

# Graphical Perception

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Mini-Courses — January @ GSAS  
2018

# What is graphical perception?

The **visual decoding** of information encoded on graphs

# Why important?

“Graphical excellence is that which gives to the viewer the greatest number of ideas in the shortest time with the least ink in the smallest space” — Edward Tufte



# Goal

Understand the role of perception  
in visualization design

# Topics

- Signal Detection
- Magnitude Estimation
- Pre-Attentive Processing
- Using Multiple Visual Encodings
- Gestalt Grouping
- Change Blindness

# Signal Detection

# Detecting Brightness



A

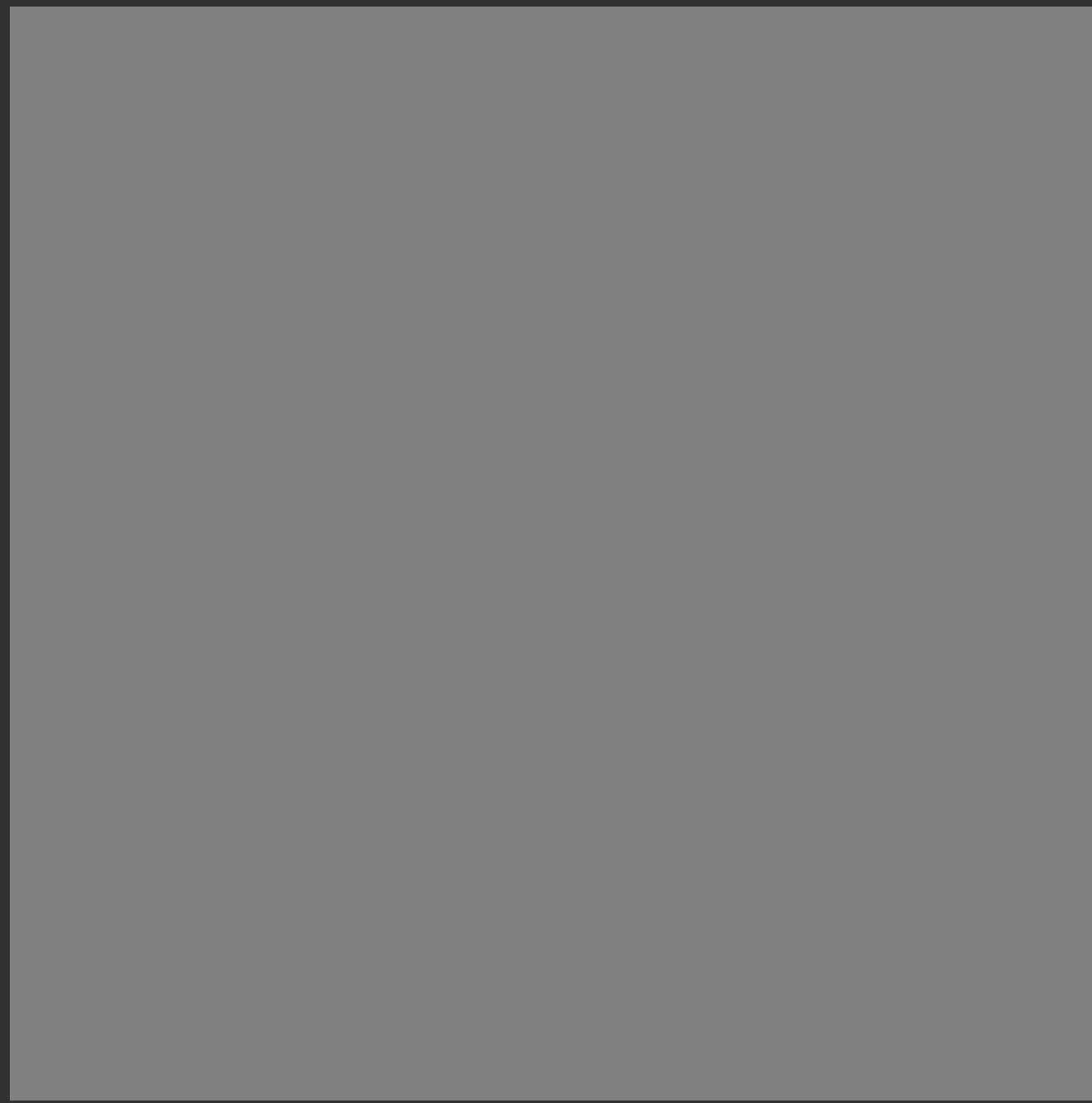
Which is brighter?

B



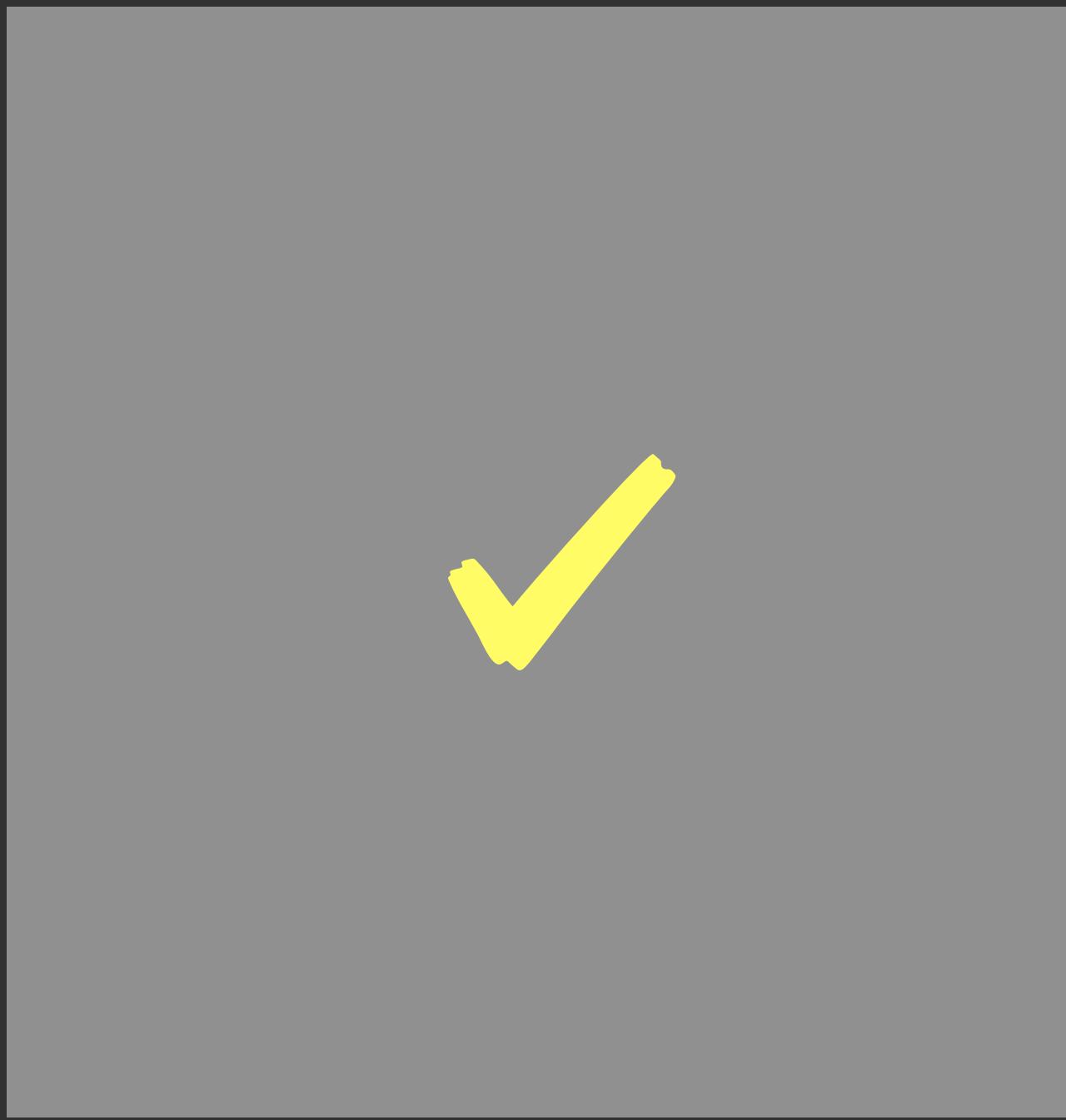
# Detecting Brightness

(128,128,128)



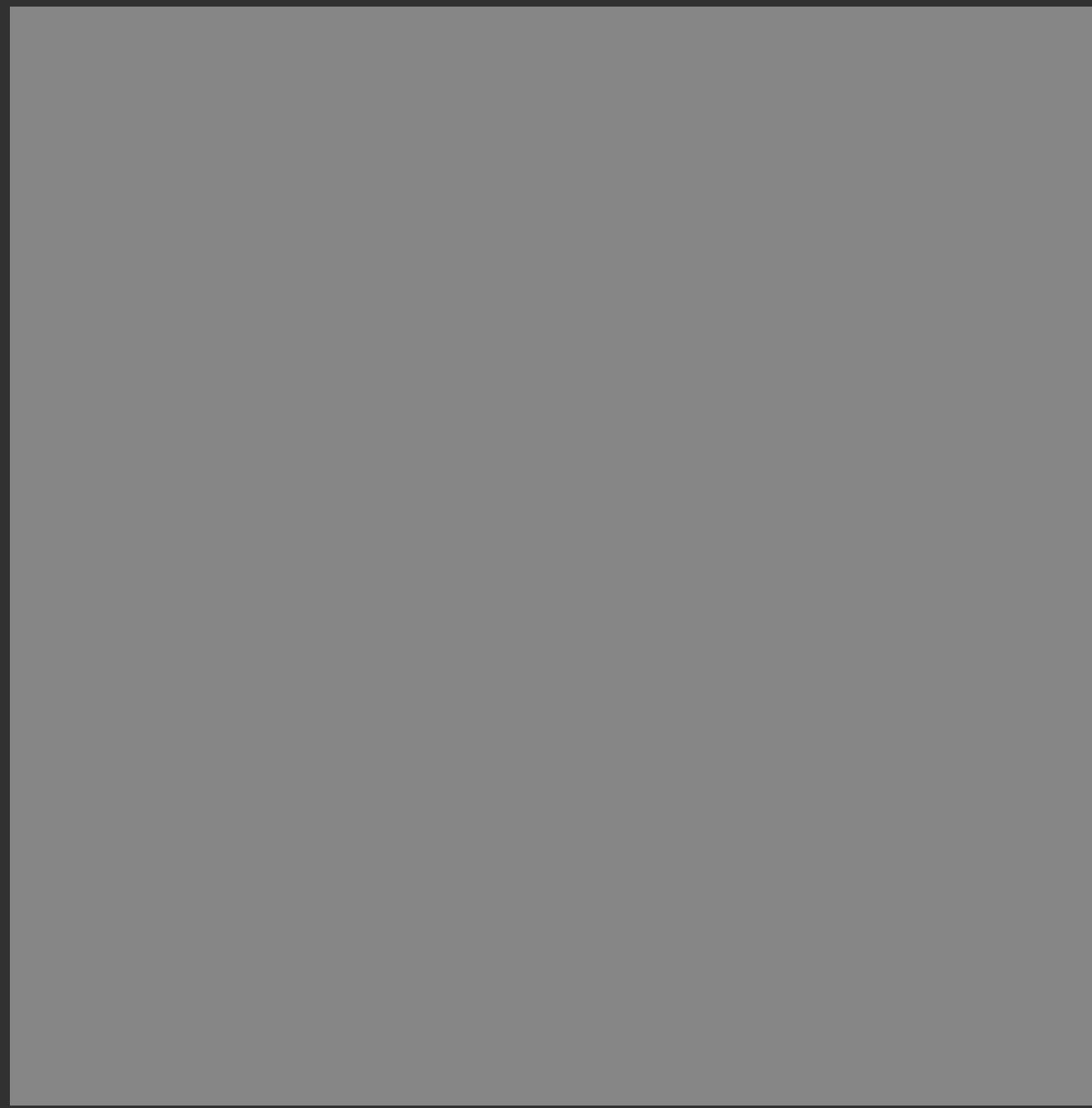
A

(144,144,144)



B

# Detecting Brightness



A

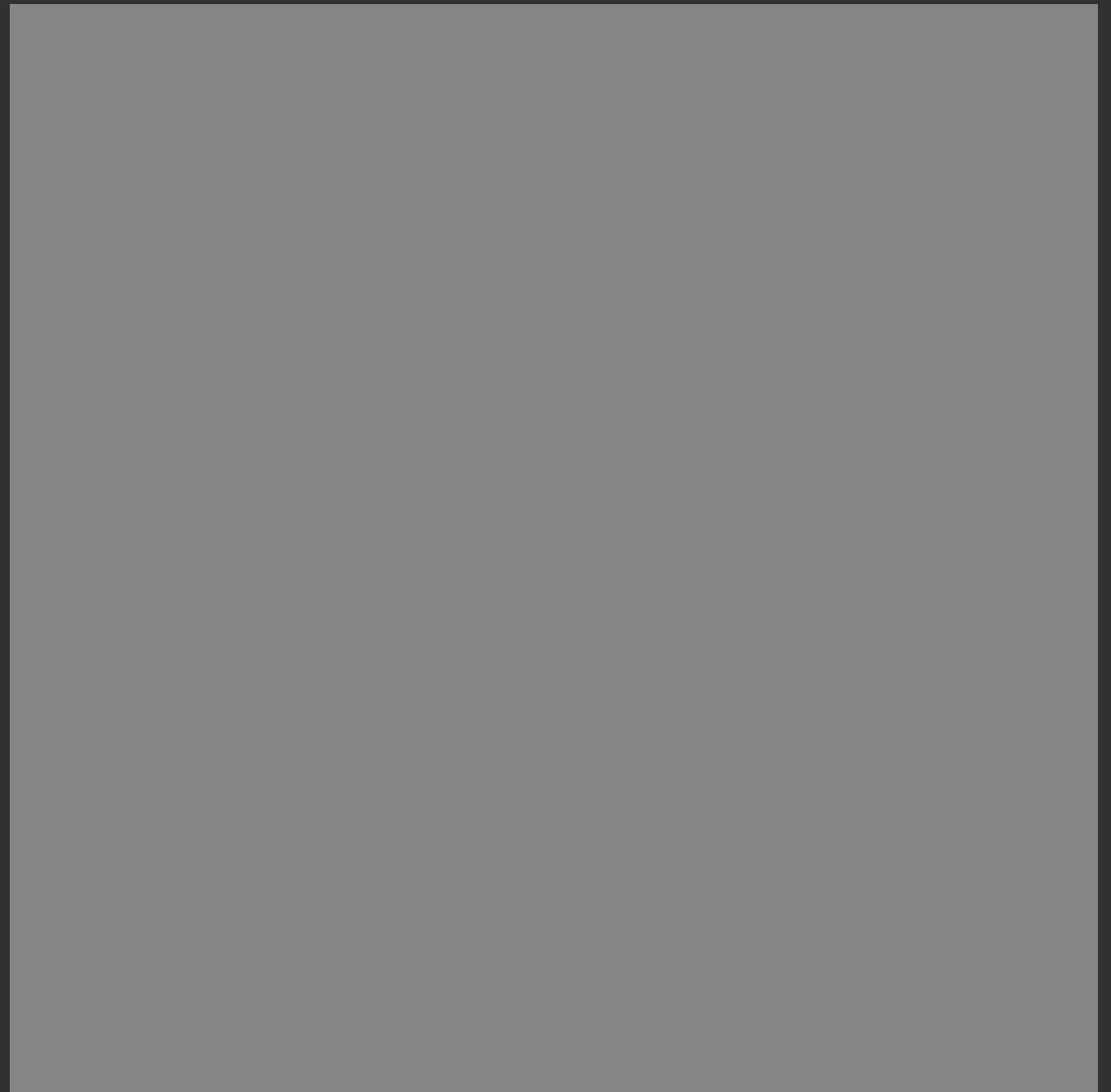
Which is brighter?

B



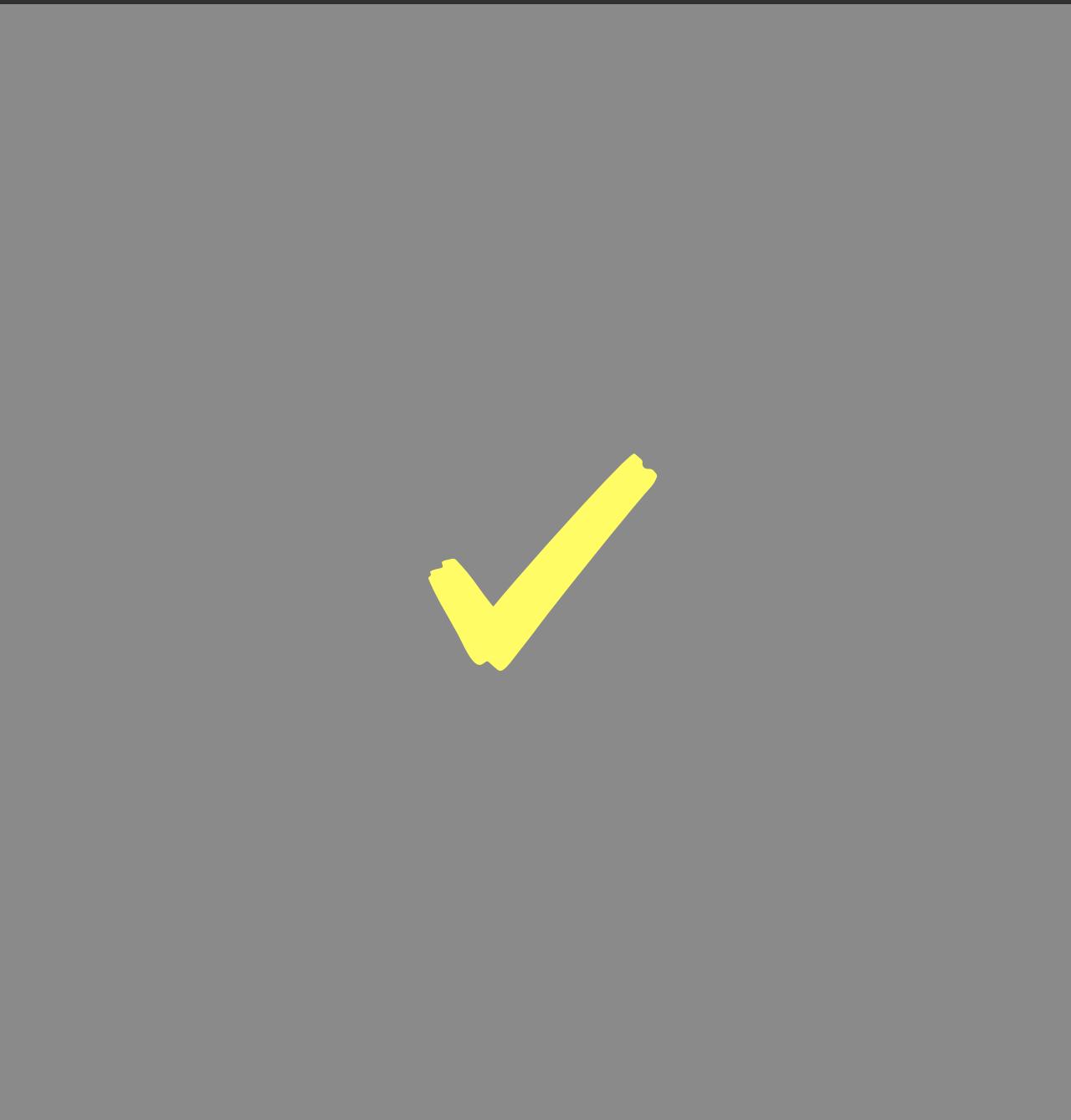
# Detecting Brightness

(134,134,134)



A

(138,138,138)



B

# Weber's Law

## Just Noticeable Difference (JND)

$$dp = k \frac{dS}{S}$$

# Weber's Law

## Just Noticeable Difference (JND)

$$dp = k \frac{dS}{S}$$

← Change of Intensity  
← Physical Intensity

# Weber's Law

## Just Noticeable Difference (JND)

$$\text{Perceived Change} \longrightarrow dp = k \frac{dS}{S} \longleftarrow \begin{array}{l} \text{Change of Intensity} \\ \text{Physical Intensity} \end{array}$$

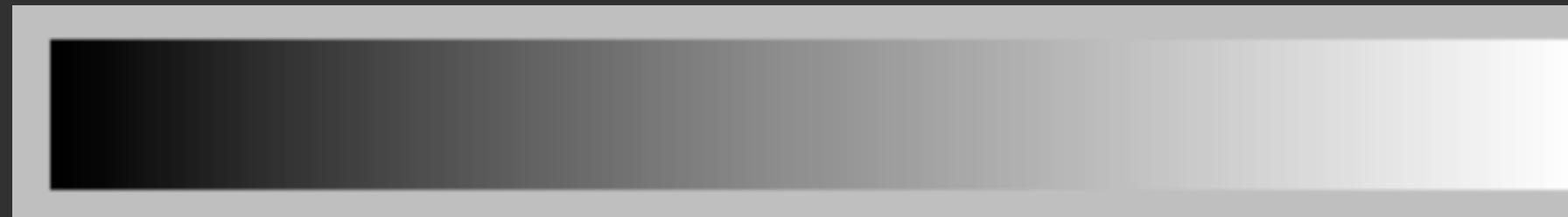
# Weber's Law

## Just Noticeable Difference (JND)

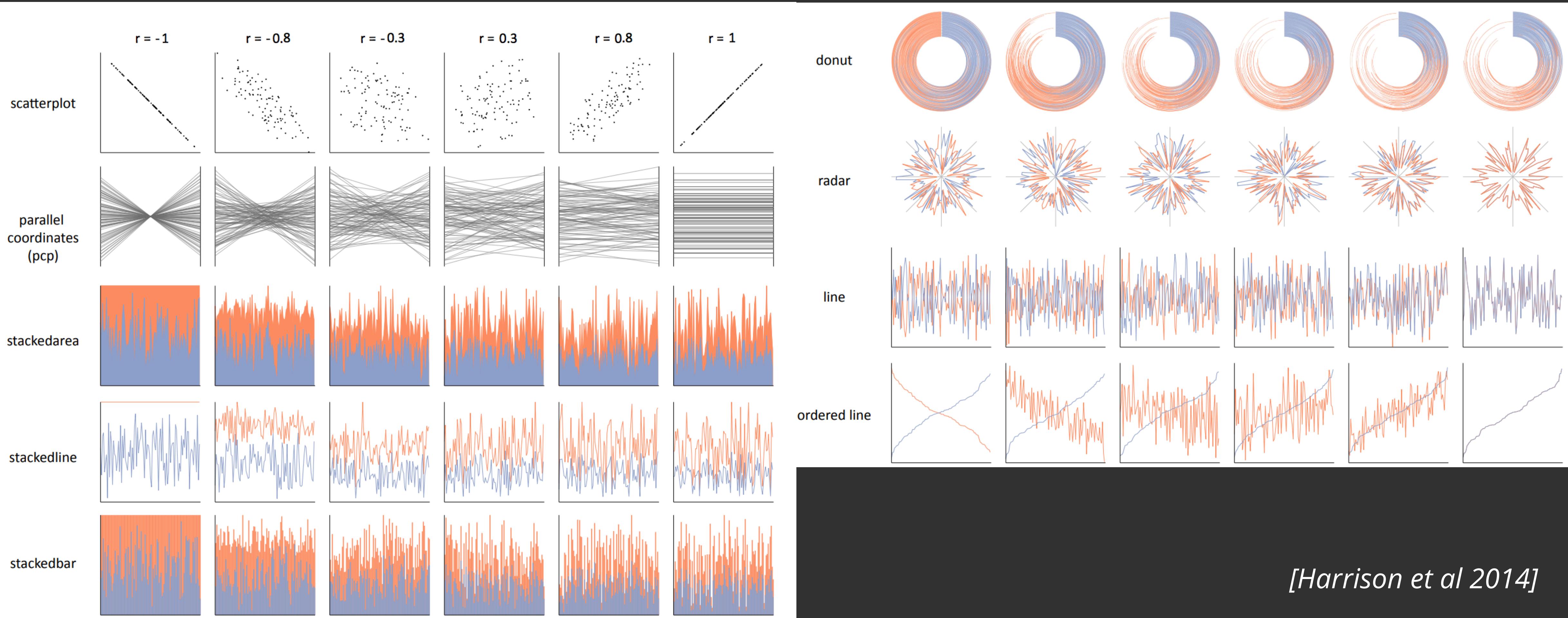
$$dp = k \frac{dS}{S}$$

Perceived Change →      ← Change of Intensity  
                                  ← Physical Intensity

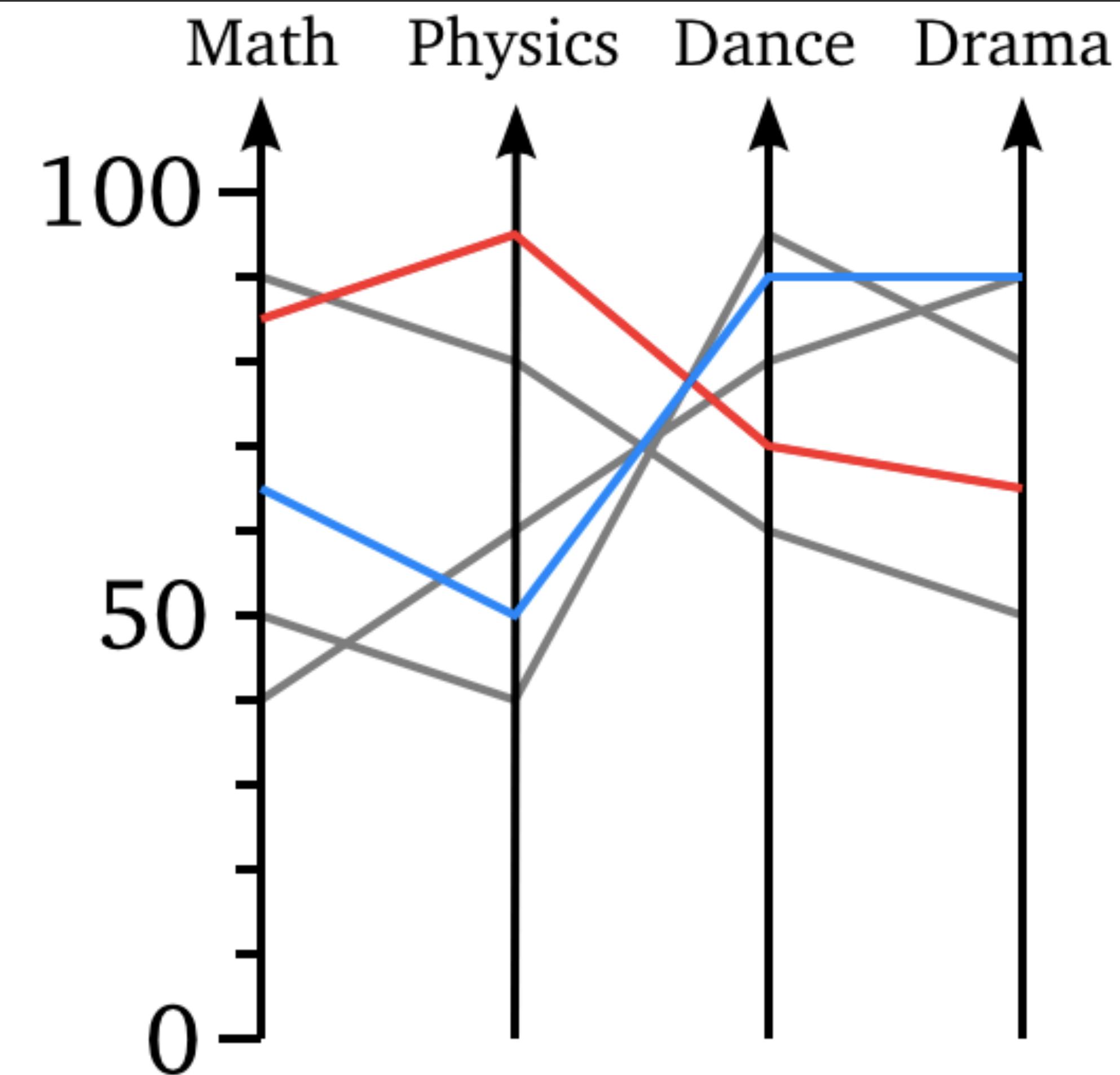
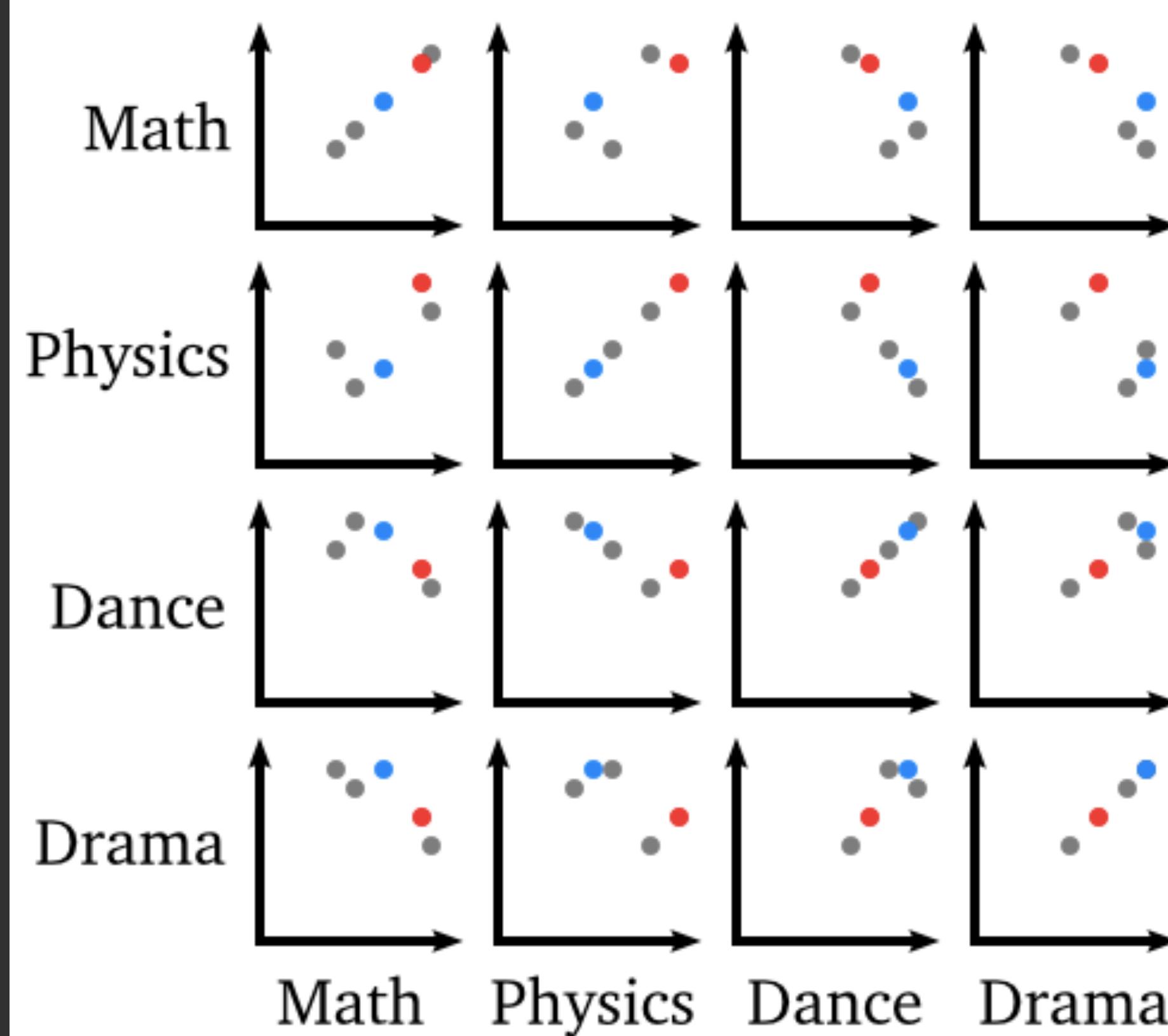
Most continuous variation in stimuli are perceived in discrete steps



# Ranking correlation visualizations



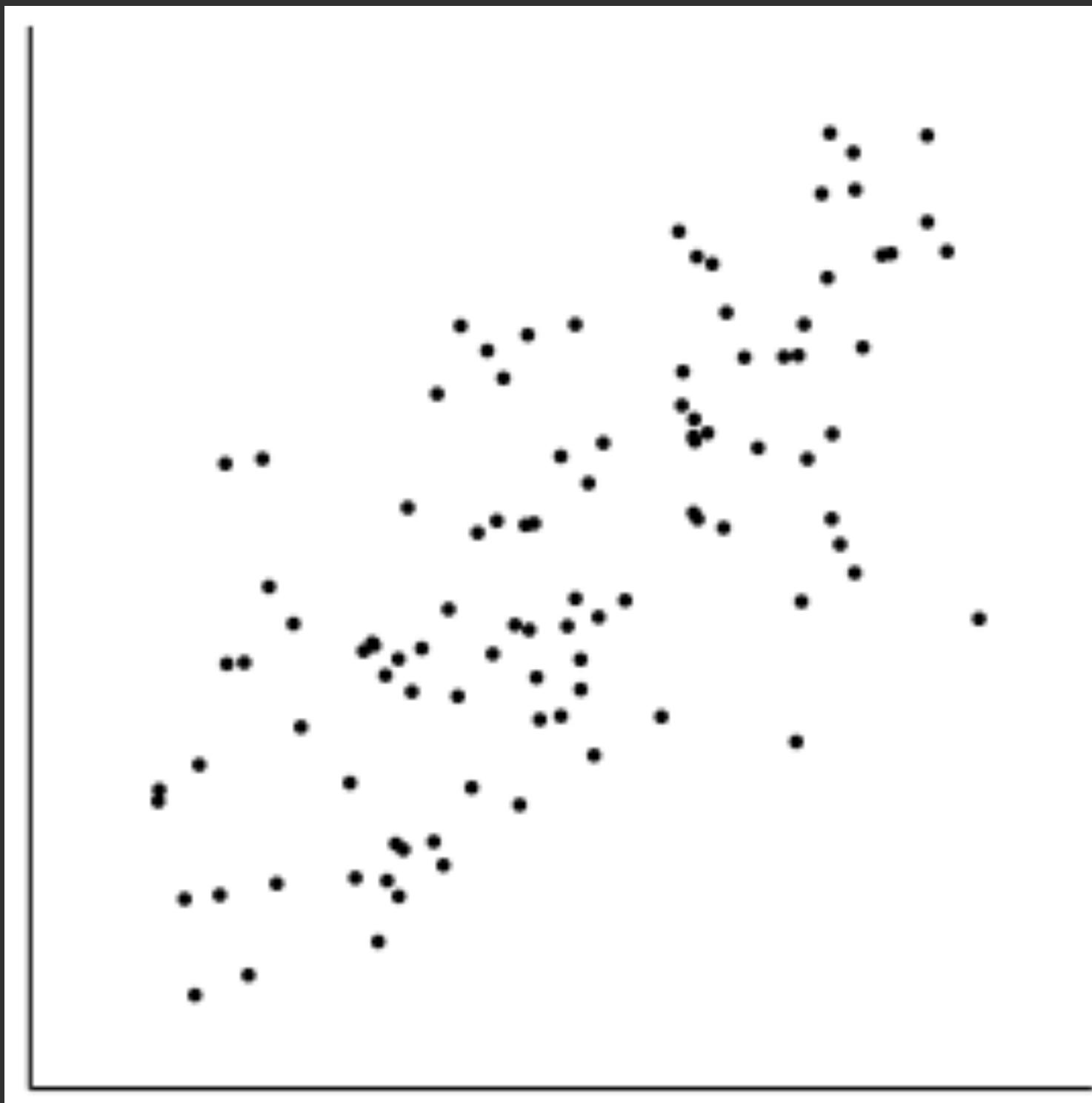
[Harrison et al 2014]



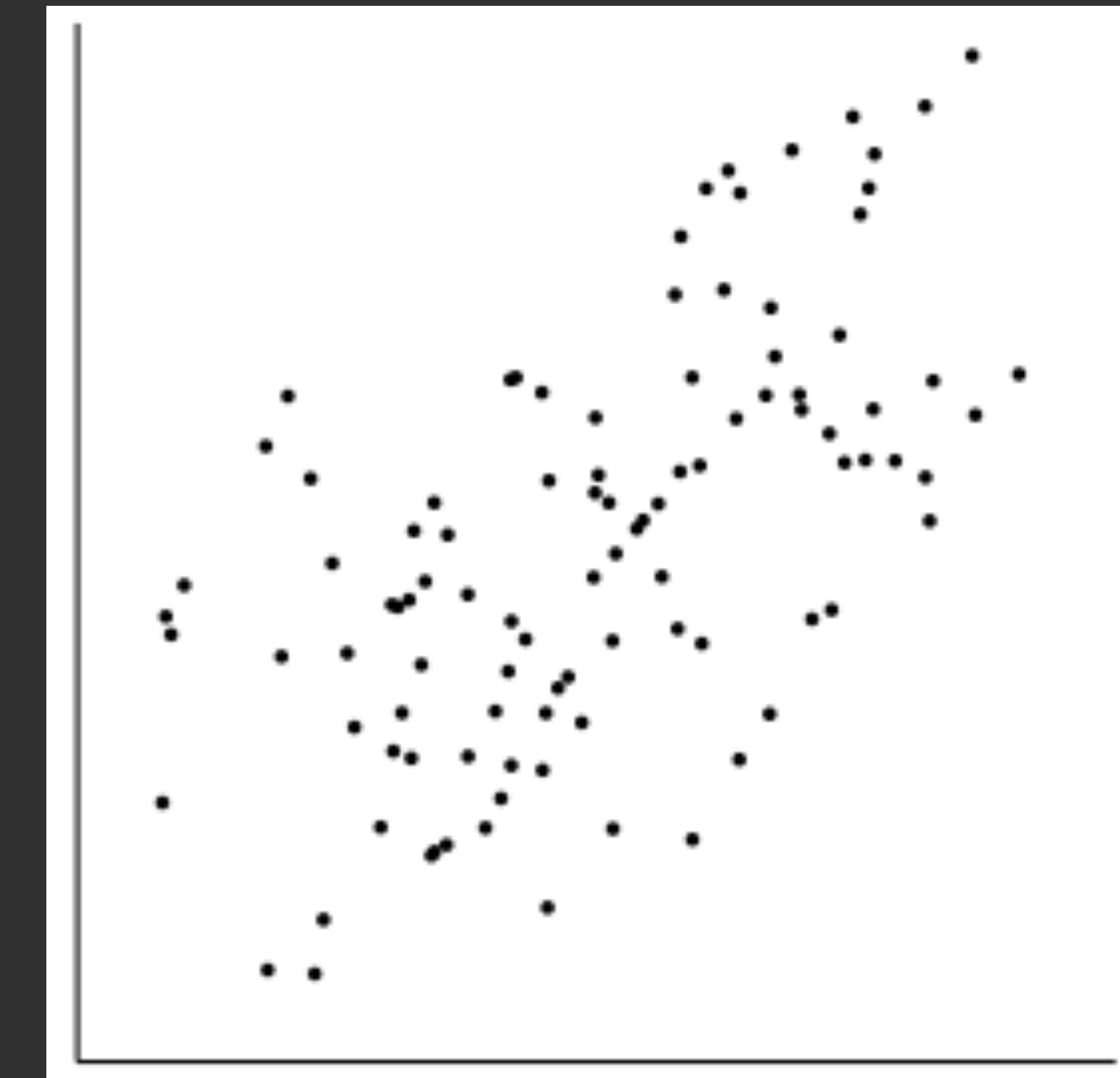
	Math	Physics	Dance	Drama
85	95	70	65	
90	80	60	50	
65	50	90	90	
50	40	95	80	
40	60	80	90	

# Ranking correlation visualizations

Which of the two appeared to be more highly correlated?



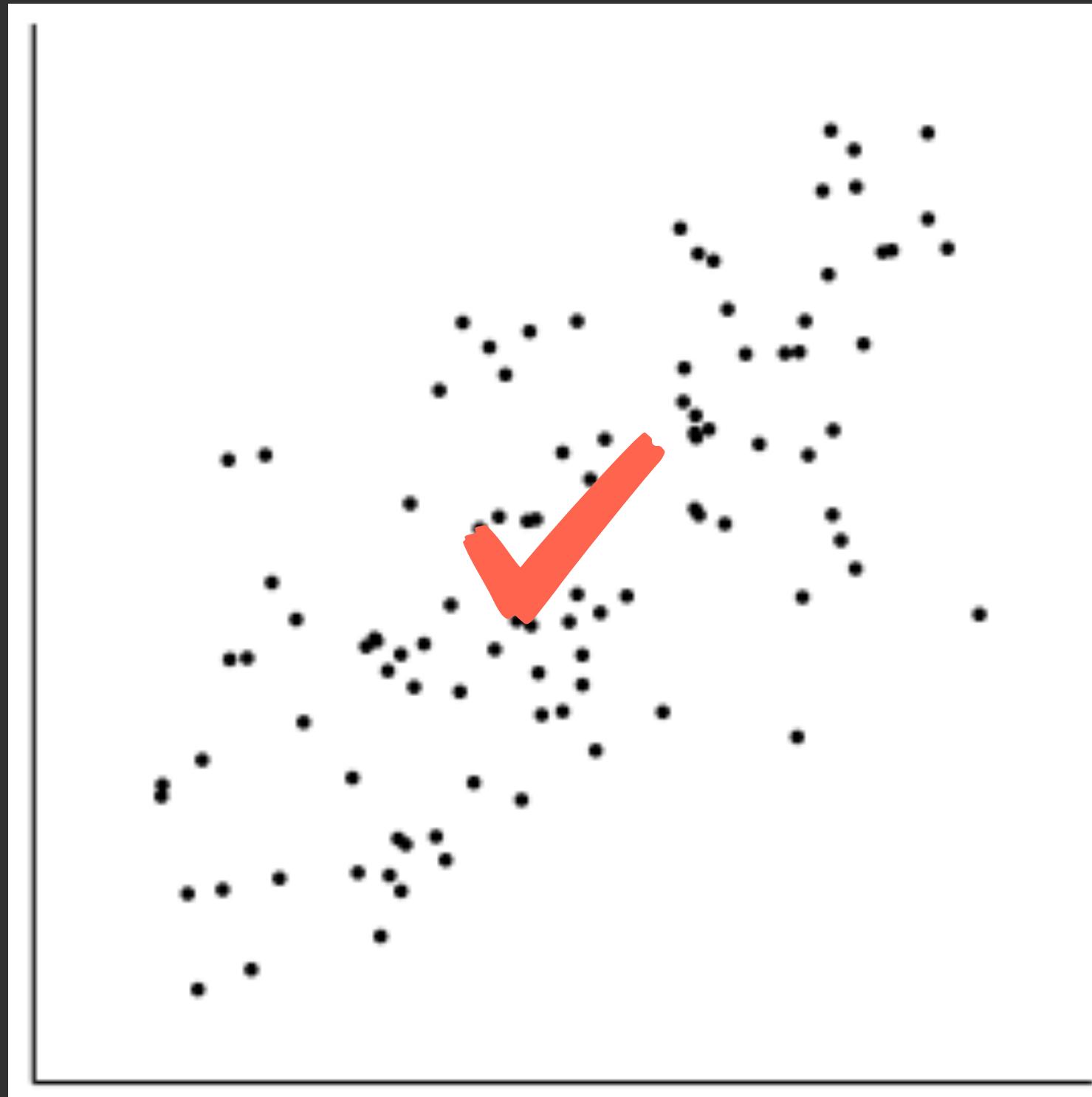
A



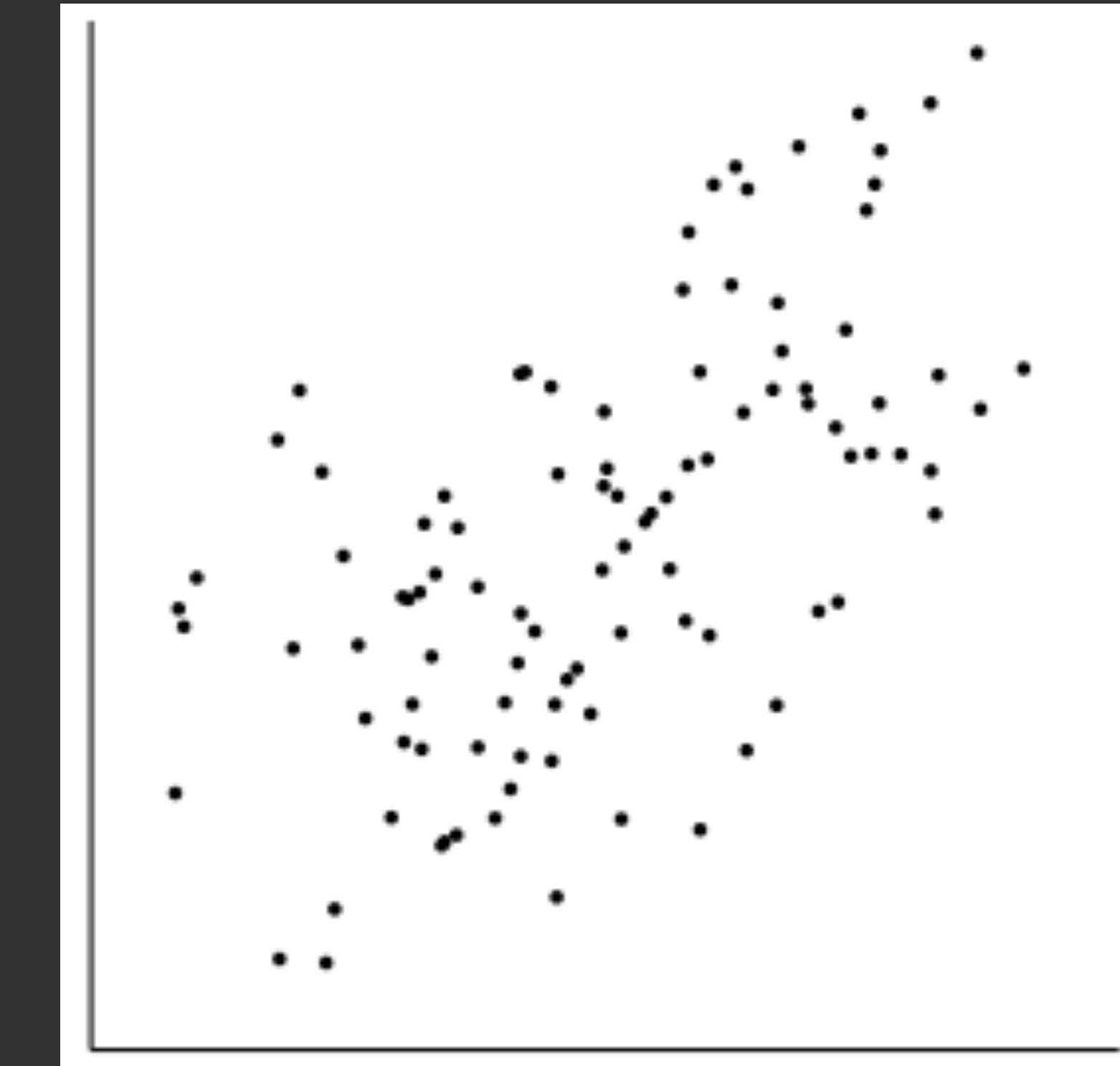
B

# Ranking correlation visualizations

Which of the two appeared to be more highly correlated?



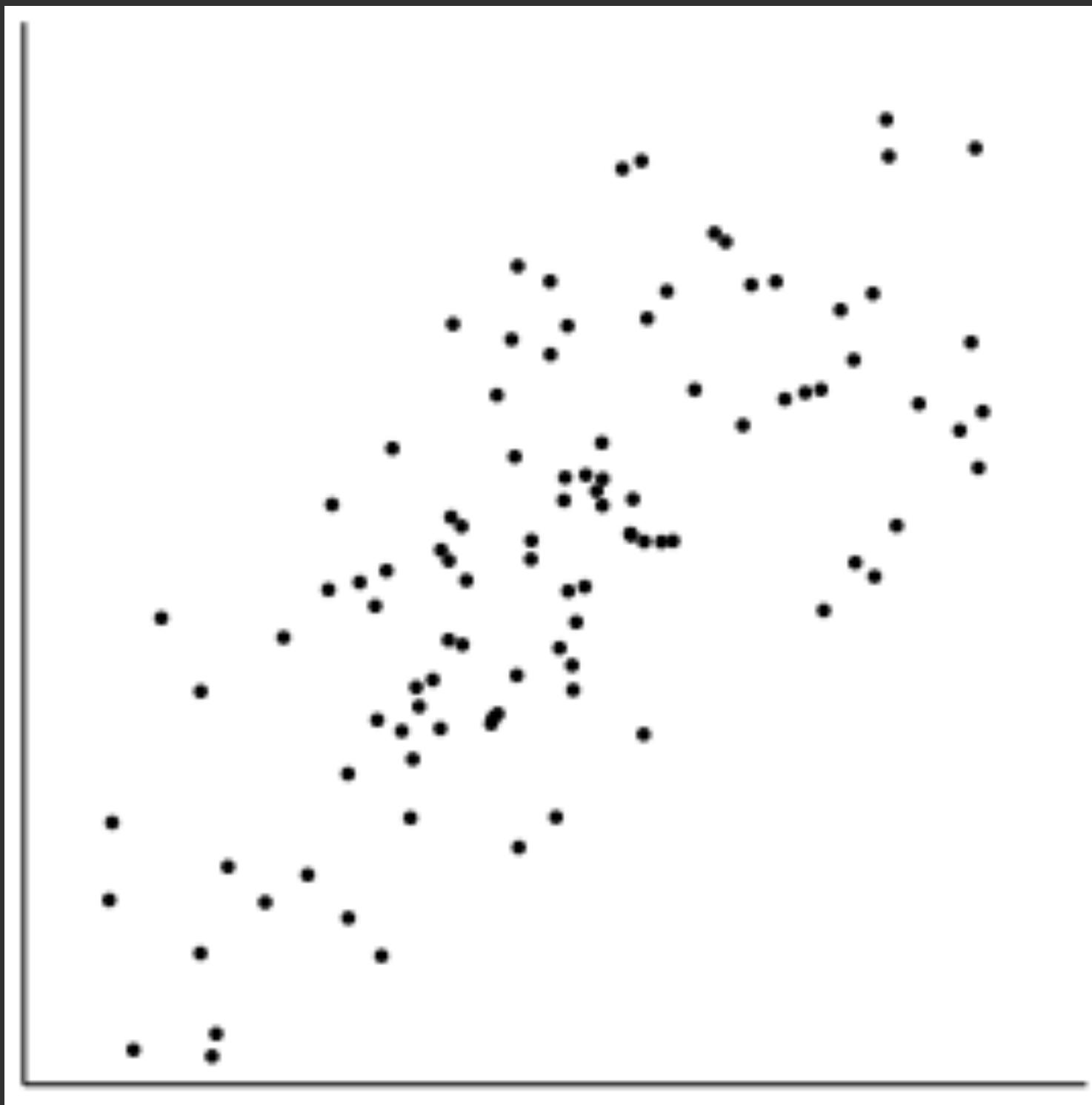
$r = 0.7$



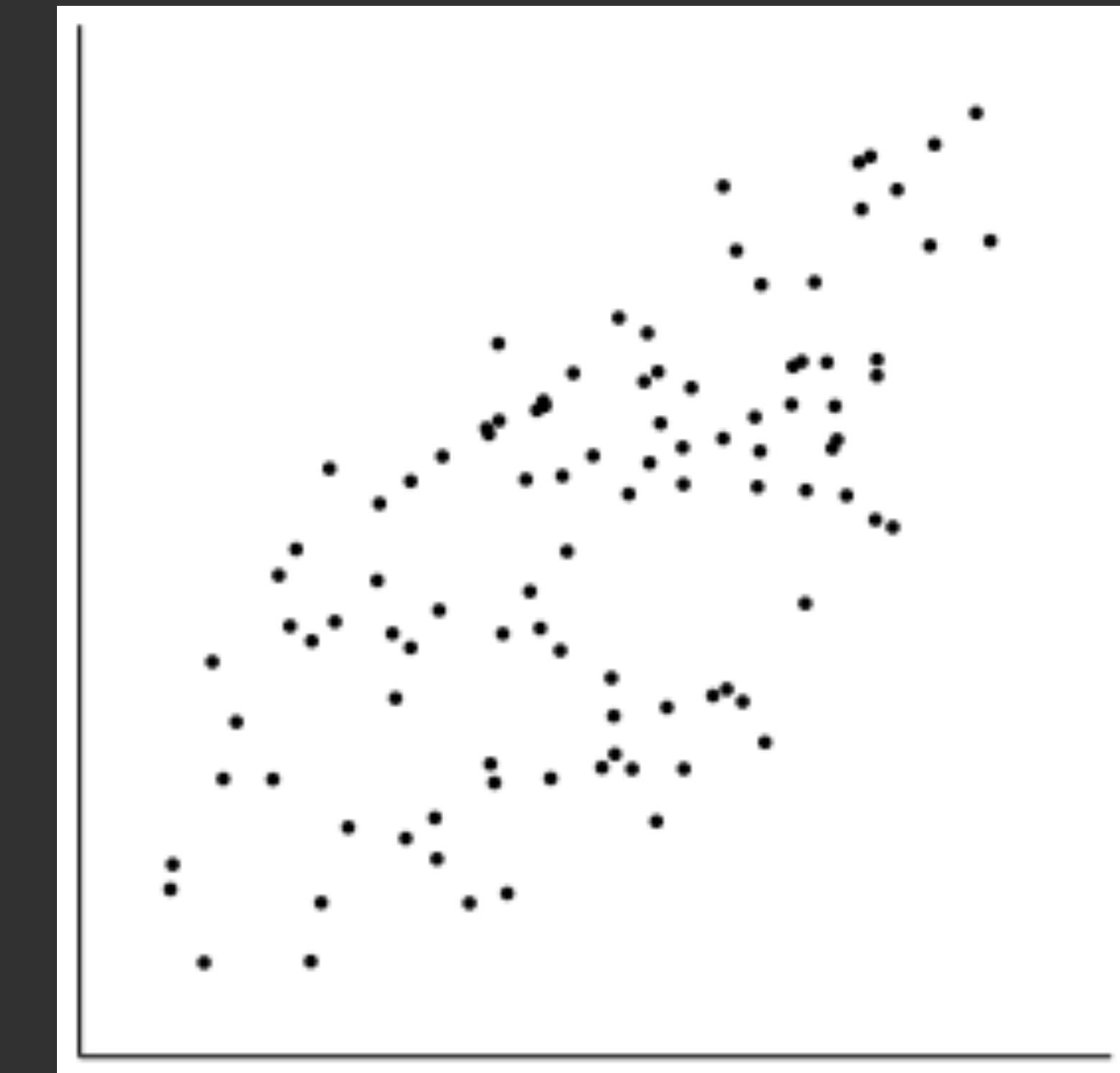
$r = 0.6$

# Ranking correlation visualizations

Which of the two appeared to be more highly correlated?



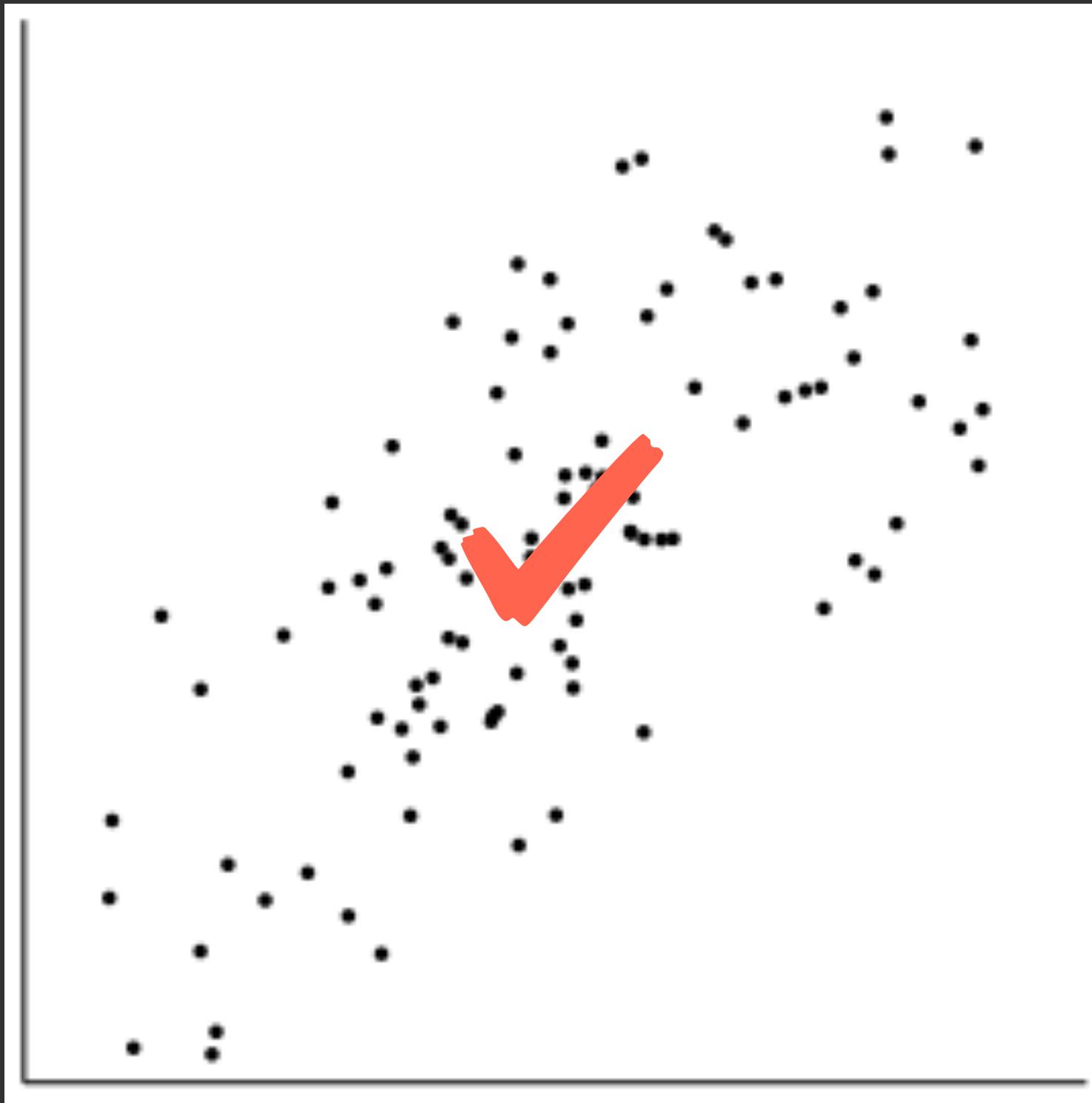
A



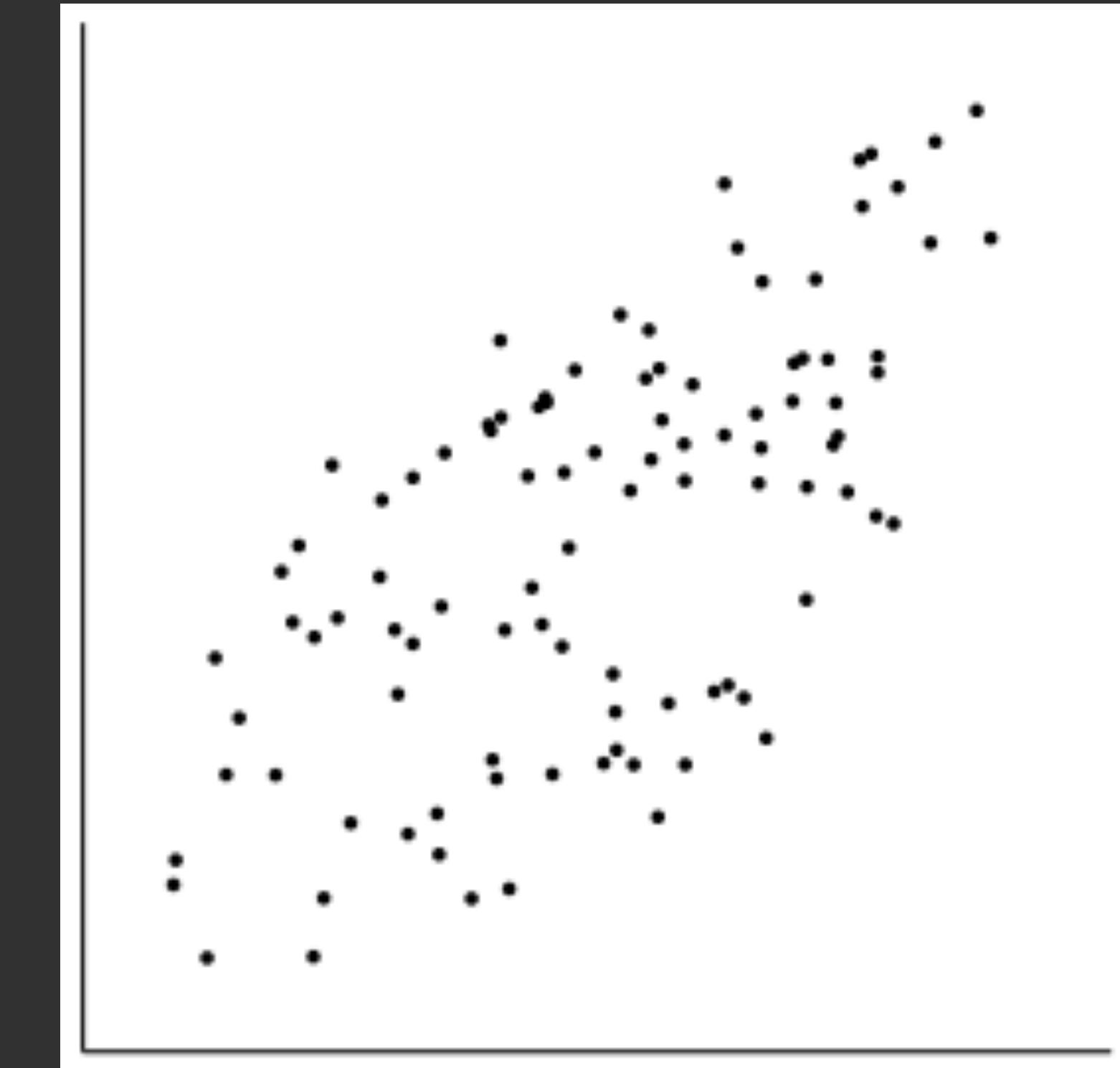
B

# Ranking correlation visualizations

Which of the two appeared to be more highly correlated?

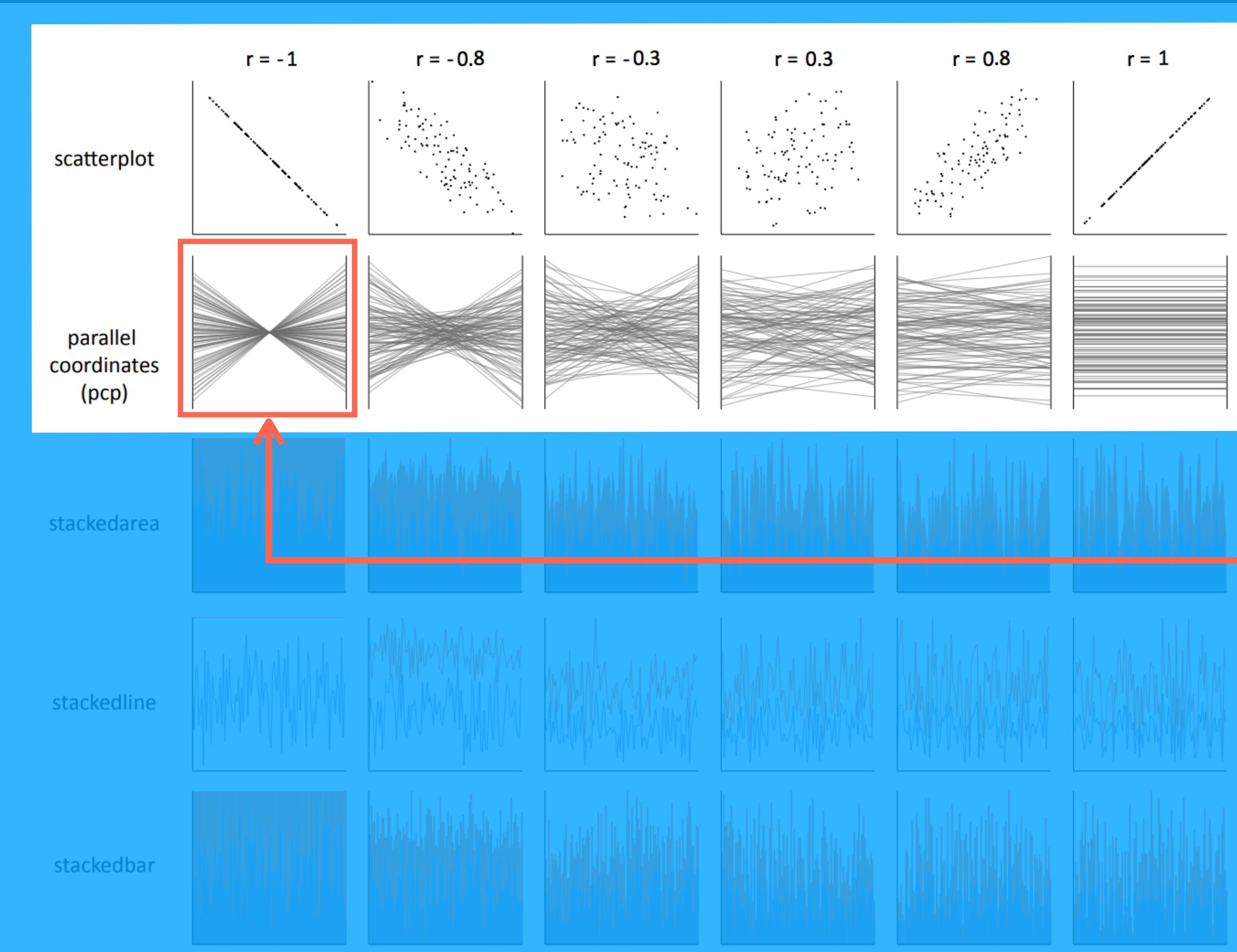


$$r = 0.7$$



$$r = 0.65$$

# Ranking visualizations for depicting correlation



Overall, scatterplots are the best for both positive and negative correlations.

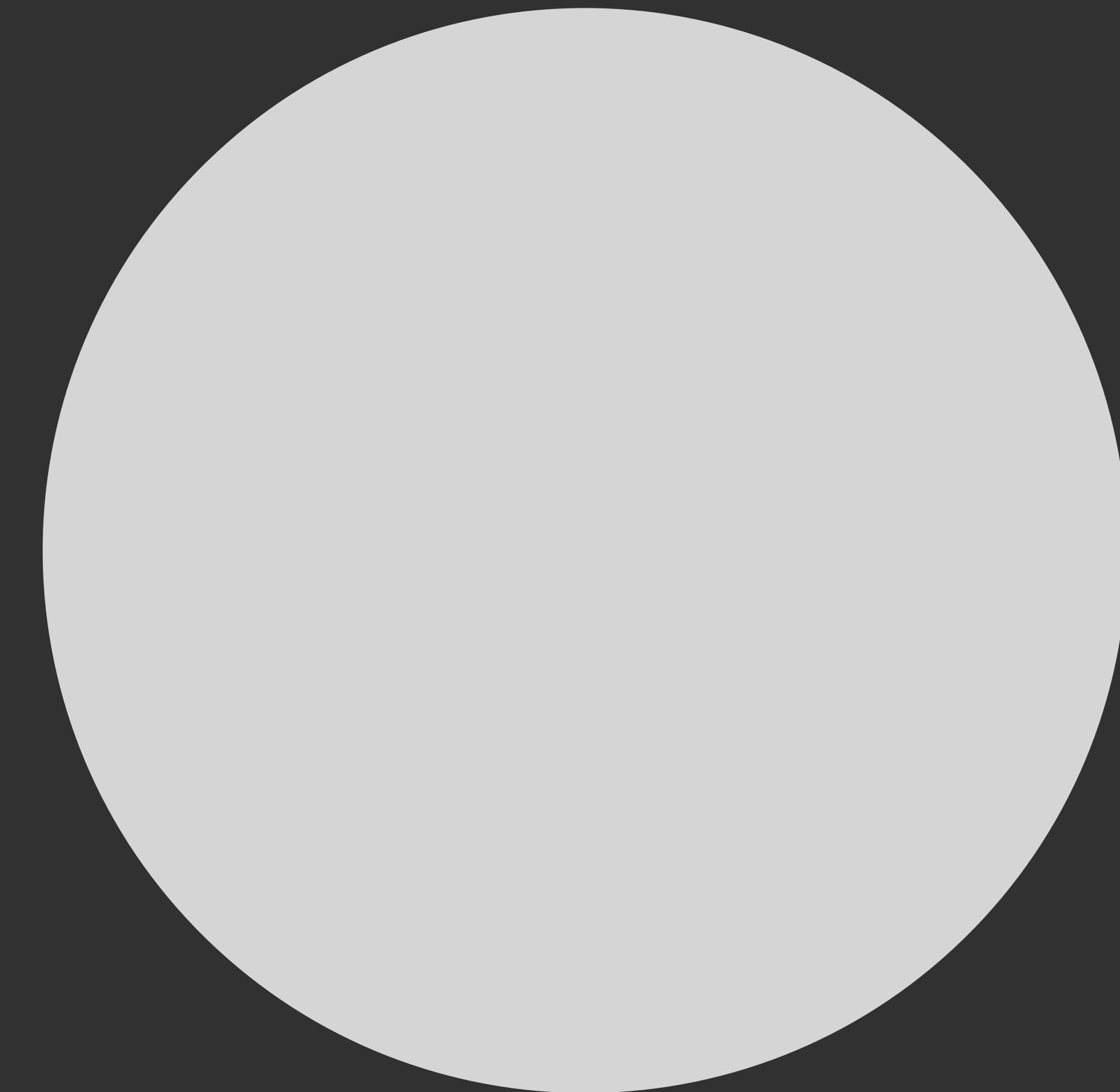
Parallel coordinates are only good for negative correlations.

# Magnitude Estimation

A Quick Experiment...

A

B



B

A

A

B

Area

A

B

Length

# Steven's Power Law

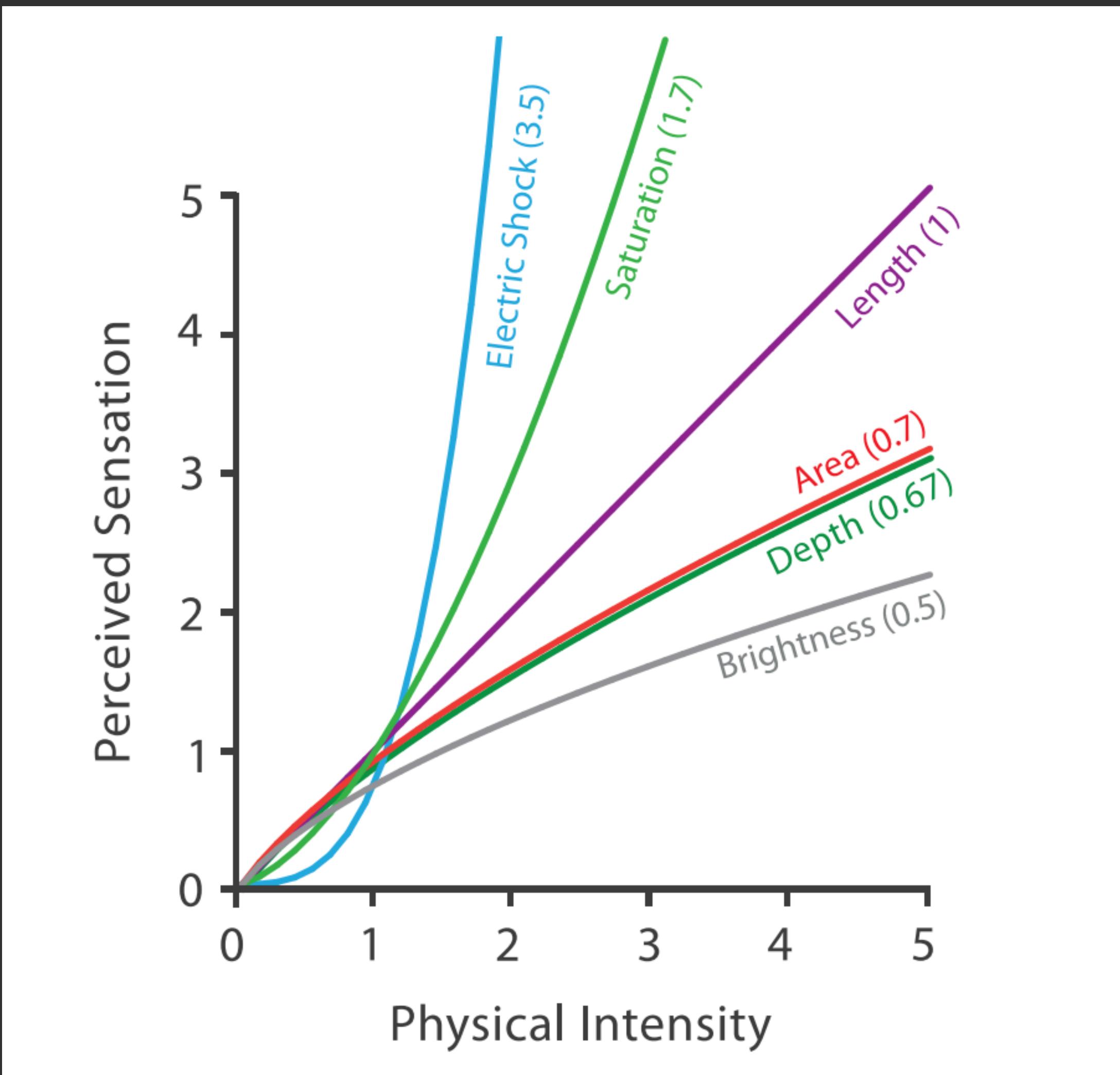
Models the **relationship** between the **magnitude** of a physical stimulus and its perceived intensity.

Exponent  
(Empirically Determined)

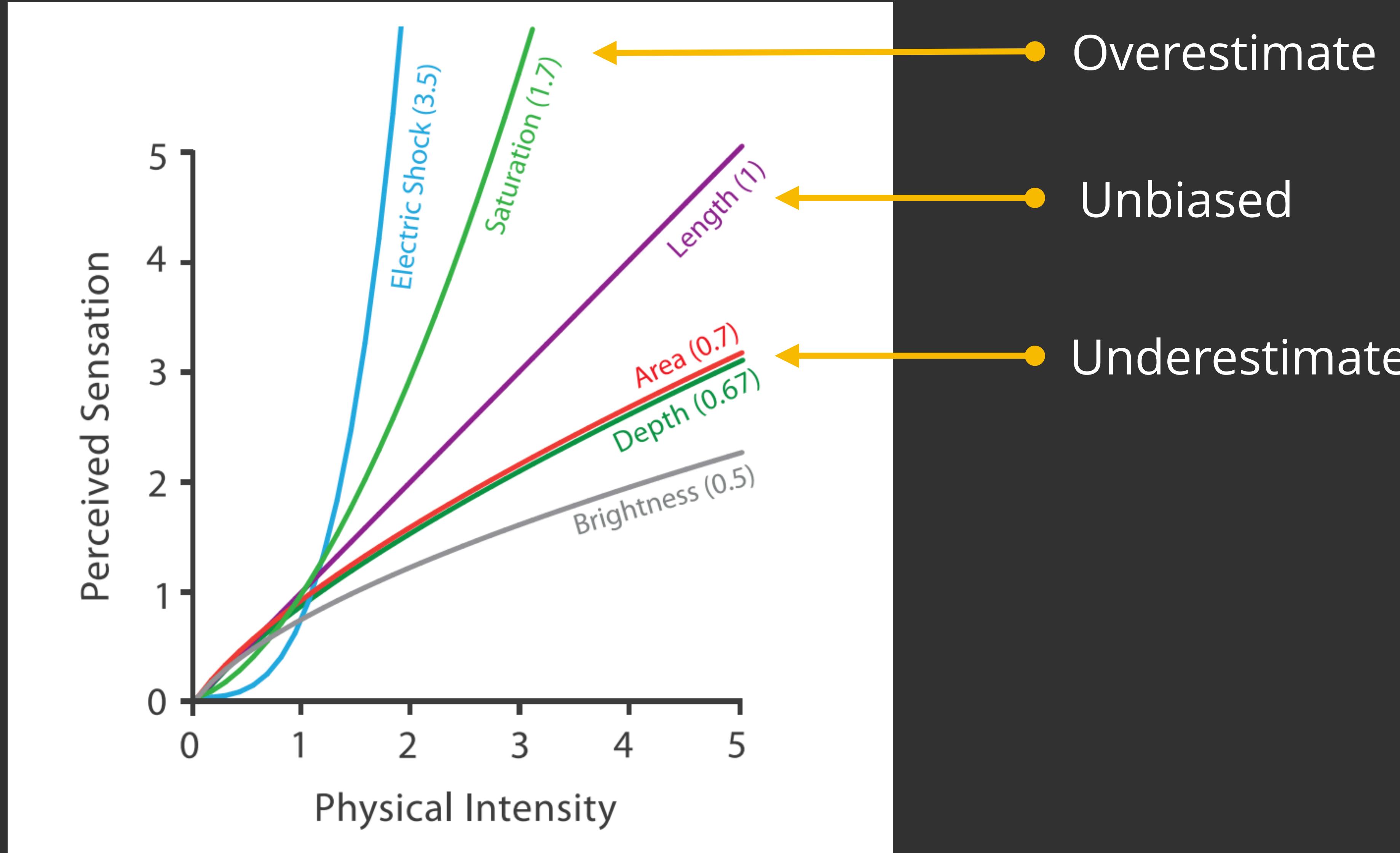
$$S = I^p$$

↑      ↓  
Perceived Sensation      Physical Intensity

Predicts bias, not necessarily accuracy!

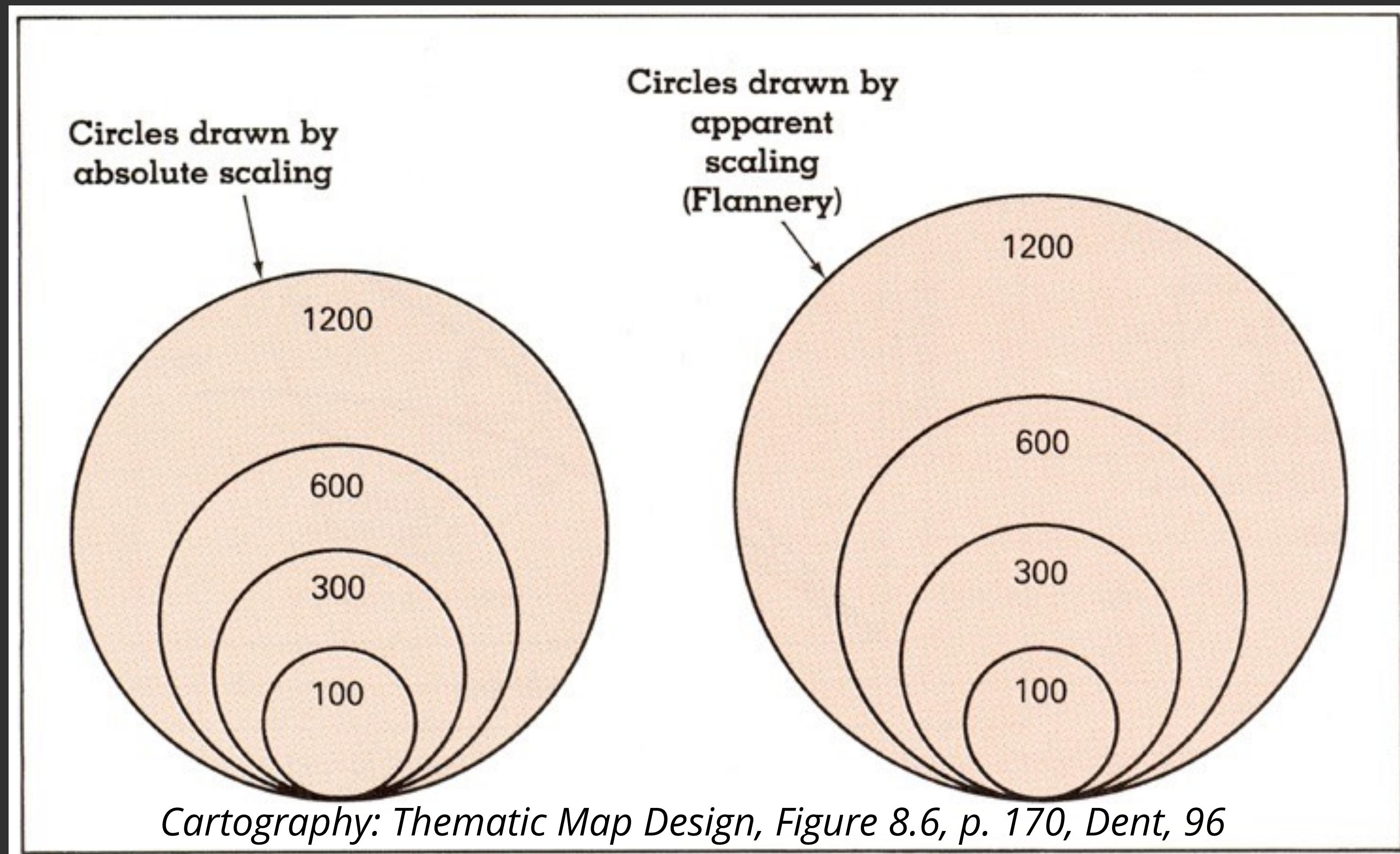


# Steven's Power Law



# Apparent Magnitude Scaling

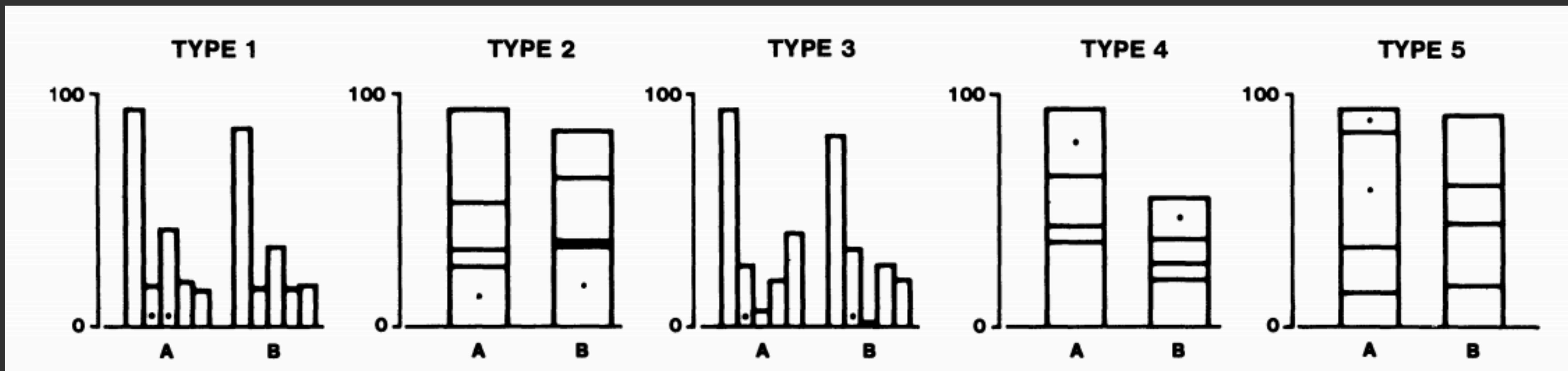
To compensate for human error in interpreting scale  
because people tend to underestimate area



$$\times \frac{1}{0.7}$$

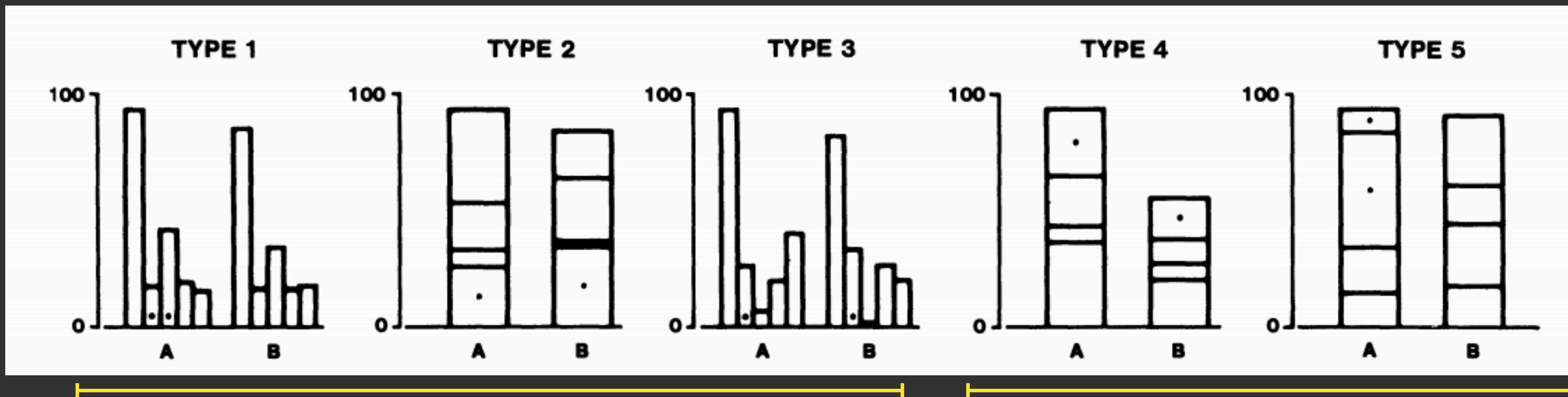
# Graphical Perception [Cleveland & McGill 84]

What percentage of the smaller was of the larger?



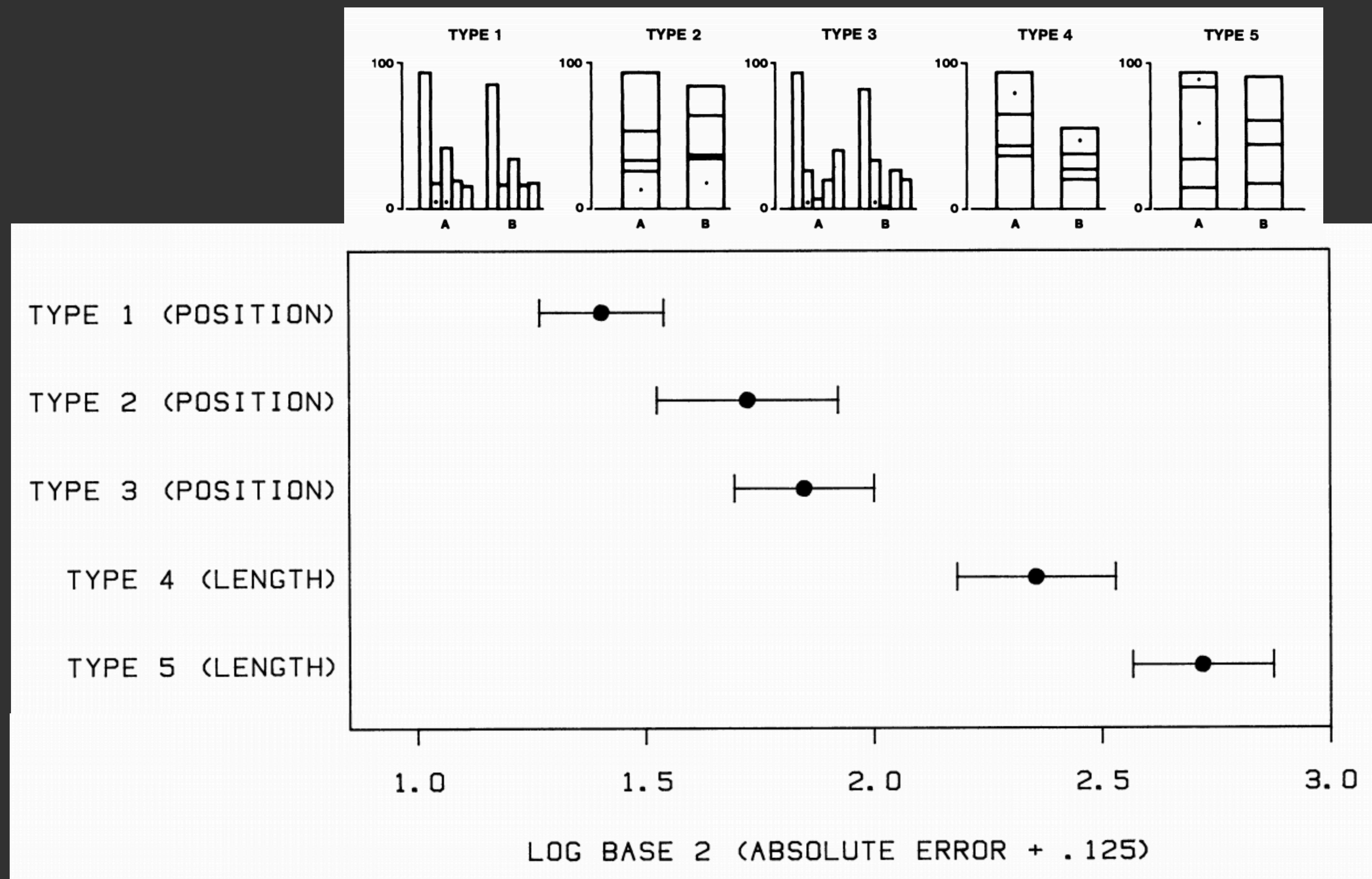
# Graphical Perception [Cleveland & McGill 84]

What percentage of the **smaller** was of the **larger**?



Compare **positions**  
(along common scale)

Compare **lengths**



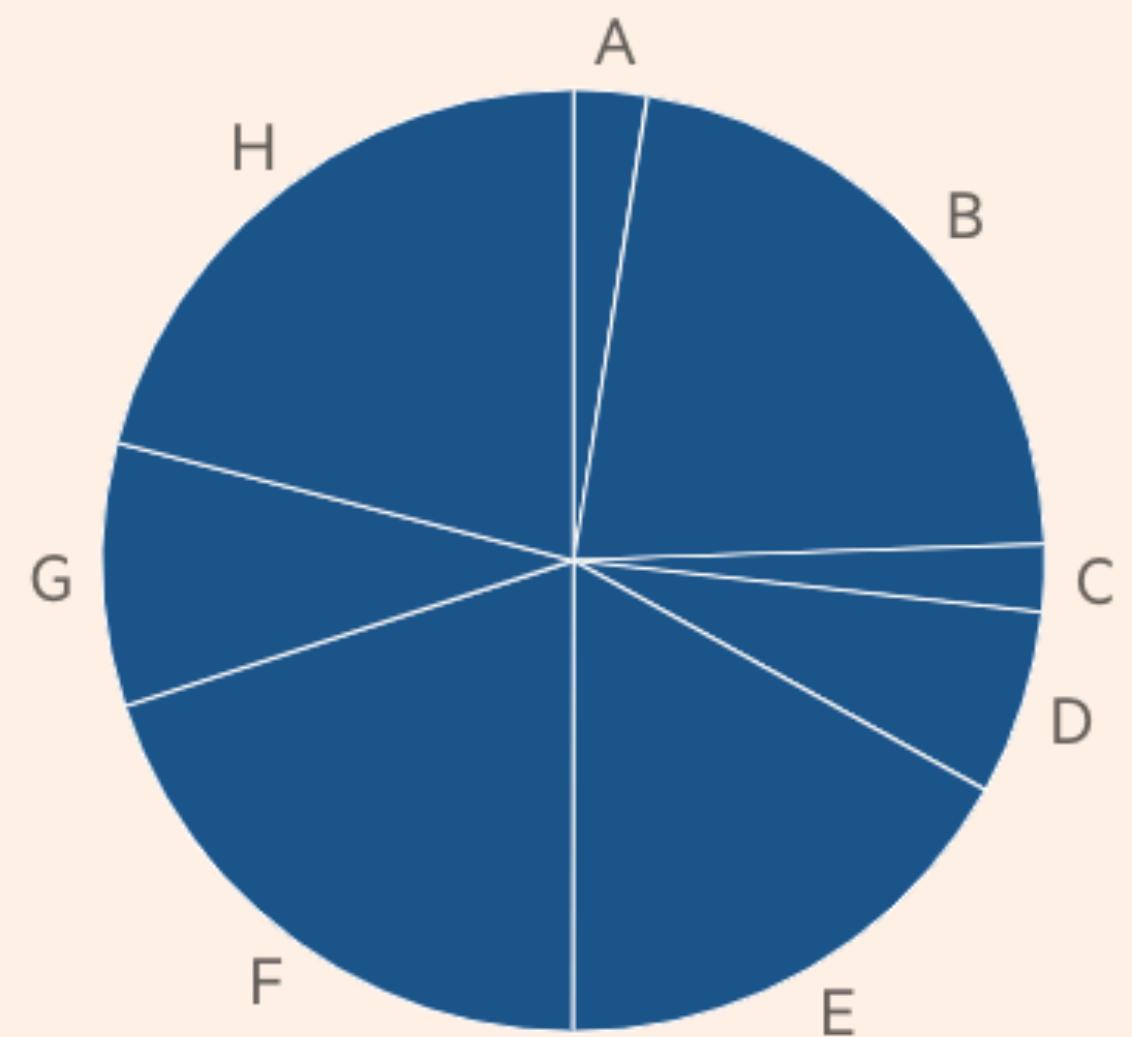
The Chart Doctor

## The science behind good charts

Take part in our interactive experiment to boost your chart-making confidence

<https://ig.ft.com/science-of-charts/>

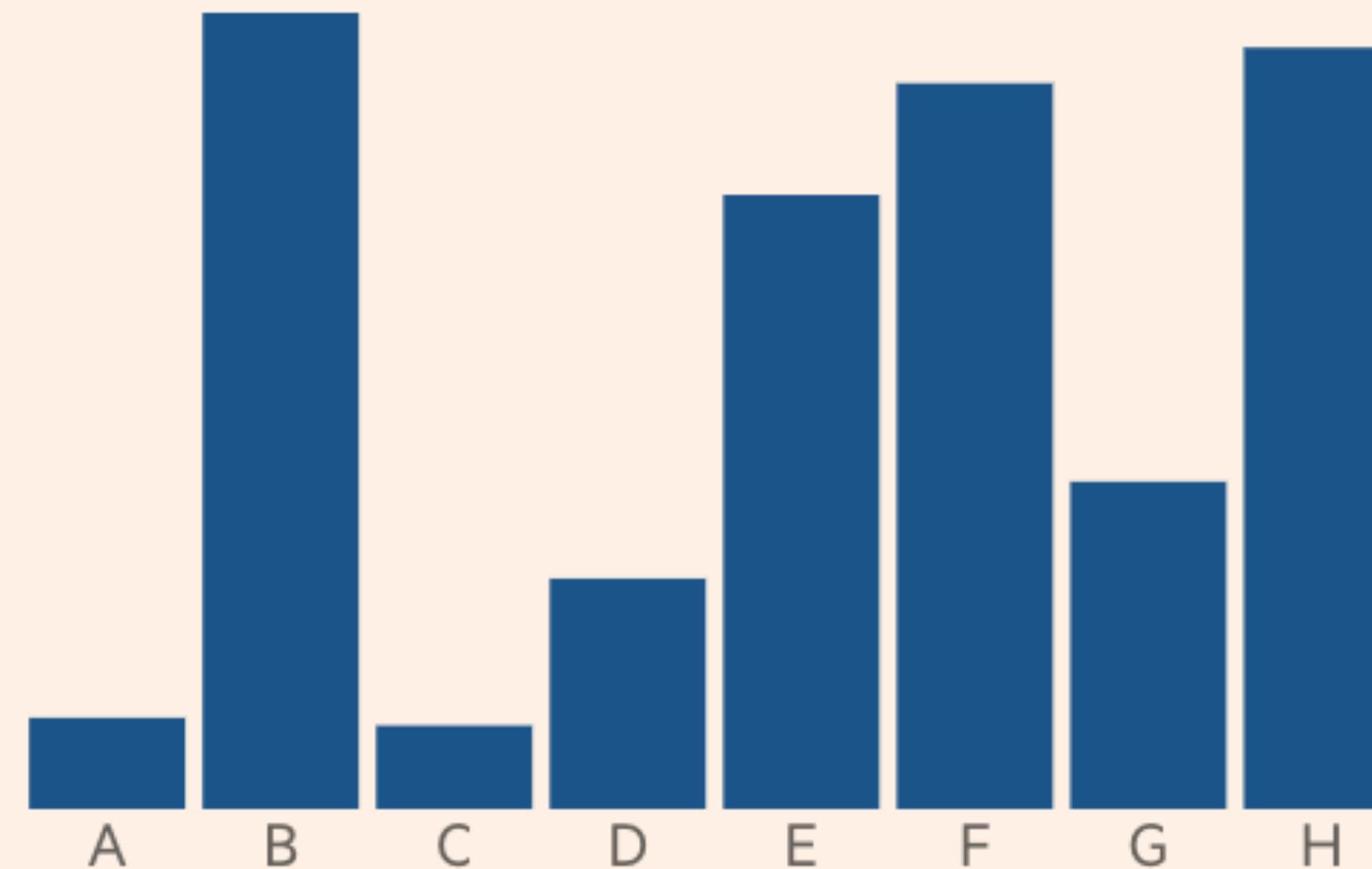




Which is the third largest segment in the pie chart?

E
G

F
H

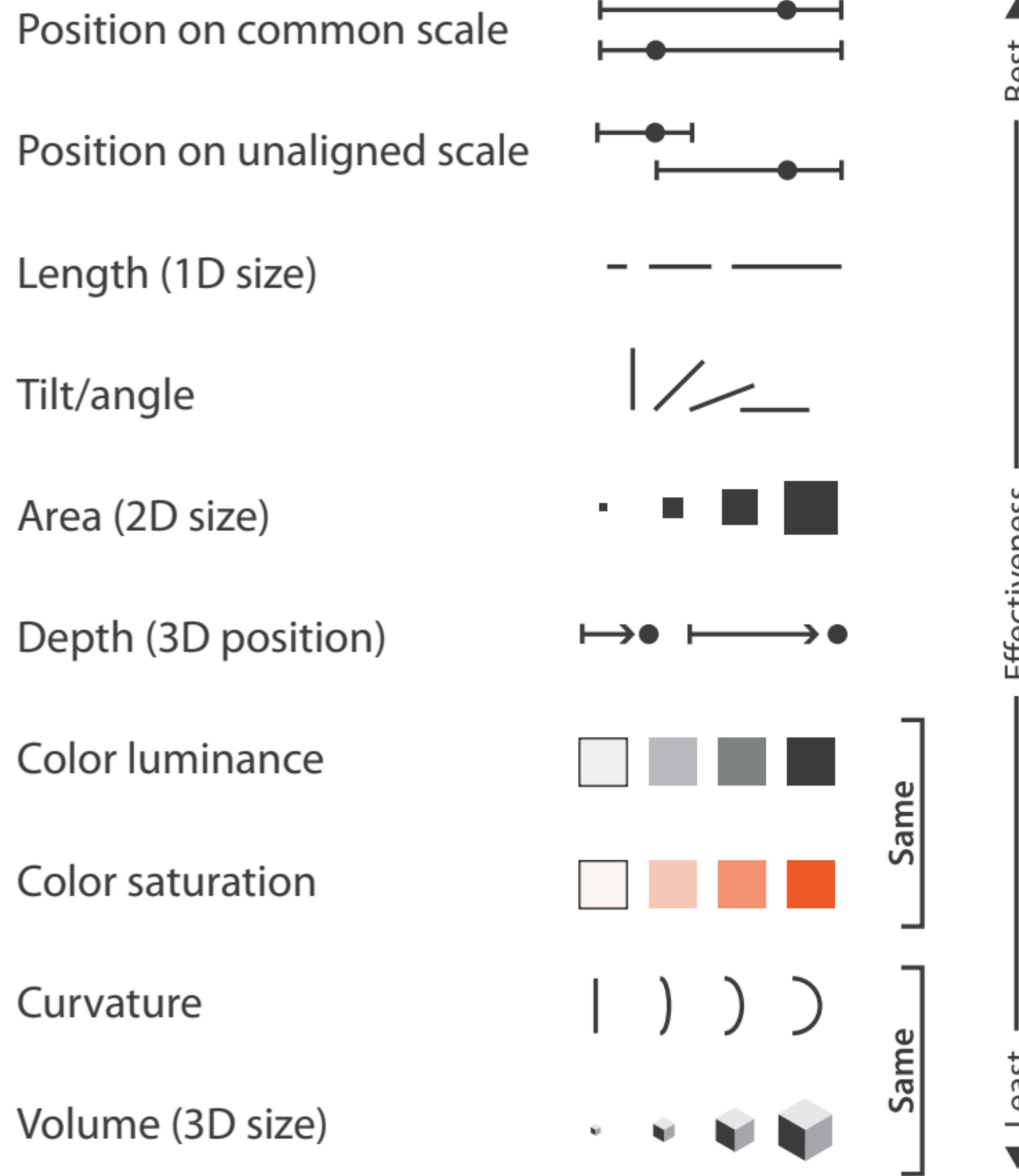


Which is the 3rd largest bar?

E
G

F
H

# Effectiveness Ranking of Visual Encoding Variables for comparing numerical quantities



[T. Munzer 2014]

# Pre-Attentive Processing

# How Many 3's?

1281768756138976546984506985604982826762  
9809858458224509856458945098450980943585  
90910302099059595772564675050678904567  
8845789809821677654876364908560912949686

*[based on a slide from J. Stasko]*

# How Many 3's?

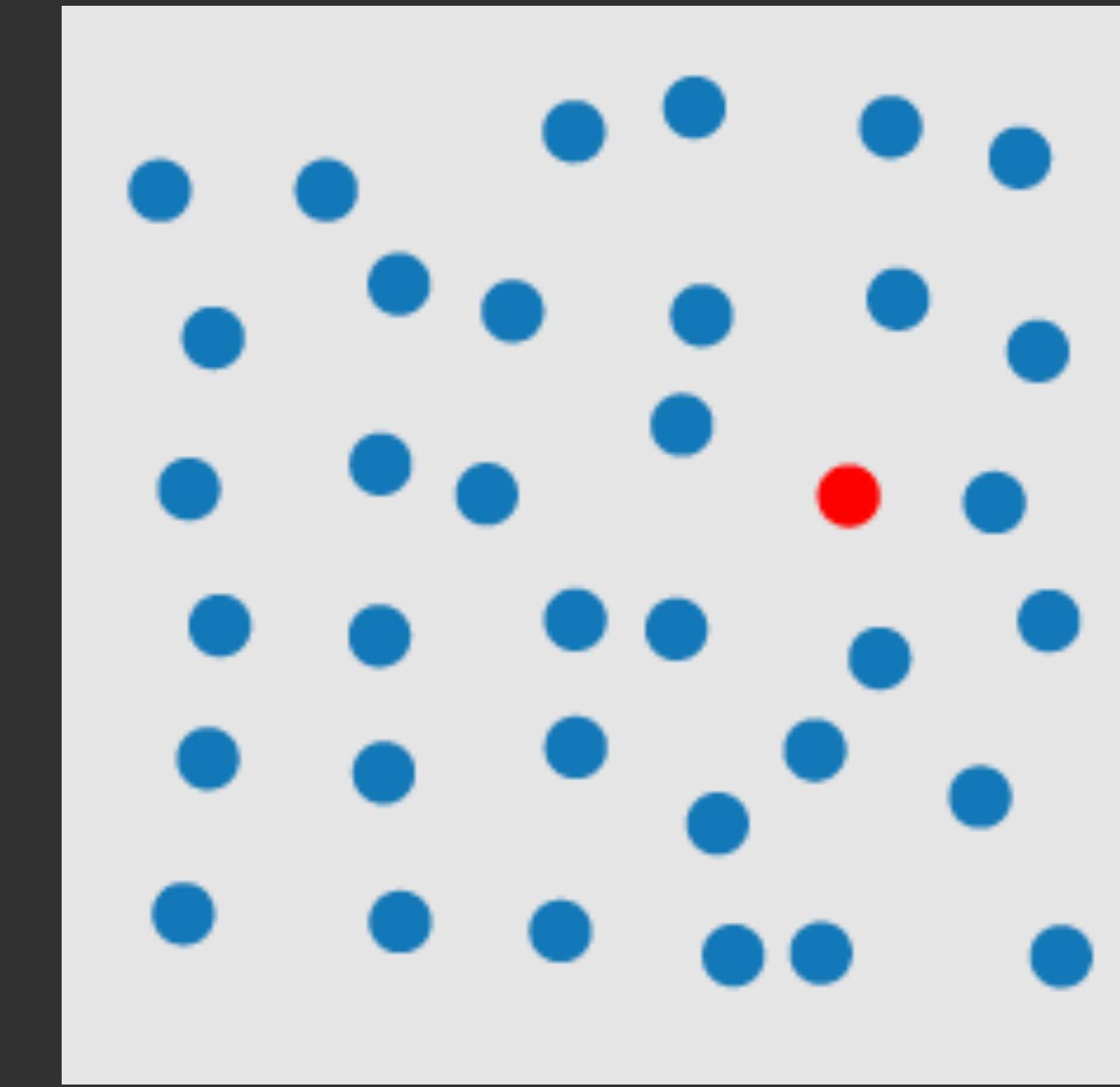
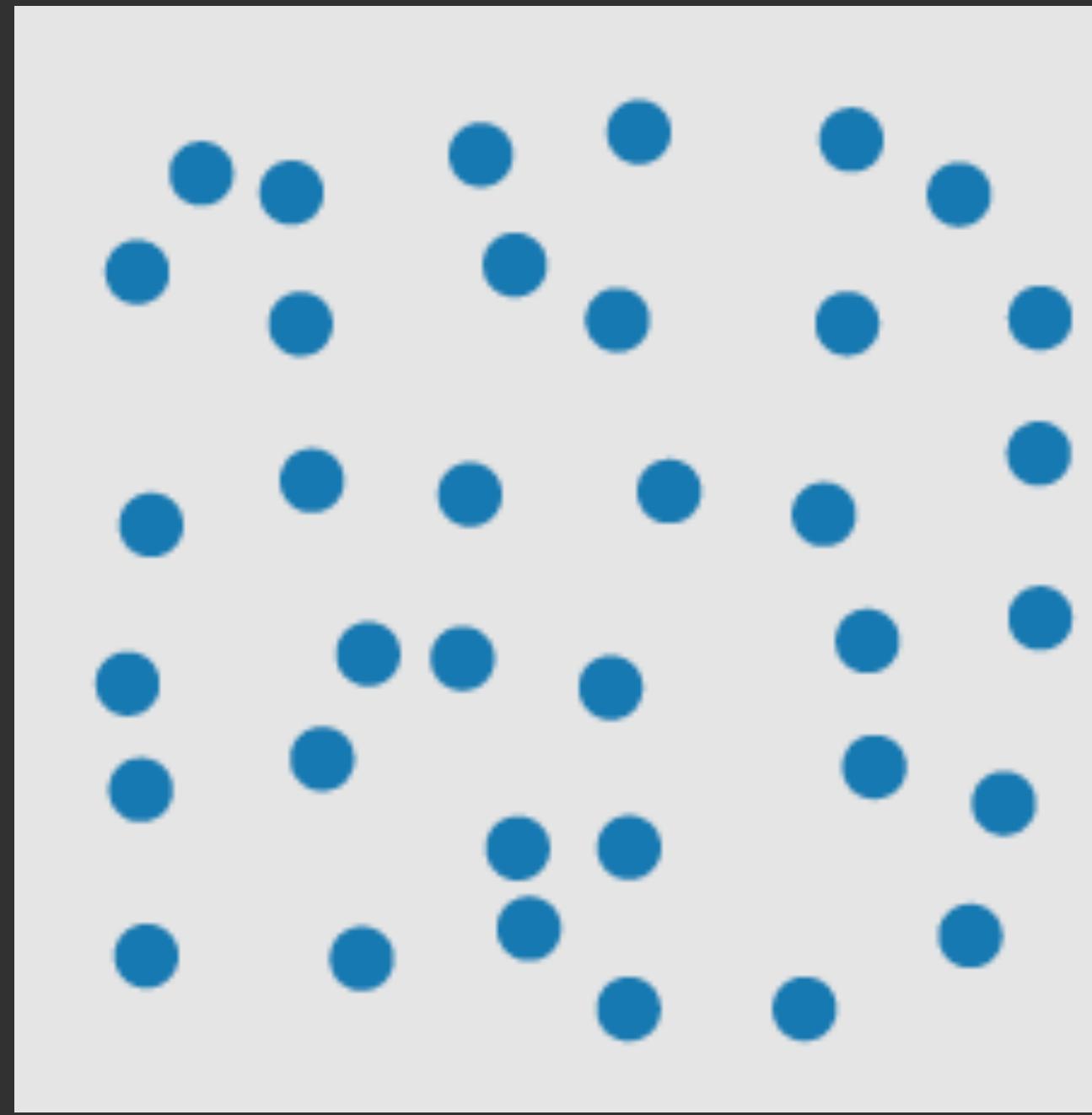
1281768756138976546984506985604982826762  
9809858458224509856458945098450980943585  
90910302099059595772564675050678904567  
8845789809821677654876364908560912949686

*[based on a slide from J. Stasko]*

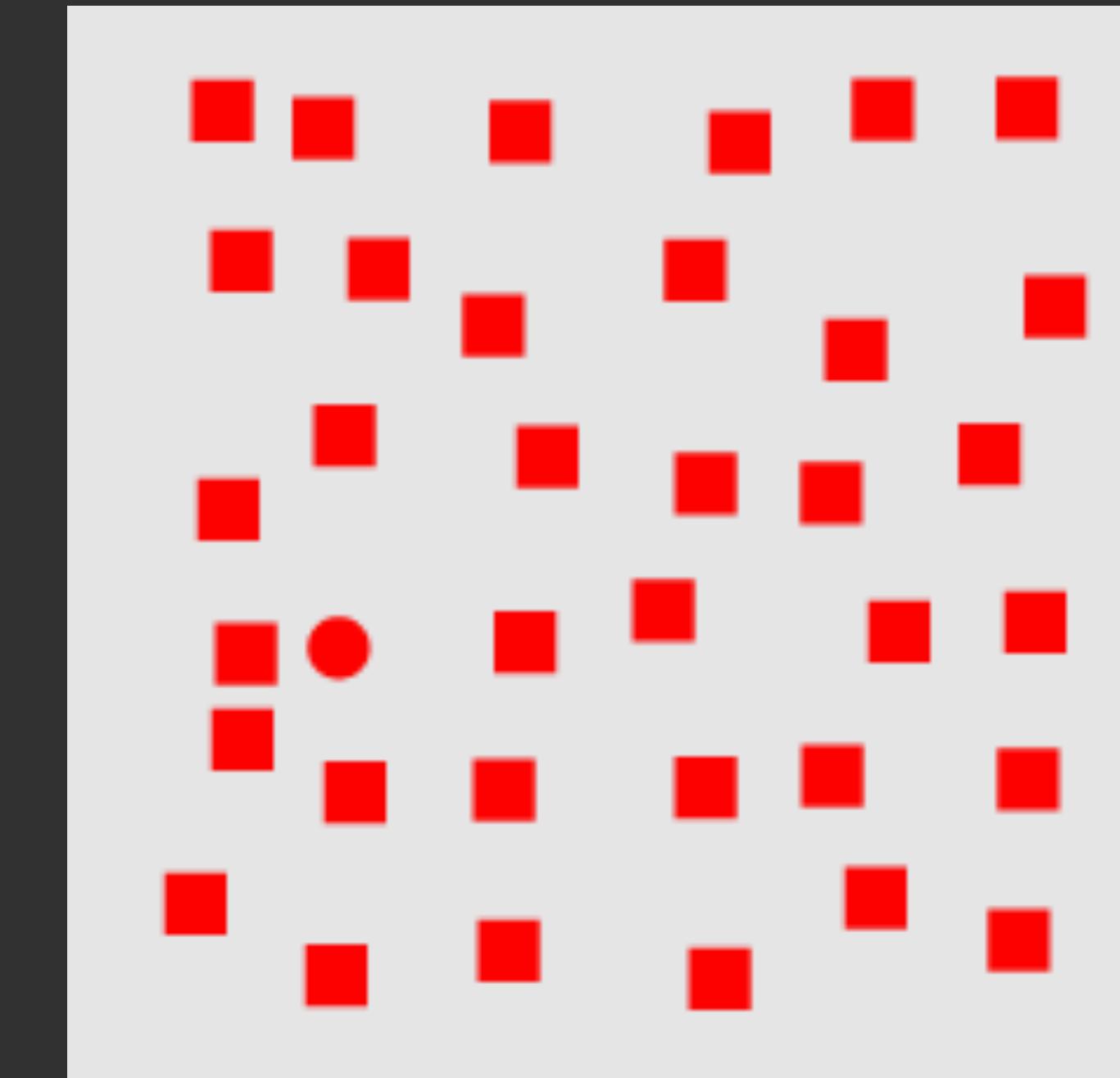
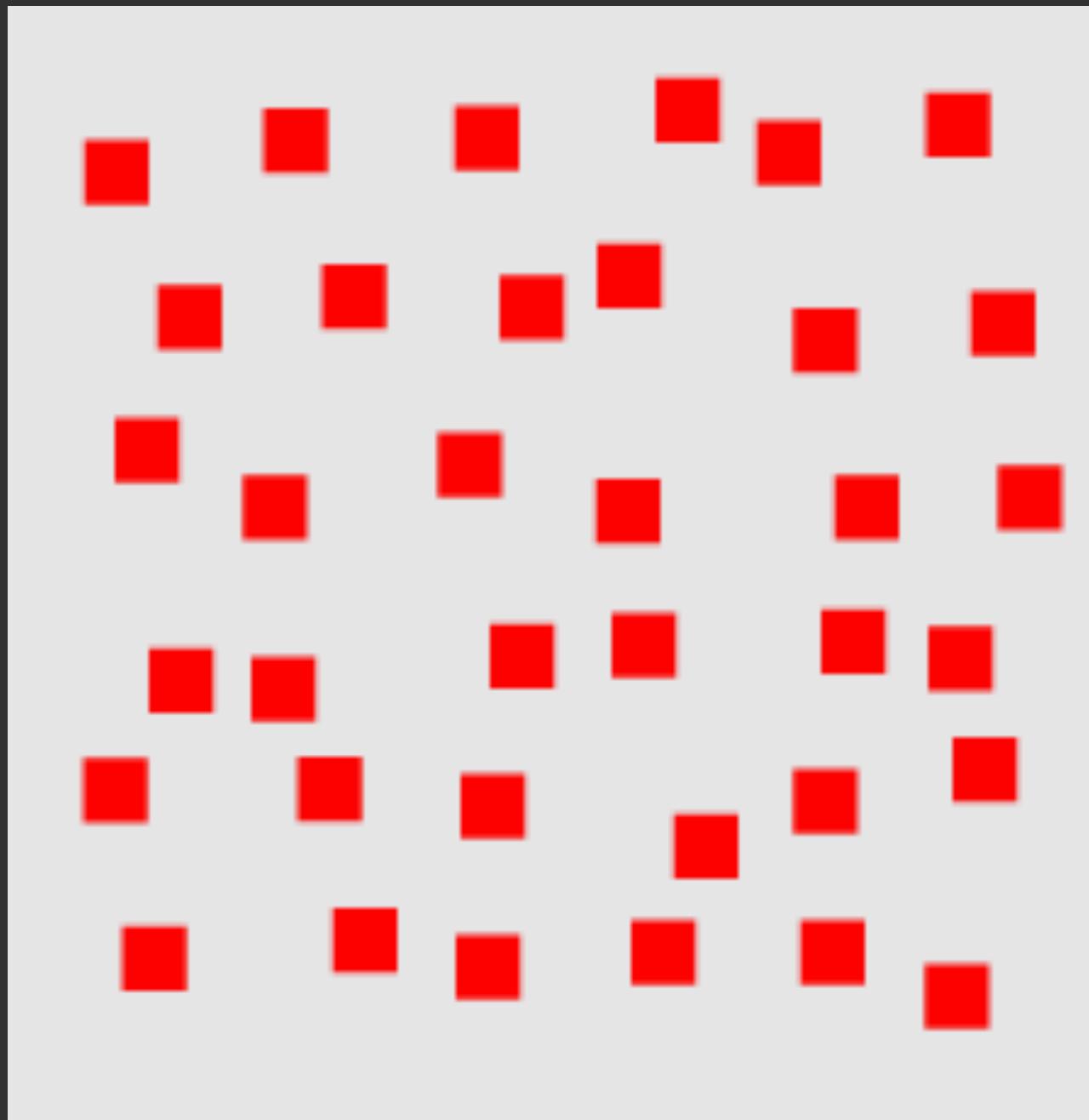
# *Pre-attentive processing*

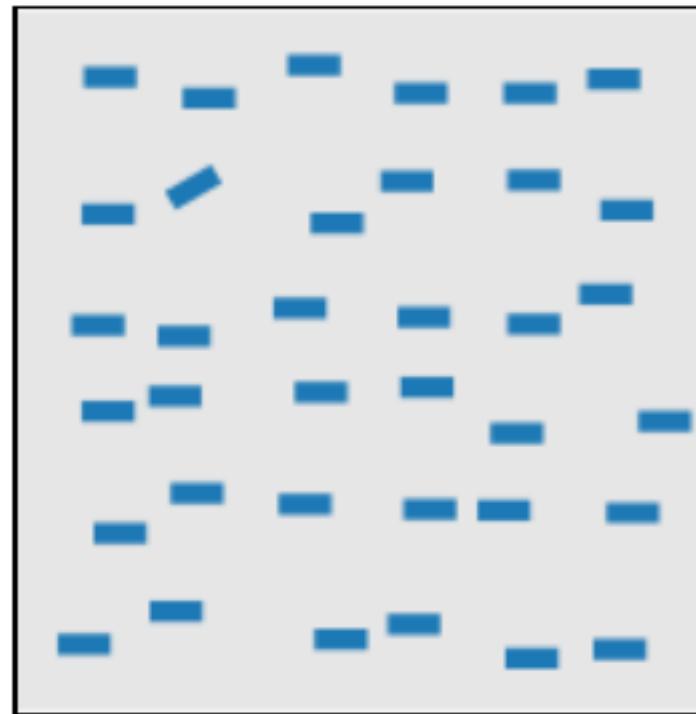
The ability of the low-level human visual system to **effortlessly** identify certain basic visual properties.

# Visual Pop-Out: Color

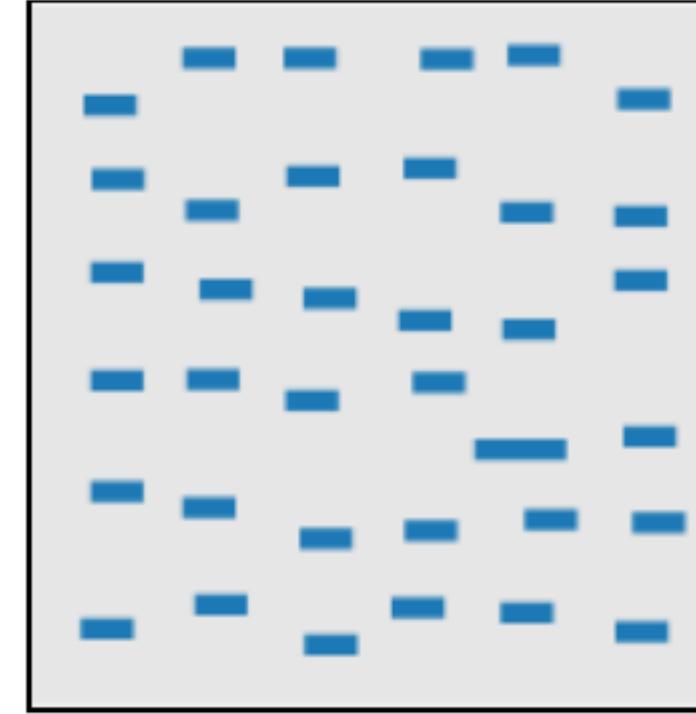


# Visual Pop-Out: Shape

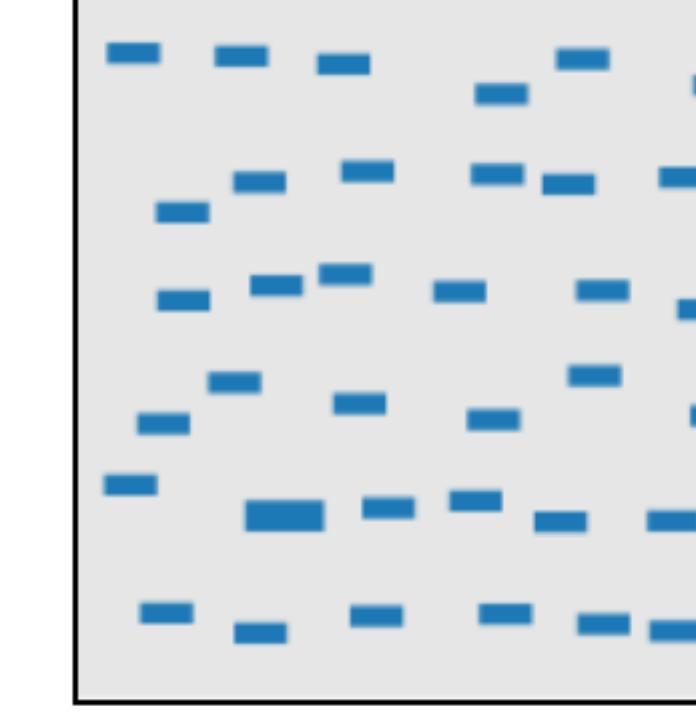




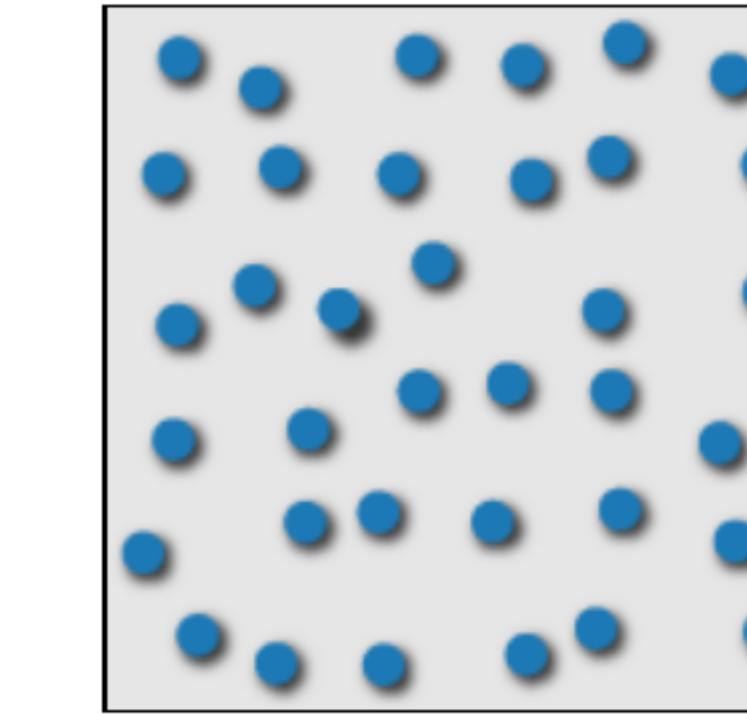
**line (blob) orientation**  
Julész & Bergen 83; Sagi &  
Julész 85a, Wolfe et al. 92;  
Weigle et al. 2000



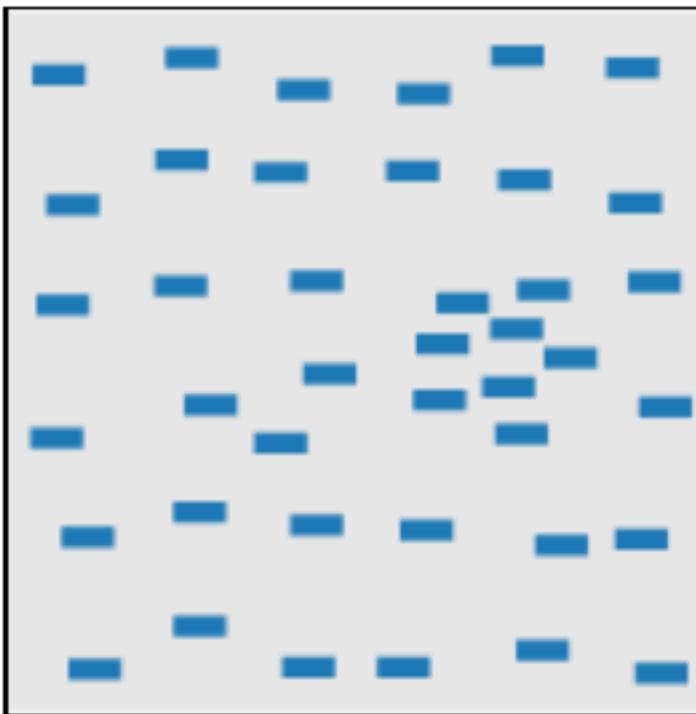
**length, width**  
Sagi & Julész 85b; Treisman  
& Gormican 88



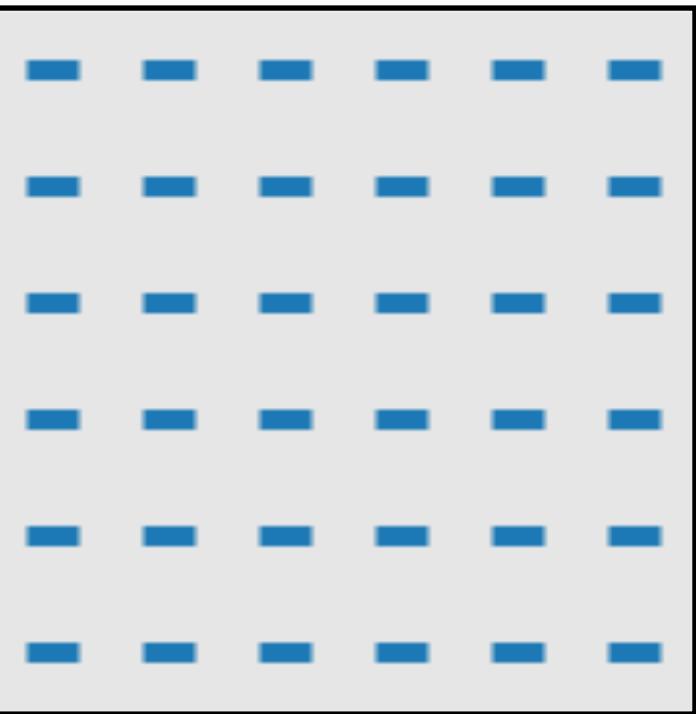
**size**  
Treisman & Gelade 80;  
Healey & Enns 98; Healey &  
Enns 99



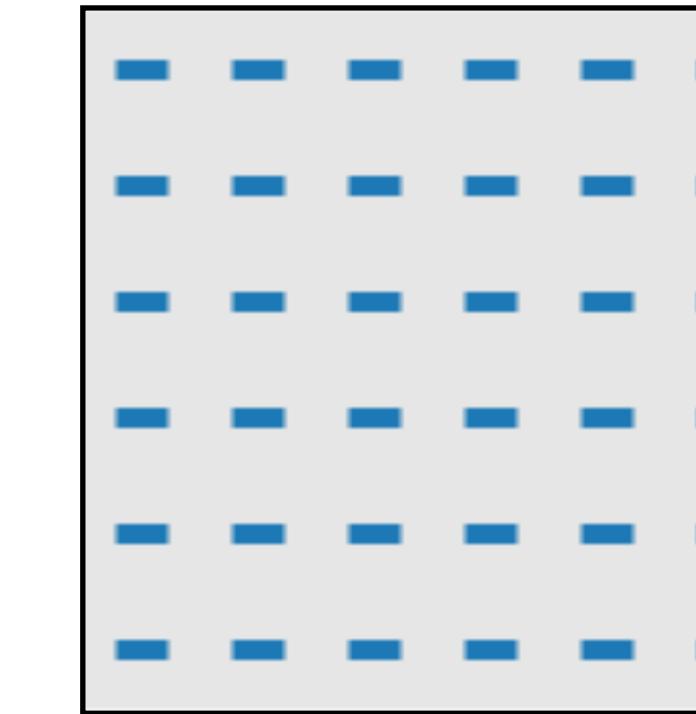
**3D depth cues**  
Enns 90b; Nakayama & Sil-  
verman 86



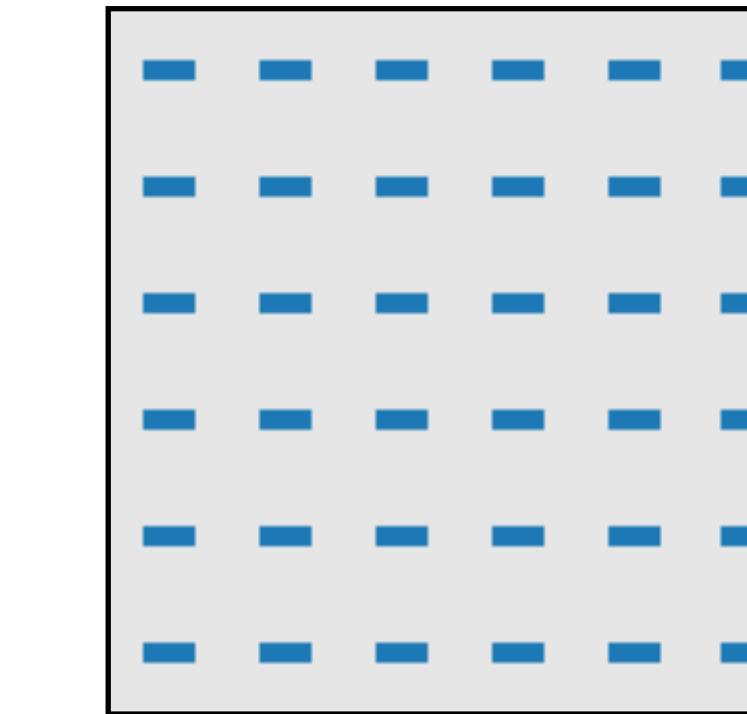
**density, contrast**  
Healey & Enns 98; Healey &  
Enns 99



**velocity of motion**  
Tynan & Sekuler 82; Nakaya-  
ma & Silverman 86; Driver &  
McLeod 92; Hohnsbein &  
Mateeff 98; Huber & Healey  
2005



**direction of motion**  
Nakayama & Silverman 86;  
Driver & McLeod 92; Huber  
& Healey 2005

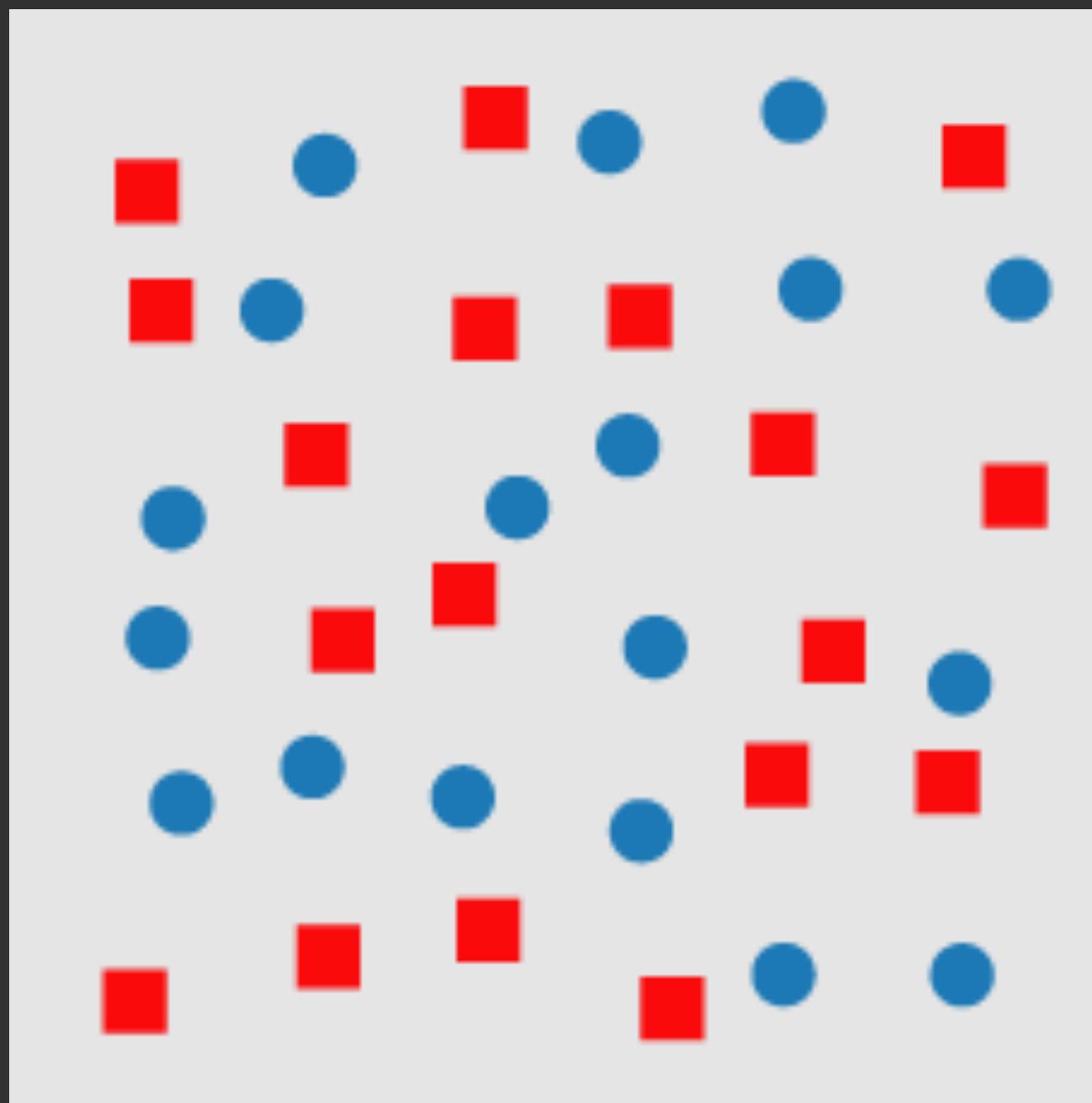


**flicker**  
Gebb et a. 55; Mowbray &  
Gebhard 55; Brown 65; Julész  
71; Huber & Healey 2005

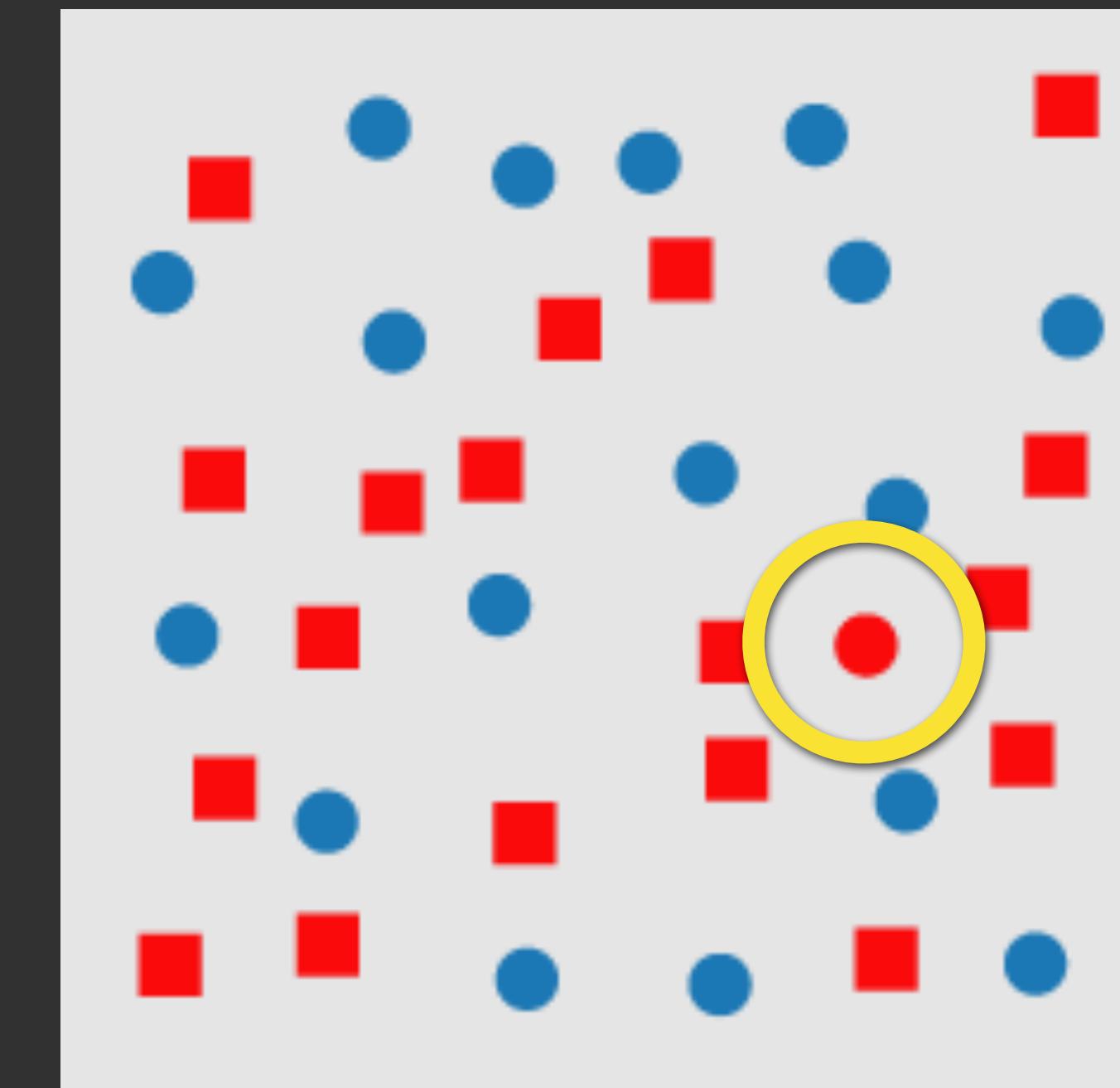
and many more...

# Feature Conjunctions

Consistent



Inconsistent



No unique visual property of the target

# Pre-attentive Conjunctions

Most conjunctions are not pre-attentive.

Some spatial conjunctions are pre-attentive.

- Motion and color
- Motion and shape
- Motion and 3D disparity
- 3D disparity and color
- 3D disparity and shape

# Multiple Attributes

# One-Dimensional: Lightness

Classify objects based on lightness



White



White



Black



White

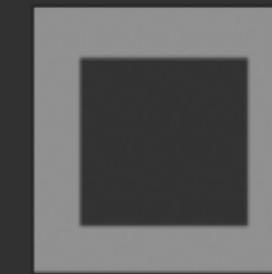


Black

or



White



Black



Black



White



White

# One-Dimensional: Shape

Classify objects based on shape



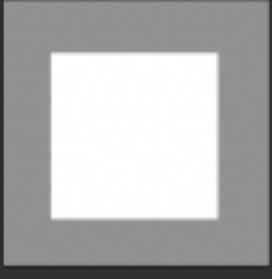
Square



Circle



Circle



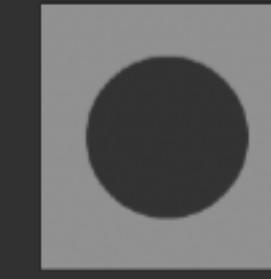
Square



Circle



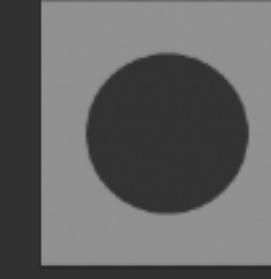
Circle



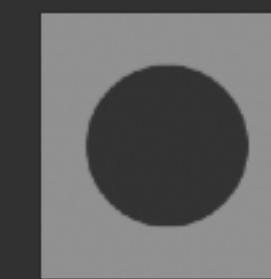
Circle



Square



Circle



Circle

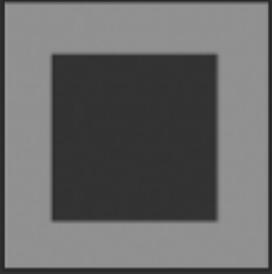
or

# Redundant: Shape & Lightness

Classify objects based on **shape**. Easier?



Circle



Square



Square



Circle



Square

or



Circle



Square



Square



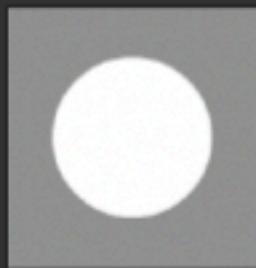
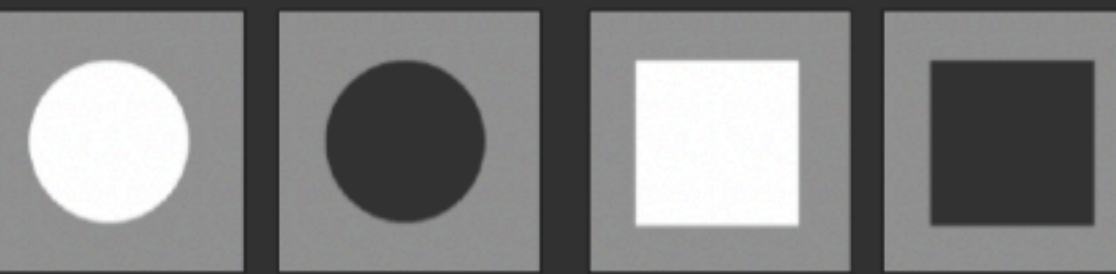
Square



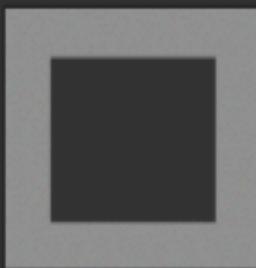
Circle

# Orthogonal: Shape & Lightness

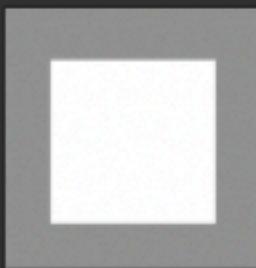
Classify objects based on **shape**. Difficult?



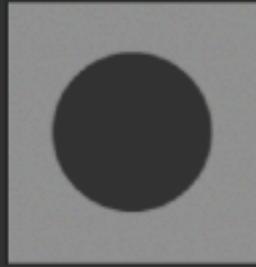
Circle



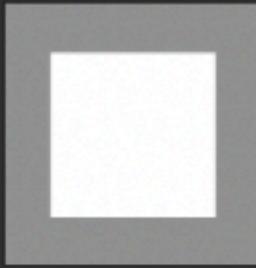
Square



Square



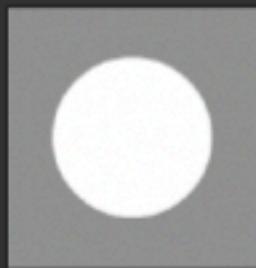
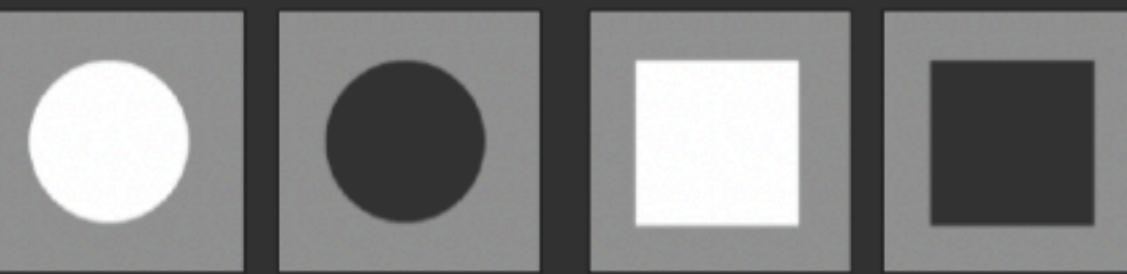
Circle



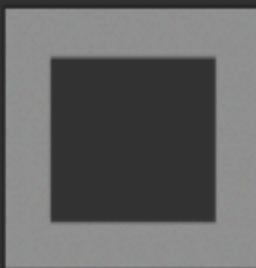
Circle

# Orthogonal: Shape & Lightness

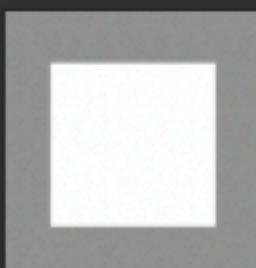
Classify objects based on **lightness**. Difficult?



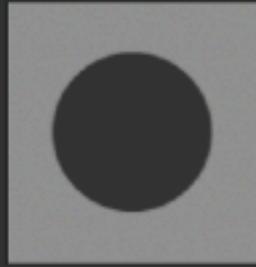
Circle



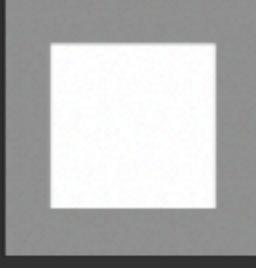
Square



Square



Circle



Circle

# Speeded Classification

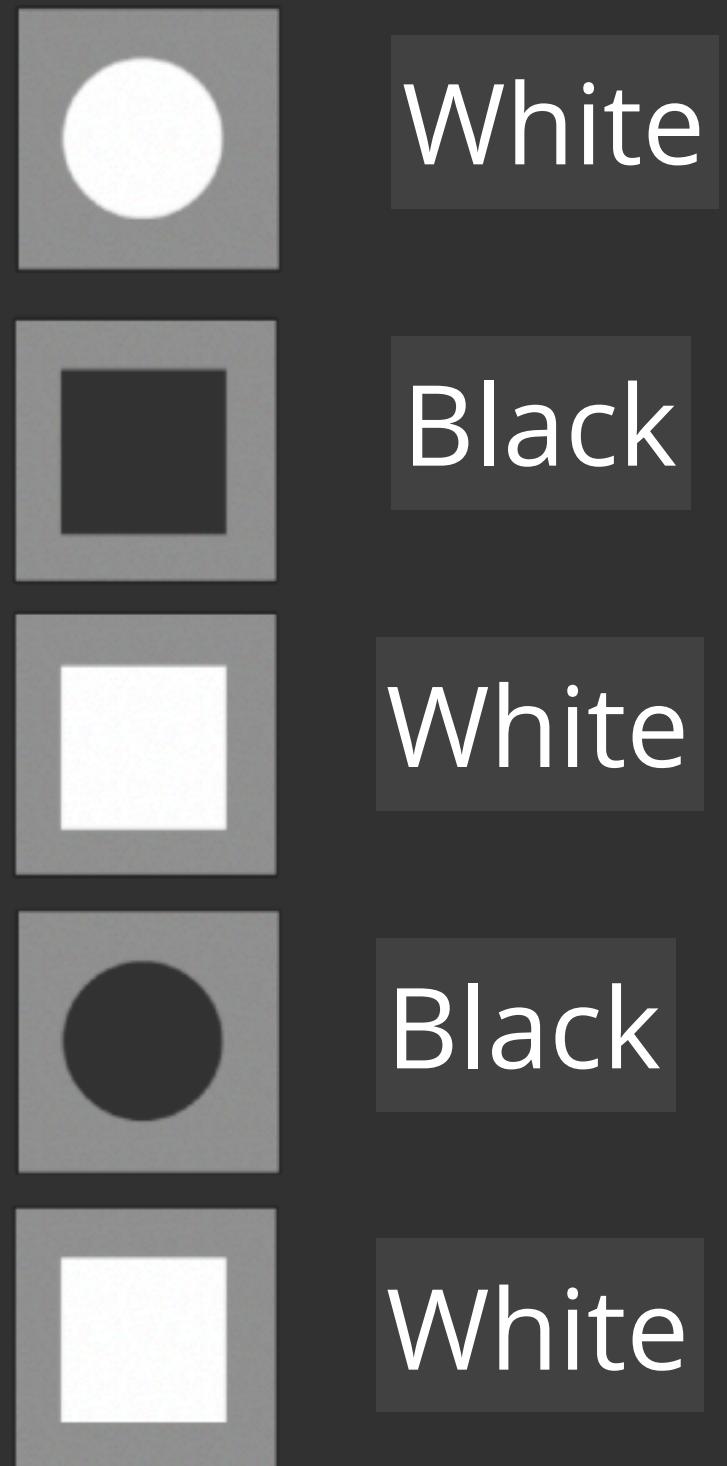
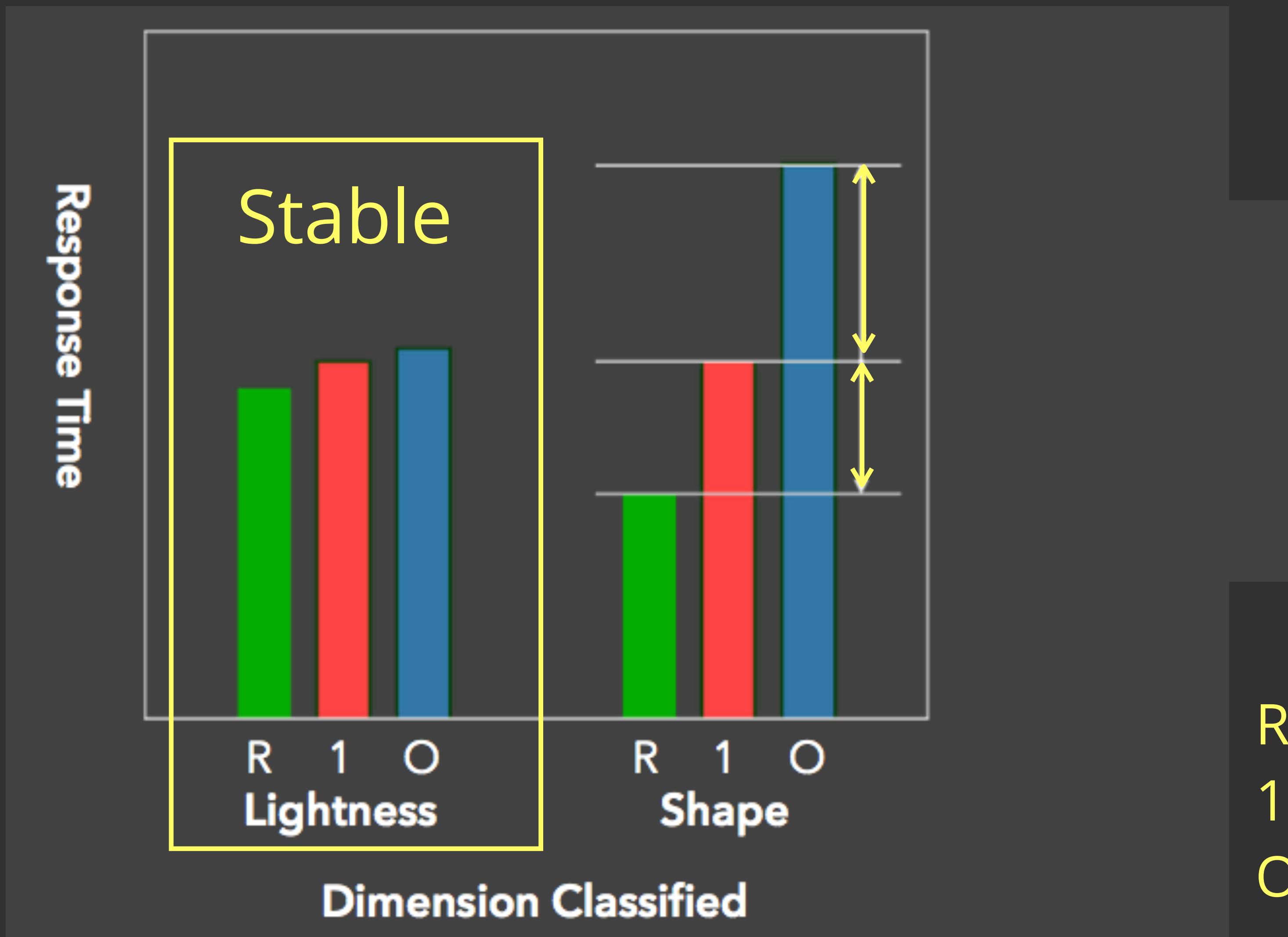
## Redundancy Gain

Facilitation in reading one dimension when the other provides redundant information.

## Filtering Interference

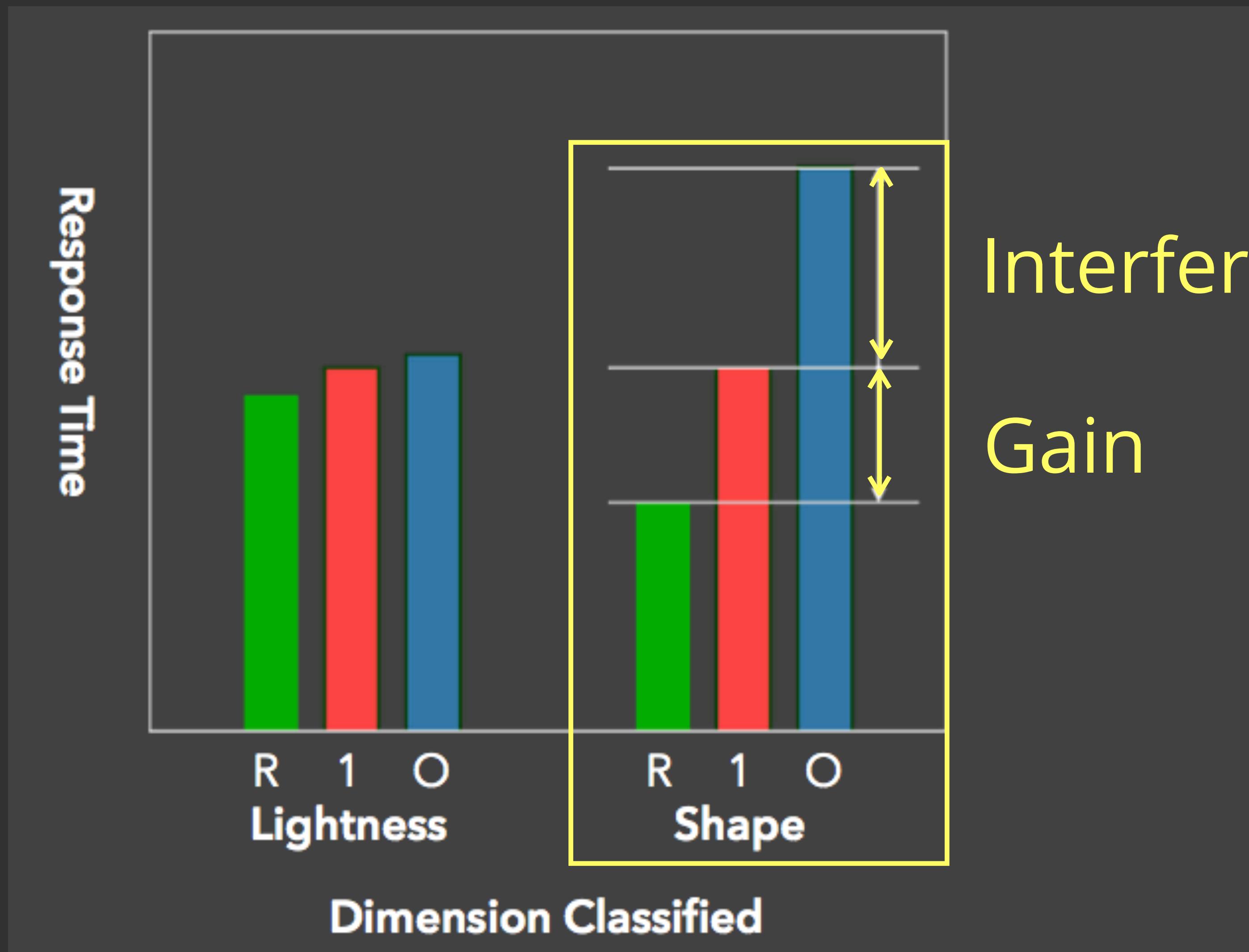
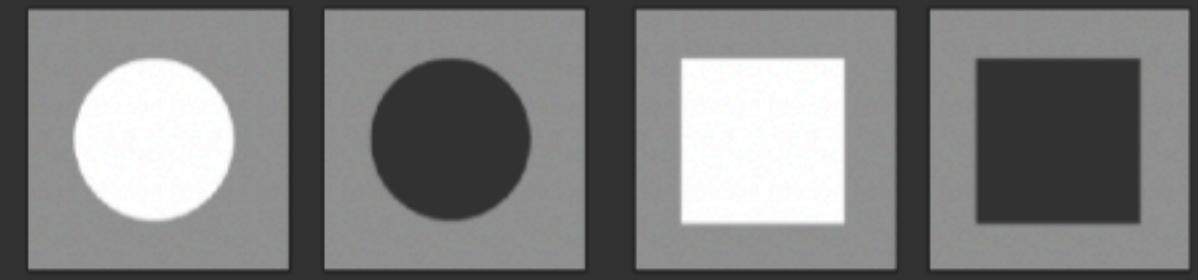
Difficulty in ignoring one dimension while attending to the other.

# Speeded Classification

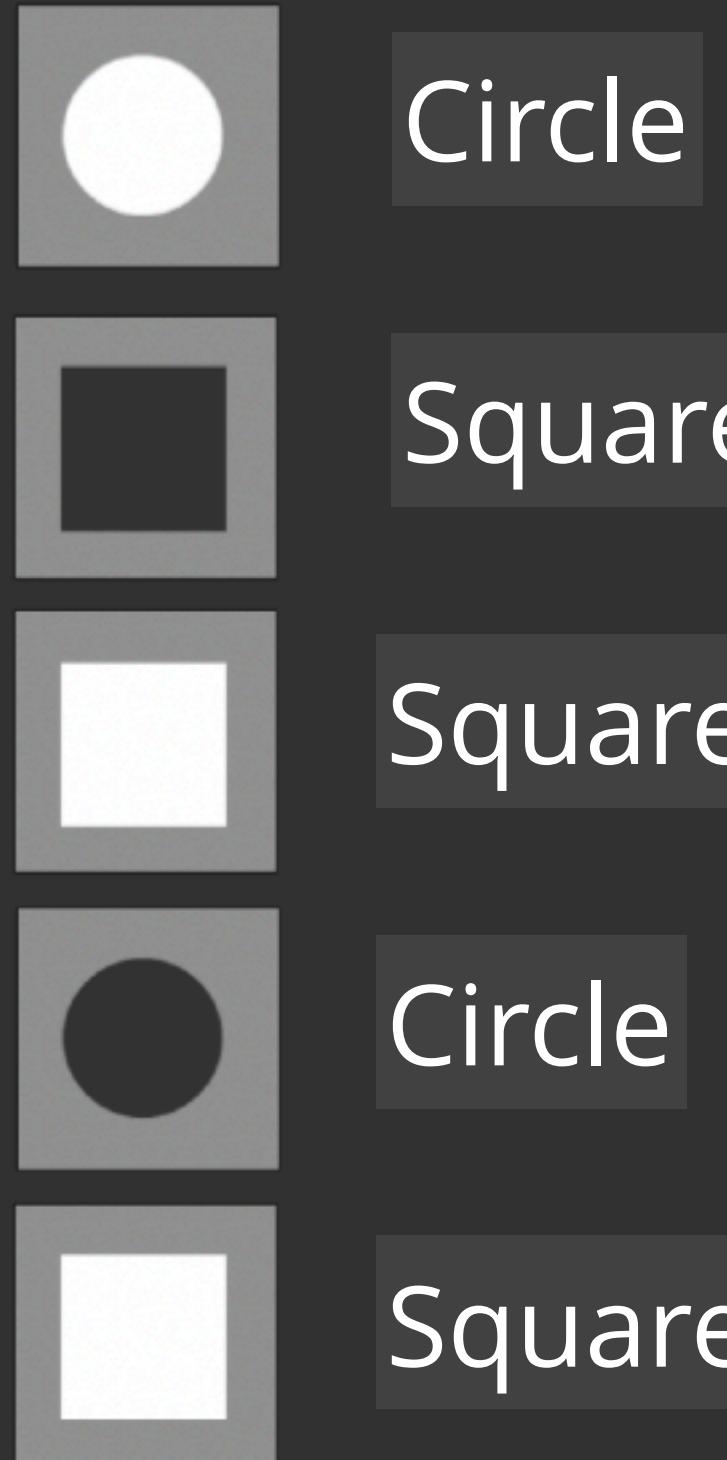


R: Redundant Encoding  
1: One-dimensional  
O: Orthogonal Encoding

# Speeded Classification



R: Redundant Encoding  
1: One-dimensional  
O: Orthogonal Encoding



# Types of Perceptual Dimensions

## Integral

Filtering interference and redundancy gain

## Separable

No interference or gain

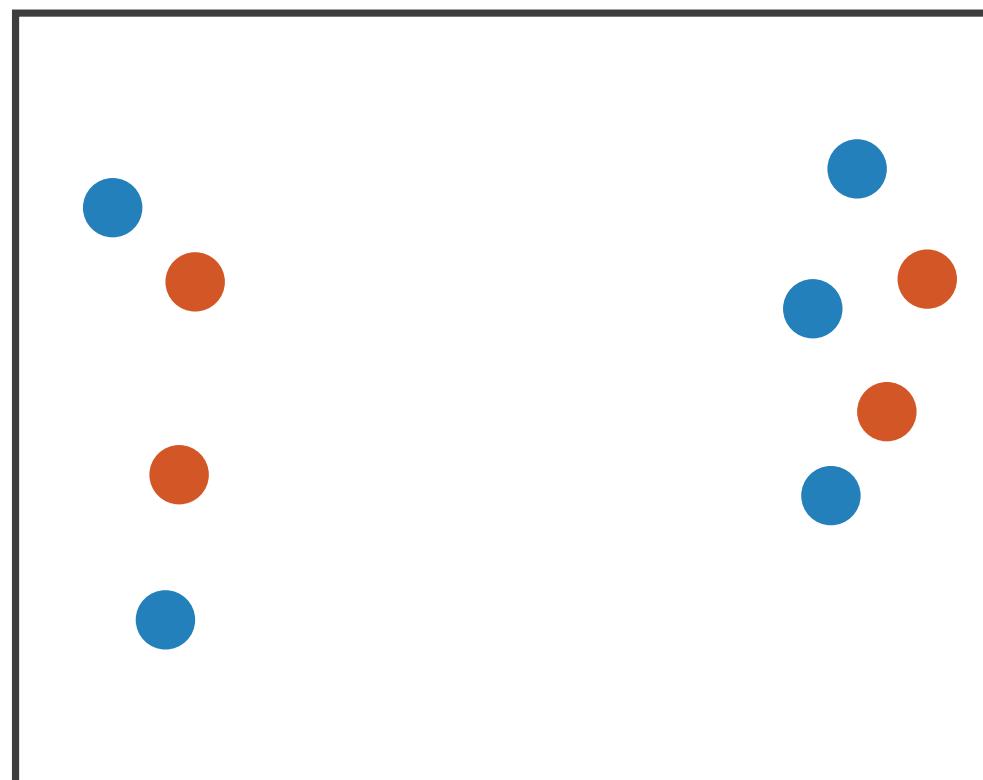
## Asymmetric

One dimension separable from other, not vice versa

e.g., Lightness was not really influenced by shape

# Separability vs. Integrality

Position  
+ Hue (Color)



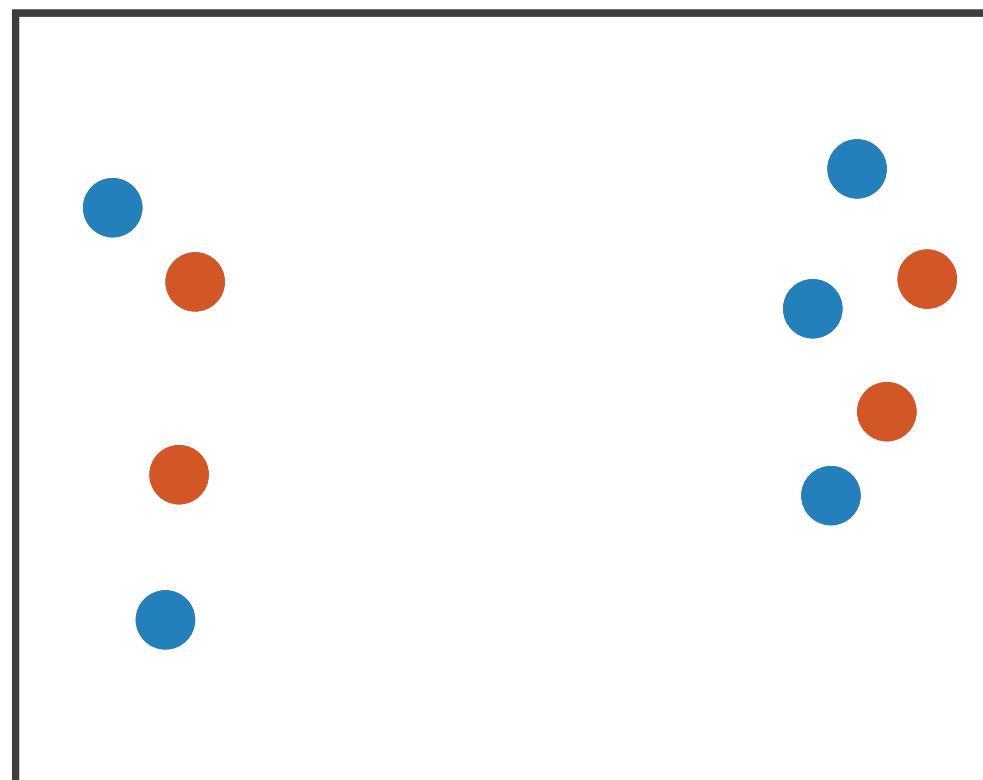
Fully separable

What we perceive:  
2 groups each

[Tamara  
Munzner

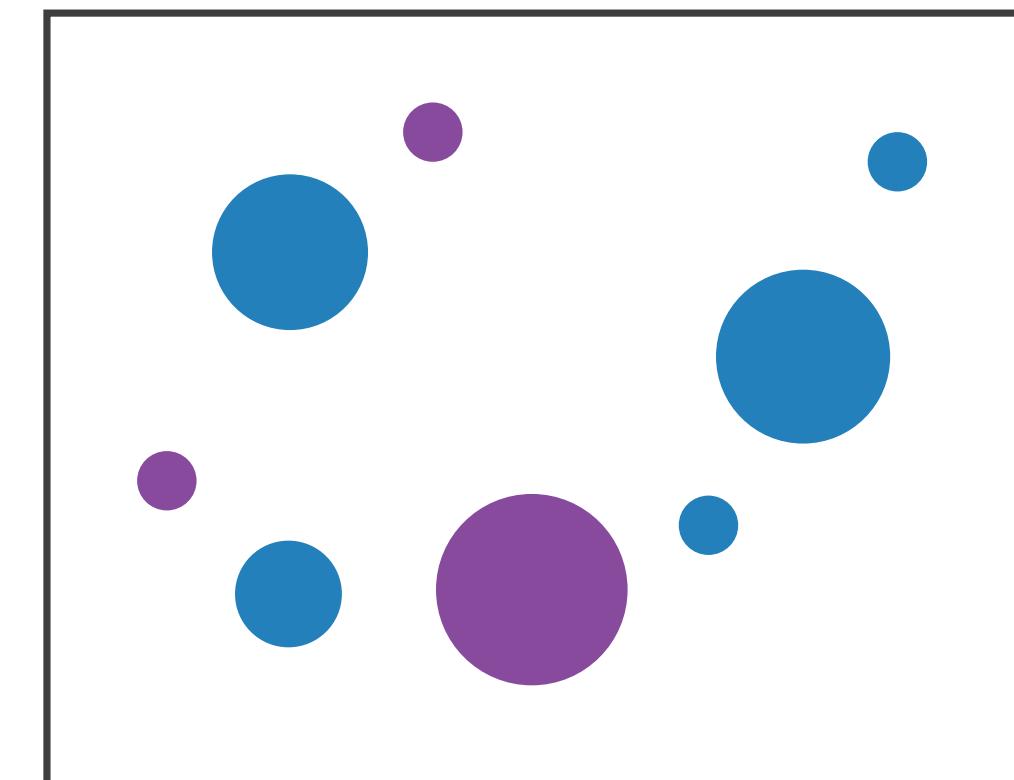
# Separability vs. Integrality

Position  
+ Hue (Color)



Fully separable

Size  
+ Hue (Color)



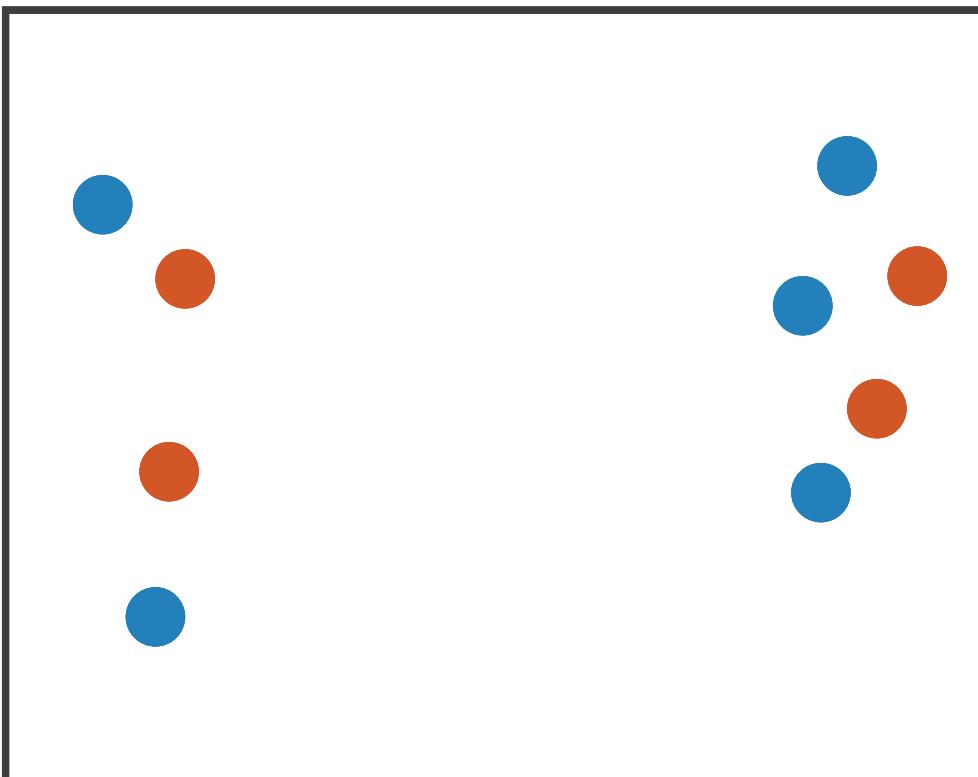
Some interference

What we perceive:  
2 groups each

2 groups each

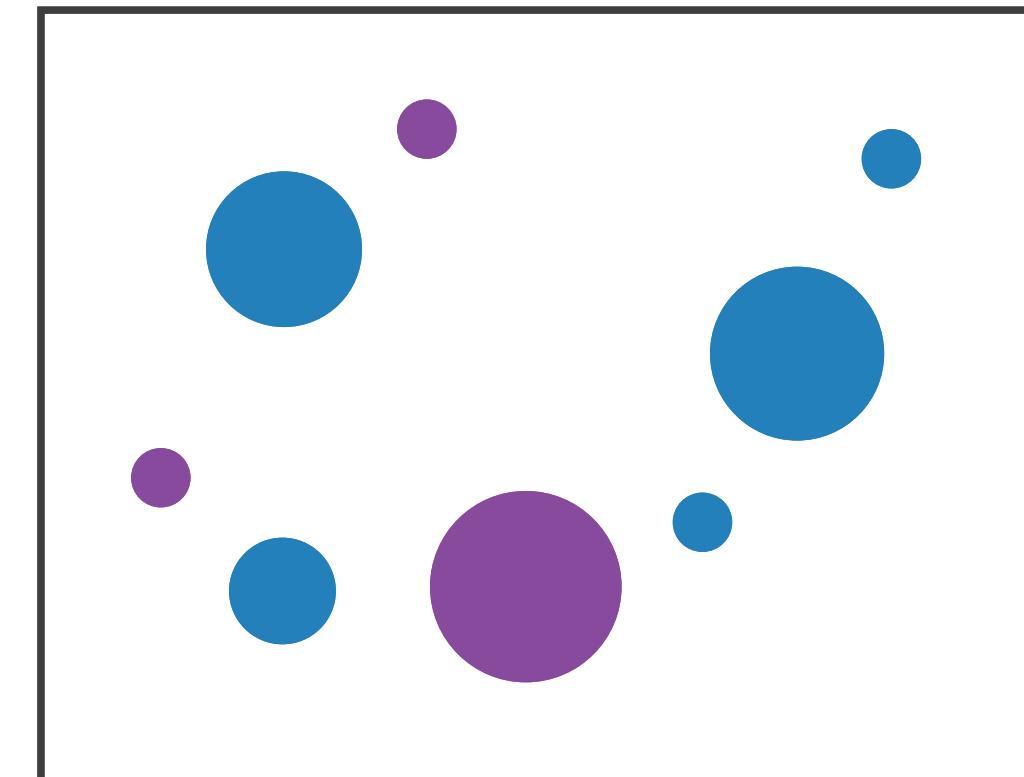
# Separability vs. Integrality

Position  
+ Hue (Color)



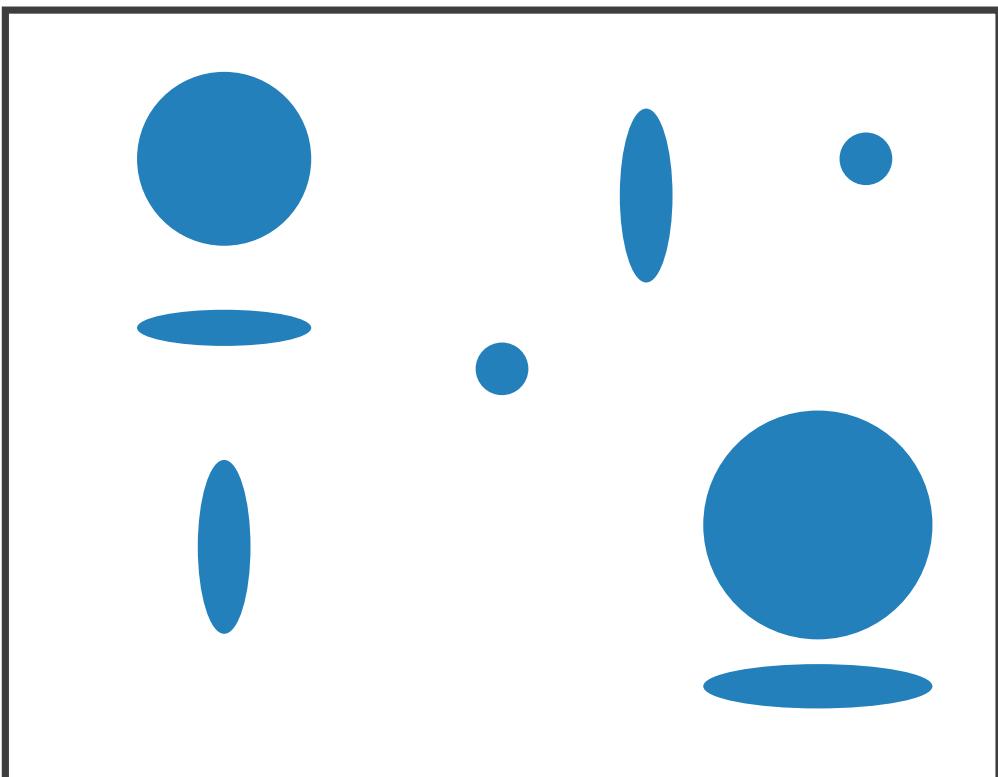
Fully separable

Size  
+ Hue (Color)



Some interference

Width  
+ Height



Some/significant  
interference

What we perceive:  
2 groups each

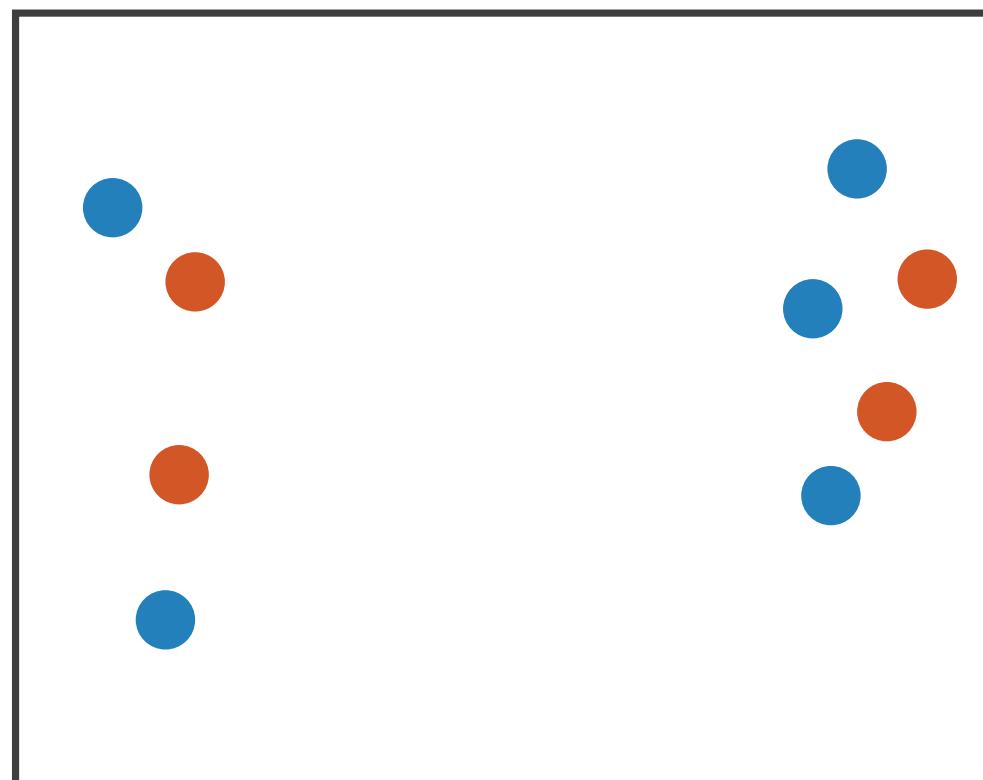
2 groups each

3 groups total:  
integral area

[Tamara  
Munzner

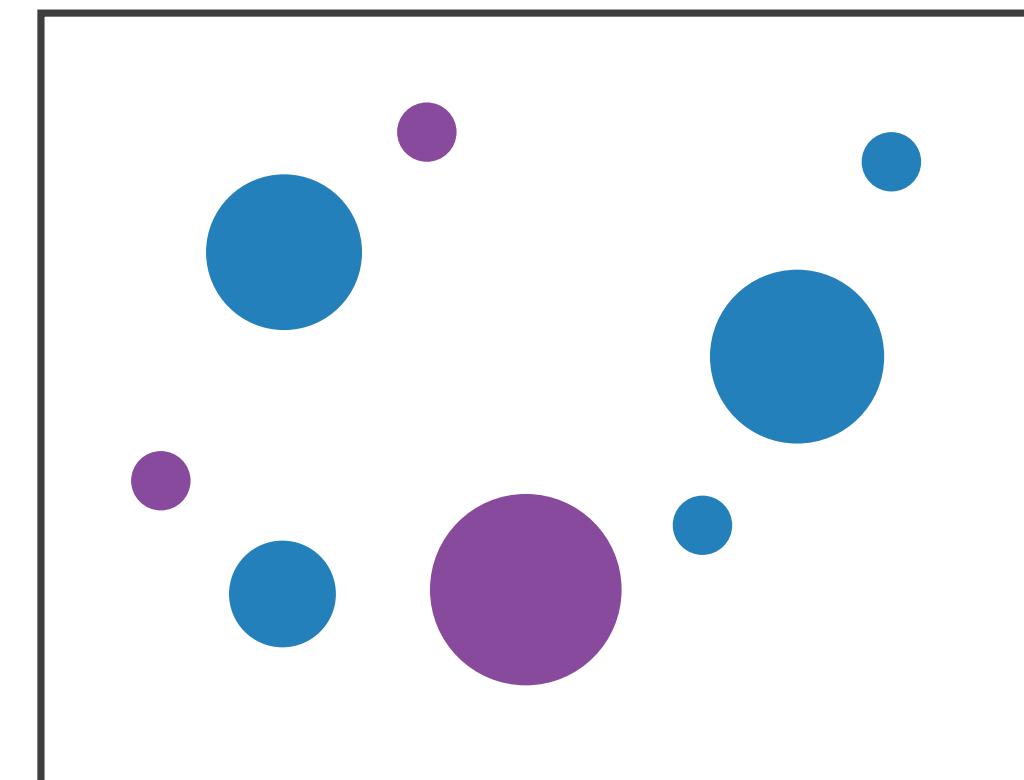
# Separability vs. Integrality

Position  
+ Hue (Color)



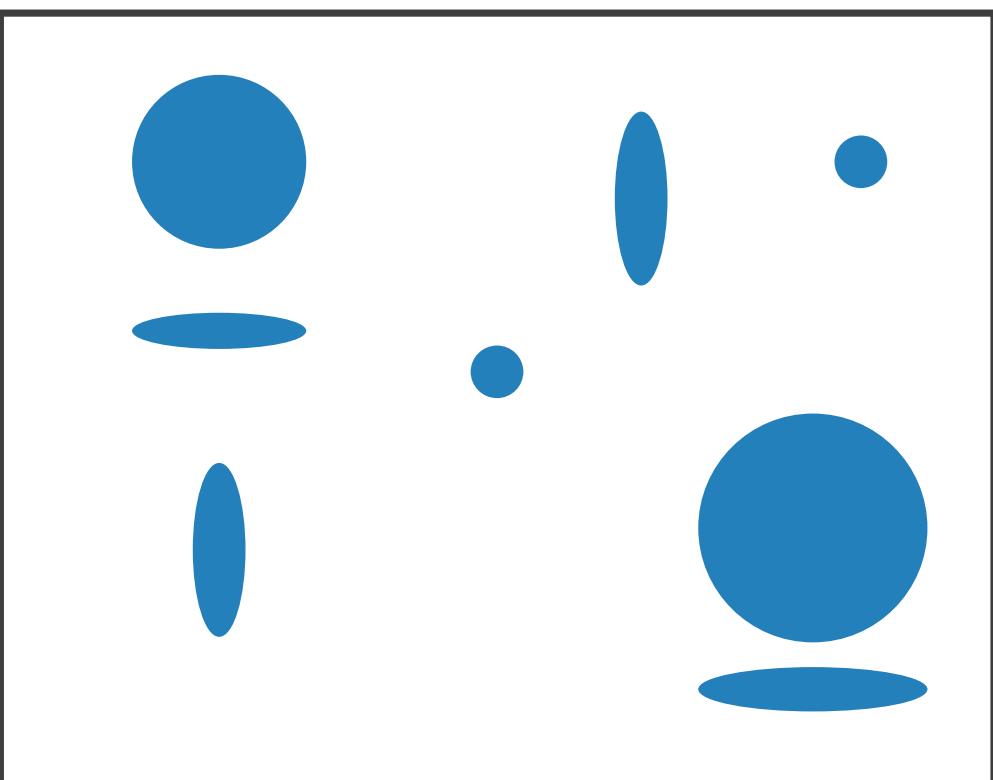
Fully separable

Size  
+ Hue (Color)



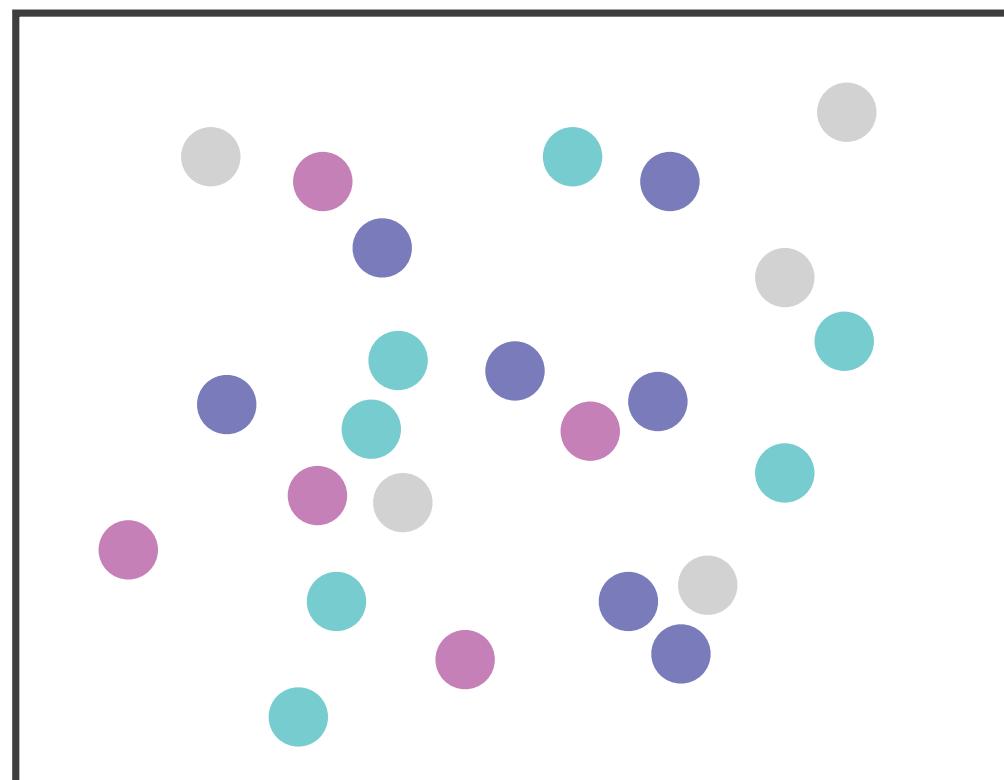
Some interference

Width  
+ Height



Some/significant  
interference

Red  
+ Green



Major interference

What we perceive:  
2 groups each

2 groups each

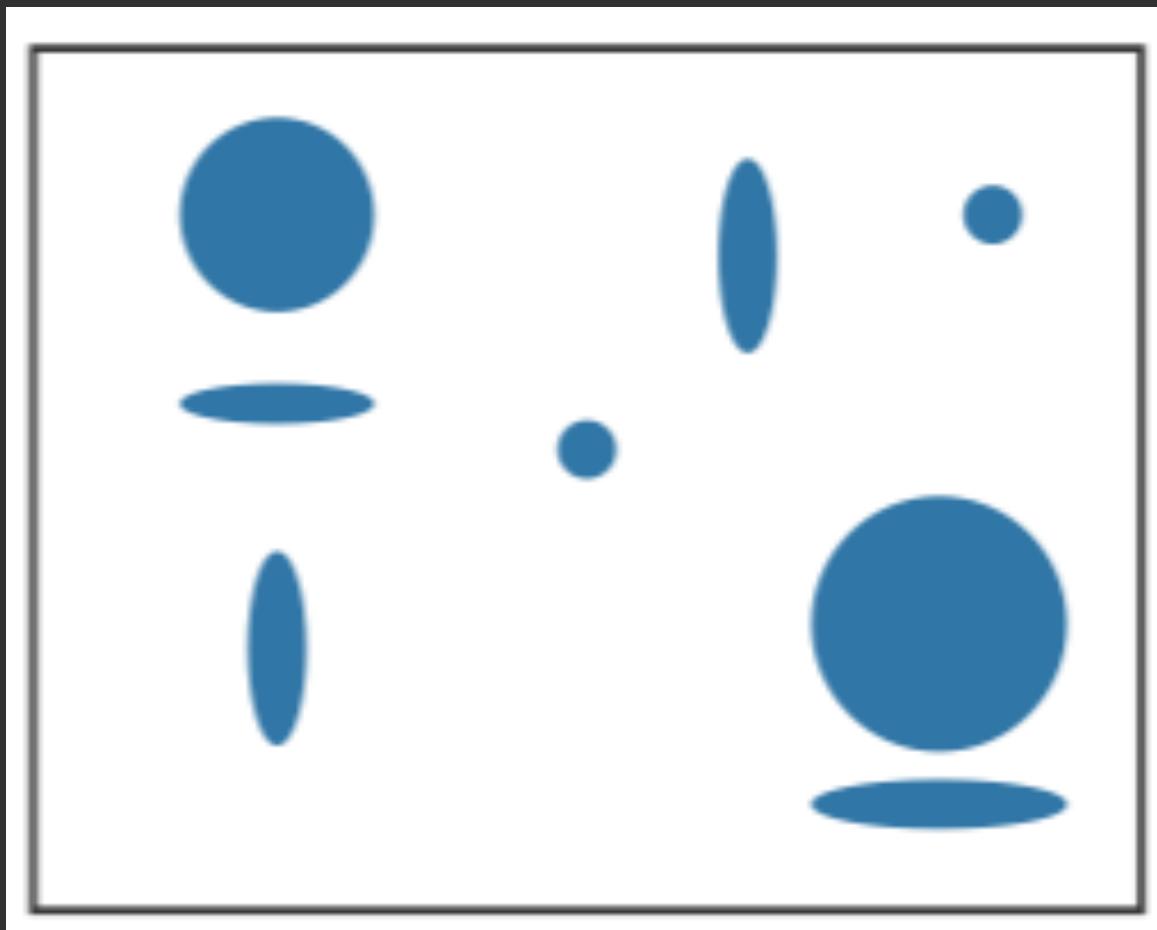
3 groups total:  
integral area

4 groups total:  
integral hue

# Not about good or bad

Match the characteristics of the channels to the information that is encoded.

For a single data attribute with three categories, this may work just fine: small, flattened, and large.



# Gestalt Grouping

# Principles of Perceptual Organization

Similarity

Proximity

Uniformed Connectedness

Connection

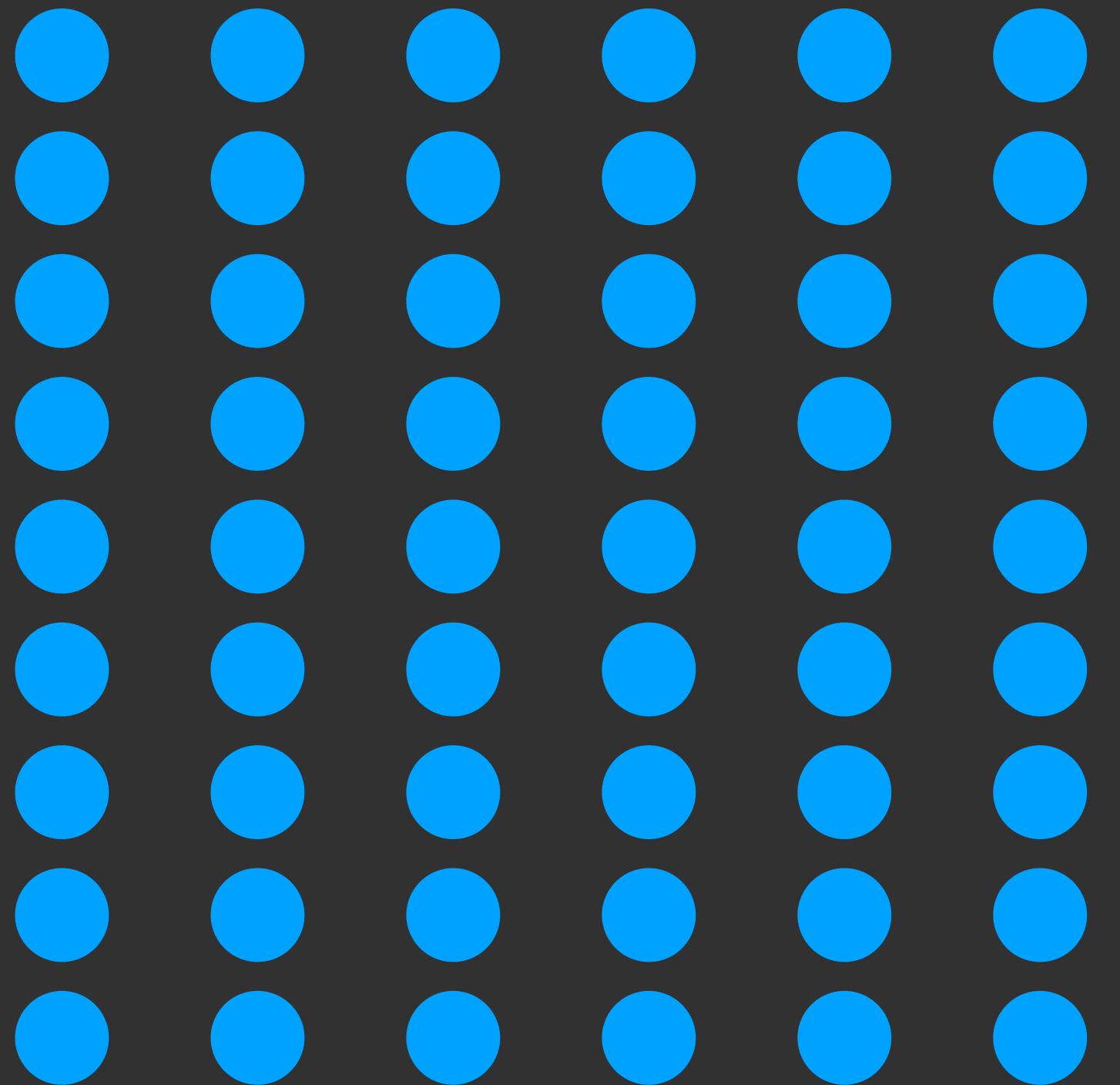
Enclosure

Continuity

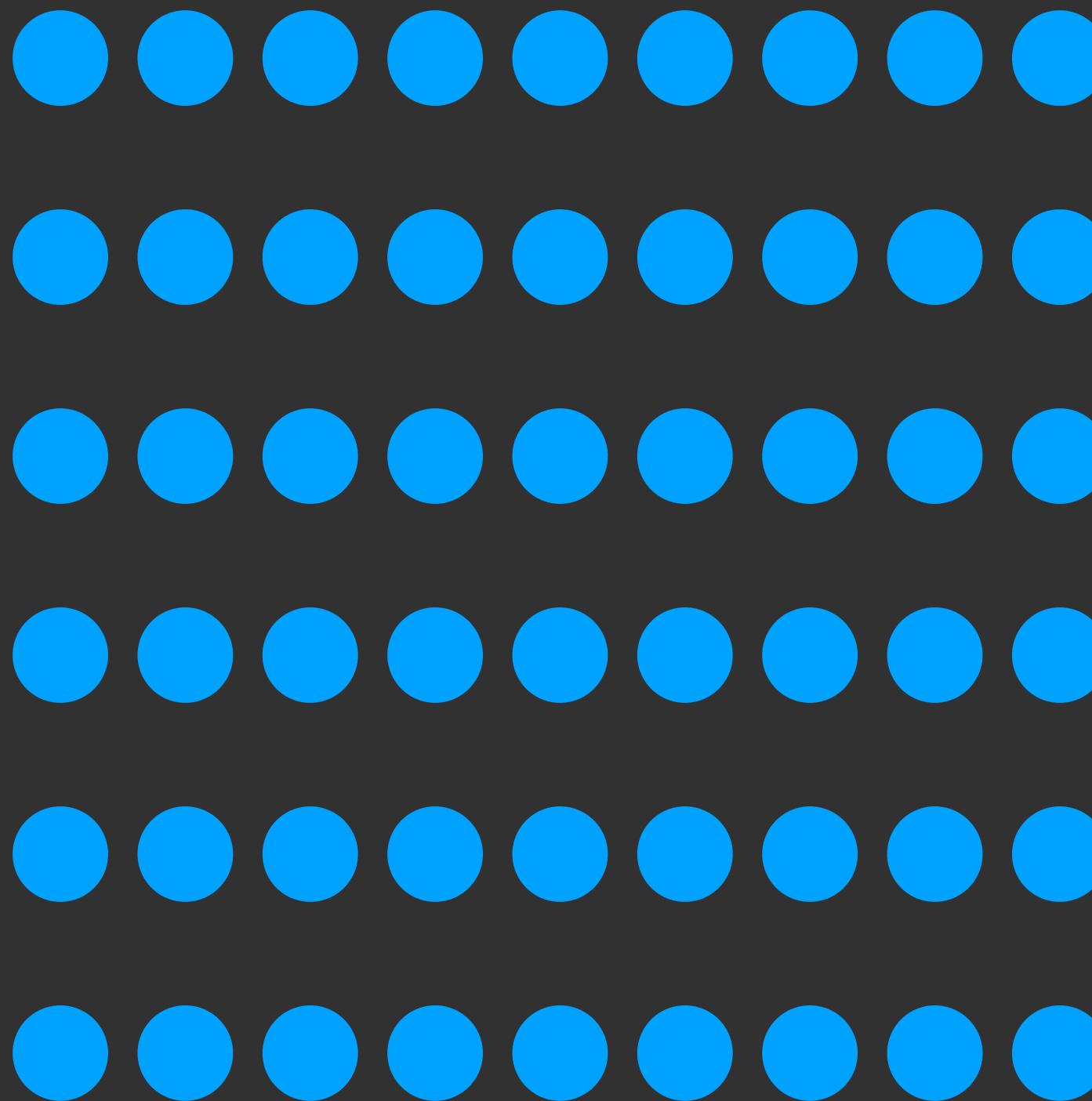
Symmetry

and there are more not covered here...

# Proximity

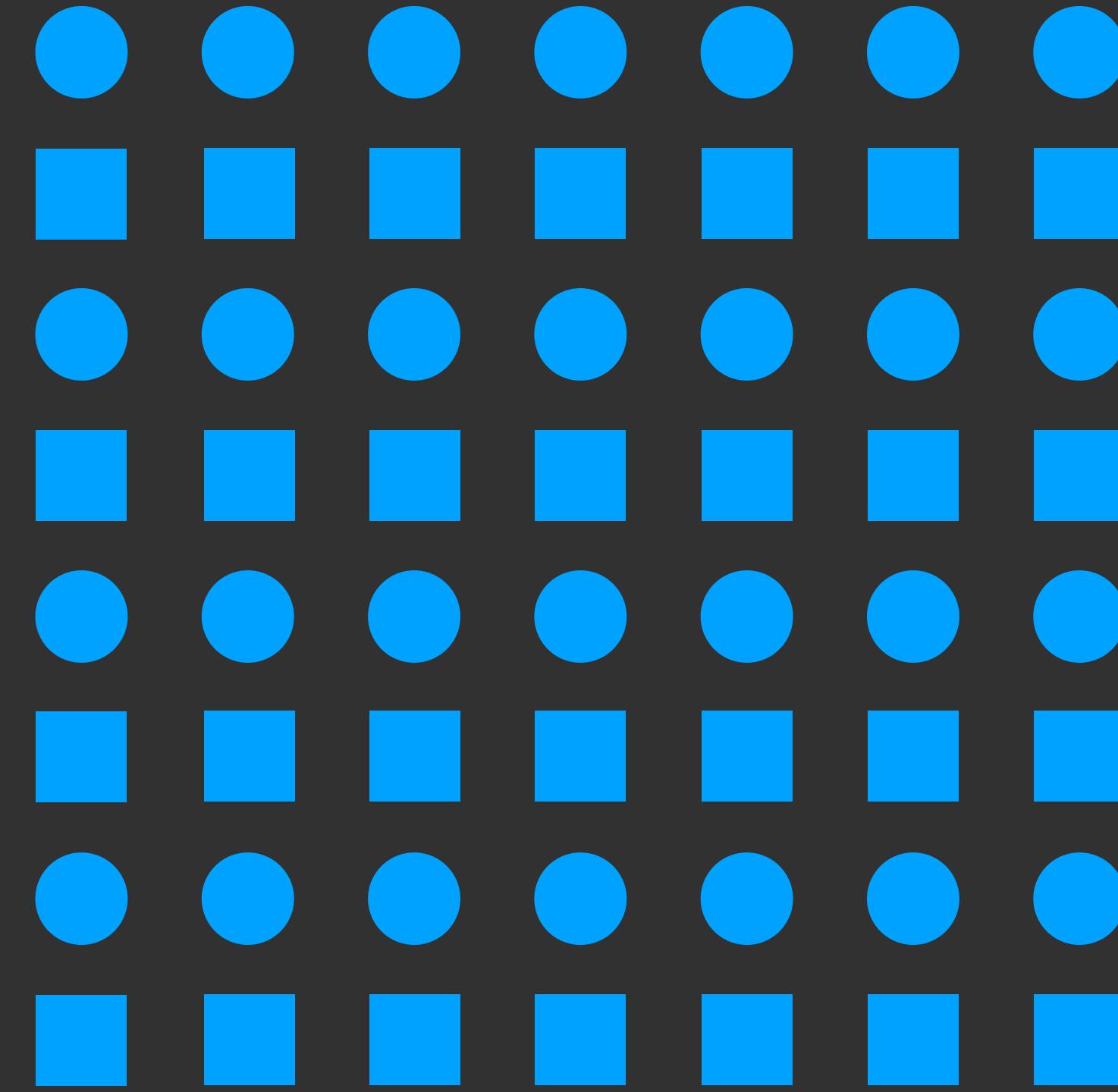
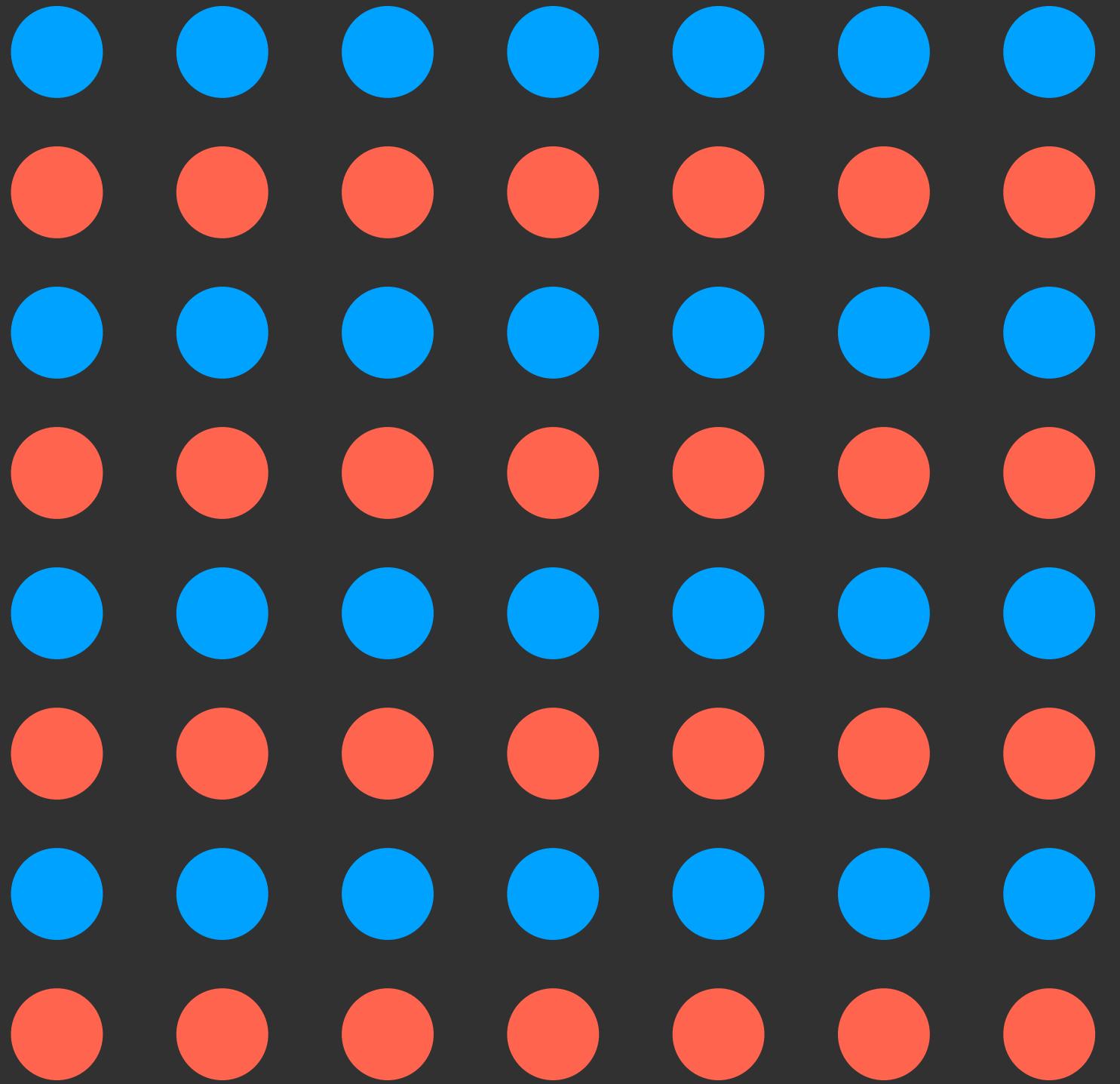


Columns



Rows

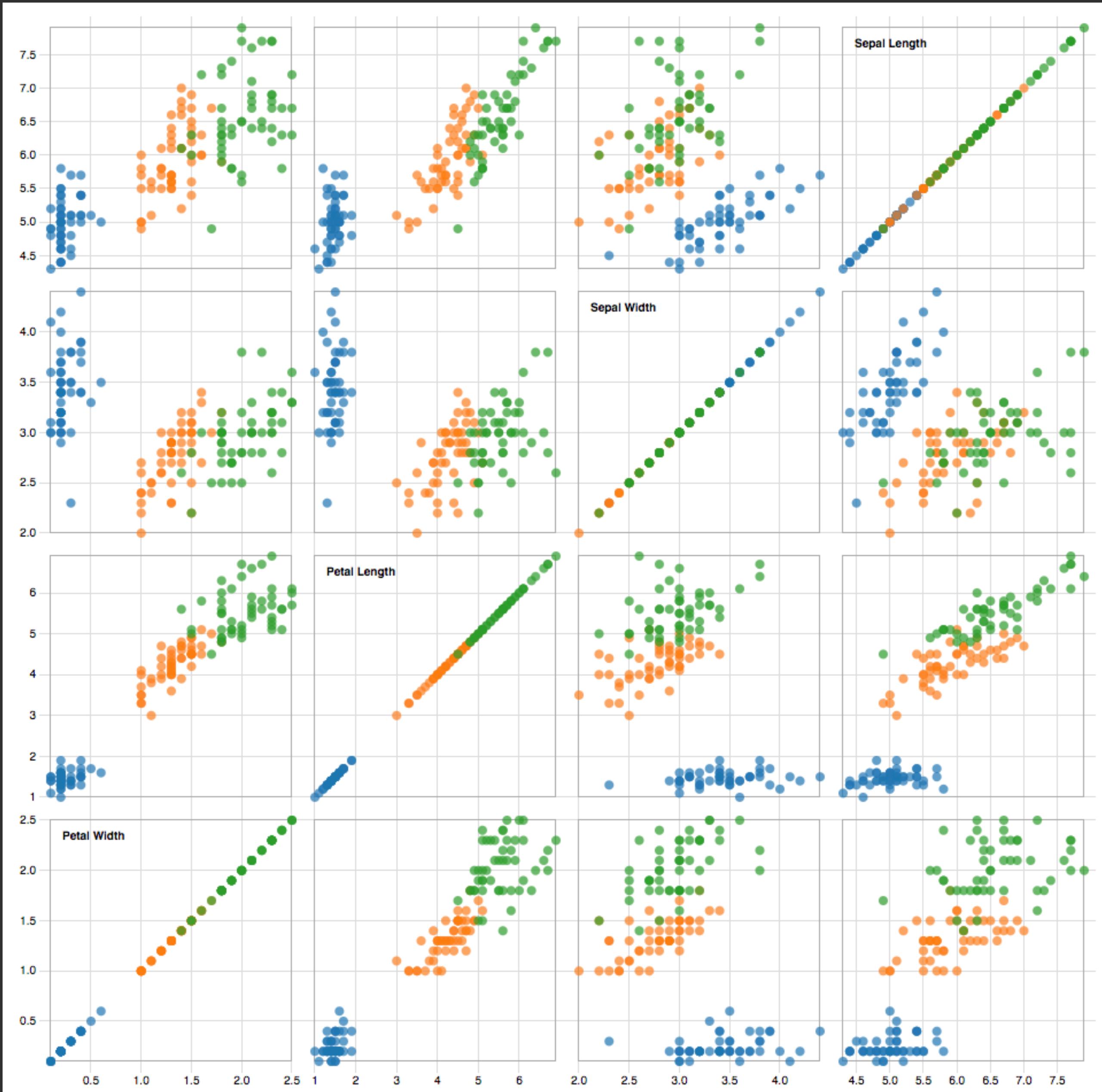
# Similarity



Rows stand out due to similarity.

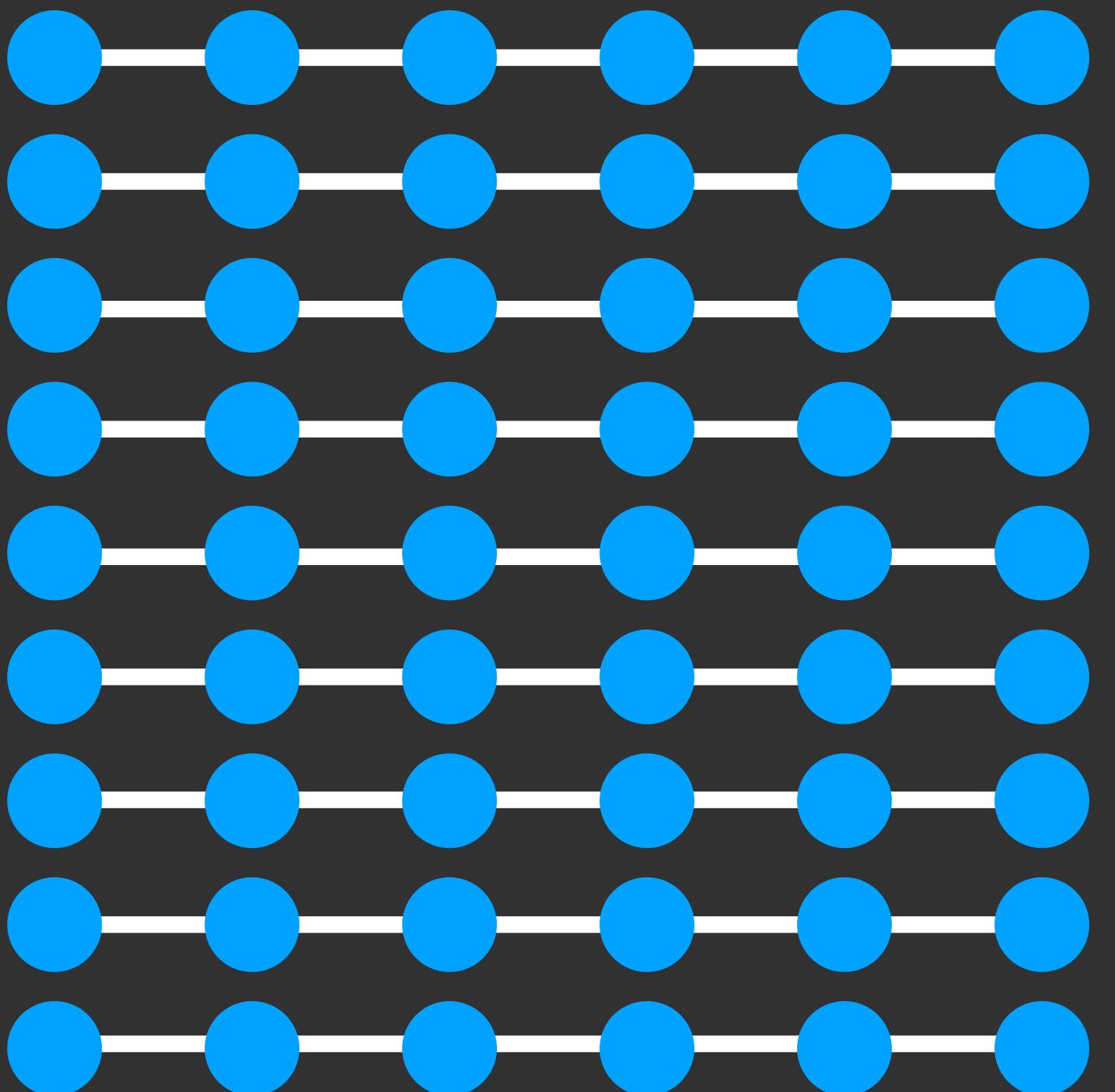
# Scatter Plot Matrix

## Clusters and outliers

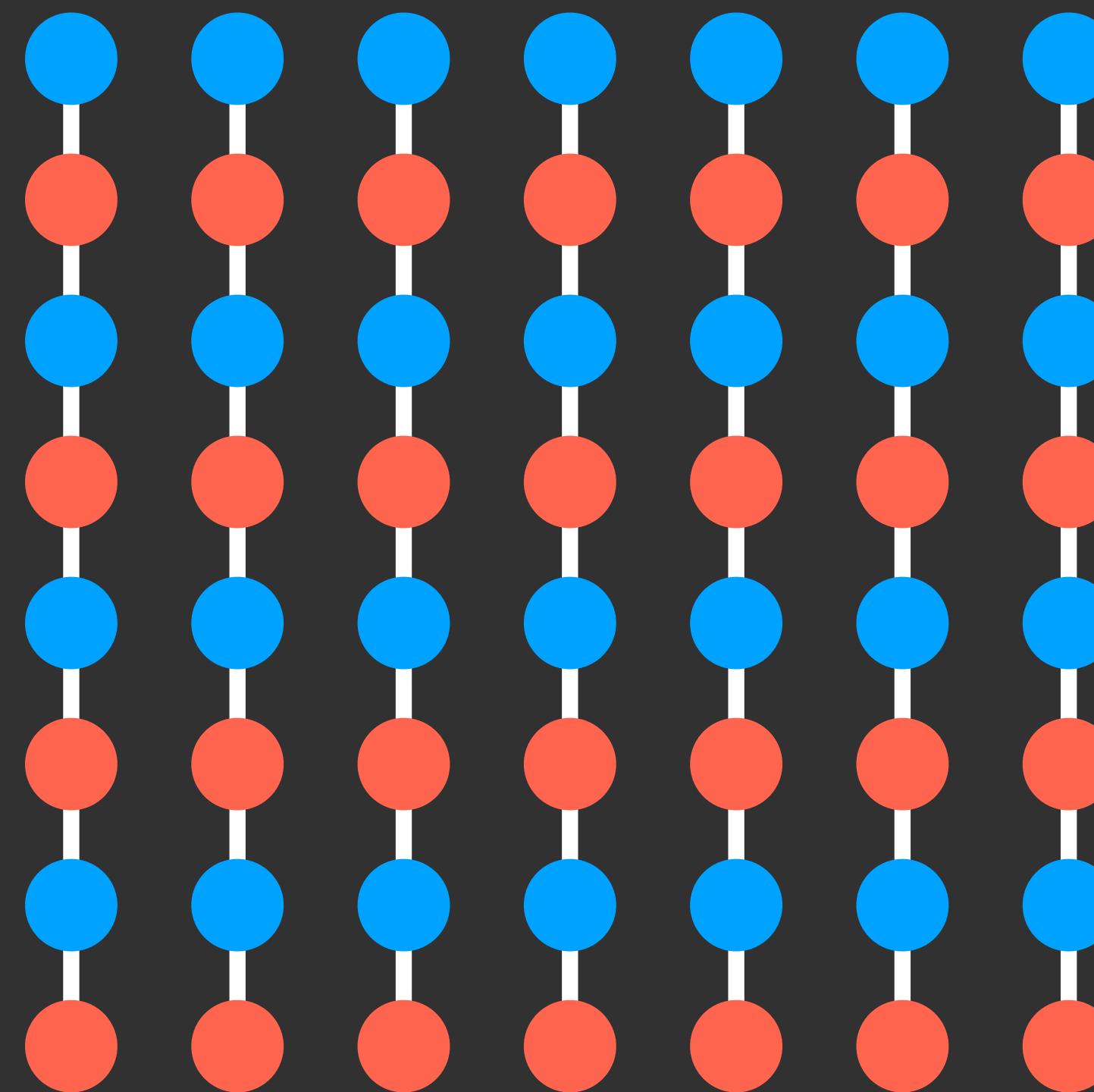


# Uniformed Connectedness: Connection

## Connectedness dominates proximity and similarity

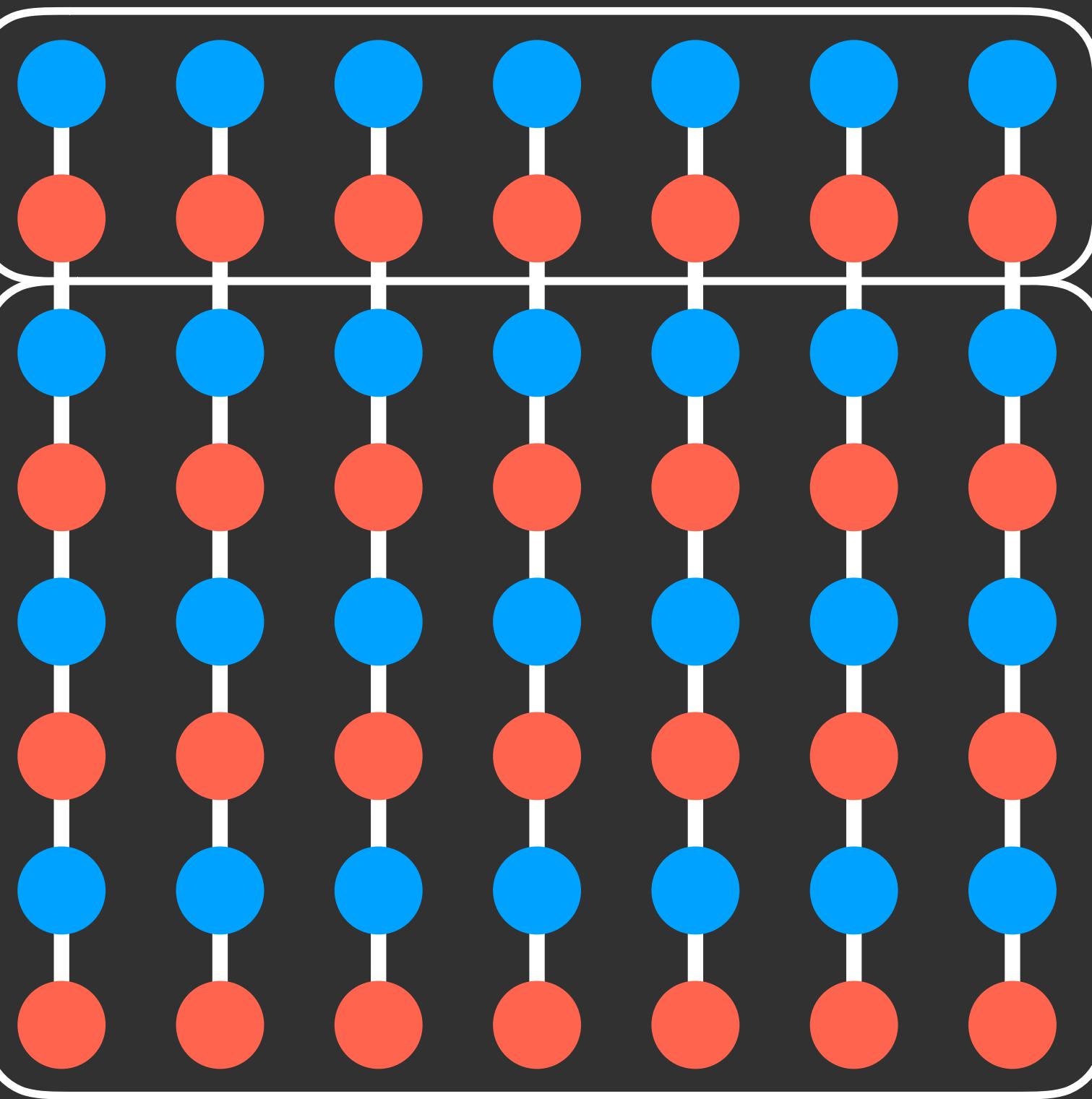
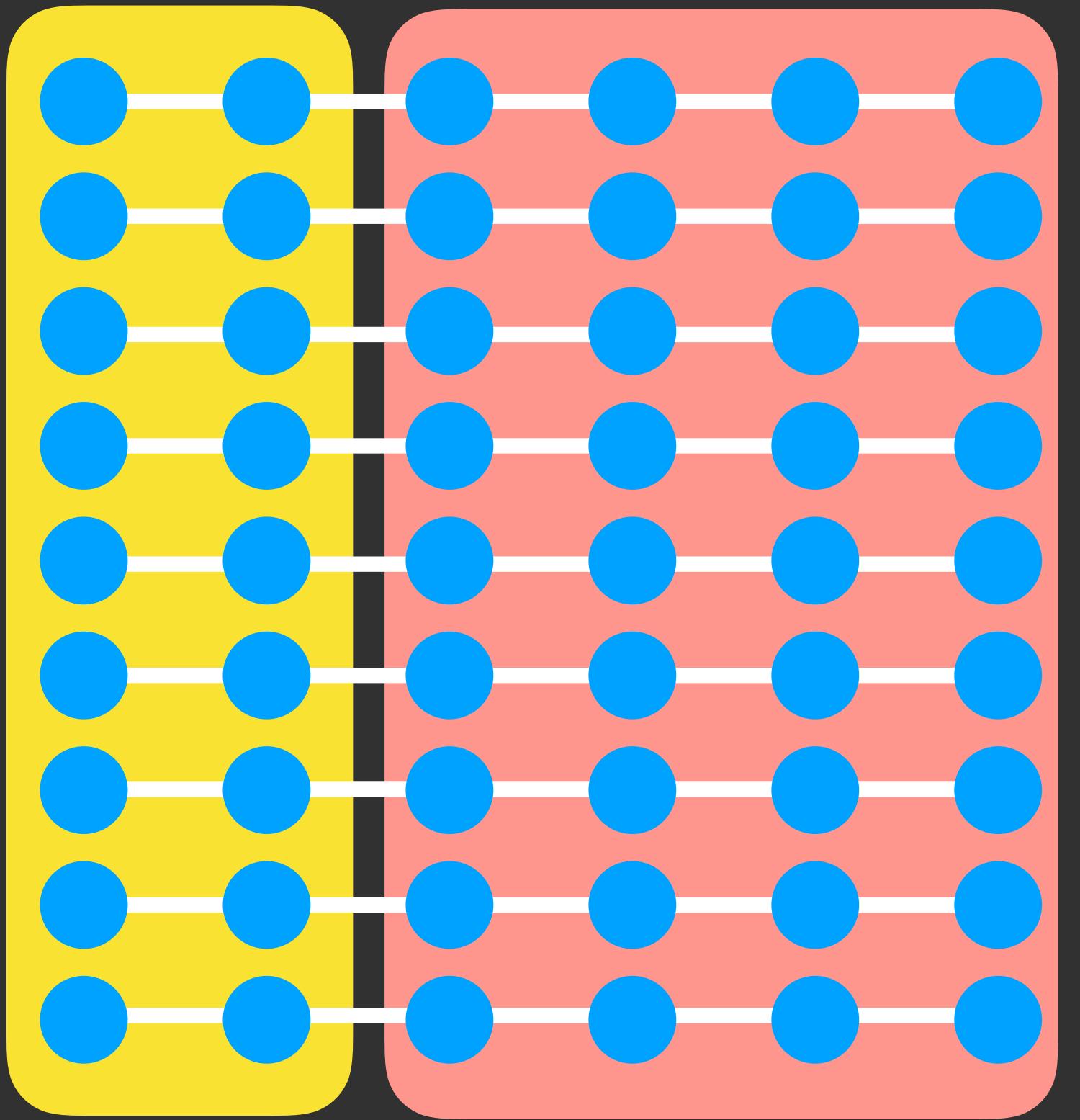


Proximity (column)  
vs connection (row)

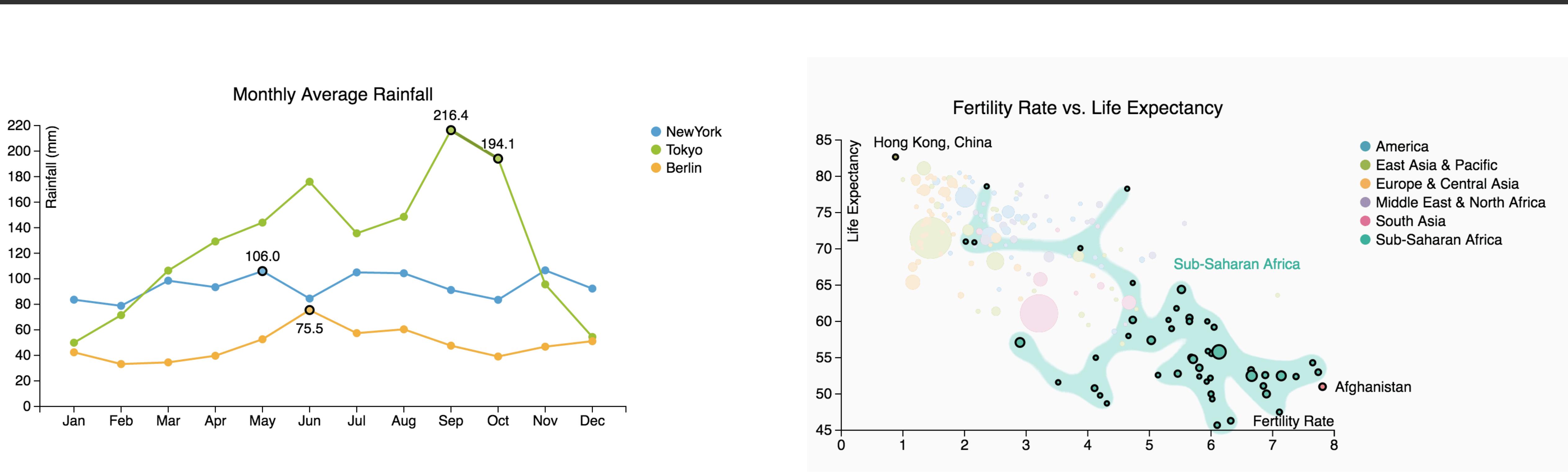


Similarity (row)  
vs connection (column)

# Uniformed Connectedness: Enclosure



# Chart Annotations



Connection

Enclosure

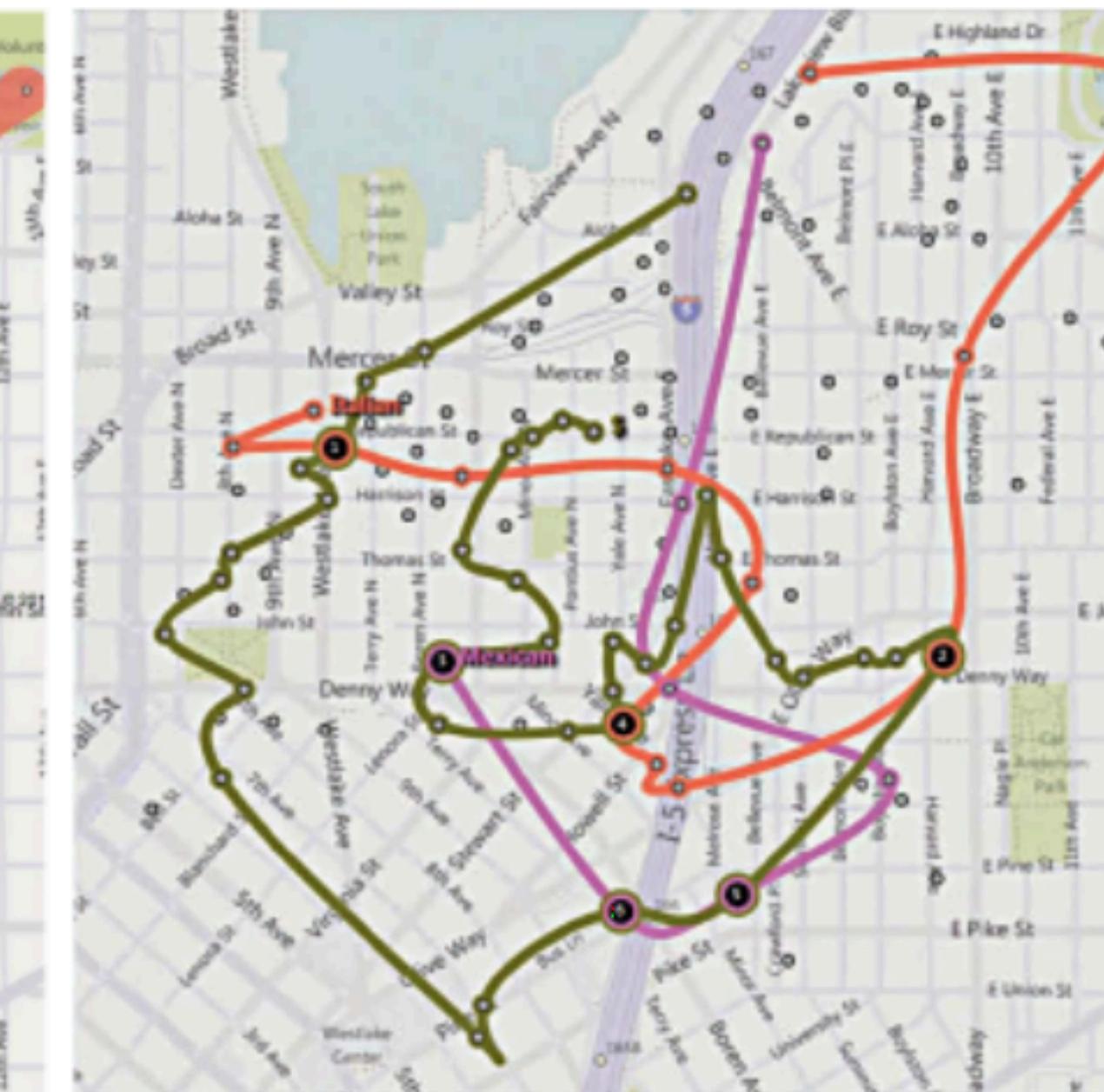
# Visualizing Sets

## Bubble Sets



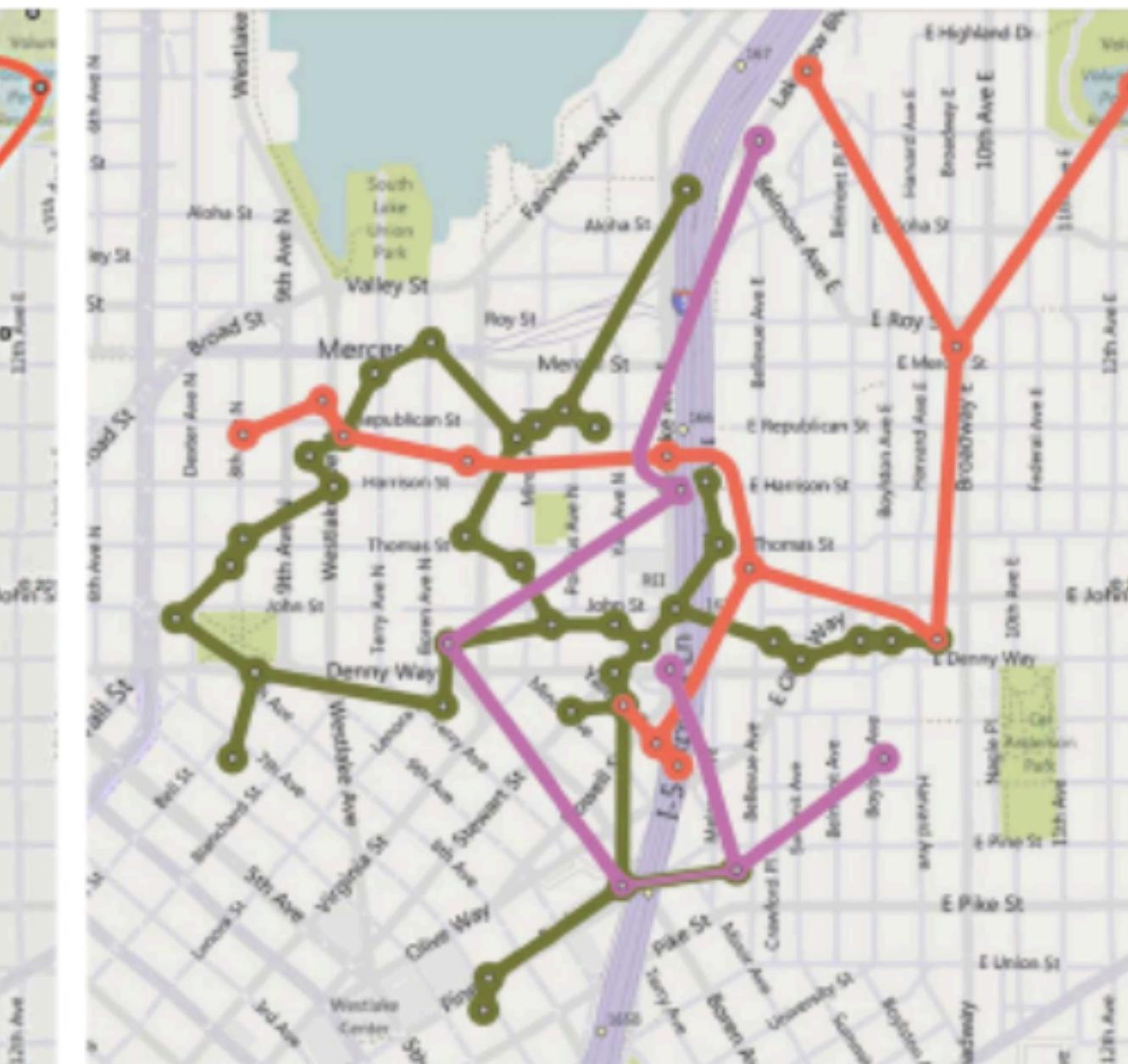
Image by [Dinkla et al., 2011]  
Technique by [Collins et al., 2009]

## Line Sets



[Alper et al., 2011]

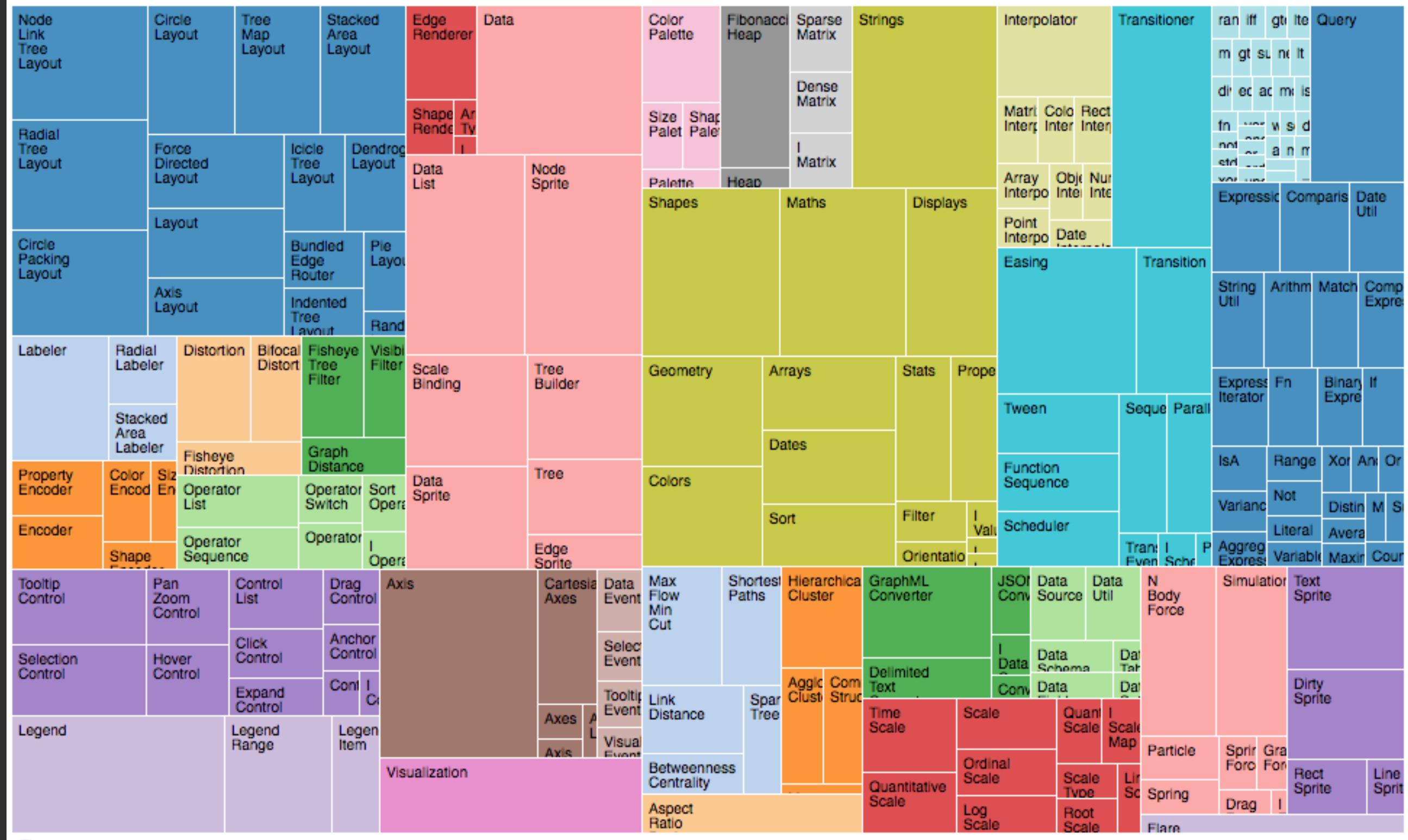
## Kelp Diagrams



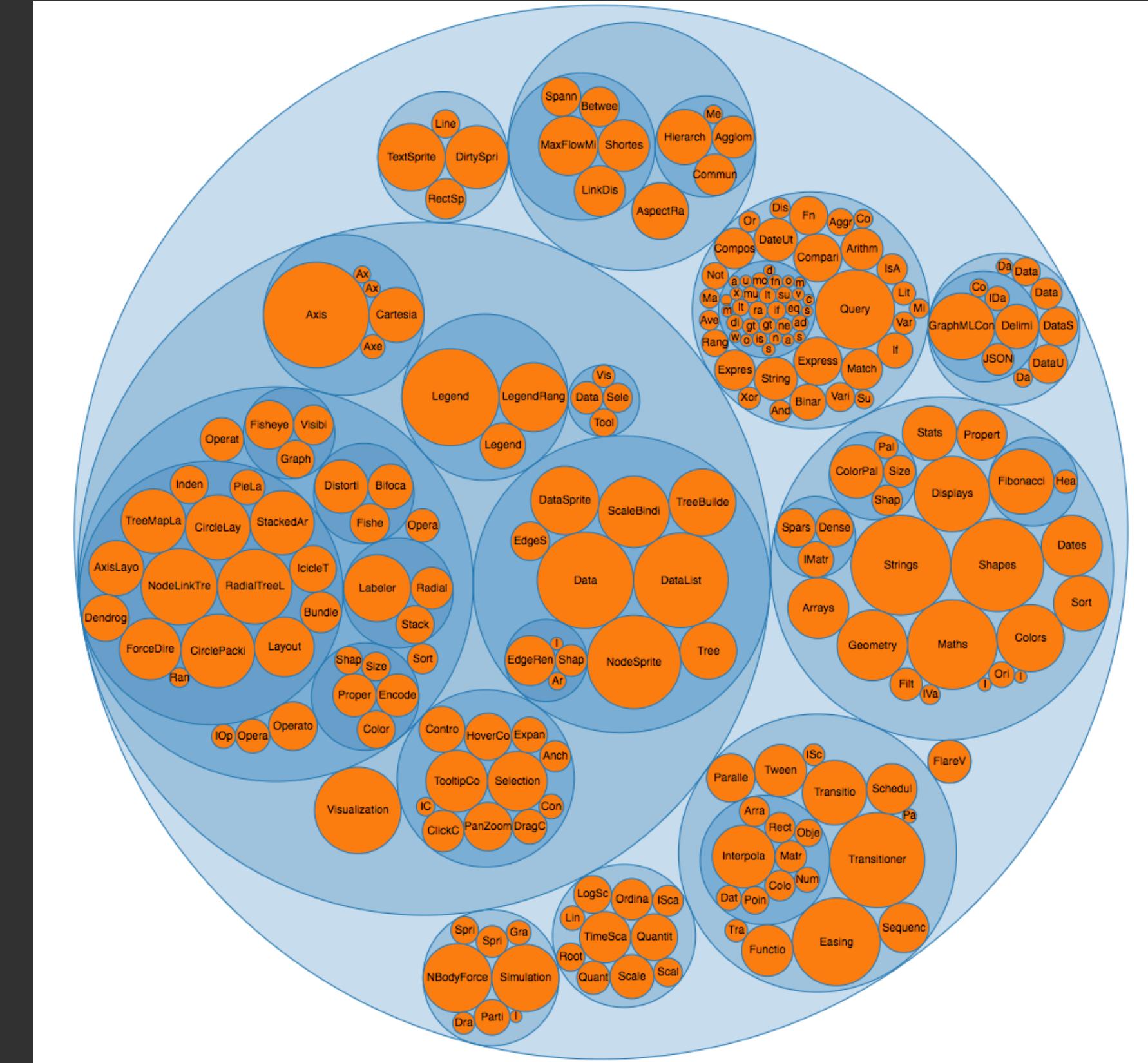
[Dinkla et al., 2012]

[Slides from A. Lex]

# TreeMap and Circle Packing



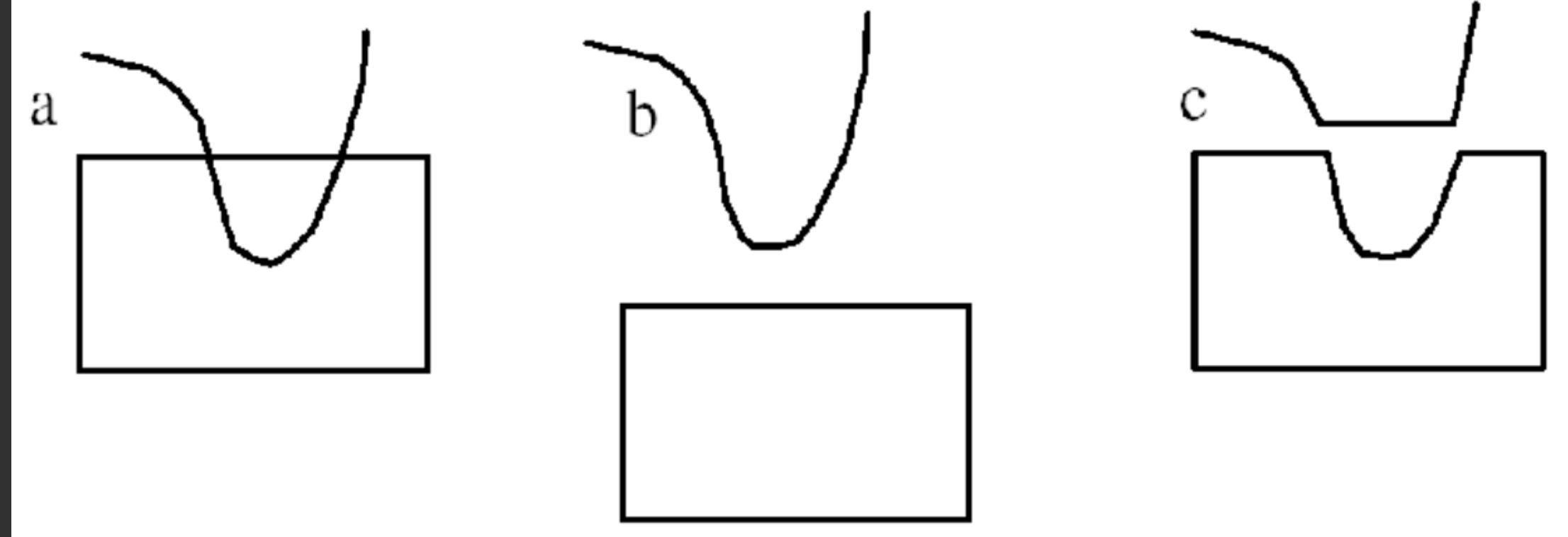
<https://bl.ocks.org/mbostock/4063582>



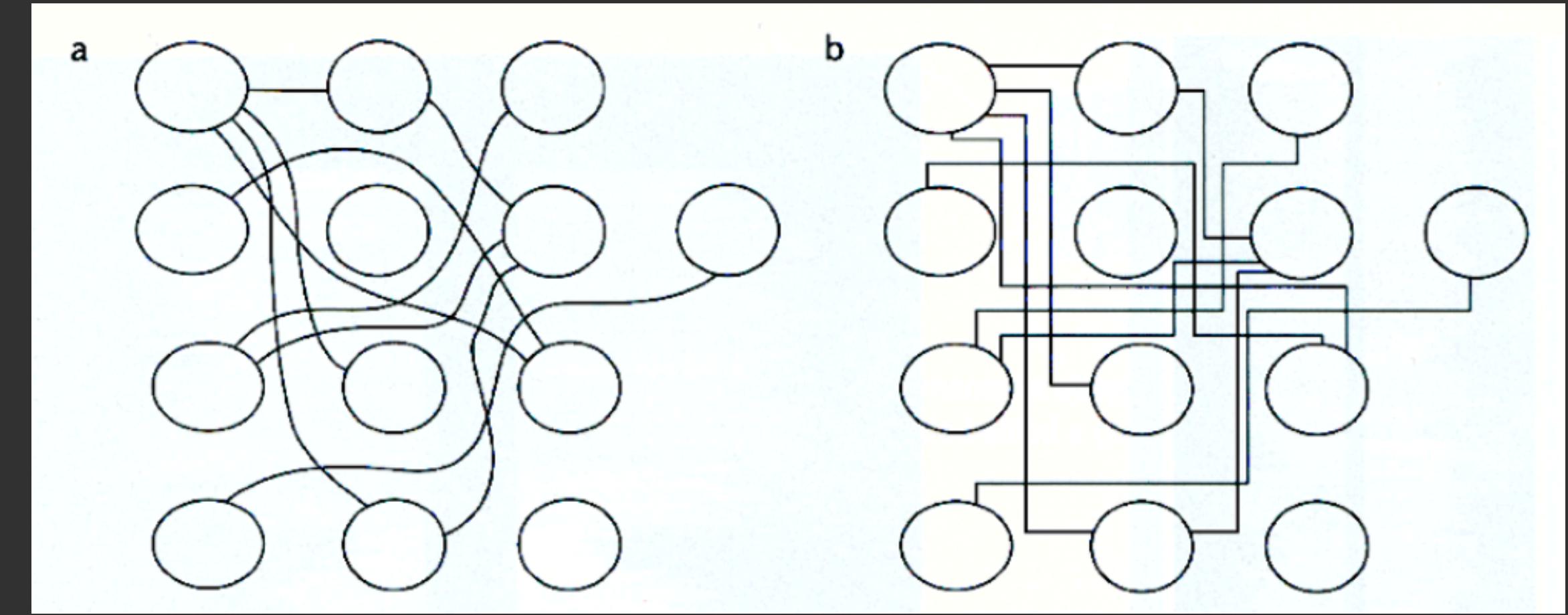
<https://bl.ocks.org/mbostock/4063530>

## Proximity, Similarity, Enclosure

# Continuity



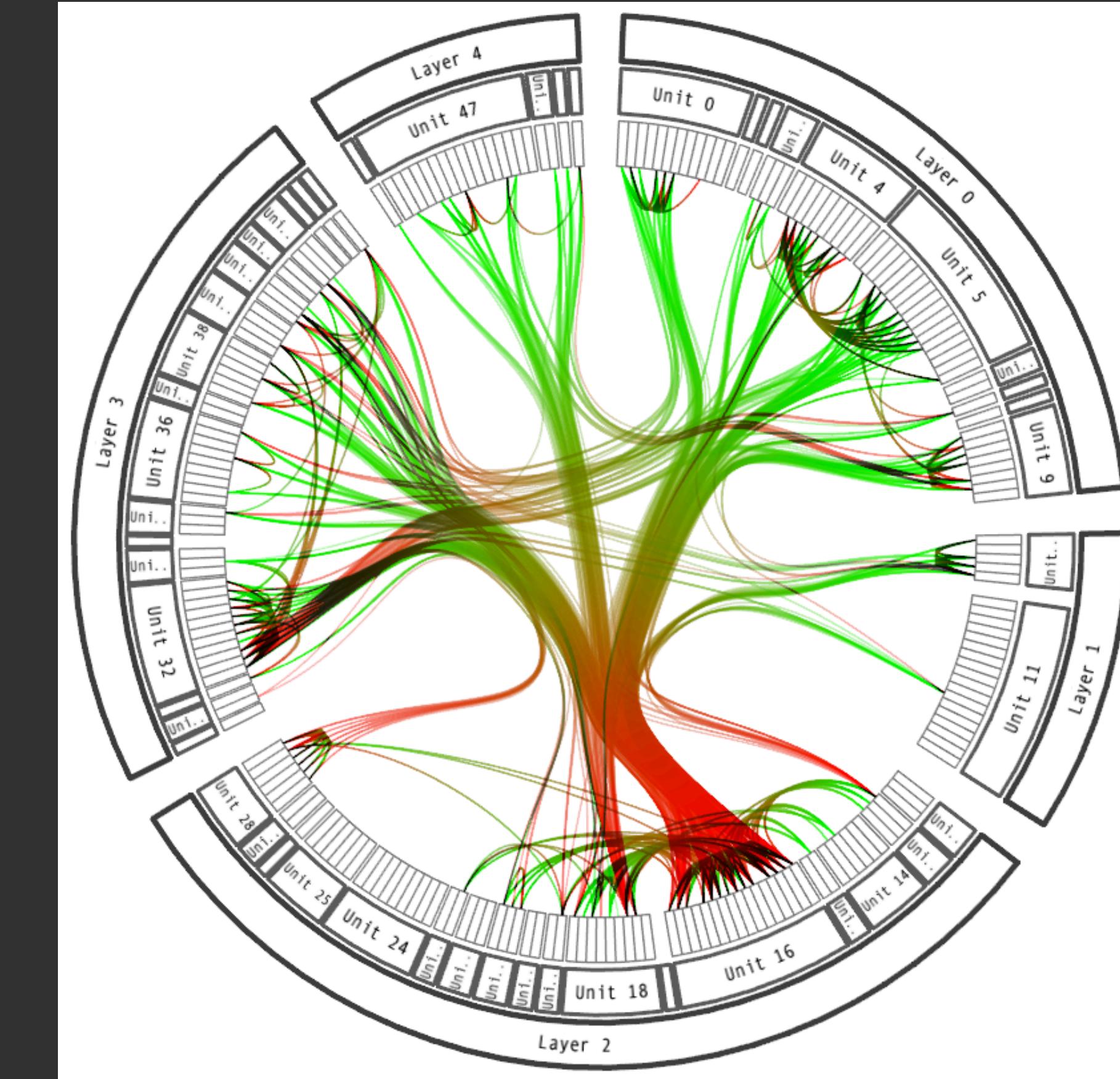
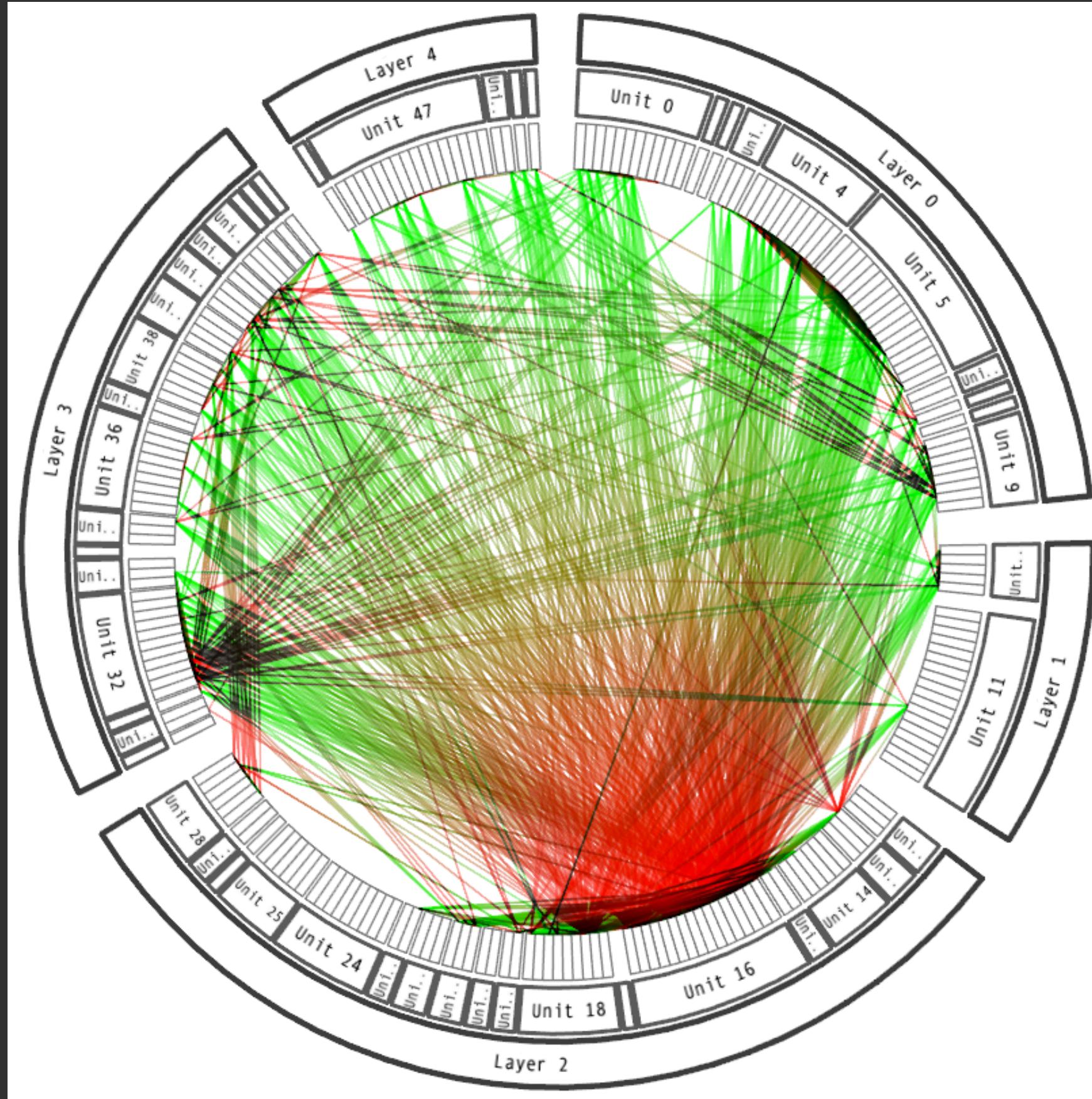
We prefer smooth not  
abrupt changes



Connections are clearer with  
smooth contours

*[from Ware 04]*

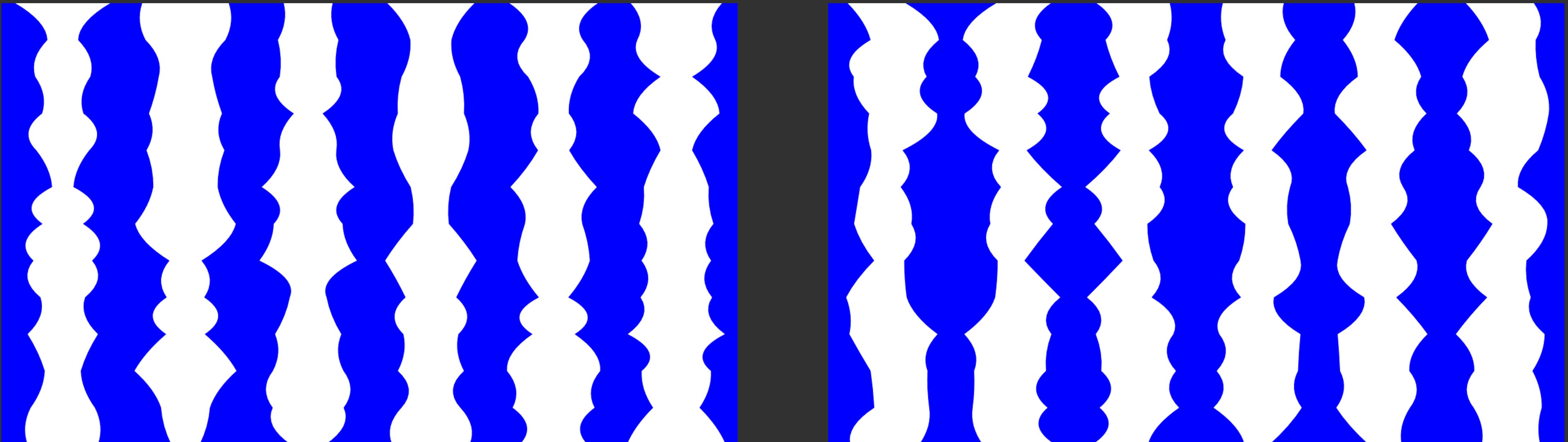
# Hierarchical Edge Bundling



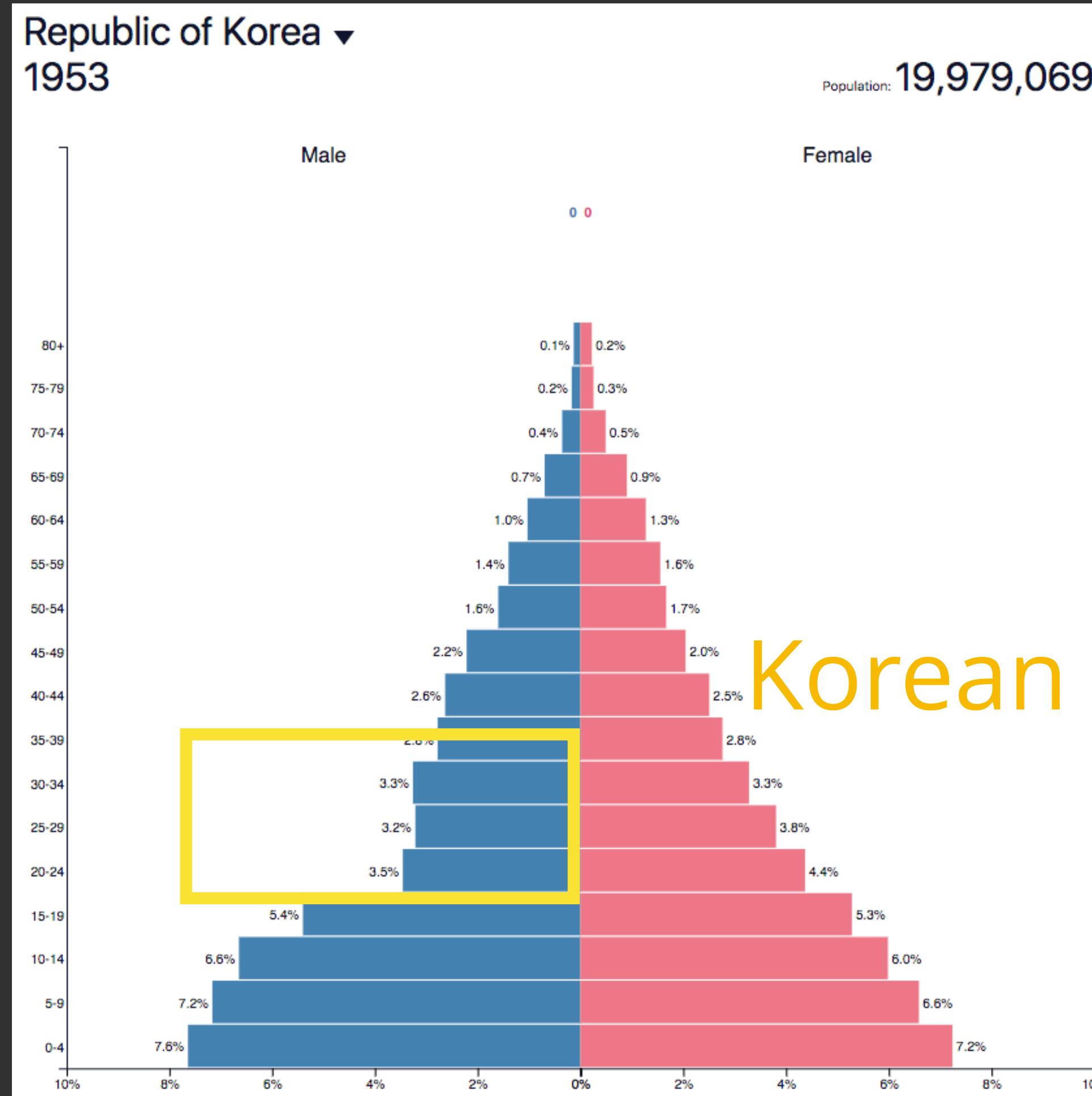
[ Holten 06 ]

# Symmetry

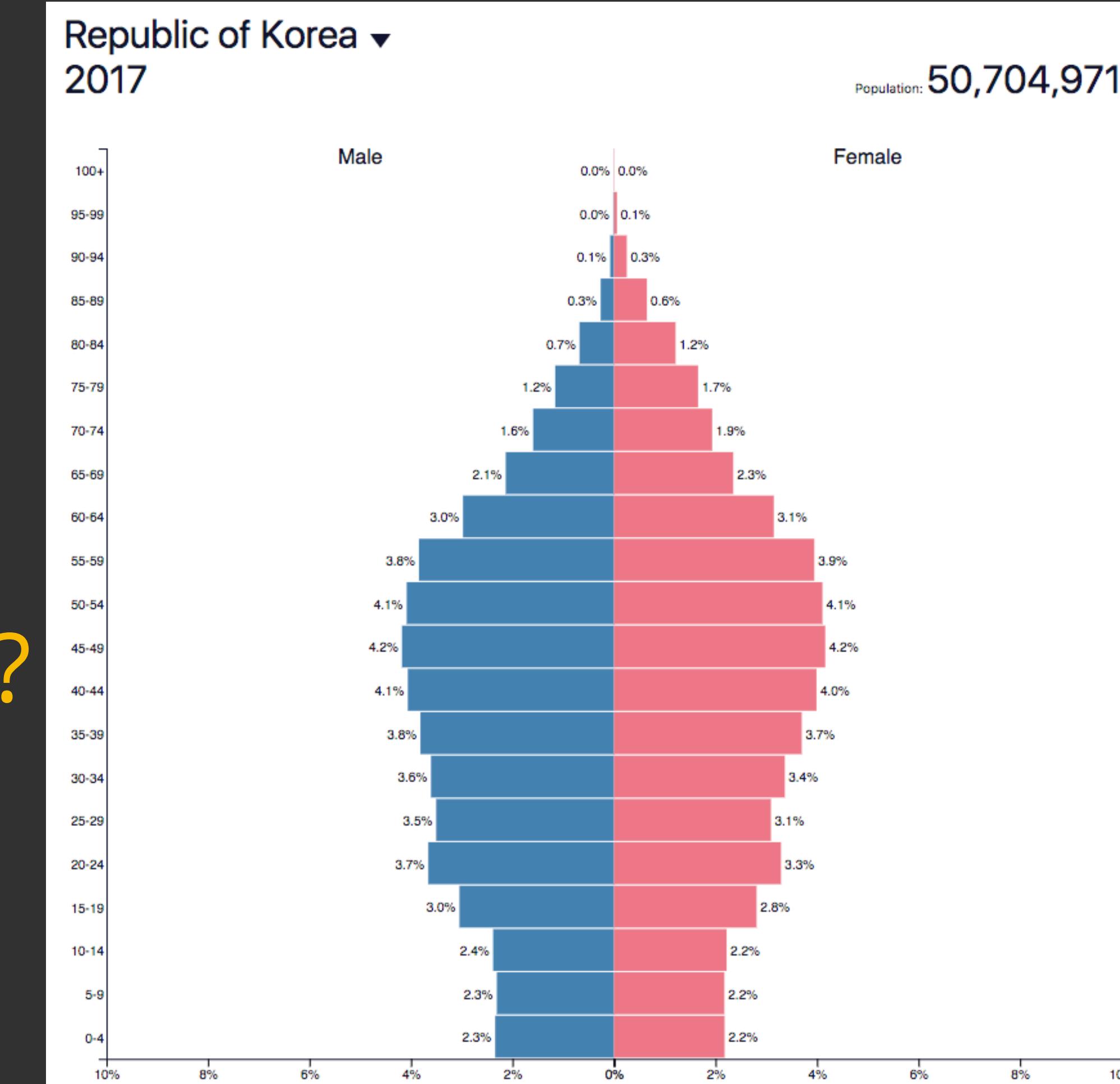
Elements that are **symmetrical** to each other tend to be **grouped** together.



# Population Pyramid (or tornado chart?)



Korean War?



# Change Blindness

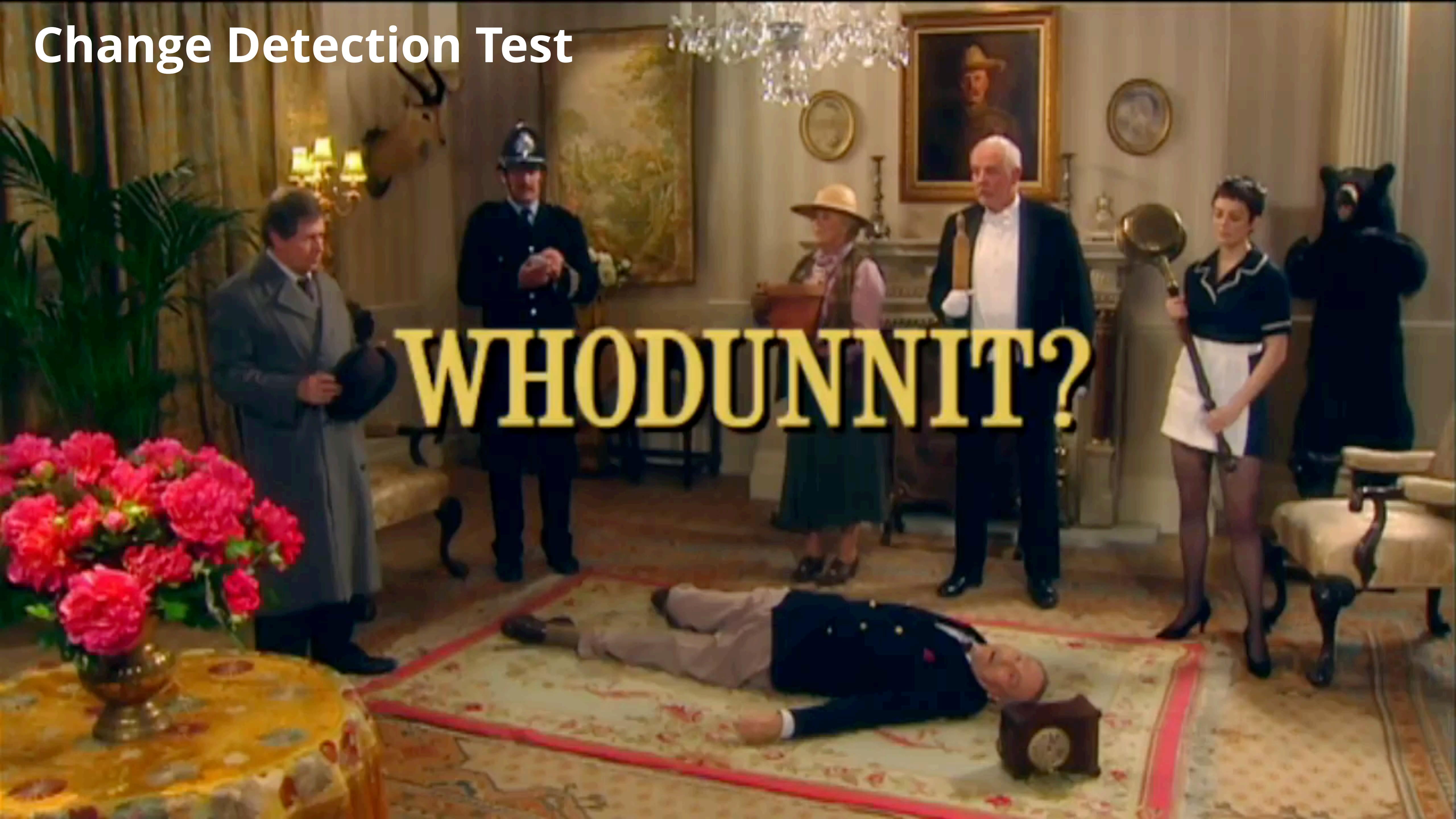
The phenomenon where even very large changes are not noticed if we are attending to something else.

# Change Detection Test



# Change Detection Test

**WHODUNNIT?**



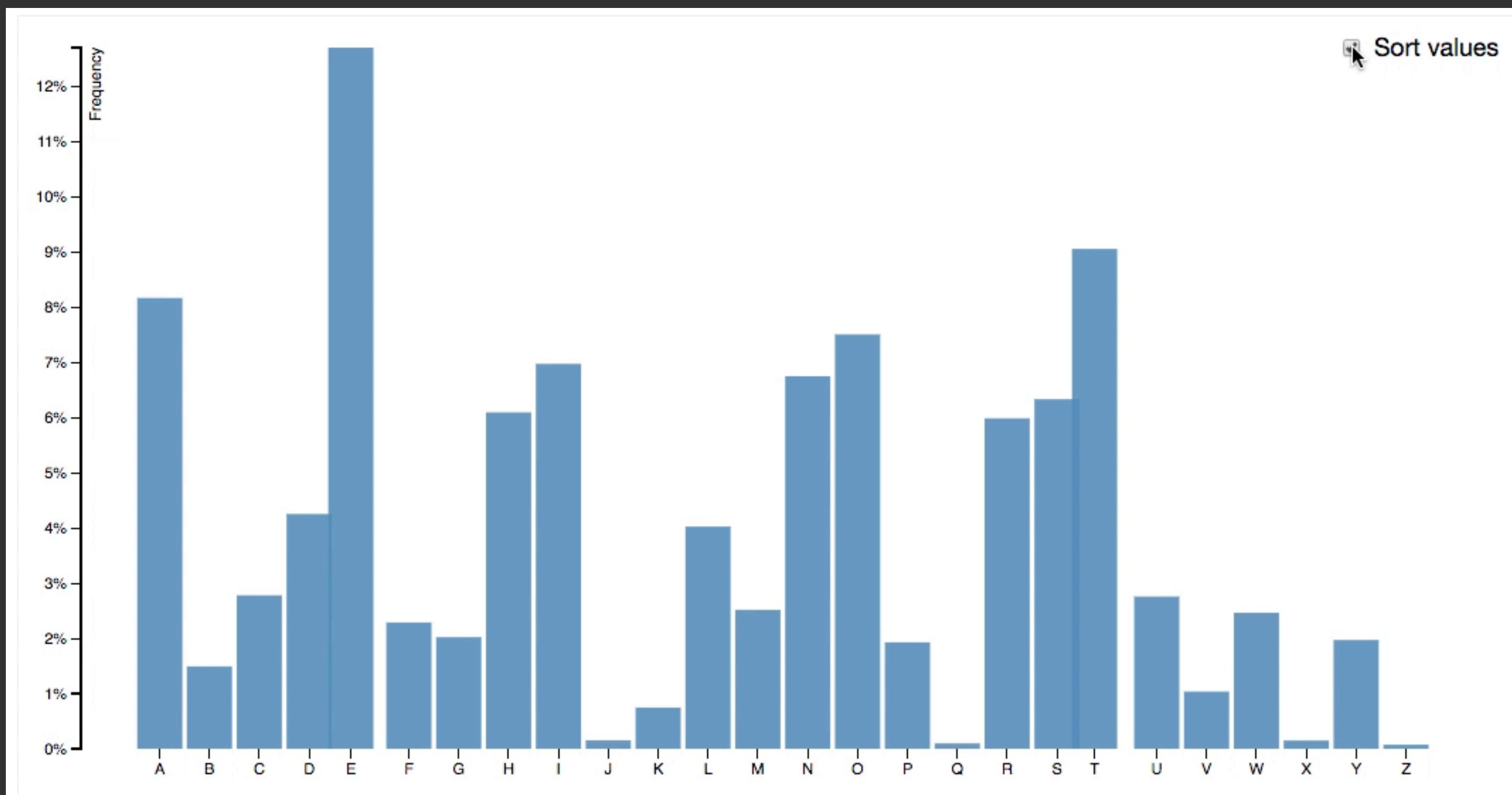
“To see an object change, it is  
necessary to attend to it.”

— Ronald A. Rensink

# Reducing change blindness in visualization

Provide attentional guidance by leveraging pre-attentive features, Gestalt principles, etc.

Example: Ease tracking objects through motion



<https://bl.ocks.org/mbostock/3885705>

# Topics

- Signal Detection
- Magnitude Estimation
- Pre-Attentive Processing
- Using Multiple Visual Encodings
- Gestalt Grouping
- Change Blindness

# Take away

Knowledge of perception can benefit visualization design

1. Human don't perceive **changes** and **magnitude** at face value.
2. Use **pre-attentive** visual features for **faster** target detection.
3. Be aware of **interference** and **redundancy** of multiple features.
4. Leverage **gestalt principles** for high-level **grouping**.
5. **Change blindness** in visualization is the **failure of design**, not because of our vision system.

# Today

## *Fundamental*

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1. Value of visualization
2. Design principles
3. Graphical perception

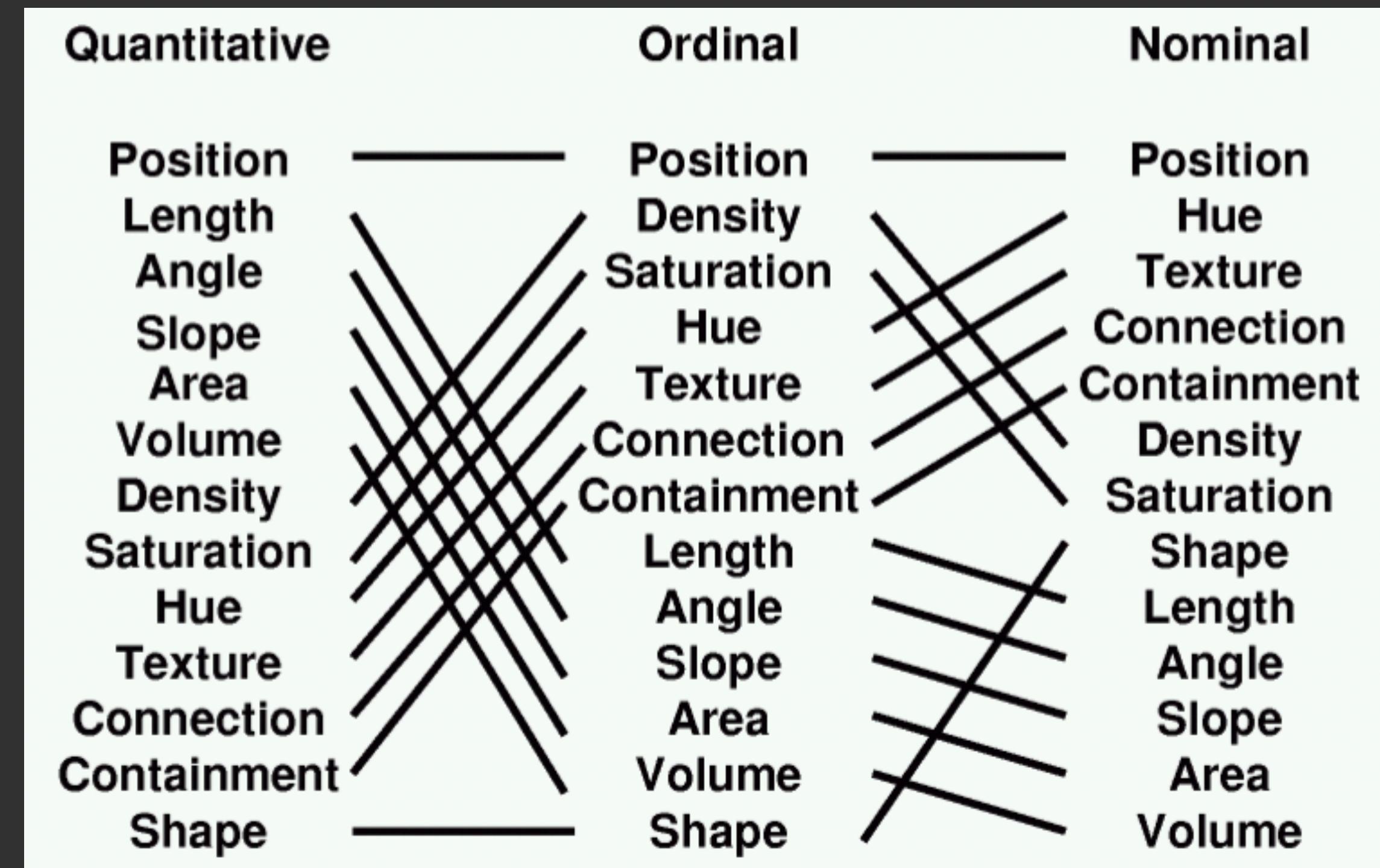
# Tomorrow

*Practical*

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1. Data model and visual encoding
2. Exploratory data analysis
3. Storytelling with data
4. Advanced visualizations

# Next Data model and visual encoding



Rankings of visual variables  
for quantitative, ordinal, and normal data

See you tomorrow!