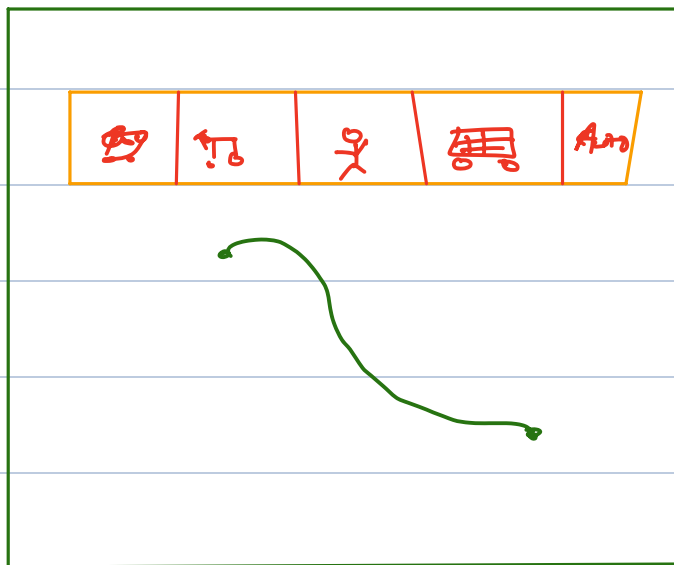


Agenda:

- Strategy.
- Observer

Strategy:



find path (A, B, type)

if type == walk:

==

behave

if type == car:

==

TASK: PATH find

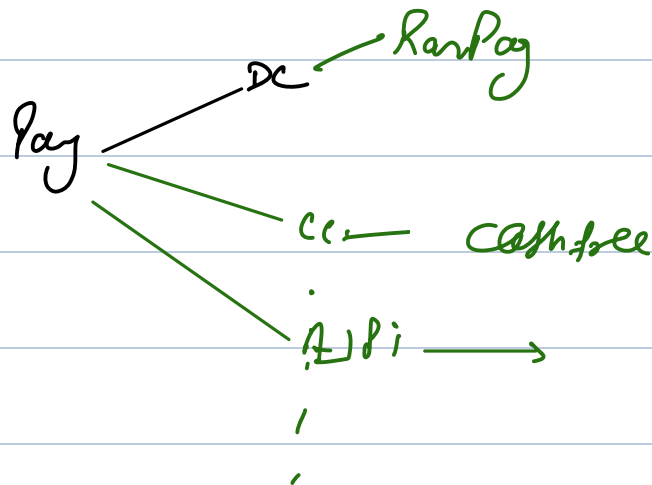
multialgo

Behavioural D.P

TASK: get Price

<u>Uber to 5a</u>	
Bike	\$ 0.5
Uber XL	\$ 5

Go
Bike
XL



find Path(A, B, type): ABC

CAR findPATH:
findPath
==

Bike

Bus PATH
;

findPATH():

if type == CAR:

CAR.findPATH.find()

if type == Bike

Bike.findPath().find()

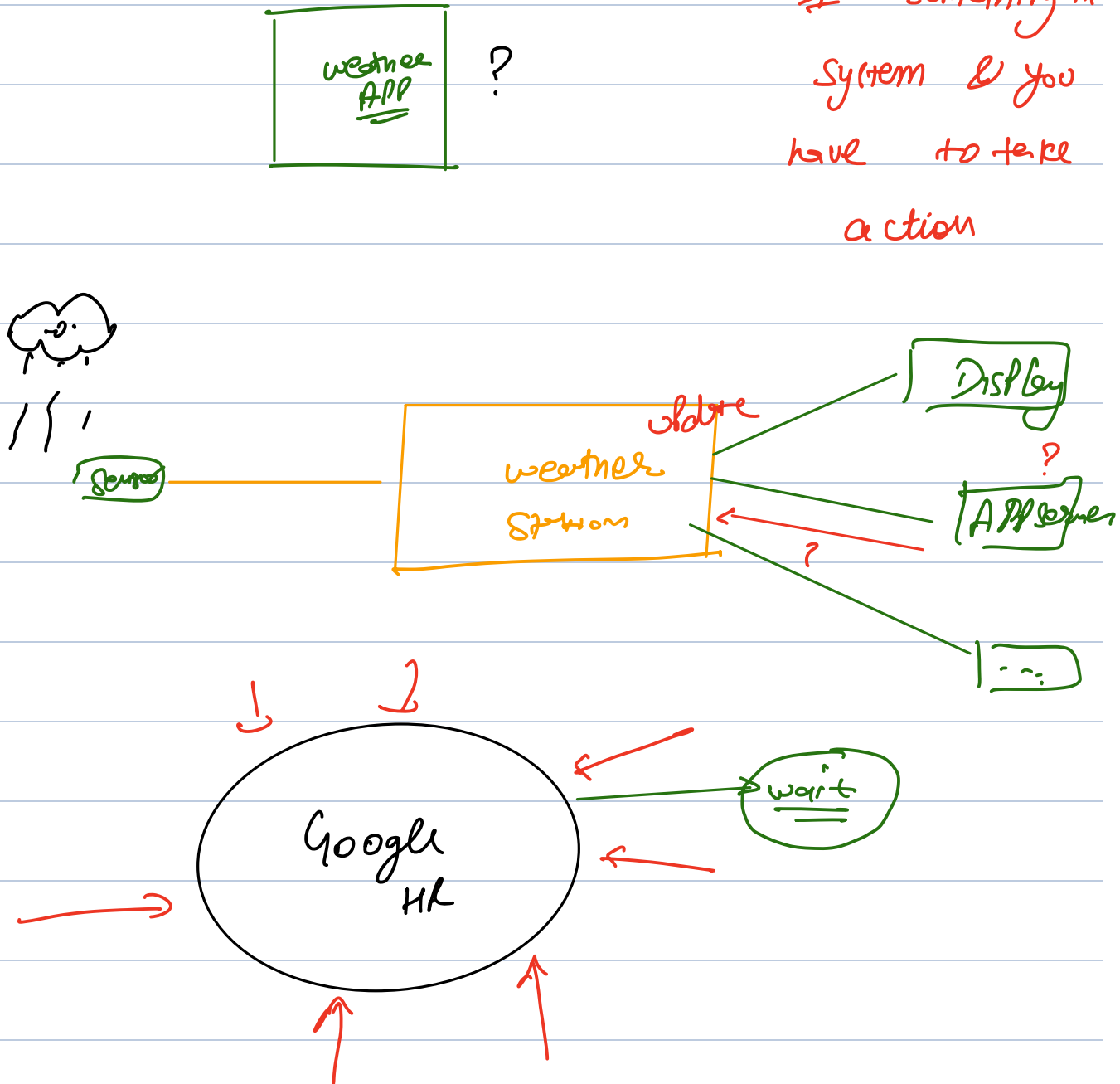
;

factory

Observer D.P:

Behaviour

If something in
system & you
have to take
action

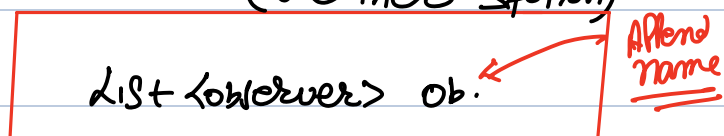


Subject

Observer

(weather station)

(Display, APPs)



update not

```
for o in Observers:  
    o.update(date)
```

display
update

- # 1. Add or remove from
observer list dynamically
2. Now every one will have
update method.

```
def add_to_list():
```

```
    Observer.append(obj)
```

```
def remove(object)
```

```
    Observer_list.remove(obj)
```