Haixin Yu

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EDUCATION

Beijing University of Posts and Telecommunications, Master of Computer Technology 2021 – 2024

• Major: Computer Technology, School of Computer Science

Beijing University of Posts and Telecommunications, Bachelor's Degree

2017 - 2021

• Major: Computer Science and Technology, School of Computer Science, GPA: 3.50

Work Experience

ByteDance, Beijing, China

09/2021 - Now

(Lark Cross Platform Infrastructure) R&D Intern, Rust

- Collaborated in the development of the cross-platform Rust SDK for Lark Messenger's client application.
- Provided security components for Lark Messenger to ensure the security of messages.
- Maintained storage component of Lark Messenger, including:
 - Developed *squam*, a SQL toolkit based on sqlite3 focused on binary size and performance optimization. Comes with a better binary footprint compared to diesel.
 - Built an asynchronous sqlite connection pool that has higher throughput than r2d2.
 - Introduced type-checking for SQL queries to detect most bugs at compile-time.
 - Tuned SQLite performance, maintained database-related CI, and assisted business teams in troubleshooting database issues.
- Responsible for the stability of the Lark Messenger. Troubleshoot *panics* and *crashes*. Discovered bugs and design flaws in foundational libraries such as libunwind, rust std and darwin.
- Refactored flow log uploading module in Lark Messenger, improving code quality and readibility.

ByteDance, Beijing, China

04/2020 - 07/2020

(Lark iOS) R&D Intern, iOS

• Worked on fixing layout issues in i18n scenarios and other quality optimization projects.

Research Institute for Information Technology, Tsinghua University

10/2019 - 04/2020

(NSLab) Research Intern

- Explored the hardening of distributed graph database nebula with Intel SGX.
- Leveraged avx2 to accelerate the aggregation step of federated learning with SGX.

Portfolios

- Cecike: An out-of-order superscalar RV64IMAC microprocessor core running on FPGA. Designed from scratch, the core can decode two instructions per cycle and execute four instructions per cycle. A GShare branch predictor is introduced to improve performance, and the final IPC is 1.6.
- Muddy DNS: A DNS relay server with DNS forwarding and bad website blocking, implemented in Go. Parsees DNS packet headers according to RFC 1035, and operates on the packet according to the result. Supports high concurrency.
- SpinalHDL: A new hardware description language for FPGA and ASIC design. Implemented two test backends for it, VCS and Xilinx Vivado, which are widely used in industry.

Honors and Awards

ByteDance 2022 Q3 Spot Bonus

October 2022

First Prize of the Third National Student Computer System Capability Challenge

August 2019

SKILLS

- **Programming Languages**: not limited to any specific language, but experienced in Rust/C/C++/Chisel, comfortable with Python/Swift/Go/Assembly.
- Languages: Passed CET-6, can handle daily communication and document reading in English.
- Developing Tools: experienced in Linux programming, have experience with collaboration tools like Git, etc.
- Open-source Contributions: contributed to rust-lang/rust, SpinalHDL etc.