# CONDITIONAL STATEMENTS



#### Conditional statements -:

Conditional statements are used to perform different actions based on different conditions.

In JavaScript we have the following conditional statements

- •Use if to specify a block of code to be executed, if a specified condition is true
- •Use else to specify a block of code to be executed, if the same condition is false
- •Use else if to specify a new condition to test, if the first condition is false
- •Use switch to specify many alternative blocks of code to be executed

# 1. If statements -:

Use the if statement to specify a block of JavaScript code to be executed if a condition is true.

#### Syntax:

```
If(condition){
    // block of code to be executed if the condition is true
```

### 2. Else statements -:

Use the else statement to specify a block of JavaScript code to be executed if a condition is False.

```
Syntax:

If(condition){

// block of code to be executed if the condition is true
}

else {

// block of code to be executed if the condition is false
}
```

#### 3. The else if Statement -:

Use the else if statement to specify a new condition if the first condition is false.

#### **Exercise Condition Statement -:**

- Q1. Check if a number is odd or even in JavaScript?
- Q2. Find check if a year is leap year or not.?
- Q3. Find the grade [ A = 80 to 100, B = 50 to 80, C = 30 to 50, D = less 30,]?
- Q4. Find the largest of three number?
- Q5. Make a "Good day" greeting if the hour is 12:00,
- Q6. to If the time is 3AM 9AM create a "Good Morning" greeting, if the time is 9AM 3PM create a "After Noon" greeting, if the time is 3PM to 9PM create Good Evening, other wise Good night greeting.
- Q.7 If a = 20, b = 30 and C = 15 then sort the number, output(15,20,30).

## 4. Switch statements -:

The Switch statement is used to perform different actions based on different conditions.

```
switch (expression){
Syntax:
                case condition 1:
                statement(s)
                break;
                case condition 2: statement(s)
                break;
                case condition n: statement(s)
                break;
                default:
                statement(s)
```

#### Qus-:

```
Var grade = 'B';
Document.Write("entering switch block<br/>");
Switch (grade) {
Case 'A':
Document.Write("good job<br/>);
Break;
Case 'B': document.Write("pretty good<br />");
Break;
Case 'C': document.Write("passed<br />");
Break;
Case 'D': document.Write("not so good<br />");
Break;
Case 'F': document.Write("failed<br/>");
Break;
Default: document.Write("unknown grade<br/>)
Document.Write("exiting switch block");
```