Assignment 1

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Development of Real-Time Systems

EIT Digital

Assignment 1

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Abstract

The first assignment for the course consisted of creating tasks in FreeRTOS, and getting those tasks to run with different delays and priorities. Further the tasks should have a seperate debug message each.

For more details on the assignment, see the assignment_1.md document in the repository at github.

http://github.com/peakbreaker/tuts_FreeRTOS

Code

The main function:

```
int main(void)
         {
             /* Initializations for heap and trace recorder */
             prvInitialiseHeap();
             vTraceInitTraceData();
             xTickTraceUserEvent = xTraceOpenLabel("tick");
             /* Create the tasks */
             xTaskCreate(Task1, "Task1", 1000, 100, 3, NULL);
             xTaskCreate(Task2, "Task2", 100, 500, 1, NULL);
             // This starts the real-time scheduler
             vTaskStartScheduler();
             // Should not reach here
             for (;;);
             return 0;
         }
One of the tasks:
         void Task1(int msDelay) {
             // Block for the defined time
             const TickType_t xDelay = msDelay / portTICK_PERIOD_MS;
             for (;;) {
                 // Print the message and do the delay
                 printf("This is task 1");
                 fflush(stdout);
                 vTaskDelay( xDelay );
             }
         }
```

For the assignment I edited the main.c file. I created two tasks which takes an integer (delay time) as an argument.

Results

The resulting output from the program were as follows:

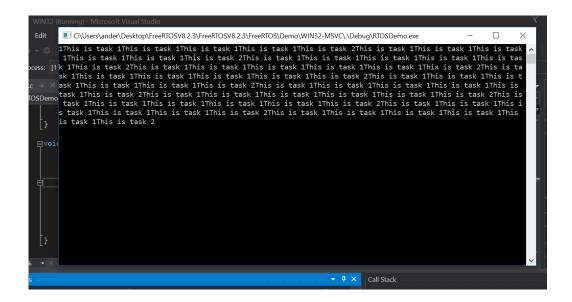


Figure 1: Debug output

As the output shows, Task1 debugs out five times as often as Task2. This meets the specified requirements for the assignment (Task 1 output every 100 ms, Task 2 output every 500 ms).

The repository for the entire assignment can be found at my github:

http://github.com/peakbreaker/tuts_FreeRTOS