## Revision of Python topics covered in Class XI



Program-1: Input a welcome message and display it.

Program-2: Input two numbers and display the larger / smaller number.

Program-3: Input three numbers and display the largest / smallest number.

Program 4-6: Generate the following patterns using nested loop:

Pattern-1	Pattern-2	Pattern-3
*	12345	Α
**	1234	AB
***	123	ABC
****	12	ABCD
****	1	ABCDE

Program-7-10: Write a program to input the value of x and n and print the sum of the following series:

$$1+x+x^2+x^3+x^4+....x^n$$
 $1-x+x^2-x^3+x^4-...x^n$ 
 $x-\underline{x^2}+\underline{x^3}-\underline{x^4}+....\underline{x^n}$ 
 $2 \ 3 \ 4 \ n$ 
 $x+\underline{x^2}-\underline{x^3}+\underline{x^4}-...\underline{x^n}$ 
 $2! \ 3! \ 4! \ n!$ 

Program-11: Determine whether a number is a perfect number, an Armstrong number or a palindrome.

Program-12: Input a number and check if the number is a prime or composite number.

Program-13: Display the terms of a Fibonacci series.

Program-14: Compute the greatest common divisor and least common multiple of two integers.

Program-15: Count and display the number of vowels, consonants, uppercase, lowercase characters in string.

Program-16: Input a string and determine whether it is a palindrome or not; convert the case of characters in a string.

Program-17: Find the largest/smallest number in a list/tuple.

Program-18: Input a list of numbers and swap elements at the even location with the elements at the odd location.

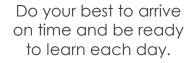
Program-19: Input a list/tuple of elements, search for a given element in the list/tuple.

Program-20: Input a list of numbers and find the smallest and largest number from the list.

Program-21: Create a dictionary with the roll number, name and marks of n students in a class and display the names of students who have scored marks above 75.









Revise whatever has been taught in the class



Practice writing of codes on IDE as well as on notebook



Study in advance

# Intro to problem solving

Basic steps to solve a program:



Problem definition



Designing a solution



Implement the solution

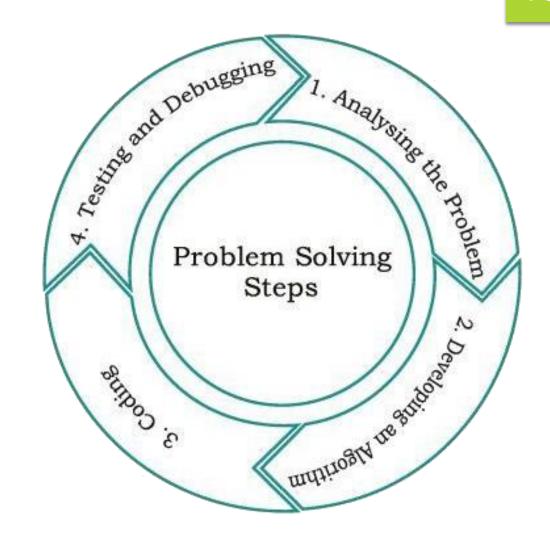


Test/debug the program



Optimize it

Basic steps to solve a program:



#### Introduction to Problem Solving

- start with a tentative solution plan and keep on refining the algorithm until the algorithm is able to capture all the aspects of the desired solution.
  - e.g., Prime number,
- Before writing the program, prepare a roadmap of the program before actually coding it
  - Pseudocode
  - Flowchart
- To verify, we have to take different input values and go through all the steps of the algorithm to yield the desired output for each input value and may modify or improve as per the need.

### Assignment -1:

- ▶ Read chapter number 4 of class 11<sup>th</sup> NCERT book
- Download Pydroid/IDE on your phone/Computer
- Note down the summary points in your notebook