

Module 1 *Introduction*

1.1 Computing vs scientific computing?

1.2 Pre-requisites



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1.1 Computing vs scientific computing?

1.2 Pre-requisites



Introduction: Computing vs scientific computing



What is scientific computing?

Introduction: Computing vs scientific computing



What is scientific computing?

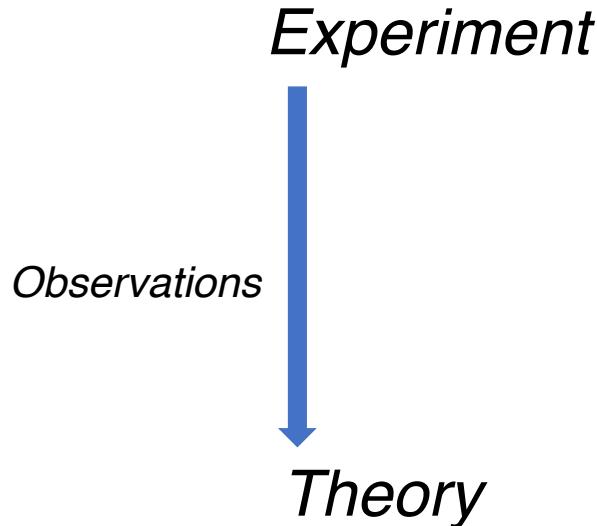
Scientific method

Introduction: Computing vs scientific computing



What is scientific computing?

Scientific method

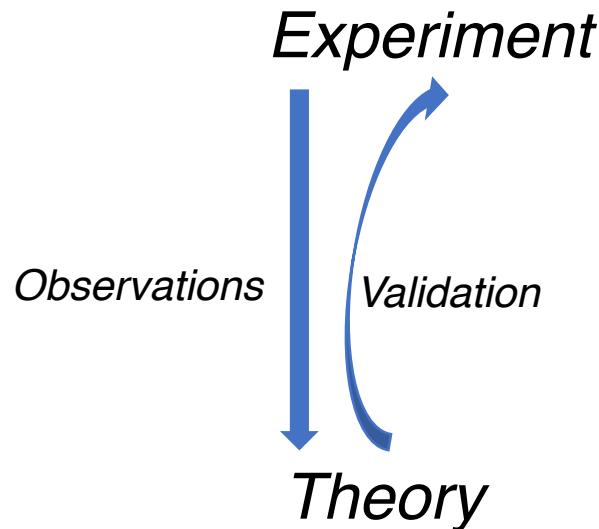


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What is scientific computing?

Scientific method

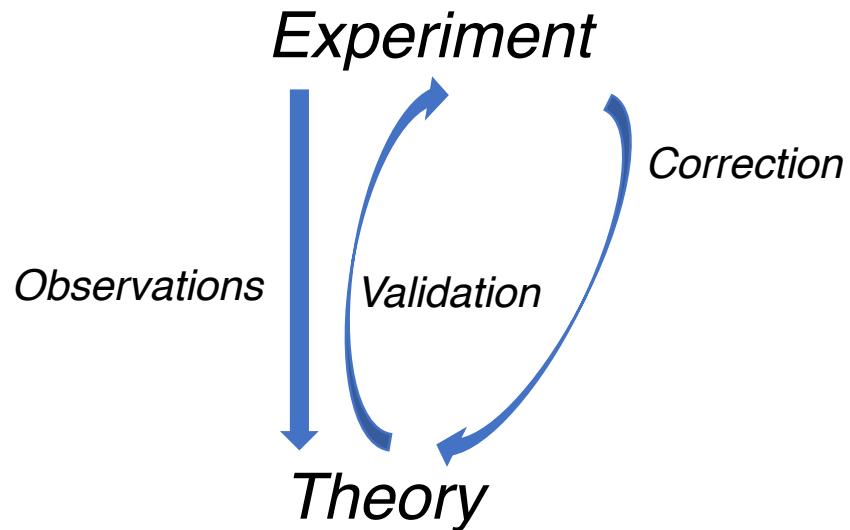


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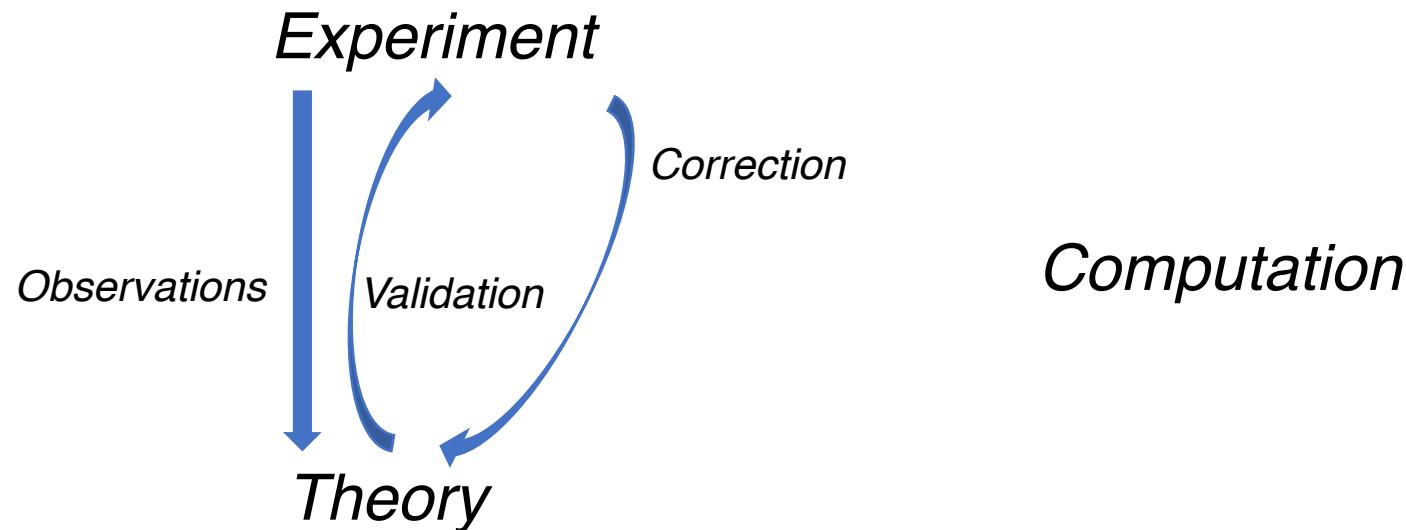


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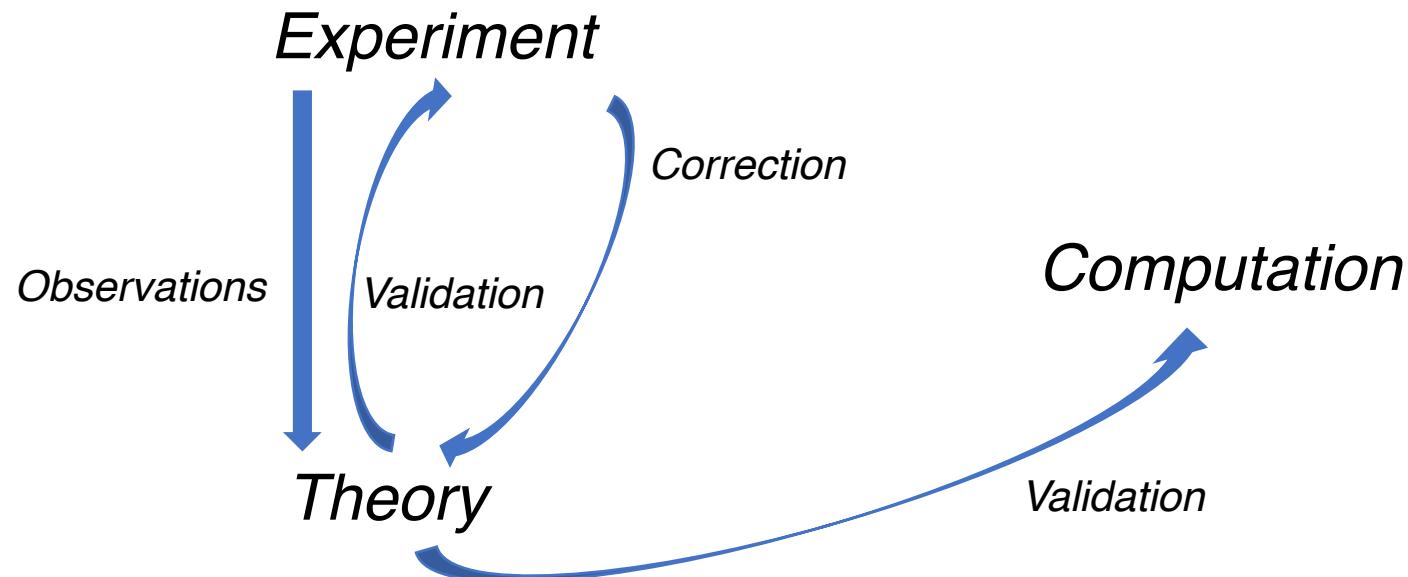


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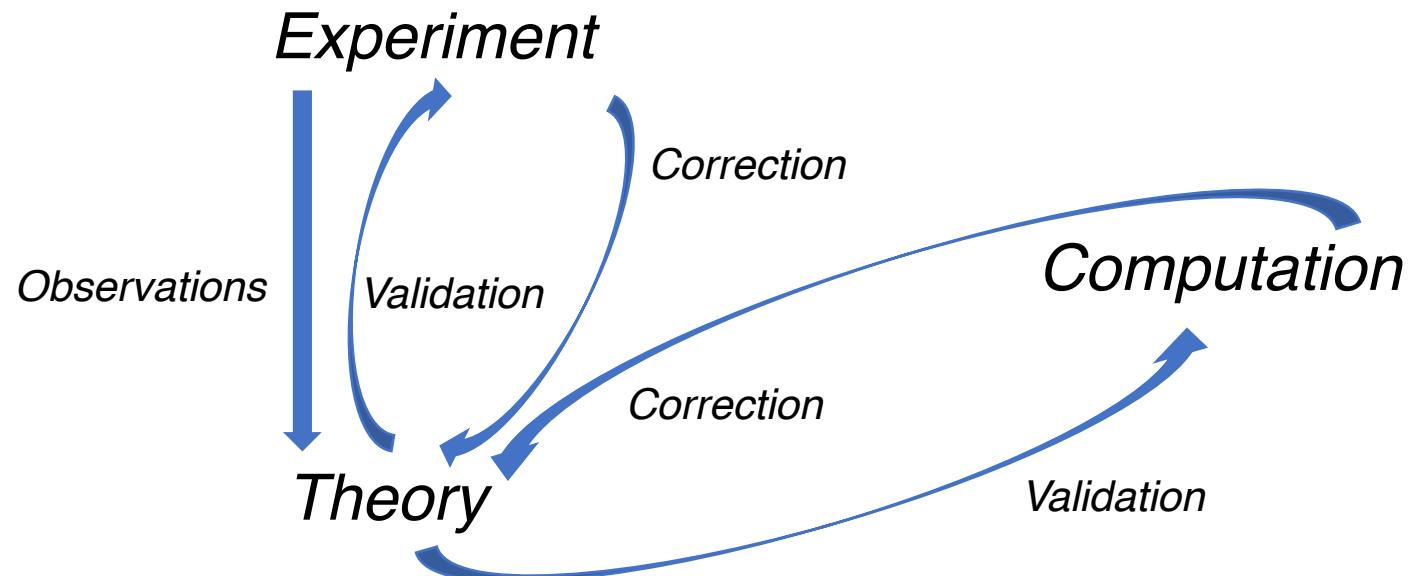


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What is scientific computing?

Scientific method



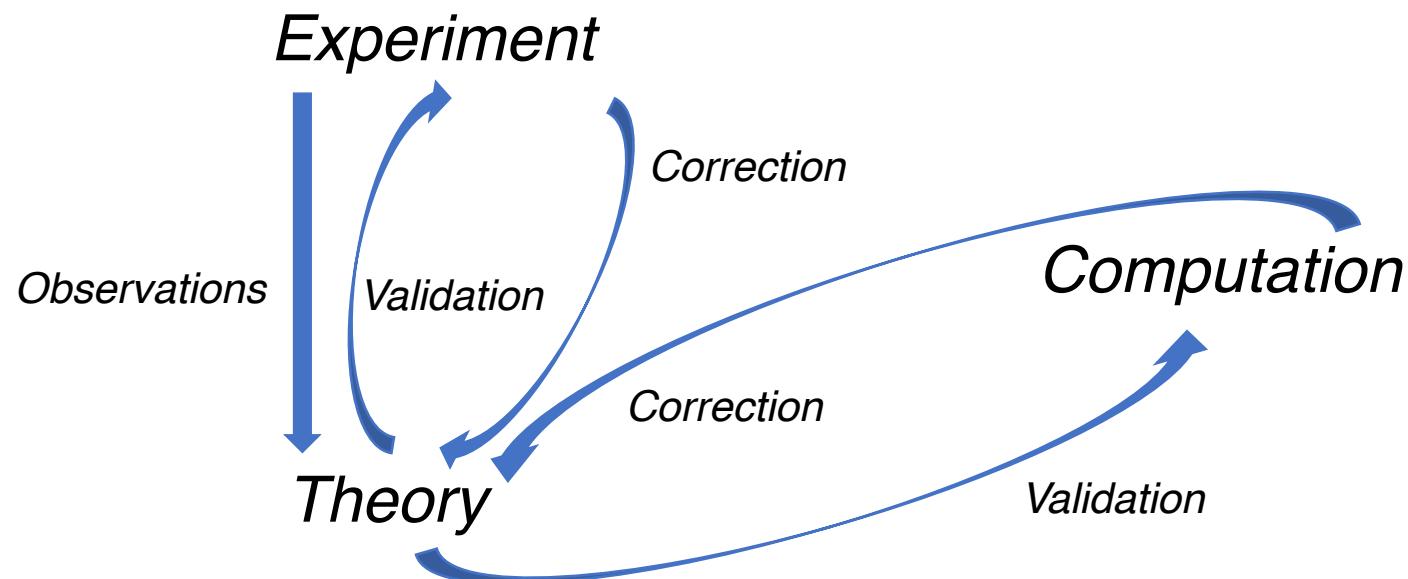
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What is scientific computing?

Scientific method

We can do things with computation that we could not do with experiments ...



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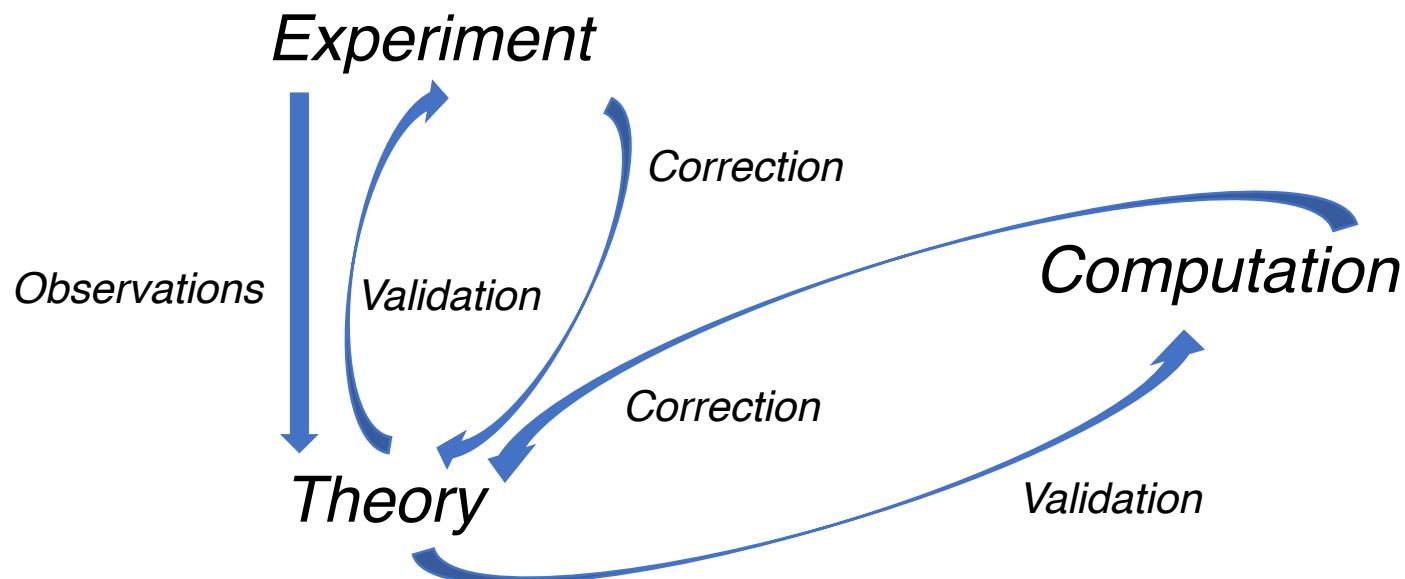


What is scientific computing?

Scientific method

We can do things with computation that we could not do with experiments ...

... can go in inaccessible scales

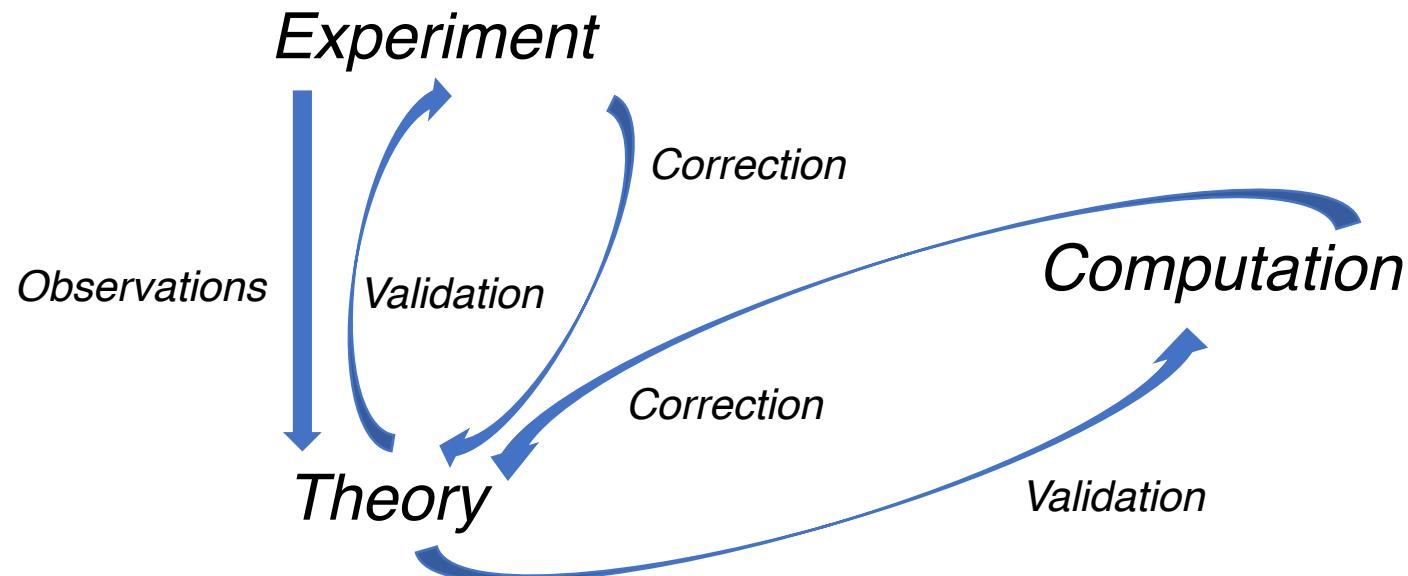


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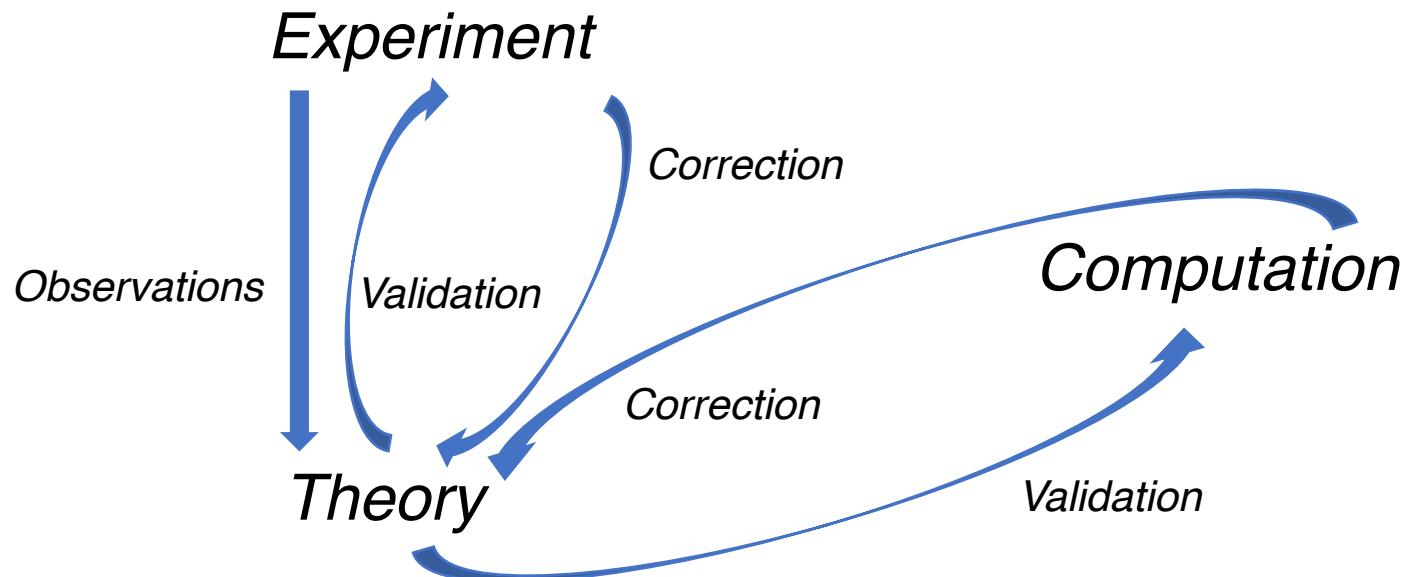
... can go to environments that are impossible to recreate or are too dangerous to create

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What is scientific computing?

Scientific method



We can do things with computation that we could not do with experiments ...

... can go in inaccessible scales

... can go to environments that are impossible to recreate or are too dangerous to create

... cost advantage

...

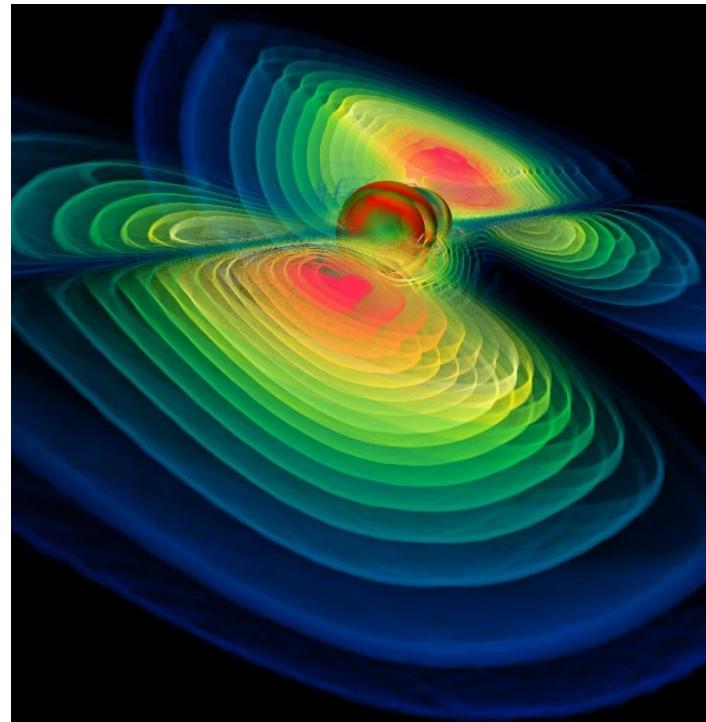
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What is scientific computing?

Example

A numerical simulation showing the gravitational radiation emitted by the violent merger of two black holes



Source:

Approaching the Black by Numerical Simulations
by Christian Fendt

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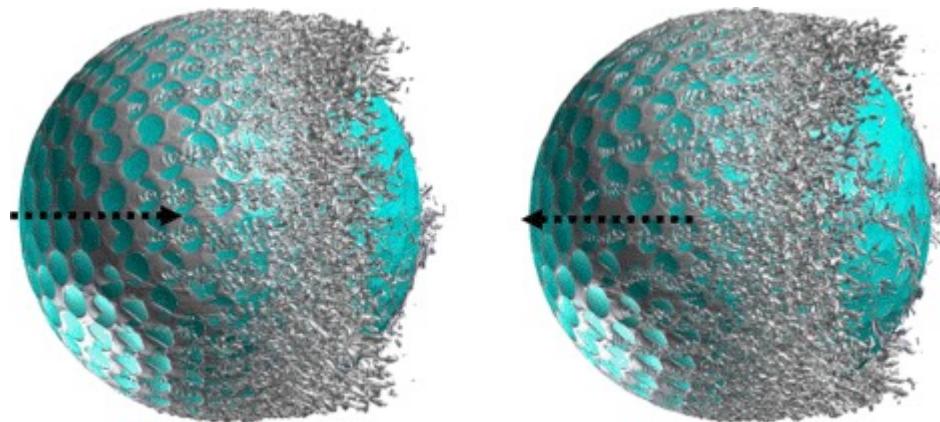
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What is scientific computing?

Example

Visualization of the instantaneous vortical structures around the golf ball



Source:

Numerical Investigation of the Flow Past a Rotating Golf Ball and its comparison with a rotating smooth sphere by Jing Li, Makoto Tsubokura, Masaya Tsunoda

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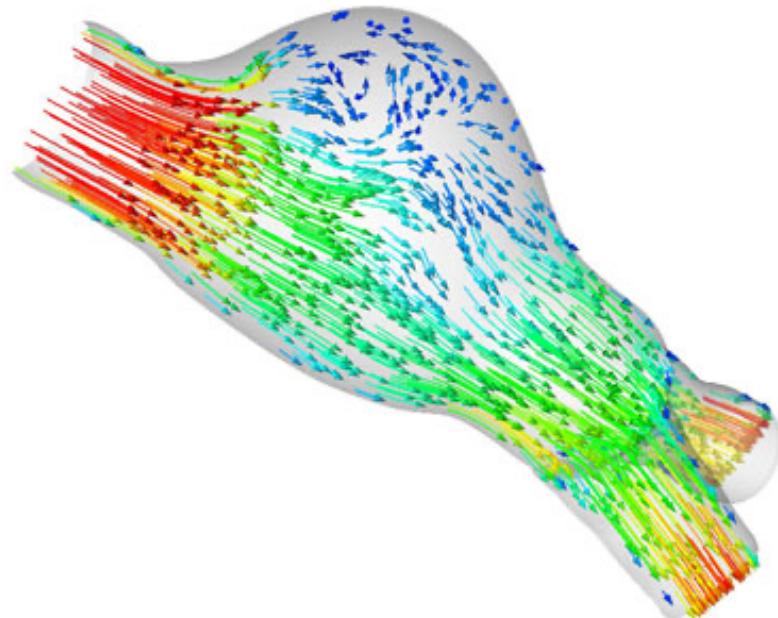
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What is scientific computing?

Example

Abdominal aortic
aneurysm



Source:

Team for Advanced Flow Simulation and Modeling
(<https://www.tafsm.org/PROJ/CVFSI/PSCMADBF>)

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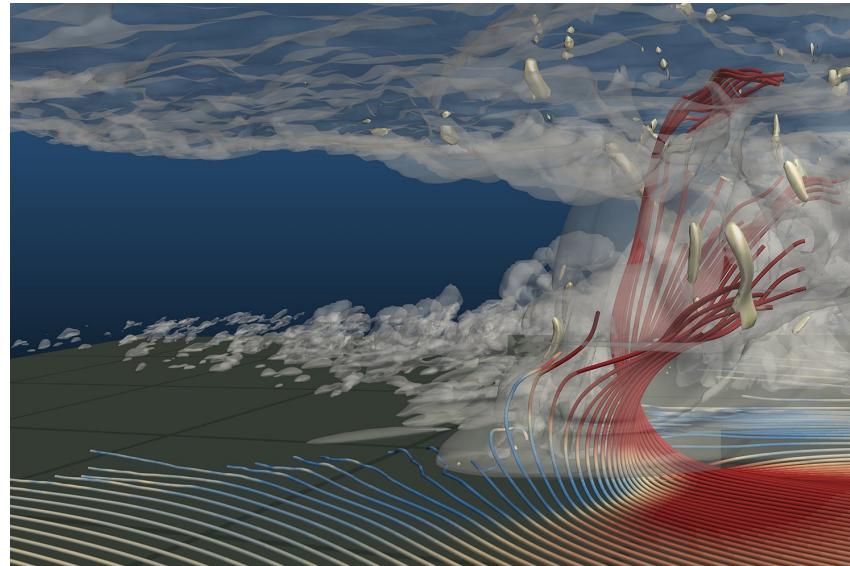
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What is scientific computing?

Example

Updraft in a hypothetical supercell simulation



Source:

Texas Advanced Computer Center, University of Texas at Austin

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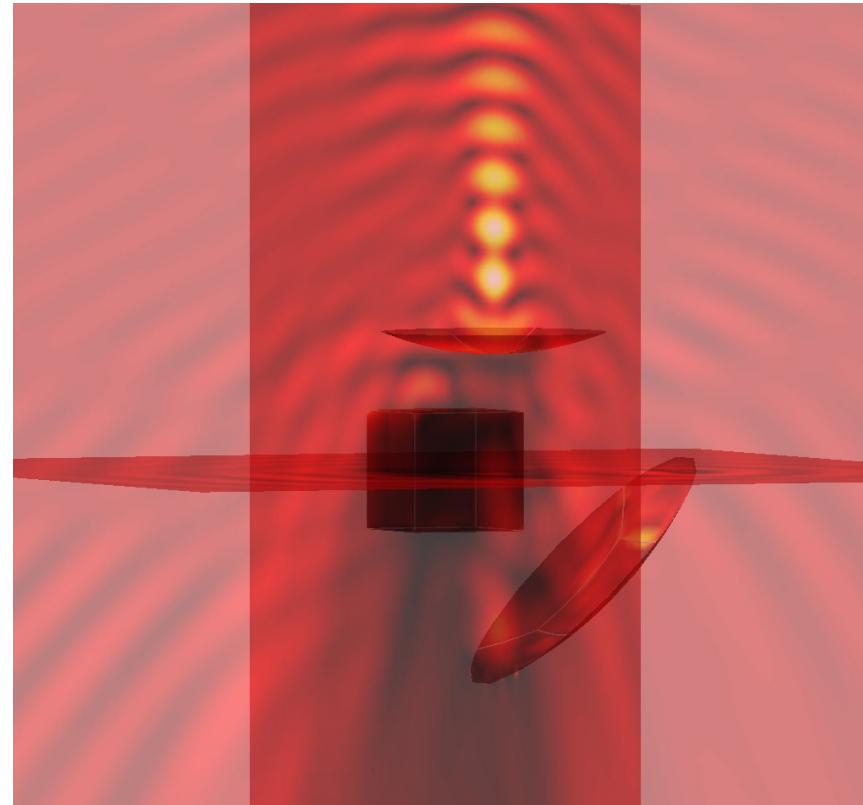
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What is scientific computing?

Example

Wave-satellite
interaction



Source: Anand et al.

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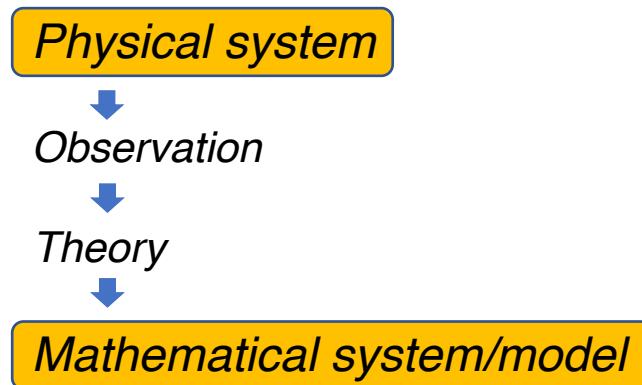
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What is scientific computing?

The basic paradigm

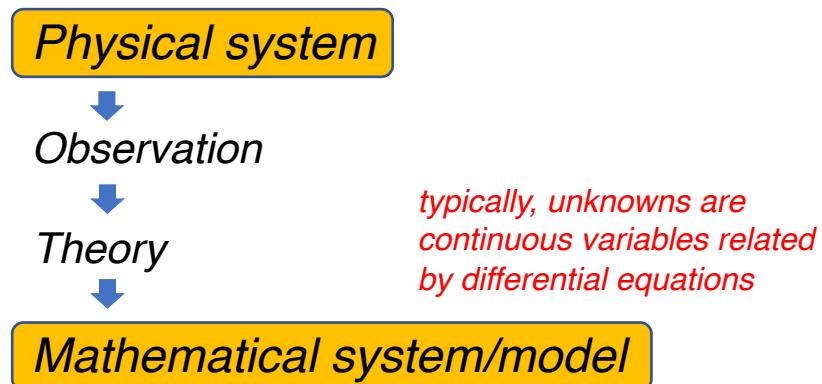


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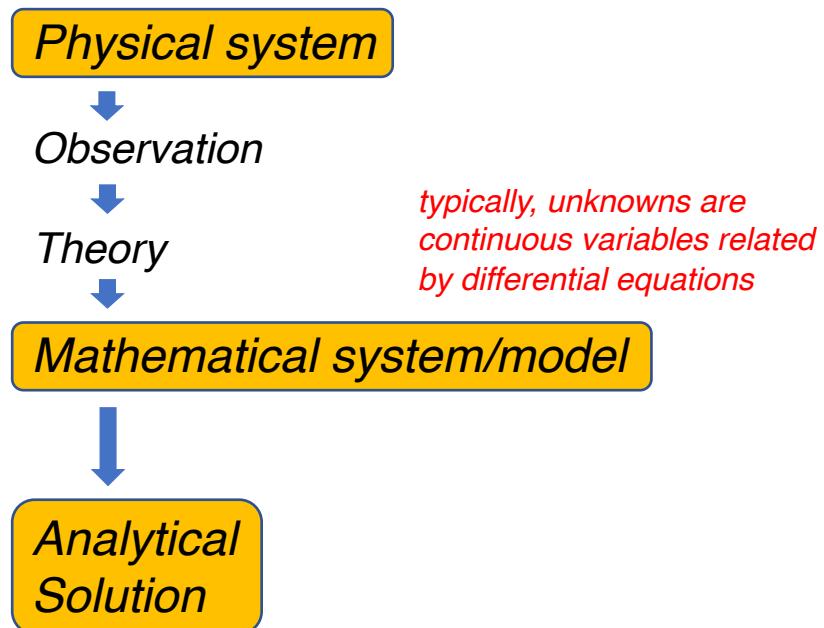


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What is scientific computing?

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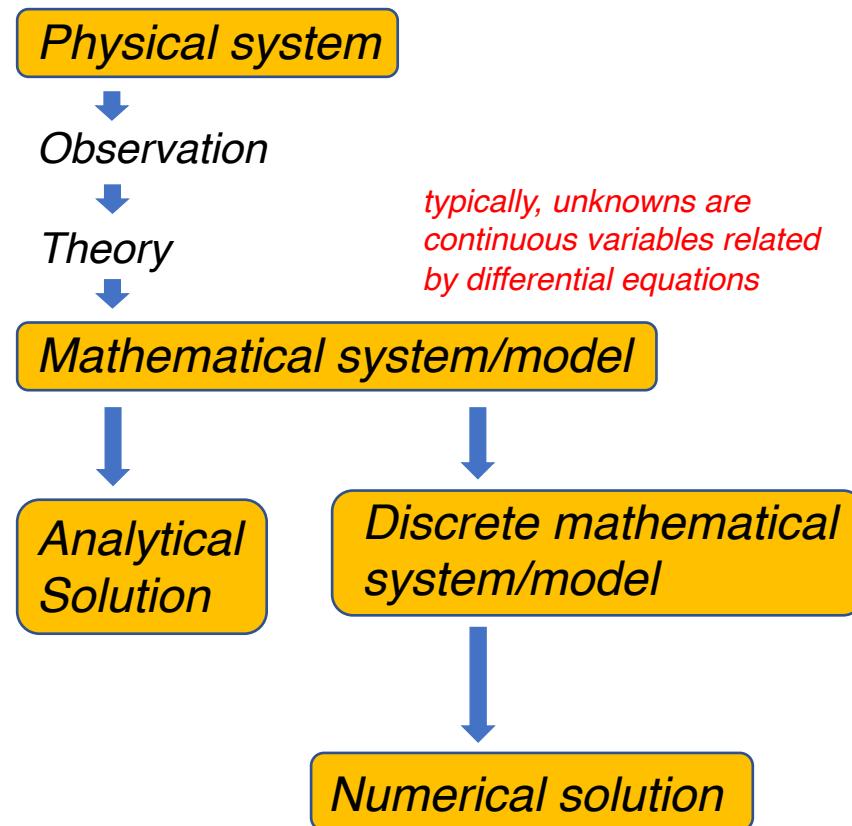


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What is scientific computing?

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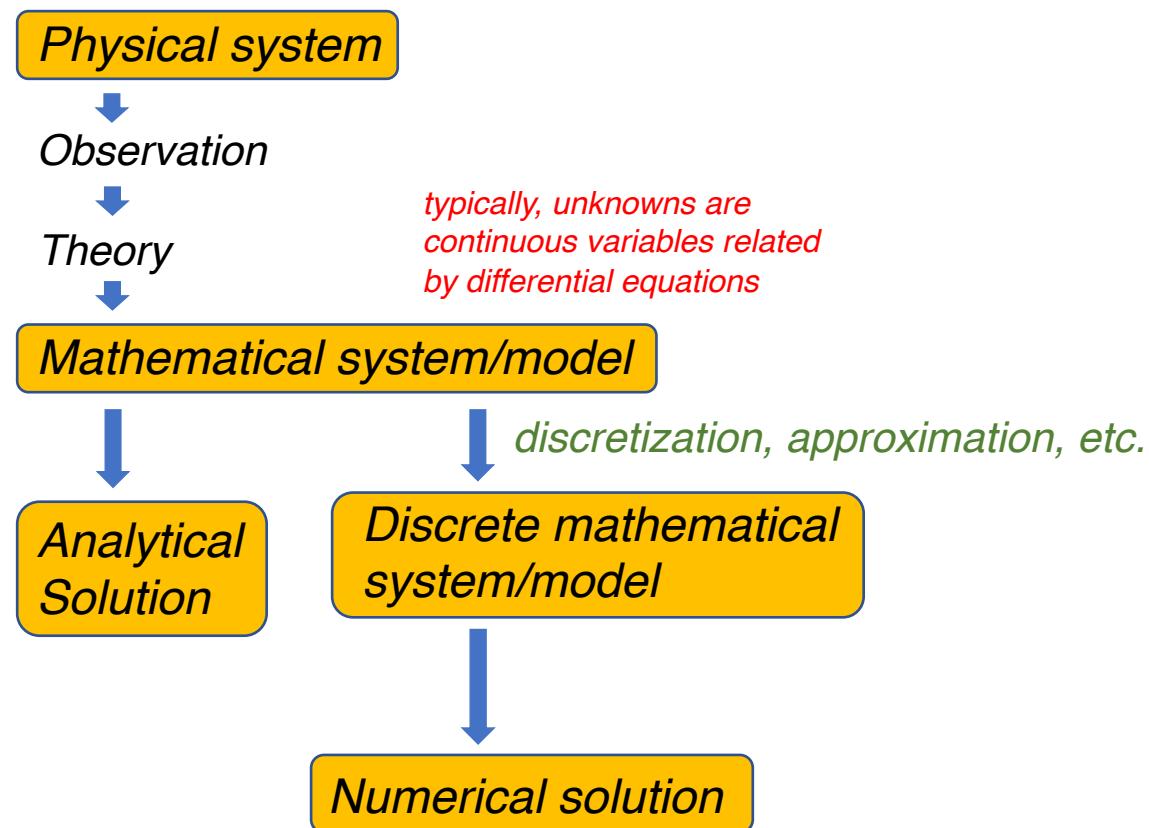


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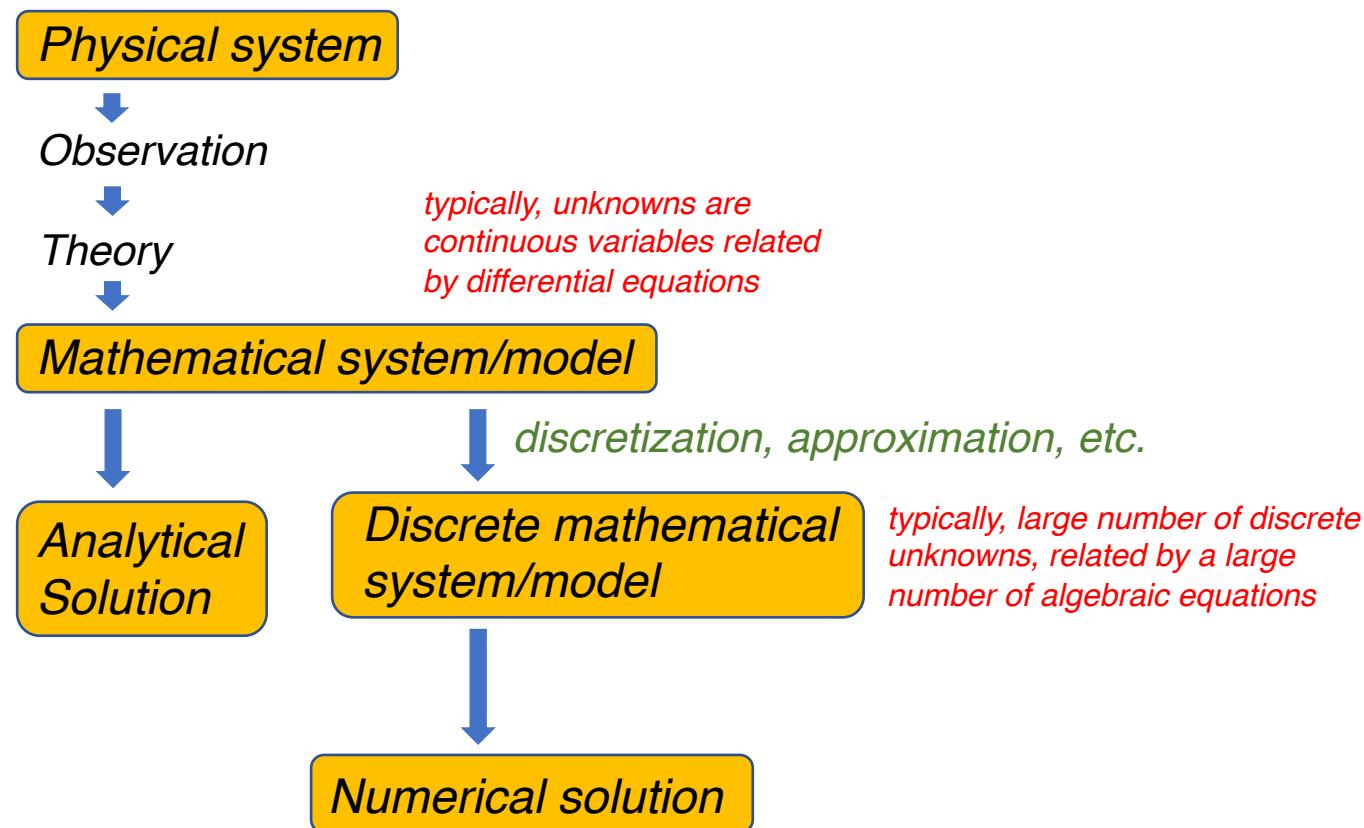


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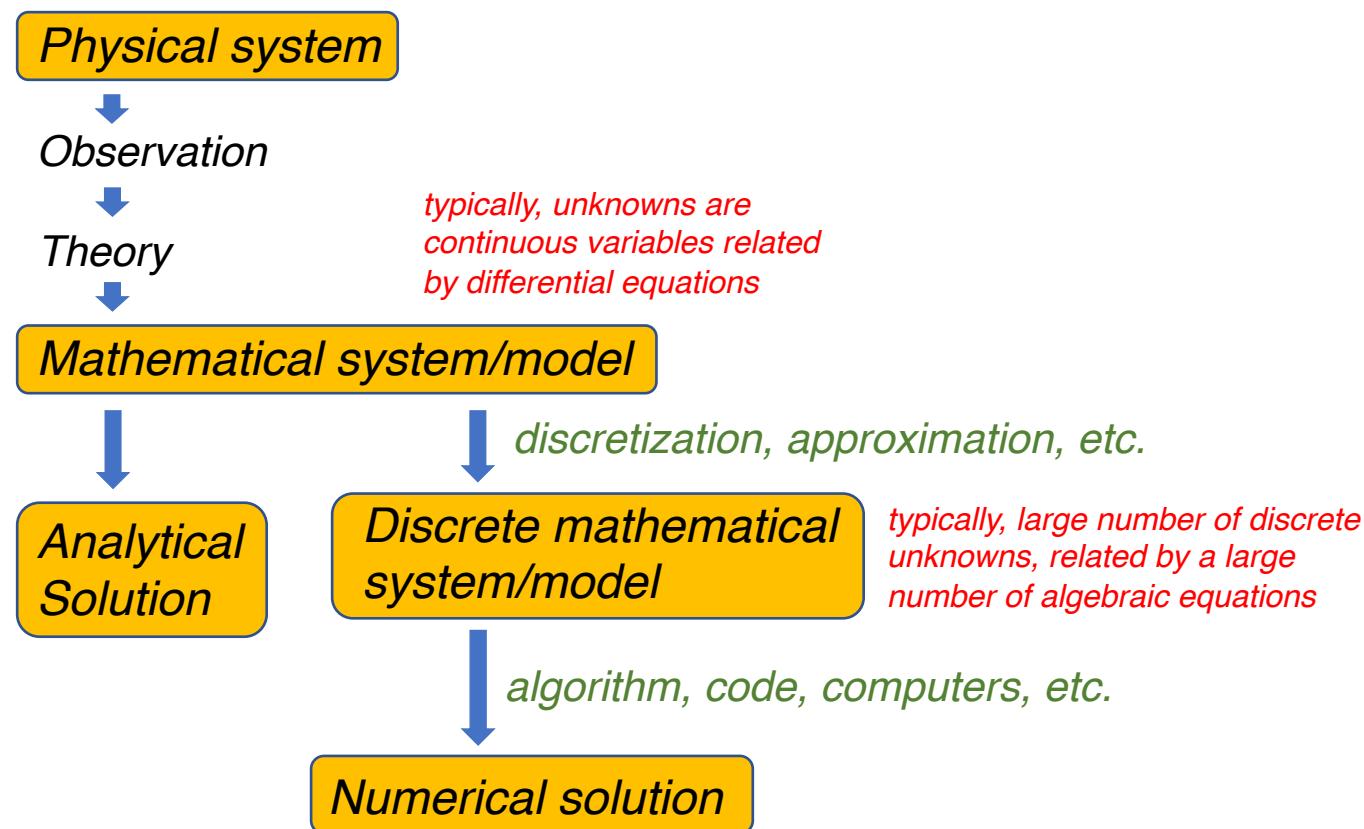


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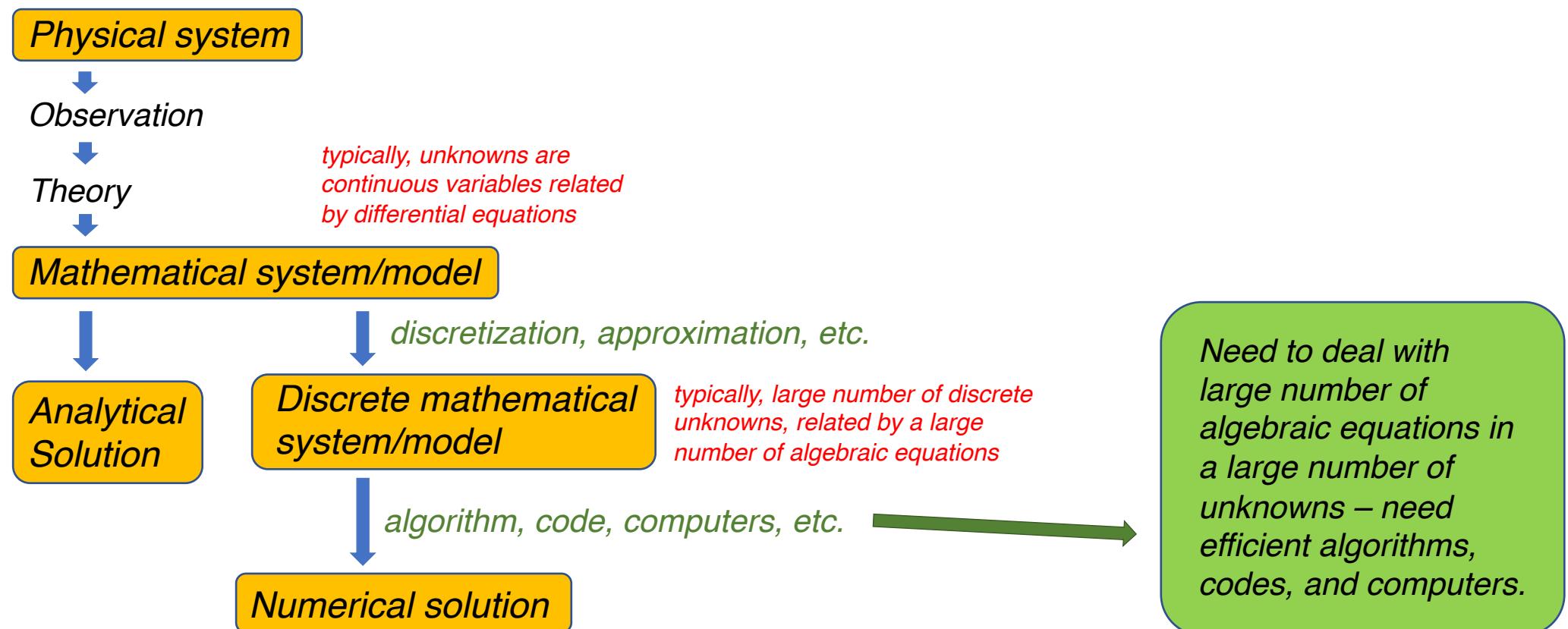


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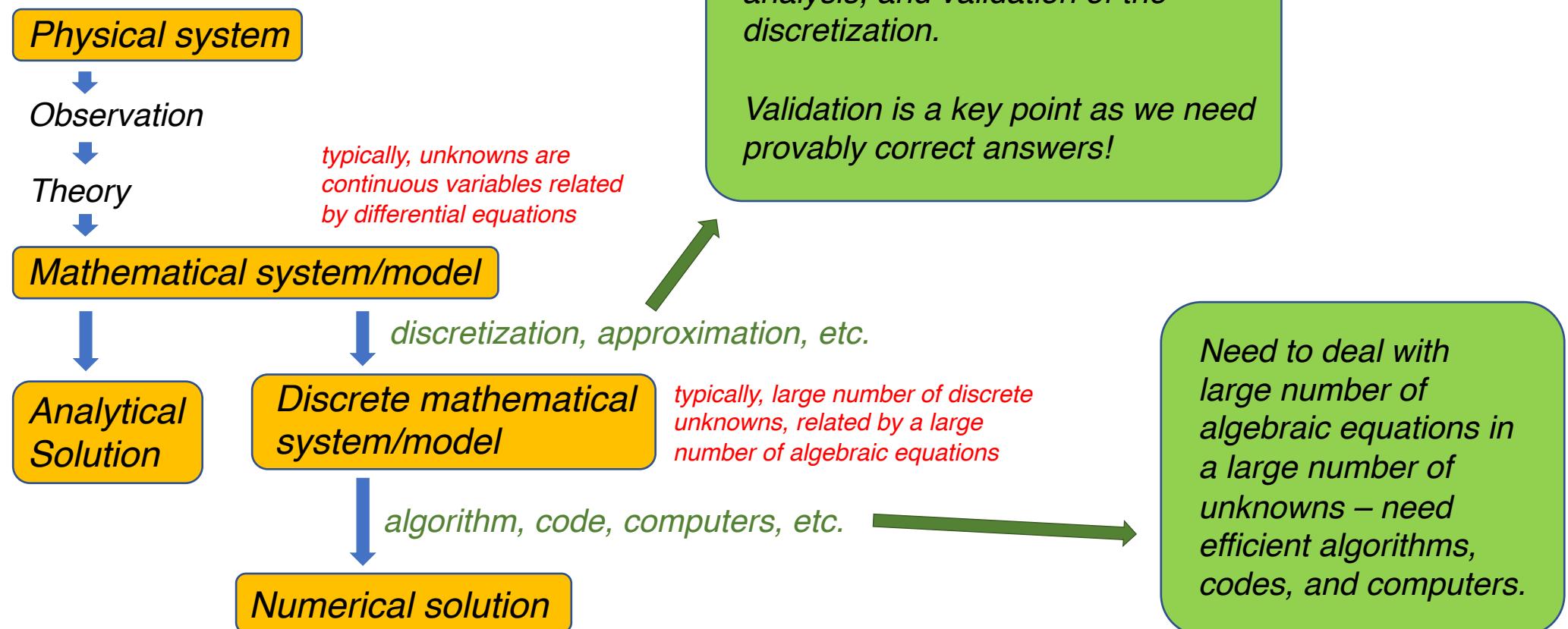
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What is scientific computing?

The basic paradigm



Introduction: Computing vs scientific computing



A simple example

A robotic vehicle departs at 30 km/h, but, due to battery drain, its speed decreases by 1/10 km/h for each kilometer travels.

Introduction: Computing vs scientific computing



A simple example

Physical system



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A simple example

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$$v(t) = 30 - \frac{1}{10}x(t)$$

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Mathematical system

Introduction: Computing vs scientific computing



A simple example

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Introduction: Computing vs scientific computing



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Mathematical system

The “*first discretization*” of differential equations is due to Euler in 1768.

Euler’s method partitions the 10 hour time interval into many short intervals and successively computes the distance travelled in each interval using the speed at the start.

Introduction: Computing vs scientific computing



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Physical system

Mathematical system

Discrete system

Introduction: Computing vs scientific computing



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Using 10 intervals of 1 hour gives

195.39647 km

Introduction: Computing vs scientific computing



A simple example

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Recomputing using 600 intervals of 1 minute gives

189.72820 km

Introduction: Computing vs scientific computing



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 36,000 intervals of 1 second gives

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Mathematical system

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Discrete system

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Physical system

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Numerical solution

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Mathematical system

Discrete system

Reliability/accuracy?

Numerical solution

Speed of calculation?

Module 1

Introduction

1.1 Computing vs scientific computing?

1.2 Pre-requisites



Introduction: Pre-requisites



In the first course on Numerical Analysis & Scientific Computing, you should have seen the following topics:

- *Approximation of*
 - *functions,*
 - *derivatives,*
 - *integrals.*

- *Solution of (system of)*
 - *linear equations and*
 - *non-linear equations.*

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- *Approximation of*
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 - *Solution of (system of)*
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In addition, it is useful to know the well-posedness of initial and/or boundary value problems for ODEs and PDEs, a subject matter of theoretical courses on ODE/PDE.

Module 2 *Initial Value Problems*

2.0 First-order system of ODE

2.1 Well-posedness

2.2 Stability

2.3 Euler's method



Module 2

Initial Value Problems

2.0 First-order system of ODE

2.1 Well-posedness

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Initial Value Problems: First order system of ODE



If we learn to solve first order system of ODEs, then we can also solve a high order ODE provided it is explicit.

Initial Value Problems: First order system of ODE



If we learn to solve first order system of ODEs, then we can also solve a high order ODE provided it is explicit.

Recall that a k th order ODE is said to be explicit if it can be written in the form

$$u^{(k)} = f(t, u, u', u'', \dots, u^{(k-1)})$$

where $f : \mathbb{R}^{kn+1} \rightarrow \mathbb{R}^n$.

Initial Value Problems: First order system of ODE



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where $f : \mathbb{R}^{kn+1} \rightarrow \mathbb{R}^n$

Introduce new variables

$$y_1(t) = u(t), y_2(t) = u'(t), \dots, y_k(t) = u^{(k-1)}(t)$$

so that the original k th order system becomes a system of kn first order equations

$$y' = \begin{bmatrix} y'_1 \\ \vdots \\ y'_{k-1} \\ y'_k \end{bmatrix} = \begin{bmatrix} y_2 \\ \vdots \\ y_k \\ f(t, y_1, y_2, \dots, y_k) \end{bmatrix}$$

Module 2

Initial Value Problems

2.0 First-order system of ODE

2.1 Well-posedness

2.2 Stability

2.3 Euler's method



Initial Value Problems: Well-posedness



We want to study the methods for numerical solution of a first order system of ordinary differential equations with initial conditions,

$$y' = f(t, y), \quad y(t_0) = y_0,$$

where $y: [a, b] \rightarrow \mathbb{R}^n$ and $f: \mathbb{R}^{n+1} \rightarrow \mathbb{R}^n$.

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Before we study the numerical solution, we need to investigate the well-posedness of the problem, that is, we study if the problem has following three properties:

- (i) existence of a solution (**existence**),
- (ii) uniqueness of the solution (**uniqueness**), and
- (iii) continuous dependence of the solution of the data (**conditioning**).

Initial Value Problems: Well-posedness



We want to study the methods for numerical solution of a first order system of ordinary differential equations with initial conditions,

$$y' = f(t, y), \quad y(t_0) = y_0,$$

where $y: [a, b] \rightarrow \mathbb{R}^n$ and $f: \mathbb{R}^{n+1} \rightarrow \mathbb{R}^n$.

Before we study the numerical solution, we need to investigate the well-posedness of the problem, that is, we study if the problem has following three properties:

- (i) existence of a solution (**existence**),
- (ii) uniqueness of the solution (**uniqueness**), and
- (iii) continuous dependence of the solution of the data (**conditioning**).

This investigation, however, is the main subject matter of the course on Ordinary Differential Equations (ODE) and we, in this course, will only recall the relevant discussions.

Initial Value Problems: Well-posedness





Let $D = [a, b] \times \Omega \subseteq \mathbb{R}^{n+1}$ be a closed and bounded set.

Suppose that $f: \mathbb{R}^{n+1} \rightarrow \mathbb{R}^n$ is a [Lipschitz continuous function in \$y\$](#) on D , that is, there is a constant L such that for any $t \in [a, b]$ and for any y and $\hat{y} \in \Omega$,

$$\|f(t, \hat{y}) - f(t, y)\| \leq L \|\hat{y} - y\|.$$

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Recall, from your ODE course, that for such functions, the following Initial Value Problem (IVP)

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has a unique solution in a subinterval of $[a, b]$ containing y_0 .

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Example: If f is differentiable, then f is Lipschitz continuous with

$$L = \max_{(t,y) \in D} \|f'(t, y)\|,$$

where f' is the $n \times n$ Jacobian matrix of f with respect to y , $[f'(t, y)]_{ij} = \frac{\partial f_i(t, y)}{\partial y_j}$.

Initial Value Problems: Well-posedness



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where

$$\|\hat{f} - f\| = \max_{(t,y) \in D} \|\hat{f}(t, y) - f(t, y)\|.$$

These perturbation bounds show that the unique solution to the IVP is a continuous function of the problem data, and hence the problem is well-posed.

Module 2 *Initial Value Problems*

2.0 First-order system of ODE

2.1 Well-posedness

2.2 Stability

2.3 Euler's method



Initial Value Problems: Stability



We will see that the stability of the solution plays a significant role in the propagation of error, introduced by a numerical method, over time; they can either get **amplified** or **diminished** depending on the stability.

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Also recall that a solution of the ODE $y' = f(t, y)$ is said to be **stable** if for every $\epsilon > 0$, there exists a $\delta > 0$ such that if $\hat{y}(t)$ satisfied the ODE and $\|\hat{y}(t_0) - y(t_0)\| \leq \delta$, then $\|\hat{y}(t) - y(t)\| \leq \epsilon$ for all $t \geq t_0$.

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Thus, for a **stable solution**, if the initial value is perturbed, then the perturbed solution remains close to the original solution, which **rules out the exponential divergence of perturbed solution** allowed by the perturbation bound

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A **stable solution** is said to be **asymptotically stable** if $\|\hat{y}(t) - y(t)\| \rightarrow 0$ as $t \rightarrow \infty$. This stronger form means that the original and perturbed solution not only remain close to each other, but they converge toward each other over time.

Initial Value Problems: Stability



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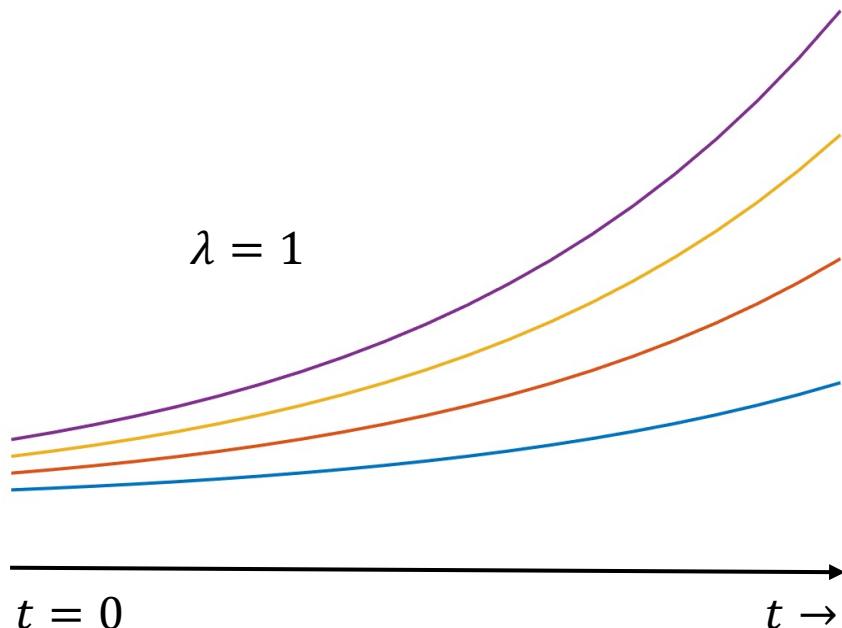


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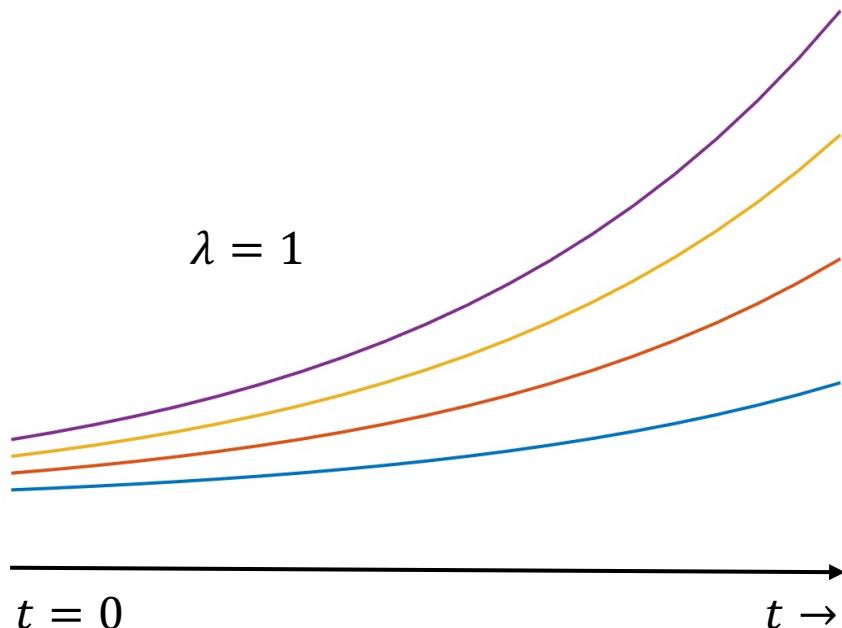
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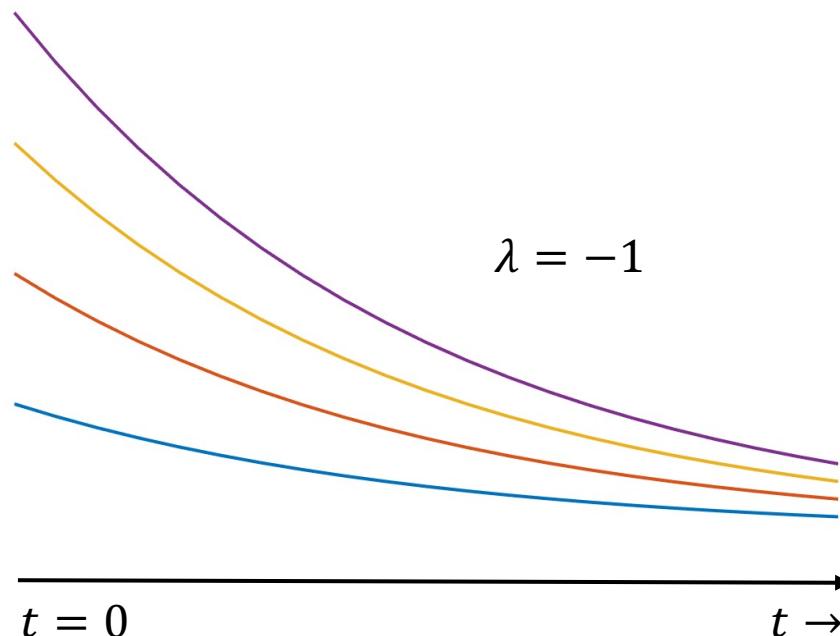
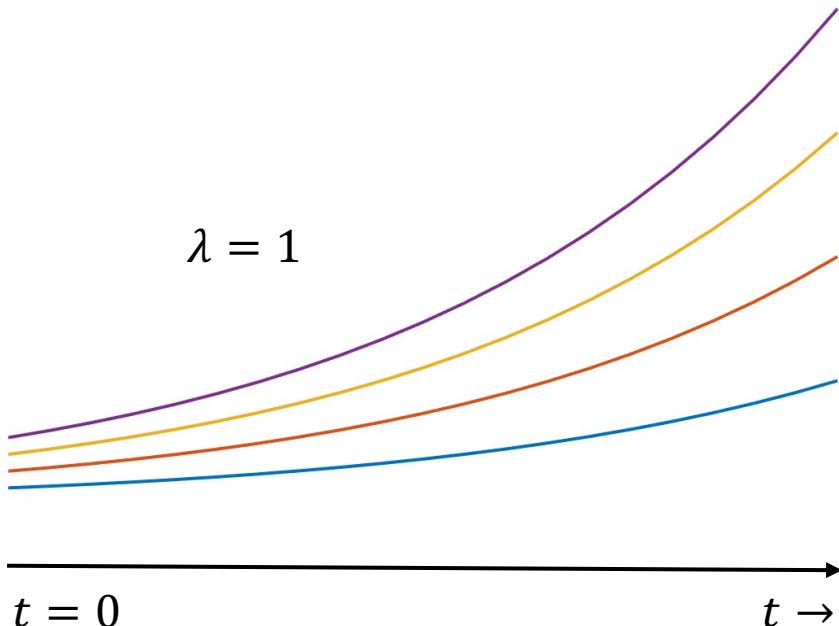
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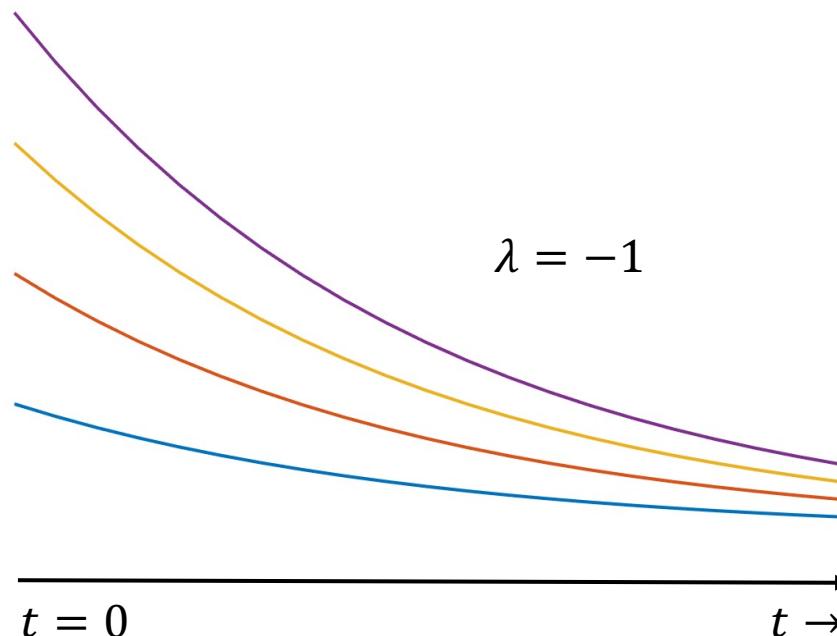
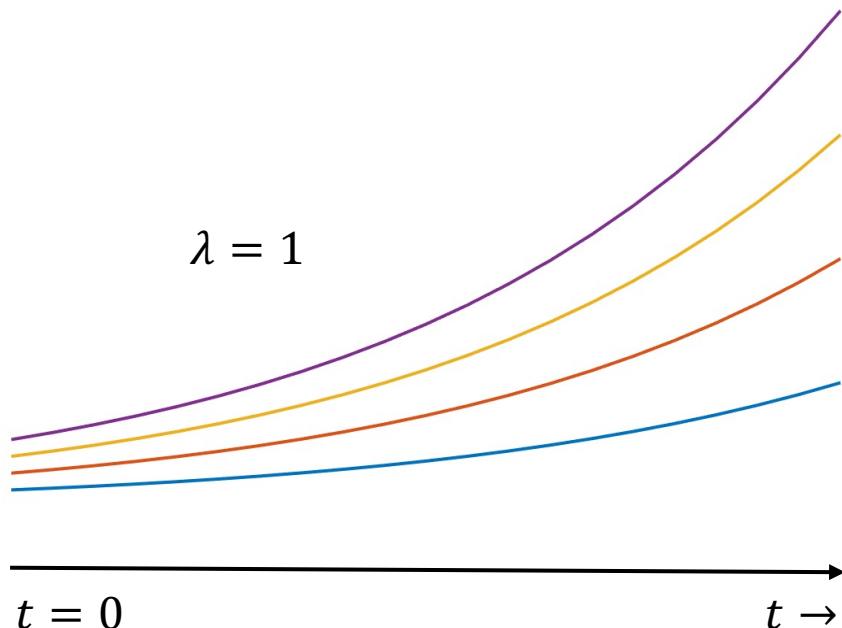


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(iii) A linear homogeneous system of ODEs with constant coefficients has the form

$$y' = Ay,$$

where A is an $n \times n$ matrix. Suppose we have the initial condition $y(0) = y_0$. Discuss the stability of the solutions if

- (a) A is diagonalizable, and
- (b) A is not diagonalizable.

(**Exercise**)

Module 2 *Initial Value Problems*

2.0 First-order system of ODE

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Initial Value Problems: Euler's method



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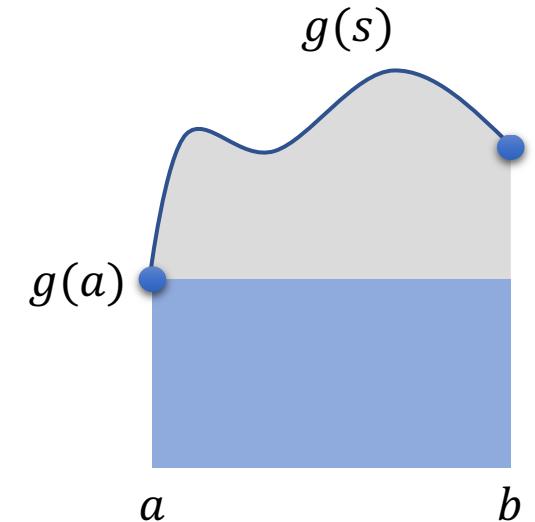
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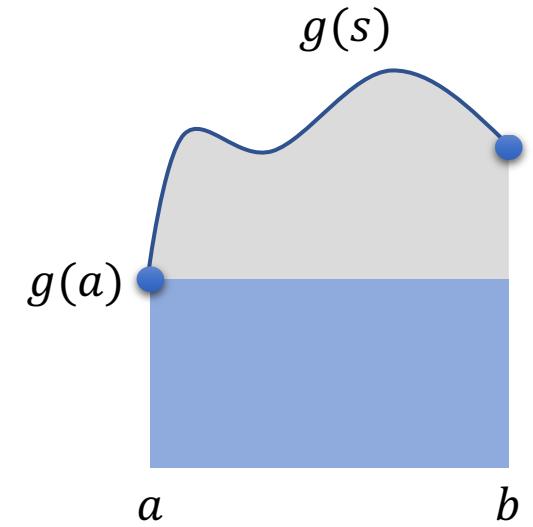
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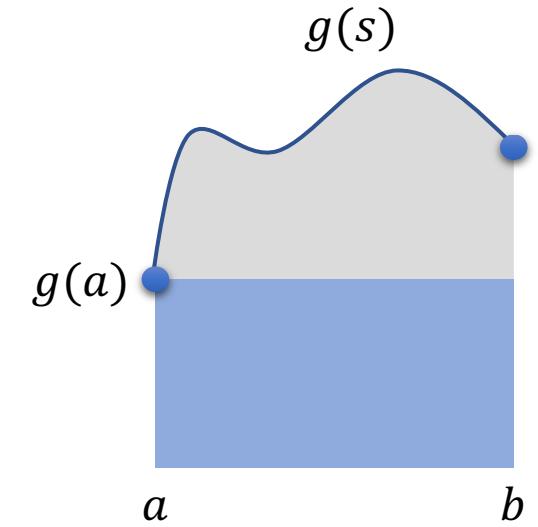
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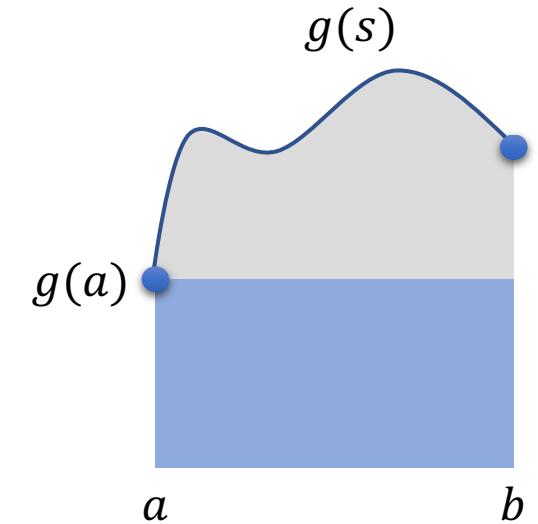
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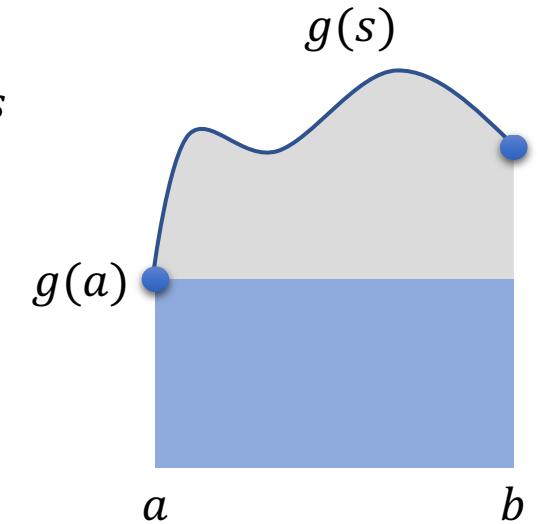
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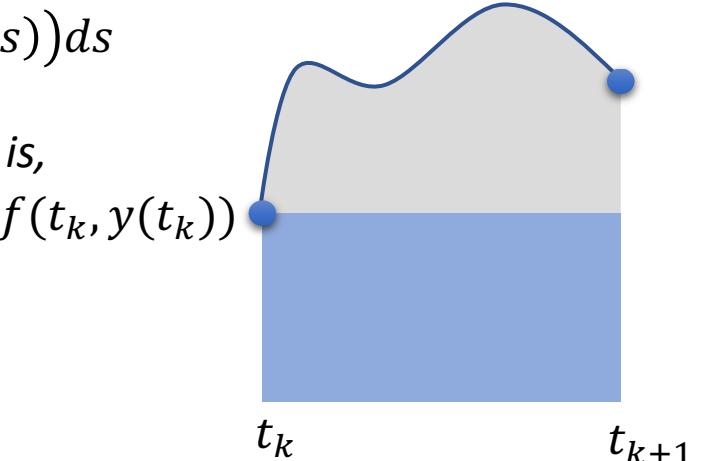
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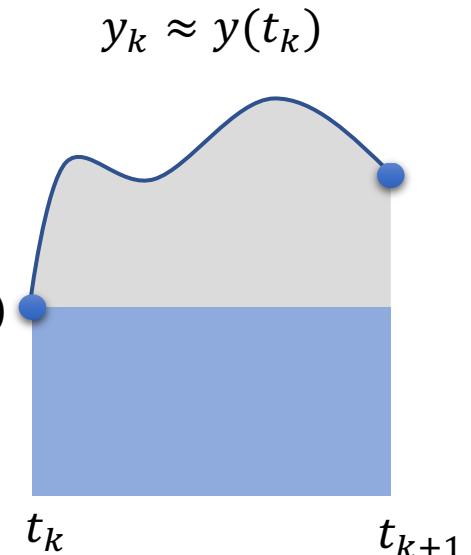
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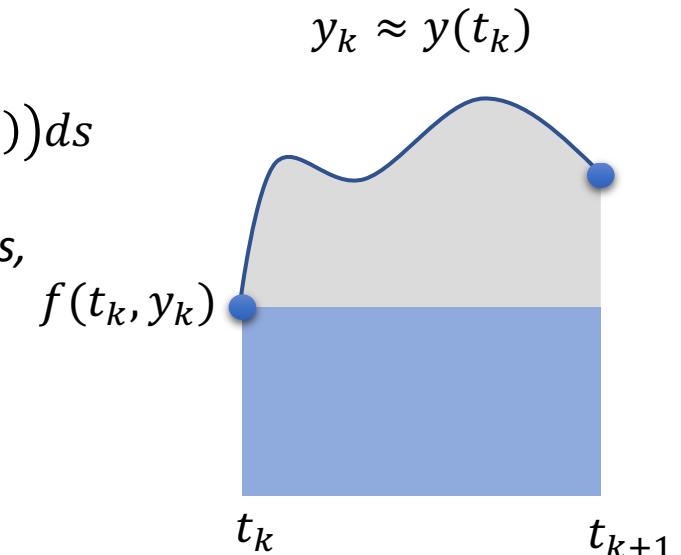
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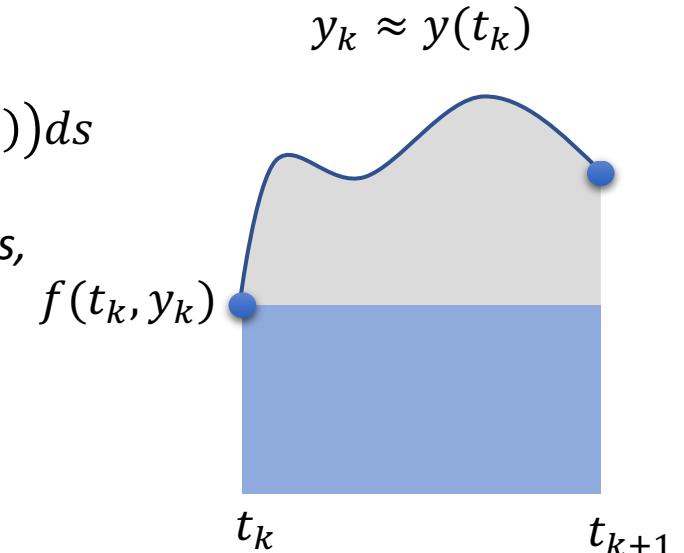
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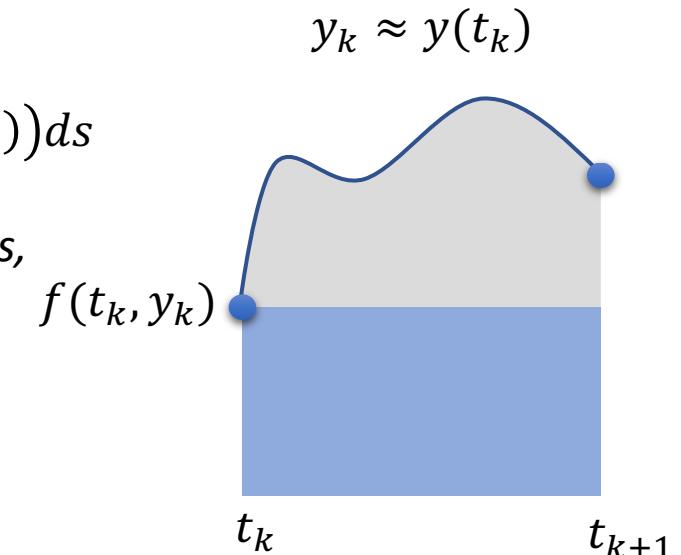
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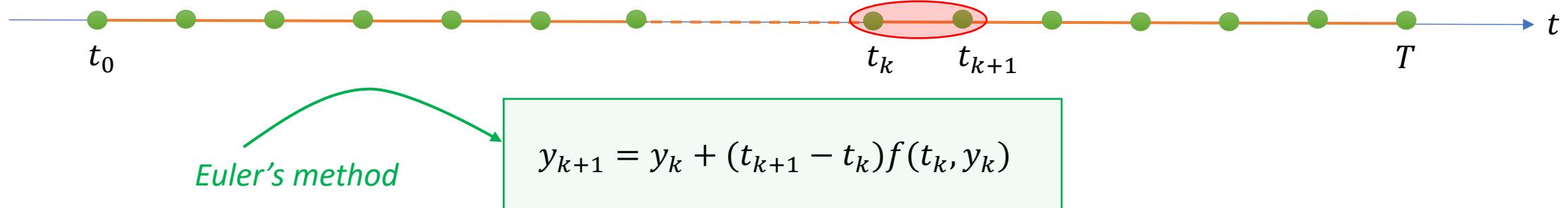
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Module 2

Initial Value Problems

2.1 Well-posedness

2.2 Stability

2.3 Euler's method

- Derivations



Initial Value Problems: Euler's method



Derivation using Taylor series



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Derivation using finite difference approximation

***Derivation using Taylor series***

Consider the Taylor series

$$y(t_{k+1}) = y(t_k) + (t_{k+1} - t_k)y'(t_k) + \frac{(t_{k+1} - t_k)^2}{2} y''(t_k) + \dots$$

The Euler's method results from taking $y_k = y(t_k)$, $y'(t_k) = f(t_k, y_k)$ and dropping terms of second and higher orders!

Derivation using finite difference approximation

Replacing the $y'(t)$ in the ODE $y' = f(t, y)$ by a first order forward difference approximation, we obtain an algebraic equation

$$\frac{y_{k+1} - y_k}{t_{k+1} - t_k} = f(t_k, y_k)$$

that yields the Euler's method.

Initial Value Problems: Euler's method



Derivation using polynomial interpolation



Derivation using polynomial interpolation

One point Hermite polynomial $p(t)$ that matches the function and derivative data at $t = t_k$, that is,

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At $t = t_k$, we know the values y_k and y'_k , and based on these values we want to predict the value y_{k+1} .



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At $t = t_k$, we know the values y_k and y'_k , and based on these values we want to predict the value y_{k+1} . A predictor based on their linear combination has the form

$$y_{k+1} = \alpha y_k + \beta y'_k$$

where α and β are coefficients to be determined.



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Initial Value Problems: Euler's method



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Initial Value Problems: Euler's method



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implying $\alpha = 1$ and $\beta = t_{k+1} - t_k$ resulting in the Euler's method.

Module 2

Initial Value Problems

2.1 Well-posedness

2.2 Stability

2.3 Euler's method

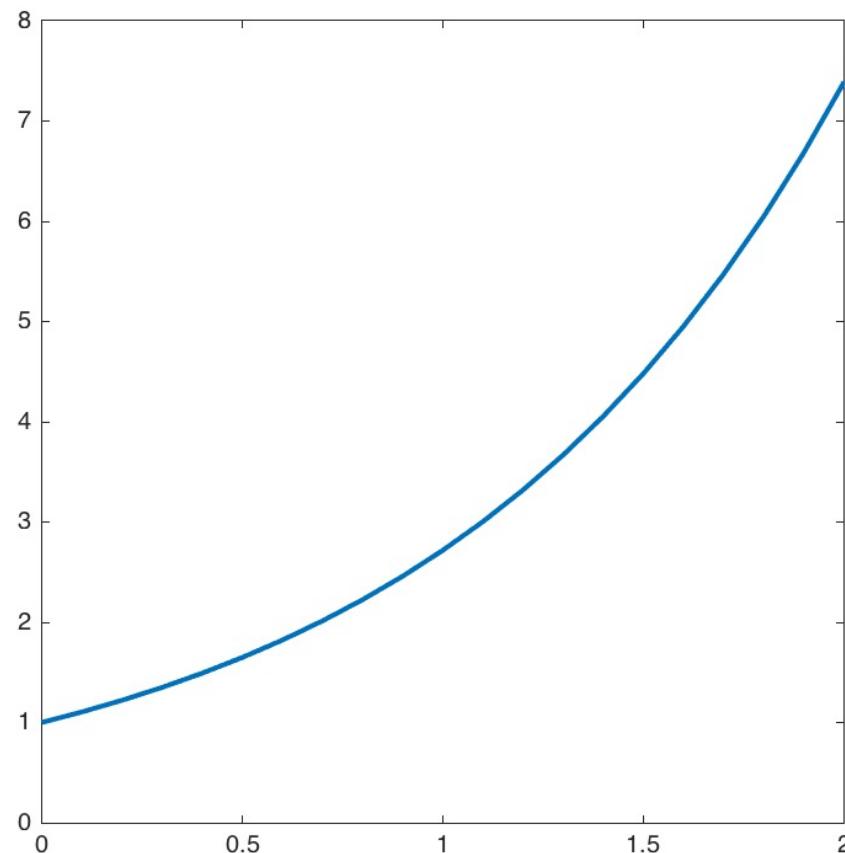
**- Errors and error
propagation**



Example

Let us solve $y' = y$, $y(0) = 1$ using the Euler's method taking the uniform step size $h = h_k = t_{k+1} - t_k = 0.5$.

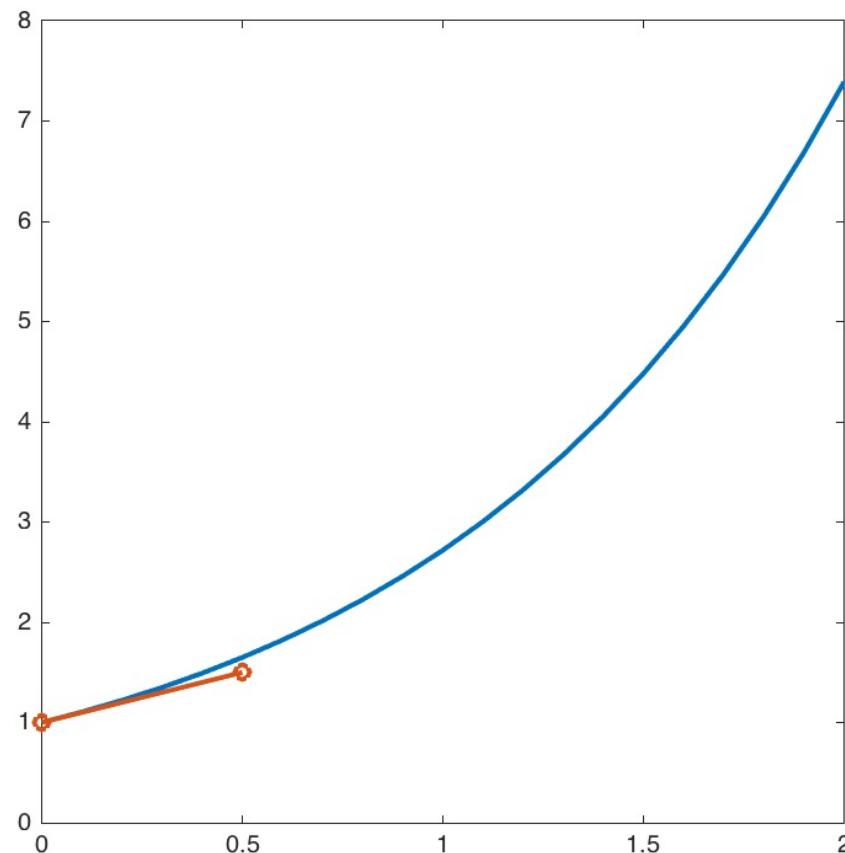
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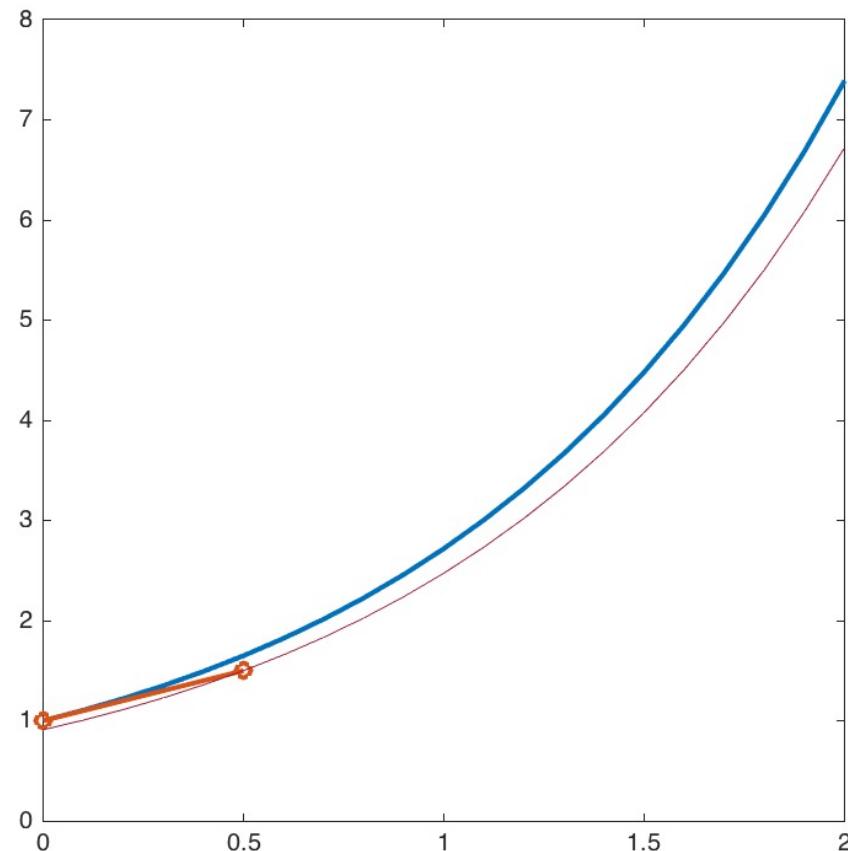
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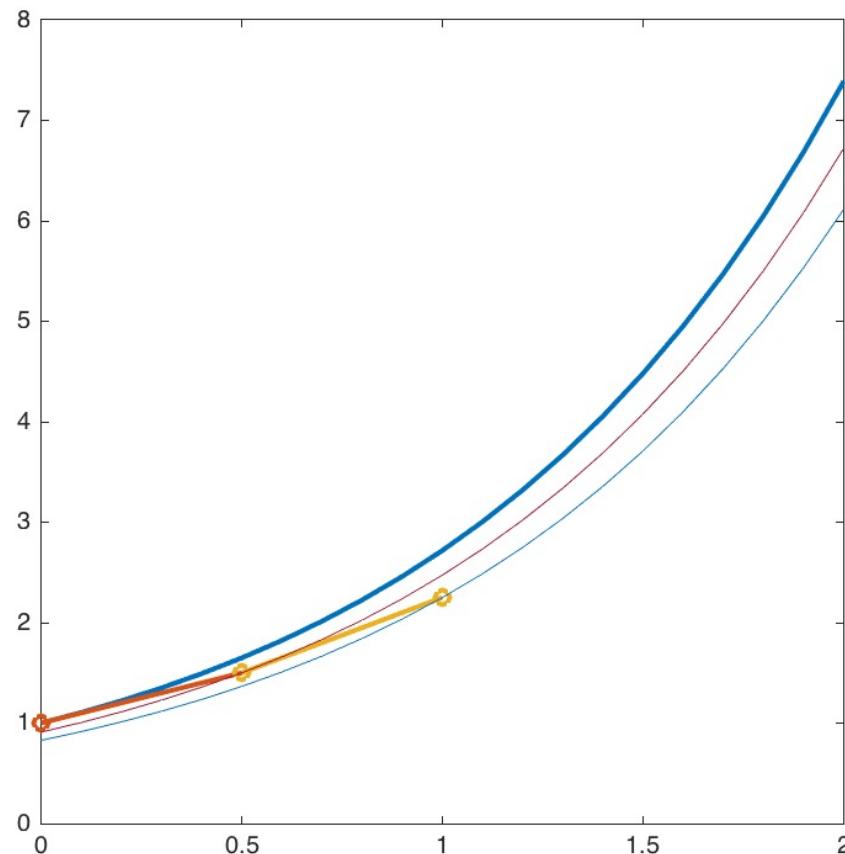
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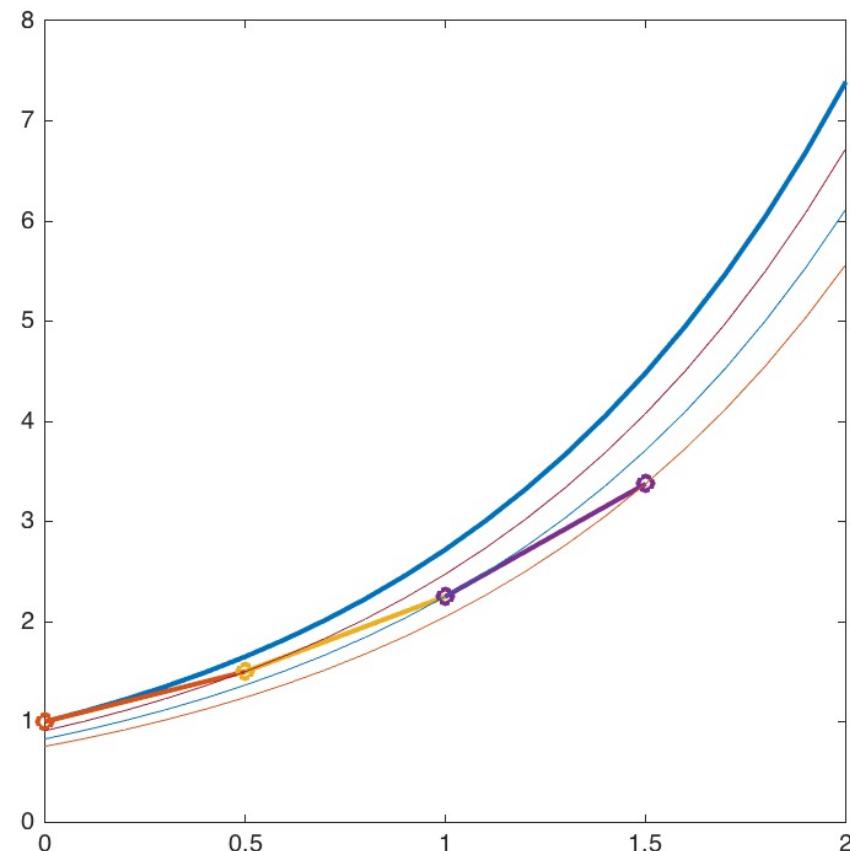
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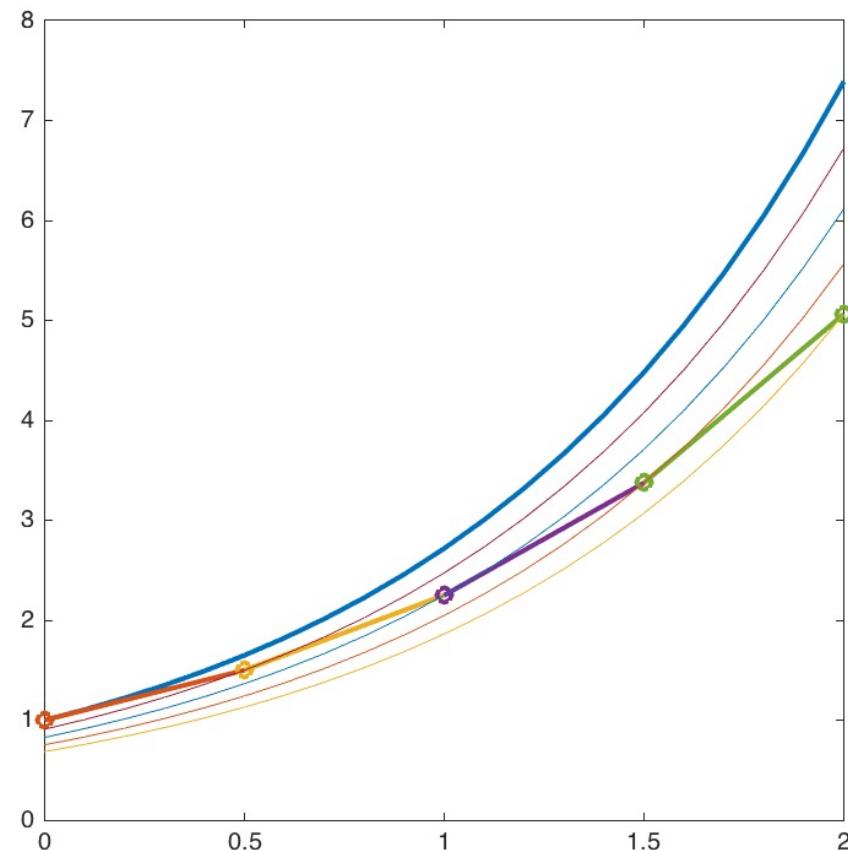
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Initial Value Problems: Euler's method

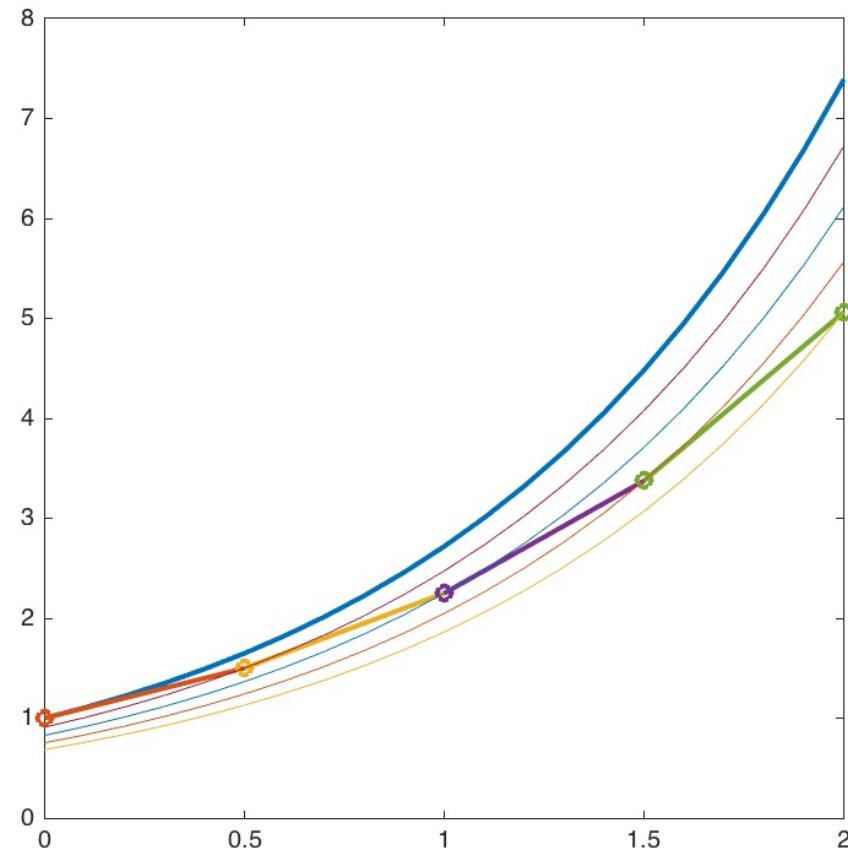


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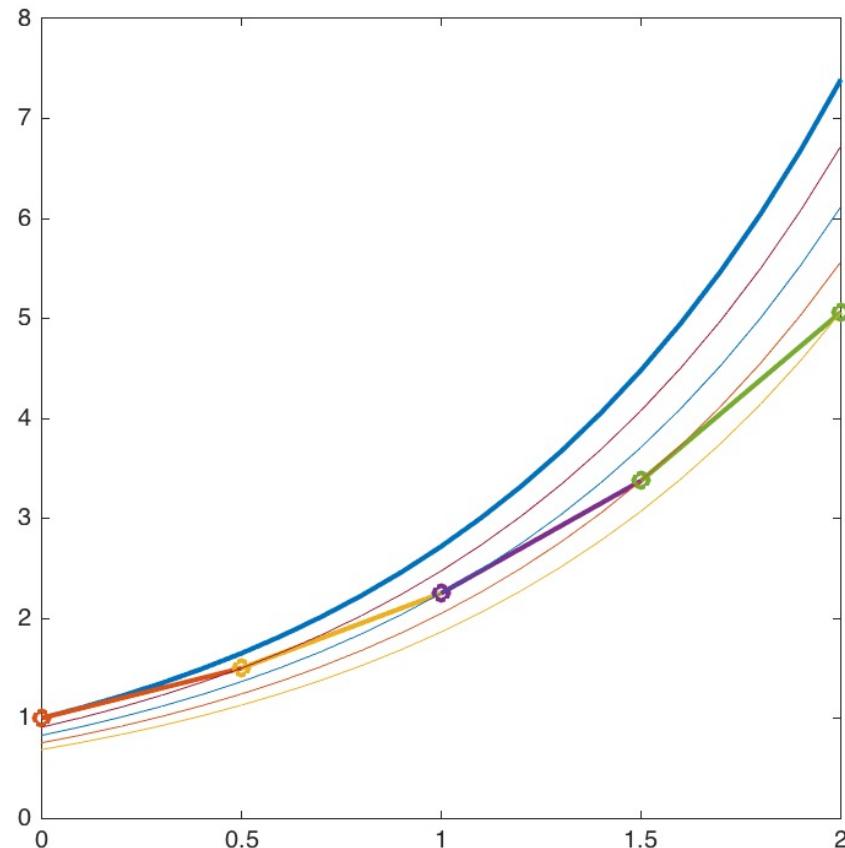
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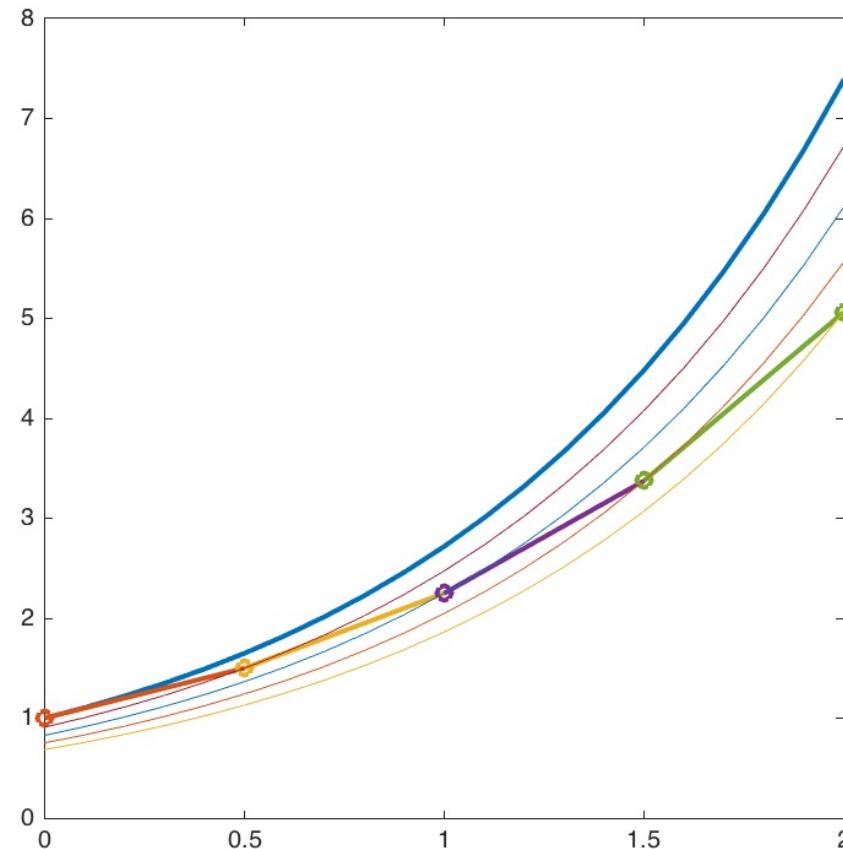
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Initial Value Problems: Euler's method



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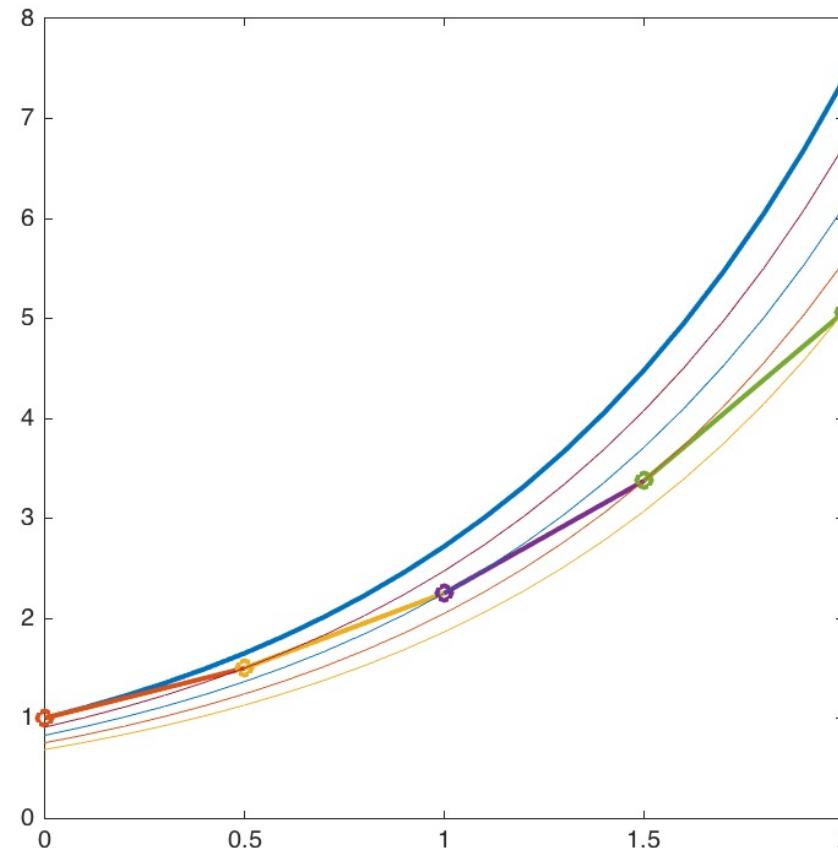
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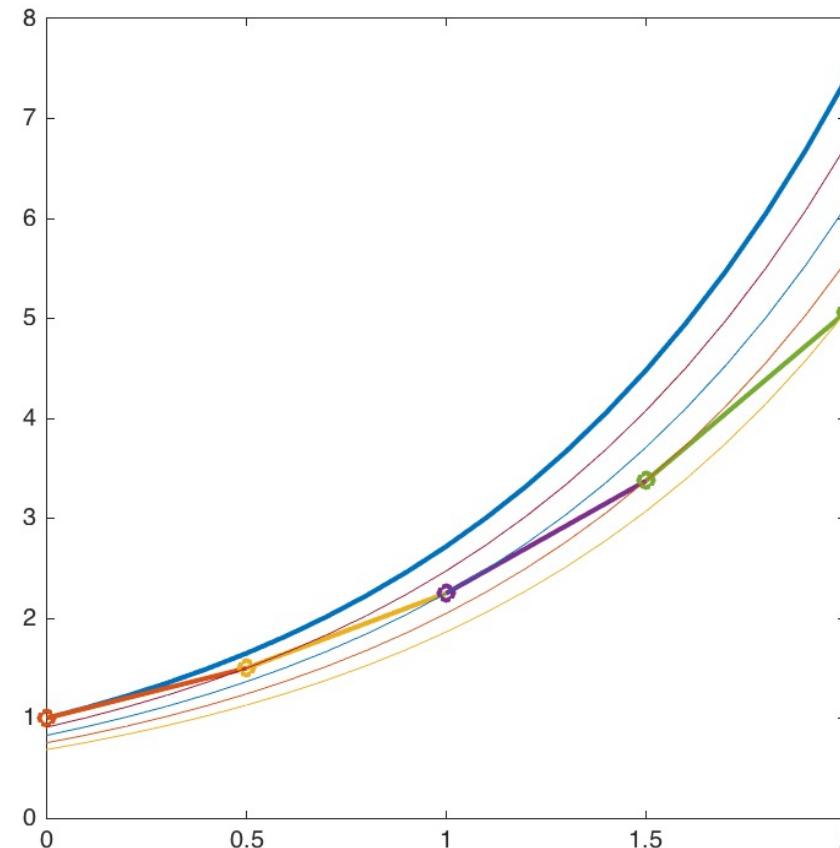
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Local errors get amplified if the solutions to the ODE are unstable.

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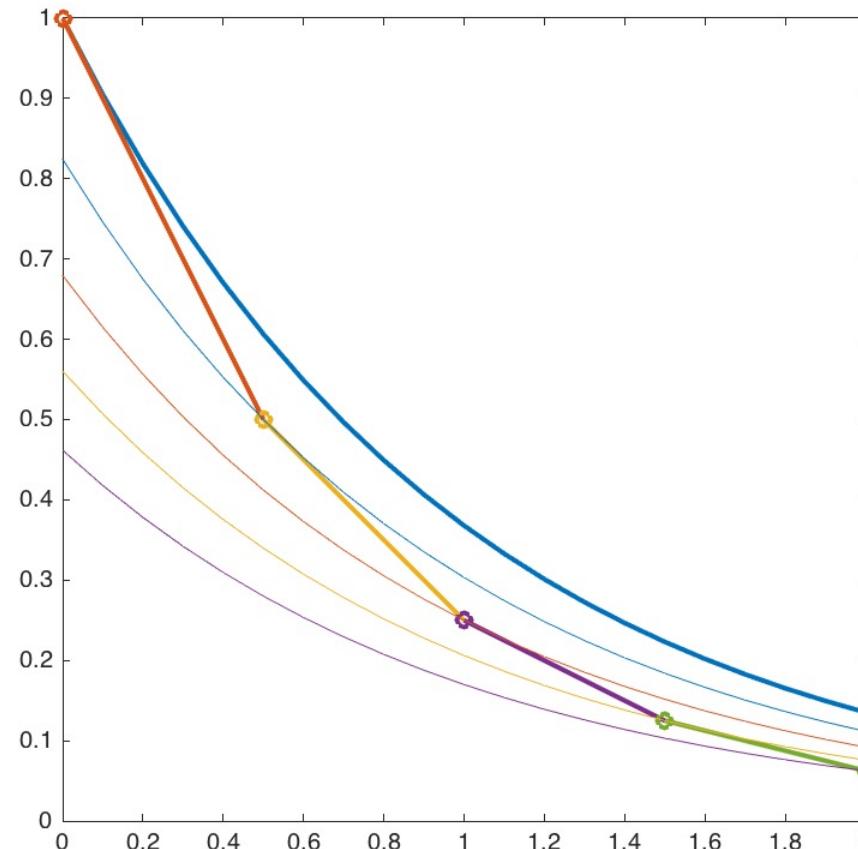
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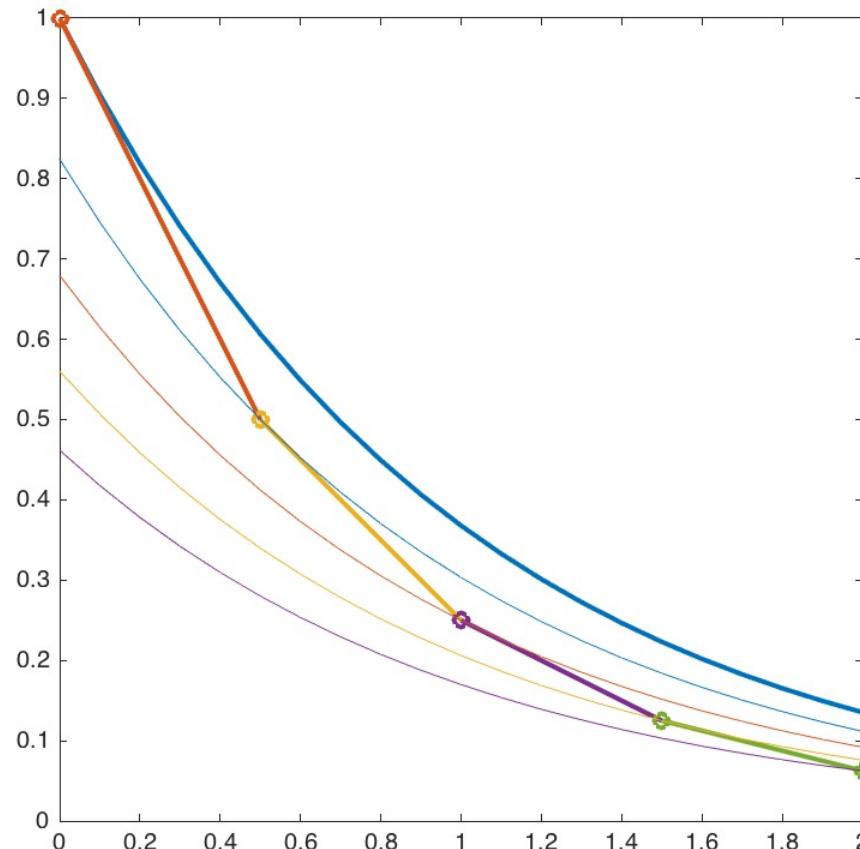
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For an equation with stable solutions, the errors in the numerical solution do not grow, and for equations with asymptotically stable solutions, the errors diminish with time.