Heuristic based approach

Heuristic: Replace a word with its translation in other language with some probability

Heuristic 1^3 :

$sw(w_t) \sim$ Bernoulli (p)

Better bilingual embeddings obtained on additional training on this artificially code-switched data

Heuristic 2 :

$sw(w_t \mid lang(w_{t-1}) = L_1) \sim$ Bernoulli (p_1)

$sw(w_t \mid lang(w_{t-1}) = L_2) \sim$ Bernoulli (p_2)

Long monolingual stretches less probable

[3] Wick et. al. Multilingual Embeddings via Aritificial CS, 2016

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