

## *Module 2* *Initial Value Problems*

*2.2 Stability*

*2.3 Euler's method*

***2.4 Implicit method***



# Initial Value Problems: Implicit Methods



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*- Backward Euler method*



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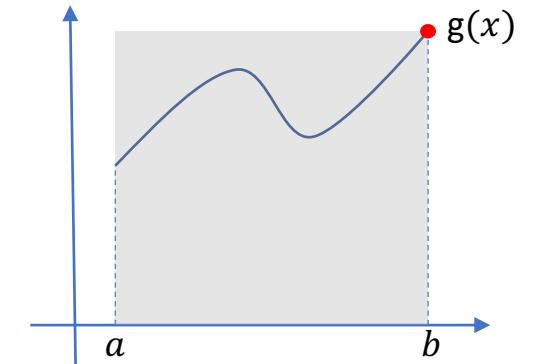
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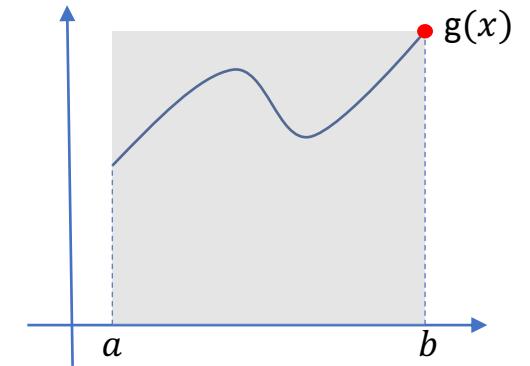
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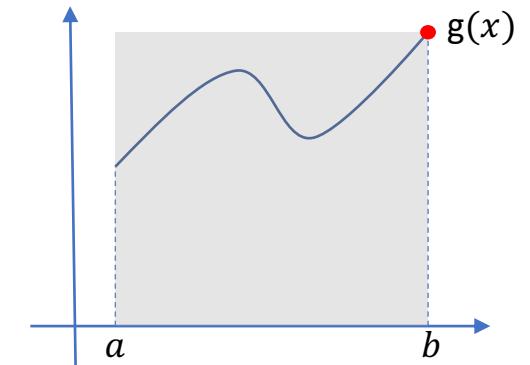
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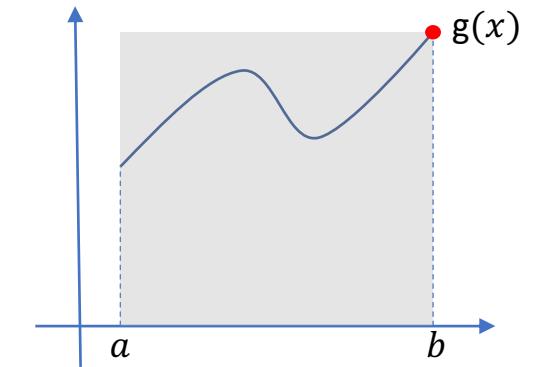
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When  $y_{k+1}$  appears on the right-hand side of the method

$$y_{k+1} = \Phi(f, y_{k+1}, y_k, h_k)$$

then the method is called an *implicit method*.



## Example

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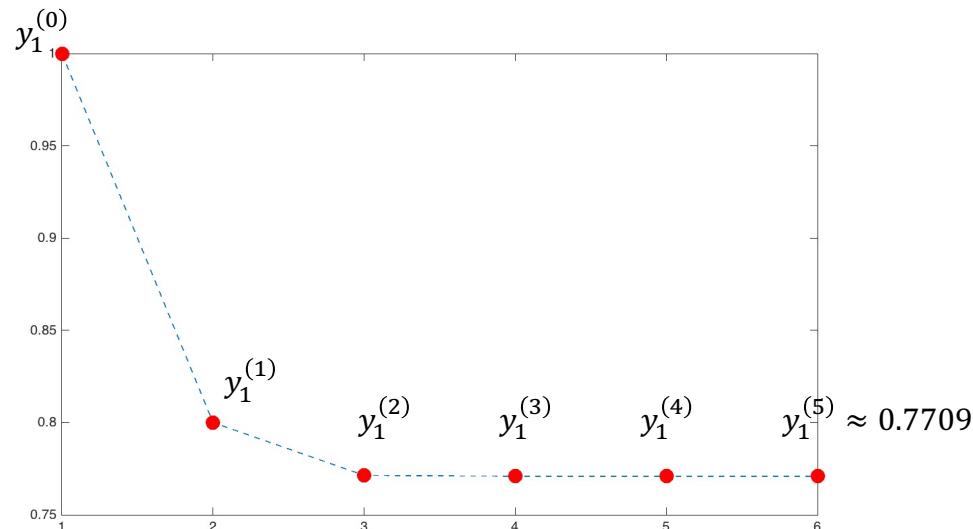
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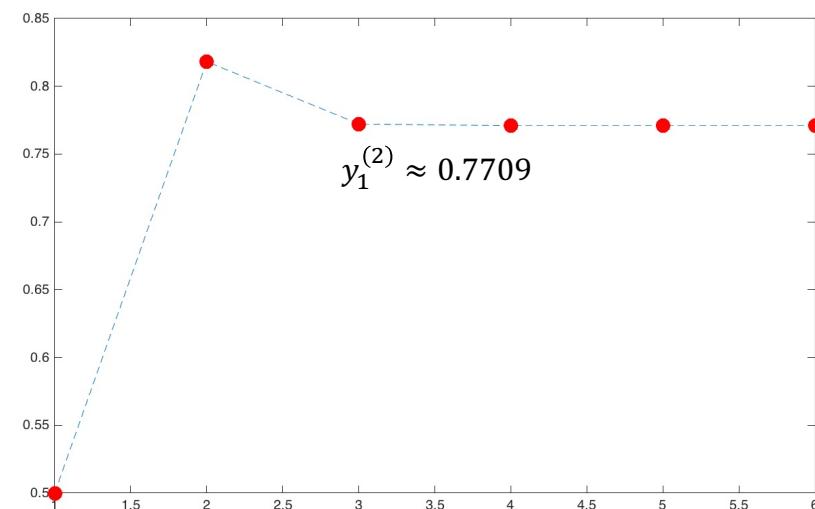
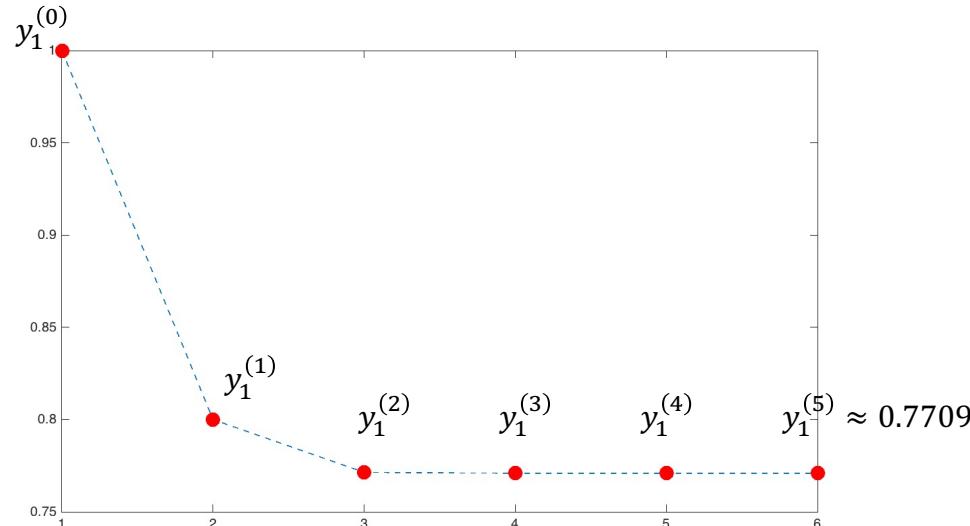
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**Remark:**

In the previous example, we could have used the fixed point iteration  $y_{k+1}^{(n+1)} = y_k + hf\left(t_{k+1}, y_{k+1}^{(n)}\right)$  in place of Newton's iterations

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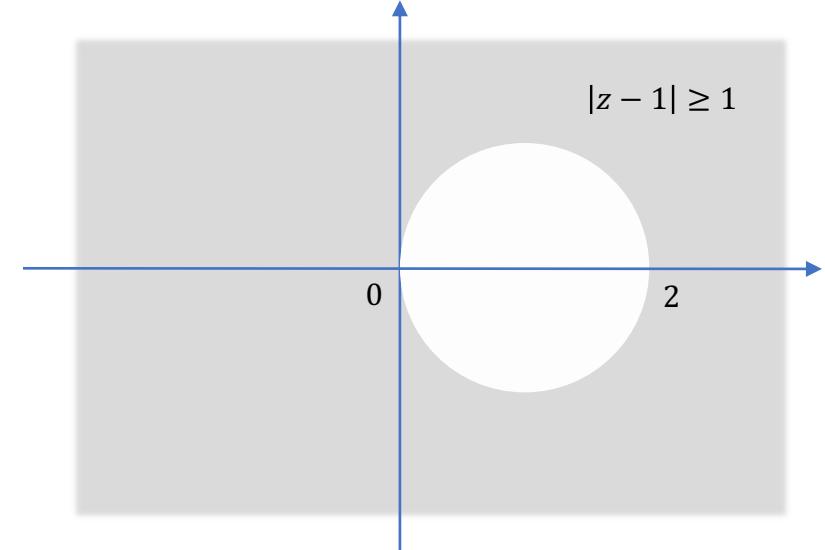
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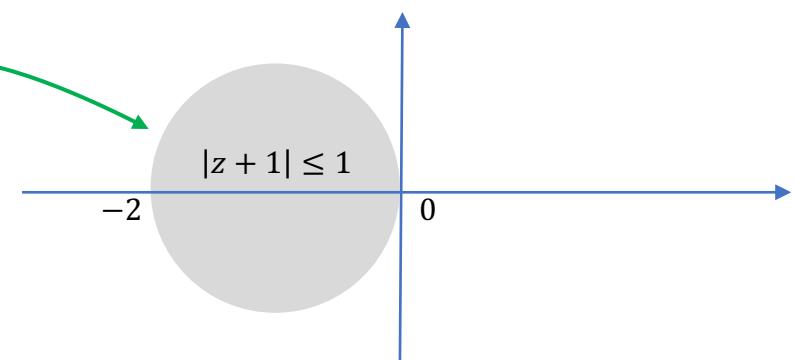
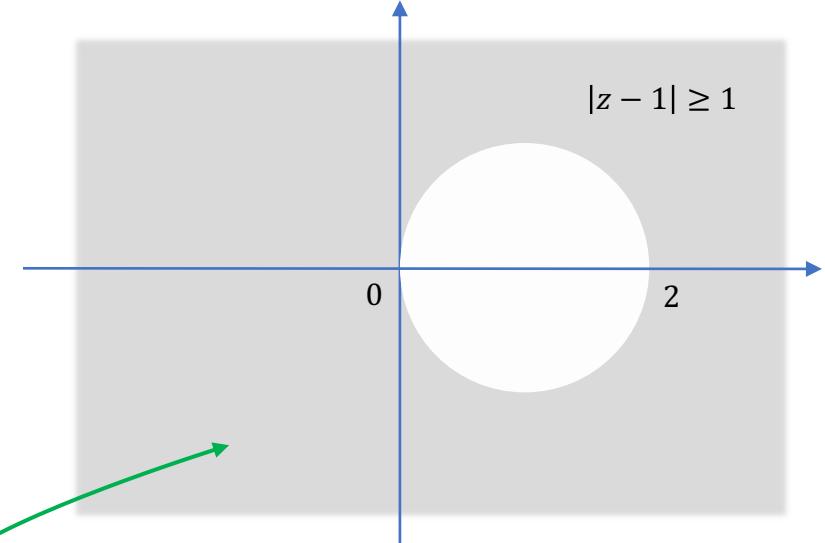
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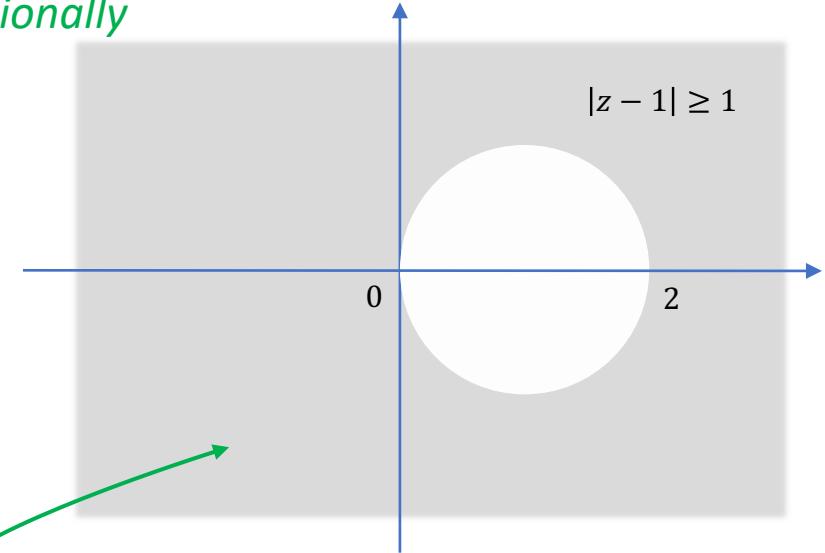
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*Unconditionally  
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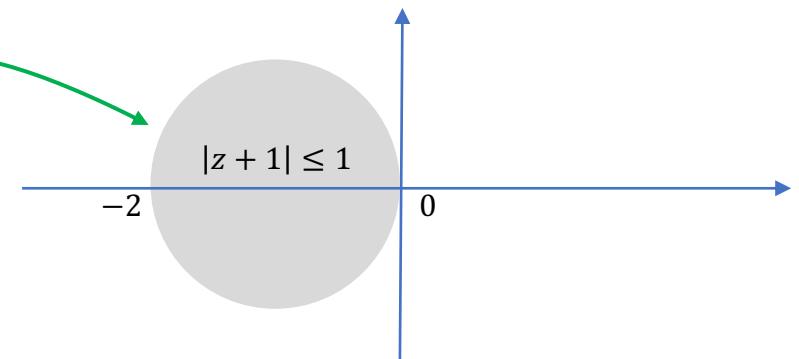


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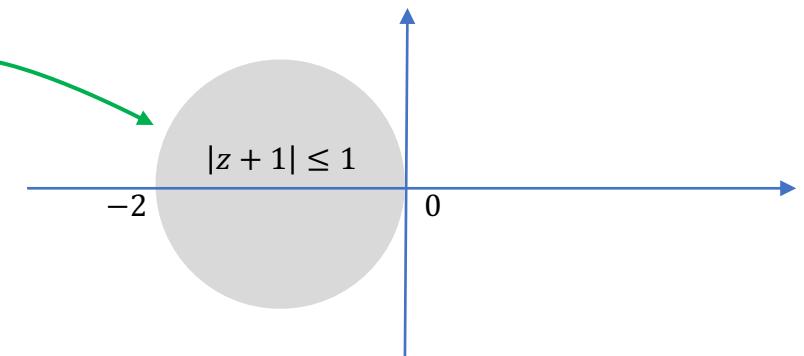
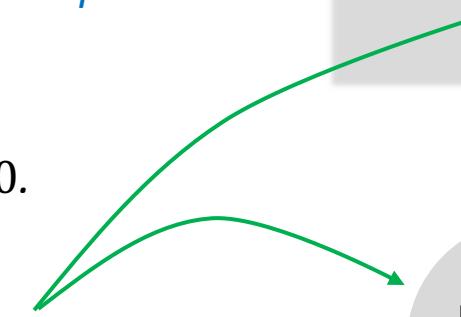
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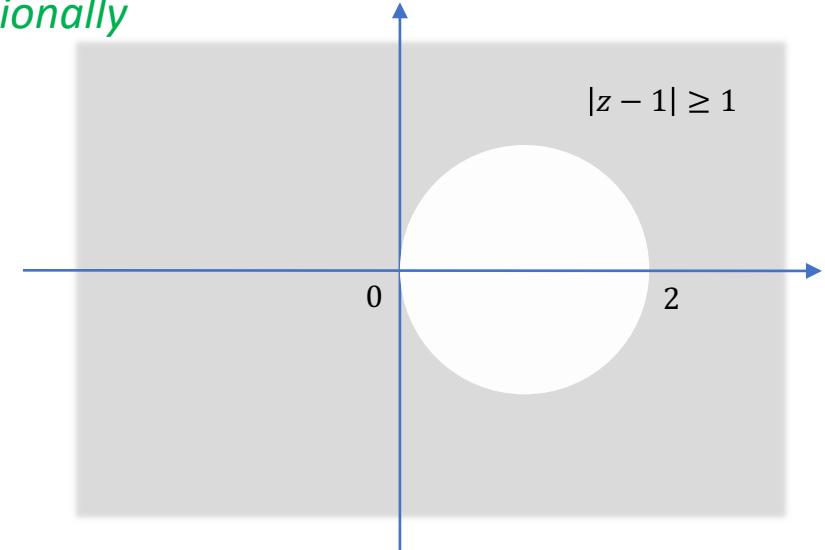
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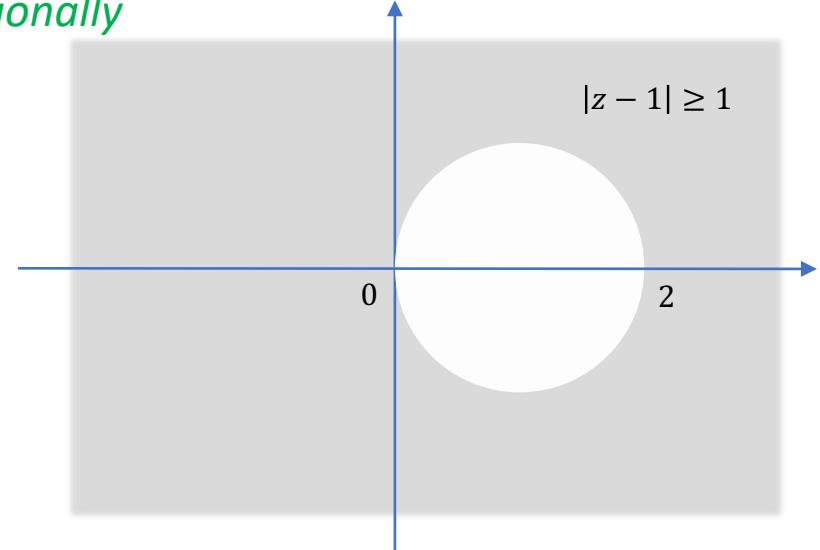
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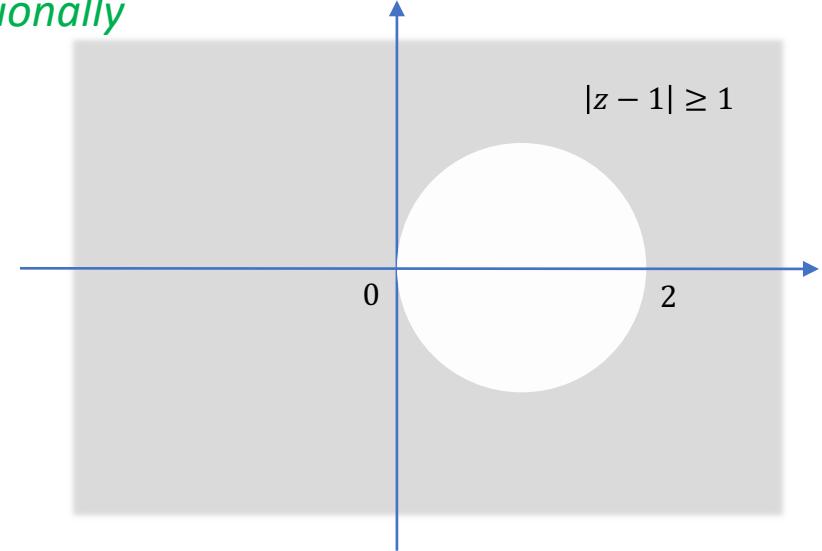
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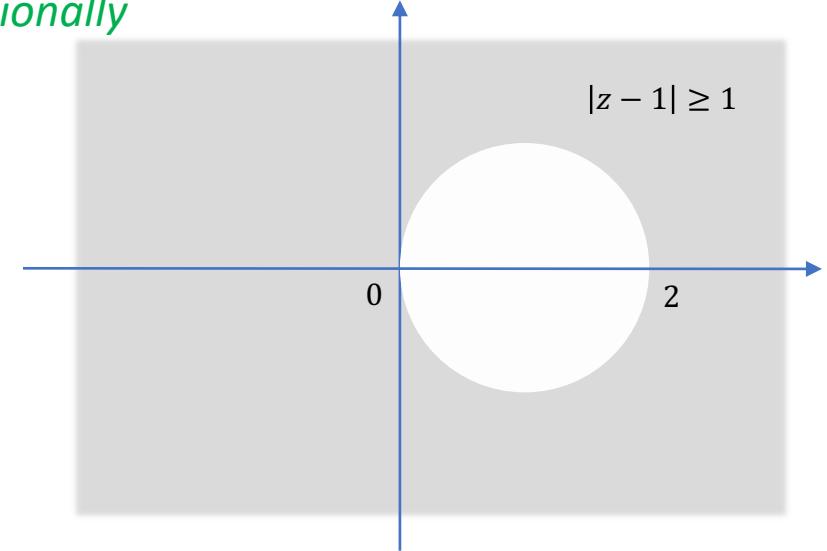
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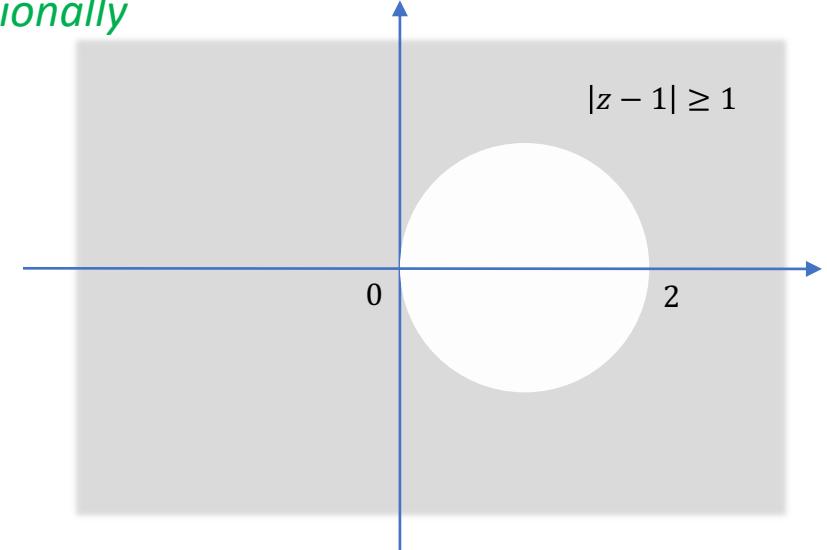
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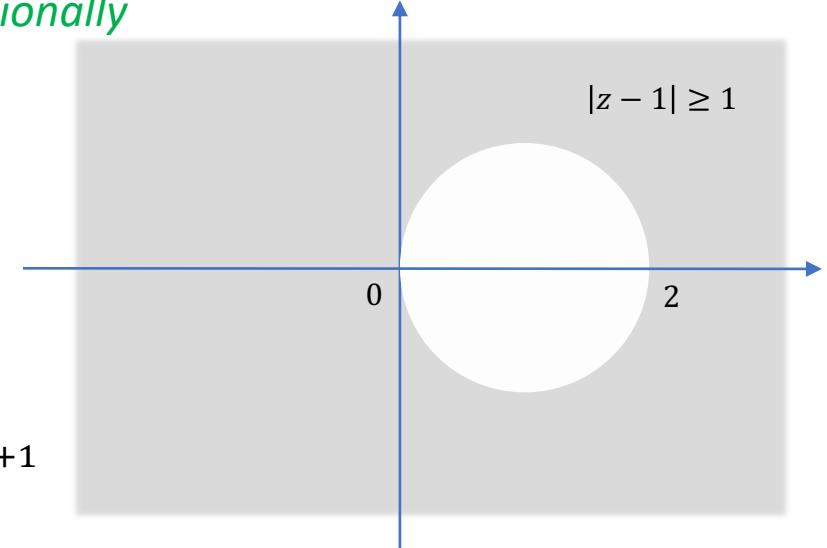
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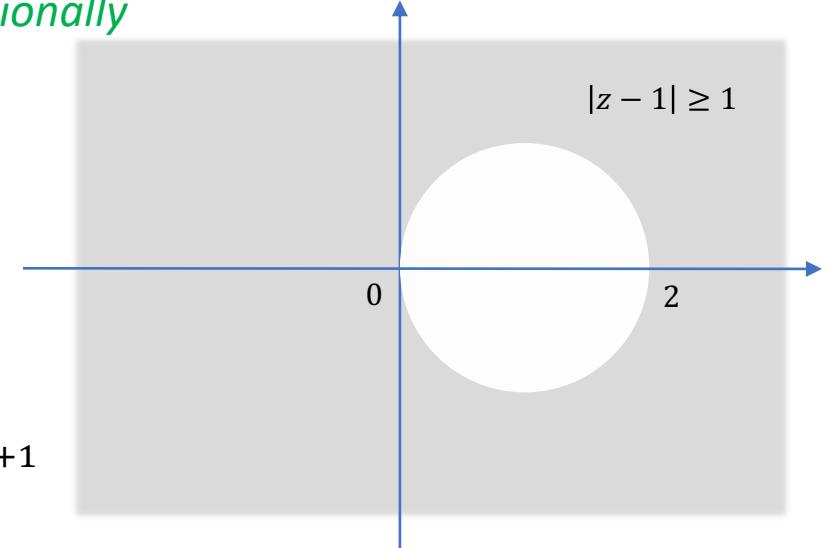
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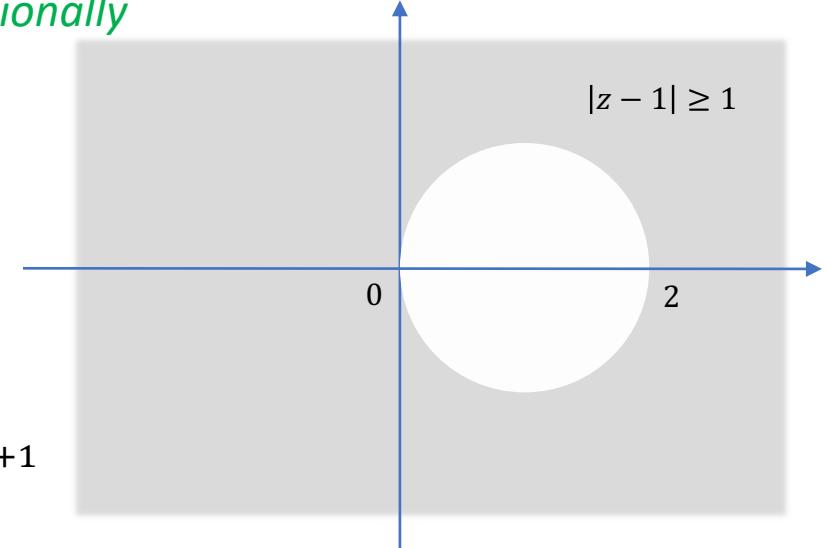
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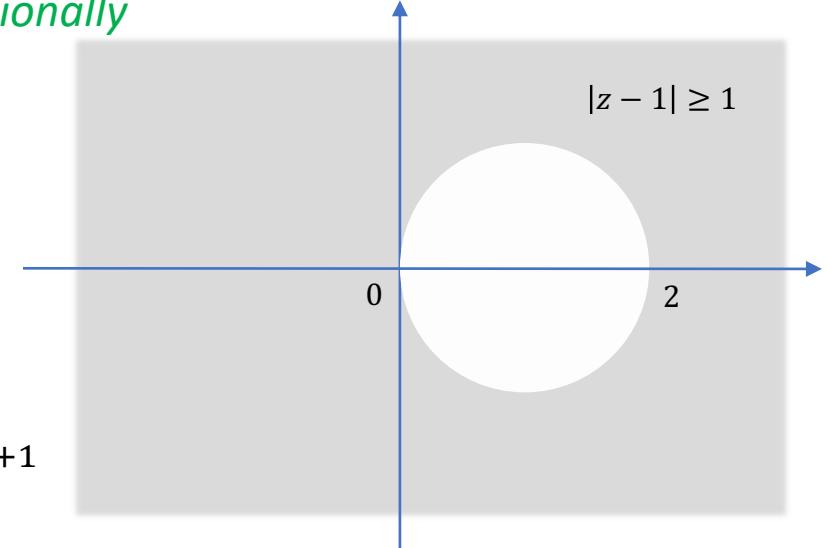
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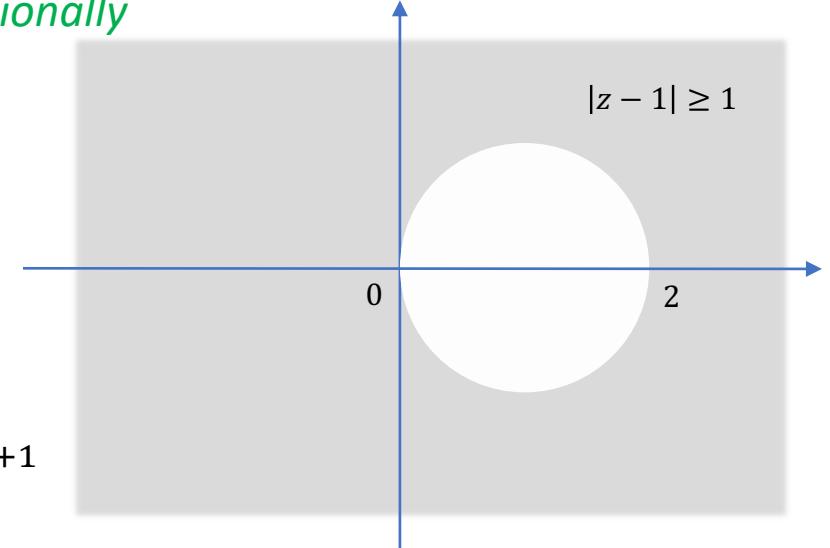
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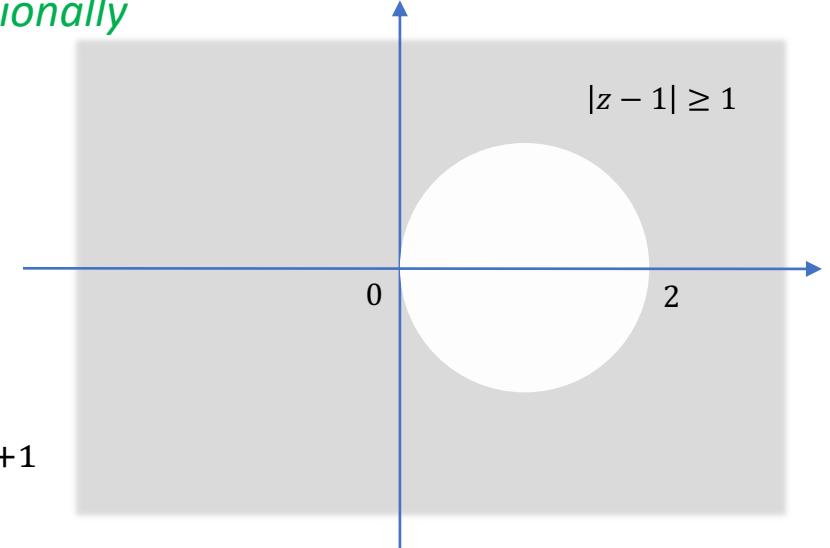
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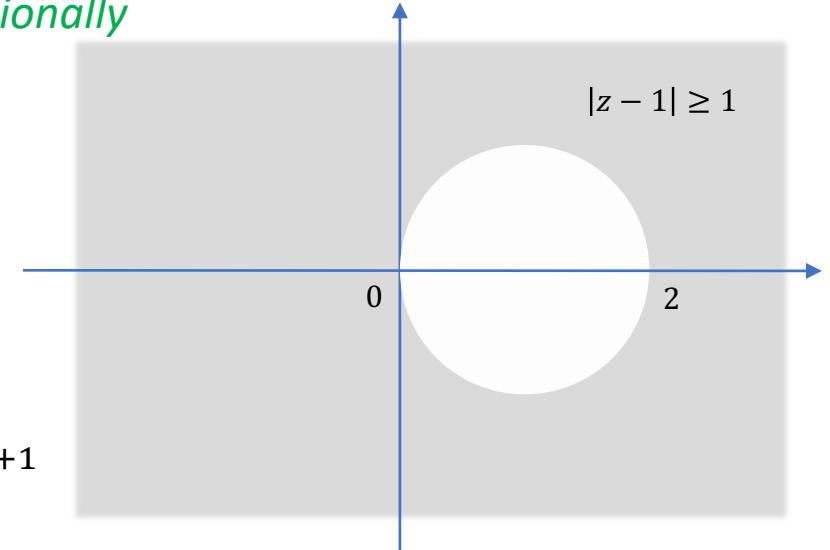
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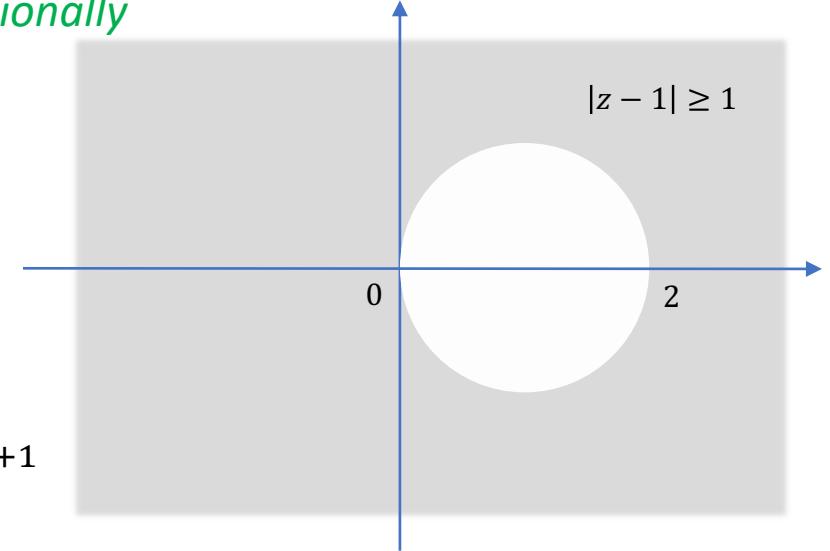
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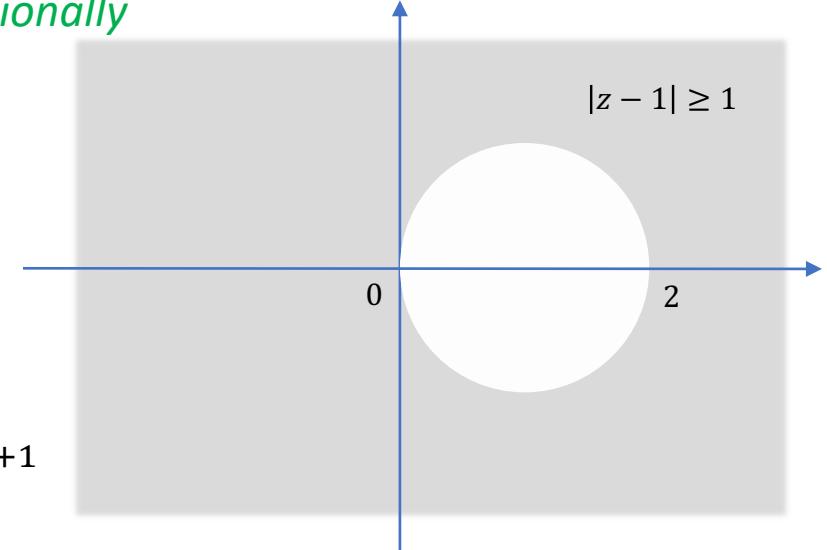
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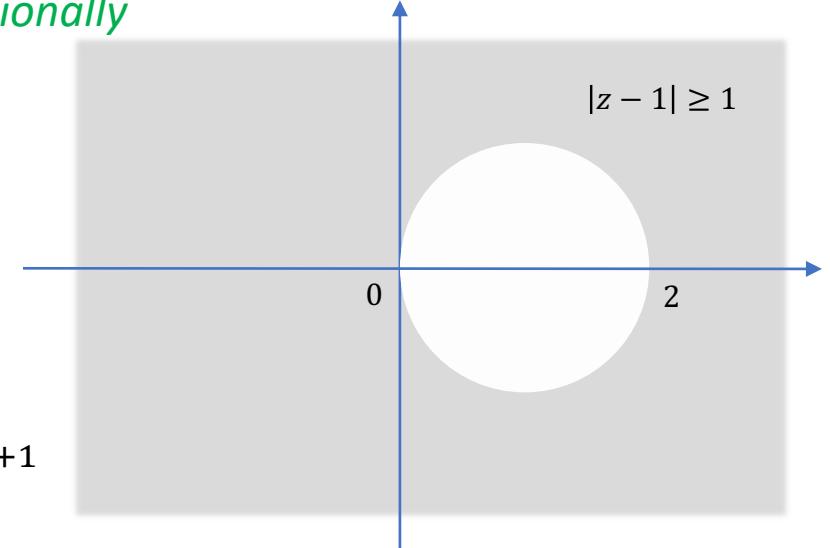
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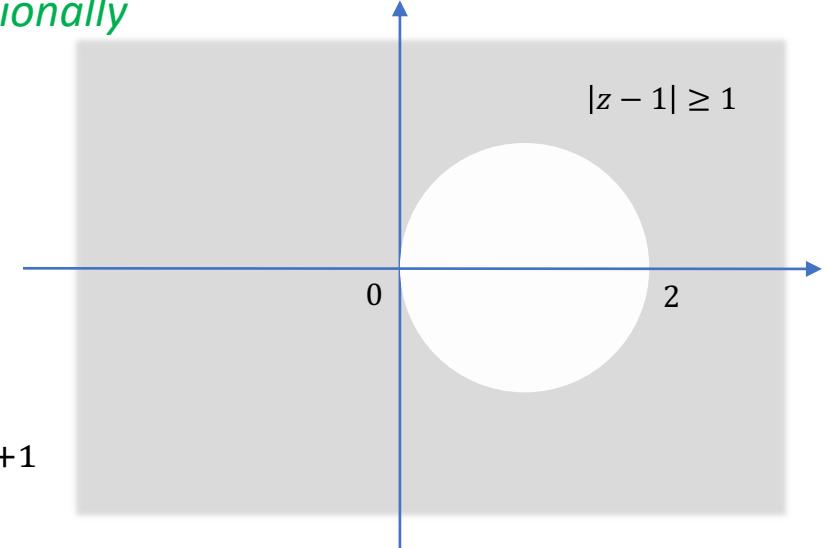
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*first-order accurate!*

## *Lesson 2*

# *Initial Value Problems*

*2.2 Stability*

*2.3 Euler's method*

*2.4 Implicit method*

*- Trapezoidal method*



# Initial Value Problems: Implicit Methods



*How do we obtain a higher-order method?*

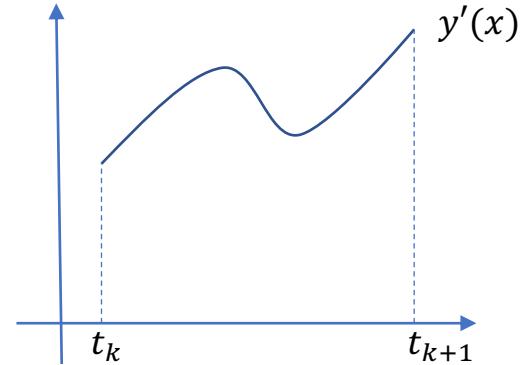
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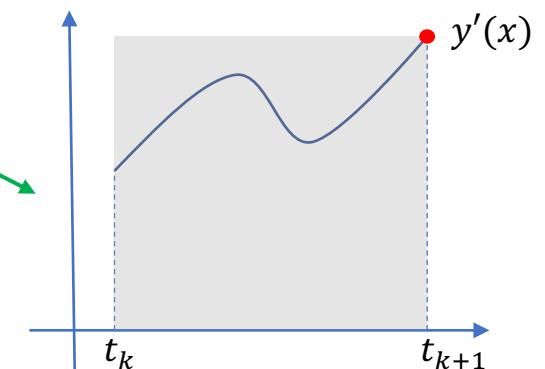
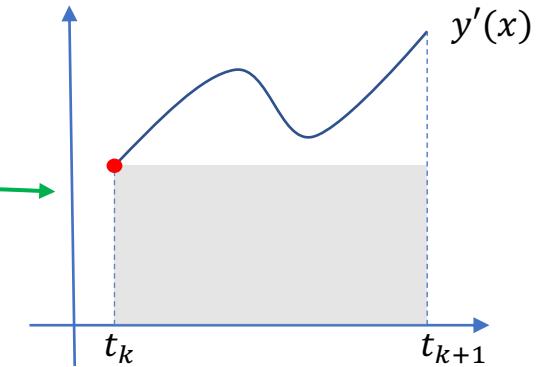
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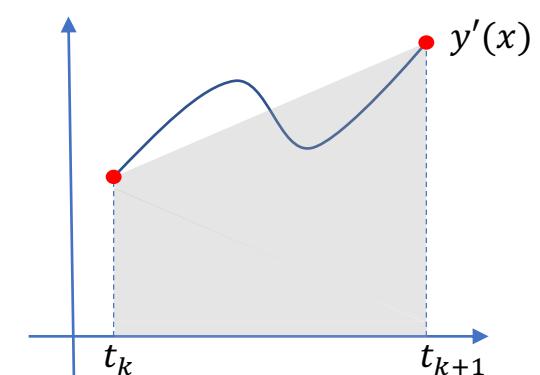
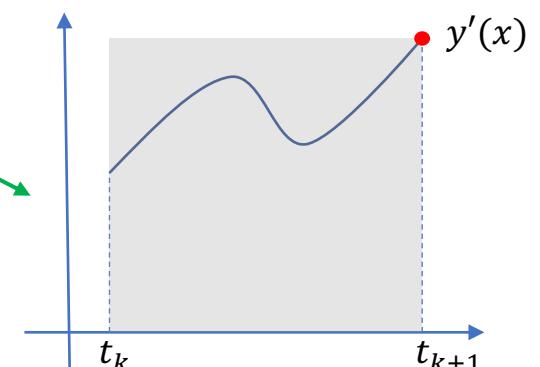
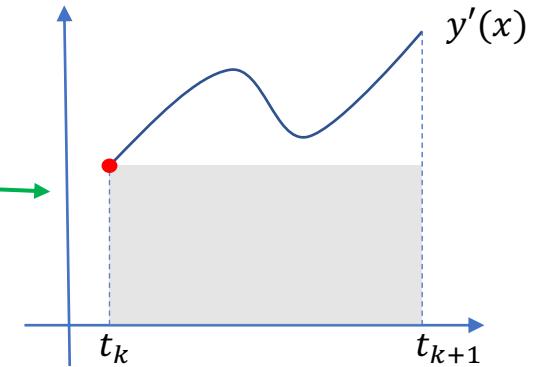
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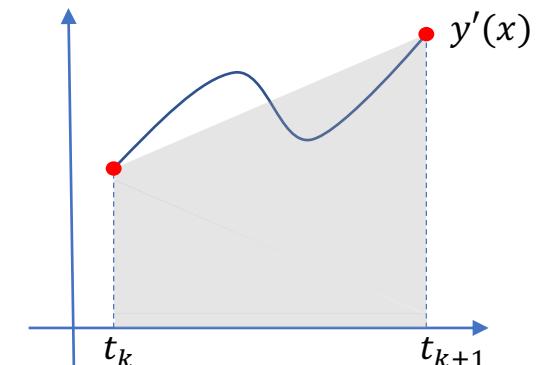
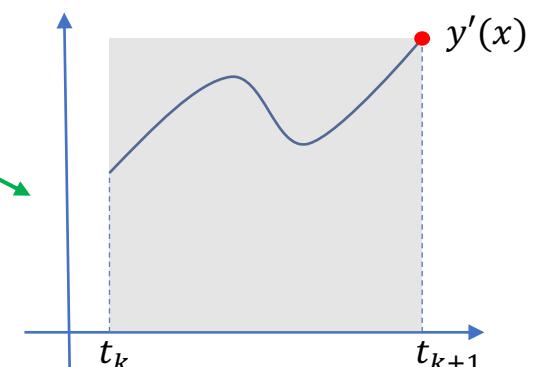
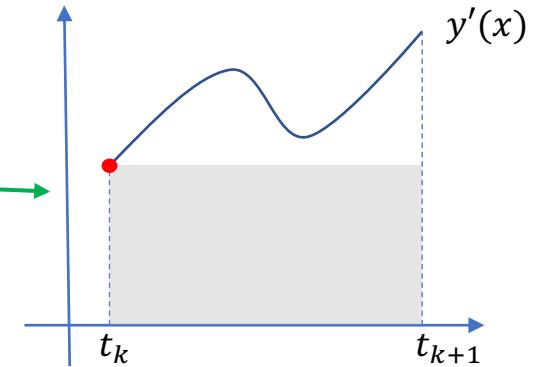
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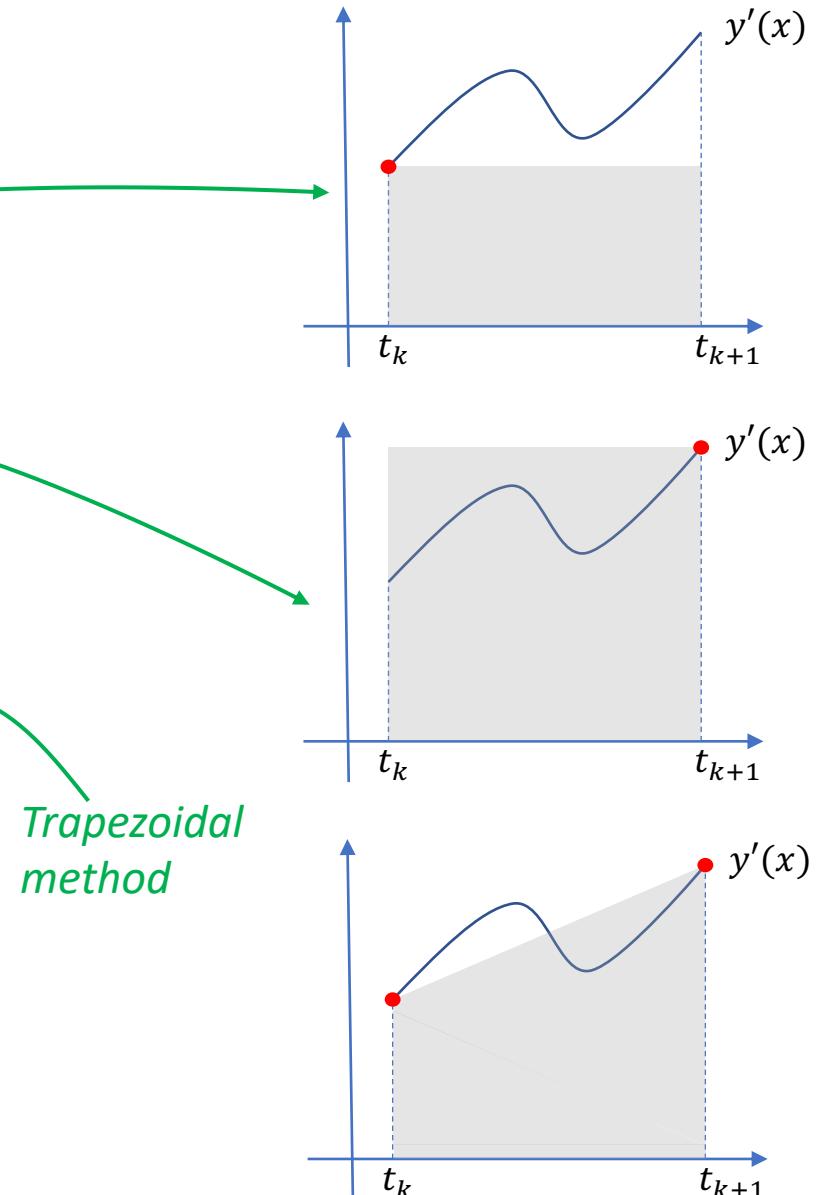
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Trapezoidal  
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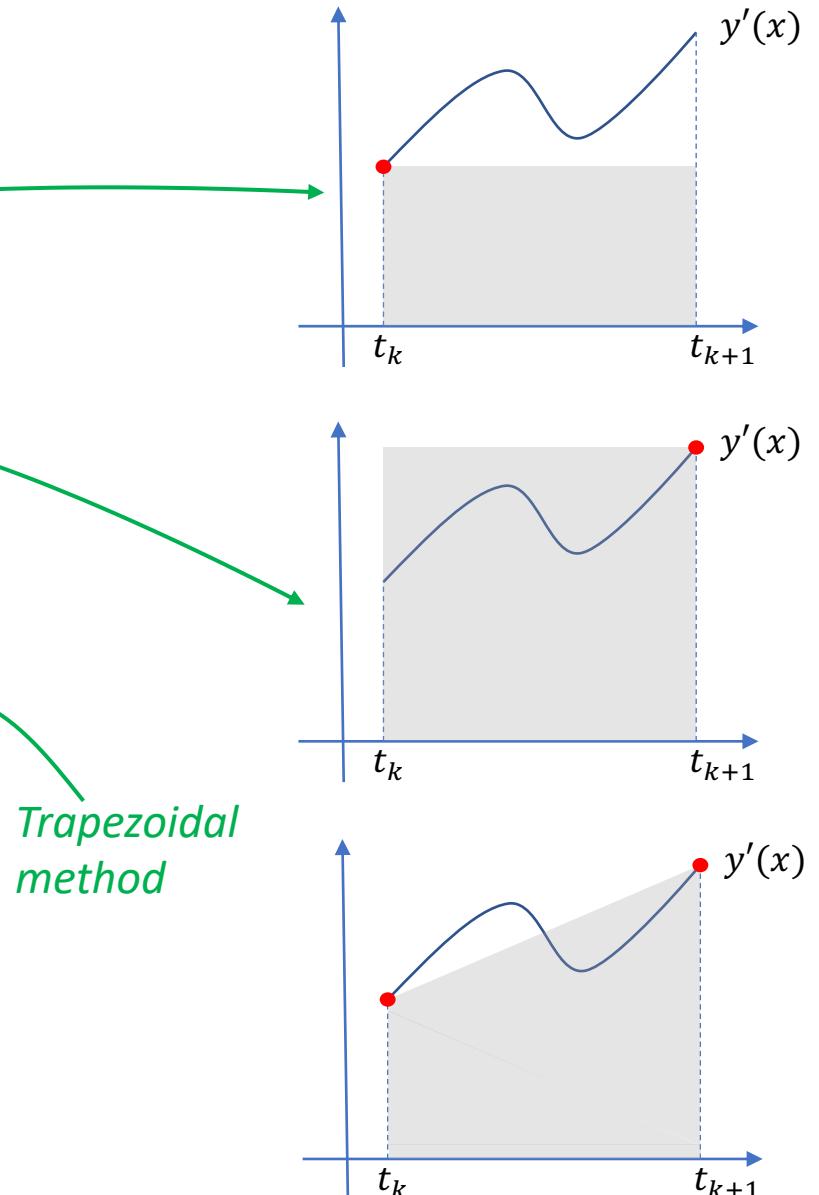
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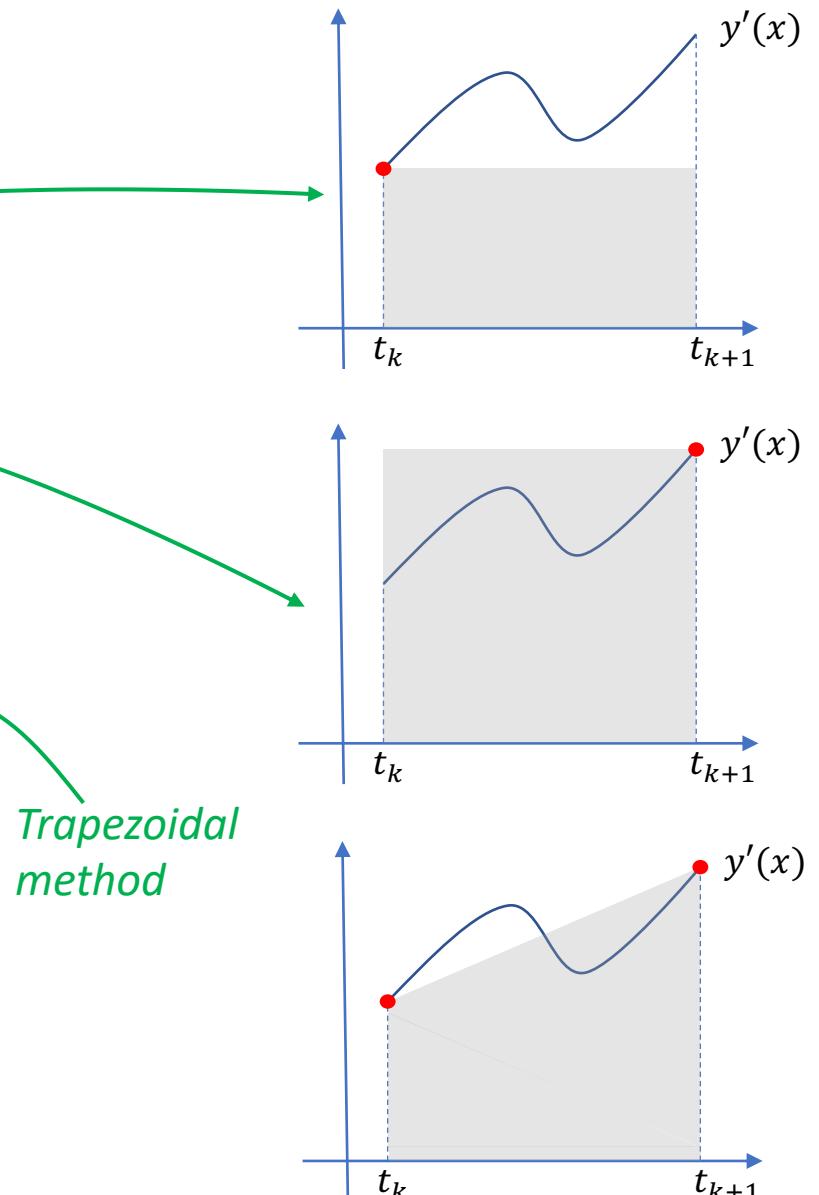
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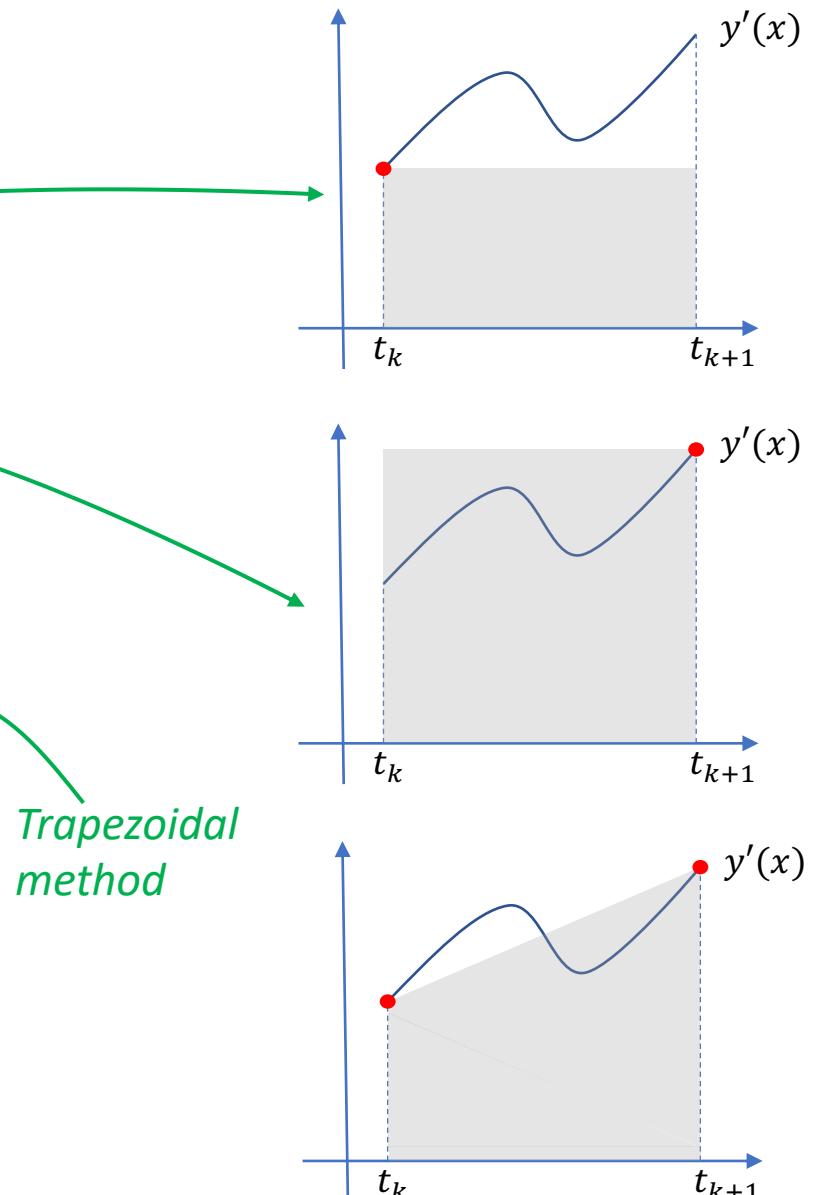
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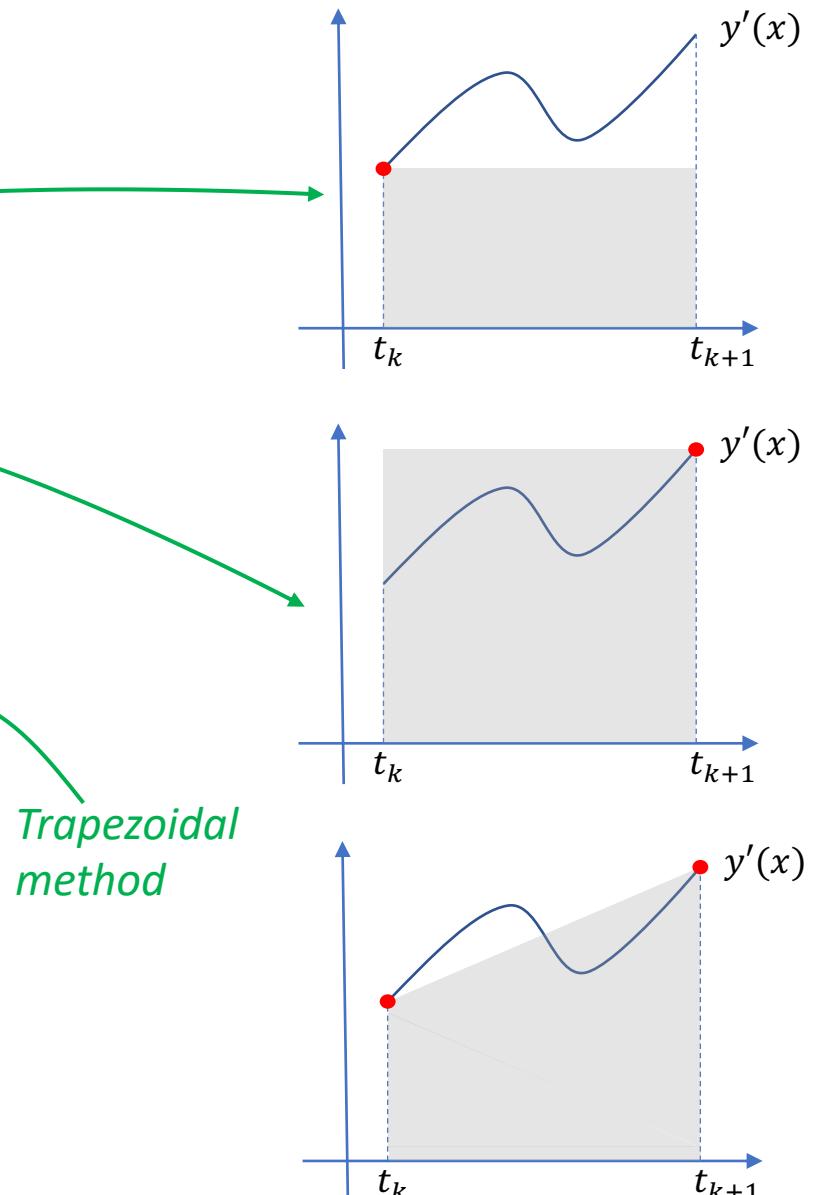
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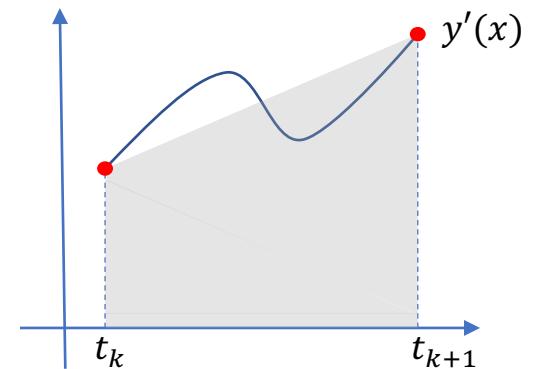
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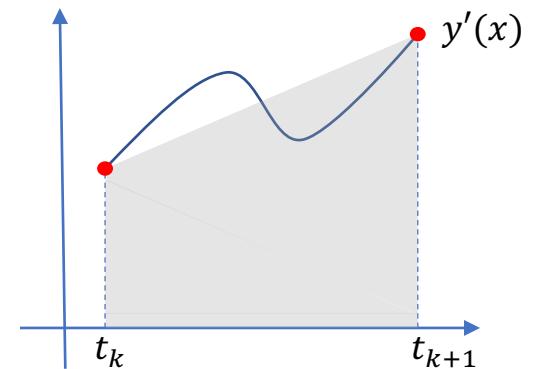
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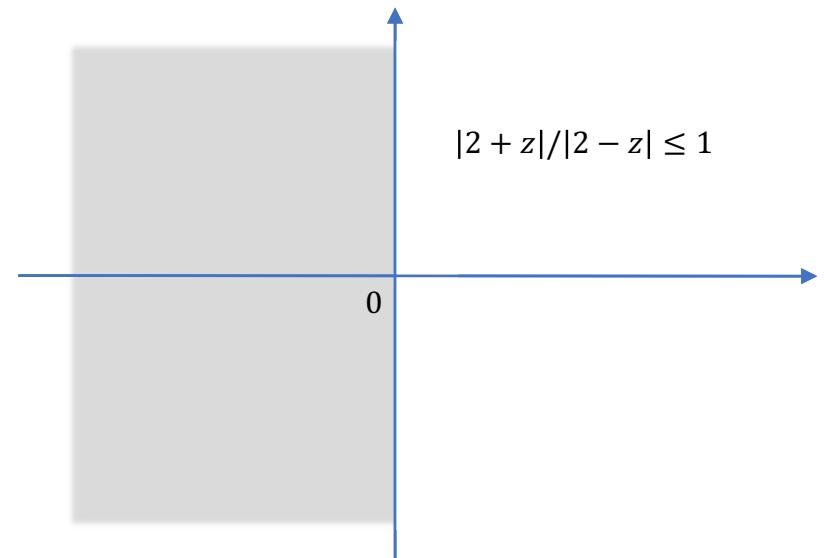
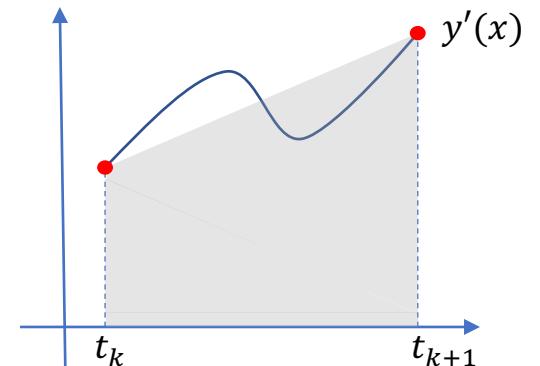
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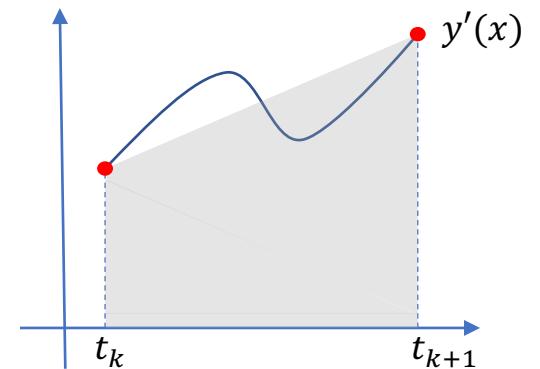
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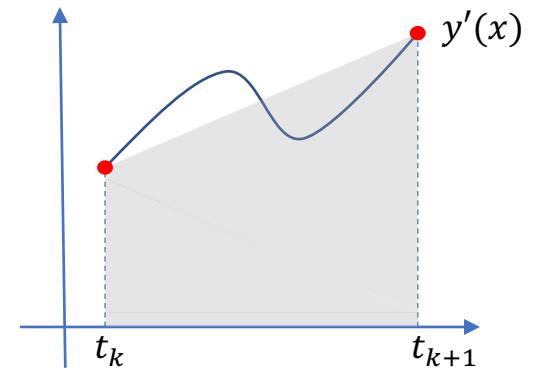
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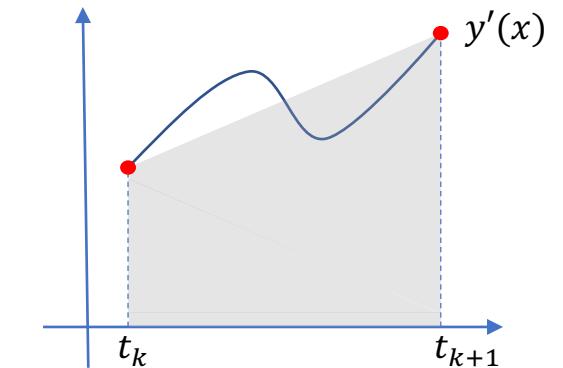
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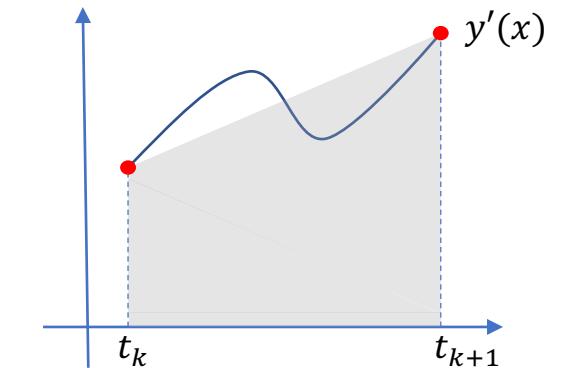
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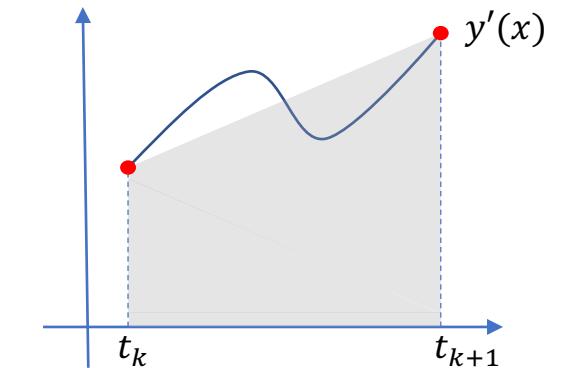
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*second-order  
accurate!*

## *Module 2* *Initial Value Problems*

*2.3 Euler's method*

*2.4 Implicit method*

**2.5 Stiffness**



# Initial Value Problems: Stiffness



## Example

Consider the following IVP,  $y' = f(t, y)$ ,  $y(0) = y_0$ , where

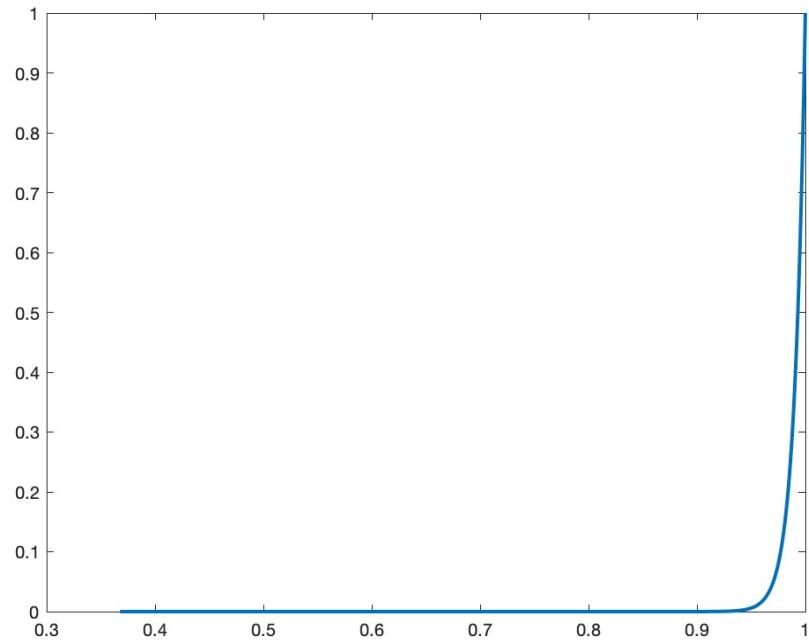
$$\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad f(t, \mathbf{y}) = \begin{bmatrix} -1 & 0 \\ 0 & -100 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad \text{and} \quad \mathbf{y}_0 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}.$$

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## Exact solution



# Initial Value Problems: Stiffness

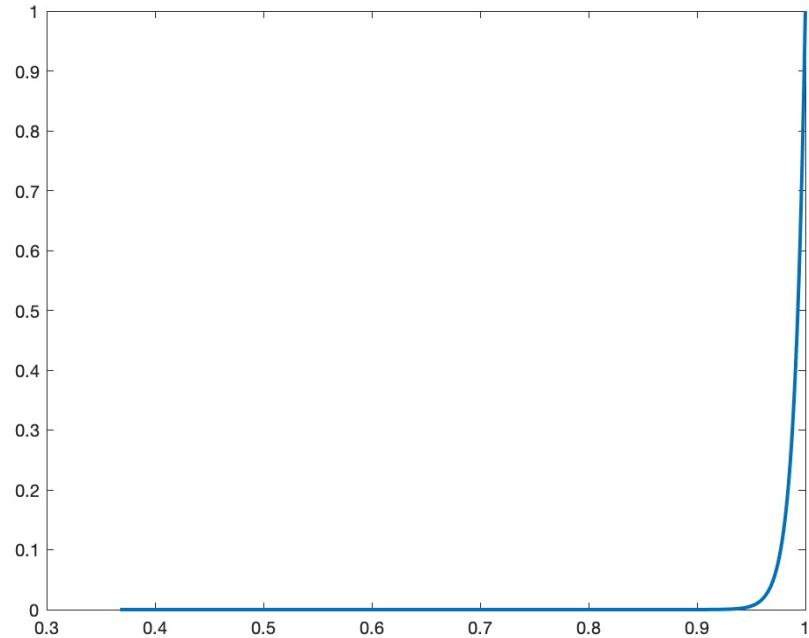


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Exact solution



Euler's method with  $h = 0.04$



# Initial Value Problems: Stiffness

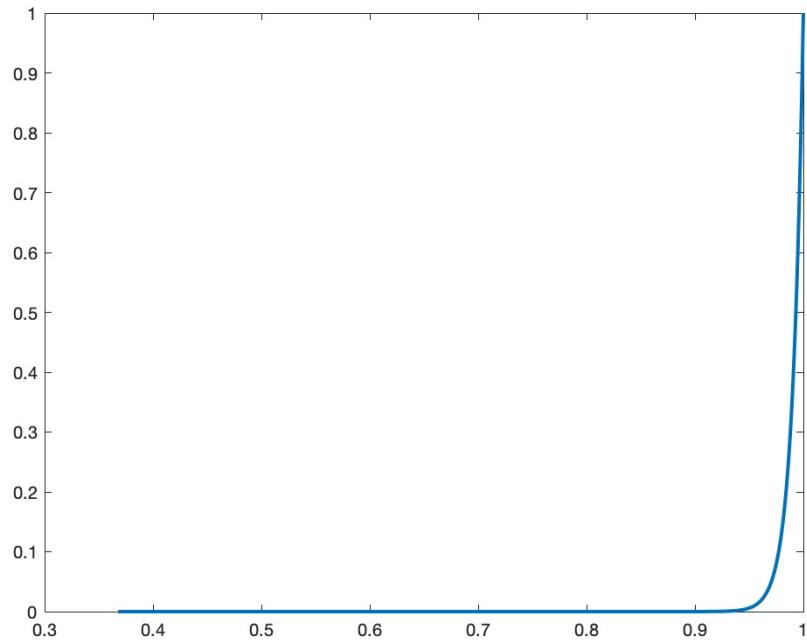


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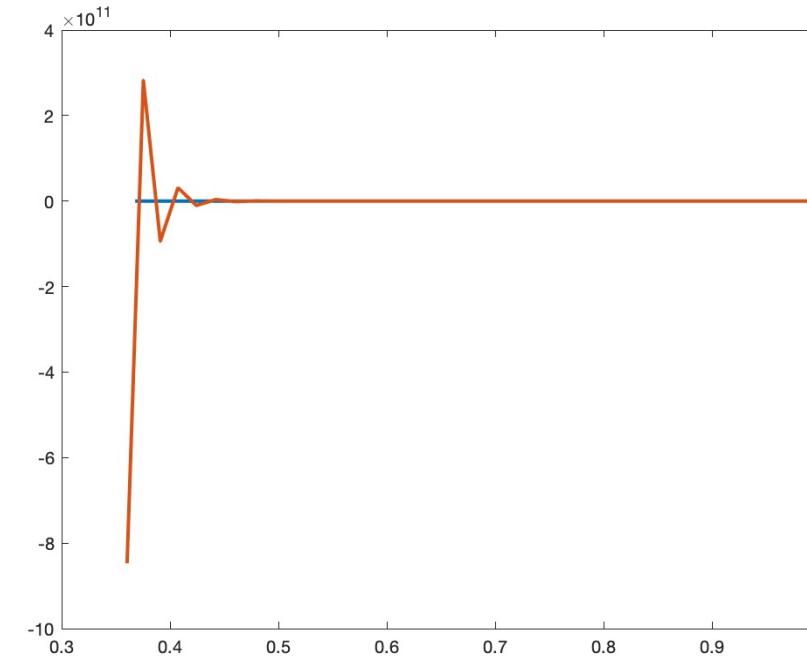
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### Exact solution



### Euler's method with $h = 0.04$



# Initial Value Problems: Stiffness

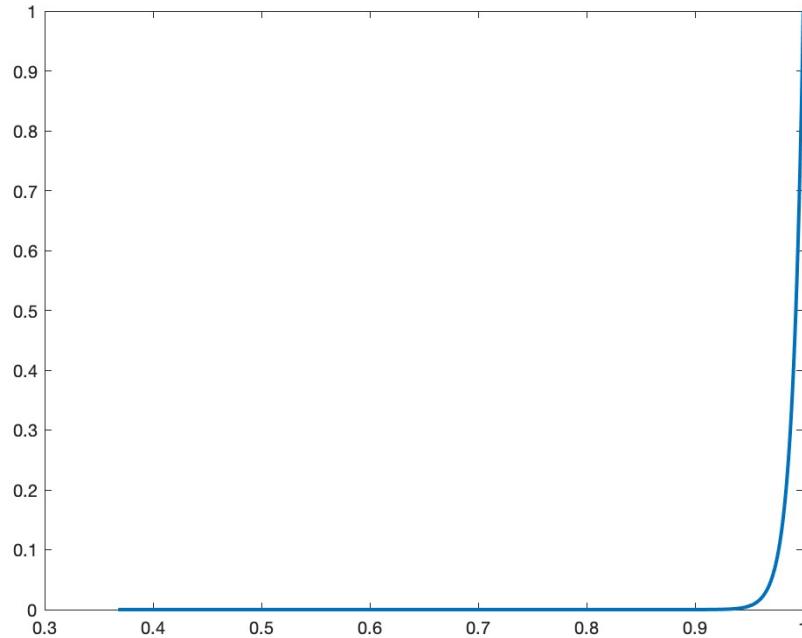


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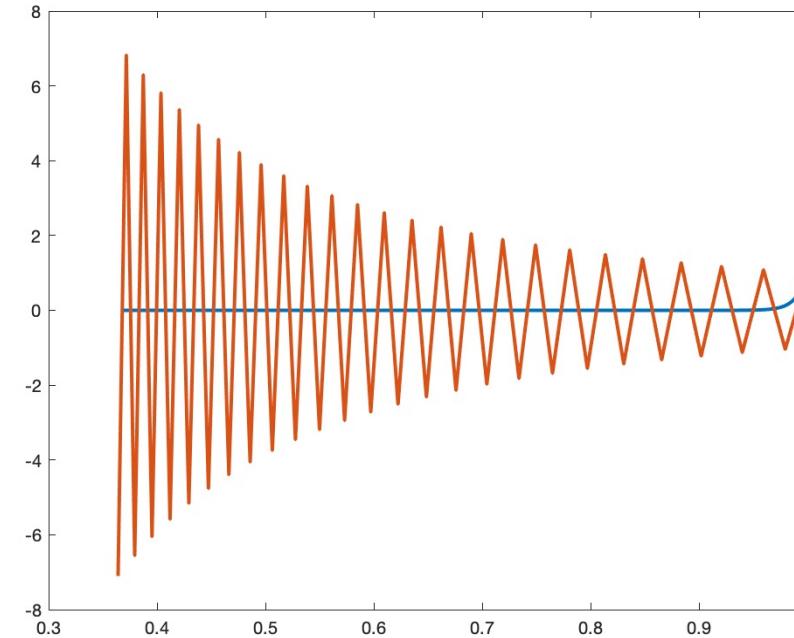
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*Exact solution*



*Euler's method with  $h = 0.0204$*



# Initial Value Problems: Stiffness

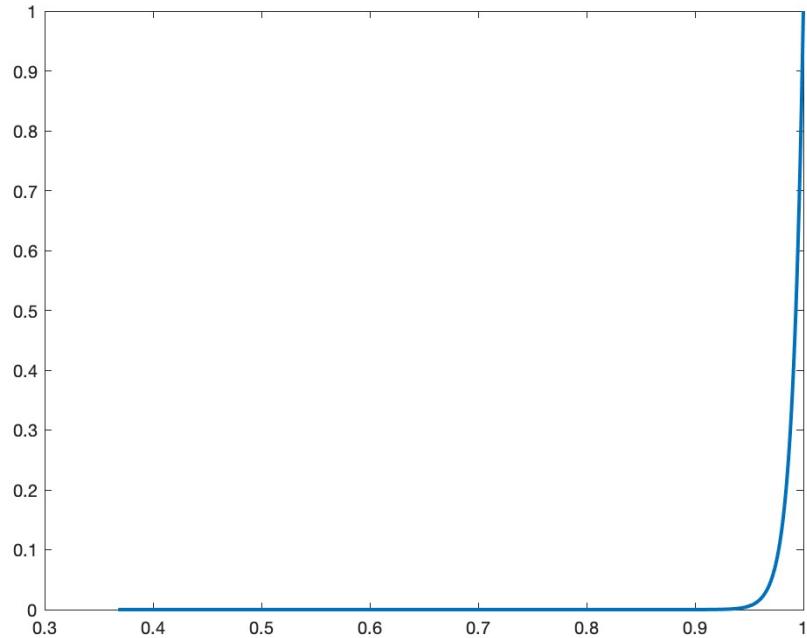


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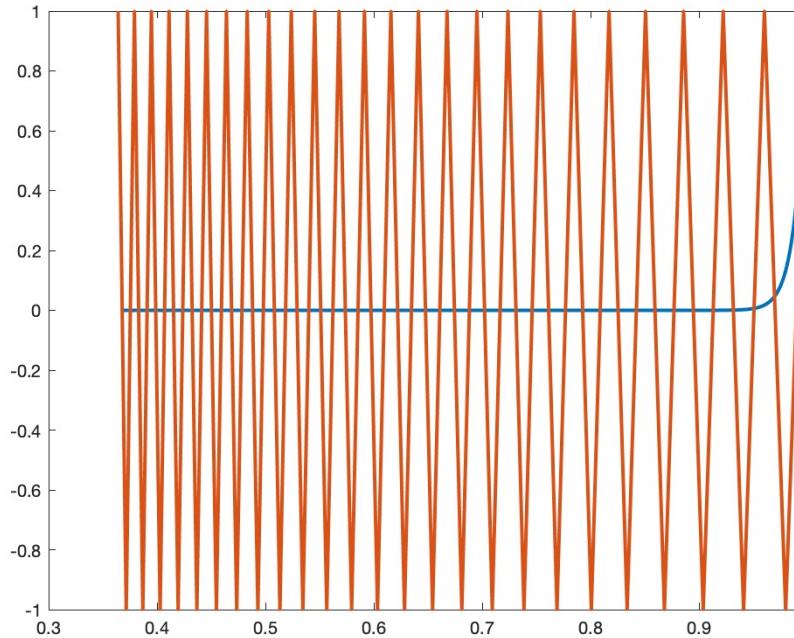
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*Exact solution*



*Euler's method with  $h = 0.02$*



# Initial Value Problems: Stiffness

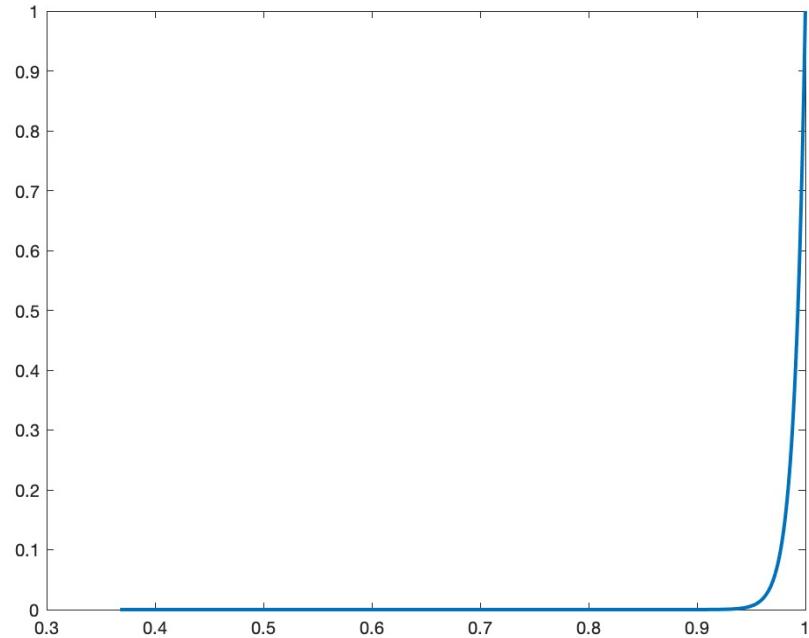


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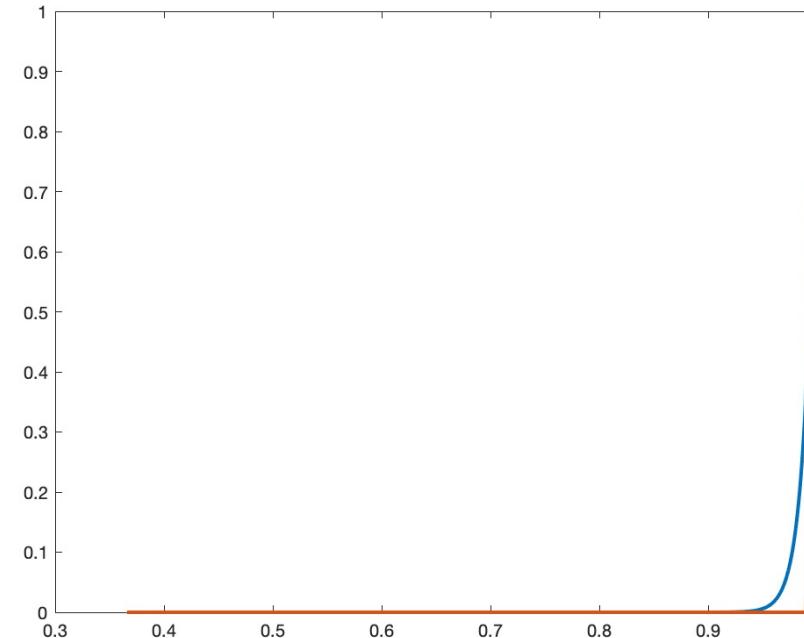
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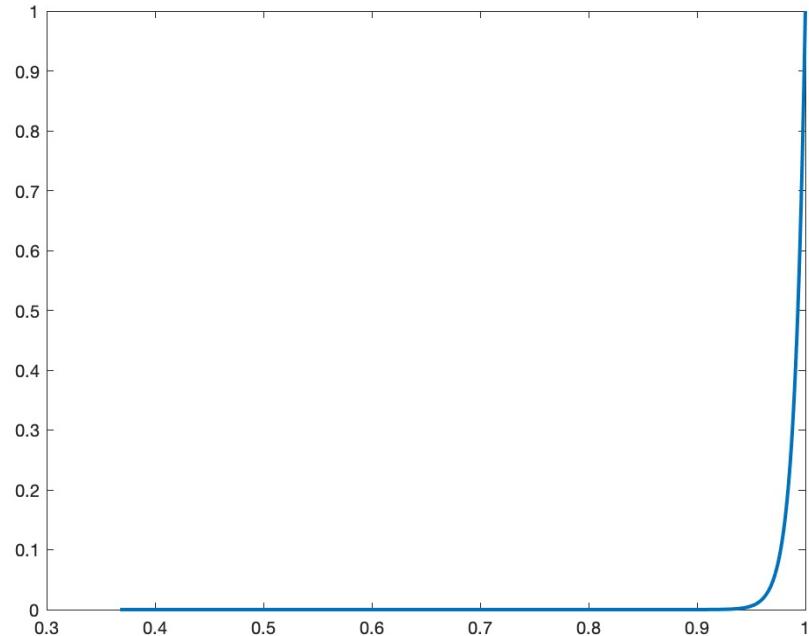


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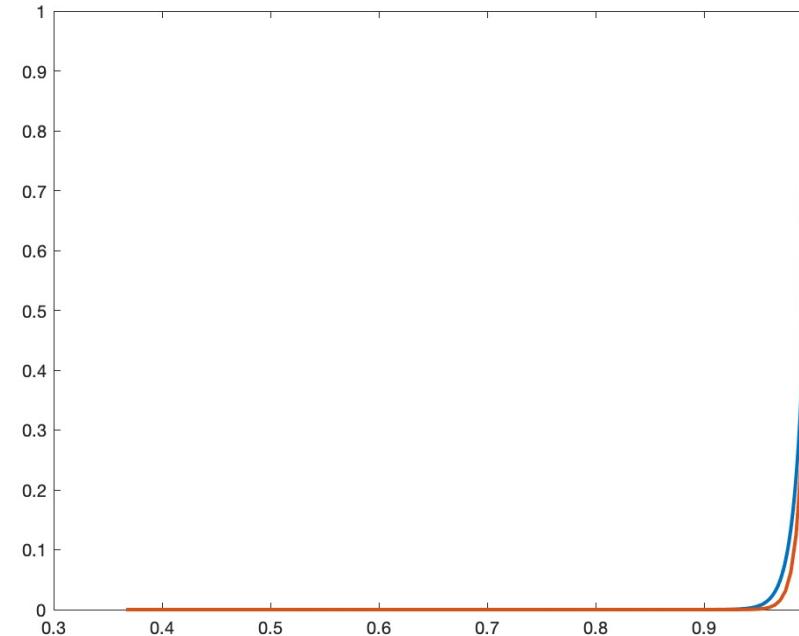
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The more severe restriction  $h \leq 0.02$  is primarily due to the second equation  $y'_2 = -100y_2$  which governs the component that varies much more rapidly than the first component  $y_1$ .

# Initial Value Problems: Stiffness



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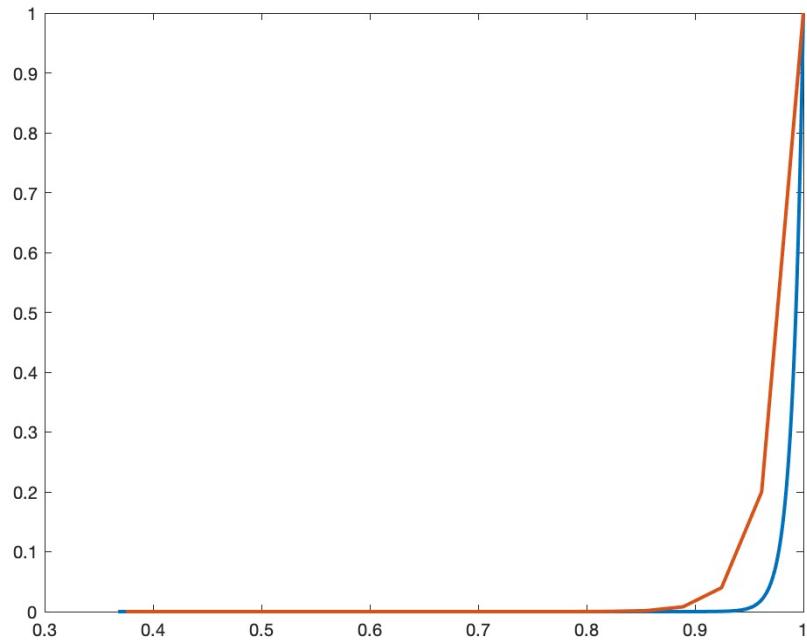


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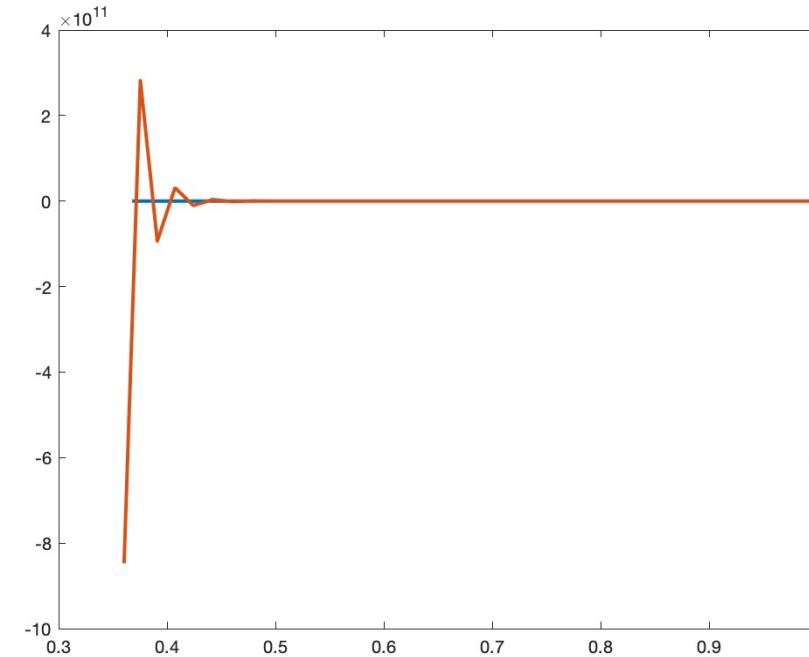
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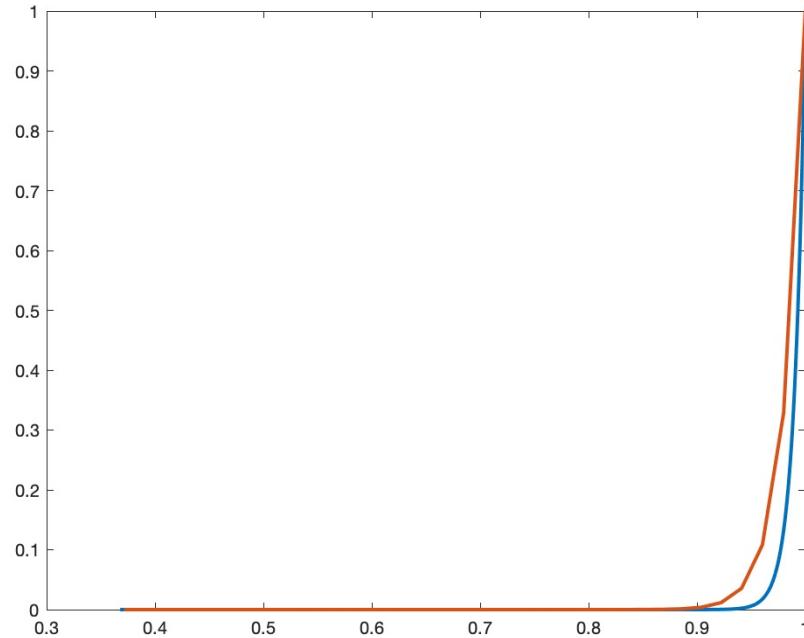


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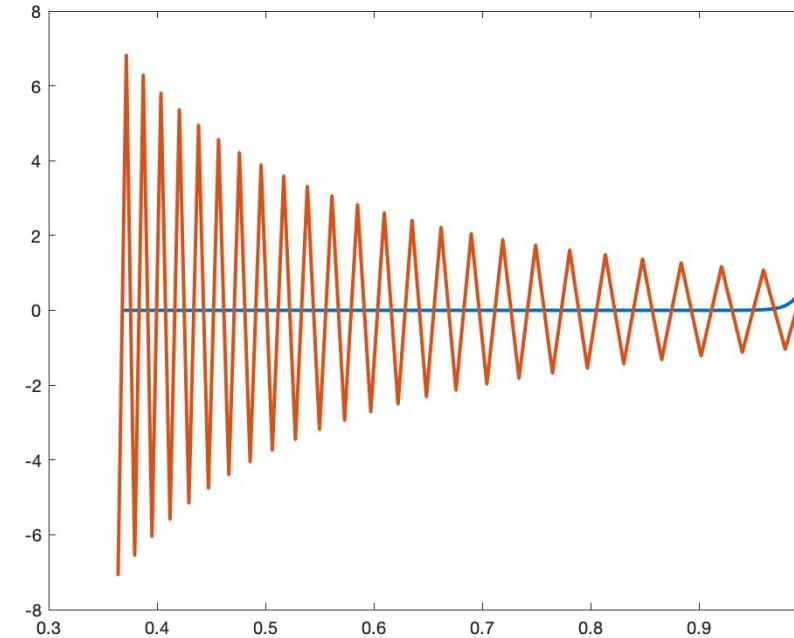
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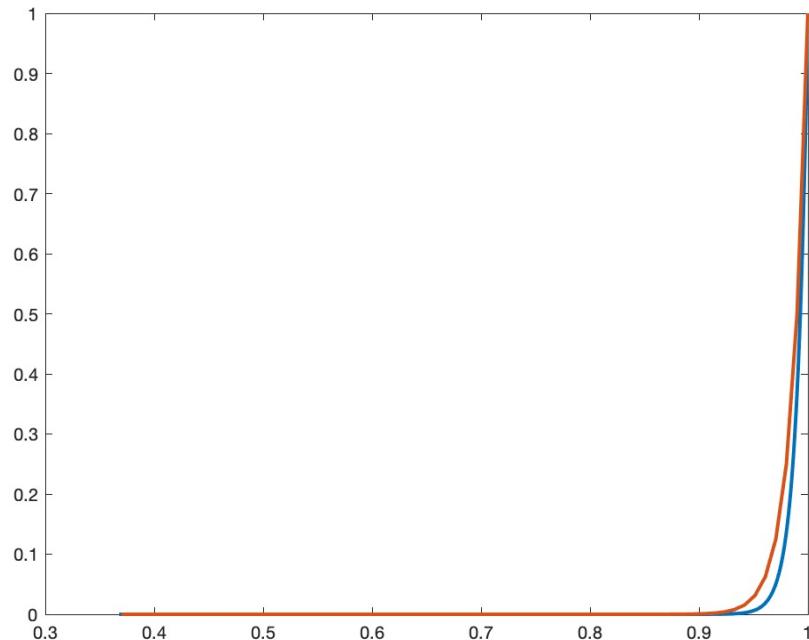


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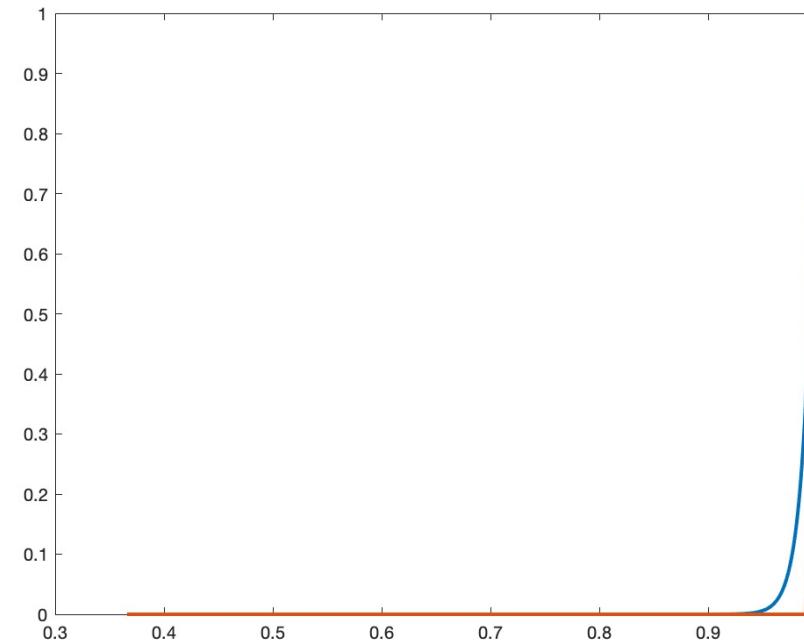
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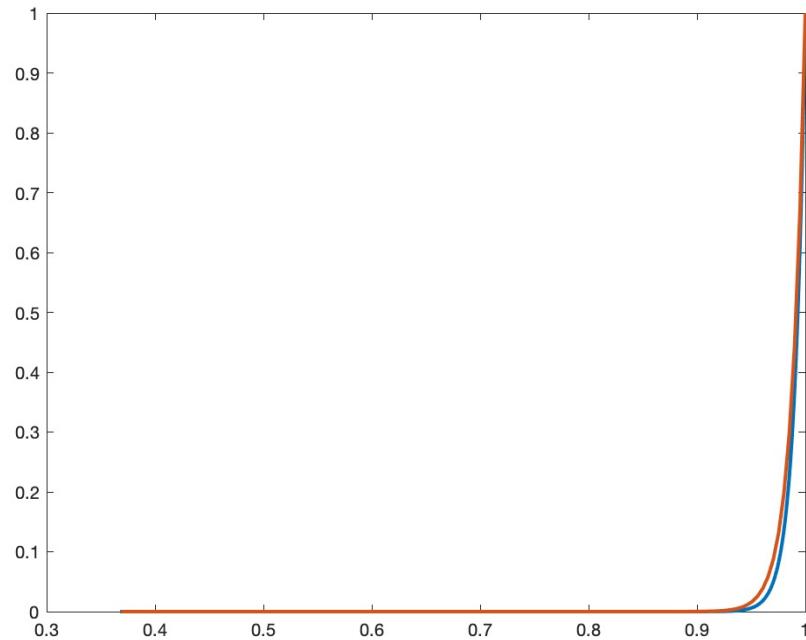


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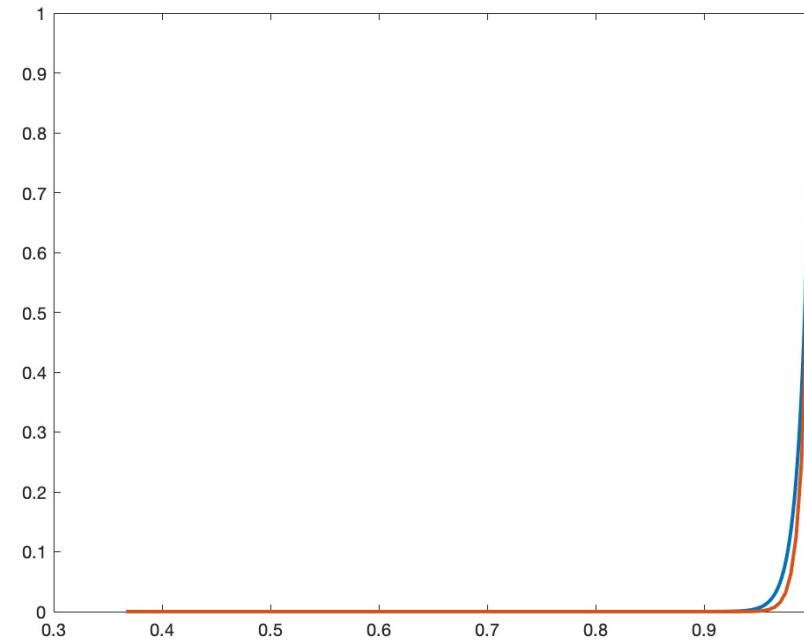
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## *Module 2* *Initial Value Problems*

*2.4 Implicit method*

*2.5 Stiffness*

***2.6 Linear Multistep Methods***



# Initial Value Problems: Linear Multistep Methods

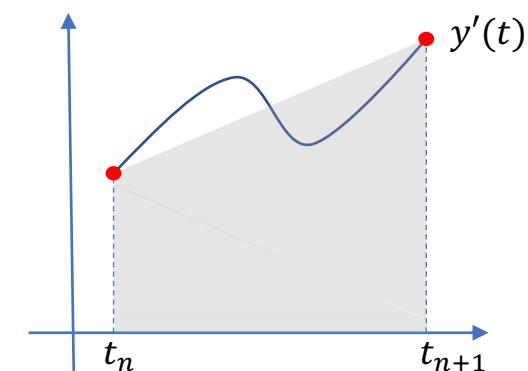
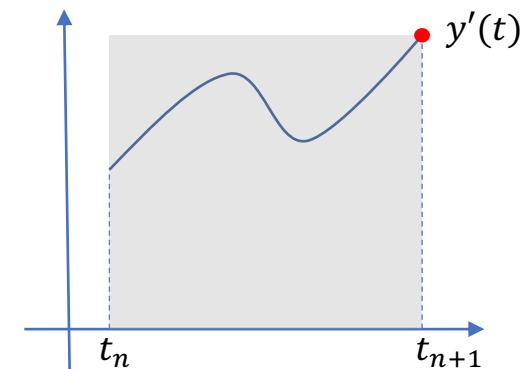
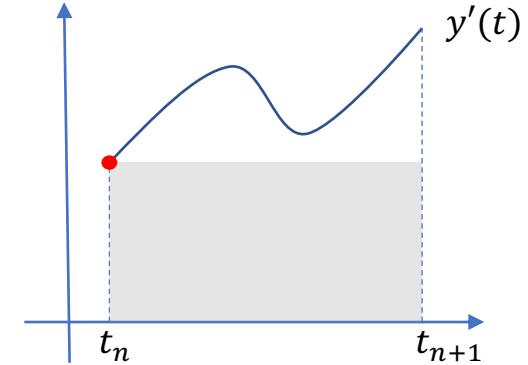


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# Initial Value Problems: Linear Multistep Methods



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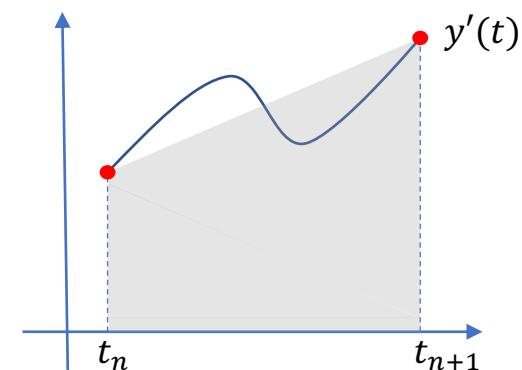
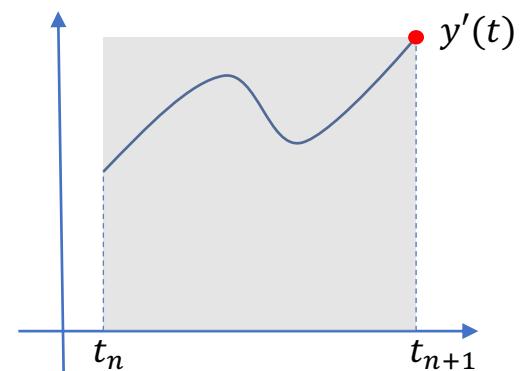
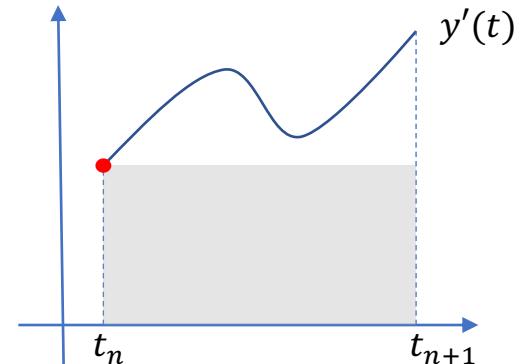


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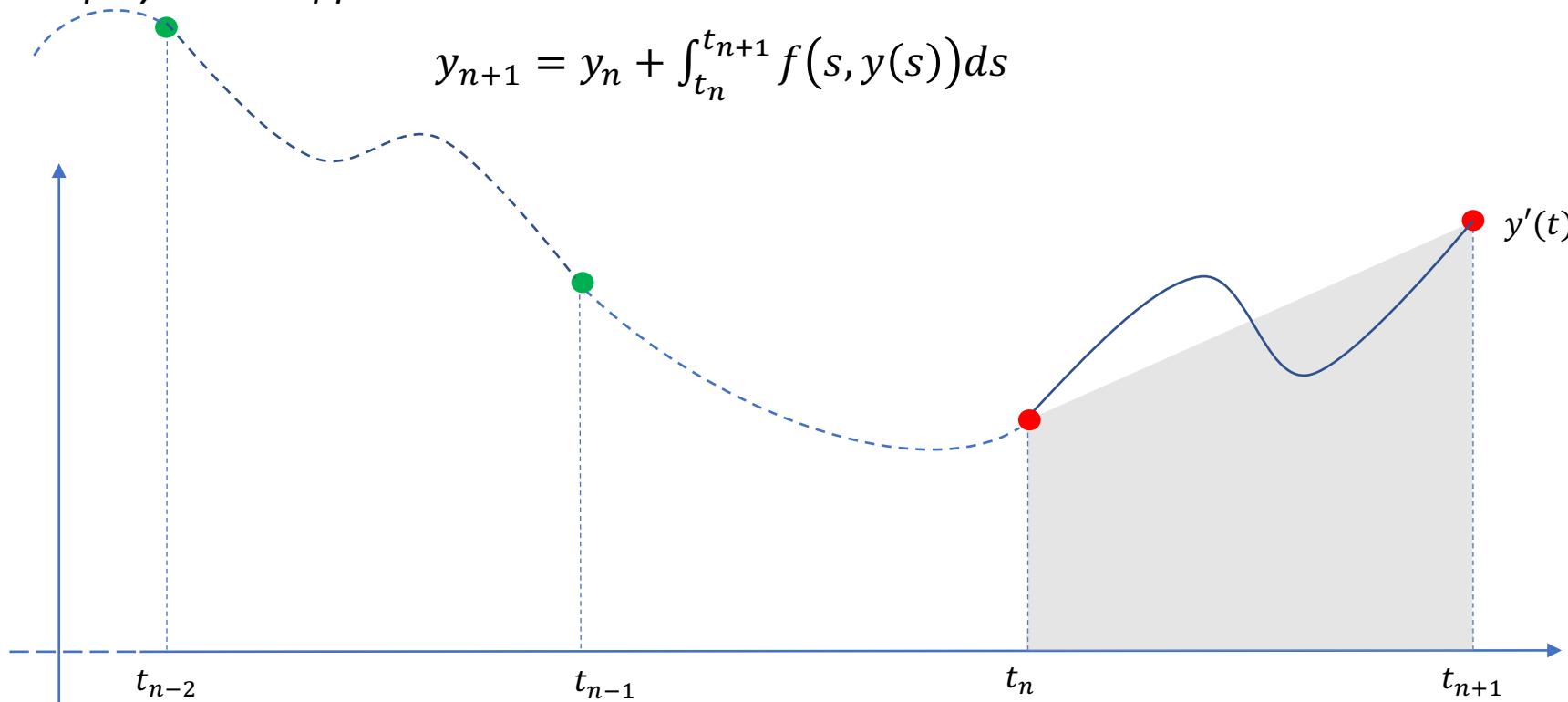


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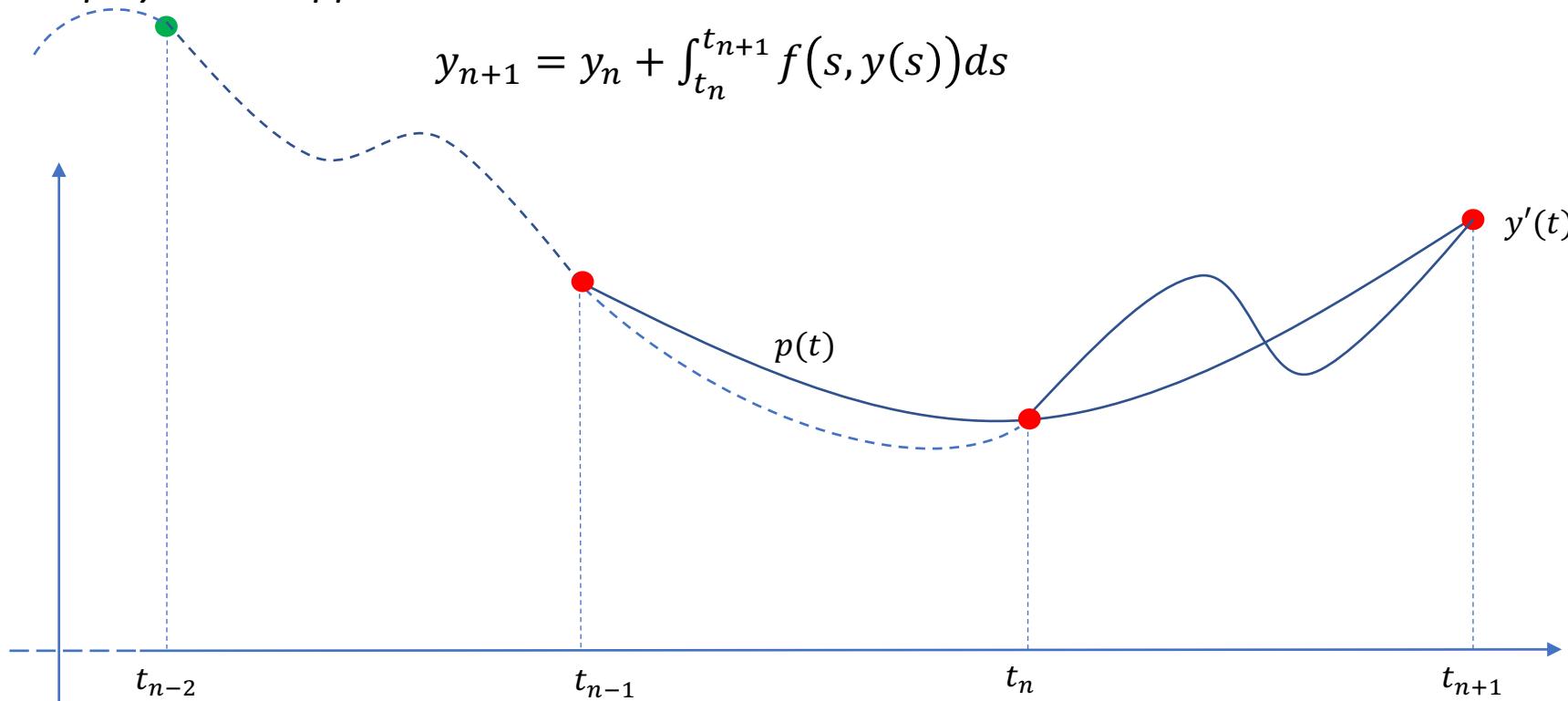


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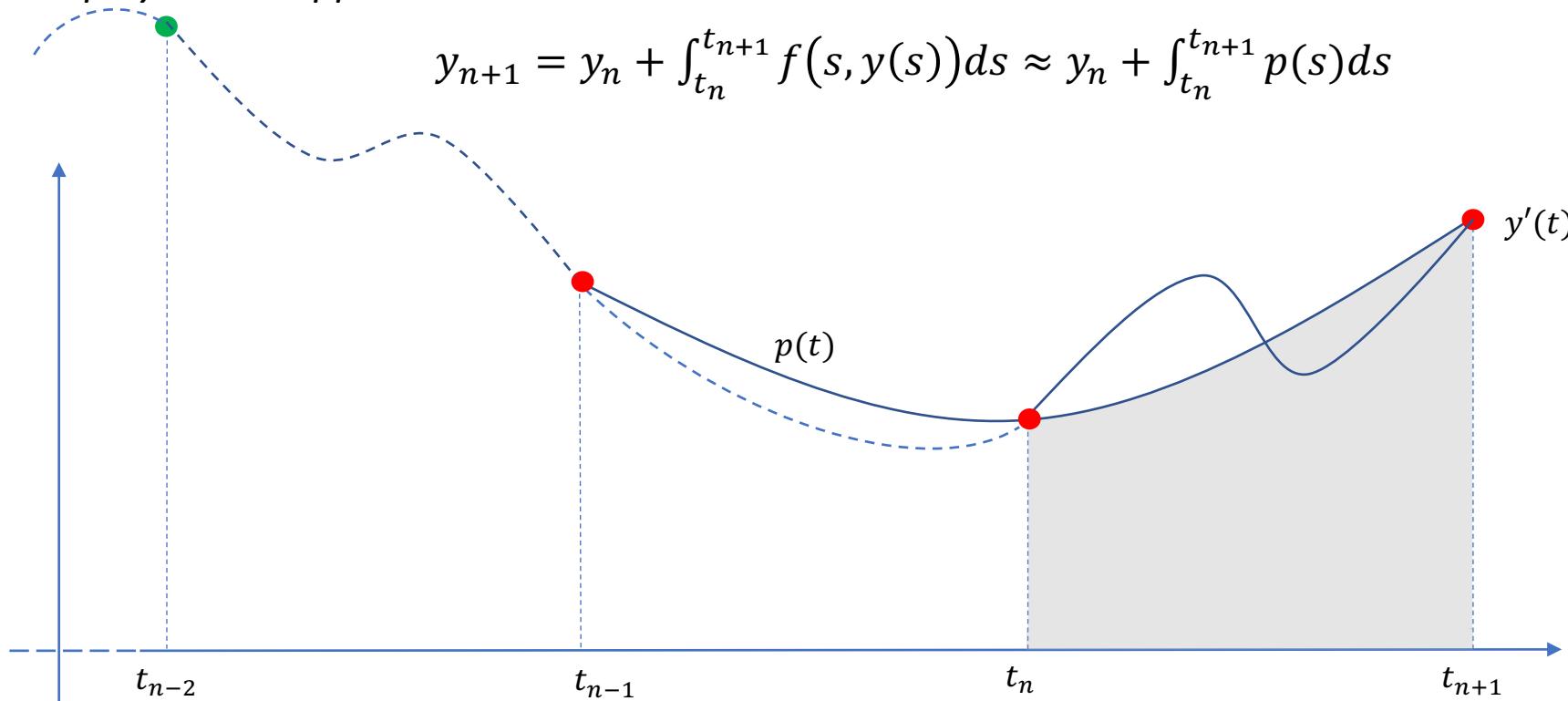


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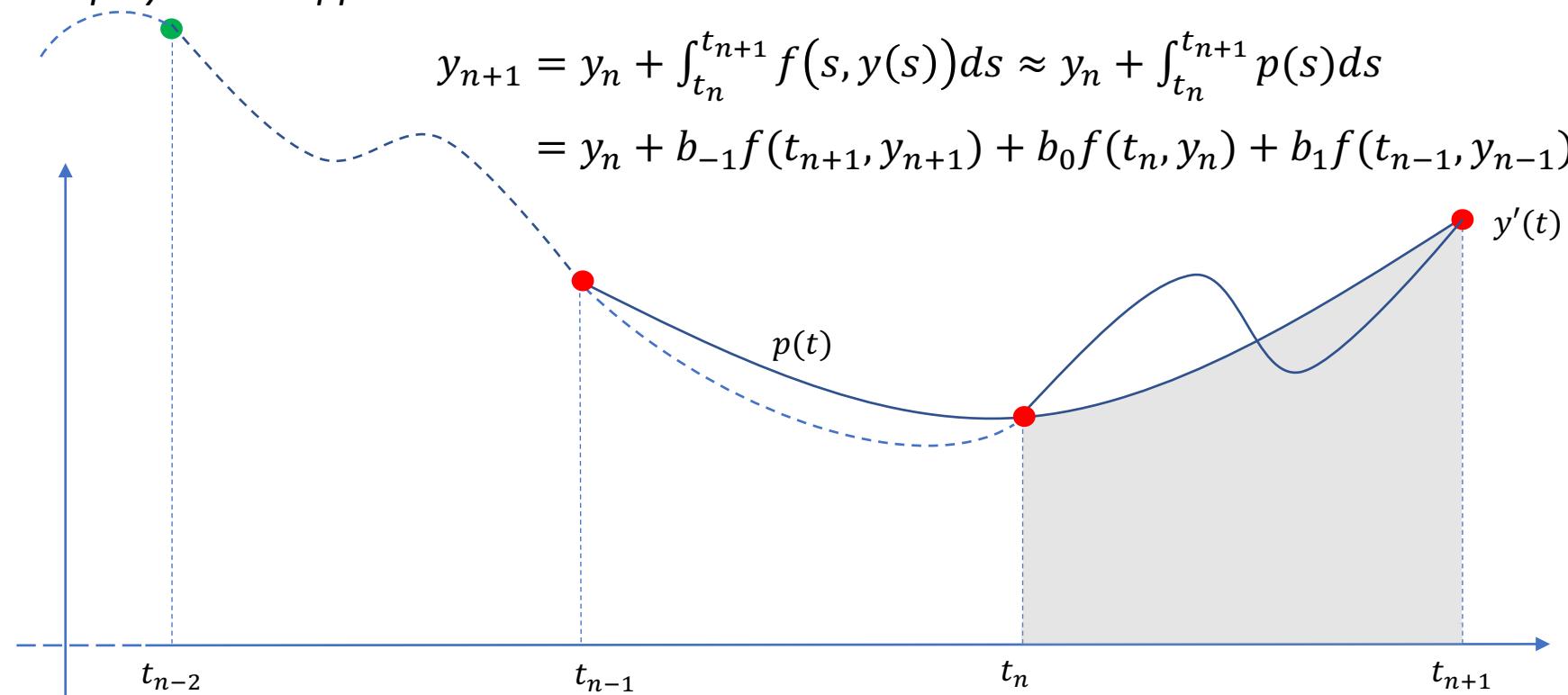


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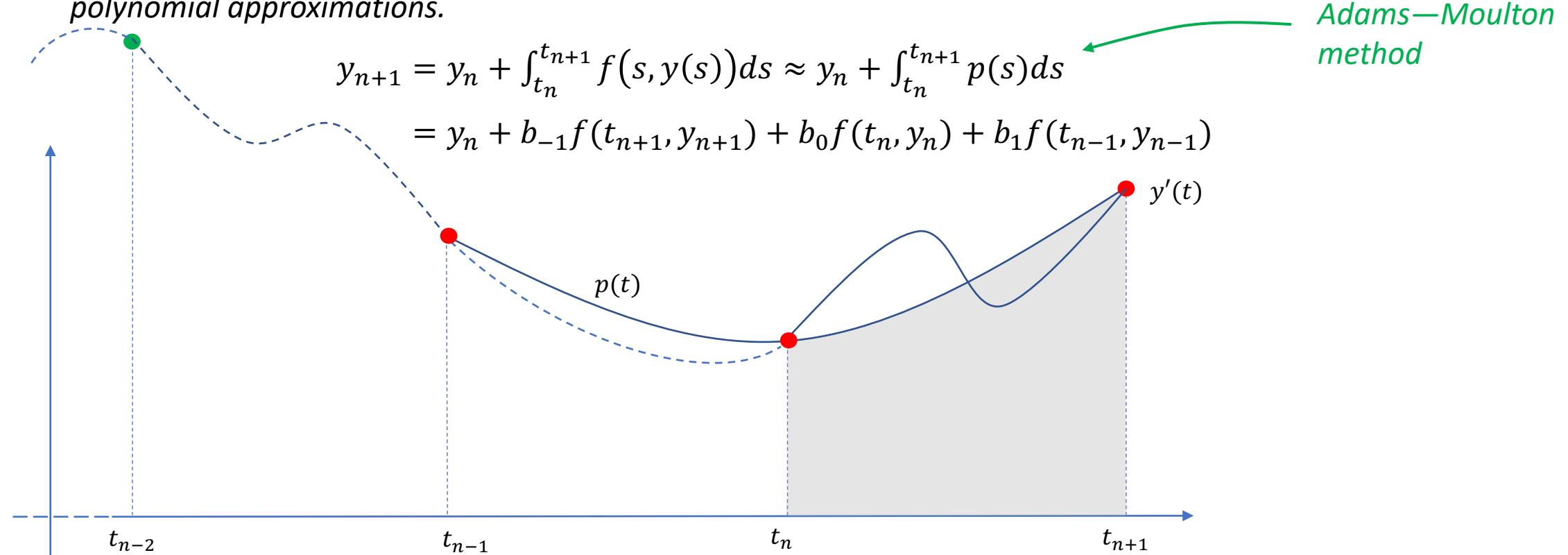


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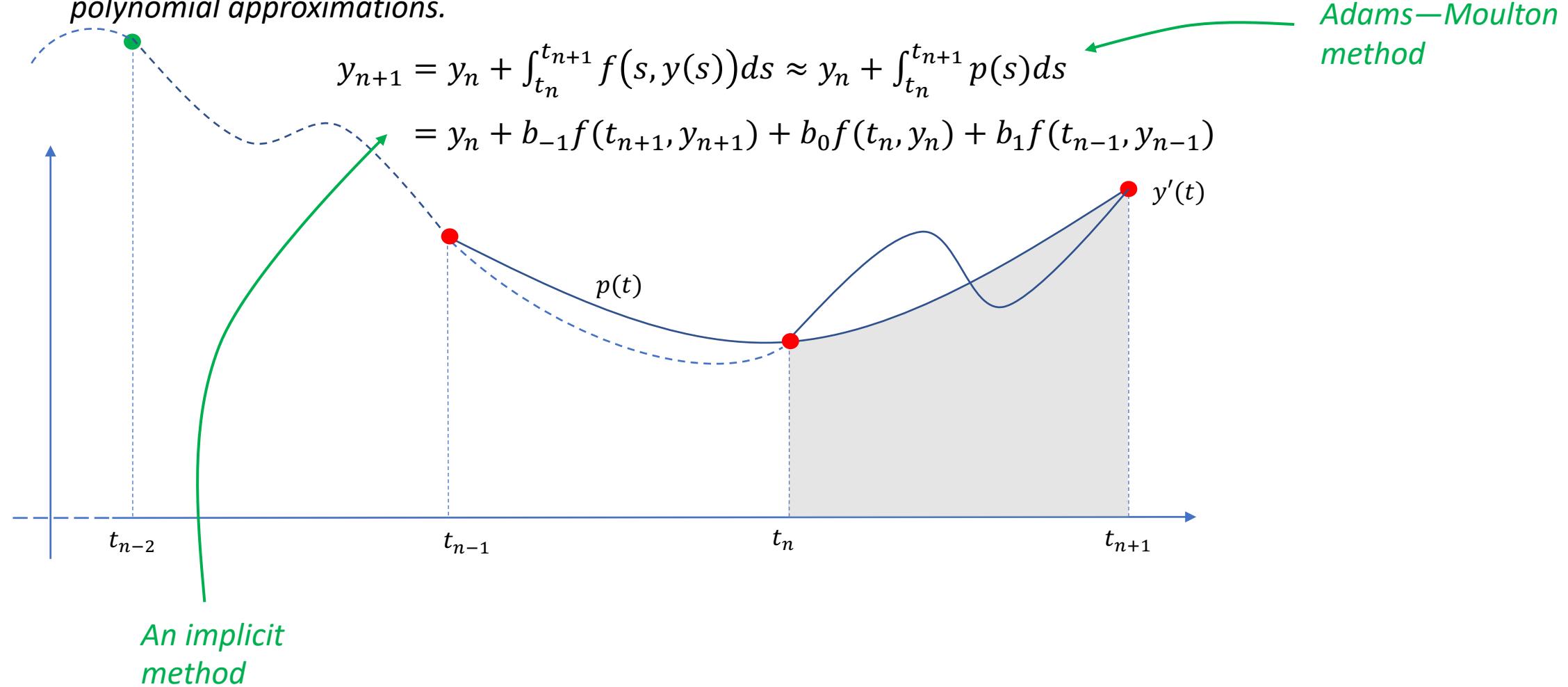


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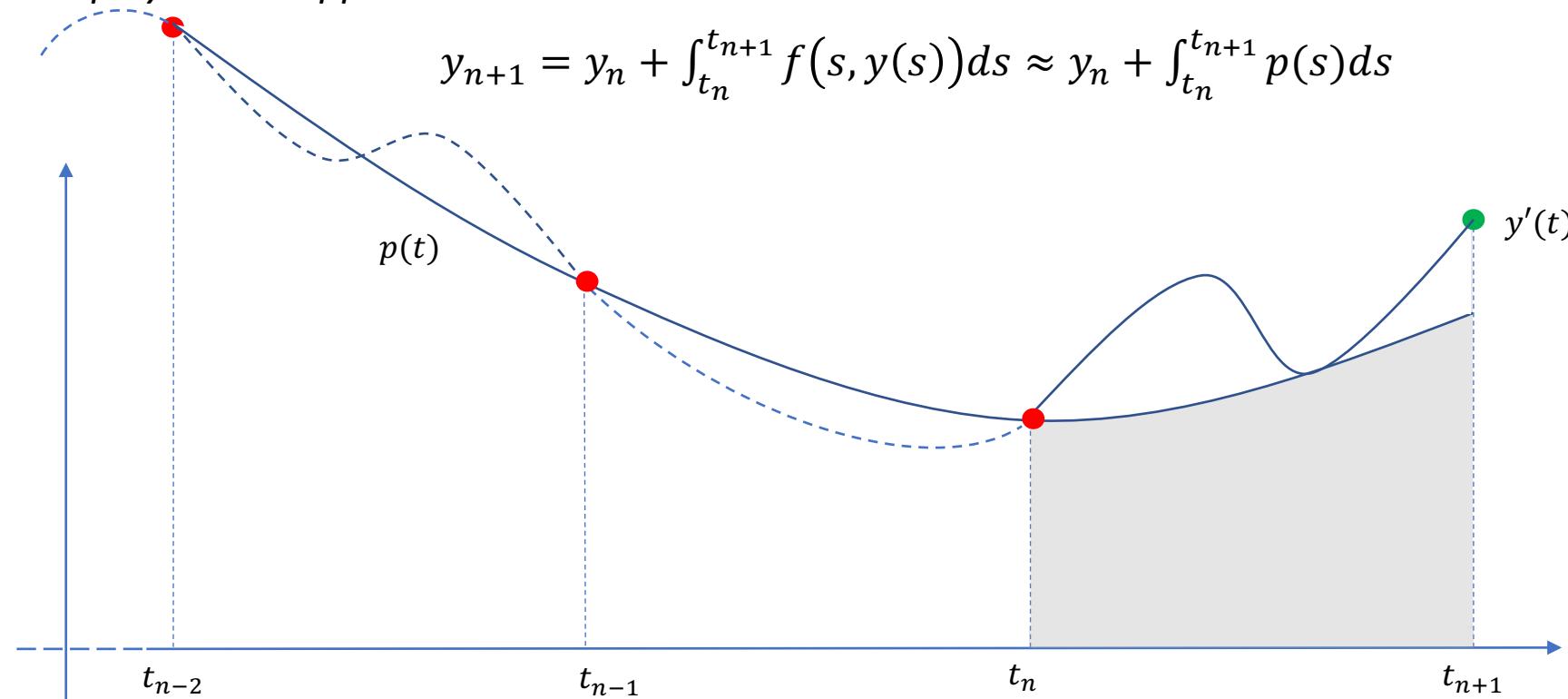


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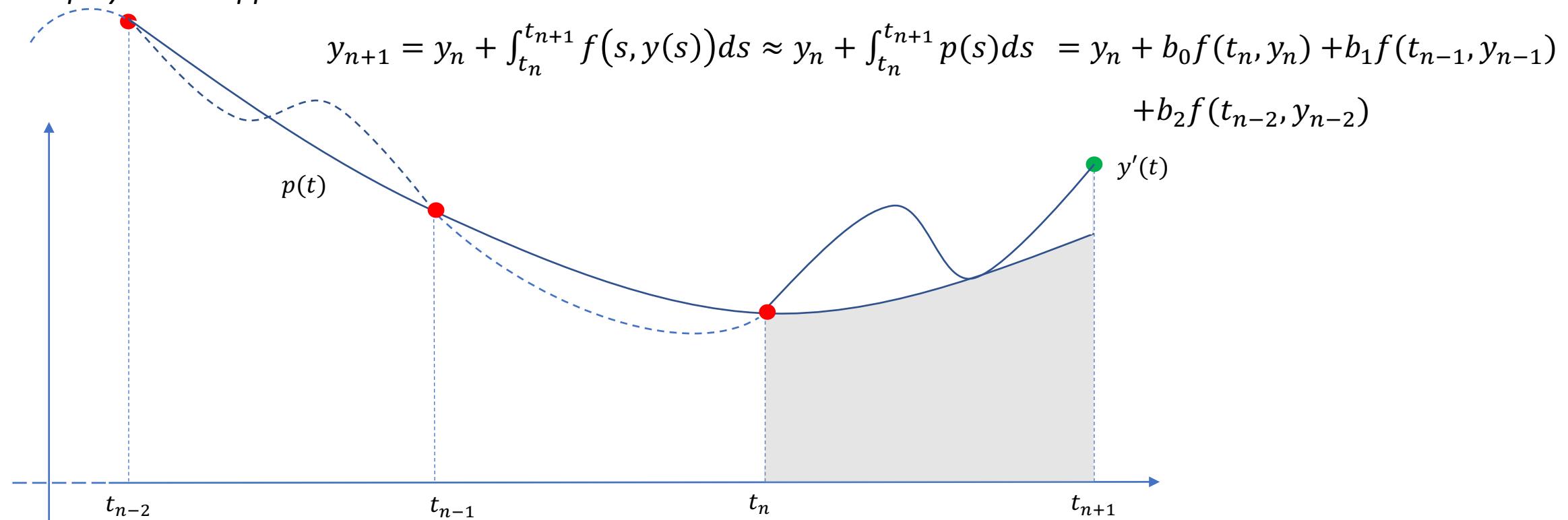


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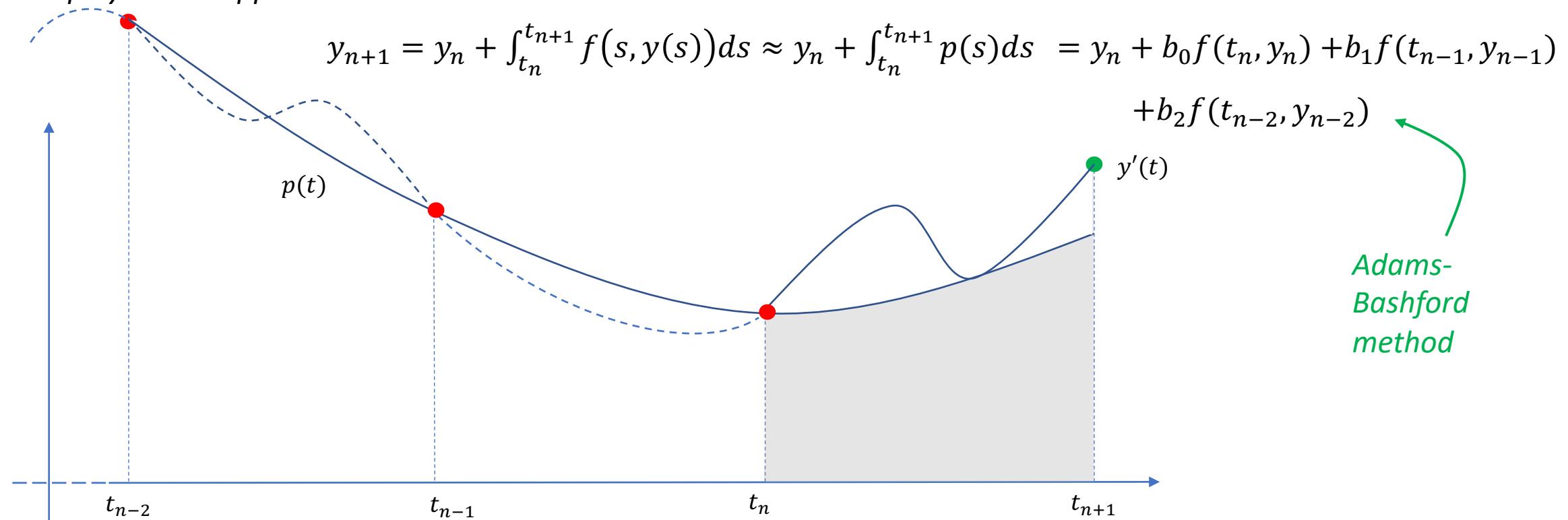


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We consider methods that take constant step size  $h$  and determine  $y_{n+1}$  using the values from several preceding steps:

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Examples:

- |  |                                 |
|--|---------------------------------|
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| 2. $y_{n+1} = y_n + hf(t_{n+1}, y_{n+1})$                      | ... an implicit one step method |
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# Initial Value Problems: Linear Multistep Methods



We consider methods that take constant step size  $h$  and determine  $y_{n+1}$  using the values from several preceding steps:

$$y_{n+1} = \Phi(f, t_n, y_{n+1}, y_n, y_{n-1}, \dots, y_{n-k}, h).$$

Here  $y_{n+1}$  depends on  $k + 1$  previous values, so this is called a  $(k + 1)$ -step method.

For  $k \geq 1$ , that is, for a 2 or more step method, how do we start the time marching? Note that we need to know  $y_0, \dots, y_k$ , to compute  $y_{k+1}$  and we typically only know  $y_0$ !

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$\Phi$  is linear in  
 $y_n, f(t_n, y_n),$   
 $f(t_{n+1}, y_{n+1}),$   
etc.

non-linear  $\Phi$

# Initial Value Problems: Linear Multistep Methods



We consider linear multistep methods with constant step size, which by definition, are methods of the form

$$y_{n+1} = -a_0 y_n - a_1 y_{n-1} - \cdots - a_k y_{n-k} + h[b_{-1} f_{n+1} + b_0 f_n + \cdots + b_k f_{n-k}]$$

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## Remark

The contraction mapping theorem also implies that the solution can be computed by fixed point iteration as is often done in practice. Moreover, only a fixed (small) number of iterations are made (introducing an additional error).