

Graphical Perception

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What is graphical perception?

The **visual decoding** of information encoded on graphs

Why?

“Visualization is really about **external cognition**, that is, how resources outside the mind can be used to **boost the cognitive capabilities** of the mind” — Stuart Card



“Graphical excellence is that which gives to the viewer the greatest number of ideas in the **shortest time** with the **least ink** in the **smallest space**” — Edward Tufte



Goal

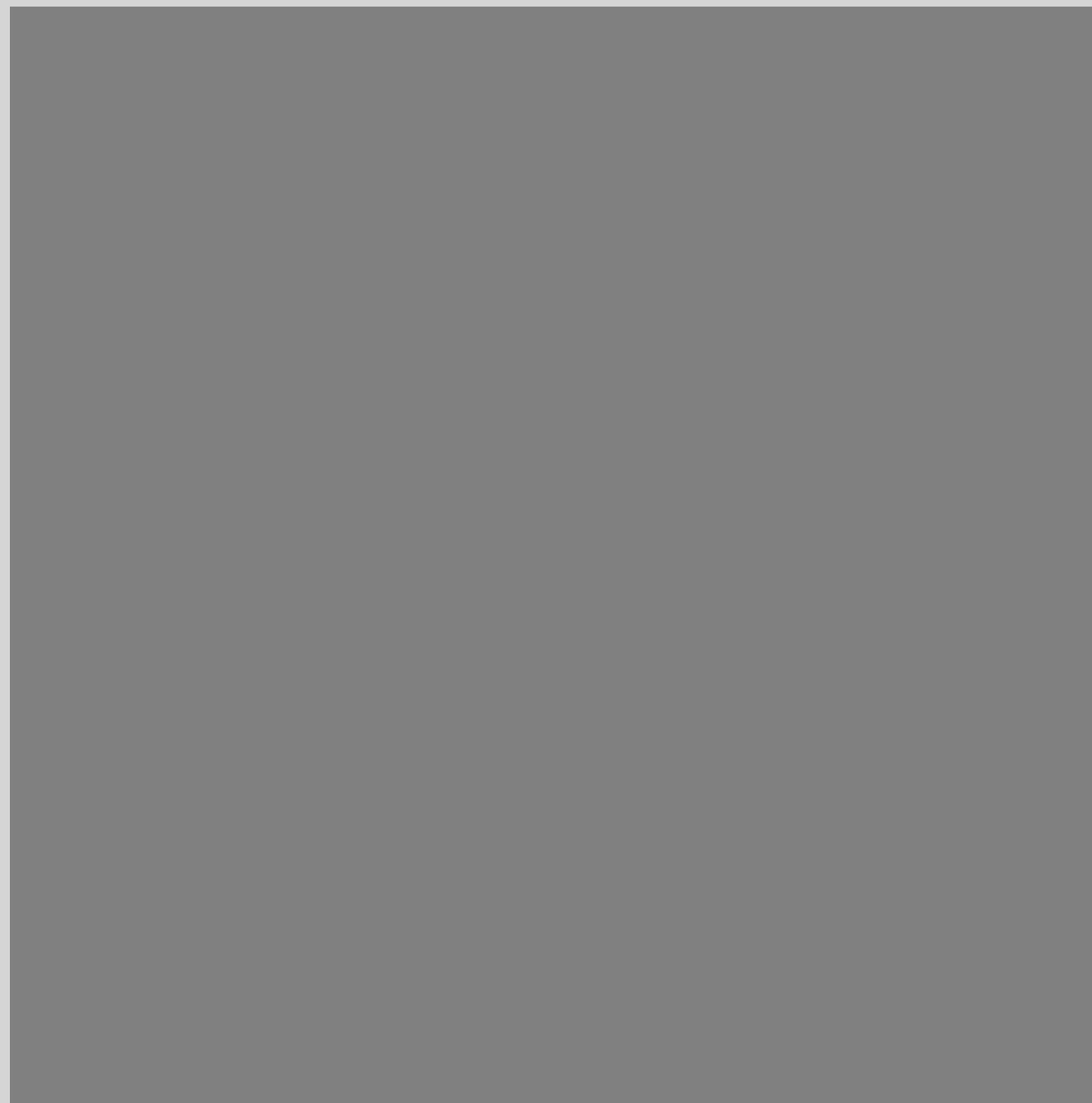
To understand how
humans perceive visualization

Topics

- Signal Detection
- Magnitude Estimation
- Pre-Attentive Processing
- Using Multiple Visual Encodings
- Gestalt Grouping
- Change Blindness

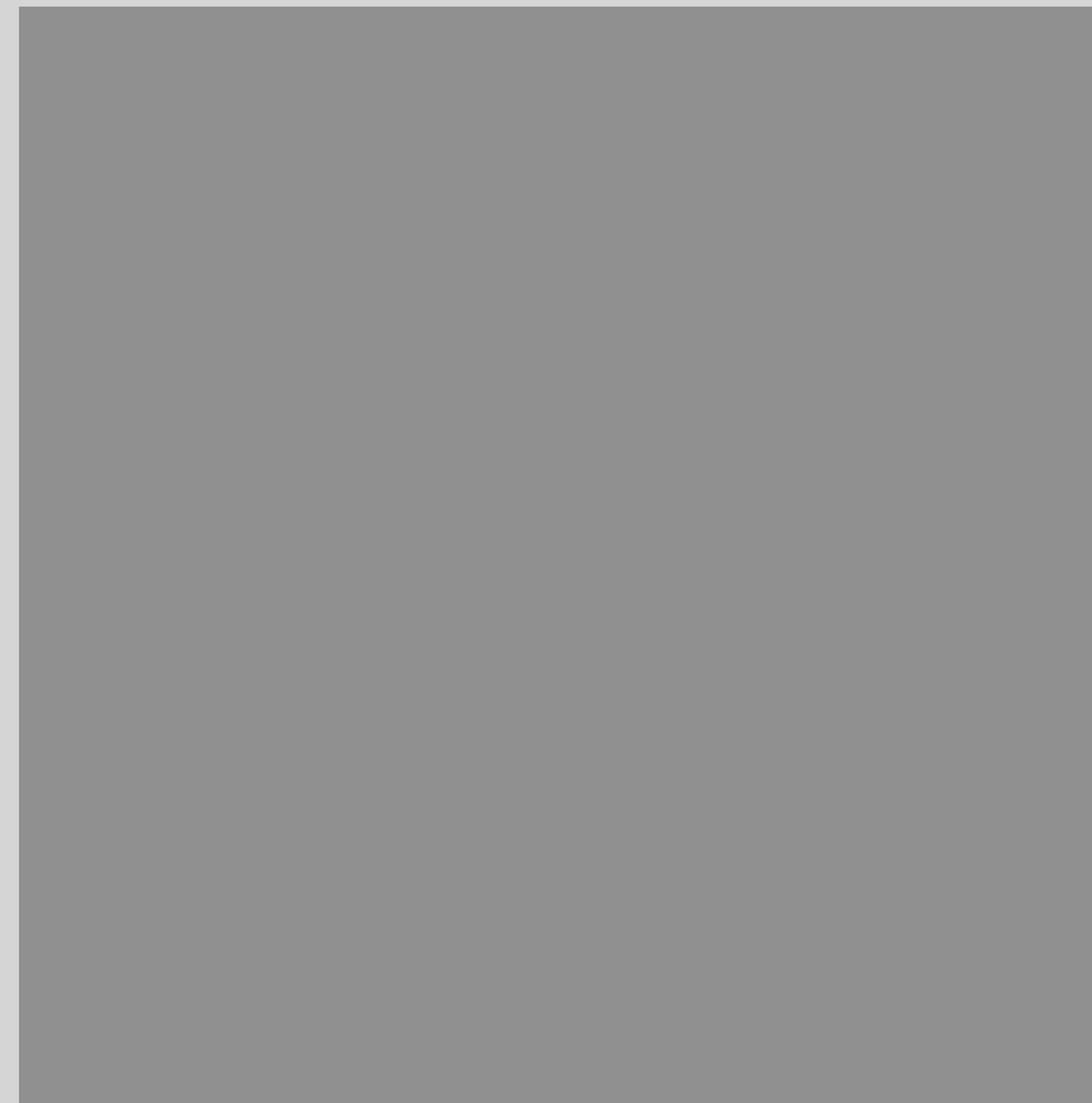
Detection

Detecting Brightness



A

Which is brighter?



B

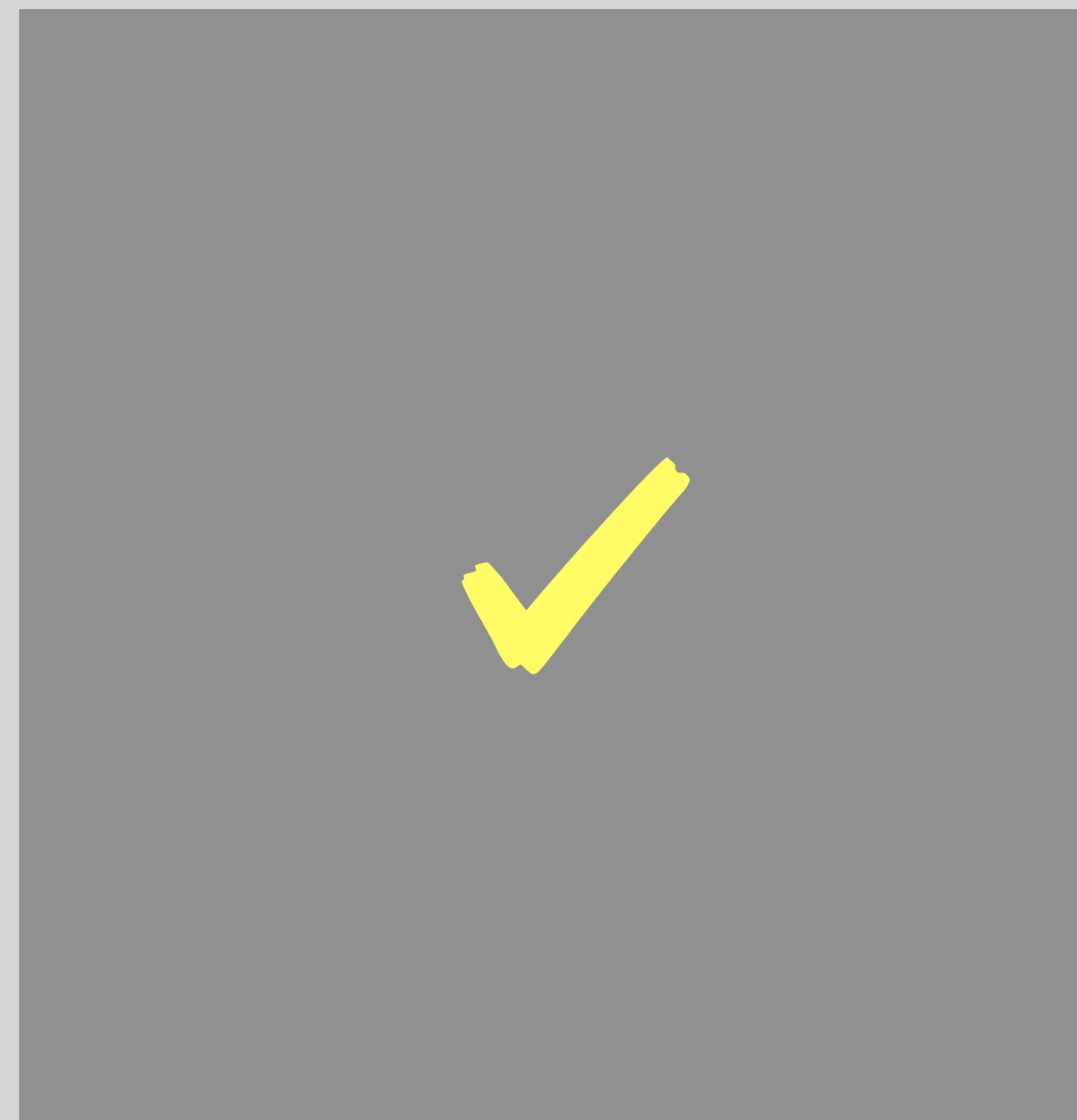
Detecting Brightness

(128,128,128)



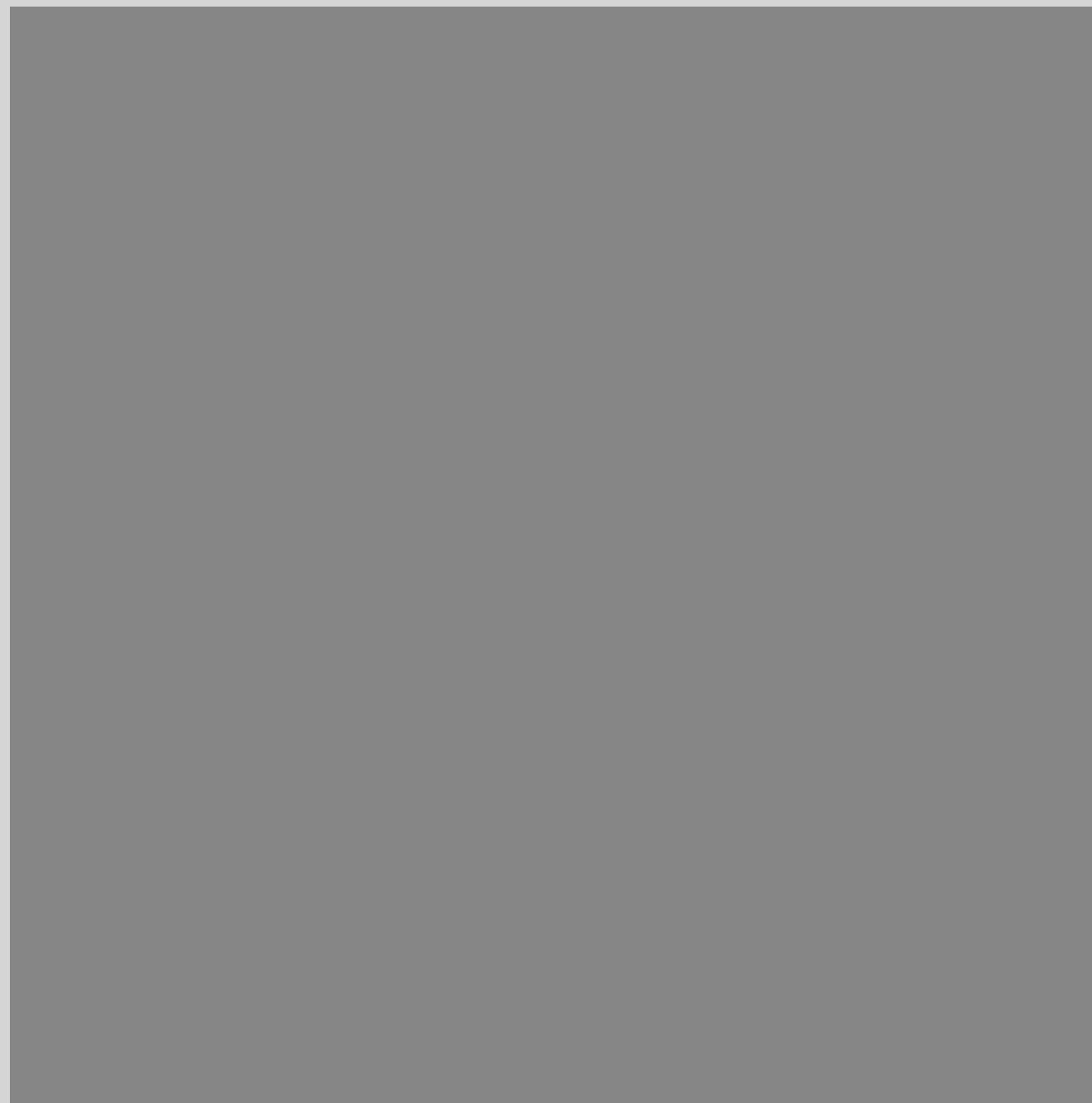
A

(144,144,144)



B

Detecting Brightness



A

Which is brighter?



B

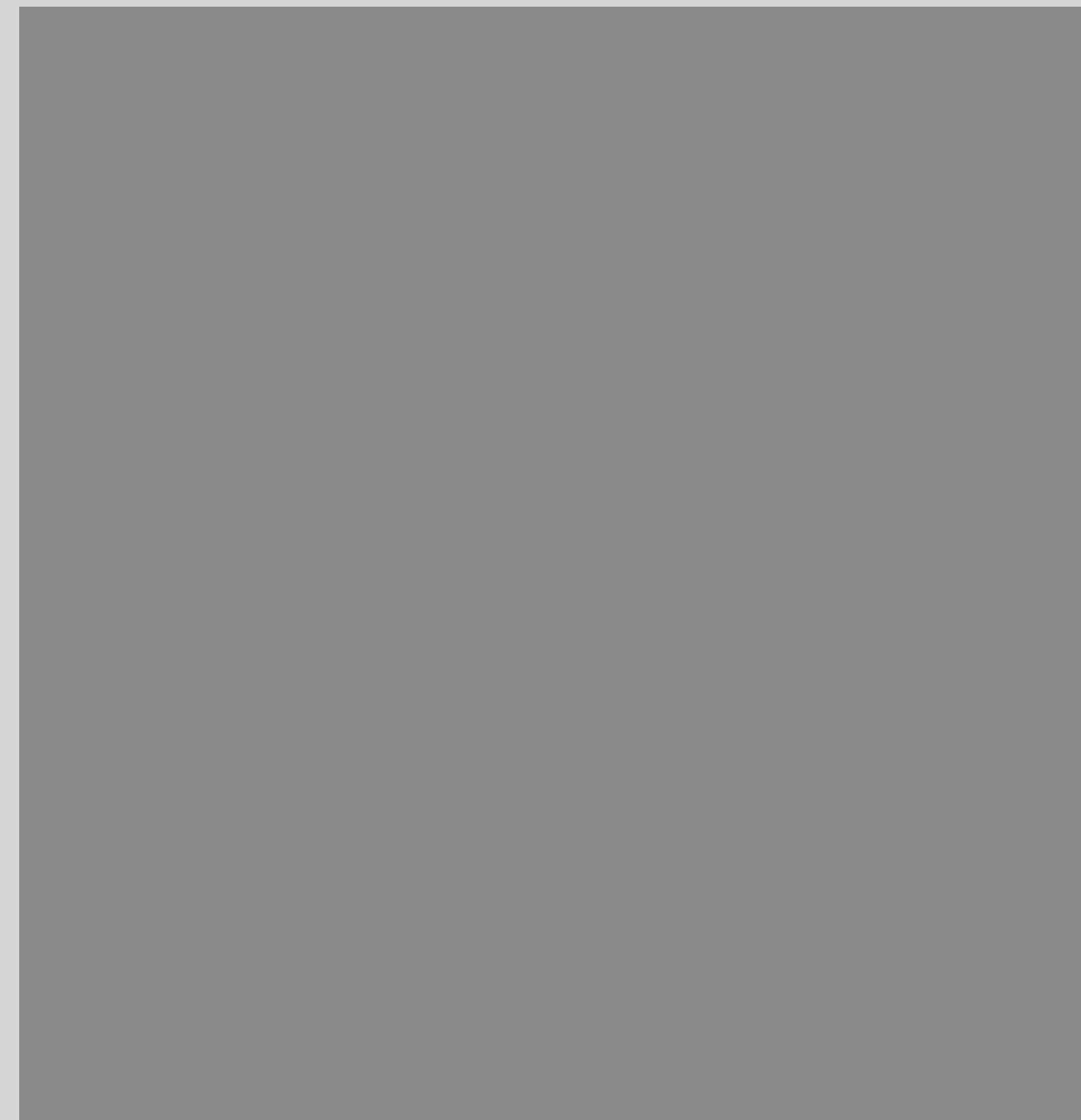
Detecting Brightness

(134,134,134)



A

(138,138,138)



B

Just Noticeable Difference (JND) – Weber's Law

$$dp = k \frac{dS}{S}$$

Physical Intensity

Just Noticeable Difference (JND) – Weber's Law

$$dp = k \frac{dS}{S}$$

Change of Intensity
Physical Intensity

Just Noticeable Difference (JND) – Weber's Law

$$dp = k \frac{dS}{S}$$

Perceived Change →

Change of Intensity ←

Physical Intensity ←

Just Noticeable Difference (JND) – Weber's Law

Weber constant
(Empirically determined)

$$dp = k \frac{dS}{S}$$

Perceived Change →

Change of Intensity ←

Physical Intensity ←

The diagram illustrates the Weber's Law equation: $dp = k \frac{dS}{S}$. A red arrow points from the label "Perceived Change" to the term dp . Another red arrow points from the label "Weber constant" to the term k . A third red arrow points from the label "(Empirically determined)" to the term dS . A fourth red arrow points from the label "Change of Intensity" to the term S . The term dS is positioned above the term S , indicating that the change in intensity is divided by the original physical intensity.

Just Noticeable Difference (JND) – Weber's Law

Weber constant
(Empirically determined)

$$dp = k \frac{dS}{S}$$

Perceived Change →

Change of Intensity ←

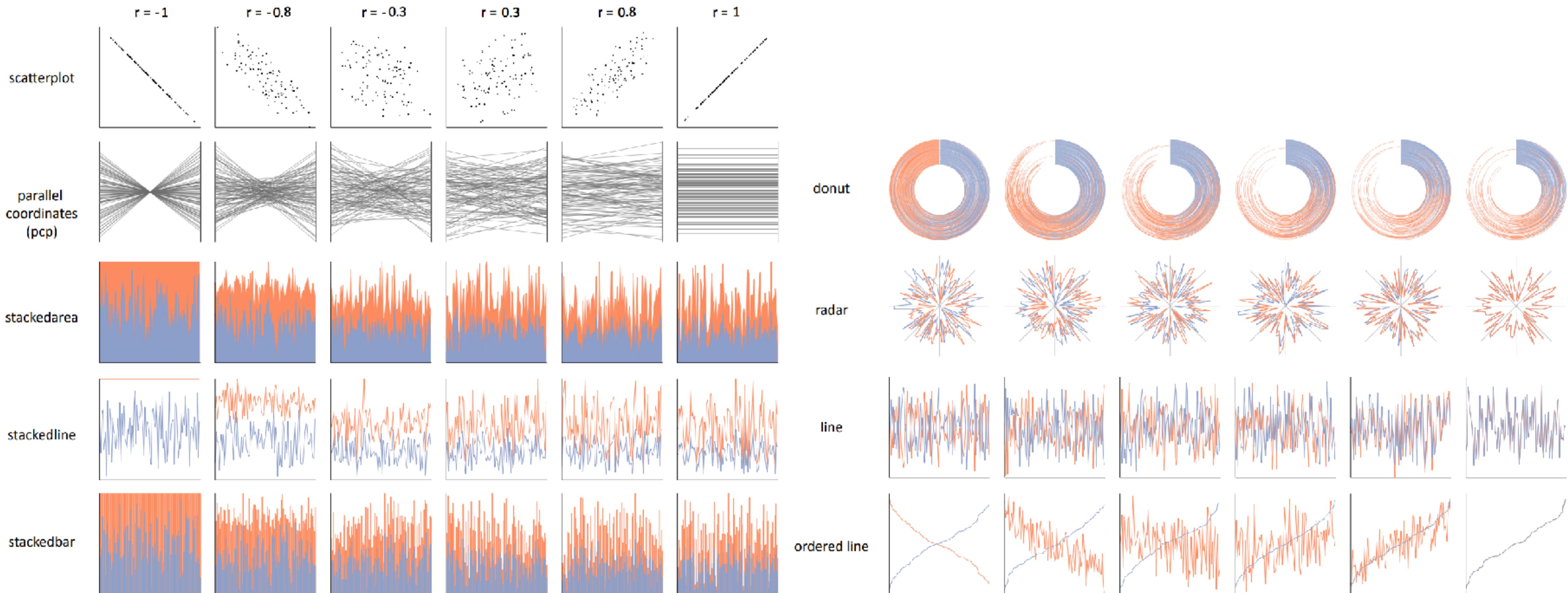
Physical Intensity ←

For detecting JND, ratios more important than magnitude

Most continuous variation in stimuli are perceived in discrete steps

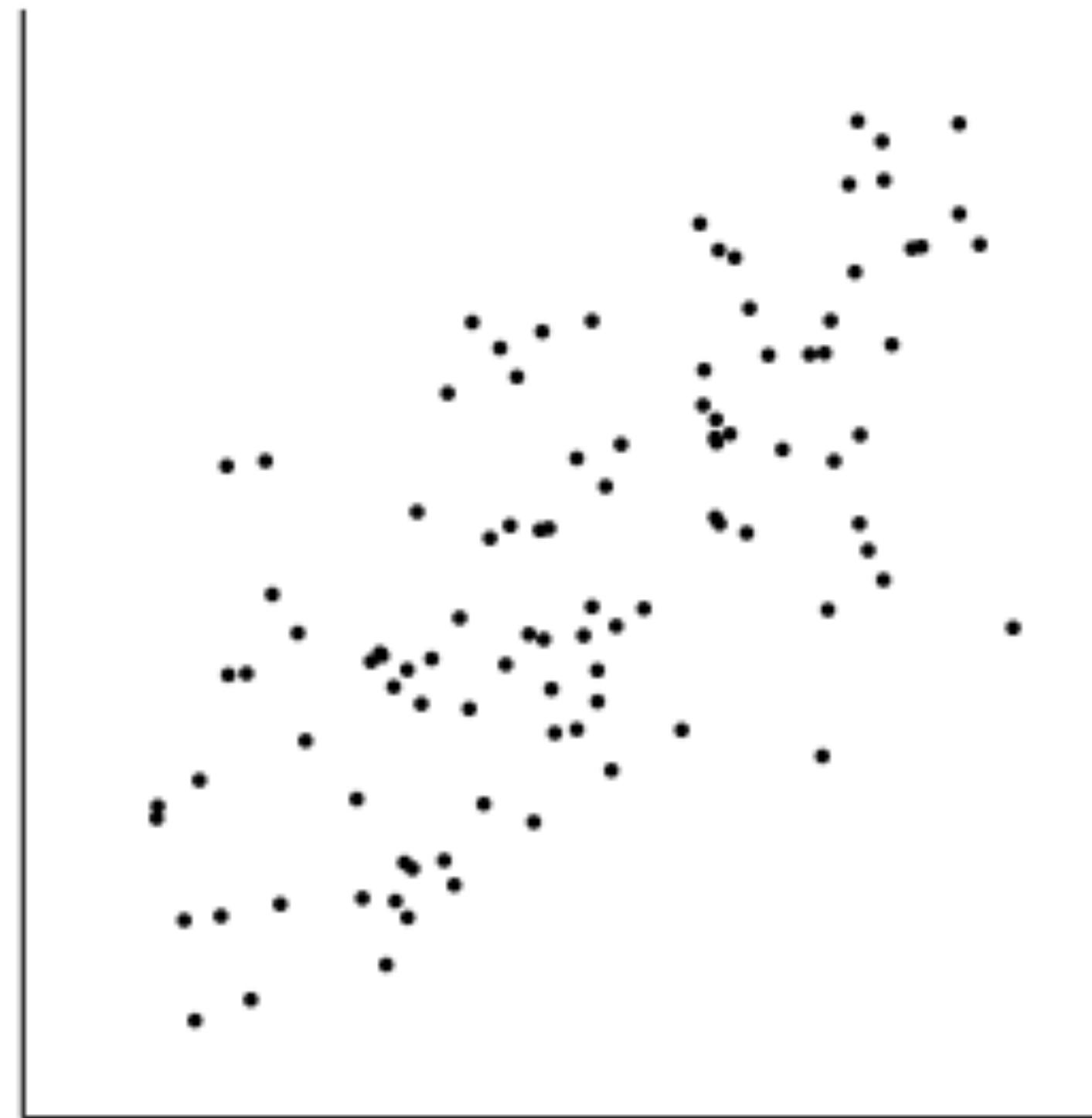


Ranking visualizations for depicting correlation

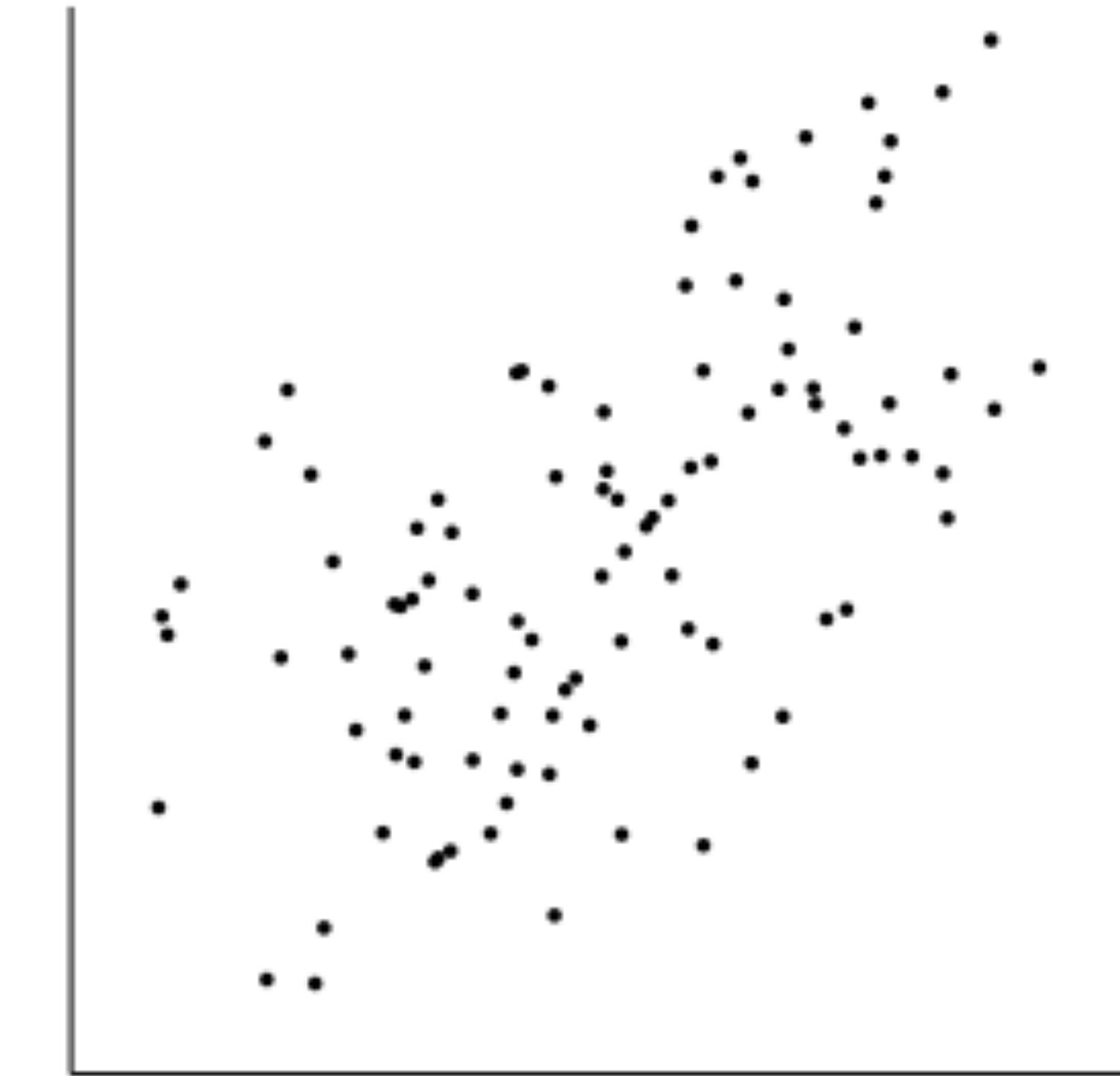


Ranking visualizations for depicting correlation

Which of the two appeared to be more highly correlated?



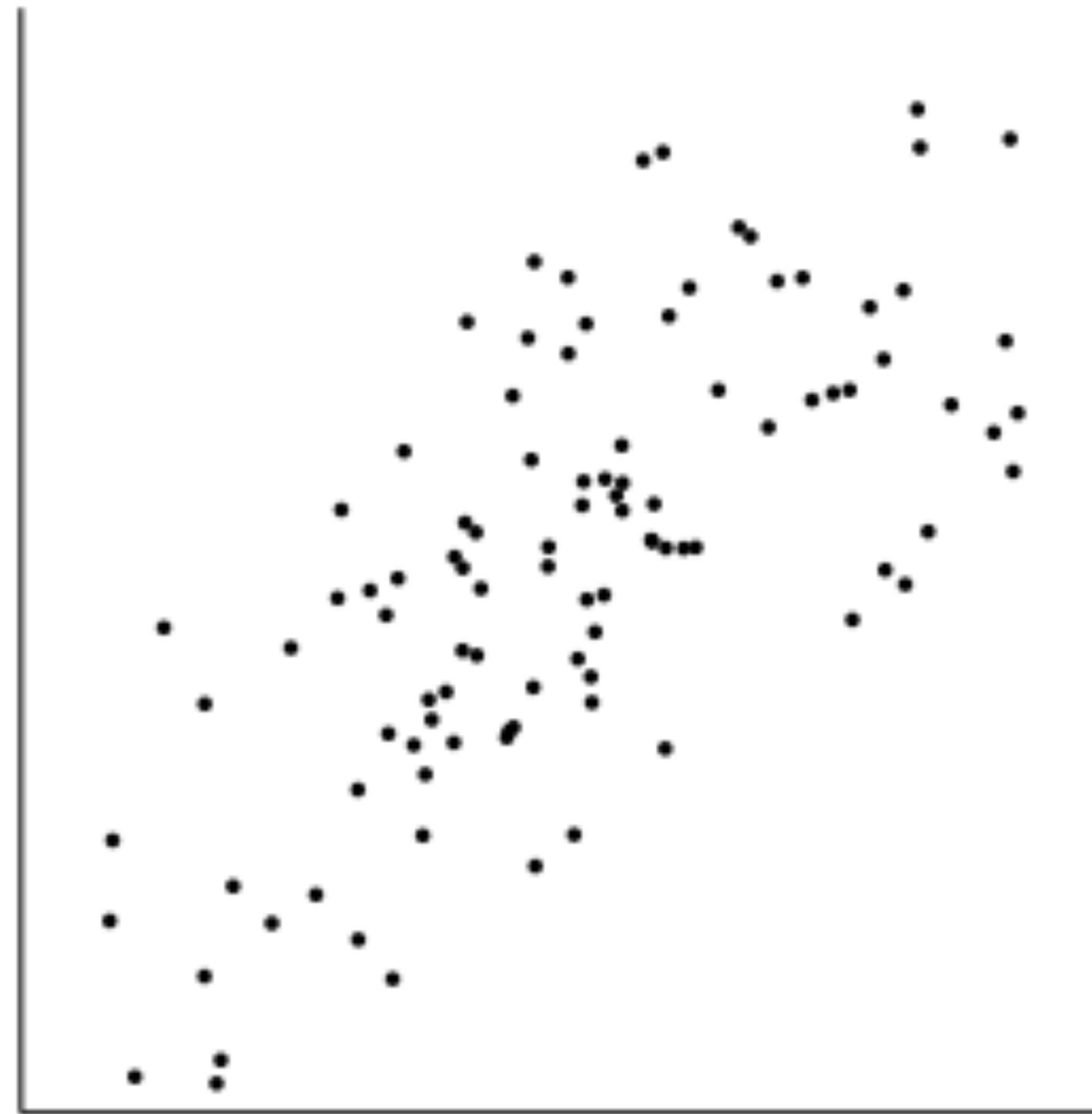
$r = 0.7$



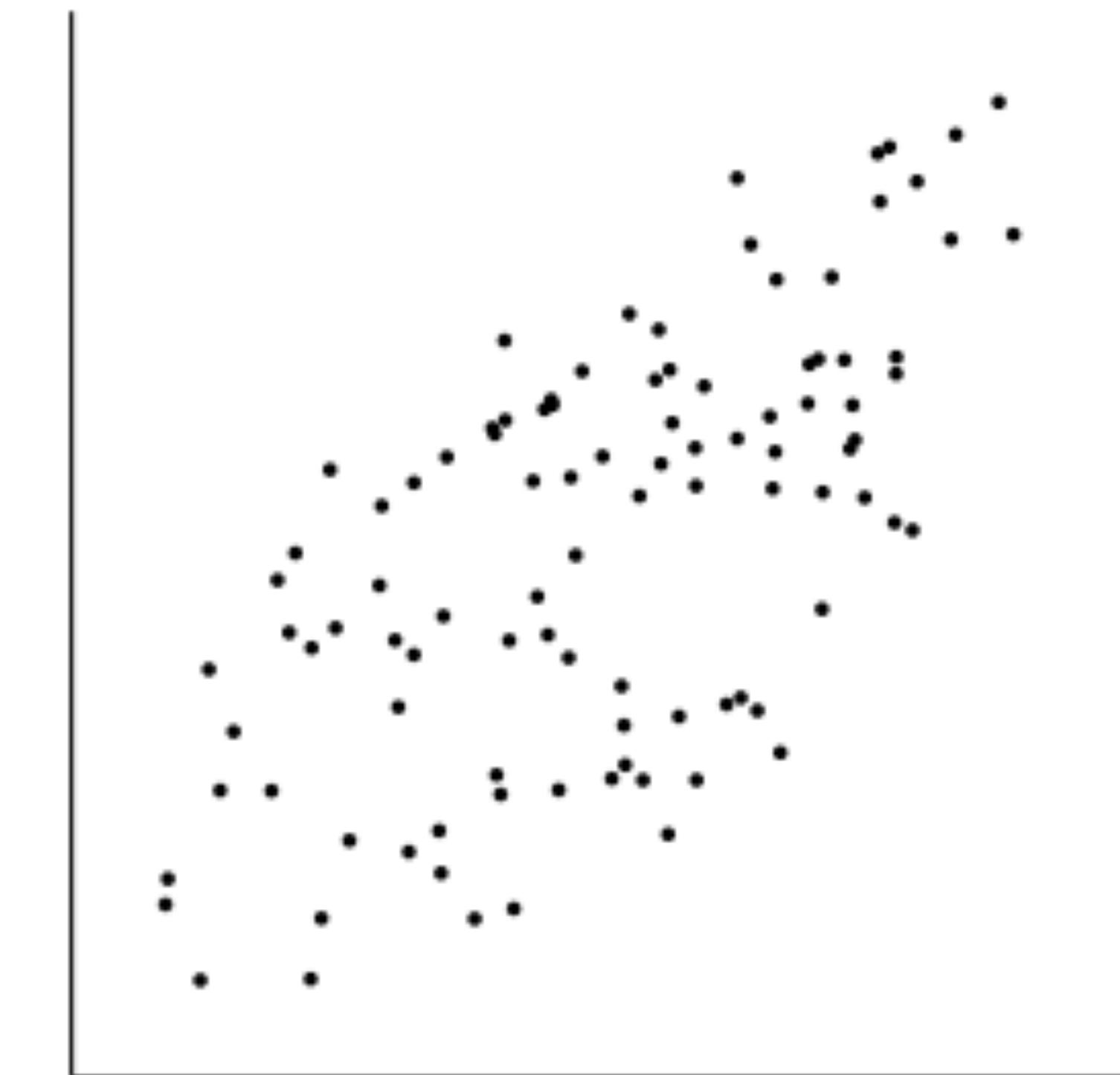
$r = 0.6$

Ranking visualizations for depicting correlation

Which of the two appeared to be more highly correlated?

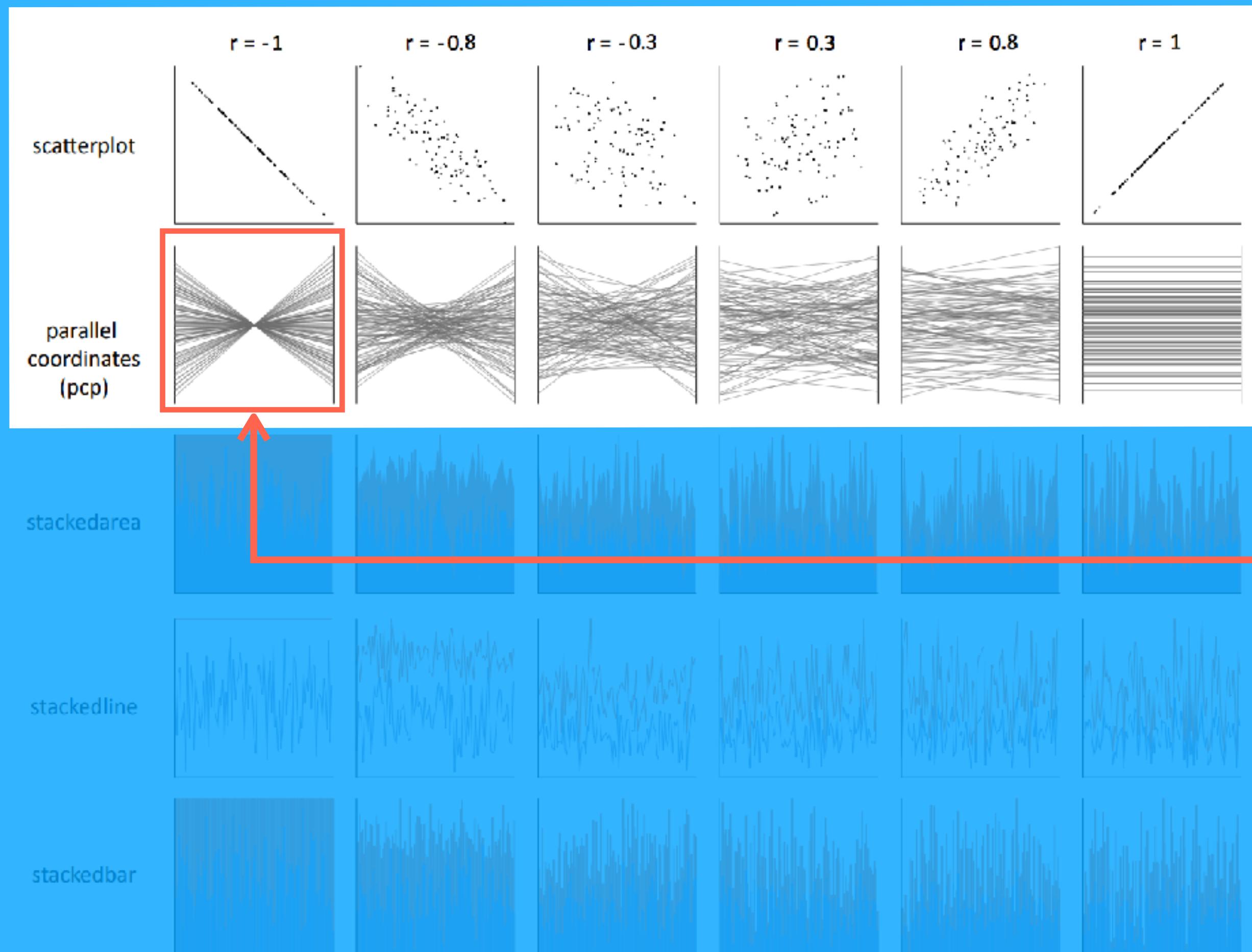


$r = 0.7$



$r = 0.65$

Ranking visualizations for depicting correlation



Overall, scatterplots are the best for both positive and negative correlations.

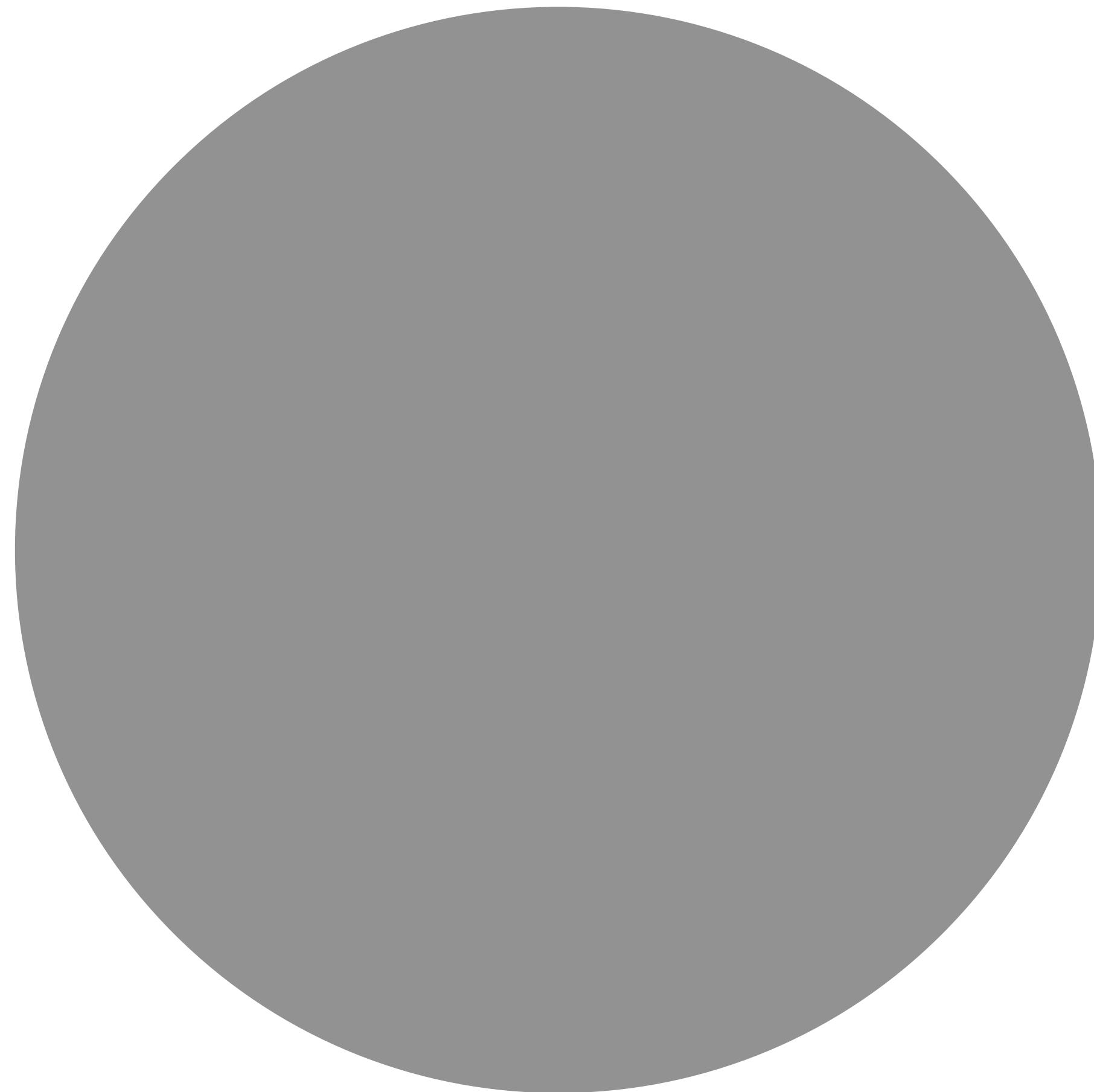
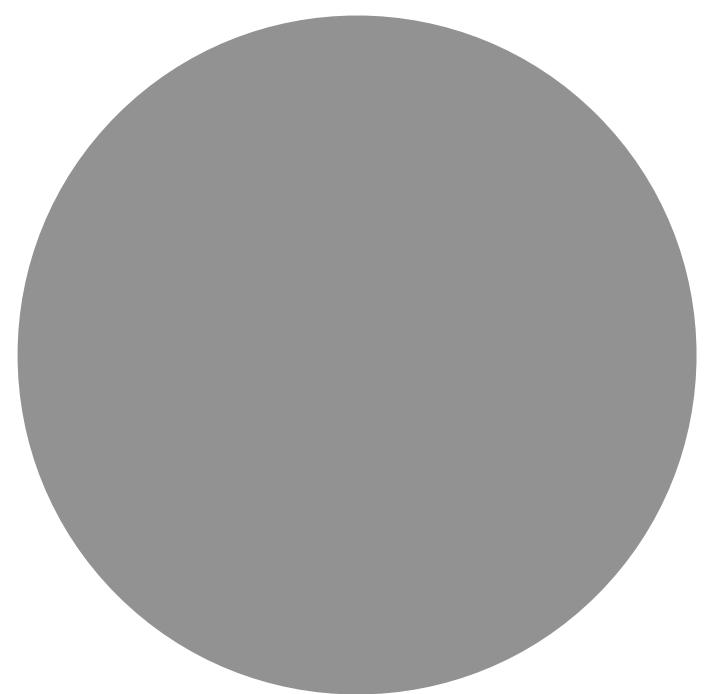
Parallel coordinates are only good for negative correlations .

Magnitude Estimation

A Quick Experiment...

A

B



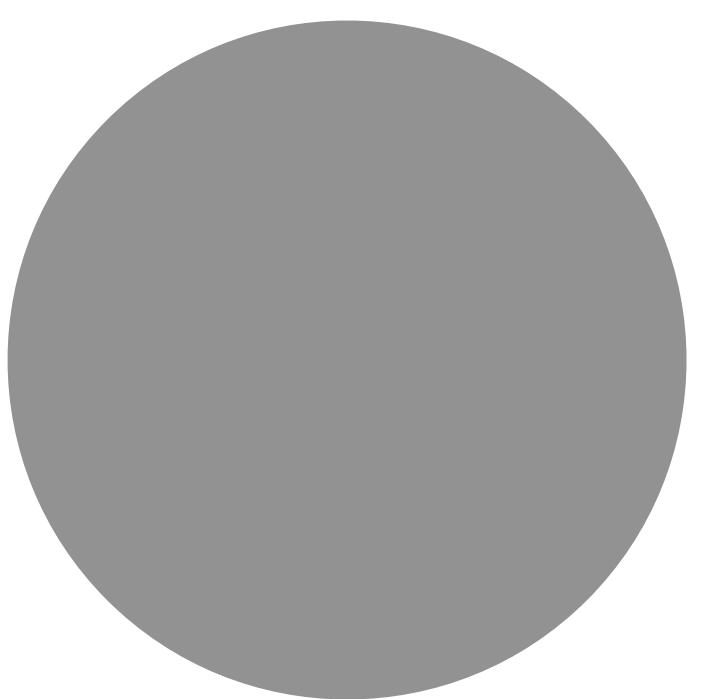
B



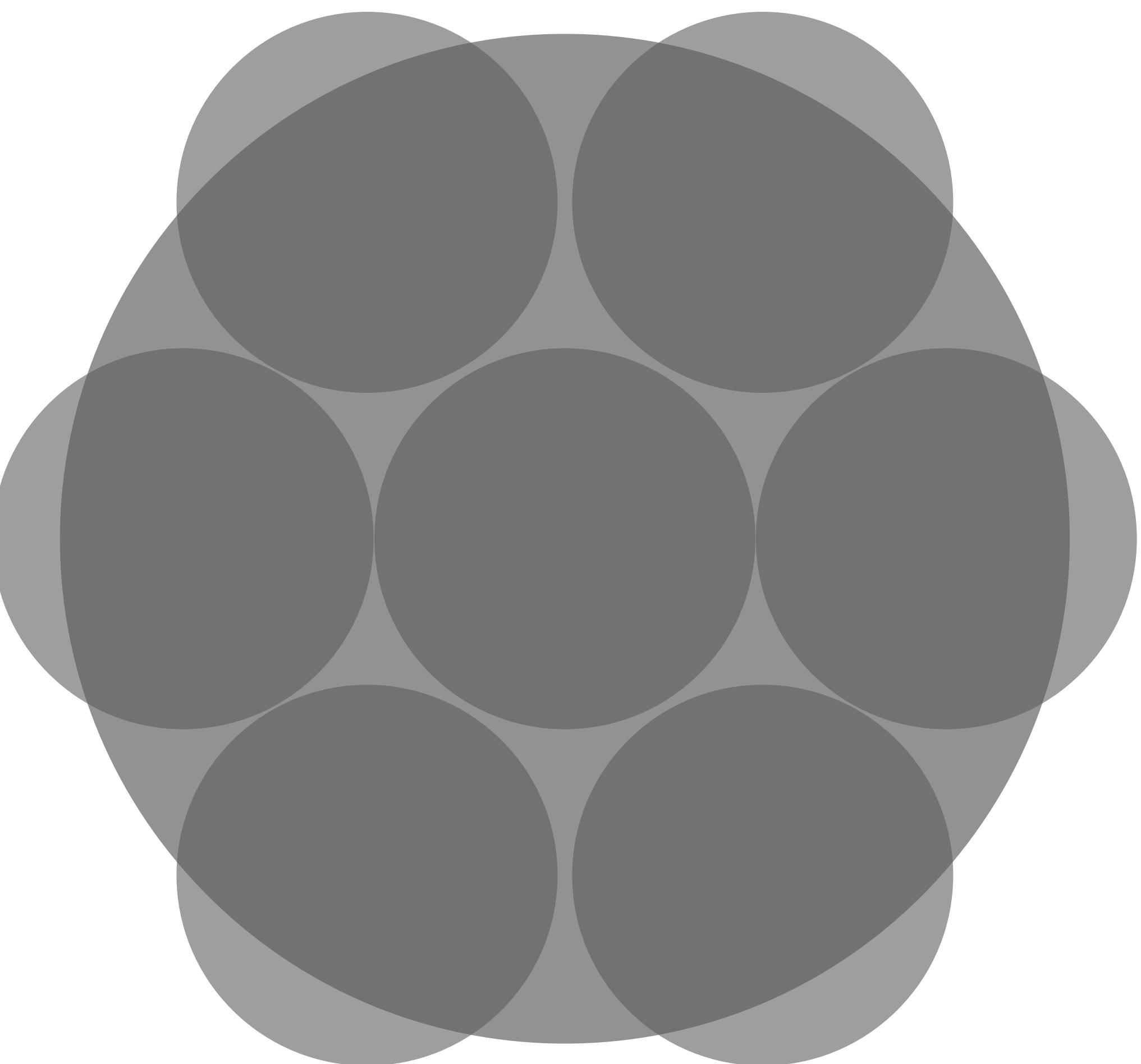
A



A



B



B



A



Steven's Power Law

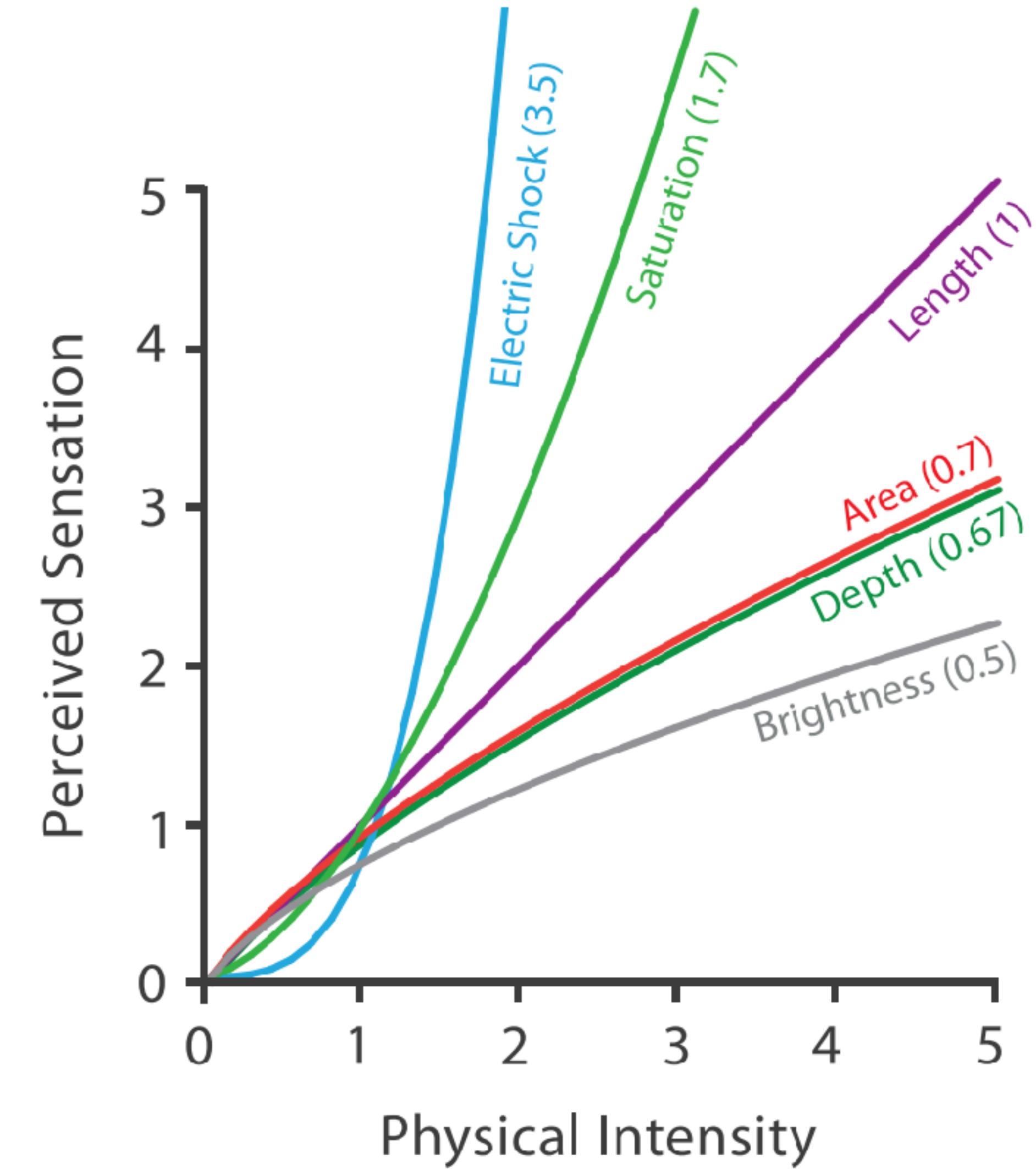
Models the **relationship** between the **magnitude** of a physical stimulus and its perceived intensity.

$$S = I^p$$

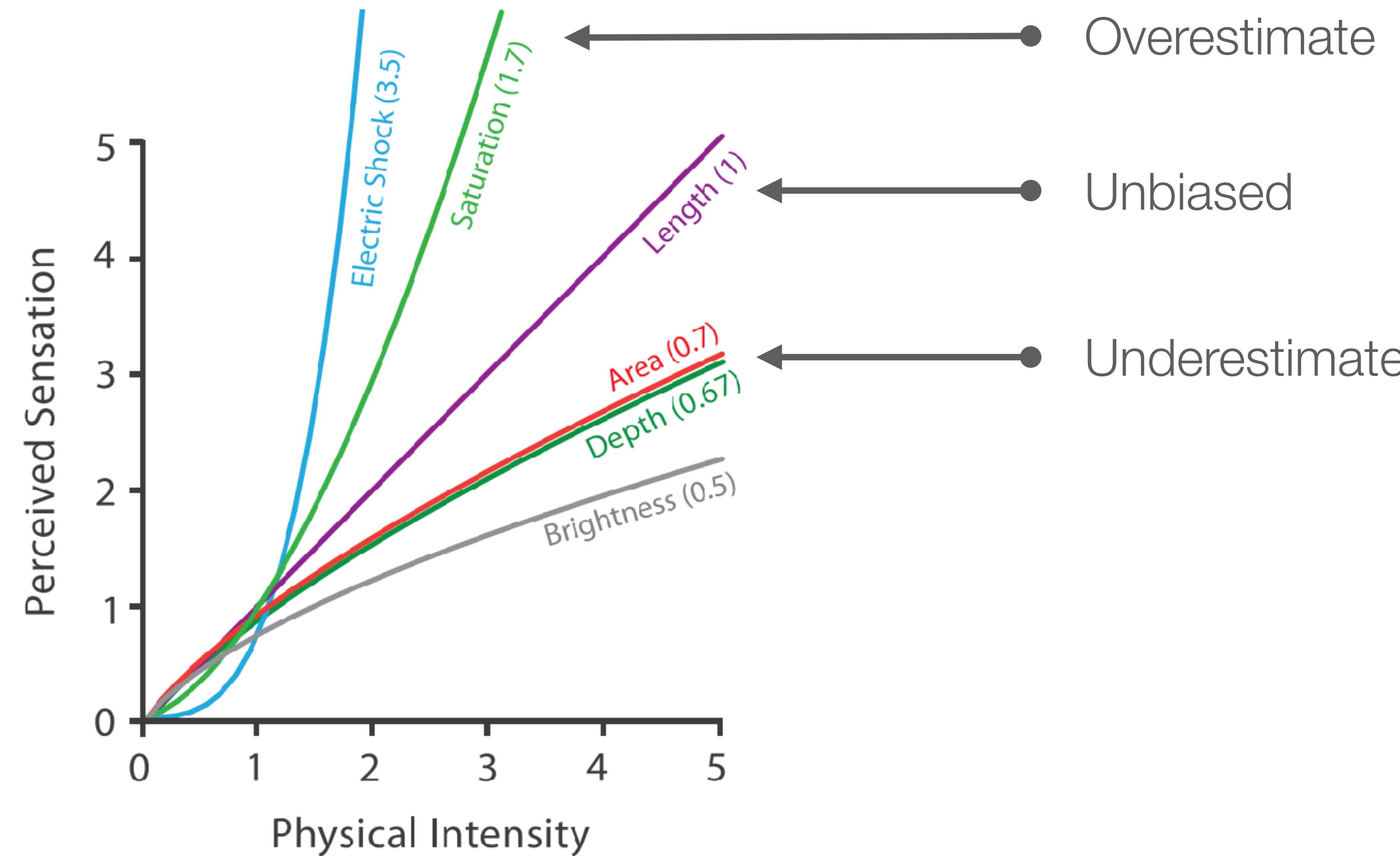
Exponent
(Empirically Determined)

↑ Perceived Sensation ↑ Physical Intensity

Predicts bias, not necessarily accuracy!

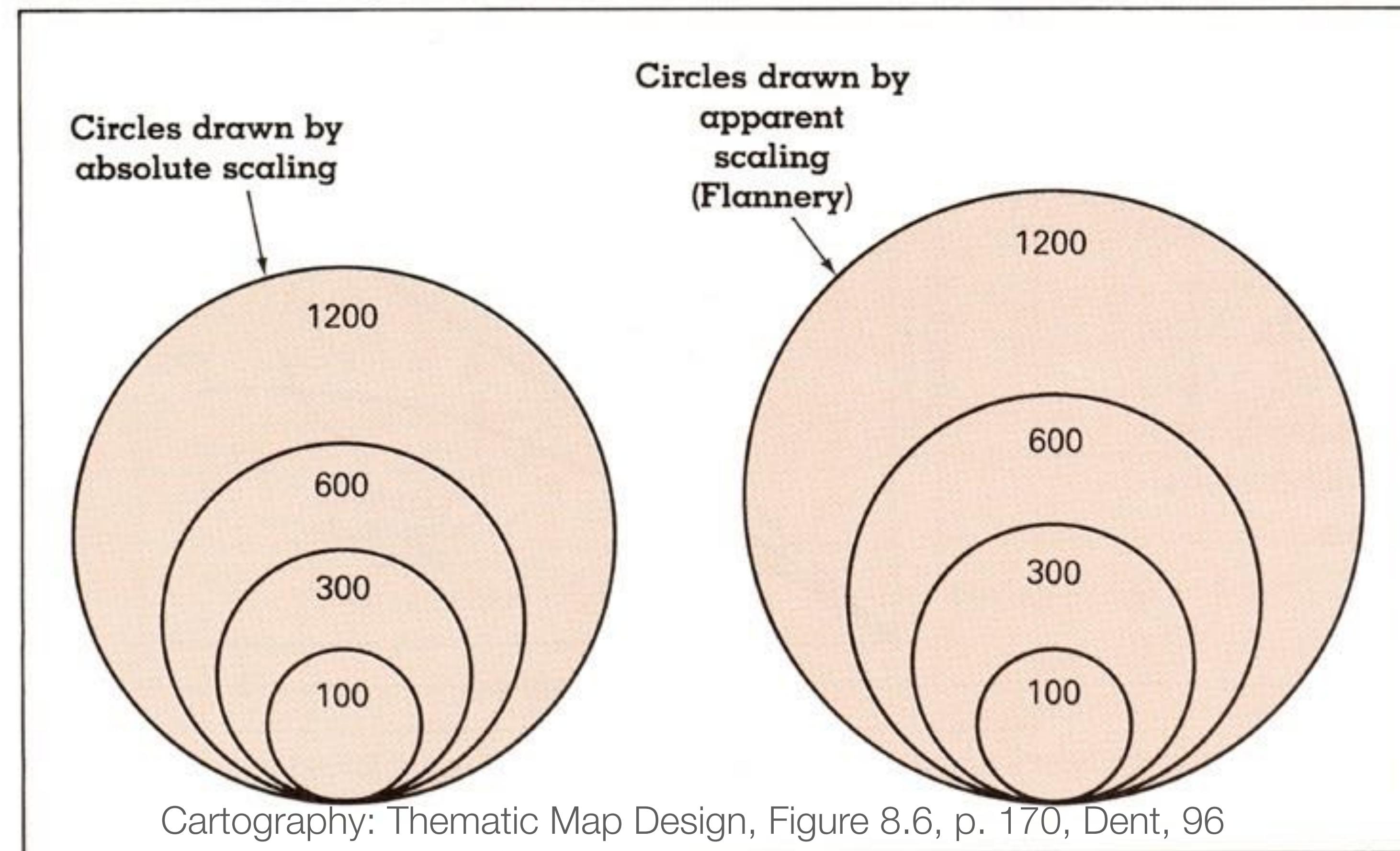


Steven's Power Law



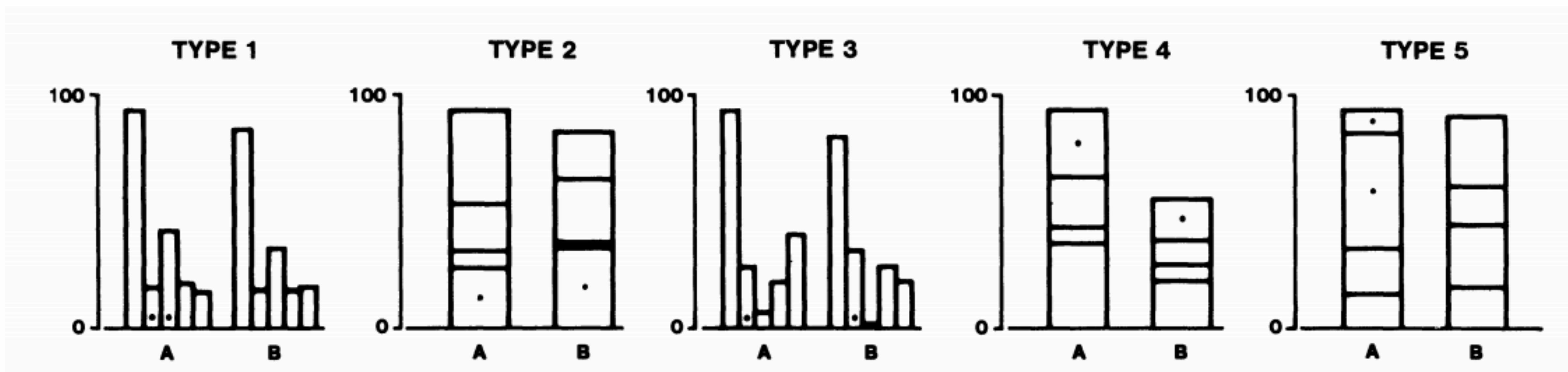
Apparent Magnitude Scaling

To compensate for human error in interpreting scale
because people tend to underestimate area



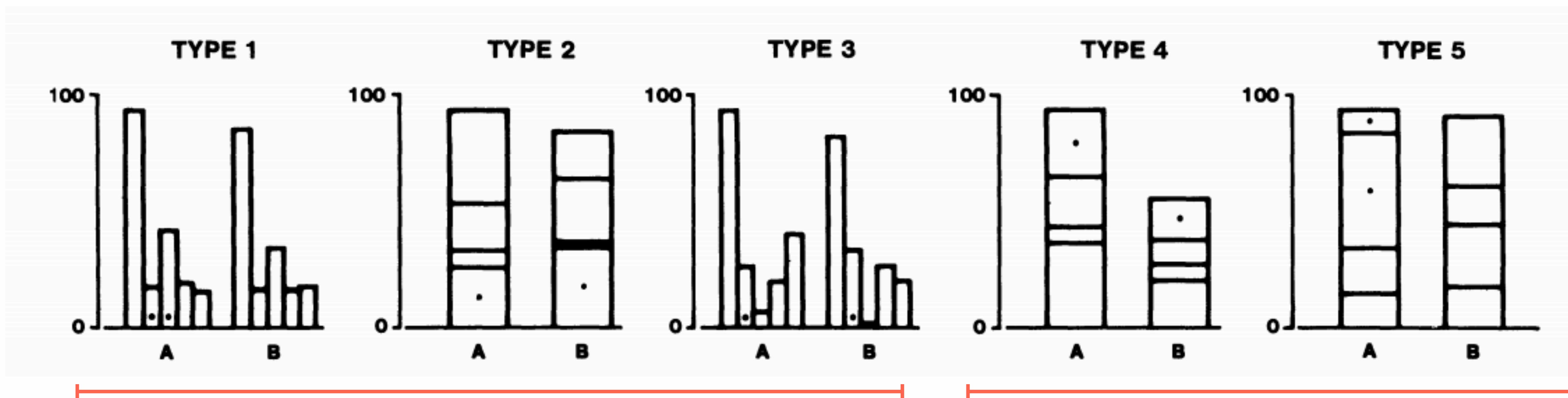
Graphical Perception [Cleveland & McGill 84]

What percentage of the smaller was of the larger?



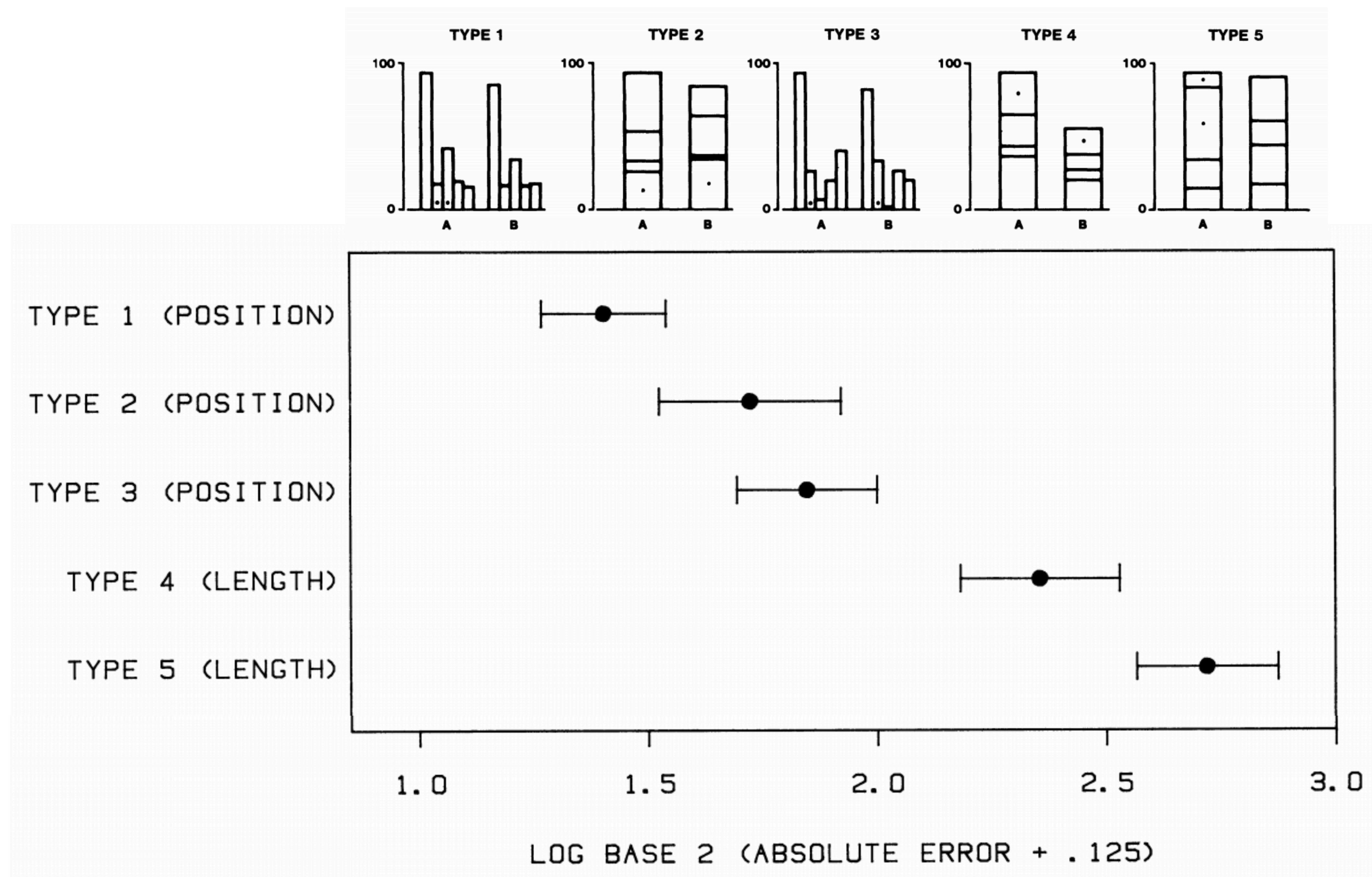
Graphical Perception [Cleveland & McGill 84]

What percentage of the smaller was of the larger?

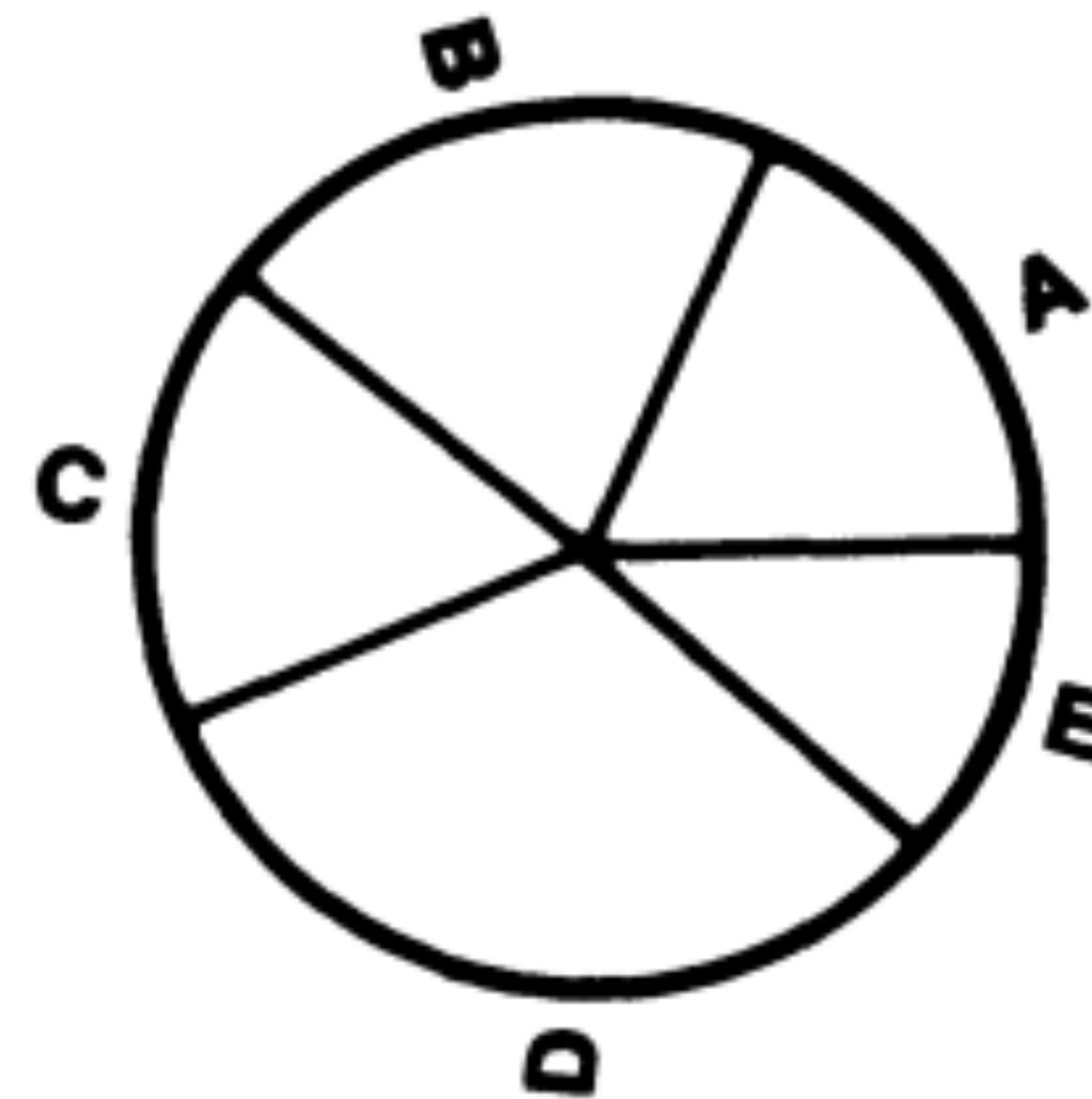


Compare positions
(along common scale)

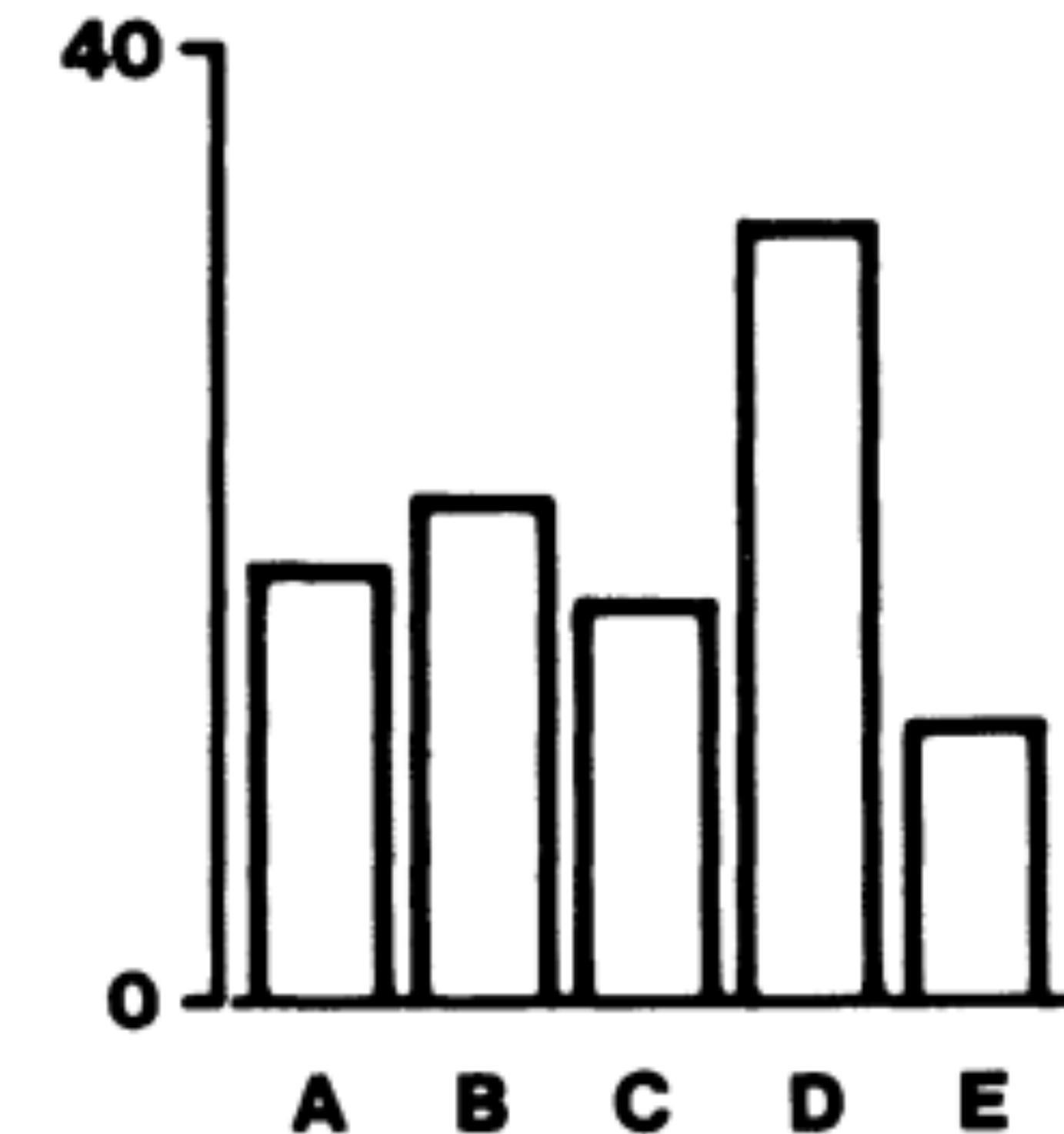
Compare lengths



What percentage each value was of the maximum?

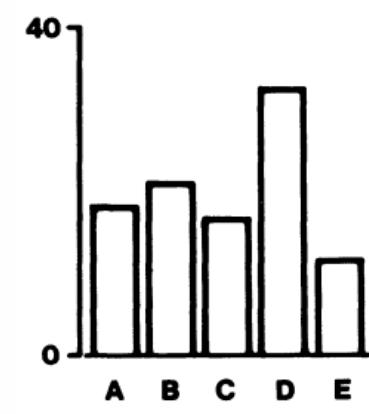


Compare angles

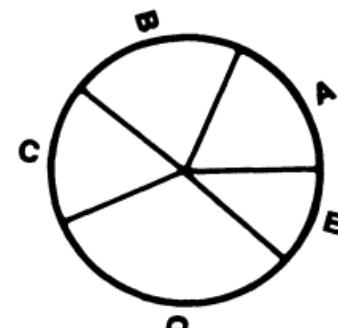


Compare positions

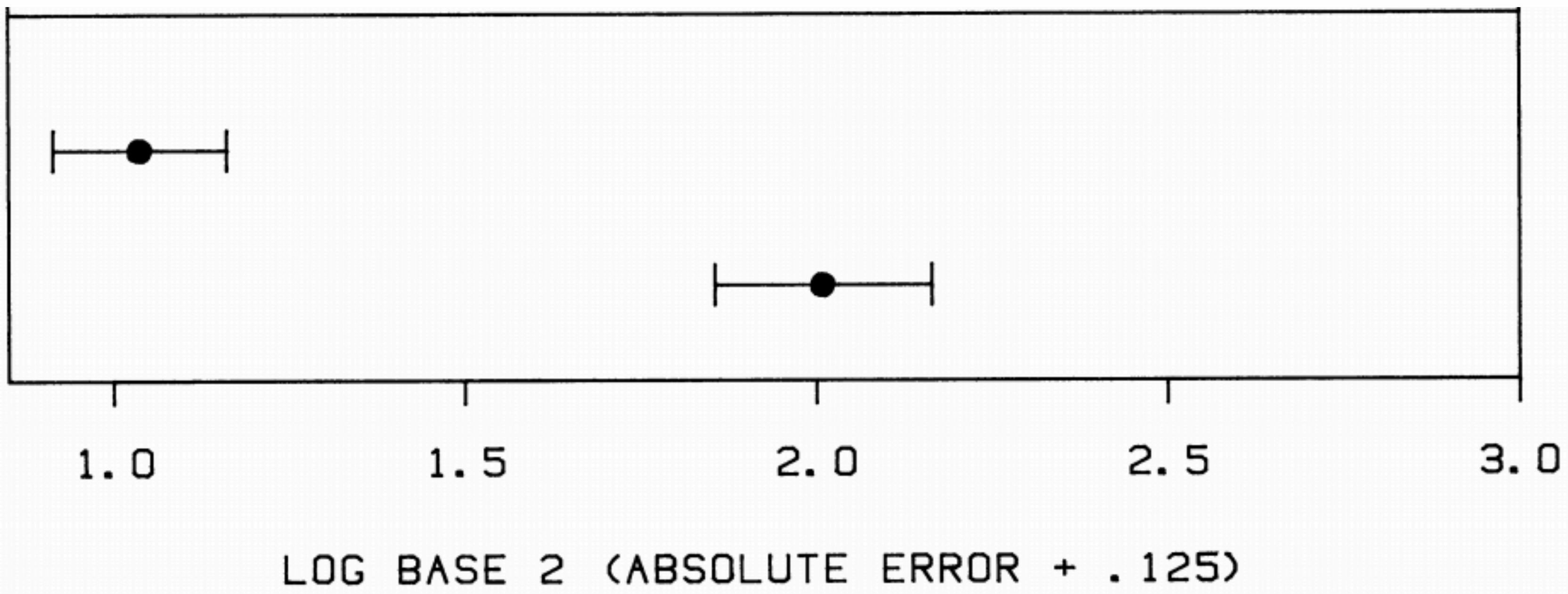
Bar chart won!



TYPE 1 (POSITION)

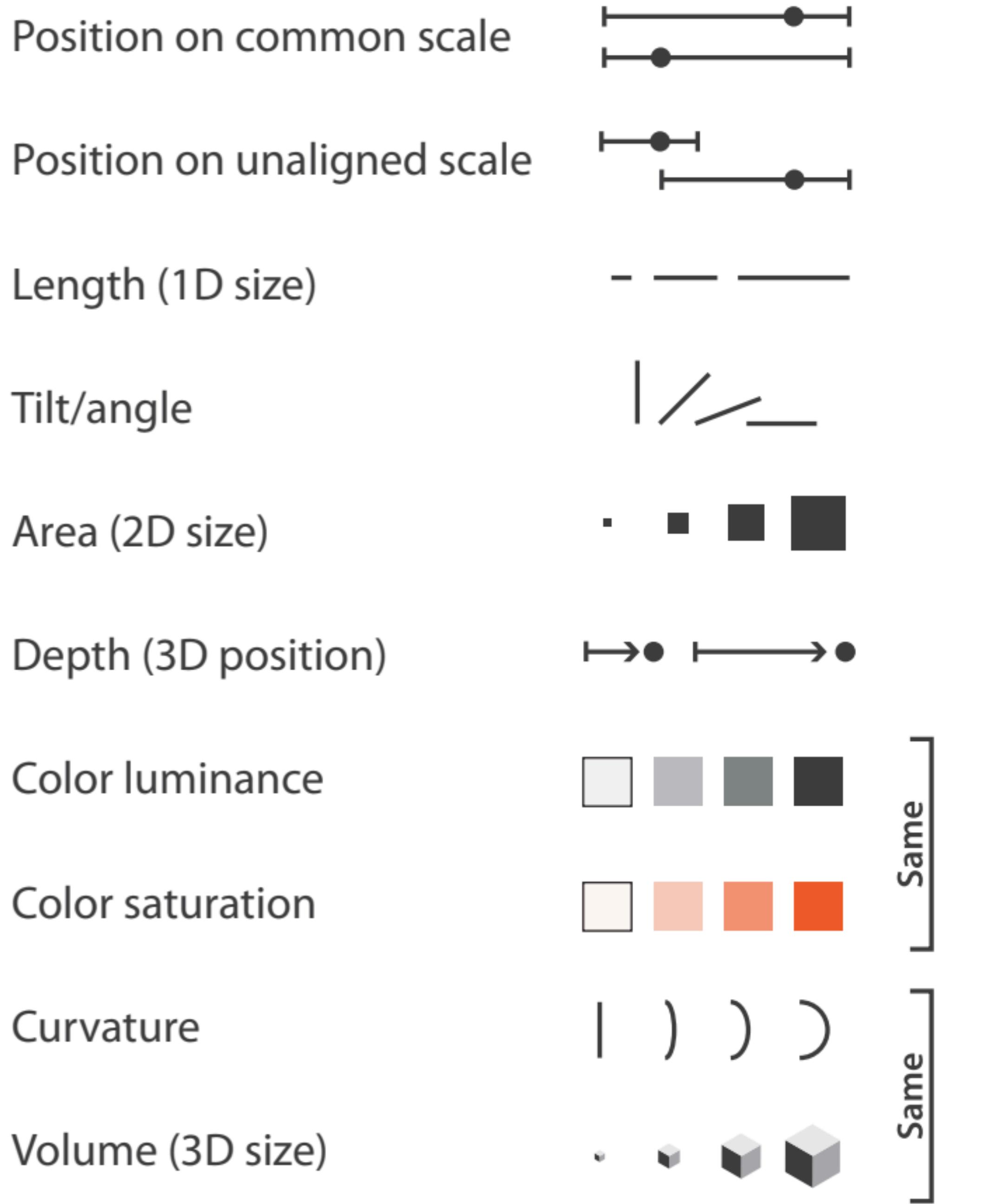


TYPE 2 (ANGLE)



Effectiveness Ranking of Visual Encoding Variables

for comparing numerical quantities



Pre-Attentive Processing

How Many 3's?

1281768756138976546984506985604982826762
9809858458224509856458945098450980943585
90910302099059595772564675050678904567
8845789809821677654876364908560912949686

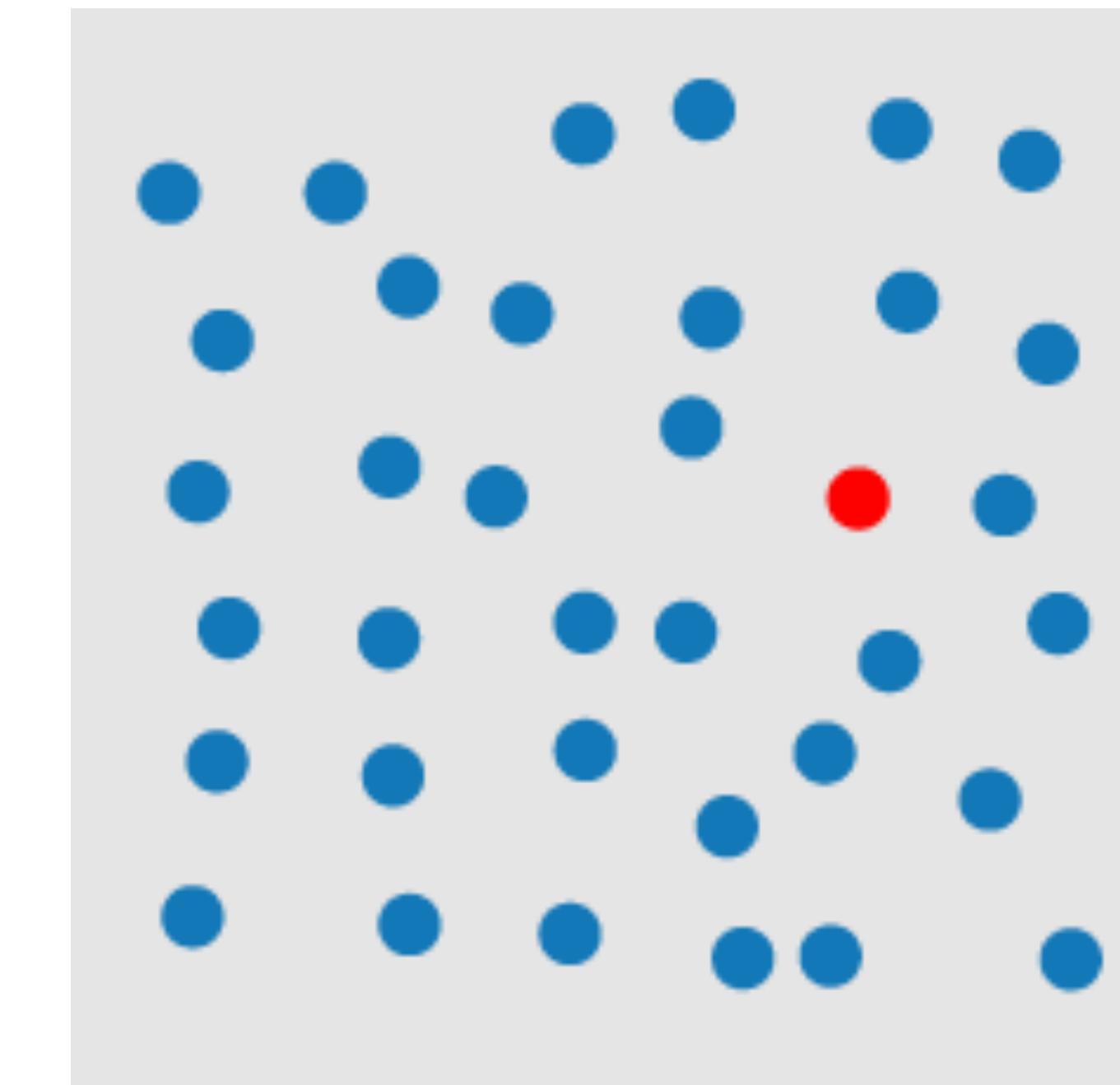
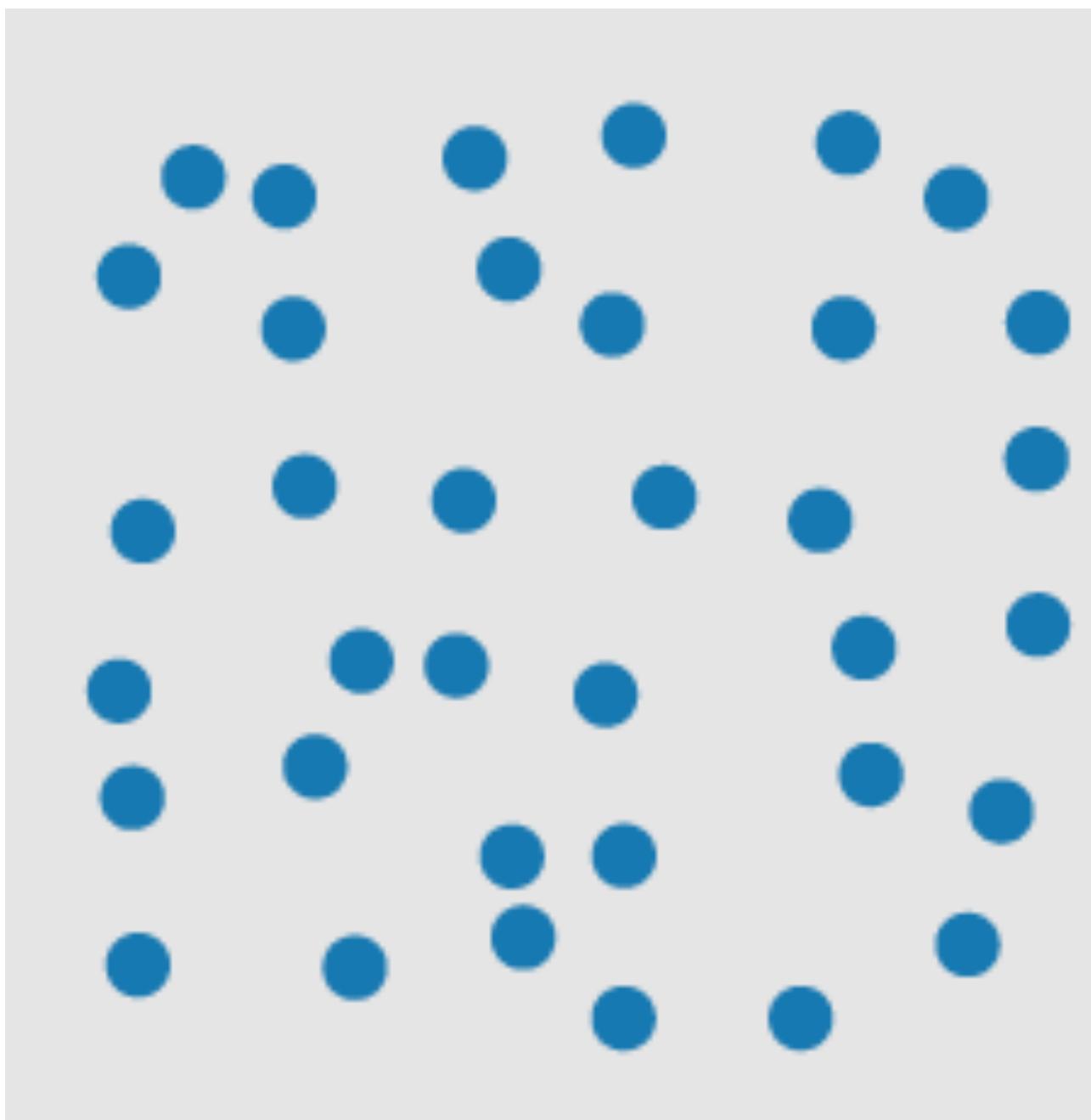
How Many 3's?

1281768756138976546984506985604982826762
9809858458224509856458945098450980943585
90910302099059595772564675050678904567
8845789809821677654876364908560912949686

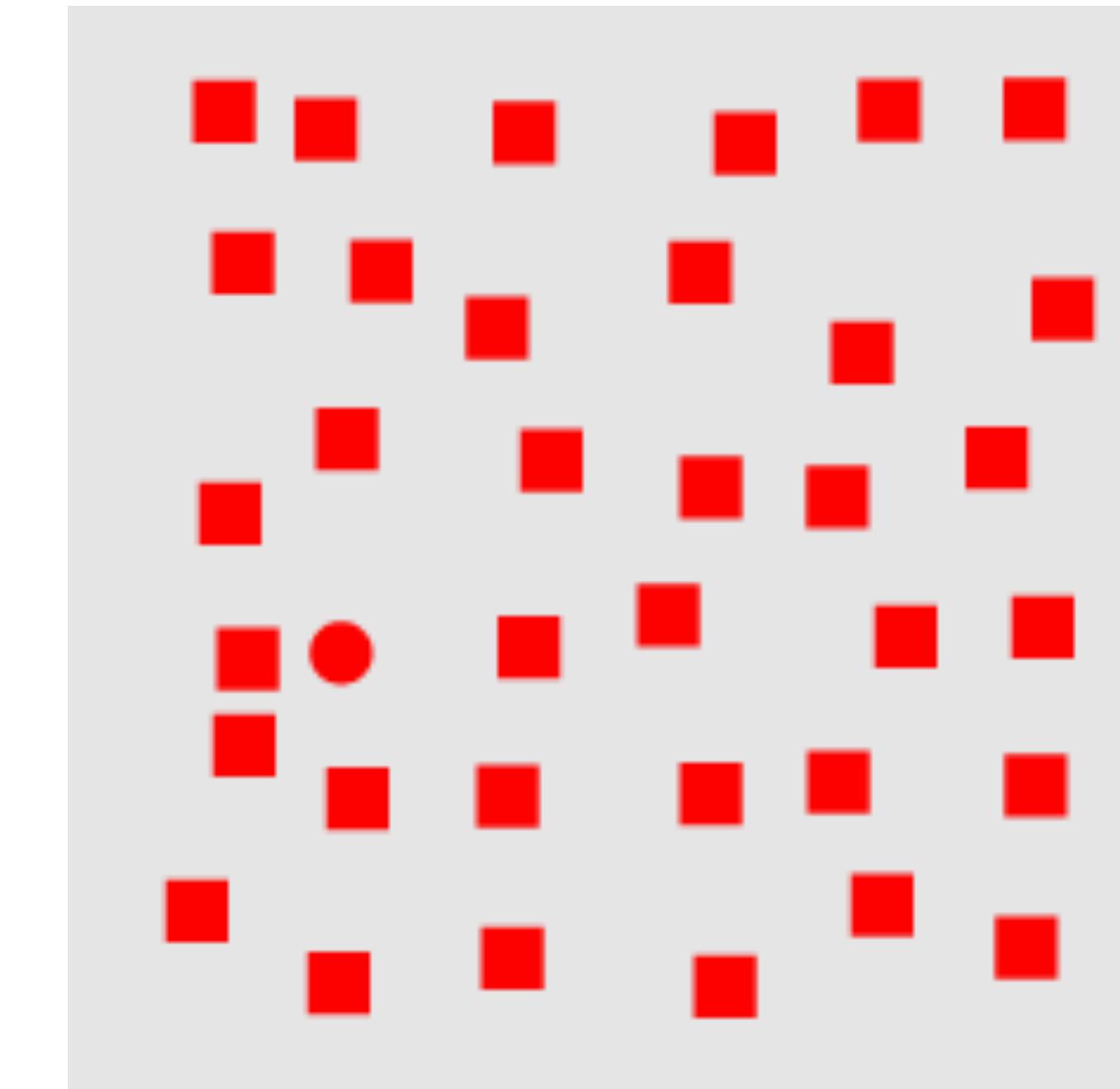
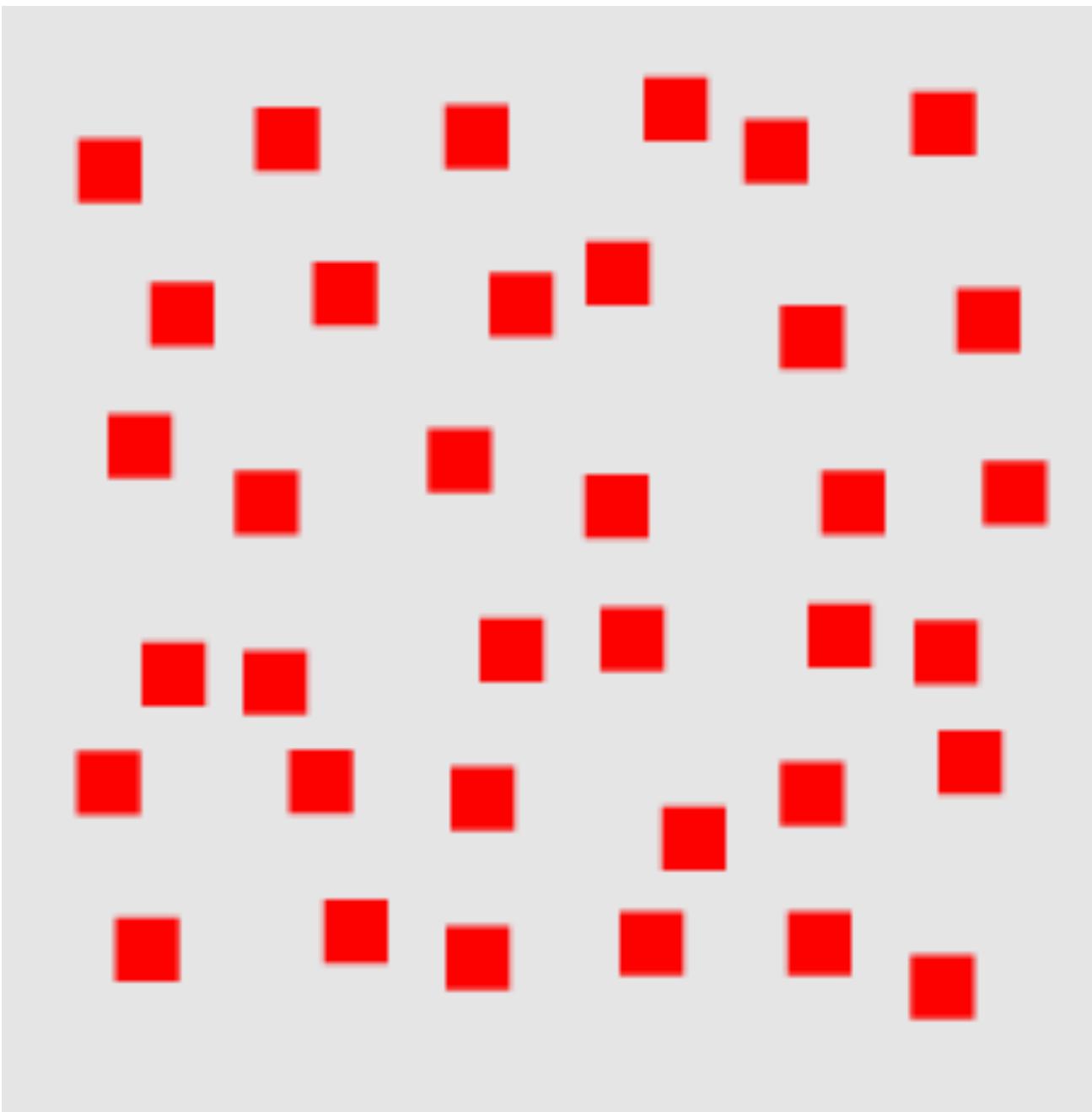
Pre-attentive processing

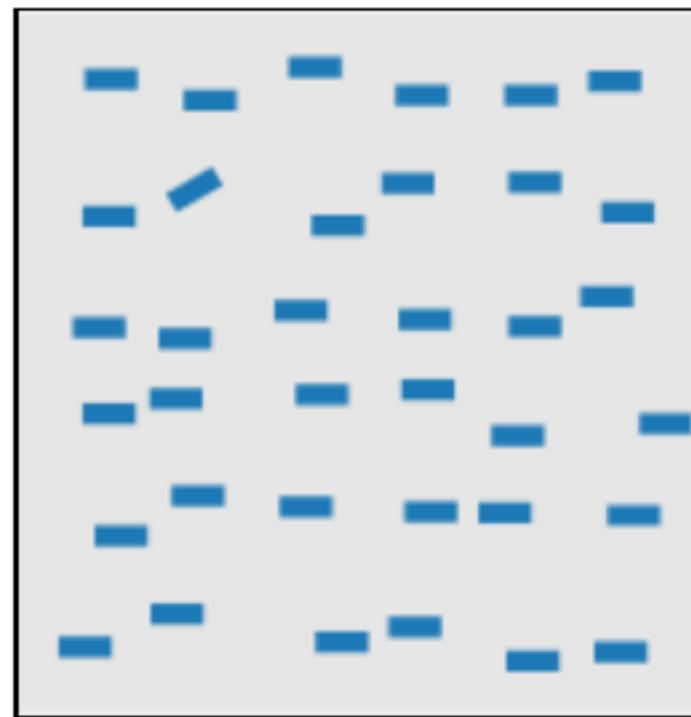
The ability of the low-level human visual system to **rapidly** and **effortlessly** identify certain basic visual properties.

Visual Pop-Out: Color

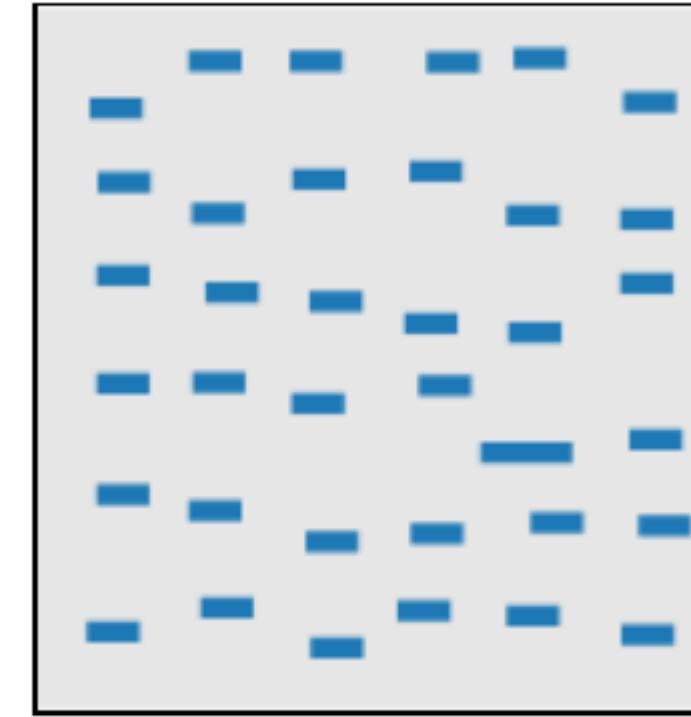


Visual Pop-Out: Shape

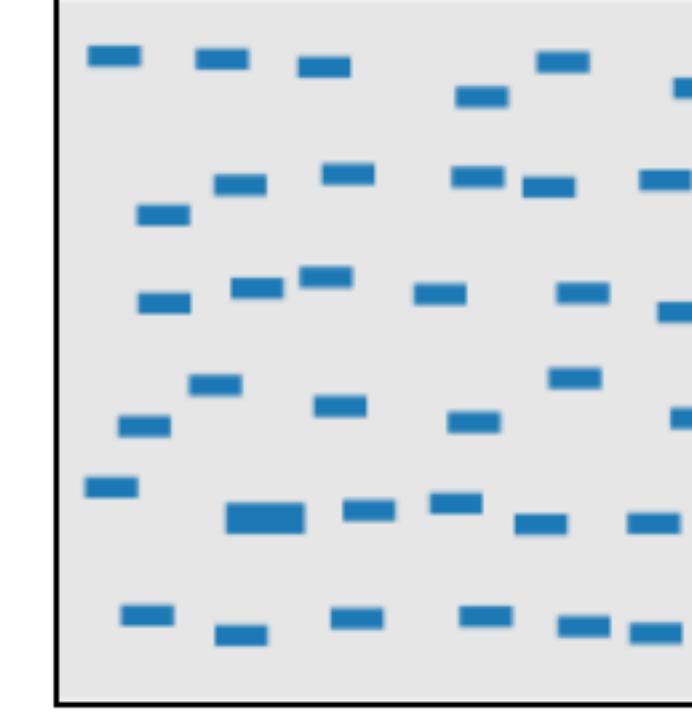




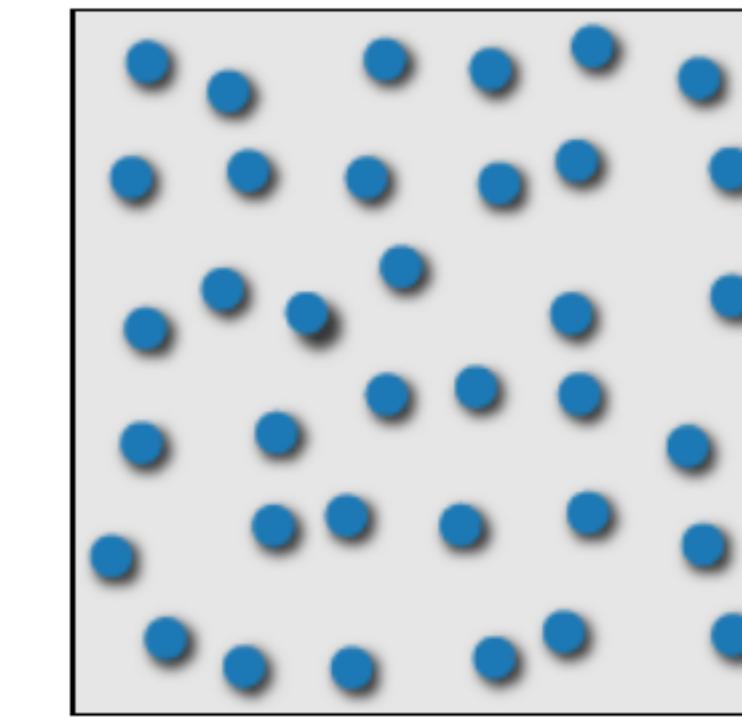
line (blob) orientation
Julész & Bergen 83; Sagi &
Julész 85a, Wolfe et al. 92;
Weigle et al. 2000



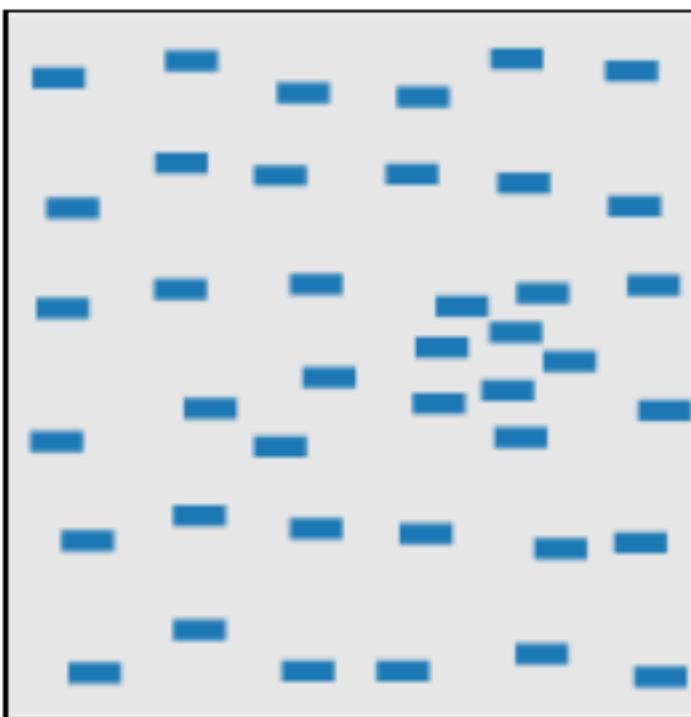
length, width
Sagi & Julész 85b; Treisman
& Gormican 88



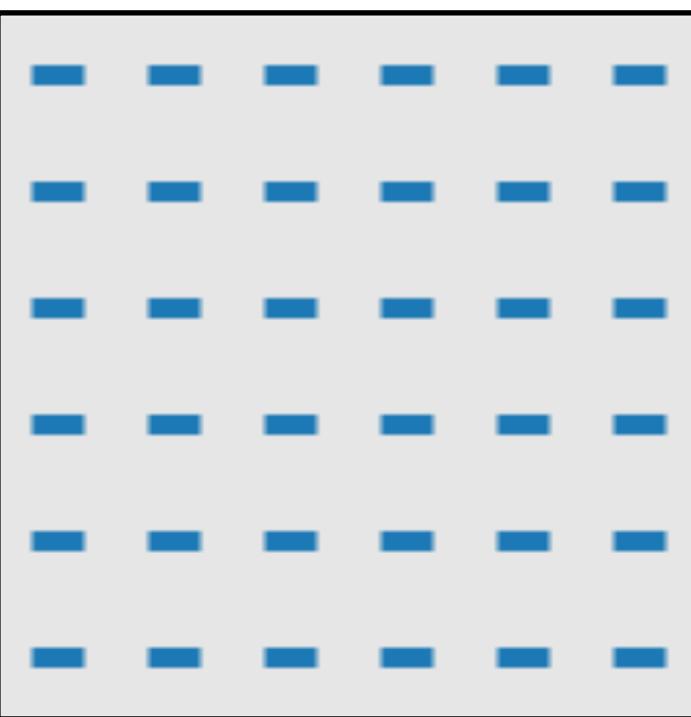
size
Treisman & Gelade 80;
Healey & Enns 98; Healey &
Enns 99



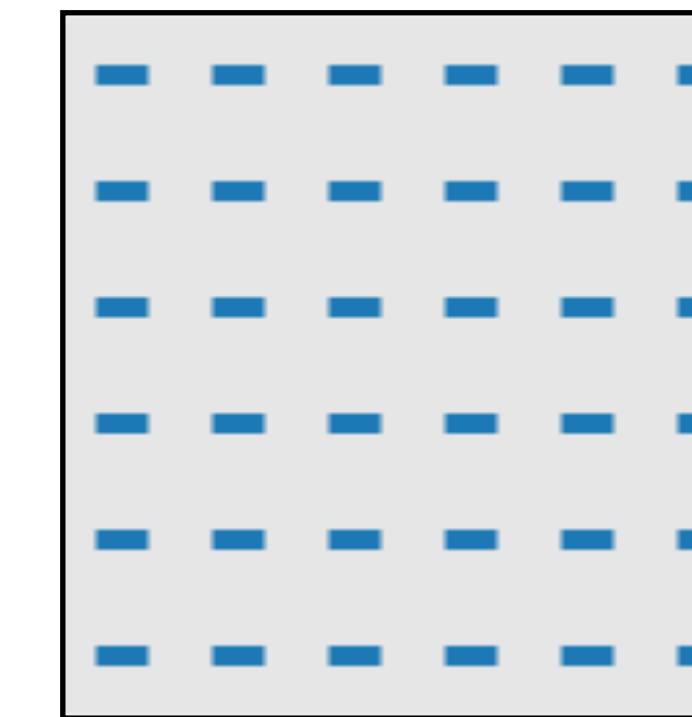
3D depth cues
Enns 90b; Nakayama & Sil-
verman 86



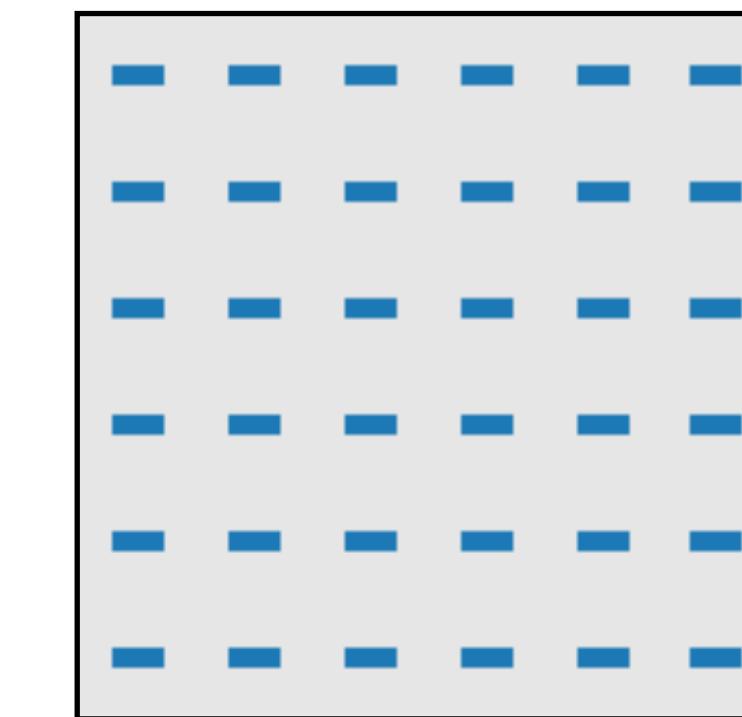
density, contrast
Healey & Enns 98; Healey &
Enns 99



velocity of motion
Tynan & Sekuler 82; Nakaya-
ma & Silverman 86; Driver &
McLeod 92; Hohnsbein &
Mateeff 98; Huber & Healey
2005



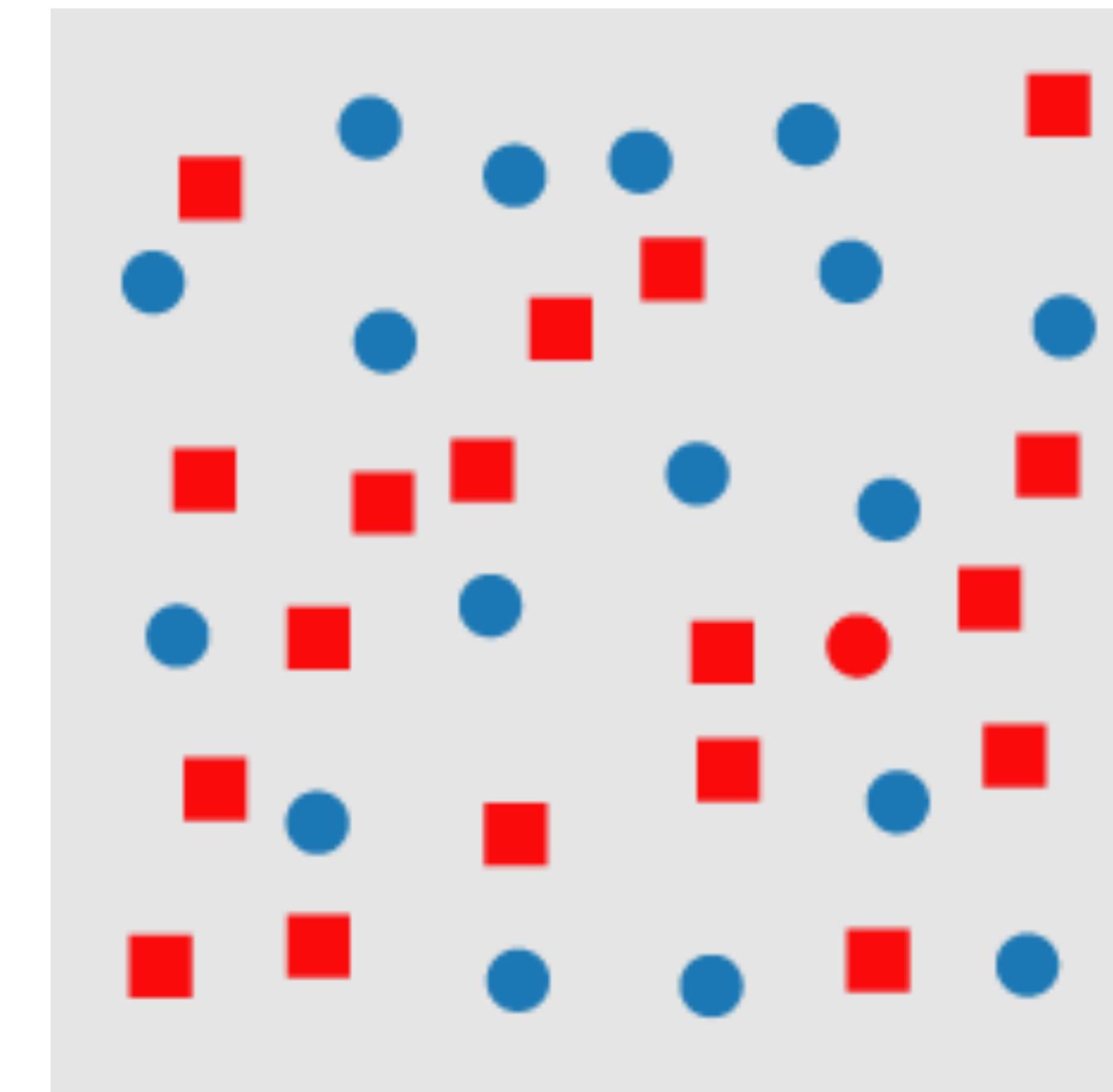
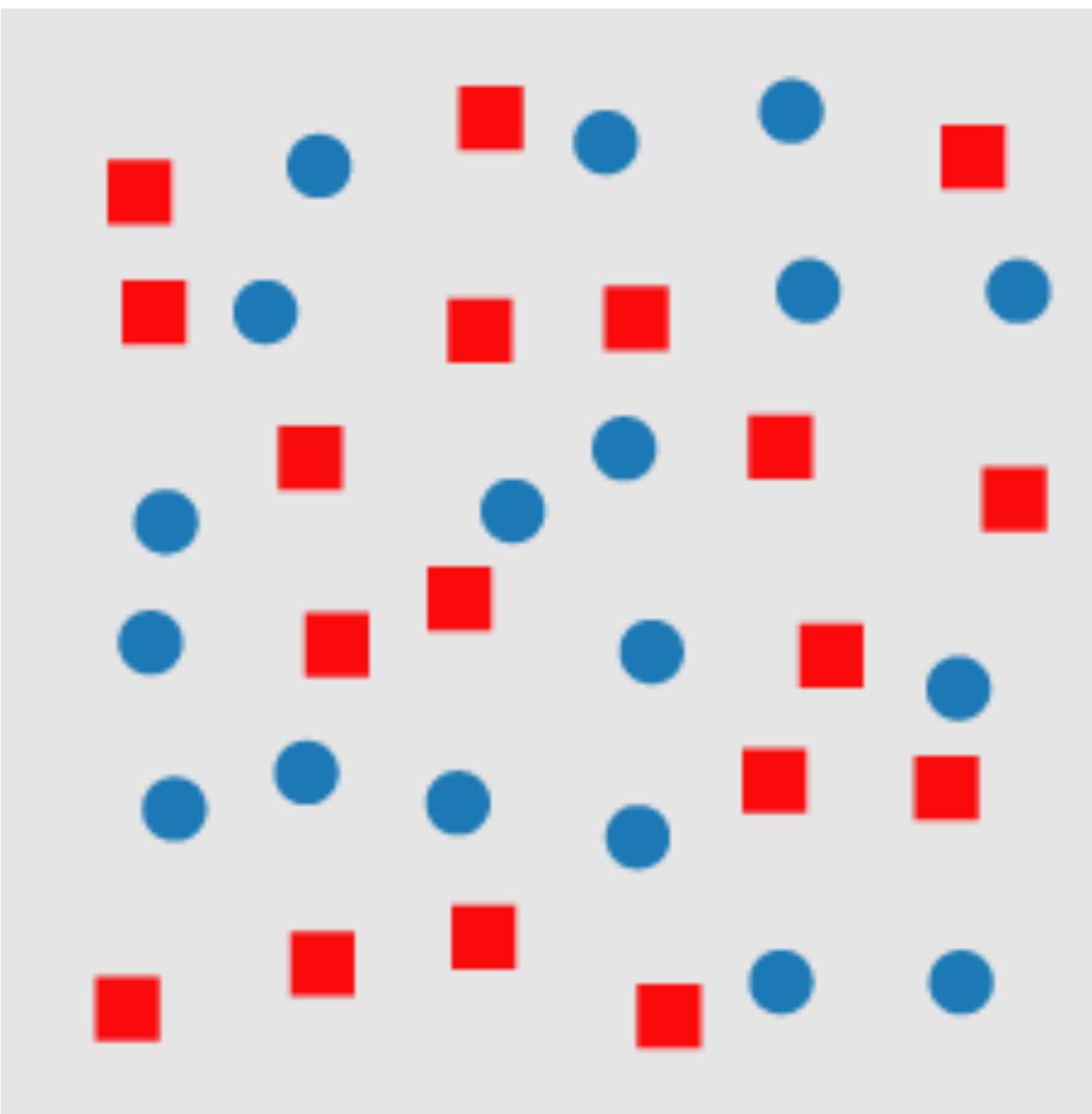
direction of motion
Nakayama & Silverman 86;
Driver & McLeod 92; Huber
& Healey 2005



flicker
Gebb et a. 55; Mowbray &
Gebhard 55; Brown 65; Julész
71; Huber & Healey 2005

and more...

Feature Conjunctions



No unique visual property of the target

Pre-attentive Conjunctions

Most conjunctions are not pre-attentive.

Some spatial conjunctions are pre-attentive.

- Motion and 3D disparity
- Motion and color
- Motion and shape
- 3D disparity and color
- 3D disparity and shape

Multiple Attributes

One-Dimensional: Lightness

Classify objects based on lightness



White



White



Black



White



Black

or



White



Black



Black



White



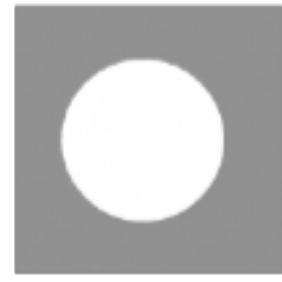
White

One-Dimensional: Shape

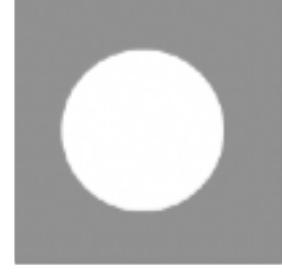
Classify objects based on shape



Square



Circle



Circle



Square



Circle



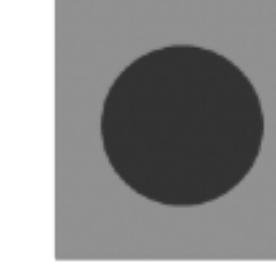
Circle



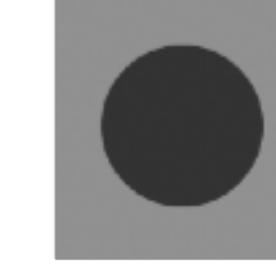
Circle



Square



Circle



Circle

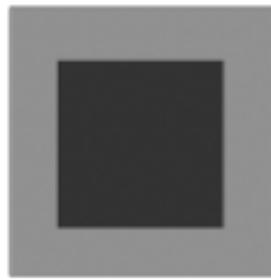
or

Redundant: Shape & Lightness

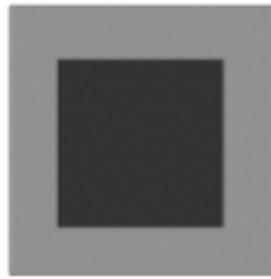
Classify objects based on shape. Easier?



Circle



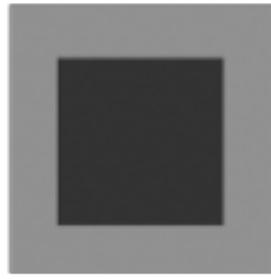
Square



Square

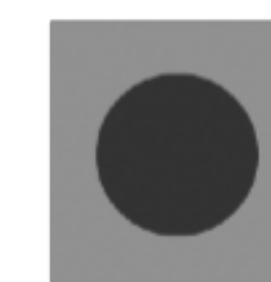


Circle



Square

or



Circle



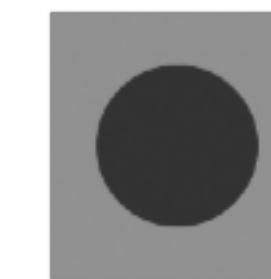
Square



Square



Square



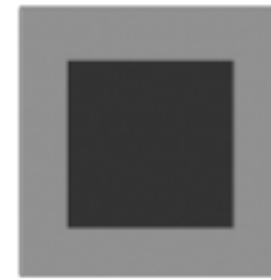
Circle

Redundant: Shape & Lightness

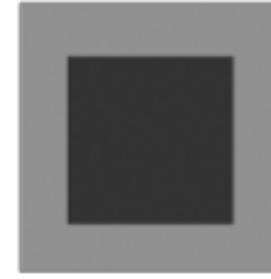
Classify objects based on **shape**. Easier?



Circle



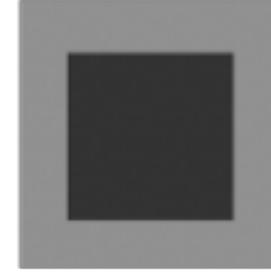
Square



Square



Circle



Square

or



Circle



Square



Square



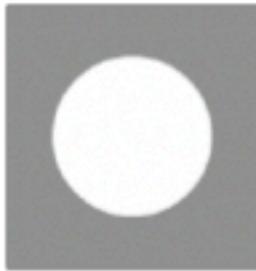
Square



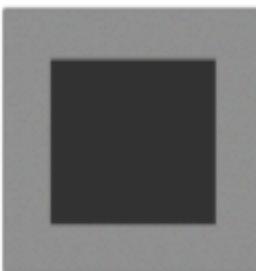
Circle

Orthogonal: Shape & Lightness

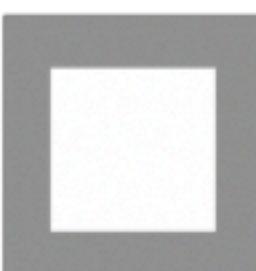
Classify objects based on **shape**. Difficult?



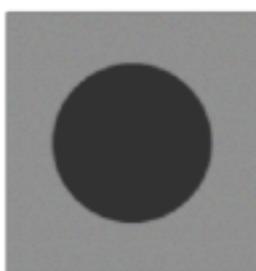
Circle



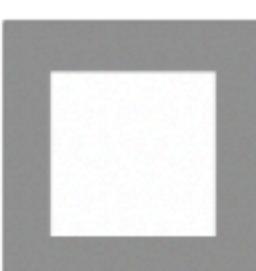
Square



Square



Circle



Circle

Speeded Classification

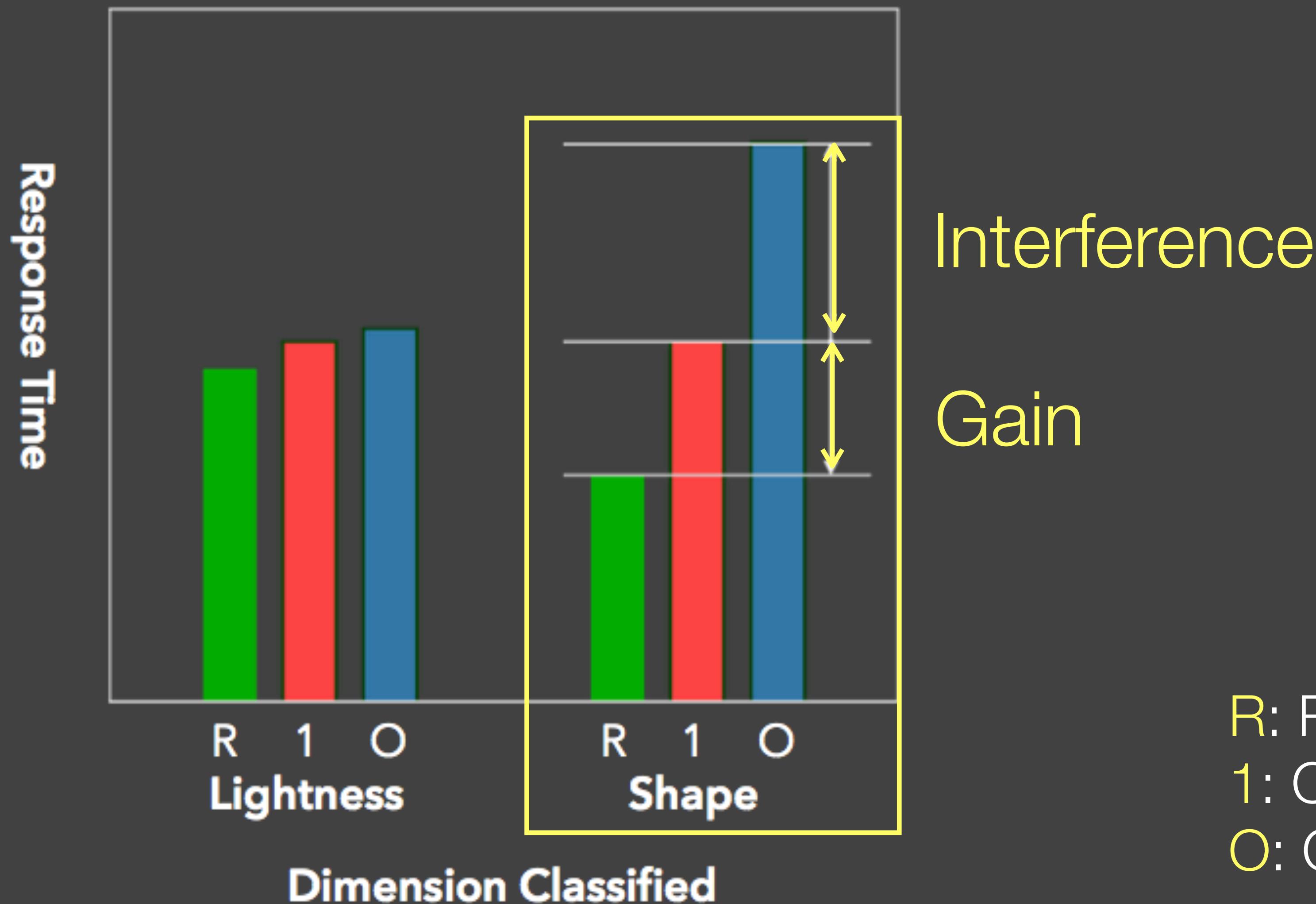
Redundancy Gain

Facilitation in reading one dimension when the other provides redundant information.

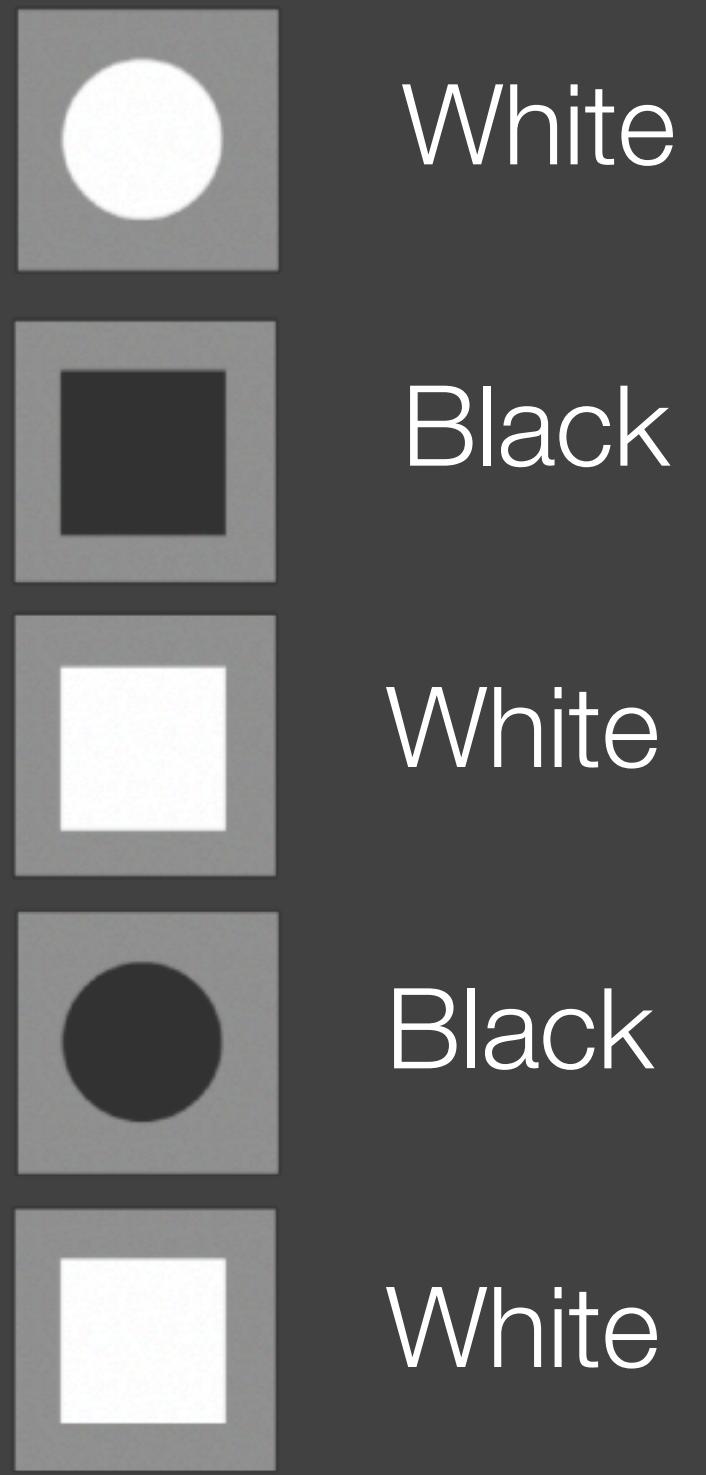
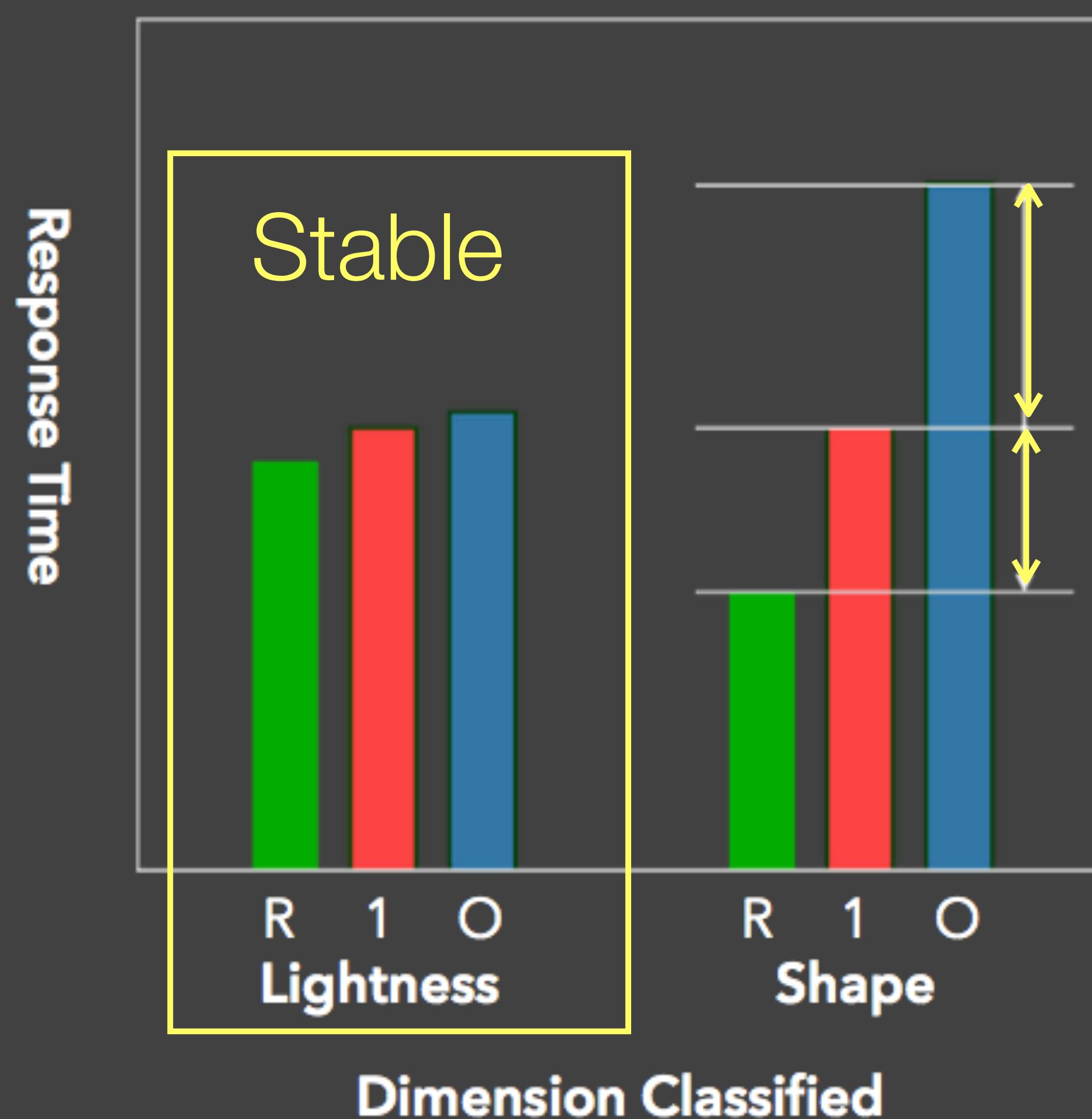
Filtering Interference

Difficulty in ignoring one dimension while attending to the other.

Speeded Classification



Speeded Classification



R: Redundant Encoding
1: One-dimensional
O: Orthogonal Encoding

Types of Perceptual Dimensions

Integral

Filtering interference and redundancy gain

Separable

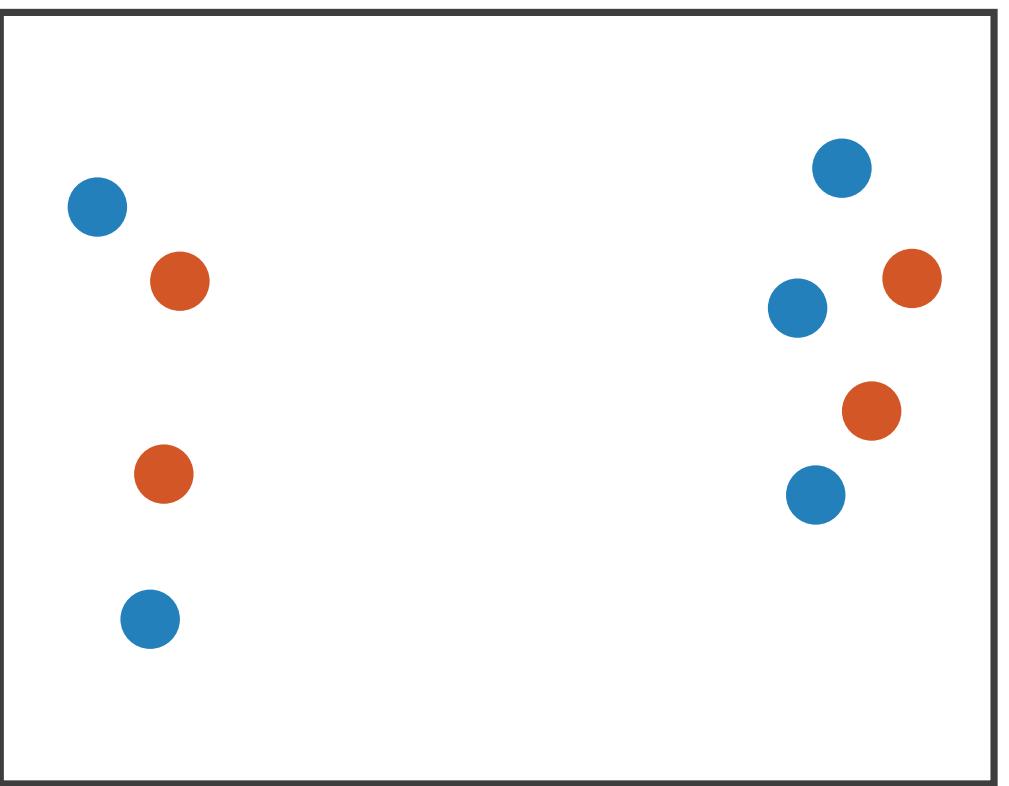
No interference or gain

Asymmetric

One dimension separable from other, not vice versa
e.g., Lightness was not really influenced by shape

Separability vs. Integrality

Position
+ Hue (Color)

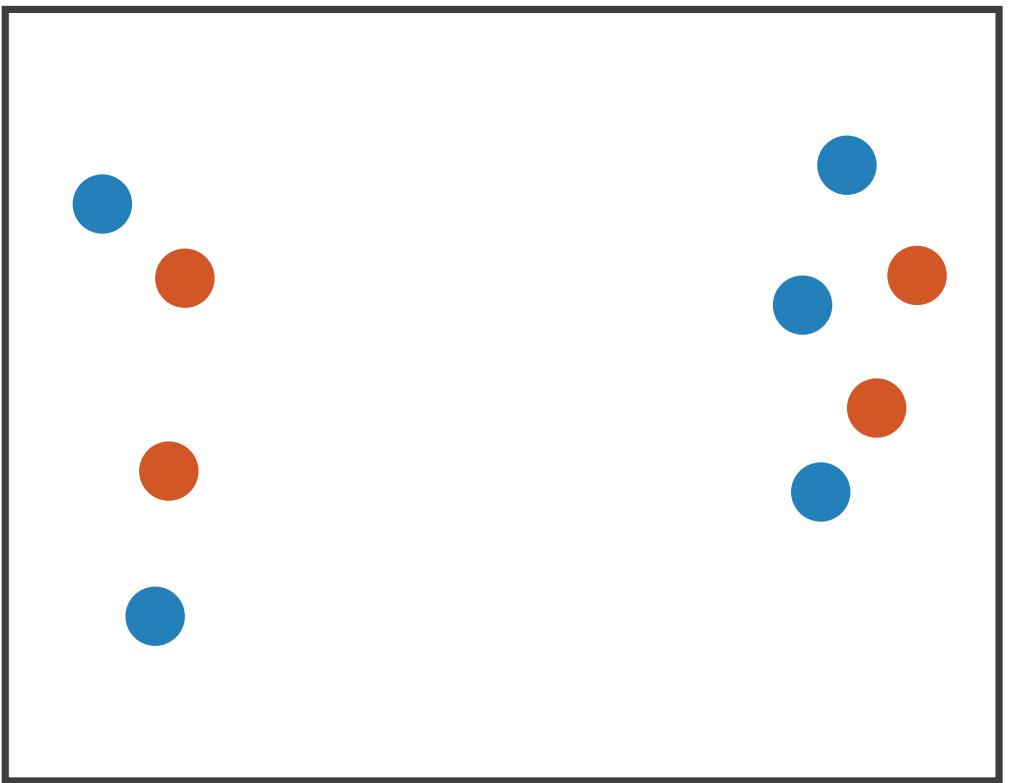


Fully separable

What we perceive:
2 groups each

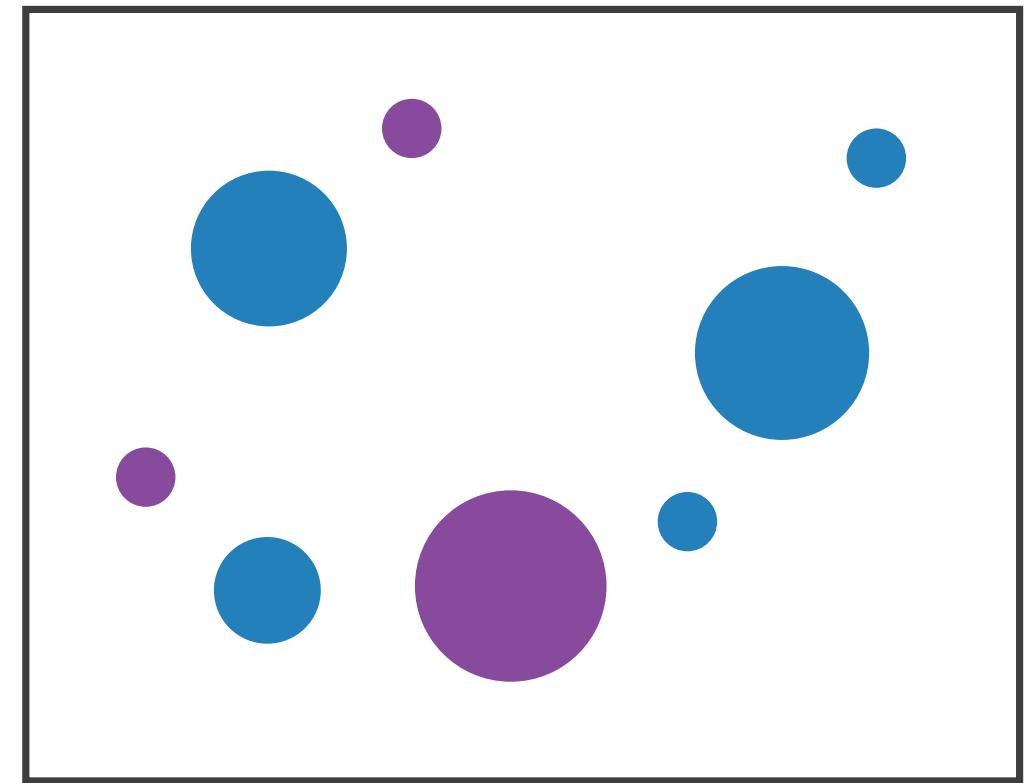
Separability vs. Integrality

Position
+ Hue (Color)



Fully separable

Size
+ Hue (Color)

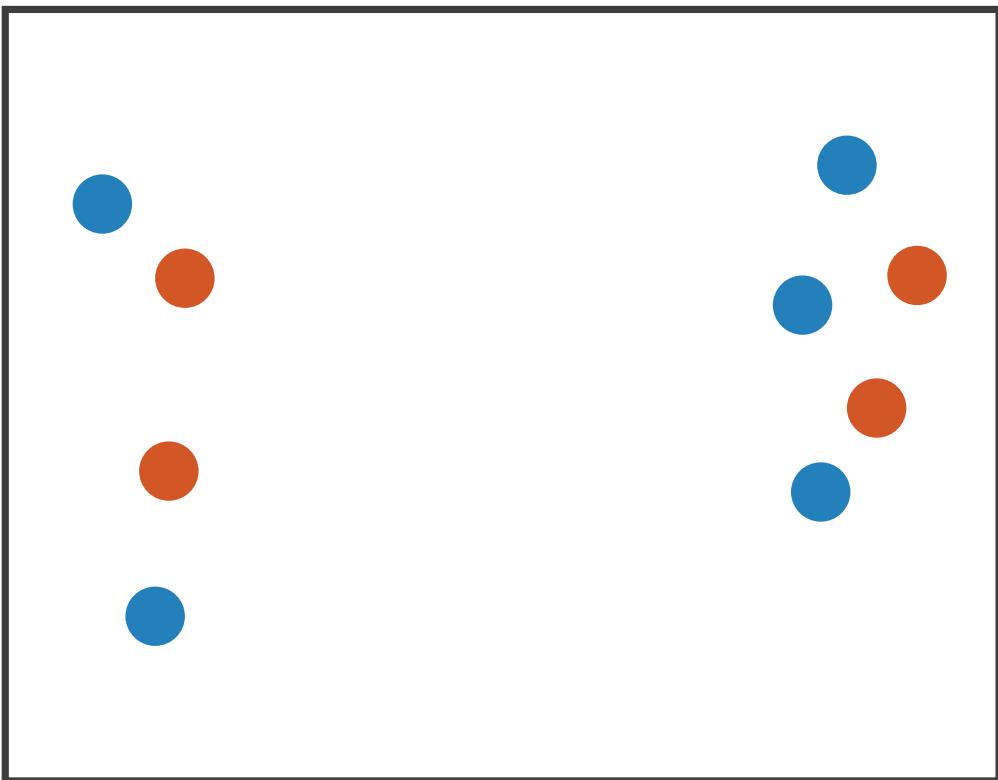


Some interference

What we perceive:
2 groups each

Separability vs. Integrality

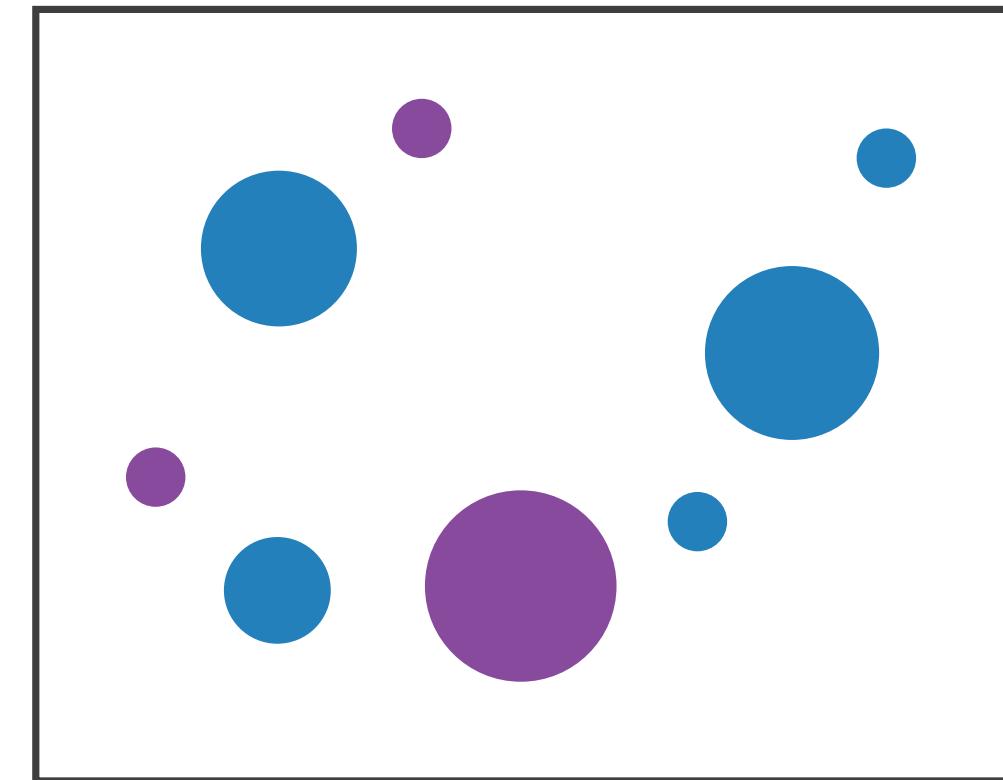
Position
+ Hue (Color)



Fully separable

What we perceive:
2 groups each

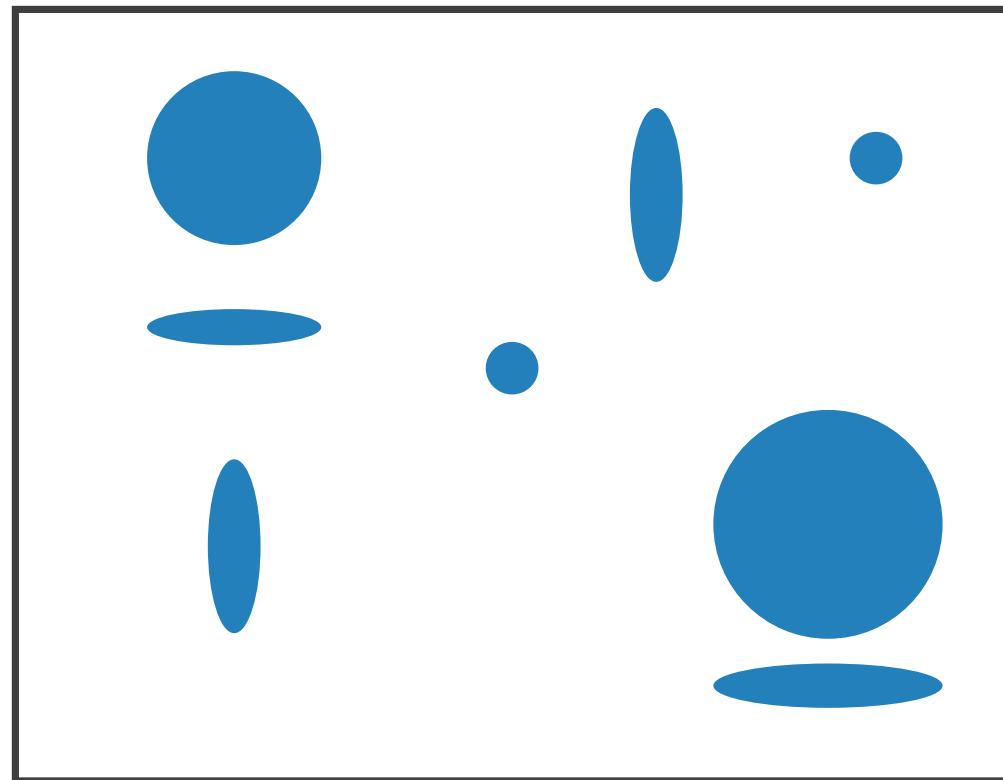
Size
+ Hue (Color)



Some interference

2 groups each

Width
+ Height

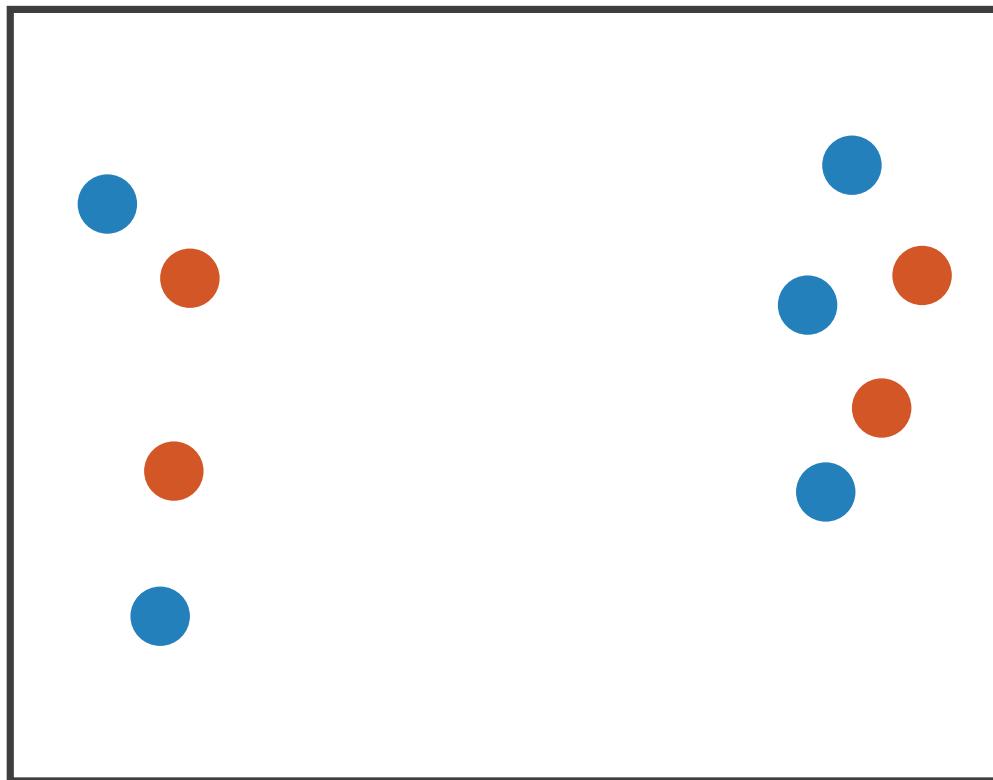


Some/significant
interference

3 groups total:
integral area

Separability vs. Integrality

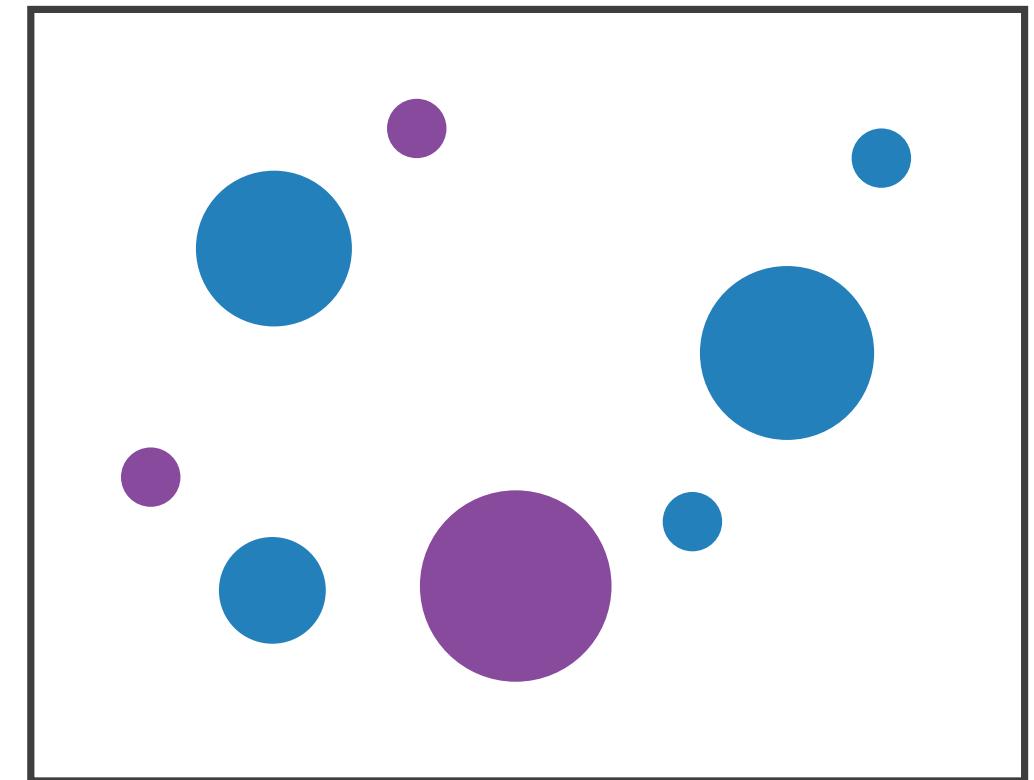
Position
+ Hue (Color)



Fully separable

What we perceive:
2 groups each

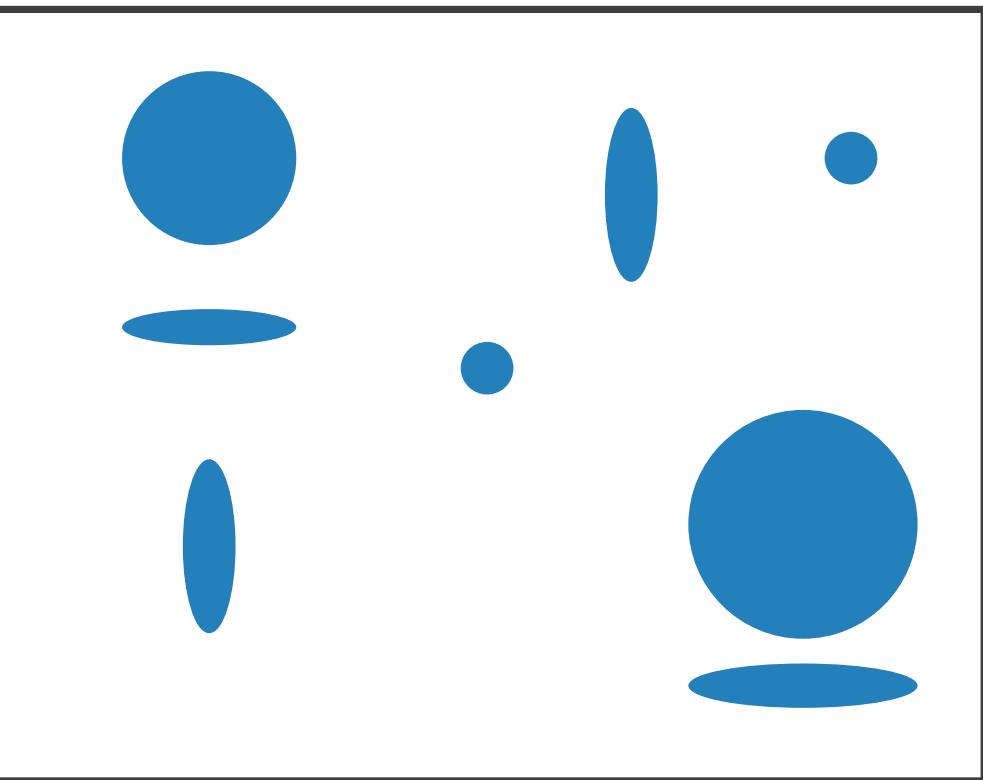
Size
+ Hue (Color)



Some interference

2 groups each

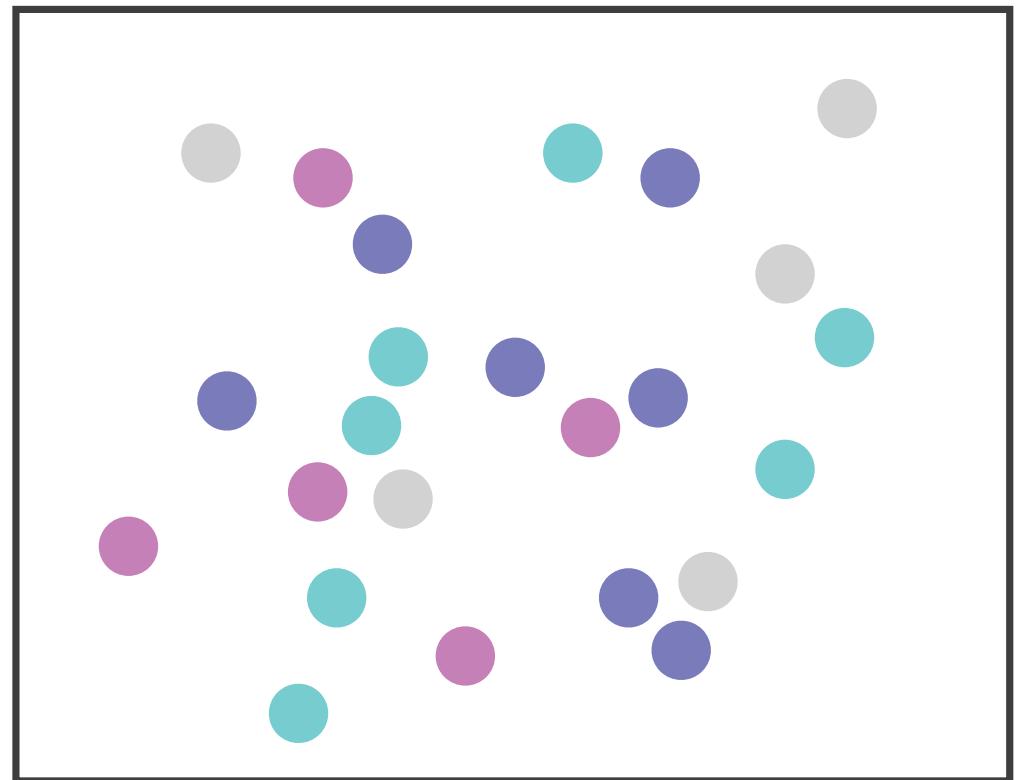
Width
+ Height



Some/significant
interference

3 groups total:
integral area

Red
+ Green



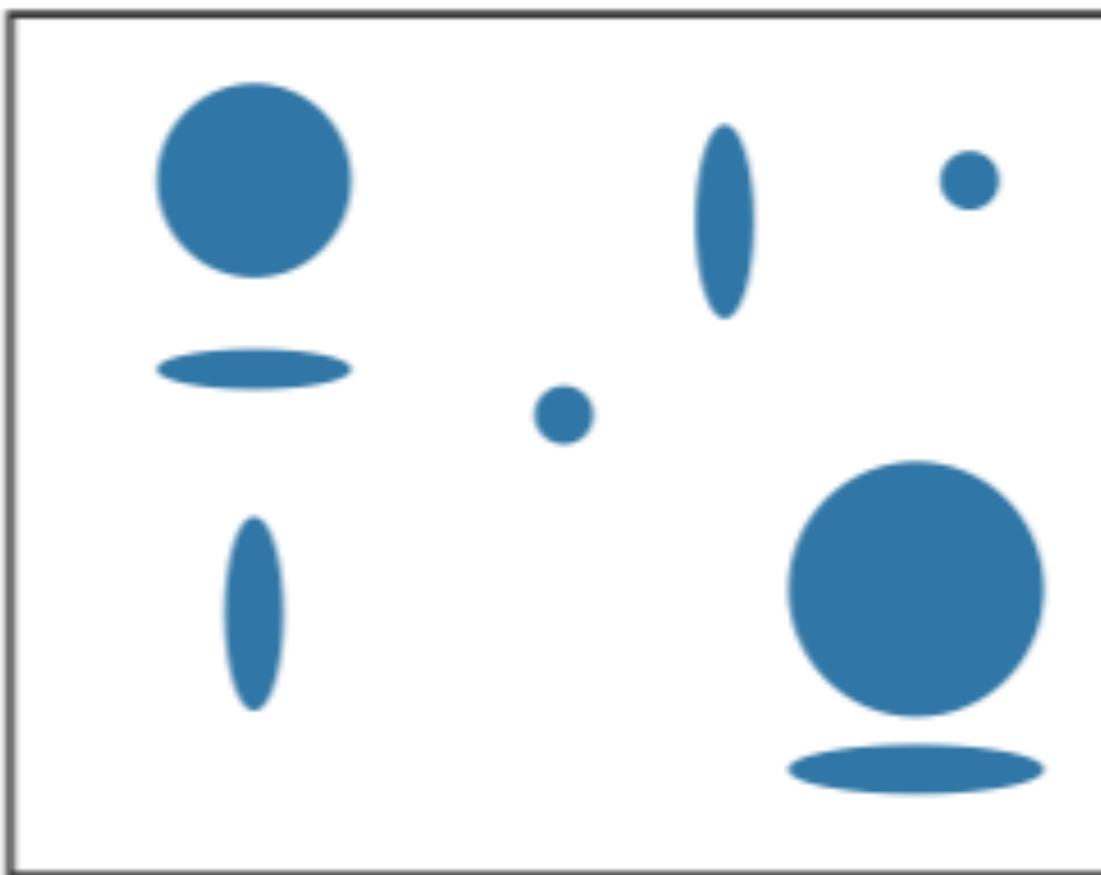
Major interference

4 groups total:
integral hue

Not about good or bad

Match the characteristics of the channels to the information that is encoded.

For a single data attribute with three categories, this may work just fine: small, flattened, and large.



Gestalt Grouping

Principles of Perceptual Organization

Similarity

Proximity

Uniformed Connectedness

Connection

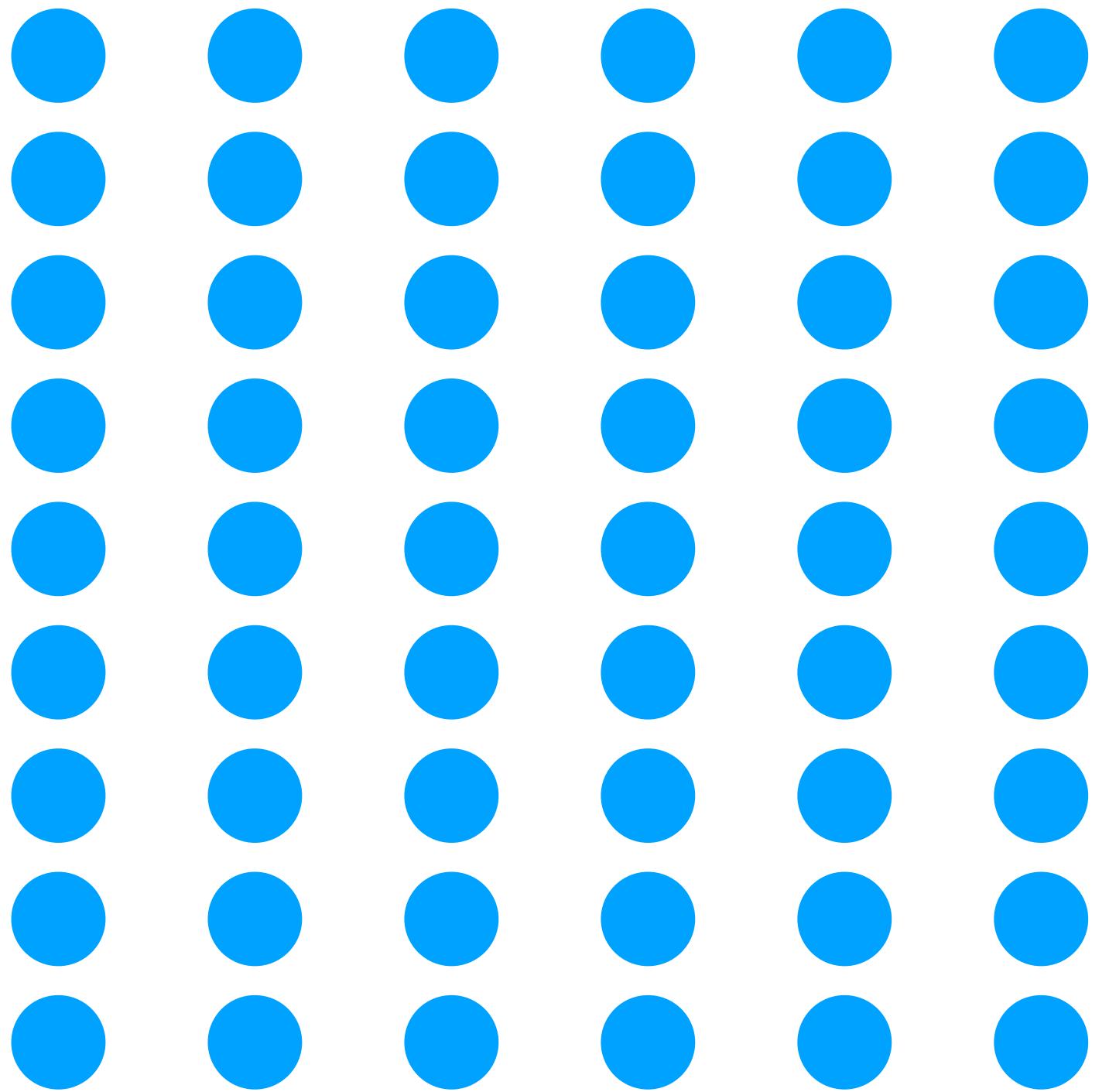
Enclosure

Continuity

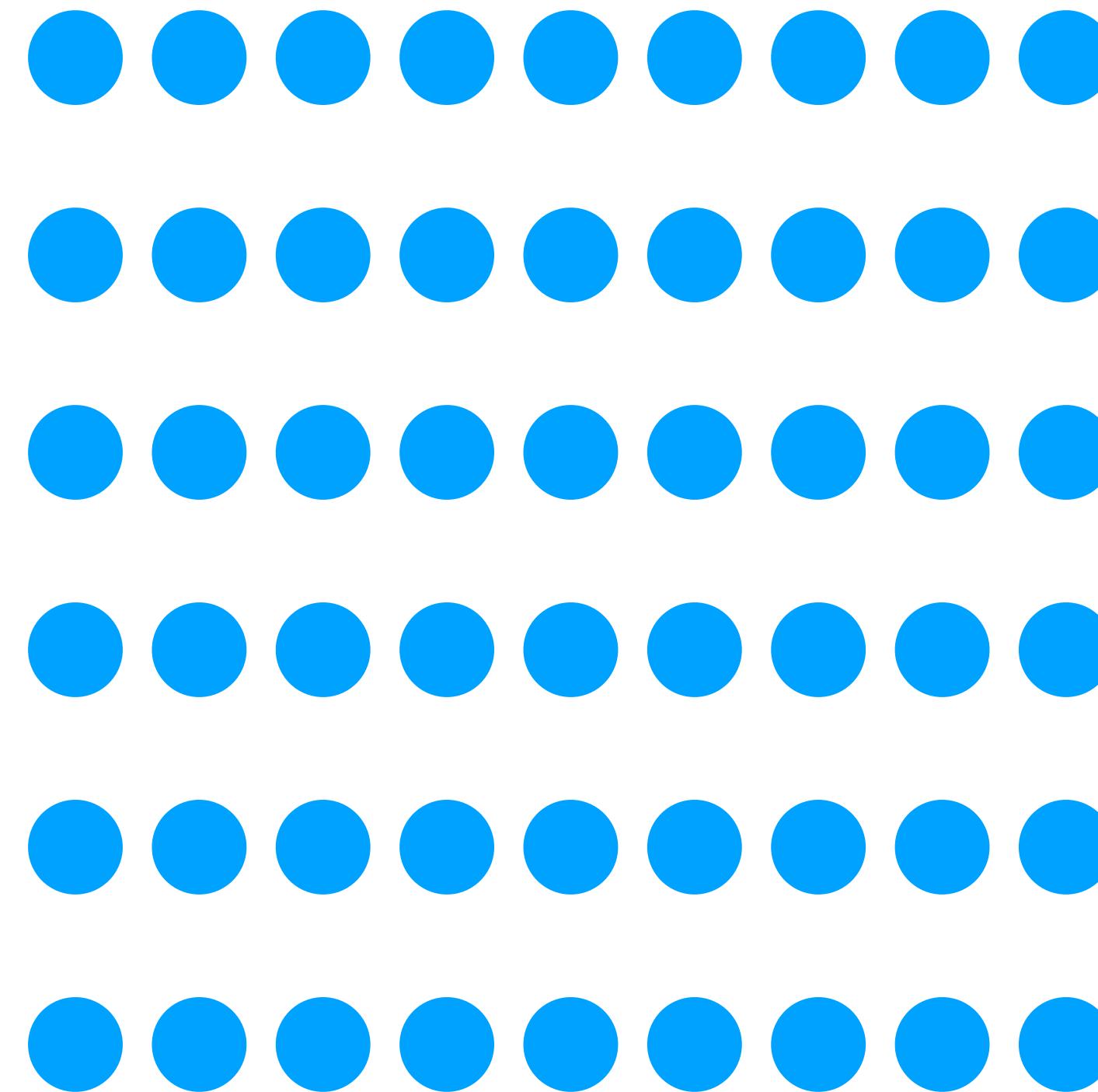
Symmetry

and there are more not covered here...

Proximity

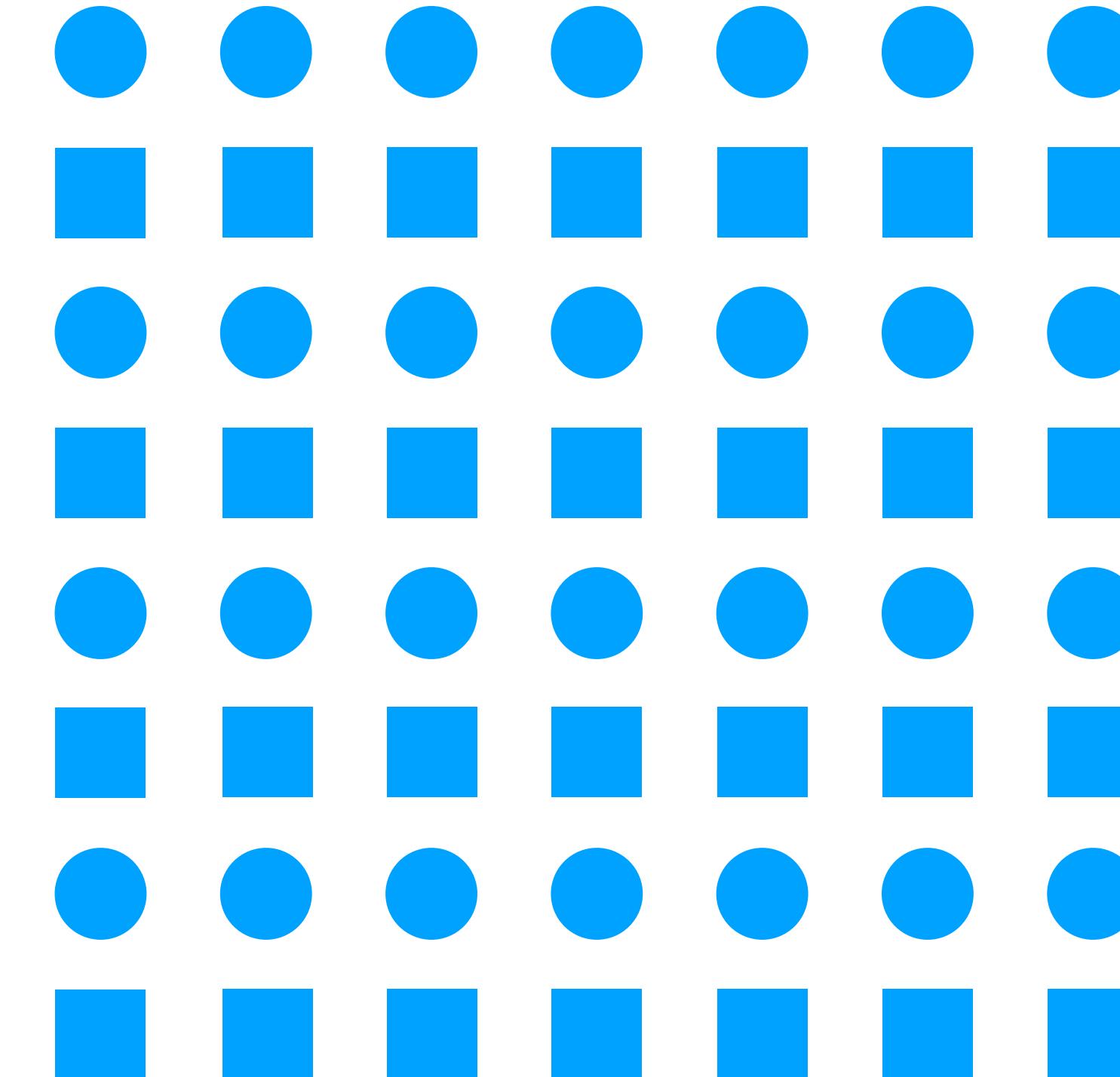
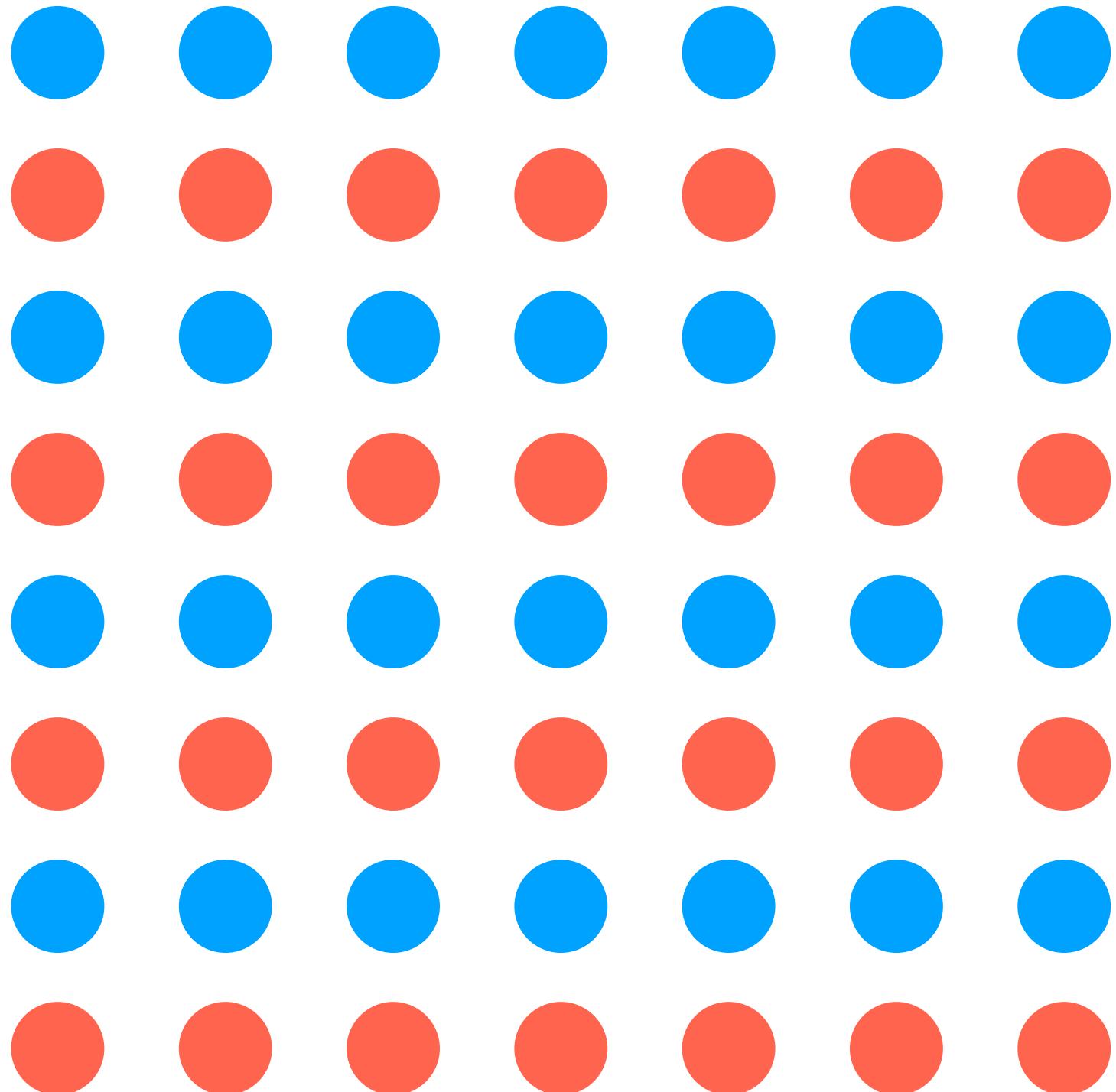


Columns



Rows

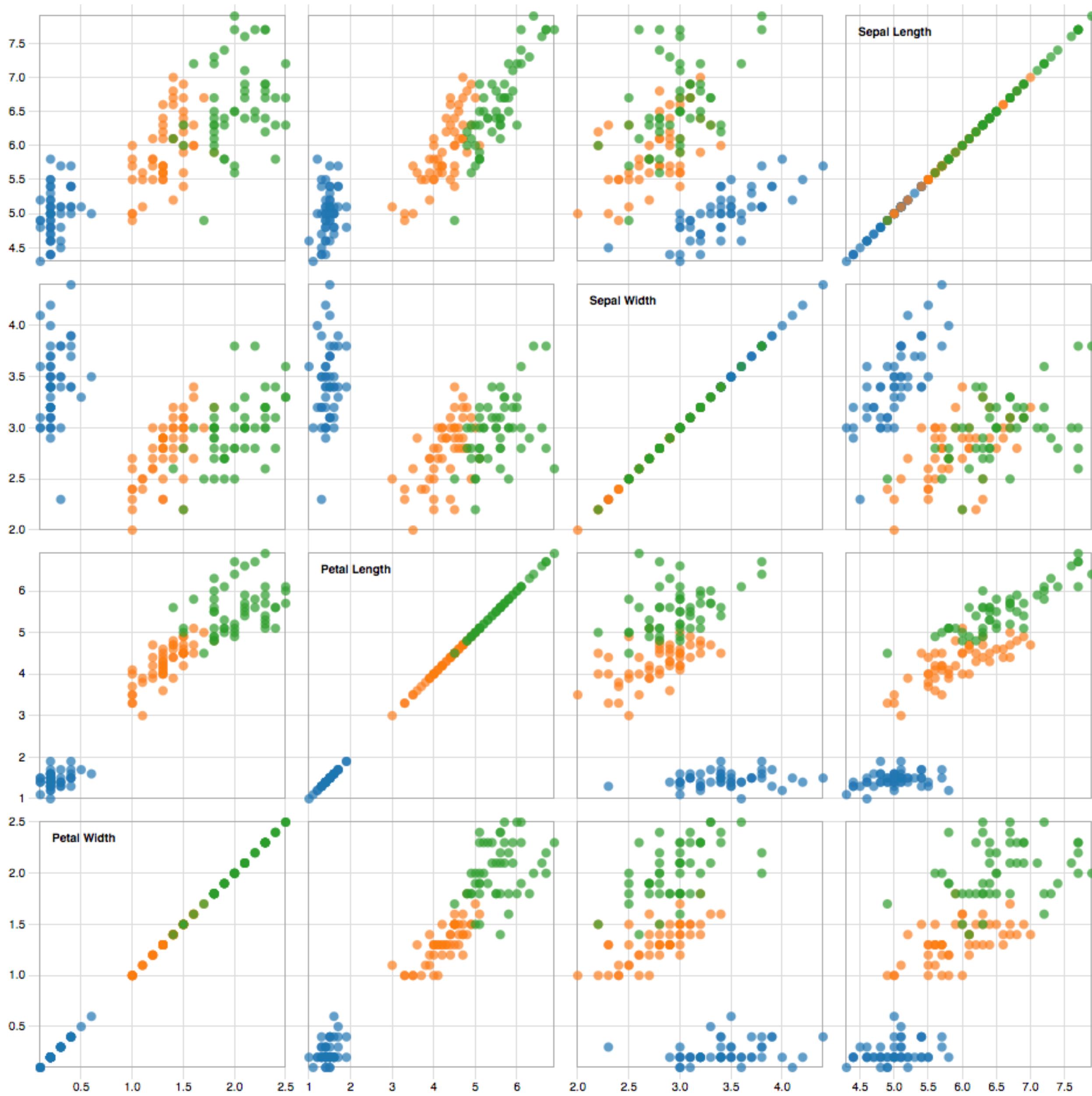
Similarity



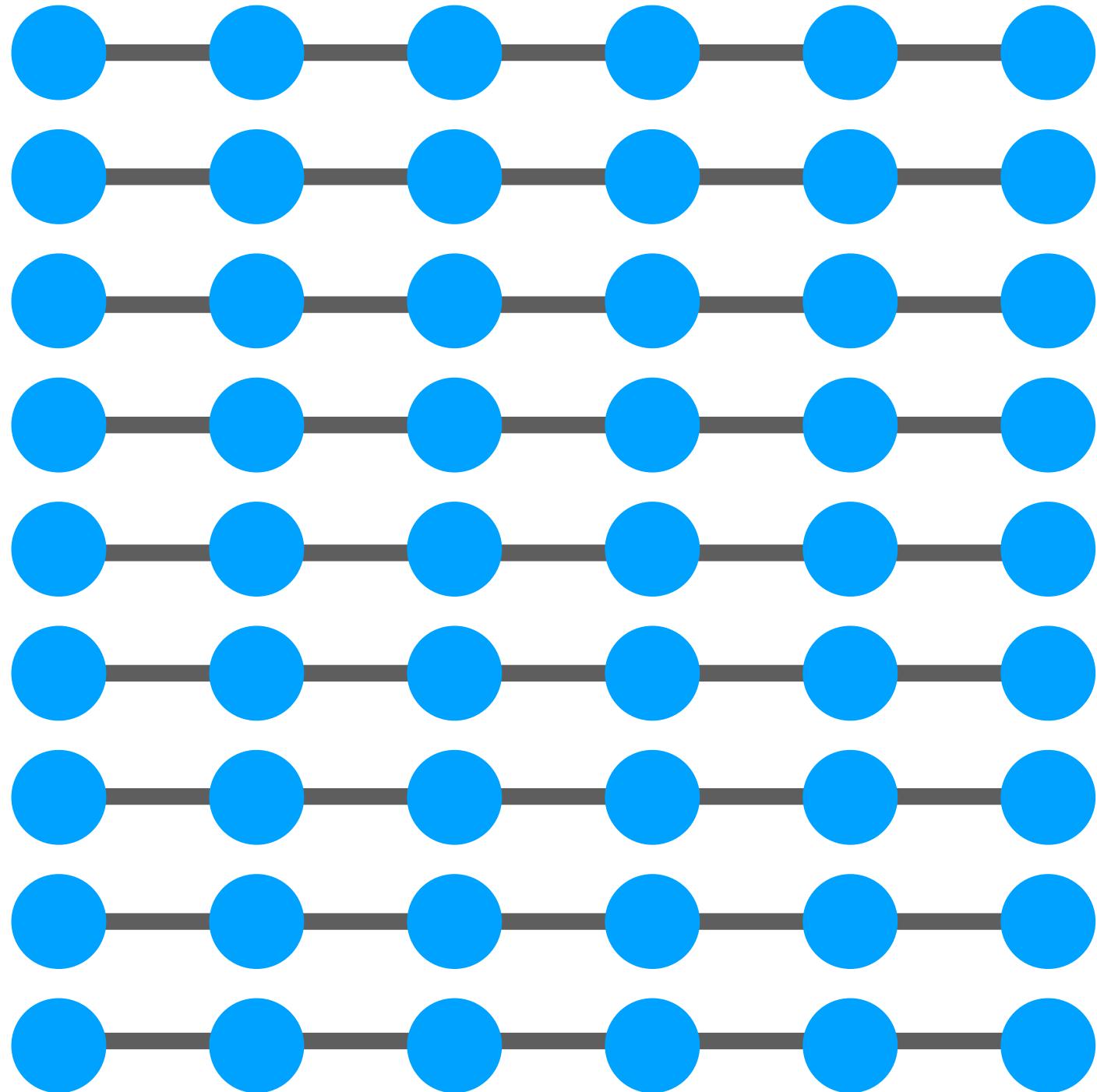
Rows stand out due to similarity.

Scatter Plot Matrix

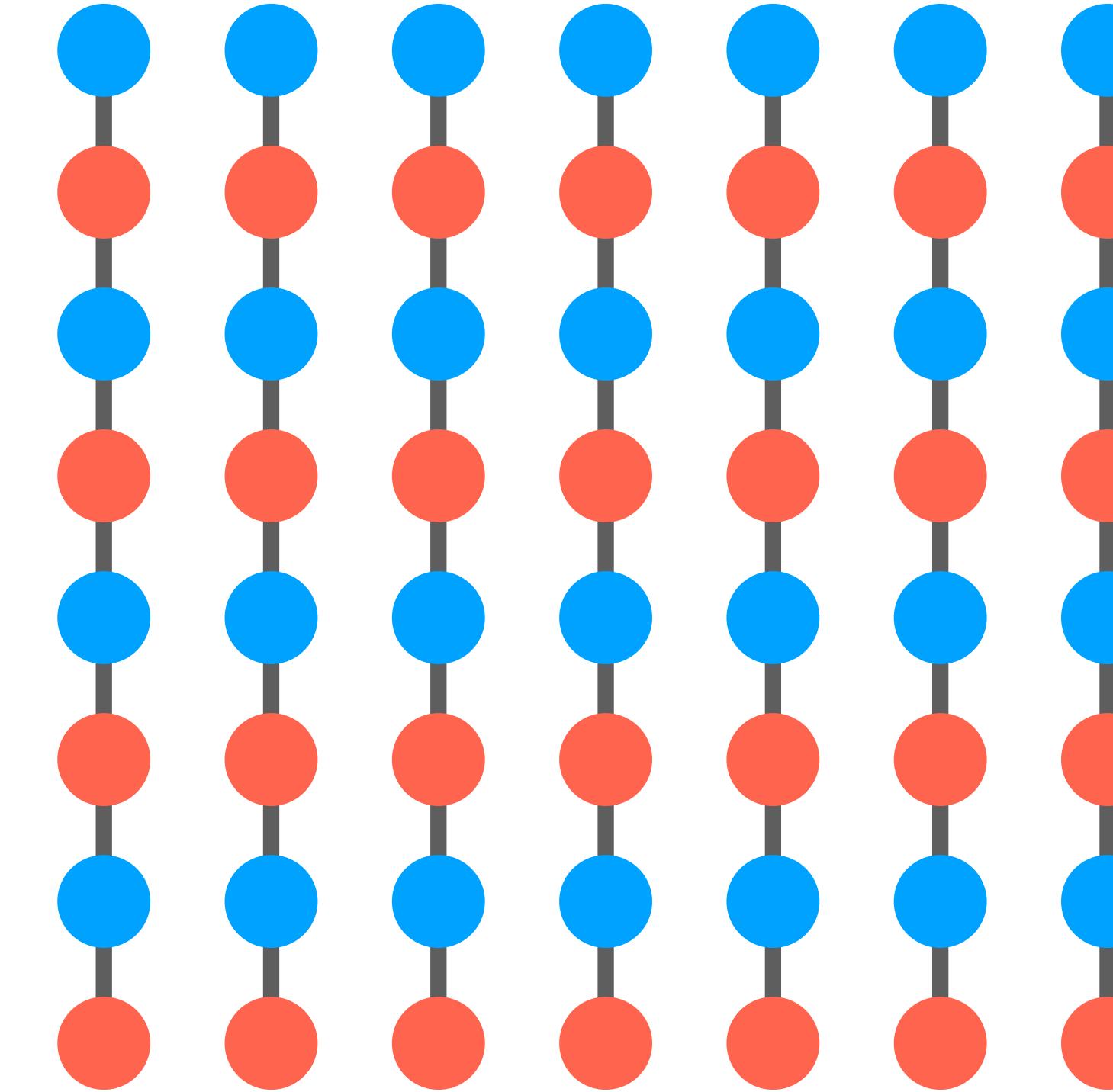
Clusters and outliers



Uniformed Connectedness: Connection



Proximity (column)
vs connection (row)



Similarity (row)
vs connection (column)

Connectedness **dominates** proximity and similarity

Uniformed Connectedness: Enclosure

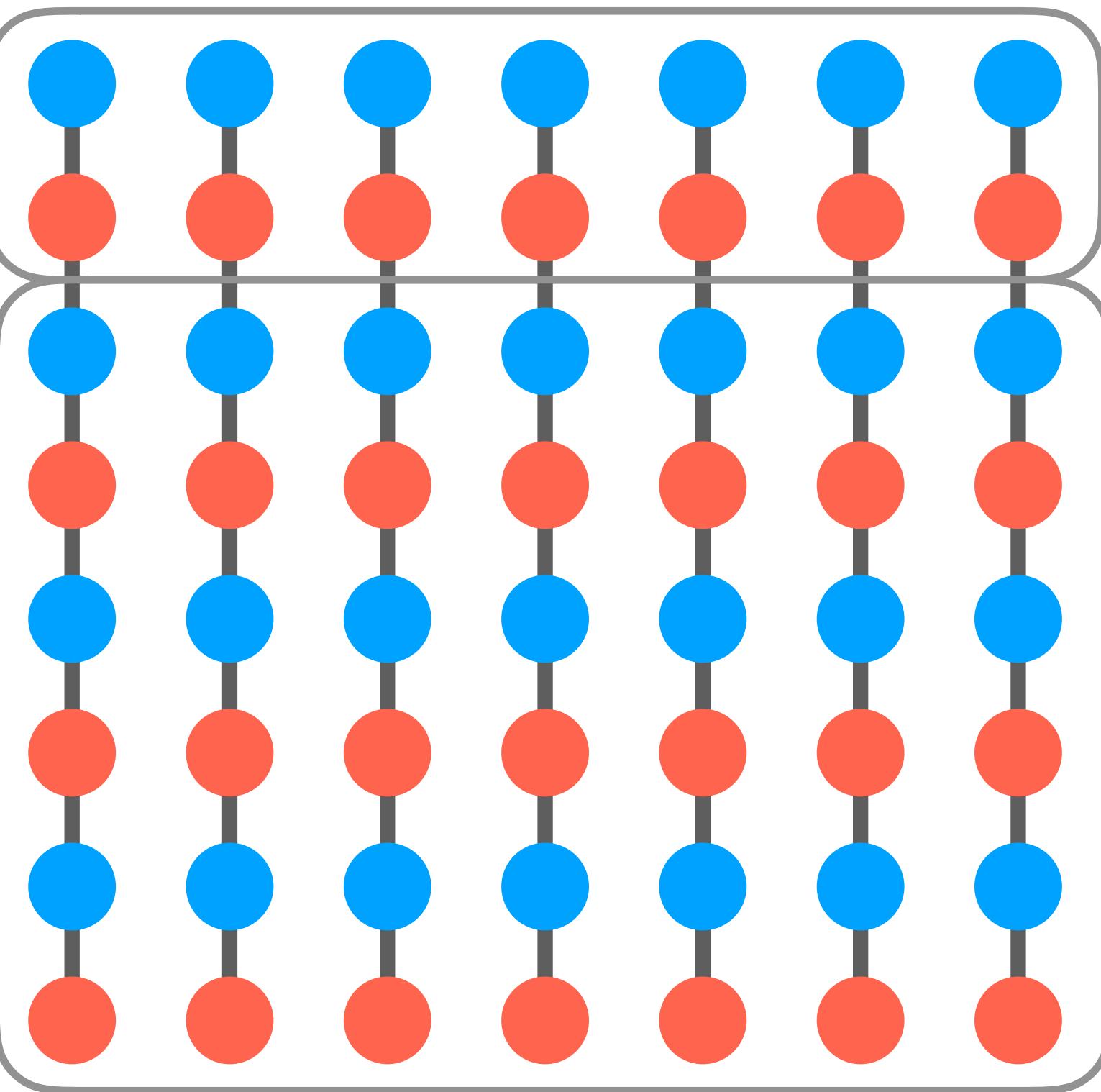
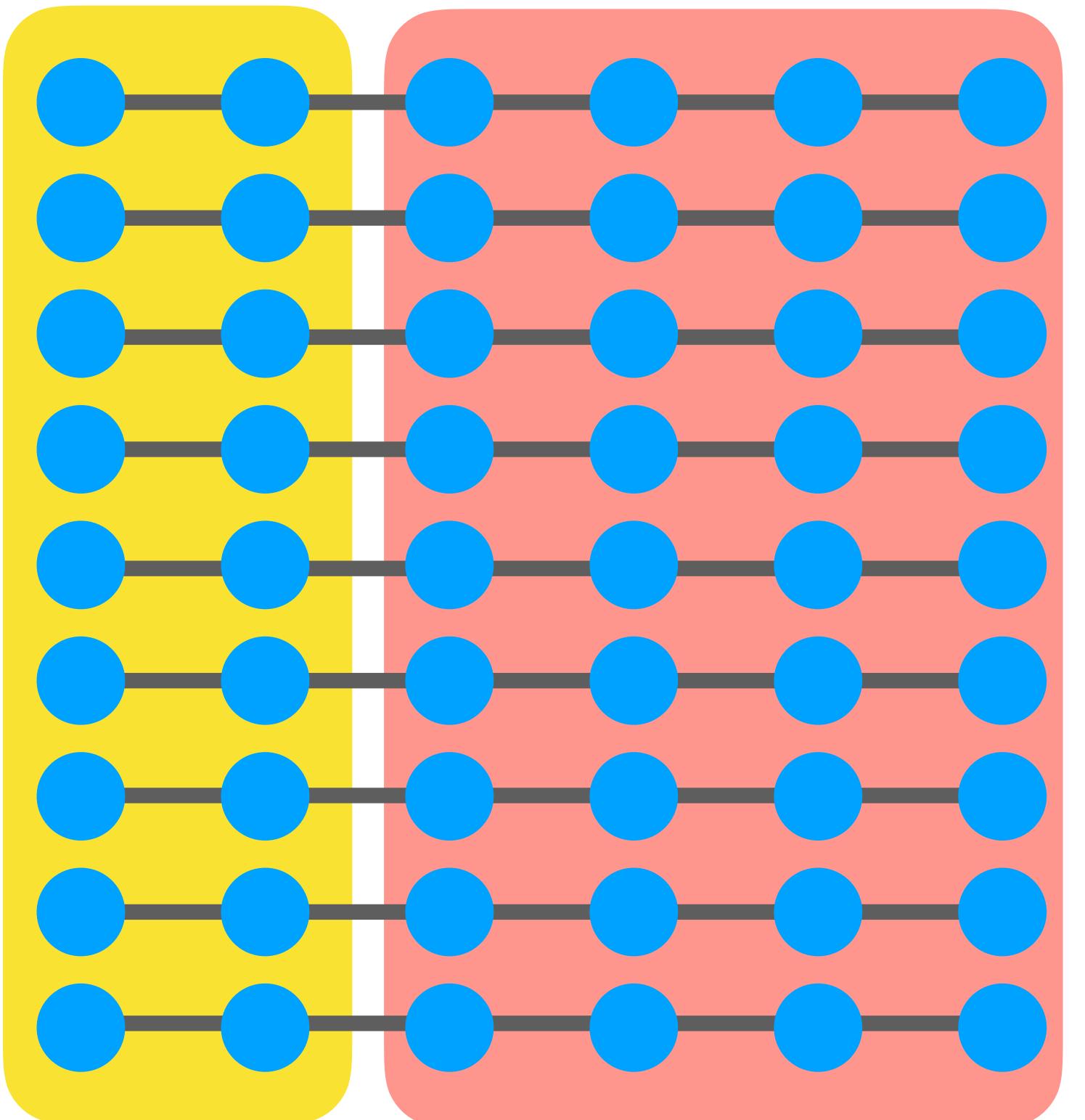
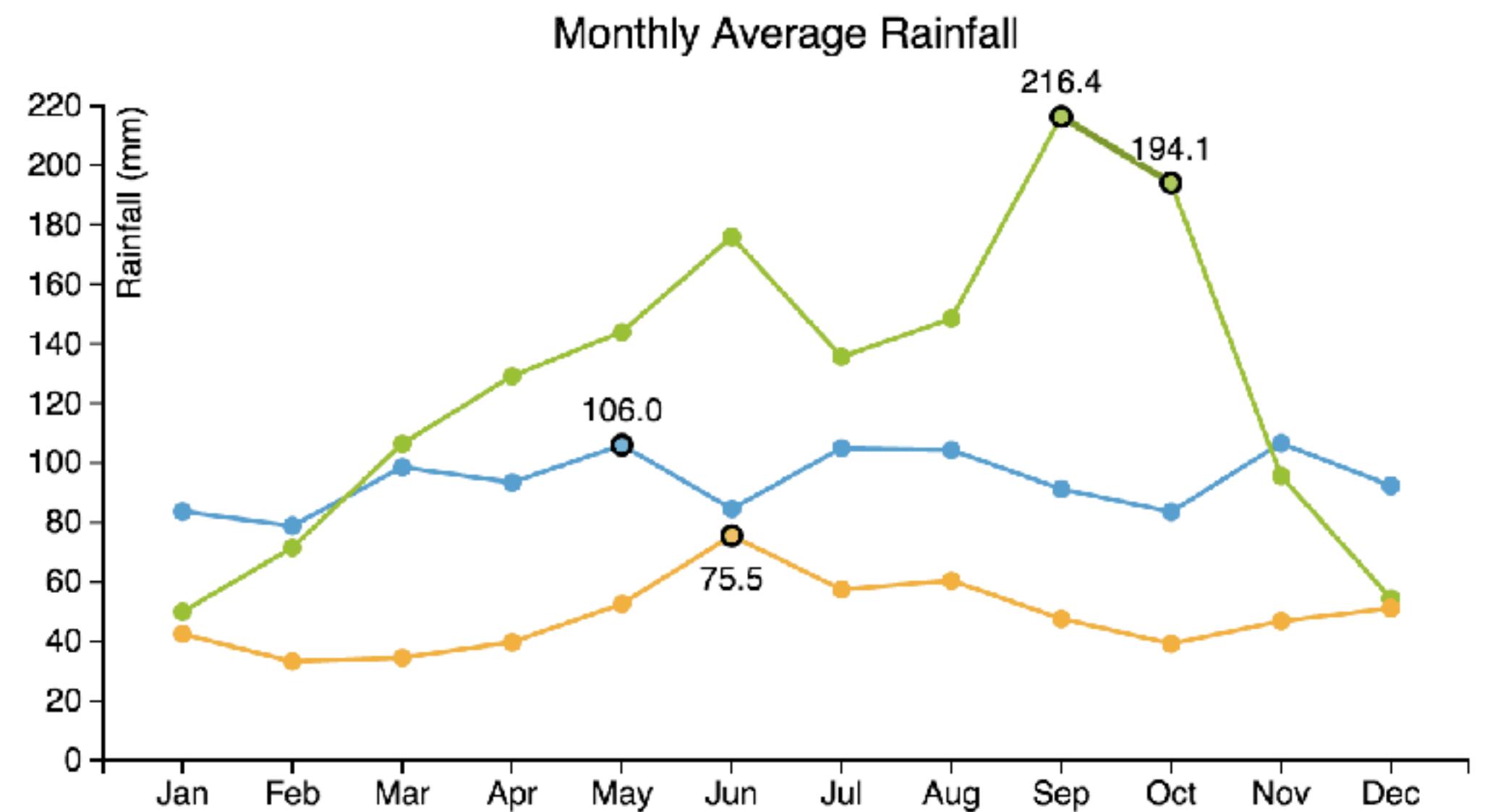
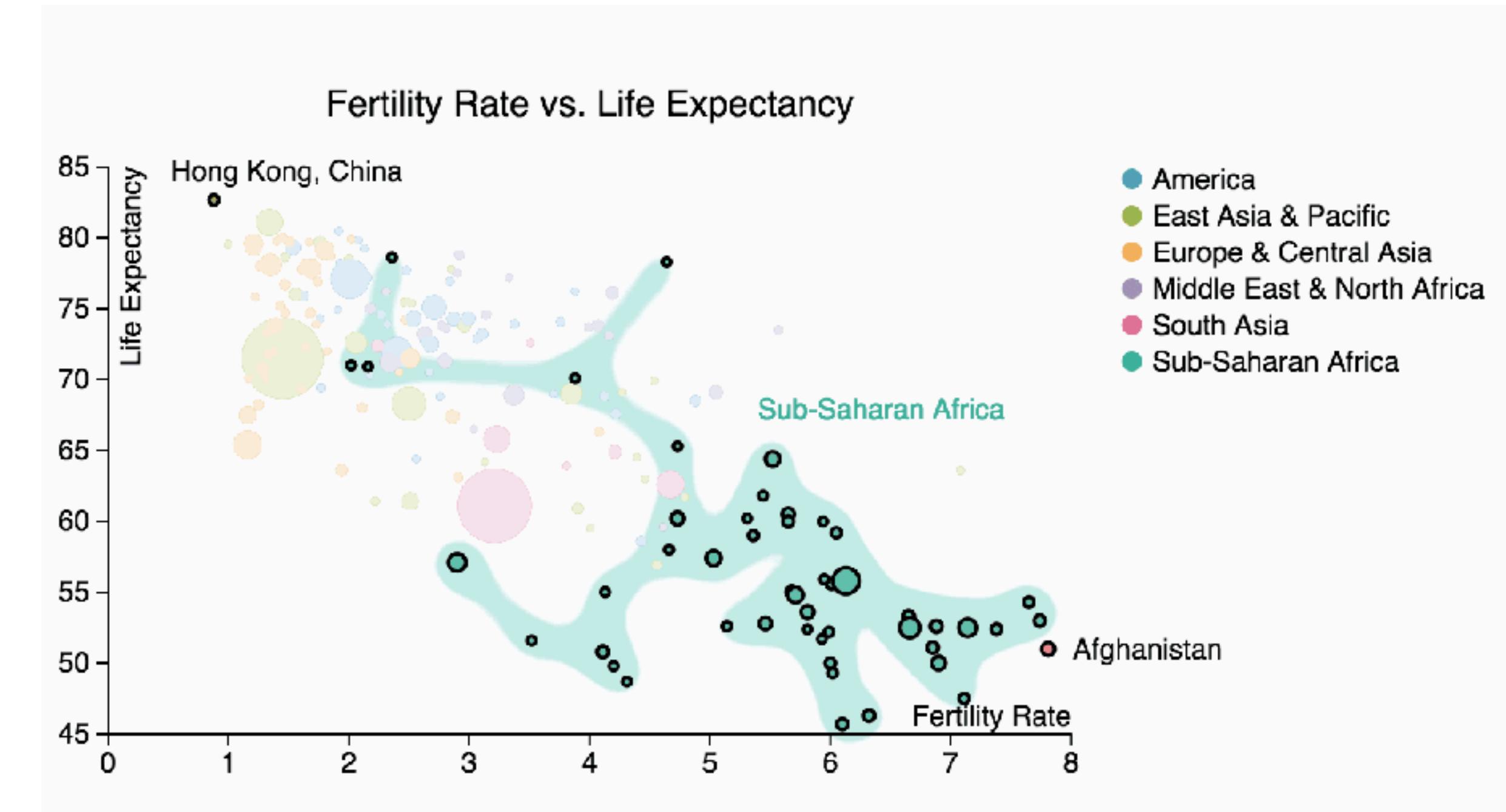


Chart Annotations



Connection



Enclosure

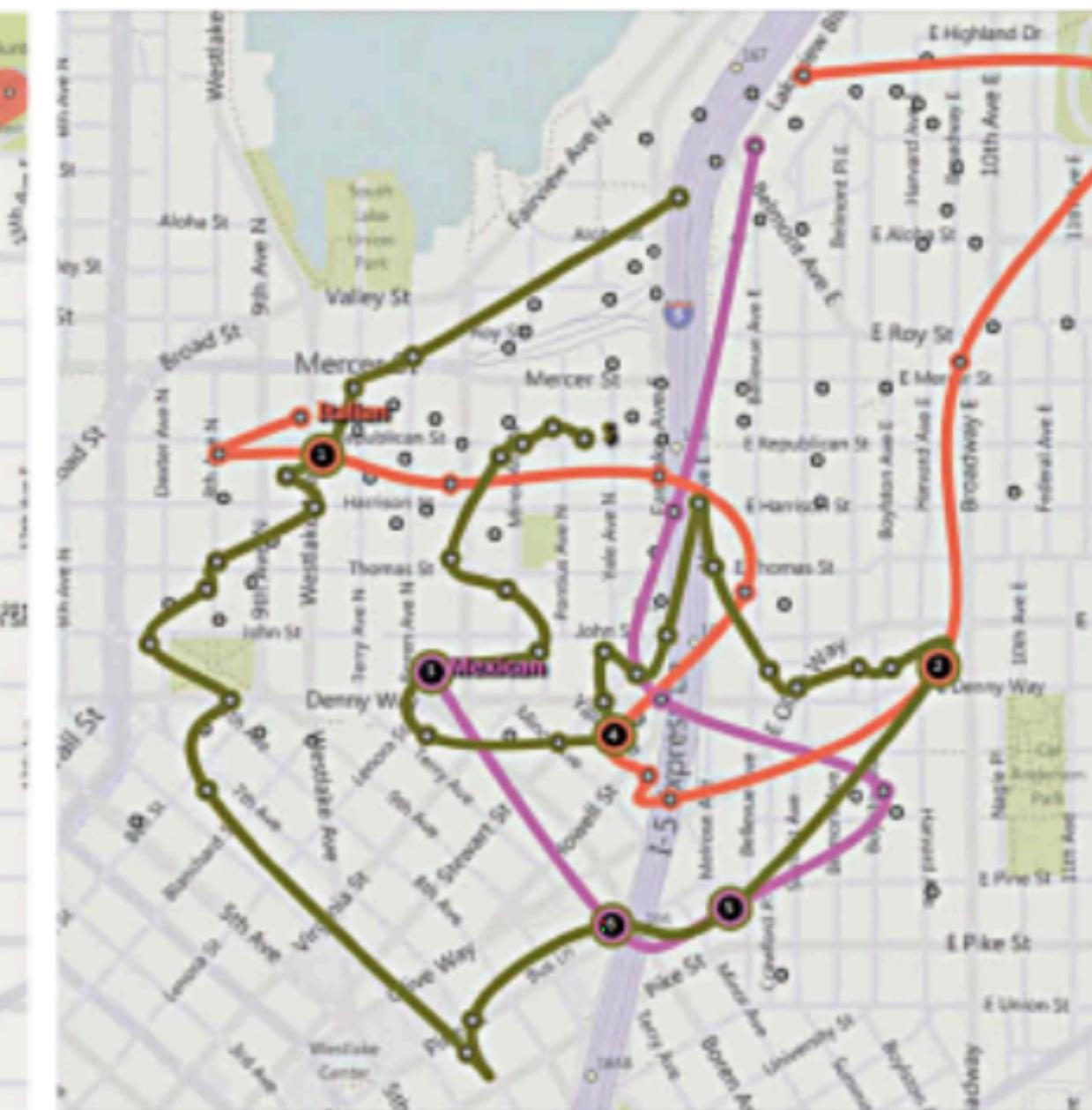
Visualizing Sets

Bubble Sets



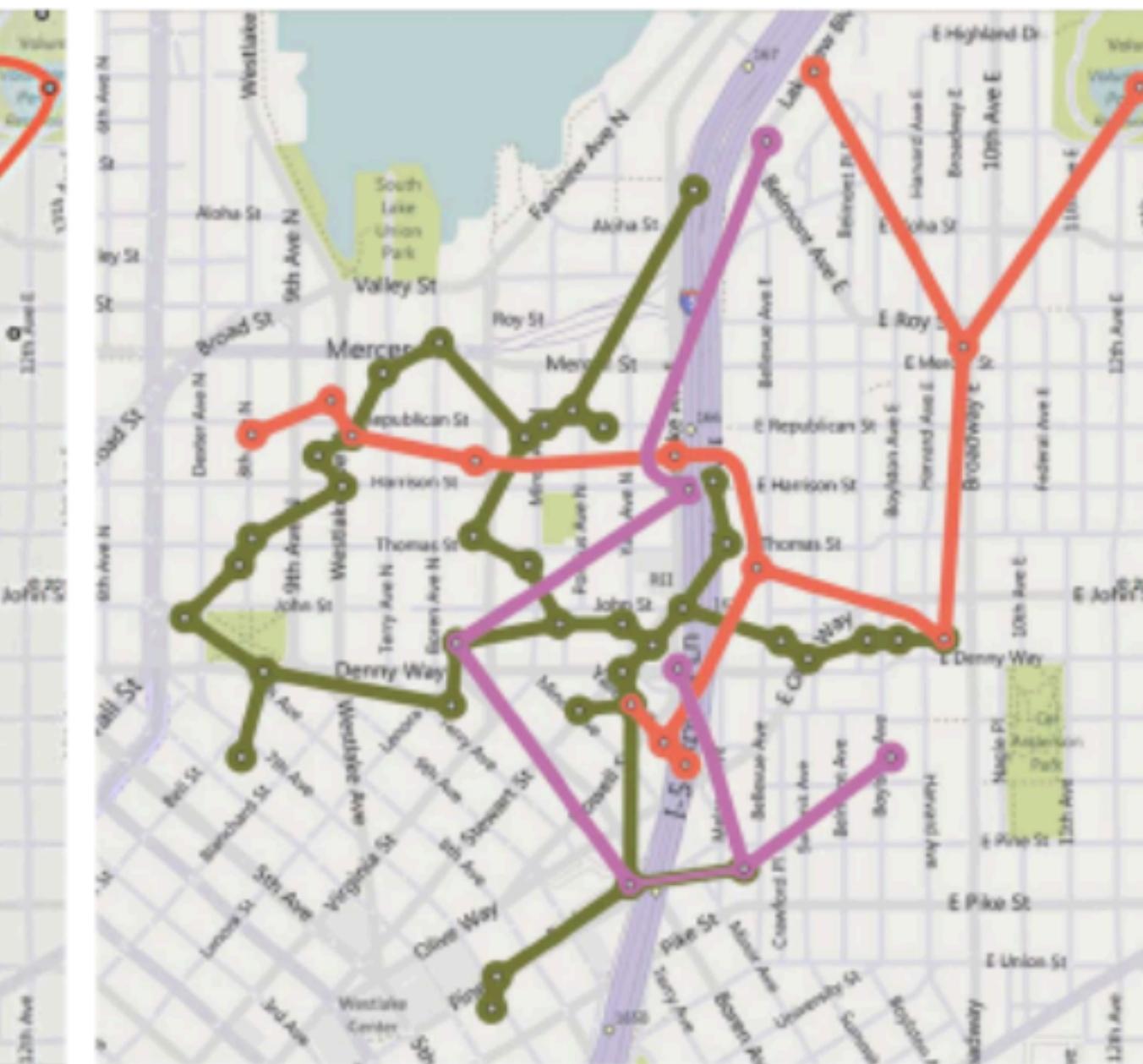
Image by [Dinkla et al., 2011]
Technique by [Collins et al., 2009]

Line Sets



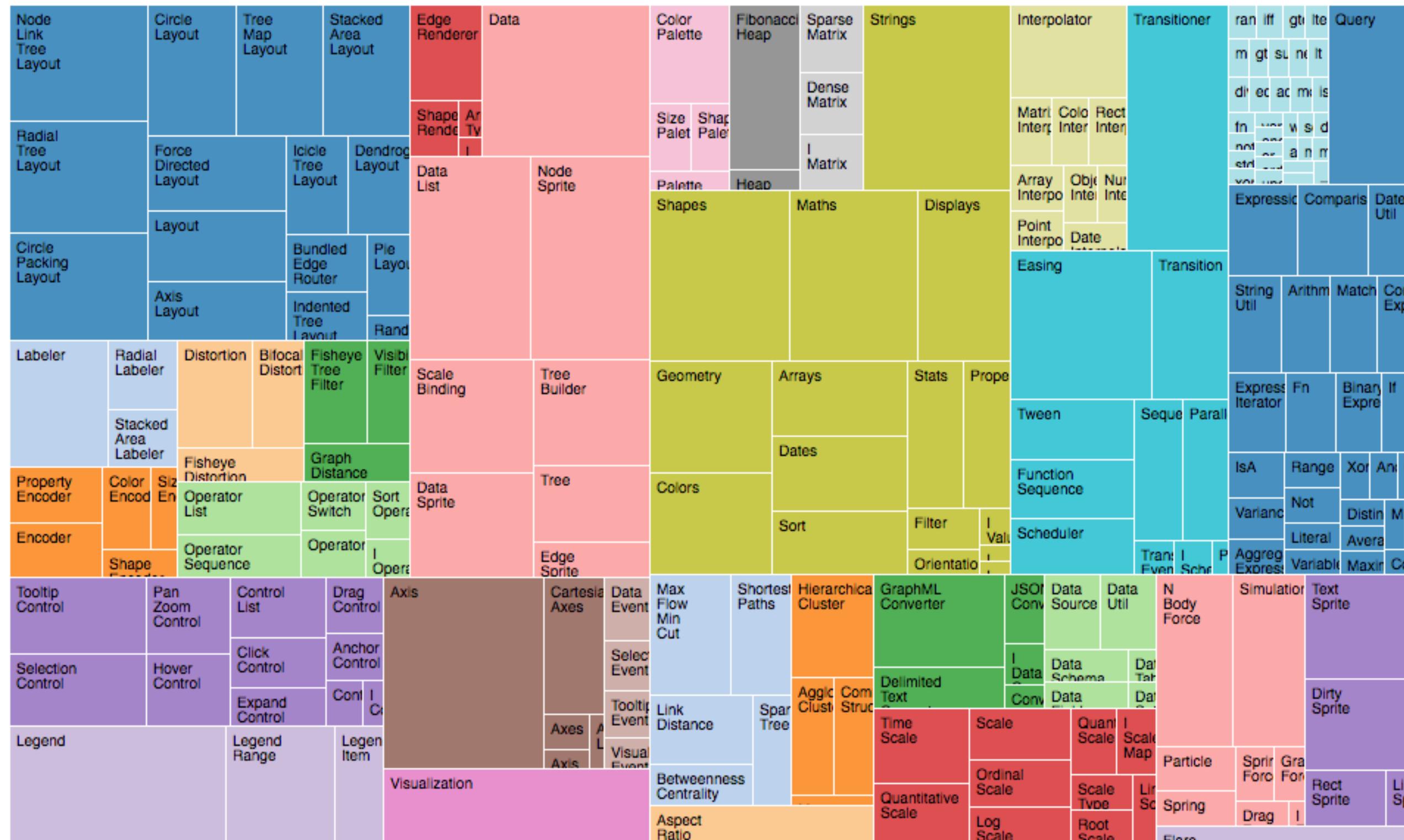
[Alper et al., 2011]

Kelp Diagrams

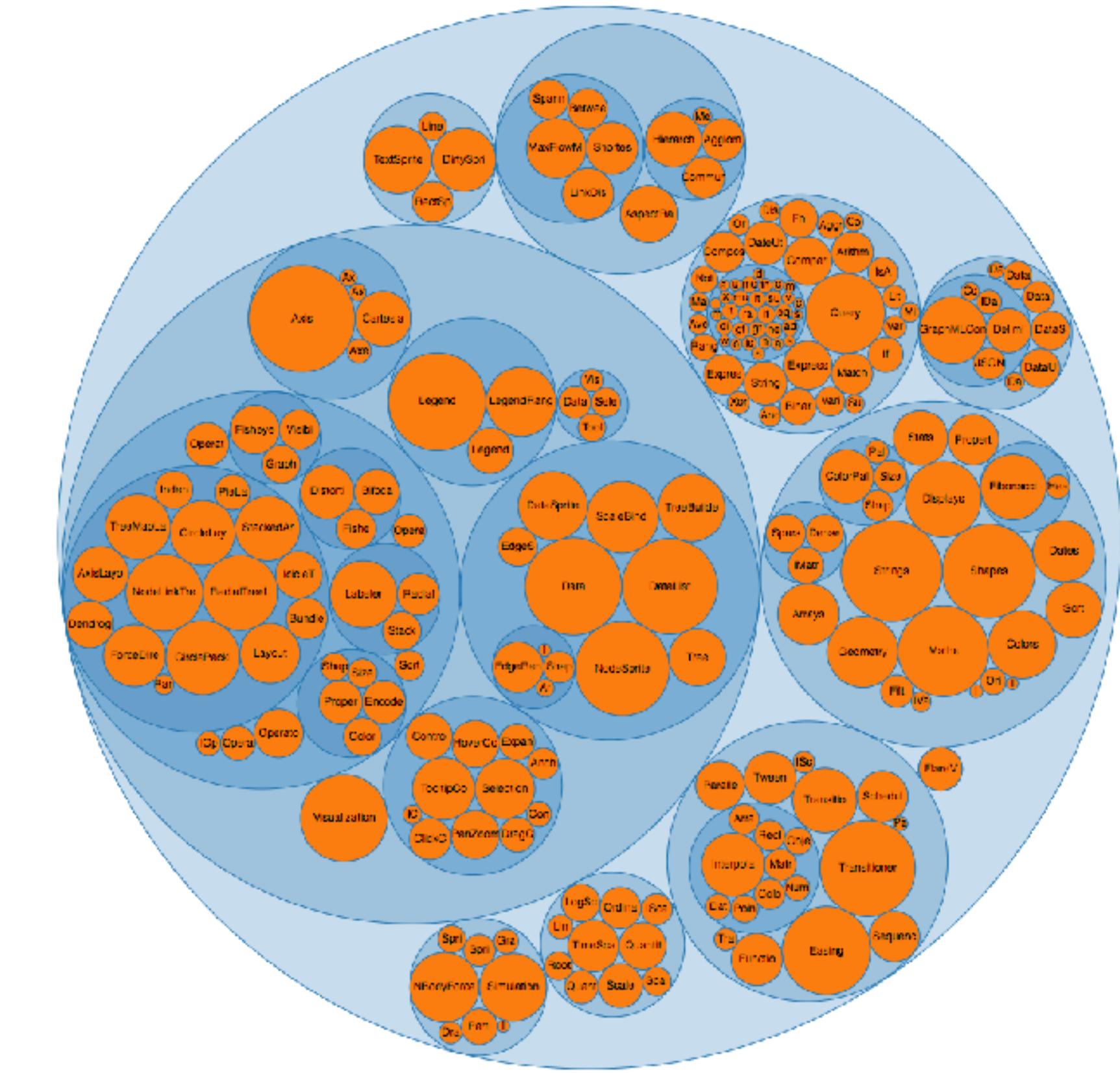


[Dinkla et al., 2012]

Treemap and Circle Packing



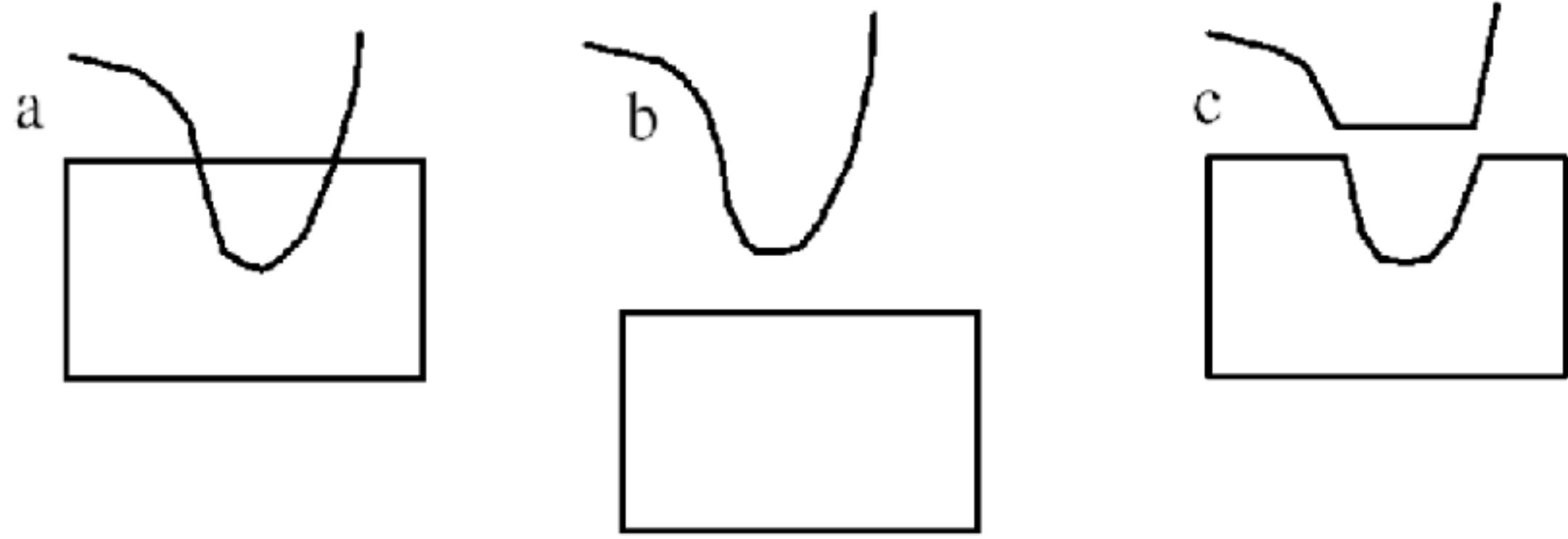
<https://bl.ocks.org/mbostock/4063582>



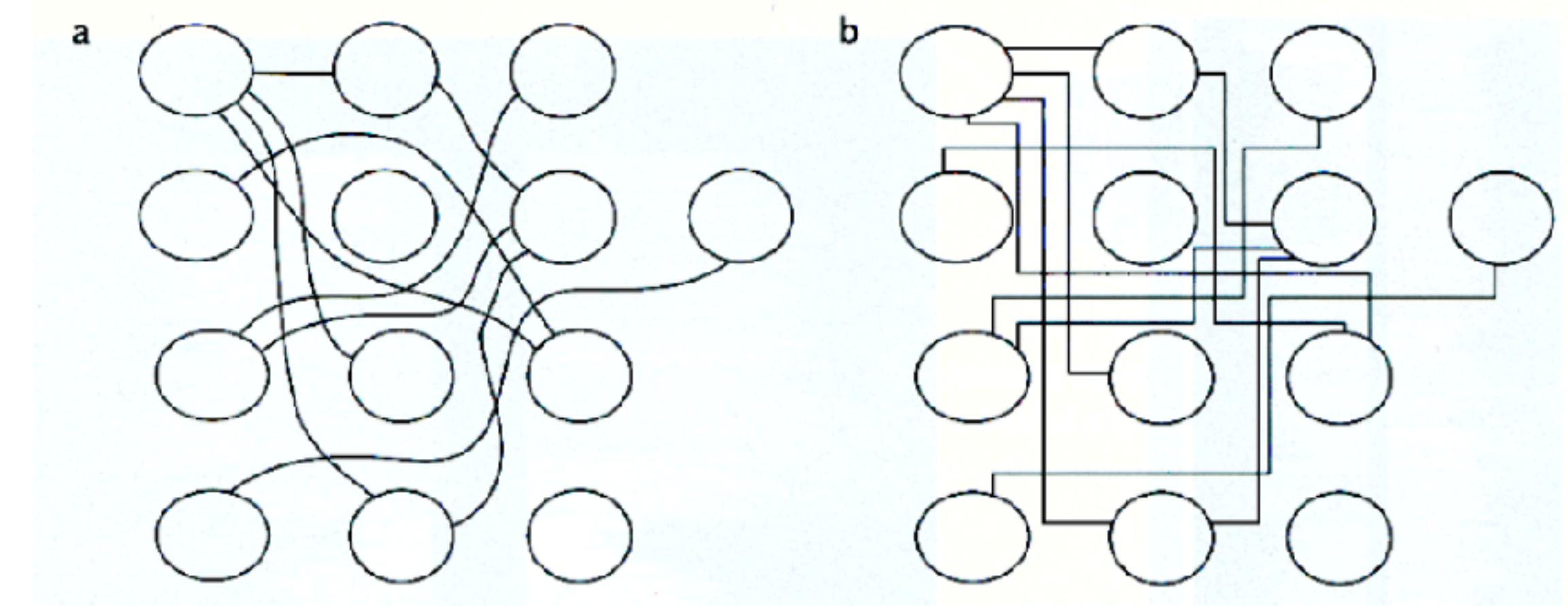
<https://bl.ocks.org/mbostock/4063530>

Proximity, Similarity, Enclosure

Continuity

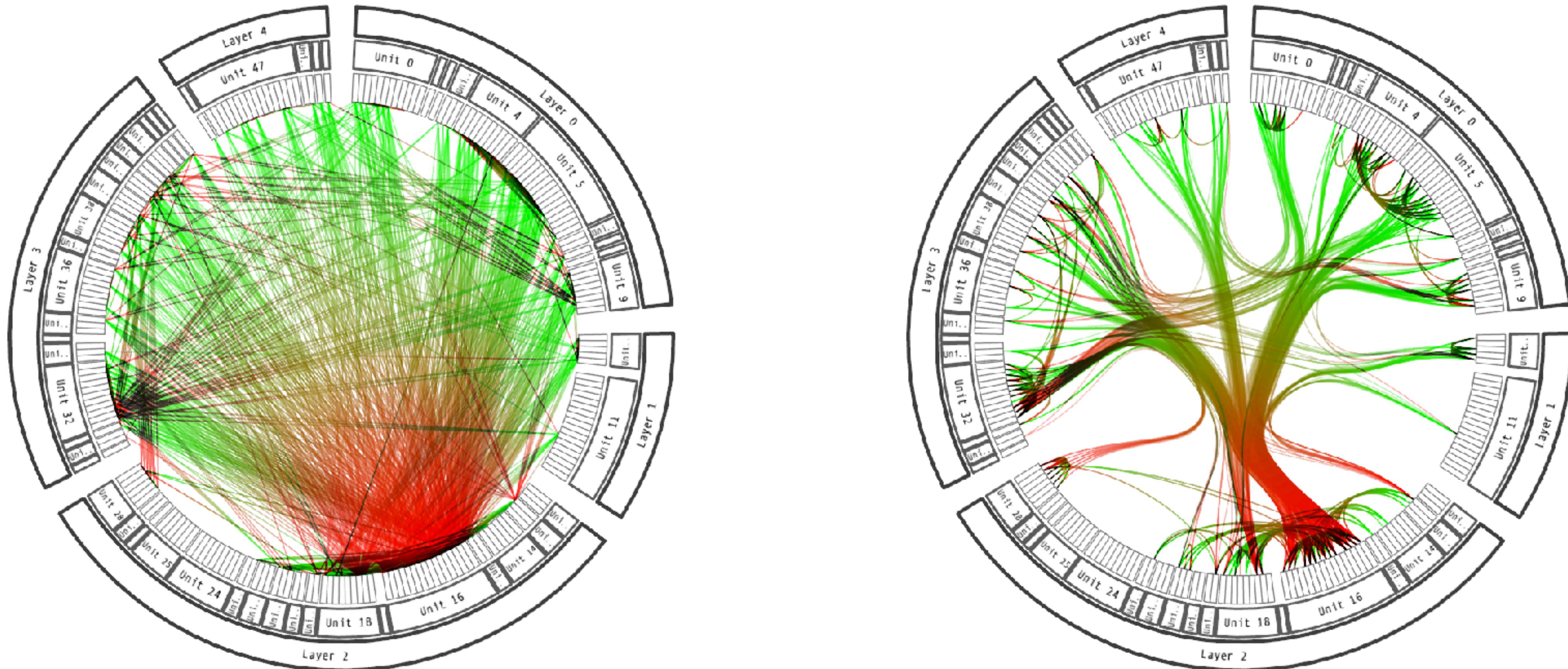


We prefer **smooth** not
abrupt changes
[from Ware 04]



Connections are clearer with
smooth contours
[from Ware 04]

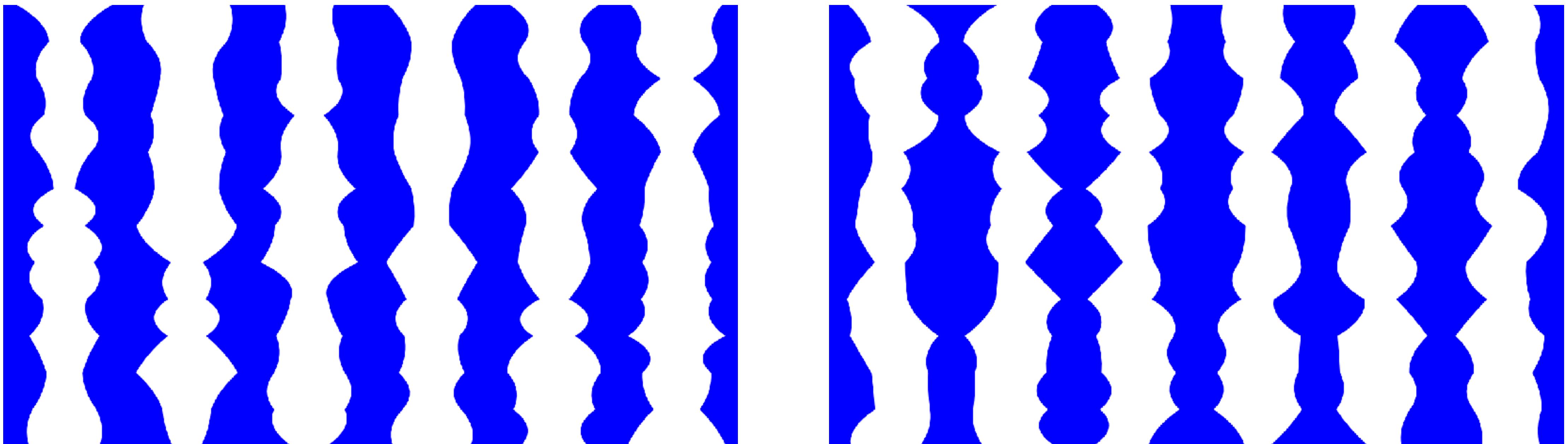
Hierarchical Edge Bundling



[Holten 06]

Symmetry

Elements that are **symmetrical** to each other tend to be **grouped** together.

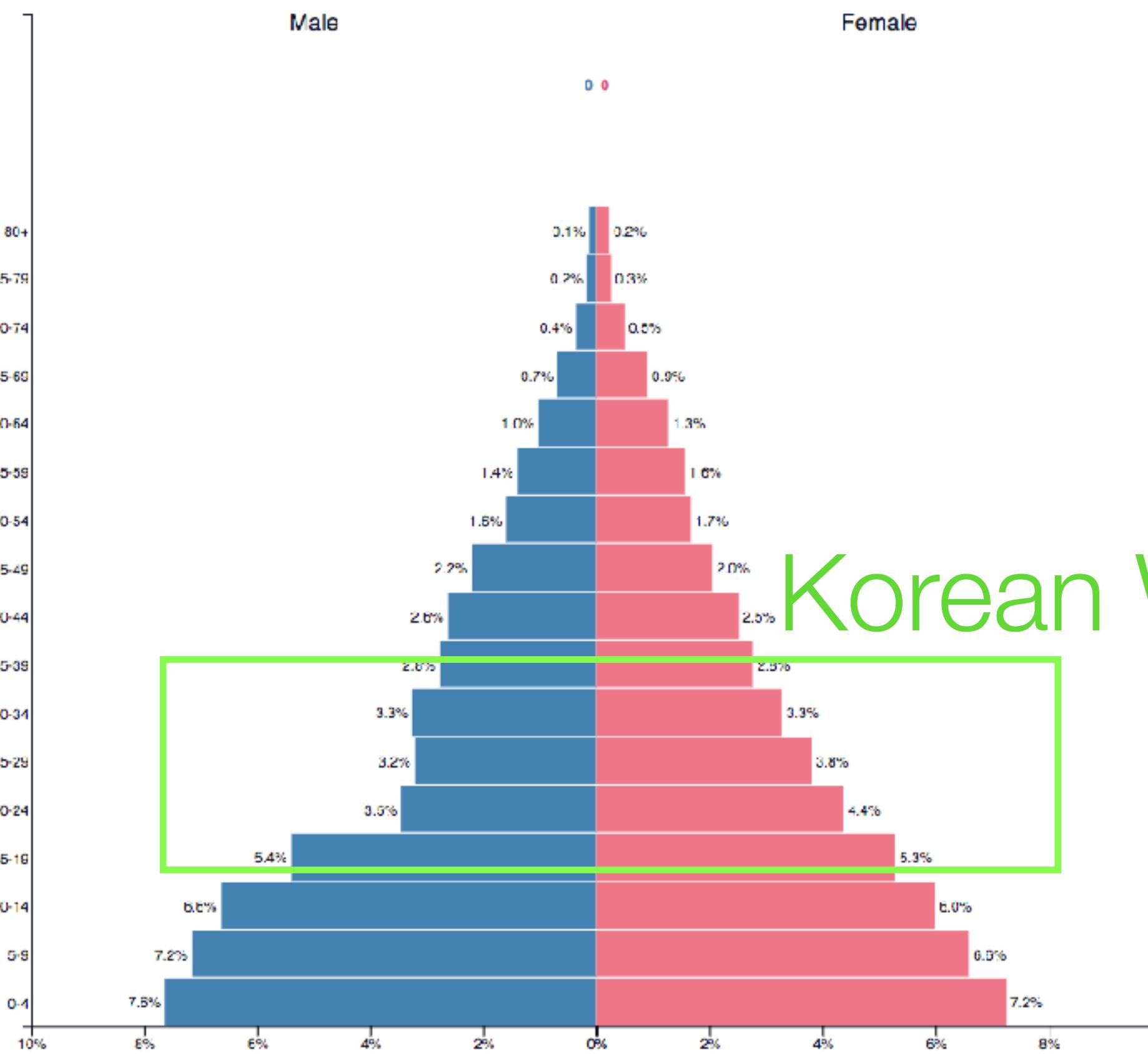


Population Pyramid (or tornado chart?)

Republic of Korea ▾

1953

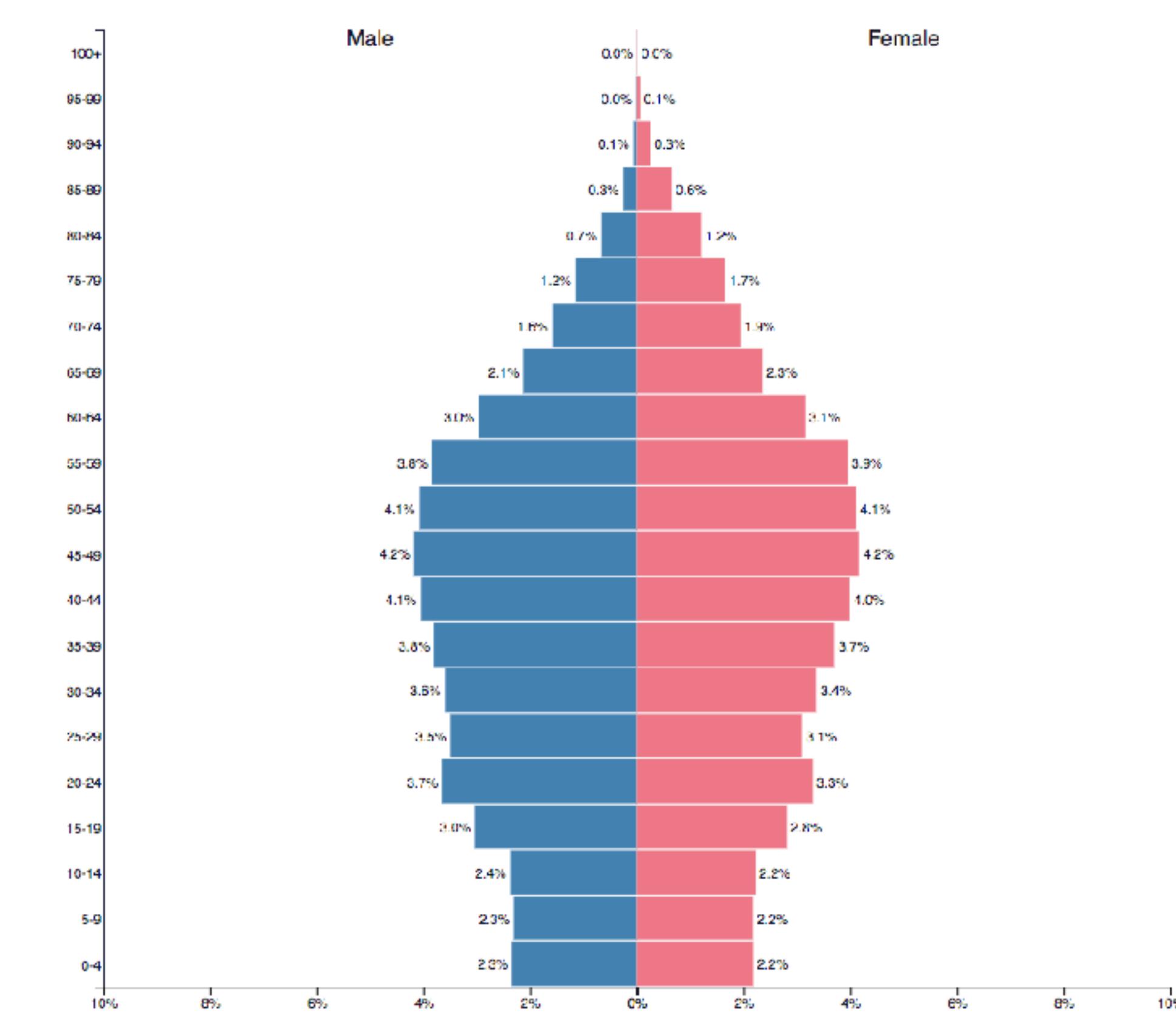
Population: 19,979,069



Republic of Korea ▾

2017

Population: 50,704,971



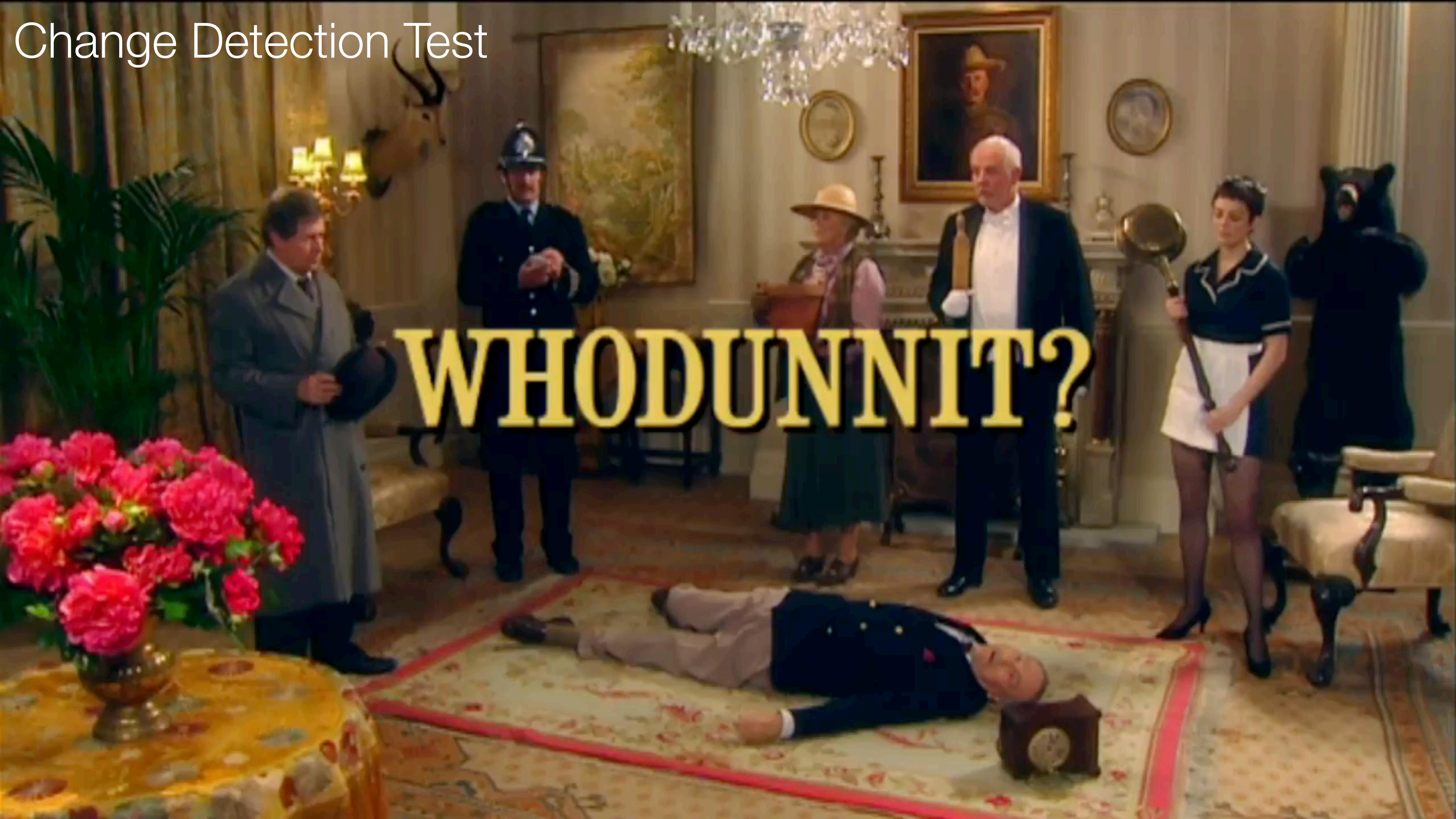
Korean War?

Change Blindness

Change Detection Test



Change Detection Test

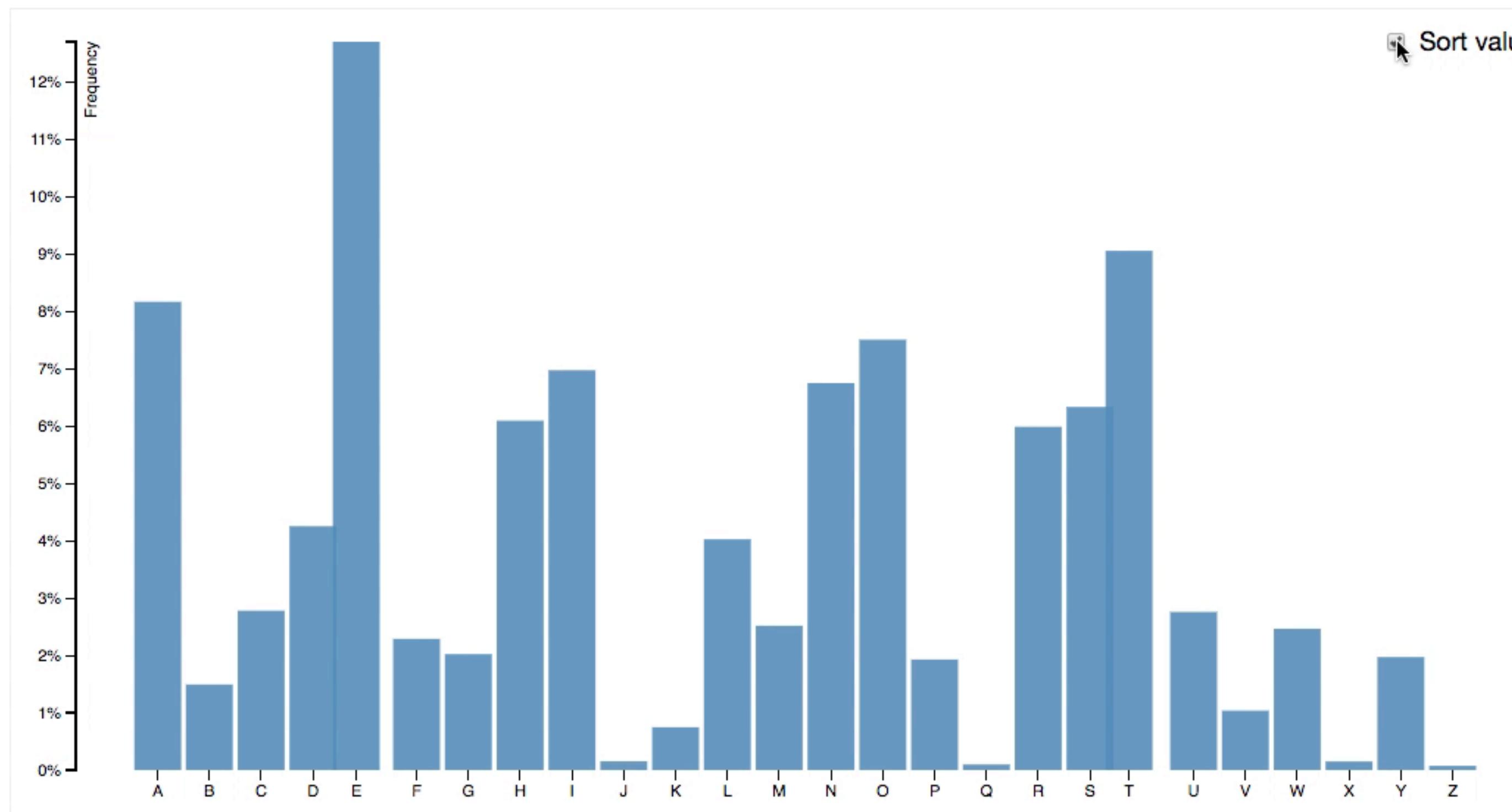


“To see an object change, it is necessary to attend to it.” — Ronald A. Rensink

Reducing change blindness in visualization

Provide attentional guidance by leverage pre-attentive features, Gestalt principles, etc.

Example: Ease tracking objects through animated transitions



<https://bl.ocks.org/mbostock/3885705>

Topics

- Signal Detection
- Magnitude Estimation
- Pre-Attentive Processing
- Using Multiple Visual Encodings
- Gestalt Grouping
- Change Blindness

Take away

Knowledge of perception can benefit visualization design

1. Human don't perceive **changes** and **magnitude** at face value.
2. Use **pre-attentive** visual features for **faster** target detection.
3. Be aware of **interference** and **redundancy** of multiple features.
4. Leverage **gestalt principles** for high-level grouping.
5. **Change blindness** in visualization is the **failure of design**, not because of our vision system.

Today

Fundamental

1. Value of visualization
2. Design principles
3. Graphical perception

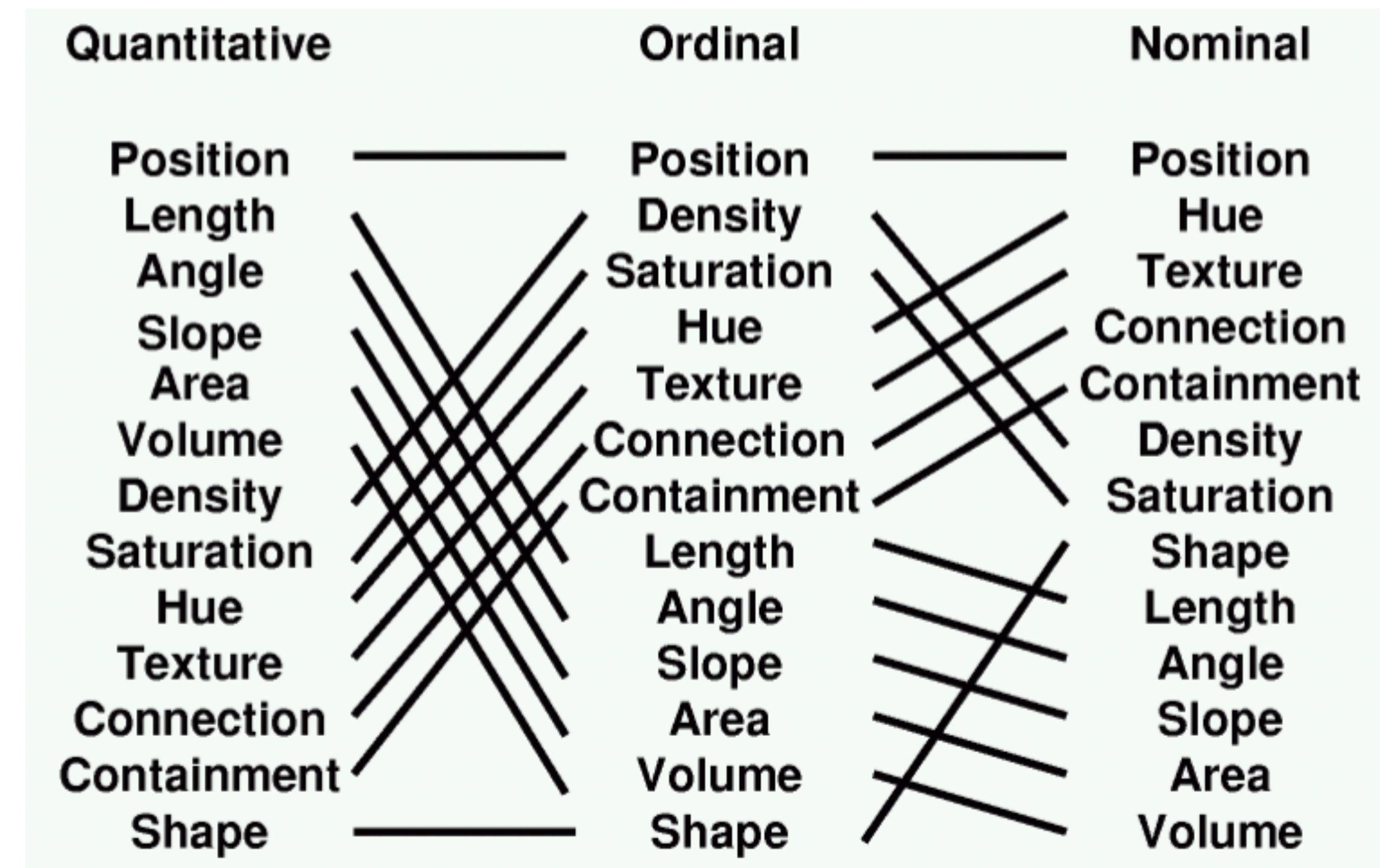
Tomorrow

Practical

1. Data model and visual encoding
2. Exploratory data analysis
3. Storytelling with data
4. Advanced visualizations

Next

Data model
and visual encoding



Rankings of visual variables
for quantitative, ordinal, and normal data

See you tomorrow!