

AIWIR WEEK 1

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CLASS: D

Word frequency in a given file.

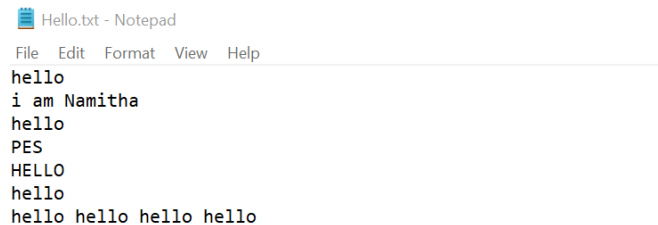
```
f = input("Enter file name with extension: ")
file = open(f, "r")
text = file.read().lower().split()

word = input("Enter the word: ")

def word_count(word, text):
    count = 0
    if word in text:
        for word in text:
            count += 1
    return count

print(word_count(word, text))
```

TEXT FILE:

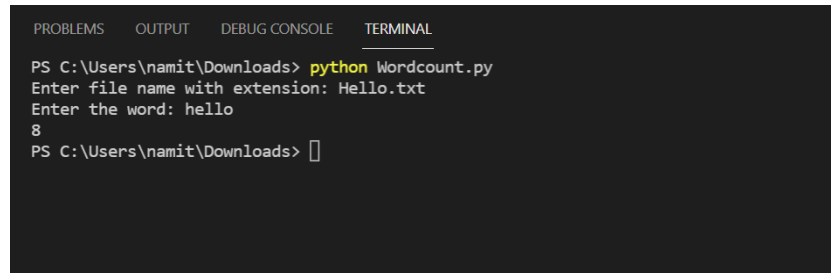


Hello.txt - Notepad

File Edit Format View Help

hello
i am Namitha
hello
PES
HELLO
hello
hello hello hello hello

OUTPUT:



PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

PS C:\Users\namit\Downloads> python Wordcount.py
Enter file name with extension: Hello.txt
Enter the word: hello
8
PS C:\Users\namit\Downloads>

Write a program using array and linked list.

ARRAY:

```
#include <stdio.h>

#include <stdlib.h>

int insert(int *p, int count, int n){
    printf("Enter the element:");
    scanf("%d", p+count);

    for (int j = 0; j < count+1; j++){
        printf("element %d: %d \n", j, *(p + j));
    }
    return 1;
}

int search(int *p, int count){
    int i;
    printf("Enter element to be searched:");
    scanf("%d", &i);
    for (int j = 0; j < count; j++){
        if (i == *(p+j)){
            printf("Position: %d \n", j);
            return 1;
        }
        else{
            printf("Not found \n");
            return -1;
        }
    }
}

int ind(int *p){
    int i;
    printf("Enter index to be returned:");
    scanf("%d", &i);
    printf("%d \n", *(p+i));
    return 1;
}

int first_last(int* p, int count){
    printf("First element: %d \n", *(p));
    printf("Last element: %d \n", *(p+(count-1)));
}
```

```

int main(){
    int max, *p, count = 0, c = 0;
    printf("Enter array size: ");
    scanf("%d", &max);
    p = (int*)malloc(max * sizeof(int));

    do{
        printf("1: Insert \n 2: Search \n 3: Retrieve word \n 4: Print first and
last element \n 0: Exit \n");
        scanf("%d", &c);
        switch (c){
            case 1:
                insert(p, count, max);
                count++;
                break;
            case 2:
                search(p, count);
                break;
            case 3:
                ind(p);
                break;
            case 4:
                first_last(p, count);
                break;
        }
        if (c == 0){
            free(p);
            return 0;
        }
    }while(c != 0);
}

```

OUTPUT:

```
File Edit Selection View Go Run Terminal Help Array.c - Visual Studio Code
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
1: Insert
PS C:\Users\namit\Downloads> cd "c:\Users\namit\Downloads\" ; if ($?) { gcc Array.c -o Array } ; if ($?) { .\Array }
Enter array size: 5
1: Insert
2: Search
3: Retrieve word
4: Print first and last element
0: Exit
1
Enter the element:2
element 0: 2
1: Insert
2: Search
3: Retrieve word
4: Print first and last element
0: Exit
1
Enter the element:3
element 0: 2
element 1: 3
1: Insert
2: Search
3: Retrieve word
4: Print first and last element
0: Exit
1
Enter the element:5
element 0: 2
element 1: 3
element 2: 5
1: Insert
2: Search
3: Retrieve word
4: Print first and last element
0: Exit
2
2
Enter element to be searched:2
Position: 0
1: Insert
2: Search
3: Retrieve word
4: Print first and last element
0: Exit
3
Enter index to be returned:1
3
1: Insert
2: Search
3: Retrieve word
4: Print first and last element
0: Exit
4
First element: 2
Last element: 5
1: Insert
2: Search
3: Retrieve word
4: Print first and last element
0: Exit
1
```

LINKED LIST:

Main.c

```
#include<stdio.h>
#include<stdlib.h>
#include"sll.h"

int main() {
    int choice;
    int count = 0;
    List* list = list_initialize();
    do {
        printf("1: Insert \n 2: Print List \n 3: Search \n 4: Retrieve word \n
5: Print first and last element \n 0: Exit \n");
        scanf("%d", &choice);
        switch(choice) {
            int element, index;
            case 1:
                /*Insert element at the End of the list*/
```

```

        printf("Enter element: ");
        scanf("%d", &element);
        count++;
        insert_at_end(list, element);
        break;
    case 2:
        /* Print list contents */
        list_print(list);
        break;
    case 3:
        printf("Enter element to be searched:");
        scanf("%d", &element);
        printf("%d \n", search_list(list, element));
        break;
    case 4:
        printf("Enter index to be retrieved: ");
        scanf("%d", &index);
        printf("The element is: %d \n", retrieve_element(list,
index));
        break;
    case 5:
        printf("The first element is: %d \n", retrieve_element(list,
0));
        printf("The last element is: %d \n", retrieve_element(list,
count - 1));
        break;
    }
} while(choice != 0);
list_destroy(list);
return 0;
}

List* list_initialize() {
    List* list = (List*) malloc(sizeof(List));
    list->head = NULL;
    list->number_of_nodes = 0;
    return list;
}

void list_print(List* list)
{
    Node *p;
    p=list->head;
    if(p == NULL)
    {
        printf("EMPTY\n");
        return;
    }

```

```

    while (p!=NULL){
        printf("%d ",p->data);
        p=p->link;
    }
    printf("\n");
}

void list_destroy (List *list)
{
    Node *t, *u=NULL;
    t=list->head;
    while (t->link!=NULL){
        u=t;
        t=t->link;
        free(u);
    }
    free(list);
}

```

Sll.c:

```

#include<stdio.h>
#include<stdlib.h>
#include "sll.h"

void insert_at_end(List *list, int data) {
    Node* newNode;
    newNode = (Node*)malloc(sizeof(Node));
    if (newNode == NULL){
        printf("Unable to allocate memory\n");
    }
    else{
        Node* temp = NULL;
        temp = list->head;
        newNode->data=data;
        newNode->link=NULL;
        if(temp == NULL){
            list->head = newNode;
        }
        else{
            while(temp!=NULL && temp->link!=NULL)
                temp = temp->link;
            temp->link = newNode;
        }
        list->number_of_nodes += 1;
    }
}

```

```

int search_list(List* list, int element){
    Node* temp = NULL;
    temp = list->head;
    int count = 0;
    while(temp != NULL){
        if (temp->data == element){
            return count;
        }
        temp = temp->link;
        count++;
    }
    return -1;
}

int retrieve_element(List* list, int index){
    Node* temp = NULL;
    temp = list->head;
    while(index != 0 && temp != NULL){
        temp = temp->link;
        index--;
    }
    return temp->data;
}

```

Sll.h:

```

#include<stdio.h>
#include<stdlib.h>

typedef struct Node {
    int data;
    struct Node *link;
} Node;

typedef struct List {
    Node *head;
    int number_of_nodes;
} List;

List* list_initialize();
void insert_at_end(List *list, int data);
void list_print(List* list);
void list_destroy(List* list);
int search_list(List* list, int element);
int retrieve_element(List* list, int index);

```

OUTPUT:

```
Command Prompt - a.exe
Microsoft Windows [Version 10.0.22000.434]
(c) Microsoft Corporation. All rights reserved.

C:\Users\namit>cd Downloads
C:\Users\namit\Downloads>cd AIR
C:\Users\namit\Downloads\AIR>gcc s11.h main.c s11.c -o a
C:\Users\namit\Downloads\AIR>a.exe
1: Insert
2: Print List
3: Search
4: Retrieve word
5: Print first and last element
0: Exit
1
Enter element: 2
1: Insert
2: Print List
3: Search
4: Retrieve word
5: Print first and last element
0: Exit
1
Enter element: 4
1: Insert
2: Print List
3: Search
4: Retrieve word
5: Print first and last element
0: Exit
1
Enter element: 5
1: Insert
2: Print List
3: Search
4: Retrieve word
5: Print first and last element
0: Exit
```

```
Command Prompt - a.exe
0: Exit
2
2 4 5
1: Insert
2: Print List
3: Search
4: Retrieve word
5: Print first and last element
0: Exit
3
Enter element to be searched:4
1
1: Insert
2: Print List
3: Search
4: Retrieve word
5: Print first and last element
0: Exit
4
Enter index to be retrieved: 0
The element is: 2
1: Insert
2: Print List
3: Search
4: Retrieve word
5: Print first and last element
0: Exit
5
The first element is: 2
The last element is: 5
1: Insert
2: Print List
3: Search
4: Retrieve word
5: Print first and last element
0: Exit
```