

Software Security

Introduction

Best Practice

The Future

.NET Framework

Keeping Code Secure

Obfuscation

Software Security

.NET Security Model

ASP.NET

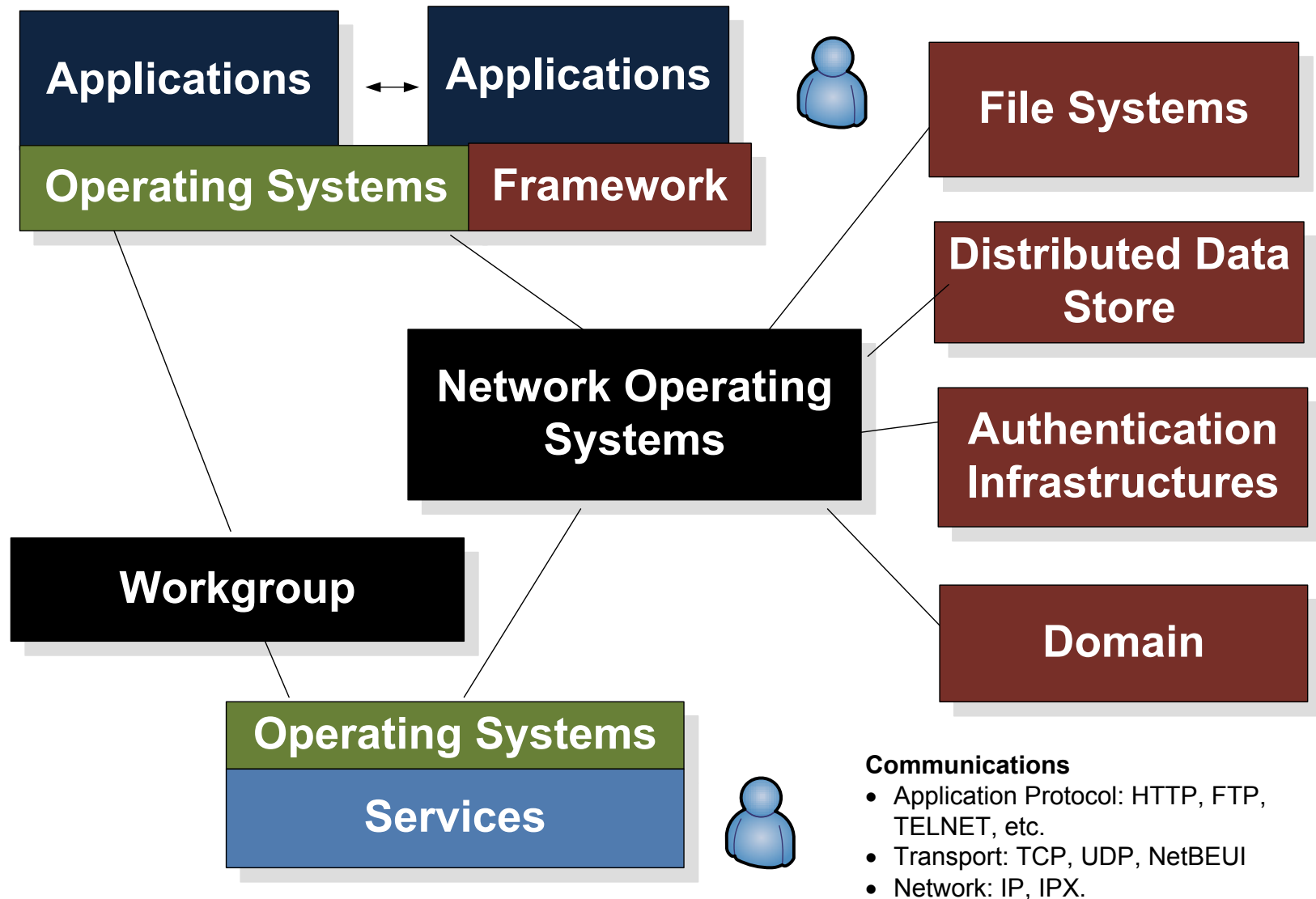
Conclusions



Software Security



Introduction





Lack of education in secure methods.

Lack of integration with the OS.



Lack of thought in the design process.



Lack of testing.



Lack of understanding of IP (Intellectual Property) protection.



Poor development environments.

Lack of understanding of encryption/authentication.





Lack of support for different hardware
Programs were compiled to x86 code.



Weak integration with Internet/WWW
Code and WWW code where seen as separate entities

Code.asp

```
<%
  val1 = 10
  val2 = 20
  result = Cstr(val1) + Cstr(val2)
  response.write "<BR>Value is " & result
  result = val1 + val2
  response.write "<BR>Value is " & result
%>
```

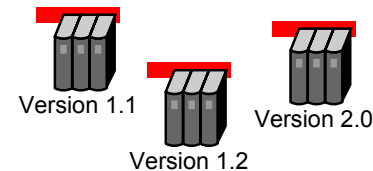
Old Programs

Difficult to integrate different languages

Poor version control for system components



Lack of security Integration
Most programs where written with little care about security



Poor robustness

Where applications often crash

Too much support for legacy code

Poor integration with different data sources, such as XML, databases, and text files.

**Old Programs****Difficult deployments**

Lack of sharing between applications

Poor pre-run checking

This is where applications often crashed on run-time

Software Security



Software Flaws

Non-intentional. These can be:

- **Validation flaws.** The code fails to check for valid input data.
- **Domain flaws.** This is where data leaks from one program to another.
- **Serialisation flaws.** This is where data changes while being passed from one program to another.
- **Identification/Authentication flaws.** This is where there is a lack of identification for processes or users.
- **Boundary condition flaws.** This is where resource access is not checked, and can thus allow an external hacker to use up resources.
- **Logic flaws.**

Bug



Trap-door



Intentional. This can either be caused by malicious code (such as a Trojan or back-door programs).

Software Security



Best Practice

Principle of least privilege

Processes and scripts should run with the least privilege possible, to minimize damage



Never trust user input

All user input check be checked before it is used. This includes checking for correct number/string format, including valid characters.



Defence-in-depth

Checkpoints should be added for authentication and authorization at software interfaces, and interfaces within modules.



Use secure defaults

Sometimes developers encounter security problems in running and applications. It is important that these are fully tested before reducing the security.

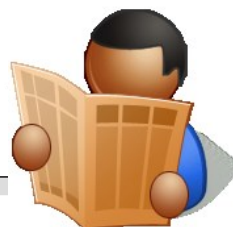
Authenticate at the front-end

In terms of resources, it is often better to authenticate at the front-end rather than the back-end



Never rely on obfuscation

Obfuscation of code just makes it more difficult to determine its operation. If an intruder wants to "crack" a program, then normally can, so other methods of securing the code should be employed.



If it's not used ... disable it!

Any services which can be accessed can be compromised, thus, if they are not needed, they should be disabled.



System is only as secure as the weakest link

The overall security of a system is only as strong as its weakest link.



Never trust external systems

External systems should always be seen as a potential risk, and should never be fully trusted.

Reduce Surface Area

This should minimize the information that can be accessed from outside, and to handle errors in a graceful way.

Software Security



The Future

Binding to OS. Some applications are bound to the OS version, and do not work with other OSs or versions.

Bind to hardware. Often application programs are compiled to a certain hardware/architecture.

DLL/driver baggage.
Many applications bring large amount of their own DLLs.

Software Applications

Software Services

Direct driver calls.
Often applications are created and directly call drivers, which causes incompatibility problems.

Poor decoupling between applications

Operating System

System DLLs

Drivers

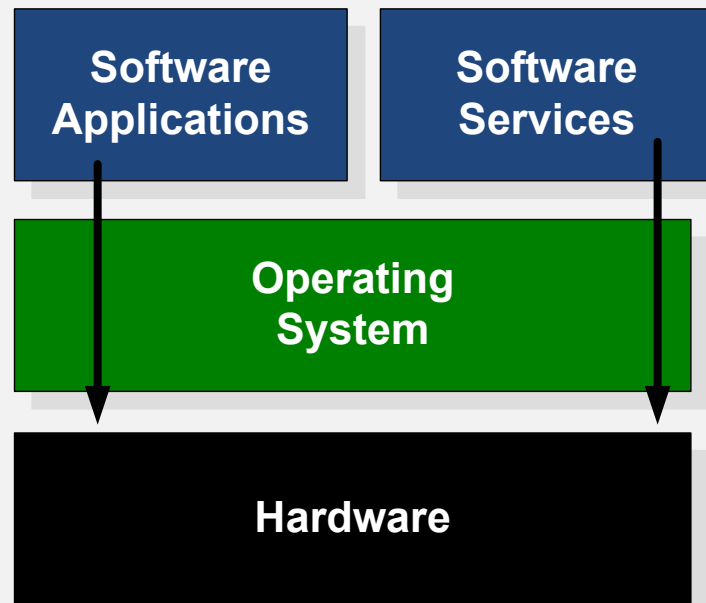
Direct running. Software applications run directly on the hardware, and can thus affect other applications.

Hardware



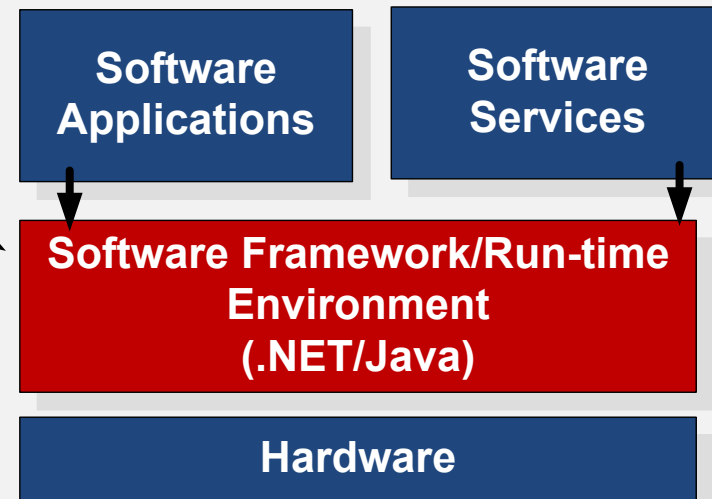
DLL Hell. This is where DLL can be replaced with incorrect ones, such as being overwritten with malicious ones or wrong version

Applications are independent of the hardware and run within the framework. The framework manages their operation, to make sure they do not damage the system or other applications

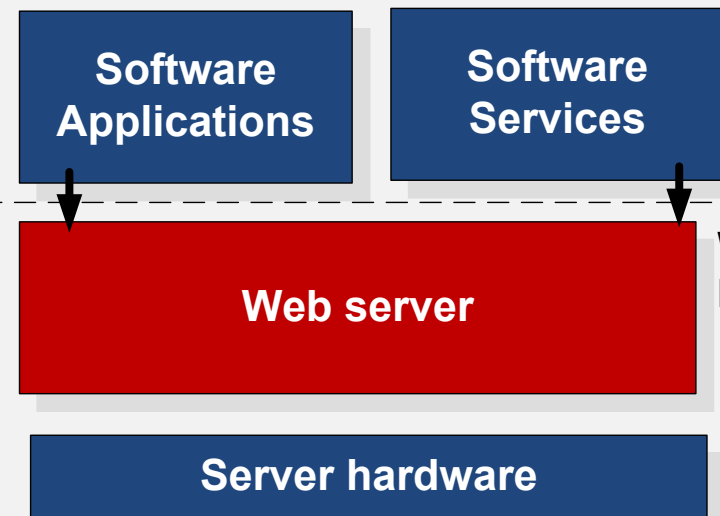


Current (Thick client and applications compiled for the hardware)

Author: Prof Bill Buchanan

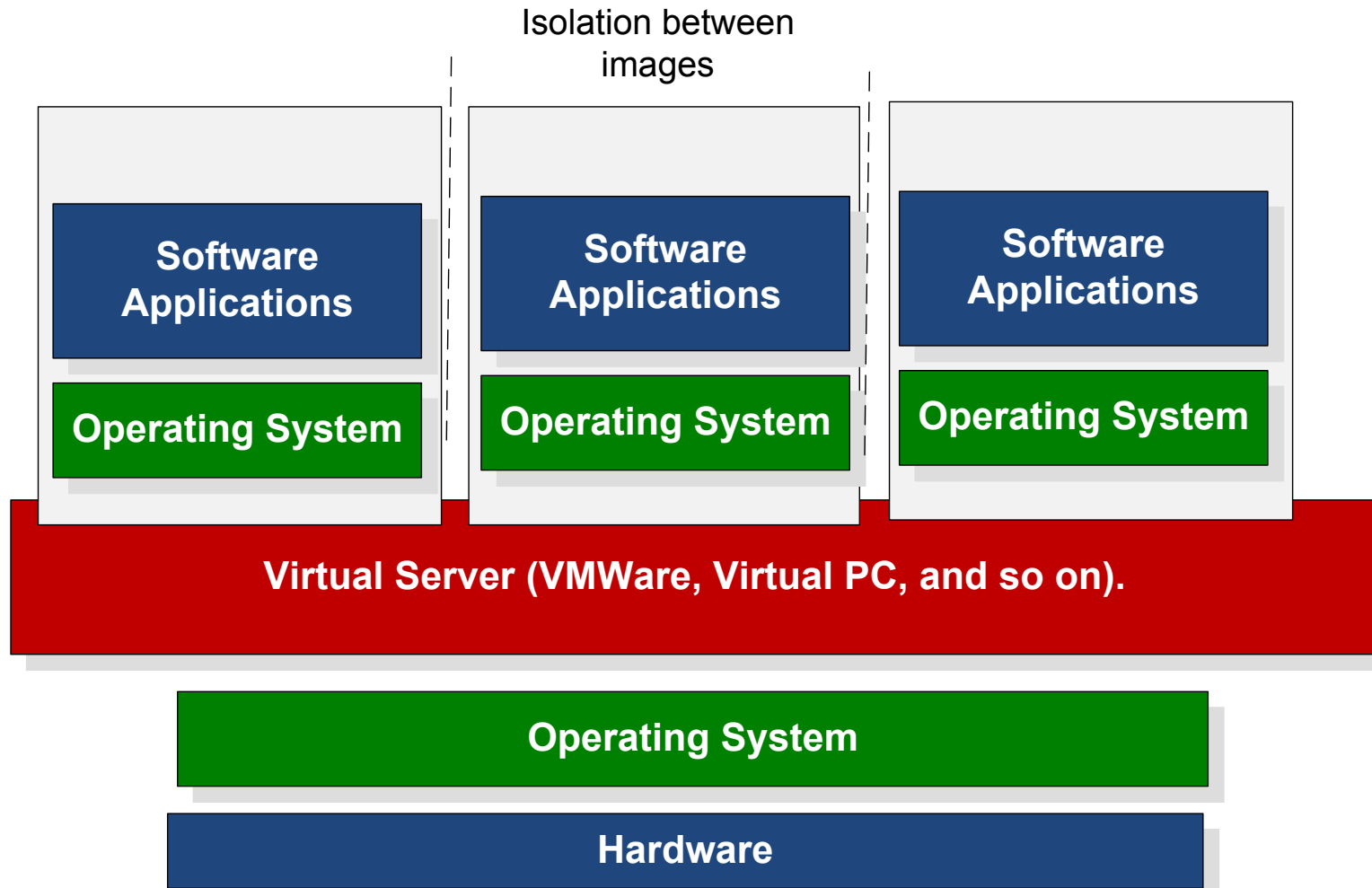


Future (Thin clients and Intermediate Code)

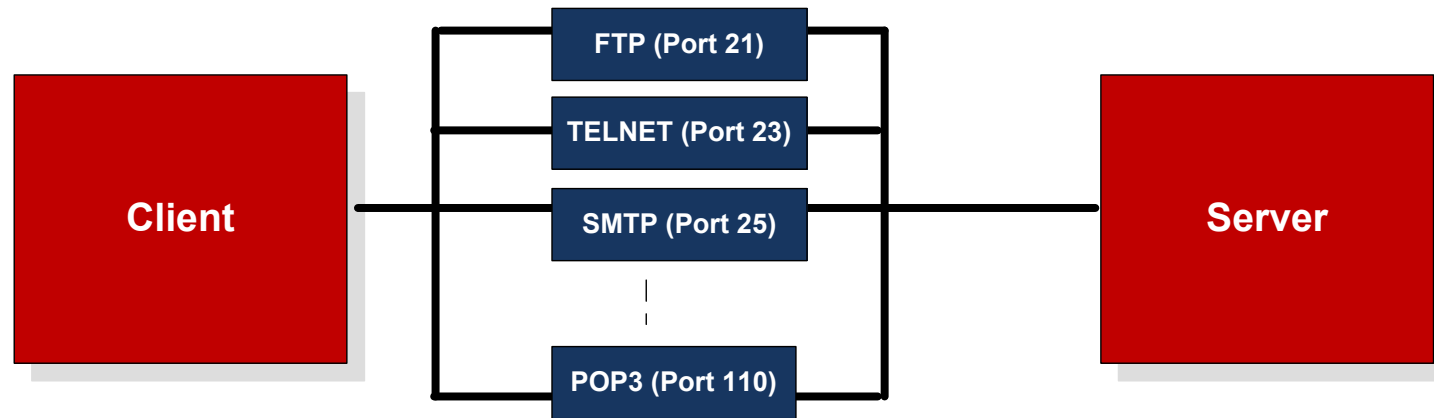


Web browser

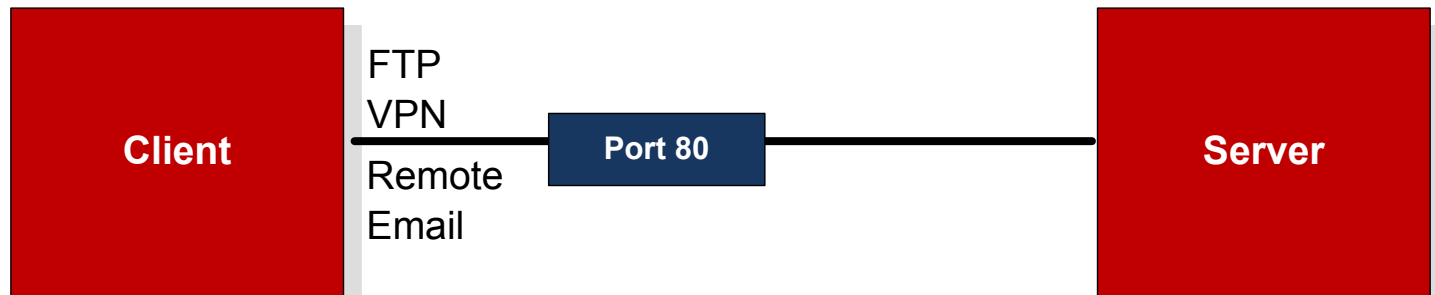
The future?



Virtualisation images allow multiple Oss to run on a single OS.



Applications use a wide range of TCP ports to communicate. Each of these ports could be blocked.

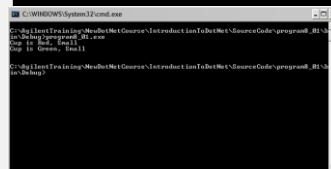


Applications communicate for a wide range of services through port 80 (Web port)... port 80 traffic is allowed through the firewall ... but can cause security problems as the firewall cannot check the usage

Integrated Programs (with logic, interface and data store in a Windows package)



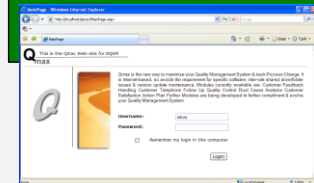
Integrated console program (with logic, interface and data store) in a console application)



Integrated mobile application (with logic, interface and data store) in a mobile application)



Integrated Web page (with logic, interface and data store in a Web package)



Windows interface

Console interface

Mobile interface

Web interface

User services

Business logic and data store can be shared between applications

Shared business logic

Shared data store

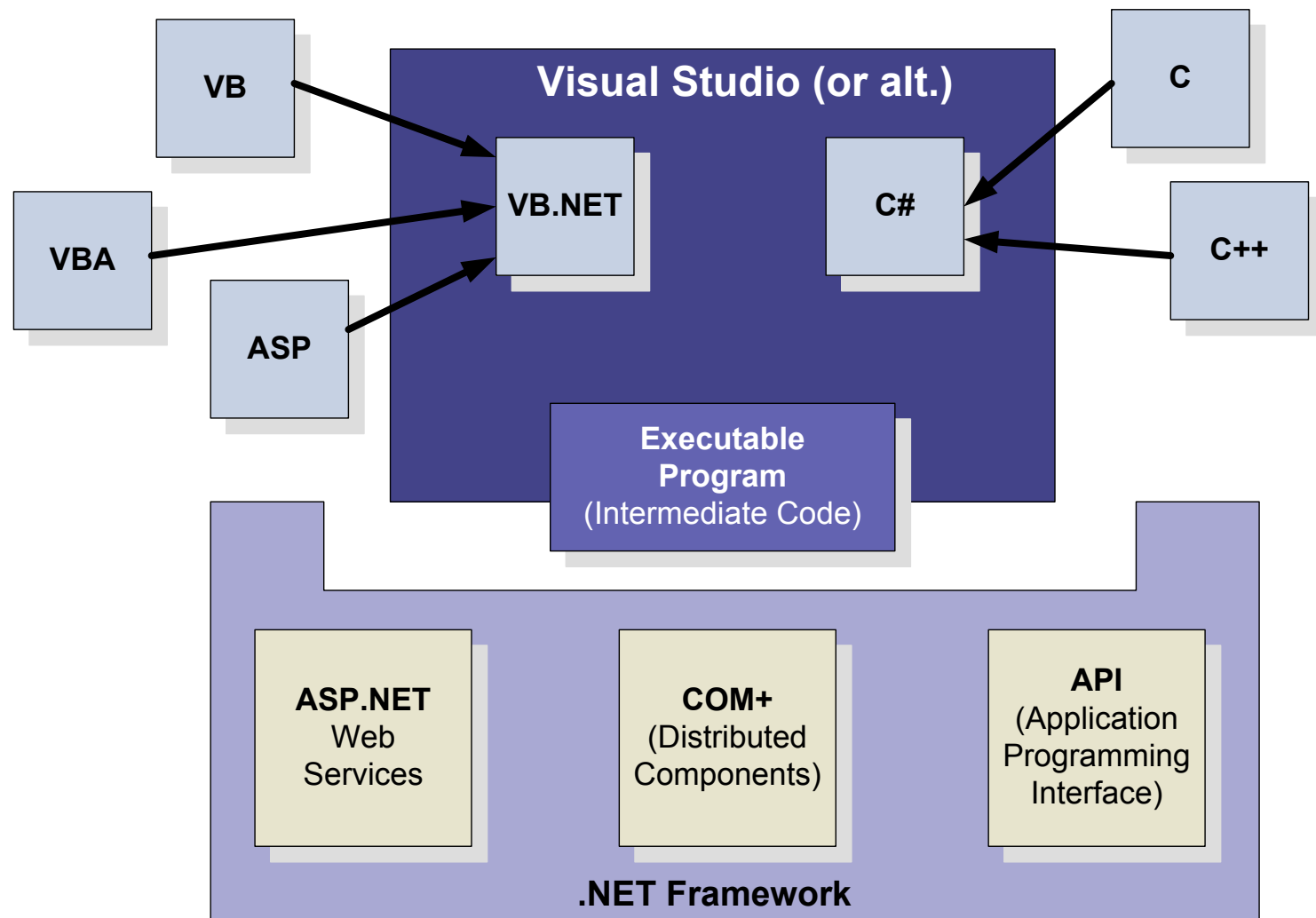
Business services

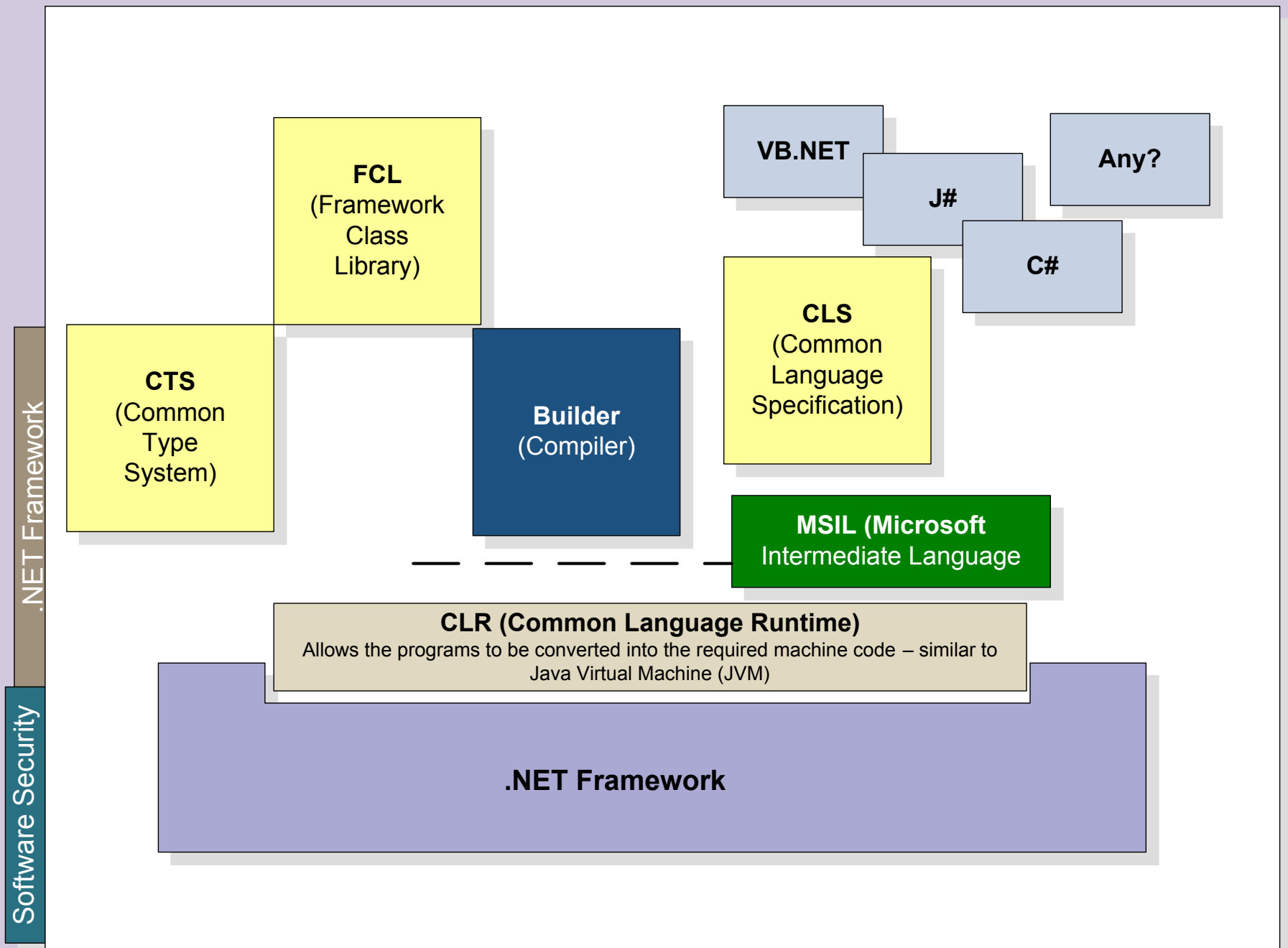
Data services

Software Security



The Future - .NET?





What's so special about .NET?

Volume in drive C has no label.
Volume Serial Number is 1A83-0b9D

Directory of C:\WINDOWS\Microsoft.NET\Framework\v1.1.4322

21/02/2003	08:24	7,680	Accessibility.dll
21/02/2003	06:00	98,304	alink.dll
20/02/2003	20:19	24,576	aspnet_filter.dll
20/02/2003	20:19	253,952	aspnet_isapi.dll
20/02/2003	20:19	40,960	aspnet_rc.dll
20/02/2003	20:09	77,824	CORPerfMonExt.dll
21/02/2003	11:21	626,688	cscomp.dll
21/02/2003	08:24	12,288	cscmpmgd.dll
21/02/2003	08:24	33,792	CustomMarshalers.
29/07/2002	12:11	219,136	c_g18030.dll
21/02/2003	11:21	524,288	diasymreader.dll
19/03/2003	02:52	245,760	envdte.dll
20/02/2003	20:16	798,720	EventLogMessages.
20/02/2003	20:06	282,624	fusion.dll
21/02/2003	08:24	7,168	IEExecRemote.dll
21/02/2003	08:24	32,768	IEHost.dll
21/02/2003	08:24	4,608	IEHost.dll
21/02/2003	08:25	1,564,672	mscorlibcfg.dll
20/02/2003	20:09	77,824	mscordbc.dll
20/02/2003	20:09	233,472	mscordbi.dll
20/02/2003	20:09	86,016	mscorlibie.dll
20/02/2003	20:06	311,296	mscorlibjit.dll
20/02/2003	20:09	98,304	mscorlibd.dll
21/02/2003	08:26	2,088,960	mscorlib.dll
20/02/2003	19:43	131,072	mscormmc.dll
20/02/2003	20:06	65,536	mscorpe.dll
20/02/2003	20:09	143,360	mscorrc.dll
20/02/2003	20:09	81,920	mscorsec.dll
20/02/2003	20:09	77,824	mscorsn.dll
20/02/2003	20:07	2,494,464	mscorsvr.dll

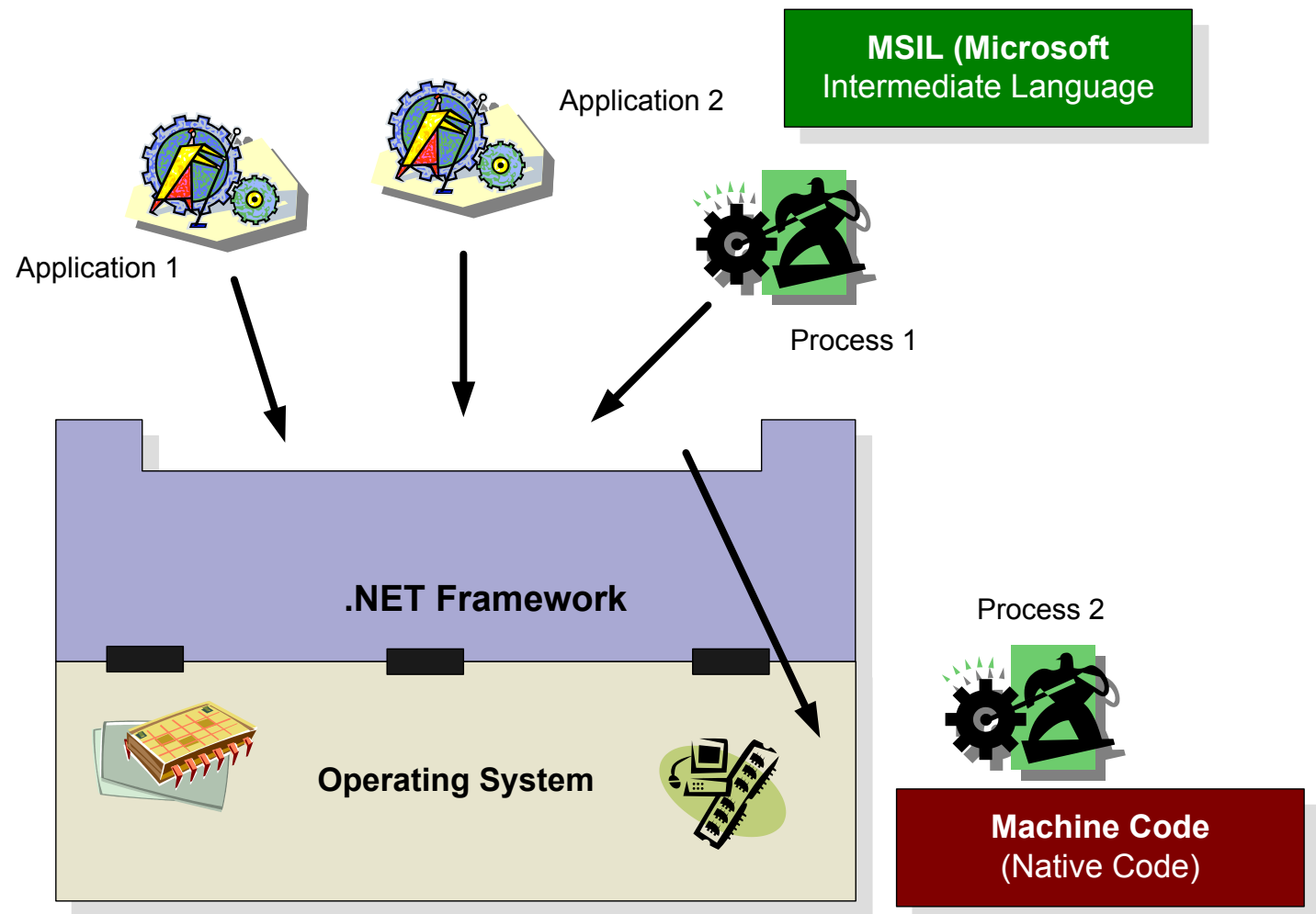
.NET Program

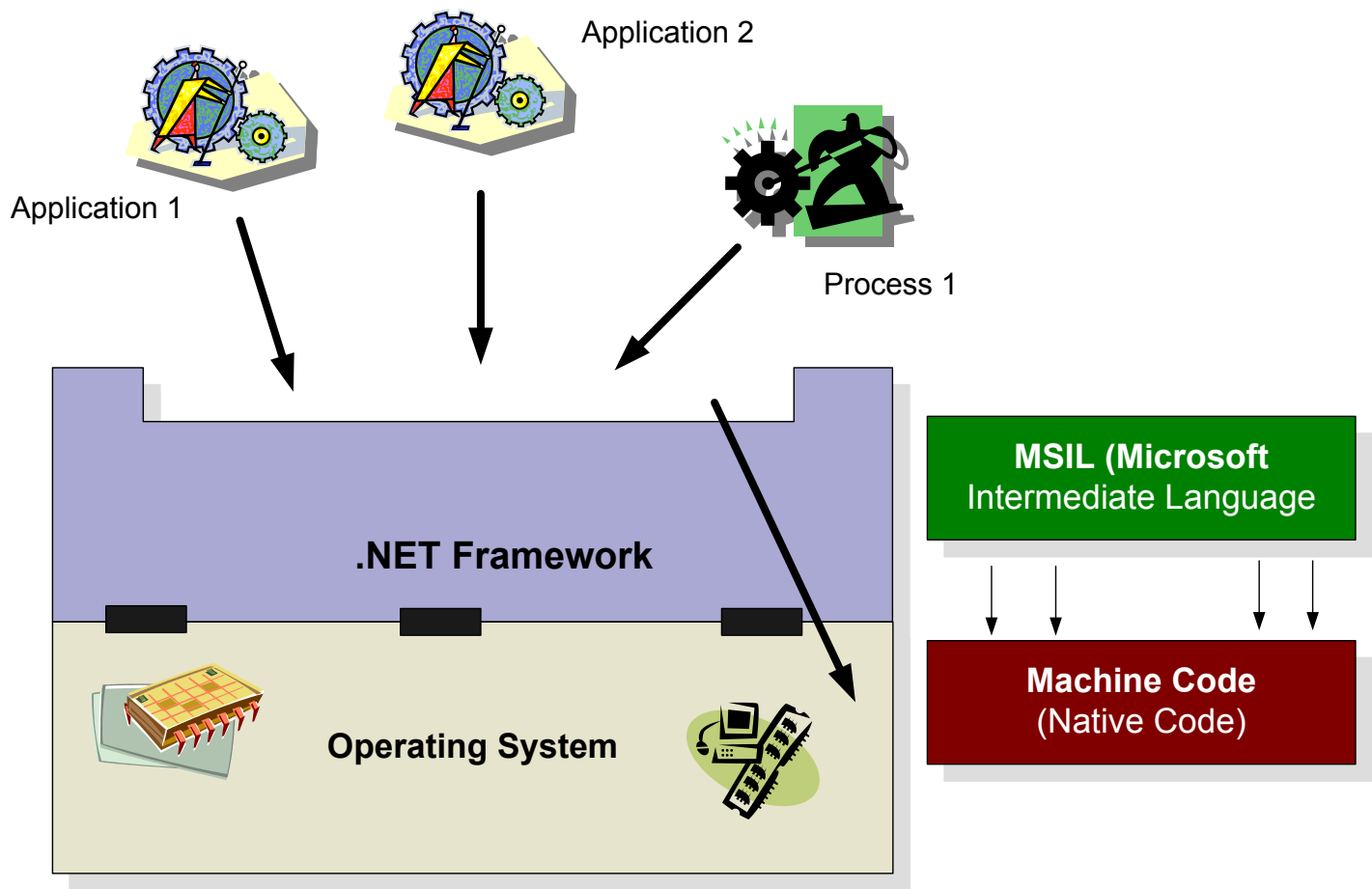
Uses the framework
for a whole host of classes:
encryption, Web,
networking,
forms, etc.

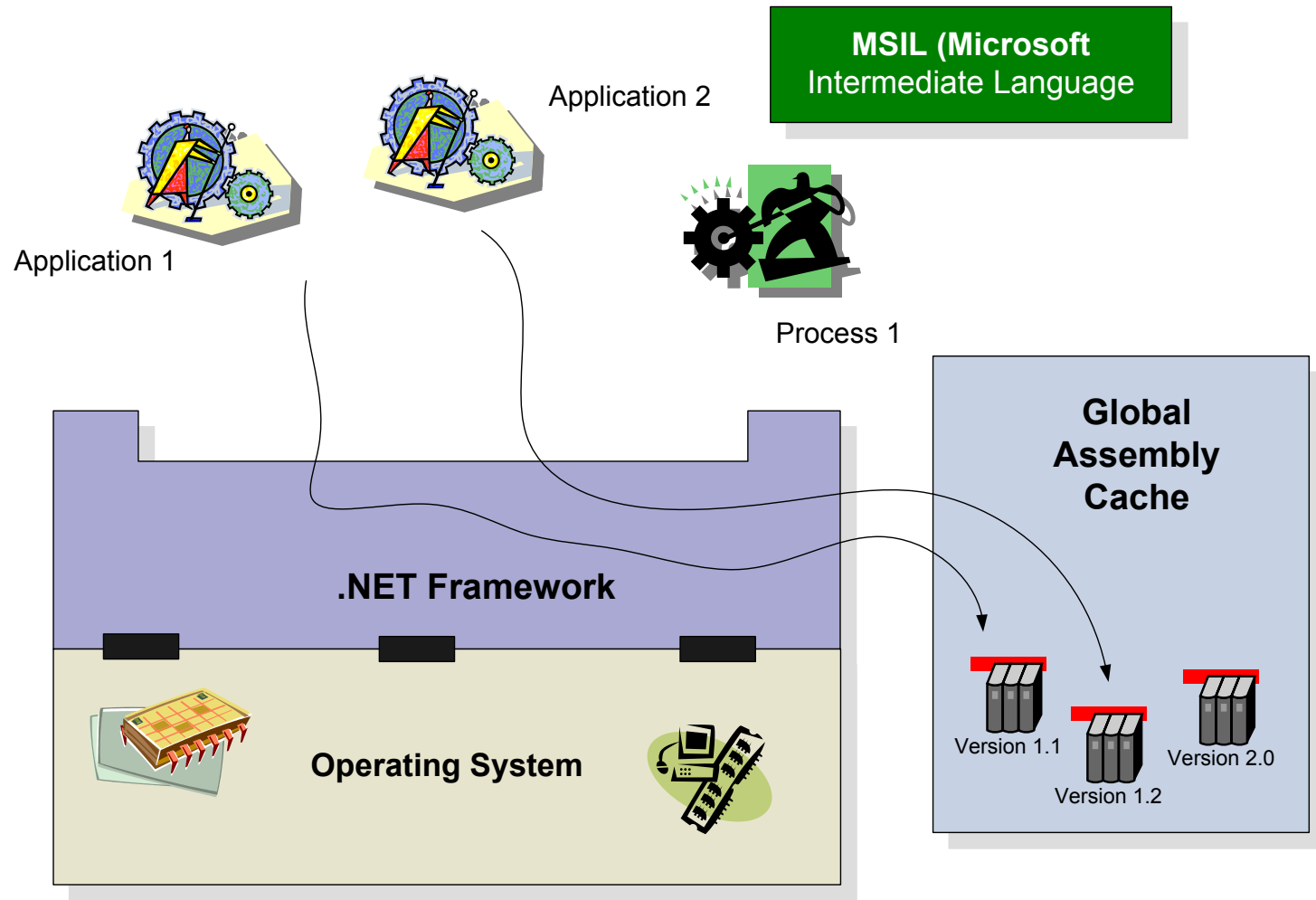
.NET Framework

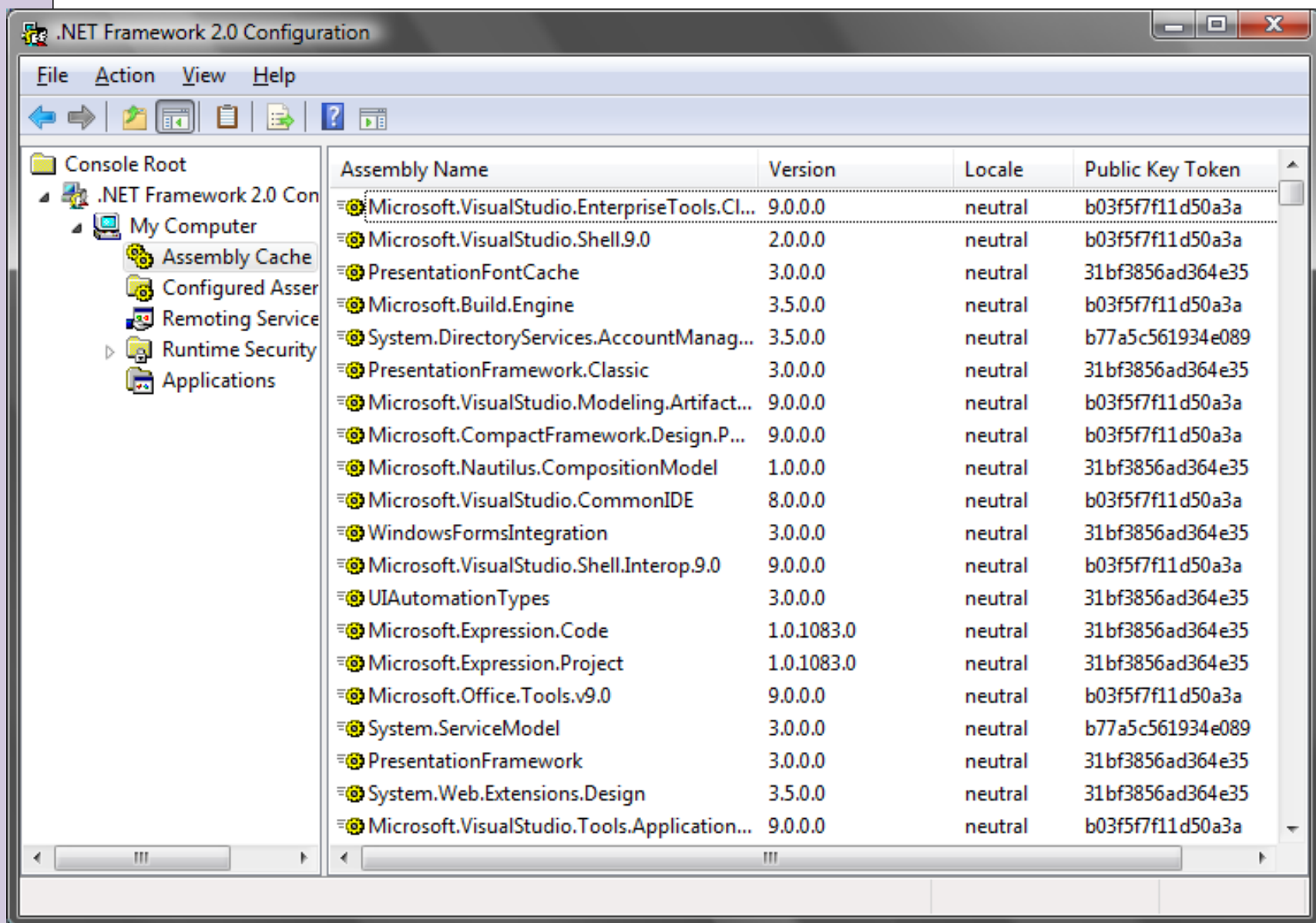
Mscorlib.dll

Arrays,
File I/O,
System,
Security,
Etc.



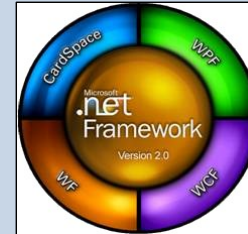






.NET Framework Version 3.0 (Nov 2006, WinFX)

- Windows CardSpace
- Windows Presentation Foundation
- Windows Communication Foundation
- Windows Workflow Foundation

**.NET Framework Version 2.0 (Nov 2005)**

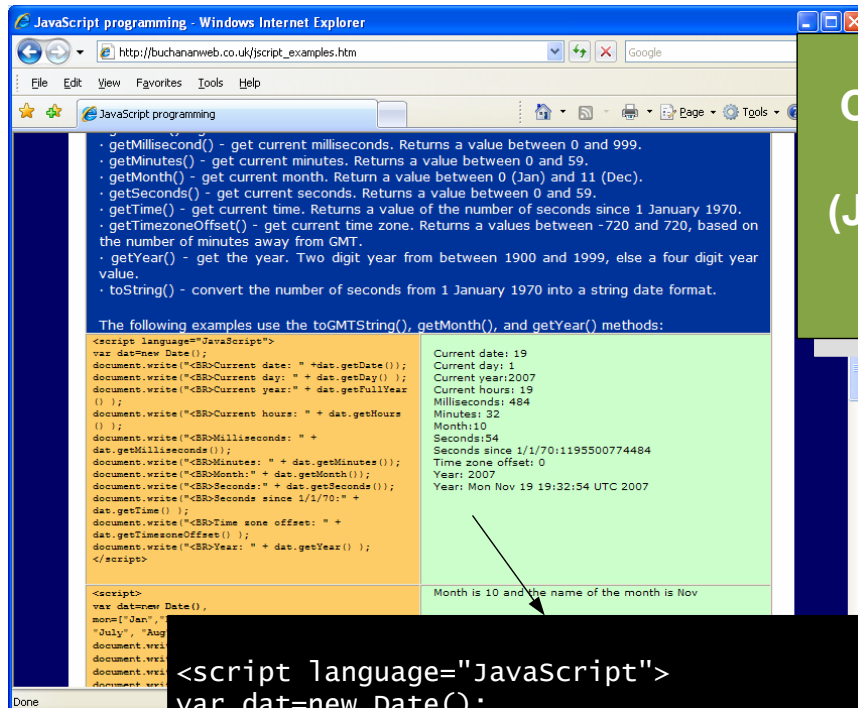
- Bug fixes.
- 64-bit support.
- Language support for generics.
- New controls.
- ASP.NET components.
- Bluetooth.

.NET Framework 1.0

Jan 2002

**.NET Framework 1.1
(April 2003)**

- Bug fixes.
- .NET Compact Framework

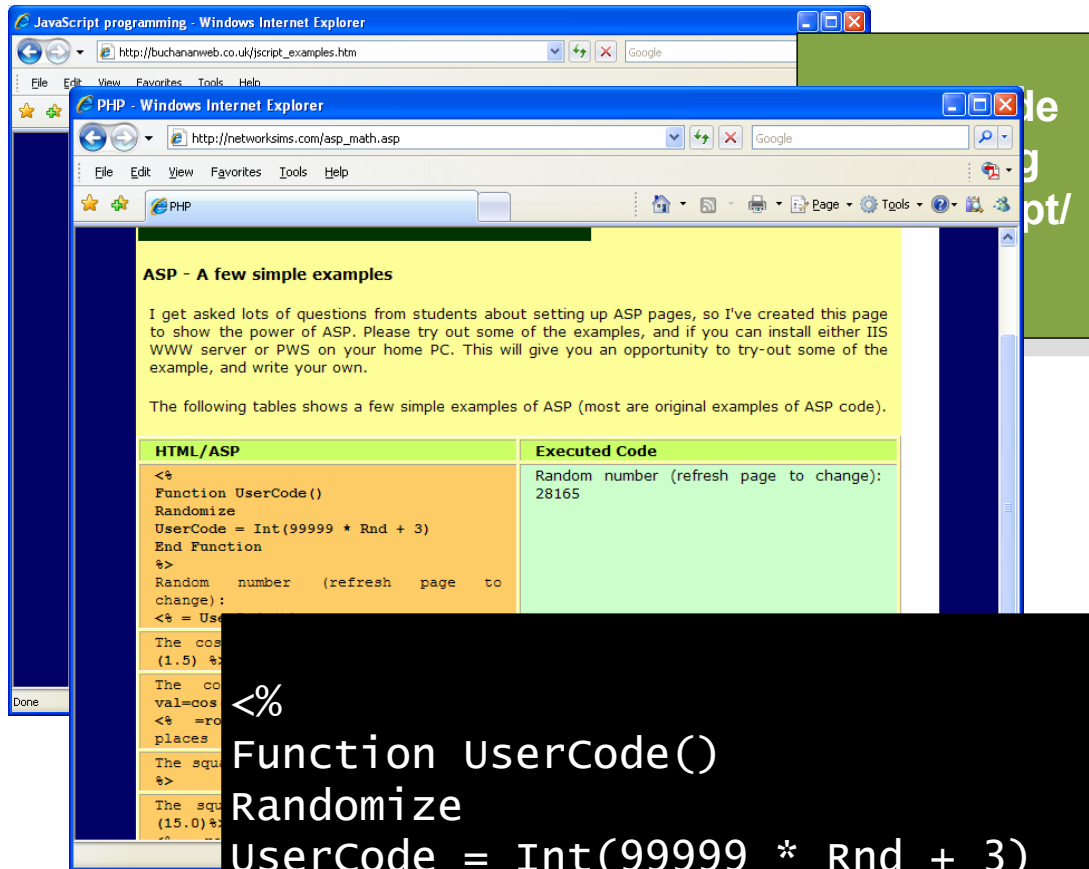


**Client-side
scripting
(JavaScript/
Ajax)**

**Server-side
Scripting
(ASP/PHP)**

**Code-behind
(ASPX)**

```
<script language="JavaScript">
var dat=new Date();
document.write("<BR>Current date: " +dat.getDate());
document.write("<BR>Current day: " + dat.getDay() );
document.write("<BR>Current year:" + dat.getFullYear() );
document.write("<BR>Current hours: " + dat.getHours() );
document.write("<BR>Milliseconds: " + dat.getMilliseconds());
document.write("<BR>Minutes: " + dat.getMinutes());
document.write("<BR>Month:" + dat.getMonth());
document.write("<BR>Seconds:" + dat.getSeconds());
document.write("<BR>Seconds since 1/1/70:" + dat.getTime() );
document.write("<BR>Time zone offset: " +
dat.getTimezoneOffset() );
document.write("<BR>Year: " + dat.getFullYear() );
</script>
```



Server-side
Scripting
(ASP/PHP)

Code-behind
(ASPX)

```
<%  
Function UserCode()  
Randomize  
UserCode = Int(99999 * Rnd + 3)  
End Function  
%>  
Random number (refresh page to  
change):  
<% = UserCode()%>
```

Server-side scripting (ASP/PHP)

Code-behind (ASPX)

```
protected void Button3_Click(object sender, EventArgs
{
    string message, key;
    key = this.key.Text;
    message = this.message.Text;
    System.Text.ASCIIEncoding encoding=new System.Text.ASCIIEncoding();
    byte [] keyByte = encoding.GetBytes(key);

    HMACMD5 hmacmd5 = new HMACMD5(keyByte);
    HMACSHA1 hmacsha1 = new HMACSHA1(keyByte);
}
```

LEGACY



**Windows ME
Windows 98
Windows NT
Windows 3.x**

Server side: ASP
Components: Direct X/COM
Languages: VB, C++

Reduced LEGACY



**Windows XP
Windows Server 2003
Vista
Windows Server 2008**

Server side: ASPX
Web services: ASMX
Components: COM+/.NET
Frameworks: .NET 1.0, 1.1, 2.0,
3.0 and 3.5
Languages: C#, VB.NET, J#, ...

No LEGACY



Future?

Server side: ASPX
Web services: ASMX
Graphics: Presentation Foundation
(XAML)
Components: .NET
Frameworks: .NET 3.0
Languages: C#, VB.NET, J#, ...
Architecture: Service-based

Software Security



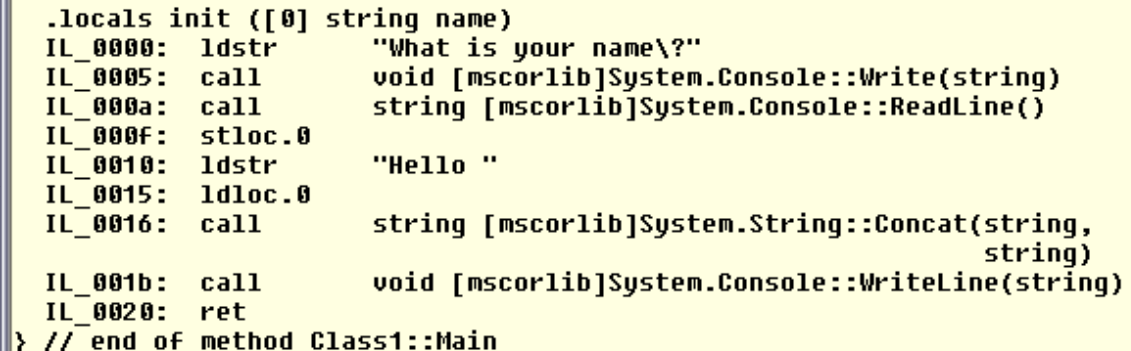
Keeping Code Secure

```
using System;

namespace simple
{
    class Class1
    {
        static void Main(string[] args)
        {
            string name;

            System.Console.Write("What is your name?");
            name=System.Console.ReadLine();
            System.Console.WriteLine("Hello " + name);
        }
    }
}
```

EXE



```
.locals init ([0] string name)
IL_0000: ldstr      "What is your name\?"
IL_0005: call       void [mscorlib]System.Console::Write(string)
IL_000a: call       string [mscorlib]System.Console::ReadLine()
IL_000f: stloc.0
IL_0010: ldstr      "Hello "
IL_0015: ldloc.0
IL_0016: call       string [mscorlib]System.String::Concat(string,
                                                    string)
IL_001b: call       void [mscorlib]System.Console::WriteLine(string)
IL_0020: ret
} // end of method Class1::Main
```

```
F:\docs\src\simple\test>dir
Volume in drive F has no label.
Volume Serial Number is 2886-0553
```

```
Directory of F:\docs\src\simple\test
```

```
25/07/2008  01:20    <DIR>          .
25/07/2008  01:20    <DIR>          ..
28/01/2007  17:06                437 simple.cs
               1 File(s)                437 bytes
               2 Dir(s)  113,418,530,816 bytes free
```

```
F:\docs\src\simple\test>csc simple.cs
Microsoft (R) Visual C# 2008 Compiler version 3.5.21022.8
for Microsoft (R) .NET Framework version 3.5
Copyright (C) Microsoft Corporation. All rights reserved.
```

```
F:\docs\src\simple\test>dir
Volume in drive F has no label.
Volume Serial Number is 2886-0553
```

```
Directory of F:\docs\src\simple\test
```

```
15/09/2008  16:37    <DIR>          .
15/09/2008  16:37    <DIR>          ..
28/01/2007  17:06                437 simple.cs
15/09/2008  16:37            4,096 simple.exe
               2 File(s)                4,533 bytes
               2 Dir(s)  113,418,526,720 bytes free
```

Run
program

```
F:\docs\src\simple\test>simple
Program to determine the square root of a value.
Enter value 1:9
Square root is:3
```

```
F:\docs\src\simple\test>exemplar simple.exe > list.cs
```

```
F:\docs\src\simple\test>dir
Volume in drive F has no label.
Volume Serial Number is 2886-0553
```

```
Directory of F:\docs\src\simple\test
```

```
15/09/2008  16:38    <DIR>          .
15/09/2008  16:38    <DIR>          ..
15/09/2008  16:38                451 list.cs
28/01/2007  17:06                437 simple.cs
15/09/2008  16:37            4,096 simple.exe
```

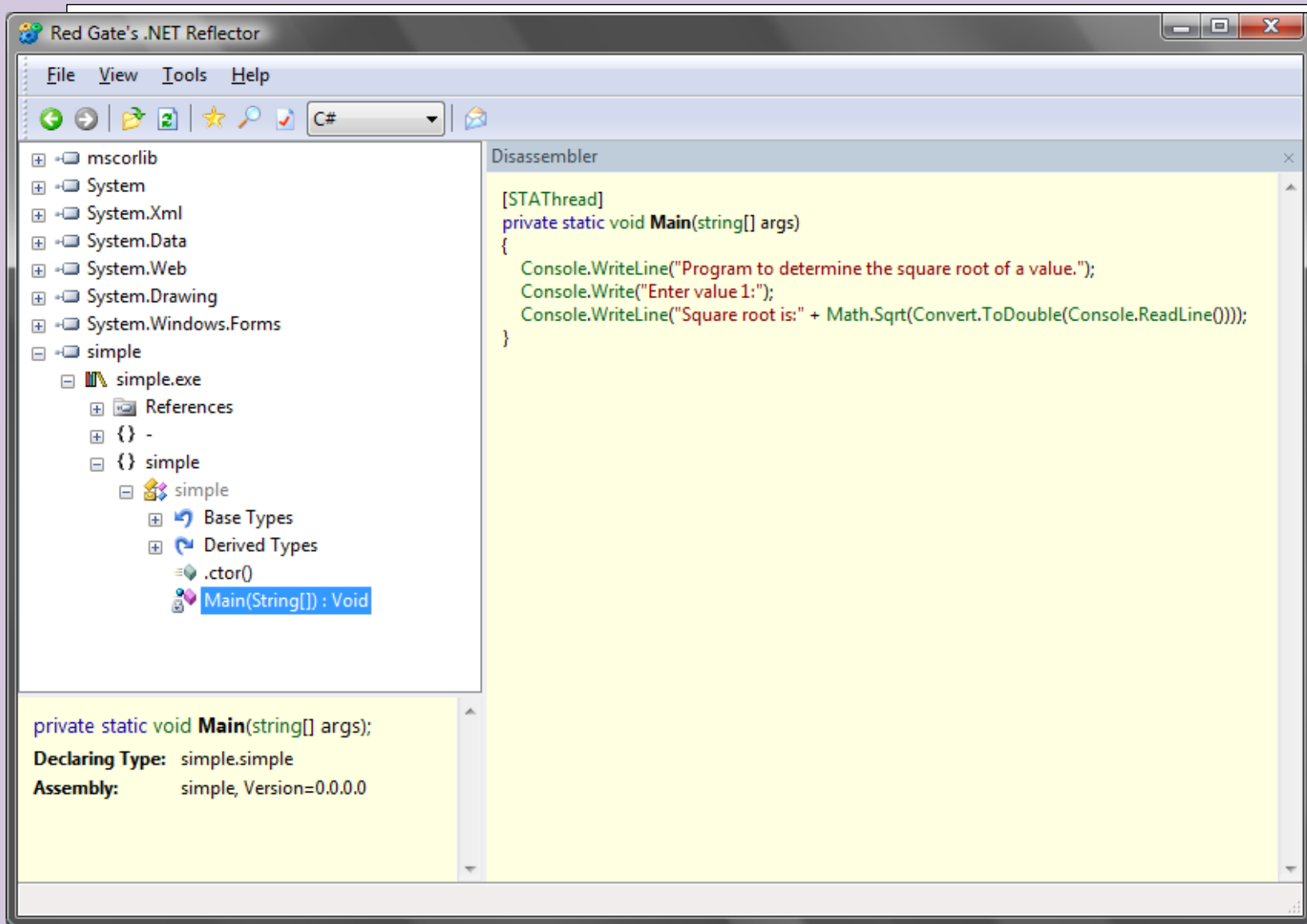
```
F:\docs\src\simple\test>type list.cs
```

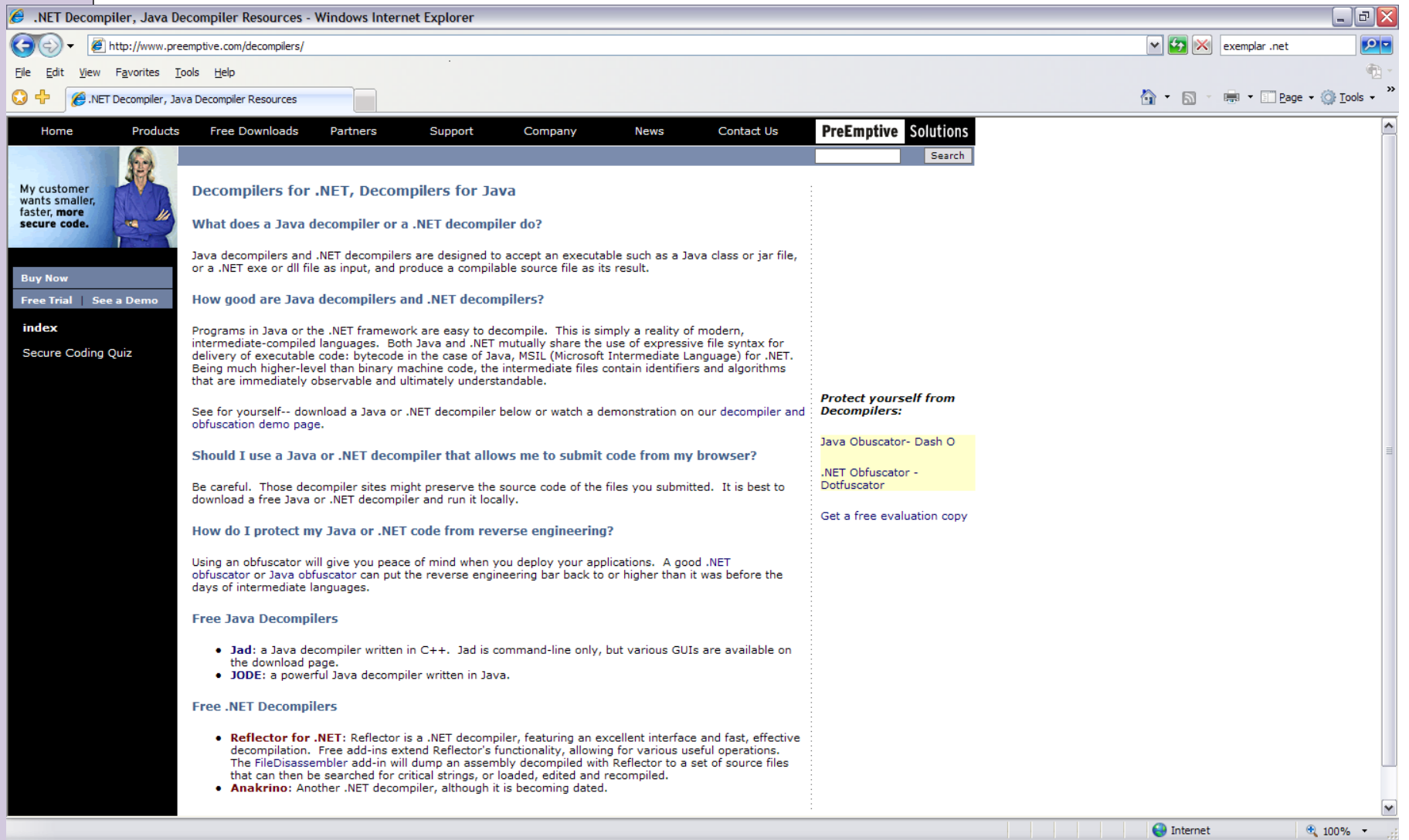
```
namespace simple {
    class simple {

        [STAThread]
        private static void Main(string[] args) {
            double local0;
            double local1;

            Console.WriteLine("Program to determine the
square root of a value.");
            Console.Write("Enter value 1:");
            local0 = Convert.ToDouble(Console.ReadLine());
            local1 = Math.Sqrt(local0);
            Console.WriteLine("Square root is:" + local1);
        }

        public simple() : base() {
        }
    }
}
```





Software Security



Obfuscation


```

#include <stdio.h> main(t,_,a)char
*a;{return!0<t?t<3?main(-79,-13,a+main(-87,1-_,
main(-86,0,a+1)+a)):1,t<_?main(t+1,_,a):3,main(-
94,-27+t,a)&&t==2?_<13? main(2,_,+1,"%s %d %d\
n"):9:16:t<0?t<-72?main(_,t, "@n'+,#'/*{ }w+/
w#cdnr/+,{ }r/*de}+,/*{ *+,/w{ %+,/w#q#n+,/#{ l,+,/
n{ n+,/+ #n+,/#\ ;#q#n+,/+k#;*+,/'r : 'd*'3,{w+K
w'K: '+}e#';dq#'l \ q#'+d'K#!/
+k#;q#'r}eKK#}w'r}eKK{n l} '/#;#q#n'){ )#}w'){ ) {n l} '/
+#n';d}rw' i;# \ ) {n l} !/n {n#'; r { #w'r nc {n l} '/
#{ l,+'K {rw' iK{;[{n l} '/w#q#n'wk nw' \
iwk{KK{n l} !/w{ %'l##w# ' i; : {n l} '/
*{q#'ld;r'}{n lwb!/*de}'c \ ;;{n l}'-{ }rw] '/
+,}##' * }#nc, ',#nw] '/+kd'+e}+;# 'rdq#w! nr' / ' )
}+}{r l# '{n' ' )# \ }'+}##(!!/" ) :t<-
50?_==*a?putchar(31[a]):main(-
65,_,a+1):main(*a=='/')+t,_,a+1)
:0<t?main(2,2,"%s"): *a=='/' ||main(0,main(-61,*a,
"!ek;dc i@bK' (q)-[w] *%n+r3#l,{ }:\nuwloca-0;m
.vpbks,fxntdCeghi ry"),a+1);}

```

On the first day of Christmas,
my true love sent to me
A partridge in a pear tree.
On the second day of Christmas,
my true love sent to me
Two turtle doves,
And a partridge in a pear tree....



Elimination of all whitespace.
Use of conditional and list expression instead of the more familiar if-then-else statement and statement blocks.
A simple encoding of the poem's strings.
Encoding of multiple "functions" into the single function main

Identifier Renaming

This involves renaming all the classes, methods, and fields to short names, or even non-printing names

Before

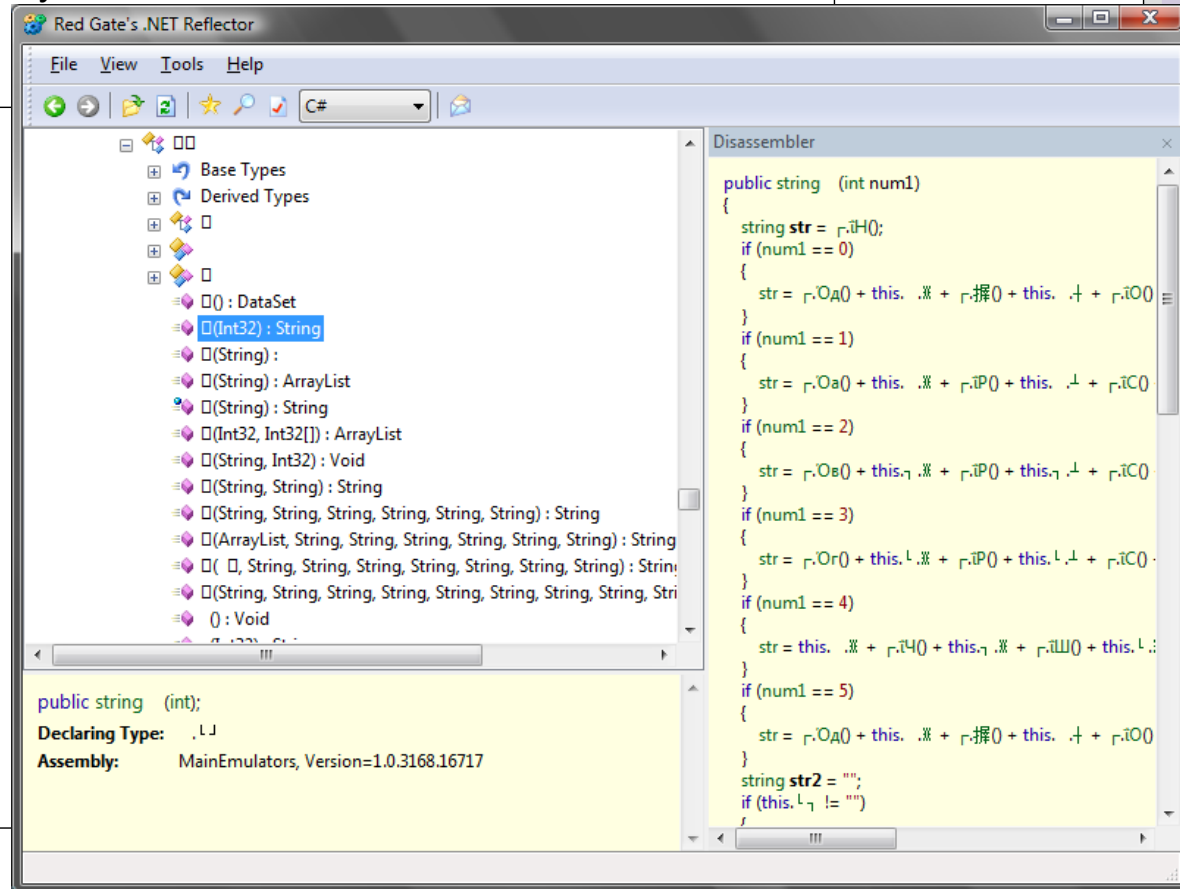
```
namespace Emulator {  
    public class gen_switch {  
        public ArrayList32logging59  
        public ArrayList32level5Commands59  
        public string32level5Name59  
        public ArrayList32level69Commands59  
        public string32level69Name59  
        public ArrayList32level39Commands59  
        public string32level39Name59  
        public ArrayList32level16Commands59  
        public string32level16Name59  
        public ArrayList32level17Commands59  
        public string32level17Name59  
        public ArrayList32level25Commands59  
        public string32level25Name59  
    }  
}
```

After

```
C:\netwsims>exemplar mainemulators.exe  
namespace ☺ {  
    public class ☺ {  
        public ArrayList32☺59  
        public ArrayList32☹59  
        public string32☺59  
        public ArrayList32♥59  
        public string32☹59  
        public ArrayList32♦59  
        public string32♥59  
        public ArrayList32♣59  
        public string32♦59  
        public ArrayList32♠59  
        public string32♣59  
        public ArrayList32♠59  
    }  
}
```

String Encryption

A standard way that many “crackers” work is to search for key strings within a program. String encryption is used to encrypt strings through an encryption method, so that they cannot be search for.



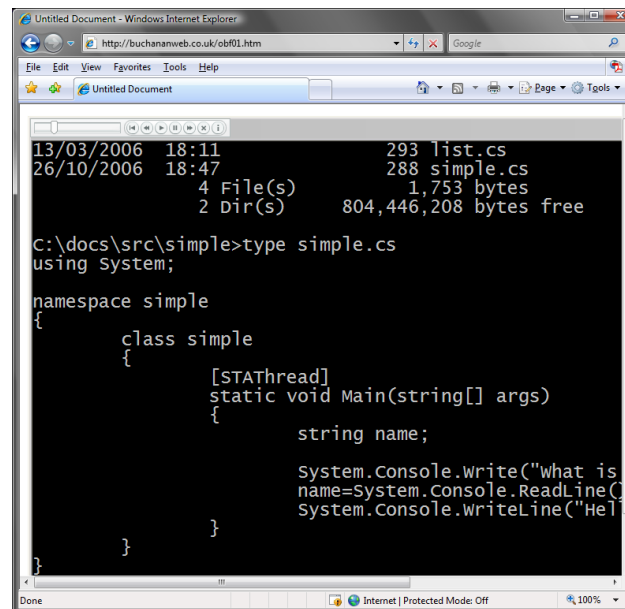
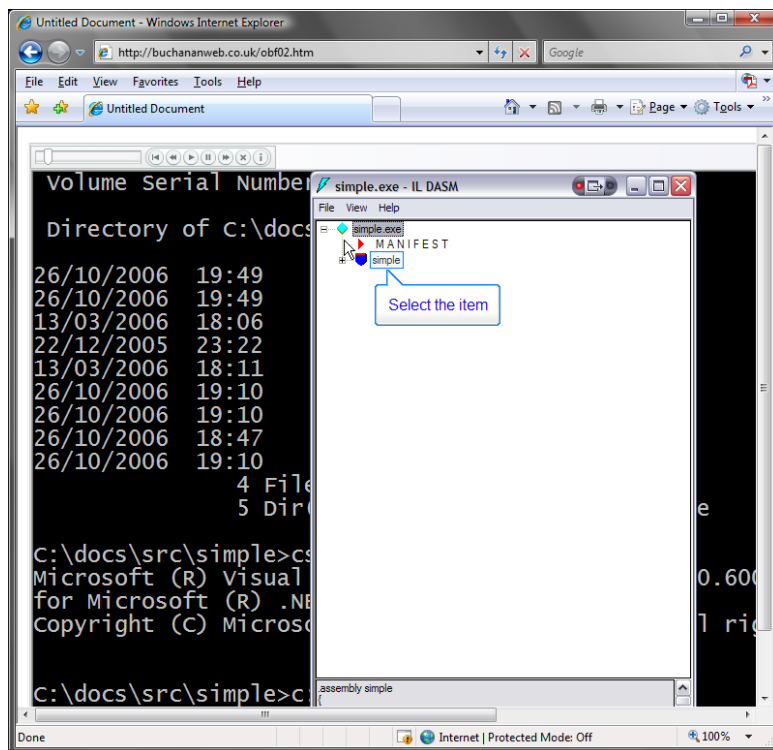
Flow obfuscation

This involves scrambling the flow of the program, so that it is difficult to determine its actual operation.



View demo of Obfuscation

<http://buchananweb.co.uk/obf01.htm>



View demo of Obfuscation2

<http://buchananweb.co.uk/obf02.htm>



```
using System;

namespace simple
{
    class Class1
    {
        static void Main(string[] args)
        {
            string name;

            System.Console.Write("What is your name?");
            name=System.Console.ReadLine();
            System.Console.WriteLine("Hello " + name);
        }
    }
}
```

EXE

```
IL_0000: .locals init ([0] string name)
IL_0005: ldstr      "What is your name\?"
IL_000a: call         void [mscorlib]System.Console::Write(string)
IL_000f: call         string [mscorlib]System.Console::ReadLine()
IL_0010: stloc.0
IL_0015: ldstr      "Hello "
IL_0016: call         string [mscorlib]System.String::Concat(string,
                                                    string)
IL_001b: call         void [mscorlib]System.Console::WriteLine(string)
IL_0020: ret
} // end of method Class1::Main
```

```

Class1::Main : void(string[])
.method private hidebysig static void Main(string[] args) cil managed
{
    .entrypoint
    .custom instance void [mscorlib]System.STAThreadAttribute::.ctor() = ( 01 00 00 00 )
    // Code size 33 (0x21)
    .maxstack 2
    .locals init ([0] string name)
    IL_0000: ldstr      "What is your name\?"
    IL_0005: call      void [mscorlib]System.Console::Write(string)
    IL_000a: call      string [mscorlib]System.Console::ReadLine()
    IL_000f: stloc.0
    IL_0010: ldstr      "Hello "
    IL_0015: ldloc.0
    IL_0016: call      string [mscorlib]System.String::Concat(string, string)
    IL_001b: call      void [mscorlib]System.Console::WriteLine(string)
    IL_0020: ret
} // end of method Class1::Main

```

Variables
have been
renamed

```

    .maxstack 2
    .locals init (string V_0)
    IL_0000: ldstr      "What is your name\?"
    IL_0005: call      void class [mscorlib]System.Console::Write(string)
    IL_000a: call      string class [mscorlib]System.Console::ReadLine()
    IL_000f: stloc.0
    IL_0010: ldstr      "Hello "
    IL_0015: ldloc.0
    IL_0016: call      string string::Concat(string, string)
    IL_001b: call      void class [mscorlib]System.Console::WriteLine(string)
    IL_0020: ret
} // end of method a::Main

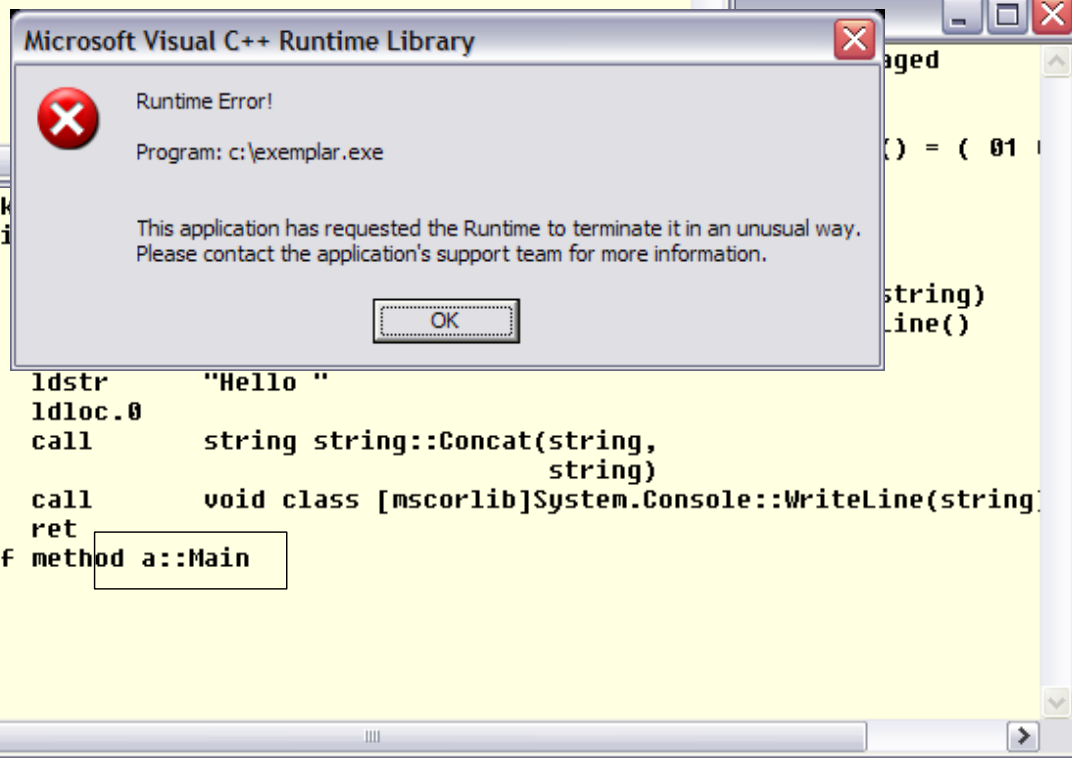
```

Classes
have been
renamed

```
Class1::Main : void(string[])
.method private hidebysig static void Main(string[] args) cil managed
{
    .entrypoint
    .custom instance void [mscorlib]System.STAThreadAttribute::.ctor() = ( 01 00 00 00 )
    // Code size 33 (0x21)
    .maxstack 2
    .locals init ([0] string name)
    IL_0000: ldstr "What is your name\?"
    IL_0005: call void [mscorlib]System.Console::Write(string)
    IL_000a: call string [mscorlib]System.Console::ReadLine()
    IL_000f: stloc.0
    IL_0010: ldstr "Hello "
    IL_0015: ldloc.0
    IL_0016: call string [mscorlib]System.String::Concat(string, string)
    IL_001b: call void [mscorlib]System.Console::WriteLine(string)
    IL_0020: ret
} // end of method Class1::Main
```

Variables
have been
renamed

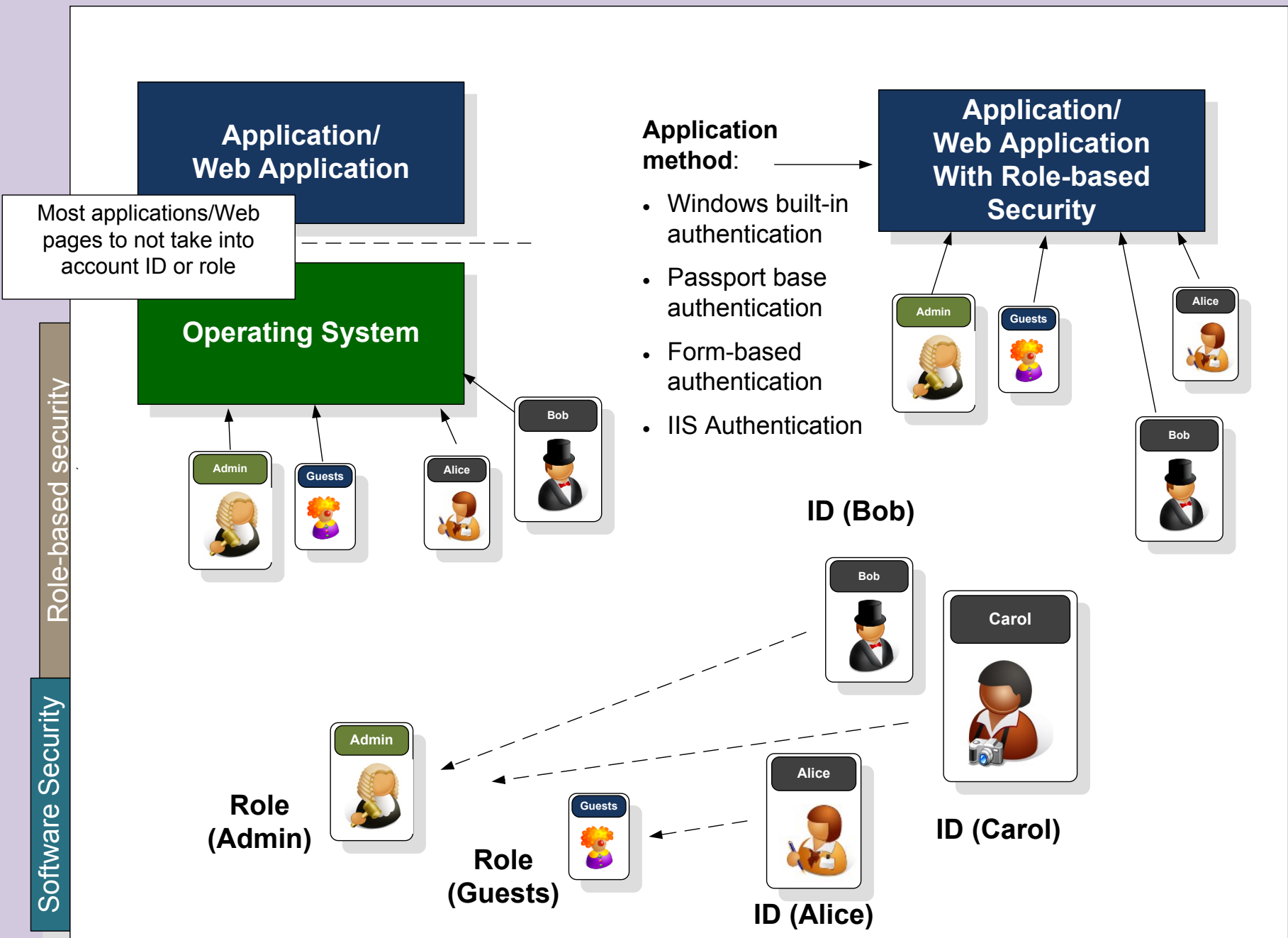
Classes
have been
renamed



Software Security



Role-based security

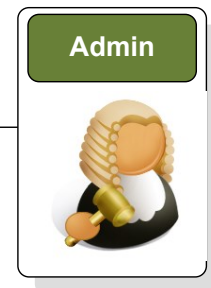


Role-based security

Software Security

```
using System;
using System.Security;
using System.Security.Principal;
namespace ConsoleApplication3
{
    class Class1
    {
        static void Main(string[] args)
        {
            WindowsIdentity myID = WindowsIdentity.GetCurrent();
            System.Console.WriteLine("Your ID: " + myID.Name);
            System.Console.WriteLine("Authentication: " +
                                     myID.AuthenticationType);
            WindowsPrincipal myPrin = new WindowsPrincipal(myID);
            if (myPrin.IsInRole(WindowsBuiltInRole.Administrator))
                System.Console.WriteLine("You're an Administrator ");
            else
                System.Console.WriteLine("You're not an Administrator");
            Console.ReadLine();
        }
    }
}
```

A major problem with software is that security is left to the operating system. With .NET, the developer can integrate role-based security into the program/Web application.



```

using System;
using System.Security;
using System.Security.Principal;
namespace ConsoleApplication3
{
    class Class1
    {
        static void Main(string[] args)
        {
            WindowsIdentity myID = WindowsIdentity.GetCurrent();
            System.Console.WriteLine("Your ID: " + myID.Name);
            System.Console.WriteLine("Authentication: " +
- WindowsIdentity.GetCurrent().AuthenticationType);
            System.Console.WriteLine("You're an Administrator");
            System.Console.WriteLine("You're not an Administrator");
        }
    }
}

```

AuthenticationType

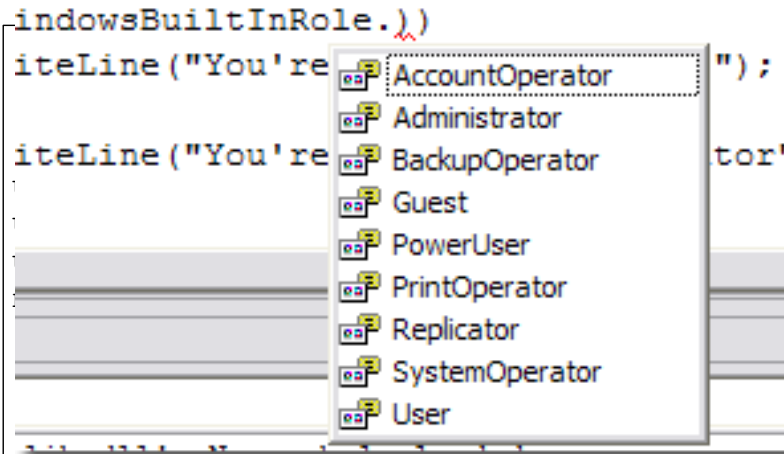
- Equals
- GetHashCode
- GetType
- Impersonate
- IsAnonymous
- IsAuthenticated
- IsGuest
- IsSystem
- Name

Admin



Guests





```
{
    WindowsIdentity myID = WindowsIdentity.GetCurrent();
    System.Console.WriteLine("Your ID: " + myID.Name);
    System.Console.WriteLine("Authentication: " +
                             myID.AuthenticationType);
    WindowsPrincipal myPrin = new WindowsPrincipal(myID);
    if (myPrin.IsInRole(WindowsBuiltInRole.Administrator))
        System.Console.WriteLine("You're an Administrator ");
    else
        System.Console.WriteLine("You're not an Administrator");
    Console.ReadLine();
}
}
```

Admin



Guests



Software Security



.NET Security

- Strong Name uses cryptography and digital signatures. It uses a digital signatures with asymmetric cryptography (RSA, EL Gamal), and a hash signature (MD5, SHA).
- Overcomes DLL hell and are used for versioning and authentication.
- In order to enhance security, an assembly uses an assembly strong name which normally has a text name, a public key and a digital signature. The digital signature is used to validate the assembly, and the system can thus check to see if the code has be modified in any way. If the code has been tampered with, the assembly will not load.



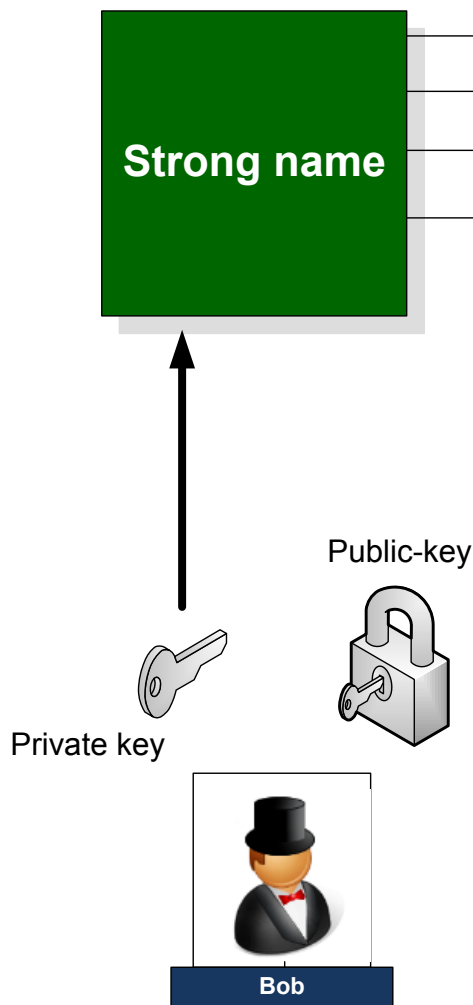
.NET Configuration 1.1

File Action View Help

My Computer

- Assembly Cache
- Configured Assemblies
- Remoting Services
- Runtime Security Policies
 - Enterprise
 - Machine
 - User
 - Applications

Assembly Name	Version	Locale	Public Key Token
CustomMarshalers	1.0.5000.0	neutral	b03f5f7f11d50a3a
CustomMarshalers	1.0.5000.0	neutral	b03f5f7f11d50a3a
MainEmulators	1.0.2183.27464	neutral	None
MainEmulators	1.0.2183.27617	neutral	None
MainEmulators	1.0.2183.27899	neutral	None
Microsoft.VisualStudio	1.0.5000.0	neutral	b03f5f7f11d50a3a
Microsoft.VSDesigner	7.0.5000.0	neutral	b03f5f7f11d50a3a
Microsoft.VSDesigner.Mobile	7.0.5000.0	neutral	b03f5f7f11d50a3a
mscorlib	1.0.5000.0	neutral	b77a5c561934e089
mscorlib	1.0.5000.0	neutral	b77a5c561934e089
System	1.0.5000.0	neutral	b77a5c561934e089
System	1.0.5000.0	neutral	b77a5c561934e089
System.Design	1.0.5000.0	neutral	b03f5f7f11d50a3a
System.Design	1.0.5000.0	neutral	b03f5f7f11d50a3a
System.Design	1.0.5000.0	neutral	b03f5f7f11d50a3a
System.Drawing	1.0.5000.0	neutral	b03f5f7f11d50a3a
System.Drawing	1.0.5000.0	neutral	b03f5f7f11d50a3a
System.Drawing.Design	1.0.5000.0	neutral	b03f5f7f11d50a3a
System.Drawing.Design	1.0.5000.0	neutral	b03f5f7f11d50a3a
System.Windows.Forms	1.0.5000.0	neutral	b77a5c561934e089
System.Windows.Forms	1.0.5000.0	neutral	b77a5c561934e089
System.Xml	1.0.5000.0	neutral	b77a5c561934e089
System.Xml	1.0.5000.0	neutral	b77a5c561934e089
mscorlib	1.0.5000.0	neutral	b03f5f7f11d50a3a
VJSharpCodeProvider	7.0.5000.0	neutral	b03f5f7f11d50a3a
mscorlib	1.0.5000.0	neutral	b03f5f7f11d50a3a



- No other name can ever exist.
- Supports different versions.
- Verifies the assembly.

```
C:\bill>sn -k bill.snk
```

```
Microsoft (R) .NET Framework Strong Name Utility  
Version 1.1.4322.573  
Copyright (C) Microsoft Corporation 1998-2002. All  
rights reserved.
```

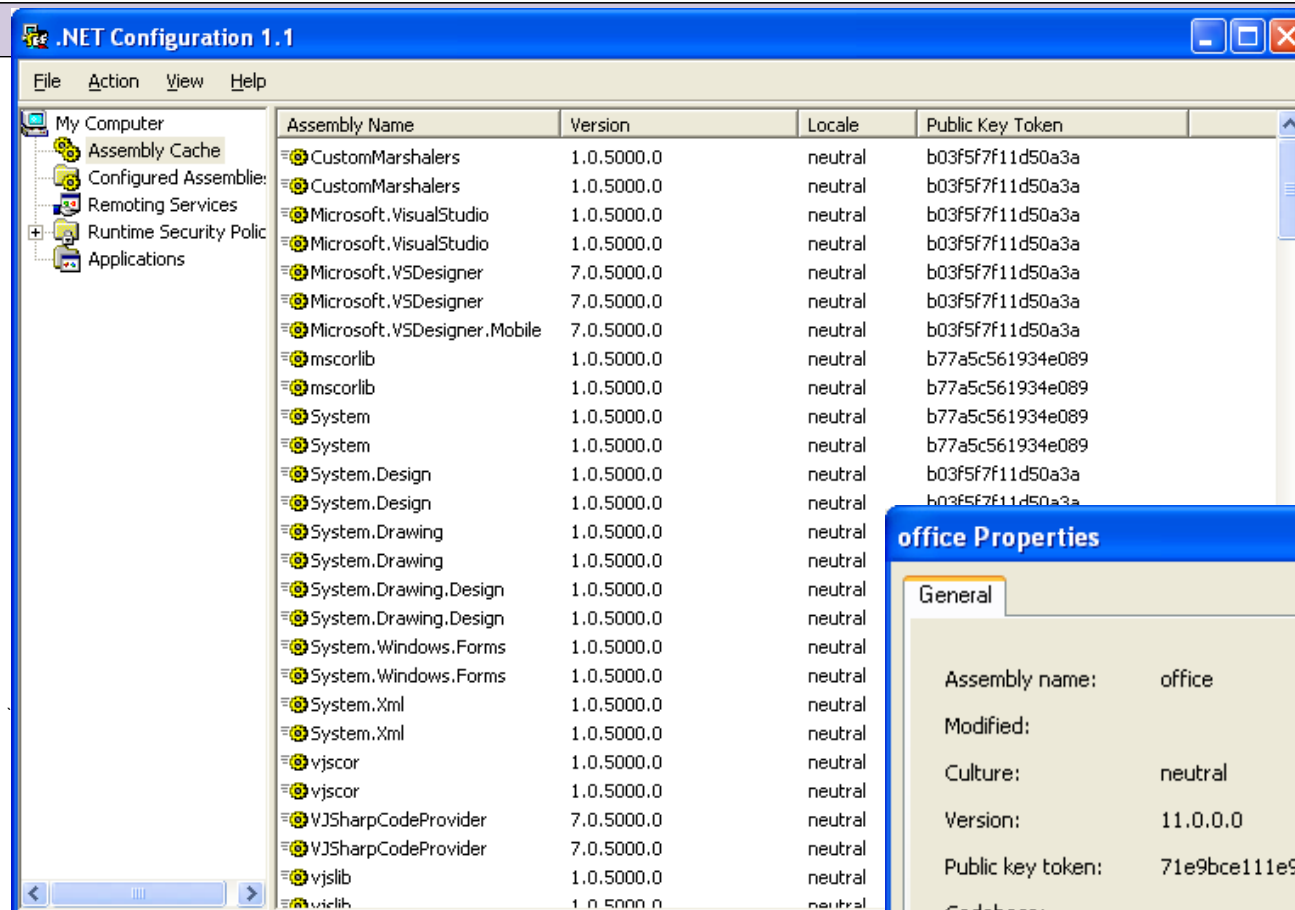
```
Key pair written to bill.snk
```

```
C:\bill>dir
```

```
Volume in drive C has no label.  
Volume Serial Number is A873-2C50
```

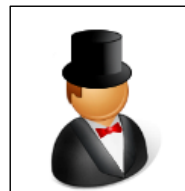
```
Directory of C:\bill
```

```
08/03/2007 21:15 <DIR>      .  
08/03/2007 21:15 <DIR>      ..  
08/03/2007 21:15          596 bill.snk  
                1 File(s)      596 bytes  
                2 Dir(s)  2,058,932,224 bytes free
```

he can
erent
assembly.

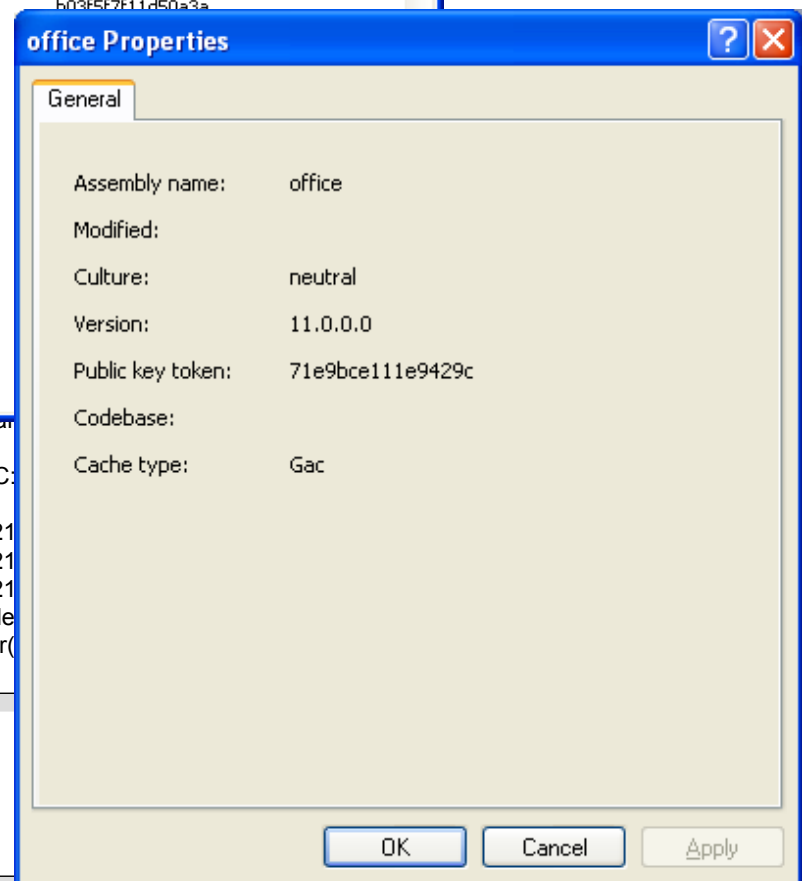
Private key



Bob

Directory of C:

08/03/2007 21
08/03/2007 21
08/03/2007 21
1 File
2 Dir



Strong name

```
using System.EnterpriseServices;
using System.Runtime.CompilerServices;
using System.Reflection;
// Specify a name for the COM+ application.
[assembly: ApplicationName("MyMathService")]
// Specify a strong name for the assembly.
[assembly: AssemblyKeyFile("MyMathService.snk")]
namespace MyMathService
{
    [Transaction(TransactionOption.Required)]
    public class Maths: ServicedComponent
    {
        [AutoComplete]
        public int add(int a, int b)
        {
            return(a+b);
        }
    }
}
```

Software Security



ASP.NET

Web.config file is used
to define the security of
the Web pages

Web.config

Web pages

Web pages

Web pages

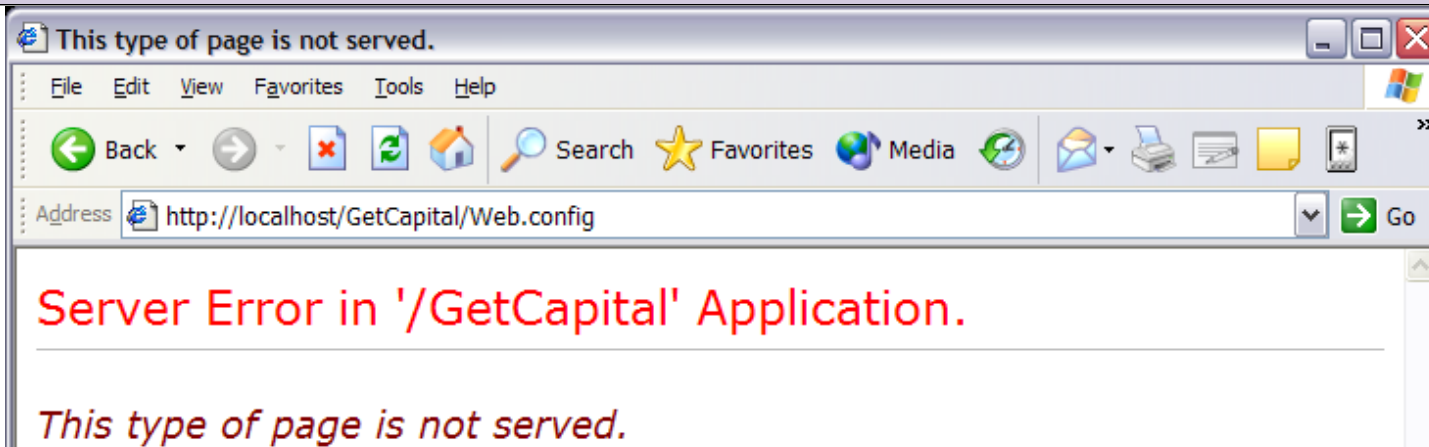
```
<configuration>
  <system.web>

    <authorization>
      <deny users="?"/>
    </authorization>
    <!--
    <authentication mode="Forms">
    </authentication>
    -->

    <authentication mode="Forms">
      <forms name="Test" loginUrl="login.aspx" protection="All"
timeout="30" path="/">
        <credentials passwordFormat="Clear">
          <user name="fred" password="pass1"/>
          <user name="bert" password="pass1"/>
          <user name="napier" password="pass1"/>
        </credentials>
      </forms>
    </authentication>

    <compilation debug="true"/>
  </system.web>
</configuration>
```

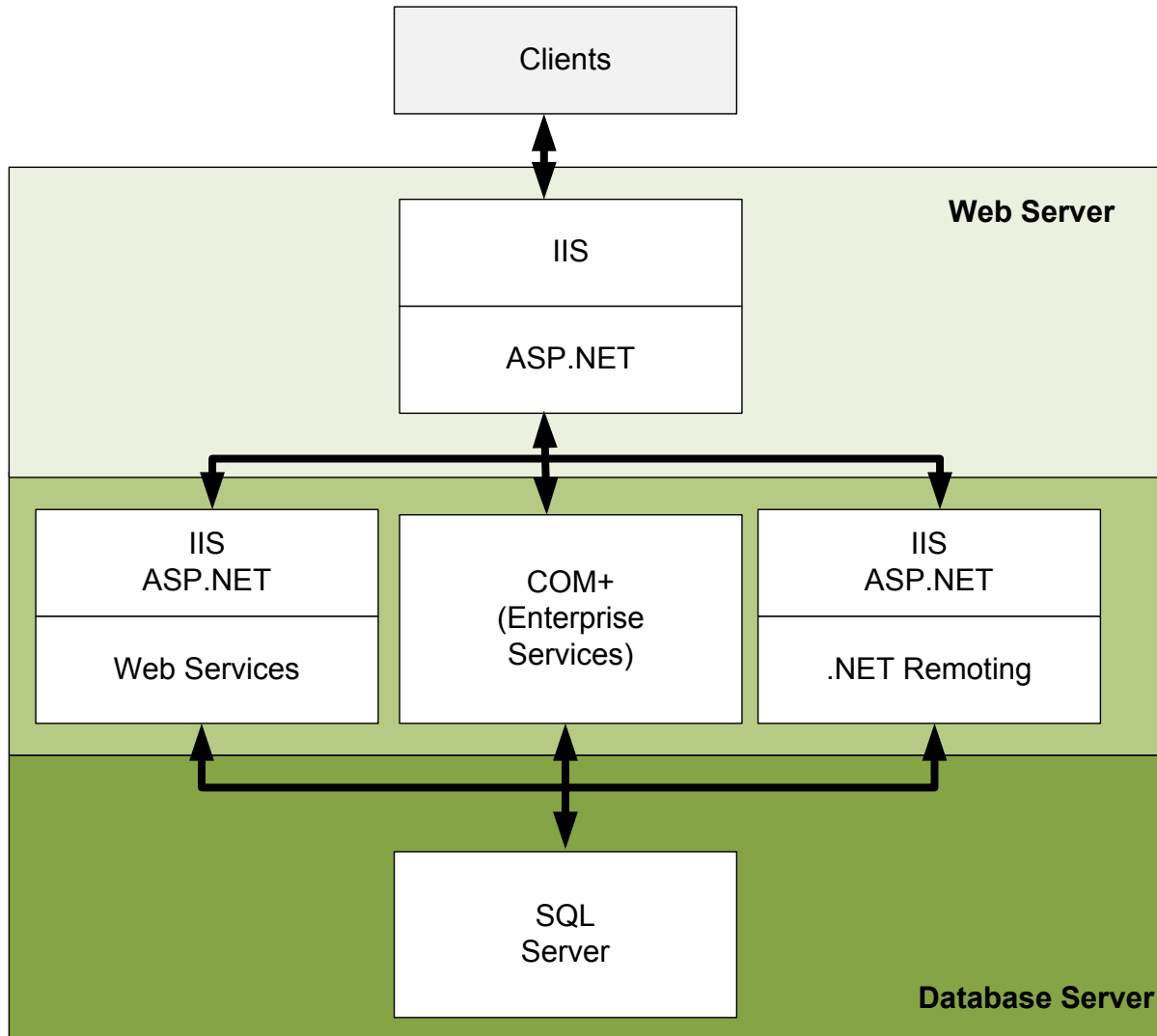




```
<?xml version="1.0" encoding="utf-8" ?>
<configuration>
  <system.web>
    <!-- DYNAMIC DEBUG COMPILATION
         Set compilation debug="true" to enable ASPX debugging.
         Otherwise, setting this value to
         false will improve runtime performance of this application.
    -->
    <compilation
      defaultLanguage="c#"
      debug="true"
    />

    <!-- CUSTOM ERROR MESSAGES
         Set customErrors mode="On" or "RemoteOnly" to enable custom error
         messages, "Off" to disable.
         Add <error> tags for each of the errors you want to handle.

         "On" Always display custom (friendly) messages.
         "Off" Always display detailed ASP.NET error information.
         "RemoteOnly" Display custom messages only to users not running
    -->
    <customErrors
      mode="RemoteOnly"
    />
```



IIS

Authentication:

Anonymous, Basic, Digest, Integrated and Certifications

Authorization:

NTFS Permissions, IP Restrictions

ASP.NET

Authentication:

Windows, Forms, Password, None

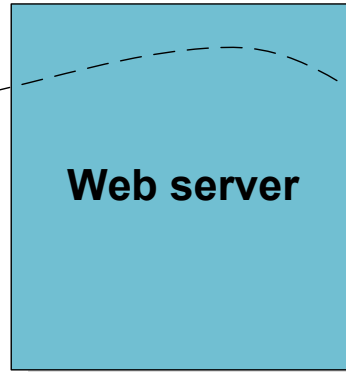
Authorization:

URL Authorization, File Authorization and .NET Role

- Authentication (to identify the clients of your application)
- Authorization (to provide access controls for those clients)
- Secure communication (to ensure that messages remain private and are not altered by unauthorized parties)



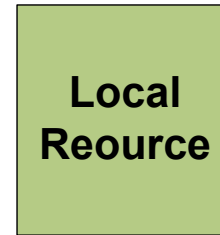
Client



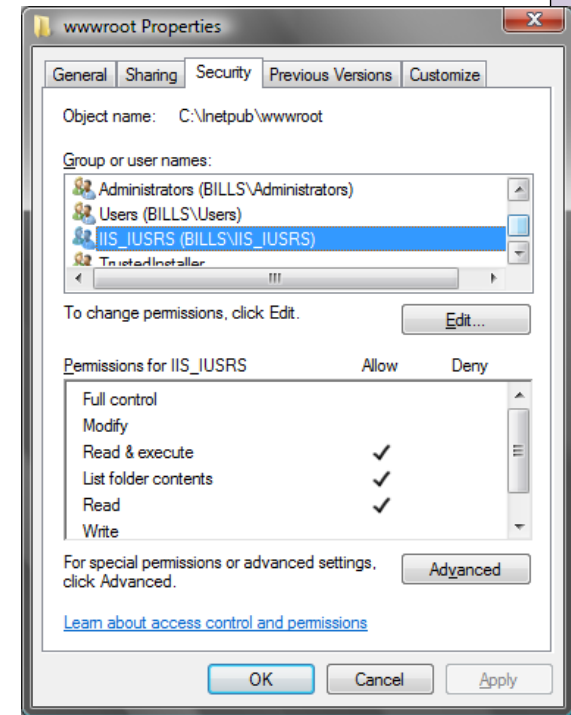
Web server

```
<identity impersonate="true" />
```

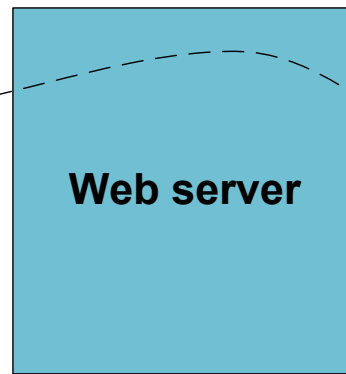
Impersonation



Local
Resource



Client

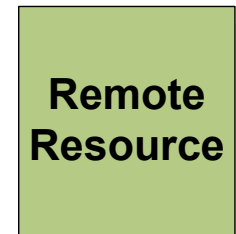


Web server



Delegation

For security, only
one hop is allowed



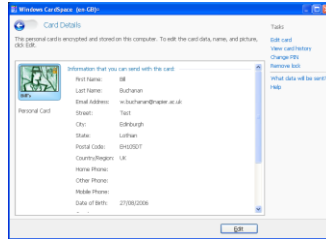
Remote
Resource



Software Security

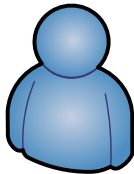


Kerberos



Identity

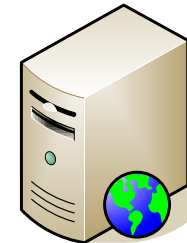
User



Identity selector

**SAML (Security Assertion Markup Language)
Or Custom**

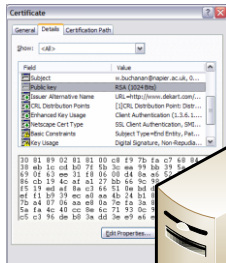
**WS-Security Policy
WS-Security**



Relying Parity (RP)

Security Token Service (STS)

**Identity
Provider (IP)**

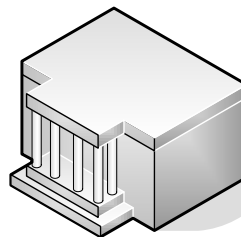


**X509
Certificate**



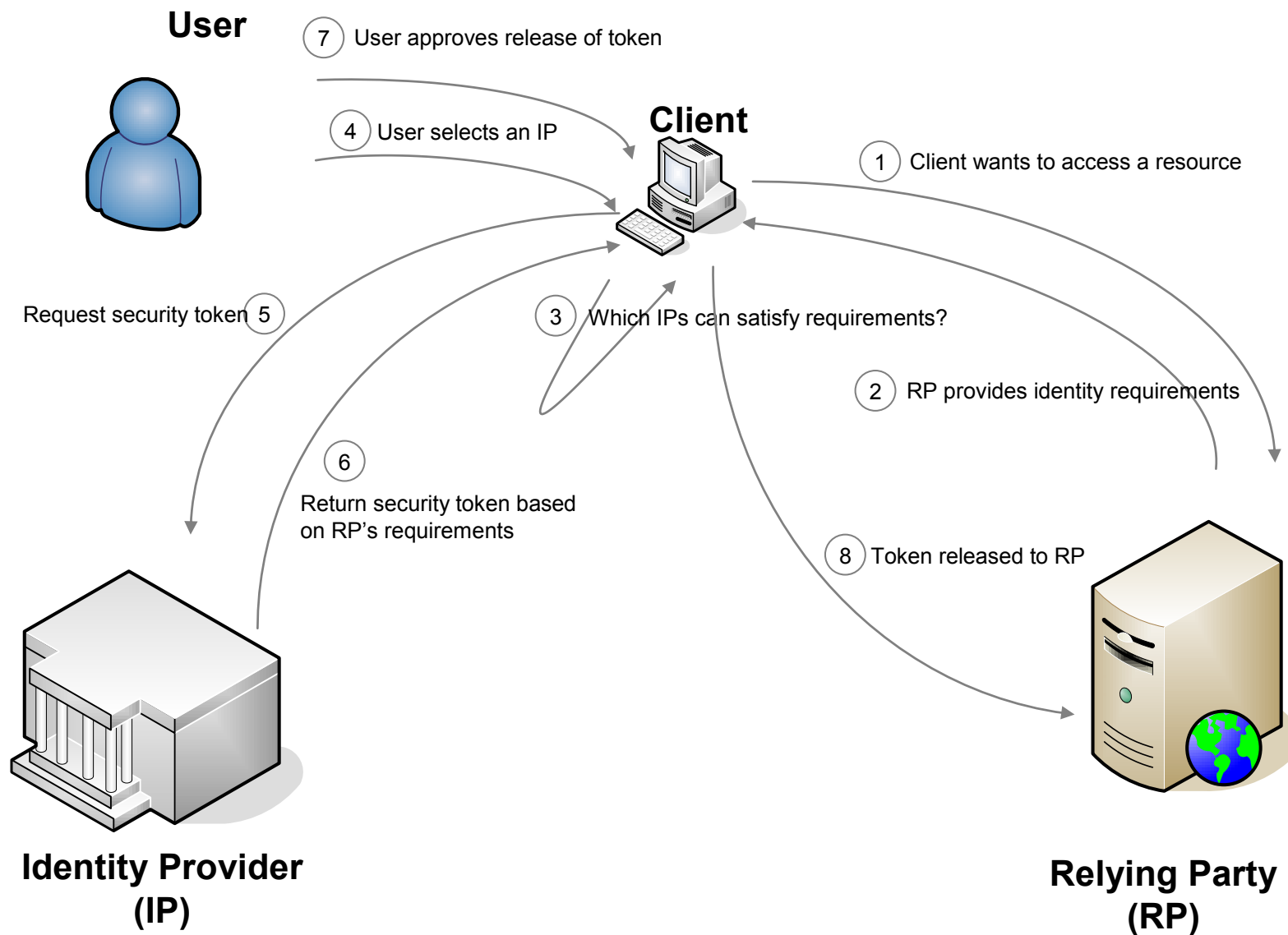
PKI Server

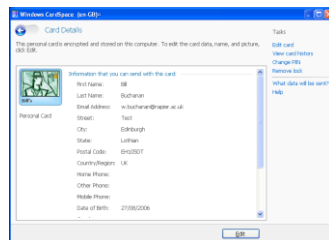
Digital Certificate Granter (Verisign)



Kerberos

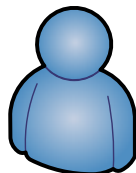
**Open XML standards:
WS-*:-
WS-Trust, WS-Metadata
Exchange Framework**





Identity

User



Identity selector

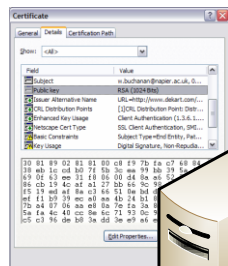
**SAML (Security Assertion Markup Language)
Or Custom**

**WS-Security Policy
WS-Security**



Relying Parity (RP)

Security Token Service (STS)



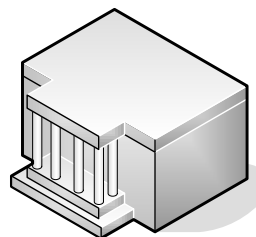
**X509
Certificate**

**Identity
Provider (IP)**



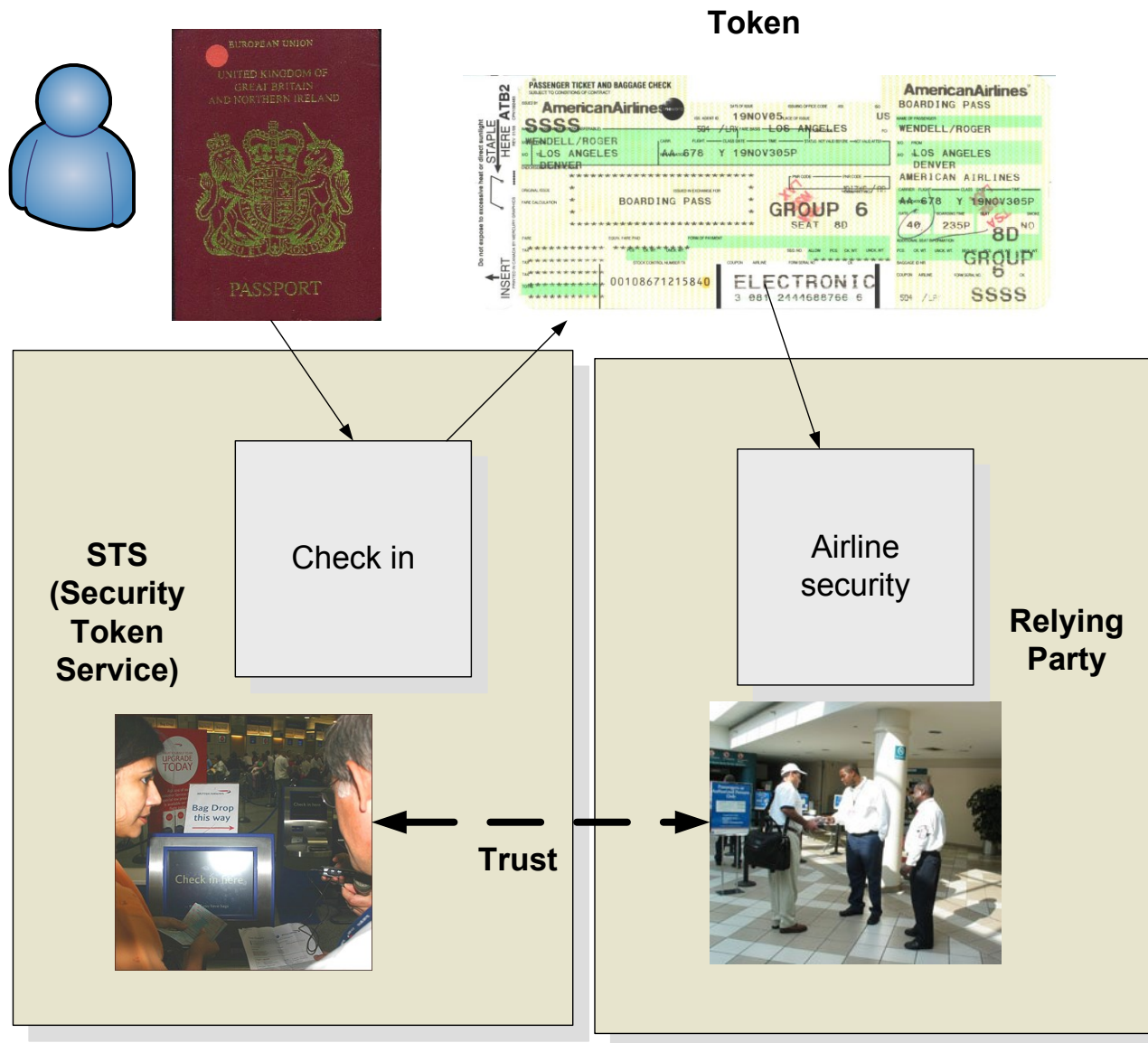
PKI Server

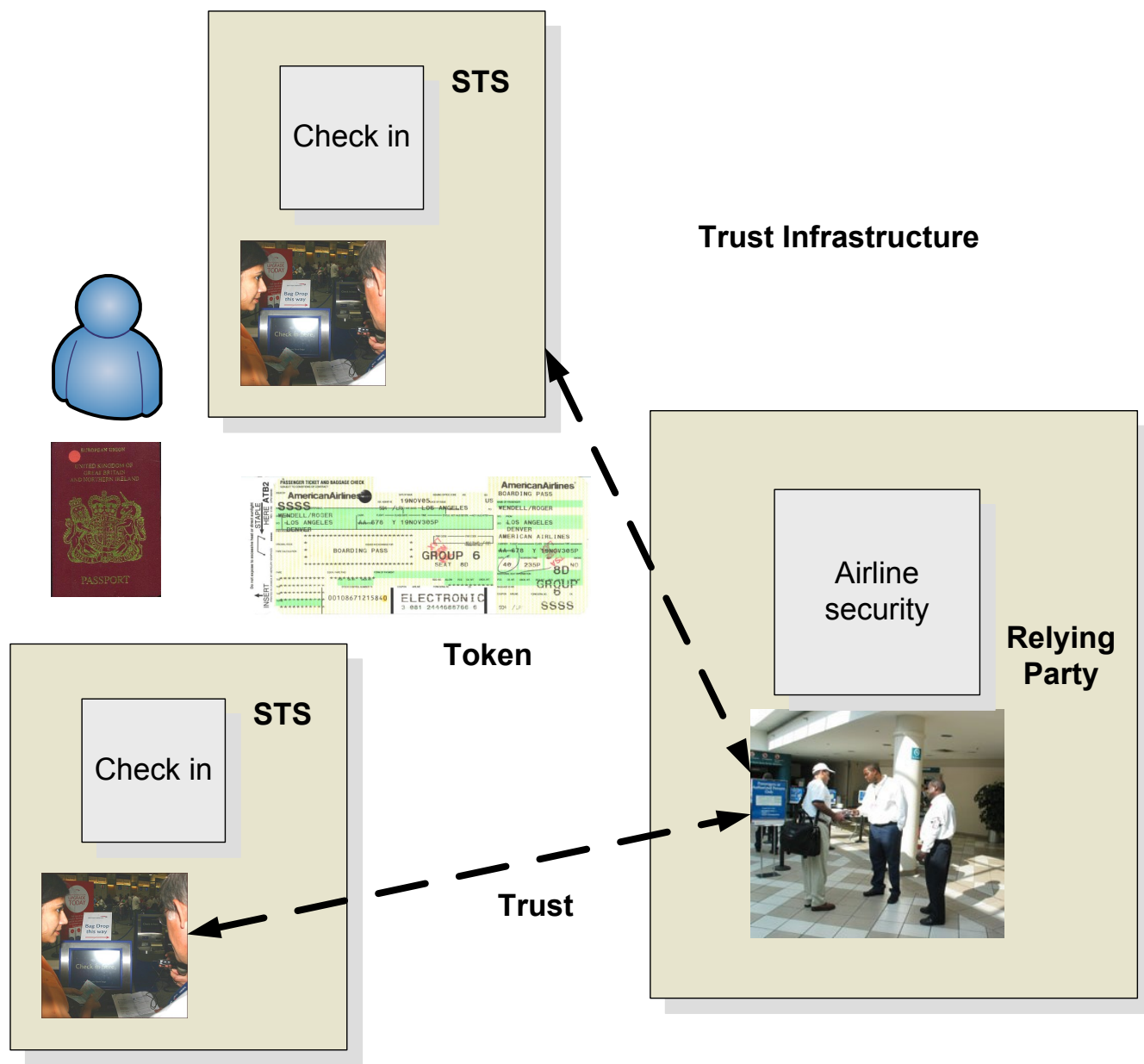
Digital Certificate Granter (Verisign)



Kerberos

**Open XML standards:
WS-*:-
WS-Trust, WS-Metadata
Exchange Framework**





AS_REQ is the initial user authentication request. This message is directed to the KDC component known as Authentication Server (AS).

AS_REQ = (
Principal_{Client}, Principal_{Service}, IP_list, Lifetime)

Eg Principal_{Client} = Principal for user (such as fred@home.com), IP_list = all IP address which will use the ticket (may be null if behind NAT), lifetime = require life of the ticket.



AS_REQ

AS_REP

Authentication
Server (AS)

Ticket
Granting Server (TGS)

Key Distribution
Centre (KDC)

AS_REP. Reply for the previous request. It contains the TGT (Ticket Granting Ticket - encrypted using the TGS secret key) and the session key (encrypted using the secret key of the requesting user).

**TGT = (Principal_{Client}, krbtgt/
REALM@REALM, P_list, Timestamp, Lifetime, SK_{TGS})**

**AS_REP = { Principal_{Service}, Timestamp, Lifetime, SK_{TGS} }_{K_{User}} {
TGT }_{K_{TGS}}**

SK_{TGS} – Session key of the TGS – randomly created.

K_{TGS} – Key of TGS.

K_{User} – Secret key of Bob.

Note:

{ Message } – The curly brackets identify an encrypted message.

(Message) – The round brackets identify a non-encrypted message.



$AS_REQ = (Principal_{client}, Principal_{service}, IP_list, Lifetime)$

AS_REQ

$TGT = (Principal_{client}, krbtgt/REALM@REALM, P_list, Timestamp, Lifetime, SK_{TGS})$

$AS_REP = \{ Principal_{service}, Timestamp, Lifetime, SK_{TGS} \}_{K_{user}} \{ TGT \}_{K_{TGS}}$

AS_REP

Bob now needs
a service ticket

TGS_REQ

$Authenticator = \{ Principal_{client}, Timestamp \}_{SK_{TGS}}$

$TGS_REQ = (Principal_{service}, Lifetime, Authenticator) \{ TGT \}_{K_{TGS}}$

TGS_REP

$T_{service} = (Principal_{client}, Principal_{service}, IP_list, Timestamp, Lifetime, SK_{service})$

$TGS_REP = \{ Principal_{service}, Timestamp, Lifetime, SK_{service} \}_{SK_{TGS}} \{ T_{service} \}_{K_{service}}$



Bob

SK_{TGS} – Session key of the TGS – randomly created.

K_{TGS} – Key of TGS.

K_{user} – Secret key of Bob.

$SK_{service}$ – Secret key of the service

Authentication
Server (AS)

Ticket
Granting Server (TGS)

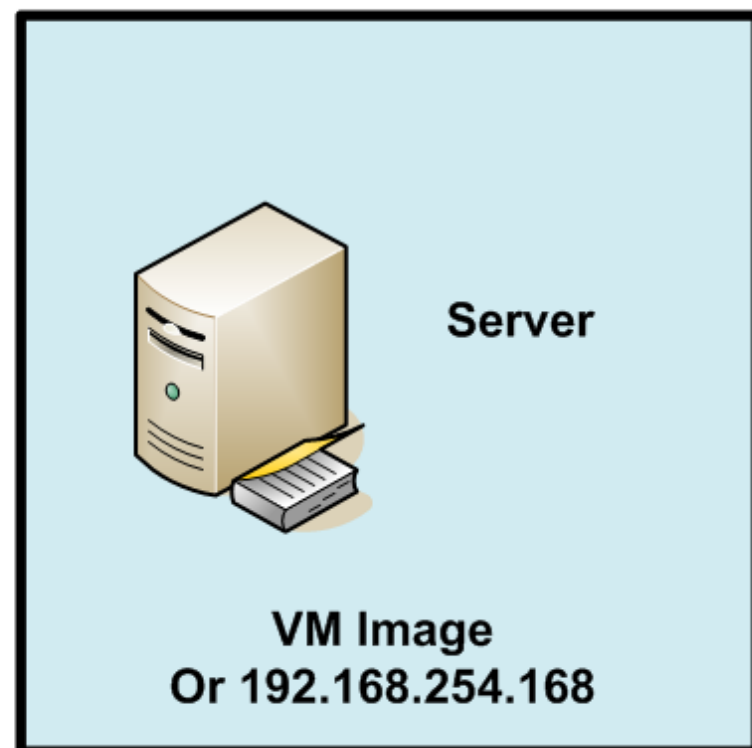
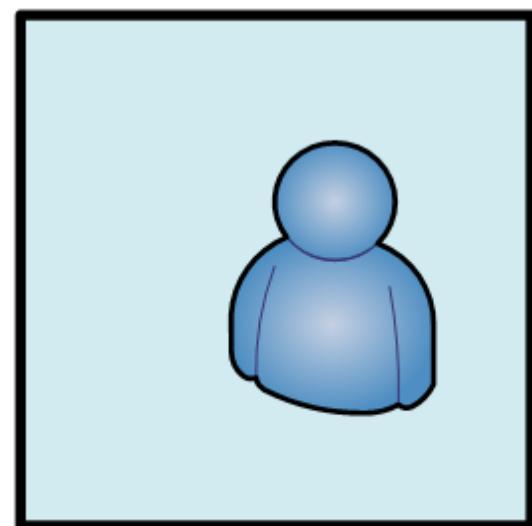
Key Distribution
Centre (KDC)

Software Security



Conclusions

- The aim is for you to create a prototype of a system which outlines how the system could work. For this you should implement an agent-based system, either using: your own agent (using Winpcap and .NET or Java); a stand-alone version of Snort; or using a graphical management system which interfaces to Snort (a mixture of Snort, Winpcap and .NET). Overall the alerts should be useful, and, possibly, stored in a secure manner.



- Perform an evaluation of the key services within their infrastructure.
- Develop and implement a strategy to detect the networking scanning of their system.
- Develop and implement a strategy to detect activities which involves the login of an administrator through Telnet or FTP.
- Develop and implement a strategy to detect a malicious Bot agent (to be given).