

Namrata Ravi Bhadane

9022863469 | namratabhadane937@gmail.com | <https://www.linkedin.com/in/namrata1805/>

Motivated and enthusiastic student seeking opportunities to apply academic knowledge in software development, Android development, and game design. Eager to contribute to innovative projects while enhancing my technical and problem-solving skills.

Skills

Technical Skills:

Programming Languages: C, C++, Python, Java
Game Development: Unity
Mobile App Development: Android Development
Web Development: HTML, CSS
Data Visualization: Tableau
Database Management: SQL

Soft Skills:

Team Player
Leadership

Education

B.Tech in Computer Engineering

MIT Academy of Engineering, Pune
Expected Graduation Year: 2027

HSC

SNJB College
Percentage: 75%

SSC

Shree Chhatrapati Shivaji Maharaj Maratha High School, Umarana
Percentage: 93%

Experience

Virtual Internship

Android Development

Conducted by AICTE and Eduskill

- Learned Android app development fundamentals.
- Designed and developed basic applications as part of the internship.

Academic Projects

Quiz App (Ongoing)

- Technologies Used: Flutter, Python/Node.js (Backend), NLP (Text Analysis)
- Objective: Build an app that generates quiz questions by scanning images, paragraphs, or book

pages, and evaluates the user's answers with a scoring system.

- Role: Backend logic design and question-generation functionality implementation.

Unity Projects

- Developed:

- A car simulation game set in a city environment.
- A car simulation game in a forest environment.
- An AR-based application that displays 3D models when scanning image targets.

- Tools Used: Unity, C#

- Outcome: Gained hands-on experience in game design, 3D modeling integration, and AR technology.

Seamless Event Management System (Hackentine Hackathon Project)

Role: Frontend Developer

Technologies used: React.js, Node.js, Firebase, Tailwind CSS

Objective: Developed a web-based event management platform during the Hackentine Hackathon to automate event planning,

registration, and scheduling. The system facilitates seamless communication between organizers and attendees, ensuring efficient event execution.

Conclusion: Successfully implemented a working prototype with event registration, scheduling, and notification features,

showcasing teamwork and problem-solving skills in a competitive environment.

GitHub Repo: https://github.com/shrikant1605/Event_Management_System

Extracurricular Activities

- Attended a workshop on Augmented Reality (AR), gaining insights into Unity and AR development.

- Actively participated in college hackathons and coding events.

Languages

- English
- Marathi
- Hindi