

Nam Do

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Professional Experience

Software Development Intern

Thaddeus Resource Center – La Verne, CA

August 2023 – February 2024

- Develop the Thaddeus app's resource section using React Native and JavaScript.
- Collaborate with supervisors to draft and design the app's frontend using Figma.
- Perform unit testing using Jest after implementation is primarily completed.

Information Technology Student Worker

The University of Arizona James E. Rogers College of Law – Tucson, AZ

August 2018 – December 2023

- Provide Tier 1 and 2 technical supports for tickets coming from ServiceNow and email.
- Maintain an inventory system on Trello for more than 300 pieces of college equipment.
- Configure computers and other devices from Windows to macOS for daily use by college employees.

JD-Next Student Worker

The University of Arizona James E. Rogers College of Law – Tucson, AZ

May 2022 – August 2022, May 2023 – August 2023

- Formatted and sent students' exam reports using VBA in Excel and mail merge.
- Created forms and automated workflows via Qualtrics to collect students' information and feedback.
- Built barsuccess.arizona.edu using Arizona QuickStart to hold academic resources for law students.

Education

The University of Arizona – Tucson, AZ

Bachelor of Science in Computer Science

August 2020 – December 2023

- GPA: 4.0

Skills

Languages: Bash, C, C++, C#, HTML/CSS, Java, JavaScript, Python, SQL, VBA

Software/Services: Git, Qualtrics, Unity, WordPress

Tools/Libraries: React, React Native, REST APIs

Projects

Music Player | CSc335 Final Class Project

- Created Java classes to download demo Spotify tracks.
- Utilized JavaFX to send HTTP GET and POST requests to the Spotify API to gather song information.

Unity Game Demo | GAME351 Final Class Project

- Used Unity to develop a 5-minute platforming game.
- Created a functioning and visually appealing UI for users to navigate through the game.

Roguelike Dungeon Game | Personal

- Utilized the SFML graphics library to create a top-down 2D RPG with enemies, spells, items, and mazes.