

Numerical Analysis & Scientific Computing II

Module 2

Initial Value Problems

2.2 Stability

2.3 Euler's method

2.4 Implicit method



Akash Anand
MATH, IIT KANPUR

Initial Value Problems: Implicit Methods



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Initial Value Problems: Implicit Methods



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- Backward Euler method



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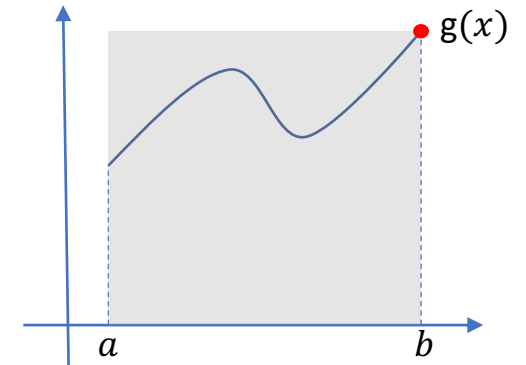
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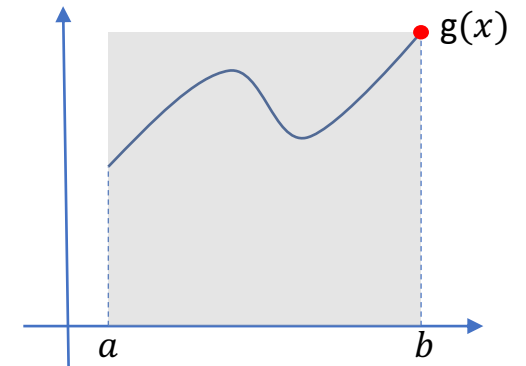
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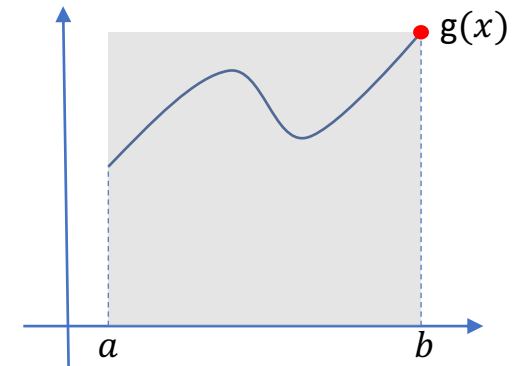
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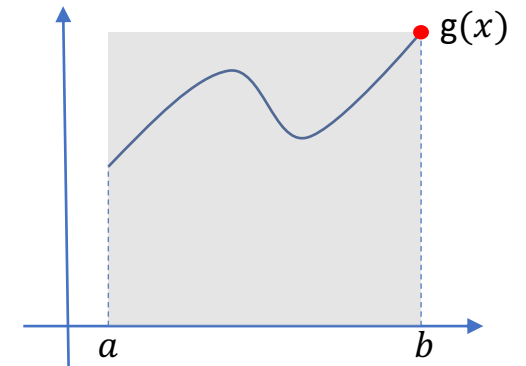
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When y_{k+1} appears on the right-hand side of the method

$$y_{k+1} = \Phi(f, y_{k+1}, y_k, h_k)$$

then the method is called an **implicit method**.

Initial Value Problems: Implicit Methods



Example

Let us solve $y' = -y^3$, $y(0) = 1$ using the backward Euler method taking the uniform step size $h = h_k = t_{k+1} - t_k = 0.5$.

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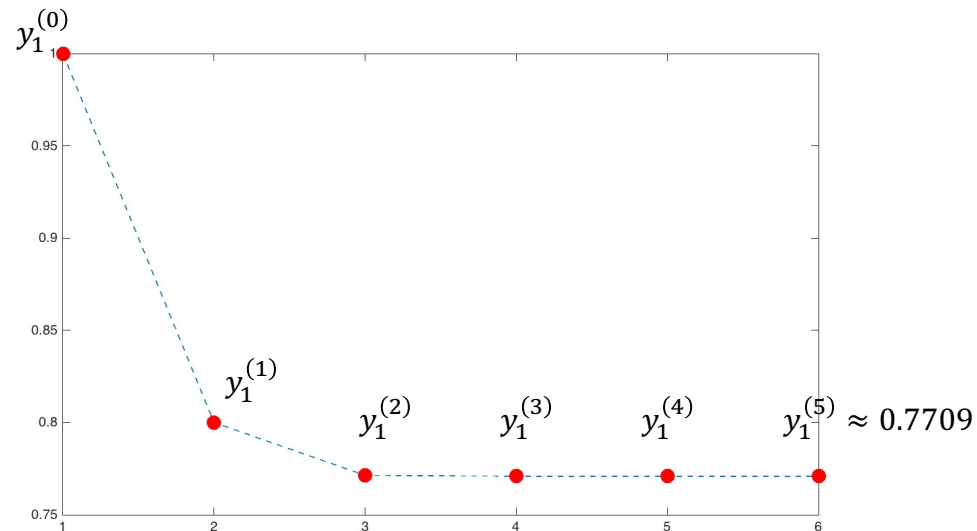
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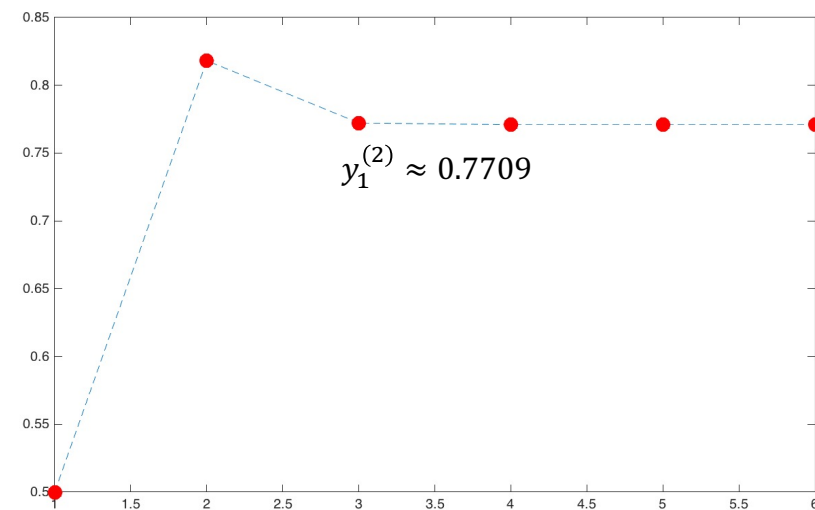
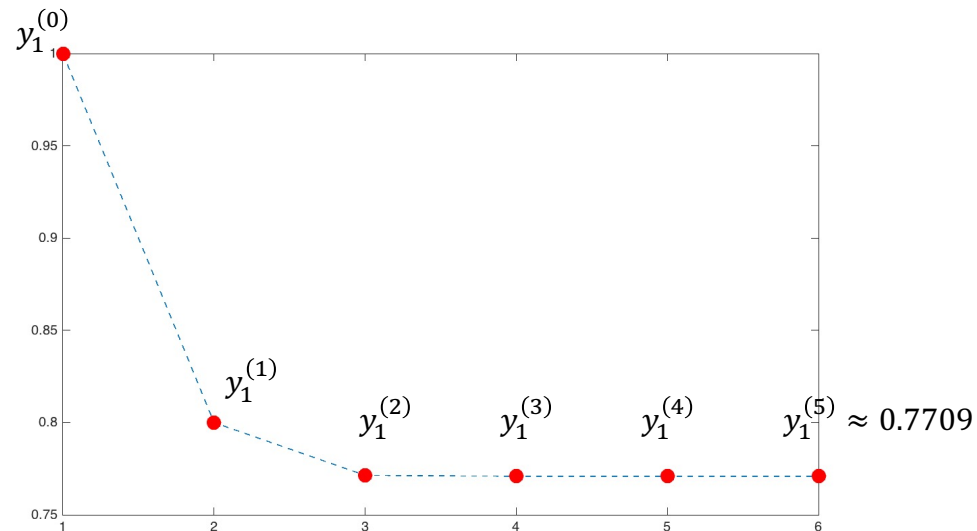
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Initial Value Problems: Implicit Methods



Why can we always solve the resulting non-linear system $y_{k+1} = y_k + hf(t_{k+1}, y_{k+1})$?

Initial Value Problems: Implicit Methods



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Therefore, if $h < 1/L$, then F is a contraction. Thus, it has a fixed point, say y_{k+1} .

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Remark:

In the previous example, we could have used the fixed point iteration $y_{k+1}^{(n+1)} = y_k + hf(t_{k+1}, y_{k+1}^{(n)})$ in place of Newton's iterations

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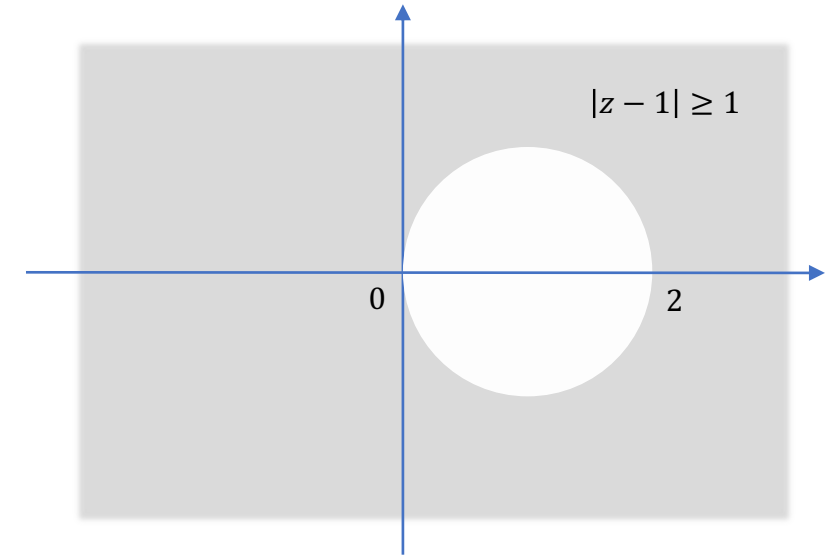
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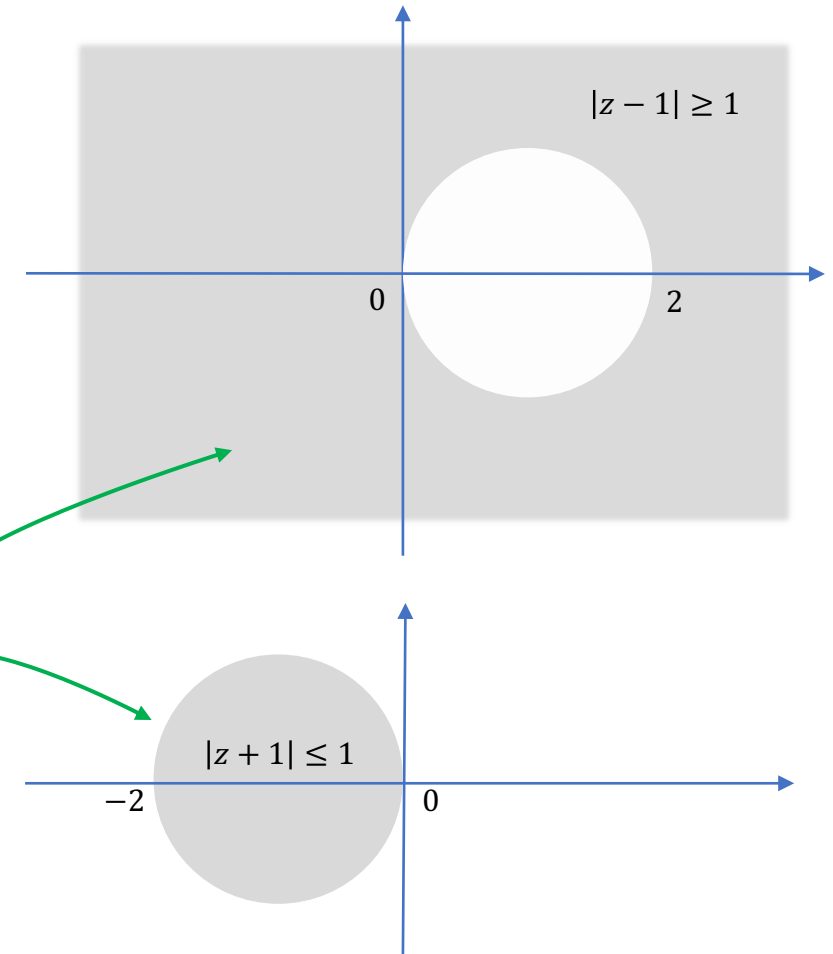
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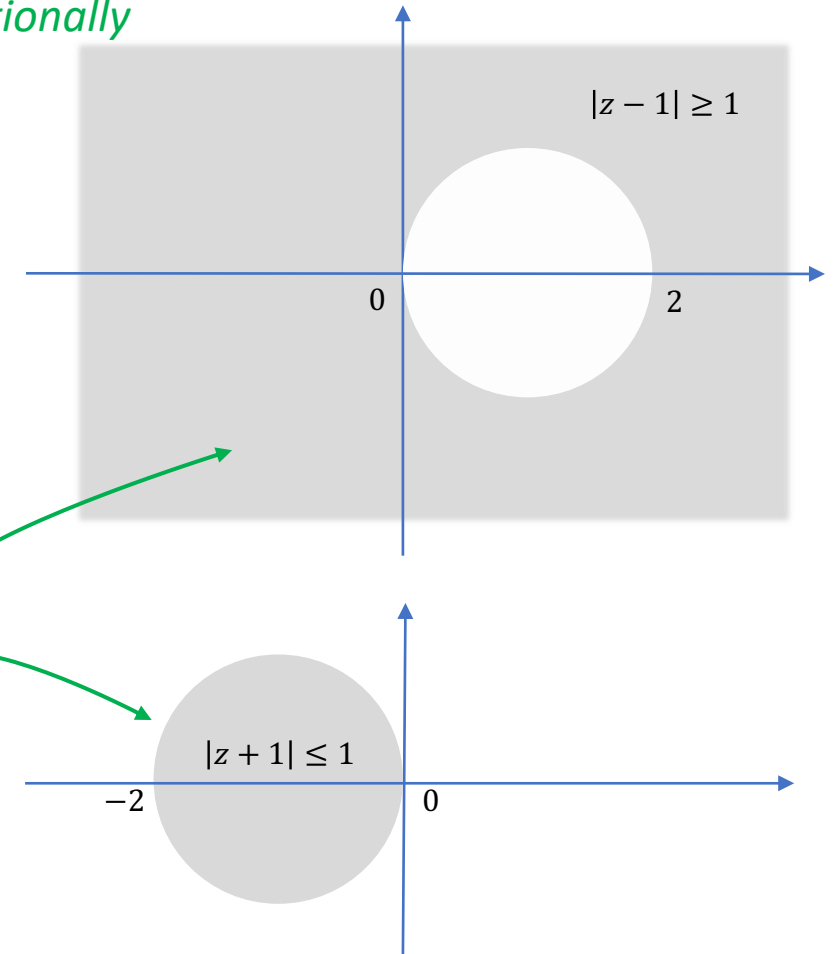
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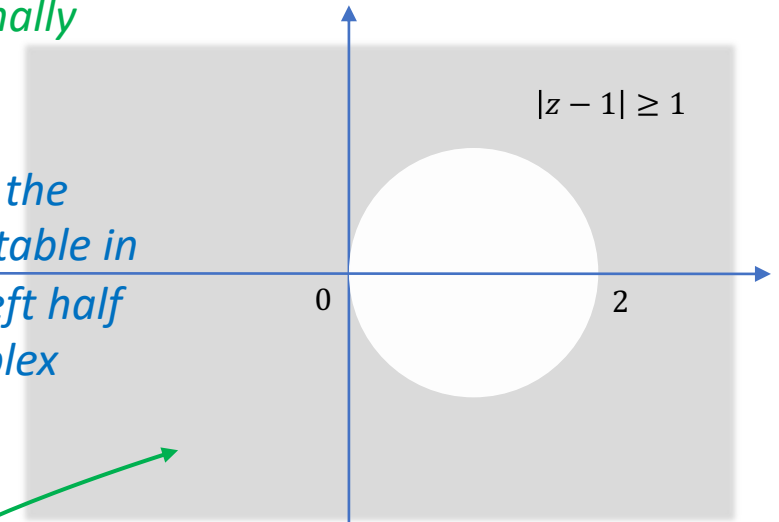
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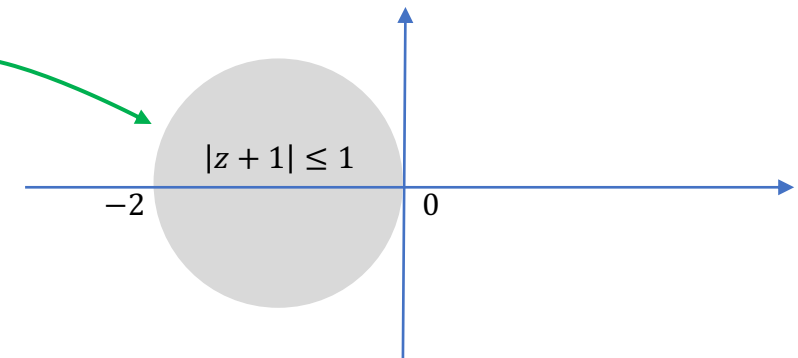
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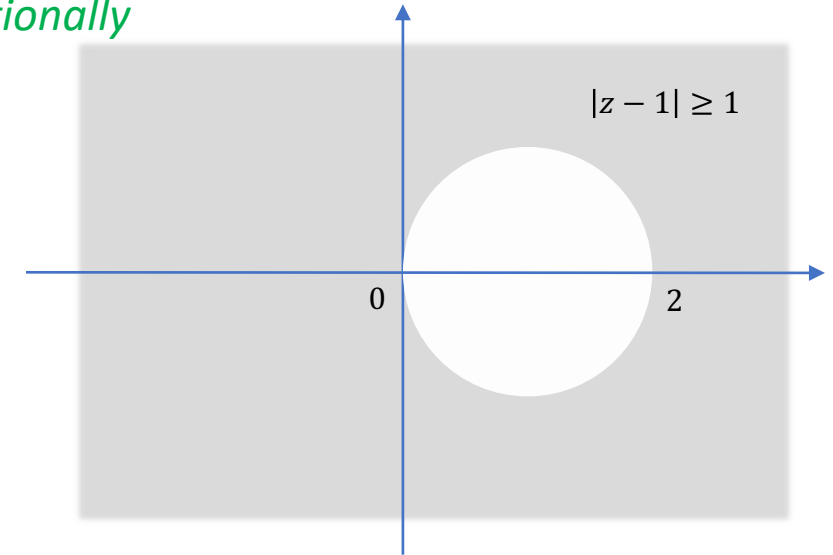
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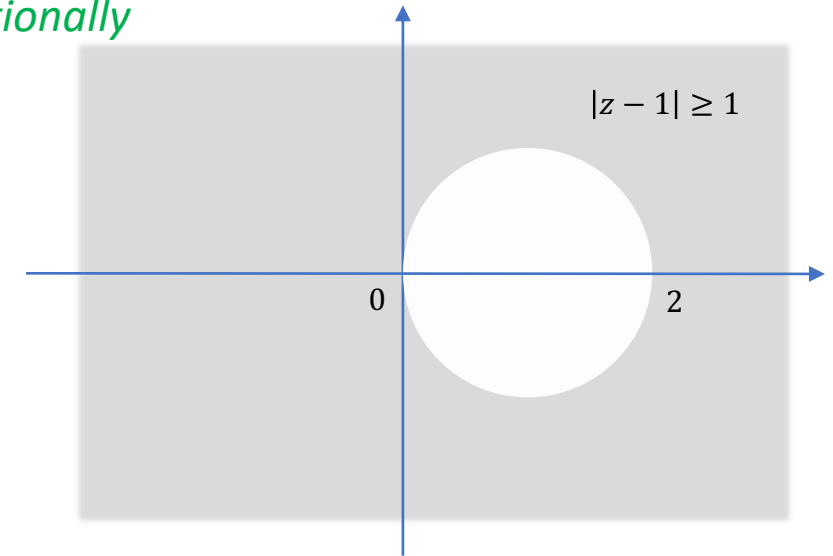
Initial Value Problems: Implicit Methods



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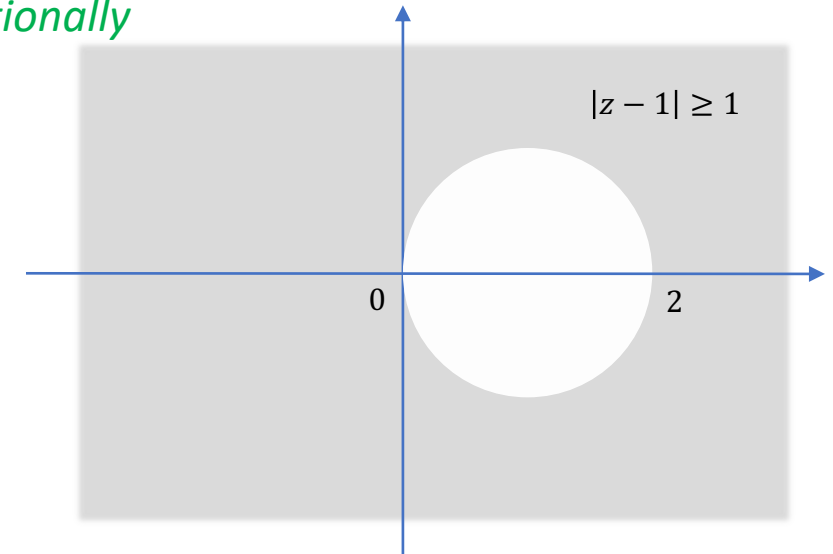
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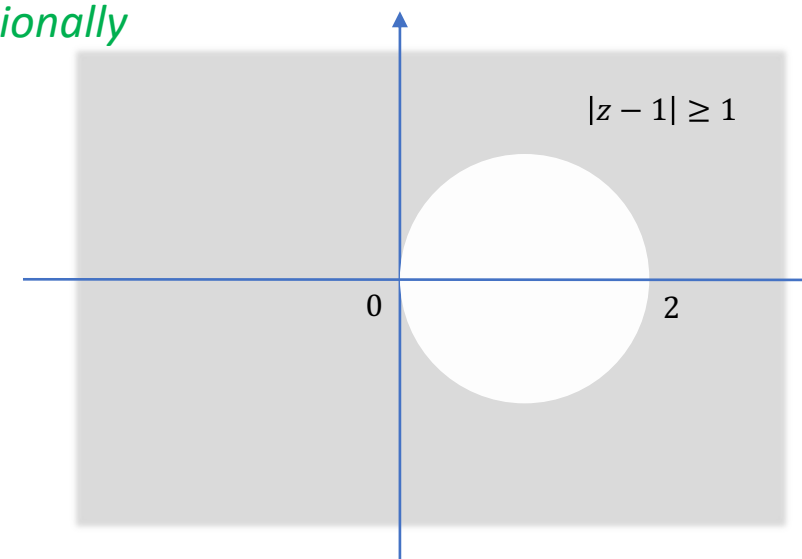


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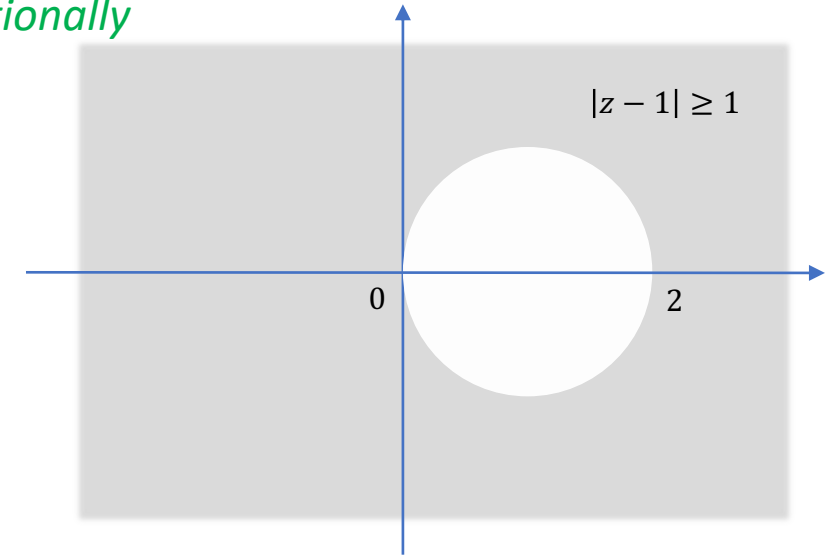


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Unconditionally
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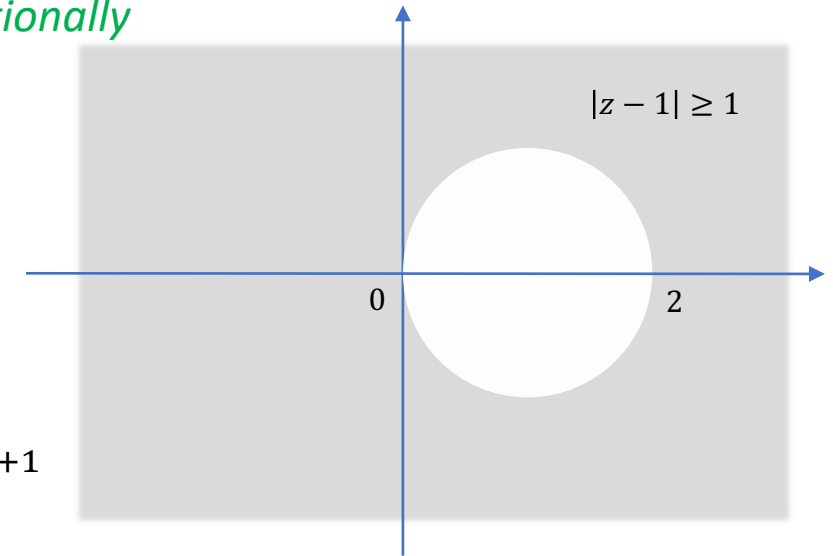


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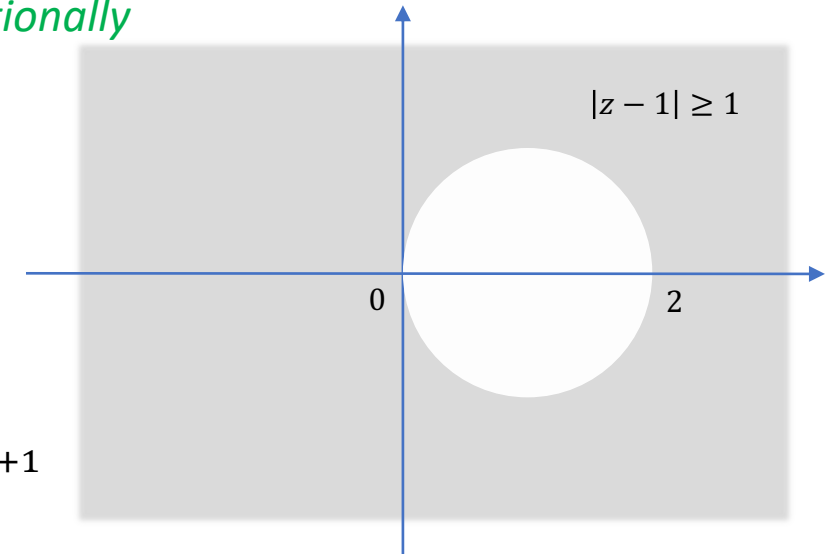


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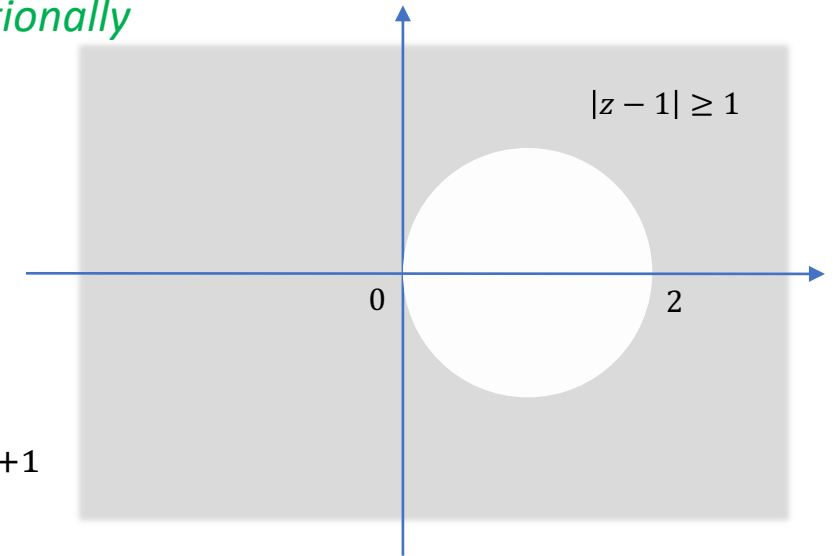
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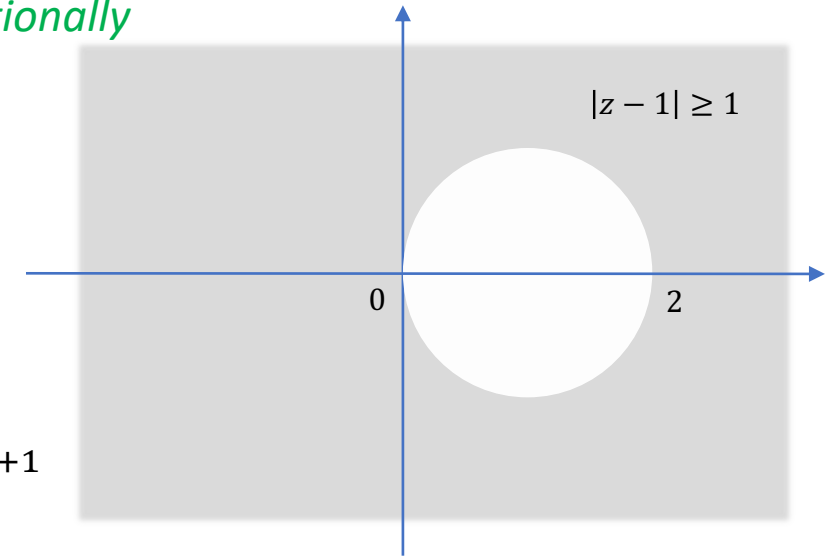
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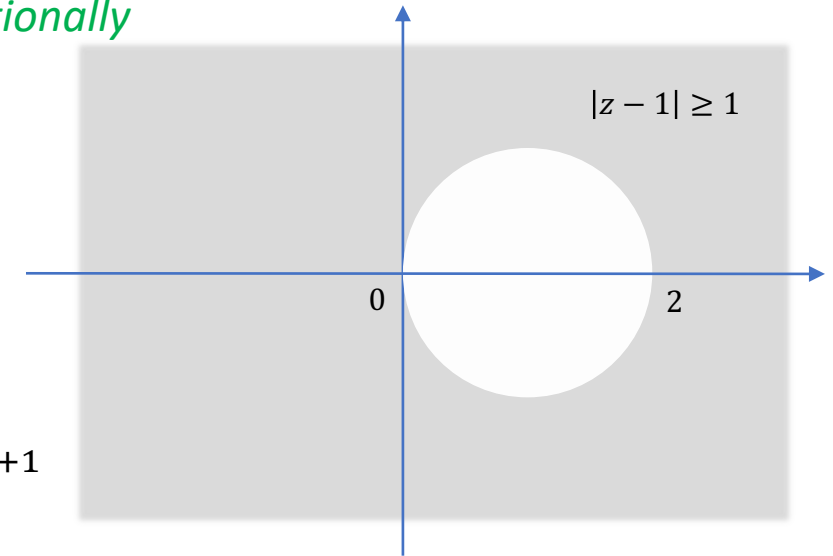
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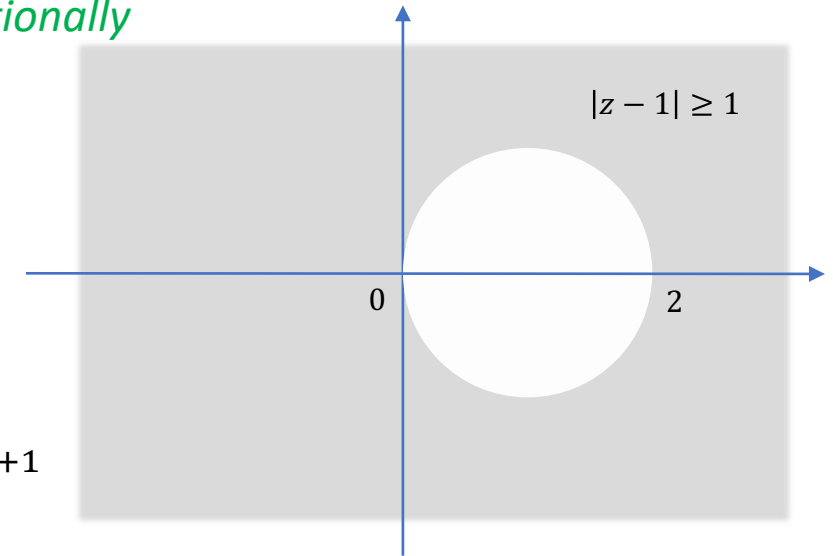
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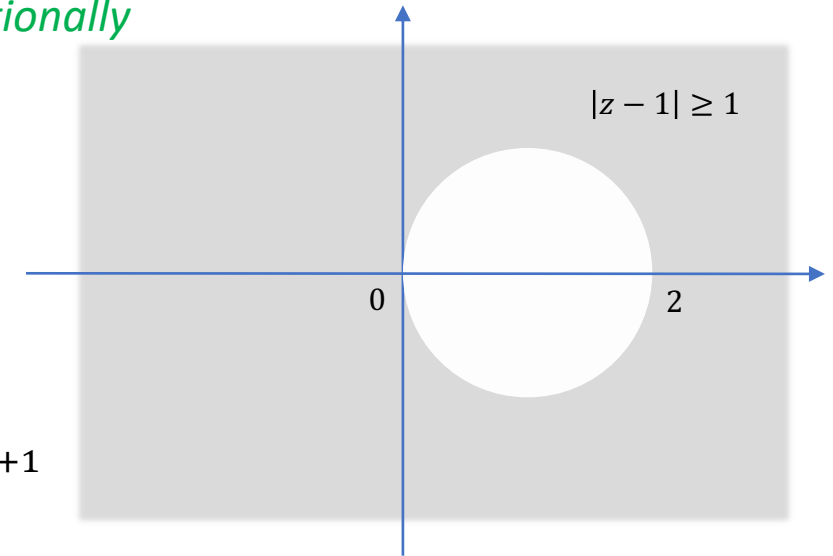
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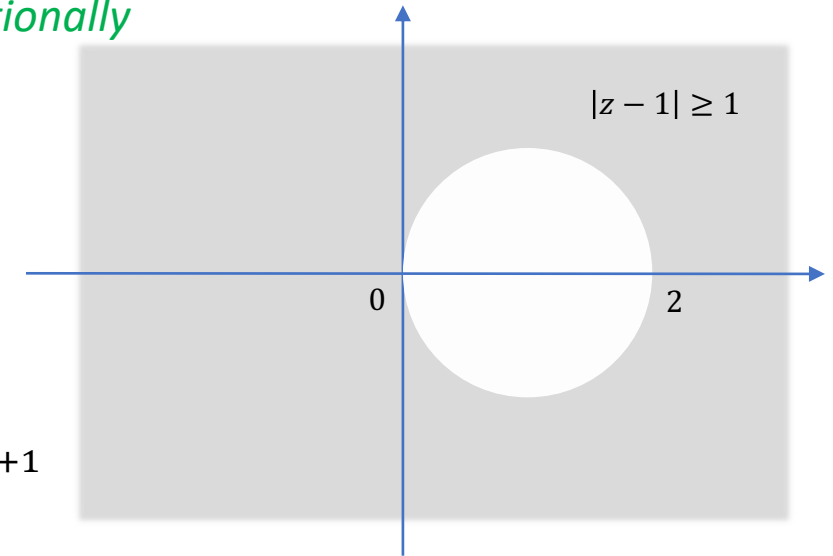
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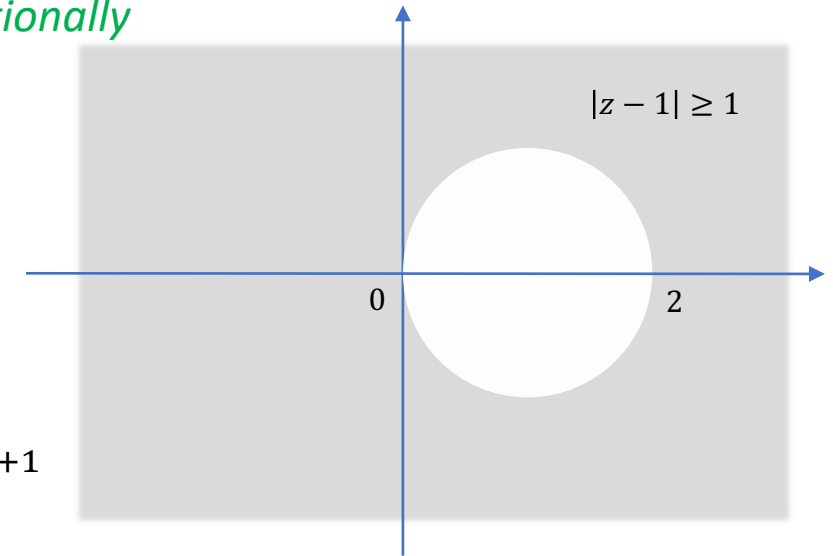
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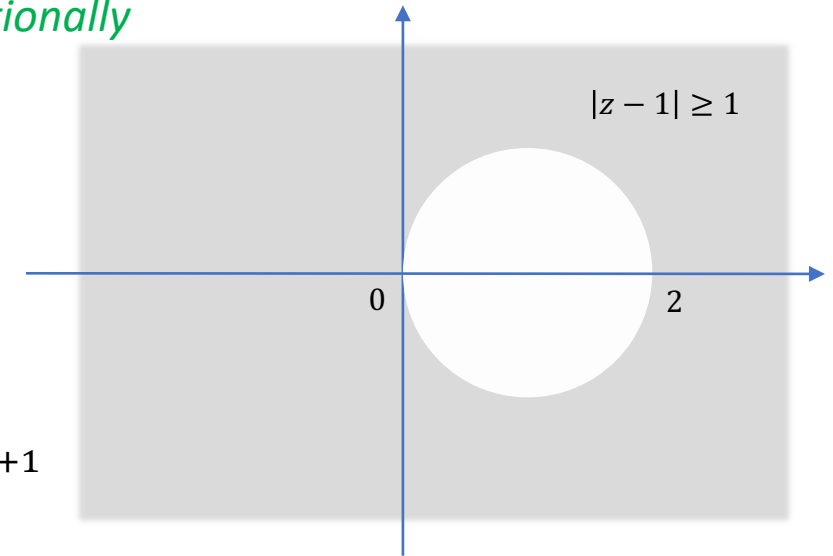
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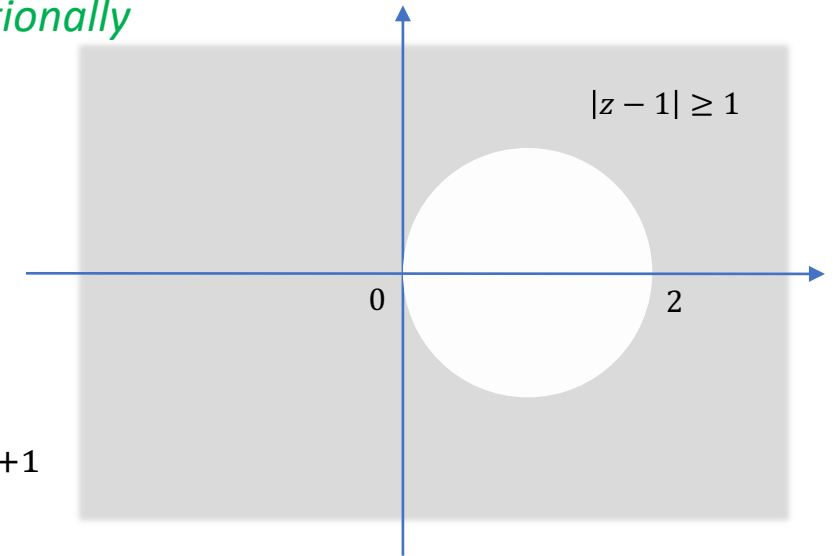
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first-order
accurate!

Numerical Analysis & Scientific Computing II

Lesson 2

Initial Value Problems

2.2 Stability

2.3 Euler's method

2.4 Implicit method

- Trapezoidal method



Akash Anand
MATH, IIT KANPUR

Initial Value Problems: Implicit Methods



How do we obtain a higher-order method?

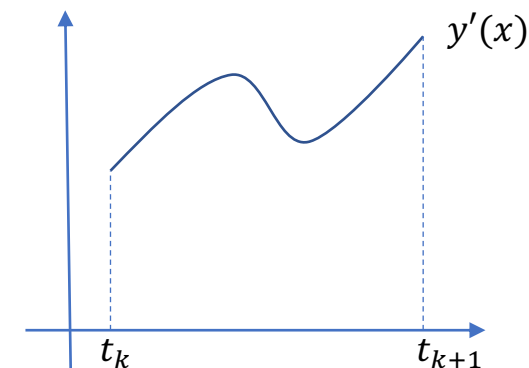
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Initial Value Problems: Implicit Methods

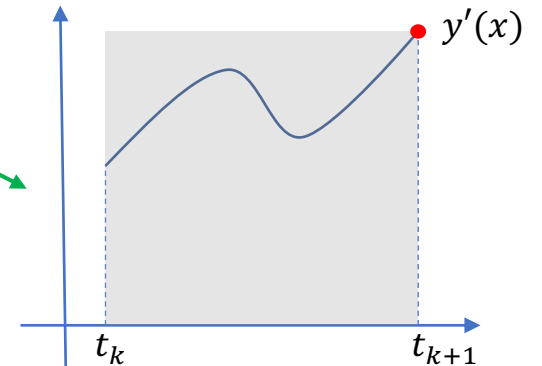
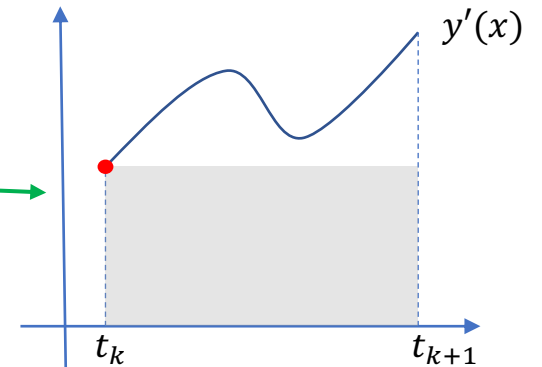
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Initial Value Problems: Implicit Methods

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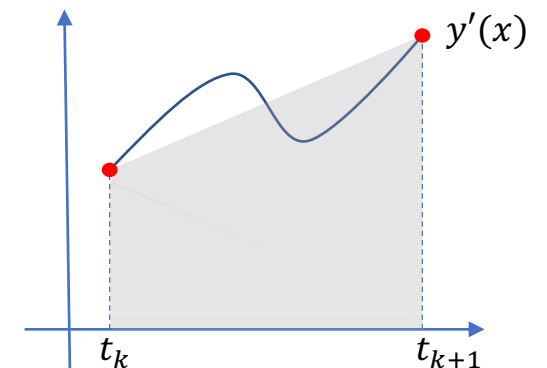
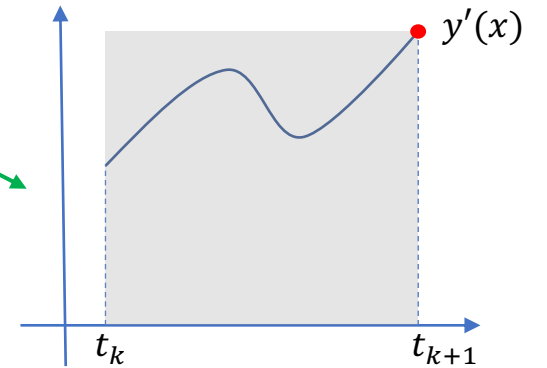
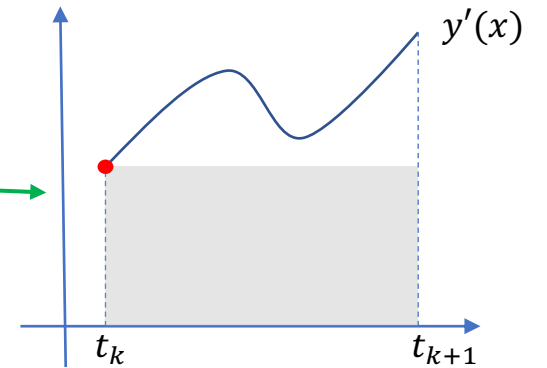
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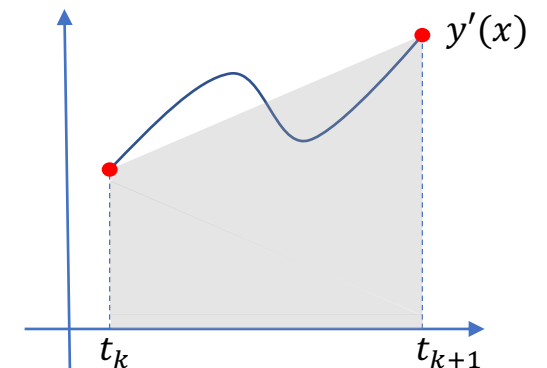
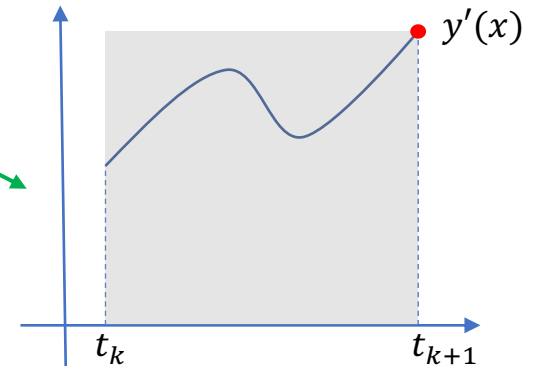
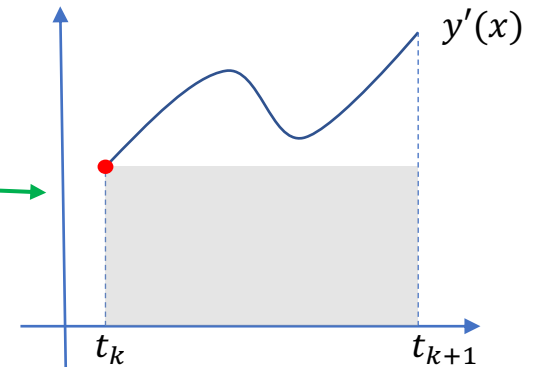
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Initial Value Problems: Implicit Methods

How do we obtain a higher-order method?

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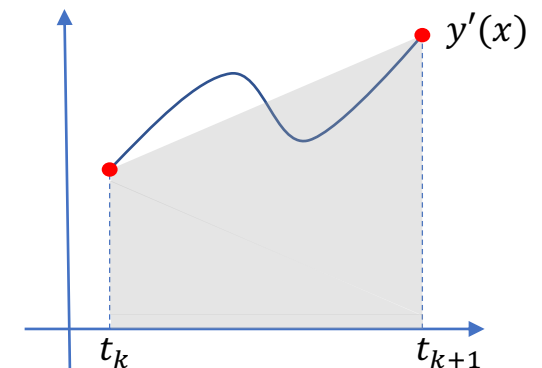
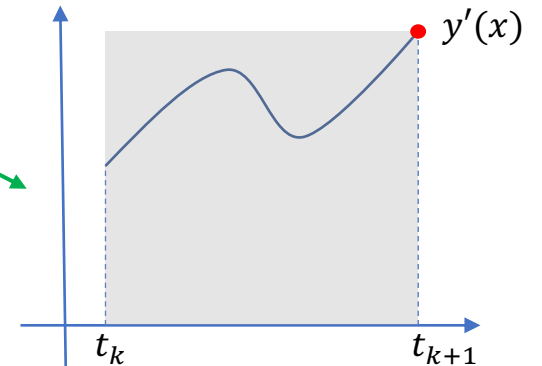
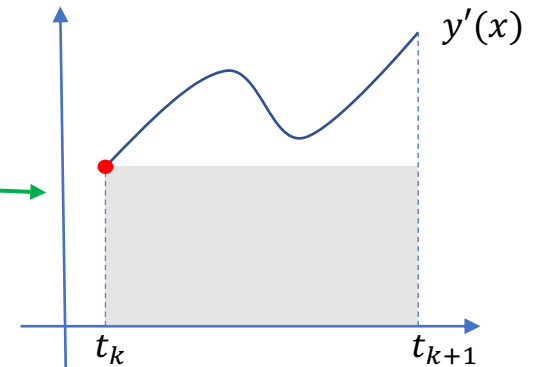
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Trapezoidal
method



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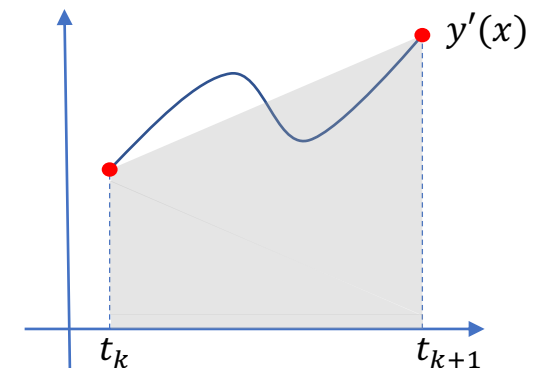
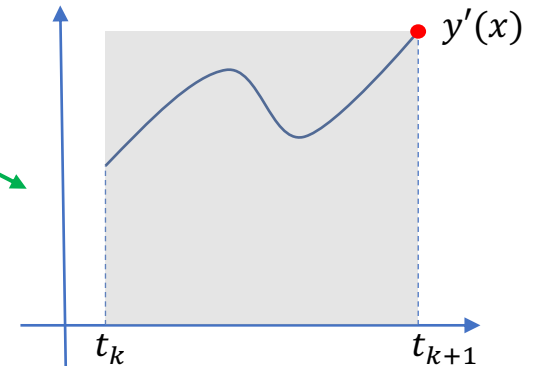
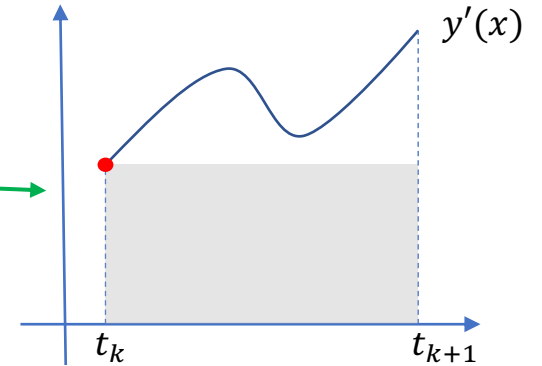
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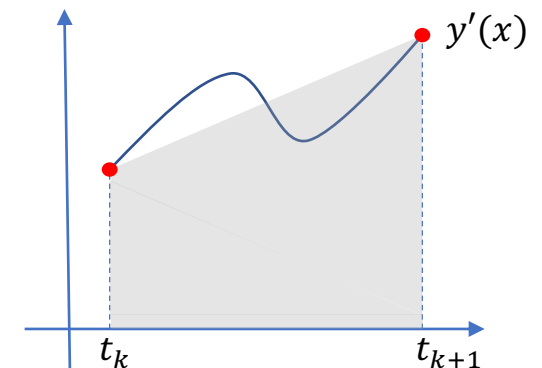
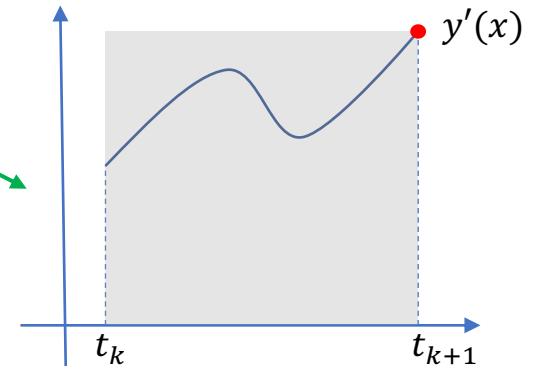
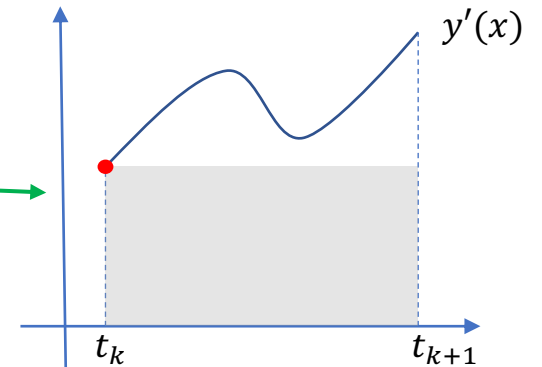
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Trapezoidal
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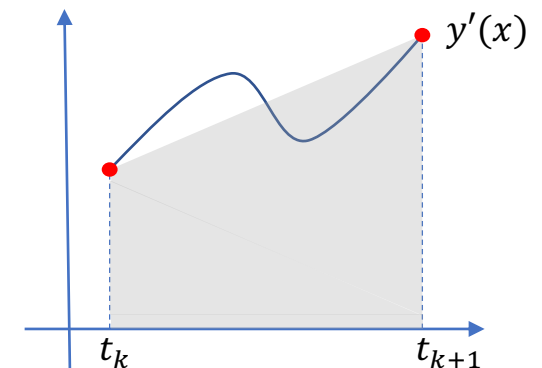
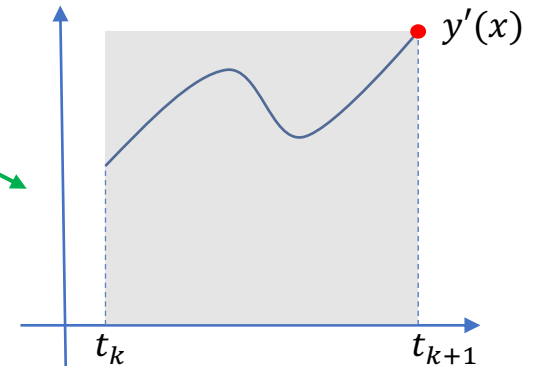
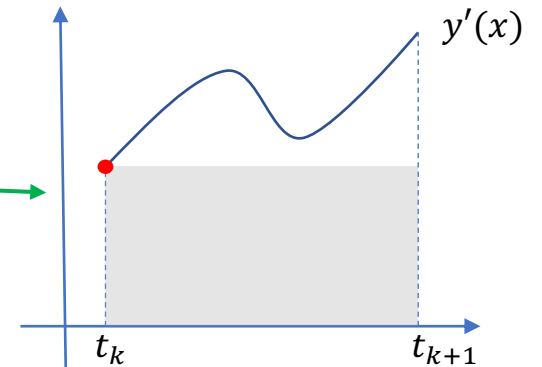
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Trapezoidal
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Initial Value Problems: Implicit Methods

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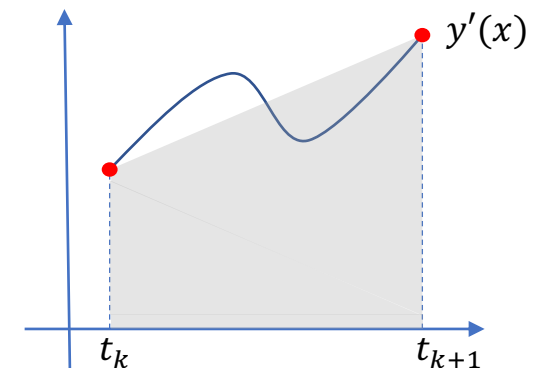
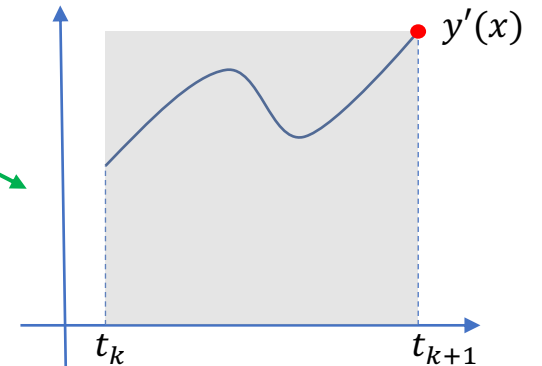
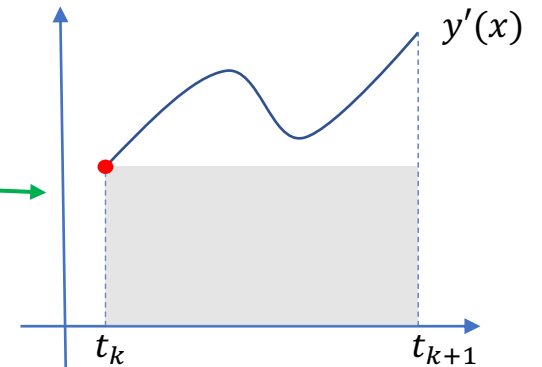
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Trapezoidal
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Initial Value Problems: Implicit Methods



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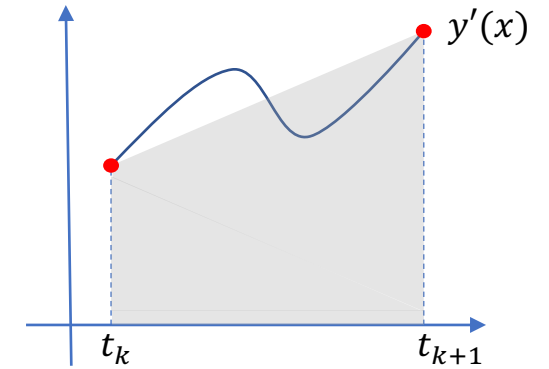
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Initial Value Problems: Implicit Methods



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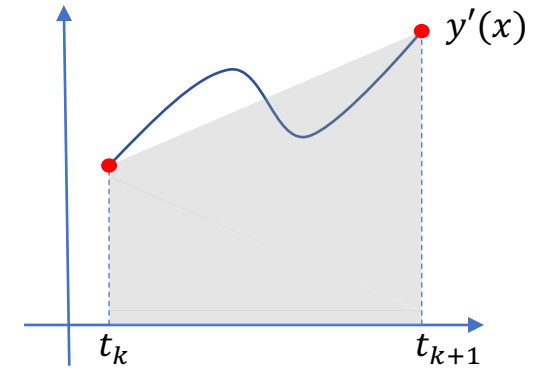
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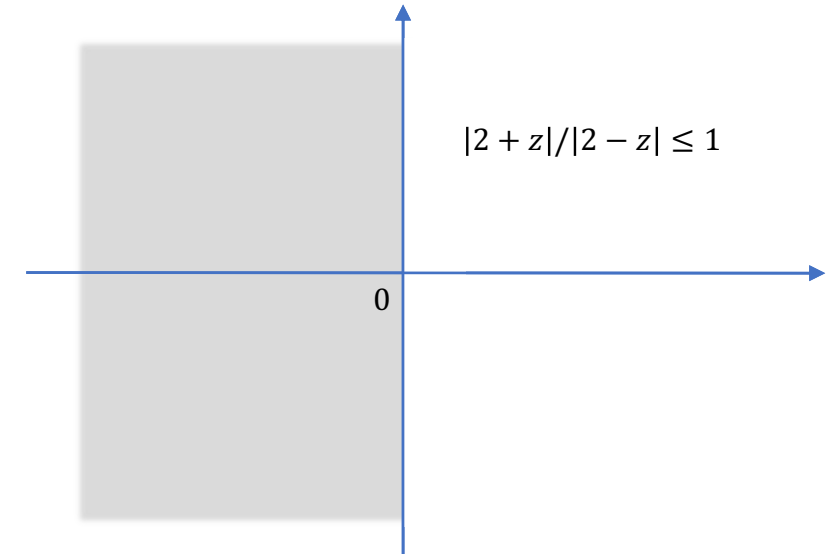
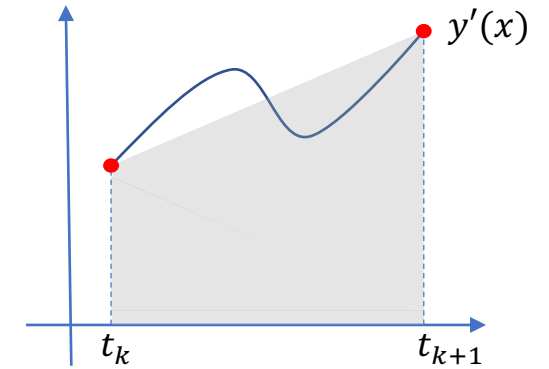
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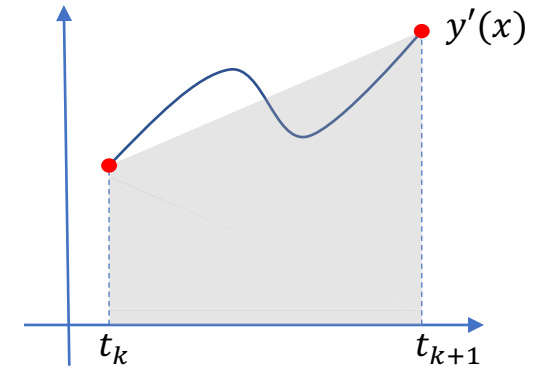
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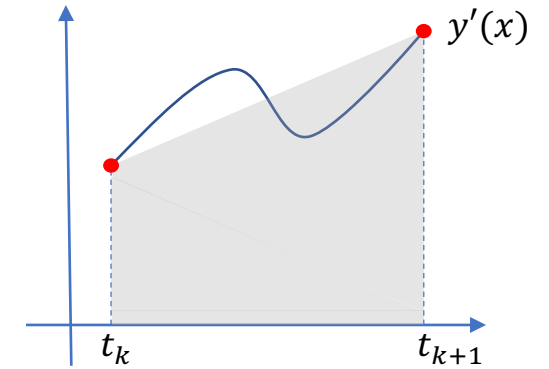
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Initial Value Problems: Implicit Methods



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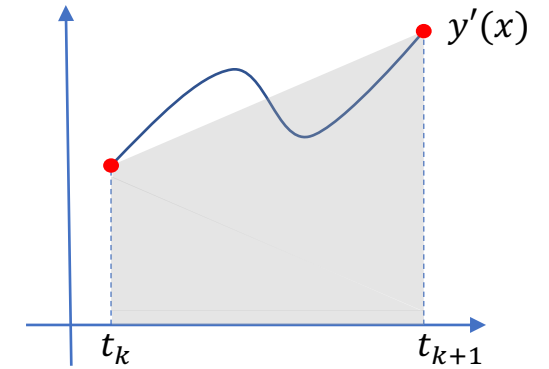
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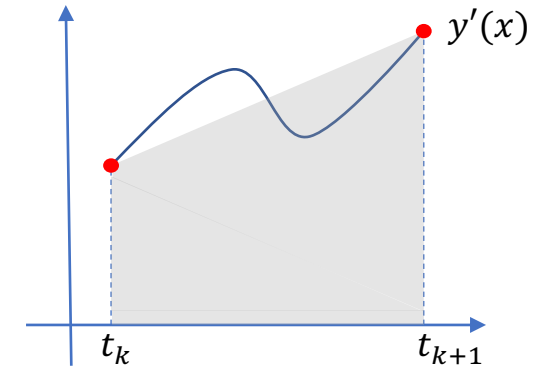
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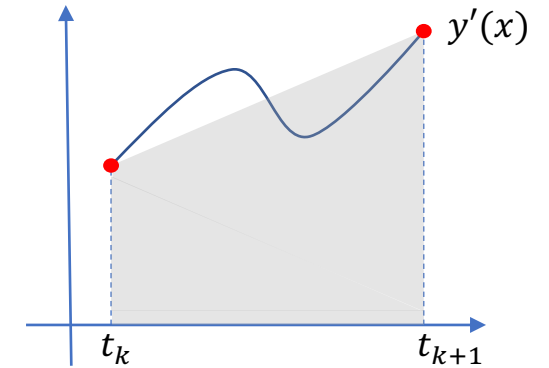
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second-order
accurate!



Numerical Analysis & Scientific Computing II

Module 2

Initial Value Problems

2.3 Euler's method

2.4 Implicit method

2.5 Stiffness



Akash Anand
MATH, IIT KANPUR

Initial Value Problems: Stiffness



Example

Consider the following IVP, $y' = f(t, y)$, $y(0) = y_0$, where

$$y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad f(t, y) = \begin{bmatrix} -1 & 0 \\ 0 & -100 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad \text{and} \quad y_0 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}.$$

Initial Value Problems: Stiffness

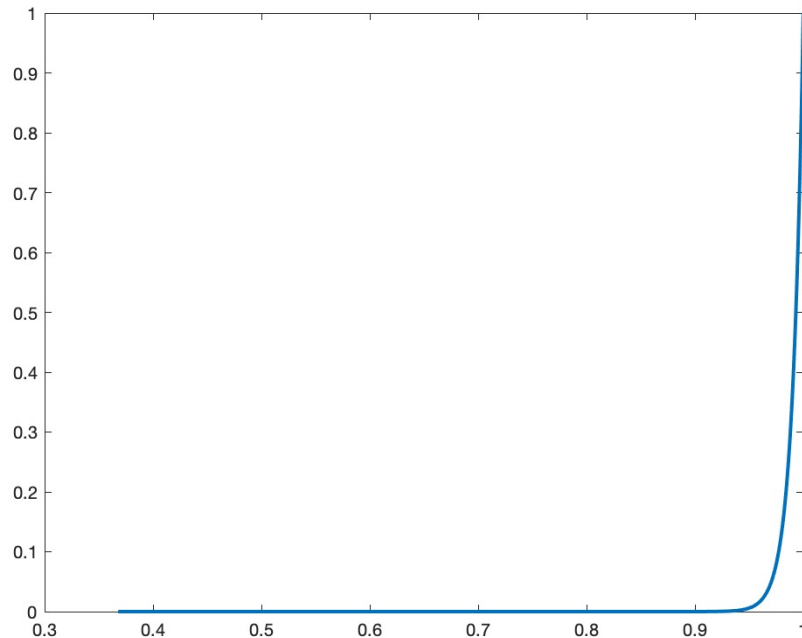


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Exact solution

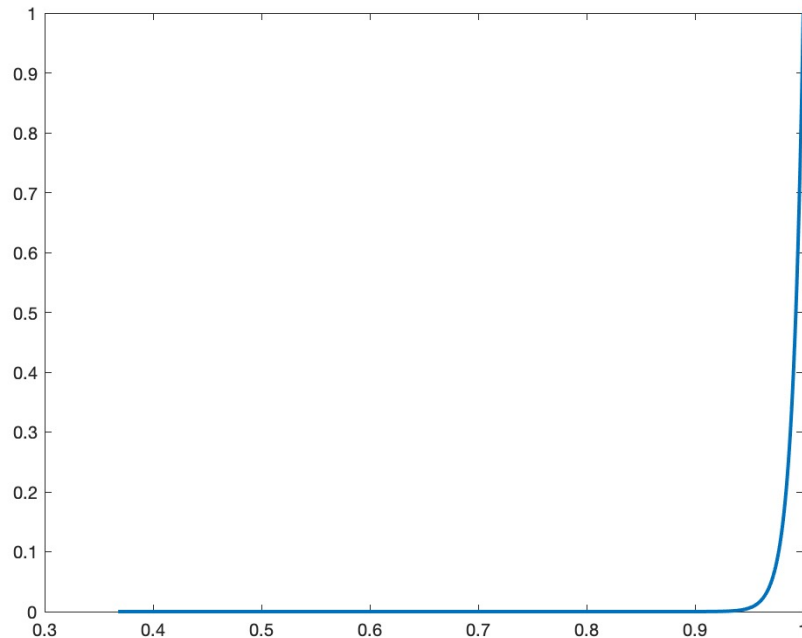


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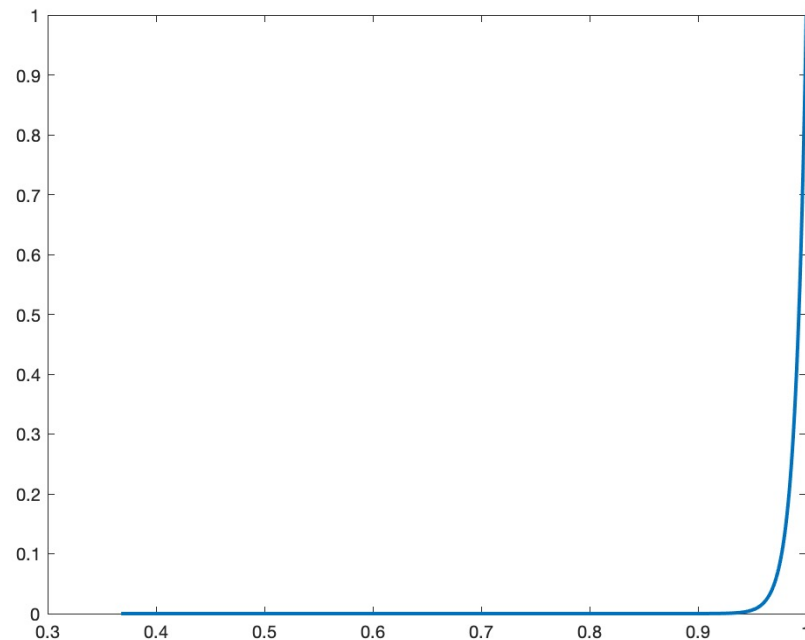
Euler's method with $h = 0.04$

Example

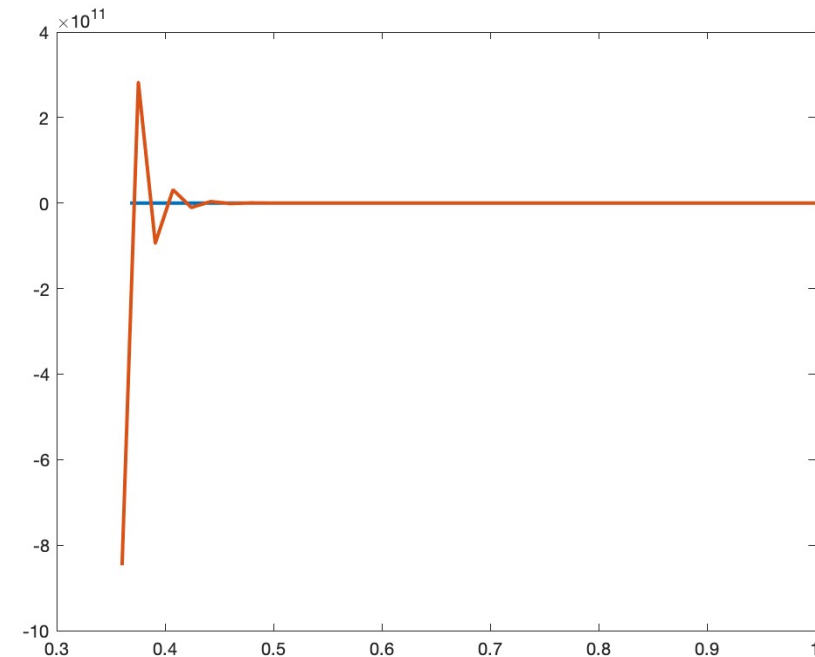
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Exact solution



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Initial Value Problems: Stiffness

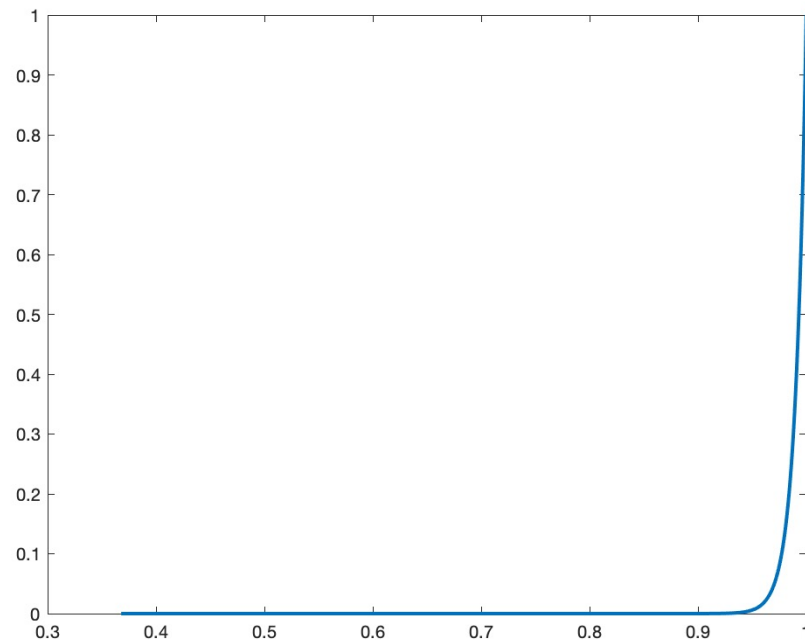


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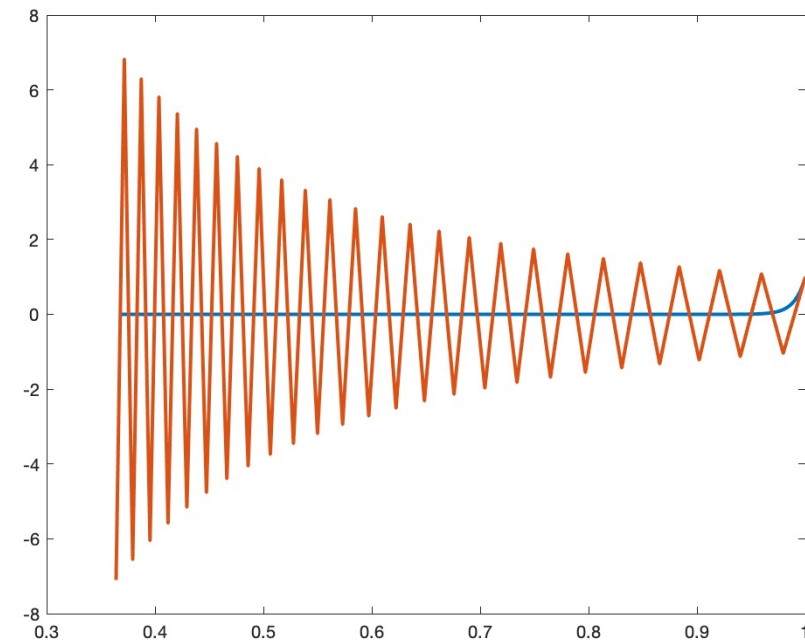
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Euler's method with $h = 0.0204$



Initial Value Problems: Stiffness

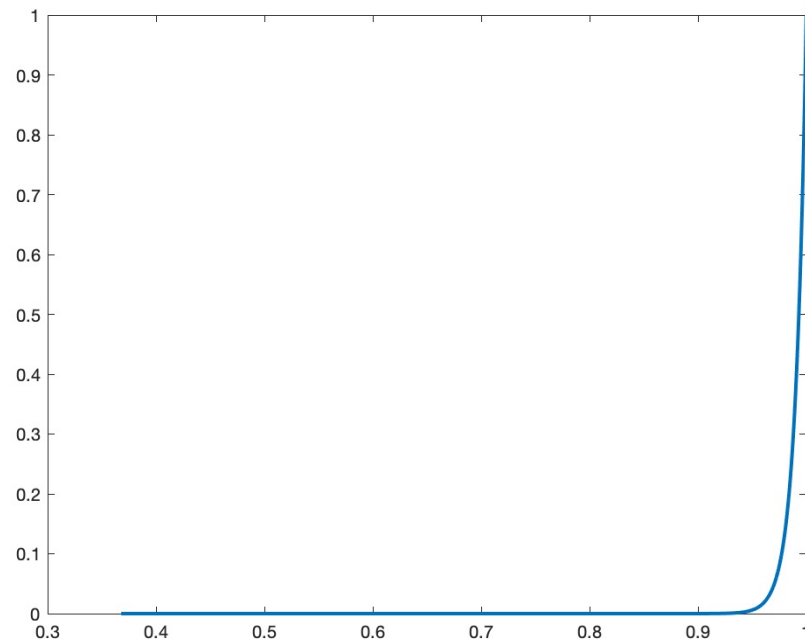


Example

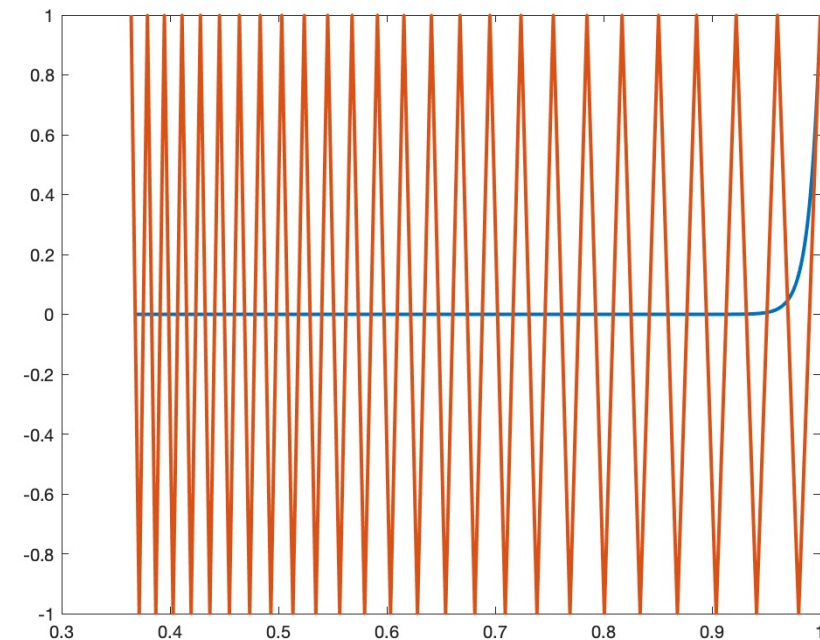
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Exact solution



Euler's method with $h = 0.02$



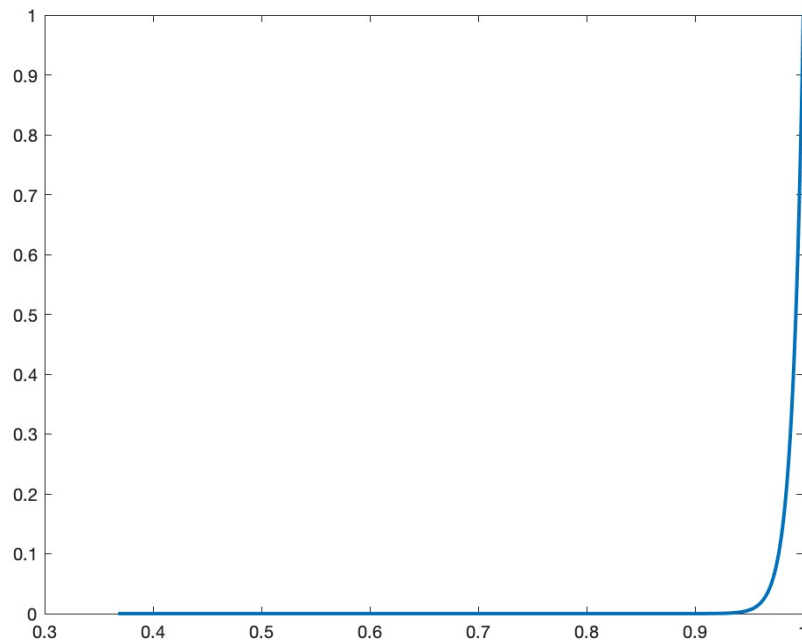
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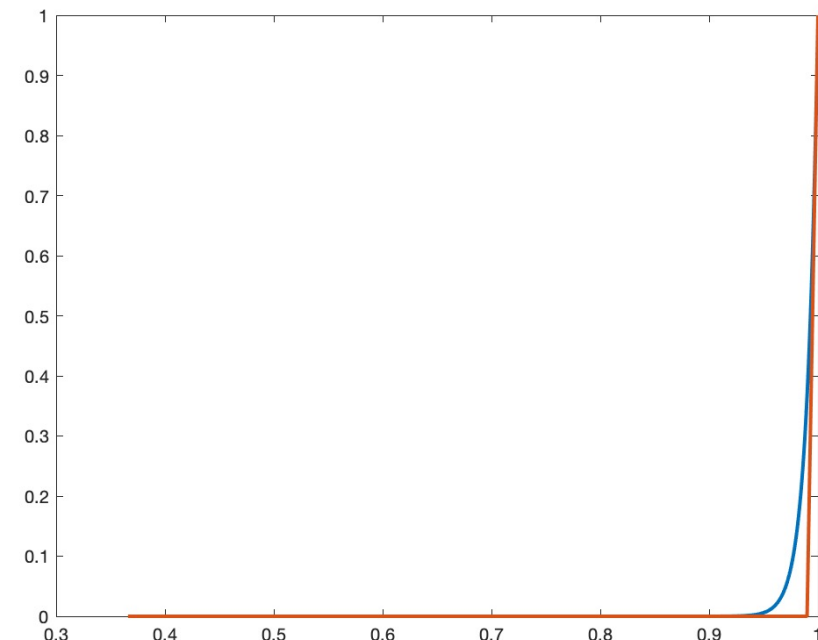
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Euler's method with $h = 0.01$



Initial Value Problems: Stiffness

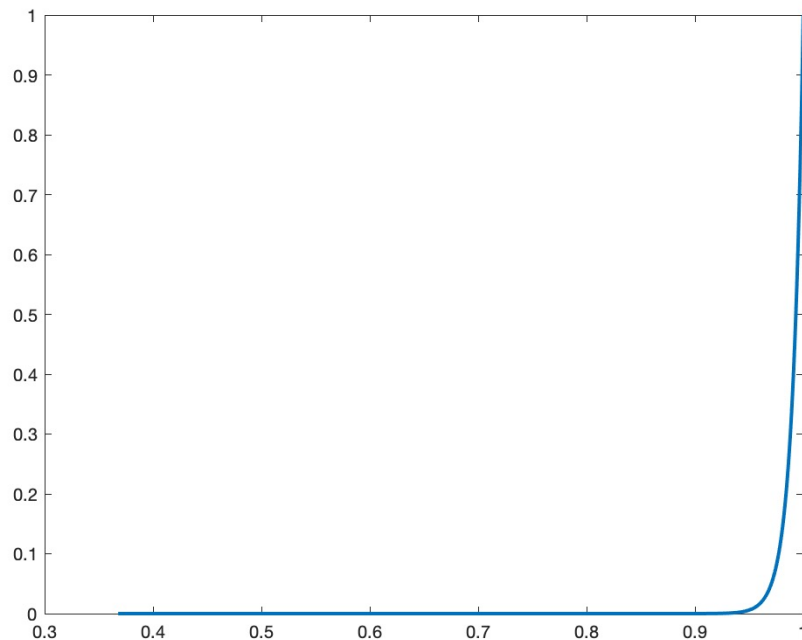


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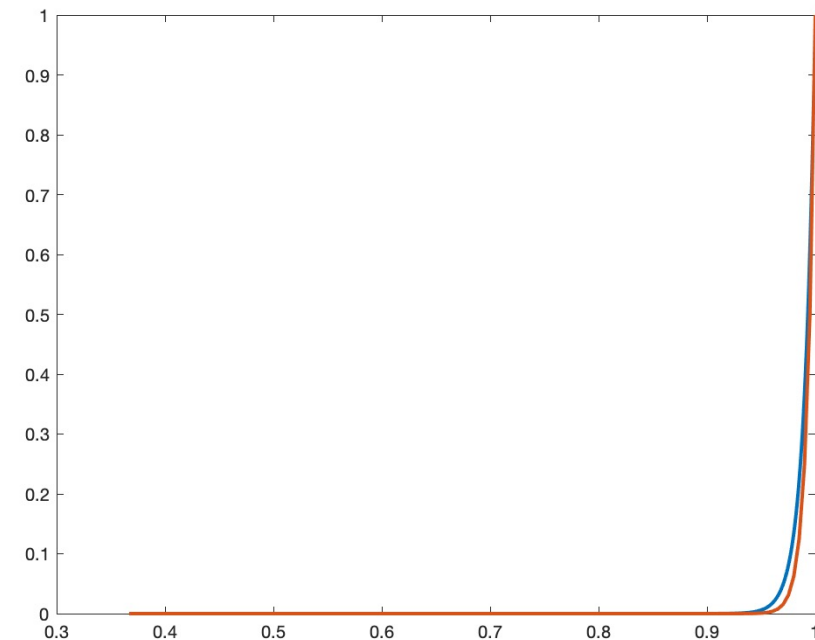
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Initial Value Problems: Stiffness



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The more severe restriction $h \leq 0.02$ is primarily due to the second equation $y_2' = -100y_2$ which governs the component that varies much more rapidly than the first component y_1 .

Initial Value Problems: Stiffness



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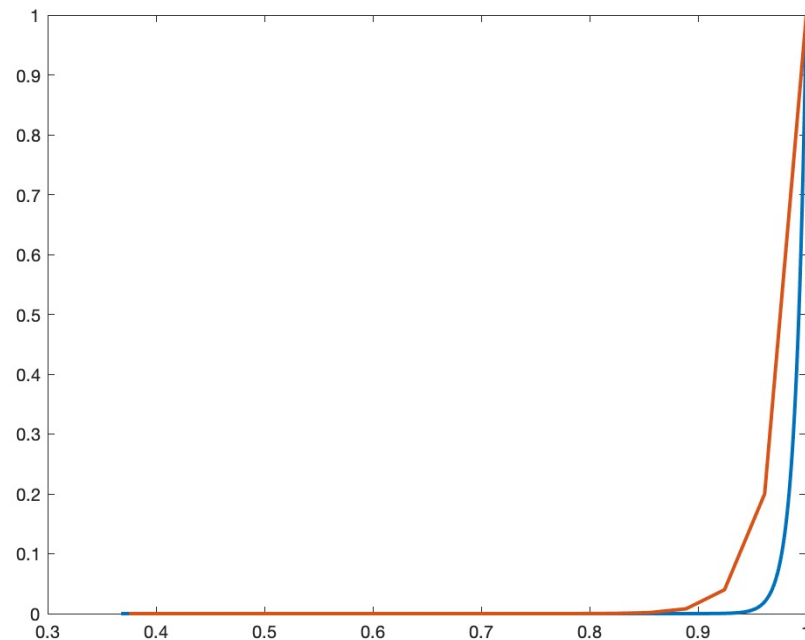


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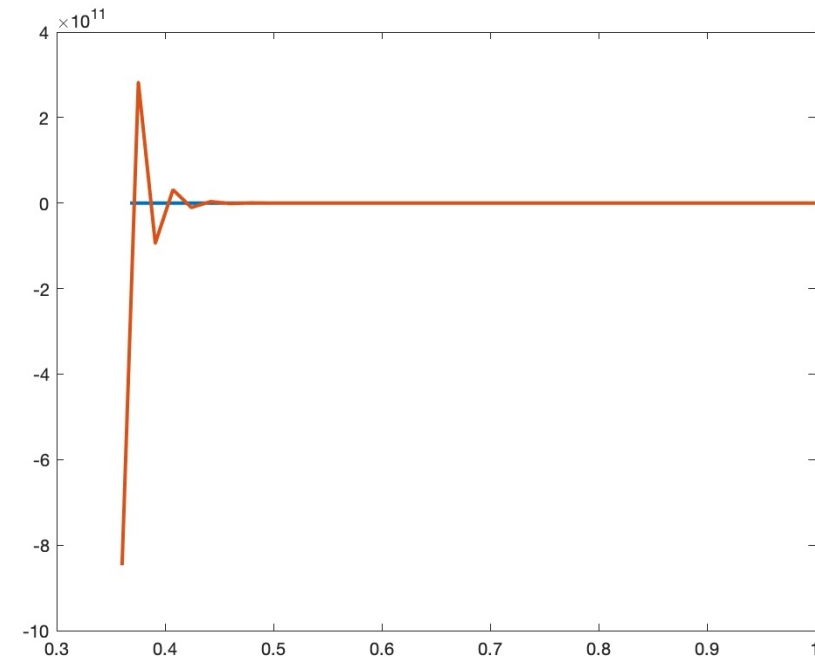
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Euler's method with $h = 0.04$



Initial Value Problems: Stiffness

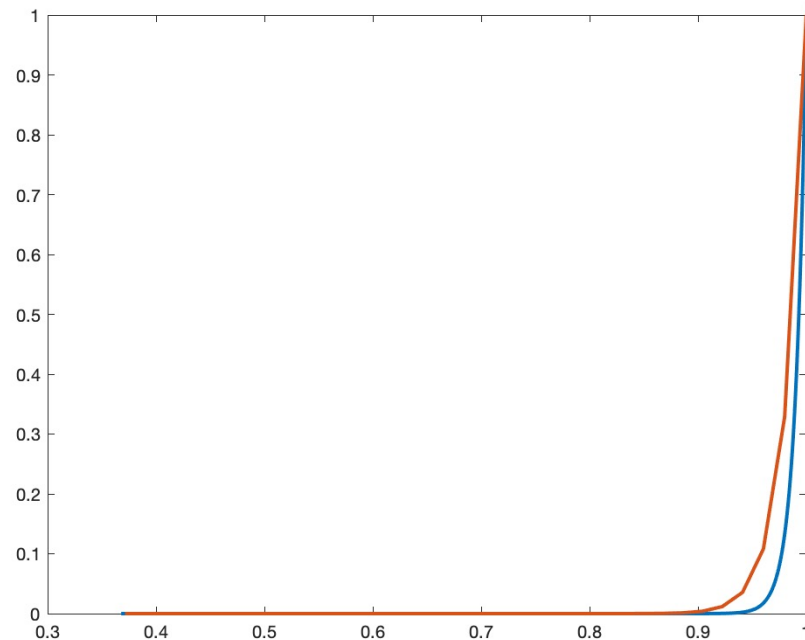


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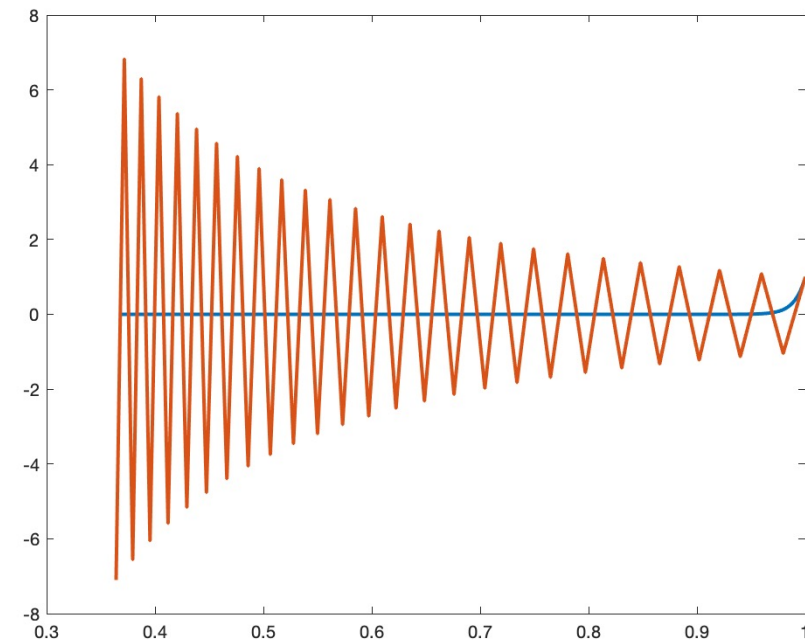
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Initial Value Problems: Stiffness

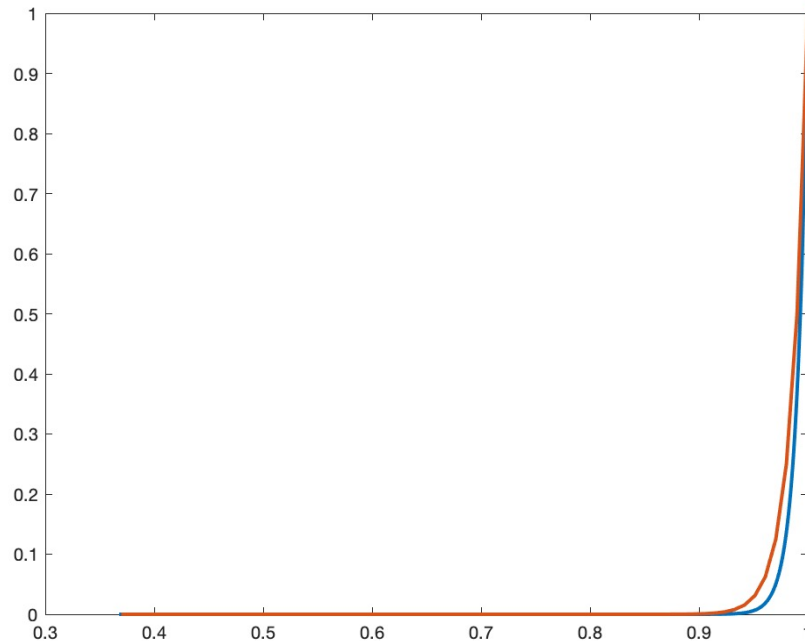


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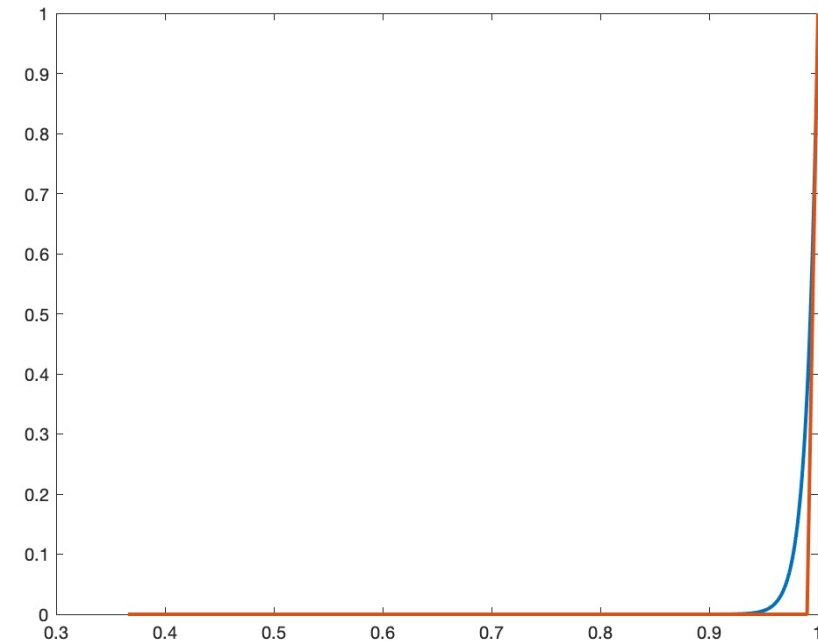
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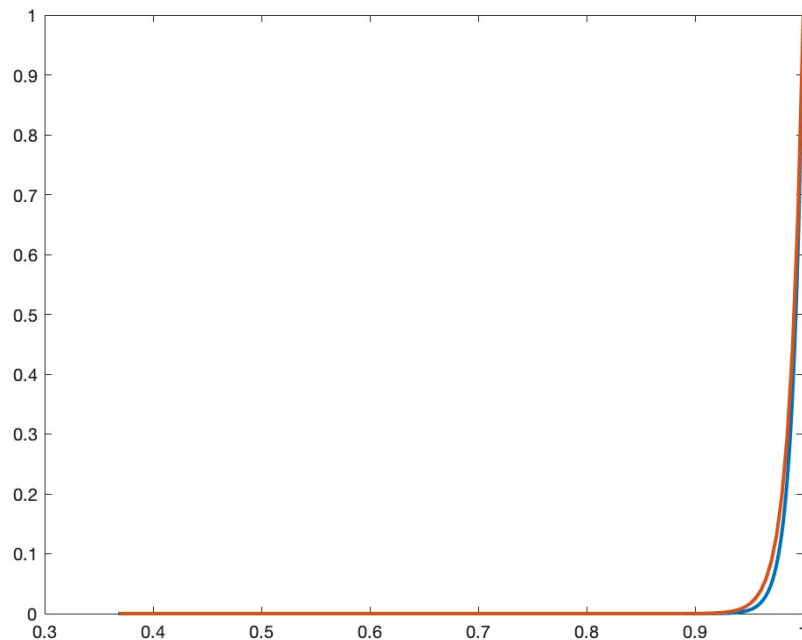


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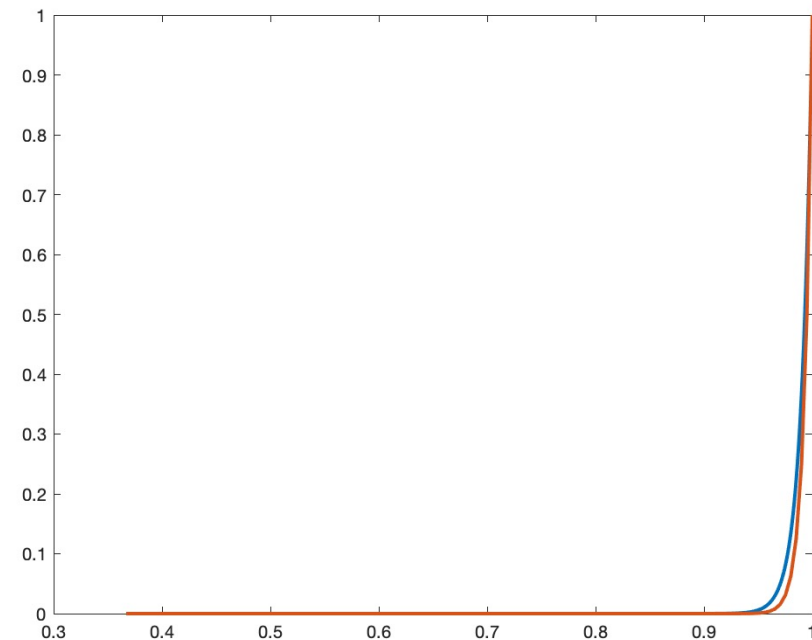
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Numerical Analysis & Scientific Computing II

Module 2

Initial Value Problems

2.4 Implicit method

2.5 Stiffness

2.6 Linear Multistep Methods



Akash Anand
MATH, IIT KANPUR

Initial Value Problems: Linear Multistep Methods

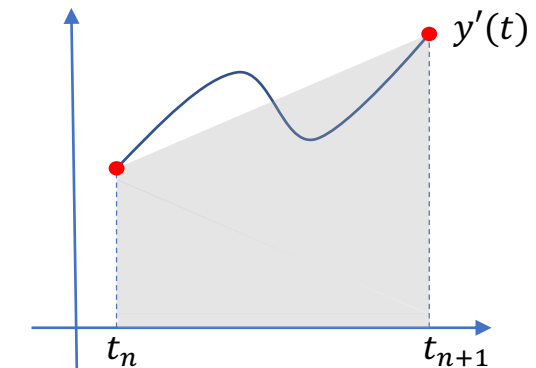
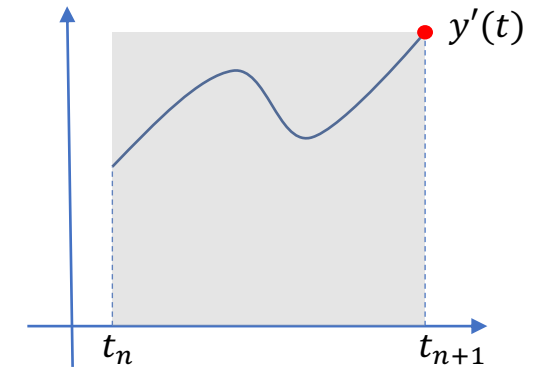
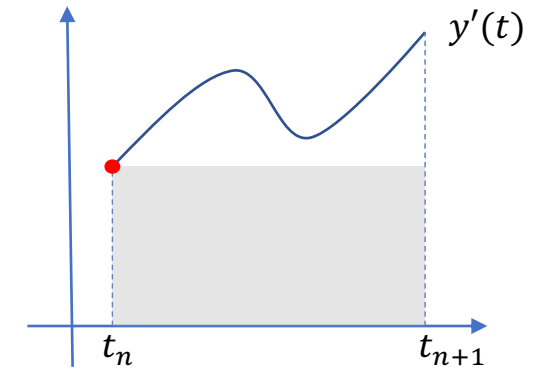


Can we make the method higher order?

Initial Value Problems: Linear Multistep Methods



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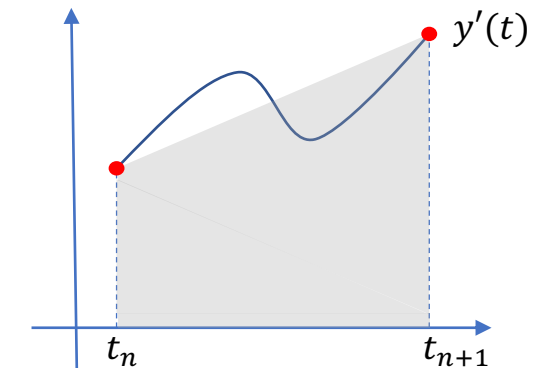
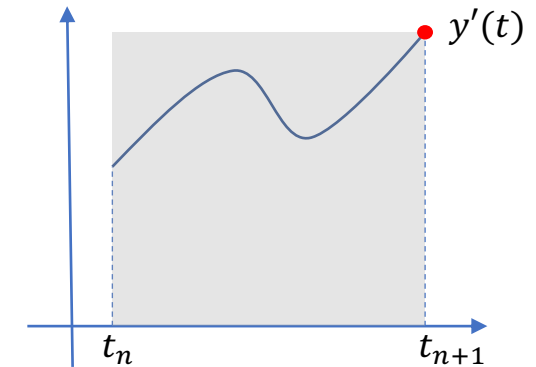
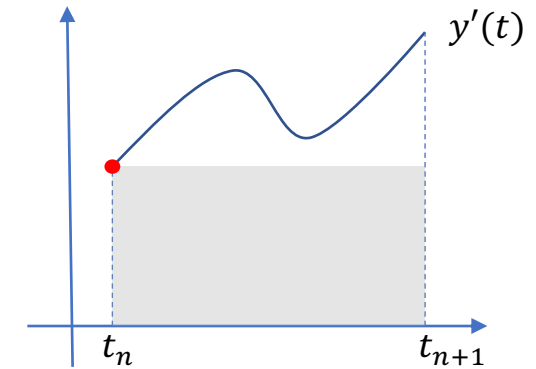


Initial Value Problems: Linear Multistep Methods



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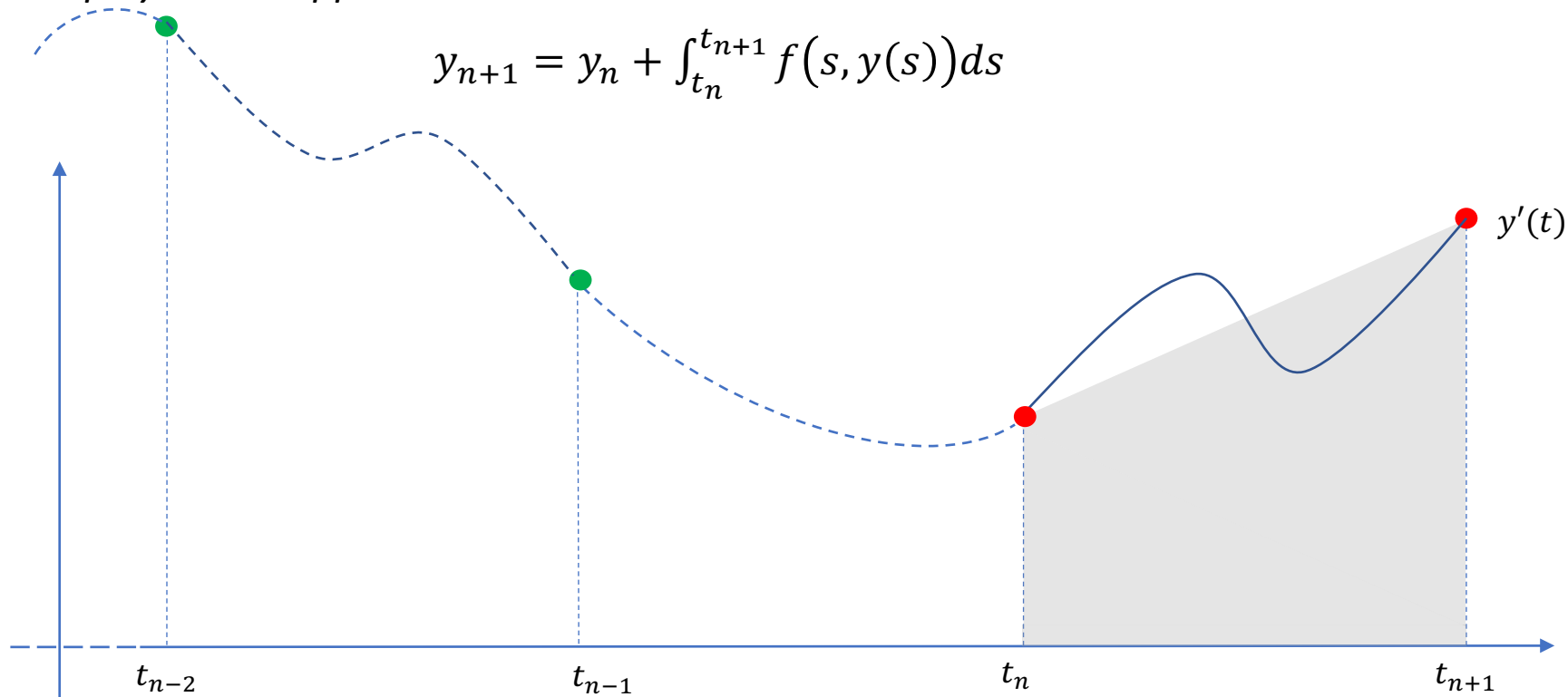
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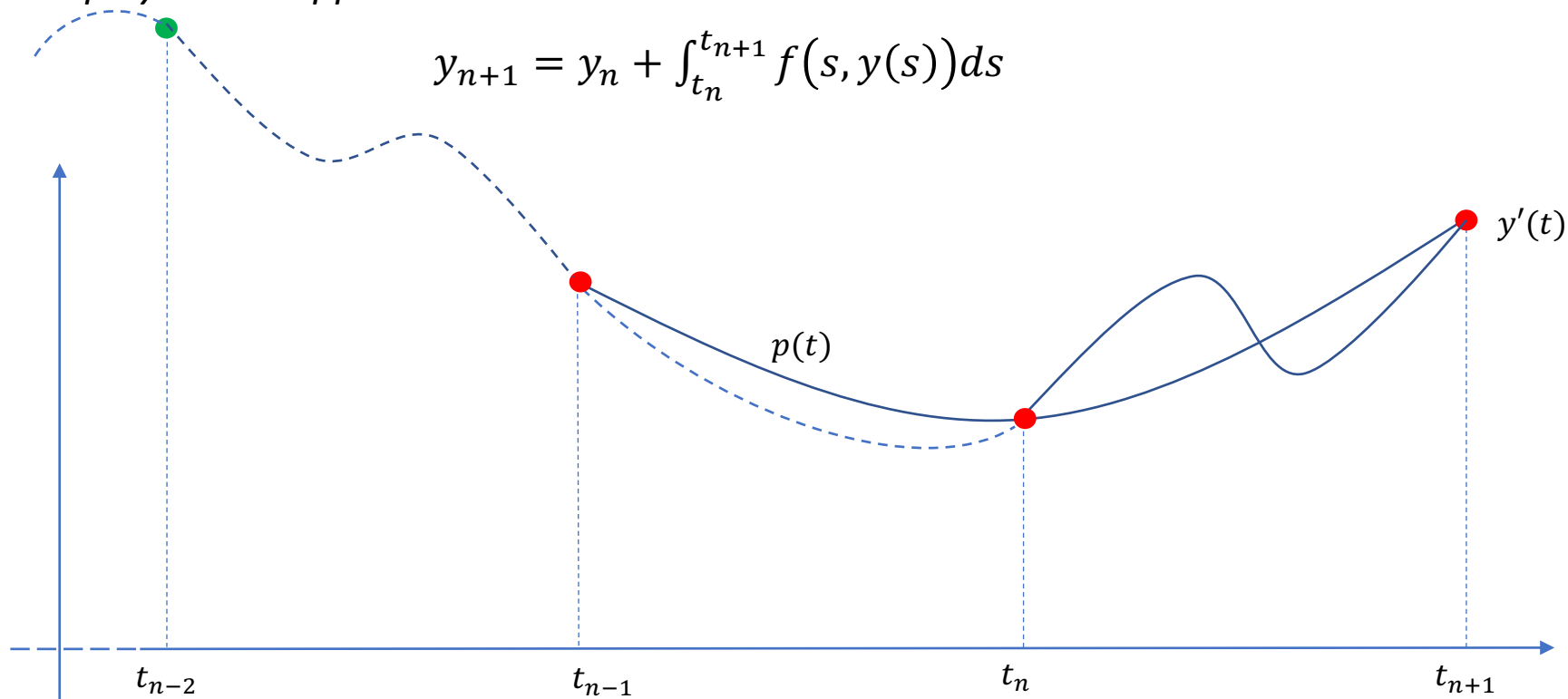
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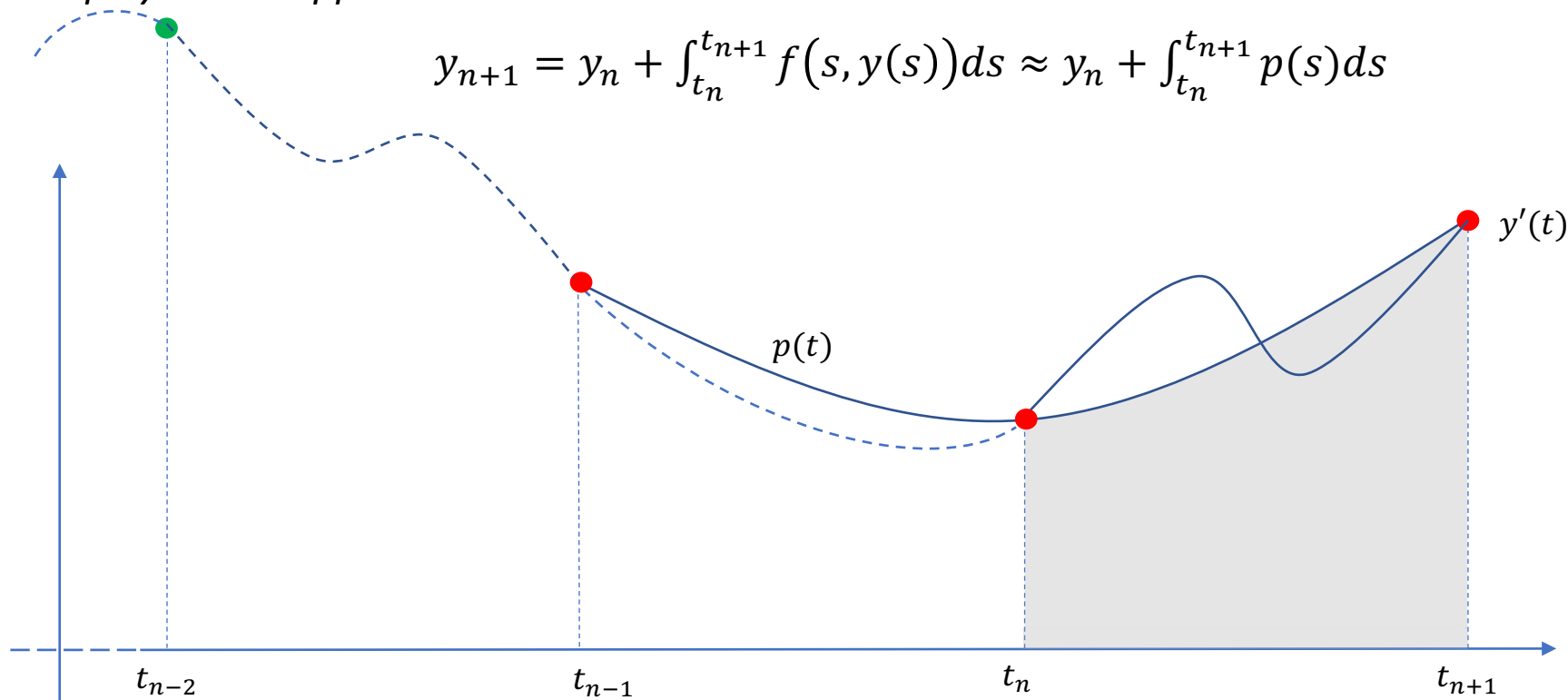


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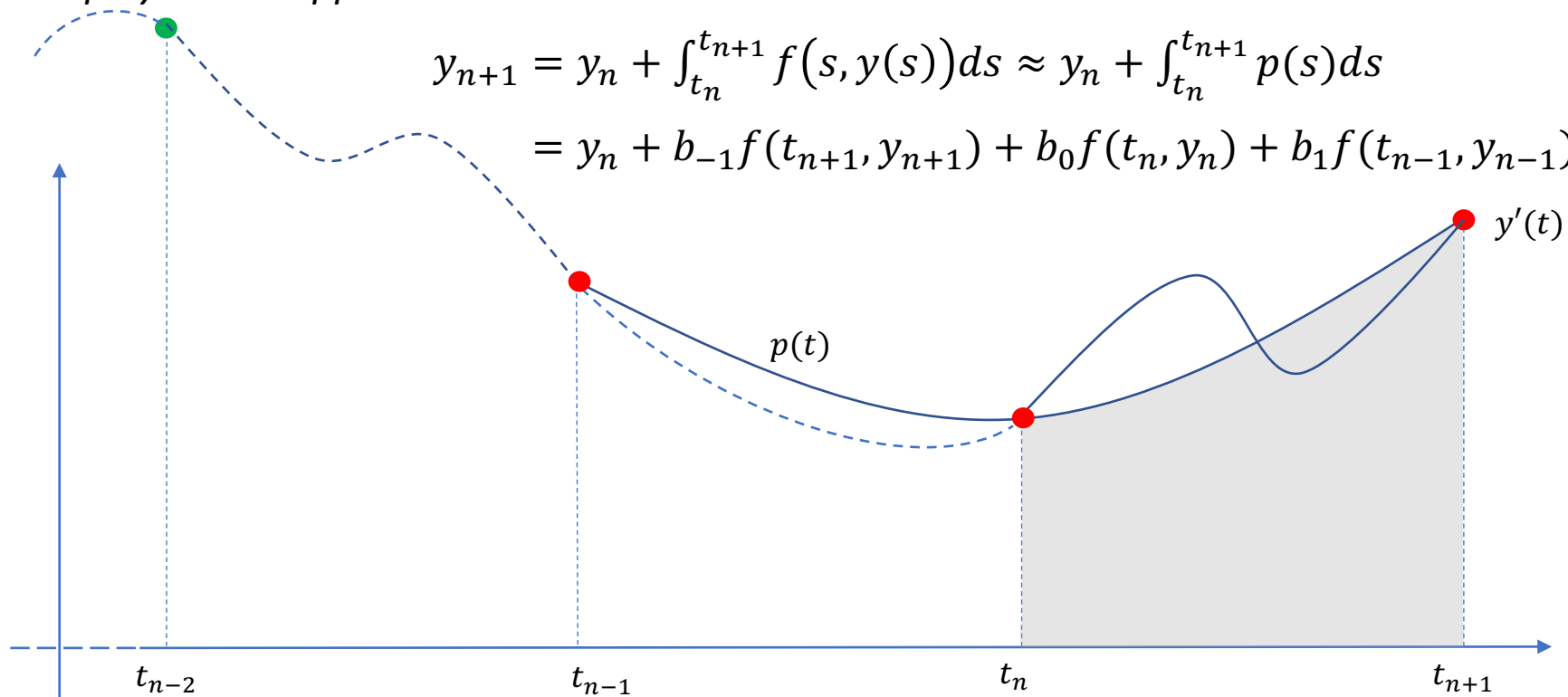
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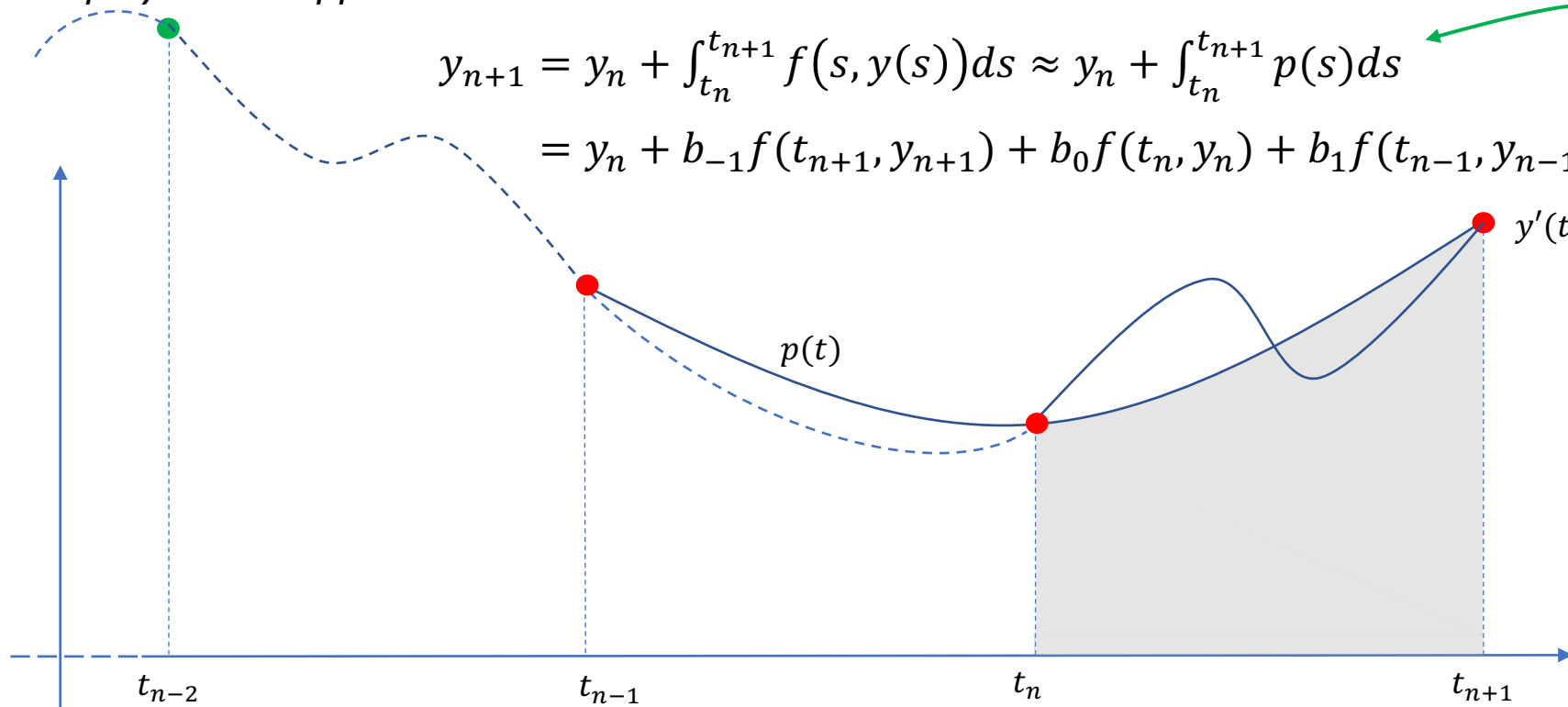
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Adams—Moulton
method



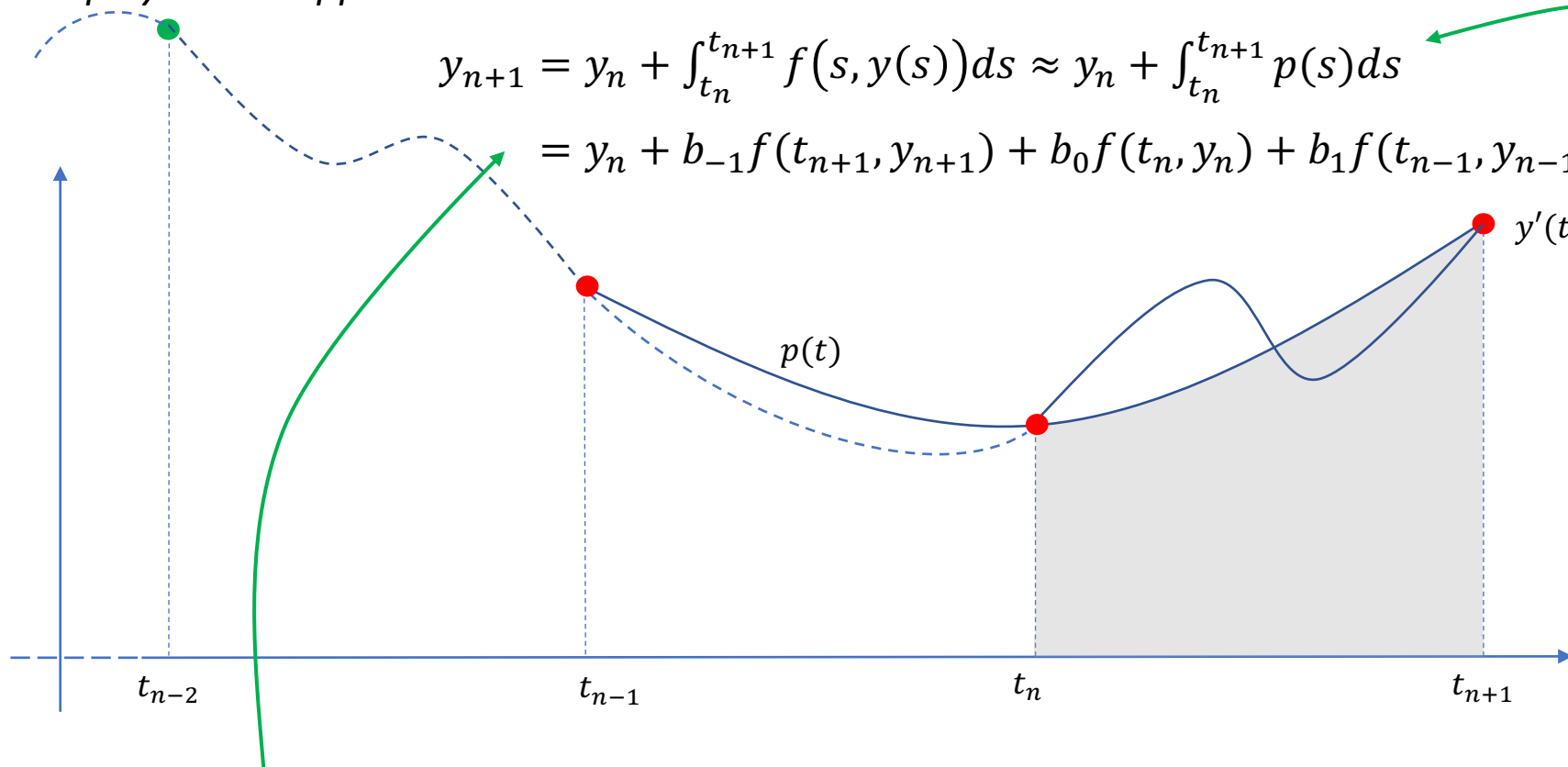
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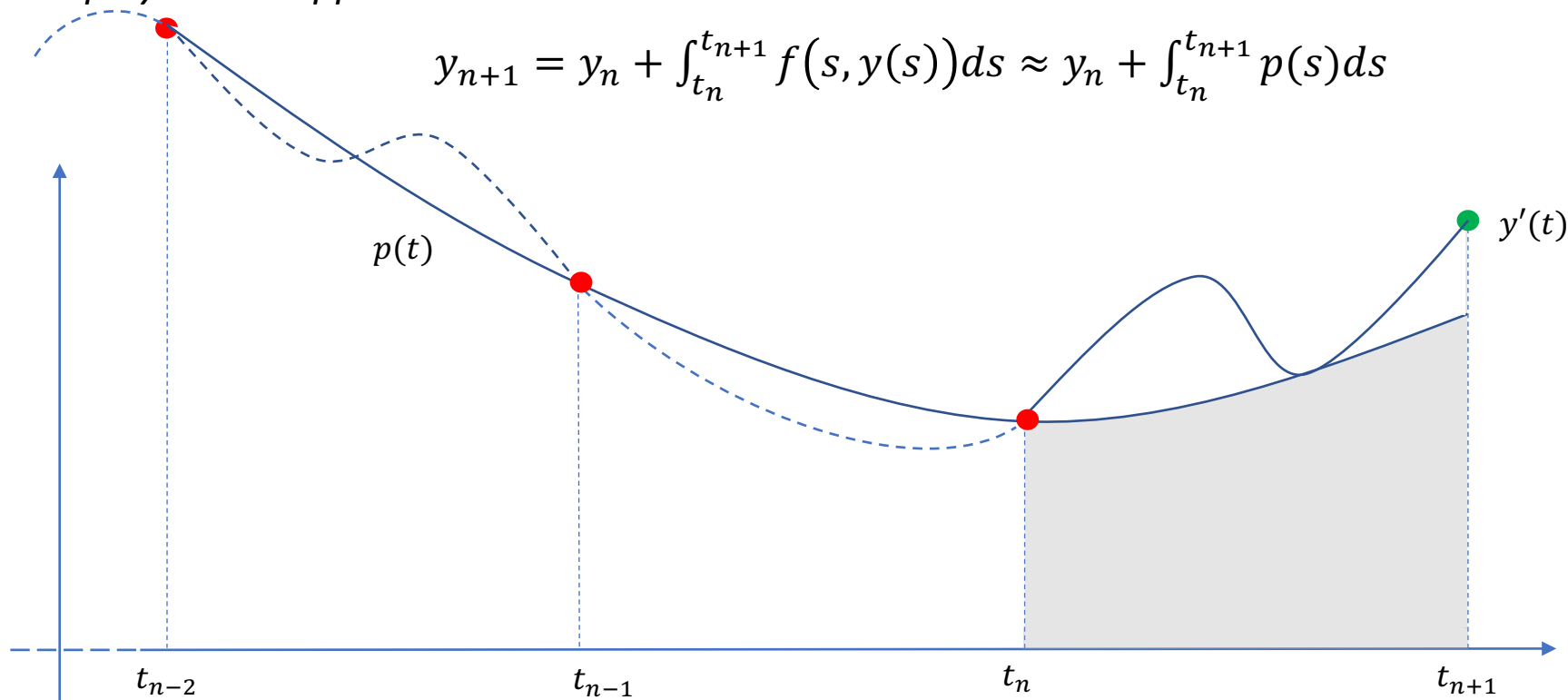
An implicit
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Initial Value Problems: Linear Multistep Methods

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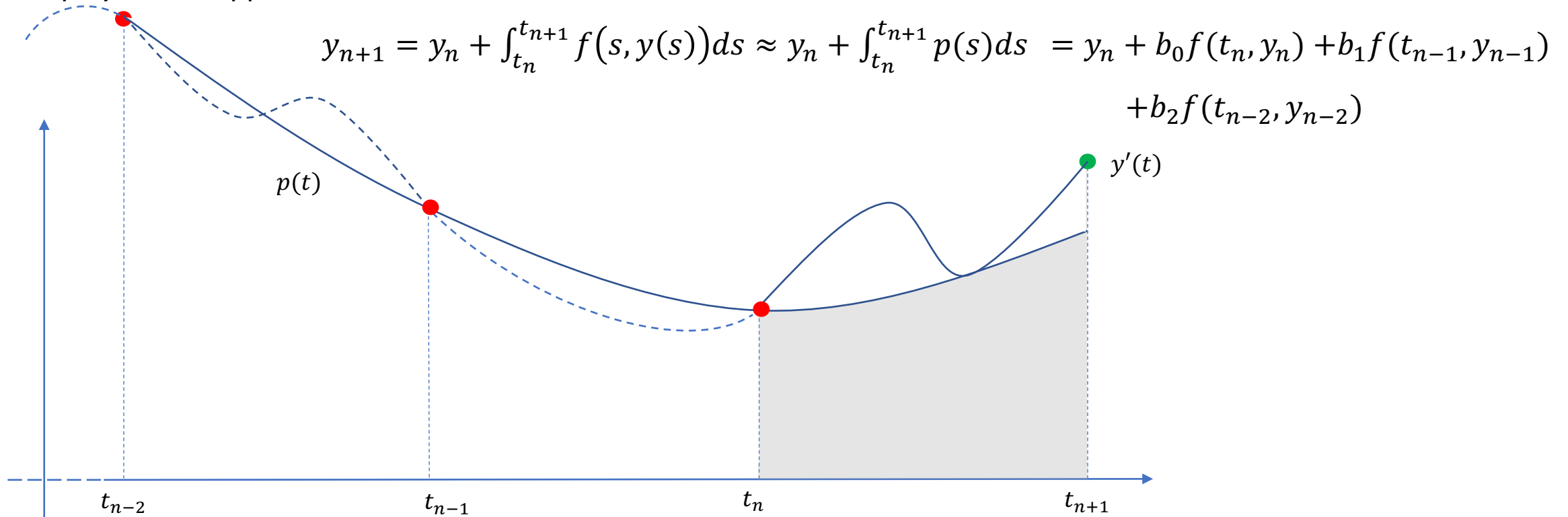
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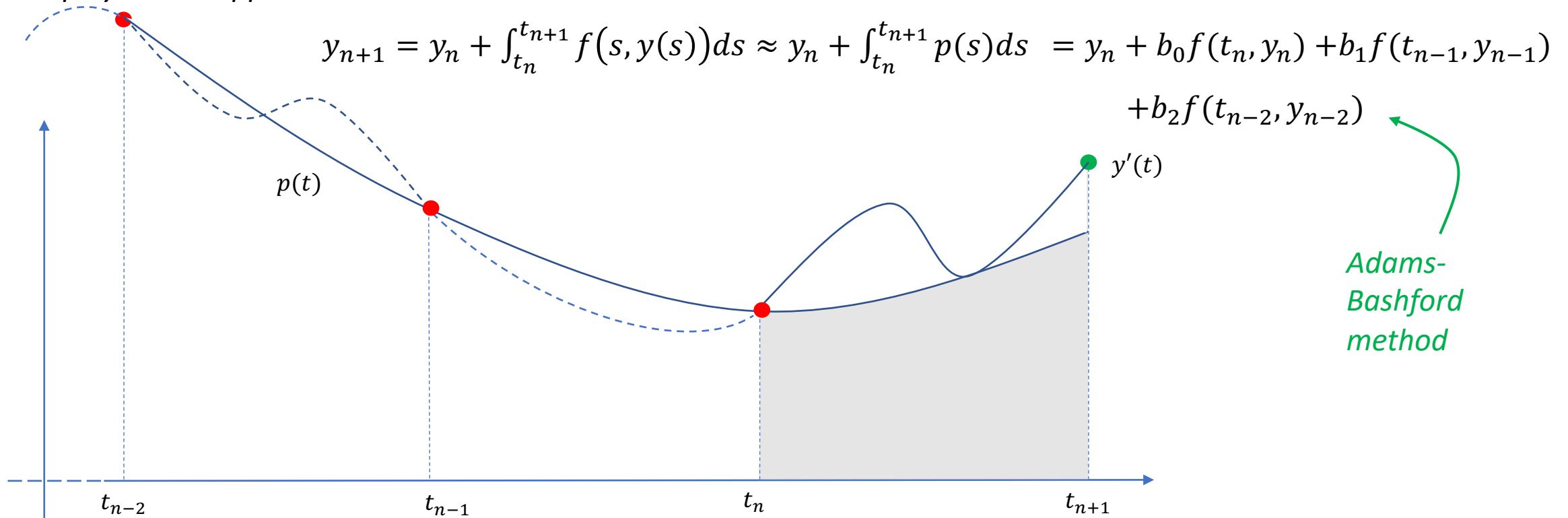
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Initial Value Problems: Linear Multistep Methods

We consider methods that take constant step size h and determine y_{n+1} using the values from several preceding steps:

$$y_{n+1} = \Phi(f, t_n, y_{n+1}, y_n, y_{n-1}, \dots, y_{n-k}, h).$$

Here y_{n+1} depends on $k + 1$ previous values, so this is called a $(k + 1)$ -step method.



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Examples:

1. $y_{n+1} = y_n + hf(t_n, y_n)$

... an explicit one step method

2. $y_{n+1} = y_n + hf(t_{n+1}, y_{n+1})$

... an implicit one step method

3. $y_{n+1} = y_n + h(f(t_n, y_n) + f(t_{n+1}, y_{n+1}))/2$

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Here y_{n+1} depends on $k + 1$ previous values, so this is called a $(k + 1)$ -step method.

For $k \geq 1$, that is, for a 2 or more step method, how do we start the time marching? Note that we need to know y_0, \dots, y_k , to compute y_{k+1} and we typically only know y_0 !

... we use some other method such as a single step method.

Examples:

1. $y_{n+1} = y_n + hf(t_n, y_n)$... an explicit one step method
2. $y_{n+1} = y_n + hf(t_{n+1}, y_{n+1})$... an implicit one step method
3. $y_{n+1} = y_n + h(f(t_n, y_n) + f(t_{n+1}, y_{n+1}))/2$... an implicit one step method
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Initial Value Problems: Linear Multistep Methods

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Improved Euler Method

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- Improved Euler Method*
 ... an explicit one step method
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 ... an explicit one step method
- Φ is linear in $y_n, f(t_n, y_n), f(t_{n+1}, y_{n+1}),$ etc.*
- non-linear Φ*



Initial Value Problems: Linear Multistep Methods

We consider linear multistep methods with constant step size, which by definition, are methods of the form

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where f_n denotes $f(t_n, y_n)$ (for brevity) and a_j, b_j are constants which must be given and determine the specific method.



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Remark

The contraction mapping theorem also implies that the solution can be computed by fixed point iteration as is often done in practice. Moreover, only a fixed (small) number of iterations are made (introducing an additional error).