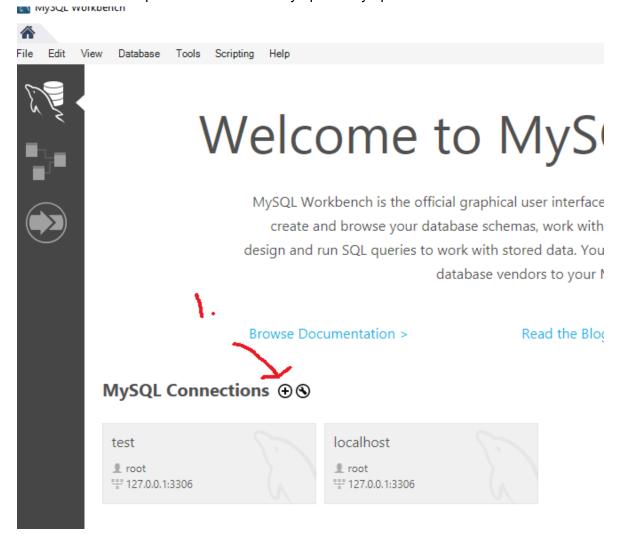
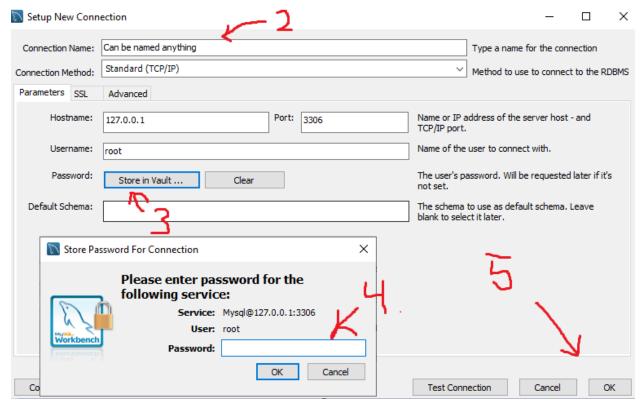
Instructions

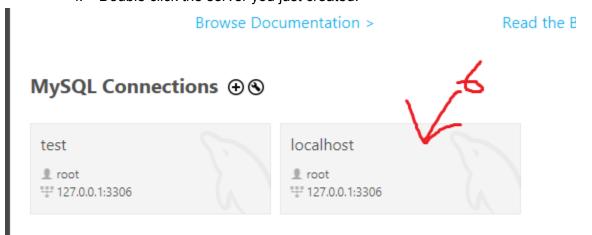
- 1. Required Installations
 - a. MYSQL & MYSQL WORKBENCH
 - i. https://dev.mysgl.com/downloads/installer/
 - 1. Select option for both mysql 8 and mysql workbench and install
 - b. JAVA JDK 23
 - i. https://www.oracle.com/java/technologies/downloads/
 - ii. Install system environment variable if needed
 - c. Unzip folder and place it in a location to use. (DESKTOP or anywhere else)
 - i. Optional. Git clone https://github.com/namv187/hotelreserv-380.git
- 2. Setting up the Database.
 - a. Set up a connection after mysql and mysql work bench is installed



- b. Use any name for connection name.
- c. Click store in vault to save password in the mysql environment.
- d. Create an easy to remember password for ROOT user. (i used password as the password).
- e. Select "OK". Create server.

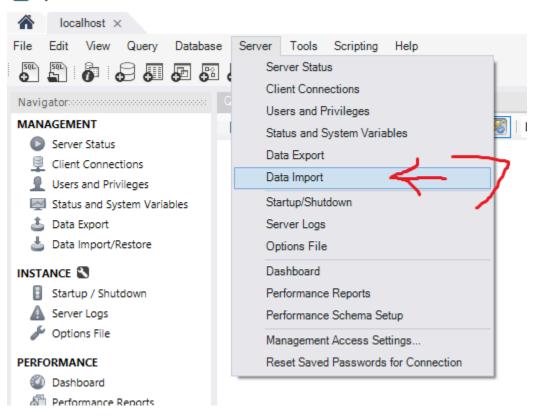


f. Double click the server you just created.

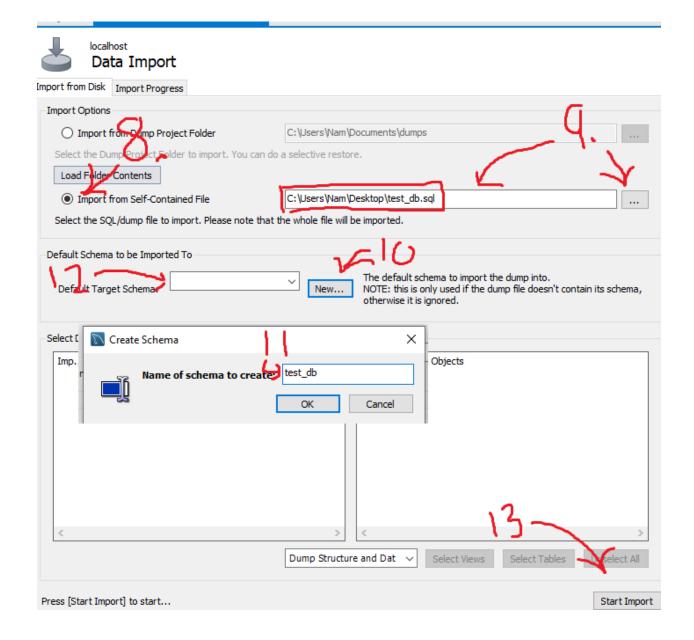


g. Select import data

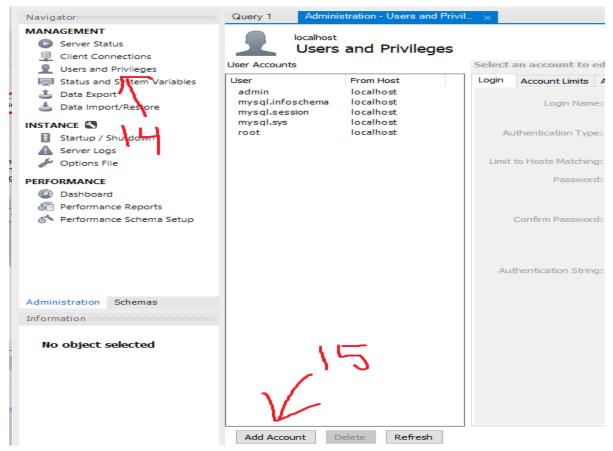
MySQL Workbench



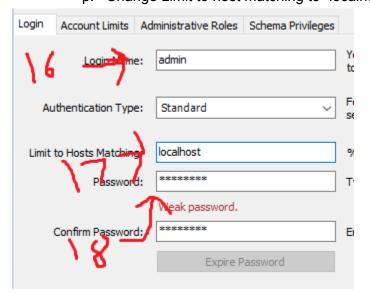
- h. Select import field
- i. Select test db.sql file which is in the ZIP file
- j. Create a new database. Name it "test_db". Select Ok.
- k. Select the newly created "test_db"
- I. Click Start Import



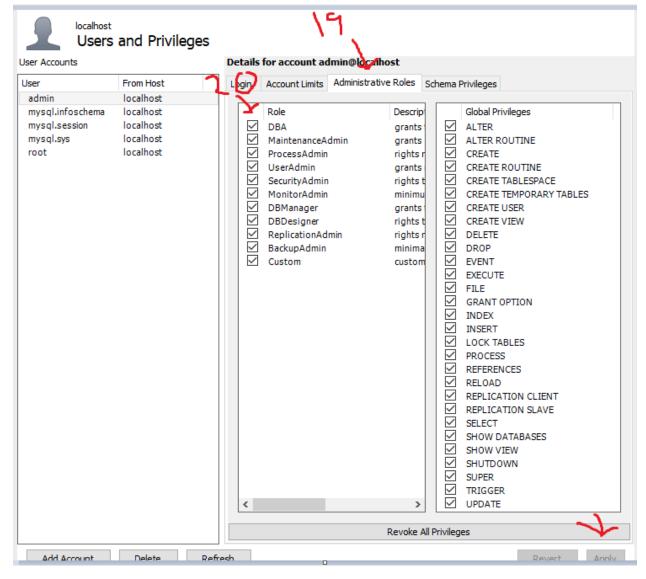
- m. Select user and privileges
- n. Select add user



- o. Create user with "admin" and "password"
- p. Change Limit to host matching to "localhost"



- g. Select administrative roles
- r. Select all options
- s. Select apply. Create the user.



3. Running the program.

Commands varies but for window users, these next to lines will allow the program to run

a. Open cmd prompt. (cmd.exe preferably) and Navigate to folder location

Cd /path/to/file/location/hotelreserv-380

- b. Compile program
- c. Run program

javac --module-path ./lib/javafx-sdk-23.0.1/lib --add-modules javafx.controls,javafx.fxml -classpath .;window-mysql-connector\mysql-connector-java-9.1.0.jar main*.java

java --module-path ./lib/javafx-sdk-23.0.1/lib --add-modules javafx.controls,javafx.fxml -classpath .;window-mysql-connector* main.Main