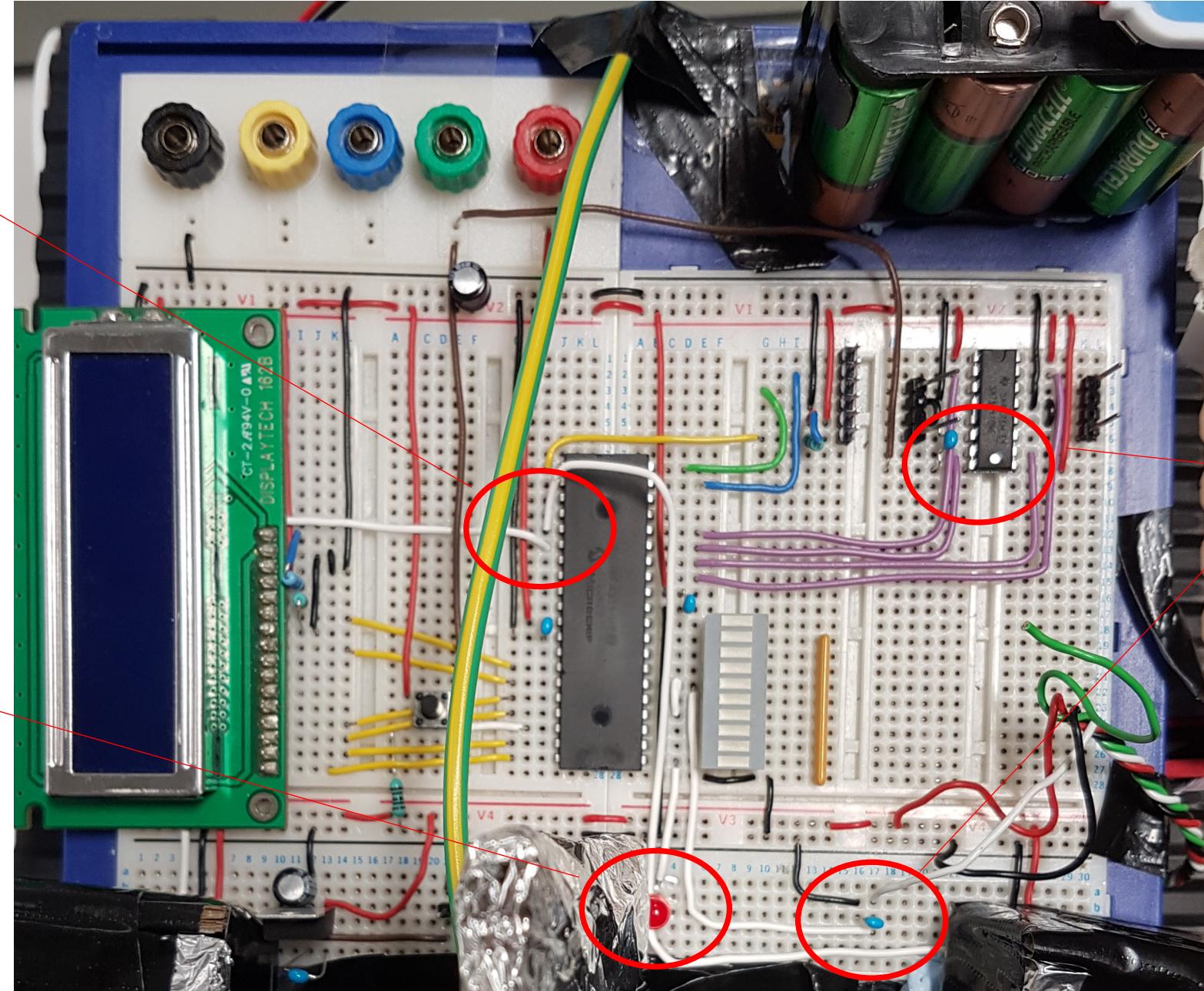
A close-up photograph of a tracked robot chassis. The chassis is black with a textured tread pattern. On top of the chassis, there is a blue breadboard with various electronic components like resistors, capacitors, and a microcontroller. A set of four Duracell batteries is connected to the breadboard. In the background, there are some papers, a green plastic tool box, and other electronic equipment.

# ME3

# Embedded C for Microcontrollers

Yousef Nami

Matteo Bonsignore



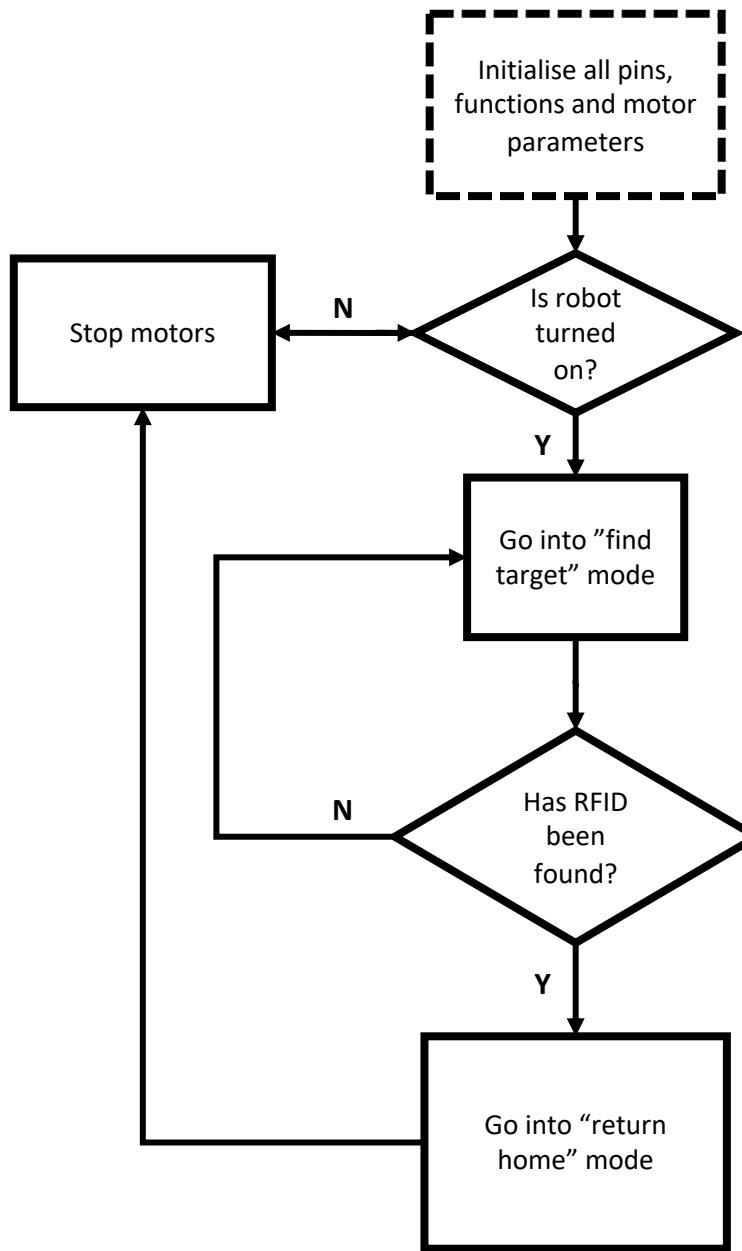
CAP2/ CAP3 for IR  
sensors

NOT PRESENTED

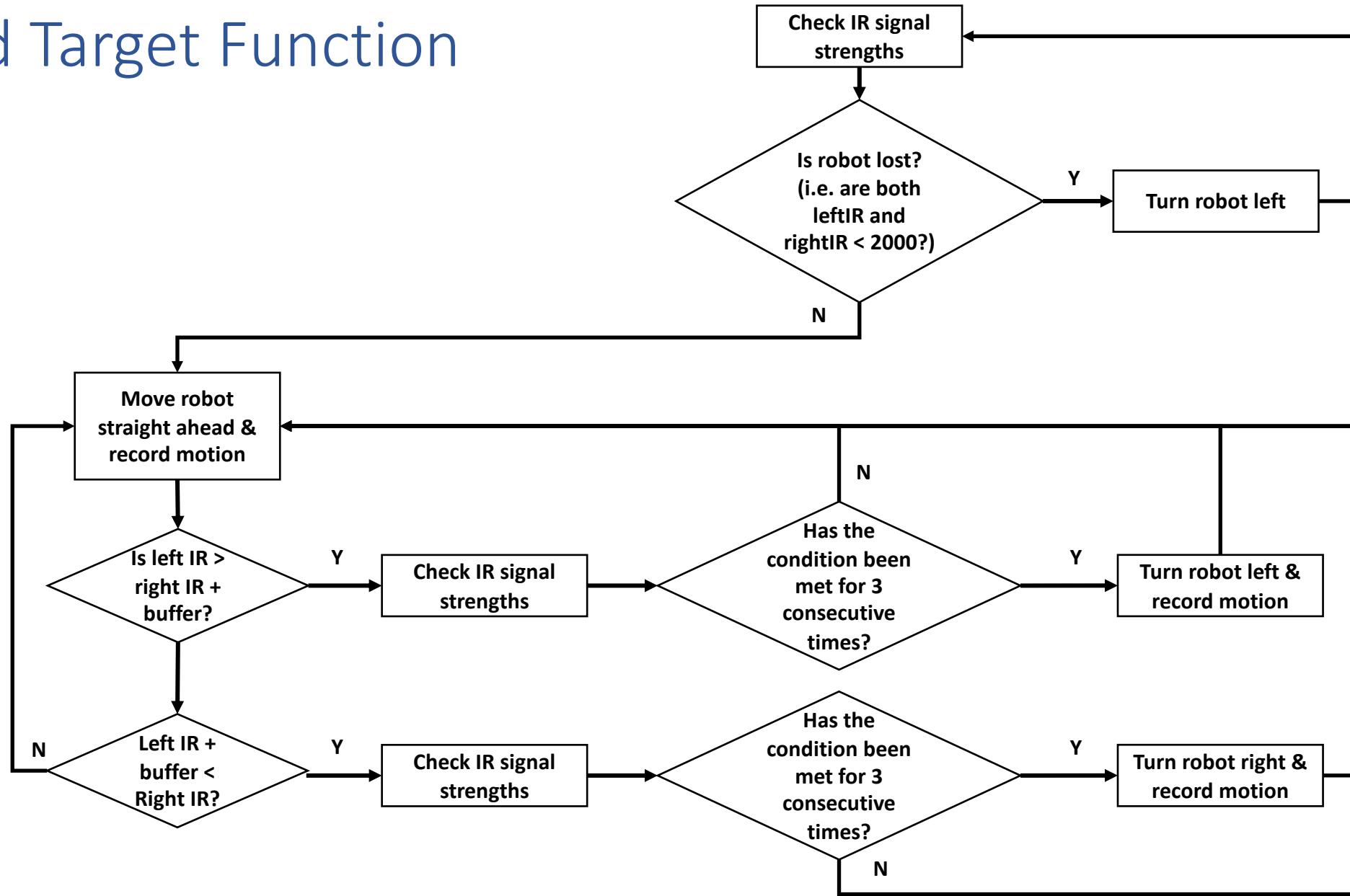
LED for ON/OFF  
visual aid

Capacitors for  
smoothing  
out ripples

# Main Control Loop



# Find Target Function



# Motor Drive

```
94 //function to make the robot turn left
95 void turnLeft(struct DC_motor *mL, struct DC_motor *mR)
96 {
97     mL->direction=1;
98     mR->direction=0;
99     setMotorsFullSpeed(mL, mR);
100    stop(mL, mR);
101 }
102
103 //function to make the robot turn right
104 void turnRight(struct DC_motor *mL, struct DC_motor *mR)
105 {
106     mL->direction=0;
107     mR->direction=1;
108     setMotorsFullSpeed(mL, mR);
109    stop(mL, mR);
110 }
111
112 //function to make the robot go straight
113 void fullSpeedAhead(struct DC_motor *mL, struct DC_motor *mR)
114 {
115     mL->direction=0;
116     mR->direction=0;
117     setMotorsFullSpeed(mL, mR);
118     stop(mL, mR);
119 }
120
```

**OLD CODE  
USED IN  
MOTOR LAB**

**Need function for backwards motion  
Not very elegant**

# Motor Drive

## GUIDE

0b00 => forwards

0b11 => back

0b10 => left

0b01 => right

```
132  /*function to move motor*/  
133  
134      void move(struct DC_motor *mL,struct DC_motor *mR, char dir){  
135          mL->direction=(dir>>1)&(0b01);  
136          mR->direction=(dir)&(0b01);  
137          setMotorsFullSpeed(mL,mR);  
138          stop(mL,mR);  
139      }  
                                              NEW IMPLEMENTATION
```

## Motion functions modified for efficiency

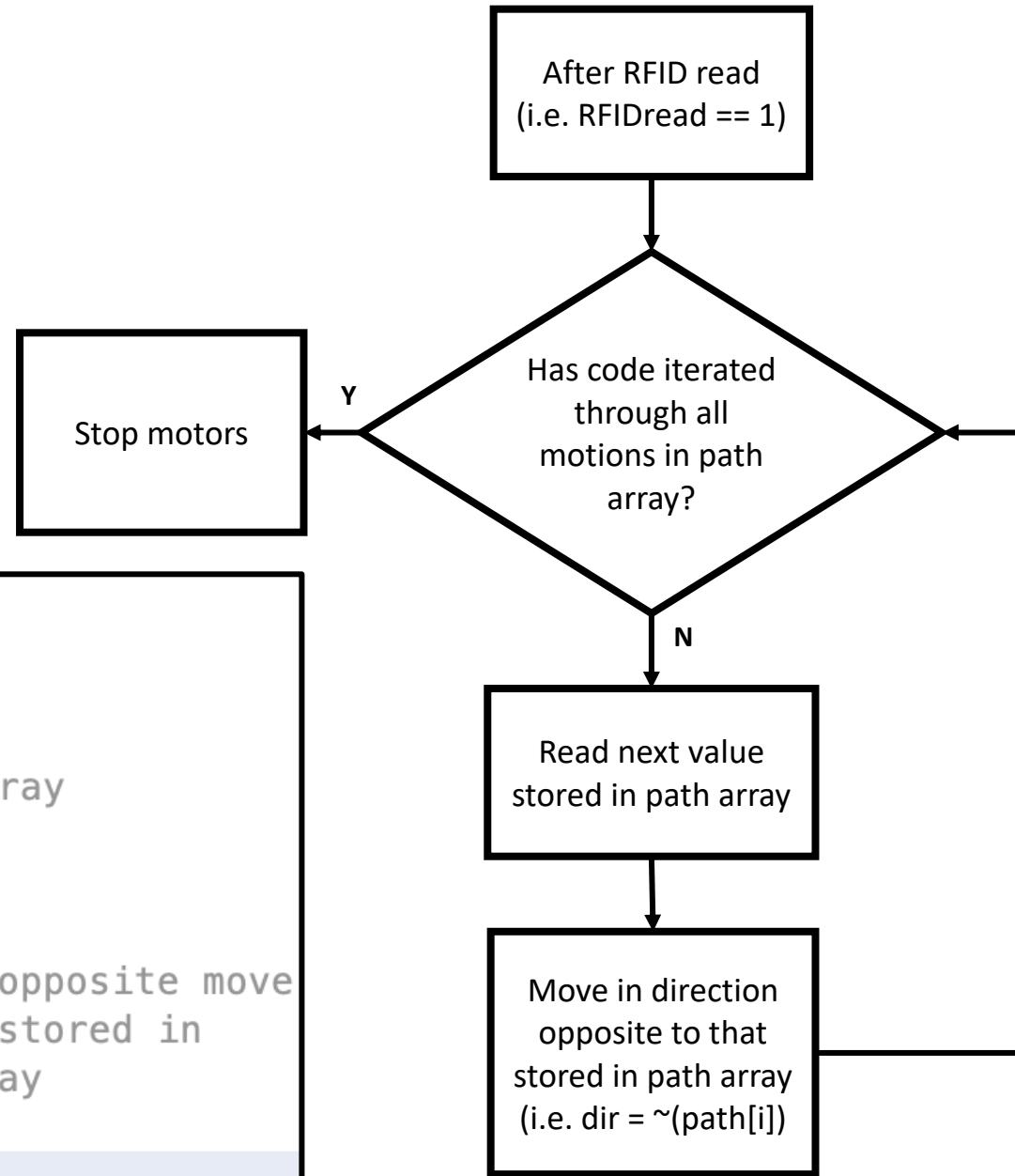
Motion function now also takes “**char dir**” to determine direction

- ✓ Reduced number of motion functions (1 vs 3 in motor lab)
- ✓ More efficient implementation of return function (see next slide)

# Return Home Function

- New motion function allows motions to be recorded in path array as directions according to guide
- This allows Return Home function to be implemented with a single while () loop, as shown below

```
if (RFIDread == 1) {  
  
    while (i > 0) { //iterate backwards though path array  
  
        --i;  
  
        move(&motorL, &motorR, ~(path[i])); //perform opposite move  
        //of that stored in  
        //path array  
  
    }  
}
```



# IR Sensor Readings

```
/* Read strength of IR signals as binary value */

void findStrengths(int *leftIR, int *rightIR) { //receive pointers for
    //left and right IR signals

    //record pulse widths of the left & right IR signals
    *leftIR = (CAP2BUFL | (CAP2BUFH<<8));
    *rightIR = (CAP3BUFL | (CAP3BUFH<<8));

}
```

The left and right IR sensors are connected to CAP2 and CAP3 pins (respectively) and provide a PWM signal

The CAP2 and CAP3 bits are set to pulse-width measurement mode using Timer 5 and are set to measure signals from falling to rising edge (which is proportional to the respective IR signal strength)

The values of the IR signal strengths (as measured by Timer 5) are written to **CAPxBUFL** & **CAPxBUFLH**, which are combined as above and stored in two different variables (**int** leftIR and **int** rightIR )

For efficiency, the **findStrengths** function takes pointers to **int** leftIR and **int** rightIR (defined in main() function) and updates their values directly from the function, avoiding the need for the function to return a value

# Obtain RFID Code

Dec	Hex	Name	Char	Ctrl-char	Dec	Hex	Char	Dec	Hex	Char	Dec	Hex	Char
0	0	Null	NUL	CTRL-@	32	20	Space	64	40	@	96	60	'
1	1	Start of heading	SOH	CTRL-A	33	21	!	65	41	A	97	61	a
2	2	Start of text	STX	CTRL-B	34	22	"	66	42	B	98	62	b
3	3	End of text	ETX	CTRL-C	35	23	#	67	43	C	99	63	c
4	4	End of xmit	EOT	CTRL-D	36	24	\$	68	44	D	100	64	d
5	5	Enquiry	ENQ	CTRL-E	37	25	%	69	45	E	101	65	e
6	6	Acknowledge	ACK	CTRL-F	38	26	&	70	46	F	102	66	f
7	7	Bell	BEL	CTRL-G	39	27	'	71	47	G	103	67	g
8	8	Backspace	BS	CTRL-H	40	28	(	72	48	H	104	68	h
9	9	Horizontal tab	HT	CTRL-I	41	29	)	73	49	I	105	69	i
10	0A	Line feed	LF	CTRL-J	42	2A	*	74	4A	J	106	6A	j
11	0B	Vertical tab	VT	CTRL-K	43	2B	+	75	4B	K	107	6B	k
12	0C	Form feed	FF	CTRL-L	44	2C	,	76	4C	L	108	6C	l
13	0D	Carriage feed	CR	CTRL-M	45	2D	-	77	4D	M	109	6D	m
14	0E	Shift out	SO	CTRL-N	46	2E	.	78	4E	N	110	6E	n
15	0F	Shift in	SI	CTRL-O	47	2F	/	79	4F	O	111	6F	o
16	10	Data line escape	DLE	CTRL-P	48	30	0	80	50	P	112	70	p
17	11	Device control 1	DC1	CTRL-Q	49	31	1	81	51	Q	113	71	q
18	12	Device control 2	DC2	CTRL-R	50	32	2	82	52	R	114	72	r
19	13	Device control 3	DC3	CTRL-S	51	33	3	83	53	S	115	73	s
20	14	Device control 4	DC4	CTRL-T	52	34	4	84	54	T	116	74	t
21	15	Neg acknowledge	NAK	CTRL-U	53	35	5	85	55	U	117	75	u
22	16	Synchronous idle	SYN	CTRL-V	54	36	6	86	56	V	118	76	v
23	17	End of xmit block	ETB	CTRL-W	55	37	7	87	57	W	119	77	w
24	18	Cancel	CAN	CTRL-X	56	38	8	88	58	X	120	78	x
25	19	End of medium	EM	CTRL-Y	57	39	9	89	59	Y	121	79	y
26	1A	Substitute	SUB	CTRL-Z	58	3A	:	90	5A	Z	122	7A	z
27	1B	Escape	ESC	CTRL-[	59	3B	;	91	5B	[	123	7B	{
28	1C	File separator	FS	CTRL-\	60	3C	<	92	5C	\	124	7C	
29	1D	Group separator	GS	CTRL-]	61	3D	=	93	5D	]	125	7D	}
30	1E	Record separator	RS	CTRL-^	62	3E	>	94	5E	^	126	7E	~
31	1F	Unit separator	US	CTRL-_	63	3F	?	95	5F	_	127	7F	DEL

```

20      a = getCharSerial();
21      if (index <= 12) {
22          SendLCD(a, 1);
23          //converts ASCII characters to their decimal values
24          if (a > 64) { //if ASCII character is a letter
25              a = a - 55;
26          } else { //if it's a number
27              a = a - 48;
28          }
29
30          currentVal = (a | currentVal);
31
32          if (index % 2 == 1) { //if its odd
33              currentVal = currentVal << 4;
34          } else { //if its even
35              if (index < 11) {
36                  checkSum = checkSum^currentVal;
37              } else {
38                  if (checkSum == currentVal) {
39                      SetLine(2);
40                      LCD_String("Match");
41                  } else {
42                      SetLine(2);
43                      LCD_String("No Match");
44                  }
45              }
46              currentVal = 0;
47          }
48          index = index + 1;
49      }

```

# Set Motor PWM Function Efficiency

```
81 void setMotorPWM(struct DC_motor *m){  
82  
83     int PWMduty;  
84     if (m->direction) {  
85         PWMduty=m->PwMperiod-((int)m->power)*(m->PwMperiod)/100;  
86     }  
87     else {  
88         PWMduty=((int)m->power)*(m->PwMperiod)/100;  
89     }  
90  
91     PWMduty=(PWMduty<<2);  
92     *(m->dutyLowByte)=PWMduty&0xFF;  
93     *(m->dutyHighByte)=(PWMduty>>8)&0x3F;  
94  
95     if (m->direction) {  
96         LATB=LATB | (1<<(m->dir_pin));  
97     } else {  
98         LATB=LATB&(~(1<<(m->dir_pin)));  
99     }  
100 }  
101 }
```

```
81 void setMotorPWM(struct DC_motor *m){  
82  
83     int PWMduty = ((int)m->power)*(m->PwMperiod);  
84     if (m->direction) {  
85         PWMduty = (PWMduty>>9)+PWMduty>>7;  
86         PWMduty = m->PwMperiod - PWMduty;  
87     }  
88     else {  
89         PWMduty = (PWMduty>>9)+PWMduty>>7;  
90     }  
91  
92     PWMduty=(PWMduty<<2);  
93     *(m->dutyLowByte)=PWMduty&0xFF;  
94     *(m->dutyHighByte)=(PWMduty>>8)&0x3F;  
95  
96     if (m->direction) {  
97         LATB=LATB | (1<<(m->dir_pin));  
98     } else {  
99         LATB=LATB&(~(1<<(m->dir_pin)));  
100    }  
101 }  
102 }
```

Example:

$$\frac{x}{100} \approx \frac{x}{2^9} + \frac{x}{2^7}$$

$$\varepsilon \approx -2\%$$

Projects Files Classes Services ...M.c PWM.h eusart.c LCD.c LCD.h IR.h main.c main.c LCD.c RFID.c

Source History

```
276 if (INTCONbits.INT0IF) {  
277     debouncer += 1;  
278  
279     if (debouncer == 30) {  
280         debouncer = 0;  
281         //clear variables  
282         IRsource = 0;  
283         RFIDread = 0;  
284  
285         robotOn = !robotOn;  
286         reset = 1;  
287  
288         LEDOn = !LEDOn ;  
289  
290     }  
291     INTCONbits.INT0IF = 0; //sets interrupt flag back to 0  
292 }  
293  
294 }
```

Find: coderead 7 matches

my\_hp\_isr > if (INTCONbits.INT0IF) > then > if (debouncer == 30) > then >

Output Configuration Loading Error PICkit 3 projectFinaltest (Build, Load, ...)

The following memory area(s) will be programmed:  
program memory: start address = 0x0, end address = 0xeef  
configuration memory  
Programming/Verify complete

PICkit 3 removed  
PICkit 3 removed  
PICkit 3 removed

294:1 INS

projectFinaltest - Dashboard my\_hp\_isr() - Navigator

Packs PIC18Fxxxx\_DFP (1.0.9)

Compiler Toolchain XC8 (v2.10) [/Applications/microchip/xc8/v2.1] Production Image: Optimization: +space +asm

Memory Data 768 (0x300) bytes 28% Data Used: 212 (0xD4) Free: 556 (0x22C)  
Program 8,192 (0x2000) bytes 39% Program Used: 3,158 (0xC56) Free: 5,034

Debug Tool PICkit3: BUR111096319

Debug Resources Program BP Used: 0 Free: 1  
Data BP Used: 0 Free: 1  
Data Capture BP: No Support  
Unlimited BP (S/W): No Support



# Further Improvements

NOT PRESENTED

- The difference in IR signal strength could be measured to gauge the angle the car has to turn by at every step
- Provided the memory is sufficient, multiple readings could be taken from the IR sensors at each stage and the median value used to determine in which direction the robot should turn
- The LDR could be configured to change the behavior of the car depending on the ambient light level