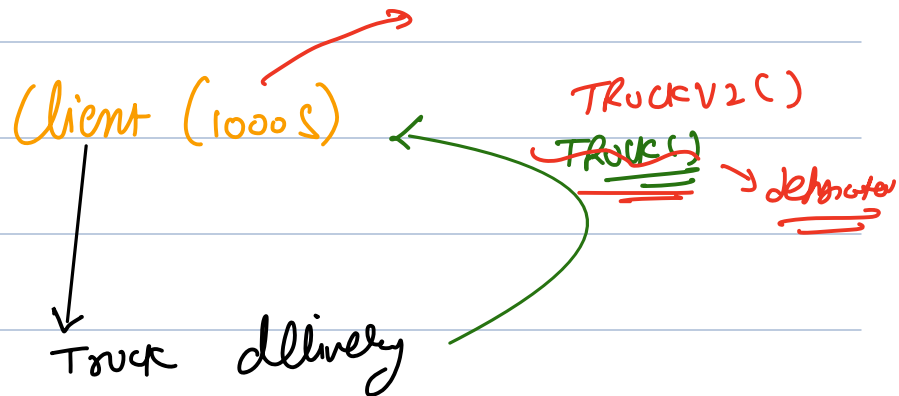
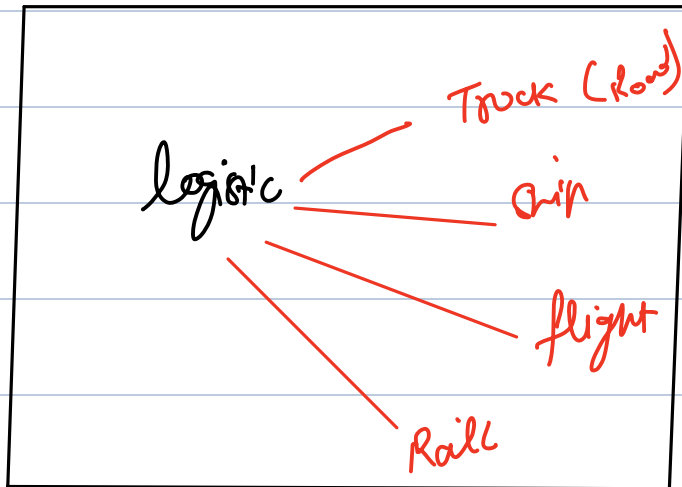


Agenda :

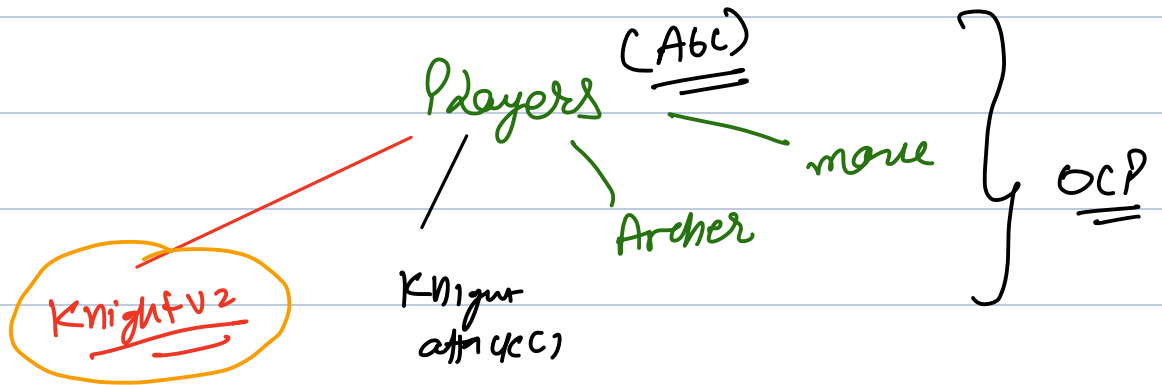
- factory
- Abc factory



Creational D.P , The goal is to
create obj in a manner that's
decoupled from our code.

factory: Hide object creation logic

& deliver find obj.



Client 1, Client 2, Client 3

~~K = knight()~~

K = PlayerFactory().getKnight();

Abstract factory.

Touch

