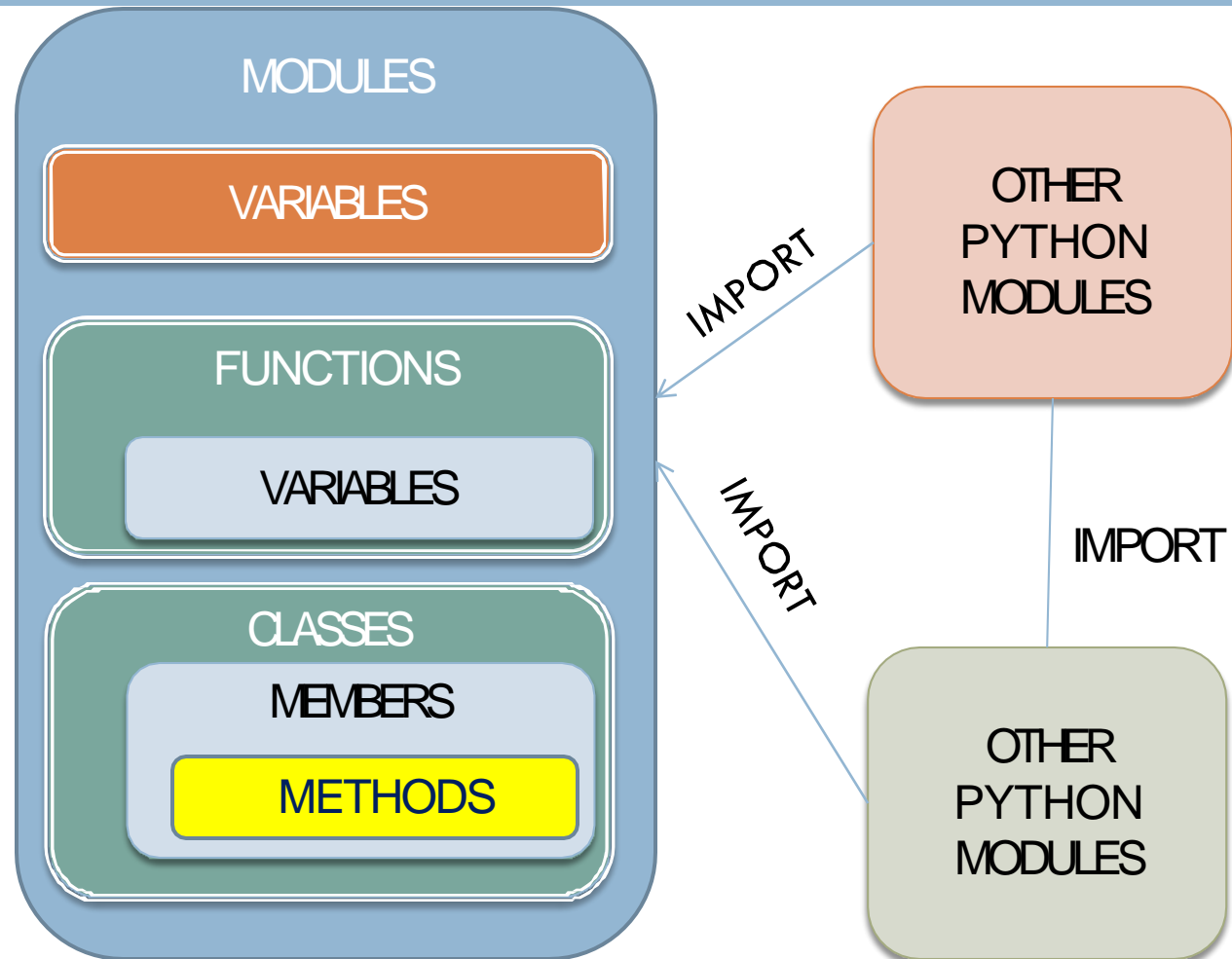


PYTHON MODULES

What is Python Module

- A Module is a file containing Python definitions (docstrings) , functions, variables, classes and statements.
- Act of partitioning a program into individual components(modules) is called modularity. A module is a separate unit in itself.
 - It reduces its complexity to some degree
 - It creates numbers of well-defined, documented boundaries within program.
 - Its contents can be reused in other program, without having to rewrite or recreate them.

Composition/Structure of python module



Importing Python modules

- To import entire module
 - `import <module name>`
 - **Example:** `import math`
- To import specific function/object from module:
 - `from <module_name> import <function_name>`
 - **Example:** `from math import sqrt`
- `import *` : can be used to import all names from module into current calling module

Accessing function/constant of imported module

- To use function/constant/variable of imported module we have to specify module name and function name separated by dot(.). This format is known as dot notation.
 - `<module_name>.<function_name>`
 - **Example:** `print(math.sqrt(25))`
- However if only particular function is imported using **from** then module name before function name is not required. We will see examples with next slides.

Types of Modules

- There are various in-built module in python, we will discuss few of them
 - Math module
 - Random module
 - Statistical module

Math module

- This module provides various function to perform arithmetic operations.
- Example of functions in math modules are:

sqrt	ceil	floor	pow
fabs	sin	cos	tan

- Example of variables in math modules are:
 - pi
 - e

Math module functions

- **sqrt(x)** : this function returns the square root of number(x).

```
>>> import math
>>> print(math.sqrt(49))
7.0
```

module name is
required before
function name here

- **pow(x,y)** : this function returns the $(x)^y$

```
>>> from math import pow
>>> print(pow(2,6))
64.0
```

module name is not
required before
function name here

- **ceil(x)** : this function return the x rounded to next integer.

```
>>> import math
>>> print(math.ceil(45.25))
46
```


Math module functions

- **floor(x)** : this function returns the x rounded to previous integer.

```
>>> import math
>>> print(math.floor(5.9))
5
```

- **fabs(x)** : this function returns absolute value of float x. absolute value means number without any sign

```
>>> import math
>>> a=-8.5
>>> print(math.fabs(a))
8.5
```

- **sin (x)** : it return sine of x (measured in radian)

```
>>> import math
>>> print(math.sin(30))
-0.9880316240928618
```

```
>>> import math
>>> print(math.sin(30*math.pi/180))
0.49999999999999994
```

```
>>> import math
>>> print(round(math.sin(30*math.pi/180),1))
0.5
```



RANDOM MODULE

random() function

- It is floating point random number generator between 0.0 to 1.0. here lower limit is inclusive where as upper limit is less than 1.0.
- $0 \leq N < 1$
- Examples:

```
>>> import random
>>> a = random.random()
>>> print(a)
0.0888880146536
>>> |
```

Output is less than 1

random() function

- ❑ To generate random number between given range of values using random(), the following format should be used:
 - ❑ $\text{Lower_range} + \text{random()} * (\text{upper_range} - \text{lower_range})$
 - ❑ For example to generate number between 10 to 50:
 - $10 + \text{random()} * (40)$

randint() function

- Another way to generate random number is randint() function, but it generate integer numbers.
- Both the given range values are inclusive i.e. if we generate random number as :
 - randint(20,70)
 - In above example random number between 20 to 70 will be taken. (including 20 and 70 also)

```
>>> import random
>>> a = random.randint(10,20)
>>> print(a)
18
>>> █
```

randrange() function

```
import random
for i in range(20):
    n1 = random.randrange(1,30,2)
    print(n1, end='\t')
```

It will generate random number between 1 to 29 with stepping of 2 i.e. it will generate number with gap of 2 i.e. 1,3,5,7 and so on

25	11	15	9	3	7	19	13	17	7
27	11	27	5	21	7	17	9	25	7



STATISTICAL MODULE

Statistical Module

- This module provides functions for calculating mathematical statistics of numeric (Real-valued) data.
- We will deal with 3 basic function under this module
 - Mean
 - Median
 - mode

Mean

- The mean is the average of all numbers and is sometimes called the arithmetic mean.

```
>>> import statistics
>>> mynum = [10,20,30,40,50,60,70,80,90,100]
>>> mymean = statistics.mean(mynum)
>>> print(mymean)
55
```

55, is the average of all numbers in the list

Median

- The median is the middle number in a group of numbers.

```
>>> import statistics
>>> mynum = [10,20,30,40,50,60,70,80,90]
>>> mymedian = statistics.median(mynum)
>>> print(mymedian)
50
```

With odd number of elements it will simply return the middle position value

```
>>> import statistics
>>> mynum = [10,20,30,40,50,60,70,80,90,100]
>>> mymedian = statistics.median(mynum)
>>> print(mymedian)
55.0
```

With even number of elements, it will return the average of value at mid + mid-1 i.e.
 $(50+60)/2 = 55.0$

Mode

- The mode is the number that occurs most often within a set of numbers i.e. most common data in list.

```
>>> import statistics
>>> mynum = [10,20,10,40,20,10,70,80,90]
>>> mymode = statistics.mode(mynum)
>>> print(mymode)
10
```

Here, 10 occurs most in the list.