BÁO CÁO THỰC HÀNH LAB 3

LẬP TRÌNH HƯỚNG ĐỐI TƯỢNG

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# 1. Working with method overloading

## 1.1 Overloading by differing types of paramete

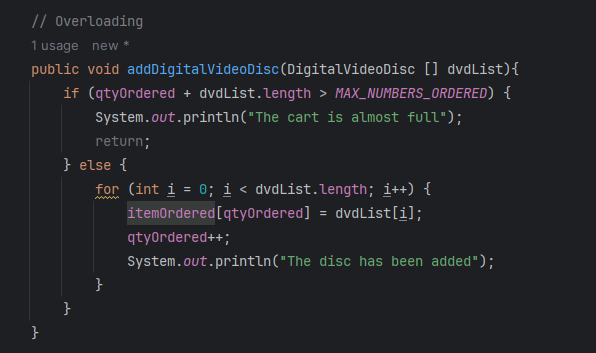


Figure 1. Overloading by differing types of paramete

## 1.2 Overloading by differing the number of parametes



Figure 2. Overloading by differing the number of paramete

# 2. Passing parameter

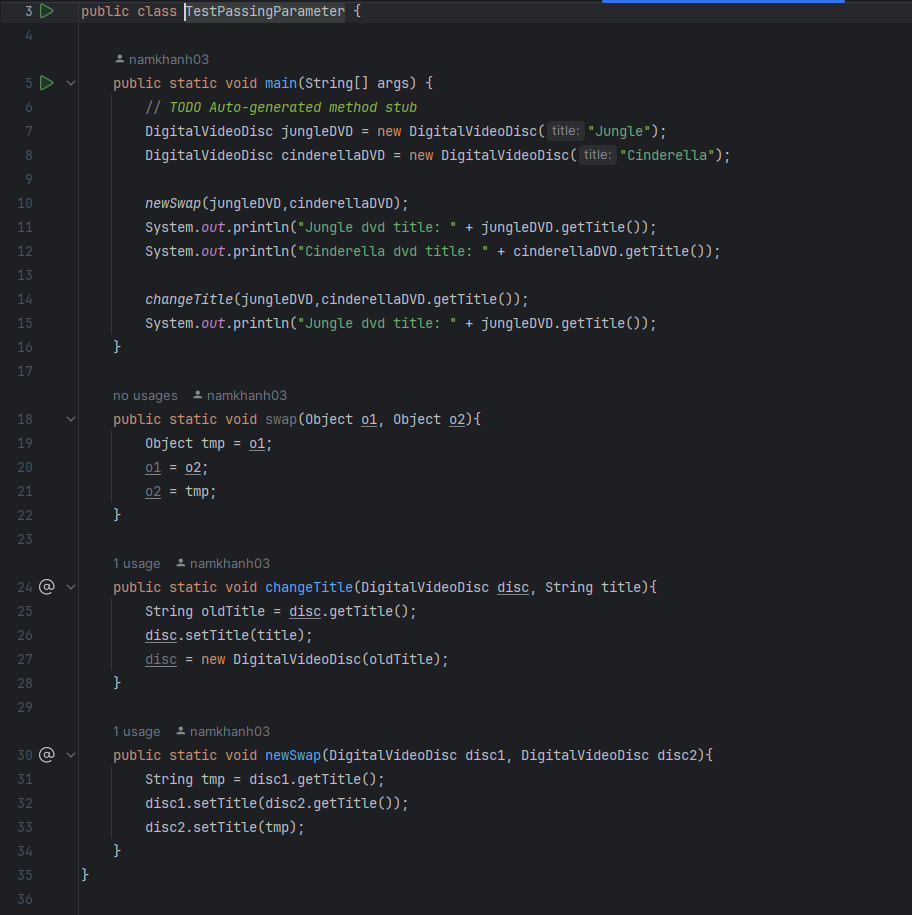


Figure 3. Passing parameter

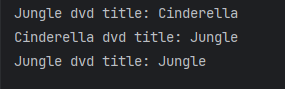
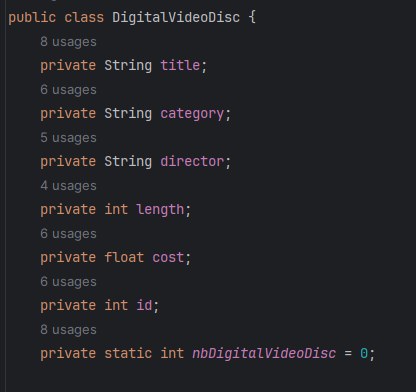


Figure 4. Result

# 3. Classifer Member and Instance Member



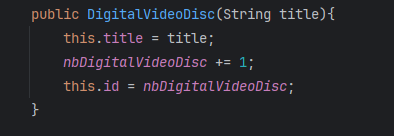


Figure 5. Classifer Member and Instance Member

# 4. Open the Cart class

## 4.1 Method to print cart

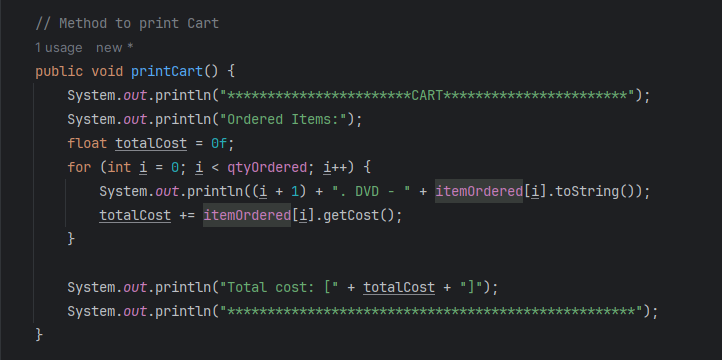


Figure 6. Print cart method

## 4.2 ToString() method and isMatch() method

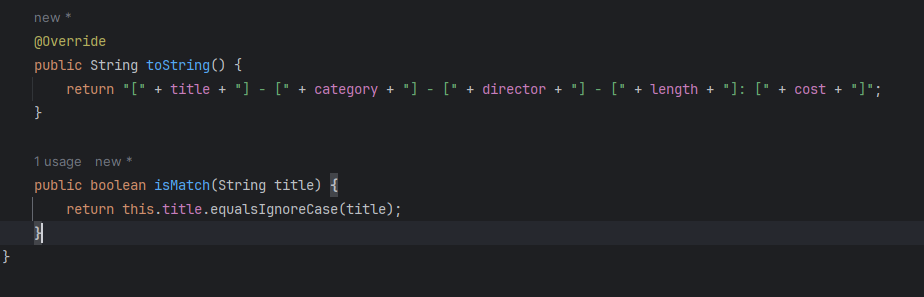


Figure 7. ToString and isMatch method

## 4.3 Search DVD by ID and by tile

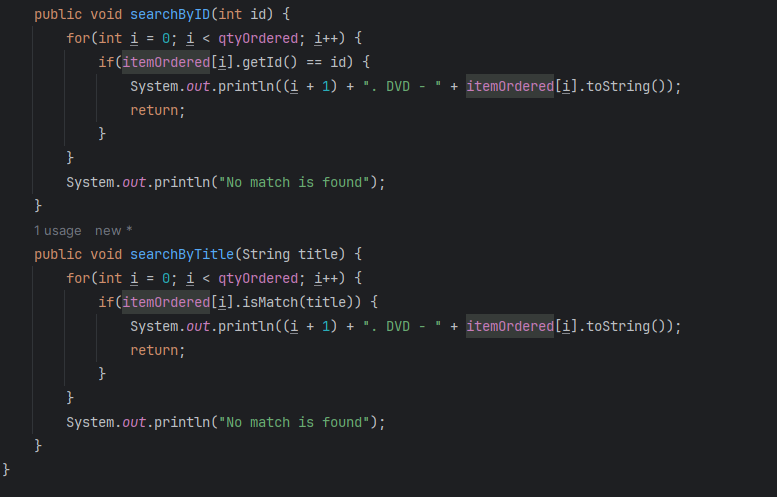


Figure 8. Search method

## 4.4 Result

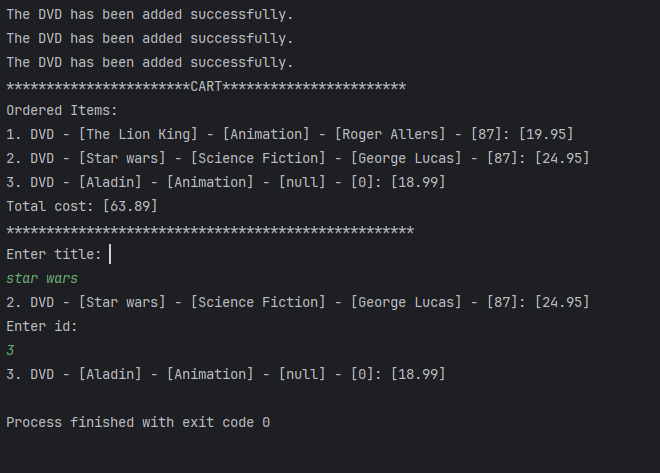
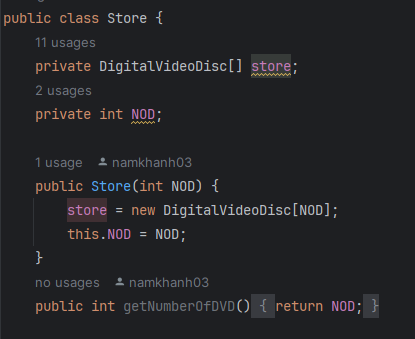


Figure 9. Result

# 5. Implement the Store class





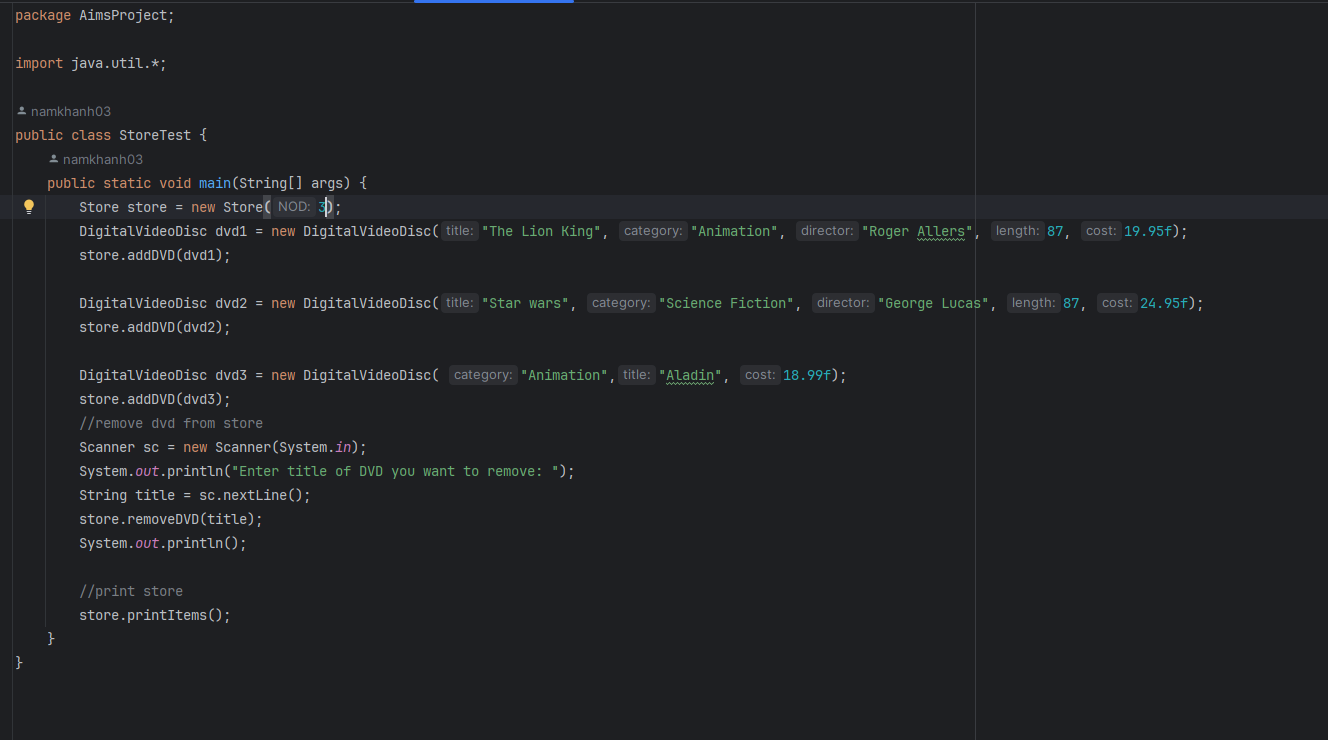


Figure 10. Implement the Store class

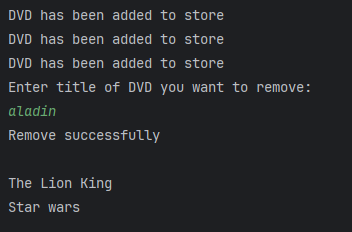


Figure 11. Result

# 6. String, StringBuilder and StringBuffer

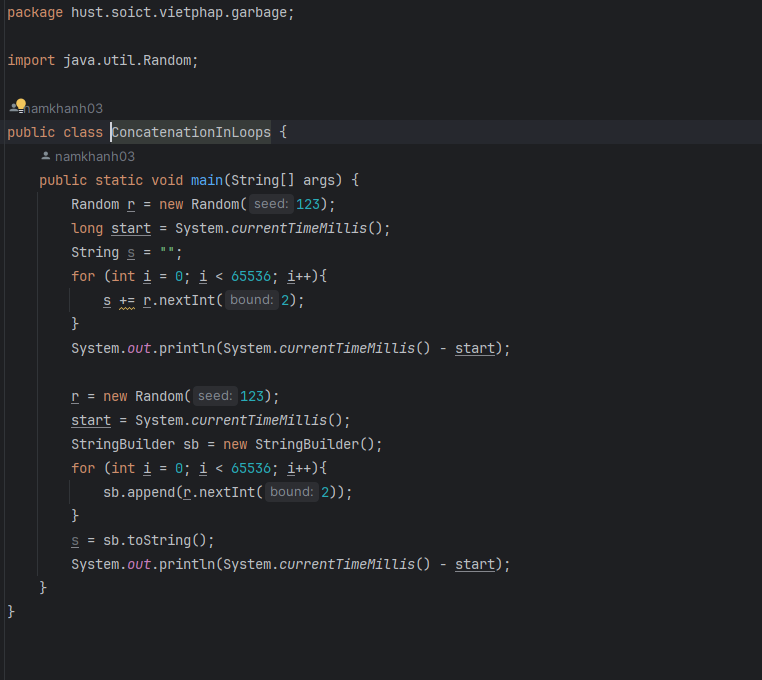


Figure 12. String, StringBuilder and StringBuffer

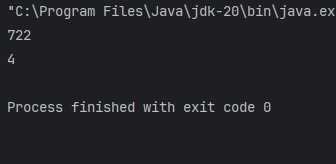


Figure 13. Result