

# *Numerical Analysis & Scientific Computing II*

## *Module 2*

# *Initial Value Problems*

*2.1 Well-posedness*

*2.2 Stability*

**2.3 Euler's method**

**- Errors and error  
propagation**



**Akash Anand**  
MATH, IIT KANPUR

# Initial Value Problems: Euler's method

## Example

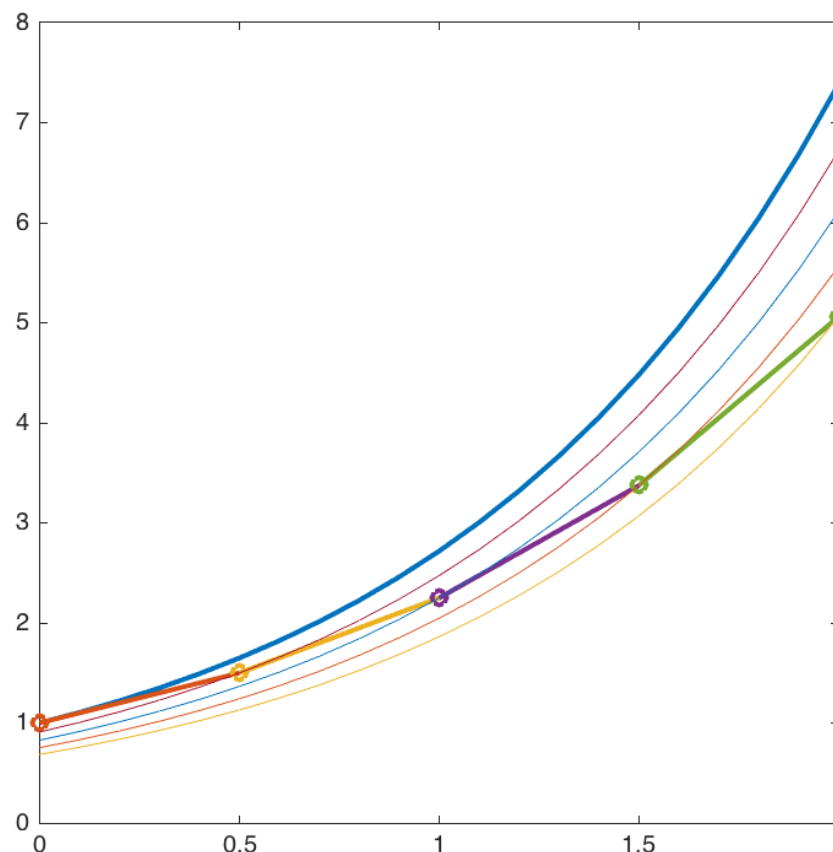
Let us solve  $y' = y$ ,  $y(0) = 1$  using the Euler's method taking the uniform step size  $h = h_k = t_{k+1} - t_k = 0.5$ .

$$y_1 = 1 + h, \quad y_2 = y_1 + hy_1 = (1 + h)^2, \quad y_3 = y_2 + hy_2 = (1 + h)^3, \dots, \quad y_k = (1 + h)^k, \dots$$

An error is introduced at each step of the method – **one step error** or **single step error**.

These local errors accumulate over time to produce a **global error**.

Note that how local errors accumulate is not always clear and it depends on the underlying solution.



With each step, we hop from one solution of the ODE to another.

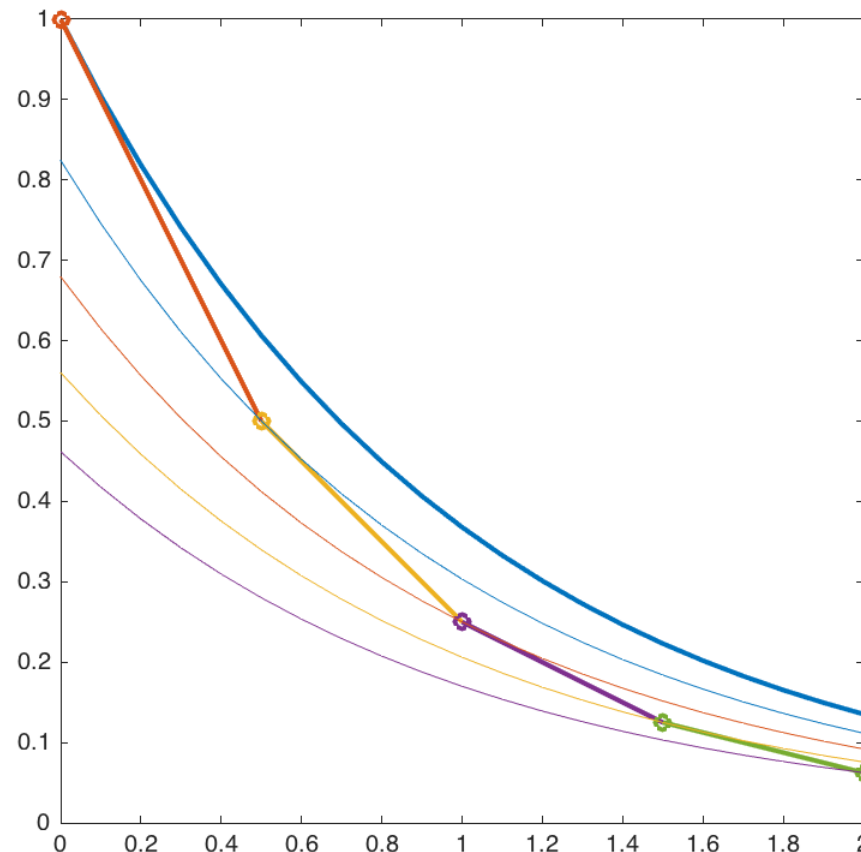
Local errors get amplified if the solutions to the ODE are unstable.

# Initial Value Problems: Euler's method

## Example

Let us solve  $y' = -y$ ,  $y(0) = 1$  using the Euler's method taking the uniform step size  $h = 0.5$ .

$$y_1 = 1 - h, \quad y_2 = y_1 - hy_1 = (1 - h)^2, \quad y_3 = y_2 - hy_2 = (1 - h)^3, \dots, \quad y_k = (1 - h)^k, \dots$$



*For an equation with stable solutions, the errors in the numerical solution do not grow, and for equations with asymptotically stable solutions, the errors diminish with time.*

# Initial Value Problems: Accuracy and Stability



## Sources of error

Rounding error –

*... due to truncation of data (e.g., real numbers requiring infinite space is represented using a finite amount of space); finite precision of the floating point arithmetic.*

Truncation error –

*... due to truncation of infinite mathematical processes to finite processes or algorithms (e.g., derivative replaced by a finite difference approximation, or integration replaced by a quadrature).*

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## Remarks

*Errors propagate from one step to the next. We have seen how single step error in the Euler's method can get amplified over multiple steps.*

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*Errors propagate from one step to the next. We have seen how single step error in the Euler's method can get amplified over multiple steps.*

*In most practical situations, truncation error dominates other sources and, therefore, in analysis of numerical methods, we will focus exclusively on truncation error.*

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## Global error

... is the difference

$$e_k = y_k - y(t_k),$$

where  $y_k$  is the computed solution at  $t = t_k$  and  $y(t)$  is the exact/true solution of the ODE passing through the initial point  $(t_0, y_0)$ .

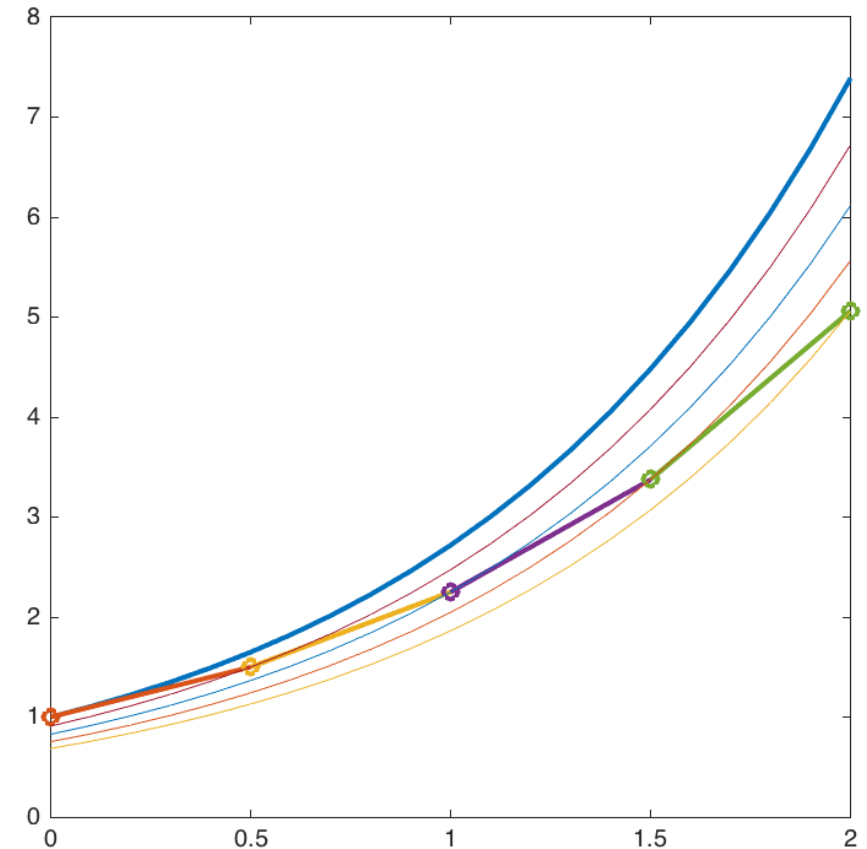
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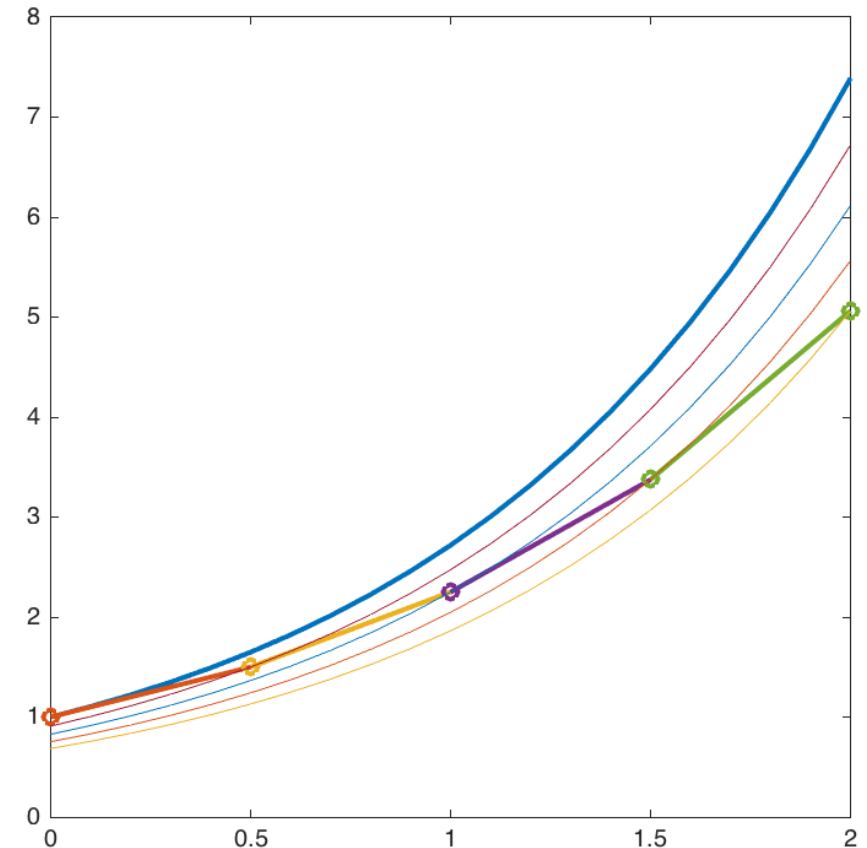
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We see that the local error at a given time step is simply the amount by which the solution of the ODE fails to satisfy the method.



# Initial Value Problems: Accuracy and Stability

More generally, for a one step method

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In order to assess the effectiveness of a numerical method, we need to characterize both

- a) its local error (**accuracy**), and
- b) the compounding effects over multiple steps (**stability**).

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The local error per unit step is  $\ell_k/h_{k-1} = O(h_{k-1}^p)$  and under reasonable conditions, the global error is  $O(h^p)$  where  $h$  is the average step size.

# Initial Value Problems: Accuracy and Stability

Why is there a difference of 1 in the definition?

To develop an intuition, let's consider the IVP  $y' = \lambda y$ ,  $y(0) = y_0$  and apply Euler's method with time step  $h$ :

$$y_k = (1 + \lambda h)^k y_0$$

The local error is given by

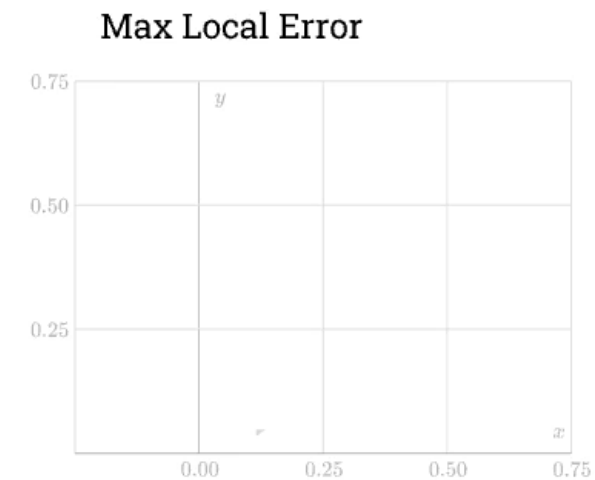
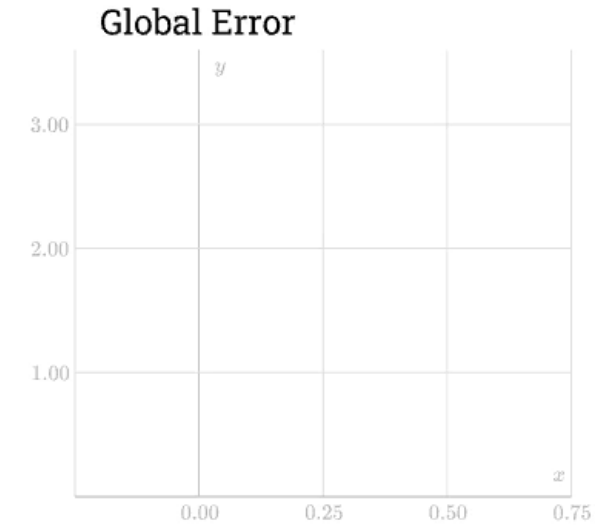
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# Initial Value Problems: Accuracy and Stability



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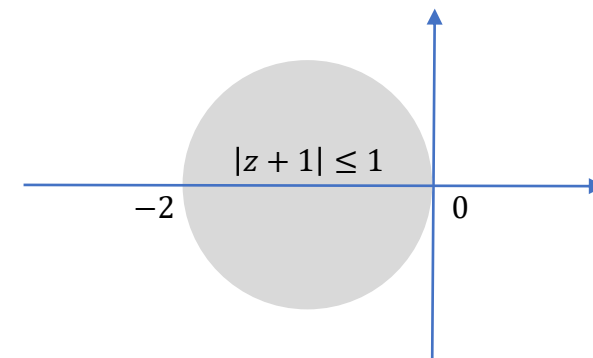
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Thus the global error is multiplied at each step by the factor  $(I + h_k f')$  which is called the growth factor or amplification factor.

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which is satisfied if all eigenvalues of  $h_k f'$  lie inside the circle in the complex plane of radius 1 and centered at  $-1$ .