# Naman Jain

in jainnaman027 | 🕥 namanjain27 | 🛣 GameDev | 📵 Portfolio

### **ACADEMIC QUALIFICATION**

Indian Institute of Technology Kanpur (IIT Kanpur)

(2020 - 2024)

Bachelor of Technology, Materials Science and Engineering

CPI - 7.8/10.0

#### PROFESSIONAL EXPERIENCE

**Ingram Micro**, Mumbai | *Software Engineer* 

(Iul'24 - Iul'25)

- Engineered Java Spring Boot backend for global catalog management, enabling large-scale bulk data workflows
- Built a **cost update** system with file uploads, auto error tagging, review flow, batch ops, and progress tracking
- Scaled data export using GCP BigQuery jobs and gsutil file merging, exporting 1M+ records in under 10 seconds
- Offloaded heavy lookups from PostgreSOL to **Elasticsearch**, cutting query latency by over **80%** on large datasets
- Designed an **async validation engine** for error detection and email alerts, boosting reliability and real-time updates
- Achieved concurrency with async execution and multi-threading to boost throughput and processing efficiency
- Leveraged batch processing, Apache POI to generate excel reports, fixed race conditions and employed feature flags

LTIMindtree, Hyderabad | Software Developer Intern | Received a Pre-Placement Offer (PPO)

(May'23 - Jul'23)

- Built features for AI chatbot aiding internal IP management in Node is using MS Bot Framework and Azure Cognitive
- Led a pilot project evaluating CLU models on CQA tasks via MS Language Studio to enhance conversational accuracy
- Automated a Python QnA generator scraping FAQs and refreshing the bot knowledge base via a scheduled TSV script
- Tuned **confidence score** thresholds to refine fallback logic and return **top-N** related queries under uncertainty

### SURGE 2022, IITK | ML Research Intern

- Developed prediction models for creep curves of Ti-Al alloys by mining data and modeling high-temperature behavior
- Parsed 10+ research PDFs to extract creep data via NLTK tokenization and regex-based pattern detection technique
- Engineered features with **PCA** and **Pearson correlation** & used region-wise regressions on plots to improve accuracy

### **KEY PROJECTS**

# EchoPilot - Agentic AI Copilot App + SDK 🔘 🛂 🔃

(Jul'25 - Sep'25)

- Built a copilot with multi-agent workflow enabling autonomous decisions via LangGraph, advanced RAG & tool-call
- Pipeline for incoming **emails** that fetches **ERP** data, verifies claim & forwards to a concerned team with a new ticket id
- Added role-based access control, separating customer & associate privileges; Stores incident analysis in a DB table
- Designed a robust data ingestion layer supporting multi-modal inputs and file ingestion into the knowledge base
- Implemented **reranking** via score based filtering of retrieved docs & **semantic caching** reducing latency and tokens
- Architected long-term short-term memory management via smart **summarization** for **chat persistence** over sessions
- Automated JIRA ticket creation for complaints & requests with auto-generated subject, description, and relevant tags
- Employed LangSmith tracing for detailed pipeline monitoring & built a Streamlit standalone app for deployment
- Built an AI **SDK** with **multi-tenant** support, structuring **ChromaDB** for efficient metadata filtering & session handling

# TrackX - AI Personal Finance Management App 🔘 🗈

(May'25 - Jul'25)

- Built a production-ready app using FastAPI, React, and SQLite to track daily transactions and achieve financial goals Implemented clean ops for transactions, recurring payments, savings goals, visual analytics, and account management
- Developed user management with SHA password hashing, **JWT** auth, and **refresh tokens** for extended user sessions
- Built reset password mechanism, Figma for wireframes, Docker for containerization, and AWS EC2 for deployment
- Ask AI lets user ask queries over their expense pattern and get insights, advices using LangChain pipeline & Gemini
- Setup cron jobs for summary mail reports (Gmail SMTP), bank statement import, and expense category prediction

#### **Territorial Attack - Android Game (7)** I Game Development Club, IITK

(May'21 - Sep'21)

- Led program and design of a 2D projectile shooter game in **Unity** (C#) for **Android**, built by a 6-member dev team
- Integrated Photon Unity Networking (PUN) for real-time multiplayer with session management and 12 unique levels
- Published on Google Play Store with 800+ downloads and selected in Game Dev World Championship 2022 (GDWC)

### **TECHNICAL SKILLS**

Languages: Java, Python, C++, C#, JS, SQL, Typescript, MATLAB DevOps & Cloud: Google Cloud Platform, AWS, Docker, Git Framework/Tools: React, PyTorch, FastAPI, Unity, LangChain, LangGraph, HuggingFace, PostgreSQL, ChromaDB, Azure Cog. Serv.

#### POSITIONS OF RESPONSIBILITY

**Founder,** *MatSoc – The Materials Society, IITK* | community driving events, student-alum-prof connect (Jun'22 - Jul'23)

**Coordinator**, *Game Development Club*, *IITK* | Led a 3-tier team with workshops, game jams, projects (May'22 - Apr'23)

## **ACHIEVEMENTS**

Academics	Secured AIR <b>5764</b> in JEE Advanced 2020 and AIR <b>6837</b> in JEE Main 2020 among 1.2 Million applicants
 Aptitude	Secured Global Rank 18 in the International Reasoning and Aptitude Olympiad 2017 by Silver Zone
Managerial	Contested for <b>GenSec Science and Technology</b> ; Narrowly missed victory by <b>9</b> votes out of <b>3600</b> active voters
Research	Selected for Summer Research 2024 in National Tsing Hua University - NTHU, Taiwan among global 10 students