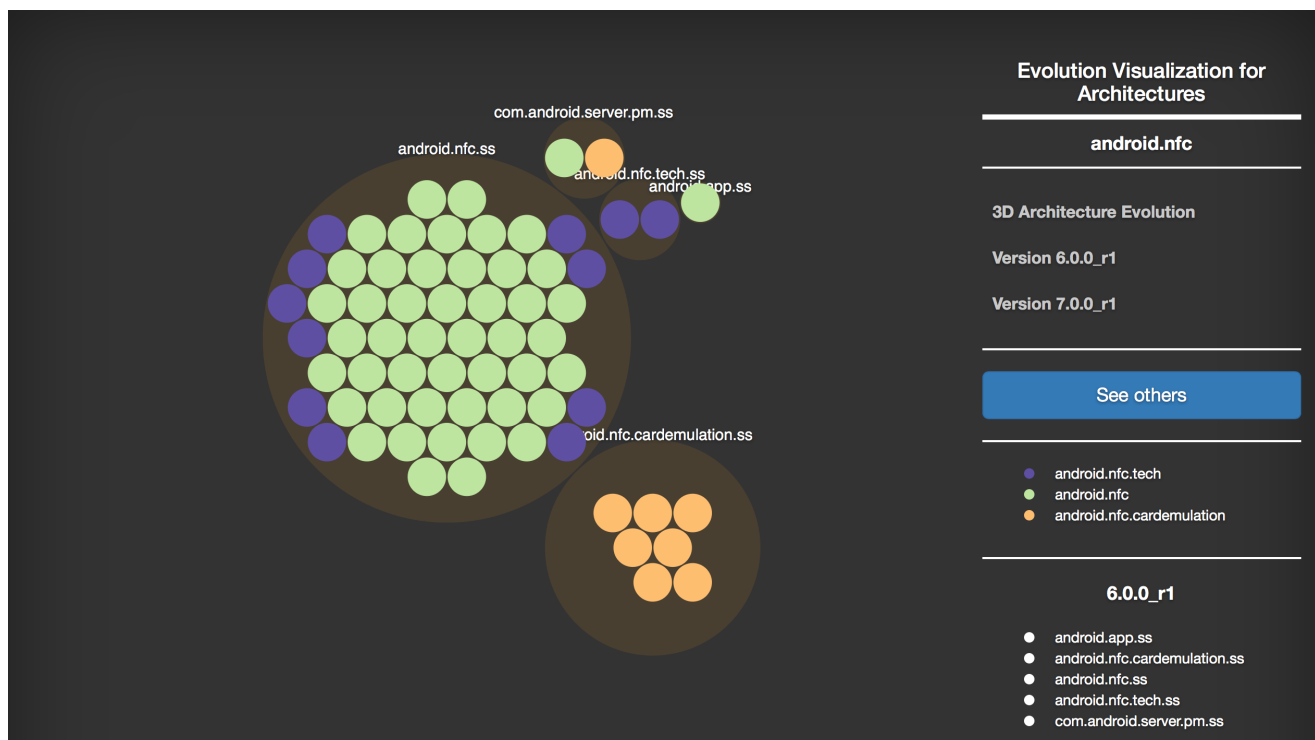

EVA Manual

EVA: A Tool for Visualizing Software Architectural Evolution



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1st Edition

1. Installing EVA	3
1.1 Requirements	3
1.2 Overview	3
2. Visualizing with EVA	5
2.1 Conventions used in this and the Following Sections	5
2.2 Processing Data	5
2.3 Rendering Visualization	6
2.4 Exploring System Architecture using EVA	8
3. Step-by-step	10
3.0 Intro	10
3.1 Check Localhost environment	11
3.2 Download source code for EVA https://softarch.usc.edu/~daye/EVA-Huawei/EVA.tar.gz	11
3.3 Install necessary Python packages	12
3.4 Place architecture files resulted from ARCADE.....	12
3.5 Add config files	13
3.6 Process data for EVA visualization.....	13
3.7 Update index table	15
3.8 Open visualizations using your browser.....	15

1. Installing EVA

1.1 Requirements

The following is the operating system, execution environments, tools we have used to make sure EVA works as described in this manual. Different configurations may work, but have not been tested.

Operating Systems

- macOS Sierra, Version 10.12

Browsers

- Chrome 65.0
- Safari 10.0

Python

- Python 2.7

Localhost

- MAMP (for mac)

Display Size

- 27-Inch

Before you run EVA, you have to install below python packages.

- enum34 (1.1.6)
- ortools (6.6.4656)
- python-dateutil (2.4.2)

Since EVA's visualization is developed to be shown on a web-browser using HTML, CSS and Javascript, you need a localhost environment. For Mac, you can set up the localhost environment easily using MAMP (mac) or WAMP (windows). You can also move the source codes to your own server and access the visualization through the web browser.

1.2 Overview

EVA is written in Python, Javascript, HTML, and CSS.

1. EVA source code can be downloaded from the following Github repository:

<https://github.com/namdy0429/EVA-Huawei>

2. Place the EVA project into the localhost folder.
3. Run EVA.py to generate the input data of the EVA visualization.
4. View the EVA's visualization with your browser.

2. Visualizing with EVA

2.1 Conventions used in this and the Following Sections

- In this section, Android 6.0.0 and Android 7.0.0 are used in an invocation example throughout this manual.
- Note that the following files have been provided in the folder hierarchy of the EVA project. If all examples in Section 3 are followed in sequence, the results should be exactly as indicated.

Item	Location
Input Recovered Architectures	Data/Architecture/android/{recovery method}/{layer}
A List of Sub-systems under an Architectural Layer	Engine/config/

2.2 Processing Data

Synopsis:

```
python EVA.py -outputDir -recovery -arch1 -arch2 -layer
```

Parameters:

- `outputDir`
This is the dictionary where all output files go, which can be the localhost EVA folder.
- `recovery`
This is the recovery method that is used for architecture recovery.
- `arch1, arch2`
These are .rsf format files resulting from running ARCADE. arch1 should be the older version, and arch2 is the newer version.
- `layer`
Since it is not easy to visualize the whole android implementation information into a single screen, a user will recover and visualize Android's architecture partially, based on each architectural layer. This is the name of the architectural layer that a user recovered.

Also, you have to place a list of sub-systems under "config/", using this layer name.

Example:

```
python EVA.py --outputDir /Applications/MAMP/htdocs/EVA/Front-end --  
recovery acdc --arch1 android-6.0.0_r1_acdc_clustered.rsfs --arch2  
android-7.0.0_r1_acdc_clustered.rsfs --layer framework
```

Resulting Files:

```
EVA/Front-End/data/android/acdc/6.0.0_r1_7.0.0_r1_framework/  
├── 6.0.0_r1_7.0.0_r1_android.accessibilityservice_processed_archs.json  
├── 6.0.0_r1_7.0.0_r1_android.accounts_processed_archs.json  
├── ...  
├── 6.0.0_r1_7.0.0_r1_com.android.server.webkit_processed_archs.json  
├── 6.0.0_r1_7.0.0_r1_com.android.server.wm_processed_archs.json  
EVA/Front-End/data/android/acdc/6.0.0_r1_framework/  
├── 6.0.0_r1_android.accessibilityservice.ss_processed_archs.json  
├── 6.0.0_r1_android.accounts.ss_processed_archs.json  
├── ...  
├── 6.0.0_r1_com.android.server.wm.ss_processed_archs.json  
├── 6.0.0_r1_com.google.android.util.ss_processed_archs.json  
EVA/Front-End/data/android/acdc/7.0.0_r1_framework/  
├── 7.0.0_r1_android.accessibilityservice.ss_processed_archs.json  
├── 7.0.0_r1_android.accounts.ss_processed_archs.json  
├── ...  
├── 7.0.0_r1_com.android.server.wm.ss_processed_archs.json  
├── 7.0.0_r1_com.google.android.util.ss_processed_archs.json
```

2.3 Rendering Visualization

There are two ways of accessing EVA's visualization.

EVA: A Tool for Visualizing Software Architectural Evolution

Java API Framework										
renderscript	view	content	test	graphics	util	text	animation	drm	telephony	os
emoji	annotation	accounts	nfc	filterfw	provider	transition	accessibilityservice	inputmethodservice	gesture	filterpacks
printerservice	hardware	appwidget	widget	speech	mtp	net	media	sax	bluetooth	ddm
webkit	preference	location	security	print	app	telecom	database	service	opengl	
content	audio	usage	camera	policy	restrictions	trust	midi	os	power	updates
devicepolicy	accounts	input	display	voiceinteraction	accessibility	wallpaper	backup	search	appwidget	usb
clipboard	hdmi	net	pm	fingerprint	media	twilight	statusbar	lights	job	storage
webkit	firewall	dreams	connectivity	location	print	tv	telecom	wm	notification	am
Hardware Abstraction Layer (HAL)										
audio	audio_remote_submix	camera	consumerir	fingerprint	gralloc	hwcomposer	input	local_time	nfc-nci	nfc
power	radio	sensors	soundtrigger	thermal	tv_input	usbaudio	usbcamera	vehicle	vibrator	vr
Linux Kernel										
arch	block	certs	crypto	drivers	firmware	fs	include	init	ipc	kernel
lib	mm	net	samples	scripts	security	sound	tools	usr	virt	

Fig 1. EVA index page.

(1) Start from the index page

URL:

```
[localhost EVA path]/index.html?
&recovery=[recovery_method]&ver1=[version1]&ver2=[version2]&layer=[layer]
```

Parameters:

- [localhost EVA path]: EVA Front-end directory within localhost folder.
- [recovery_method]: A recovery method used to recover the system architecture.
- [version1], [version2]: Two android versions to compare. Put the older version into [version1], and the newer version into [version2].
- [layer]: The target architectural layer for the visualization.

Example:

```
http://localhost:8888/EVA/Front-end/index.html?
&recovery=acdc&ver1=6.0.0_r1&ver2=7.0.0_r1&layer=framework
```

Description:

Each big colored block refers to one architectural layer of Android. Each small block within the architectural layer refers to a sub-system within the architectural layer.

When you click a sub-system, you can move to the corresponding visualization page.

(2) Query using GET

URL:

```
[localhost EVA path]/index.html?
&recovery=[recovery_method]&ver1=[version1]&ver2=[version2]&layer=[layer]
&target_sub=[target_subsystem]
```

Parameters:

- [localhost EVA path]: EVA Front-end directory within localhost folder.

- [recovery_method]: A recovery method used to recover the system architecture.
- [version1], [version2]: Two android versions to compare. Put the older version into [version1], and the newer version into [version2].
- [layer]: The target architectural layer for the visualization.
- [target_subsystem]: The target sub-system for the visualization. The selected sub-system should be within the selected architectural layer.

Example:

http://localhost:8888/EVA/index_combined.html?&recovery=acdc&ver1=6.0.0_r1&ver2=7.0.0_r1&layer=framework&target_sub=android.media

2.4 Exploring System Architecture using EVA

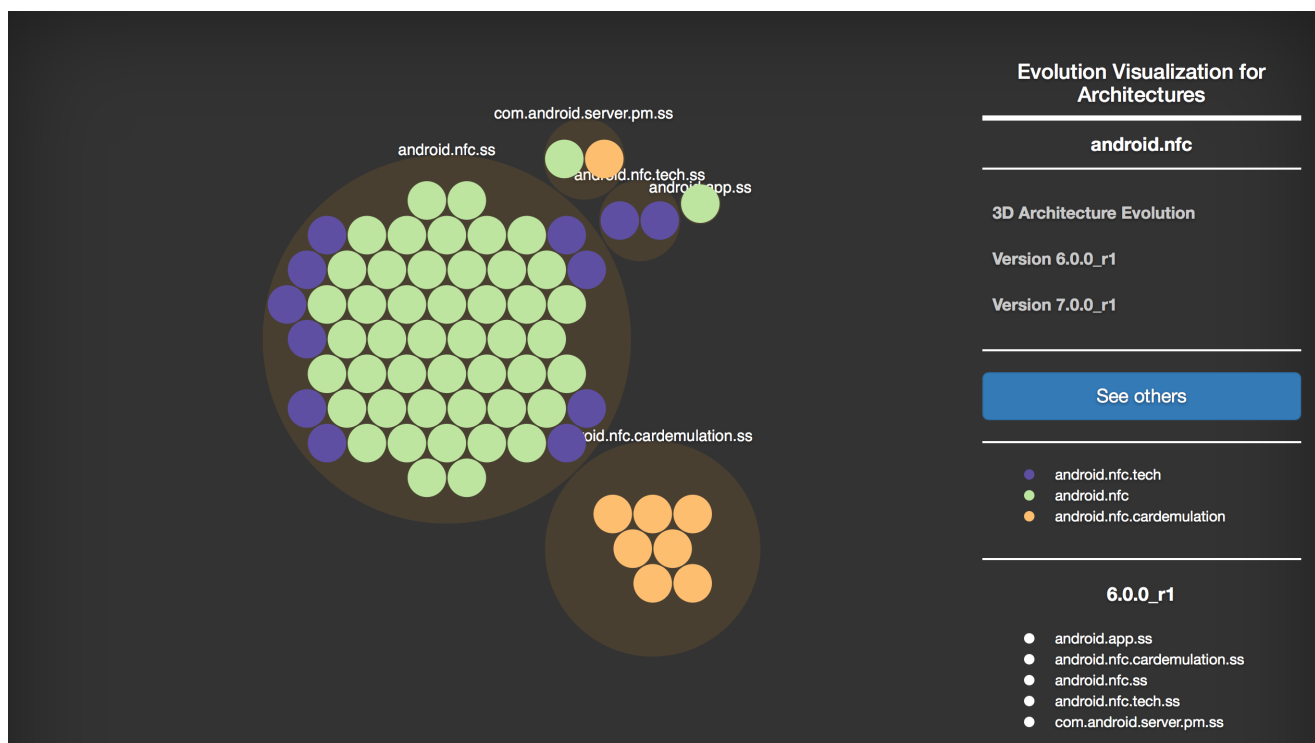


Fig 2. EVA Visualization page example. Visualizing android.nfc, which is a sub-system of Android Framework layer.

- EVA generates a visualization page for each sub-system. For example, Figure 2 shows the architecture of android.nfc in the Framework layer. When you combine all the sub-visualizations of one layer, it will show the whole architecture of the given architectural

layer. However, since Android is too big to visualize into a single page, we partitioned the visualization.

- Each bigger circle refers to a architectural component recovered using the recovery technique in ARCADE. The white texts above the circle is the name of each component.
- Each small dot refers to a code-level entities (e.g., class in java).
- The color of small dots shows the code-level's package information. For example, purple dots in Figure 2 are classes belong to android.nfc.tech package. From this color-coding, it is easy to see whether the code-level distributions corresponds to the system architecture.
- Click “See others” button to see the index table, and move to other sub-systems.
- You can see each component, without filtering for each sub-system, by clicking each component name on right list (e.g., android.app.ss).

3. Step-by-step

3.0 Intro

EVA uses architectures of two different versions as input, and help you to explore the differences between the two with the visualization. You have to run ARCADE for architecture recovery, and use resulting files as EVA's input.

Due to the huge size of Android, it is not easy to recover the whole system at once. Therefore, you will recover architectures for each architectural layer, such as Java API Framework or Hardware Abstraction Layer in Fig 3.

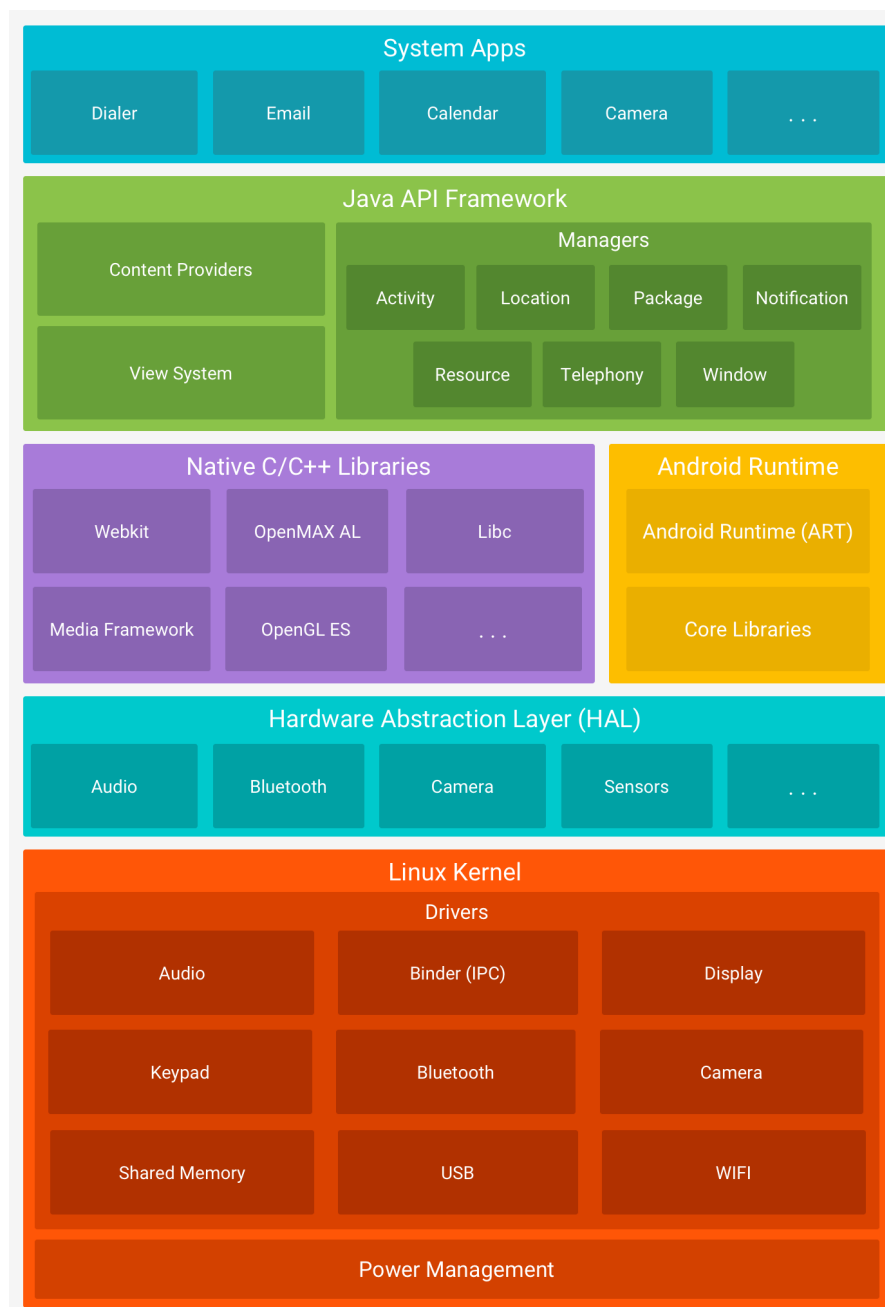


Fig 3. The Android software stack posted at <https://developer.android.com/guide/platform/>.

3.1 Check Localhost environment

Set up a localhost environment to test EVA on your local machine. For mac, you can easily set it up using MAMP. For windows, you can follow this video instruction, read this posting, or use WAMP or any program for easy set-up.

Open any browser (Chrome or Firefox are recommended) installed on your machine, and put below to your address bar.

```
http://localhost:8888
```

You should be able to see any page without getting 404 error when your localhost is set correctly.

3.2 Download source code for EVA <https://softarch.usc.edu/~daye/EVA-Huawei/EVA.tar.gz>

Download EVA source code, EVA.tar.gz, from above address, or clone from <https://github.com/namdy0429/EVA-Huawei>.

Extract EVA.tar.gz and place the whole EVA source code into your localhost folder. If you are clonning from Github, just move to below directory, and clone it.

- Mac (default):

```
/Library/WebServer/Documents
```

- Mac (when you use MAMP) :

```
/Applications/MAMP/htdocs
```

- Windows (default):

```
C:/inetpub/wwwroot
```

After place the EVA folder at the localhost folder, you can see below.

```
Dayeui-MacBook-Pro:EVA namdy$ pwd
/Applications/MAMP/htdocs/EVA
```

```
Dayeui-MacBook-Pro:EVA namdy$ ls -la
drwxr-xr-x  8 namdy  admin   272 May 16 07:28 .
drwxrwxr-x 28 namdy  admin   952 May 16 11:13 ..
drwxr-xr-x  5 namdy  admin   170 May  1 06:03 Back-end
```

```
-rw-r--r--@ 1 namdy  admin   304792 May  2 07:11 Documentation.pdf
drwxr-xr-x 10 namdy  admin     340 May 14 19:44 Front-end
```

3.3 Install necessary Python packages

For EVA's data-processing, you need to install below python packages. You can easily install by using pip.

- enum34 (1.1.6)
- ortools (6.6.4656)
- python-dateutil (2.4.2)

```
pip install enum34
pip install ortools
pip install python-dateutil
```

3.4 Place architecture files resulted from ARCADE

EVA uses .rsf files which are resulted from architecture recovery using ARCADE. You can find these files at ARCADE's clusters folder of each system's and recovery's result.

Example: {ARCADE_home}/subject_systems/Android/output/acdc/clusters

You will use two .rsf files, which are recovered architectures of different versions but of a same layer.

Example: recovered architectures of 6.0.0_r1 and 7.0.0_r1 Android Java API Framework

- android-6.0.0_r1_acdc_clustered.rsf
- android-7.0.0_r1_acdc_clustered.rsf

Place two .rsf files that you want to compare into EVA's Architecture folder.

EVA/Back-end/Data/Architecture/{system name}/{recovery name}/{layer name}

Example:

```
Dayeui-MacBook-Pro:acdc namdy$ pwd
/Applications/MAMP/htdocs/EVA/Back-end/Data/Architecture/android/
acdc/framework
```

```
Dayeui-MacBook-Pro:framework namdy$ ls -la
```

```
-rw-r--r--@ 1 namdy  admin  810461 Apr 10 20:24  
android-6.0.0_r1_acdc_clustered.rsfc  
-rw-r--r--@ 1 namdy  admin  920580 Apr 10 20:47  
android-7.0.0_r1_acdc_clustered.rsfc
```

3.5 Add config files

List sub-systems in the target layer you want to visualize, and name the list as the layer name. Place the list at

```
{localhost}/EVA/Back-end/Engine/config/
```

For example, if you want to visualize sub-systems of Java Framework API layer in Fig 4,

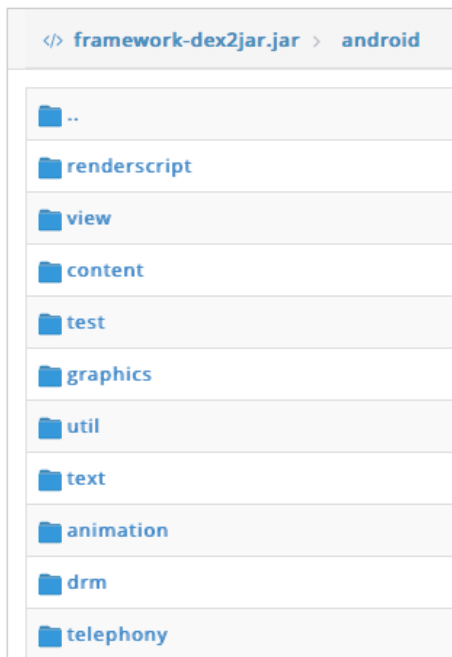


Fig 4. Sub-systems of Java API Framework

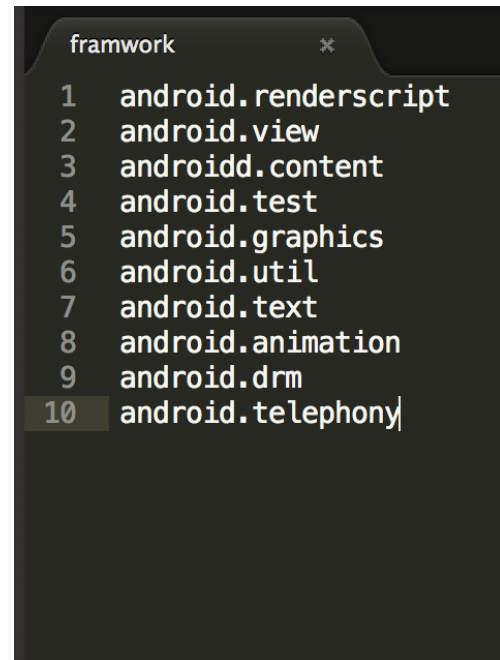


Fig 5. Framework config file

the config file should be Fig 5.

You can check example list at /Applications/MAMP/htdocs/EVA/Back-end/Engine/config.

3.6 Process data for EVA visualization

You can process two input .rsf files into a visualization input using EVA.py. First, Move to

```
[localhost]/EVA/Back-end/Engine
```

Run EVA.py with below parameters.

Synopsis:

```
python EVA.py --outputDir --recovery --arch1 --arch2 --layer
```

Parameters:

- outputDir

This is the dictionary where all output files go, which will be the path to EVA's Front-end folder.

`{localhost}/EVA/Front-end.`

- recovery

This is the recovery method that is used for architecture recovery.

- arch1, arch2

.rsf format files that you placed into EVA/Back-end/Data/Architecture/{system name}/{recovery name}/{layer name} at 3.4, which were resulted from ARCADE. arch1 should be the older version, and arch2 is the newer version.

- layer

This is the name of the architectural layer that a user recovered. A config file with this name should be placed under "config" folder before running EVA.py.

Example:

```
python EVA.py --outputDir /Applications/MAMP/htdocs/EVA/Front-end --  
recovery acdc --arch1 android-6.0.0_r1_acdc_clustered.rsf --arch2  
android-7.0.0_r1_acdc_clustered.rsf --layer framework
```

Resulting Files:

```
EVA/Front-End/data/android/acdc/6.0.0_r1_7.0.0_r1_framework/  
├── 6.0.0_r1_7.0.0_r1_android.accessibilityservice_processed_archs.json  
├── 6.0.0_r1_7.0.0_r1_android.accounts_processed_archs.json  
├── ...  
├── 6.0.0_r1_7.0.0_r1_com.android.server.webkit_processed_archs.json  
├── 6.0.0_r1_7.0.0_r1_com.android.server.wm_processed_archs.json  
EVA/Front-End/data/android/acdc/6.0.0_r1_framework/  
├── 6.0.0_r1_android.accessibilityservice.ss_processed_archs.json  
├── 6.0.0_r1_android.accounts.ss_processed_archs.json  
├── ...  
├── 6.0.0_r1_com.android.server.wm.ss_processed_archs.json  
├── 6.0.0_r1_com.google.android.util.ss_processed_archs.json  
EVA/Front-End/data/android/acdc/7.0.0_r1_framework/  
├── 7.0.0_r1_android.accessibilityservice.ss_processed_archs.json  
├── 7.0.0_r1_android.accounts.ss_processed_archs.json  
├── ...
```

```
└─ 7.0.0_r1_com.android.server.wm.ss_processed_archs.json
└─ 7.0.0_r1_com.google.android.util.ss_processed_archs.json
```

3.7 Update index table

If added layers or sub-systems are not included in the provided index table, please add the cells for each sub-systems into {localhost}/EVA/Front-end/index.html. In order to link the visualizations to this index table, each cell should be formed like below.

```
<td class="table_index {layer color class}"><a href="" layer="{layer
name}" package="{sub-system name}">{sub-system name}</a></td>
```

For example,

```
<td class="table_index tg-3up7"><a href="" layer="hardware"
package="modules.power">modules.power</a></td>
```

3.8 Open visualizations using your browser

You can see the visualization using your web browser (Chrome or Firefox are recommended). Open your browser and put below url into your address bar.

URL:

```
{localhost}/EVA/Front-end/index.html?&recovery={recovery_method}
&ver1={version1}&ver2={version2}
```

Parameters:

- {localhost}: Localhost home directory.
- {recovery_method}: A recovery method used to recover the system architecture.
- {version1}, {version2}: Two android versions to compare. Put the older version into {version1}, and the newer version into {version2}.

Example:

```
http://localhost:8888/EVA/Front-end/index.html?
&recovery=acdc&ver1=6.0.0_r1&ver2=7.0.0_r1
```

You can directly move to a certain sub-system's visualization by put below url into your address bar.

URL:

```
{localhost}/EVA/Front-end/index_combined.html?  
&recovery=[recovery_method]&ver1={version1}&ver2={version2}  
&layer={layer}&target_sub={target_subsystem}
```

Parameters:

- {localhost}: Localhost home directory.
- {recovery_method}: A recovery method used to recover the system architecture.
- {version1}, {version2}: Two android versions to compare. Put the older version into {version1}, and the newer version into {version2}.
- {target_subsystem}: The target sub-system for the visualization. The selected sub-system should be within the selected architectural layer.

Example:

```
http://localhost:8888/EVA/Front-end/index_combined.html?  
&recovery=acdc&ver1=6.0.0_r1&ver2=7.0.0_r1&layer=framework&target_sub=android.media
```