

Naman Jain

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ACADEMIC QUALIFICATIONS

Year	Educational Qualification	Institute	Performance
2020 - Present	B.Tech.	Indian Institute of Technology Kanpur	7.7/10.0
2020	Class XII (CBSE)	LBS Convent School, Kota	92.8%
2018	Class X (CBSE)	Krishna Public School, Raipur	97.8%

PROFESSIONAL EXPERIENCE

🔗 | **LTIMindtree Limited | Software Developer Intern** (May'23 - Jul'23)

Received a **Pre-Placement Offer (PPO)** for exceptional performance

Objective	● Develop AI features for a chatbot used by BU heads for IP & patent management, using MS Bot Framework SDK
Approach	● Pilot test for replacing CQA model with Conversational Language Understanding model in MS Language Studio ● Built a QnA generator in python that periodically extracts data from website into a structured dataset in tsv file ● Established a react API channel to fetch username & profile picture from website and display it on chatbot iframe ● Engineered an optimal threshold value of confidence score to call for fallback or reply with top related questions ● Built a collaborative testing environment using ngrok to establish live local server, Azure bot & language services
Result	● Standardized communication flow using react.js frontend, node.js backend to improve accuracy & response speed ● 400+ new QnA pairs with interactive chitchat were added using Azure Cognitive Services and bot sent for UAT

SURGE 2022, IIT Kanpur | Research Intern | Mentor: Prof. Niraj M. Chawake, MSE, IITK (May'22 - Jul'22)

Objective	● Search, analyse, predict, and generate creep curve plots for α - β Titanium (Ti-6 Al-4) based high temperature alloys
Approach	● Data mined to selectively extract and store creep data from pdf of 10+ research papers using python and NLP ● Feature engineered 4 out of 7 variables through principal component analysis (PCA) and Pearson correlation ● Evaluated performance through 9 Regression Models to predict unknown variables at new temperature
Result	● Formulated framework massively help to design parts with low geometrical tolerance; Report accepted by SURGE

PROJECT WORK

Optical Property Prediction of Thin Film | Paper sent for Publication (Prof. Shikhar Misra, IITK) (Aug'23 - Jan'24)

- Extracted digital data from spectra graphs of various research papers using advanced OCR techniques to build training dataset
- Tested and analysed various OCR engines, feature engineered and hyper-tuned ML models to finally build a complete framework

Territorial Attack – Android Game 🎮 | Game Development Club, IITK (Jun'21 – Aug'21)

- Lead programmer in a team of **6**, in developing a projectile shooter 2D **multi-player android** game in C# using **Unity** engine
- Integrated **PUN** for multiplayer setup & coded multiple functionalities across **12** levels using Unity Documentation & **OOPs**
- Published game on Google **Play Store** with **800+** downloads & received invite from Game Development World **Championship**

3D WebGL Renderer 🎮 Course Project | Introduction to Computer Graphics (Prof. Soumya Dutta, IITK)(Aug'23 - Nov'23)

- Engineered a 3D Graphics Renderer Engine in **JS** to load and visualize vertex data using WebGL and **path tracing** technique
- Developed features- model loading, material customization, **modular lighting**, camera system, **texture mapping**, face culling
- Implemented Blinn-Phong lighting model & designed **UI Widgets**, to seamlessly create, load, and manipulate objects **real-time**

Robo Line Detection AI 🎮 Course Project | Image Processing (Prof. Tushar Sandhan, IITK) (Aug'23 - Nov'23)

- Developed a robust line detection algorithm for real-world environments that effectively detect border lines in **noisy** tile images
- Implemented Gaussian Blur, contrast stretching, **Canny edge detection** algorithms to enhance & accurately detect border lines
- Successfully applied robotics principles to solve **practical** challenges in tile arrangement in a dataset of **5000+** images

POSITION OF RESPONSIBILITY

Founder & UG Convener | MatSoc – The Materials Society, IIT Kanpur (Jun'22 – Jul'23)

Received a **Letter of Recommendation** for showcasing exceptional team building & **managerial skills** by facad Prof. Shikhar Misra

Leadership	● Founded a 600+ member Departmental Society to engage & promote MSE research & technology awareness
Initiative	● Headed a team of 20+ & organized Orientation, Farewell, 6 alumni talks & workshops, Research Scholars' Day ● Formulated an annual structure of events, project proposals, society's financial budgeting structure and rules ● Laid foundation to annual MatSoc Newsletter , Alum Connect Program, Summer Core projects, website & socials
Impact	● Witnessed huge engagement in all events impacting 350+ UGs, 200+ PGs, 25+ professors and alumnus world-wide

Coordinator | Game Development Club, IIT Kanpur (May'22 - Apr'23)

Leadership	● Leading a 3-tier team of 40+ members to foster Game Development by organizing game jams, workshops & projects
Initiatives	● Spearheaded the conduction of GameDev Bootcamp for 1200+ students involving 4 workshops and final project ● Played a pivotal role in promoting the stature of GameDev, IITK from a society to a club in the SnT Council, IITK
Mentoring	● Mentored multiple specialized projects on Gamification, Augmented Reality & AI games using Unity Game Engine
Impact	● Boosted the reach in student community by 150% in workshops & socials with campaigns like GameDev Insights

TECHNICAL SKILLS | RELEVANT COURSES

Programming Languages: Python, C++, C#, MATLAB, SQL **Libraries/Software:** Pandas, Unity, TensorFlow, Jira, Azure, Git, WebGL

Fundamentals Of Computing	Intro to TensorFlow for AI, ML & DL	Machine Learning	Data Structures & Algorithm
AI/ML in Materials Engineering	Introduction to Computer Graphics	Image Processing	Probability & Statistics