Aman Ganapathy

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EDUCATION

University of California, Los Angeles (UCLA)

MS in Computer Science

Expected June 2025

Los Angeles, CA

University of California, Davis (UC Davis)

BS in Computer Science and Engineering

2023 Davis, CA

- M.S. Ghausi Medal, College of Engineering's highest honor
- Outstanding Senior Award from Department of Computer Science

TECHNICAL SKILLS

Languages: JavaScript, Python, SQL, Java, HTML/CSS, C#

Frameworks: React, Node.js, Vue, Flask, .NET

Developer Tools: Git, Docker, Linux

EXPERIENCE

Software Developer

08/2021 - 08/2023

Davis, CA

Speech Neuroengineering and Cybernetics Laboratory

- Built a novel hearing aid with audio isolation based on eye gaze with integrated live captioning in augmented reality
- Designed a beamformer (a selective sound amplification system) with Python to dynamically allow users to choose sound sources to listen to
- Developed a processing pipeline to routinely sample eye gaze input from headset to steer beamformer
- Enhanced multithreading capabilities for beamformer with concurrent real time audio sampling and beamforming ensuring low latency
- Implemented Continuous Integration/Continuous Deployment through automated unit testing and containerizing with Docker to ensure robustness across different architectures
- Initiated and conducted weekly sprints for a team of 4 people in an Agile manner, resulting in consistently timely deliverables to leadership team

Teaching Assistant

AIBridge

06/2023 - 07/2023 Ithaca, NY

- Served as a Teaching Assistant for a Cornell course sponsored by AI Institute for Food Systems on bridging gap between AI and application domains
- Formulated outlines for lectures and exercises on machine learning with sklearn library in Python, maximizing understanding for attendees new to field
- Lectured on Principal Component Analysis to audience of researchers with satisfaction rates of 100%
- Led Teaching Assistant team to monitor post-lecture feedback and incorporate it into subsequent lectures, resulting in a 20% increase in attendee satisfaction by end of program

Software Engineering Intern

Telestream

06/2022 - 09/2022 Nevada City, CA

- Developed a web service in C# (in .NET) for accelerated media file transfer at 1.7 Gbps, a 20% increase over existing company services
- Expanded file transfer capabilities with a novel network protocol allowing handling of 50% more concurrent files
- Designed a REST API to handle bandwidth allocation requests using Node.js enabling bandwidth throttling for more efficient network use
- Automated file reception based on user-set rules by building a rule engine reducing overall latency of video editing software by 12%

Software Engineering Intern

01/2022 - 04/2022 Greenbrae, CA

Dipsea Capital

- Enhanced company models by revamping filters using TensorFlow in Python reducing loss rate by 17%
- Validated several models, compiling statistics on accuracy, precision, and recall to inform future decisions