

# Decision Trees I

## Introduction to Decision Trees

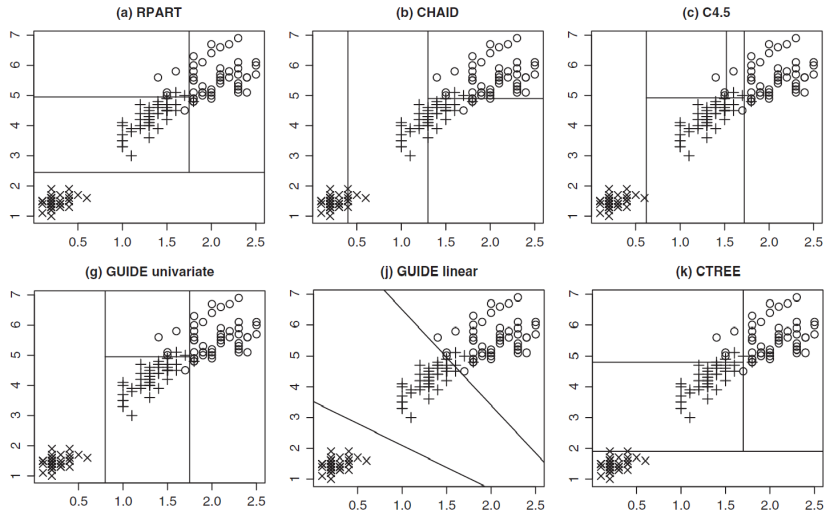
# Introduction

## Decision Trees

- Data-driven approach for relating  $X$  and  $Y$
- Popular and (somewhat) easy to interpret
- Important building block (base learner) for ensemble methods
- Many different tree building algorithms exist (Zhang & Singer 2010, Loh 2014)
  - Focus on interaction detection, prediction, parameter instability...

# Introduction

Figure: Decision Tree Algorithms



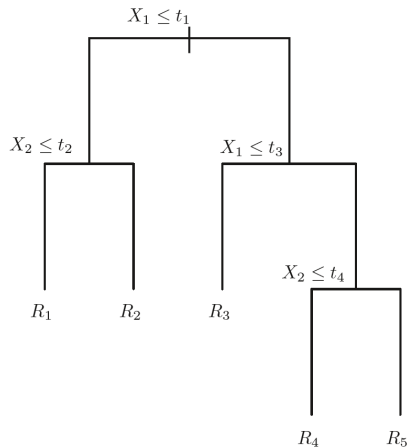
# Classification and Regression Trees (CART)

## Classification and Regression Trees (CART)

- Approach for partitioning the predictor space into smaller subregions via “recursive binary splitting”
- Results in a “top-down” tree structure with...
  - Internal nodes within the tree
  - Terminal nodes as endpoints
- Can be applied to regression and classification problems

# Classification and Regression Trees (CART)

Figure: A small tree



James et al. (2013)

# Tree growing

## Growing a **regression tree**

Define pairs of regions for all  $X_1, X_2, \dots, X_p$  predictors and cutpoints  $c$

$$\tau_L(j, c) = \{X | X_j < c\} \text{ and } \tau_R(j, c) = \{X | X_j \geq c\}$$

Find split  $s$  which maximizes the reduction in  $RSS$

$$\Delta RSS(s, \tau) = RSS(\tau) - RSS(\tau_L) - RSS(\tau_R)$$

$$RSS(\tau) = \sum_{i \in \tau} (y_i - \hat{y})^2$$

with  $\hat{y}$  being the mean of  $y$  in node  $\tau$

# Tree growing

Growing a **regression tree**

Define pairs of regions for all  $X_1, X_2, \dots, X_p$  predictors and cutpoints  $c$

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# Tree growing

## Growing a **classification tree**

Define pairs of regions for all  $X_1, X_2, \dots, X_p$  predictors and cutpoints  $c$

$$\tau_L(j, c) = \{X | X_j < c\} \text{ and } \tau_R(j, c) = \{X | X_j \geq c\}$$

Find split  $s$  which maximizes the reduction in node impurity

$$\Delta I(s, \tau) = I(\tau) - p(\tau_L)I(\tau_L) - p(\tau_R)I(\tau_R)$$

Impurity measures

$$I_{Gini}(\tau) = \sum_{k=1}^K \hat{p}_k(1 - \hat{p}_k)$$

$$I_{entropy}(\tau) = - \sum_{k=1}^K \hat{p}_k \log \hat{p}_k$$

with  $\hat{p}_k$  being the proportion of observations from class  $k$  in node  $\tau$



# Tree growing

## Growing a **classification tree**

Define pairs of regions for all  $X_1, X_2, \dots, X_p$  predictors and cutpoints  $c$

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Impurity measures

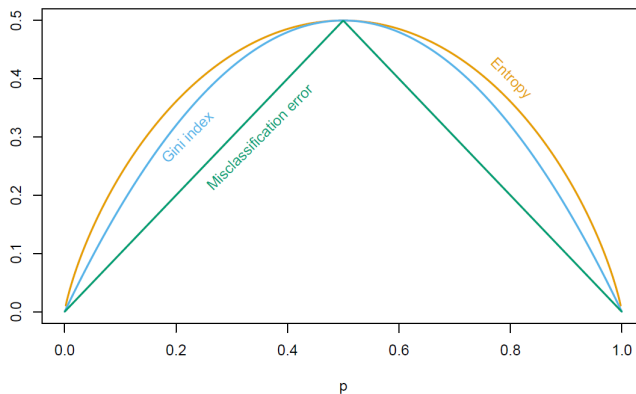
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with  $\hat{p}_k$  being the proportion of observations from class  $k$  in node  $\tau$

# Tree growing

Figure: Misclassification error, Gini index & entropy (scaled)



Hastie et al. (2009)

# Tree growing

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**Algorithm 1:** Tree growing process

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1 Define stopping criteria;  
2 Assign training data to root node;  
3 if stopping criterion is reached then  
4   | end splitting;  
5 else  
6   | find the optimal split point;  
7   | split node into two subnodes at this split point;  
8   | for each node of the current tree do  
9     | continue tree growing process;  
10  | end  
11 end
```

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# Tree structure

A given tree

$$\mathcal{T} = \sum_{m=1}^M \gamma_m \cdot 1_{(i \in \tau_m)}$$

consists of a set of  $m = 1, 2, \dots, M$  nodes which can be used for prediction by...

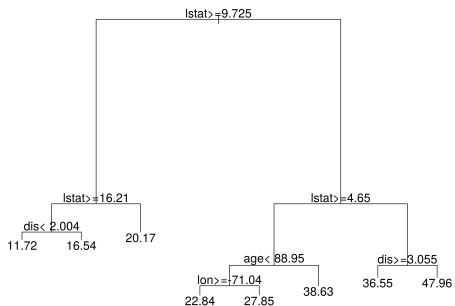
- Regression
  - ...using the mean of  $y$  for training observations in  $\tau_m$
- Classification
  - ...going with the majority class in  $\tau_m$

→ Prediction surface: Block-wise relationship between features and outcome

# Tree structure

Figure: CART examples

(a) Regression tree



(b) Classification tree

