# Lab 2a: Invoking Snort

#### **Details**

Aim: To provide a foundation in invoking and controlling Snort

### **Activities**

1. If Visual Studio is installed on your machine, download the following solution [1]:

### \$http://www.dcs.napier.ac.uk/~bill/SnortCaller.zip

An outline of the code is:

```
public void runShort(string arguments)
 processCaller = new ProcessCaller(this);
 processCaller.FileName = @"c:\snort\bin\snort.exe";
 processCaller.Arguments = arguments;
 processCaller.StdErrReceived += new DataReceivedHandler(writeStreamInfo);
 processCaller.StdOutReceived += new DataReceivedHandler(writeStreamInfo);
 processCaller.Completed += new EventHandler(processCompletedOrCanceled);
 processCaller.Cancelled += new EventHandler(processCompletedOrCanceled);
 this.richTextBox1.Text = "Started function. Please stand by.."
               + Environment.NewLine;
 processCaller.Start();
                                                           This defines the Snort
private void btnInterface_Click(object sender, System.E
                                                           arguments that are used
                                                           to run the program.
   this.runShort("-W"); ←
```

2. In the Project listing, **double click** on the SnortCaller.cs file, then **double click** on the **Show interf** button, and add the following highlighted code:

```
private void btnInterface_Click(object sender, System.EventArgs e)
{
    this.runShort("-W");
}
```

**3.** Run the program, and show that the output is similar to the output in Figure 1:

```
What is/are your interface(s)?
```

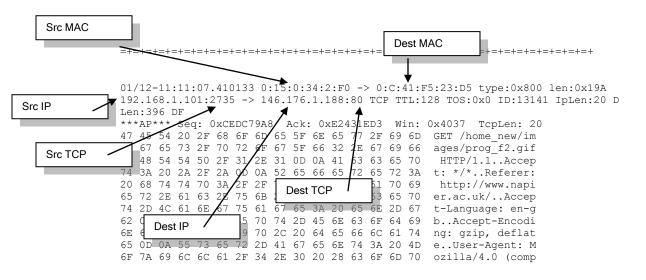


Figure 1:

**4. Double click** on the **Capture Inter** button, and add the following highlighted code. Replace the c:\\bill with c:\\yourMatricNo, and replace the value after the –i option with the interface number. This should log to the folder defined.

```
private void btnStart_Click(object sender, System.EventArgs e)
{
  if (!Directory.Exists("c:\bill")) Directory.CreateDirectory("c:\bill");
  this.runShort("-dev -i 1 -p -l c:\bill -K ascii");
}
```

5. Run the program and get Snort to capture the packets, and then stop it with the **Stop** button (Figure 2). Generate some Web traffic, and view the output, and verify that it is capturing data packets, such as:



**6.** Select one of the TCP data packets, and determine the following:

The source IP address:
The source TCP port:
The destination IP address:
The destination TCP port:
The source MAC address:
The destination MAC address:
The TCP flags:

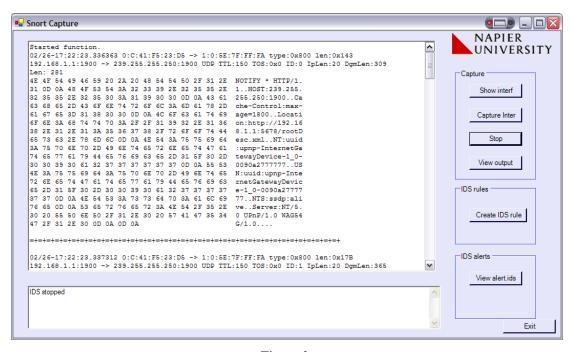


Figure 2:

**7. Double click** on the **View Output** button, and add the following highlighted code. Replace the c:\\bullet \yourMatricNo.

```
private void btnView Click(object sender, System.EventArgs e)
```

```
{
   openFileDialog1.InitialDirectory="c:\\bill";
   openFileDialog1.ShowDialog();
   Process.Start("wordpad.exe", openFileDialog1.FileName);
}
```

8. Run the program, and select the **View Output** button, and verify that you get the output seen in Figure 3, and open one of the IDS files in the subfolders, and verify the output, as shown in Figure 4.

### What are the contents of the folder:

Go into one of the folders and view the contents of the IDS file. What does it contain:

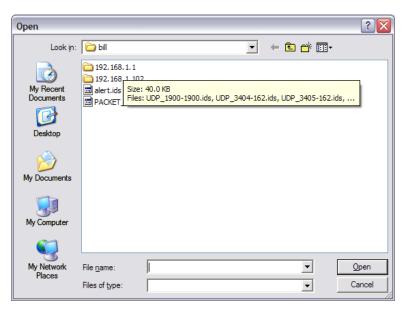


Figure 3:

Figure 4:

9. **Double click** on the **Create IDS rule** button, and add the following code:

```
private void btnIDSRule_Click(object sender, System.EventArgs e)
{
    string rule;

rule = "alert tcp any any -> any 80 (content:\"napier\"; msg:\"Napier detected\";)";
    StreamWriter SW;
    SW=File.CreateText("c:\\snort\\bin\\napier.txt");
    SW.WriteLine(rule);
    SW.Close();
    statusIDS.Text+="IDS updated... please restart Snort";
}

which writes a Snort rule to the napier.txt file.
```

**10. Double click** on the **View alert.ids** button, and add the following code (remember to replace the c:\\bill with c:\\yourMatricNo):

```
private void btnViewAlert_Click(object sender, System.EventArgs e)
{
    if (File.Exists("c:\\bill\\alert.ids"))
    {
        Process.Start("wordpad.exe", "c:\\bill\\alert.ids");
    }
    else statusIDS.Text+="File does not exist...";
}

also update the line:
this.runShort("-dev -i 1 -p -l c:\\bill -K ascii");
with (to allow Snort to read-in the newly created rules file):
this.runShort("-dev -i 1 -p -l c:\\bill -K ascii -c c:\\snort\\bin\\napier.txt");
```

11. Run the program, and capture some Web traffic with the name **napier** in it. Then **Stop** the capture, and select the **View alert.ids** button (Figure 5).

What are the contents of the alert.ids file:

Did it detect "napier":

**12.** Next download the client and server programs from:

### \$http://www.dcs.napier.ac.uk/~bill/dotNetClientServer.zip

- 13. In groups of two, one person should run the server on their computer, and the other person runs the client, and connects to the server on port **1001**. Make sure that you can chat, before going onto the next part of the tutorial (Figure 6).
- **14.** Write a Snort rule which detects the word "napier" in the communications between the client and server.

What is the Snort rule for this:

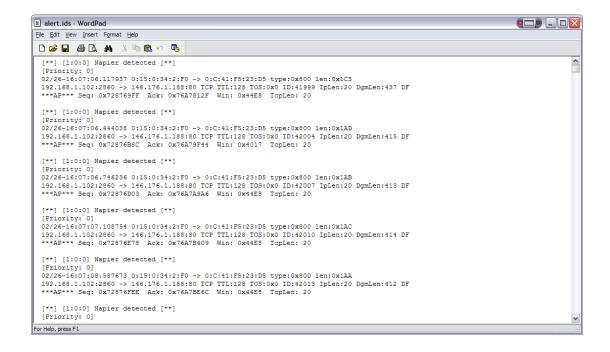


Figure 5:

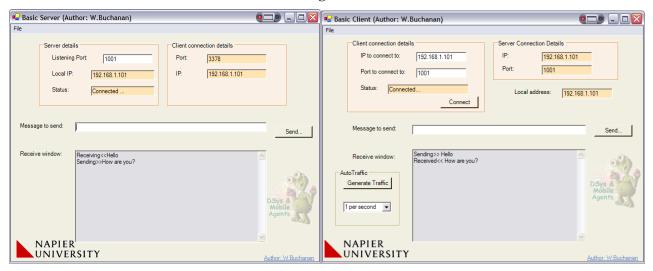


Figure 6:

Note: If you want the complete solution at any time, use:

# \$http://www.dcs.napier.ac.uk/~bill/SnortCallerComplete.zip

[1] Code is based on http://www.codeproject.com/csharp/LaunchProcess.asp.

# Lab 2b: IDS 2 (Snort)

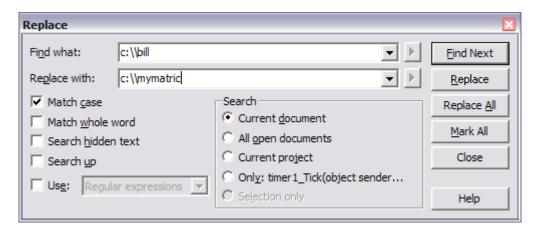
#### **Details**

Aim: To use Snort to detect attacks

**Note:** To enhance the development, you can use the following program:

# \$http://www.dcs.napier.ac.uk/~bill/SnortAnalyser.zip

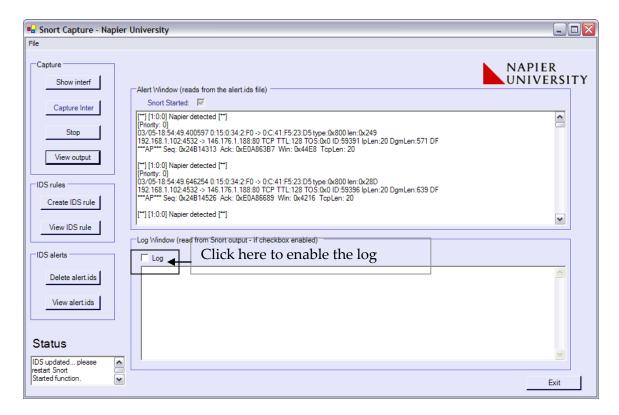
Before you start... double click on the form, and reveal the code. Now select **Edit**, then **Find and Replace**, and then **Replace**. After this, change all the occurrences of c:\\mummatric (where *mymatric* is your matriculation number), such as:



To update the rules, **double click** on the **Create IDS rule** button, and add the necessary rules. For example to add two rules:

```
string rule1,rule2;
rule1 = "alert tcp any any -> any 80 (content:\"napier\"; msg:\"Napier detected\";)";
rule2 = "alert tcp any any -> any 80 (content:\"fred\"; msg:\"Napier detected\";)";
StreamWriter SW;
SW=File.CreateText("c:\\snort\\bin\\napier.txt");
SW.WriteLine(rule1);
SW.WriteLine(rule2);
SW.Close();
```

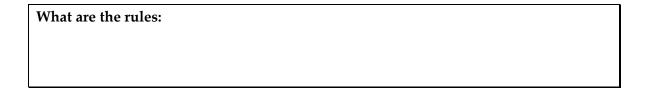
Run the program, and verify that it detects the presence of the word "Napier" in the outgoing network traffic, such as:



### **Activities**

- **1.** Write rules which will detect the word **Intel** in the payload, so that the alerts are:
  - A. Intel found on outgoing WWW traffic (port 80). Change it so that it detects Intel either in upper or lower case.
  - B. Intel found on incoming WWW traffic (port 80).

Verify your rules by running tests.



- **2.** Write a rule which detects the following:
  - A. An incoming Web page with the words "John" and "Napier".

T A 71		•	- 1	1	
1/1/	h at	10	tha	****	$\sim$
V V J	uat	15	the	1 U	ıe.

**Show that it works with the site:** http://www.johnnapier.com/ **and not with:** http://www.napier.ac.uk

3. Run the program, and click on the **Log** checkbox, and start Snort (with **Capture Inter**). Run Snort, and ping one or more hosts. From the Log window, scroll until you find your ping activity. From this locate the ARP and ping activity (see Appendix A for an example of the packets):

What information does the sending ARP and also the receiving ARP packet have:

4. Run the program, and click on the **Log** checkbox, and start Snort (with **Capture Inter**). Run Snort, and access the main Web site of the University of Edinburgh (www.ed.ac.uk). From the Log window, scroll until you find your DNS activity (see Appendix A for an example of the packets):

What information does the sending DNS and also the receiving DNS packet have:

Which TCP port does the DNS server use:

What are the contents of the ping packet:

From the contents of the DNS return, and using nslookup on www.ed.ac.uk, is it possible to determent the IP address that is returned from the DNS server (see Appendix A)? Yes/No

5. A typical signature of a network attack is a port scan, where an intruder scans the open ports on a host. Using Netstat, determine your connected ports, and using netstat –a, determine the all your listening port.

Some of the connected ports: Some of the listening ports:

6. A factor in security is to determine the TCP ports which are listening on hosts, as these can be one way that an intruder can gain access to a host. Also it is possible to detect an intruder if they are scanning a network. Thus, download the NMAP portscanner. Note: DO NOT PORT SCAN ANY OTHER MACHINE THAN YOUR NEIGHBOURS COMPUTER. An example is at:

#### http://download.insecure.org/nmap/dist/nmap-3.95-win32.zip

A sample run is:

For your host, and using NMAP, complete the following:

### Which ports are open:

Using the command netstat –a verify that these ports are open:

7. Download the client and server program, and run the server on one machine and set its listening port to 1001. Rerun the port scanner from your neighbour's machine.

#### \$http://www.dcs.napier.ac.uk/~bill/dotNetClientServer.zip

Does the port scanner detect the new server port: Yes/No

8. Next with the server listing on port 1001. Now write a Snort rule which detects the incoming SYN flag for a connection from a client to the server.

#### What is the Snort rule:

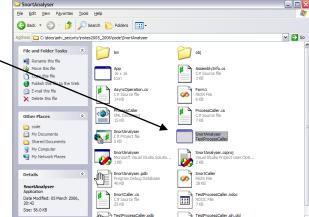
**9.** Write a rule for Snort which allows a port scan to be detected, and verify that it works:

# **Snort rule:**

Did it detect the port scan: Yes/no

# **Note**

If you ever want to run the program as a stand-alone file, you will find the EXE in the solution folder, such as:



# **Appendix**

#### **ARP.** An ARP packet has the format:

```
03/05-19:59:56.376568 ARP who-has 192.168.1.101 tell 192.168.1.102 
03/05-19:59:56.378315 ARP reply 192.168.1.101 (0:C:41:38:9B:A4) is-at 0:60:B3:9F:CA:E1
```

#### **Ping (echo).** A ping packet has the following format:

```
03/05-19:59:56.378331 0:15:0:34:2:F0 -> 0:60:B3:9F:CA:E1 type:0x800 len:0x4A 192.168.1.102 -> 192.168.1.101 ICMP TTL:128 TOS:0x0 ID:2861 IpLen:20 DgmLen:60 Type:8 Code:0 ID:512 Seq:4096 ECHO 61 62 63 64 65 66 67 68 69 6A 6B 6C 6D 6E 6F 70 abcdefghijklmnop 71 72 73 74 75 76 77 61 62 63 64 65 66 67 68 69 qrstuvwabcdefghi
```

# **Ping (echo-reply).** A ping packet has the following format:

```
03/05-19:59:56.379672 0:C:41:38:9B:A4 -> 0:15:0:34:2:F0 type:0x800 len:0x4A 192.168.1.101 -> 192.168.1.102 ICMP TTL:128 TOS:0x0 ID:21803 IpLen:20 DgmLen:6 Type:0 Code:0 ID:512 Seq:4096 ECHO REPLY 61 62 63 64 65 66 67 68 69 6A 6B 6C 6D 6E 6F 70 abcdefghijklmnop 71 72 73 74 75 76 77 61 62 63 64 65 66 67 68 69 qrstuvwabcdefghi
```

# **DNS (request).** A DNS request packet has the following format:

ping payload

#### DNS (reply). A DNS rely packet has the following format:

DNS Server port

```
03/05-20:21:23.034234 0:C:41:F5:23:D5 -> 0:15:0:34:2:F0 type:0x800 len:0xF6
195.92.195.44:53)-> 192.168.1.102:1082 UDP TTL:62 TOS:0x0 ID:0 IpLen:20
DgmLen:232 D
Len: 204
80 07 81 80 00 01 00 01 00 04 00 04 03 77 77 77
02 68 77 02 61 63 02 75 6B 0<del>0 00 01 00 01</del> CO 0C
                                              .hw.ac.uk.....
00 01 00 01 00 00 B4 36 00 04 89 C3 96 32 C0 10
                                              .....6....2..
00 02 00 01 00 00 B4 36 00 0C 03 6E 73 32 02 6A
                                              .....6...ns2.j
61 03 6E 65 74 00 C0 10 00 02 00 01 00 \0 B4 36
                                              a.net.....6
00 0A 07 6E 65 6D 65 73 69 73 CO 10 CO 1\lambda 00 02
                                              ...nemesis.....
00 01 00 00 B4 36 00 0C 09 6E 61 6D 65 73
                                        65 72
                                              ....6...nameser
ve....6..
09 6E 65 74 73 65 72 76 65 31 CO 10 CO 3A 00\01
                                              .netserve1...:..
00 01 00 00 D3 24 00 04 C1 3F 69 11 C0 52 00 1
                                              ....$...?i..R..
00 01 00 00 B4 36 00 04 89 C3 97 6E C0 68 00 0
                                              ....6....n.h..
00 01 00 01 16 D9 00 04 89 C3 97 69 C0 80 00 01
                                               ....i....i
00 01 00 00 B4 36 00 04 89 C3 96 3D
                                                ....6....=
```