

JavaScript History

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JavaScript History

- **1995** - JavaScript is a programming language that was created by **Brendan Eich** who was working for *Netscape*.
- **1997** - JavaScript 1.1 proposal was submitted to the **European Computer Manufacturers Association (ECMA)**.

1 ชื่อแรก **Mocha** ชื่อก่อนเป็น **JavaScript** คือ โดไฟสคริปต์

มาตรฐานภาษา ที่ java scrip ไป compile

ECMAScript

- The formal specification of the JavaScript language specified in the document **ECMA-262**
- **ES1, ES2, ES3,...ESX** are a different version of the **ECMAScript** specification

<https://en.wikipedia.org/wiki/ECMAScript>

* Started from ES6, version of the ECMAScript start naming the versions based on the year of published specification, for example, ES2015 (ES6), ES2016 (ES7), ...

2 version ที่ทำให้ javascript เป็นที่ยอมรับ และการมาของ node.js



JavaScript

2 ES5 ES6

ES5 (2009) is fully supported by most modern browser in early 2016 Fully support

- Higher-order iteration functions (map, reduce, filter, foreach);
- JSON support;
- Better reflection and object properties;

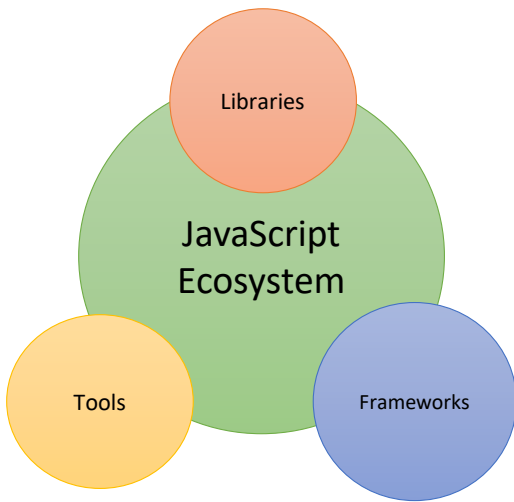
ES6 (ES2015) provide a greatly improved developer experience

- let, const
- Classes
- Modules
- Iterators
- Generators
- Promises
- Arrow functions

From 2016 to 2019, a new edition of the ECMAScript standard was published each year, but the scope of changes was much smaller than the 5th or 6th editions

Current Version: 14th Edition – ECMAScript 2023 (ES2023)

https://en.wikipedia.org/wiki/ECMAScript_version_history#Versions









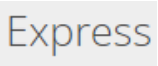



JavaScript EcoSystem

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The different aspects of JavaScript

- Front-End:  React,  Angular,  Vue.js,  svelte,  jQuery,  NEXT.js
- Back-End:  node.js  Deno,  Bun
- Web Framework:  Express,  Nest.js
- Mobile:  React Native,  Apache Cordova  Ionic
- Desktop:  Electron
- Database:  MongoDB MongoDB

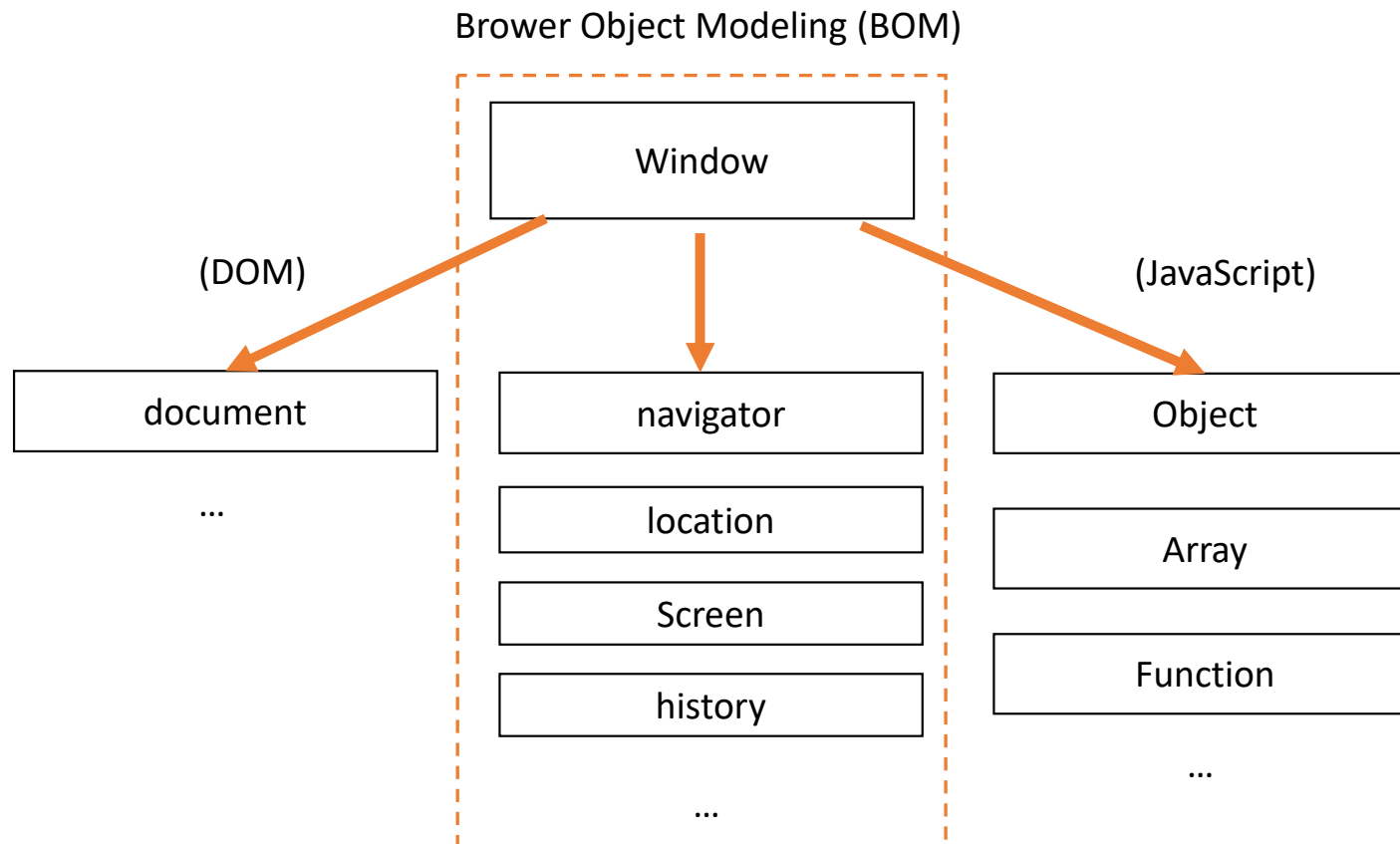


Introduction to JavaScript

- JavaScript is the programming language of the web.
- The overwhelming majority of websites use JavaScript, and all modern web browsers—on desktops, tablets, and phones
- Over the last decade, **Node.js** has enabled JavaScript programming outside of web browsers, and the **dramatic success of Node** means that JavaScript is now also the most-used programming language among software developers. ความสำเร็จอย่างมาก
- JavaScript is completely different from the Java programming language.

JavaScript Java

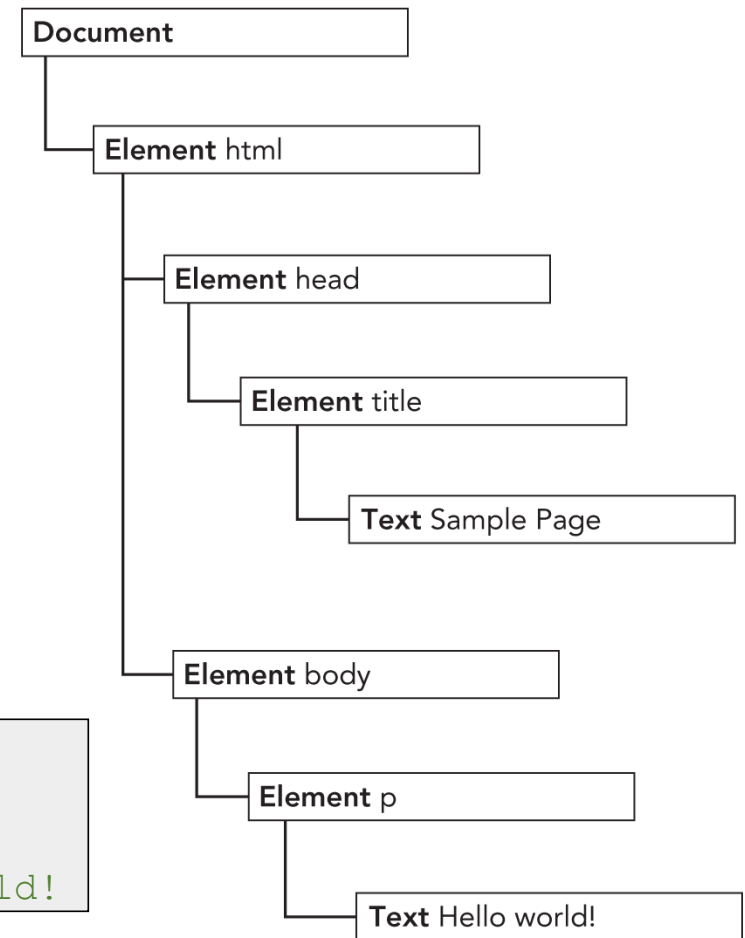
The **Window** interface represents a window containing a DOM document. In a tabbed browser, each tab is represented by its own Window object.



DOM: The Document Object Model

```
<html>
  <head>
    <title>Sample Page</title>
  </head>
  <body>
    <p>Hello World!</p>
  </body>
</html>
```

```
const paragraphs =
document.getElementsByTagName("p");
alert(paragraphs[0].nodeName); //p
alert(paragraphs[0].textContent); //Hello World!
```



เพราะ สมัยก่อนไม่มี node การ run javascript ต้อง run ที่ browser เท่านั้น
แต่จุดเปลี่ยนจริงๆที่ไม่ต้อง run ที่ browser ก็ได้ คือ Chromium project กับ Chrome V8 (เป็น project ของ google)

Chromium

open source browser project

Web Browser

Chromium-based browser:  Google Chrome  Microsoft Edge  Opera



Safari is a graphical web browser developed by Apple, based on the WebKit engine.



Mozilla Firefox, or simply **Firefox**, is a free and open-source web browser developed by the Mozilla Foundation and its subsidiary, the Mozilla Corporation. Firefox uses the Gecko layout engine to render web pages.

Chrome V8 คือ javascript engine ที่อยู่ใน Browser ข้างบน

Chrome V8

JavaScript Engine



open source JavaScript engine project

Chrome V8:  Google Chrome  Microsoft Edge  Opera



JavaScriptCore: A JavaScript interpreter and JIT originally derived from KJS. It is used in the WebKit project and applications such as **Safari**.



SpiderMonkey: A JavaScript engine in Mozilla Gecko applications, including **Firefox**.

JavaScript Development Environment

In Web Browser

-  Google Chrome
-  Microsoft Edge
-  Safari
-  Firefox
-  Opera

Outside Web Browser (based on Chrome V8 JavaScript Engine)



Node.js: a JavaScript runtime built on Chrome's V8 JavaScript engine.



Deno: a simple, modern and secure runtime for JavaScript and TypeScript that uses Chrome's V8 and is built in Rust.



Bun: Bun is a fast all-in-one JavaScript runtime Bundle, transpile, install and run JavaScript & TypeScript projects — all in Bun.



Demo JavaScript

In and Outside Web Browser



MyFirstScript.js

```
console.log("I am JavaScript.");
```

index.html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
  <script src="MyFirstScript.js"></script>
</head>
<body>
  <h1>Hello, This is my HTML page with JavaScript.</h1>
</body>
</html>
```



Vanilla JavaScript

“**Vanilla JavaScript**” is just plain or pure JavaScript without any additional libraries or framework

เขียนเองทั้งหมด ไม่ได้ใช้พวก framework หรือ
library



JS Introduction to JavaScript

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[JavaScript | MDN \(mozilla.org\)](#)

JavaScript: The Definitive Guide, Seventh Edition, by David Flanagan



JavaScript Language Features

บรรทัดไหนผิดจะแจ้งทันที ไม่เหมือน compile

- Interpreted Language
- Single Threaded, do one operation at one time
- Dynamically and weakly typed language
- Support Object Oriented Programming (Prototyped-based)

ทำ 1 งาน ได้ 1 เวลา ทำหลายงานไม่ได้ แต่มี
เทคนิคพิเศษที่เสมือนว่าเป็น multi task ชื่อ
event loop

Dynamically และ weakly type คือเปลี่ยนแปลงได้ตลอดเวลา ให้ผลกับค่าล่าสุดเสมอ

inter

Asynchronous vs. Synchronous Programming

- **Synchronous** tasks are performed one at a time and only when one is completed, the following is unblocked. In other words, you need to wait for a task to finish to move to the next one.
- **Asynchronous** tasks can start, execute, and complete independently of each other. Instead of waiting for a task to finish before moving on, the program can continue executing other tasks while the asynchronous task is being processed. Once the asynchronous task is completed, a callback function or a promise is used to handle the result.

ถ้ามีงานไหนที่ต้องใช้เวลา มันจะเอางานอื่นขึ้นมาทำด้วย

res



Asynchronous Callback Functions

In JavaScript, a **callback function** is a function that **is passed into another function as an argument**.

This function can then be invoked during the execution of that higher order function.

```
console.log('Hello');  
  
setTimeout(function () {  
    console.log('JS');  
}, 5000);  
  
console.log('Bye bye');
```

```
//Console  
  
Hello  
Bye bye  
  
//until 5 seconds  
JS
```

[setTimeout\(\)](#) executes a particular block of code once after a specified time has elapsed.

Common mechanisms used for handling asynchronous programming in JavaScript include callbacks, promises, and async/await.

Higher-Order Functions

A “higher-order function” is a function that accepts functions as parameters and/or returns a function.

- JavaScript Functions are **first-class citizens**
 - be assigned to variables (and treated as a value)
 - be passed as an argument of another function
 - be returned function as a value from another function

//1. store functions in variables

```
function add(n1, n2) {  
  return n1 + n2  
}  
let sum = add  
  
let addResult1 = add(10, 20)  
let addResult2 = sum(10, 20)  
  
console.log(`add result1: ${addResult1}`)  
console.log(`add result2: ${addResult2}`)
```

//2. Passing a function to another function

```
function operator(n1, n2, fn) {  
  return fn(n1, n2)  
}  
function multiply(n1, n2) {  
  return n1 * n2  
}  
  
let addResult3 = operator(5, 3, add)  
let multiplyResult = operator(5, 3, multiply)  
  
console.log(`add result3 : ${addResult3}`)  
console.log(`multiply result: ${multiplyResult}`)
```

//3. return function as value of another function

```
function sayGoodBye(){  
  return 'Good bye'  
}  
function doSomething(){  
  return sayGoodBye  
}  
let doIt=doSomething()  
console.log(doIt())
```

Stack เข้าก่อนออกทีหลัง

```
console.log('Hello');
setTimeout(function cb() {
  console.log('JS');
}, 5000);
console.log('Bye bye');
```

```
//Console
Hello
Bye bye
//until 5 seconds
JS
```

Synchronous programming

```
console.log('Bye bye')
```

//Call Stack

```
console.log('Hello')
```

```
main()
```

//Call Stack

```
setTimeout(cb, delay)
```

```
main()
```

//Call Stack

```
setTimeout(cb, delay)
```

```
main()
```

**with Single thread,
JavaScript Runtime
cannot do a
setTimeout while
you are doing
another code**

ถ้าไม่มีกลไกของ event
loop จะไม่รับงานอื่นเลย

<https://www.youtube.com/watch?v=8aGhZQkoFbQ>

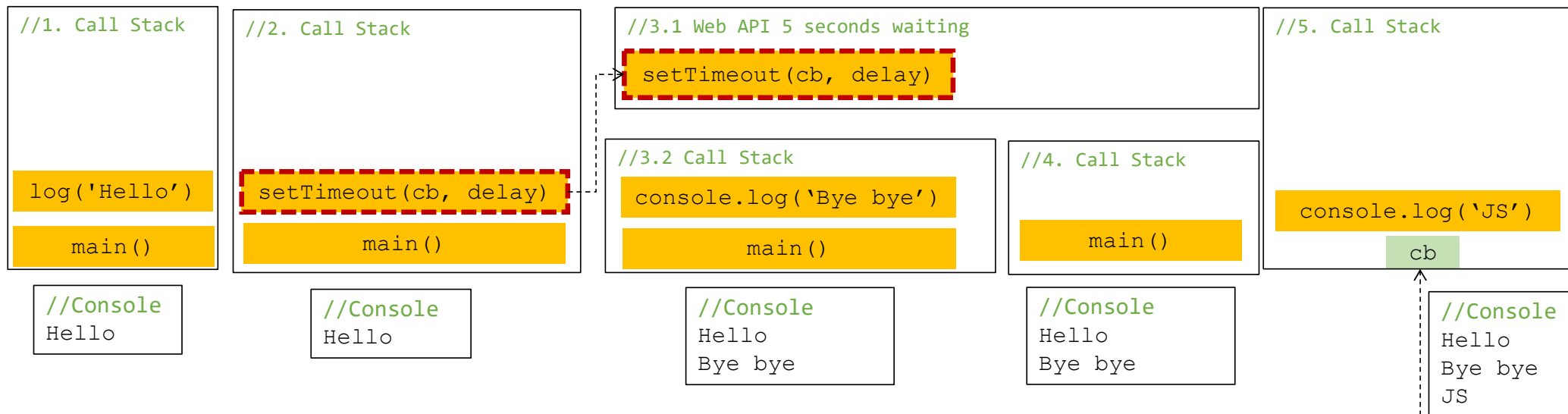
Stack เข้าก่อนออกทีหลัง
Queue มาก่อนได้ก่อน

//Example JS Program

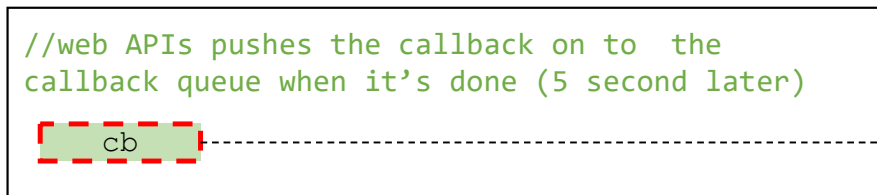
```
console.log('Hello');  
setTimeout(function cb() {  
  console.log('JS');  
}, 5000);  
console.log('Bye bye');
```

JavaScript uses Event Loop and Callback Queue to work concurrently

Stack



Task Queue



Event loop comes in on concurrency, look at the stack and look at the task callback queue. If the stack is empty it takes the first thing on the queue and pushes it on to the stack

<https://www.youtube.com/watch?v=8aGhZQkoFbQ>

Event loop คือ ติดตามงานที่เป็น `asynchronous` | การทำงานหลายๆงาน พร้อมกัน และเฝ้าติดตามงานที่กำลังรอคอยอยู่ เมื่อไหร่ที่งานเสร็จ จะเข้า Queue จากนั้นรอให้ Stack ว่างก่อน ถึงจะ push ขึ้น stack ได้