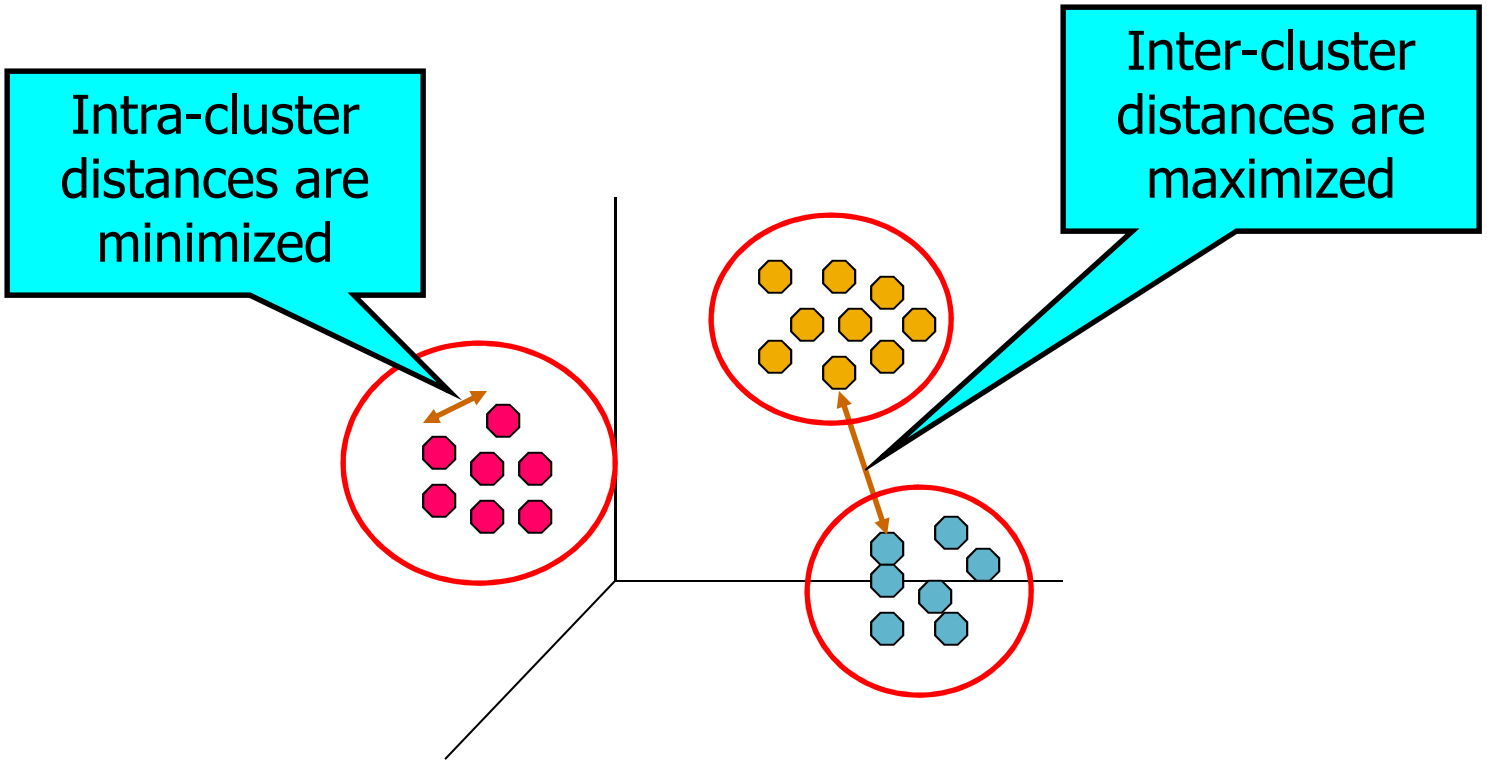
Partitional (K-means), Hierarchical, Density-Based (DBSCAN)

CLUSTERING ANALYSIS

What is a Clustering?

- In general a grouping of objects such that the objects in a group (cluster) are similar (or related) to one another and different from (or unrelated to) the objects in other groups

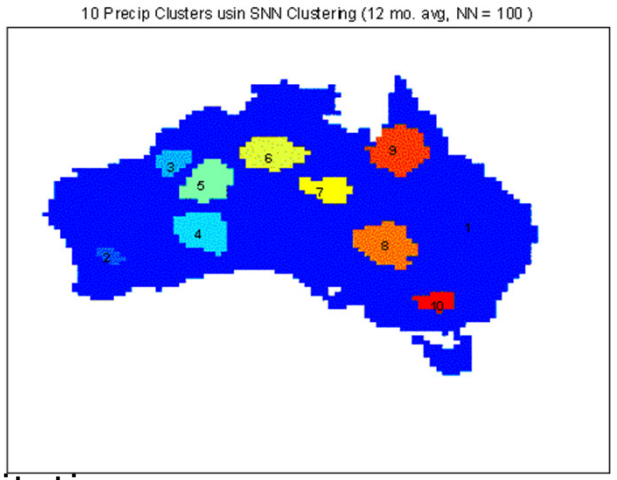


Applications of Cluster Analysis

- **Understanding**
  - Group related documents for browsing, group genes and proteins that have similar functionality, or group stocks with similar price fluctuations

	Discovered Clusters	*Industry Group*
1	Applied-Matl-DOWN,Bay-Network-Down,3-COM-DOWN, Cabletron-Sys-DOWN,CISCO-DOWN,HP-DOWN, DSC-Comm-DOWN,INTEL-DOWN,LSI-Logic-DOWN, Micron-Tech-DOWN,Texas-Inst-Down,Tellabs-Inc-Down, Natl-Semiconduct-DOWN,Oracl-DOWN,SGI-DOWN, Sun-DOWN	Technology1-DOWN
2	Apple-Comp-DOWN,Autodesk-DOWN,DEC-DOWN, ADV-Micro-Device-DOWN,Andrew-Corp-DOWN, Computer-Assoc-DOWN,Circuit-City-DOWN, Compaq-DOWN, EMC-Corp-DOWN, Gen-Inst-DOWN, Motorola-DOWN,Microsoft-DOWN,Scientific-Atl-DOWN	Technology2-DOWN
3	Fannie-Mae-DOWN,Fed-Home-Loan-DOWN, MBNA-Corp-DOWN,Morgan-Stanley-DOWN	Financial-DOWN
4	Baker-Hughes-UP,Dresser-Inds-UP,Halliburton-HLD-UP, Louisiana-Land-UP,Phillips-Petro-UP,Unocal-UP, Schlumberger-UP	Oil-UP

- **Summarization**
  - Reduce the size of large data sets



Clustering precipitation in Australia

Early applications of cluster analysis

- John Snow, London 1854

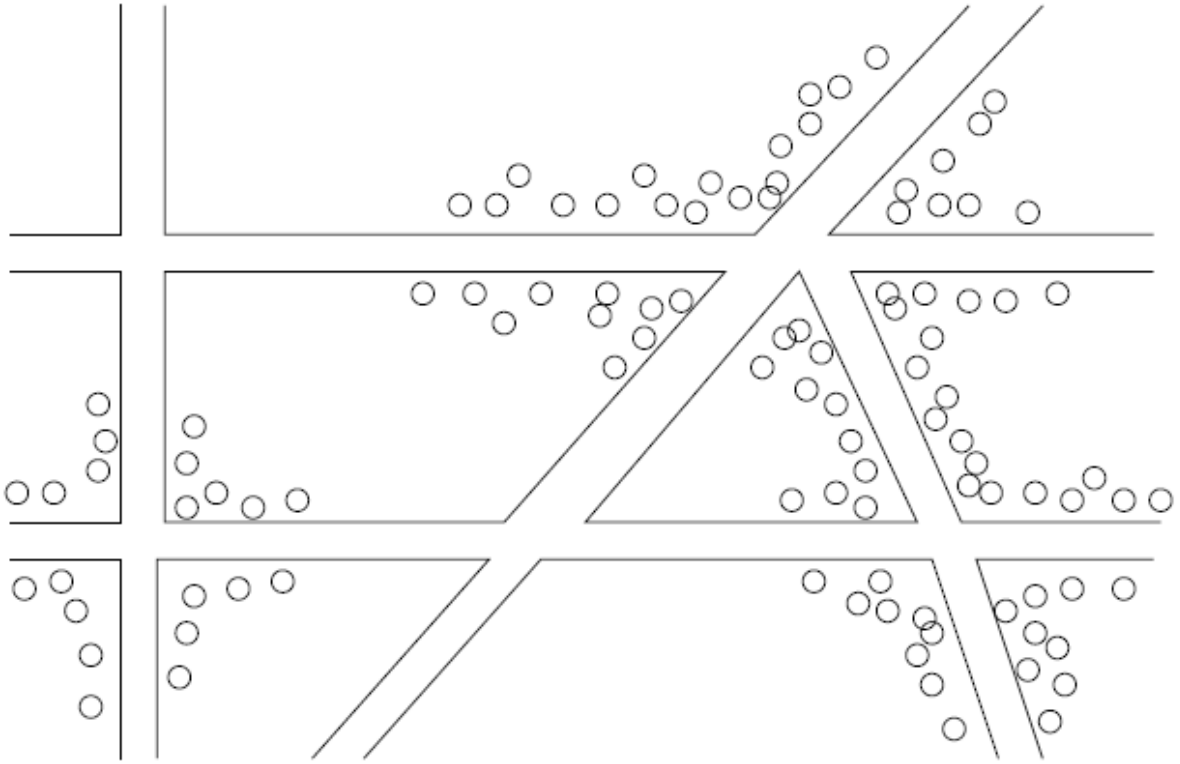


Figure 1.1: Plotting cholera cases on a map of London

Notion of a Cluster can be Ambiguous

How many clusters?

Six Clusters

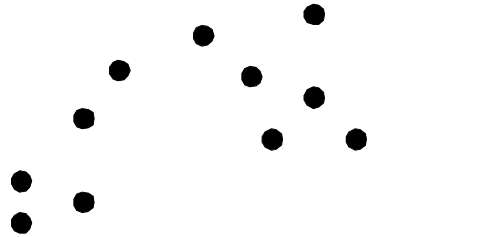
Two Clusters

Four Clusters

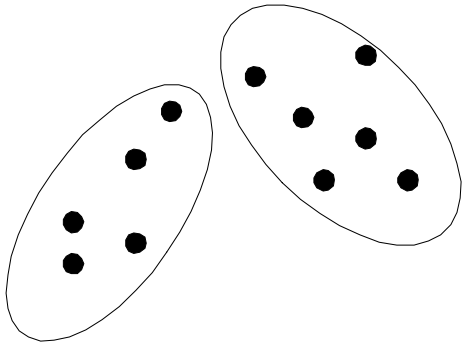
Types of Clusterings

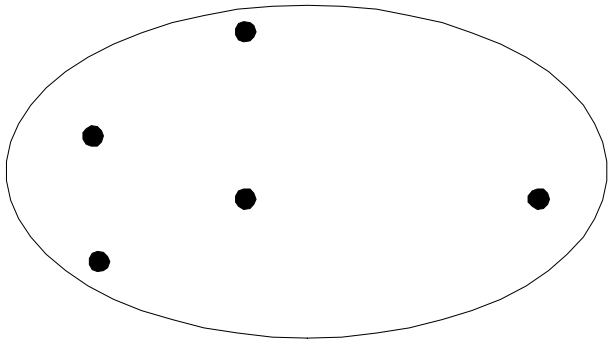
- A clustering is a set of clusters
- Important distinction between hierarchical and partitional sets of clusters
- Partitional Clustering
  - A division data objects into subsets (clusters) such that each data object is in exactly one subset
- Hierarchical clustering
  - A set of nested clusters organized as a hierarchical tree

Partitional Clustering



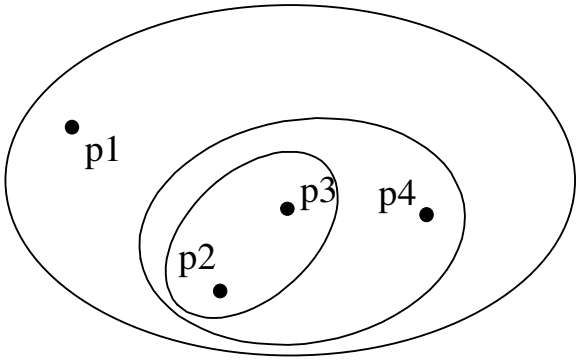
Original Points



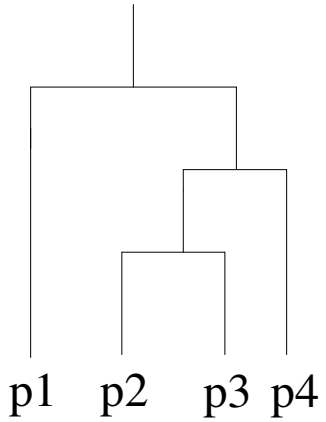


A Partitional Clustering

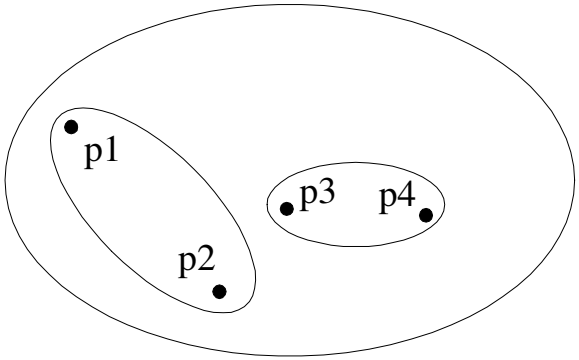
Hierarchical Clustering



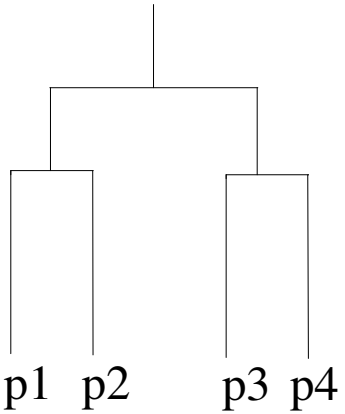
Traditional Hierarchical Clustering



Traditional Dendrogram



Non-traditional Hierarchical Clustering



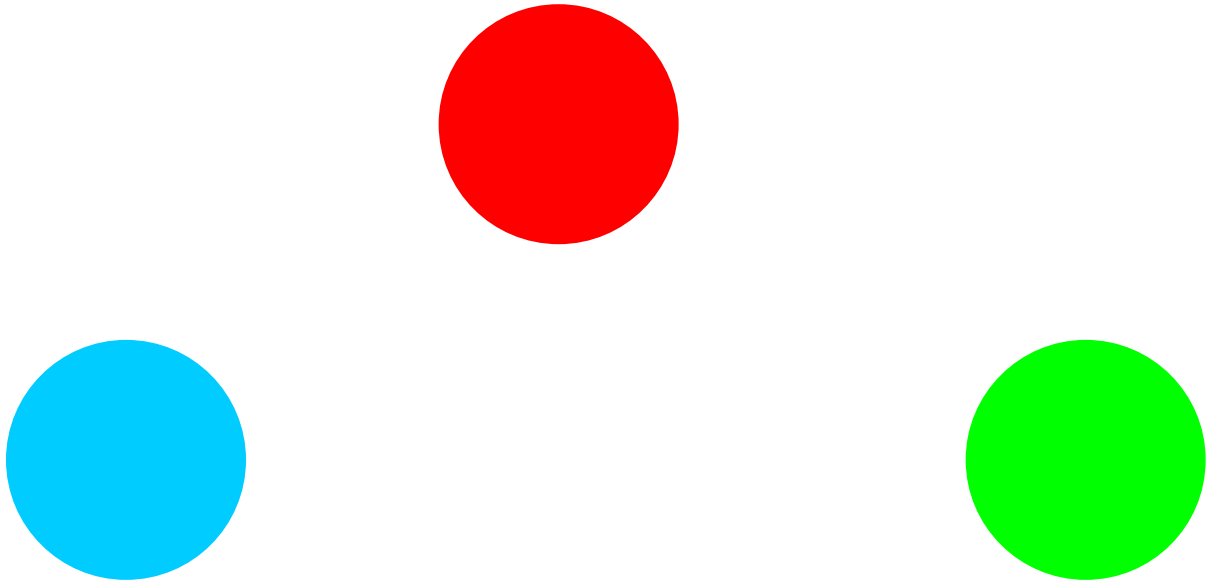
Non-traditional Dendrogram

Other types of clustering

- Exclusive (or non-overlapping) versus non-exclusive (or overlapping)
  - In non-exclusive clusterings, points may belong to multiple clusters.
    - Points that belong to multiple classes, or 'border' points
- Fuzzy (or soft) versus non-fuzzy (or hard)
  - In fuzzy clustering, a point belongs to every cluster with some weight between 0 and 1
    - Weights usually must sum to 1 (often interpreted as probabilities)
- Partial versus complete
  - In some cases, we only want to cluster some of the data

Types of Clusters: Well-Separated

- Well-Separated Clusters:
  - A cluster is a set of points such that any point in a cluster is closer (or more similar) to every other point in the cluster than to any point not in the cluster.



3 well-separated clusters

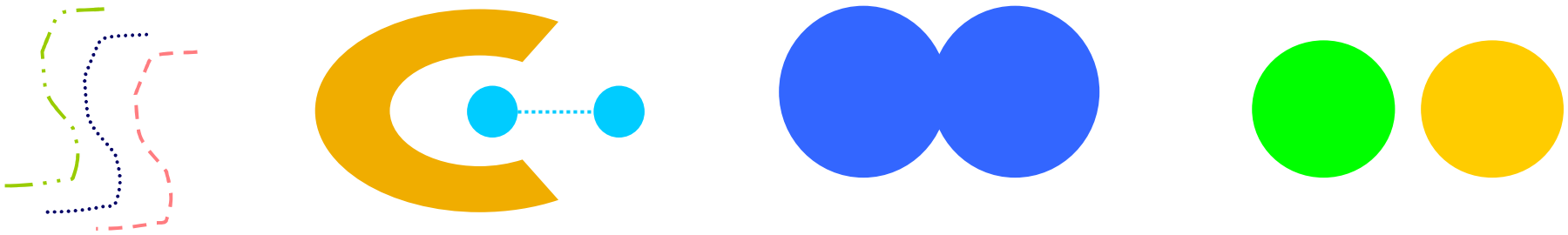
Types of Clusters: Center-Based

- Center-based
  - A cluster is a set of objects such that an object in a cluster is closer (more similar) to the "center" of a cluster, than to the center of any other cluster
  - The center of a cluster is often a centroid, the minimizer of distances from all the points in the cluster, or a medoid, the most "representative" point of a cluster

4 center-based clusters

Types of Clusters: Contiguity-Based

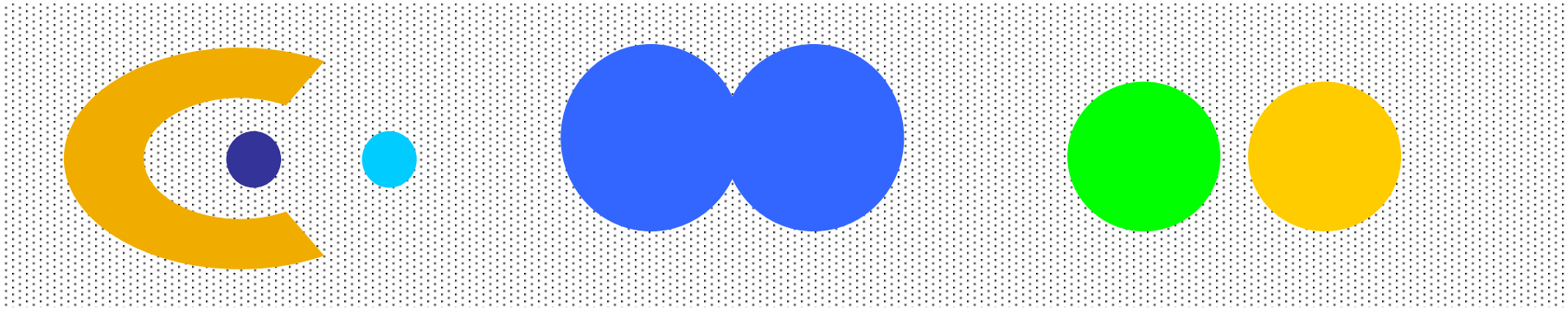
- Contiguous Cluster (Nearest neighbor or Transitive)
  - A cluster is a set of points such that a point in a cluster is closer (or more similar) to one or more other points in the cluster than to any point not in the cluster.



8 contiguous clusters

Types of Clusters: Density-Based

- Density-based
  - A cluster is a dense region of points, which is separated by low-density regions, from other regions of high density.
  - Used when the clusters are irregular or intertwined, and when noise and outliers are present.



6 density-based clusters

Types of Clusters: Conceptual Clusters

- Shared Property or Conceptual Clusters
  - Finds clusters that share some common property or represent a particular concept.

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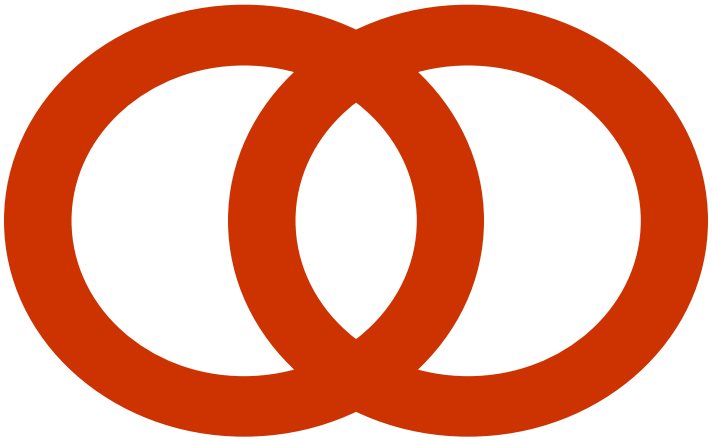


2 Overlapping Circles

Types of Clusters: Objective Function

- Clustering as an optimization problem
  - Finds clusters that minimize or maximize an objective function.
  - Enumerate all possible ways of dividing the points into clusters and evaluate the `goodness' of each potential set of clusters by using the given objective function. (NP Hard)
  - Can have global or local objectives.
    - Hierarchical clustering algorithms typically have local objectives
    - Partitional algorithms typically have global objectives
  - A variation of the global objective function approach is to fit the data to a parameterized model.
    - The parameters for the model are determined from the data, and they determine the clustering
    - E.g., Mixture models assume that the data is a 'mixture' of a number of statistical distributions.

K-means and its variants

Hierarchical clustering

DBSCAN

Clustering Algorithms

Clustering Algorithms

- K-means and its variants
- Hierarchical clustering
- DBSCAN

K-means

K-means Clustering

- Partitional clustering approach
- Each cluster is associated with a centroid (center point)
- Each point is assigned to the cluster with the closest centroid
- Number of clusters, K, must be specified
- The objective is to minimize the sum of distances of the points to their respective centroid

K-means Clustering

- **Problem:** Given a set X of n points in a d-dimensional space and an integer K group the points into K clusters C= {C_1, C_2,…, C_k} such that

$$Cost(C) = \sum_{i=1}^{k} \sum_{x \in C_i} dist(x, c)$$

is minimized, where c_i is the centroid of the points in cluster C_i

K-means Clustering

- Most common definition is with euclidean distance, minimizing the Sum of Squared Error (SSE) function
  - Sometimes K-means is defined like that

- **Problem:** Given a set X of n points in a d-dimensional space and an integer K group the points into K clusters $C = \{C_1, C_2, \ldots, C_k\}$ such that

$$Cost(C) = \sum_{i=1}^{k} \sum_{x \in C_i} (x - c_i)^2$$

is minimized, where c_i is the mean of the points in cluster C_i

Sum of Squared Error (SSE)

Complexity of the k-means problem

- NP-hard if the dimensionality of the data is at least 2 (**d>=2**)
  - Finding the best solution in polynomial time is infeasible
- For **d=1** the problem is solvable in polynomial time (how?)
- A simple iterative algorithm works quite well in practice

K-means Algorithm

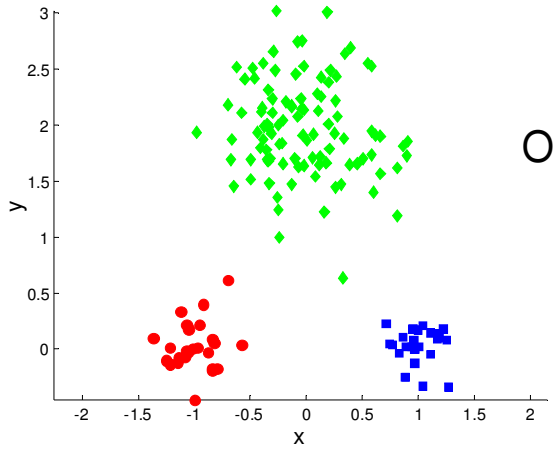
- Also known as Lloyd's algorithm.
- K-means is sometimes synonymous with this algorithm

1: Select K points as the initial centroids.
2: **repeat**
3: Form K clusters by assigning all points to the closest centroid.
4: Recompute the centroid of each cluster.
5: **until** The centroids don't change

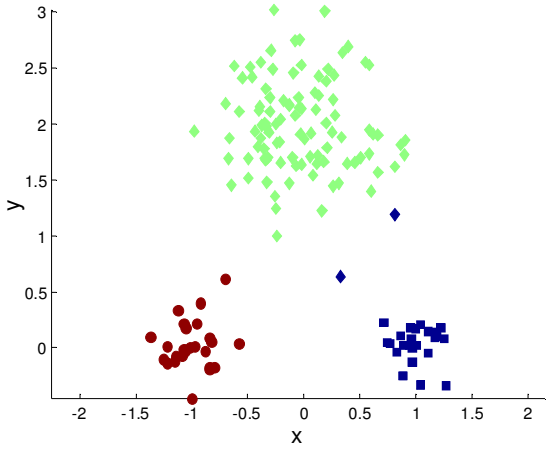
K-means Algorithm – Initialization

- Initial centroids are often chosen randomly.
  - Clusters produced vary from one run to another.

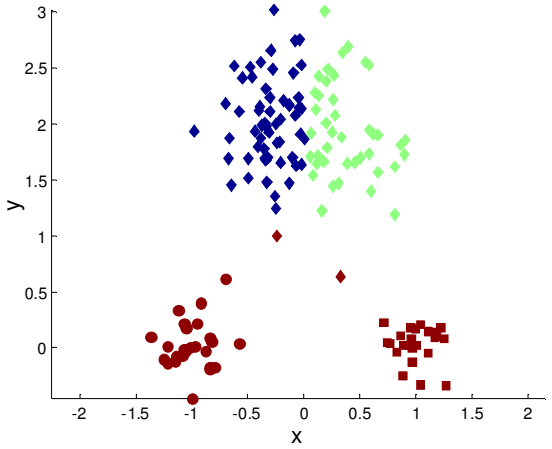
Two different K-means Clusterings



Original Points

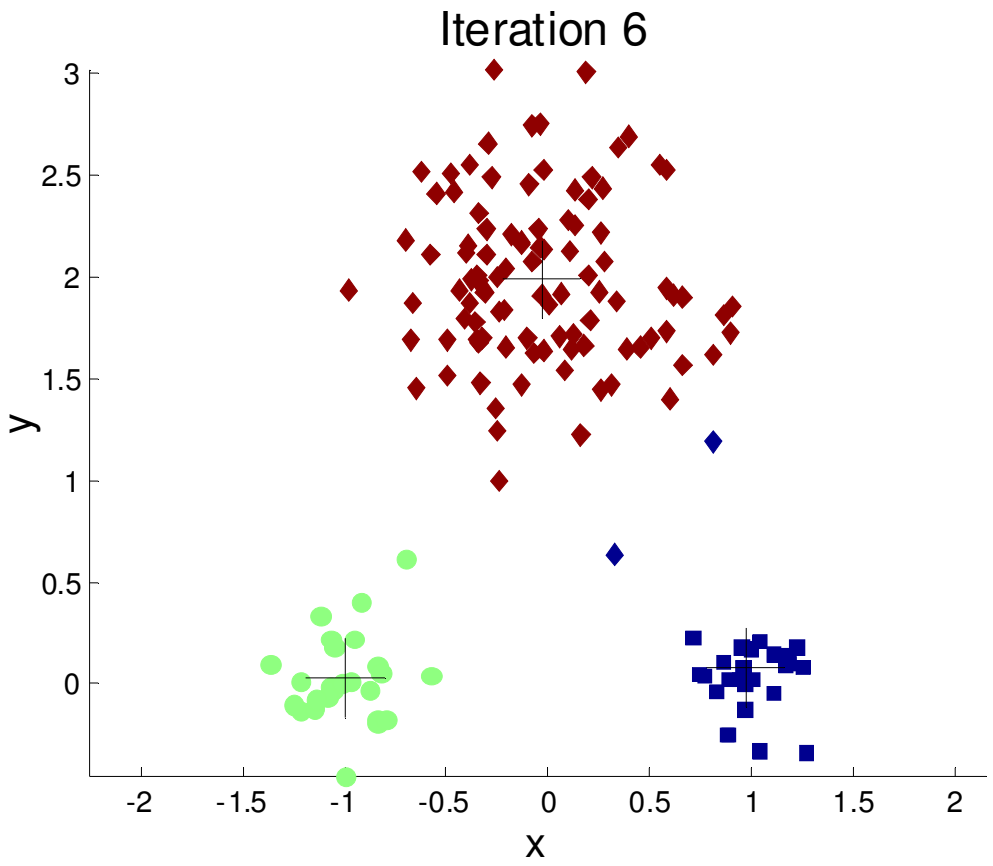


Optimal Clustering

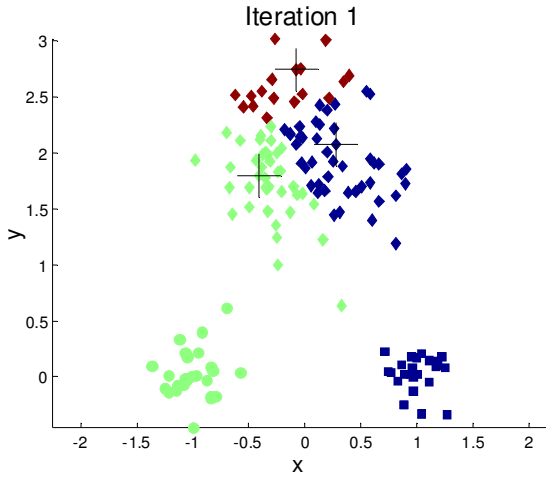


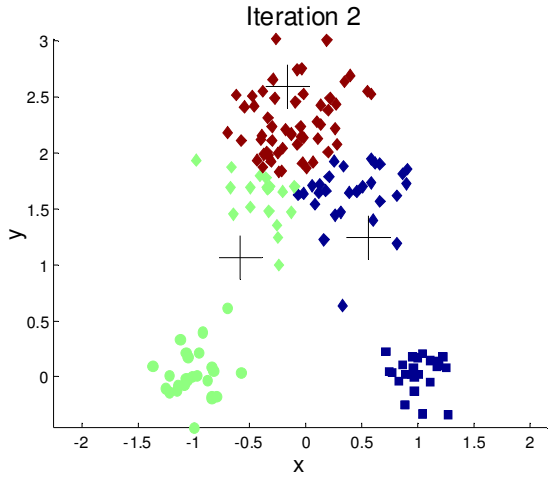
Sub-optimal Clustering

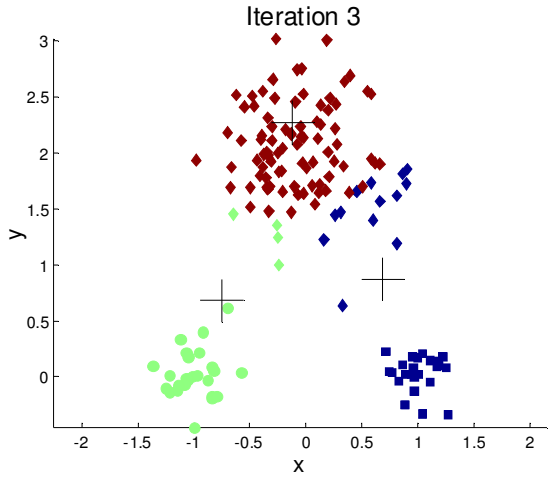
Importance of Choosing Initial Centroids

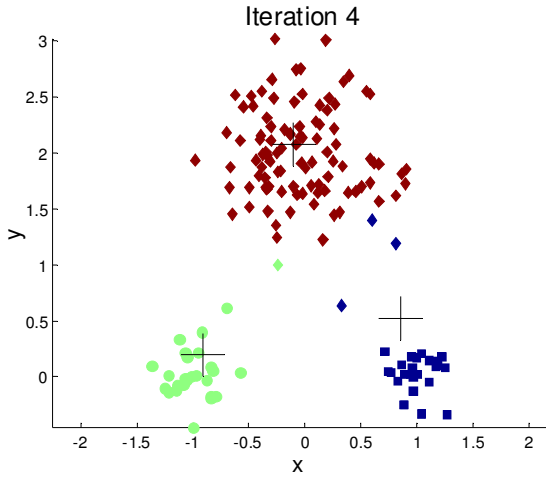


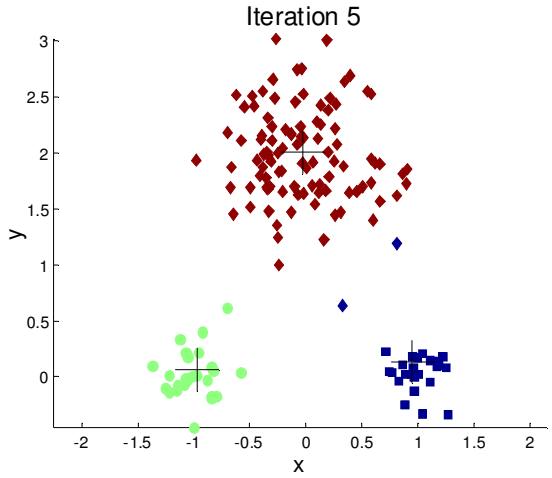
Importance of Choosing Initial Centroids

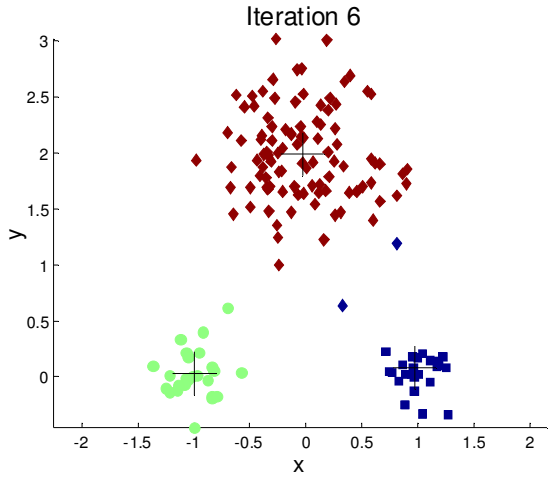




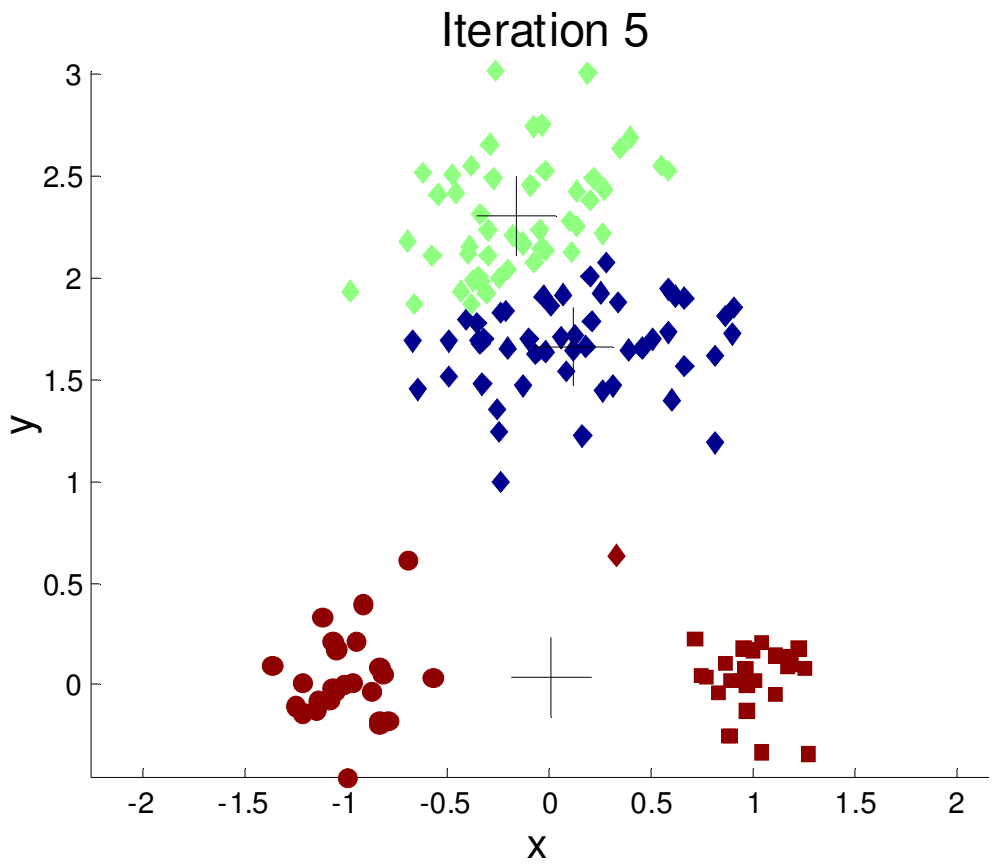




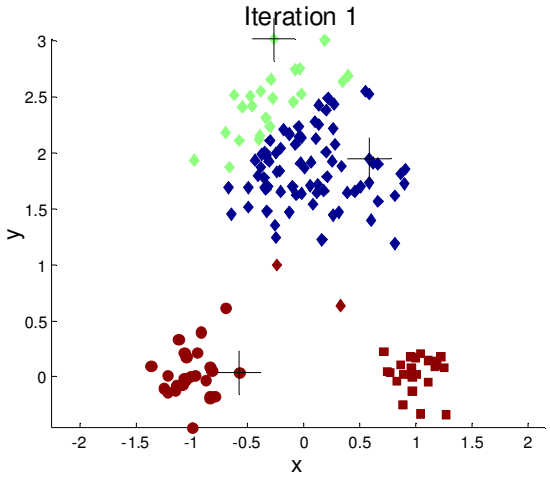


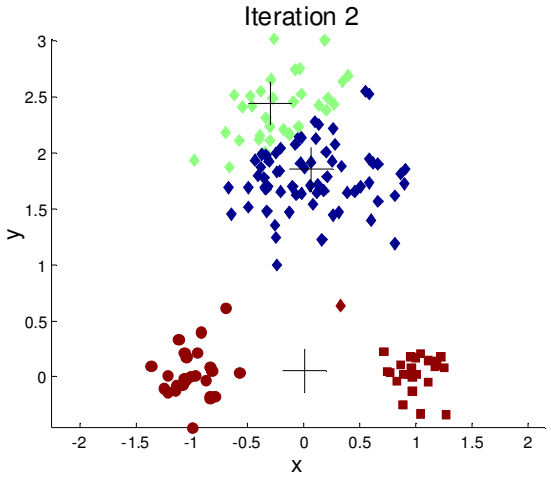


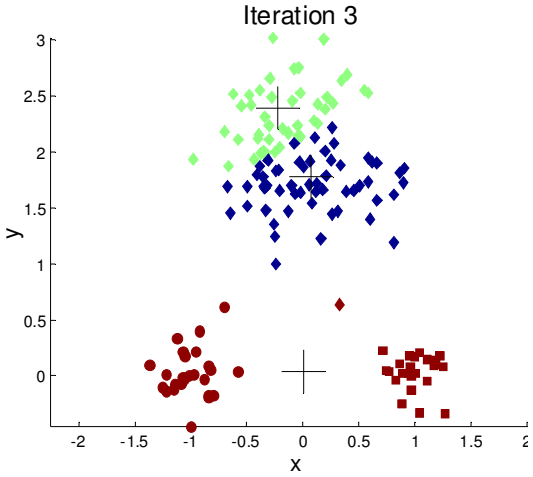
Importance of Choosing Initial Centroids

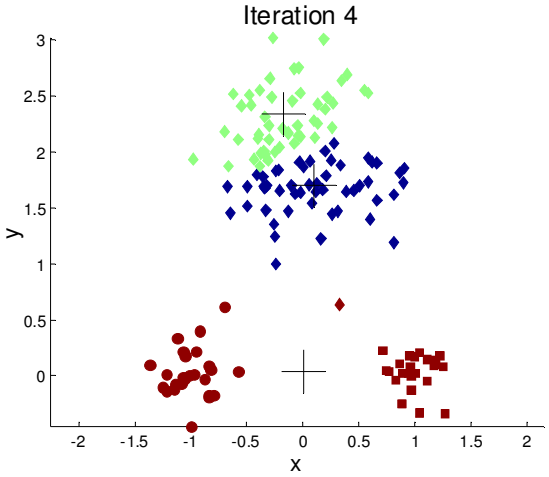


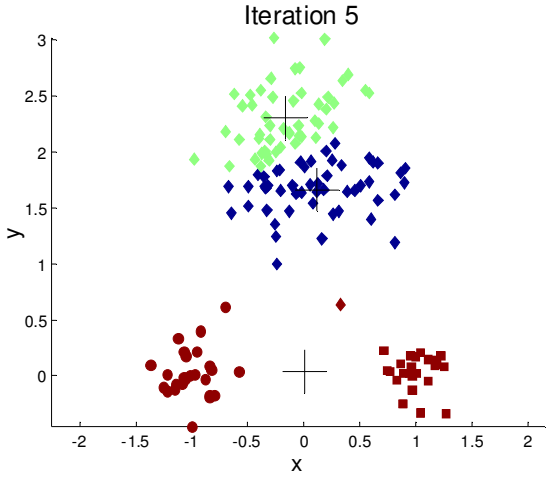
Importance of Choosing Initial Centroids …











Dealing with Initialization

- Do multiple runs and select the clustering with the smallest error

- Select original set of points by methods other than random . E.g., pick the most distant (from each other) points as cluster centers (K-means++ algorithm)

K-means Algorithm – Centroids

- The centroid depends on the distance function
  - The minimizer for the distance function
- 'Closeness' is measured by Euclidean distance (SSE), cosine similarity, correlation, etc.
- Centroid:
  - The mean of the points in the cluster for SSE, and cosine similarity
  - The median for Manhattan distance.

- Finding the centroid is not always easy
  - It can be an NP-hard problem for some distance functions
    - E.g., median form multiple dimensions

K-means Algorithm – Convergence

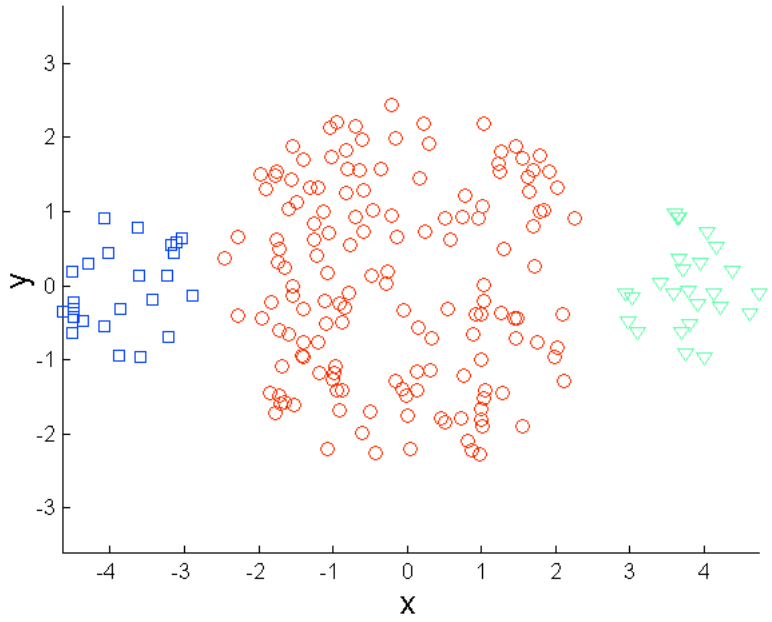
- K-means will converge for common similarity measures mentioned above.
  - Most of the convergence happens in the first few iterations.
  - Often the stopping condition is changed to 'Until relatively few points change clusters'
- Complexity is O(n * K * I * d)
  - n = number of points, K = number of clusters, I = number of iterations, d = dimensionality
- In general a fast and efficient algorithm

Limitations of K-means

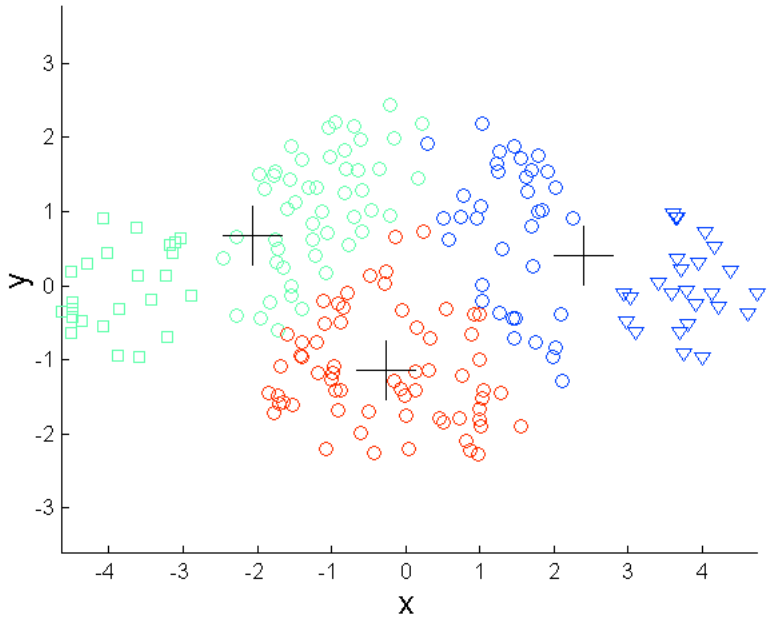
- K-means has problems when clusters are of different
  - Sizes
  - Densities
  - Non-globular shapes

- K-means has problems when the data contains outliers.

Limitations of K-means: Differing Sizes

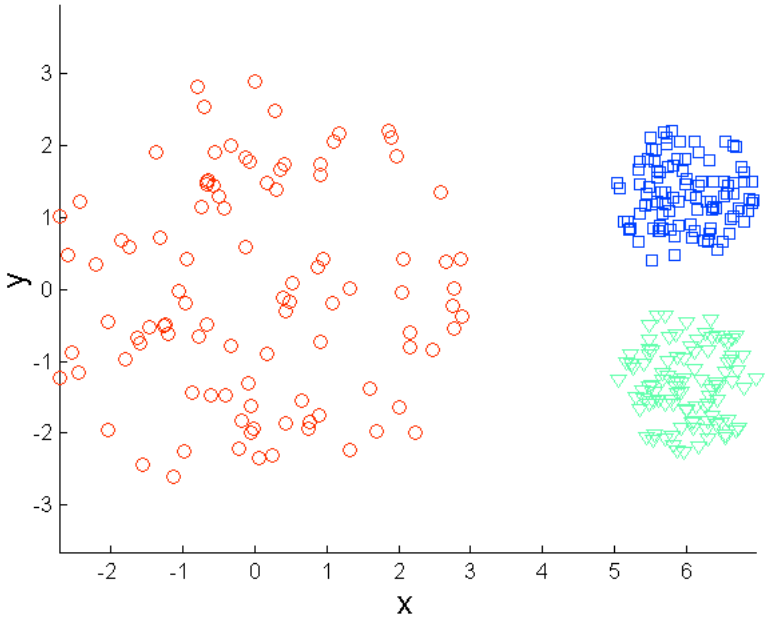


Original Points

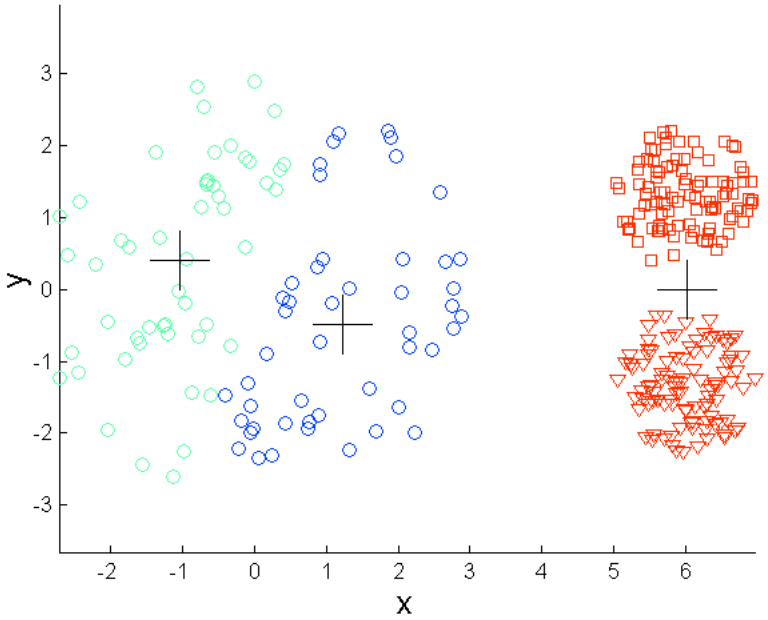


K-means (3 Clusters)

Limitations of K-means: Differing Density

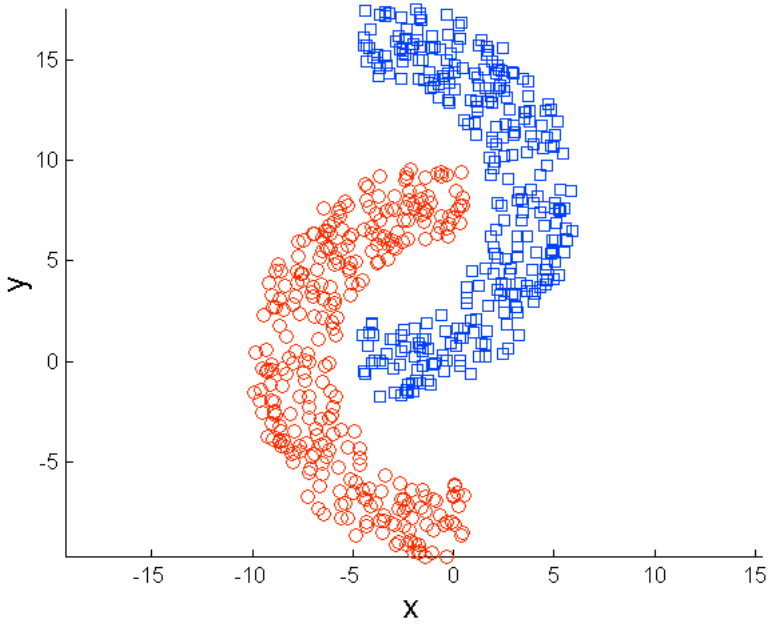


Original Points

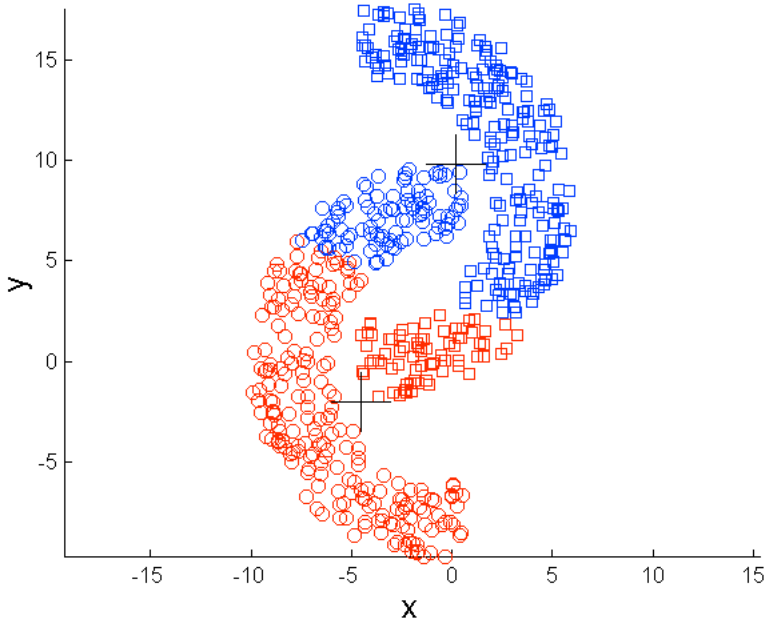


K-means (3 Clusters)

Limitations of K-means: Non-globular Shapes

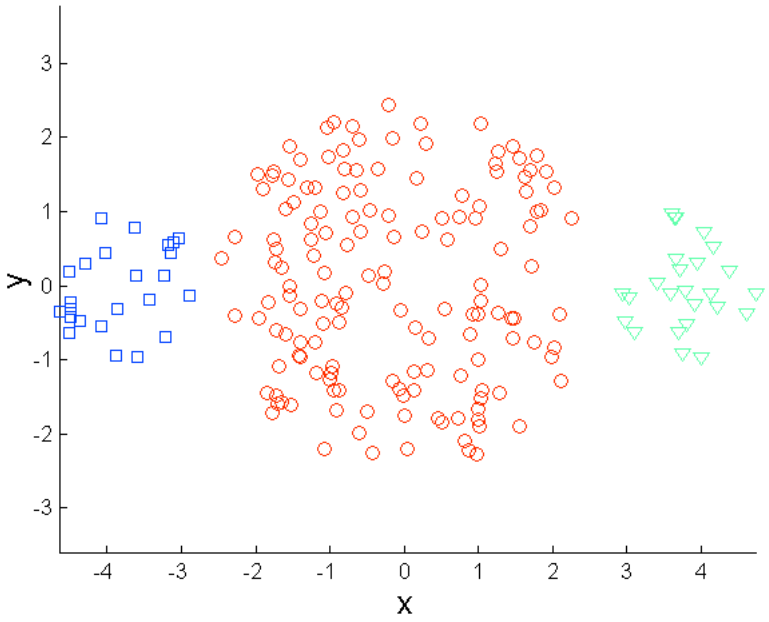


Original Points

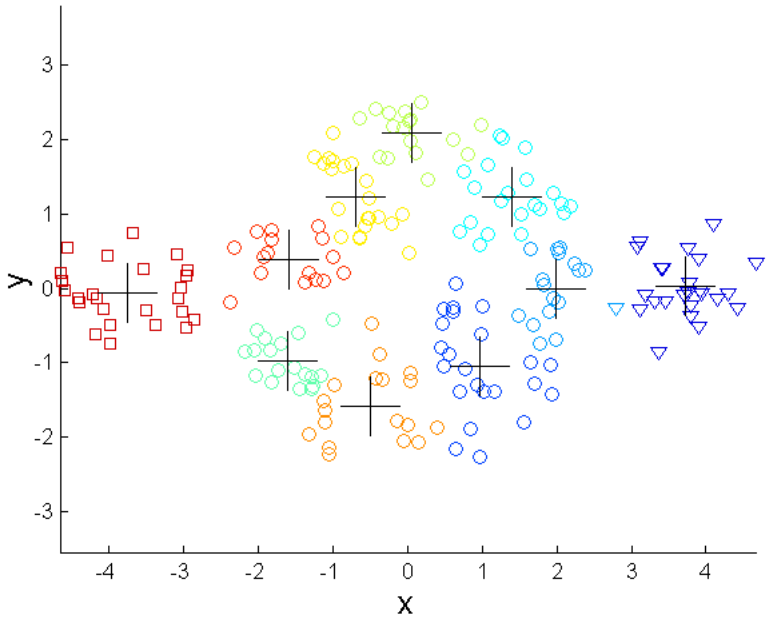


K-means (2 Clusters)

Overcoming K-means Limitations



Original Points

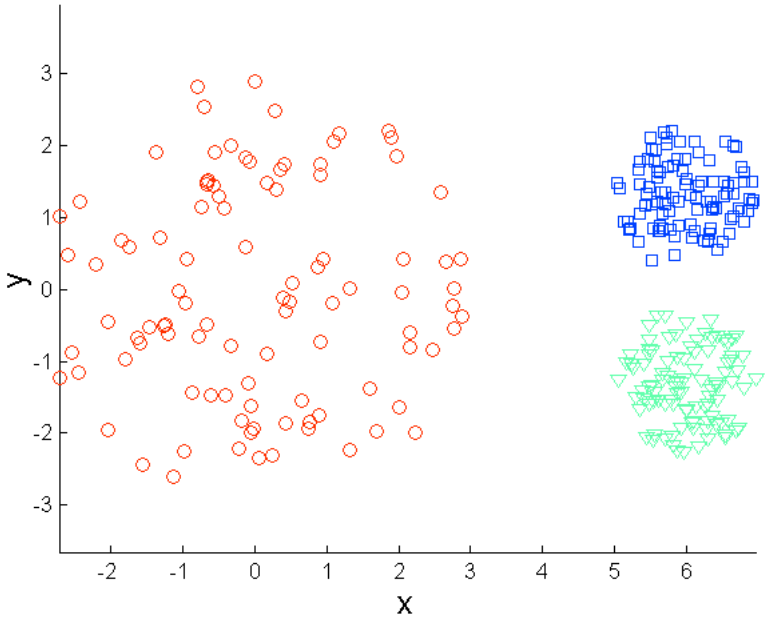


K-means Clusters

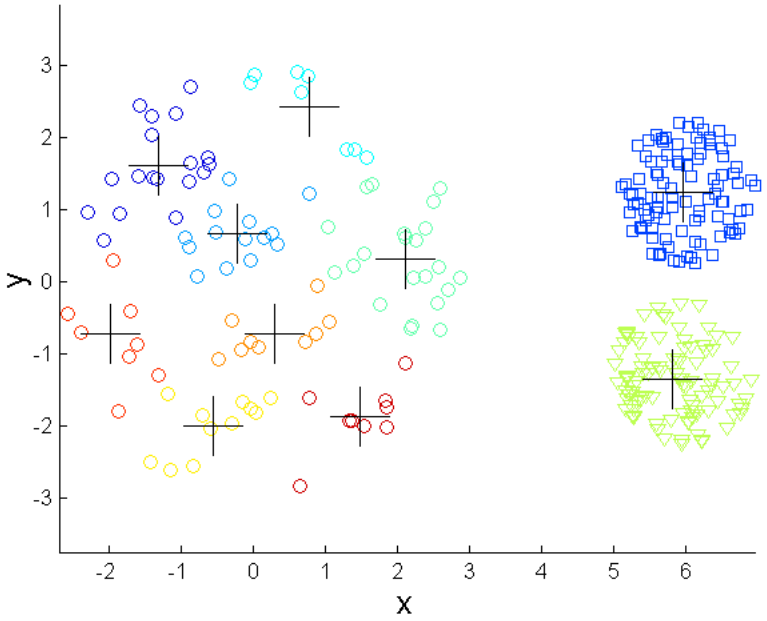
One solution is to use many clusters.

Find parts of clusters, but need to put together.

Overcoming K-means Limitations

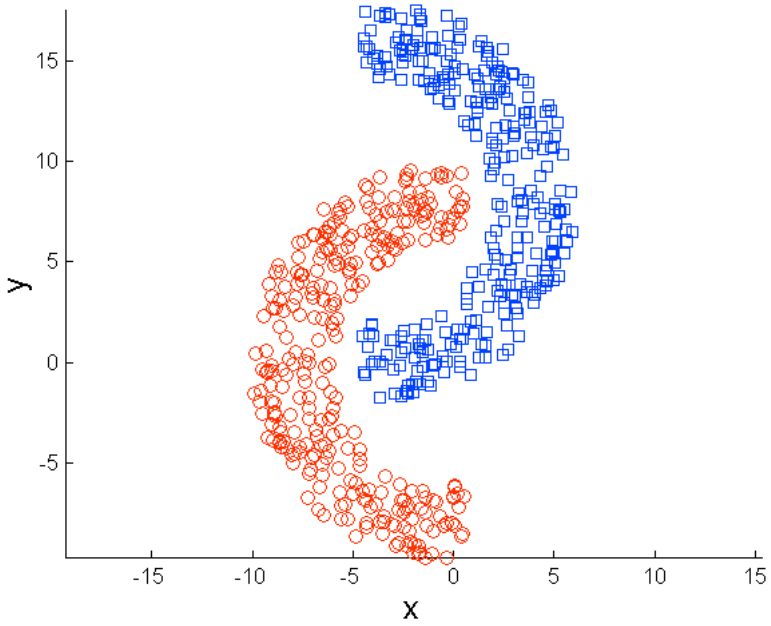


Original Points

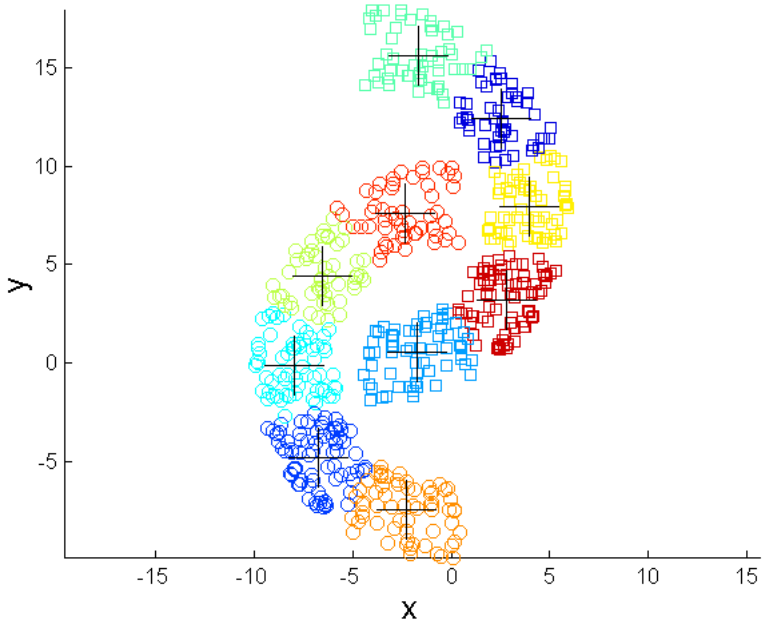


K-means Clusters

Overcoming K-means Limitations



Original Points



K-means Clusters

Variations

- K-medoids: Similar problem definition as in K-means, but the centroid of the cluster is defined to be one of the points in the cluster (the medoid).
- K-centers: Similar problem definition as in K-means, but the goal now is to minimize the maximum diameter of the clusters (diameter of a cluster is maximum distance between any two points in the cluster).

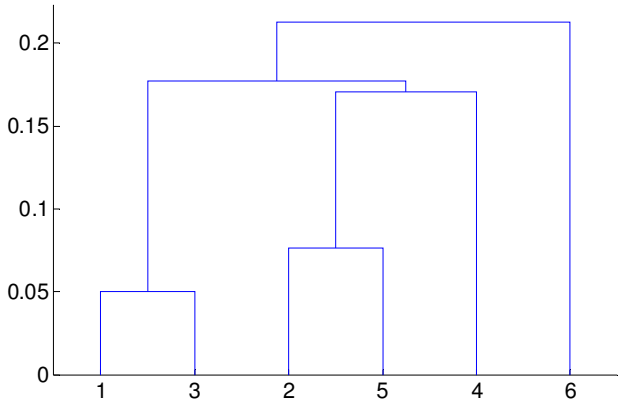
HIERARCHICAL CLUSTERING

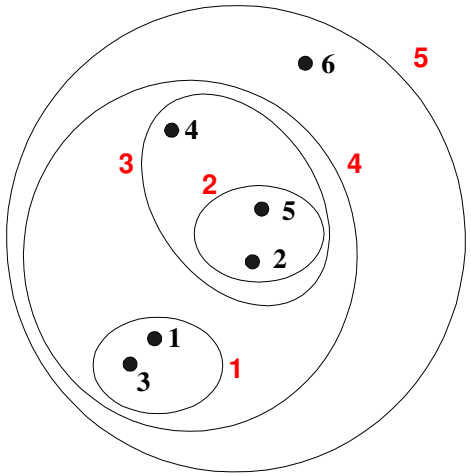
Hierarchical Clustering

- Two main types of hierarchical clustering
  - Agglomerative:
    - Start with the points as individual clusters
    - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
  - Divisive:
    - Start with one, all-inclusive cluster
    - At each step, split a cluster until each cluster contains a point (or there are k clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
  - Merge or split one cluster at a time

Hierarchical Clustering

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree like diagram that records the sequences of merges or splits





Strengths of Hierarchical Clustering

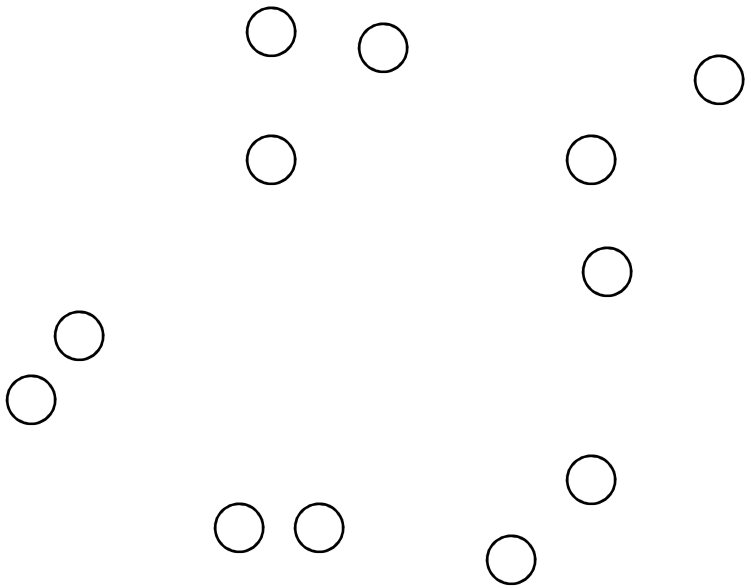
- Do not have to assume any particular number of clusters
  - Any desired number of clusters can be obtained by 'cutting' the dendogram at the proper level
- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, …)

Agglomerative Clustering Algorithm

- More popular hierarchical clustering technique
- Basic algorithm is straightforward
  1. Compute the proximity matrix
  2. Let each data point be a cluster
  3. **Repeat**
  4. Merge the two closest clusters
  5. Update the proximity matrix
  6. **Until** only a single cluster remains
- Key operation is the computation of the proximity of two clusters
  - Different approaches to defining the distance between clusters distinguish the different algorithms

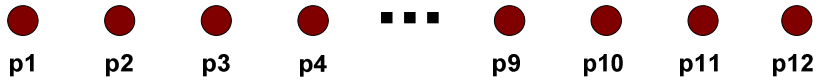
Starting Situation

- Start with clusters of individual points and a proximity matrix



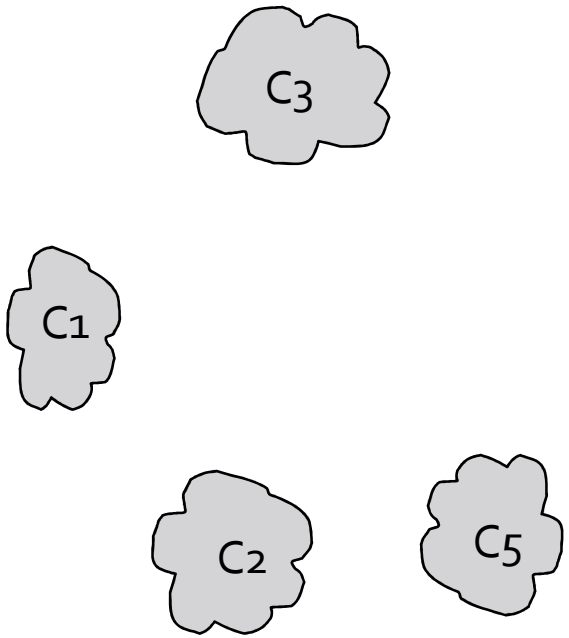
	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix



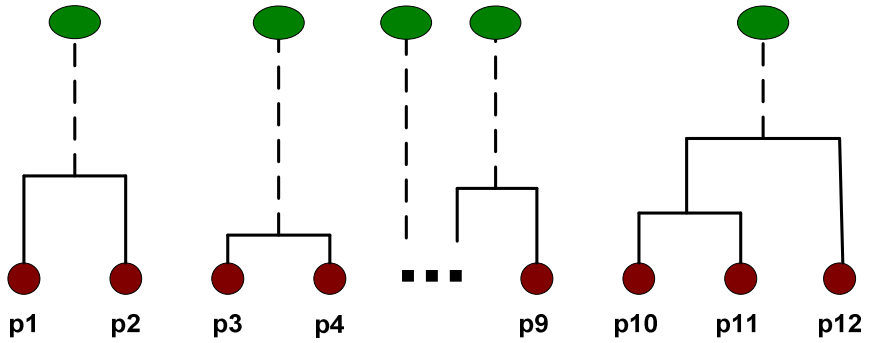
Intermediate Situation

- After some merging steps, we have some clusters



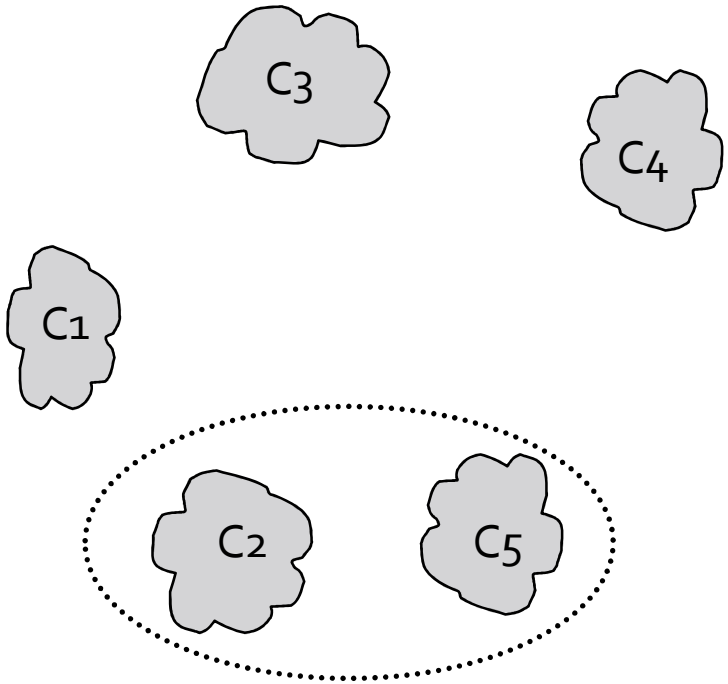
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



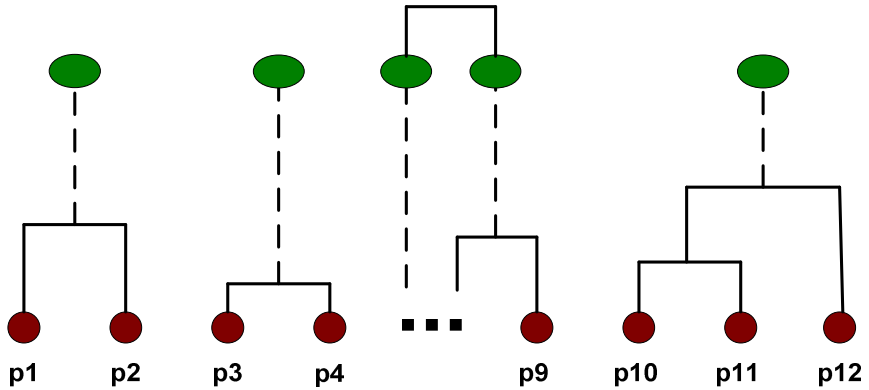
Intermediate Situation

- We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.



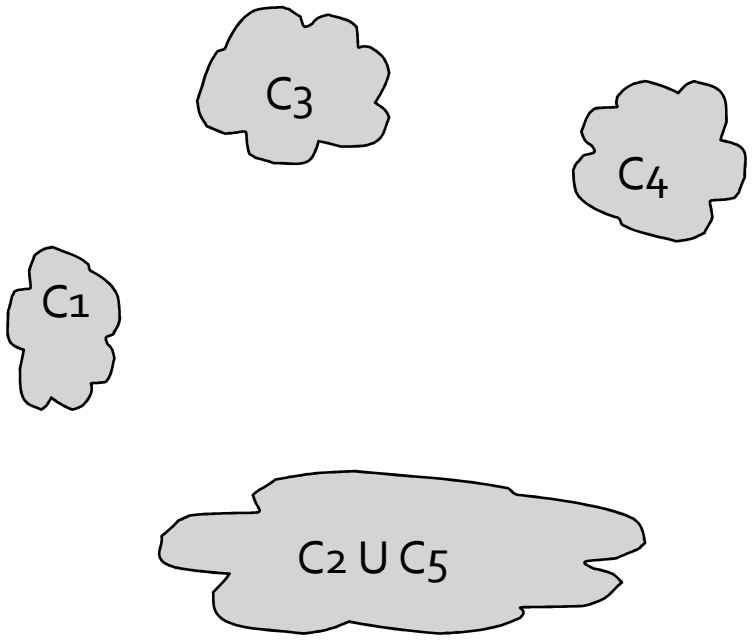
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



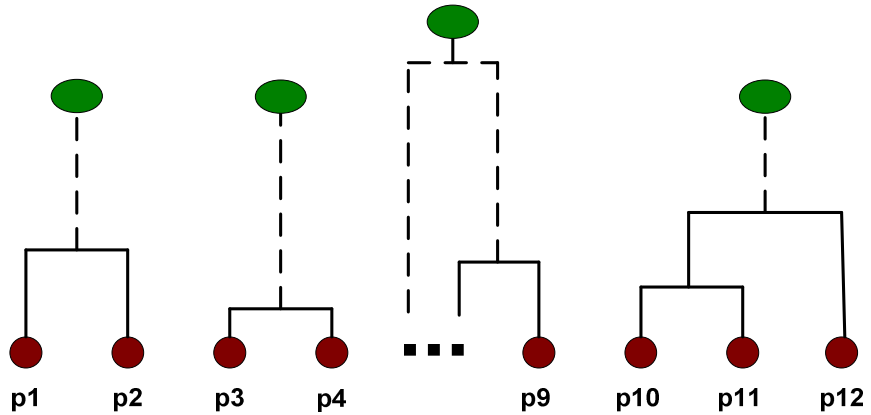
After Merging

- The question is "How do we update the proximity matrix?"

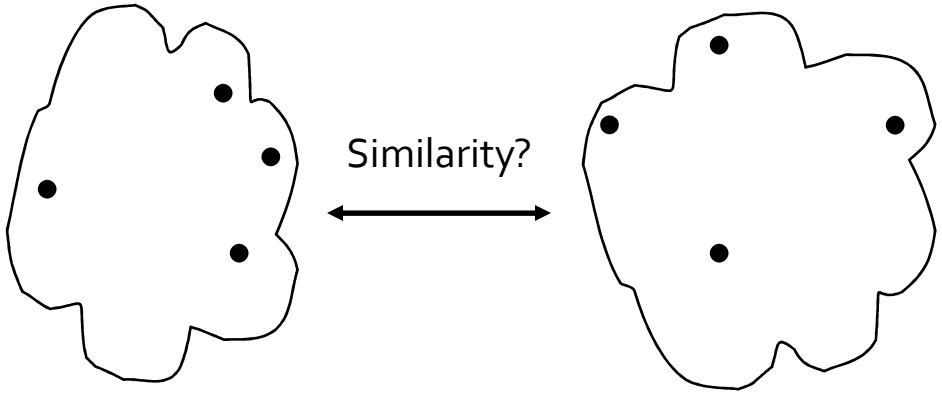


	C1	C2 U C5	C3	C4
C1		?		
C2 U C5	?	?	?	?
C3		?		
C4		?		

Proximity Matrix



How to Define Inter-Cluster Similarity



	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
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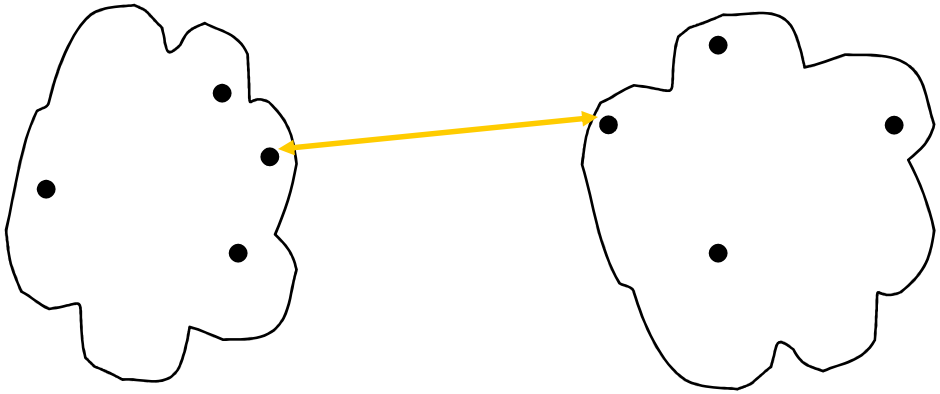
Proximity Matrix

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

How to Define Inter-Cluster Similarity



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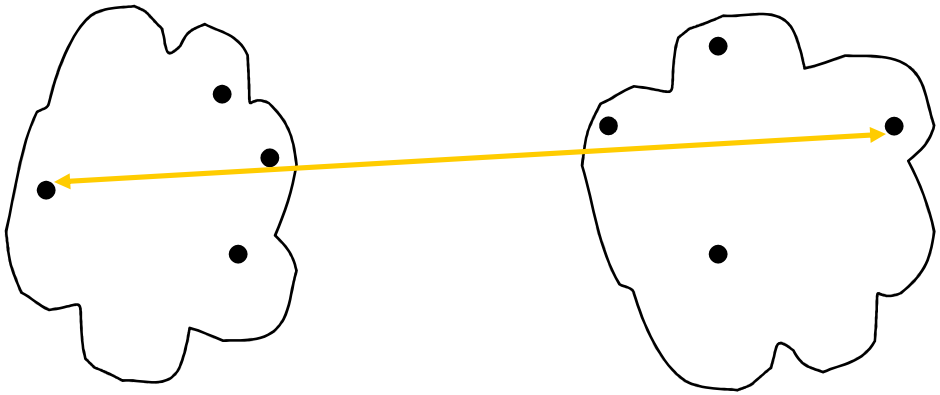
How to Define Inter-Cluster Similarity



	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
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Proximity Matrix

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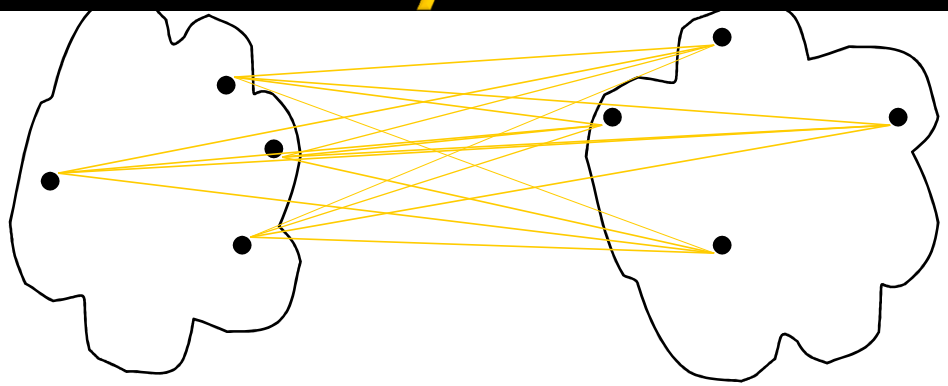

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p1						
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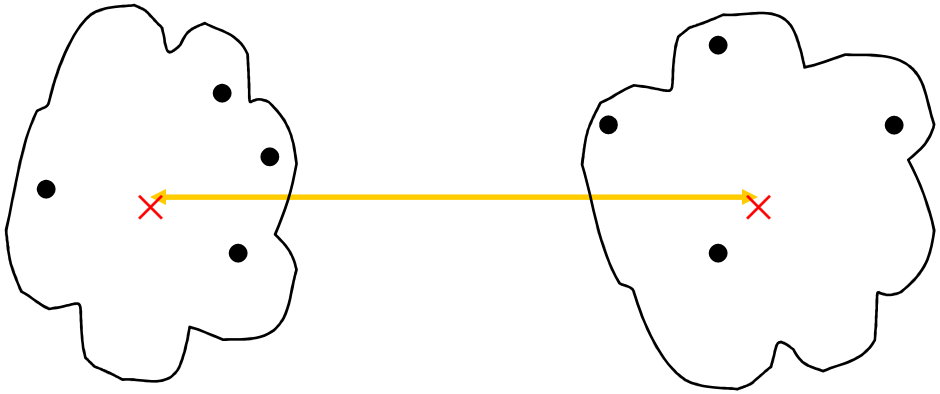


	p1	p2	p3	p4	p5	. . .
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

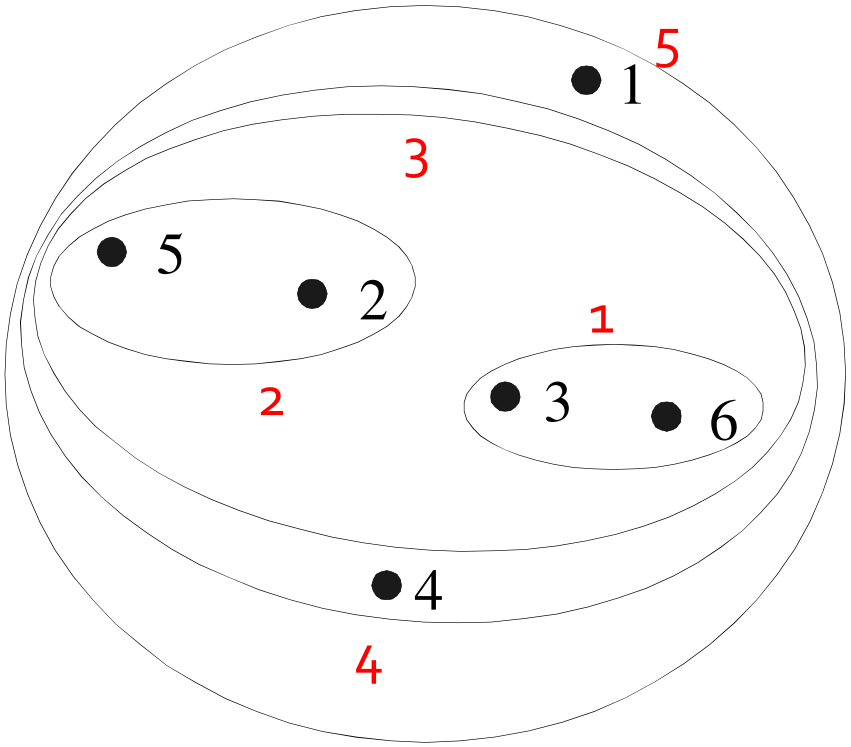
Proximity Matrix

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

Single Link – Complete Link

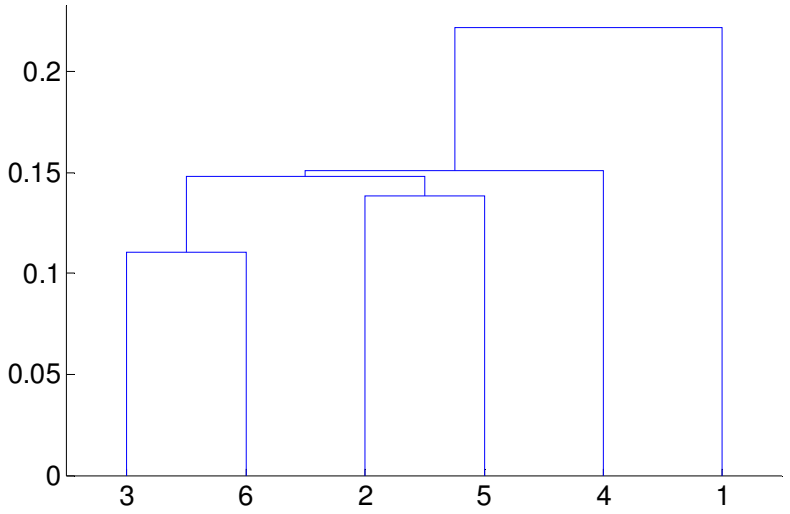
- Another way to view the processing of the hierarchical algorithm is that we create links between their elements in order of increasing distance
  - The MIN – Single Link, will merge two clusters when a single pair of elements is linked
  - The MAX – Complete Linkage will merge two clusters when all pairs of elements have been linked.

Hierarchical Clustering: MIN



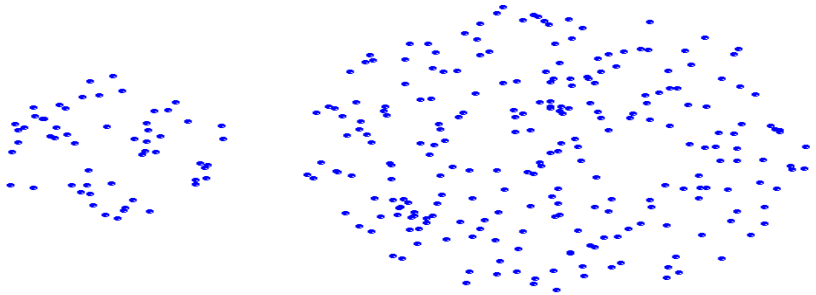
Nested Clusters

	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0

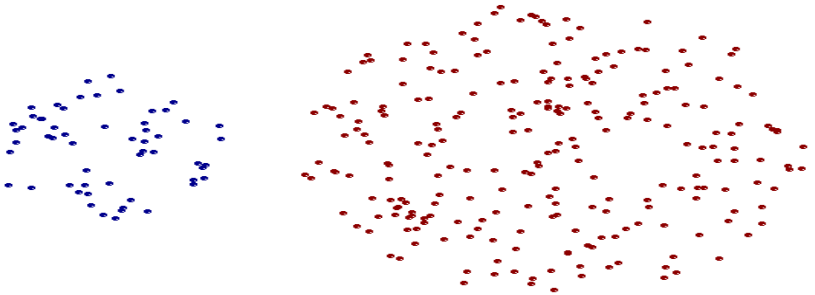


Dendrogram

Strength of MIN



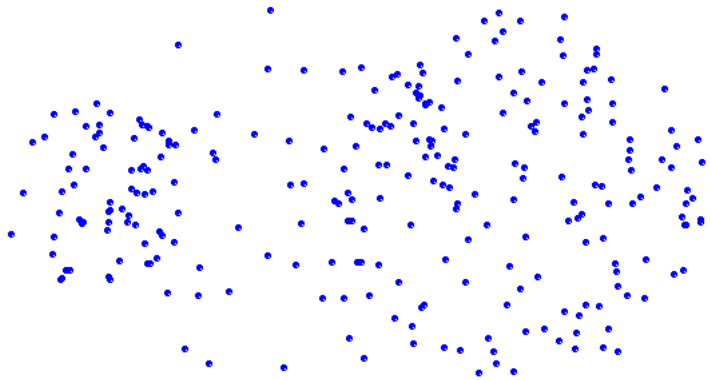
Original Points



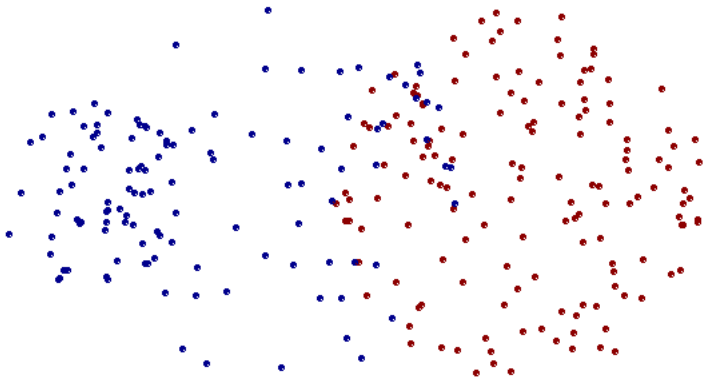
Two Clusters

- Can handle non-elliptical shapes

Limitations of MIN



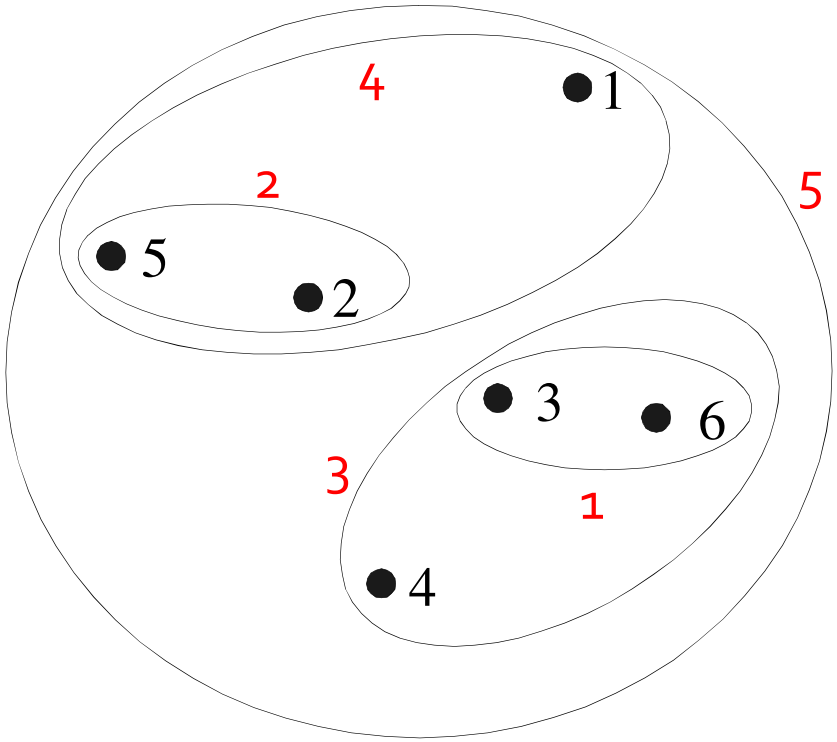
Original Points



Two Clusters

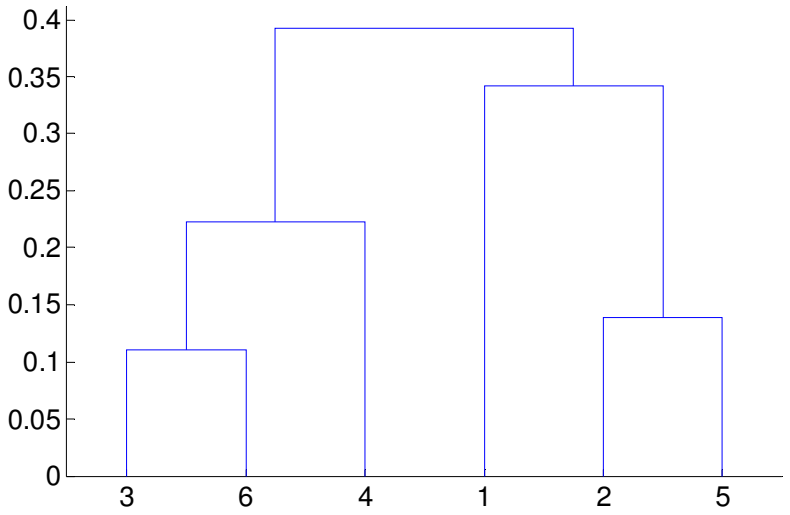
- Sensitive to noise and outliers

Hierarchical Clustering: MAX



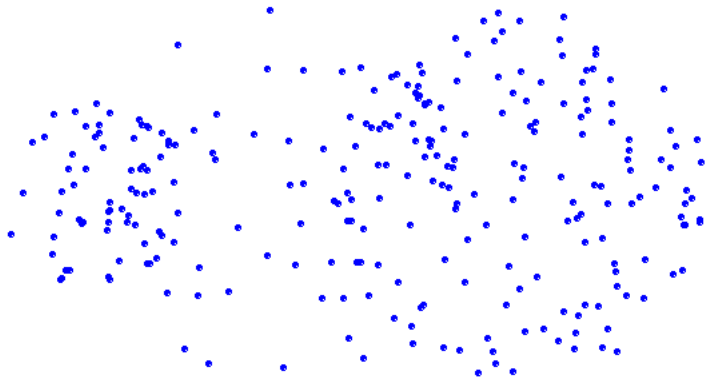
Nested Clusters

	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0

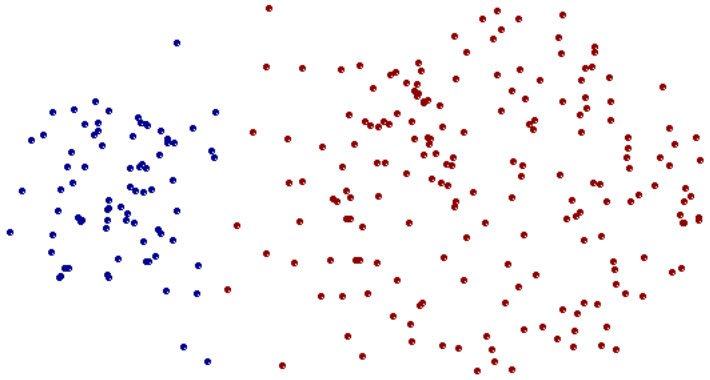


Dendrogram

Strength of MAX



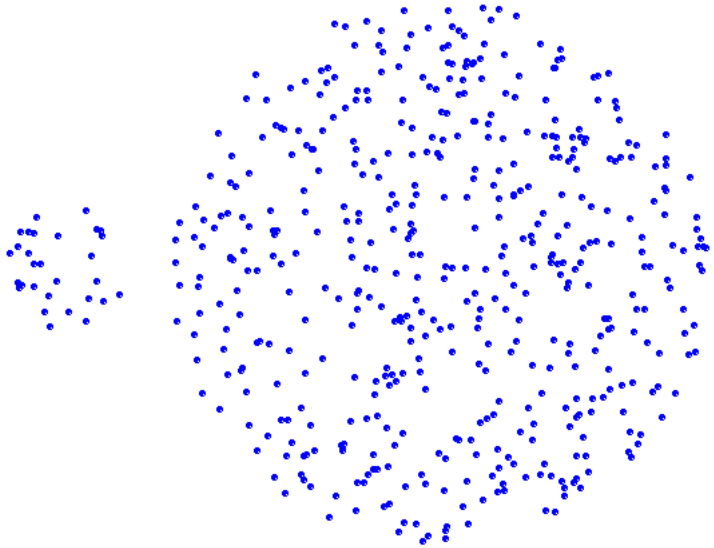
Original Points



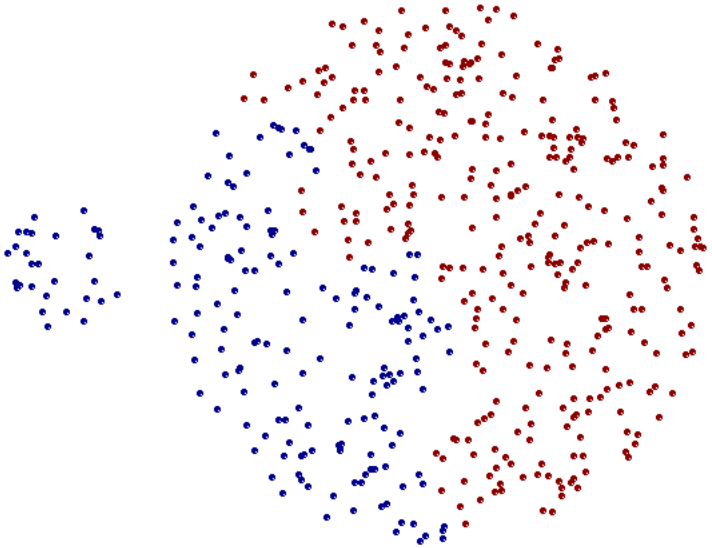
Two Clusters

- Less susceptible to noise and outliers

Limitations of MAX



Original Points



Two Clusters

- Tends to break large clusters
- Biased towards globular clusters

Cluster Similarity: Group Average

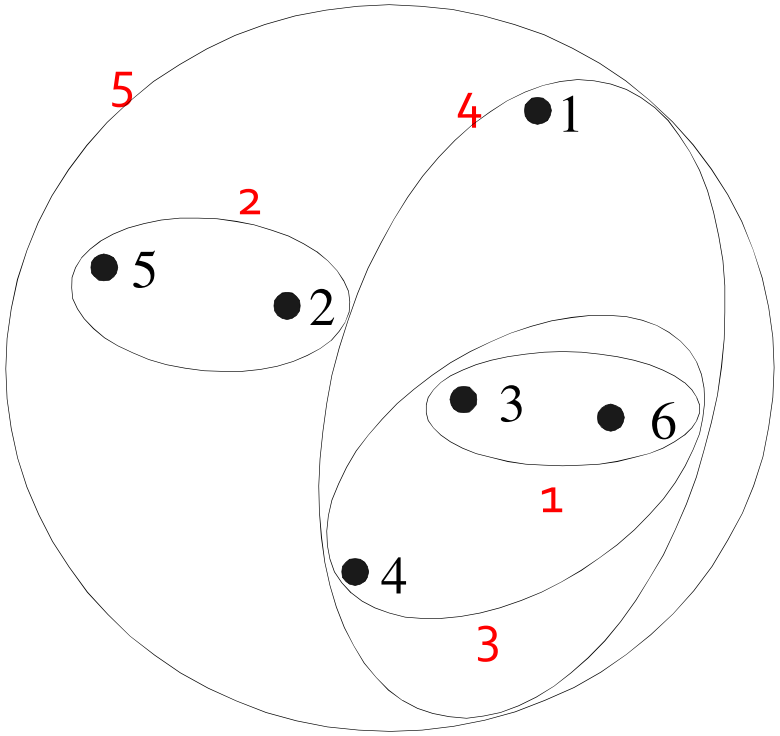
- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| * |\text{Cluster}_j|}$$

- Need to use average connectivity for scalability since total proximity favors large clusters

	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0

Hierarchical Clustering: Group Average



Nested Clusters

	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
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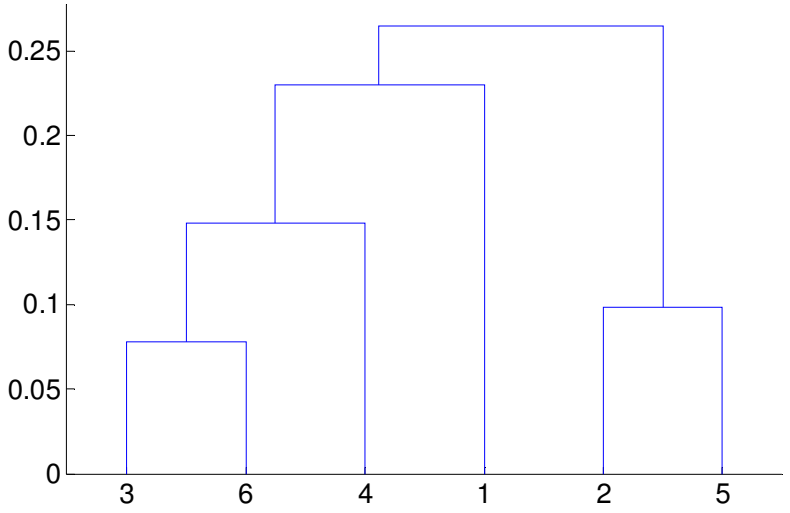
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0



Dendrogram

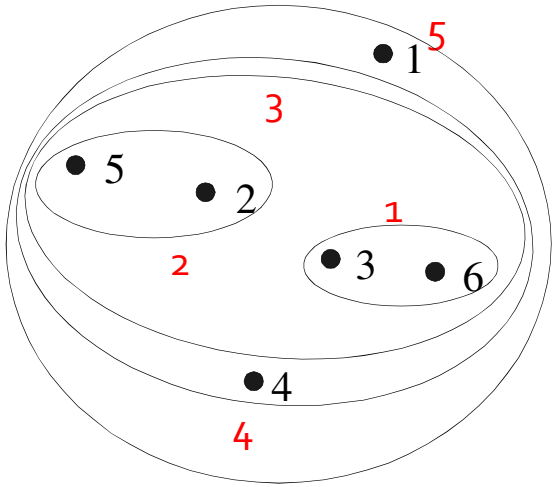
Hierarchical Clustering: Group Average

- Compromise between Single and Complete Link
- Strengths
  - Less susceptible to noise and outliers
- Limitations
  - Biased towards globular clusters

Cluster Similarity: Ward's Method

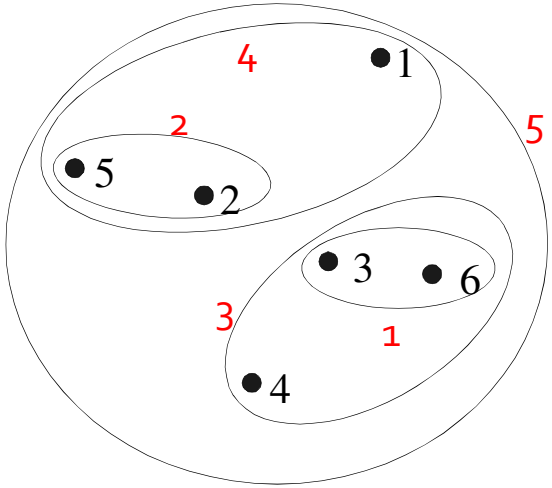
- Similarity of two clusters is based on the increase in squared error (SSE) when two clusters are merged
  - Similar to group average if distance between points is distance squared
- Less susceptible to noise and outliers
- Biased towards globular clusters
- Hierarchical analogue of K-means
  - Can be used to initialize K-means

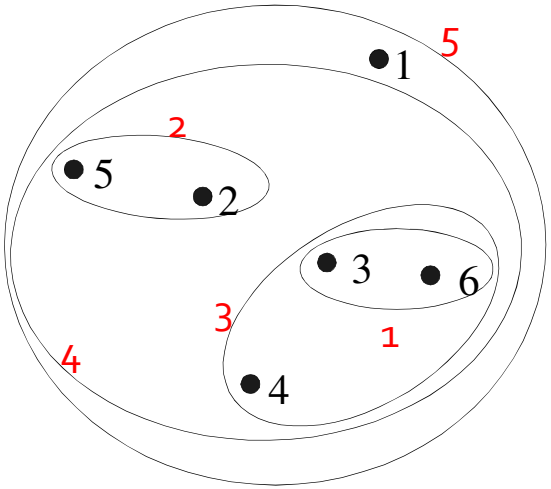
Hierarchical Clustering: Comparison



MIN

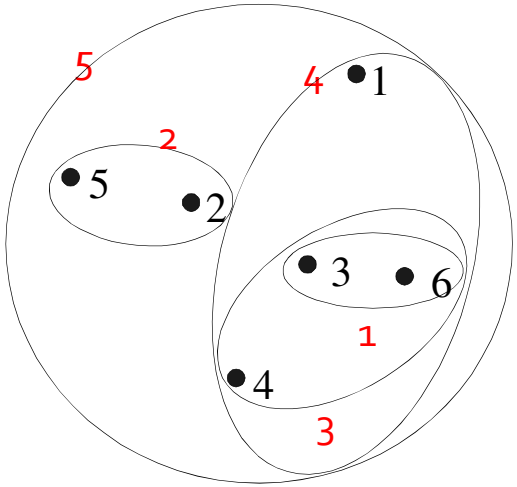
MAX





Group Average

Ward's Method



Hierarchical Clustering: Time and Space requirements

- $O(N^2)$ space since it uses the proximity matrix.
  - N is the number of points.
- $O(N^3)$ time in many cases
  - There are N steps and at each step the size, N^2, proximity matrix must be updated and searched
  - Complexity can be reduced to $O(N^2 \log(N))$ time for some approaches

Hierarchical Clustering: Problems and Limitations

- Computational complexity in time and space
- Once a decision is made to combine two clusters, it cannot be undone
- No objective function is directly minimized
- Different schemes have problems with one or more of the following:
  - Sensitivity to noise and outliers
  - Difficulty handling different sized clusters and convex shapes
  - Breaking large clusters

DBSCAN

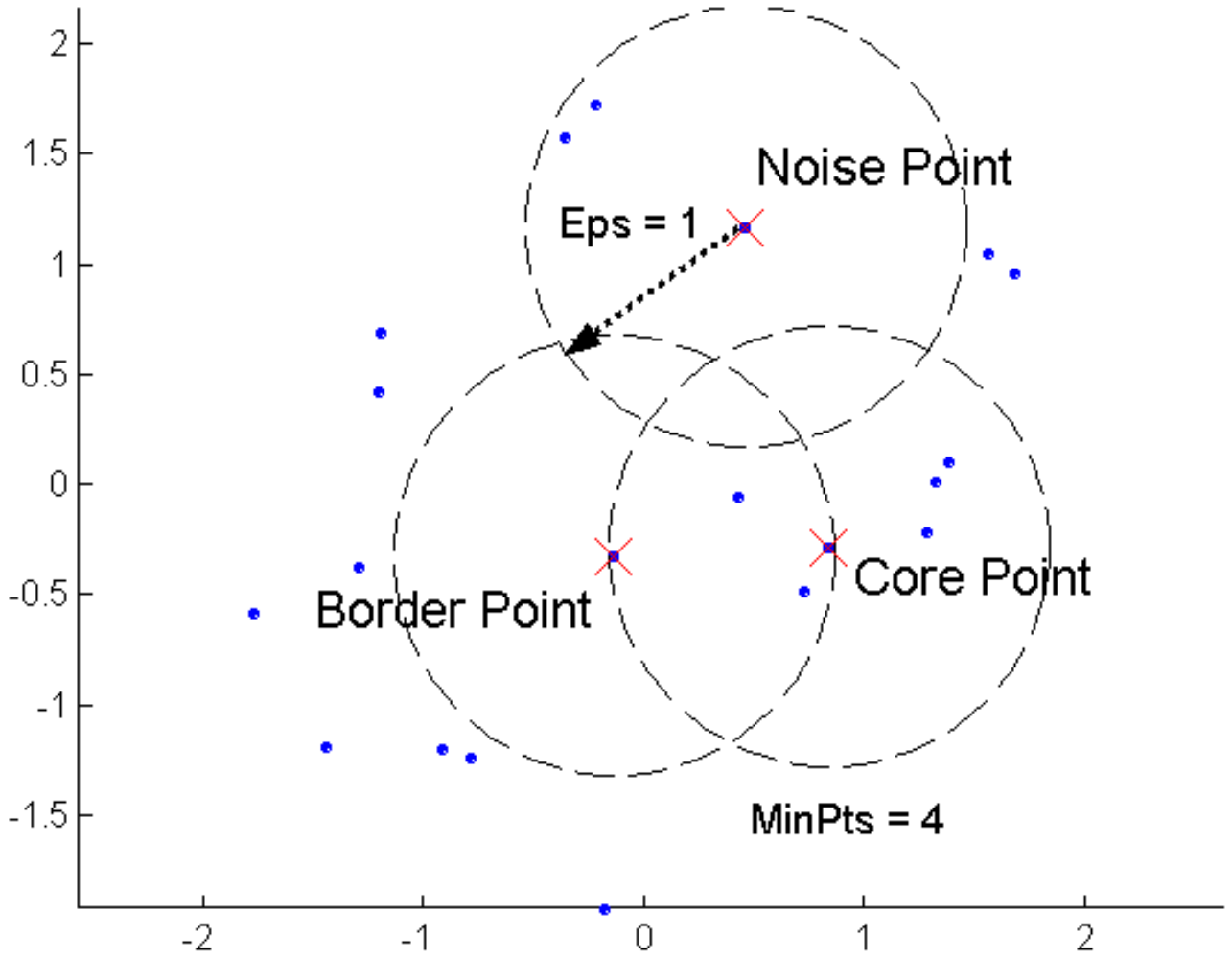
DBSCAN: Density-Based Clustering

- DBSCAN is a Density-Based Clustering algorithm
- Reminder: In density based clustering we partition points into dense regions separated by not-so-dense regions.
- Important Questions:
  - How do we measure density?
  - What is a dense region?
- DBSCAN:
  - Density at point p: number of points within a circle of radius Eps
  - Dense Region: A circle of radius Eps that contains at least MinPts points

DBSCAN

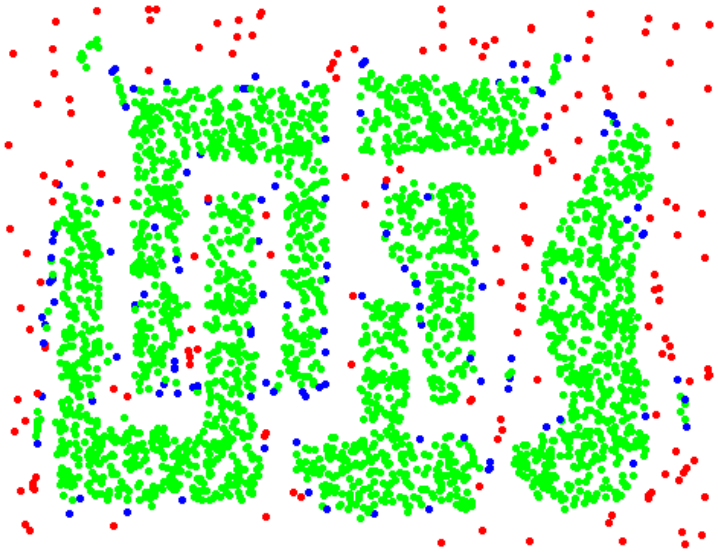
- Characterization of points
  - A point is a core point if it has more than a specified number of points (MinPts) within Eps
    - These points belong in a dense region and are at the interior of a cluster
  - A border point has fewer than MinPts within Eps, but is in the neighborhood of a core point.
  - A noise point is any point that is not a core point or a border point.

DBSCAN: Core, Border, and Noise Points



DBSCAN: Core, Border and Noise Points

Original Points

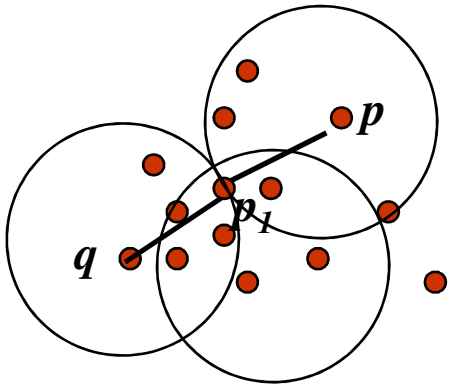


Point types: core, border and noise

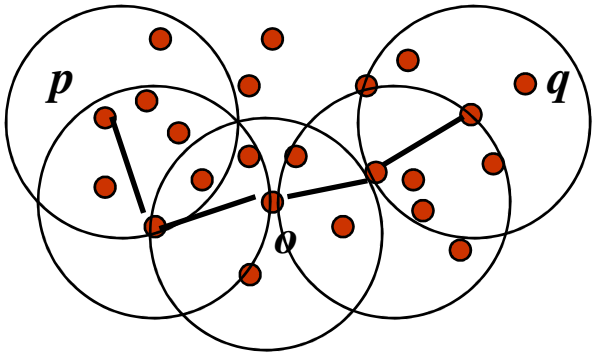
Eps = 10, MinPts = 4

Density-Connected points

- Density edge
  - We place an edge between two core points q and p if they are within distance Eps.



- Density-connected
  - A point p is density-connected to a point q if there is a path of edges from p to q

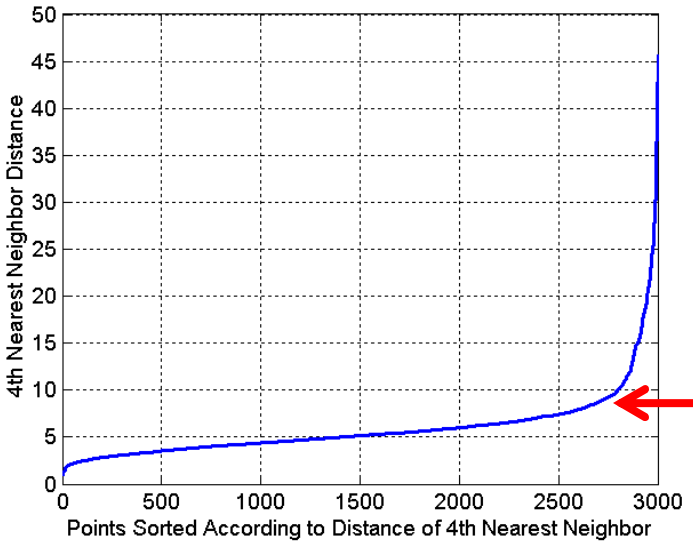


DBSCAN Algorithm

- Label points as core, border and noise
- Eliminate noise points
- For every core point p that has not been assigned to a cluster
  - Create a new cluster with the point p and all the points that are density-connected to p.
- Assign border points to the cluster of the closest core point.

DBSCAN: Determining Eps and MinPts

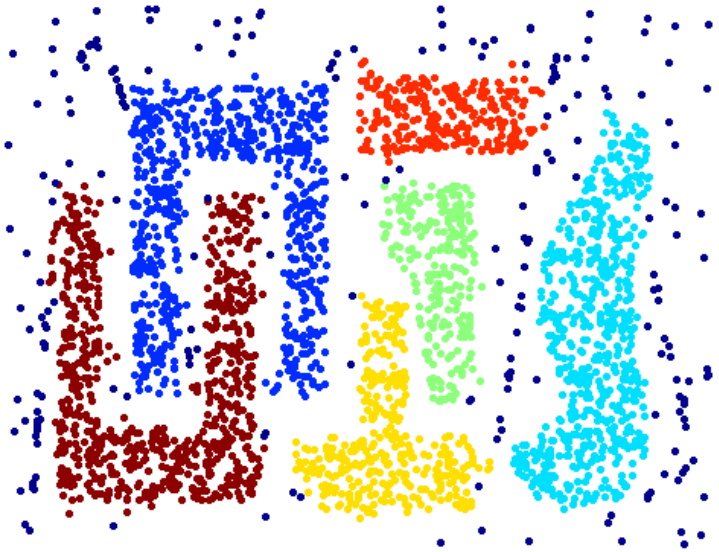
- Idea is that for points in a cluster, their k^{th} nearest neighbors are at roughly the same distance
- Noise points have the k^{th} nearest neighbor at farther distance
- So, plot sorted distance of every point to its k^{th} nearest neighbor
- Find the distance d where there is a "knee" in the curve
  - Eps = d, MinPts = k



Eps ~ 7-10
MinPts = 4

When DBSCAN Works Well

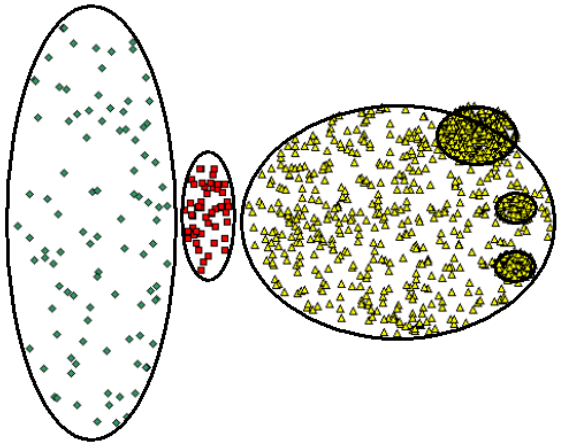
Original Points



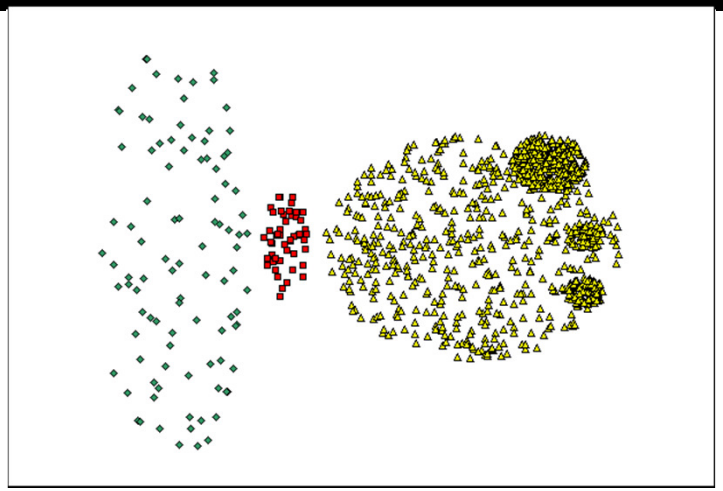
Clusters

- Resistant to Noise
- Can handle clusters of different shapes and sizes

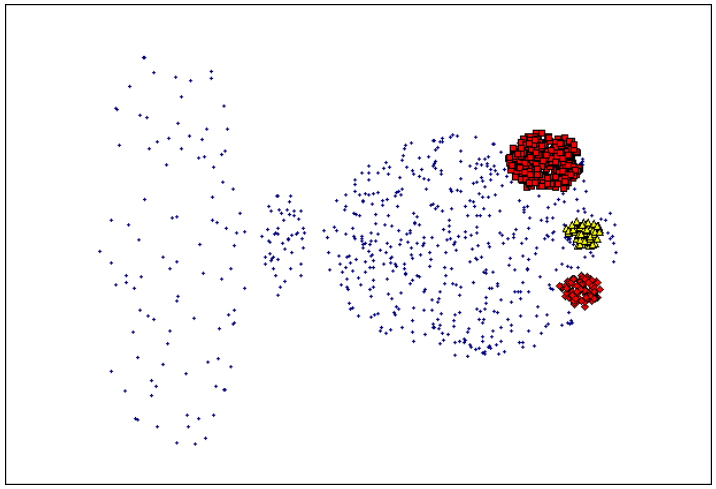
When DBSCAN Does NOT Work Well



Original Points



(MinPts=4, Eps=9.75).



(MinPts=4, Eps=9.92)

- Varying densities
- High-dimensional data

DBSCAN: Sensitive to Parameters

Figure 8. DBScan results for DS1 with MinPts at 4 and Eps at (a) 0.5 and (b) 0.4.

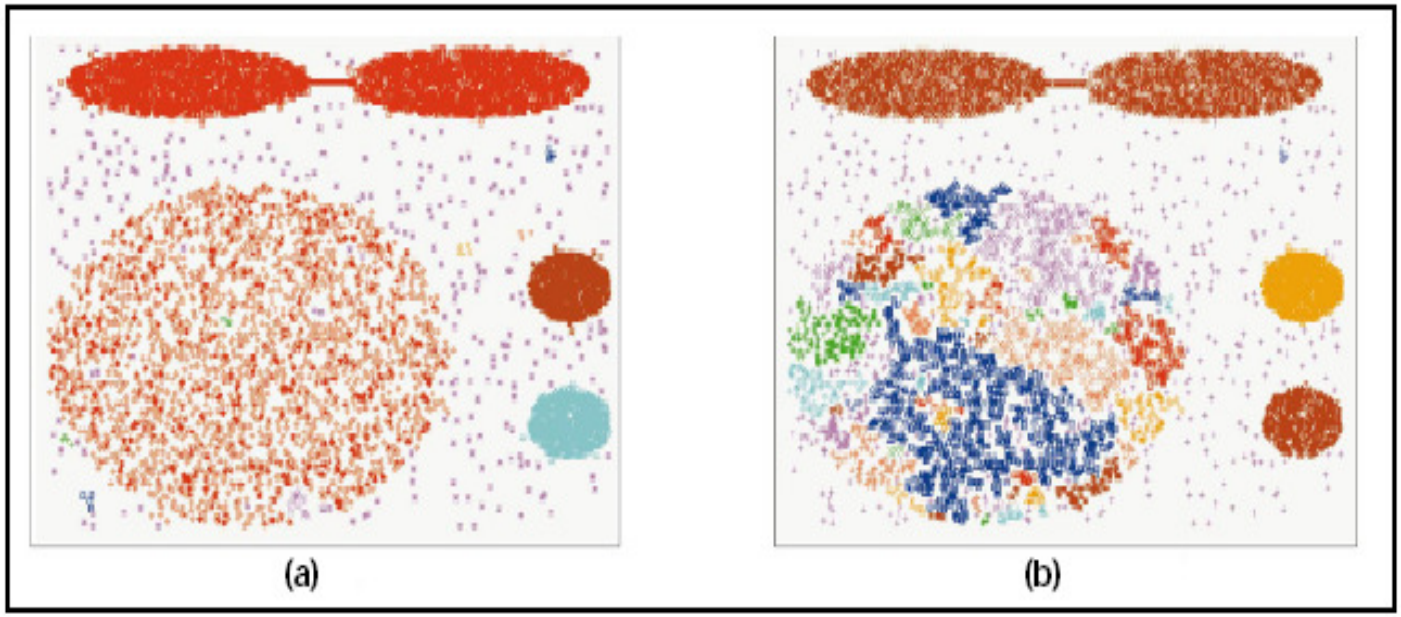
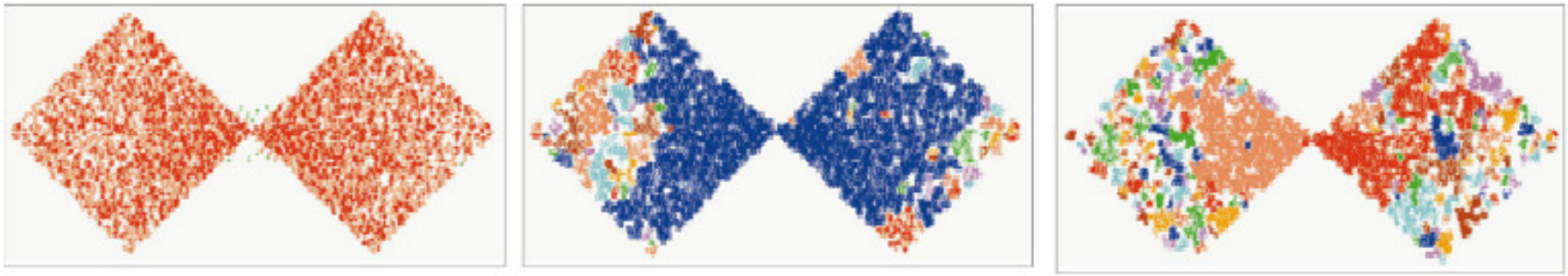


Figure 9. DBScan results for DS2 with MinPts at 4 and Eps at (a) 5.0, (b) 3.5, and (c) 3.0.



Other algorithms

- PAM, CLARANS: Solutions for the k-medoids problem
- BIRCH: Constructs a hierarchical tree that acts a summary of the data, and then clusters the leaves.
- MST: Clustering using the Minimum Spanning Tree.
- ROCK: clustering categorical data by neighbor and link analysis
- LIMBO, COOLCAT: Clustering categorical data using information theoretic tools.
- CURE: Hierarchical algorithm uses different representation of the cluster
- CHAMELEON: Hierarchical algorithm uses closeness and interconnectivity for merging

Mixture Models and the EM Algorithm

Model-based clustering

- In order to understand our data, we will assume that there is a generative process (a model) that creates/describes the data, and we will try to find the model that best fits the data.
  - Models of different complexity can be defined, but we will assume that our model is a distribution from which data points are sampled
  - Example: the data is the height of all people in US
- In most cases, a single distribution is not good enough to describe all data points: different parts of the data follow a different distribution
  - Example: the data is the height of all people in US and China
  - We need a mixture model
  - Different distributions correspond to different clusters in the data.

Gaussian Distribution

- Example: the data is the height of all people in US
  - Experience has shown that this data follows a Gaussian (Normal) distribution
  - Reminder: Normal distribution:

$$P(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

  - μ = mean, σ = standard deviation

Gaussian Model

- What is a model?
  - A Gaussian distribution is fully defined by the mean μ and the standard deviation σ
  - We define our model as the pair of parameters $\theta = (\mu, \sigma)$
- This is a general principle: a model is defined as a vector of parameters θ

Fitting the model

- We want to find the normal distribution that best fits our data
  - Find the best values for μ and σ
  - But what does best fit mean?

Maximum Likelihood Estimation (MLE)

- Suppose that we have a vector $X = (x_1, \ldots, x_n)$ of values
- And we want to fit a Gaussian $N(\mu, \sigma)$ model to the data
- Probability of observing point x_i:

$$P(x_i) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x_i-\mu)^2}{2\sigma^2}}$$

- Probability of observing all points (assume independence)

$$P(X) = \prod_{i=1}^{n} P(x_i) = \prod_{i=1}^{n} \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x_i-\mu)^2}{2\sigma^2}}$$

- We want to find the parameters $\theta = (\mu, \sigma)$ that maximize the probability $P(X|\theta)$

Maximum Likelihood Estimation (MLE)

- The probability $P(X|\theta)$ as a function of θ is called the Likelihood function

$$L(\theta) = \prod_{i=1}^{n} \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x_i-\mu)^2}{2\sigma^2}}$$

- It is usually easier to work with the Log-Likelihood function

$$LL(\theta) = -\sum_{i=1}^{n} \frac{(x_i-\mu)^2}{2\sigma^2} - \frac{1}{2} n \log 2\pi - n \log \sigma$$

- Maximum Likelihood Estimation
  - Find parameters μ, σ that maximize $LL(\theta)$

$$\mu = \frac{1}{n}\sum_{i=1}^{n} x_i = \mu_X$$

Sample Mean

$$\sigma^2 = \frac{1}{n}\sum_{i=1}^{n} (x_i-\mu)^2 = \sigma_X^2$$

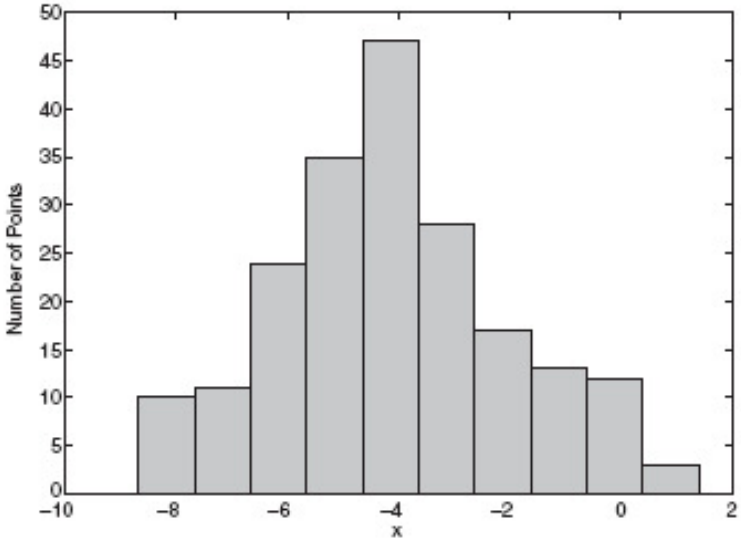
Sample Variance

MLE

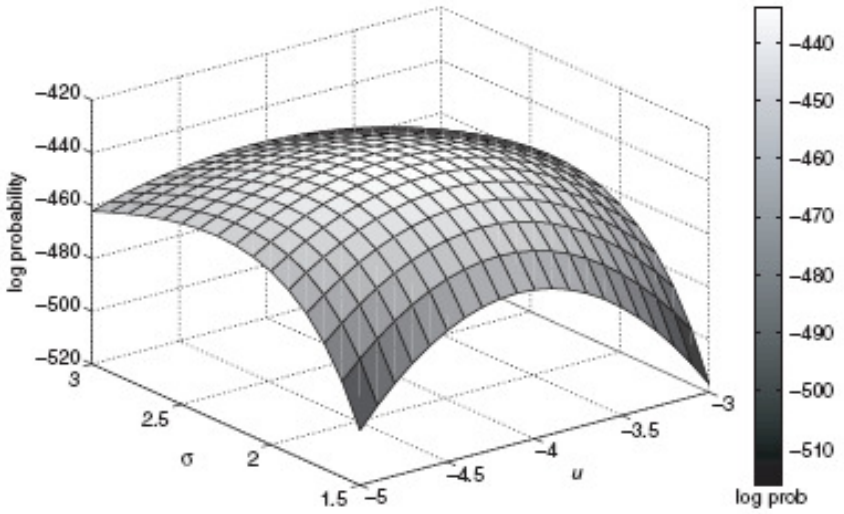
- Note: these are also the most likely parameters given the data

$$P(\theta|X) = \frac{P(X|\theta)P(\theta)}{P(X)}$$

- If we have no prior information about θ, or X, then maximizing $P(X|\theta)$ is the same as maximizing $P(\theta|X)$



(a) Histogram of 200 points from a Gaussian distribution.

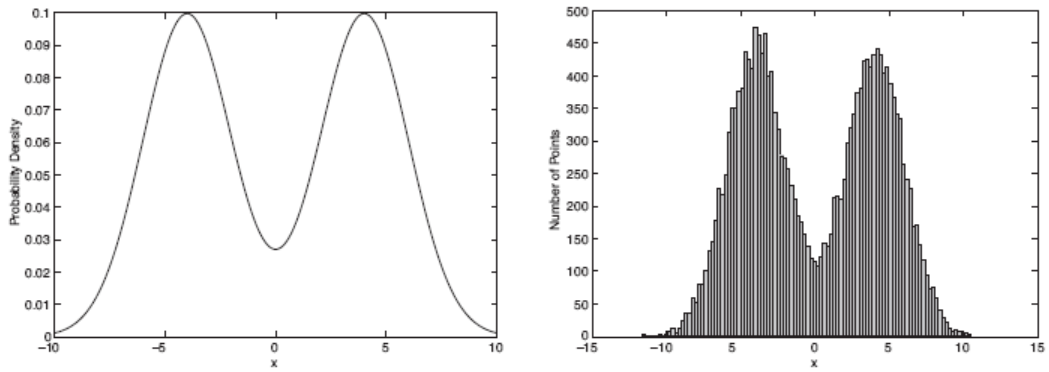


(b) Log likelihood plot of the 200 points for different values of the mean and standard deviation.

Figure 9.3. 200 points from a Gaussian distribution and their log probability for different parameter values.

Mixture of Gaussians

- Suppose that you have the heights of people from the US and China and the distribution looks like the figure below (dramatization)



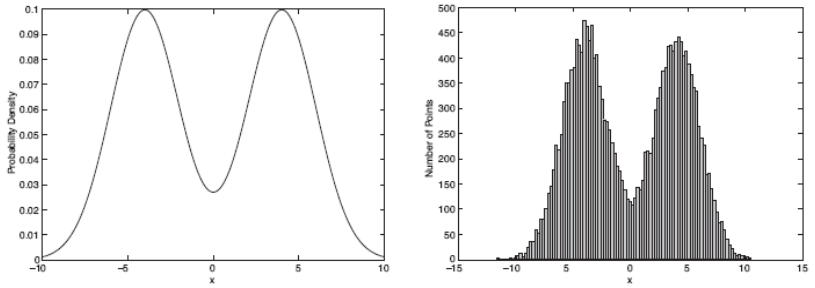
(a) Probability density function for the mixture model.

(b) 20,000 points generated from the mixture model.

Figure 9.2. Mixture model consisting of two normal distributions with means of -4 and 4, respectively. Both distributions have a standard deviation of 2.

Mixture of Gaussians

- In this case the data is the result of the mixture of two Gaussians
  - One for US people, and one for Chinese people
  - Identifying for each value which Gaussian is most likely to have generated it will give us a clustering.



(a) Probability density function for the mixture model.

(b) 20,000 points generated from the mixture model.

Figure 9.2. Mixture model consisting of two normal distributions with means of -4 and 4, respectively. Both distributions have a standard deviation of 2.

Mixture model

- A value x_i is generated according to the following process:
  - First select the nationality
    - With probability π_U select US, with probability π_U select China ($\pi_U + \pi_C = 1$)

We can also thing of this as a Hidden Variable Z

  - Given the nationality, generate the point from the corresponding Gaussian
    - $P(x_i|\theta_U) \sim N(\mu_U, \sigma_U)$ if US
    - $P(x_i|\theta_C) \sim N(\mu_U, \sigma_C)$ if China

Mixture Model

- Our model has the following parameters

$$\Theta = (\pi_U, \pi_C, \mu_U, \mu_C, \sigma_U, \sigma_C)$$

Mixture probabilities | Distribution Parameters

- For value x_i, we have:

$$P(x_i|\Theta) = \pi_U P(x_i|\theta_U) + \pi_C P(x_i|\theta_C)$$

- For all values $X = (x_1, \dots, x_n)$

$$P(X|\Theta) = \prod_{i=1}^{n} P(x_i|\Theta)$$

- We want to estimate the parameters that maximize the Likelihood of the data

Mixture Models

- Once we have the parameters $\Theta = (\pi_U, \pi_C, \mu_U, \mu_C, \sigma_U, \sigma_C)$ we can estimate the membership probabilities $P(G|x_i)$ and $P(C|x_i)$ for each point x_i:
  - This is the probability that point x_i belongs to the US or the Chinese population (cluster)

$$P(U|x_i) = \frac{P(x_i|U)P(U)}{P(x_i|U)P(U) + P(x_i|C)P(C)}$$

$$= \frac{P(x_i|U)\pi_U}{P(x_i|U)\pi_U + P(x_i|C)\pi_C}$$

EM (Expectation Maximization) Algorithm

- Initialize the values of the parameters in Θ to some random values
- Repeat until convergence
  - E-Step: Given the parameters Θ estimate the membership probabilities $P(U|x_i)$ and $P(C|x_i)$
  - M-Step: Compute the parameter values that (in expectation) maximize the data likelihood

$$\pi_U = \frac{1}{n}\sum_{i=1}^{n} P(U|x_i) \qquad \pi_C = \frac{1}{n}\sum_{i=1}^{n} P(C|x_i)$$

Fraction of population in U,C

$$\mu_C = \sum_{i=1}^{n} \frac{P(C|x_i)}{n * \pi_C} x_i \qquad \mu_U = \sum_{i=1}^{n} \frac{P(U|x_i)}{n * \pi_U} x_i$$

MLE Estimates if π's were fixed

$$\sigma_C^2 = \sum_{i=1}^{n} \frac{P(C|x_i)}{n * \pi_C} (x_i - \mu_C)^2 \qquad \sigma_U^2 = \sum_{i=1}^{n} \frac{P(U|x_i)}{n * \pi_U} (x_i - \mu_U)^2$$

Relationship to K-means

- E-Step: Assignment of points to clusters
  - K-means: hard assignment, EM: soft assignment
- M-Step: Computation of centroids
  - K-means assumes common fixed variance (spherical clusters)
  - EM: can change the variance for different clusters or different dimensions (elipsoid clusters)
- If the variance is fixed then both minimize the same error function

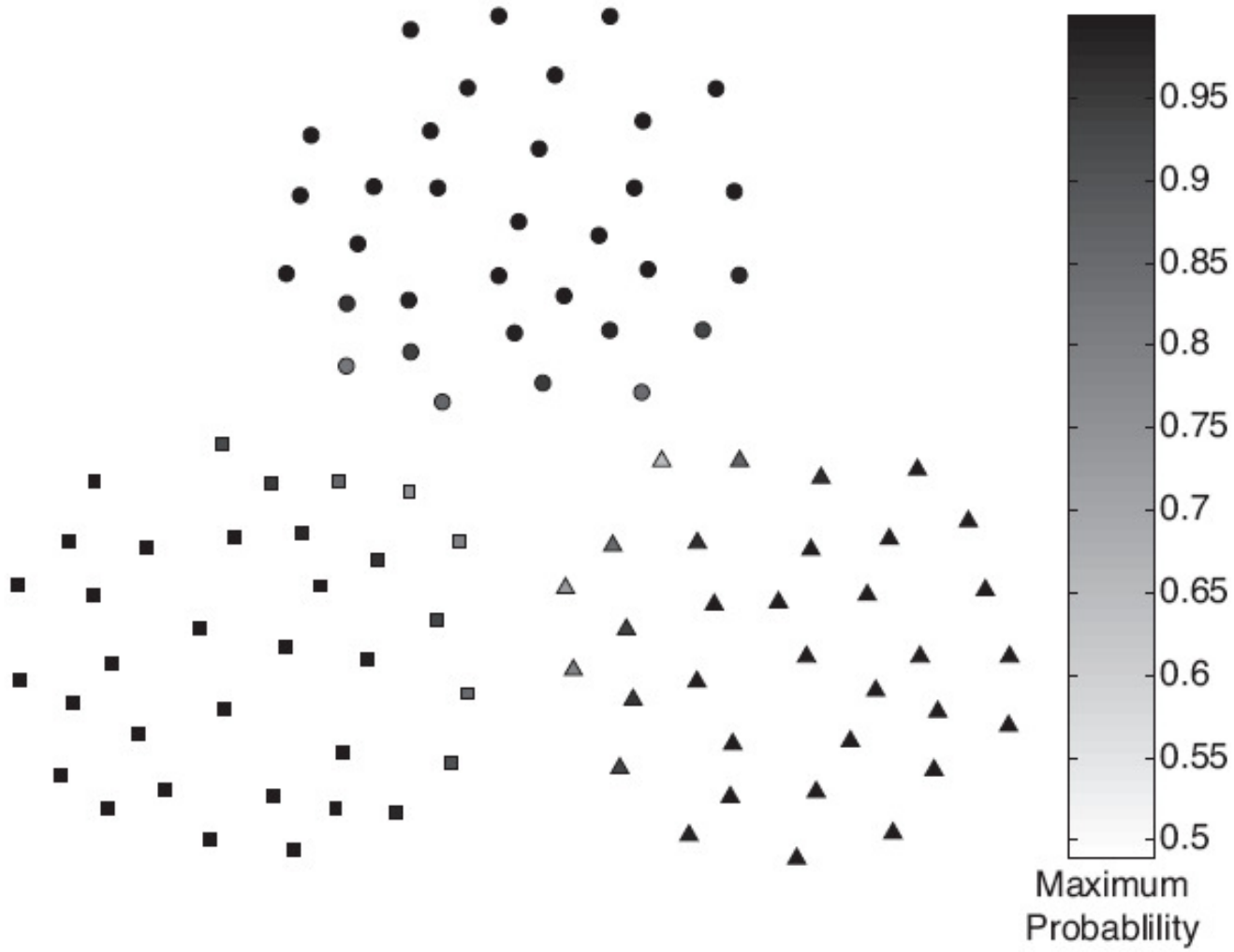


Figure 9.4. EM clustering of a two-dimensional point set with three clusters.

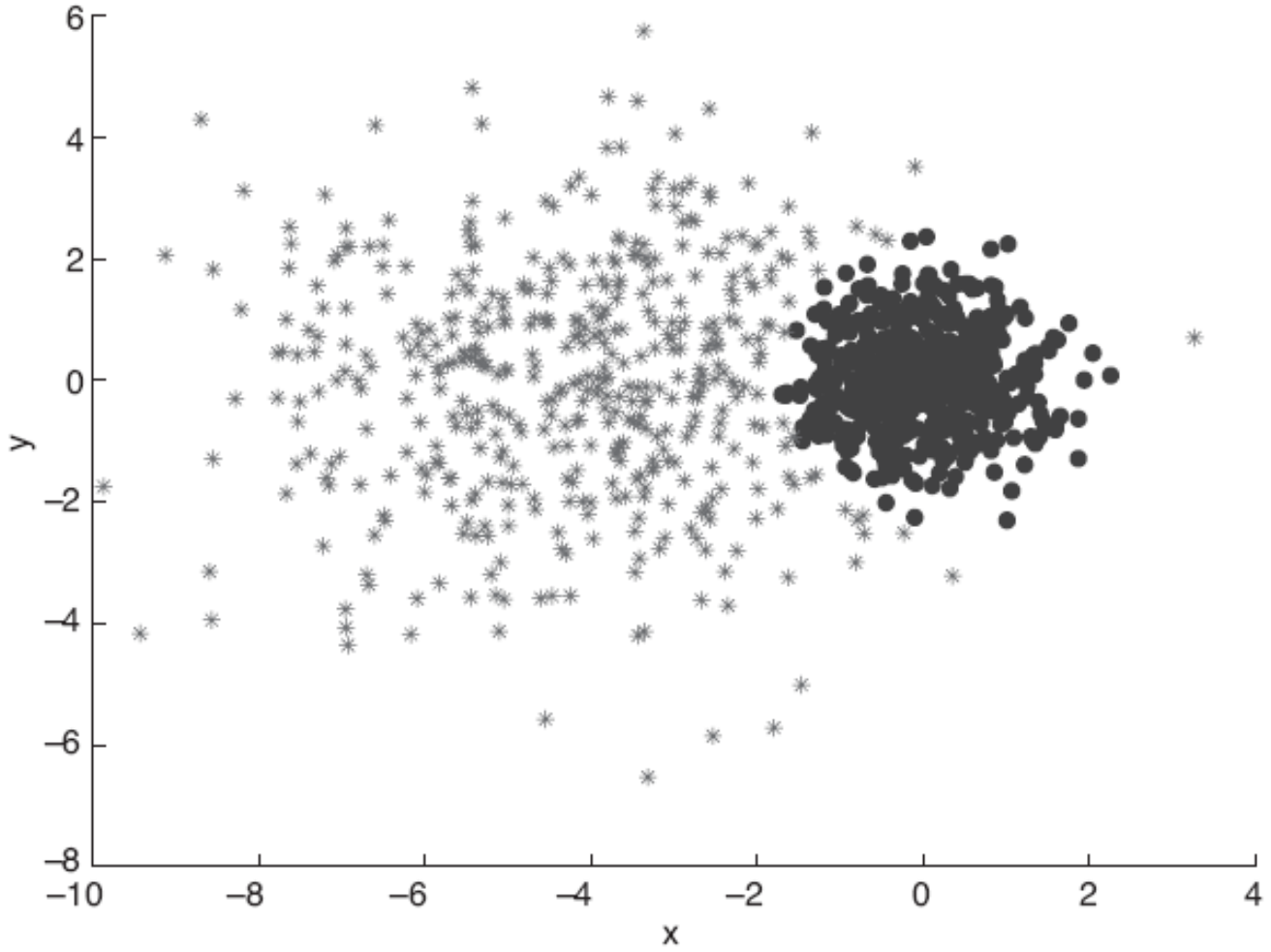
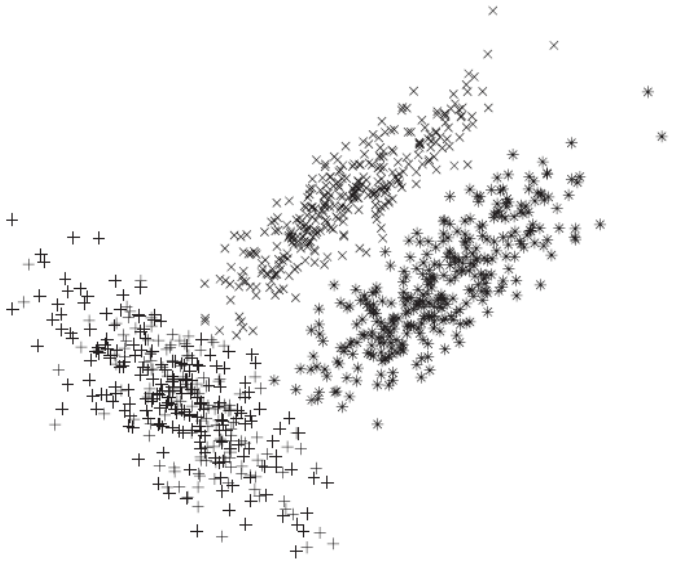
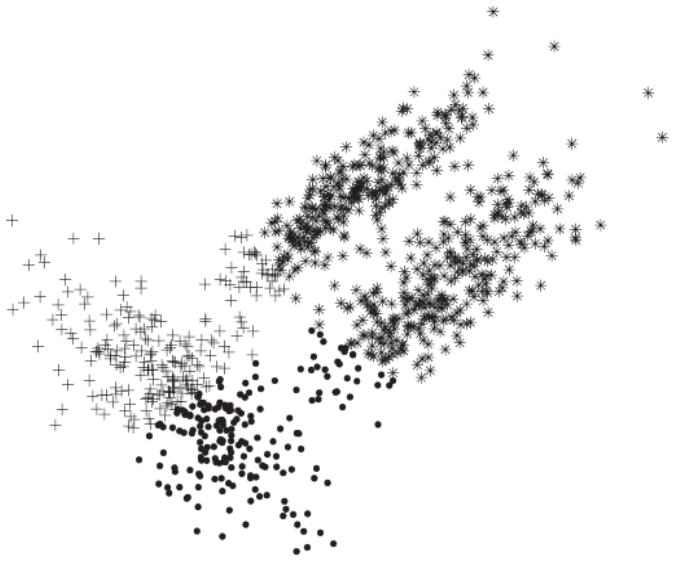


Figure 9.5. EM clustering of a two-dimensional point set with two clusters of differing density.



(a) Clusters produced by mixture model clustering.



(b) Clusters produced by K-means clustering.

Figure 9.6. Mixture model and K-means clustering of a set of two-dimensional points.

K-means in R

```
# K-means
iris2 = iris
iris2$Species = NULL
(kmeans.result = kmeans(iris2,3))
table(iris$Species, kmeans.result$cluster)
plot(iris2[c("Sepal.Length", "Sepal.Width")], col
= kmeans.result$cluster)
# plot cluster centers
points(kmeans.result$centers[,c("Sepal.Length
", "Sepal.Width")], col = 1:3, pch = 8, cex=2)
```

Hierarchical Clustering in R

```
# Hierarchical Clustering
idx = sample(1:dim(iris)[1], 40)
irisSample = iris[idx,]
irisSample$Species = NULL
hc = hclust(dist(irisSample), method="ave")
plot(hc, hang = -1, labels=iris$Species[idx])
# cut tree into 3 clusters
rect.hclust(hc, k=3)
groups = cutree(hc, k=3)
```

DBSCAN in R

```
# DBSCAN
library(fpc)
iris2 = iris[-5] # remove class tags
ds = dbscan(iris2, eps=0.42, MinPts=5)
# compare clusters with original class labels
table(ds$cluster, iris$Species)
plot(ds, iris2)
plot(ds, iris2[c(1,4)])
plotcluster(iris2, ds$cluster)
# create a new dataset for labeling
set.seed(435)
idx = sample(1:nrow(iris), 10)
newData = iris[idx,-5]
newData = newData + matrix(runif(10*4, min=0, max=0.2), nrow=10, ncol=4)
# label new data
myPred = predict(ds, iris2, newData)
# plot result
plot(iris2[c(1,4)], col=1+ds$cluster)
points(newData[c(1,4)], pch="*", col=1+myPred, cex=3)
# check cluster labels
table(myPred, iris$Species[idx])
```