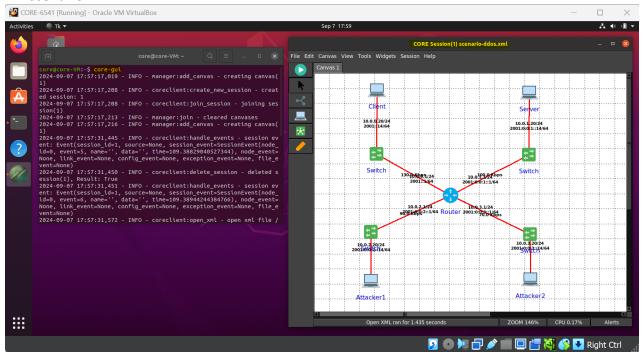


Setting up the CORE scenario

- Make sure the CORE daemon service is running:
 - o To check status: systemctl status core-daemon, if it is not running do the next step
 - o To actually run the service: sudo systemctl start core-daemon

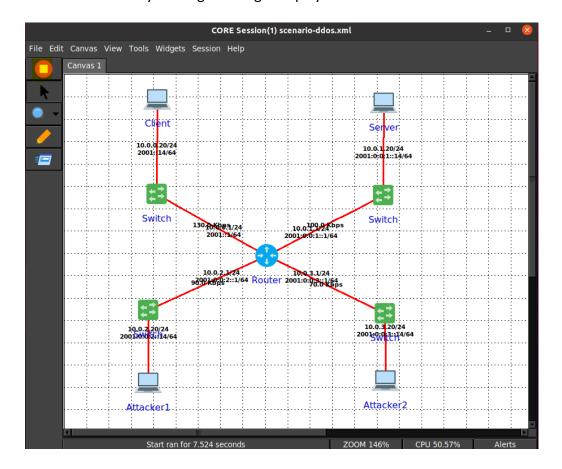


- Run the CORE GUI using the command: core-gui
- Load the file scenario-ddos.xml in the CORE GUI. You should see the following CORE scenario:



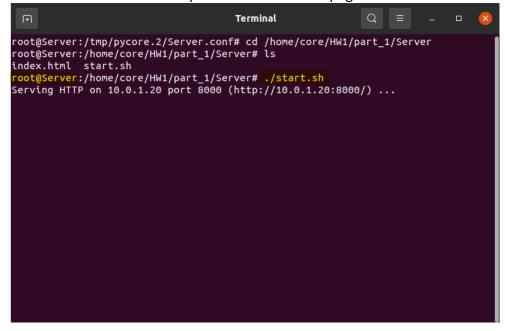
Running the CORE scenario

Run the scenario by clicking on the green play button on the CORE GUI window



Server

- Run a terminal on the Server node and change directory to /home/core/HW1/ part 1/Server
- Run start.sh script. This runs a python http.server module on the Server node on port 8000. It uses the index.html file provided as the front page.



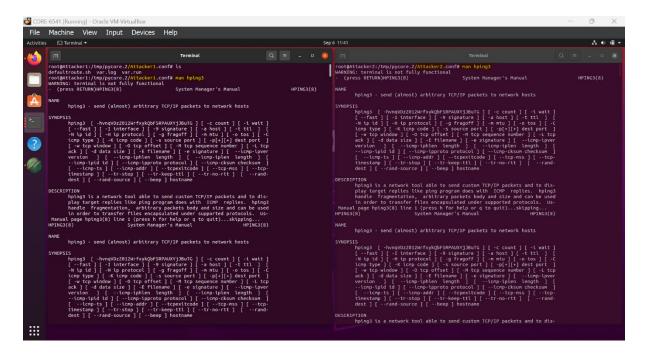
Client

- Run a terminal on the Client node and change directory to /home/core/HW1/part_1/Client
- Run the script run_curl.sh
 - o This script mimics a web brower
 - The script uses curl command to automatically access the main page on the index.html page hosted by the Server every 2 seconds. The request time and the HTML corresponding to the response are shown.

```
Terminal
root@Client:/tmp/pycore.2/Client.conf# cd /home/core/HW1/part_1/Client
root@Client:/home/core/HW1/part_1/Client# ls
  run_curl.sh
                                                ient:/home/core/HW1/part_1/Client# ./run_curl.sh
  <html>
            <br />
<br />
Legit Server </b>
  </html>
     --Sat 07 Sep 2024 05:02:13 PM EDT--
 <html>
           <br />
<br />
b> Legit Server </b>
  </html>
    --Sat 07 Sep 2024 05:02:<mark>15</mark> PM EDT--
 <html>
           <br />
<br />
b> Legit Server </b>
  </html>
      --Sat 07 Sep 2024 05:02:17 PM EDT--
 <html>
            <br />
<b
        /html>
```

Attacker

- Run a terminal on one of the Attacker nodes
- Run the command: man hping3. This will display the manual for hping3
- Hit control-C when done reading the manual.



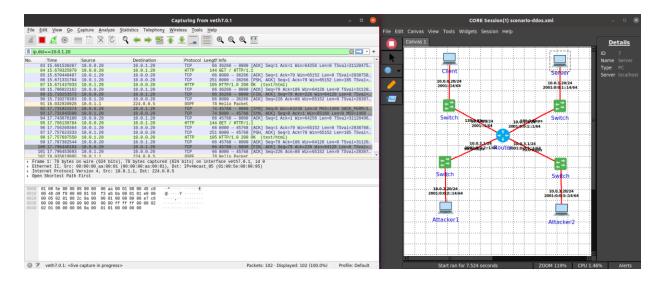
Your task is to investigate and characterize the impact of the DoS attack from Attackers on the webserver using Wireshark, the protocol analyzer.

HW Steps:

1) (10pts) Using the network as is: First, run Wireshark (from the Ubuntu VM) on the link connecting the Server. Add a filter in Wireshark: ip.dst == 10.0.1.20. This will limit the packets shown to the ones destined to the server (so we are only counting bytes to Server = Attack traffic + Client traffic). Next, run the client script run_curl.sh.

The following screenshots represent the Core-GUI session of the scenario-ddos.xml, the Wireshark panel showing the source and destination IPs of the Server and Client communicating via TCP and HTTP protocols. The IO graph activities of the node connecting to the Server (Node Number 7) is captured on the veth7.0.1 Wireshark interface.

Before the attack was launched by Attacker 1, the Wireshark reported a network traffic of about **3250 bits/sec** and the client is receiving server's website information.



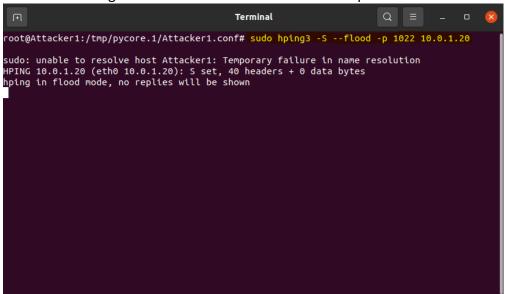


a. (0.5pt) Do a SYN flooding DoS attack on the server using hping3 (no address spoofing) from Attacker1 only. Specify destination port 1022.
 What command did you use? Show a screenshot of the command

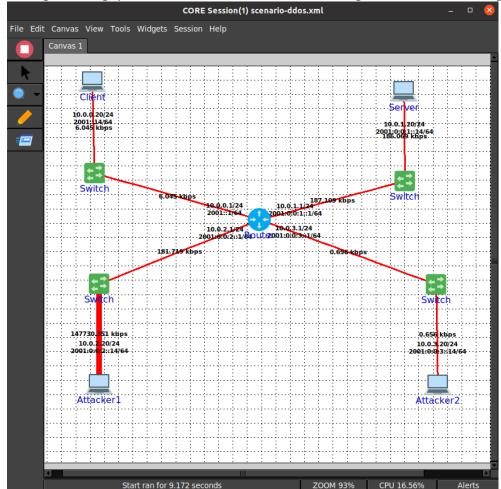
Solution: I used the **sudo hping3 -S -flood -p 1022 10.0.1.20** command to do a SYN flooding DoS attack on the server as shown below. Here:

- sudo is used for administrative privileges
- hping3 is the tool used to send/ping SYN packets to the server
- -S represents Syn packets
- --flood represents flooding of requests
- -p 1022 represents target port and port number of the destination system
- 10.0.1.20 is the target IP address (Server) which will be attacked

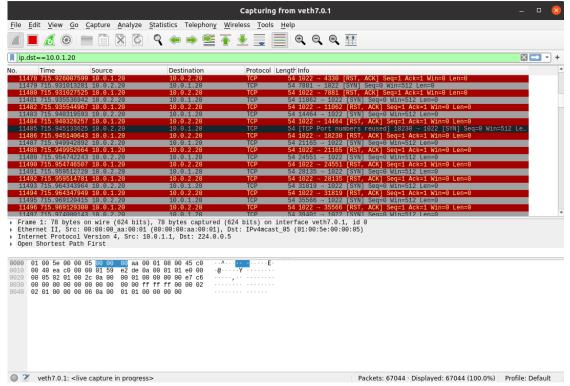
SYN DoS flooding attack from Attacker 1 on the Server port 1022:



Core-gui throughput of Attacker 1 on the Server during the SYN DoS flooding attack:



Wireshark console capturing the DoS attack from Attacker 1 (Source IP: 10.0.2.20) on the Server (Destination IP: 10.0.1.20) on port 1022 with TCP SYN flooding requests:



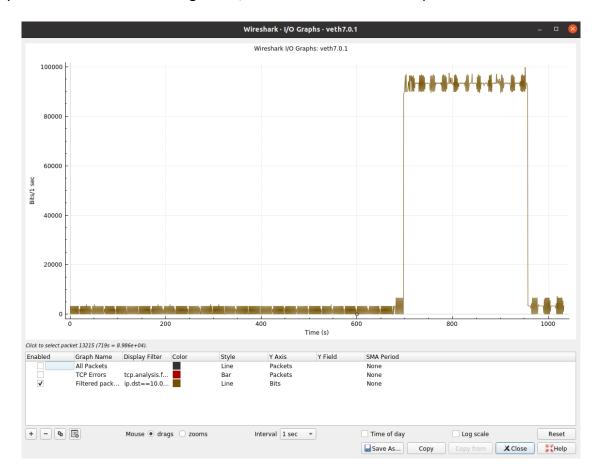
b. (1pt) Is the attack effective? Why or why not?

Show a screenshot of the client curl script indicating if the client is affected. If attack is effective, client should stop getting the HTML page from server every 2 seconds. If attack is effective, show a gap in time when the client was not receiving (start attack \rightarrow client will stop receiving \rightarrow stop attack after a minute \rightarrow client will start receiving again \rightarrow show the gap in time where client stopped receiving).

This Syn flooding DoS attack from Attacker1 is **not effective** as the client is still receiving the requests from the server every 2 seconds without any changes. This is because the link that connects the router to the Server can handle more traffic (100,000bps) than the throughput generated by Attacker 1 which is approximately 90,000bps (bits per second). Client response:

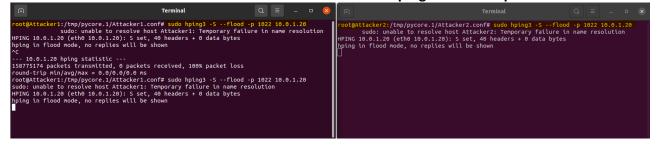
c. (1pt) What is the magnitude of the attack (in bps)? Use Wireshark IO Graphs to answer this question. Show screenshots to support your answer. Use "bits" in the y-axis as opposed to "packets".

The peak magnitude or maximum network traffic of the link connecting the Server is 100,000bps. But, during the attack, the magnitude or the network traffic of Attacker 1 on the server was approximately 90,000bps which was not strong enough to impact the client system. After the DoS flooding attack, the traffic is back to 3250 bps. Below is the screenshot:

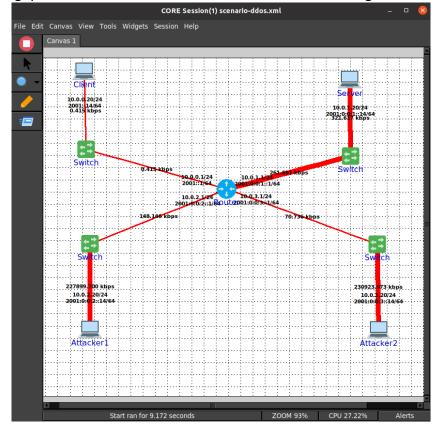


d. (2.5pts) Repeat a, b & c, this time run the attack from both Attacker1 and Attacker2.

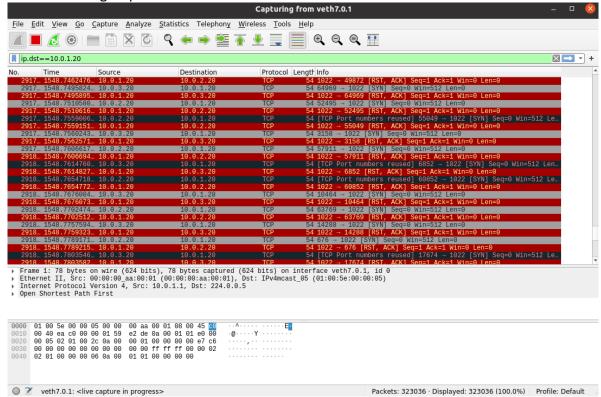
SYN DoS flooding attack from Attacker 1 and Attacker 2 on the Server port 1022 as shown: Command used in both Attacker 1 and Attacker 2 are: **sudo hping3 -S –flood -p 1022 10.0.1.20**



Core-gui throughput of Attacker 1 and Attacker 2 on the Server during the SYN DoS attack:



Wireshark console capturing the DoS attack from Attacker 1 (Source IP: 10.0.2.20) and Attacker 2 (Source IP: 10.0.3.20) on the Server (Destination IP: 10.0.1.20) on port 1022 with TCP SYN flooding requests is shown below:



The attack from both the attackers was **effective** as the response time of the Client system was delayed by 1 to 4 minutes showing successful Denial of Service attack. This is because the link that connects the router to the Server could only handle a traffic 100,000bps, but the throughput generated by both Attacker 1 and 2 was approximately 160,000bps which **overloaded the Server.** Delayed client response is shown below:

Since I started the Attacker 1 first, the network traffic from Attacker 1 is shown in the graph to be approximately **90,000bps** initially and later increased to **160,000bps** after I started Attacker 2. The network traffic from both attackers was strong enough to impact the client system. After the flooding attack, the traffic was back to **3250 bps** as shown in the Wireshark IO Graph:



e. (2.5pts) Repeat a, b & c, this time run the attack from Attacker1 only and use an ICMP flooding attack.

ICMP attack with flooding requests from Attacker 1 on the Server IP 10.0.1.20 using the command **sudo hping3 –icmp –flood -p 1022 10.0.1.20** as shown below:

```
Terminal Q = - □ 🗴

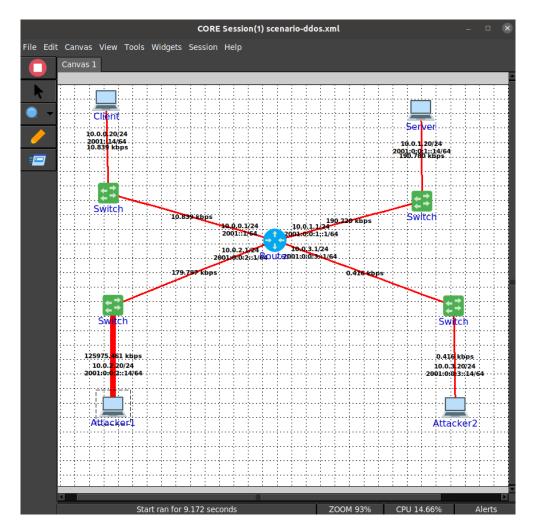
root@Attacker1:/tmp/pycore.1/Attacker1.conf# sudo hping3 --icmp --flood -p 1022 10.0.1.20

sudo: unable to resolve host Attacker1: Temporary failure in name resolution

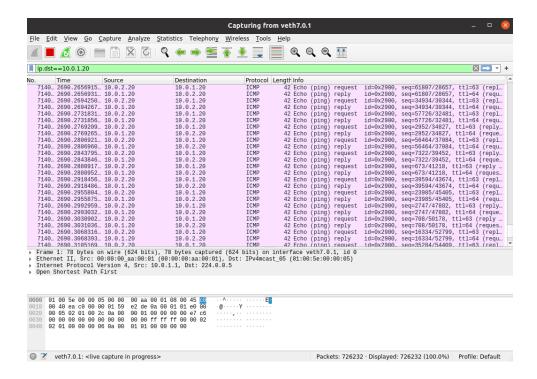
HPING 10.0.1.20 (eth0 10.0.1.20): icmp mode set, 28 headers + 0 data bytes

hping in flood mode, no replies will be shown
```

Core-Gui throughput of Attacker 1 on the Server during the ICMP flooding attack:



Wireshark console capturing the **ICMPS attack** from Attacker 1 (Source IP: 10.0.2.20) on the Server (Destination IP: 10.0.1.20) on port 1022 with flooding requests is shown below:



During the ICMP attack, the network traffic from Attacker 1 is approximately **90,000bps** which was not strong enough to impact the client system. After the flooding attack, the traffic was back to **3250 bps** as shown in the Wireshark IO Graph below:



The attack was **not effective** as the Client is still receiving server requests every 2 seconds. This is because the link that connects the router to the Server can handle more traffic (100,000bps) but the throughput generated by Attacker 1 was approximately 90,000bps. Client response is shown below:



- f. (2.5pts) Repeat d but change the command used at so
 - i. Attack packets from Attacker 1 are reflected off of the client (address spoofing is allowed).

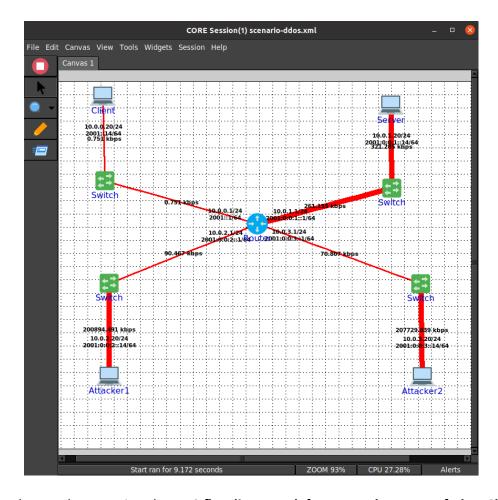
DoS attack with flooding requests from Attacker 1 and Attacker 2 on the Server IP 10.0.1.20 where Attacker 1 is spoofed as Client is shown below along with the commands used:

Attacker 1: sudo hping3 -S -p 1022 -a 10.0.0.2 -flood 10.0.1.20

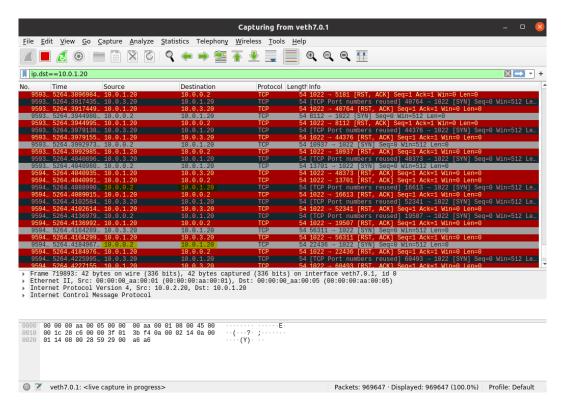
Attacker 2: sudo hping3 -S -flood -p 1022 10.0.1.20



Core-GUI throughput of Attacker 1 and Attacker 2 on the Server during the SYN DOS flooding attack is shown below:



Wireshark console capturing the **DoS flooding attack** from **Attacker 1 spoofed as Client** (Source IP: 10.0.0.20) and Attacker 2 (Source IP: 10.0.3.20) on the Server (Destination IP: 10.0.1.20) on port 1022 with flooding requests is shown below:



Since I started the Attacker 1 first, the network traffic from Attacker 1 is shown in the graph to be approximately **90,000bps** initially and later increased to **160,000bps** after I started Attacker 2. The network traffic from both attackers was strong enough to impact the client system. After the flooding attack, the traffic was back to **3250 bps** as shown in the Wireshark IO Graph:



The attack from both the attackers was **effective** as the response time of the Client system was delayed by 1 to 4 minutes showing successful Denial of Service attack. This is because the link that connects the router to the Server could only handle a traffic 100,000bps, but the throughput generated by both Attacker 1 and 2 was approximately 160,000bps which **overloaded the Server.** Delayed client response is shown below:

```
Terminal Q
            -Sat 07 Sep 2024 09:30:38 PM EDT--
      <html>
                     <b> Legit Server </b>
        :/html>
            -Sat 07 Sep 2024 09:31:17 PM EDT--
    <b>Legit Server </b>
          -Sat 07 Sep 2024 09:31:48 PM EDT--
    <b> Legit Server </b>
--Sat 07 Sep 2024 09:32:21 PM EDT--
curl: (56) Recv failure: Connection reset by peer
        -Sat 07 Sep 2024 09:36:41 PM EDT--
      <html>
                 <br />
<br/>
<br />
<br
    </html>
          -Sat 07 Sep 2024 09:38:46 PM EDT--
    <html>
                   <br />
<b
            -Sat 07 Sep 2024 09:39:31 PM EDT--
                 <br />
<br />
b> Legit Server </b>
```

ii. Attack packets from Attacker 2 look like they are coming from the client (address spoofing is allowed).

DoS attack with flooding requests from Attacker 1 and Attacker 2 on the Server IP 10.0.1.20 where Attacker 2 is spoofed as Client is shown below along with the commands used:

Attacker 1: sudo hping3 -S -flood -p 1022 10.0.1.20

Attacker 2: sudo hping3 -S -p 1022 -a 10.0.0.2 -flood 10.0.1.20

```
Terminal Q = - 0 X IQ

root@Attacker1:/tmp/pycore.1/Attacker1.conf# sudo hping3 -5 --flood -p 1022 10.0.1.20

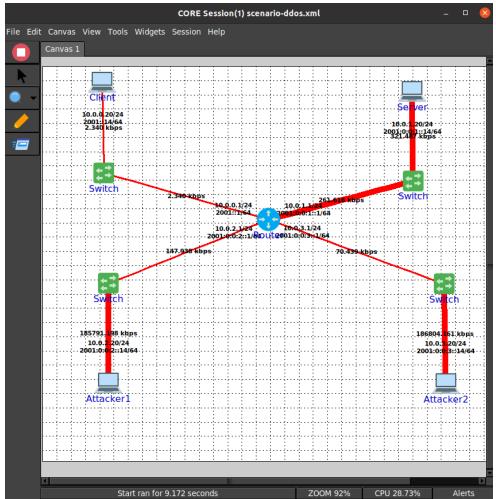
sudo: unable to resolve host Attacker2: Temporary failure in name resolution HPING 10.0.1.20: Set, 40 headers + 0 data bytes

hping in flood mode, no replies will be shown

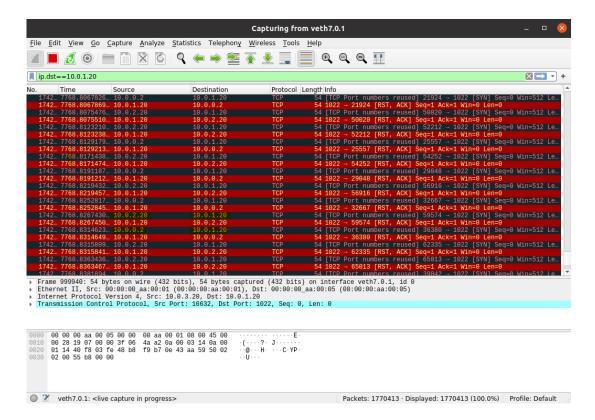
Terminal Q = - 0 X

Ter
```

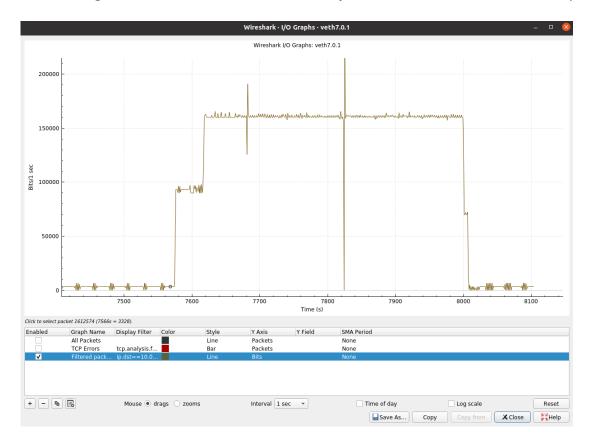
Core-GUI throughput of Attacker 1 and Attacker 2 on the Server during the SYN DOS flooding attack is shown below:



Wireshark console capturing the **DoS flooding attack** from Attacker 1 (Source IP: 10.0.2.20) and **Attacker 2 spoofed as Client** (Source IP: 10.0.0.20) on the Server (Destination IP: 10.0.1.20) on port 1022 with flooding requests is shown below:



Since I started the Attacker 1 first, the network traffic from Attacker 1 is shown in the graph to be approximately **90,000bps** initially and later increased to **160,000bps** after I started Attacker 2. The network traffic from both attackers was strong enough to impact the client system. After the flooding attack, the traffic was back to **3250 bps** as shown in the Wireshark IO Graph:



The attack from both the attackers was **effective** as the response time of the Client system was delayed by 1 to 3 minutes showing successful Denial of Service attack. This is because the link that connects the router to the Server could only handle a traffic 100,000bps, but the throughput generated by both Attacker 1 and 2 was approximately 160,000bps which **overloaded the Server.** Delayed client response is shown below:

```
Terminal
                                   Q =
-Sat 07 Sep 2024 10:10:52 PM EDT--
<html>
 <b> Legit Server </b>
</html>
--Sat 07 Sep 2024 10:11:28 PM EDT--
<html>
 <br />
<b />
<b />
Legit Server </b>
</html>
--Sat 07 Sep 2024 10:12:01 PM EDT--
 <b> Legit Server </b>
</html>
-Sat 07 Sep 2024 10:13:06 PM EDT--
<html>
 <br />
<br />
<br />
d> Legit Server </b>
</html>
-Sat 07 Sep 2024 10:14:08 PM EDT--
 <b> Legit Server </b>
</html>
-Sat 07 Sep 2024 10:15:11 PM EDT--
<html>
 <b> Legit Server </b>
</html>
 -Sat 07 Sep 2024 10:15:36 PM EDT--
```