```
from scipy import optimize
import cv2
import numpy as np
#Function used to create a line from two points
def create_line(x1,y1,x2,y2):
  p1 = np.array([x1,y1,1])
 p2 = np.array([x2,y2,1])
  line = np.cross(p1,p2)
  return line
#Function to find points on hough line
def create_point(rh,th):
 a = np.cos(th)
  b = np.sin(th)
  x0 = a*rh
 y0 = b*rh
 x1 = int(x0 + 1000*(-b))
 y1 = int(y0 + 1000*(a))
 x2 = int(x0 - 1000*(-b))
 y2 = int(y0 - 1000*(a))
  return x1,y1,x2,y2
#Function to extract hough lines from an image
def houghlines(image, N):
  gray = cv2.cvtColor(image,cv2.COLOR_BGR2GRAY)
  edge = cv2.Canny(gray, 400, 300)
  cv2.imwrite('C:/Users/namra/Desktop/Fall 2018/ECE 661/hw8/canny/Canny_%i.jpg'%(N), edge)
  lines = cv2.HoughLines(edge,1,np.pi/180,50)
  lines = lines[0]
  new_image = image.copy()
```

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theta = np.array([lines[i][1] for i in range(len(lines))])
theta = theta - np.pi/2
hor_loc=np.where(abs(theta) < np.pi/4)
hor_lines = []
for i in hor_loc[0]:
  hor_lines.append(lines[i])
ver_loc=np.where(abs(theta) > np.pi/4)
ver_lines = []
for j in ver_loc[0]:
  ver_lines.append(lines[j])
hp = []
hp.append(hor_lines[0])
nna = 1
c = 0
for a in range (1, len(hor_lines)):
  for b in range (0,nna):
    if (hor\_lines[a][0] < hp[b][0] + 9) and (hor\_lines[a][0] > hp[b][0] - 9):
      break
    else:
      c = c + 1
  if (c==nna)and(c!=0):
    hp.append(hor_lines[a])
    nna = nna + 1
  c = 0
  if (nna == 10):
    break
hp = sorted(hp ,key=lambda hp:hp[0]*np.sin(hp[1]))
```

```
for rh, th in hp:
  x1,y1,x2,y2 = create_point(rh,th)
  cv2.line(new_image,(x1,y1),(x2,y2),(0,255,0),2)
vp = []
vp.append(ver_lines[0])
nna = 1
c = 0
for a in range (1, len(ver_lines)):
  for b in range (0,nna):
    if (ver_lines[a][0] < vp[b][0] + 9) and (ver_lines[a][0] > vp[b][0] - 9):
      break
    else:
      c = c + 1
  if (c==nna)and(c!= 0):
    vp.append(ver_lines[a])
    nna = nna + 1
  c = 0
  if (nna == 8):
    break
vp = sorted(vp ,key=lambda vp:vp[0]*np.cos(vp[1]))
for rh, th in vp:
  x1,y1,x2,y2 = create_point(rh,th)
  cv2.line(new_image,(x1,y1),(x2,y2),(0,255,0),2)
```

```
cv2.imwrite('C:/Users/namra/Desktop/Fall 2018/ECE
661/hw8/h_lines/vertical_%i.jpg'%(N),new_image)
  return hp,vp
#Function to plot corners in the fixed image
def createfixedcorners(image, h_line, v_line,N):
  img = image.copy()
  corners = []
  font = cv2.FONT_HERSHEY_DUPLEX
  i = 1
  for h in h_line:
    x1,y1,x2,y2 = create_point(h[0],h[1])
    line1 = create_line(x1,y1,x2,y2)
    for v in v_line:
      x1,y1,x2,y2 = create_point(v[0],v[1])
      line2 = create_line(x1,y1,x2,y2)
      c = np.cross(line1, line2)
      c = c/c[2]
      corners.append(c)
      cv2.putText(img,'%i'%(i),(c[0],c[1]), font, 0.5,(255,0,0),1)
      i = i + 1
  cv2.imwrite('C:/Users/namra/Desktop/Fall 2018/ECE 661/hw8/corners/corners_%i.jpg'%(N), img)
  return corners, img
#Function to plot corners in am image
def createcorners(image, h_line, v_line,N):
  img = image.copy()
  corners = []
  font = cv2.FONT_HERSHEY_DUPLEX
  i = 1
```

```
for h in h_line:
    x1,y1,x2,y2 = create_point(h[0],h[1])
    line1 = create_line(x1,y1,x2,y2)
    for v in v_line:
      x1,y1,x2,y2 = create_point(v[0],v[1])
      line2 = create_line(x1,y1,x2,y2)
      c = np.cross(line1, line2)
      c = c/c[2]
      corners.append(c)
      cv2.circle(img,(c[0],c[1]), 2, (0,0,255), thickness = 3)
      cv2.putText(img,'%i'%(i),(c[0],c[1]), font, 0.5,(255,0,0),1)
      i = i + 1
  cv2.imwrite('C:/Users/namra/Desktop/Fall 2018/ECE 661/hw8/corners/corners_%i.jpg'%(N), img)
  return corners, img
#Function to calculate homography
def homography (pt_i, pt_f):
  T = np.zeros((2*len(pt_i),8))
  s = np.zeros((2*len(pt_i),1))
  for i in range (len(pt_i)):
    T[2*i]= [pt_i[i][0],pt_i[i][1],1,0,0,0,(-1*pt_i[i][0]*pt_f[i][0]),(-1*pt_i[i][1]*pt_f[i][0])]
    T[2*i+1] = [0, 0, 0, pt_i[i][0], pt_i[i][1], 1, (-1*pt_i[i][0]*pt_f[i][1]), (-1*pt_i[i][1]*pt_f[i][1])
    s[2*i] = pt_f[i][0]
    s[2*i+1] = pt_f[i][1]
  H = np.zeros((3,3))
  inv\_T = np.matmul(np.linalg.inv(np.matmul(np.transpose(T),T)), np.transpose(T))
  h = np.matmul(inv_T, s)
  H[0] = h[0:3,0]
  H[1][0] = h[3][0]
```

```
H[1][1] = h[4][0]
         H[1][2] = h[5][0]
         H[2][0] = h[6][0]
         H[2][1] = h[7][0]
         H[2][2] = 1
          return H
#Function to calculate world coordinates
def worldcord():
          corner = []
         for i in range (0,10):
                   for j in range (0,8):
                            corner.append([j, i, 1])
          return corner
#Function to calculate vector V
def create_v(H,k,i,j):
         H = np.transpose(H[k])
         v = np.array([H[i][0]*H[j][0], H[i][0]*H[j][1] + H[i][1]*H[j][0], H[i][1]*H[j][1], H[i][2]*H[j][0] + H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]*H[i][1]
H[i][0]*H[j][2], H[i][2]*H[j][1] + H[i][1]*H[j][2], H[i][2]*H[j][2]]
          return v
#Function to calculate absolute conic
def calc_w(H):
         k = 0
        i = 0
        j = 1
        v12 = create_v(H,k,i,j)
        i = 0
        j = 0
         v11 = create_v(H,k,i,j)
```

```
i = 1
j = 1
v22 = create_v(H,k,i,j)
V = np.array([v12, (v11-v22)])
print(V.shape)
for k in range (1, len(H)):
  i = 0
  j = 1
  v12 = np.array([create_v(H,k,i,j)])
  i = 0
  j = 0
  v11 = np.array([create_v(H,k,i,j)])
  i = 1
  j = 1
  v22 = np.array([create_v(H,k,i,j)])
  V = np.append(V, v12, axis = 0)
  V = np.append(V, v11-v22, axis = 0)
print(V.shape)
w = np.zeros((3,3))
u,d,vt = np.linalg.svd(V)
v = np.transpose(vt)
print(v[:, -1])
w[0][0] = v[0][5]
w[0][1] = v[1][5]
w[1][1] = v[2][5]
```

```
w[0][2] = v[3][5]
  w[1][2] = v[4][5]
  w[2][2] = v[5][5]
  w[1][0] = w[0][1]
  w[2][0] = w[0][2]
  w[2][1] = w[1][2]
  return w
#Function to calculate intrinsic parameters
def calc_k (w):
  x_0 = (w[0][1]*w[0][2] - w[0][0]*w[1][2]) / (w[0][0]*w[1][1] - np.square(w[0][1]))
  lamb = w[2][2] - ((np.square(w[0][2]) + x_0*(w[0][1]*w[0][2] - w[0][0]*w[1][2]))/w[0][0])
  alpha_x = np.sqrt(lamb/w[0][0])
  alpha_y = np.sqrt((lamb*w[0][0])/(w[0][0]*w[1][1]-np.square(w[0][1])))
  s = -1* (w[0][1]*np.square(alpha_x)*alpha_y)/lamb
  y_0 = ((s*x_0)/alpha_y) - ((w[0][2]*np.square(alpha_x))/lamb)
  K = np.zeros((3,3))
  K[0][0] = alpha_x
  K[0][1] = s
  K[0][2] = x_0
  K[1][1] = alpha_y
  K[1][2] = y_0
  K[2][2] = 1
# print (np.dot(np.transpose(np.linalg.inv(K)),np.linalg.inv(K)))
  return K
#Fucntion to calculate extrinsic parameters
```

```
def calcRT(K, H):
  r1 = np.matmul(np.linalg.inv(K), H[:,0])
  r2 = np.matmul(np.linalg.inv(K), H[:,1])
  t = np.matmul(np.linalg.inv(K), H[:,2])
  P = np.zeros((3,3))
  P[:,0] = r1/np.linalg.norm(r1)
  P[:,1] = r2/np.linalg.norm(r1)
  P[:,2] = t/np.linalg.norm(r1)
  Z = np.zeros((3,4))
  Z[:,0] = r1/np.linalg.norm(r1)
  Z[:,1] = r2/np.linalg.norm(r1)
  Z[:,2] = np.cross (r1/np.linalg.norm(r1), r2/np.linalg.norm(r1))
  Z[:,3] = t/np.linalg.norm(r1)
  print (Z)
  return P
#Function to reproject corners
def reproject(K, P, img, wc, N, corner):
  new_cor = []
  for i in range (0, len(wc)):
    wc_new = np.matmul(np.linalg.inv(np.matmul(K,P)),wc[i])
    wc_new = wc_new/wc_new[2]
    new_cor.append(wc_new)
    cv2.circle(img,(int(wc_new[0]),int(wc_new[1])), 2, (0,0,255), thickness = 2)
    cv2.circle(img,(int(corner[i][0]),int(corner[i][1])), 2, (0,255,0), thickness = 2)
```

```
cv2.imwrite('C:/Users/namra/Desktop/Fall 2018/ECE 661/hw8/reproject/reproject_%i.jpg'%(N),img)
  E_dist = []
  for b in range(len(wc)):
    t = np.sqrt(np.square(corner[b][0]-new_cor[b][0]) + np.square(corner[b][1]-new_cor[b][1]))
    E_dist.append(t)
  mean = sum(E_dist)/len(E_dist)
  print ('Mean_%i : %f'%(N,mean))
  var = sum(np.square(E_dist - mean))/len(E_dist)
  print('Variance_%i : %f'%(N,var))
#Fucntion to calculate extrinsic parameters while using LM
def rod_P(K, H):
  r1 = np.matmul(np.linalg.inv(K), H[:,0])
  r2 = np.matmul(np.linalg.inv(K), H[:,1])
  t = np.matmul(np.linalg.inv(K), H[:,2])
  R1 = r1/np.linalg.norm(r1)
  R2 = r2/np.linalg.norm(r1)
  R3 = np.cross(R1,R2)
  T1 = t/np.linalg.norm(r1)
  R = np.zeros((3,3))
  R[:,0] = R1
  R[:,1] = R2
  R[:,2] = R3
  P = np.zeros((3,3))
  P[:,0] = R[:,0]
  P[:,1] = R[:,1]
```

```
P[:,2] = T1
  return P
#Function to calculate cost fucntion and jacobian matrix
def func(h):
  error = 0
  j = 0
  f_x = []
 f_y = []
  xrw = []
  yrw = []
  error = []
  Jac = np.zeros((2*len(wc),len(h)))
  for j in range(0, len(wc)):
    x = wc[j][0]
    y = wc[j][1]
    xrw.append(cor[j][0])
    yrw.append(cor[j][1])
    num_x = h[0]*x + h[1]*y + h[2]
    den = h[6]*x + h[7]*y + h[8]
    x_new = np.divide(num_x,den)
    num_y = h[3]*x + h[4]*y + h[5]
    y_new = np.divide(num_y,den)
    f_x.append(x_new)
    f_y.append(y_new)
    Jac [j][0]= -x/den
```

```
Jac [j][1]= -y/den
    Jac [j][2]= -1/den
    Jac[j][3]=0
    Jac[j][4]=0
    Jac[j][5]=0
    Jac [j][6] = x*(num_x)*np.power(den,-2)
    Jac[j][7] = y*(num_x)*np.power(den,-2)
    Jac [j][8]= num_x*np.power(den,-2)
    Jac [j+1][0]= 0
    Jac [j+1][1]= 0
    Jac [j+1][2]= 0
    Jac [j+1][3] = -x/den
    Jac [j+1][4]= -y/den
    Jac [j+1][5]= -1/den
    \label{eq:control_control_control} \mbox{Jac [j+1][6]= $x*(num_y)*np.power(den,-2)$}
    Jac [j+1][7] = y*(num_y)*np.power(den,-2)
    Jac [j+1][8]= num_y*np.power(den,-2)
#Calculates the error
  for i in range(0, len(f_x)):
    errx = (xrw[i]-f_x[i])
    erry = (yrw[i]-f_y[i])
    error.append(errx)
     error.append(erry)
  return error , Jac
#Function using openCV for the LM algorithm
def optim_H(H):
```

```
h = np.array([H[0][0],H[0][1],H[0][2],H[1][0],H[1][1],H[1][2],H[2][0],H[2][1],H[2][2]])
  sol = optimize.root(func, h, jac = 'True', method='Im')
  H[0][0] = sol.x[0]
  H[0][1] = sol.x[1]
  H[0][2] = sol.x[2]
  H[1][0] = sol.x[3]
  H[1][1] = sol.x[4]
  H[1][2] = sol.x[5]
  H[2][0] = sol.x[6]
  H[2][1] = sol.x[7]
  H[2][2] = sol.x[8]
  return H
#Function to reproject corners using LM
def reproject LM(H, img, wc, N, corner):
  new_cor = []
  for i in range (0, len(wc)):
    wc_new = np.matmul(np.linalg.inv(H),wc[i])
    wc_new = wc_new/wc_new[2]
    new_cor.append(wc_new)
    cv2.circle(img,(int(wc_new[0]),int(wc_new[1])), 2, (0,0,255), thickness = 1)
    cv2.circle(img,(int(corner[i][0]),int(corner[i][1])), 2, (0,255,0), thickness = 1)
  cv2.imwrite('C:/Users/namra/Desktop/Fall 2018/ECE
661/hw8/reproject_LM/reproject_%i.jpg'%(N),img)
  E_dist = []
  for b in range(len(wc)):
    t = np.sqrt(np.square(corner[b][0]-new_cor[b][0]) + np.square(corner[b][1]-new_cor[b][1]))
    E_dist.append(t)
  mean = sum(E_dist)/len(E_dist)
  print ('Mean_LM_%i : %f'%(N,mean))
```

```
var = sum(np.square(E_dist - mean))/len(E_dist)
  print('Variance_LM_%i : %f'%(N,var))
H = []
num = 1
corners = []
image_f = cv2.imread('C:/Users/namra/Desktop/Fall 2018/ECE 661/hw8/Files (1)/Dataset1/Pic_11.jpg')
h1, v1 = houghlines(image_f,100)
wc, img_fixed = createfixedcorners(image_f, h1, v1, 100)
cv2.imwrite('C:/Users/namra/Desktop/Fall 2018/ECE 661/hw8/fixed.jpg',img_fixed)
for i in range (1, 41):
  if i!= 20 and i!= 13 and i!= 18 and num < 35:
    image = cv2.imread('C:/Users/namra/Desktop/Fall 2018/ECE 661/hw8/Files
(1)/Dataset1/Pic_%i.jpg'%(i))
    h_line, v_line = houghlines(image,i)
    num = num + 1
    corner,non = createcorners(image, h_line, v_line, i)
    corners.append(corner)
    H1 = homography(wc, corner)
    H.append(H1)
w = calc_w(H)
K = calc_k(w)
```

```
#i = 1
#cor = corners[j]
#P = calcRT(K, H[j])
#reproject(K, P,img_fixed, cor, i, wc)

#j = 0
#i = 1
#cor = corners[j]
#P = rod_P(K, H[j])
#h_lm = np.matmul(K,P)
#h_optim = optim_H(h_lm)
#reproject_LM(h_optim, img_fixed, corners[j], i, wc)
```