

```
> # HW - Bisection Method
```

```
f(x) := exp(x) - 3 x - 5; x[0] := 2; x[1] := 3.2;
```

```
f := x ↦ ex - 3 · x - 5
```

```
x0 := 2
```

```
x1 := 3.2
```

(1)

```
> # Endpoints of shrinking interval containing (?) root
```

```
a := x[0]; b := x[1];
```

```
# Check IVP condition
```

```
if evalf(f(a) · f(b)) > 0 then
```

```
    printf("Error: Intermediate Value Theorem not applicable here; f(a) and f(b) same sign");
```

```
    quit(1);
```

```
end if
```

```
a := 2
```

```
b := 3.2
```

(2)

```
> # LOOP: Check for roots on interval endpnts a,b. IF fail, bisect interval and store new endpnt in  
x[n]
```

```
for n from 2 to 6 do
```

```
    if evalf(f(a)) = 0 then printf("%f is a root", a); quit(0);
```

```
    elif evalf(f(b)) = 0 then printf("%f is a root", b); quit(0);
```

```
    end if;
```

```
# Store new interval endpnt, then update a,b
```

```
x[n] :=  $\frac{a + b}{2}$ ;
```

```
if evalf(f(a) · f(x[n])) < 0 then b := x[n]
```

```
else a := x[n] # EITHER f(x[n]) opp. sign to f(b) OR x[n] is a root
```

```
end if;
```

```
end do
```

```
x2 := 2.600000000
```

```
x3 := 2.300000000
```

```
x4 := 2.450000000
```

```
x5 := 2.525000000
```

```
x6 := 2.562500000
```

(3)

```
>
```

```
>
```