



Experimental Study of Power Consumption of Basic Parallel Programs

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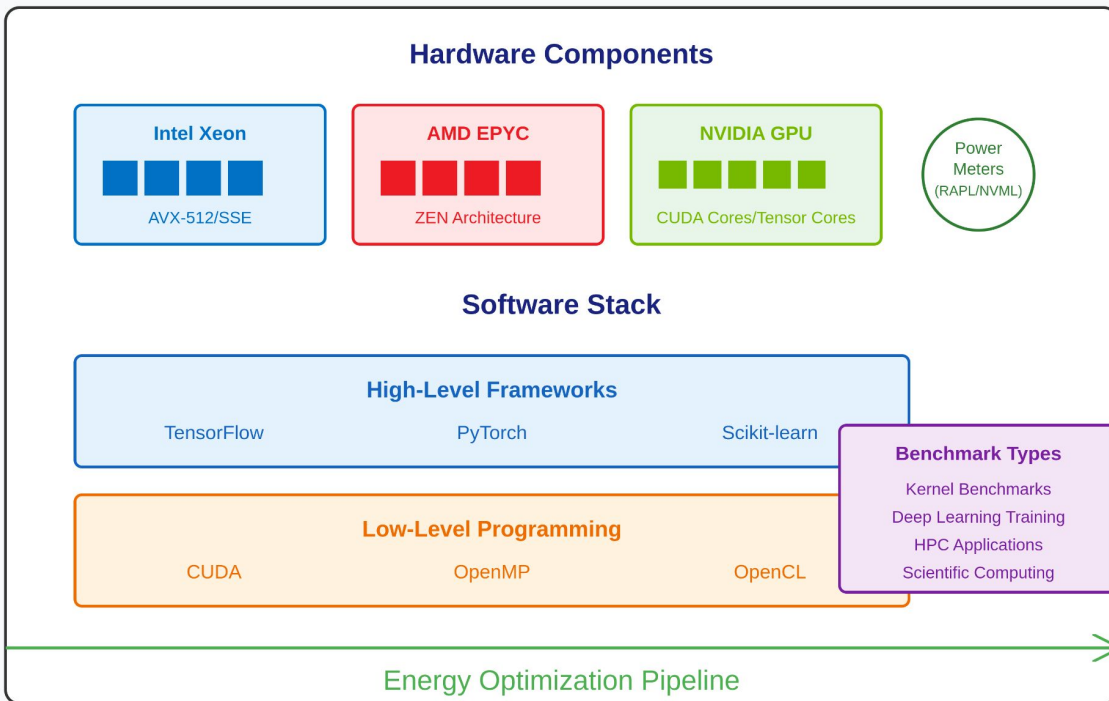
15th Workshop on Applications for Multi-Core Architectures.
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High Performance Computing (SBAC-PAD 2024)
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Context

- Nowadays, computers architecture are increasingly complex (*differeents vendors, different microarchitectures, accelerated hardwares, etc....*)
- Applications design must consider this complexity (*don't forget programing paradigms and software stacks. Aka OpenMP, CUDA, Python, Pytorch, etc...*)
- The theoretical complexity of a good algorithm design may be constrained by the target computer architecture for certain applications (*influence of target architecture*)
- Specific architectures are necessary for optimal performance with some applications (*Don't worry, every year, we introduce innovative new versions of devices.*)
- But what is the problem ? Energy/power consumption and related carbon footprint

Motivations for benchmarking

- Not every code can take advantage of full computer's resources.
- We need to assess workloads by considering the energy needs of the main devices.
- Fine grained measurements help to understand the behavior per devices and then optimize accordingly



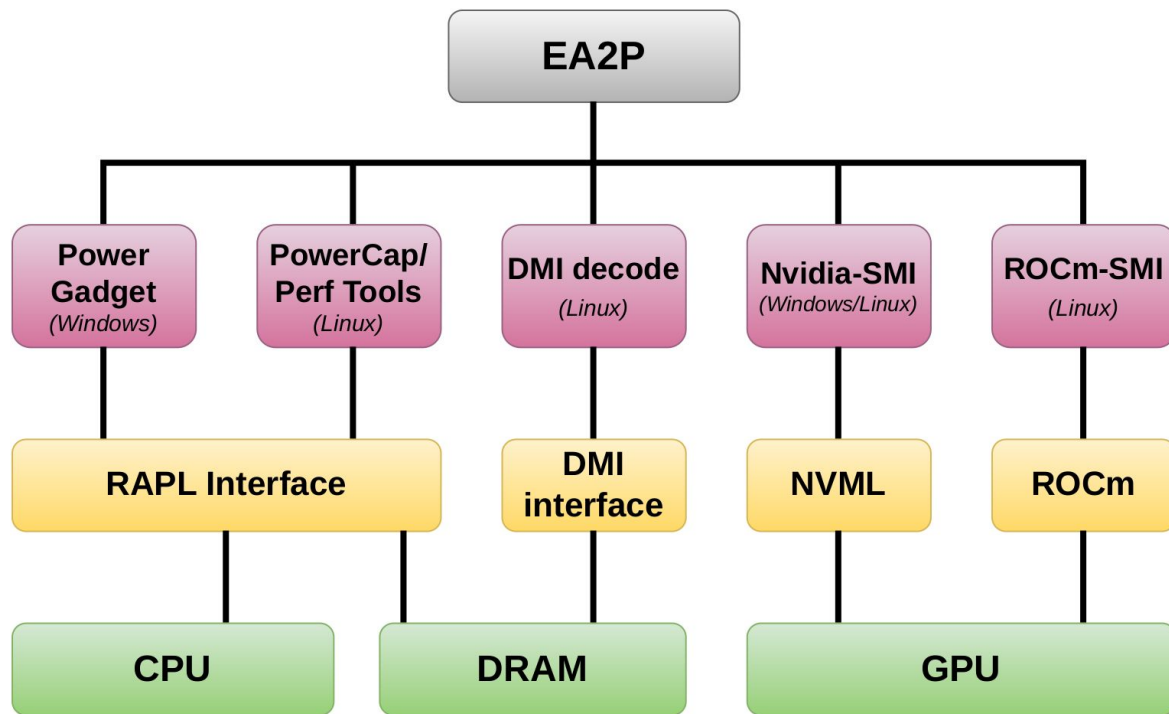
Previous work: Energy Aware Application Profiler (EA2P)

Open Source available at :

<https://github.com/HPC-CRI/EA2P>

Documentation at :

<https://hpc-cri.github.io/EA2P/>

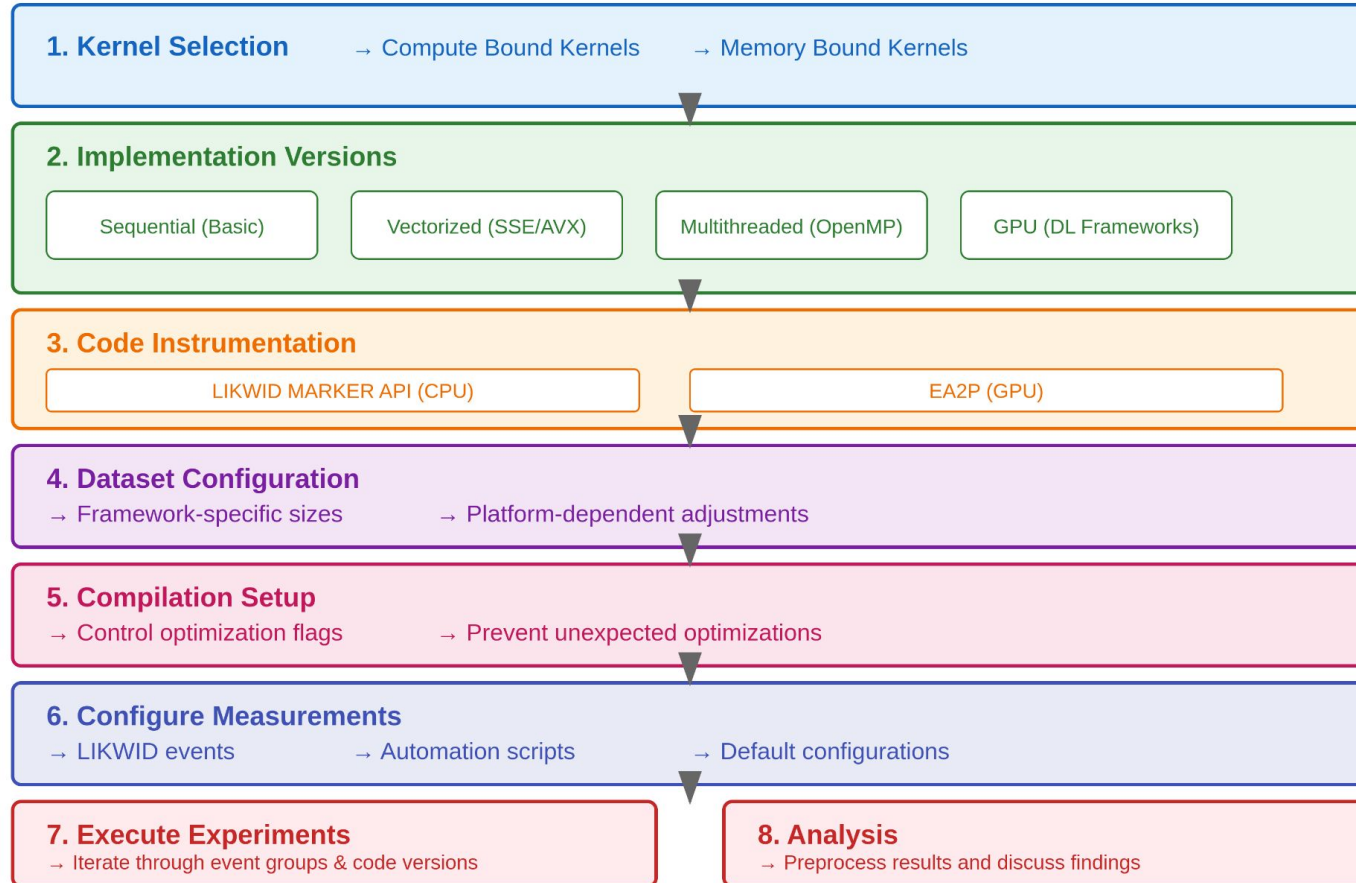


Energy can be measured through integrated Power Meters (or sensors)

Research questions

- To what extent does execution time correlate with energy consumption ?
- How data traffic on memory can affect energy/power ?
- Does SIMD use more energy than scalar implementation ?
 - energy/power & time acceleration
- What about parallel multithreaded versions ?
 - Cores/Threads scalability (acceleration) for time & energy correlation
 - usage of full power of the CPU (SIMD+OpenMP all core)
- And what behavior for GPU (with another level of complexity for python libs) ?

Benchmarking Methodology



Workloads selection

- **TRIAD (saxpy)**: A memory bound kernel and common operation in linear algebra with various applications in computer science, and many other fields.

$$C_i = \alpha \times A_i + B_i$$

- **gemm**: Compute bound. This formula represents the calculation of each element of the resulting matrix C based on the elements of matrices A and B.

$$C_{ij} = \sum_{k=0}^{N-1} A_{ik} \cdot B_{kj}$$

- **Distance**: Generalized form of the Euclidean distance, where instead of computing the distance between two points (x, y), you are summing the distances between the origin (0, 0) and each point (xi, yi)

$$\sum_{i=1}^n \sqrt{(x_i)^2 + (y_i)^2}$$

- **spmv**: Memory and latency bound kernel. COO data format is used for simplicity

$$y_{\text{rowind}[i]} += \text{val}[i] \cdot x_{\text{colind}[i]}$$

- **7-point 3D stencil**: a mixed-bound kernel, commonly used in the modeling of physical phenomena like heat diffusion and fluid dynamics.

$$L(i, j, k) = -6 \cdot u(i, j, k) + u(i + 1, j, k) + u(i - 1, j, k) + u(i, j + 1, k) \\ + u(i, j - 1, k) + u(i, j, k + 1) + u(i, j, k - 1)$$

- **Monte Carlo Pi Estimation**: also a compute-bound kernel that is widely used in stochastic simulations and financial modeling.

$$\begin{cases} x_i^2 + y_i^2 \leq 1 \\ \pi \approx 4 \times \frac{M}{N} \end{cases} \quad \begin{array}{l} \text{M is the number of points inside the circle} \\ \text{and N is the total number of points generated.} \end{array}$$

Platform Characteristics

| Name | Chirop | Chuc |
|------------------|-----------------------|-----------------------|
| CPU model | Intel Platinum 8358 | AMD EPYC 7513 |
| Clock speed | 2.6 GHz | 2.6 GHz |
| Turbo Speed | Up to 3.4 GHz | Up to 3.65 GHz |
| Physical Cores | 32 (Threads: 64) | 32 (Threads: 64) |
| L1 iCache | 1,024KB 8-way set | 1,024KB 8-way set |
| L1 dCache | 1,536KB 12-way set | 1,024KB 8-way set |
| L2 Cache | 40MB 20-way set | 16MB 8-way set |
| L3 Cache | 48MB 12-way set | 128MB 16-way set |
| DRAM Memory | 512GB DDR4-3200 | 512GB DDR4-3200 |
| CPU TDP | 250W | 200W |
| GPU Model | / | Nvidia A100 SXM4 |
| GPU TDP | / | 400W |
| GPU Memory | / | 40GB HBM2 |
| Data precision | Single | Single |
| SIMD extensions | SSE, AVX, AVX512 | SSE, AVX |
| Operating System | Linux Debian 5.10.209 | Linux Debian 5.10.209 |

Idle power consumption analysis *(when no program is running)*

| runtime [s] | 1 | 2 | 4 | 8 | 16 | 32 | 64 |
|----------------|-------|--------|--------|--------|--------|---------|---------|
| AMD | | | | | | | |
| power PKG [W] | 57.73 | 55.60 | 55.47 | 55.62 | 56.52 | 56.78 | 56.02 |
| energy PKG [J] | 57.74 | 111.22 | 221.89 | 444.98 | 904.45 | 1817.08 | 3585.92 |
| Intel | | | | | | | |
| power PKG [W] | 52.22 | 49.11 | 49.68 | 49.07 | 48.48 | 47.64 | 48.10 |
| energy PKG [J] | 52.22 | 98.22 | 198.71 | 392.56 | 775.74 | 1524.49 | 3078.67 |
| power RAM [W] | 9.97 | 9.69 | 9.64 | 9.60 | 9.41 | 9.42 | 9.43 |
| energy RAM [J] | 9.97 | 19.38 | 38.55 | 76.78 | 150.53 | 301.36 | 603.49 |

Idle energy/power for single core usage through system runtime

$$\begin{cases} E_{idle}(t) = \alpha + \beta \times t \\ E_{application} = E_{measured} - E_{idle}(t_{application}) \end{cases}$$

Idle energy modeling and real application energy deduction

$$\begin{cases} E_{idle-CPU-Intel}(t) = 3.87 + 48.36 \times t \\ E_{idle-RAM-Intel}(t) = -0.0003 + 9.67 \times t \\ E_{idle-CPU-AMD}(t) = 1.67 + 56.50 \times t \end{cases}$$

Idle energy for single core usage. With :

- **RMSE = 6.36 and $R^2 = 1.00$ for Intel CPU;**
- **RMSE = 0.49 and $R^2 = 1.00$ for Intel RAM;**
- **RMSE = 8.65 and $R^2 = 0.9999$ for AMD CPU**

$$\begin{cases} E_{idle-CPU-Intel}(t) = 4.44 + 47.95 \times t \\ E_{idle-RAM-Intel}(t) = 0.63 + 9.41 \times t \\ E_{idle-CPU-AMD}(t) = 1.88 + 56.14 \times t \end{cases}$$

Idle energy for multicore core usage. With :

- **RMSE = 6.23 and $R^2 = 0.9977$ (Intel CPU);**
- **RMSE = 0.56 and $R^2 = 0.9995$ (Intel RAM);**
- **RMSE = 3.75 and $R^2 = 0.9994$ (AMD CPU)**

Intel Ice Lake SP CPU consumes approximately 50W on average in idle state, which represents 20% of its theoretical TDP (250W). The AMD Zen 3 CPU consumes around 56W, which is about 28% of its TDP (200W).

Time and energy measurements of SIMD (vectorisation)

| code ver. | time | | energy CPU [J] | | CPU acc. | | energy RAM [J] | | RAM acc. | |
|-----------|--------|------|----------------|---------|----------|------|----------------|--------|----------|------|
| | [s] | acc. | PKG | app. | PKG | app. | tot. | app. | tot. | app. |
| SPMV_COO | | | | | | | | | | |
| seq | 9.91 | 1.00 | 991.37 | 476.01 | 1.00 | 1.00 | 164.17 | 70.02 | 1.00 | 1.00 |
| sse | 10.74 | 0.92 | 1070.30 | 511.83 | 0.93 | 0.93 | 175.74 | 73.72 | 0.93 | 0.95 |
| avx | 9.17 | 1.08 | 920.92 | 443.84 | 1.08 | 1.08 | 153.05 | 65.89 | 1.07 | 1.06 |
| DIST | | | | | | | | | | |
| seq | 6.45 | 1.00 | 663.17 | 340.64 | 1.00 | 1.00 | 94.83 | 33.55 | 1.00 | 1.00 |
| sse | 4.52 | 1.43 | 453.75 | 227.94 | 1.46 | 1.49 | 66.98 | 24.08 | 1.42 | 1.39 |
| avx | 2.49 | 2.59 | 253.93 | 129.32 | 2.61 | 2.63 | 38.16 | 14.49 | 2.48 | 2.32 |
| GEMM | | | | | | | | | | |
| seq | 116.56 | 1.00 | 11943.84 | 6116.03 | 1.00 | 1.00 | 606.94 | 499.66 | 1.00 | 1.00 |
| sse | 56.08 | 2.08 | 5662.58 | 2858.58 | 2.11 | 2.14 | 774.71 | 241.95 | 2.07 | 2.07 |
| avx | 29.14 | 4.00 | 2920.22 | 1463.07 | 4.09 | 4.18 | 401.29 | 124.44 | 4.00 | 4.02 |
| TRIAD | | | | | | | | | | |
| seq | 5.43 | 1.00 | 544.94 | 273.55 | 1.00 | 1.00 | 85.12 | 33.56 | 1.00 | 1.00 |
| sse | 3.38 | 1.61 | 342.35 | 173.20 | 1.59 | 1.58 | 55.58 | 23.44 | 1.53 | 1.43 |
| avx | 2.30 | 2.36 | 237.01 | 122.15 | 2.30 | 2.24 | 39.79 | 17.97 | 2.14 | 1.87 |

a) Intel

| Code version | Time [s] | acc. (time) | Energy PKG[J] | Energy E_{app} | acc. PKG | acc. E_{app} |
|--------------|----------|-------------|---------------|------------------|----------|----------------|
| SPMV_COO | | | | | | |
| seq | 14.26 | 1.00 | 1108.50 | 328.50 | 1.00 | 1.00 |
| sse | 15.22 | 0.94 | 1157.10 | 307.77 | 0.96 | 1.07 |
| avx | 11.32 | 1.26 | 897.72 | 259.14 | 1.23 | 1.27 |
| TRIAD | | | | | | |
| seq | 7.17 | 1.00 | 547.18 | 144.32 | 1.00 | 1.00 |
| sse | 5.84 | 1.23 | 433.66 | 106.94 | 1.26 | 1.35 |
| avx | 3.19 | 2.25 | 251.31 | 71.77 | 2.18 | 2.01 |
| GEMM | | | | | | |
| seq | 124.83 | 1.00 | 9160.88 | 2201.11 | 1.00 | 1.00 |
| sse | 46.95 | 2.66 | 3469.80 | 841.02 | 2.64 | 2.62 |
| avx | 29.02 | 4.30 | 2151.76 | 518.80 | 4.26 | 4.24 |
| DIST | | | | | | |
| seq | 3.44 | 1.00 | 289.16 | 92.74 | 1.00 | 1.00 |
| sse | 2.96 | 1.16 | 268.70 | 100.46 | 1.08 | 0.92 |
| avx | 1.70 | 2.03 | 161.99 | 64.63 | 1.79 | 1.43 |

b) AMD

Both Intel and AMD show similar behavior across versions, except the euclidean dist computation on AMD with noticeable gap between energy acceleration and time acceleration

Time and energy measurements of Multicore (multithreading)

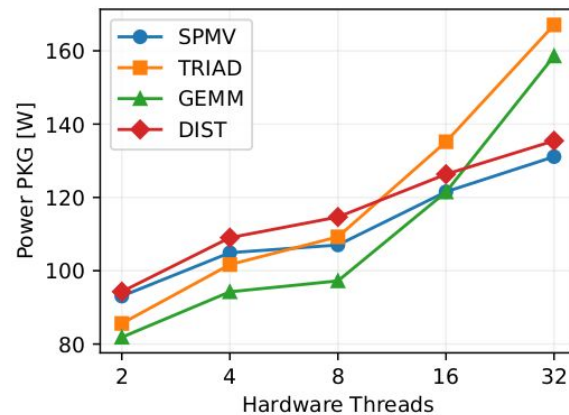
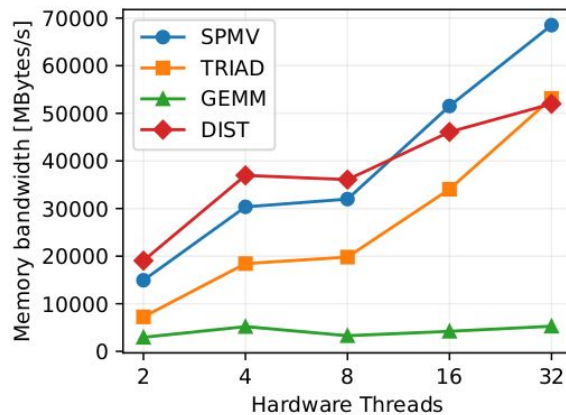
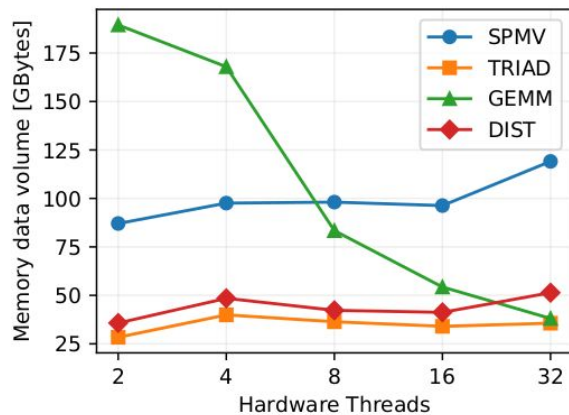
| #th | time | | energy CPU [J] | | CPU acc. | | energy RAM [J] | | RAM acc. | |
|----------|--------|-------|----------------|---------|----------|------|----------------|--------|----------|-------|
| | [s] | acc. | PKG | app. | PKG | app. | tot. | app. | tot. | app. |
| SPMV_COO | | | | | | | | | | |
| seq | 9.91 | 1.00 | 991.37 | 476.01 | 1.00 | 1.00 | 164.17 | 70.02 | 1.00 | 1.00 |
| 2 | 5.63 | 1.76 | 597.85 | 305.27 | 1.66 | 1.57 | 105.59 | 52.14 | 1.55 | 1.34 |
| 4 | 2.96 | 3.35 | 349.97 | 196.12 | 2.83 | 2.44 | 66.35 | 38.24 | 2.47 | 1.83 |
| 8 | 1.66 | 5.97 | 230.20 | 143.83 | 4.31 | 3.32 | 46.37 | 30.59 | 3.54 | 2.29 |
| 16 | 0.99 | 9.98 | 175.81 | 124.16 | 5.64 | 3.85 | 34.74 | 24.81 | 4.73 | 2.82 |
| 32 | 0.71 | 14.03 | 159.36 | 115.57 | 6.22 | 4.14 | 29.40 | 22.33 | 5.58 | 3.14 |
| DIST | | | | | | | | | | |
| seq | 6.45 | 1.00 | 663.17 | 340.64 | 1.00 | 1.00 | 94.83 | 33.55 | 1.00 | 1.00 |
| 2 | 3.34 | 1.93 | 370.88 | 203.91 | 1.79 | 1.67 | 51.59 | 19.86 | 1.84 | 1.69 |
| 4 | 1.69 | 3.82 | 219.11 | 134.72 | 3.03 | 2.53 | 28.37 | 12.33 | 3.34 | 2.72 |
| 8 | 0.88 | 7.34 | 144.69 | 100.76 | 4.58 | 3.38 | 16.51 | 7.72 | 5.75 | 4.35 |
| 16 | 0.50 | 12.86 | 111.27 | 85.20 | 5.96 | 4.00 | 10.99 | 5.98 | 8.63 | 5.61 |
| 32 | 0.41 | 15.72 | 95.19 | 69.80 | 6.97 | 4.88 | 10.14 | 6.03 | 9.36 | 5.56 |
| GEMM | | | | | | | | | | |
| seq | 116.56 | 1.00 | 11943.84 | 6116.03 | 1.00 | 1.00 | 1606.94 | 499.66 | 1.00 | 1.00 |
| 2 | 56.84 | 2.05 | 6162.93 | 3320.87 | 1.94 | 1.84 | 786.53 | 246.54 | 2.04 | 2.03 |
| 4 | 34.26 | 3.40 | 4092.08 | 2378.91 | 2.92 | 2.57 | 473.73 | 148.22 | 3.39 | 3.37 |
| 8 | 17.14 | 6.80 | 2471.08 | 1614.09 | 4.83 | 3.79 | 236.93 | 74.10 | 6.78 | 6.74 |
| 16 | 8.61 | 13.54 | 1670.17 | 1239.89 | 7.15 | 4.93 | 119.88 | 38.12 | 13.41 | 13.11 |
| 32 | 5.56 | 20.97 | 1330.47 | 1052.57 | 8.98 | 5.81 | 77.29 | 24.49 | 20.79 | 20.40 |
| TRIAD | | | | | | | | | | |
| seq | 5.43 | 1.00 | 544.94 | 273.55 | 1.00 | 1.00 | 85.12 | 33.56 | 1.00 | 1.00 |
| 2 | 2.94 | 1.85 | 313.14 | 166.28 | 1.74 | 1.65 | 49.97 | 22.06 | 1.70 | 1.52 |
| 4 | 1.50 | 3.63 | 185.50 | 110.67 | 2.94 | 2.47 | 29.80 | 15.58 | 2.86 | 2.15 |
| 8 | 0.80 | 6.80 | 120.49 | 80.54 | 4.52 | 3.40 | 19.48 | 11.49 | 4.37 | 2.92 |
| 16 | 0.49 | 11.03 | 95.21 | 69.64 | 5.72 | 3.93 | 15.05 | 10.13 | 5.65 | 3.31 |
| 32 | 0.48 | 11.23 | 96.20 | 66.22 | 5.66 | 4.13 | 14.63 | 9.79 | 5.82 | 3.43 |

a) Intel

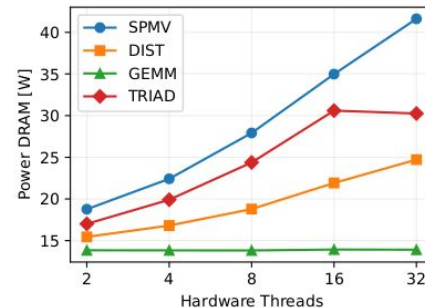
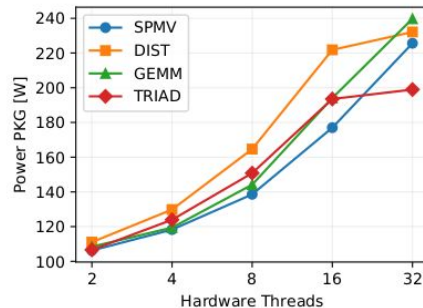
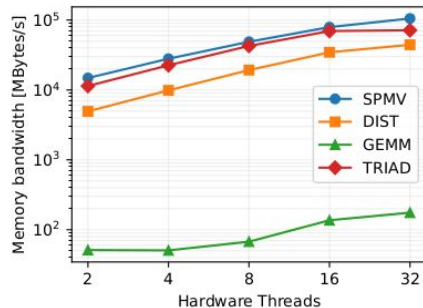
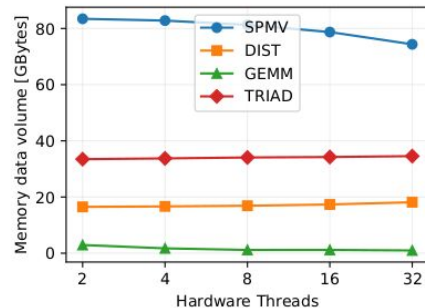
| #threads | Time [s] | acc. (time) | Energy PKG[J] | Energy E _{app} | acc. PKG | acc. E _{app} |
|----------|-------------|----------------|------------------|----------------------------|-------------|--------------------------|
| SPMV_COO | | | | | | |
| seq | 14.26 | 1.00 | 1108.50 | 328.50 | 1.00 | 1.00 |
| 2 | 5.78 | 2.47 | 544.11 | 214.29 | 2.04 | 1.53 |
| 4 | 3.22 | 4.43 | 338.55 | 157.49 | 3.27 | 2.09 |
| 8 | 3.07 | 4.64 | 327.58 | 156.87 | 3.38 | 2.09 |
| 16 | 1.87 | 7.65 | 227.27 | 122.29 | 4.88 | 2.69 |
| 32 | 1.63 | 8.72 | 229.85 | 122.81 | 4.82 | 2.67 |
| TRIAD | | | | | | |
| seq | 7.17 | 1.00 | 547.18 | 144.32 | 1.00 | 1.00 |
| 2 | 3.87 | 1.85 | 334.74 | 114.63 | 1.63 | 1.26 |
| 4 | 2.13 | 3.36 | 215.68 | 97.38 | 2.54 | 1.48 |
| 8 | 1.82 | 3.93 | 200.93 | 97.04 | 2.72 | 1.49 |
| 16 | 0.99 | 7.26 | 135.64 | 74.24 | 4.03 | 1.94 |
| 32 | 0.68 | 10.60 | 110.45 | 71.09 | 4.95 | 2.03 |
| GEMM | | | | | | |
| seq | 124.83 | 1.00 | 9160.88 | 2201.11 | 1.00 | 1.00 |
| 2 | 64.15 | 1.95 | 5248.30 | 1658.71 | 1.75 | 1.33 |
| 4 | 32.22 | 3.87 | 3039.53 | 1232.53 | 3.01 | 1.79 |
| 8 | 25.44 | 4.91 | 2468.35 | 1049.06 | 3.71 | 2.10 |
| 16 | 12.98 | 9.62 | 1562.17 | 849.76 | 5.86 | 2.59 |
| 32 | 7.14 | 17.49 | 1136.23 | 732.24 | 8.06 | 3.01 |
| DIST | | | | | | |
| seq | 3.44 | 1.00 | 289.16 | 92.74 | 1.00 | 1.00 |
| 2 | 2.03 | 1.70 | 177.53 | 75.66 | 1.63 | 1.23 |
| 4 | 1.33 | 2.59 | 142.91 | 69.05 | 2.02 | 1.34 |
| 8 | 1.15 | 2.99 | 136.36 | 66.27 | 2.12 | 1.40 |
| 16 | 0.90 | 3.81 | 118.28 | 62.61 | 2.44 | 1.48 |
| 32 | 0.98 | 3.50 | 132.67 | 77.22 | 2.18 | 1.20 |

b) AMD

Memory performance and power consumption



a) AMD



b) Intel

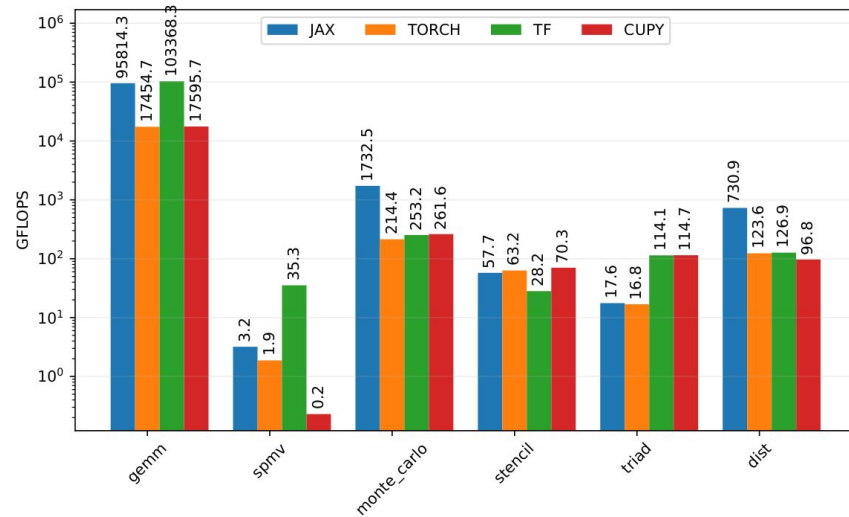
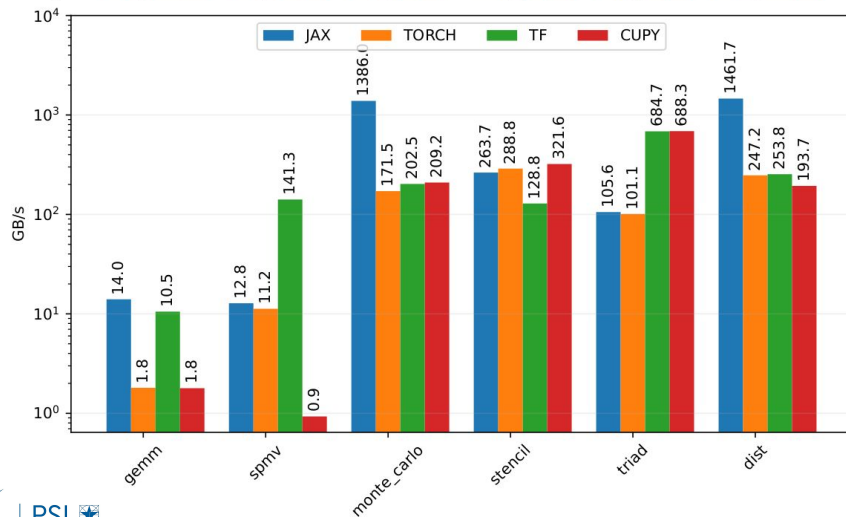
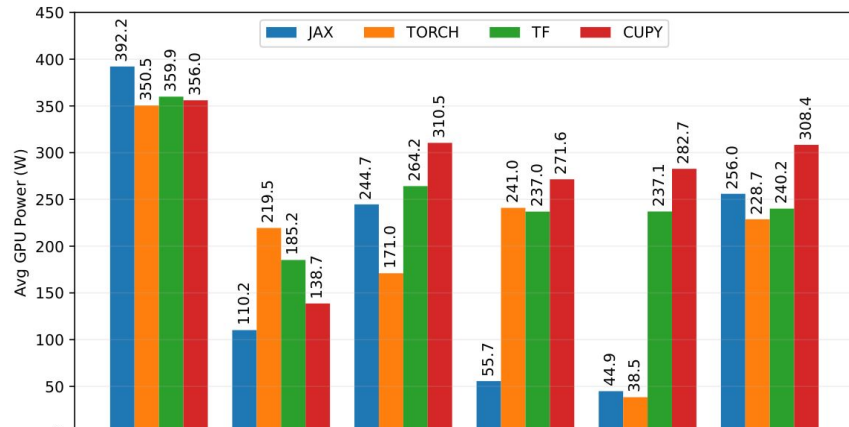
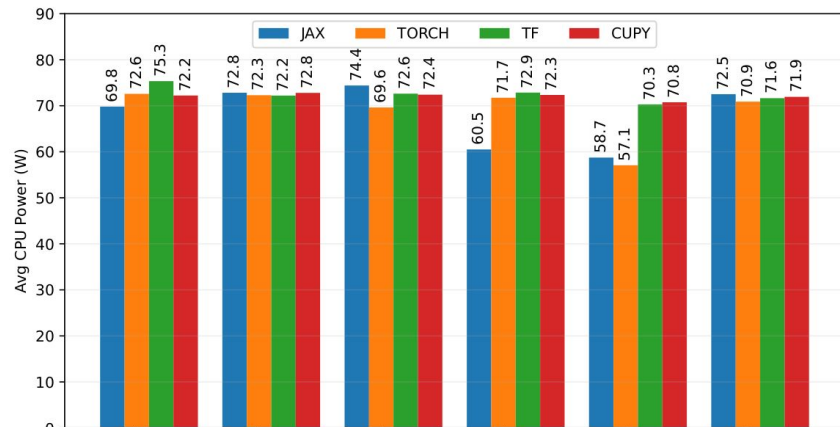
Overall insights (CPU)

- The correlation between time and energy seems to remain valid in all scenarios
- SIMD vectorization generally result in a correlation between execution time acceleration and energy efficiency by the similar factor
- While potentially multithreading improves the computing speed, it does not (always) scale linearly with power consumption,
- Higher bandwidth is likely to yield an increase of the power draw but can improve the overall energy efficiency, particularly with large data volume
- The power consumption of CPUs does not always reflect the memory or compute-bound nature of an application

Benchmark results from the libraries standpoint (Nvidia GPU)

| Bench | lib | CPU (J) | GPU (J) | GPU Power (W) | Time (s) | Gflops/s | Gflops/W |
|-------------|--------|---------|---------|---------------|----------|-----------|----------|
| Stencil | torch | 685.95 | 2304.11 | 241.01 | 9.56 | 63.18 | 0.262 |
| | tfflow | 904.74 | 2942.69 | 236.93 | 12.42 | 28.17 | 0.119 |
| | jax | 1238.48 | 1139.35 | 55.66 | 20.47 | 57.68 | 1.036 |
| | cupy | 621.10 | 2331.35 | 271.08 | 8.59 | 70.34 | 0.259 |
| DIST | torch | 458.01 | 1477.74 | 228.75 | 6.46 | 123.62 | 0.540 |
| | tfflow | 450.81 | 1511.22 | 240.25 | 6.29 | 126.91 | 0.528 |
| | jax | 1189.62 | 4199.76 | 255.93 | 16.41 | 730.87 | 2.856 |
| | cupy | 445.36 | 1909.11 | 308.42 | 6.19 | 96.84 | 0.314 |
| TRIAD | torch | 1354.18 | 913.21 | 38.48 | 23.73 | 16.85 | 0.295 |
| | tfflow | 245.76 | 828.76 | 236.79 | 3.50 | 114.12 | 0.482 |
| | jax | 1333.95 | 1019.16 | 44.87 | 22.71 | 17.61 | 0.392 |
| | cupy | 246.03 | 983.17 | 282.52 | 3.48 | 114.71 | 0.406 |
| SPMV | torch | 1928.21 | 5853.35 | 219.47 | 26.67 | 1.88 | 0.008 |
| | tfflow | 246.71 | 632.71 | 185.00 | 3.42 | 35.32 | 0.190 |
| | jax | 328.25 | 496.71 | 110.13 | 4.51 | 3.20 | 0.029 |
| | cupy | 1712.68 | 3263.85 | 138.71 | 23.53 | 0.23 | 0.002 |
| Monte carlo | torch | 486.14 | 1194.05 | 171.06 | 6.98 | 214.44 | 1.253 |
| | tfflow | 572.97 | 2084.31 | 264.17 | 7.89 | 253.18 | 0.958 |
| | jax | 428.58 | 1409.75 | 244.75 | 5.76 | 1732.50 | 7.079 |
| | cupy | 414.57 | 1777.49 | 310.21 | 5.73 | 261.56 | 0.843 |
| GEMM | torch | 1621.75 | 7832.08 | 350.43 | 22.35 | 17454.74 | 49.810 |
| | tfflow | 298.63 | 1426.65 | 360.26 | 3.96 | 103368.22 | 286.923 |
| | jax | 200.24 | 1124.70 | 391.88 | 2.87 | 95814.29 | 244.498 |
| | cupy | 1685.32 | 8309.03 | 355.00 | 23.34 | 17595.68 | 49.426 |

GFLOPS and GB/s vs Power all benchmarks and frameworks (Nvidia GPU)



Overall insights (GPU)

- **JAX:** Demonstrates its strength not only on compute-bound tasks but also on complex memory-bound operations like 3D-stencil.
- **TensorFlow:** While TensorFlow show good performances in a broad range of tasks, it appears less efficient in a complex memory-bound scenario like 3D-stencil.
- **PyTorch:** Memory-bound tasks are still a little challenging. However, it remains a versatile framework, particularly for tasks with large data size support.
- **CuPy:** CuPy is globally powerful and can handle highly optimized workloads at the price of higher power consumption especially on memory-bound cases.

Conclusion and future works

- Conclusion:
 - This work underscores the complex relationship between performance, power consumption, and energy efficiency across different architectures and workloads
 - Optimizing for both energy efficiency and performance requires a comprehension of workload characteristics, hardware-specific features, and the impact of parallelization and vectorization
- Future works
 - Apply system power management techniques to study best energy/performance strategies
 - Design energy aware optimization framework using energy patterns from various kernels studied
 - Design power management techniques by deeply investigating all hardware power-saving features for energy-aware programming and scheduling

Thank you for your Attention !



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Experiments presented in this paper were carried out using the Grid'5000 testbed, supported by a scientific interest group hosted by Inria and including CNRS, RENATER and several Universities as well as other organizations.