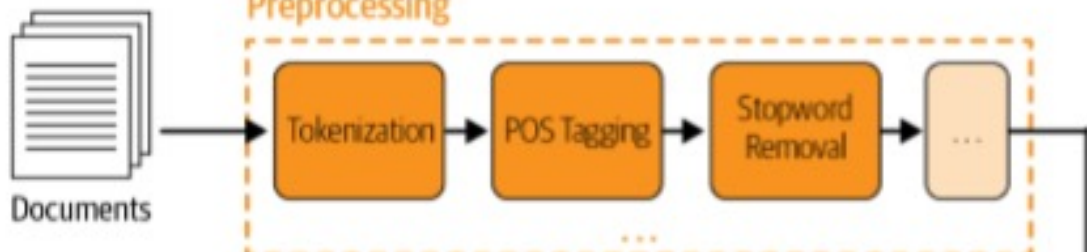


# Topic 8

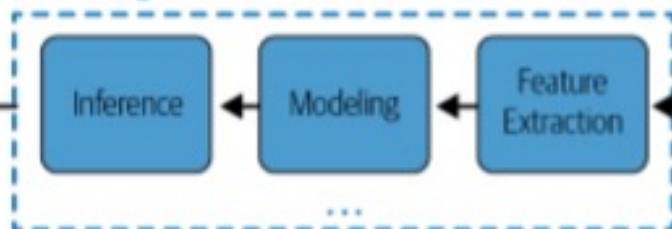
## Classification Part 2

## Classical NLP

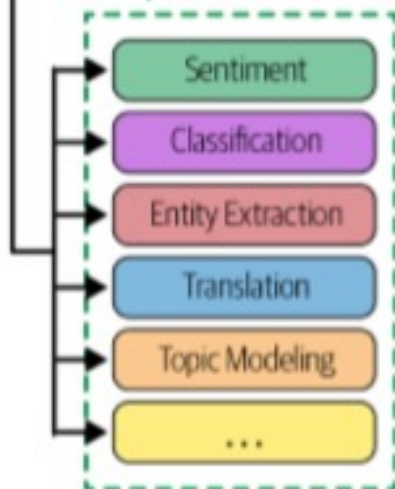
### Preprocessing



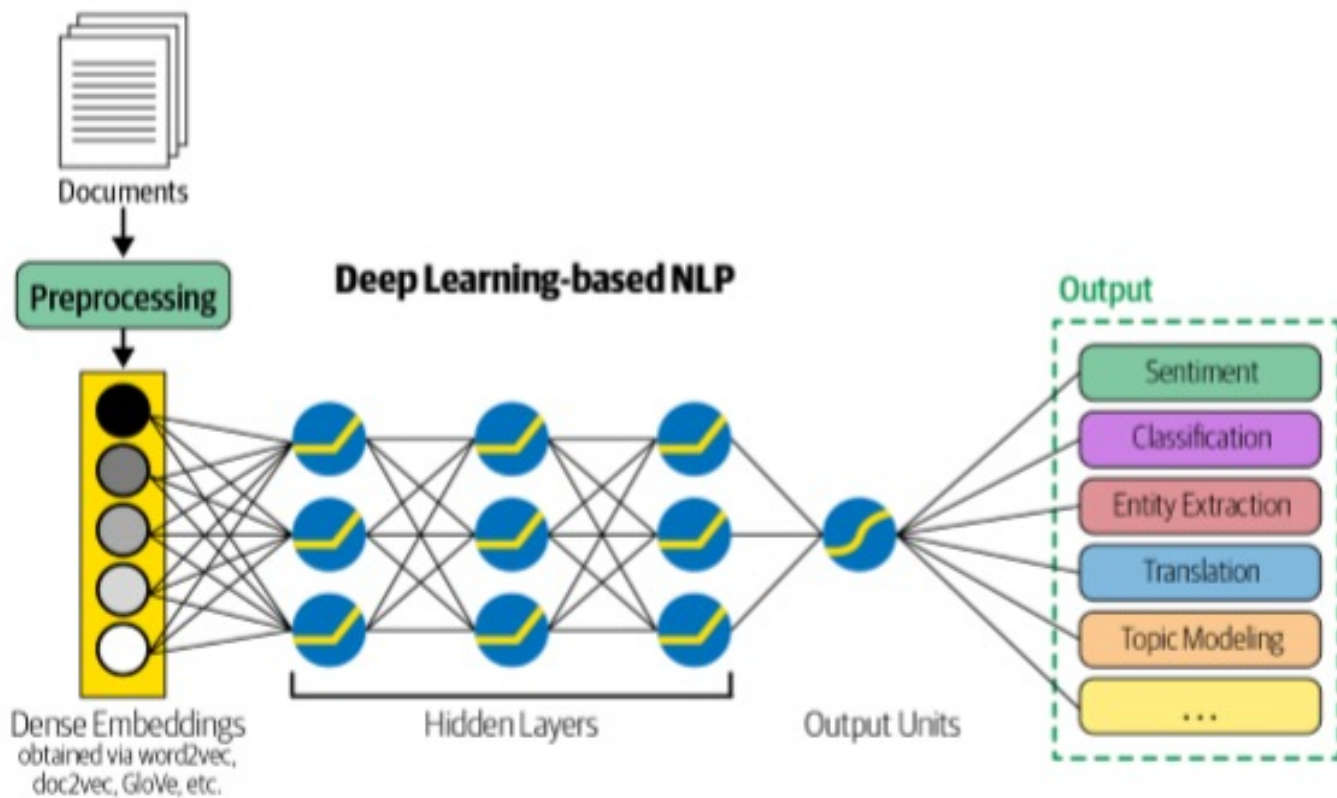
### Modeling



### Output



## Deep Learning-based NLP



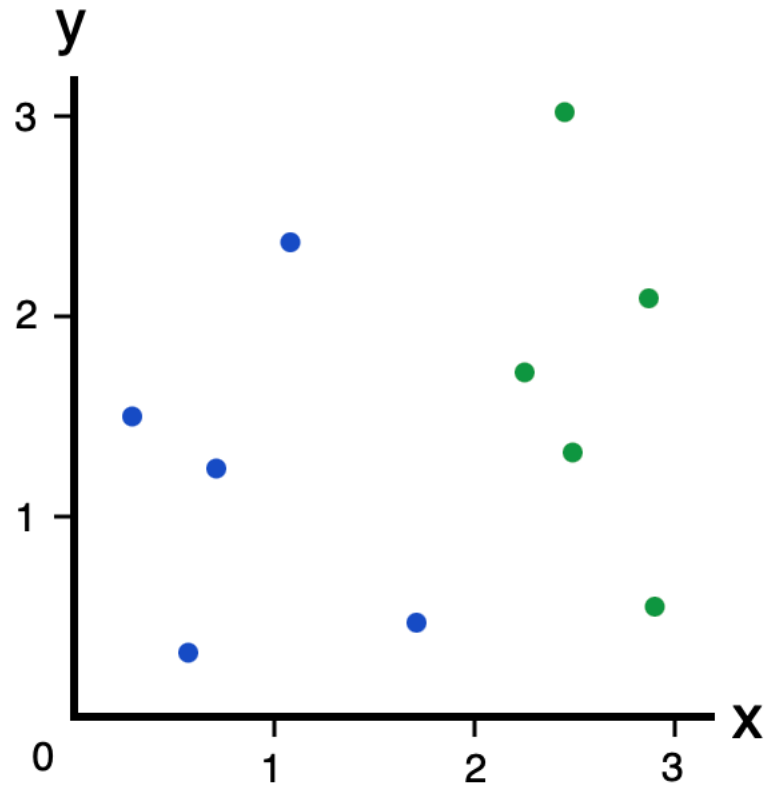
# Many other options for classification

- SVM
- Logistic Regression
- KNN
- Decision tree
- Random Forest
- XGBoost
- etc.

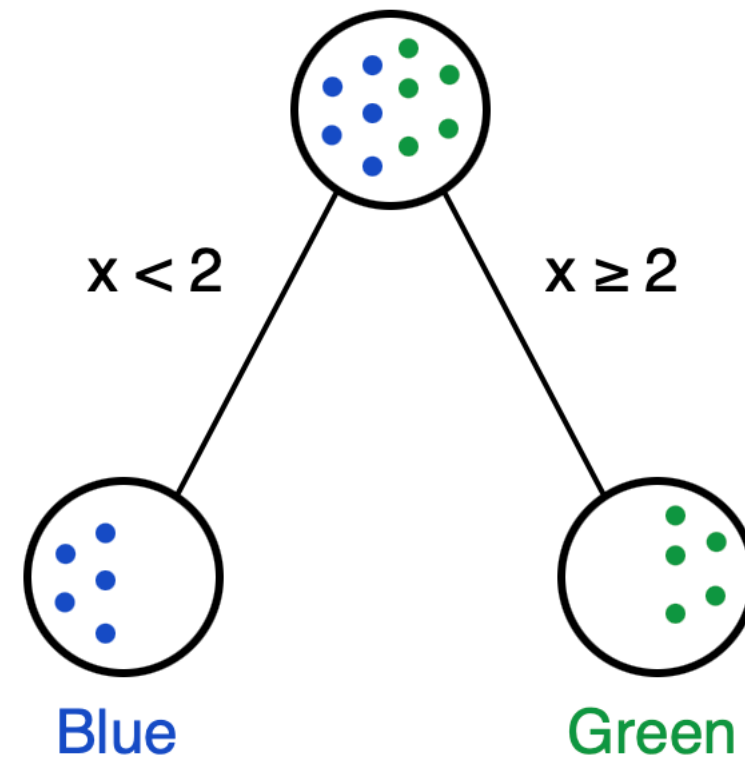
# Decision Trees

- Decision trees are a popular machine learning algorithm for classification and regression tasks
- They are easy to interpret and visualize, and can handle both categorical and numerical features
- However, they can easily overfit to the training data, leading to poor performance on new data

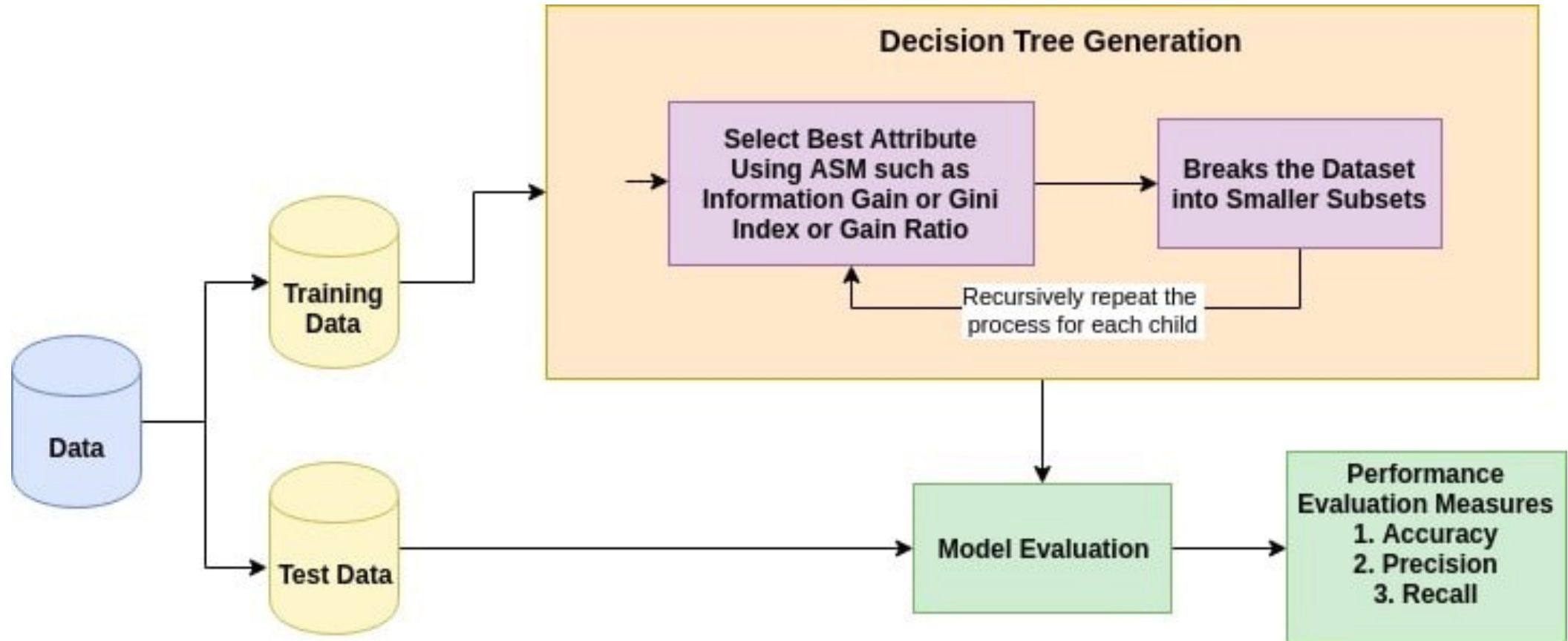
# Decision Trees

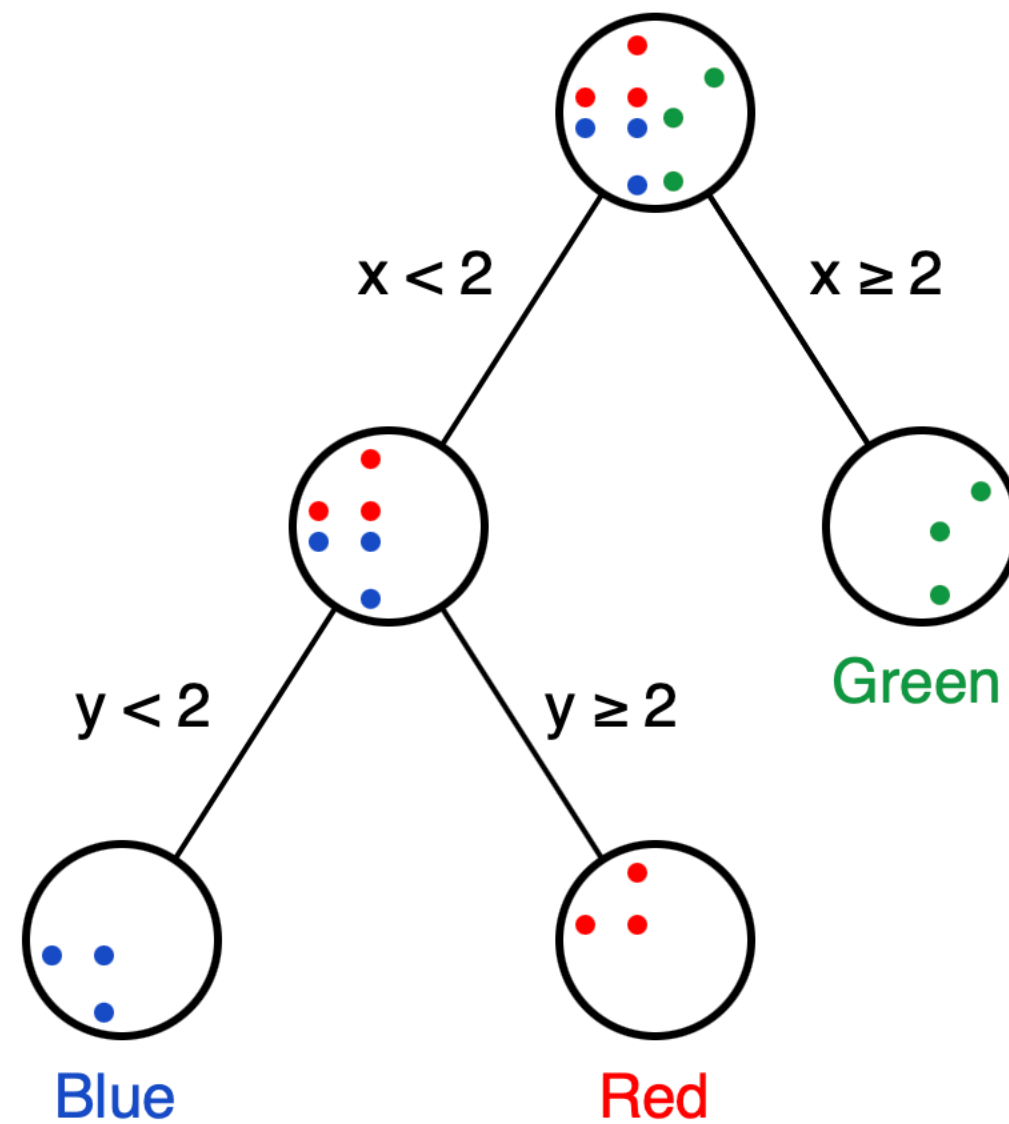
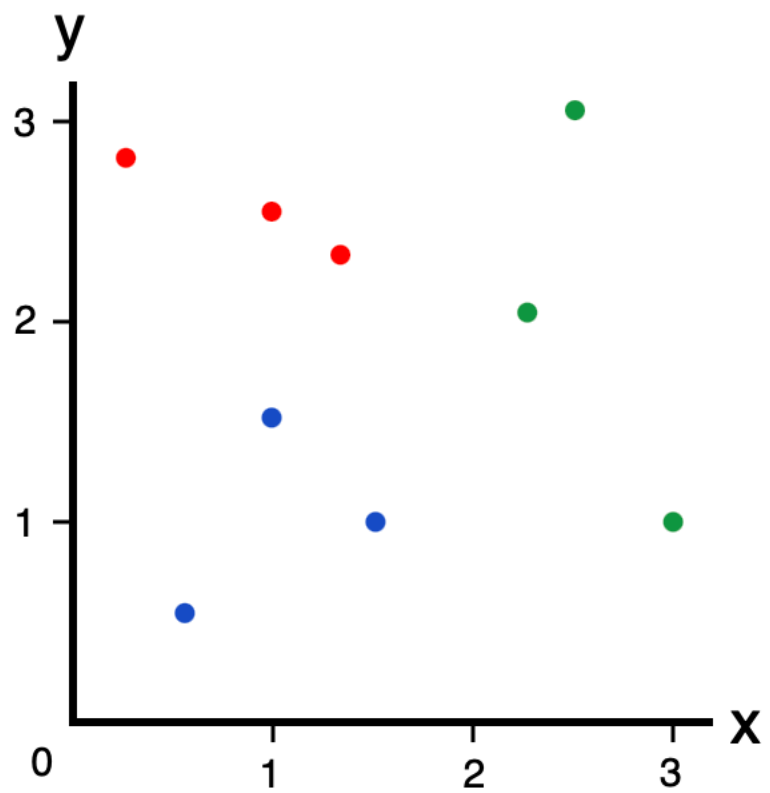


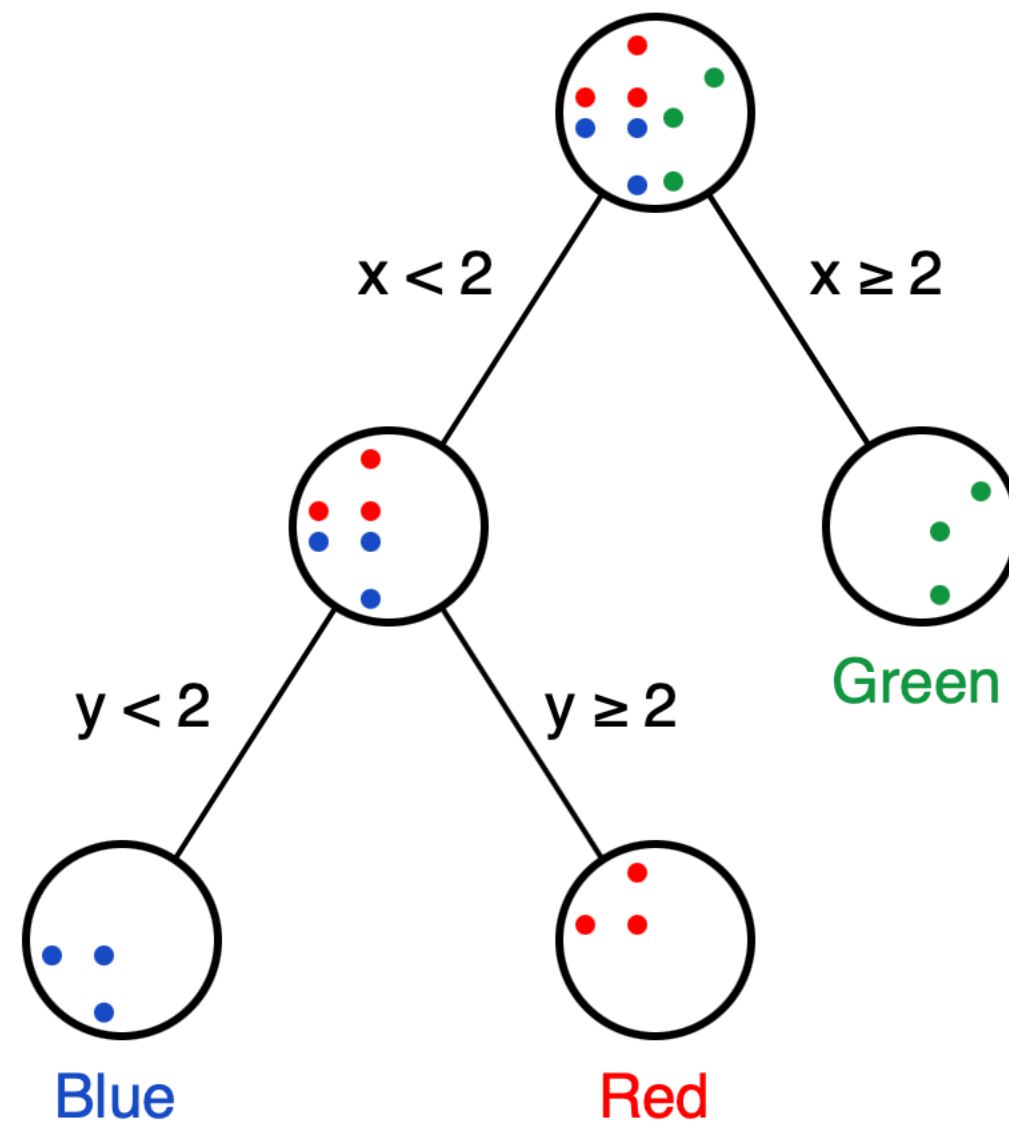
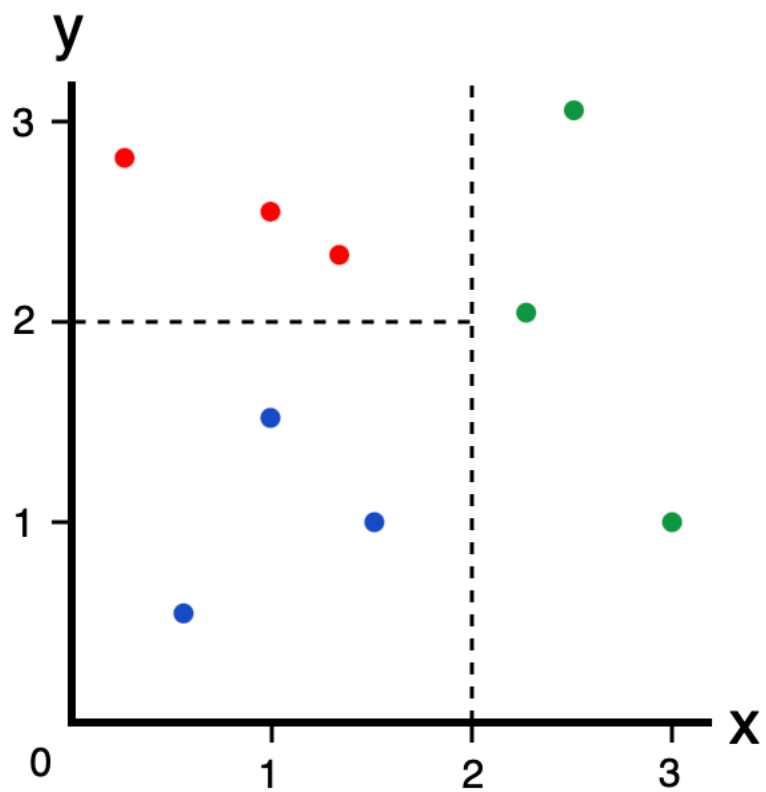
The Dataset



# Decision Trees









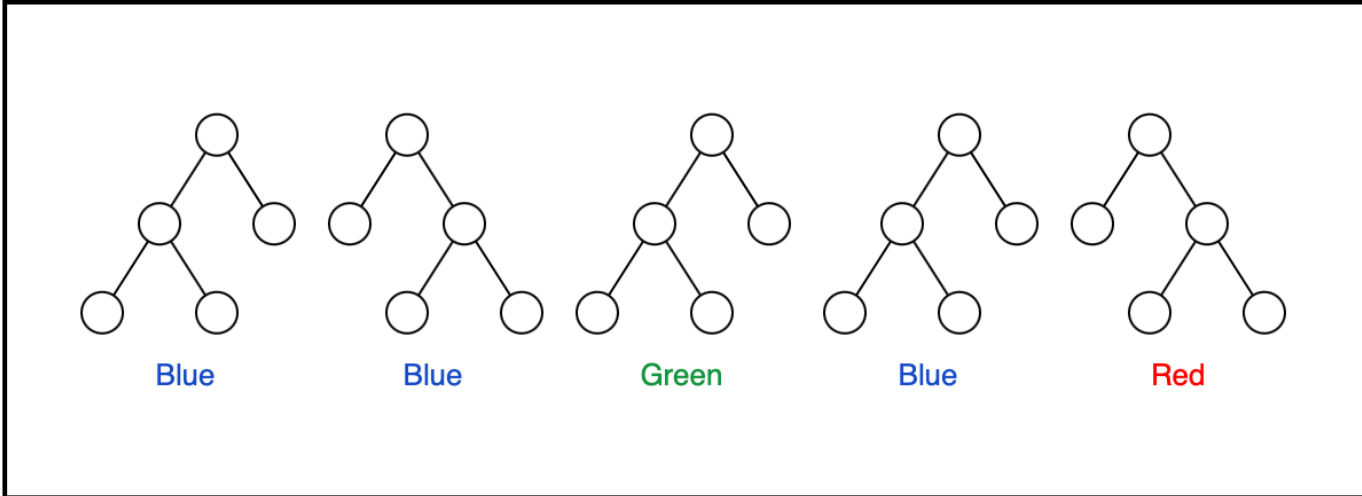
# Decision making for splitting

Split	Left Branch	Right Branch	Gini Gain
$x = 0.4$	●	● ● ● ● ● ● ● ●	0.083
$x = 0.8$	● ●	● ● ● ● ● ● ●	0.048
$x = 1.1$	● ● ● ●	● ● ● ● ●	0.133
$x = 1.3$	● ● ● ● ●	● ● ● ●	0.233
$x = 2$	● ● ● ● ● ●	● ● ●	0.333
$x = 2.4$	● ● ● ● ● ● ●	● ●	0.191
$x = 2.8$	● ● ● ● ● ● ● ●	●	0.083
$y = 0.8$	●	● ● ● ● ● ● ● ●	0.083
$y = 1.2$	● ● ●	● ● ● ● ● ● ●	0.111
$y = 1.8$	● ● ● ●	● ● ● ● ● ●	0.233
$y = 2.1$	● ● ● ● ●	● ● ● ● ●	0.233
$y = 2.4$	● ● ● ● ● ●	● ● ● ●	0.111
$y = 2.7$	● ● ● ● ● ● ●	● ●	0.048
$y = 2.9$	● ● ● ● ● ● ● ●	●	0.083

# Random Forest

- A bunch of Decision Trees
- Decisions are made by ensembling the decisions of these trees together

# Bagging (Bootstrap Aggregating)



1. Sample, **with replacement**,  $n$  training examples from the dataset.
2. Train a decision tree on the  $n$  samples.
3. Repeat  $t$  times, for some  $t$ .

Blue

Bagged Decision Trees predicting color

<https://victorzhou.com/blog/intro-to-random-forests/>

# Next time

- Sentiment analysis
  - Rule-based and ML/DL solutions